# AN EXTENSION OF MÖBIUS-LIE GEOMETRY WITH CONFORMAL ENSEMBLES OF CYCLES AND ITS IMPLEMENTATION IN A GiNaC LIBRARY

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ABSTRACT. We propose to consider ensembles of cycles (quadrics), which are interconnected through conformal-invariant geometric relations (e.g. "to be orthogonal", "to be tangent", etc.), as new objects in an extended Möbius—Lie geometry. It was recently demonstrated in several related papers, that such ensembles of cycles naturally parameterise many other conformally-invariant objects, e.g. loxodromes or continued fractions.

The paper describes a method, which reduces a collection of conformally invariant geometric relations to a system of linear equations, which may be accompanied by one fixed quadratic relation. To show its usefulness, the method is implemented as a C++ library. It operates with numeric and symbolic data of cycles in spaces of arbitrary dimensionality and metrics with any signatures. Numeric calculations can be done in exact or approximate arithmetic. In the two- and three-dimensional cases illustrations and animations can be produced. An interactive Python wrapper of the library is provided as well.

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# Lie sphere geometry [7, Ch. 3; 10] in the simplest planar setup unifies circles, lines and points—all together called cycles

in this setup. Symmetries of Lie spheres geometry include (but are not limited to) fractional linear transformations (FLT) of the form:

(1) 
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} : x \mapsto \frac{ax+b}{cx+d}, \quad \text{where } \det \begin{pmatrix} a & b \\ c & d \end{pmatrix} \neq 0.$$

Following other sources, e.g. [55, § 9.2], we call (1) by FLT and reserve the name "Möbius maps" for the subgroup of FLT which fixes a particular cycle. For example, on the complex plane FLT are generated by elements of  $SL_2(\mathbb{C})$  and Möbius maps fixing the real line are produced by  $SL_2(\mathbb{R})$  [36, Ch. 1].

There is a natural set of FLT-invariant geometric relations between cycles (to be orthogonal, to be tangent, etc.) and the restriction of Lie sphere geometry to invariants of FLT is called Möbius-Lie geometry. Thus, an ensemble of cycles, structured by a set of such relations, will be mapped by FLT to another ensemble with the same structure.

It was shown recently that ensembles of cycles with certain FLT-invariant relations provide helpful parametrisations of new objects, e.g. points of the Poincaré extended space [42], loxodromes [44] or continued fractions [6, 41], see Example 3 below for further details. Thus, we propose to extend Möbius-Lie geometry and consider ensembles of cycles as its new objects, cf. formal Defn. 5. Naturally, "old" objects—cycles—are represented by simplest one-element ensembles without any relation. This paper provides conceptual foundations of such extension and demonstrates its practical implementation as a C++ library figure<sup>1</sup>. Interestingly, the development of this library shaped the general approach, which leads to specific realisations in [41, 42, 44].

More specifically, the library figure manipulates ensembles of cycles (quadrics) interrelated by certain FLT-invariant geometric conditions. The code is build on top of the previous library cycle [30,31,36], which manipulates individual cycles within the GiNaC [4] computer algebra system. Thinking an ensemble as a graph, one can say that the library cycle deals with individual vertices (cycles), while figure considers edges (relations between pairs of cycles) and the whole graph. Intuitively, an interaction with the library figure reminds compass-and-straightedge constructions, where new lines or circles are added to a drawing one-by-one through relations to already presented objects (the line through two points, the intersection point or the circle with given centre and a point). See Example 6 of such interactive construction from the Python wrapper, which provides an analytic proof of a simple geometric statement.

It is important that both libraries are capable to work in spaces of any dimensionality and metrics with an arbitrary signatures: Euclidean, Minkowski and even degenerate. Parameters of objects can be symbolic or numeric, the latter admit calculations with exact or approximate arithmetic. Drawing routines work with any (elliptic, parabolic or hyperbolic) metric in two dimensions and the euclidean metric in three dimensions.

The mathematical formalism employed in the library cycle is based on Clifford algebras, which are intimately connected to fundamental geometrical and physical objects [25, 26]. Thus, it is not surprising that Clifford algebras have been already used in various geometric algorithms for a long time, for example see [16,27,57] and further references there. Our package deals with cycles through Fillmore-Springer-Cnops construction (FSCc) which also has a long history, see [12, § 4.1; 17; 29, § 4.2; 34; 36, § 4.2; 54, § 1.1] and section 2.1 below. Compared to a plain analytical treatment [7, Ch. 3; 50, Ch. 2], FSCc is much more efficient and conceptually coherent in dealing with FLT-invariant properties of cycles. Correspondingly, the computer code based on FSCc is easy to write and maintain.

The paper outline is as follows. In Section 2 we sketch the mathematical theory (Möbius-Lie geometry) covered by the package of the previous library cycle [31] and the present library figure. We expose the subject with some references to its history since this can facilitate further development.

Sec. 3.1 describes the principal mathematical tool used by the library figure. It allows to reduce a collection of various linear and quadratic equations (expressing geometrical relations like orthogonality and tangency) to a set of linear equations and at most one quadratic relation (8). Notably, the quadratic relation is the same in all cases, which greatly simplifies its handling. This approach is the cornerstone of the library effectiveness both in symbolic and numerical computations. In Sec. 3.2 we present several examples of ensembles, which were already used in mathematical theories [41, 42, 44], then we describe how ensembles are encoded in the present library figure through the functional programming framework.

Sec. 4 outlines several typical usages of the package. An example of a new statement discovered and demonstrated by the package is given in Thm. 7. In Sec. 5 we list of some further tasks, which will extend capacities and usability of the package.

All coding-related material is enclosed as appendices. App. A contains examples of the library usage starting from the very simple ones. A systematic list of callable methods is given in Apps B-D. Any of Sec. 2 or Apps A-B can serve as an entry point for a reader with respective preferences and background. Actual code of the library is collected in Apps E-F.

<sup>&</sup>lt;sup>1</sup>All described software is licensed under GNU GPLv3 [19].

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# 2. MÖBIUS-LIE GEOMETRY AND THE cycle LIBRARY

We briefly outline mathematical formalism of the extend Möbius–Lie geometry, which is implemented in the present package. We do not aim to present the complete theory here, instead we provide a minimal description with a sufficient amount of references to further sources. The hierarchical structure of the theory naturally splits the package into two components: the routines handling individual cycles (the library **cycle** briefly reviewed in this section), which were already introduced elsewhere [31], and the new component implemented in this work, which handles families of interrelated cycles (the library **figure** introduced in the next section).

2.1. Möbius-Lie geometry and FSC construction. Möbius-Lie geometry in  $\mathbb{R}^n$  starts from an observation that points can be treated as spheres of zero radius and planes are the limiting case of spheres with radii diverging to infinity. Oriented spheres, planes and points are called together cycles. Then, the second crucial step is to treat cycles not as subsets of  $\mathbb{R}^n$  but rather as points of some projective space of higher dimensionality, see [8, Ch. 3; 10; 50; 54].

To distinguish two spaces we will call  $\mathbb{R}^n$  as the point space and the higher dimension space, where cycles are represented by points—the cycle space. Next important observation is that geometrical relations between cycles as subsets of the point space can be expressed in term of some indefinite metric on the cycle space. Therefore, if an indefinite metric shall be considered anyway, there is no reason to be limited to spheres in Euclidean space  $\mathbb{R}^n$  only. The same approach shall be adopted for quadrics in spaces  $\mathbb{R}^{pqr}$  of an arbitrary signature p+q+r=n, including rnilpotent elements, cf. (2) below.

A useful addition to Möbius-Lie geometry is provided by the Fillmore-Springer-Cnops construction (FSCc) [12, § 4.1; 17; 29, § 4.2; 34; 36, § 4.2; 51, § 18; 54, § 1.1]. It is a correspondence between the cycles (as points of the cycle space) and certain  $2 \times 2$ -matrices defined in (4) below. The main advantages of FSCc are:

- (i) The correspondence between cycles and matrices respects the projective structure of the cycle space.
- (ii) The correspondence is FLT covariant.
- (iii) The indefinite metric on the cycle space can be expressed through natural operations on the respective matrices.

The last observation is that for restricted groups of Möbius transformations the metric of the cycle space may not be completely determined by the metric of the point space, see [30; 34; 36, § 4.2] for an example in two-dimensional space.

FSCc is useful in consideration of the Poincaré extension of Möbius maps [42], loxodromes [44] and continued fractions [41]. In theoretical physics FSCc nicely describes conformal compactifications of various space-time models [24; 32; 36, § 8.1]. Regretfully, FSCc have not vet propagated back to the most fundamental case of complex numbers, cf. [55, § 9.2] or somewhat cumbersome techniques used in [7, Ch. 3]. Interestingly, even the founding fathers were not always strict followers of their own techniques, see [18].

We turn now to the explicit definitions.

2.2. Clifford algebras, FLT transformations, and Cycles. We describe here the mathematics behind the the first library called **cycle**, which implements fundamental geometrical relations between quadrics in the space  $\mathbb{R}^{pqr}$ with the dimensionality n=p+q+r and metric  $x_1^2+\ldots+x_p^2-x_{p+1}^2-\ldots-x_{p+q}^2$ . A version simplified for complex numbers only can be found in [41, 42, 44].

The Clifford algebra  $\mathcal{C}(p,q,r)$  is the associative unital algebra over  $\mathbb{R}$  generated by the elements  $e_1,\ldots,e_n$  satisfying the following relation:

(2) 
$$e_i e_j = -e_j e_i, \quad \text{and} \quad e_i^2 = \begin{cases} -1, & \text{if } 1 \le i \le p; \\ 1, & \text{if } p+1 \le i \le p+q; \\ 0, & \text{if } p+q+1 \le i \le p+q+r. \end{cases}$$

It is common [12, 14, 25, 26, 51] to consider mainly Clifford algebras  $\mathcal{C}(n) = \mathcal{C}(n, 0, 0)$  of the Euclidean space or the algebra  $\mathcal{C}(p,q) = \mathcal{C}(p,q,0)$  of the pseudo-Euclidean (Minkowski) spaces. However, Clifford algebras  $\mathcal{C}(p,q,r)$ , r>0with nilpotent generators  $e_i^2 = 0$  correspond to interesting geometry [34, 36, 48, 58] and physics [20-22, 37, 38, 43] as well. Yet, the geometry with idempotent units in spaces with dimensionality n > 2 is still not sufficiently elaborated.

An element of  $\mathcal{C}(p,q,r)$  having the form  $x=x_1e_1+\ldots+x_ne_n$  can be associated with the vector  $(x_1,\ldots,x_n)\in\mathbb{R}^{pqr}$ . The reversion  $a \mapsto a^*$  in  $\mathcal{C}(p,q,r)$  [12, (1.19(ii))] is defined on vectors by  $x^* = x$  and extended to other elements by the relation  $(ab)^* = b^*a^*$ . Similarly the *conjugation* is defined on vectors by  $\bar{x} = -x$  and the relation  $\bar{ab} = \bar{b}\bar{a}$ . We also use the notation  $|a|^2 = a\bar{a}$  for any product a of vectors. An important observation is that any non-zero  $x \in \mathbb{R}^{n00}$  has

a multiplicative inverse:  $x^{-1} = \frac{\bar{x}}{|x|^2}$ . For a 2 × 2-matrix  $M = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$  with Clifford entries we define, cf. [12, (4.7)]

(3) 
$$\bar{M} = \begin{pmatrix} d^* & -b^* \\ -c^* & a^* \end{pmatrix} \quad \text{and} \quad M^* = \begin{pmatrix} \bar{d} & \bar{b} \\ \bar{c} & \bar{a} \end{pmatrix}.$$

Then  $M\bar{M} = \delta I$  for the pseudodeterminant  $\delta := ad^* - bc^*$ .

Quadrics in  $\mathbb{R}^{pq}$ —which we continue to call cycles—can be associated to  $2 \times 2$  matrices through the FSC construction [12, (4.12); 17; 36, § 4.4]:

(4) 
$$k\bar{x}x - l\bar{x} - x\bar{l} + m = 0 \quad \leftrightarrow \quad C = \begin{pmatrix} l & m \\ k & \bar{l} \end{pmatrix},$$

where  $k, m \in \mathbb{R}$  and  $l \in \mathbb{R}^{pq}$ . For brevity we also encode a cycle by its coefficients (k, l, m). A justification of (4) is provided by the identity:

$$\begin{pmatrix} 1 & \bar{x} \end{pmatrix} \begin{pmatrix} l & m \\ k & \bar{l} \end{pmatrix} \begin{pmatrix} x \\ 1 \end{pmatrix} = kx\bar{x} - l\bar{x} - x\bar{l} + m, \quad \text{ since } \bar{x} = -x \text{ for } x \in \mathbb{R}^{pq}.$$

The identification is also FLT-covariant in the sense that the transformation (1) associated with the matrix M= $\begin{pmatrix} a & b \\ c & d \end{pmatrix}$  sends a cycle C to the cycle  $MCM^*$  [12, (4.16)]. We define the FLT-invariant inner product of cycles  $C_1$  and  $C_2$  by the identity

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$$\langle C_1, C_2 \rangle = \Re \operatorname{tr}(C_1 C_2),$$

where  $\Re$  denotes the scalar part of a Clifford number. This definition in term of matrices immediately implies that the inner product is FLT-invariant. The explicit expression in terms of components of cycles  $C_1 = (k_1, l_1, m_1)$  and  $C_2 = (k_2, l_2, m_2)$  is also useful sometimes:

(6) 
$$\langle C_1, C_2 \rangle = l_1 l_2 + \bar{l}_1 \bar{l}_2 + m_1 k_2 + m_2 k_1$$
.

As usual, the relation  $\langle C_1, C_2 \rangle = 0$  is called the *orthogonality* of cycles  $C_1$  and  $C_2$ . In most cases it corresponds to orthogonality of quadrics in the point space. More generally, most of FLT-invariant relations between quadrics may be expressed in terms FLT-invariant inner product (5). For the full description of methods on individual cycles, which are implemented in the library **cycle**, see the respective documentation [31].

Remark 1. Since cycles are elements of the projective space, the following normalised cycle product:

(7) 
$$[C_1, C_2] := \frac{\langle C_1, C_2 \rangle}{\sqrt{\langle C_1, C_1 \rangle \langle C_2, C_2 \rangle}}$$

is more meaningful than the cycle product (5) itself. Note that,  $[C_1, C_2]$  is defined only if neither  $C_1$  nor  $C_2$  is a zero-radius cycle (i.e. a point). Also, the normalised cycle product is  $GL_2(\mathbb{C})$ -invariant in comparison to  $SL_2(\mathbb{C})$ -invariance of (5).

We finish this brief review of the library **cycle** by pointing to its light version written in Asymptote language [23] and distributed together with the paper [44]. Although the light version mostly inherited API of the library **cycle**, there are some significant limitations caused by the absence of GiNaC support:

- (i) there is no symbolic computations of any sort;
- (ii) the light version works in two dimensions only;
- (iii) only elliptic metrics in the point and cycle spaces are supported.

On the other hand, being integrated with Asymptote the light version simplifies production of illustrations, which are its main target.

### 3. Ensembles of Interrelated Cycles and the figure Library

The library **figure** has an ability to store and resolve the system of geometric relations between cycles. We explain below some mathematical foundations, which greatly simplify this task.

3.1. Connecting quadrics and cycles. We need a vocabulary, which translates geometric properties of quadrics on the point space to corresponding relations in the cycle space. The key ingredient is the cycle product (5)–(6), which is linear in each cycles' parameters. However, certain conditions, e.g. tangency of cycles, involve polynomials of cycle products and thus are non-linear. For a successful algorithmic implementation, the following observation is important: all non-linear conditions below can be linearised if the additional quadratic condition of normalisation type is imposed:

$$\langle C, C \rangle = \pm 1.$$

This observation in the context of the Apollonius problem was already made in [18]. Conceptually the present work has a lot in common with the above mentioned paper of Fillmore and Springer, however a reader need to be warned that our implementation is totally different (and, interestingly, is more closer to another paper [17] of Fillmore and Springer).

Remark 2. Interestingly, the method of order reduction for algebraic equations is conceptually similar to the method of order reduction of differential equations used to build a geometric dynamics of quantum states in [1].

Here is the list of relations between cycles implemented in the current version of the library figure.

- (i) A quadric is flat (i.e. is a hyperplane), that is, its equation is linear. Then, either of two equivalent conditions can be used:
  - (a) k component of the cycle vector is zero;
  - (b) the cycle is orthogonal  $\langle C_1, C_\infty \rangle = 0$  to the "zero-radius cycle at infinity"  $C_\infty = (0, 0, 1)$ .
- (ii) A quadric on the plane represents a line in Lobachevsky-type geometry if it is orthogonal  $\langle C_1, C_{\mathbb{R}} \rangle = 0$  to the real line cycle  $C_{\mathbb{R}}$ . A similar condition is meaningful in higher dimensions as well.
- (iii) A quadric C represents a point, that is, it has zero radius at given metric of the point space. Then, the determinant of the corresponding FSC matrix is zero or, equivalently, the cycle is self-orthogonal (isotropic):  $\langle C, C \rangle = 0$ . Naturally, such a cycle cannot be normalised to the form (8).
- (iv) Two quadrics are orthogonal in the point space  $\mathbb{R}^{pq}$ . Then, the matrices representing cycles are orthogonal in the sense of the inner product (5).

(v) Two cycles C and  $\tilde{C}$  are tangent. Then we have the following quadratic condition:

(9) 
$$\left\langle C, \tilde{C} \right\rangle^2 = \left\langle C, C \right\rangle \left\langle \tilde{C}, \tilde{C} \right\rangle \quad \left( \text{ or } \left[ C, \tilde{C} \right] = \pm 1 \right).$$

With the assumption, that the cycle C is normalised by the condition (8), we may re-state this condition in the relation, which is linear to components of the cycle C:

(10) 
$$\left\langle C, \tilde{C} \right\rangle = \pm \sqrt{\left\langle \tilde{C}, \tilde{C} \right\rangle}.$$

Different signs here represent internal and outer touch.

(vi) Inversive distance  $\theta$  of two (non-isotropic) cycles is defined by the formula:

(11) 
$$\left\langle C, \tilde{C} \right\rangle = \theta \sqrt{\langle C, C \rangle} \sqrt{\left\langle \tilde{C}, \tilde{C} \right\rangle}$$

In particular, the above discussed orthogonality corresponds to  $\theta = 0$  and the tangency to  $\theta = \pm 1$ . For intersecting spheres  $\theta$  provides the cosine of the intersecting angle. For other metrics, the geometric interpretation of inversive distance shall be modified accordingly.

If we are looking for a cycle C with a given inversive distance  $\theta$  to a given cycle  $\tilde{C}$ , then the normalisation (8) again turns the defining relation (11) into a linear with respect to parameters of the unknown cycle C.

(vii) A generalisation of Steiner power d of two cycles is defined as, cf. [18, § 1.1]:

(12) 
$$d = \left\langle C, \tilde{C} \right\rangle + \sqrt{\langle C, C \rangle} \sqrt{\left\langle \tilde{C}, \tilde{C} \right\rangle},$$

where both cycles C and  $\tilde{C}$  are k-normalised, that is the coefficient in front the quadratic term in (4) is 1. Geometrically, the generalised Steiner power for spheres provides the square of tangential distance. However, this relation is again non-linear for the cycle C.

If we replace C by the cycle  $C_1 = \frac{1}{\sqrt{\langle C,C \rangle}}C$  satisfying (8), the identity (12) becomes:

$$(13) d \cdot k = \left\langle C_1, \tilde{C} \right\rangle + \sqrt{\left\langle \tilde{C}, \tilde{C} \right\rangle},$$

where  $k = \frac{1}{\sqrt{\langle C, C \rangle}}$  is the coefficient in front of the quadratic term of  $C_1$ . The last identity is linear in terms of the coefficients of  $C_1$ .

