Lisa Steele

Full Stack Software Engineer

Skills

Javascript
React
Redux
Ruby on Rails
Ruby
HTML5
CSS3
D3
GraphQL
SQL
Figma

Experience

Product and Pricing Manager
2015 - 2016
Nationwide International
Douglas, Isle of Man

Reporting Analyst
2013 - 2015
Digital Blue
Douglas, Isle of Man

Merchandising Assistant
2011 - 2013
John Lewis
London, England

Education

App Academy
1000-hr intensive software development course with a <3% acceptance rate.

San Diego State University
Bachelor of Arts
Applied Design

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Redwood City, CA 94065

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LinkedIn   Portfolio   GitHub

Organa (React, Redux, Rails, PostgreSQL)

A full stack single page app inspired by Asana.   Live   GitHub

- Leveraged React components by creating a Modal class which greatly DRYs out the codebase.
- Utilized the Redux store to centralize data and simplify the interactions between React components, creating a smoother user experience.
- Incorporated the use of React, CSS and Figma to style custom modals and icons, to emulate Asana's UI journey.

Just Decide (React, Apollo, GraphQL, Express, Node.js, MongoDB)

A social app that helps a group of people come to a consensus on a shared endeavor.   GitHub

- Styled components using React and CSS to create beautifully designed UI features, such as a custom calendar and time picker.
- Employed GraphQL and Apollo to retrieve complex queries and cache the results, reducing the number of hits to the database and accelerating data fetching.
- Devised a logic-tree and designed wireframes in Figma, which streamlined the front-end building process.

Premier League Data Visualization (Javascript, D3)

A visualization of statistics from the 2018-19 season of the English Premier League.   Live   GitHub

- Built using vanilla Javascript and the D3 library.
- Created responsive and interactive graphs to convey trends in the data.

SeeYouSoon! (Swift, MapKit, Firebase)

A location-based app which lets you share information about where you're going, and when you'll arrive.   AppStore

- Firebase integration for both Realtime Database as well as Cloud Messaging.

UdonCatchMe! (Swift, SpriteKit, Firebase)

A mobile game that has you competing against the clock to collect udon toppings.   AppStore

- Firebase integration for the leaderboard to store scores in a real-time database.