

MapStory Title

properties

save

preview

< Chapter #  
Chapter Title

< Chapter #  
Chapter Title

< Chapter #  
Chapter Title

< Add a New Chapter

Help

Launches the  
Get Skills  
section in a new  
tab

Launch Composer

collapse sidebar

enter preview mode (last slide)

modal

Save MapStory?

Save as draft

Publish

modal

mapstory

MapStory Properties

Chapter Titlechapter title

Chapter Summarychapter summary

Save

Cancel

<div>Chapter Number</div> <div><i>Chapter Title</i></div> <div>≡</div>
Back to Chapters List >
< Chapter Info
< StoryLayers (5)
< StoryBoxes (3)
< StoryPins (25)
Delete this Chapter



modal

Are you sure you want to delete this chapter?

Yes

Cancel

Launch Composer -> Select Chapter

Chapter Number

Chapter Title - Info

Back >

Chapter Title

chapter title

Chapter Summary

chapter summary

Save Chapter Info



Launch Composer -> Select Chapter  
-> Chapter Info

Chapter Number  
Chapter Title  
StoryLayers



Back >

Add a New StoryLayer ...



< StoryLayer Title





< StoryLayer Title



< StoryLayer Title



< StoryLayer Title



Launch Composer -> Select Chapter  
-> StoryLayers List

modal

Explore StoryLayers

Search

My Uploads

My Favorites

search card

search card

search card

useview

useview

useview

reorder layer (drag control)  
layer visibility toggle

Chapter Number  
*Chapter Title*  
*StoryLayer One*

Back >

Styles

Edit

Infobox

color

V

symbol size

V

symbols style

V

classification

V

Delete this StoryLayer

Launch Composer -> Select Chapter  
-> StoryLayers List -> Select StoryLayer  
-> Style

→ tabs

→ carousel

→ styling options

Chapter Number

*Chapter Title*

*StoryLayer One*

Back >

Styles

Edit

Infobox

Start Editing

View Attribute Table

View History

Delete this StoryLayer

Launch Composer -> Select Chapter  
-> StoryLayers List -> Select StoryLayer  
-> Edit

enters the map loom editing mode and will trigger the sidebar to collapse

launches Attribute Table in modal form

launches History in modal form

Chapter Number  
*Chapter Title*  
*StoryLayer One*

Back >

Styles

Edit

Infobox

Layer Alias

?

*Human readable layer name*

Customize Infobox


?

Attr	Mask	Show?

Save settings

Delete this StoryLayer

Launch Composer -> Select Chapter  
-> StoryLayers List -> Select StoryLayer  
-> Infobox and Legend

 help text

 customize infobox display

Chapter Number

Chapter Title

StoryBoxes

Back >

< StoryBox #

edit



California1790 - 1800

< StoryBox #


edit



California1790 - 1800

< Add a New StoryBox

Launch Composer -> Select Chapter  
-> StoryBoxes List



storybox map extent thumbnail

storybox time frame



Chapter Number

*Chapter Title*

Add a New StoryBox

Back >

StoryBox #

Map Extents

Pan and zoom on the map to set the map bounds.

Set map bounds

Time Frame

Start Time

yyyy/mm/dd

V

End Time

yyyy/mm/dd

V

save storybox

Launch Composer -> Select Chapter  
-> StoryBoxes -> Add a New StoryBox

requires basemap  
interaction

time picker

add a desc

Chapter Number

*Chapter Title*

*Editing StoryBox #*

Back >

StoryBox #

Map Extents

*Pan and zoom on the map to set the map bounds.*

Update map bounds

Time Frame

*Start Time*

yyyy/mm/dd

V

*End Time*

yyyy/mm/dd

V

save storybox

Launch Composer -> Select Chapter  
-> StoryBoxes -> Edit a StoryBox

requires basemap  
interaction

time picker

Chapter Number

Chapter Title

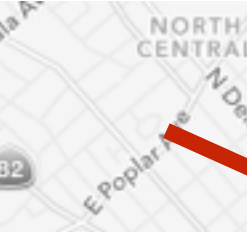
StoryPins

Back >

< Add a New StoryPin ...

< StoryPin Title


edit



Storypin detail text  
California  
1790 - 1800

< StoryPin Title

edit



Storypin detail text  
California  
1790 - 1800

Bulk upload...

Launch Composer -> Select Chapter  
-> StoryPins List

pin location and time

storypin media attachment  
thumbnail (if available)

(storyline.js google  
spreadsheet sample?)