Summing up: if an unknown cycle is connected to already given cycles by any combination of the above relations, then all conditions can be expressed as a system of linear equations for coefficients of the unknown cycle and at most one quadratic equation (8).

3.2. Figures as families of cycles—functional approach. We start from some examples of ensembles of cycles, which conveniently describe FLT-invariant families of objects.

- (i) The Poincaré extension of Möbius transformations from the real line to the upper half-plane of complex numbers is described by a triple of cycles  $\{C_1, C_2, C_3\}$  such that:
  - (a)  $C_1$  and  $C_2$  are orthogonal to the real line;
  - (b)  $\langle C_1, C_2 \rangle^2 \le \langle C_1, C_1 \rangle \langle C_2, C_2 \rangle$ ;
  - (c)  $C_3$  is orthogonal to any cycle in the triple including itself.

A modification [41] with ensembles of four cycles describes an extension from the real line to the upper halfplane of complex, dual or double numbers. The construction can be generalised to arbitrary dimensions [5].

- (ii) A parametrisation of loxodromes is provided by a triple of cycles  $\{C_1, C_2, C_3\}$  such that, cf. [44] and Fig. 1:

  - (a)  $C_1$  is orthogonal to  $C_2$  and  $C_3$ ; (b)  $\left\langle C_2, C_3 \right\rangle^2 \geq \left\langle C_2, C_2 \right\rangle \left\langle C_3, C_3 \right\rangle$ .

Then, main invariant properties of Möbius-Lie geometry, e.g. tangency of loxodromes, can be expressed in terms of this parametrisation [44].

- (iii) A continued fraction is described by an infinite ensemble of cycles  $(C_k)$  such that [6]:
  - (a) All  $C_k$  are touching the real line (i.e. are horocycles);
  - (b)  $(C_1)$  is a horizontal line passing through (0,1);
  - (c)  $C_{k+1}$  is tangent to  $C_k$  for all k > 1.

This setup was extended in [41] to several similar ensembles. The key analytic properties of continued fractions—their convergence—can be linked to asymptotic behaviour of such an infinite ensemble [6].

- (iv) A remarkable relation exists between discrete integrable systems and Möbius geometry of finite configurations of cycles [9,45–47,53]. It comes from "reciprocal force diagrams" used in 19th-century statics, starting with J.C. Maxwell. It is demonstrated in that the geometric compatibility of reciprocal figures corresponds to the algebraic compatibility of linear systems defining these configurations. On the other hand, the algebraic compatibility of linear systems lies in the basis of integrable systems. In particular [45,46], important integrability conditions encapsulate nothing but a fundamental theorem of ancient Greek geometry.
- (v) An important example of an infinite ensemble is provided by the representation of an arbitrary wave as the envelope of a continuous family of spherical waves. A finite subset of spheres can be used as an approximation to the infinite family. Then, discrete snapshots of time evolution of sphere wave packets represent a FLTcovariant ensemble of cycles [3]. Further physical applications of FLT-invariant ensembles may be looked at [28].

One can easily note that the above parametrisations of some objects by ensembles of cycles are not necessary unique. Naturally, two ensembles parametrising the same object are again connected by FLT-invariant conditions. We presented only one example here, cf. [44].

**Example 4.** Two non-degenerate triples  $\{C_1, C_2, C_3\}$  and  $\{\tilde{C}_1, \tilde{C}_2, \tilde{C}_3\}$  parameterise the same loxodrome as in Ex. 3(ii) if and only if all the following conditions are satisfied:

- (i) Pairs  $\{C_2, C_3\}$  and  $\{\tilde{C}_2, \tilde{C}_3\}$  span the same hyperbolic pencil. That is cycles  $\tilde{C}_2$  and  $\tilde{C}_3$  are linear combinations of  $C_2$  and  $C_3$  and vise versa.
- (ii) Pairs  $\{C_2, C_3\}$  and  $\{\tilde{C}_2, \tilde{C}_3\}$  have the same normalised cycle product (7):

$$[C_2, C_3] = \left[\tilde{C}_2, \tilde{C}_3\right].$$

(iii) The elliptic-hyperbolic identity holds:

$$\frac{\mathrm{arccosh}\left[C_{j},\tilde{C}_{j}\right]}{\mathrm{arccosh}\left[C_{2},C_{3}\right]} \equiv \frac{1}{2\pi}\arccos\left[C_{1},\tilde{C}_{1}\right] \pmod{1},$$

where j is either 2 or 3.

Various triples of cycles parametrising the same loxodrome are animated on Fig. 1.

The respective equivalence relation for parametrisation of Poincaré extension from Ex. 3(i) is provided in [42, Prop. 12. These examples suggest that one can expand the subject and applicability of Möbius-Lie geometry through the following formal definition.

**Definition 5.** Let X be a set,  $R \subset X \times X$  be an oriented graph on X and f be a function on R with values in FLT-invariant relations from § 3.1. Then (R, f)-ensemble is a collection of cycles  $\{C_i\}_{i \in X}$  such that

$$C_i$$
 and  $C_j$  are in the relation  $f(i,j)$  for all  $(i,j) \in R$ .

For a fixed FLT-invariant equivalence relations  $\sim$  on the set  $\mathcal{E}$  of all (R, f)-ensembles, the extended Möbius-Lie geometry studies properties of cosets  $\mathcal{E}/\sim$ .

This definition can be suitably modified for

- (i) ensembles with relations of more than two cycles; and/or
- (ii) ensembles parametrised by continuous sets X, cf. wave envelopes in Ex. 3(v).

FIGURE 1. Animated graphics of equivalent three-cycle parametrisations of a loxodrome. The green cycle is  $C_1$ , two red circles are  $C_2$  and  $C_3$ .

The above extension was developed along with the realisation the library **figure** within the *functional programming* framework. More specifically, an object from the **class figure** stores defining relations, which link new cycles to the previously introduced ones. This also may be treated as classical geometric compass-and-straightedge constructions, where new lines or circles are drawn through already existing elements. If requested, an explicit evaluation of cycles' parameters from this data may be attempted.

To avoid "chicken or the egg" dilemma all cycles are stored in a hierarchical structure of generations, numbered by integers. The basic principles are:

- (i) Any explicitly defined cycle (i.e., a cycle which is not related to any previously known cycle) is placed into generation-0;
- (ii) Any new cycle defined by relations to *previous* cycles from generations  $k_1, k_2, \ldots, k_n$  is placed to the generation k calculated as:

(16) 
$$k = \max(k_1, k_2, \dots, k_n) + 1.$$

This rule does not forbid a cycle to have a relation to itself, e.g. isotropy (self-orthogonality) condition  $\langle C, C \rangle = 0$ , which specifies point-like cycles, cf. relation (iii) in § 3.1. In fact, this is the only allowed type of relations to cycles in the same (not even speaking about younger) generations.

There are the following alterations of the above rules:

- (i) From the beginning, every figure has two pre-defined cycles: the real line (hyperplane)  $C_{\mathbb{R}}$ , and the zero radius cycle at infinity  $C_{\infty}=(0,0,1)$ . These cycles are required for relations (i) and (ii) from the previous subsection. As predefined cycles,  $C_{\mathbb{R}}$  and  $C_{\infty}$  are placed in negative-numbered generations defined by the macros  $REAL\_LINE\_GEN$  and  $INFINITY\_GEN$ .
- (ii) If a point is added to generation-0 of a figure, then it is represented by a zero-radius cycle with its centre at the given point. Particular parameter of such cycle dependent on the used metric, thus this cycle is not considered

as explicitly defined. Thereafter, the cycle shall have some parents at a negative-numbered generation defined by the macro  $GHOST\_GEN$ .

A figure can be in two different modes: freeze or unfreeze, the second is default. In the unfreeze mode an addition of a new cycle by its relation prompts an evaluation of its parameters. If the evaluation was successful then the obtained parameters are stored and will be used in further calculations for all children of the cycle. Since many relations (see the previous Subsection) are connected to quadratic equation (8), the solutions may come in pairs. Furthermore, if the number or nature of conditions is not sufficient to define the cycle uniquely (up to natural quadratic multiplicity), then the cycle will depend on a number of free (symbolic) variable.

There is a macro-like tool, which is called **subfigure**. Such a **subfigure** is a **figure** itself, such that its inner hierarchy of generations and relations is not visible from the current **figure**. Instead, some cycles (of any generations) of the current **figure** are used as predefined cycles of generation-0 of **subfigure**. Then only one dependent cycle of **subfigure**, which is known as result, is returned back to the current **figure**. The generation of the result is calculated from generations of input cycles by the same formula (16).

There is a possibility to test certain conditions ("are two cycles orthogonal?") or measure certain quantities ("what is their intersection angle?") for already defined cycles. In particular, such methods can be used to prove geometrical statements according to the Cartesian programme, that is replacing the synthetic geometry by purely algebraic manipulations.

**Example 6.** As an elementary demonstration, let us prove that if a cycle r is orthogonal to a circle a at the point C of its contact with a tangent line l, then r is also orthogonal to the line l. To simplify setup we assume that a is the unit circle. Here is the Python code:

```
F=figure()
    a=F. add_cycle(cycle2D(1,[0,0],-1),"a")
2
    l=symbol("l")
3
    C=symbol("C")
4
    F. add_cycle_rel([is_tangent_i(a),is_orthogonal(F.get_infinity()),only_reals(1)],1)
5
    F. add_cycle_rel([is_orthogonal(C),is_orthogonal(a),is_orthogonal(1),only_reals(C)],C)
    r=F. add_cycle_rel([is_orthogonal(C),is_orthogonal(a)],"r")
    Res=F. check_rel(l,r,"cycle_orthogonal")
9
    for i in range(len(Res)):
10
         print "Tangent and radius are orthogonal: %s" %\
         \mathbf{bool}(\operatorname{Res}[i].\operatorname{subs}(\mathbf{pow}(\cos(\operatorname{wild}(0)),2) == 1 - \mathbf{pow}(\sin(\operatorname{wild}(0)),2)).\operatorname{normal}())
11
```

The first line creates an empty figure F with the default euclidean metric. The next line explicitly uses parameters (1,0,0,-1) of a to add it to F. Lines 3–4 define symbols l and C, which are needed because cycles with these labels are defined in lines 5–6 through some relations to themselves and the cycle a. In both cases we want to have cycles with real coefficients only and C is additionally self-orthogonal (i.e. is a zero-radius). Also, l is orthogonal to infinity (i.e. is a line) and C is orthogonal to a and a (i.e. is their common point). The tangency condition for a and self-orthogonality of a are both quadratic relations. The former has two solutions each depending on one real parameter, thus line a have two instances. Correspondingly, the point of contact a and the orthogonal cycle a through a (defined in line 7) each have two instances as well. Finally, lines 8–11 verify that every instance of a is orthogonal to the respective instance of a, this is assisted by the trigonometric substitution a cos a (\*) used for parameters of a in line 11. The output predictably is:

```
Tangent and circle r are orthogonal: True Tangent and circle r are orthogonal: True
```

An original statement proved by the library figure for the first time will be considered in the next Section.

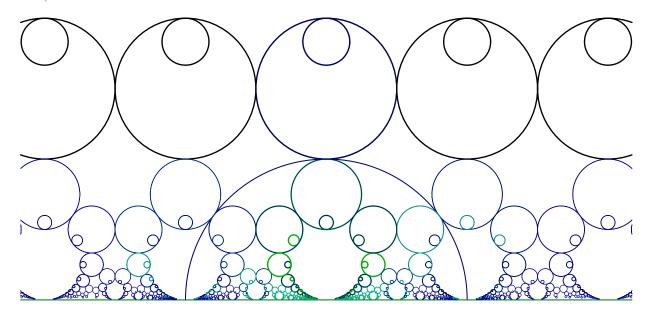


FIGURE 2. Action of the modular group on the upper half-plane.

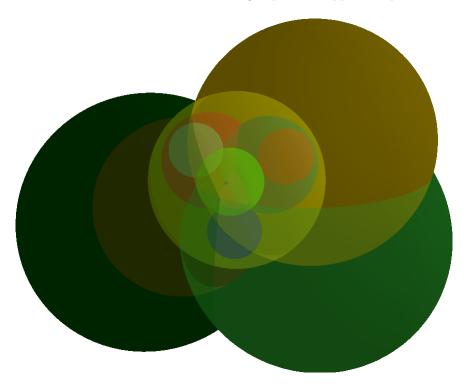


FIGURE 3. An example of Apollonius problem in three dimensions.

## 4. Mathematical Usage of the Library

The developed library **figure** has several different uses:

- It is easy to produce high-quality illustrations, which are fully-accurate in mathematical sence. The user is not responsible for evaluation of cycles' parameters, all computations are done by the library as soon as the figure is defined in terms of few geometrical relations. This is especially helpful for complicated images which may contain thousands of interrelated cycles. See Escher-like Fig. 2 which shows images of two circles under the modular group action  $[56, \S 14.4]$ , cf. A.3.
- The package can be used for computer experiments in Möbius–Lie geometry. There is a possibility to create an arrangement of cycles depending on one or several parameters. Then, for particular values of those parameters certain conditions, e.g. concurrency of cycles, may be numerically tested or graphically visualised. It is possible to create animations with gradual change of the parameters, which are especially convenient for illustrations, see Fig. 5 and [40].

- Since the library is based on the GiNaC system, which provides a symbolic computation engine, there is a possibility to make fully automatic proofs of various statements in Möbius–Lie geometry. Usage of computer-supported proofs in geometry is already an established practice [36,49] and it is naturally to expect its further rapid growth.
- Last but not least, the combination of classical beauty of Lie sphere geometry and modern computer technologies is a useful pedagogical tool to widen interest in mathematics through visual and hands-on experience.

Computer experiments are especially valuable for Lie geometry of indefinite or nilpotent metrics since our intuition is not elaborated there in contrast to the Euclidean space [30, 33, 34]. Some advances in the two-dimensional space were achieved recently [36, 48], however further developments in higher dimensions are still awaiting their researchers.

As a non-trivial example of automated proof accomplished by the **figure** library for the first time, we present a FLT-invariant version of the classical nine-point theorem [13,  $\S$  1.8; 50,  $\S$  I.1], cf. Fig. 4(a):

**Theorem 7** (Nine-point cycle). Let ABC be an arbitrary triangle with the orthocenter (the points of intersection of three altitudes) H, then the following nine points belongs to the same cycle, which may be a circle or a hyperbola:

- (i) Foots of three altitudes, that is points of pair-wise intersections AB and CH, AC and BH, BC and AH.
- (ii) Midpoints of sides AB, BC and CA.
- (iii) Midpoints of intervals AH, BH and CH.

There are many further interesting properties, e.g. nine-point circle is externally tangent to that triangle three excircles and internally tangent to its incircle as it seen from Fig. 4(a).

To adopt the statement for cycles geometry we need to find a FLT-invariant meaning of the midpoint  $A_m$  of an interval BC, because the equality of distances  $BA_m$  and  $A_mC$  is not FLT-invariant. The definition in cycles geometry can be done by either of the following equivalent relations:

- The midpoint  $A_m$  of an interval BC is defined by the cross-ratio  $\frac{BA_m}{CA_m}: \frac{BI}{CI} = 1$ , where I is the point at infinity.
- We construct the midpoint  $A_m$  of an interval BC as the intersection of the interval and the line orthogonal to BC and to the cycle, which uses BC as its diameter. The latter condition means that the cycle passes both points B and C and is orthogonal to the line BC.

Both procedures are meaningful if we replace the point at infinity I by an arbitrary fixed point N of the plane. In the second case all lines will be replaced by cycles passing through N, for example the line through B and C shall be replaced by a cycle through B, C and N. If we similarly replace "lines" by "cycles passing through N" in Thm. 7 it turns into a valid FLT-invariant version, cf. Fig. 4(b). Some additional properties, e.g. the tangency of the nine-points circle to the ex-/in-circles, are preserved in the new version as well. Furthermore, we can illustrate the connection between two versions of the theorem by an animation, where the infinity is transformed to a finite point N by a continuous one-parameter group of FLT, see. Fig. 5 and further examples at [40].

It is natural to test the nine-point theorem in the hyperbolic and the parabolic spaces. Fortunately, it is very easy under the given implementation: we only need to change the defining metric of the point space, this can be done for an already defined figure, see A.5. The corresponding figures Fig. 4(c) and (d) suggest that the hyperbolic version of the theorem is still true in the plain and even FLT-invariant forms. We shall clarify that the hyperbolic version of the Thm. 7 specialises the nine-point conic of a complete quadrilateral [11,15]: in addition to the existence of this conic, our theorem specifies its type for this particular arrangement as equilateral hyperbola with the vertical axis of symmetry.

The computational power of the package is sufficient not only to hint that the new theorem is true but also to make a complete proof. To this end we define an ensemble of cycles with exactly same interrelations, but populate the generation-0 with points A, B and C with symbolic coordinates, that is, objects of the GiNaC class realsymbol. Thus, the entire figure defined from them will be completely general. Then, we may define the hyperbola passing through three bases of altitudes and check by the symbolic computations that this hyperbola passes another six "midpoints" as well, see A.6.

In the parabolic space the nine-point Thm. 7 is not preserved in this manner. It is already observed [2,33–36,38,42,48], that the degeneracy of parabolic metric in the point space requires certain revision of traditional definitions. The parabolic variation of nine-point theorem may prompt some further considerations as well. An expanded discussion of various aspects of the nine-point construction shall be the subject of a separate paper.

#### 5. To Do List

The library is still under active development. Along with continuous bug fixing there is an intention to extend both functionality and usability. Here are several nearest tasks planned so far:

- Expand class **subfigure** in a way suitable for encoding loxodromes and other objects of an extended Möbius—Lie geometry [42, 44].
- Add non-point transformations, extending the package to Lie sphere geometry.
- Add a method which will apply a FLT to the entire figure.
- Provide an effective parametrisation of solutions of a single quadratics condition.
- Expand drawing facilities in three dimensions to hyperboloids and paraboloids.

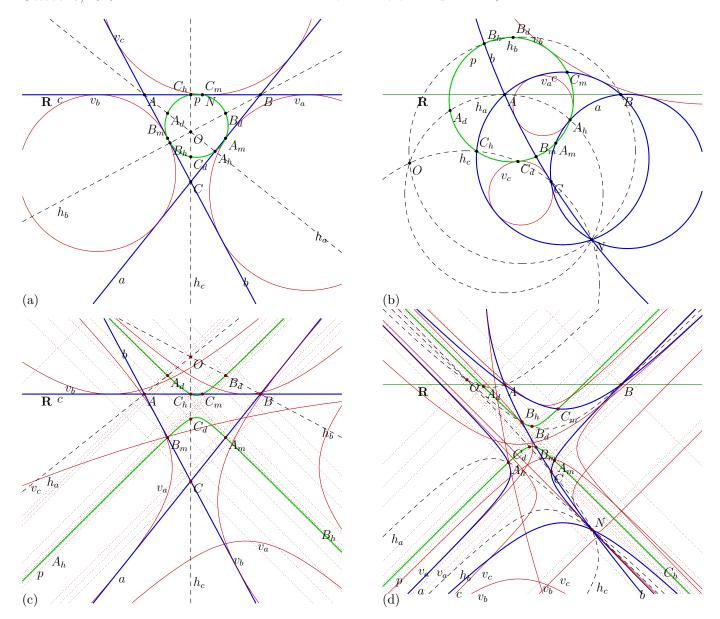


FIGURE 4. The illustration of the conformal nine-points theorem. The left column is the statement for a triangle with straight sides (the point N is at infinity), the right column is its conformal version (the point N is at the finite part). The first row show the elliptic point space, the second row—the hyperbolic point space. Thus, the top-left picture shows the traditional theorem, three other pictures—its different modifications.

- Maintain and improve the Graphical User Interface which makes the library accessible to users without programming skills.
- Investigate cloud computing options which can free a user from the burden of software installation.

