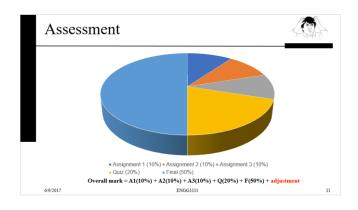
# §0 Course Details

**ENGG1111** 

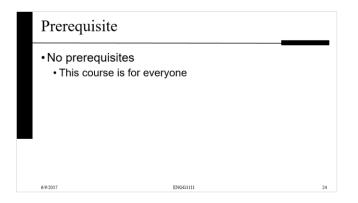
Computer Programming and Applications
Dirk Schnieders

## Outline

Schedule – Lecture (Class C and Class D)					
#	Date	Time	Venue	Topic*	
1	Sep. 7 2017 (Thu.)	10:30am - 12:20pm	K102	Introduction	
2	Sep. 14 2017 (Thu.)	10:30am - 12:20pm	K102	Cpp Basics	
3	Sep. 21 2017 (Thu.)	10:30am - 12:20pm	K102	Flow of Control	
4	Sep. 28 2017 (Thu.)	10:30am - 12:20pm	K102	Functions	
5	Oct. 12 2017 (Thu.)	10:30am - 12:20pm	K102	Arrays	
6	Oct. 26 2017 (Thu.)	10:30am - 12:20pm	K102	Quiz	
7	Nov. 2 2017 (Thu.)	10:30am - 12:20pm	K102	String	
8	Nov. 9 2017 (Thu.)	10:30am - 12:20pm	K102	File IO	
9	Nov. 16 2017 (Thu.)	10:30am - 12:20pm	K102	Structures	
10	Nov. 23 2017 (Thu.)	10:30am - 12:20pm	K102	Pointers	
11	Nov. 30 2017 (Thu.)	10:30am - 12:20pm	K102	Data Structures	
6/9/2017		ENGG1111		* subject to change	



# Instructor • Dirk Schnieders • Lecturer • PhD in Computer Science • Web: www.cs.hku.hk/~sdirk • Email: sdirk@cs.hku.hk • Office: 324 Chow Yei Ching Bldg. • Consultation hours: Friday 10:00 – 12:00 • Use the forum to ask questions! • Email me if your question includes private information



## Schedule – Lecture (Class C and Class D)

#	Date	Time	Venue	Topic*
1	Sep. 7 2017 (Thu.)	10:30am - 12:20pm	K102	Introduction
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11	Nov. 30 2017 (Thu.)	10:30am - 12:20pm	K102	Data Structures

<sup>\*</sup> subject to change

## Laboratory



- You solve problems and we discuss solutions
  - Post your solution to the course forum
  - Discuss solutions!
- Participation
  - We will record your attendance in the lab
  - Regular attendance will have a positive effect on your grade
  - Talk to me, our student TAs and your classmates

## Schedule – Lab (Class C only)

#	Date	Time	Venue	Topic*
1	Sep. 7 2017 (Thu.)	1:30pm - 2:20pm	HW312	Introduction
2	Sep. 14 2017 (Thu.)	1:30pm - 2:20pm	HW312	Cpp Basics
3	Sep. 21 2017 (Thu.)	1:30pm - 2:20pm	HW312	Flow of Control
4	Sep. 28 2017 (Thu.)	1:30pm - 2:20pm	HW312	Functions
5	Oct. 12 2017 (Thu.)	1:30pm - 2:20pm	HW312	Arrays
6	Oct. 26 2017 (Thu.)	1:30pm - 2:20pm	HW312	More Functions
7	Nov. 2 2017 (Thu.)	1:30pm - 2:20pm	HW312	String
8	Nov. 9 2017 (Thu.)	1:30pm - 2:20pm	HW312	File IO
9	Nov. 16 2017 (Thu.)	1:30pm - 2:20pm	HW312	Structures
10	Nov. 23 2017 (Thu.)	1:30pm - 2:20pm	HW312	Pointers
11	Nov. 30 2017 (Thu.)	1:30pm - 2:20pm	HW312	Data Structures

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<sup>\*</sup> subject to change

