

Strings

Chapter 8

Problem Solving & Program Design in C

Eighth Edition

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Chapter Objectives

- To understand how a string constant is stored in an array of characters
- To learn about the placeholder `%s` and how it is used in `printf` and `scanf` operations
- To learn some of the operations that can be performed on strings such as copying strings extracting substrings, and joining strings using functions from the library `string`

String Basics

- A blank in a string is a valid character.
- null character
 - character `'\0'` that marks the end of a string in C
- A string in C is implemented as an array.
 - `char string_var[30];`
 - `char str[20] = "Initial value";`
- An array of strings is a 2-dimensional array of characters in which each row is a string.

Input/Output

- printf and scanf can handle string arguments
- use %s as the placeholder in the format string

```
char president[20];
```

```
scanf("%s\n", president);
```

```
printf("%s\n", president);
```

Initializing Strings

- `sizeof()` gives size in bytes
- `strlen()` gives length of string

```
char string[16] = "hello world";
```

```
char *str = "hello world";
```

```
char s[] = "hello world";
```

Initializing Strings

- sizeof() gives size in bytes
- strlen() gives length of string

```
char string[16] = "hello world";
```

h	e	l	l	o		w	o	r	l	d	\0				
---	---	---	---	---	--	---	---	---	---	---	----	--	--	--	--

```
char *str = "hello world";
```

0x7ffc48aef660	→	h	e	l	l	o		w	o	r	l	d	\0
----------------	---	---	---	---	---	---	--	---	---	---	---	---	----

```
char s[] = "hello world";
```

h	e	l	l	o		w	o	r	l	d	\0
---	---	---	---	---	--	---	---	---	---	---	----

Initializing Strings

- sizeof() gives size in bytes
- strlen() gives length of string

```
char string[16] = "hello world";
```

sizeof() is 16
strlen() is 11

h	e	l	l	o		w	o	r	l	d	\0				
---	---	---	---	---	--	---	---	---	---	---	----	--	--	--	--

```
char *str = "hello world";
```

sizeof() is 8
strlen() is 11

0x7ffc48aef660	→	h	e	l	l	o		w	o	r	l	d	\0
----------------	---	---	---	---	---	---	--	---	---	---	---	---	----

```
char s[] = "hello world";
```

sizeof() is 12
strlen() is 11

h	e	l	l	o		w	o	r	l	d	\0
---	---	---	---	---	--	---	---	---	---	---	----

Buffer Overflow

- more data is stored in an array than its declared size allows
- a very dangerous condition
- unlikely to be flagged as an error by either the compiler or the run-time system

`char string[8] = "hello world";`

h	e	l	l	o		w	o	r	l	d	\0
---	---	---	---	---	--	---	---	---	---	---	----

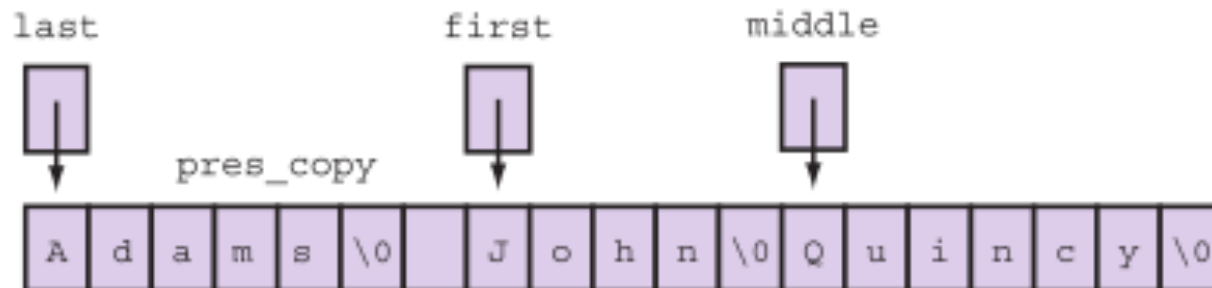
String Assignment

- `strcpy`
 - copies string in second argument into its first argument
 - `strcpy(s1, "hello");`
 - subject to buffer overflow
- `strncpy`
 - takes an argument specifying the number of chars to copy
 - if the string to be copied is shorter, the remaining characters stored are null
 - `strncpy(s2, "inevitable", 5);`

= does not work!