Being an open-source project the library is open for contributions and suggestions of other developers and users.

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FIGURE 5. Animated transition between the classical and conformal versions of the nine-point theorem. Use control buttons to activate it. You may need Adobe Acrobat Reader for this feature.

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#### APPENDIX A. EXAMPLES OF USAGE

This section presents several examples, which may be used for quick start. We begin with very elementary one, but almost all aspects of the library usage will be illustrated by the end of this section. See the beginning of Section B for installation advise. The collection of these programmes is also serving as a test suit for the library.

```
16a \langle \text{separating chunk 16a} \rangle \equiv 16h ▷
```

A.1. **Hello, Cycle!** This is a minimalist example showing how to obtain a simple drawing of cycles in non-Euclidean geometry. Of course, we are starting from the library header file.

```
\langle \text{hello-cycle.cpp } 16b \rangle \equiv
16b
                                                                                     16d ⊳
          \langle \text{license } 121 \rangle
          #include "figure.h"
          (using all namespaces 16c)
         int main(){
       Defines:
         main, used in chunk 88d.
       To save keystrokes, we use the following namespaces.
       \langle \text{using all namespaces } 16c \rangle \equiv
16c
                                                                 (16-18 20e 22c 27b 28a 30a)
         using namespace std;
         using namespace GiNaC;
         using namespace MoebInv;
       Defines:
         MoebInv, used in chunks 42a and 52a.
       We declare the figure F which will be constructed with the default elliptic metric in two dimensions.
       \langle \text{hello-cycle.cpp } 16b \rangle + \equiv
16d
                                                                                ⊲16b 16e⊳
             figure F;
       Defines:
```

Next we define a couple of points A and B. Every point is added to F by giving its explicit coordinates as a **lst** and a string, which will be used to label the point. The returned value is a GiNaC expression of **symbol** class, which will be used as a key of the respective point. All points are added to the zero generation.

figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,

```
16e \langle \text{hello-cycle.cpp 16b} \rangle + \equiv \langle \text{16d 16f} \rangle ex A = F.add\_point(\text{lst}\{-1,.5\}, \text{"A"}); ex B = F.add\_point(\text{lst}\{1,1.5\}, \text{"B"}); Defines: add_point, used in chunks 17c and 23b. Uses ex 41b 47e 47e 47e 53a.
```

Now we add a "line" in the Lobachevsky half-plane. It passes both points A and B and is orthogonal to the real line. The real line and the point at infinity were automatically added to F at its initialisation. The real line is accessible as  $F.get\_real\_line()$  method in **figure** class. A cycle passes a point if it is orthogonal to the cycle defined by this point. Thus, the line is defined through a list of three orthogonalities [30; 36, Defn. 6.1] (other pre-defined relations between cycles are listed in Section  $\mathbb{C}$ ). We also supply a string to label this cycle. The returned valued is a **symbol**, which is a key for this cycle.

```
 \begin{array}{lll} & \langle \text{hello-cycle.cpp 16b} \rangle + \equiv & \langle \text{16e 16g} \rangle \\ & & \text{ex } a = F.add\_cycle\_rel(\textbf{lst}\{is\_orthogonal(A), is\_orthogonal(B), is\_orthogonal(F.get\_real\_line())\},"a"); \\ & \text{Defines:} \\ & & \text{add\_cycle\_rel}, \text{ used in chunks 17, 19-21, 23-25, 28-31, 83, 84a, 117, and 118.} \\ & & \text{get\_real\_line}, \text{ used in chunk 17d.} \\ & \text{Uses ex 41b 47e 47e 47e 53a and is\_orthogonal 23c 38c.} \\ \end{array}
```

Now, we draw our figure to a file. Its format (e.g. EPS, PDF, PNG, etc.) is determined by your default Asymptotesettings. This can be overwritten if a format is explicitly requested, see examples below. The output is shown at Figure 6.

```
16g \langle \text{hello-cycle.cpp 16b} \rangle + \equiv F. asy\_write(300,-3,3,-3,3,"lobachevsky-line"); return 0; }

Defines:
asy\_write, used in chunks 25, 26, and 29c.
```

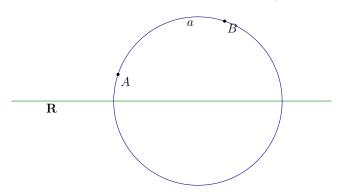


FIGURE 6. Lobachevky line.

```
\langle \text{separating chunk } \frac{16a}{} \rangle + \equiv
16h
                                                                                                ⊲16a 18a⊳
         A.2. Animated cycle. We use the similar construction to make an animation.
         \langle \text{hello-cycle-anim.cpp } 17a \rangle \equiv
                                                                                                      17b⊳
17a.
            \langle \text{license } 121 \rangle
            #include "figure.h"
            (using all namespaces 16c)
           int main(){
         Defines:
           main, used in chunk 88d.
          \textbf{Uses figure} \ \ 16d \ \ 22e \ \ 32a \ \ 32c \ \ 38b \ \ 49a \ \ 50d \ \ 75a \ \ 80a \ \ 82b \ \ 82c \ \ 85a \ \ 86c \ \ 98c \ \ 99b \ \ 99d \ \ 100a \ \ 101a \ \ 103b \ \ 104a \ \ 105c \ \ 106c \ \ 106d \ \ 107a \ \ 109a \ \ 109c \ \ 110a. 
         It is preferable to freeze a figure with a symbolic parameter in order to avoid useless but expensive symbolic compu-
         tations. It will be automatically unfreeze by asy_animate method below.
17b
         \langle \text{hello-cycle-anim.cpp } 17a \rangle + \equiv
                                                                                                ⊲17a 17c⊳
               figure F=figure().freeze();
               symbol t("t");
         Defines:
           {\tt freeze, used in \ chunk \ 26c.}
           unfreeze, used in chunk 104c.
         This time the point A on the figure depends from the above parameter t and the point B is fixed as before.
         \langle \text{hello-cycle-anim.cpp } 17a \rangle + \equiv
                                                                                                ⊲17b 17d⊳
17c
               ex A=F.add\_point(\mathbf{lst}\{-1*t,.5*t+.5\},"A");
               ex B=F.add\_point(lst\{1,1.5\},"B");
         Uses add_point 16e 22g 32e 80b 80c and ex 41b 47e 47e 47e 53a.
         The Lobachevsky line a is defined exactly as in the previous example but is implicitly (through A) depending on t
         \langle \text{hello-cycle-anim.cpp } 17a \rangle + \equiv
17d
                                                                                                ⊲17c 17e⊳
               ex a = F. add\_cycle\_rel(lst\{is\_orthogonal(A), is\_orthogonal(B), is\_orthogonal(F, qet\_real\_line())\}, "a");
         Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, get_real_line 16f 49g, and is_orthogonal 23c 38c.
         The new straight line b is defined as a cycle passing (orthogonal to) the point at infinity. It is accessible by get\_infinity
         method.
         \langle \text{hello-cycle-anim.cpp } 17a \rangle + \equiv
17e
               \mathbf{ex}\ b = F.add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(A), is\_orthogonal(B), is\_orthogonal(F.get\_infinity())\},"b");
           get_infinity, used in chunks 21a, 22a, and 29b.
         Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, and is_orthogonal 23c 38c.
         Now we define the set of values for the parameter t which will be used for substitution into the figure.
         \langle \text{hello-cycle-anim.cpp } 17a \rangle + \equiv
17f
                                                                                                ⊲17e 17g⊳
```

1st val:

for (int i=0; i<40; ++ i)

 $val.append(t \equiv \mathbf{numeric}(i+2,30));$ 

17g

Finally animations in different formats are created similarly to the static picture from the previous example.

```
\langle \text{hello-cycle-anim.cpp } 17a \rangle + \equiv \\ F.asy\_animate(val,500,-2.2,3,-2,2,"lobachevsky-anim","mng"); \\ F.asy\_animate(val,300,-2.2,3,-2,2,"lobachevsky-anim","pdf"); \\ \textbf{return } 0; \\ \rbrace \\ \text{Defines:} \\ \text{asy\_animate, used in chunk } 26e. \\ \\ \end{vmatrix}
```

The second command creates two files: lobachevsky-anim.pdf and \_lobachevsky-anim.pdf (notice the underscore (\_) in front of the file name, which makes the difference). The former is a stand-alone PDF file containing the desired animation. The latter may be embedded into another PDF document as shown on Fig. 7. To this end the LaTeX file need to have the command

## \usepackage{animate}

in its preamble. To include the animation we use the command:

\animategraphics[controls]{50}{\_lobachevsky-anim}{}{}

More options can be found in the documentation of animate package. Finally, the LATEX file need to be compiled with the pdfLATEX command.

FIGURE 7. Animated Lobachevsky line: use the control buttons to run the animation. You may need Adobe Acrobat Reader for this feature.

18a  $\langle \text{separating chunk } 16a \rangle + \equiv$ 

⊲16h 20d⊳

20 VLADIMIR V. KISIL October 7, 2018 A.3. An illustration of the modular group action. The library allows to build figures out of cycles which are obtained from each other by means of FLT. We are going to illustrate this by the action of the modular group  $SL_2(\mathbb{Z})$ on a single circle [56, § 14.4]. We repeatedly apply FLT  $T = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$  for translations and  $S = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  for the inversion in the unit circle. Here is the standard start of a programme with some additional variables being initialised.  $\langle \text{modular-group.cpp } 18b \rangle \equiv$ 19a.b  $\langle \text{license } 121 \rangle$ #include "figure.h" (using all namespaces 16c) int main(){ char buffer [50]; int steps=3, trans=15; double epsilon=0.00001; // square of radius for a circle to be ignored

Defines:

18b

19a

main, used in chunk 88d.

figure F;

Uses epsilon 53a and figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106d 107a 109a 109c 110a.

We will use the metric associated to the figure, it can be extracted by get\_point\_metric method.

```
\langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                                                                                         ⊲18b 19b⊳
        \mathbf{ex} \ e = F. get\_point\_metric();
```

Defines:

get\_point\_metric, used in chunk 76c.

Uses ex 41b 47e 47e 47e 53a.

Firstly, we add to the figure an initial cycle and, then, add new generations of its shifts and reflections.

```
19b
         \langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                                                          <19a 19c ⊳
              ex a=F.add\_cycle(cycle2D(lst{0,numeric(3,2)},e,numeric(1,4)),"a");
              ex c = F.add\_cycle(eycle2D(lst{0,numeric}(11,6)),e,numeric(1,36)),"c");
              for (int i=0; i< steps; ++i) {
```

Uses add\_cycle 23a 32f 81d, ex 41b 47e 47e 47e 53a, and numeric 22d.

We want to shift all cycles in the previous generation. Their key are grasped by get\_all\_keys method.

```
19c
          \langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                                                                     ⊲19b 19d⊳
                    lst L=ex_{-}to<lst>(F.qet_{-}all_{-}keys(2*i,2*i));
                    if (L.nops() \equiv 0) {
                        cout \ll "Terminate on iteration " \ll i \ll endl;
                       break;
                    }
```

Defines:

get\_all\_keys, used in chunks 20a, 105d, and 106d.

Uses nops 50a.

Each cycle with the collected key is shifted horizontally by an integer t in range [-trans, trans]. This done by moebius\_transform relations and it is our responsibility to produce proper Clifford-valued entries to the matrix, see [34, § 2.1] for an advise.

```
\langle \text{modular-group.cpp } 18b \rangle + \equiv
19d
                                                                                             for (const auto& ck: L) {
                     lst L1=ex\_to < lst > (F.get\_cycles(ck));
                     for (auto x: L1) {
                         for (int t=-trans; t < trans; ++t) {
                             sprintf(buffer, "%s-%dt%d", ex_to < symbol > (ck). qet_name(). c_str(), i, t);
```

We shift initial cycles by zero in order to have their copies in the this generation.

```
19e
            \langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                                                                                             if ((t \neq 0 \lor i \equiv 0)
```

To simplify the picture we are skipping circles whose radii would be smaller than the threshold.

```
19f
                \langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                         \land \neg ((ex\_to < \mathbf{cycle} > (x).det() - (pow(t,2)-1) * epsilon).evalf() < 0)) {
                                                         \mathbf{ex}\ b = F.\ add\_cycle\_rel(moebius\_transform(ck,\mathbf{true},
                                                                                                        lst\{dirac\_ONE(), t*e.subs(e.op(1).op(0) \equiv 0), 0, dirac\_ONE()\}), buffer);
               Defines:
                    moebius_transform, never used.
               Uses add_cycle_rel 16f 23c 33a 83b, epsilon 53a, evalf 50a, ex 41b 47e 47e 47e 53a, op 50a, and subs 50a.
               We want the colour of a cycle reflect its generation, smaller cycles also need to be drawn by a finer pen. This can be
               set for each cycle by set\_asy\_style method.
               \langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                                                                                                                                    <19f 20a⊳
19g
                                                         sprintf(buffer, "rgb(0,0,\%.2f)+\%.3f",1-1\div(i+1.),1\div(i+1.5));
                                                         F.set\_asy\_style(b,buffer);
                                             }
                                      }
                                }
                    rgb, used in chunks 20, 24, 25, 28, 29b, 36, 37a, and 102b.
                    set_asy_style, used in chunks 20b, 23-25, 28, and 29b.
               Similarly, we collect all key from the previous generation cycles to make their reflection in the unit circle.
                \langle \text{modular-group.cpp } 18b \rangle + \equiv
20a
                                                                                                                                                                   if (i<steps-1)
                                       L = ex\_to < lst > (F.get\_all\_keys(2*i+1,2*i+1));
                                else
                                       L=\mathbf{lst}\{\};
                                for (const auto& ck: L) {
                                       sprintf(buffer, "%ss", ex_to < symbol > (ck). get_name(). c_str());
               Uses get_all_keys 19c 33g 99a.
               This time we keep things simple and are using sl2_transform relation, all Clifford algebra adjustments are taken by
               the library. The drawing style is setup accordingly.
                \langle \text{modular-group.cpp } 18b \rangle + \equiv
                                                                                                                                                                   20b
                                       \mathbf{ex}\ b = F.\ add\_cycle\_rel(sl2\_transform(ck,\mathbf{true},\mathbf{lst}\{0,-1,1,0\}),buffer);
                                       sprintf(buffer, "rgb(0,0.7,\%.2f)+\%.3f",1-1\div(i+1.),1\div(i+1.5));
                                       F.set\_asy\_style(b,buffer);
                                }
                          }
               Defines:
                    sl2_transform, never used.
                Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, rgb 19g 23d, and set_asy_style 19g 23d 37d.
               Finally, we draw the picture. This time we do not want cycles label to appear, thus the last parameter with labels
               of asy-write is false. We also want to reduce the size of Asymptote file and will not print headers of cycles, thus
               specifying with header=true. The remaining parameters are explicitly assigned their default values.
                \langle \text{modular-group.cpp } 18b \rangle + \equiv
20c
                          ex u=F.add\_cycle(cycle2D(lst{0,0},e,numeric(1)),"u");
                        F. asy\_write(300, -2.17, 2.17, 0.2, "modular-group", "pdf", default\_asy, default\_label, true, false, 0, "rgb(0, .9, 0) + 4pt", true, 0, "rgb(0, .9, 0
                          return 0;
                    }
               Defines:
                    asy_write, used in chunks 25, 26, and 29c.
                Uses add_cycle 23a 32f 81d, ex 41b 47e 47e 47e 53a, numeric 22d, and rgb 19g 23d.
20d
                \langle \text{separating chunk } 16a \rangle + \equiv
                                                                                                                                                                   <18a 22b ▷
```

October 7, 2018

A.4. Simple analysitcal demonstration. The following example essentially repeats the code from Example 6. It will be better to start from a simpler case before we will consider more advanced usage in the next subsection. Also this example checks how cycle solver is handling cycles with free parameters if relations do not determine it uniquely. The first line creates an empty figure F with the default euclidean metric.

```
\langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle \equiv
                                                                                                  20f⊳
20e
            (license 121)
           #include "figure.h"
           (using all namespaces 16c)
           int main(){
               figure F=figure();
         Defines:
           main, used in chunk 88d.
         The next line explicitly uses parameters (1,0,0,-1) of a to add it to F.
         \langle figure-ortho-anlytic-proof.cpp 20e \rangle + \equiv
20f
                                                                                            ⊲20e 20g⊳
               \mathbf{ex} \ a = F. \ add_cycle(\mathbf{cycle2D}(1,\mathbf{lst}\{0,0\},-1),\mathbf{"a"});
         Uses add_cycle 23a 32f 81d and ex 41b 47e 47e 47e 53a.
         Next lines define symbols l and C, which are needed because cycles with these labels are defined in next lines through
         some relations to themselves and the cycle a.
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
                                                                                             ⊲20f 21a⊳
20g
               ex l=symbol("1");
               ex C=symbol("C");
         Uses ex 41b 47e 47e 47e 53a and 1 51c.
         In both cases we want to have cycles with real coefficients only and C is additionally self-orthogonal (i.e. is a zero-
         radius). Also, l is orthogonal to infinity (i.e. is a line) and C is orthogonal to a and l (i.e. is their common point).
         The tangency condition for l and self-orthogonality of C are both quadratic relations. The former has two solutions
         each depending on one real parameter, thus line l has two instances.
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
21a
                                                                                            <20g 21b⊳
               F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_i(a), is\_orthogonal(F.get\_infinity()), only\_reals(l)\}, l);
         Uses add_cycle_rel 16f 23c 33a 83b, get_infinity 17e 49g, is_orthogonal 23c 38c, is_tangent_i 25a 39d, 151c, and only_reals 29b 30c 39b.
         Correspondingly, the point of contact C...
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
21b
                                                                                            F.add\_cycle\_rel(lst\{is\_orthogonal(C), is\_orthogonal(a), is\_orthogonal(l), only\_reals(C)\}, C);
         Uses add_cycle_rel 16f 23c 33a 83b, is_orthogonal 23c 38c, 1 51c, and only_reals 29b 30c 39b.
         \dots and the orthogonal cycle r through C (defined in line 7) each have two instances as well.
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
21c
               \mathbf{ex} r = F.add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(C), is\_orthogonal(a)\}, "r");
         Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, and is_orthogonal 23c 38c.
          Finally, we verify that every instance of l is orthogonal to the respective instance of r.
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
21d
                                                                                            ⊲21c 21e⊳
               \mathbf{ex} \ \mathit{Res}{=}\mathit{F.check\_rel}(\mathit{l}, \ \mathit{r}, \ \mathit{cycle\_orthogonal});
           check_rel, used in chunks 22a and 25c.
         Uses cycle_orthogonal 34b 113a, ex 41b 47e 47e 47e 53a, and 1 51c.
         This is assisted by the trigonometric substitution \cos^2(*) = 1 - \sin^2(*) used for parameters of l.
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
21e
                                                                                             ⊲21d 21f⊳
               for (size_t i=0; i < Res.nops(); ++i) {
                  cout \ll "Tangent and radius are orthogonal: " \ll boolalpha
                       \ll bool(ex\_to<relational>(Res.op(i).subs(pow(cos(wild(0)),2)\equiv 1-pow(sin(wild(0)),2)).normal()))
                       \ll endl;
               }
```

```
The output predictably is:
         Tangent and circle r are orthogonal: true
         Tangent and circle r are orthogonal: true
         An additional check. We add a point (1,0) on c...
21f
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
                                                                                                <21e 21g ⊳
               \mathbf{ex} \ B = F.add\_cycle(\mathbf{cycle2D}(\mathbf{lst}\{1,0\}), "B");
         Uses add_cycle 23a 32f 81d and ex 41b 47e 47e 47e 53a.
         \dots and a generic cycle touching to c at B.
21g
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
                                                                                                ⊲21f 21h⊳
               ex b=symbol("b");
               F.add\_cycle\_rel(lst\{is\_tangent(a), is\_orthogonal(B), only\_reals(b)\}, b);
         Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, is_orthogonal 23c 38c, is_tangent 30c 39c, and only_reals 29b 30c 39b.
         Add zero-radius cycles at the centres of a and b...
21h
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
                                                                                                <21g 21i⊳
               \mathbf{ex}\ Ca = F.\ add\_cycle(\mathbf{cycle2D}(ex\_to < \mathbf{lst} > (ex\_to < \mathbf{cycle2D} > (F.get\_cycles(a).op(0)).center())),"Ca");
               ex Cb = F.add\_cycle(cycle2D(ex\_to < lst > (ex\_to < cycle2D > (F.get\_cycles(b).op(0)).center())),"Cb");
         Uses add_cycle 23a 32f 81d, ex 41b 47e 47e 47e 53a, and op 50a.
         ... and then a cycle passing two centres and the contact point.
21i
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
                                                                                                \mathbf{ex} \ d = F. \ add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(B), is\_orthogonal(Ca), is\_orthogonal(Cb)\}, "d");
         Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, and is_orthogonal 23c 38c.
         Finally check that the cycle d is a line (passes the infinity).
22a
         \langle \text{figure-ortho-anlytic-proof.cpp } 20e \rangle + \equiv
                                                                                                      ⊲21i
               Res = F.check\_rel(d, F.get\_infinity(), cycle\_orthogonal);
               for (size_t i=0; i < Res.nops(); ++i)
                   cout \ll "Centres and the contact point are collinear: "
                       \ll \mathbf{bool}(ex\_to < \mathbf{relational} > (Res.op(i)))
                       \ll endl;
            }
         Uses check_rel 21d 24g 34a 110c, cycle_orthogonal 34b 113a, get_infinity 17e 49g, nops 50a, and op 50a.
         The output, as expected, is:
         Centres and the contact point are collinear: true
         \langle \text{separating chunk } 16a \rangle + \equiv
22b
                                                                                                ⊲20d 26g⊳
         A.5. The nine-points theorem—conformal version. Here we present further usage of the library by an aesthet-
         ically attractive example, see Section 4.
         The start of our file is minimalistic, we definitely need to include the header of figure library.
         \langle \text{nine-points-thm.cpp } 22c \rangle \equiv
                                                                                                (27a) 25a⊳
22c
            \langle \text{license } 121 \rangle
            #include "figure.h"
            (using all namespaces 16c)
            int main(){
               (initial data for drawing 22d)
                (build medioscribed cycle 22e)
            main, used in chunk 88d.
```

Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a.