## Schedule – Lab (Class D only)

#	Date	Time	Venue	Topic*
1	Sep. 7 2017 (Thu.)	2:30pm - 3:20pm	HW312	Introduction
2	Sep. 14 2017 (Thu.)	2:30pm - 3:20pm	HW312	Cpp Basics
3	Sep. 21 2017 (Thu.)	2:30pm - 3:20pm	HW312	Flow of Control
4	Sep. 28 2017 (Thu.)	2:30pm - 3:20pm	HW312	Functions
5	Oct. 12 2017 (Thu.)	2:30pm - 3:20pm	HW312	Arrays
6	Oct. 26 2017 (Thu.)	2:30pm - 3:20pm	HW312	More Functions
7	Nov. 2 2017 (Thu.)	2:30pm - 3:20pm	HW312	String
8	Nov. 9 2017 (Thu.)	2:30pm - 3:20pm	HW312	File IO
9	Nov. 16 2017 (Thu.)	2:30pm - 3:20pm	HW312	Structures
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ENGG1111

<sup>\*</sup> subject to change

#### Instructor

- Dirk Schnieders
  - Lecturer
  - PhD in Computer Science
  - Web: www.cs.hku.hk/~sdirk
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#### About Me

- Please call me Dirk
- PhD (HKU), MSc (HKU), Dipl.Inf. (Dortmund, Germany)
- Other classes that I teach this year
  - Undergrad
    - ENGG1111 Computer Programming and Applications
    - ENGG1202A Introduction to Computer Science
    - ENGG1202B Introduction to Computer Science
    - CCST9049 From Human Vision to Machine Vision
  - Postgrad
    - Computational Intelligence and Machine Learning
    - Image Processing and Computer Vision

# Teaching Assistants

- A1: Chu Lei (<u>lchu@cs.hku.hk</u>)
- A2: Zhu Feida (<u>fdzhu@cs.hku.hk</u>)
- A3: Yue Yating (<u>ytyue@cs.hk.hk</u>)
- Quiz Part A: Meng Fei (?@cs.hku.hk)
- Quiz Part B: Zhang Xiaolong (xlzhang@cs.hku.hk)
- Forum: Wu Kan (<u>kwu@cs.hku.hk</u>)

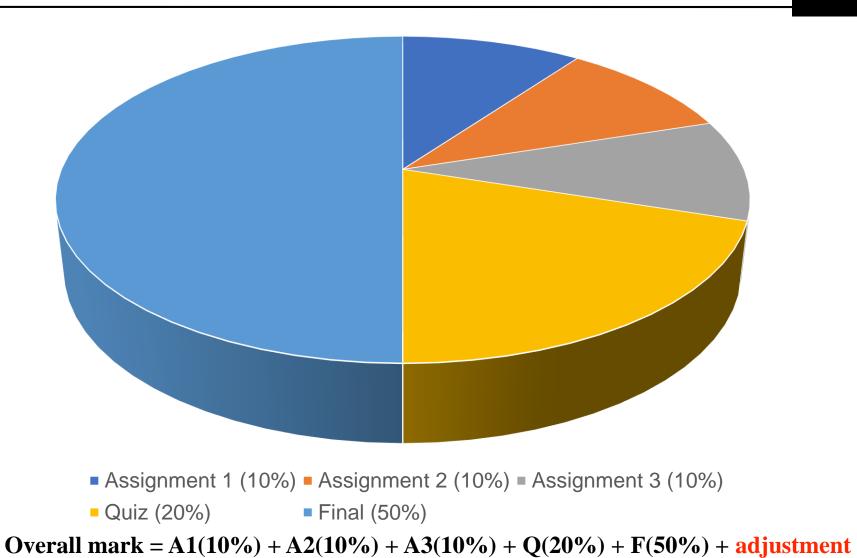
# Student Teaching Assistants

- 2015/16 students
  - Lam Fong Pui (samson\_lam@connect.hku.hk)
  - Yeung Yu Wang (peter221@connect.hku.hk)
  - Tibrewal Ankit (u3534578@connect.hku.hk)
  - Mak Hoi Tung Anastasia (ana0630@connect.hku.hk)
  - Pi Renjie (pipilu@connect.hku.hk)



## Assessment





# Assignments

- Write solutions to programming problems
- No credit for a program that cannot compile/run in the provided X2Go / VM environments
  - Test your assignment in the X2Go / VM environments if you are using anything else
- No late submissions will be accepted