String tokenization

```
char *last, *first, *middle;  
char pres[20] = "Adams, John Quincy";  
char pres_copy[20];  
strcpy(pres_copy, pres);
```

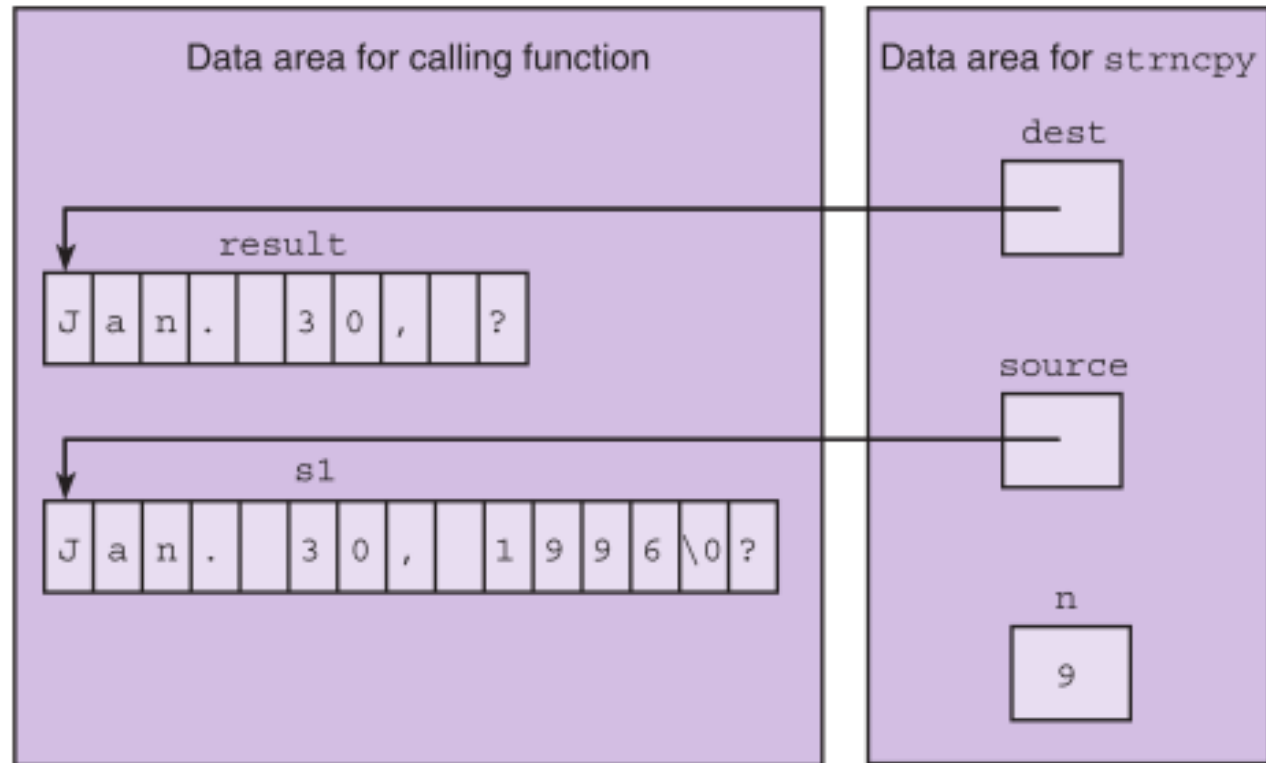


```
last = strtok(pres_copy, ", ");  
first = strtok(NULL, ", ");  
middle = strtok(NULL, ", ");
```

