

# Last topic: P vs NP

Given a computational problem, show that there is (probably) not a polynomial time algorithm for it.

Types of computational problems:

① Decision problems: output yes/no

- connectivity: given  $G$ , can we get from  $s$  to  $t$ ?

② Optimization problem: output the best numerical value

- distance: what is the length of the shortest  $s-t$  path?

③ Search problem: identify a particular object.

- find max element in array

DP? 1, 2, or 3?

(2)

Min # of minutes needed to get  $p$  points on given assignment

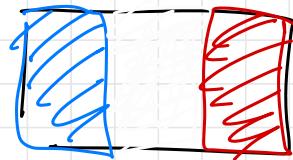
One problem, 3 ways:

→ Decision: Is there a way to get  $p$  points in only  $k$  minutes?

Optimization: min # minutes

Search: give the set of problems to answer to get  $p$  points in min # minutes

get  $p$  points in no more than  
3 minutes  
 $k$



## Reductions

Want to solve decision problem A.

Transform an instance of A into an instance of decision problem B.

Use known alg. for B ← (BFS)  
to solve instance.

Return answer.

Given  $G$  w/ edges colored blue, white, or red, is there a walk from  $s$  to  $t$  that goes blue, white, red, blue, ..

Given  $G$ , is  $s$  connected to  $t$ ?

$O(n^c)$  ✓  
 $n \log n$  ✓  
 $n!$

$A \leq_p B$

"A reduces to B" in polynomial time

French flag walk  $\leq$  connectivity

Why did we use  $\leq$ ?

If we give a poly time reduction from A to B,

- if B can be solved in poly time, A can be too
- B is at least as hard as A

↑  
no slower to solve

- A is no harder than B
- Reductions give lower bounds on how hard problems are.

A, B  
①    ②    which poly. do we have  
a lower bound on?

which problem have  
we given an upper bound  
on?

A is UB by B ←  
      UB  
      LB      ← no poly alg

B is LB by A ←