

mergesort (array A of length n):

if  $n \leq 1$ :

return A

else:

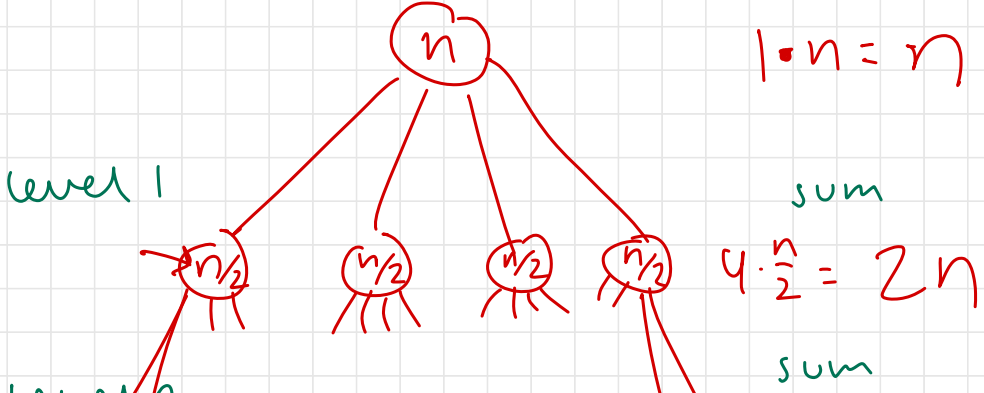
x = mergesort (L half of A)

y = mergesort (R half of A)

return (merge(x, y))



$T(n) = \underbrace{4}_{\text{rec. calls}} T(\underbrace{\frac{n}{2}}_{\text{non-recursive work}}) + n$  ,  $T(1) = 1$   
 level 0 sum  
 $1 \cdot n = n$



in general:  $16x$   
 $n \cdot 2^l$  
 $4n = 16 \cdot \frac{n}{4}$   
 $n \left(\frac{a}{b}\right)^l$

$T(n) = a T\left(\frac{n}{b}\right) + n$

work is : 
 increasing  
decreasing  
same

# levels of tree: 
 $\log_2(n)$   
 $\log_b(n)$

Overall runtime:

height  
of tree

# children a node has

because

that's # leaves  $\cdot 1$

plug # levels into general  
work / level formula

multiply(x, y, n)

if  $n=1$ :

return  $x \cdot y$

else:

- # get smaller numbers (fewer digits than  $n$ )
- # call multiply on those
- # use result to get  $x \cdot y$

$$m = n/2$$

$n$   $\left\{ \begin{array}{l} a = \text{first half of digits of } x \\ b = \text{second half} \\ c = \text{first half of digits of } y \\ d = \text{second half} \end{array} \right.$

$e = \text{multiply}(a, c, m)$

$f = \text{multiply}(b, d, m)$

$g = \text{multiply}(b, c, m)$

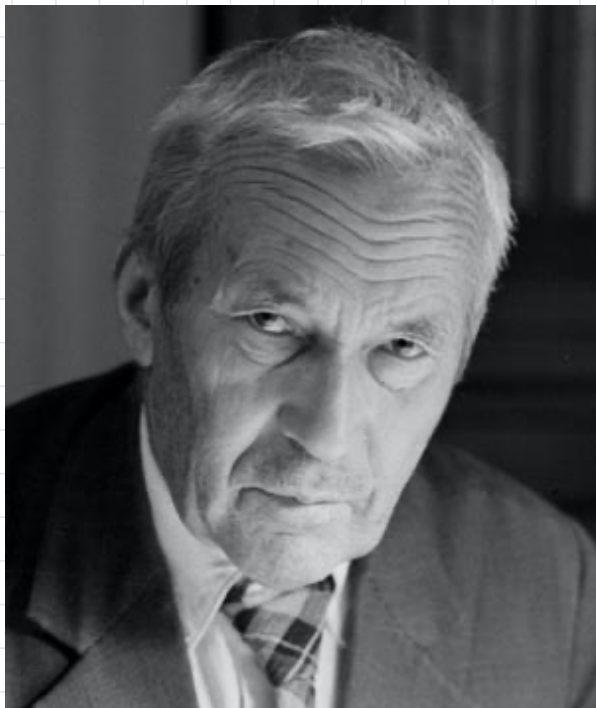
$h = \text{multiply}(a, d, m)$

return  $e \cdot \underbrace{10^{2m}}_m + (g+h) \underbrace{10^m}_m + f$

$$T(n) = 4\left(T\left(\frac{n}{2}\right)\right) + n, \text{ so } \Theta(n^2)$$

$$\underline{x \cdot y} = (a \cdot 10^m + b)(c \cdot 10^m + d)$$

$$= \underbrace{a \cdot c \cdot 10^{2m}}_e + \underbrace{(b \cdot c + a \cdot d)}_{g+h} 10^m + \underbrace{b \cdot d}_f$$



$$\underline{bc + ad} = (a-b)(d-c) + ac + bd$$