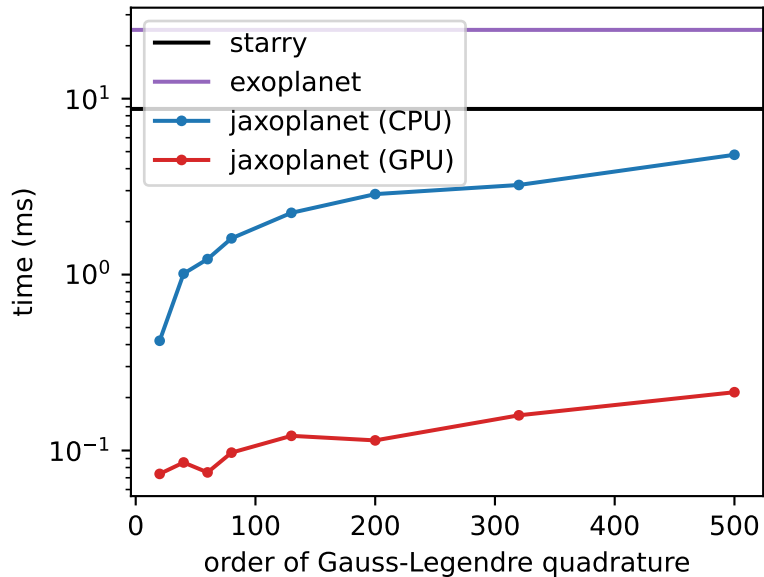


Quadratic limb-darkened map ( $l = 2$ )



Non-uniform map ( $l = 20$ )