Substrings

FIGURE 8.5

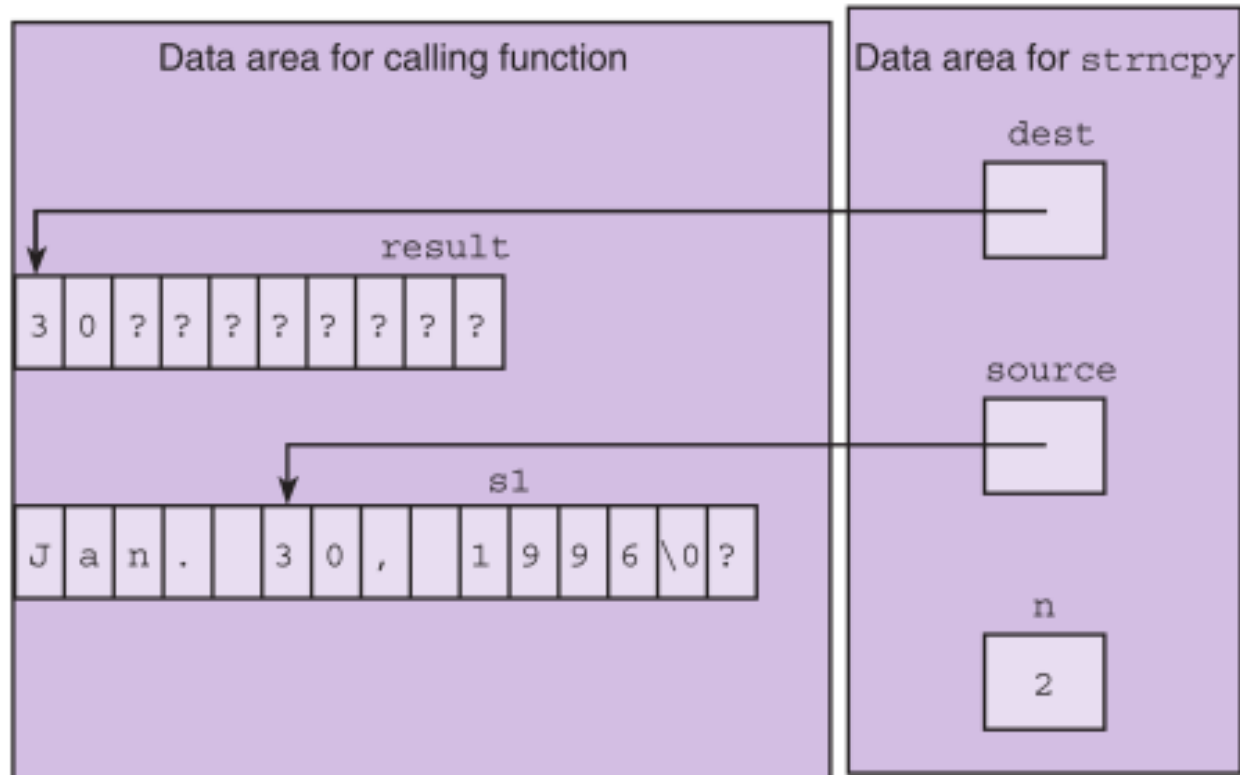
Execution of
`strncpy(result,
s1, 9);`



Substrings

FIGURE 8.6

Execution of
`strncpy(result,
&s1[5], 2);`



Substrings

```
char last [20], first [20], middle [20];  
char pres [20] = " Adams, John Quincy ";
```

```
strncpy (last, pres, 5);  
last[5] = '\0';
```

```
strcpy (middle, &pres[12]);
```

```
strncpy (first, &pres[7], 4);  
first[4] = '\0';
```

Substrings

```
char last [20], first [20], middle [20];  
char pres [20] = " Adams, John Quincy ";
```

```
strncpy (last, pres, 5);  
last[5] = '\0';
```

```
strcpy (middle, &pres[12]);
```

```
strncpy (first, &pres[7], 4);  
first[4] = '\0';
```

J	o	h	n	\0	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?
---	---	---	---	----	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

String Terminology

- string length
 - in a character array, the number of characters before the first null character

J	o	h	n	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

- empty string
 - a string of length zero
 - the first character of the string is the null character

Scanning a Full Line

- For interactive input of one complete line of data, use the `fgets` function from `stdio`.
- Arguments: destination string, max characters to read, input
- Output: destination string or NULL if nothing read
- The `\n` character is stored if space.

`fgets(<dest_string>, <num_chars>, <input>)`

Scanning a Full Line with gets

```
char line[80];  
printf("Type in a line of data.\n> ");  
gets(line);
```

Type in a line of data.
> Here is a short sentence.



subject to buffer overflow – we use fgets

String Comparison

a

b	i	u	e	\0
---	---	---	---	----

b

b	i	a	c	k	\0
---	---	---	---	---	----

c

b	i	u	e	\0	?	?	?	?	?
---	---	---	---	----	---	---	---	---	---

d

b	i	u	e	\0	?	?	?	?	?	?	?	?	?	?	?	?	?	?
---	---	---	---	----	---	---	---	---	---	---	---	---	---	---	---	---	---	---

String Comparison

TABLE 8.2 Possible Results of `strcmp(str1, str2)`

Relationship	Value Returned	Example
<code>str1</code> is less than <code>str2</code>	negative integer	<code>str1</code> is "marigold" <code>str2</code> is "tulip"
<code>str1</code> equals <code>str2</code>	zero	<code>str1</code> and <code>str2</code> are both "end"
<code>str1</code> is greater than <code>str2</code>	positive integer	<code>str1</code> is "shrimp" <code>str2</code> is "crab"