We define exact coordinates of points which will be used for our picture.

```
22d (initial data for drawing 22d) \equiv (22c) numeric x1(-10,10), y1(0,1), x2(10,10), y2(0,1), x3(-1,5), y3(-3,2), x4(1,2), y4(-5,2); int sign=-1;

Defines: numeric, used in chunks 17f, 19b, 20c, 23b, 25, 26b, 28, 30b, 31c, 40, 47e, 55, 56a, 59d, 75, 77a, 78d, 81a, 85, 87b, 90e, 91a, 93, 97d, 101, 102, and 113-15.

We declare the figure F which will be constructed.
```

⟨build medioscribed cycle 22e⟩≡ (22c 27b) 22f⊳

```
figure F(\mathbf{lst}\{-1, sign\});
```

Uses ex 41b 47e 47e 47e 53a.

Defines:

22e

figure, used in chunks 16–18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75–84, 86, 87, 95d, 97–100, 106–108, 110, 111, and 117c.

We will need several "midpoints" in our constructions, the corresponding figure  $midpoint\_constructor$  is readily available from the library.

```
22f \( \text{build medioscribed cycle 22e} \rangle +\equiv \) \( \text{(22c 27b)} \quad \( \text{22e 22g} \rangle \) \( \text{figure} \) \( F = ex_to < \text{figure} \) \( (midpoint_constructor()); \)
```

Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a and midpoint\_constructor 40e 117c.

Next we define vertices of the "triangle" A, B, C and the point N which will be an image if infinity. Every point is added to F by giving its explicit coordinates and a string, which will used to label it. The returned value is a GiNaC expression of symbol class which will be used as the key of a respective point. All points are added to the zero generation.

```
22g \( \build \text{medioscribed cycle 22e} \rangle +\equiv \( \text{ex } A = F. add_point(\lst{\x1,y1},"A"); \\ \text{ex } B = F. add_point(\lst{\x2, y2},"B"); \\ \text{ex } C = F. add_point(\lst{\x3,y3},"C"); \\ \text{Defines:} \\ \text{add_point, used in chunks 17c and 23b.} \) \( \langle 22c 27b) \quad \( 23c 27b) \quad \\( 23c 27b) \quad \( 23c 27b) \quad \( 23c 27b) \quad \( 23c 27b) \quad \( 23c 27b) \quad \quad \( 23c 27b) \quad \quad \( 23c 27b) \quad \quad \( 23c 27b) \quad \( 23c 27b) \quad \quad \( 23c 27b) \quad \\ \quad \( 23c 27b)
```

There is the special point in the construction, which play the role of infinity. We first put this as cycle at infinity to make picture simple.

```
23a \( \text{build medioscribed cycle } \( \frac{22e}{\} \rightarrow \end{ata} \) \( \delta \text{22e } \rightarrow \rightarrow \end{ata} \( \delta \text{0.0}, 1), \"N" \); \\ \text{Defines:} \( \delta \text{22c } 23b \rightarrow \)
```

add\_cycle, used in chunks 19-21, 28b, 30b, 82a, and 117c. cycle\_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a. Uses ex 41b 47e 47e 53a.

This is an alternative selection of point with N being at the centre of the triangle.

```
 \begin{array}{lll} \mbox{23b} & \mbox{$\langle$ build medioscribed cycle $22e$} +\equiv & \mbox{$\langle$ (22c 27b)$} \ \mbox{$\langle$ 23a 23c$} \\ & \mbox{$/$ /Fully symmetric data} \\ & \mbox{$/$ /ex A=F.add\_point(lst{-numeric(10,10},numeric(0,1)),"A")$} \\ & \mbox{$/$ /ex B=F.add\_point(lst{numeric(10,10},numeric(0,1)),"B")$} \\ & \mbox{$/$ /ex C=F.add\_point(lst{numeric(0,4},-numeric(1732050807,1000000000)),"C")$} \\ & \mbox{$/$ /ex N=F.add\_point(lst{numeric(0,4},-numeric(577350269,1000000000)),"N")$} \\ \end{array}
```

Uses add\_point 16e 22g 32e 80b 80c, ex 41b 47e 47e 47e 53a, and numeric 22d.

Now we add "sides" of the triangle, that is cycles passing two vertices and N. A cycle passes a point if it is orthogonal to the cycle defined by this point. Thus, each side is defined through a list of three orthogonalities [30; 36, Defn. 6.1]. We also supply a string to label this side. The returned valued is a **symbol** which is a key for this cycle.

```
 \begin{array}{lll} \textbf{23c} & \langle \textbf{build medioscribed cycle } \textbf{22e} \rangle + \equiv & (\textbf{22c 27b}) \triangleleft \textbf{23b 23d} \triangleright \\ & \textbf{ex } a = F.add\_cycle\_rel(\textbf{lst}\{is\_orthogonal(B), is\_orthogonal(C), is\_orthogonal(N)\}, "a"); \\ & \textbf{ex } b = F.add\_cycle\_rel(\textbf{lst}\{is\_orthogonal(A), is\_orthogonal(C), is\_orthogonal(N)\}, "b"); \\ & \textbf{ex } c = F.add\_cycle\_rel(\textbf{lst}\{is\_orthogonal(A), is\_orthogonal(B), is\_orthogonal(N)\}, "c"); \\ & \textbf{Defines:} \\ & \textbf{add\_cycle\_rel}, \textbf{used in chunks } 17, \ 19-21, \ 23-25, \ 28-31, \ 83, \ 84a, \ 117, \ and \ 118. \\ & \textbf{is\_orthogonal}, \textbf{used in chunks } 16, \ 17, \ 21, \ 23, \ 24, \ 28d, \ 29b, \ 48a, \ and \ 113a. \\ & \textbf{Uses ex } 41b \ 47e \ 47e \ 47e \ 53a. \\ \end{array}
```

We define the custom Asymptote [23] drawing style for sides of the triangle: the dark blue (rgb colour (0,0,0.8)) and line thickness 1pt.

```
⟨build medioscribed cycle 22e⟩+≡
23d
                                                                                 (22c 27b) ⊲23c 23e⊳
              F.set_asy_style(a,"rgb(0,0,.8)+1");
              F.set\_asy\_style(b,"rgb(0,0,.8)+1");
              F.set_asy_style(c, "rgb(0,0,.8)+1");
        Defines:
           rgb, used in chunks 20, 24, 25, 28, 29b, 36, 37a, and 102b.
           set_asy_style, used in chunks 20b, 23-25, 28, and 29b.
        Now we drop "altitudes" in our triangle, that is again provided through three orthogonality relations. They will be
        draw as dashed lines.
         (build medioscribed cycle 22e)+\equiv
23e
                                                                                 (22c 27b) ⊲23d 23f⊳
                 ex\ ha=F.add\_cycle\_rel(lst\{is\_orthogonal(A),is\_orthogonal(N),is\_orthogonal(a)\},"h_a");
              F.set_asy_style(ha, "dashed");
              ex\ hb=F.add\_cycle\_rel(lst\{is\_orthogonal(B),is\_orthogonal(N),is\_orthogonal(b)\},"h\_b");
              F.set\_asy\_style(hb, "dashed");
              ex\ hc=F.add\_cycle\_rel(lst\{is\_orthogonal(C),is\_orthogonal(N),is\_orthogonal(c)\},"h\_c");
              F.set_asy_style(hc, "dashed");
        Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, is_orthogonal 23c 38c, and set_asy_style 19g 23d 37d.
        We need the base of altitude ha, which is the intersection points of the side a and respective altitude ha. A point can
        be can be characterised as a cycle which is orthogonal to itself [30; 36, Defn. 5.13]. To define a relation of a cycle
        to itself we first need to define a symbol A1 and then add a cycle with the key A1 and the relation is_orthogonal to
         A1. Finally, there are two such points: the base of altitude and N. To exclude the second one we add the relation
        is\_adifferent ("almost different") to N.
         ⟨build medioscribed cycle 22e⟩+≡
23f
                                                                                 (22c 27b) ⊲23e 24a⊳
              ex A1=symbol("A_h");
            F. add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(a), is\_orthogonal(ha), is\_orthogonal(A1), is\_adifferent(N)\}, A1);
           is_adifferent, used in chunk 24.
        Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, and is_orthogonal 23c 38c.
        Two other bases of altitude are defined in a similar manner.
         \langle \text{build medioscribed cycle } 22e \rangle + \equiv
24a.
                                                                                 (22c 27b) ⊲23f 24b⊳
              ex B1=symbol("B_h");
            F.add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(b),is\_orthogonal(hb),is\_adifferent(N),is\_orthogonal(B1)\},B1);
              ex C1=symbol("C_h");
              F.add\_cycle\_rel(lst\{is\_adifferent(N), is\_orthogonal(c), is\_orthogonal(hc), is\_orthogonal(C1)\}, C1);
        Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, is_adifferent 23f 38f, and is_orthogonal 23c 38c.
        We add the cycle passing all three bases of altitudes.
         \langle \text{build medioscribed cycle } 22e \rangle + \equiv
24b
                                                                                 (22c 27b) ⊲ 24a 24c ⊳
              \mathbf{ex} \ p = F.\ add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(A1), is\_orthogonal(B1), is\_orthogonal(C1)\}, "p");
              F.set\_asy\_style(p,"rgb(0,.8,0)+1");
        Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, is_orthogonal 23c 38c, rgb 19g 23d, and set_asy_style 19g 23d 37d.
        We build "midpoint" of the arc of a between B and C. To this end we use subfigure SF and supply the list of
        parameters B, C and N ("infinity") which are required by SF.
         \langle \text{build medioscribed cycle 22e} \rangle + \equiv
24c
                                                                                (22c 27b) ⊲24b 24d⊳
              \mathbf{ex} \ A2 = F. add\_subfigure(SF, \mathbf{lst}\{B, C, N\}, \mathbf{A_m''});
        Defines:
           add_subfigure, used in chunks 24 and 84c.
        Uses ex 41b 47e 47e 47e 53a.
        Similarly we build other two "midpoints", they all will belong to the cycle p.
         (build medioscribed cycle 22e)+\equiv
24d
                                                                                 (22c 27b) ⊲24c 24e⊳
              ex B2=F.add\_subfigure(SF,\mathbf{lst}\{C,A,N\},"B\_m");
              ex C2=F.add\_subfigure(SF,\mathbf{lst}\{A,B,N\},"C_m");
```

Uses add\_subfigure 24c 33b 84b and ex 41b 47e 47e 47e 53a.

Defines:

asy\_write, used in chunks 25, 26, and 29c.

O is the intersection point of altitudes ha and hb, again it is defined as a cycle with key O orthogonal to itself.  $\langle \text{build medioscribed cycle } 22e \rangle + \equiv$ (22c 27b) ⊲24d 24f⊳ 24e ex O=symbol("0"); $F.add\_cycle\_rel(\mathbf{lst}\{is\_orthogonal(ha),is\_orthogonal(hb),is\_orthogonal(O),is\_adifferent(N)\},O);$  $Uses\ \mathtt{add\_cycle\_rel}\ 16f\ 23c\ 33a\ 83b,\ \mathtt{ex}\ 41b\ 47e\ 47e\ 47e\ 53a,\ \mathtt{is\_adifferent}\ 23f\ 38f,\ \mathtt{and}\ \mathtt{is\_orthogonal}\ 23c\ 38c.$ We build three more "midpoints" which belong to p as well. ⟨build medioscribed cycle 22e⟩+≡ 24f (22c 27b) ⊲24e  $ex A = F.add\_subfigure(SF, lst\{O, A, N\}, "A_d");$  $ex B3=F.add\_subfigure(SF,lst\{B,O,N\},"B_d");$ **ex**  $C3=F.add\_subfigure(SF,\mathbf{lst}\{C,O,N\},"C_d");$ (check the theorem 24g) Uses add\_subfigure 24c 33b 84b and ex 41b 47e 47e 47e 53a. Now we want to check that the six additional points all belong to the build cycle p. The list of pre-defined conditions which may be checked is listed in Section B.4.  $\langle \text{check the theorem } 24g \rangle \equiv$ 24g(24-26) $cout \ll$  "Midpoint BC belongs to the cycle: "  $\ll$  F.check\_rel(p,A2,cycle\_orthogonal)  $\ll$  endl;  $cout \ll$  "Midpoint AC belongs to the cycle: "  $\ll$  F.check\_rel(p,B2,cycle\_orthogonal)  $\ll$  endl;  $cout \ll$  "Midpoint AB belongs to the cycle: "  $\ll$  F.check\_rel(p,C2,cycle\_orthogonal)  $\ll$  endl;  $cout \ll \texttt{"Midpoint OA belongs to the cycle: "} \ll F.check\_rel(p,A3,cycle\_orthogonal) \ll endl;$  $cout \ll$  "Midpoint OB belongs to the cycle: "  $\ll F.check\_rel(p,B3,cycle\_orthogonal) \ll endl;$  $cout \ll$  "Midpoint OC belongs to the cycle: "  $\ll$  F.check\_rel(p,C3,cycle\_orthogonal)  $\ll$  endl; Defines: check\_rel, used in chunks 22a and 25c. Uses cycle\_orthogonal 34b 113a. We inscribe the cycle va into the triangle through the relation is\_tangent\_i (that is "tangent from inside") and is\_tangent\_ (that is "tangent from outside") to sides of the triangle. We also provide custom Asymptote drawing style: dar red colour and line thickness 0.5pt.  $\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv$ (27a) ⊲22c 25b⊳ 25a  $ex va = F.add\_cycle\_rel(lst\{is\_tangent\_o(a), is\_tangent\_i(b), is\_tangent\_i(c)\}, "v\_a");$  $F.set_asy_style(va,"rgb(0.8,0,0)+.5");$ Defines: is\_tangent\_i, used in chunks 21a, 25b, 29b, and 31b. is\_tangent\_o, used in chunks 25b and 31b. Uses add\_cycle\_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, rgb 19g 23d, and set\_asy\_style 19g 23d 37d. Similarly we define two other tangent cycles: touching two sides from inside and the third from outside (the relation is\_tangent\_o). We also define custom Asymptote styles for the new cycles.  $\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv$ 25b (27a) ⊲25a 25d⊳  $\mathbf{ex} \ vb = F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_i(a), is\_tangent\_o(b), is\_tangent\_i(c)\}, "v\_b");$  $F.set_asy_style(vb, "rgb(0.8,0,0)+.5");$  $ex \ vc = F. \ add\_cycle\_rel(lst\{is\_tangent\_i(a), is\_tangent\_i(b), is\_tangent\_o(c)\}, "v\_c");$  $F.set\_asy\_style(vc,"rgb(0.8,0,0)+.5");$ (check that cycles are tangent 25c) Uses add\_cycle\_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, is\_tangent\_i 25a 39d, is\_tangent\_o 25a 39d, rgb 19g 23d, and set\_asy\_style 19g 23d 37d. We also want to check the touching property between cycles:  $\langle \text{check that cycles are tangent 25c} \rangle \equiv$  $(25\ 26)$ 25c $cout \ll$  "p and va are tangent: "  $\ll$  F.check\_rel(p,va,check\_tangent).evalf()  $\ll$  endl;  $cout \ll$  "p and vb are tangent: "  $\ll$  F.check\_rel(p,vb,check\_tangent).evalf()  $\ll$  endl;  $cout \ll$  "p and vc are tangent: "  $\ll$  F.check\_rel(p,vc,check\_tangent).evalf()  $\ll$  endl; Uses check\_rel 21d 24g 34a 110c, check\_tangent 34d 113d, and evalf 50a. Now, we draw our figure to the PDF and PNG files, it is shown at Figure 4.  $\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv$ (27a) ⊲25b 25e⊳ 25dF.asy\_write(300,-3.1,2.4,-3.6,1.3,"nine-points-thm-plain", "pdf");  $F. asy\_write(600, -3.1, 2.4, -3.6, 1.3, "nine-points-thm-plain", "png");$ 

