Lisa Steele

Full Stack Software Engineer

Skills

Javascript
React
Redux
Ruby on Rails
Ruby
HTML5
CSS3
D3
GraphQL
SQL
Figma

Experience

Product and Pricing Manager
Year to year
Nationwide International
Douglas, Isle of Man

Reporting Analyst
Year to year
Digital Blue
Douglas, Isle of Man

Merchandising Assistant
Year to year
John Lewis
London, England

Education

App Academy
1000-hr intensive software development course with a <3% acceptance rate.

San Diego State University
Bachelor of Arts
Applied Design

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Redwood City, CA 94065

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LinkedIn   Portfolio   GitHub

Organa (React, Redux, Rails, PostgreSQL)

A full stack single page app inspired by Asana.   Live   GitHub

- Leveraged React components by creating a Modal class which greatly DRYs out the codebase.
- Utilized the Redux store to centralize data and simplify the interactions between React components, creating a smoother user experience.
- Incorporated the use of React, CSS and Figma to style custom modals and icons, to emulate Asana's UI journey.

Just Decide (React, Apollo, GraphQL, Express, Node.js, MongoDB)

A social app that helps a group of people come to a consensus on a shared endeavor.   GitHub

- Styled components using React and CSS to create beautifully designed UI features, such as a custom calendar and time picker.
- Employed GraphQL and Apollo to retrieve complex queries and cache the results, reducing the number of hits to the database and accelerating data fetching.
- Devised a logic-tree and designed wireframes in Figma, which streamlined the front-end building process.

Premier League Data Visualization (Javascript, D3)

A visualization of statistics from the 2018-19 season of the English Premier League.   Live   GitHub

- Built using vanilla Javascript and the D3 library.
- Created responsive and interactive graphs to convey trends in the data.

SeeYouSoon! (Swift, MapKit, Firebase)

A location-based app which lets you share information about where you're going, and when you'll arrive.   AppStore

- Firebase integration for both Realtime Database as well as Cloud Messaging.

UdonCatchMe! (Swift, SpriteKit, Firebase)

A mobile game that has you competing against the clock to collect udon toppings.   AppStore

- Firebase integration for the leaderboard to store scores in a real-time database.