Distributed Systems Exercise 8 (Web service)

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Overview of weather client

```
class SimpleClient:
    ± lharz
    def __init__(self, server_address, port):
        self.server_address = server_address
        self.port = port
    def get_weather_info(self, city, time_frame, hourly):
        with open("skeleton.json") as file:
            weather_request = json.load(file)
        weather_request["type"] = "weather_request"
        weather_request["location"] = city
        weather_request["time_frame"] = time_frame
        weather_request["day_format"] = hourly
        weather_request = json.dumps(weather_request)
        response = requests.post(
             url: f"http://{self.server_address}:{self.port}/forecast",
             son=weather_request
        if response.status_code == 200:
            weather_info = json.loads(response.text)[0]["weather"]
            print_weather_info(weather_info)
            print(f"Server problems :S")
```

- Simple client for communication with REST API server
- get_weather_info builds weather request using a predefined json
- transmits the location, time frame and if a daily or hourly report is needed
- processes server responds, either failure or prints the weather information in a readable way

How it works and Execution Flow

- User runs the script with arguments (python client.py <city> <time_frame> <daily||hourly>)
- 2. Script initializes the SimpleClient
- 3. Read the skeleton.json and fill in request parameters
- 4. Send as POST to request to the server
- 5. If the server responds successfully (status_code = 200), parses and prints weather data
- 6. Display error message if server communication fails

Overview of weather server

```
@app.route( rule: "/forecast", methods=["POST"])
def forecast():
   data = json.loads(request.get_json())
   if not data["type"] == "weather_request":
   elif data["location"] == "location":
   elif data["time_frame"] == "empty":
       abort( code: 400, description="Please provide time frame!")
       hour_format = data["day_format"]
       qeo_loc = requests.qet(
           f"{geocoding_url}{data['location']}&limit=1&appid={API_KEY}"
       lat = geo_loc[0]["lat"]
       lon = geo_loc[0]["lon"]
           f"{forecast_weather_url}lat={lat}&lon={lon}&appid={API_KEY}&units=metric'
       if weather_forecast["cod"] != "200":
       current_weather = requests.get(
           f"{current_weather_url}lat={lat}&lon={lon}&appid={API_KEY}&units=metric'
       if current_weather["cod"] != 200:
           abort( code: 400, description="Server Problem3 :S")
       info_responds = build_responds(
           weather_forecast.
           current_weather,
           geo_loc[0],
           data["time_frame"],
```

- routes and processes incoming HTTP POST requests for weather data
- Loads an API key from an .env file to access OpenWeatherMap
- /forecast-Endpoint handles weather requests sent by the client
- /forecast-Endpoint validates input JSON and aborts with errors for invalid requests
- Geocoding API converts location names into latitude and longitude
- Weather API fetches current and forecasted weather data based on coordinates

How it works and Execution Flow

1. Receiving Request:

- a. Parse incoming JSON request to extract data
- b. Validates required field and handles missing/incorrect data

2. Data Fetching:

- a. Retrieves geographic coordinates using the Geocoding API
- b. Queries OpenWeatherMap's current weather and forecast APIs using coordinates

3. Response Construction:

- a. Builds detailed weather report
- b. Current conditions: weather temperature, humidity,...
- c. forecasts either in a daily (aggregated data, averages and min/max) or hourly
- 4. Returns the weather report as JSON object to the client