# Assignments

	Weight	Topics	Release	Deadline	Release Marks
A1	10%	Variables, Flow of Control	Sep. 21	Oct. 11	Oct. 18
A2	10%	Functions, Array	Oct. 12	Nov. 1	Nov. 5
A3	10%	String, File IO, Structures	Nov. 16	Dec. 6	Dec. 13

<sup>\*</sup> subject to change

No extension of deadline under any circumstance

# Assignments

- Your code will be auto-graded for technical correctness
- However, the correctness of your implementation, not the auto-grader's judgements, will be the final judge of your score
- If necessary, we will review and mark your assignments individually to ensure that you receive due credit for your work

## Quiz

- Oct. 26 2017 (Thu.)
- Closed Book
- 90 minutes
- Written
- No lecture on day of quiz

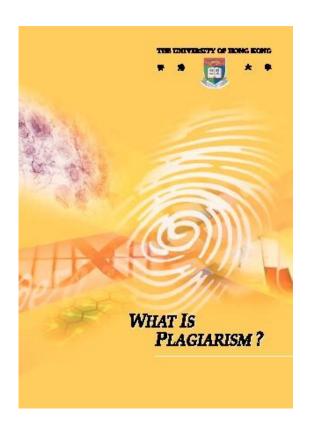
### Final

- 3 hours closed book written exam
- Students may bring one A4 paper with notes
- Day of exam to be announced later in the semester

# Plagiarism

- Plagiarism detection software will be employed to check for plagiarism cases across subclasses
- First attempt
  - Written warning
  - Zero marks
  - Referred to BEng(CS) program director
- Second attempt
  - Referred to University Disciplinary Committee
  - Published reprimand
  - Suspension of study
  - Expulsion

