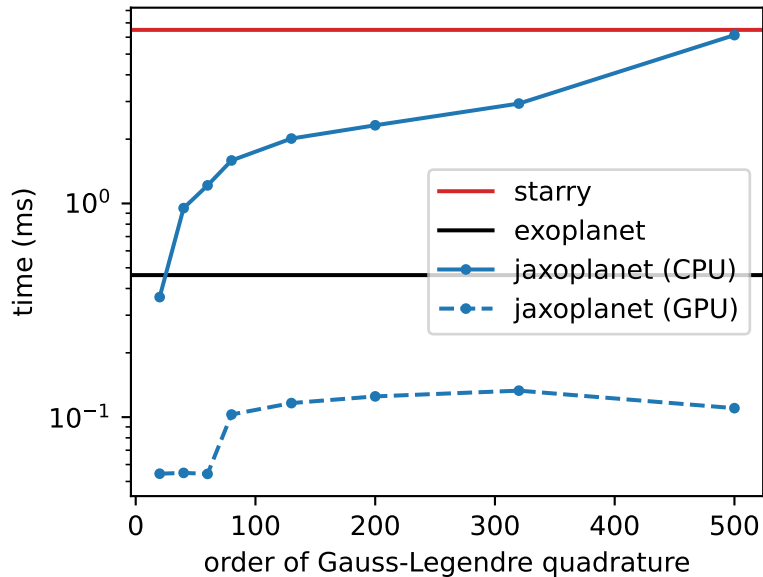


Quadratic limb-darkened map ($l = 2$)



Non-uniform map ($l = 20$)