We also can modify a cycle at zero level by  $move\_point$ . This time we restore the initial value of N as a debug check: this is a transition from a pre-defined **cycle** given above to a point (which is a calculated object due to the internal representation).

```
\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
25e
                                                                                        (27a) ⊲25d 25f⊳
               F.move\_point(N,\mathbf{lst}\{\mathbf{numeric}(1,2),\mathbf{-numeric}(5,2)\});
               cerr \ll F \ll endl;
               F.asy\_draw(cout, cerr, "", -3.1, 2.4, -3.6, 1.3);
               F. asy\_write(300, -3.1, 2.4, -3.6, 1.3, "nine-points-thm", "pdf");
               F. asy\_write(600, -3.1, 2.4, -3.6, 1.3, "nine-points-thm", "png");
               (check the theorem 24g)
               (check that cycles are tangent 25c)
         Defines:
           move_point, used in chunks 25, 26, and 86a.
         Uses a
sy_draw 36b\ 36b\ 101a, asy_write 16g\ 20c\ 25d\ 36c\ 36c\ 103b, and numeric 22d.
         And now we use move_point to change coordinates of the point (without a change of its type).
25f
         \langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
                                                                                       (27a) ⊲25e 26a⊳
               F.move\_point(N, \mathbf{lst}\{\mathbf{numeric}(4,2), -\mathbf{numeric}(5,2)\});
               F. asy\_write(300, -3.1, 2.4, -3.6, 1.3, "nine-points-thm2");
               (check the theorem 24g)
               (check that cycles are tangent 25c)
         Uses asy_write 16g 20c 25d 36c 36c 103b, move_point 25e 33c 85a, and numeric 22d.
         Then, we move the cycle N to represent the point at infinity (0, lst\{0,0\}, 1), thus the drawing becomes the classical
         Nine Points Theorem in Euclidean geometry.
26a.
         \langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
                                                                                        (27a) ⊲25f 26b⊳
               F.move\_cycle(N, cycle\_data(0,lst\{0,0\},1));
               F. asy\_write(300, -3.1, 2.4, -3.6, 1.3, "nine-points-thm1");
               (check the theorem 24g)
               (check that cycles are tangent 25c)
         Defines:
           cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
           move_cycle, used in chunk 26b.
         Uses a
sy_write 16g\ 20c\ 25d\ 36c\ 36c\ 103b.
         We can draw the same figures in the hyperbolic metric as well. The checks show that the nine-point theorem is still
         valid!
26b
         \langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
                                                                                       (27a) ⊲ 26a 26c ⊳
               F.move\_cycle(N, \mathbf{cycle\_data}(0,\mathbf{lst}\{0,0\},1));
               F.set\_metric(diag\_matrix(\mathbf{lst}\{-1,1\}));
               F. asy\_write(300, -3.1, 2.4, -3.6, 1.3, "nine-points-thm-plain-hyp");
               (check the theorem 24g)
               (check that cycles are tangent 25c)
               F.move\_point(N, \mathbf{lst}\{\mathbf{numeric}(1, 2), -\mathbf{numeric}(5, 2)\});
               F. asy\_write(300, -3.1, 2.4, -3.6, 1.3, "nine-points-thm-hyp", "pdf");
               F. asy\_write(600, -3.1, 2.4, -3.6, 1.3, "nine-points-thm-hyp", "png");
               (check the theorem 24g)
               (check that cycles are tangent 25c)
               //F.set_metric(diag_matrix(lst{-1,0}));
               //F.asy_write(300,-3.1,2.4,-3.6,1.3,"nine-points-thm-par", "pdf");
         Uses asy_write 16g 20c 25d 36c 36c 103b, cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, move_cycle 26a 33d 82c,
           move_point 25e 33c 85a, numeric 22d, and set_metric 32b 98c.
         Finally, we produce an animation, which illustrate the transition from the traditional nine-point theorem to its
         conformal version. To this end we return to the elliptic metric and freeze the figure. This can be time-consuming and
         may be not performed by default.
```

26c  $\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv$  (27a)  $\langle 26b \ 26d \rangle$  if  $\langle \text{true} \rangle$  {

F.set\_metric(diag\_matrix(lst{-1,-1}));

F.freeze();

26e

26f

27b

We define a symbolic parameter t and make the point N depends on it.

```
\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
26d
                                                                                                      (27a) ⊲26c 26e⊳
                      realsymbol t("t");
                      F.move\_point(N, \mathbf{lst}\{(1.0+t) \div 2.0, -(5.0+t) \div 2.0\});
          Uses move_point 25e 33c 85a and realsymbol 27c.
```

Then, the range of values val for the parameter t and then produce an animation based on these values. The resulting animation is presented on the Fig. 5.

```
\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
                                                                                    (27a) ⊲26d 26f⊳
         lst val;
          int num=50;
          for (int i=0; i \le num; ++i)
              val.append(t \equiv exp(pow(2.2*(num-i) \div num,2.2))-1.0);
          F. asy\_animate(val, 300, -3.1, 2.4, -3.6, 1.3, "nine-points-anim", "pdf");
      }
```

Uses asy\_animate 17g 37a 37a 104a.

We produce an illustration of SF in the canonical position. Everything is done now.

```
\langle \text{nine-points-thm.cpp } 22c \rangle + \equiv
                                                                                                                    (27a) ⊲26e
        return 0;
```

 $\langle \text{separating chunk } \frac{16a}{} \rangle + \equiv$ 26g <22b 27f⊳

```
⟨* 27a⟩≡
27a
          (nine-points-thm.cpp 22c)
```

### A.6. Proving the theorem: Symbolic computations.

```
\langle \text{nine-points-thm-symb.cpp } 27b \rangle \equiv
                                                                                         27e ⊳
  (license 121)
  #include "figure.h"
  \langle using all namespaces 16c \rangle
  int main(){
     cout \ll "Prooving the theorem, this shall take a long time..."
          \ll endl;
     (initial data for proof 27c)
     (build medioscribed cycle 22e)
```

Defines:

main, used in chunk 88d.

We define variables from **realsymbol** class to be used in symbolic computations.

```
\langle \text{initial data for proof } 27c \rangle \equiv
27c
                                                                                                (27b) 27d⊳
               realsymbol x1("x1"), y1("y1"), x2("x2"), y2("y2"), x3("x3"), y3("y3"), x4("x4"), y4("y4");
           realsymbol, used in chunks 26d, 28d, 30c, 31b, 75, 78, 79, 91, 92, and 95a.
```

We also define the sign for the hyperbolic metric. The proof will work in the elliptic (conformal Euclidean) space as well, however we have synthetic poofs in this case. Symbolic computations in the hyperbolic space are mathematically sufficient for demonstration, but Figure 4 from the previous subsection is physiologically more convincing on the individual level. A synthetic proof for hyperbolic space would be interesting to obtain as well.

```
27d
            \langle \text{initial data for proof } 27c \rangle + \equiv
                                                                                                                                (27b) ⊲27c
                     int sign=1;
```

We got the output, which make a full demonstration that the theorem holds in the hyperbolic space as well:

```
Midpoint BC belongs to the cycle {0==0}
Midpoint AC belongs to the cycle {0==0}
Midpoint AB belongs to the cycle {0==0}
Midpoint OA belongs to the cycle {0==0}
Midpoint OB belongs to the cycle {0==0}
Midpoint OC belongs to the cycle {0==0}
```

But be prepared, that that will take a long time (about 6 hours of CPU time of my slow PC).

```
\langle \text{nine-points-thm-symb.cpp } 27b \rangle + \equiv
                                                                                                                                 ⊲27b
27e
                   return 0;
```

⟨separating chunk 16a⟩+≡

27f

**⊲26g 29e⊳** 

A.7. Numerical relations. To illustrate the usage of relations with numerical parameters we are solving the following problem from [18, Problem A]:

Find the cycles having (all three conditions):

• tangential distance 7 from the circle

$$(u-7)^2 + (v-1)^2 = 2^2;$$

• angle  $\arccos \frac{4}{5}$  with the circle

$$(u-5)^2 + (v-3)^2 = 5^2;$$

• centres lying on the line

$$\frac{5}{13}u + \frac{12}{13}v = 0.$$

The statement of the problem uses orientation of cycles. Geometrically it is given by the inward or outward direction of the normal. In our library the orientation represented by the direction of the vector in the projective space, it changes to the opposite if the vector is multiplied by -1.

The start of of our code is similar to the previous one.

```
⟨fillmore-springer-example.cpp 28a⟩≡
                                                                                           28b⊳
28a
          (license 121)
          #include "figure.h"
           \langle \text{using all namespaces } 16c \rangle
          int main(){
              ex sign = -numeric(1);
              varidx \ nu(symbol("nu", "\nu"), 2);
              \mathbf{ex} \ e = clifford\_unit(nu, diag\_matrix(\mathbf{lst}\{-\mathbf{numeric}(1), sign\}));
              figure F(e);
        Defines:
          main, used in chunk 88d.
        Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
          106d 107a 109a 109c 110a, and numeric 22d.
        Now we define three circles given in the problem statement above.
        ⟨fillmore-springer-example.cpp 28a⟩+≡
28b
                                                                                      ex A=F.add\_cycle(cycle(lst{numeric}(7),numeric(1)),e,numeric(4)),"A");
              ex B=F.add\_cycle(cycle(lst{numeric}(5),numeric(3)),e,numeric(25)),"B");
              ex C=F.add\_cycle(cycle(numeric(0),lst{numeric(5,13),numeric(12,13)},0,e),"C");
        Uses add_cycle 23a 32f 81d, ex 41b 47e 47e 47e 53a, and numeric 22d.
        All given data will be drawn in black inc.
        ⟨fillmore-springer-example.cpp 28a⟩+≡
                                                                                      <28b 28d ⊳
28c
              F.set\_asy\_style(A, "rgb(0,0,0)");
              F.set_asy_style(B, "rgb(0,0,0)");
```

Uses rgb 19g 23d and set\_asy\_style 19g 23d 37d.

*F.set\_asy\_style*(*C*,"rgb(0,0,0)");

The solution D is a circle defined by the three above conditions. The solution will be drawn in red. 28d ⟨fillmore-springer-example.cpp 28a⟩+≡ realsymbol D("D"), T("T");  $F.add\_cycle\_rel(\mathbf{lst}\{tangential\_distance(A,\mathbf{true},\mathbf{numeric}(7)),\ //\ \mathrm{The\ tangential\ distance\ to\ }A\ \mathrm{is\ }7$  $make\_angle(B, true, numeric(4,5)), // The angle with B is <math>arccos(4/5)$ is\_orthogonal(C), // If the centre is on C, then C and D are orthogonal  $is\_real\_cycle(D)$ }, D; // We require D be a real circle, as there are two imaginary solutions as well  $F.set\_asy\_style(D, "rgb(0.7,0,0)");$ Defines: is\_real\_cycle, used in chunk 31b. make\_angle, never used. tangential\_distance, never used. Uses add\_cycle\_rel 16f 23c 33a 83b, is\_orthogonal 23c 38c, numeric 22d, realsymbol 27c, rgb 19g 23d, and set\_asy\_style 19g 23d 37d. The output tells parameters of two solutions: Here, as in **cycle** library, the set of four numbers (k, [l, n], m) represent the circle equation  $k(u^2+v^2)-2lu-2nv+m=0$ . ⟨fillmore-springer-example.cpp 28a⟩+≡ ⊲28d 29b⊳ 29a  $cout \ll "Solutions: " \ll F.get\_cycles(D).evalf() \ll endl;$ Uses evalf 50a. To visualise the tangential distances we may add the joint tangent lines to the figure. Some solutions are lines with imaginary coefficients, to avoid them we use only\_reals condition. The tangents will be drawn in blue inc. ⟨fillmore-springer-example.cpp 28a⟩+≡ 29b  $F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_i(D), is\_tangent\_i(A), is\_orthogonal(F.get\_infinity()), only\_reals(T)\}, T);$  $F.set\_asy\_style(T, "rgb(0,0,0.7)");$ Defines: only\_reals, used in chunks 21 and 31b. Uses add\_cycle\_rel 16f 23c 33a 83b, get\_infinity 17e 49g, is\_orthogonal 23c 38c, is\_tangent\_i 25a 39d, rgb 19g 23d, and set\_asy\_style 19g 23d 37d. Finally we draw the picture, see Fig. 8, which shall be compared with [18, Fig. 1]. ⟨fillmore-springer-example.cpp 28a⟩+≡ **⊲29b 29d⊳** 29c  $F.asy\_write(400,-4,20,-12.5,9,"fillmore-springer-example");$ Uses asy\_write 16g 20c 25d 36c 36c 103b. Out of curiosity we may want to know that is square of tangents intervals which are separate circles A, D. The output Sq. cross tangent distance: {41.0000000000000003,-7.571428571428571435} Thus one solution does have such tangents with length  $\sqrt{41}$ , and for the second solution such tangents are imaginary since the square is negative. This happens because one solution D intersects A. ⟨fillmore-springer-example.cpp 28a⟩+≡ 29d $cout \ll \text{"Sq. cross tangent distance: "} \ll F.measure(D,A,sq\_cross\_t\_distance\_is).evalf() \ll endl;$ return 0; } Defines: measure, never used. sq\_cross\_t\_distance\_is, never used.

fillmore-springer-example.pdf

FIGURE 8. The illustration to Fillmore–Springer example, which may be compared with [18, Fig. 1].

Uses evalf 50a.

A.8. Three-dimensional examples. The most of the library functionality (except graphical methods) is literally preserved for quadrics in arbitrary dimensions. We demonstrate this on the following stereometric problem of Apollonius type, cf. [18, § 8]. Let four spheres of equal radii R have centres at four points (1,1,1), (-1,-1,1), (1,-1,-1), (1,-1,-1). These points are vertices of a regular tetrahedron and are every other vertices of a cube with the diagonal  $2\sqrt{3}$ .

There are two obvious spheres with the centre at the origin (0,0,0) touching all four given spheres, they have radii  $R + \sqrt{3}$  and  $\sqrt{3} - R$ . Are there any others?

We start from the standard initiation and define the metric of three dimensional Euclidean space.

```
29f \langle 3D-figure-example.cpp 29f\rangle \equiv \langle 3D-figure-example-common 30a\rangle
```

The following two chunks are shared with the next example.

```
⟨3D-figure-example-common 30a)
    ⟨license 121⟩
    #include "figure.h"
    ⟨using all namespaces 16c⟩
    int main(){
        ex e3D = clifford_unit(varidx(symbol("lam"), 3), diag_matrix(lst{-1,-1,-1})); // Metric for 3D space possymbol R("R");
        figure F(e3D);
```

Defines:

30a

30b

main, used in chunk 88d.

Uses ex 41b 47e 47e 47e 53a and figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a.

Then we put four given spheres to the figure. They are defined by their centres and square of radii.

```
 \langle \text{3D-figure-example-common 30a} \rangle + \equiv  (29f 31a) \triangleleft 30a 
 /* Numerical radii */ 
 \div* ex P1=F.add\_cycle(\text{cycle}(\text{lst}\{1,1,1\},\ e3D,\ \text{numeric}(3,4)),\ "P1"); ex P2=F.add\_cycle(\text{cycle}(\text{lst}\{-1,-1,1\},\ e3D,\ \text{numeric}(3,4)),\ "P3"); ex P3=F.add\_cycle(\text{cycle}(\text{lst}\{1,-1,-1\},\ e3D,\ \text{numeric}(3,4)),\ "P4"); *\div ex P1=F.add\_cycle(\text{cycle}(\text{lst}\{1,1,1\},\ e3D,\ pow(R,2)),\ "P1"); ex P2=F.add\_cycle(\text{cycle}(\text{lst}\{-1,-1,1\},\ e3D,\ pow(R,2)),\ "P2"); ex P3=F.add\_cycle(\text{cycle}(\text{lst}\{1,-1,-1\},\ e3D,\ pow(R,2)),\ "P3"); ex P4=F.add\_cycle(\text{cycle}(\text{lst}\{1,-1,-1\},\ e3D,\ pow(R,2)),\ "P3"); ex P4=F.add\_cycle(\text{cycle}(\text{lst}\{-1,1,-1\},\ e3D,\ pow(R,2)),\ "P4");
```

Uses add\_cycle  $23a\ 32f\ 81d$ , ex  $41b\ 47e\ 47e\ 47e\ 53a$ , and numeric 22d.

Then we introduce the unknown cycle by the four tangency conditions to given spheres. We also put two conditions to rule out non-geometric solutions: *is\_real\_cycle* checks that the radius is real, *only\_reals* requires that all coefficients are real.

30d

Then we output the solutions and their radii.

```
 \langle \text{3D-figure-example.cpp } 29f \rangle + \equiv \\ \text{lst } L = ex\_to < \text{lst} > (F.get\_cycles(N3)); \\ cout \ll L.nops() \ll \text{" spheres found"} \ll endl; \\ \text{for (auto } x\text{: } L) \\ cout \ll \text{"Sphere: "} \ll ex\_to < \text{cycle} > (x).normal() \\ \ll \text{", radius sq: "} \ll (ex\_to < \text{cycle} > (x).det()).normal() \\ \ll endl; \\ \text{return } 0; \\ \}
```

Uses nops 50a.

For the numerical value  $R = \frac{\sqrt{3}}{2}$ , the program found 16 different solutions which satisfy to *is\_real\_cycle* and *only\_reals* conditions. If we omit these conditions then additional 16 imaginary spheres will be producing (32 in total).

For the symbolic radii R again 32 different spheres are found. The condition only\_reals leaves only two obvious spheres, discussed at the beginning of the subsection. This happens because for some value of R coefficient of other spheres may turn to be complex. Finally, if we use the condition  $is\_real\_cycle$ , then no sphere passes it—the square of its radius may become negative for some R.

For visualisation we can partially re-use the previous code.

```
31a \langle3D-figure-visualise.cpp 31a\rangle\equiv 31b\triangleright \langle3D-figure-example-common 30a\rangle
```

To simplify the structure we eliminate spheres which are different only up to the rotational symmetry of the initial set-up. To this end we explicitly specify inner or outer tangency for different spheres.

```
31b
         \langle 3D-figure-visualise.cpp 31a \rangle + \equiv
                                                                                                  <31a 31c ▷
                realsymbol NO("NO"), N1("N1"), N2("N2"), N3("N3"), N4("N4");
                F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_o(P1), is\_tangent\_o(P2), is\_tangent\_o(P3), is\_tangent\_o(P4),
                           is\_real\_cycle(N0), only\_reals(N0)}, N0);
                F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_o(P1), is\_tangent\_o(P2), is\_tangent\_o(P3), is\_tangent\_i(P4),
                           is\_real\_cycle(N1), only\_reals(N1)\}, N1);
                F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_o(P1), is\_tangent\_o(P2), is\_tangent\_i(P3), is\_tangent\_i(P4),
                           is\_real\_cycle(N2), only\_reals(N2)}, N2);
                F.add\_cycle\_rel(\mathbf{lst}\{is\_tangent\_o(P1), is\_tangent\_i(P2), is\_tangent\_i(P3), is\_tangent\_i(P4),
                           is\_real\_cycle(N3), only\_reals(N3)\}, N3);
         Uses add_cycle_rel 16f 23c 33a 83b, is_real_cycle 28d 30c 38g, is_tangent_i 25a 39d, is_tangent_o 25a 39d, only_reals 29b 30c 39b,
            and real
symbol 27\mathrm{c}.
         Now we save the arrangement for the numerical value R^2 = \frac{3}{4}.
31c
          \langle 3D-figure-visualise.cpp 31a \rangle + \equiv
                F.subs(R \equiv sqrt(ex\_to < \mathbf{numeric} > (3)) \div 2).arrangement\_write("appolonius");
                return 0;
            }
         Defines:
            arrangement_write, never used.
         Uses numeric 22d and subs 50a.
```

Now this arrangement can be visualised by loading the file appolonius.txt into the helper programme cycle3D-visualiser. A screenshot of such visualisation is shown on Fig. 3.

```
APPENDIX B. PUBLIC METHODS IN THE figure CLASS
```

This section lists all methods, which may be of interest to an end-user. An advanced user may find further advise in Appendix E, which outlines the library header file. Methods presented here are grouped by their purpose.

The source (interleaved with documentation in a noweb file) can be found at SourceForge project page [39] as Git tree. The code is written using noweb literate programming tool [52]. The code uses some C++11 features, e.g. regeps and std::function. Drawing procedures delegate to Asymptote [23].

The stable realises and full documentation are in Files section of the project. A release archive contain all C++ files extracted from the noweb source, thus only the standard C++ compiler is necessary to use them.

Furthermore, a live CD with the compiled library, examples and all required tools is distributed as an ISO image. You may find a link to the ISO image at the start of this Web page:

```
http://www.maths.leeds.ac.uk/~kisilv/courses/using_sw.html
```

It also explains how to use the live CD image either to boot your computer or inside a Virtual Machine.

B.1. Creation and re-setting of figure, changing *metric*. Here are methods to initialise figure and manipulate its basic property.

This is the simplest constructor of an initial figure with the (point) metric Mp. By default, any figure contains the real\_line and infinity. Parameter M, may be same as for definition of clifford\_unit in GiNaC, that is, be represented by a square **matrix**, **clifford** or **indexed** class object. If the metric Mp is not provided, then the default elliptic metric in two dimensions is used, it is given by the matrix  $\begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$ .

An advanced user may wish to specify a different metric for point and cycle spaces, see [36, § 4.2] for the discussion.

