Task- Gradle Integration

User Story- Basic Frame Build

User Story- Basic Deck Area

User Story- Basic Gameplay Area

User Story- Basic Player Information Area

User Story- Single and Double Cards

User Story- Card Chances

User Story- Tokens

User Story- Start of Game

User Story- Front of Card

User Story- Back of Card

User Story- Deck Click to Draw

User Story- Turns/Game Flow

For more detailed information on tasks or user stories (such as story points or who completed what story), please refer to the project tab in our GitHub repository: https://github.com/lhmaynard/SennottSquareSUPERCoders\_WorldOfSweets