## Probability and its uses

**Case Study** 

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## **Case Study**

- 1. Write a program to find out the probability for:
  - Drawing a heart or drawing a club
  - Drawing an ace, a king or a queen
- 2. Write a program to calculate the probability of one ace and then calculate the probability of second ace after drawing first ace from the deck of cards. Finally, calculate the probability of both the aces together.