FIGURE 8.10 Sentinel-Controlled Loop for String Input

```
1. printf("Enter list of words on as many lines as you like.\n");
2. printf("Separate words by at least one blank.\n");
3. printf("When done, enter %s to quit.\n", SENT);
4.
5. for (scanf("%s", word);
6.     strcmp(word, SENT) != 0;
7.     scanf("%s", word)) {
8.     /* process word */
9.     . . .
10. }
```

Arrays of Pointers

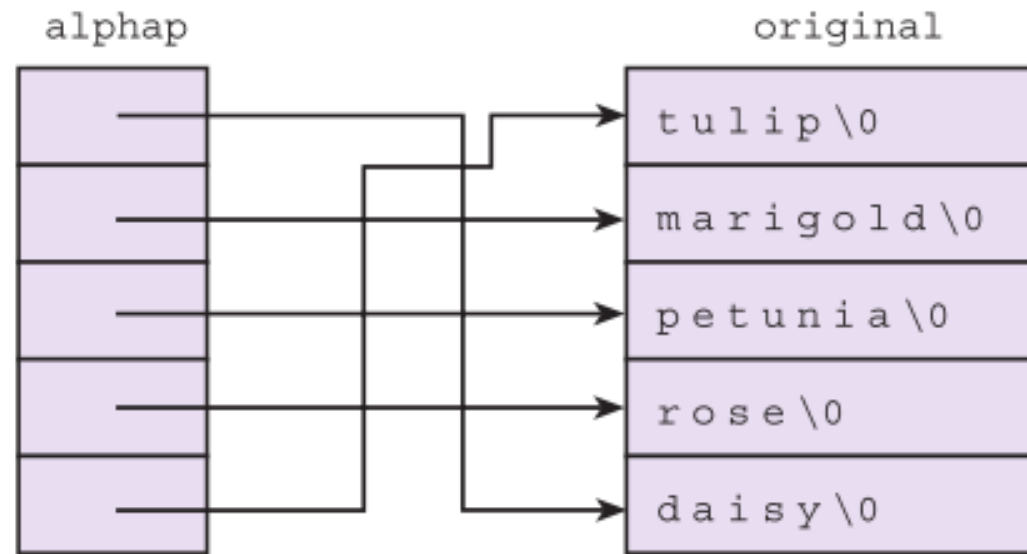
- When sorting a list of strings, there is a lot of copying of characters from one memory cell to another.
 - 3 operations for every exchange
- C represents every array by its starting address.
- Consider an array of pointers, each element the address of a character string.

FIGURE 8.11 Exchanging String Elements of an Array

1. `strcpy(temp, list[index_of_min]);`
 2. `strcpy(list[index_of_min], list[fill]);`
 3. `strcpy(list[fill], temp);`
-

FIGURE 8.13

An Array
of Pointers



Concatenation

- `strcat`
 - appends source to the end of dest
 - assumes that sufficient space is allocated for the first argument to allow addition of the extra characters
 - `s1 = "hello";`
 - `strcat(s1, "and more");`

h	e	l	l	o	a	n	d		m	o	r	e	\0
---	---	---	---	---	---	---	---	--	---	---	---	---	----

Concatenation

- `strncat`
 - appends up to `n` characters of source to the end of `dest`, adding the null character if necessary
 - assumes that sufficient space is allocated for the first argument to allow addition of the extra characters
 - `s1 = "hello";`
 - `strncat(s1, "and more", 5);`

h	e	l	l	o	a	n	d		m	\0	?
---	---	---	---	---	---	---	---	--	---	----	---

FIGURE 8.15 Implementation of scanline Function Using getchar

```
1.  /*
2.   *  Gets one line of data from standard input. Returns an empty string on
3.   *  end of file. If data line will not fit in allotted space, stores
4.   *  portion that does fit and discards rest of input line.
5.   */
6.  char *
7.  scanline(char *dest,      /* output  - destination string          */
8.           int  dest_len) /* input   - space available in dest      */
9.  {
10.     int i, ch;
11.
12.     /* Gets next line one character at a time.                      */
13.     i = 0;
14.     for (ch = getchar();
15.          ch != '\n' && ch != EOF && i < dest_len - 1;
16.          ch = getchar())
17.         dest[i++] = ch;
18.     dest[i] = '\0';
19.
20.     /* Discards any characters that remain on input line            */
21.     while (ch != '\n' && ch != EOF)
22.         ch = getchar();
23.
24.     return (dest);
25. }
```

