

Section 11. Convolutional Neural Networks (CNN)

I. ConvNet의 Conv 레이어 만들기

파이토치 첫걸음 Chapter 5 내용이랑 같음

II. ConvNet Max pooling과 Full Network

파이토치 첫걸음 Chapter 5 내용이랑 같음.

III. ConvNet의 활용예

1. LeNet-5
2. AlexNet
3. GoogleNet = Inception module
4. ResNet

IV. TensorFlow CNN

Convolution → subsampling → Convolution → subsampling
→ ... → fully connected

1. Image 만들기

3x3 Color 3채널 이미지
image = np.array([[[[1], [2], [3]],
[4], [5], [6]],
[7], [8], [9]]],
dtype=np.float32)

1	2	3
4	5	6
7	8	9

[[[4], [5], [6]],
[[7], [8], [9]]],
dtype=np.float32)

Filter: 2, 2, 1, 1
Color filter

[[[1.], [1.]],
[[1.], [1.]]],
dtype=np.float32)

shape = (2, 2, 1, 1)

padding='SAME'

⇒ 필요할 때 0으로 채움.

2. pooling

pool=tf.nn.max_pool(image, ksize=[1,2,2,1],
strides=[1,1,1,1], padding='SAME')

V. Class, tf.layers, Ensemble

1. tf.layers

average_pooling1d

average_pooling2d

average_pooling3d

batch_normalization

conv1d

conv2d

conv2d_transpose

conv3d

dense

dropout

max_pooling1d

max_pooling2d

max_pooling3d

separable_conv2d

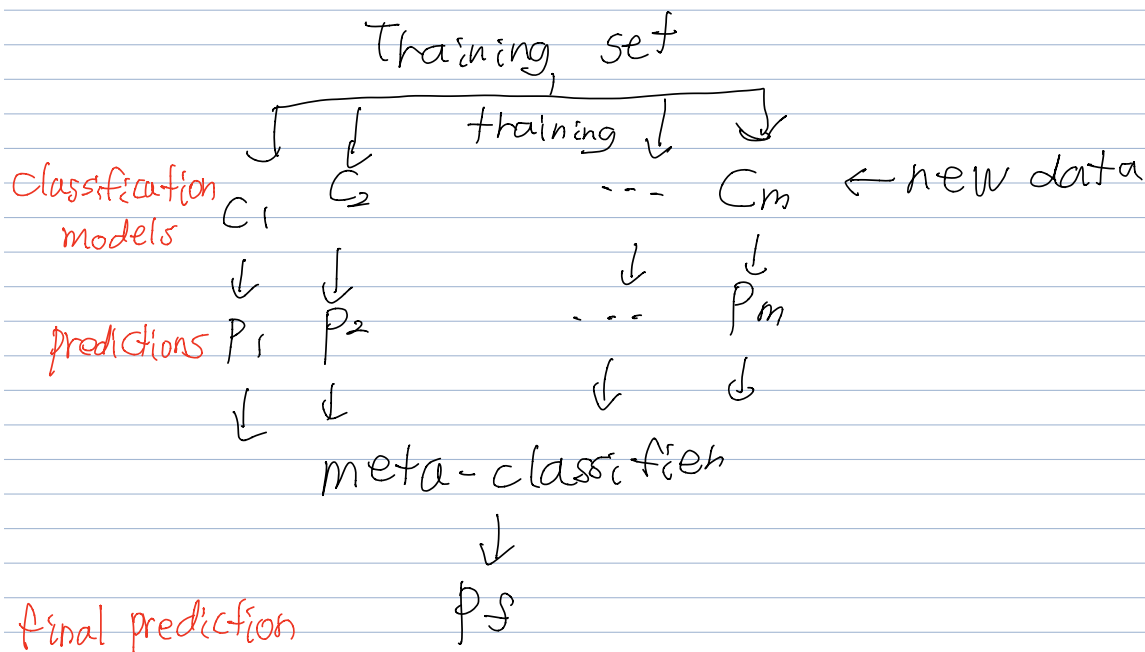
Ex) Conv1=tf.layers.Conv2d(inputs=X_image,
filter=32,
kernel_size=[3,3],
padding='SAME',
activation=tf.nn.relu)

pool1 = tf.layers.max_pooling2d(inputs=conv1,
 pool_size=[2, 2],
 padding='SAME',
 stride=2)

dropout1 = tf.layers.dropout(inputs=pool1, rate=0.5,
 training=self.training)

dense4 = tf.layers.dense(inputs=flat, units=625,
 activation=tf.nn.relu)

2. Ensemble



① $\frac{1}{N} \sum_{i=1}^N \mathcal{L}(C_i)$

class Model:

def __init__(self, sess, name):

self.sess = sess

self.name = name

self.build_net()

```
def _build_net(self):  
    with tf.variable_scope(self.name):
```

```
        models = []  
        num_models = 7  
        for m in range(num_models):  
            models.append(Model(sess, 'model' + str(m)))
```

② Ensemble prediction

```
test_size = len(mnist.test.labels)  
predictions = np.zeros(test_size * 10).reshape  
                (test_size, 10)
```

```
for m_idx, m in enumerate(models):  
    p = m.predict(mnist.test.images)  
    predictions += p
```