By default, if the metric in the point space is  $\begin{pmatrix} -1 & 0 \\ 0 & \sigma \end{pmatrix}$  then the metric of cycle space is:

(17) 
$$\begin{pmatrix} -1 & 0 \\ 0 & -\chi(-\sigma) \end{pmatrix}, \quad \text{where} \quad \chi(t) = \begin{cases} 1, & t \ge 0; \\ -1, & t < 0. \end{cases}$$

is the *Heaviside function*  $\chi(\sigma)$  In other word, by default for elliptic and parabolic point space the cycle space has the same metric and for the parabolic point space the cycle space is elliptic. If a user want a different combination then the following constructor need to be used, see also  $set\_metric()$  below

 $\langle \text{public methods in figure class 32a} \rangle \equiv$ 

figure(const ex & Mp, const ex & Mc=0);

Defines:

32a

32b

32c

32d

figure, used in chunks 16–18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75–84, 86, 87, 95d, 97–100, 106–108, 110, 111, and 117c.

Uses ex 41b 47e 47e 47e 53a.

The metrics set in the above constructor can be changed at any stage, and all cycles will be re-calculated in the figure accordingly. The parameter Mp can be the same type of object as in the first constructor  $figure(const\ ex\ \&\ )$ . The first form change the point space metric and derive respective cycle space metric as described above. In the second form both metrics are provided explicitly.

(public methods in figure class 32a)+ $\equiv$ 

(49d) ⊲32a 32c⊳

(49d) 32b⊳

void  $set\_metric(\mathbf{const}\ \mathbf{ex}\ \&\ Mp,\ \mathbf{const}\ \mathbf{ex}\ \&\ Mc=0);$ 

Defines:

set\_metric, used in chunks 26 and 97c.

Uses ex 41b 47e 47e 47e 53a.

This constructor can be used to create a figure with the pre-defined collection N of cycles.

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 

(49d) ⊲32b 32d⊳

figure(const ex & Mp, const ex & Mc, const exhashmap<cycle\_node> & N);

Defines:

figure, used in chunks 16–18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75–84, 86, 87, 95d, 97–100, 106–108, 110, 111, and 117c.

Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and ex 41b 47e 47e 47e 53a.

Remove all **cycle\_node** from the figure. Only the *point\_metric*, *cycle\_metric*, *real\_line* and *infinity* are preserved.

(public methods in figure class 32a)+ $\equiv$ 

(49d) ⊲32c 32e⊳

void reset\_figure();

Defines:

reset\_figure, never used.

B.2. Adding elements to figure. This method add points to the figure. A point is represented as cycles with radius 0 (with respect to the cycle metric) and coordinates  $x = (x_1, ..., x_n)$  of their centre (represented by a lst of the suitable length). The procedure returns a symbol, which can be used later to refer this point. In the first form parameters *name* and (optional) TeXname provide respective string to name this new symbol. In the second form the whole symbol key is provided (and it will be returned by the procedure).

(49d) ⊲32d 32f⊳

**ex** add\_point(**const ex** & x, string name, string TeXname="");

 $ex \ add\_point(const \ ex \ \& \ x, \ const \ ex \ \& \ key);$ 

Defines:

```
add_point, used in chunks 17c and 23b.
```

key, used in chunks 32, 33, 37-40, 45e, 48-50, 80-86, 95-97, 99c, and 116c.

 $\verb"name", used in chunks 32, 33, 36, 37, 78d, 80-84, 97c, 100d, 103-105, and 112b.$ 

TeXname, used in chunks 32, 33, 80b, 82-84, and 112b.

Uses ex 41b 47e 47e 47e 53a.

(49d) ⊲33e 33g⊳

returned.

Defines:

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 

Uses ex 41b 47e 47e 47e 53a and name 32e.

get\_cycle\_key, never used.

**ex** get\_cycle\_key(string name) **const**;

33f

This method add a cycle at zero generation without parents. The returned value and parameters name, TeXname and key are as in the previous methods add\_point().  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲32e 33a⊳ 32f ex add\_cycle(const ex & C, string name, string TeXname=""); ex  $add\_cycle($ const ex & C, const ex & key); Defines: add\_cycle, used in chunks 19-21, 28b, 30b, 82a, and 117c. Uses ex 41b 47e 47e 47e 53a, key 32e, name 32e, and TeXname 32e. Add a new node by a set rel of relations. The returned value and parameters name, TeXname and key are as in methods  $add_point()$ .  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲32f 33b⊳ 33aex add\_cycle\_rel(const lst & rel, string name, string TeXname=""); ex add\_cycle\_rel(const lst & rel, const ex & key); **ex** add\_cycle\_rel(**const ex** & rel, string name, string TeXname="");  $ex \ add\_cycle\_rel(const \ ex \ \& \ rel, \ const \ ex \ \& \ key);$ Defines: add\_cycle\_rel, used in chunks 17, 19-21, 23-25, 28-31, 83, 84a, 117, and 118. Uses ex 41b 47e 47e 47e 53a, key 32e, name 32e, and TeXname 32e. Add a new cycle as the result of certain subfigure F. The list L provides nodes from the present figure, which shall be substituted to the zero generation of F. See midpoint\_constructor() for an example, how subfigure shall be defined, The returned value and parameters name, TeXname and key are as in methods add\_point().  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲33a 33c⊳ 33bex add\_subfigure(const ex & F, const lst & L, string name, string TeXname=""); ex  $add\_subfigure($ const ex & F, const lst & L, const ex & key); Defines: add\_subfigure, used in chunks 24 and 84c. Uses ex 41b 47e 47e 47e 53a, key 32e, name 32e, and TeXname 32e. B.3. Modification, deletion and searches of nodes. This method modifies a node created by add\_point() by moving the centre to new coordinates  $x = (x_1, \dots, x_n)$  (represented by a lst of the suitable length). 33c  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲33b 33d⊳ void  $move\_point(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{const}\ \mathbf{ex}\ \&\ x);$ Defines: move\_point, used in chunks 25, 26, and 86a. Uses ex 41b 47e 47e 47e 53a and key 32e. This method replaced a node referred by key with the value of a cycle C. This can be applied to a node without parents only.  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 33d(49d) ⊲33c 33e⊳ void  $move\_cycle(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{const}\ \mathbf{ex}\ \&\ C);$ Defines: move\_cycle, used in chunk 26b. Uses ex 41b 47e 47e 47e 53a and key 32e. Remove a node given key and all its children and grand children in all generations 33e ⟨public methods in figure class 32a⟩+≡ (49d) ⊲33d 33f⊳ **void**  $remove\_cycle\_node(\mathbf{const}\ \mathbf{ex}\ \&\ key);$ Defines: remove\_cycle\_node, never used. Uses ex 41b 47e 47e 47e 53a and key 32e. Return the label for cycle\_node with the first matching name. If the name is not found, the zero expression is Finally, we provide the methods to obtain the **lst** of keys for all nodes in generations between mingen and maxgen inclusively. The default value  $GHOST_-GEN$  of maxgen removes the check of the upper bound. Thus, the call of the method with the default values produce the list of all key except the ghost generation. The second method orders keys from smaller to larger generations. The first method is faster on figures with many generation.

(49d) ⊲33f 34a⊳

ex get\_all\_keys(const int mingen = GHOST\_GEN+1, const int maxgen = GHOST\_GEN) const; ex get\_all\_keys\_sorted(const int mingen = GHOST\_GEN+1, const int maxgen = GHOST\_GEN) const;

Defines:

get\_all\_keys, used in chunks 20a, 105d, and 106d. get\_all\_keys\_sorted, never used.

Uses ex 41b 47e 47e 47e 53a and GHOST\_GEN 42b 42b.

- B.4. Check relations and measure parameters. To prove theorems we need to measure (*measure*) some quantities or to check (*check\_rel*) if two cycles from the figure are in a certain relation to each other, which were not explicitly defined by the construction.
- B.4.1. Checking relations. A relation which may holds or not may be checked by the following method. It returns a **lst** of GiNaC::relationals, which present the relation between all pairs of cycles in the nodes with key1 and key2. Typically two cycles are branching in the synchronous way. Thus it makes sense to compare only respective pairs, this is achieved with the default value corresponds=true.

34a \(\rangle\) public methods in figure class 32a\ $+\equiv$ 

(49d) ⊲33g 35a⊳

ex check\_rel(const ex & key1, const ex & key2, PCR rel, bool use\_cycle\_metric=true,

 $\textbf{const} \ \textbf{ex} \ \& \ \textit{parameter} \small{=} 0, \ \textbf{bool} \ \textit{corresponds} \small{=} \textbf{true}) \ \textbf{const};$ 

Defines:

check\_rel, used in chunks 22a and 25c.

Uses ex 41b 47e 47e 47e 53a and PCR 45d.

The available cycles properties to check are as follows. Most of these properties are also behind the cycle relations described in C.

Orthogonality of cycles given by  $[36, \S 6.1]$ :

(18) 
$$\left\langle C, \tilde{C} \right\rangle = 0.$$

For circles it coincides with usual orthogonality, for other situations see [36, Ch. 6] for detailed analysis.

34b  $\langle \text{relations to check 34b} \rangle \equiv$ 

(46e) 34c ⊳

ex cycle\_orthogonal(const ex & C1, const ex & C2, const ex & pr=0);

Defines:

cycle\_orthogonal, used in chunks 21d, 22a, 24g, 38c, 60-62, 64a, 81a, 117, and 118.

Uses ex 41b 47e 47e 47e 53a.

Focal orthogonality of cycles  $[36, \S 6.6]$ :

(19) 
$$\left\langle \tilde{C}C\tilde{C}, \mathbb{R} \right\rangle = 0.$$

34c  $\langle \text{relations to check 34b} \rangle + \equiv$ 

(46e) ⊲34b 34d⊳

ex cycle\_f\_orthogonal(const ex & C1, const ex & C2, const ex & pr=0);

Defines

cycle\_f\_orthogonal, used in chunks 38d, 61, 62a, and 64a.

Uses ex 41b 47e 47e 47e 53a.

Tangent condition between two cycles which shall be used for checks. This relation is not suitable for construction, use  $is\_tangent$  and the likes from Section  $\mathbb{C}$  for this.

34d  $\langle \text{relations to check 34b} \rangle + \equiv$ 

(46e) ⊲34c 34e⊳

ex check\_tangent(const ex & C1, const ex & C2, const ex & pr=0);

Defines:

check\_tangent, used in chunk 25c.

Uses ex 41b 47e 47e 47e 53a.

Check two cycles are different.

 $\langle \text{relations to check } \frac{34b}{+} =$ 

(46e) ⊲34d 34f⊳

ex  $cycle\_different(const\ ex\ \&\ C1,\ const\ ex\ \&\ C2,\ const\ ex\ \&\ pr=0);$ 

Defines

34e

cycle\_different, used in chunks 38e, 61, 62a, 64a, and 81a.

Uses ex 41b 47e 47e 47e 53a.

Check two cycles are almost different, counting possible rounding errors.

34f  $\langle \text{relations to check } 34b \rangle + \equiv$ 

(46e) ⊲34e 34g⊳

ex  $cycle\_adifferent($ const ex & C1, const ex & C2, const ex & pr=0);

Dofinos:

cycle\_adifferent, used in chunks 38f, 61, 62a, 64a, and 118c.

Uses ex 41b 47e 47e 47e 53a.

Check that the cycle product with other cycle (or itself) is non-positive.  $\langle \text{relations to check } 34b \rangle + \equiv$ (46e) ⊲34f 34h⊳ 34gex  $product\_sign($ const ex & C1, const ex & C2, const ex & pr=1); product\_sign, used in chunks 38g, 39a, 61, 62a, and 64a. Uses ex 41b 47e 47e 47e 53a. We may want to exclude cycles with imaginary coefficients, this condition check it. 34h $\langle \text{relations to check } 34b \rangle + \equiv$ ex coefficients\_are\_real(const ex & C1, const ex & C2, const ex & pr=1): coefficients\_are\_real, used in chunks 39b, 61, 62a, and 64a. Uses ex 41b 47e 47e 47e 53a. B.4.2. Measuring quantites. A quantity between two cycles may be measured by this method. Typically two cycles are branching in the synchronous way. Thus it makes sense to compare only respective pairs, this is achieved with the default value corresponds=**true**.  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲34a 35b⊳ 35aex measure(const ex & key1, const ex & key2, PCR rel, bool use\_cycle\_metric=true, const ex & parameter=0, bool corresponds=true) const; Defines: measure, never used. Uses ex 41b 47e 47e 47e 53a and PCR 45d. B.5. Accessing elements of the figure. We can obtain point\_metric and cycle\_metric form a figure by the following methods. ⟨public methods in figure class 32a⟩+≡ 35b(49d) ⊲35a 35c⊳ inline ex get\_point\_metric() const { return point\_metric; } inline ex get\_cycle\_metric() const { return cycle\_metric; } get\_cycle\_metric, used in chunk 76c. get\_point\_metric, used in chunk 76c. Uses cycle\_metric 50f, ex 41b 47e 47e 47e 53a, and point\_metric 50f. Sometimes, we need to check the dimensionality of the figure, which is essentially the dimensionality of the metric.  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲35b 35d⊳ 35cinline ex get\_dim() const { return ex\_to<varidx>(point\_metric.op(1)).get\_dim(); } Defines: get\_dim(), used in chunks 43a, 54, 55, 58, 59, 75-78, 80c, 81a, 85a, 87b, 97, 98, 101b, 105c, 115c, and 116d. Uses ex 41b 47e 47e 47e 53a, op 50a, and point\_metric 50f. All cycle associated with a key ck can be obtained through the following method. The optional parameter tell which metric to use: either point\_metric or cycle\_metric. The method returns a list of cycles associated to the key ck.  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 35d(49d) ⊲35c 35e⊳ inline ex get\_cycles(const ex & ck, bool use\_point\_metric=true) const { **return** *qet\_cycles*(*ck,use\_point\_metric*? *point\_metric*: *cycle\_metric*);} get\_cycle, used in chunks 19d, 21h, 29a, 30d, 43a, 44d, 57b, 63c, 69d, 97c, 101d, 105d, 106d, 110d, and 111d. Uses cycle\_metric 50f, ex 41b 47e 47e 47e 53a, and point\_metric 50f. In fact, we can use a similar method to get **cycle** with any permitted expression as a metric.  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲35d 35f⊳ 35eex get\_cycles(const ex & ck, const ex & metric) const; Defines: get\_cycle, used in chunks 19d, 21h, 29a, 30d, 43a, 44d, 57b, 63c, 69d, 97c, 101d, 105d, 106d, 110d, and 111d. Uses ex 41b 47e 47e 47e 53a. The generation of the cycle associated to the key ck is provided by the method: (49d) ⊲35e 35h⊳  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 35finline ex  $get\_generation(\mathbf{const}\ \mathbf{ex}\ \&\ ck)\ \mathbf{const}\ \{$ **return** *ex\_to*<**cycle\_node**>(*get\_cycle\_node*(*ck*)).*get\_generation*();} Defines: get\_generation, used in chunks 44e, 67d, 76d, 82-86, 98-101, 105d, and 107a. Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, and get\_cycle\_node 49e.

Sometimes we need to apply a function to all **cycle**s which compose the **figure**. Here we define the type for such a function.

```
35g \langle \text{defining types 35g} \rangle \equiv (42a) 45d \rangle using PEVAL = std::function \langle ex(const ex &, const ex &) \rangle;
```

Uses ex 41b 47e 47e 47e 53a.

35h

36a

36b

This is the method to apply a function func to all particular **cycles** which compose the **figure**. It returns a **lst** of **lsts**. Each sub-list has three elements: the returned value of func, the key of the respective **cycle\_node** and the number of **cycle** in the respective node. The parameter  $use\_cycle\_metric$  tells which metric shall be used: either cycle space or point space, see [36, § 4.2].

```
⟨public methods in figure class 32a⟩+≡ (49d) ▷ 35f 36b⟩
ex apply(PEVAL func, bool use_cycle_metric=true, const ex & param = 0) const;
Defines:
   apply, never used.
Uses ex 41b 47e 47e 47e 53a.
```

B.6. **Drawing and printing.** There is a collections of methods which help to visualise a figure. We use Asymptote to produce PostScript, PDF, PNG or other files in two-dimensions and an interactive visualisation tool is available for three-dimensional figures.

The default behaviour of  $asy\_write()$  is an attempt to display files produced by Asymptote. User can disable this visualisation.

```
⟨additional functions header 36a⟩≡
    void show_asy_on();
    void show_asy_off();

Defines:
    show_asy_off, never used.
    show_asy_on, never used.
```

B.6.1. Two-dimensional graphics and animation. The next method returns Asymptote [23] string which draws the entire figure. The drawing is controlled by two style and lstring. Initial parameters have the same meaning as in cycle2D::asy\_draw(). Explicitly, the drawing is done within the rectangle with the lower left vertex (xmin, ymin) and upper right (xmax, ymax). The style of drawing is controlled by default\_asy and default\_label, see asy\_cycle\_color() and label\_pos() for ideas. On complicated figures, see Fig. 2, we may not want cycles label to be printed at all, this can be controlled through with\_labels parameter. By default the real\_line is drawn and the comments in the file are presented, this can be amended through with\_realline and with\_header parameters respectively. The default number of points per arc is reasonable in most cases, however user can override this with supplying a value to points\_per\_arc. The result is written to the stream ost.

```
\(\text{public methods in figure class 32a}\) += (49d) \(\preceq 35h 36c \)
\(\text{void } asy_draw(ostream & ost = std::cout, ostream & err=std::cerr, \text{const } string picture="",
\(\text{const ex & } xmin = -5, \text{const ex & } xmax = 5,
\(\text{const ex & } ymin = -5, \text{const ex & } ymax = 5,
\(\text{asy_style } style=default_asy, label_string lstring=default_label,
\(\text{bool } with_realline=\text{true}, \text{bool } with_header=\text{true},
\(\text{int } points_per_arc = 0, \text{ const } string imaginary_options="rgb(0, .9, 0)+4pt",
\(\text{bool } with_labels=\text{true}) \text{ const};
\)
Defines:
\(\text{asy_draw}, \text{ used in chunks 25e and 102-104}.\)
```

Uses asy\_style 51d, ex 41b 47e 47e 47e 53a, label\_string 51e, and rgb 19g 23d.

This method creates a temporary file with Asymptote commands to draw the figure, then calls the Asymptote to produce the graphic file, the temporary file is deleted afterwards. The parameters are the same as above in  $asy\_draw()$ . The last parameter  $rm\_asy\_file$  tells if the Asymptote file shall be removed. User may keep it and fine-tune the result manually.

```
\langle \text{ (49d) \ 336b 37a \rangle}
\text{ void } asy_write(int size=300, const ex & xmin = -5, const ex & xmax = 5,
\text{ const ex & ymin = -5, const ex & ymax = 5,}
\text{ string } name="figure-view-tmp", string format="",
\text{ asy_style style=default_asy, label_string lstring=default_label,}
\text{ bool } with_realline=true, bool with_header=true,
\text{ int } points_per_arc=0, const string imaginary_options="rgb(0,.9,0)+4pt",
\text{ bool } rm_asy_file=true, bool with_labels=true) const;
```

Defines:

asy\_write, used in chunks 25, 26, and 29c.

Uses asy\_style 51d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, label\_string 51e, name 32e, and rgb 19g 23d.

This a method to produce an animation. The figure may depend from some parameters, for example of **symbol** class. The first argument val is a **lst**, which contains expressions for substitutions into the figure. That is, elements of val can be any expression suitable to use as the first parameter of susb method in GiNaC. For example, they may be **relationals** (e.g.  $t\equiv 1.5$ ) or **lst** of **relationals** (e.g.  $lst\{t\equiv 1.5,s\equiv 2.1\}$ ). The method make the substitution the each element of **lst** into the figure and uses the resulting Asymptote drawings as a sequence of shots for the animations. The output *format* may be either predefined "pdf", "gif", "mng" or "mp4", or user-specified Asymptote string.