Launch Composer -> Select Chapter  
-> StoryPins -> Add a StoryPin

modal

**Link media**

<embed code for images, videos, files,  
...></embed>

insertcancel

requires basemap interaction

time picker

Launch Composer -> Select Chapter  
-> StoryPins -> Edit a StoryPin

Chapter Number

*Chapter Title*

*Edit StoryPin*

≡

Back >

StoryPin Title

*storypin title*

StortPin Content

*pin content*

Link media...

Pin location

*Drop pin on the map to set pin location*

Update pin location

Time

*yyyy/mm/dd*

V

Update StoryPin

requires basemap  
interaction

time picker

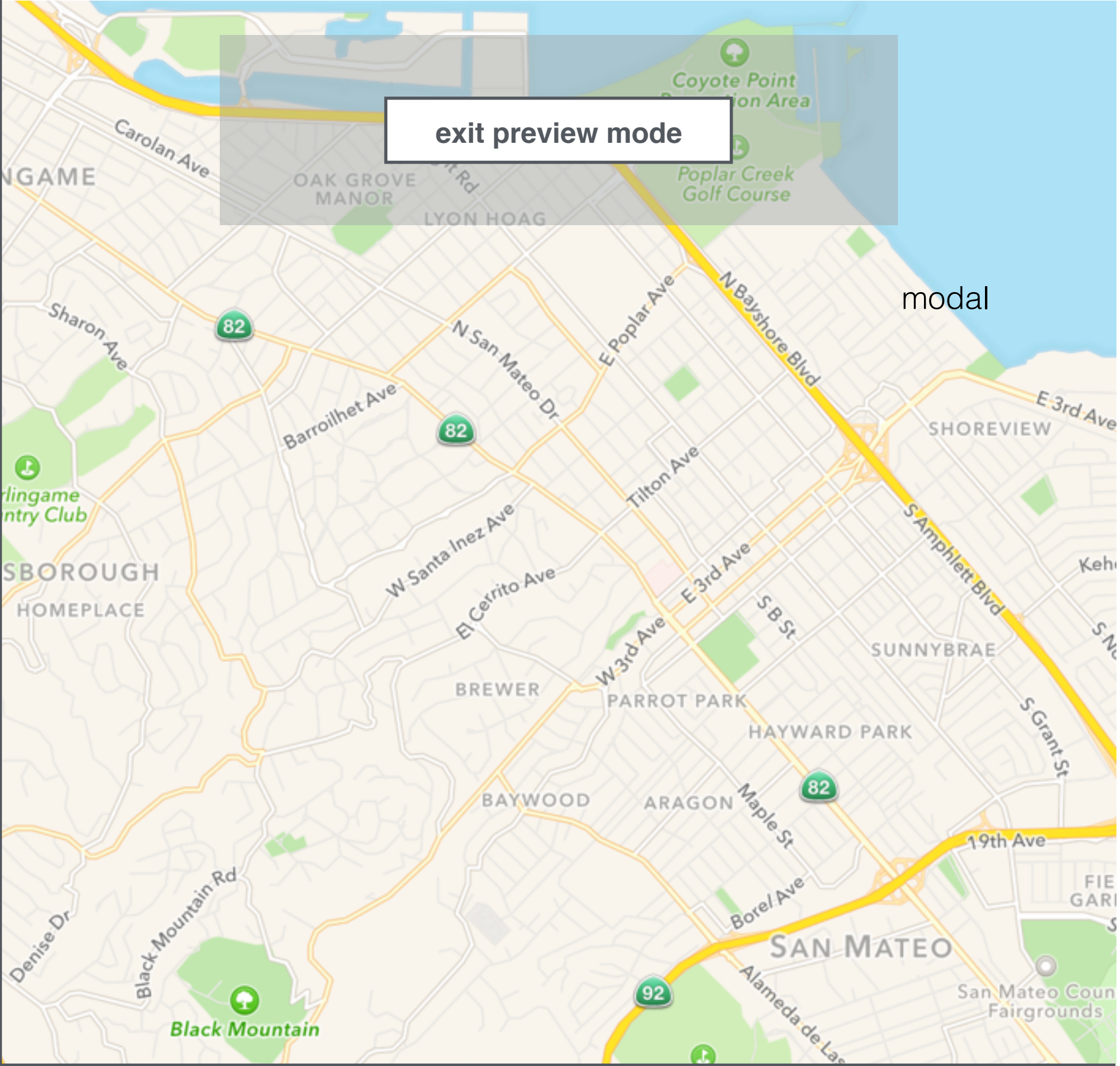


# MapStory Title

by MapStory Teller



MapStory Summary  
text blah blah blah  
blah blah the quick  
brown fox jumps over  
the lazy dog.



< prev

next >