# Ignorance of plagiarism excuses no one

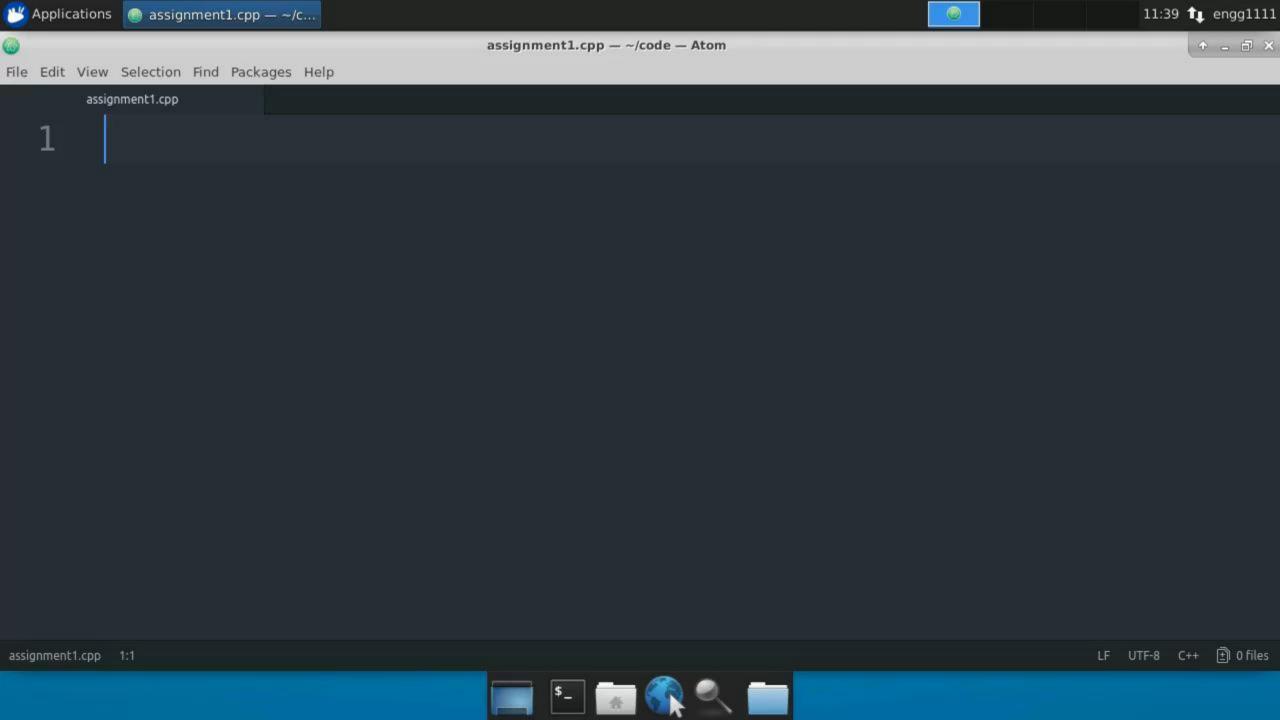


http://www.rss.hku.hk/plagiarism/

# Avoid Plagiarism



- Plagiarism is a serious offence in the academic world
- You can discuss the assignment with others in the design phase only
- Never ask others to see their solution
- Never show your assignment code to anyone
  - Use a smaller font in public
  - Lock computer when leaving
- We will punish the source equally strong
- How much plagiarism is plagiarism?
  - Copying one line of code is already plagiarism



## Late Submission

- Submission after the deadline is not OK
  - You will receive 0 marks
- Re-submission before the deadline is OK
  - The latest submission before the deadline is marked
- Make sure that you submit the correct files
  - You cannot resubmit after deadline

#### Past Assessment

- Last years quiz and final will be published on Moodle
- Solutions will not be published

#### Marks

- Check your marks on Moodle
  - If you feel that your mark is incorrect, contact the TA that is responsible for the marking asap
- All in-class assessment (quiz, assignments) marks will be frozen on 20 Dec.
  - We will not be able to change them if you email us after 15 Dec.
- Mapping between marks and grades is confidential

# Prerequisite

- No prerequisites
  - This course is for everyone

#### Lecture Slides

- Available on Moodle on the day before the lecture
  - Usually at night
- PDF format
  - No \*.pptx
- Please use the provided materials responsibly

# Lecture Recording

- Lecture video and audio recording (screen capture of projector) will be uploaded
- Don't skip class
  - Attend the lecture / lab
  - Ask/answer questions
  - Lab sessions are crucial for your learning
  - Talk to me, our student TAs and your fellow students



#### CS Account

- Create a CS account before the lab session
- You may have received an email through hkuportal already with the account details
- Follow the instructions here
  - https://intranet.cs.hku.hk/csintranet/newstudent.jsp



## Development Environment

Ubuntu Desktop 16.04.3 LTS



- XUbuntu with xfce
- gcc 7.2
- Atom 1.19.3



• gcc-make-run 0.2.12 (Atom package)



6/9/2017

## Software

- We offer two methods to use the development environment
- 1. X2Go (for convenience)
  - Remote desktop application
  - Available for Windows and Mac
  - Requires internet connection
  - May become slow when many user access the system
- 2. VM (preferred)
  - Emulation of a computer system
  - No internet connection required
  - Very fast on most modern computers

```
hello.cpp — /code — Atom

hello.cpp — /code — Atom

hello.cpp — /code — Atom

hello.cpp

#include <iostream>

using namespace std;

int main() {

cout << "Hello, World!" << endl;

}

hello.cpp 52
```

#### X2Go

- Visit
  - https://intranet.cs.hku.hk/
- Click On
  - Technical Support
- Click On
  - Remote Access
- Follow instructions for
  - CSVPN
- Follow instructions for
  - X2Go



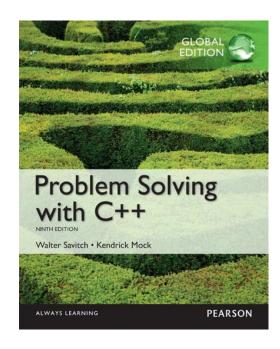
#### VM

- Download VM
  - https://www.dropbox.com/s/gu1ke9rrjn42e0x/engg1111.7z?dl=1
- Extract the file and follow instructions in readme.txt



### Reference Textbook

- Reference Textbook: Problem Solving with C++
  - Walter Savitch and Kendrick Mock
- Available at University bookstore (HKD 348.30)



# Getting Help

- For many students this course is challenging
  - You are not alone
  - You are always welcome to come to us if you have difficulties
  - We are happy to help everyone of you
- We want the materials to be rewarding and instructional, not frustrating and demoralizing
  - We don't know when to help unless you ask
  - Note that a certain amount of struggling with the materials is a normal and essential part of the learning process

## Acknowledgments

- Materials in this course are based on previous work by others
  - C.K. Chui
  - K.Y.K Wong
  - G. Mitcheson

Questions?