The values of parameters can be put to the animation. The default bottom-left position is encoded as "bl" for values\_position, other possible positions are "br" (bottom-right), "tl" (top-left) and "tr" (top-right). Any other string (e.g. the empty one) will preven the parameter values from printing.

The rest of parameters have the same meaning as in  $asy\_write()$ . See the end of Sect. A.2 for further advise on animation embedded into PDF files.

```
\langle \text{public methods in figure class 32a} += (49d) \( \preceq 36c 37b \rangle \)
\text{void } \( asy_animate(\const \ex & val, \)
\text{ int } \( size=300, \const \ex & xmin = -5, \const \ex & xmax = 5, \)
\text{ const \ex & } \( ymin = -5, \const \ex & ymax = 5, \)
\( string \ name=\text{"figure-animatecf-tmp"}, \string \ format=\text{"pdf"}, \)
\( asy_style \) \( style=\default_asy, \label_string \) \( lstring=\default_label, \)
\( bool \) \( with_realline=\text{true}, \)
\( with_realline=\text{true}, \)
\( with_realline=\text{true}, \)
\( with_realline=\text{true}, \)
\( with_realline=\text{true}, \)
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\( with_realline=\text{true}, \)
\( with_realline=\text{true}, \)
\( with_realline=\text{t
```

int points\_per\_arc = 0, const string imaginary\_options="rgb(0,.9,0)+4pt", const string values\_position="bl", bool rm\_asy\_file=true,

bool with\_labels=true) const;

Defines:

37a

asy\_animate, used in chunk 26e.

Uses asy style 51d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, label\_string 51e, name 32e, and rgb 19g 23d.

Evaluation of **cycle** within a figure with symbolic entries may took a long time. To prevent this we may use *freeze* method, and then *unfreeze* after numeric substitution is done.

```
37b \(\text{public methods in figure class } \(32a\) \+\\\ \equiv \(49d\) \(\primeq 37a \) \(37c \rightarrow \)
```

inline figure freeze() const {setflag(status\_flags::expanded); return \*this;}
inline figure unfreeze() const {clearflag(status\_flags::expanded); return \*this;}

Defines:

freeze, used in chunk 26c.

unfreeze, used in chunk 104c.

Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a.

To speed-up evaluation of figures we may force float evaluation instead of exact arithmetic.

```
37c \(\rangle\text{public methods in figure class } \frac{32a}{+} \equiv \text{(49d)} \(\prec 37b \) 37d \(\rangle\text{97d}\)
```

inline figure set\_float\_eval() {float\_evaluation=true; return \*this;}
inline figure set\_exact\_eval() {float\_evaluation=false; return \*this;}

Defines:

```
set_exact_eval, used in chunk 97b. set_float_eval, used in chunk 97b.
```

Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a and float\_evaluation 51b.

37d

37e

38a

38b

These methods allow to specify or read an Asymptote drawing style for a particular node.

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲37c 37e⊳ inline void set\_asy\_style(const ex & key, string opt) {nodes[key].set\_asy\_opt(opt);} inline  $string\ qet\_asy\_style$ (const ex & key) const {return  $ex\_to <$  cycle\_node>( $qet\_cycle\_node(key)$ ). $qet\_asy\_opt$ ();} Defines: get\_asy\_style, never used. set\_asy\_style, used in chunks 20b, 23-25, 28, and 29b. Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, get\_cycle\_node 49e, key 32e, and nodes 51a.

B.6.2. Three-dimensional visualisation. In three dimensions a visualisation is possible with the help of an additional interactive programme cycle3D-visualiser. The following method produces a text file name.txt (the default suffix ".txt" is added to name automatically). The file can be visualised by a helper programme. All cycles in generations starting from first\_gen are represented by their centres, radii, generations and labels.

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲37d 38a⊳ **void** arrangement\_write(string name, **int** first\_gen=0) **const**;

Defines:

arrangement\_write, never used.

Uses name 32e.

The written file *filename* then can be loaded by textttcycle3D-visualiser either through command line option or file choosing dialog. See documentations of the helper programme for available tools. In particular, it is possible to make screenshots similar to Fig. 3.

To print a figure F (of any dimensionality) as a list of nodes and relations between them it is enough to direct the figure to the stream:

```
cout \ll F \ll endl;
```

B.7. Saving and openning. We can write a figure to a file as a GiNaC archive (\*.gar file) named file\_name at a node fig\_name.

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲37e 38b⊳ void save(const char\* file\_name, const char\* fig\_name="myfig") const;

save, used in chunks 80a and 104c.

This constructor reads a figure stored in a GiNaC archive (\*.gar file) named file\_name at a node fig\_name.

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲38a 49f⊳

figure(const char\* file\_name, string fig\_name="myfig");

Defines:

figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, and 117c.

If a figure is created from a code, especially with sufficiently comments, then the code completely describes the figure. Moreover, such a code is probably the preferable archiving form of the figure. However, some figure can be also created from a Graphical User Interface by mouse clicks and stored as GiNaC gar-archives. In such cases it can be useful to write and store some human readable description of the figure, its author and license. Such information can be recorded, amended or read to/from the figure by the following methods:

 $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 49f (49d) ⊲38b 49g⊳

**inline void** *info\_write*(*string whole\_text*) { *info\_text* = *whole\_text*;}

**inline void** info\_append(string more\_text) {info\_text += more\_text;}

**inline** string info\_read() **const** {return info\_text;}

Defines:

info\_append, never used. info\_read, never used.

info\_write, never used.

Uses info\_text.

# APPENDIX C. PUBLIC METHODS IN cycle\_relation

Nodes within figure are connected by sets of relations. There is some essential relations pre-defined in the library. Users can define their own relations as well.

The following relations between cycles are predefined. Orthogonality of cycles given by [36, § 6.1]:

(20)  $\left\langle C, \tilde{C} \right\rangle = 0.$ 

 $\langle \text{predefined cycle relations } 38c \rangle \equiv$ 

(47d) 38d⊳

 $\textbf{inline cycle\_relation} \ \textit{is\_orthogonal}(\textbf{const ex} \ \& \ \textit{key}, \ \textbf{bool} \ \textit{cm} \textbf{=} \textbf{true})$ 

{return cycle\_relation(key, cycle\_orthogonal, cm);}

Defines:

38c

38d

38e

40

is\_orthogonal, used in chunks 16, 17, 21, 23, 24, 28d, 29b, 48a, and 113a.

Uses cycle\_orthogonal 34b 113a, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e.

Focal orthogonality of cycles (19), see [36, § 6.6].

 $\langle \text{predefined cycle relations } \frac{38c}{+} =$ 

(47d) ⊲38c 38e⊳

inline cycle\_relation  $is\_f\_orthogonal(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{bool}\ cm=\mathbf{true})$ 

{return cycle\_relation(key, cycle\_f\_orthogonal, cm);}

Defines:

is\_f\_orthogonal, used in chunk 113b.

Uses cycle\_f\_orthogonal 34c 113b, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e.

We may want a cycle to be different from another. For example, if we look for intersection of two lines we want to exclude the infinity, where they are intersected anyway. Then, we may add the condition  $is\_different(F.get\_infinity())$ .

 $\langle \text{predefined cycle relations } \frac{38c}{+} =$ 

(47d) ⊲38d 38f⊳

inline cycle\_relation  $is\_different(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{bool}\ cm\mathbf{=true})$ 

{return cycle\_relation(key, cycle\_different, cm);}

Defines:

is\_different, never used.

Uses cycle\_different 34e 114c, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e.

Due to a possible rounding errors we include an approximate version of is\_different.

38f  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ 

(47d) ⊲38e 38g⊳

inline cycle\_relation  $is\_adifferent(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{bool}\ cm=\mathbf{true})$ 

{return cycle\_relation(key, cycle\_adifferent, cm);}

Defines:

is\_adifferent, used in chunk 24.

Uses cycle\_adifferent 34f 113c, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e.

This relation check if a cycle is a non-positive vector, for circles this corresponds to real (non-imaginary) circles. By default we check this in the point space metric.

38g  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ 

(47d) ⊲38f 39a⊳

inline cycle\_relation  $is\_real\_cycle(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{bool}\ cm=\mathbf{false},\ \mathbf{const}\ \mathbf{ex}\ \&\ pr=1)$ 

{return cycle\_relation(key, product\_sign, cm, pr);}

Defines:

is\_real\_cycle, used in chunk 31b.

Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, key 32e, and product\_sign 34g 114d.

Effectively this is the same check but with a different name and other defaults. It may be used that both cycles are or are not separated by the light cone in the indefinite metric in space of cycles.

39a  $\langle \text{predefined cycle relations 38c} \rangle + \equiv$ 

(47d) ⊲38g 39b⊳

inline cycle\_relation product\_nonpositive(const ex & key, bool cm=true, const ex & pr=1) {return cycle\_relation(key, product\_sign, cm, pr);}

Defines

product\_nonpositive, never used.

Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, key 32e, and product\_sign 34g 114d.

We may want to exclude cycles with imaginary coefficients, this condition check it.

39b  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ 

(47d) ⊲39a 39ct

inline cycle\_relation  $only\_reals$ (const ex & key, bool cm=true, const ex & pr=0)

{return cycle\_relation(key, coefficients\_are\_real, cm, pr);}

Defines:

only\_reals, used in chunks 21 and 31b.

Uses coefficients\_are\_real 34h 115c, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e.

This is tangency condition which shall be used to find tangent cycles.  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ 39c (47d) ⊲39b 39d⊳ inline cycle\_relation is\_tangent(const ex & key, bool cm=true) {return cycle\_relation(key, cycle\_tangent, cm);} Defines: is\_tangent, used in chunk 21g. Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, cycle\_tangent 46e 113e, ex 41b 47e 47e 47e 53a, and key 32e. The split version for inner and outer tangent cycles.  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ 39d (47d) ⊲39c 39e⊳ inline cycle\_relation is\_tangent\_i(const ex & key, bool cm=true) {return cycle\_relation(key, cycle\_tangent\_i, cm);} inline cycle\_relation is\_tangent\_o(const ex & key, bool cm=true) {return cycle\_relation(key, cycle\_tangent\_o, cm);}  $is\_tangent\_i$ , used in chunks 21a, 25b, 29b, and 31b. is\_tangent\_o, used in chunks 25b and 31b. Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, cycle\_tangent\_i 46e 114b, cycle\_tangent\_o 46e 114a, ex 41b 47e 47e 47e 53a, and key 32e. The relation between cycles to "intersect with certain angle" (but the "intersection" may be imaginary). If cycles are intersecting indeed then the value of pr is the cosine of the angle.  $\langle \text{predefined cycle relations } \frac{38c}{+} =$ 39e (47d) ⊲39d 39f⊳ inline cycle\_relation make\_angle(const ex & key, bool cm=true, const ex & angle=0) {return cycle\_relation(key, cycle\_angle, cm, angle);} Defines: make\_angle, never used. Uses cycle\_angle 46e 114e, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e. The next relation defines a generalisation of a Steiner power of a point for cycles. 39f  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ (47d) ⊲39e 39g⊳ inline cycle\_relation cycle\_power(const ex & key, bool cm=true, const ex & cpower=0) {return cycle\_relation(key, steiner\_power, cm, cpower);} Defines: cycle\_power, never used. Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, key 32e, and steiner\_power 46e 115a. The next relation defines tangential distance between cycles.  $\langle \text{predefined cycle relations } \frac{38c}{+} =$ (47d) ⊲39f 39h⊳ 39ginline cycle\_relation tangential\_distance(const ex & key, bool cm=true, const ex & distance=0) {return cycle\_relation(key, steiner\_power, cm, pow(distance,2));} Defines: tangential\_distance, never used. Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, key 32e, and steiner\_power 46e 115a. The next relation defines cross-tangential distance between cycles.  $\langle \text{predefined cycle relations } \frac{38c}{+} =$ 39h (47d) ⊲39g 40a⊳ inline cycle\_relation cross\_t\_distance(const ex & key, bool cm=true, const ex & distance=0) {return cycle\_relation(key, cycle\_cross\_t\_distance, cm, distance);} cross t distance, never used. Uses cycle\_cross\_t\_distance 46e 115b, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and key 32e. The next relation creates a cycle, which is a FLT of an existing cycle. The transformation is defined by a list of four entries which will make a  $2 \times 2$  matrix. The default value corresponds to the identity map. User will need to use a proper Clifford algebra for the matrix to make this transformation works. In two dimensions the next method makes a relief.  $\langle \text{predefined cycle relations } 38c \rangle + \equiv$ 40a (47d) ⊲39h 40b⊳ inline cycle\_relation moebius\_transform(const ex & key, bool cm=true, const ex & matrix=lst{numeric(1),0,0,numeric(1)}) {return cycle\_relation(key, cycle\_moebius, cm, matrix);} Defines: moebius\_transform, never used.

Uses cycle\_moebius 47a 116b, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, key 32e, and numeric 22d.

This is a simplified variant of the previous transformations for two dimension figures and transformations with real entries. The corresponding check will be carried out by the library. Then, the library will convert it into the proper Clifford valued matrix.

```
40b ⟨predefined cycle relations 38c⟩+≡ (47d) ⊲ 40a cycle_relation sl2_transform(const ex & key, bool cm=true, const ex & matrix=lst{numeric(1),0,0,numeric(1)}};
```

Defines:

s12\_transform, never used.

Uses ex 41b 47e 47e 47e 53a.

Uses ex 41b 47e 47e 47e 53a.

Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, key 32e, and numeric 22d.

This is a constructor which creates a relation of the type rel to a node labelled by key. Boolean cm tells either to chose cycle metric or point metric for the relation. An additional parameter p can be supplied to the relation.

40c \langle public methods for cycle relation  $40c \equiv$  (46a) cycle\_relation(const ex & key, PCR rel, bool cm=true, const ex & p=0);

Defines:

40d

cycle\_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18. Uses ex 41b 47e 47e 47e 53a, key 32e, and PCR 45d.

There is also an additional method to define a joint relation to several parents by insertion of a **subfigure**, see *midpoint\_constructor* below.

```
\langle \text{public methods for subfigure 40d} \rangle \equiv (48b) subfigure(const ex & F, const ex & L);

Defines: subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97.

Uses ex 41b 47e 47e 47e 53a.
```

### APPENDIX D. ADDTIONAL UTILITIES

Here is a procedure which returns a figure, which can be used to build a conformal version of the midpoint. The methods require three points, say v1, v2 and v3. If v3 is infinity, then the midpoint between v1 and v2 can be build using the orthogonality only. Put a cycle v4 joining v1, v2 and v3. Then construct a cycle v5 with the diameter v1-v2, that is passing these points and orthogonal to v4. Then, put the cycle v6 which passes v3 and is orthogonal to v4 and v5. The intersection v5 and v5 and v5 is the midpoint of v1-v2.

```
40e ⟨additional functions header 36a⟩+≡ (42a) ⊲36a 40f▷
ex midpoint_constructor();

Defines:
midpoint_constructor, used in chunk 22f.
Uses ex 41b 47e 47e 47e 53a.
```

This utility make pair-wise comparison of cycles in the list L and deletes duplicates.

```
40f \langle \text{additional functions header } 36a \rangle + \equiv (42a) \triangleleft 40e 40g \triangleright ex \ unique\_cycle(const \ ex \ \& \ L);
Defines:
unique\_cycle, used in chunk 97a.
```

The debug output may be switched on and switched off by the following methods.

Solution of several quadratic equations in a sequence rapidly increases complexity of expression. We try to resolve this by some trigonometric or hyperbolic substitutions. Those expression in the turn need to be simplified as well in <code>evaluate\_cycle()</code> for the condition <code>only\_reals</code>. Later this variable will be assigned with a default list of trigonometric substitutions. User have a possibility to adjust this list in the run time.

```
41a ⟨additional functions header 36a⟩+≡ (42a) ⊲40g
extern const ex evaluation_assist;

Defines:
evaluation_assist, used in chunks 89f and 91c.
```

Definition of the simplification rule.

```
41b \langle \text{figure library variables and constants 41b} \rangle \equiv (52a) 47e \rangle
\mathbf{const\ ex}\ evaluation\_assist = \mathbf{lst}\{power(cos(wild(0)),2) \equiv 1-power(sin(wild(0)),2), \\ power(cosh(wild(1)),2) \equiv 1+power(sinh(wild(1)),2)\};
Defines:
evaluation\_assist, used in chunks\ 89f \ and\ 91c.
ex, used in chunks\ 16,\ 17,\ 19-25,\ 28,\ 30,\ 32-51,\ 53-70,\ 72,\ 74-92,\ 95d,\ 98-101,\ 103-105,\ and\ 107-119.
```

## APPENDIX E. FIGURE LIBRARY HEADER FILE

Here is the header file of the library. Initially, an end-user does not need to know its structure much beyond the material presented in Sections B–C and illustrated in Section A. Here is some further topics which can be of interest as well:

• An intermediate end-user may wish to define his own **subfigures**, see *midpoint\_constructor* for a sample and Subsect. E.4.