TABLE 8.3 Character Classification and Conversion Facilities in ctype Library

Facility	Checks	Example
<code>isalpha</code>	if argument is a letter of the alphabet	<pre>if (isalpha(ch)) printf("%c is a letter\n", ch);</pre>
<code>isdigit</code>	if argument is one of the ten decimal digits	<pre>dec_digit = isdigit(ch);</pre>
<code>islower</code> (<code>isupper</code>)	if argument is a lowercase (or uppercase) letter of the alphabet	<pre>if (islower(fst_let)) { printf("\nError: sentence "); printf("should begin with a "); printf("capital letter.\n"); }</pre>
<code>ispunct</code>	if argument is a punctuation character, that is, a noncontrol character that is not a space, a letter of the alphabet, or a digit	<pre>if (ispunct(ch)) printf("Punctuation mark: %c\n", ch);</pre>
<code>isspace</code>	if argument is a whitespace character such as a space, a newline, or a tab	<pre>c = getchar(); while (isspace(c) && c != EOF) c = getchar();</pre>
Facility	Converts	Example
<code>tolower</code> (<code>toupper</code>)	its lowercase (or uppercase) letter argument to the uppercase (or lowercase) equivalent and returns this equivalent as the value of the call	<pre>if (islower(ch)) printf("Capital %c = %c\n", ch, toupper(ch));</pre>

FIGURE 8.16 String Function for a Greater-Than Operator That Ignores Case

```
1. #include <string.h>
2. #include <ctype.h>
3.
4. #define STRSIZ 80
5.
6. /*
7.  * Converts the lowercase letters of its string argument to uppercase
8.  * leaving other characters unchanged.
9.  */
10. char *
11. string_toupper(char *str) /* input/output - string whose lowercase
12.                           letters are to be replaced by uppercase */
13. {
```

(continued)

FIGURE 8.16 (continued)

```
14.     int i;
15.     for (i = 0; i < strlen(str); ++i)
16.         if (islower(str[i]))
17.             str[i] = toupper(str[i]);
18.
19.     return (str);
20. }
21.
22. /*
23.  * Compares two strings of up to STRSIZ characters ignoring the case of
24.  * the letters. Returns the value 1 if str1 should follow str2 in an
25.  * alphabetized list; otherwise returns 0
26.  */
27. int
28. string_greater(const char *str1, /* input - */
29. const char *str2) /* strings to compare */
30. {
31.     char s1[STRSIZ], s2[STRSIZ];
32.
33.     /* Copies str1 and str2 so string_toupper can modify copies */
34.     strcpy(s1, str1);
35.     strcpy(s2, str2);
36.
37.     return (strcmp(string_toupper(s1), string_toupper(s2)) > 0);
38. }
```

String-to-Number and Number-to-String Conversions

TABLE 8.4 Review of Use of `scanf`

Declaration	Statement	Data (█ means blank)	Value Stored
<code>char t</code>	<code>scanf("%c", &t);</code>	█g █\n █A	\n A
<code>int n</code>	<code>scanf("%d", &n);</code>	█32█ █-8.6█ █+19█	32 -8 19
<code>double x</code>	<code>scanf("%lf", &x);</code>	█4.32█ █-8█ █1.76e-3█	4.32 -8.0 .00176
<code>char str[10]</code>	<code>scanf("%s", str);</code>	█hello\n overlengthy█	hello\0 overlengthy\0 (overruns length of <code>str</code>)

String-to-Number and Number-to-String Conversions

TABLE 8.5 Placeholders Used with `printf`

Value	Placeholder	Output (▯ means blank)
'a'	<code>%c</code>	a
	<code>%3c</code>	▯▯a
	<code>%-3c</code>	a▯▯
-10	<code>%d</code>	-10
	<code>%2d</code>	-10
	<code>%4d</code>	▯-10
	<code>%-5d</code>	-10▯▯
49.76	<code>%.3f</code>	49.760
	<code>%.1f</code>	49.8
	<code>%10.2f</code>	▯▯▯▯▯49.76
	<code>%10.3e</code>	▯4.976e+01
"fantastic"	<code>%s</code>	fantastic
	<code>%6s</code>	fantastic
	<code>%12s</code>	▯▯▯fantastic
	<code>%-12s</code>	fantastic▯▯▯
	<code>%3.3s</code>	fan

FIGURE 8.17 Program Segment That Validates Input Line Before Storing Data Values

```
1. char data_line[STRSIZ], str[STRSIZ];
2. int n1, n2, error_mark, i;
3.
4. scanline(data_line, STRSIZ);
5. error_mark = validate(data_line);
6.
7. if (error_mark < 0) {
8.     /* Stores in memory values from correct data line    */
9.     sscanf(data_line, "%d%d%s", &n1, &n2, str);
10. } else {
11.     /* Displays line and marks spot where error detected */
12.     printf("\n%s\n", data_line);
13.     for (i = 0; i < error_mark; ++i)
14.         putchar(' ');
15.     putchar('/');
16. }
```

FIGURE 8.18 Functions That Convert Representations of Dates

```
1. /*
2.  * Functions to change the representation of a date from a string containing
3.  * day, month name and year to three integers (month day year) and vice versa
4.  */
5.
6. #include <stdio.h>
7. #include <string.h>
8.
9. #define STRSIZ 40
10. char *nums_to_string_date(char *date_string, int month, int day,
11.                           int year, const char *month_names[]);
```

(continued)

FIGURE 8.18 (continued)

```
12. int search(const char *arr[], const char *target, int n);
13. void string_date_to_nums(const char *date_string, int *monthp,
14.                          int *dayp, int *yearp, const char *month_names[]);
15.
16. /* Tests date conversion functions */
17. int
18. main(void)
19. {
20.     char *month_names[12] = {"January", "February", "March", "April", "May",
21.                              "June", "July", "August", "September", "October",
22.                              "November", "December"};
23.     int m, y, mon, day, year;
24.     char date_string[STRSZ];
25.     for (y = 1993; y < 2010; y += 10)
26.         for (m = 1; m <= 12; ++m) {
27.             printf("%s", nums_to_string_date(date_string,
28.                                              m, 15, y, month_names));
29.             string_date_to_nums(date_string, &mon, &day, &year, month_names);
30.             printf(" = %d/%d/%d\n", mon, day, year);
31.         }
32.
33.     return (0);
34. }
```

```

35.
36. /*
37.  * Takes integers representing a month, day and year and produces a
38.  * string representation of the same date.
39.  */
40. char *
41. nums_to_string_date(char      *date_string,      /* output - string
42.                                                    representation */
43.                    int        month,             /* input -
44.                    int        day,               /* representation
45.                    int        year,              /* as three numbers
46.                    const char *month_names[])    /* input - string representa-
47.                                                    tions of months */
48. {
49.     sprintf(date_string, "%d %s %d", day, month_names[month - 1], year);
50.     return (date_string);
51. }
52.

```

(continued)

FIGURE 8.18 (continued)

```
53. #define NOT_FOUND -1      /* Value returned by search function if target
54.                             not found                                */
55.
56. /*
57.  * Searches for target item in first n elements of array arr
58.  * Returns index of target or NOT_FOUND
59.  * Pre: target and first n elements of array arr are defined and n>0
60.  */
61. int
62. search(const char *arr[],      /* array to search                */
63.        const char *target,    /* value searched for          */
64.        int n)                /* number of array elements to search */
65. {
66.     int i,
67.         found = 0,            /* whether or not target has been found */
68.         where;                /* index where target found or NOT_FOUND */
69.
70.     /* Compares each element to target */
71.     i = 0;
72.     while (!found && i < n) {
73.         if (strcmp(arr[i], target) == 0)
74.             found = 1;
75.         else
76.             ++i;
77.     }
78.
79.     /* Returns index of element matching target or NOT_FOUND */
80.     if (found)
81.         where = i;
82.     else
83.         where = NOT_FOUND;
84.     return (where);
85. }
```

```

86.
87. /*
88.  * Converts date represented as a string containing a month name to
89.  * three integers representing month, day, and year
90.  */
91. void
92. string_date_to_nums(const char *date_string, /* input - date to convert */
93.                    int *monthp, /* output - month number */
94.                    int *dayp, /* output - day number */
95.                    int *yearp, /* output - year number */
96.                    const char *month_names[]) /* input - names used in
97.                                                date string */
98. {
99.     char mth_nam[STRSIZ];
100.     int month_index;
101.
102.     sscanf(date_string, "%d%s%d", dayp, mth_nam, yearp);
103.
104.     /* Finds array index (range 0..11) of month name. */
105.     month_index = search(month_names, mth_nam, 12);
106.     *monthp = month_index + 1;
107. }

```

15 January 1993 = 1/15/1993
15 February 1993 = 2/15/1993
. . .
15 December 2003 = 12/15/2003