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- Furthermore, an advanced end-user may wish to define some additional **cycle\_relation** to supplement already presented in Section C, in this case only knowledge of **cycle\_relation** class is required, see Subsect. E.3.
- To adjust automatically created Asymptote graphics user may want to adjust the default styles, see Subsect. E.6.

```
\langle \text{figure.h } 41c \rangle \equiv
                                                                                                    41d ⊳
41c
            (license 121)
           #ifndef ____figure__
           #define ___figure_
         Defines:
            ___figure_, used in chunk 42a.
         Some libraries we are using.
41d
         \langle \text{figure.h } 41c \rangle + \equiv
                                                                                               ⊲41c 42a⊳
           #include <iostream>
           #include <cstdlib>
           #include <cstdio>
           #include <fstream>
           #include <regex>
           #include "cycle.h"
           namespace MoebInv {
           using namespace std;
           using namespace GiNaC;
           MoebInv, used in chunks 42a and 52a.
         The overview of the header file.
         \langle \text{figure.h } 41c \rangle + \equiv
                                                                                                    < 41d
42a
            \langle \text{figure define 42b} \rangle
            \langle \text{defining types 35g} \rangle
            (cycle data header 42c)
            \langle \text{cycle node header 43b} \rangle
            (cycle relations 45e)
            (asy styles 51d)
            (figure header 49a)
            (subfigure header 48b)
            (additional functions header 36a)
           } // namespace MoebInv
           #endif /* defined(___figure__) */
         Uses ___figure_ 41c and MoebInv 16c 41d.
```

```
We use negative numbered generations to save the reference objects.
        \langle \text{figure define 42b} \rangle \equiv
42b
                                                                                             (42a)
           #define REAL_LINE_GEN -1
           #define INFINITY_GEN -2
           #define GHOST_GEN -3
        Defines:
           GHOST_GEN, used in chunks 33g, 81a, 82d, 86e, 99a, 106d, and 107a.
           INFINITY_GEN, used in chunks 75c, 76d, and 106d.
           REAL_LINE_GEN, used in chunks 75d, 76d, 99b, and 101d.
        E.1. cycle_data class declaration. The class to store explicit data of an individual cycle. An end-user does not
        need normally to know about it.
        \langle \text{cycle data header } 42c \rangle \equiv
                                                                                        (42a) 42d⊳
42c
           class cycle_data: public basic
           GINAC_DECLARE_REGISTERED_CLASS(cycle_data, basic)
           cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
        The parameters of the stored cycle.
        \langle \text{cycle data header } 42c \rangle + \equiv
42d
                                                                                   (42a) ⊲42c 43a⊳
           protected:
              \mathbf{ex} \ k_{-}cd,
              l_{-}cd.
              m_{-}cd:
        Uses ex 41b 47e 47e 47e 53a.
        Public methods in the class. However, an end-user does not normally need them.
        \langle \text{cycle data header } 42c \rangle + \equiv
                                                                                        (42a) ⊲42d
43a
           public:
              cycle_data(const ex \& C);
              cycle_data(const ex & k1, const ex k1, const ex &m1, bool normalize=false);
              ex make_cycle(const ex & metr) const;
              inline size_t nops() const { return 3; }
              ex op(size_{-}t \ i) const;
              \mathbf{ex} \& let\_op(size\_t \ i);
              inline ex get_{-}k() const { return k_{-}cd; }
              inline ex get_l() const { return l_cd; }
              inline ex qet\_l(size\_t\ i) const { return l\_cd.op(0).op(i); }
              inline ex get_{-}m() const { return m_{-}cd_{;}}
              inline long unsigned int get\_dim() const { return l\_cd.op(0).nops(); }
              void do_print(const print_dflt & con, unsigned level) const;
              void do_print_double(const print_dflt & con, unsigned level) const;
              void archive(archive_node &n) const;
              inline ex normalize() const {return cycle_data(k\_cd, l\_cd, m\_cd, true);}
              ex num_normalize() const;
              void read_archive(const archive_node &n, lst &sym_lst);
              bool is_equal(const basic & other, bool projectively) const;
              bool is_almost_equal(const basic & other, bool projectively) const;
              cycle_data subs(const ex & e, unsigned options=0) const;
              ex subs(const exmap & em, unsigned options=0) const;
              inline bool has(\mathbf{const} \ \mathbf{ex} \ \& \ x) \ \mathbf{const} \ \{ \ \mathbf{return} \ (k\_cd.has(x) \lor \ L\_cd.has(x) \lor \ m\_cd.has(x)); \}
           protected:
              return_type_t return_type_tinfo() const;
           GINAC_DECLARE_UNARCHIVER(cycle_data);
```

### Defines:

cycle\_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a. Uses archive 50a, do\_print\_double 49e, ex 41b 47e 47e 47e 53a, get\_dim() 35c, is\_almost\_equal 117a, nops 50a, op 50a, read\_archive 50a, and subs 50a.

```
E.2. cycle_node class declaration. Forward declaration.
         \langle \text{cycle node header 43b} \rangle \equiv
43b
                                                                                           (42a) 43c ⊳
           class cycle_relation;
        Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b.
        The class to store nodes containing data of particular cycles and relations between nodes. An end-user does not need
        normally to know about it.
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                     (42a) ⊲43b 43d⊳
43c
           class cycle_node : public basic
           {
           GINAC\_DECLARE\_REGISTERED\_CLASS(cycle\_node, basic)
        Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
        Members of the class.
         \langle \text{cycle node header 43b} \rangle + \equiv
43d
                                                                                     (42a) ⊲43c 44a⊳
           protected:
              lst cycles; // List of cycle data entries
              int generation;
              lst children; // List of keys to cycle_nodes
              lst parents; // List of cycle_relations or a list containing a single subfigure
              string custom_asy; // Custom string for Asymptote
        Uses subfigure 40d 48b 48d 66a 66b 66c 66d 66e.
        Constructors in the class.
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                     (42a) ⊲43d 44b⊳
44a
           public:
              cycle\_node(const ex \& C, int g=0);
              cycle\_node(const\ ex\ \&\ C,\ int\ g,\ const\ lst\ \&\ par);
              cycle\_node(const\ ex\ \&\ C,\ int\ g,\ const\ lst\ \&\ par,\ const\ lst\ \&\ chil);
              cycle_node(const ex & C, int g, const lst & par, const lst & chil, string ca);
              cycle_node subs(const ex & e, unsigned options=0) const;
              void do_print_double(const print_dflt & con, unsigned level) const;
              ex subs(const exmap & m, unsigned options=0) const;
        Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, do_print_double 49e, ex 41b 47e 47e 47e 53a, m 51c, and subs 50a.
        Add a chid cycle_node to the cycle_node.
         \langle \text{cycle node header 43b} \rangle + \equiv
44b
                                                                                     (42a) ⊲ 44a 44c ⊳
           protected:
              inline void add_child(const ex & c) {children.append(c);}
        Uses ex 41b 47e 47e 47e 53a.
        Access cycle parameters.
         \langle \text{cycle node header 43b} \rangle + \equiv
44c
                                                                                     (42a) ⊲44b 44d⊳
              inline ex get_cycles_data() const {return cycles;}
        Uses ex 41b 47e 47e 47e 53a.
        Return the cycle object for every cycle_data stored in cycles.
44d
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                     (42a) ⊲44c 44e⊳
              ex make_cycles(const ex & metr) const;
              inline ex get_cycle_data(int i) const {return cycles.op(i);}
        Uses ex 41b 47e 47e 47e 53a and op 50a.
        Return the generation number.
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                     (42a) ⊲44d 44f⊳
44e
              inline int get_generation() const {return generation;}
```

Uses get\_generation 35f.

```
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                                                                                          October 7, 2018
         Return the children list
         \langle \text{cycle node header 43b} \rangle + \equiv
44f
                                                                                            (42a) ⊲ 44e 44g ⊳
                inline lst get_children() const {return children;}
         Replace the current cycle with a new cycle.
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                            (42a) ⊲44f 44h⊳
44g
                void set\_cycles(\mathbf{const}\ \mathbf{ex}\ \&\ C);
         Uses ex 41b 47e 47e 47e 53a.
         Add one more cycle instance to list of cycles.
         \langle \text{cycle node header 43b} \rangle + \equiv
44h
                                                                                             (42a) ⊲44g 44i⊳
                void append\_cycle(\mathbf{const}\ \mathbf{ex}\ \&\ C);
                void append\_cycle(\mathbf{const}\ \mathbf{ex}\ \&\ k,\ \mathbf{const}\ \mathbf{ex}\ \&\ l,\ \mathbf{const}\ \mathbf{ex}\ \&\ m);
         Uses ex 41b 47e 47e 47e 53a, k 51c, 1 51c, and m 51c.
         Return the parent list.
         \langle \text{cycle node header 43b} \rangle + \equiv
44i
                                                                                            (42a) ⊲44h 44j⊳
                lst get_parents() const;
         The method returns the list of all keys to parant cycles.
         \langle \text{cycle node header 43b} \rangle + \equiv
44j
                                                                                             (42a) ⊲44i 45a⊳
                lst get_parent_keys() const ;
         Remove a child of the cycle_node.
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                            (42a) ⊲44j 45b⊳
45a.
                void remove\_child(\mathbf{const}\ \mathbf{ex}\ \&\ c);
         Uses ex 41b 47e 47e 47e 53a.
         Set or read Asymptote option for this particular node.
45b
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                            (42a) ⊲ 45a 45c ⊳
                inline void set_asy_opt(const string opt) {custom_asy=opt;}
                inline string get_asy_opt() const {return custom_asy;}
         Service functions including printout the mathematical expression.
45c
         \langle \text{cycle node header 43b} \rangle + \equiv
                                                                                                  (42a) ⊲45b
                inline size_t nops() const { return cycles.nops()+children.nops()+parents.nops(); }
                ex op(size_t i) const;
                \mathbf{ex} \& let\_op(size\_t \ i);
                void do_print(const print_dflt & con, unsigned level) const;
                void do_print_tree(const print_tree & con, unsigned level) const;
            protected:
                return_type_t return_type_tinfo() const;
                void archive(archive_node & n) const;
                void read_archive(const archive_node &n, lst &sym_lst);
            friend class cycle_relation;
            friend class figure;
            };
            GINAC_DECLARE_UNARCHIVER(cycle_node);
```

### Defines:

cycle\_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110. Uses archive 50a, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, nops 50a, op 50a, and read\_archive 50a.

E.3. cycle\_relation class declaration. First, we define a type to hold cycle relations. That is a pointer to a functions with two arguments. See the definition of cycle\_orthogonal, cycle\_different, for samples.  $\langle \text{defining types 35g} \rangle + \equiv$ 45dusing PCR = std::function < ex(const ex &, const ex &, const ex &)>; PCR, used in chunks 34a, 35a, 40c, 45e, 46a, 60b, 110c, and 111c. Uses ex 41b 47e 47e 47e 53a. This class describes relations between cycle\_nodes. An advanced end-user may want to add some new relations similar to already provided in Section C. Note however, that archiving (saving) of user-defined relations cannot be done as they contain pointers to functions which are not portable. Memebrs of the class.  $\langle \text{cycle relations 45e} \rangle \equiv$ (42a) 46a⊳ 45e class cycle\_relation: public basic GINAC\_DECLARE\_REGISTERED\_CLASS(cycle\_relation, basic) **ex** parkey; // A key to a parent cycle\_node in figure PCR rel; // A pointer to function which produces the relation ex parameter; // The value, which is supplied to rel() as the third parameter bool use\_cycle\_metric; // If true uses the cycle space metric, otherwise the point space metric Defines: cycle\_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18. Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, key 32e, and PCR 45d. Public methods in the class. 46a  $\langle \text{cycle relations 45e} \rangle + \equiv$ (42a) ⊲45e 46b⊳ public:  $\langle \text{public methods for cycle relation } 40c \rangle$ inline ex get\_parkey() const {return parkey;} inline PCR get\_PCR() const {return rel;} inline ex get\_parameter() const {return parameter;} inline bool cycle\_metric\_inuse() const {return use\_cycle\_metric;} inline ex subs(const exmap & em, unsigned options=0) const {return cycle\_relation(parkey, rel, use\_cycle\_metric, parameter.subs(em.options));} Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, PCR 45d, and subs 50a. Protected methods in the class. The next method creates relation of C1 to its parent. C1 shall be in the cycle\_data class.  $\langle \text{cycle relations } 45e \rangle + \equiv$ 46b(42a) ⊲ 46a 46c ⊳ protected: ex rel\_to\_parent(const ex & C1, const ex & pmetric, const ex & cmetric, const exhashmap<cycle\_node> & N) const;

```
| Cycle relations 45e⟩+= (42a) < 46a 46c |
| protected:
| ex rel_to_parent(const ex & C1, const ex & pmetric, const ex & cmetric,
| const exhashmap<cycle_node> & N) const;

| Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and ex 41b 47e 47e 47e 53a.
| Service methods in the class. |
| 46c | (cycle relations 45e⟩+≡ (42a) < 46b 46d |
| return_type_t return_type_tinfo() const;
| void do_print(const print_dftt & con, unsigned level) const;
```

void do\_print\_tree(const print\_tree & con, unsigned level) const;

Uses ex 41b 47e 47e 47e 53a.

(un)Archiving of cycle\_relation is not universal. At present it only can handle relations declared in the header file  $cycle\_orthogonal, cycle\_f\_orthogonal, cycle\_adifferent, cycle\_different, cycle\_tangent, cycle\_power$  etc. from Subsection C.  $\langle \text{cycle relations } 45e \rangle + \equiv$ 46d (42a) ⊲46c 46e⊳ **void** archive(archive\_node & n) **const**; **void** read\_archive(**const** archive\_node &n, **lst** &sym\_lst); inline size\_t nops() const { return 2; }  $ex op(size_t i) const;$  $\mathbf{ex} \& let\_op(size\_t \ i);$ friend class cycle\_node; friend class figure; GINAC\_DECLARE\_UNARCHIVER(cycle\_relation); cycle\_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18. Uses archive 50a, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, nops 50a, op 50a, and read\_archive 50a. The following functions are used as PCR pointers for corresponding cycle relations.  $\langle \text{cycle relations 45e} \rangle + \equiv$ 46e (42a) ⊲46d 47a⊳ (relations to check 34b) The following procedures are used to construct relations but are impractical to check.  $\langle \text{cycle relations 45e} \rangle + \equiv$ (42a) ⊲46e 47b⊳ 47a ex  $cycle\_tangent($ const ex & C1, const ex & C2, const ex & pr=0); ex  $cycle\_tangent\_i(const ex \& C1, const ex \& C2, const ex \& pr=0);$ ex  $cycle\_tangent\_o(const ex \& C1, const ex \& C2, const ex \& pr=0);$ ex  $cycle\_angle(const ex \& C1, const ex \& C2, const ex \& pr);$ ex steiner\_power(const ex & C1, const ex & C2, const ex & pr); ex  $cycle\_cross\_t\_distance$ (const ex & C1, const ex & C2, const ex & pr); Defines: cycle\_angle, used in chunks 39e, 61, 62a, and 64a.  $cycle\_cross\_t\_distance$ , used in chunks 39h, 61, 62a, and 64a. cycle\_tangent, used in chunks 39c, 61, 62a, and 64a. cycle\_tangent\_i, used in chunks 39d, 61, 62a, and 64a. cycle tangent o. used in chunks 39d, 61, 62a, and 64a. steiner\_power, used in chunks 39, 61, 62a, and 64a. Uses ex 41b 47e 47e 47e 53a. Fractional linear transformations. 47b  $\langle \text{cycle relations 45e} \rangle + \equiv$ (42a) ⊲ 47a 47c ⊳ ex  $cycle\_moebius$ (const ex & C1, const ex & C2, const ex & pr); ex  $cycle\_sl2$ (const ex & C1, const ex & C2, const ex & pr); cycle\_moebius, used in chunks 40a, 61, 62a, and 64a. cycle\_s12, used in chunks 61, 62a, 64a, and 116c. Uses ex 41b 47e 47e 47e 53a. The next functions are used to measure certain quantities between cycles.  $\langle \text{cycle relations 45e} \rangle + \equiv$ (42a) ⊲47b 47d⊳ 47cex  $power_is(const ex \& C1, const ex \& C2, const ex \& pr=1);$ inline ex  $sq_-t_-distance_-is$ (const ex & C1, const ex & C2, const ex & pr=1) {return power\_is(C1,C2,1);} inline ex sq\_cross\_t\_distance\_is(const ex & C1, const ex & C2, const ex & pr=-1) {return power\_is(C1, C2,-1);} ex  $angle_is($ const ex & C1, const ex & C2, const ex & pr=0); Defines: angle\_is, never used. power\_is, never used. sq\_cross\_t\_distance\_is, never used. sq\_t\_distance\_is, never used.

We include the list of pre-defined metrics in two dimensions.  $\langle \text{cycle relations } 45e \rangle + \equiv$ 47d(42a) ⊲ 47c 48a ⊳ (predefined cycle relations 38c) We explicitly define three types of metrics on a plane: elliptic, parabolic, hyperbolic. 48a.  $\langle \text{cycle relations 45e} \rangle + \equiv$ (42a) ⊲47d ??⊳ **extern const ex** *metric\_e*, *metric\_p*, *metric\_h*; Defines: metric\_e, used in chunk 48a. metric\_h, used in chunk 48a. metric\_p, used in chunk 48a. Uses ex 41b 47e 47e 47e 53a. The predefined metrics are based on diagonal matrices with different signatures.  $\langle \text{figure library variables and constants 41b} \rangle + \equiv$ 47e (52a) ⊲41b 52b⊳  $\mathbf{const} \ \mathbf{ex} \ metric\_e = clifford\_unit(\mathbf{varidx}(\mathbf{symbol}("i"), \mathbf{numeric}(2)), \mathbf{indexed}(diag\_matrix(\mathbf{lst}\{-1,-1\}), sy\_symm(), \mathbf{numeric}(2)), \mathbf{numeric}(2)), \mathbf{numeric}(2)), \mathbf{numeric}(2))$ varidx(symbol("j"), numeric(2)), varidx(symbol("k"), numeric(2))));  $const\ ex\ metric\_p = clifford\_unit(varidx(symbol("i"), numeric(2)), indexed(diag\_matrix(lst{-1,0}), sy\_symm(), location of the constant of$ varidx(symbol("j"), numeric(2)), varidx(symbol("k"), numeric(2))));  $const\ ex\ metric\_h = clifford\_unit(varidx(symbol("i"), numeric(2)), indexed(diag\_matrix(lst{-1,1}), sy\_symm(), linear extension of the constant of the cons$  $\mathbf{varidx}(\mathbf{symbol}("j"), \mathbf{numeric}(2)), \mathbf{varidx}(\mathbf{symbol}("k"), \mathbf{numeric}(2))));$ ex, used in chunks 16, 17, 19-25, 28, 30, 32-51, 53-70, 72, 74-92, 95d, 98-101, 103-105, and 107-119. metric\_e, used in chunk 48a. metric\_h, used in chunk 48a. metric\_p, used in chunk 48a. Uses k 51c and numeric 22d. There is the list of pre-defined metrics in two dimensions cycle relations. Orthogonality of cycles of three types independent from a metric stored in the figure. ??  $\langle \text{cycle relations 45e} \rangle + \equiv$ inline ex cycle\_orthogonal\_e(const ex & C1, const ex & C2, const ex & pr=0) { return  $lst{(ex)lst{ex\_to < cycle > (C1).is\_orthogonal(ex\_to < cycle > (C2), metric\_e)}};$ inline ex cycle\_orthogonal\_p(const ex & C1, const ex & C2, const ex & pr=0) {  $\mathbf{return} \ \mathbf{lst}\{(\mathbf{ex}) \\ \mathbf{lst}\{ex\_to \\ < \mathbf{cycle} \\ > (C1). \\ is\_orthogonal(ex\_to \\ < \mathbf{cycle} \\ > (C2), \\ metric\_p)\}\};\}$ inline ex  $cycle\_orthogonal\_h($ const ex & C1, const ex & C2, const ex & pr=0) {  $return lst{(ex)lst{ex\_to < cycle > (C1).is\_orthogonal(ex\_to < cycle > (C2), metric\_h)}};$ cycle\_orthogonal\_e, never used. cycle\_orthogonal\_h, never used. cycle\_orthogonal\_p, never used. Uses ex 41b 47e 47e 47e 53a, is\_orthogonal 23c 38c, metric\_e 47d 47e, metric\_h 47d 47e, and metric\_p 47d 47e. E.4. subfigure class declaration. subfigure class allows to encapsulate some common constructions. The library provides an important example [[midpoint. End-user may define his own subfigures, they will not be handled as native ones, including (un)archiving. In the essence **subfigure** is created from a **figure**, which were designed to be included in another figures. ⟨subfigure header 48b⟩≡ 48b (42a) 48c ⊳ class subfigure: public basic GINAC\_DECLARE\_REGISTERED\_CLASS(subfigure, basic) protected: **ex** subf; // A figure to be inserted lst parlist; // A list of key to a parent cycle\_node in figure public: (public methods for subfigure 40d) inline ex subs(const exmap & em, unsigned options=0) const; Defines: subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97. Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a

 $80a\ 82b\ 82c\ 85a\ 86c\ 98c\ 99b\ 99d\ 100a\ 101a\ 103b\ 104a\ 105c\ 106c\ 106d\ 107a\ 109a\ 109c\ 110a,$  key 32e, and subs 50a.

Some service methods.  $\langle \text{subfigure header 48b} \rangle + \equiv$ (42a) ⊲48b 48d⊳ 48c protected: **inline** ex get\_parlist() **const** {return parlist;} inline ex get\_subf() const {return subf;} return\_type\_t return\_type\_tinfo() const; void do\_print(const print\_dflt & con, unsigned level) const; void do\_print\_tree(const print\_tree & con, unsigned level) const; Uses ex 41b 47e 47e 47e 53a. (un)Archiving of cycle\_relation is not universal. At present it only can handle relations declared in the header file p\_orthogonal, p\_f\_orthogonal, p\_adifferent, p\_different and p\_tangent etc. from Subsection C.  $\langle \text{subfigure header 48b} \rangle + \equiv$ 48d**void** archive(archive\_node &n) **const**; void read\_archive(const archive\_node &n, lst &sym\_lst); friend class cycle\_node; friend class figure; GINAC\_DECLARE\_UNARCHIVER(subfigure); Defines: subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97. Uses archive 50a, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, and read\_archive 50a. E.5. figure class declaration. The essential interface to figure class was already presented in Section B, here we keep the less-used elements. An advanced end-user may be interested in figure class members given in § E.5.1. We define **figure** class as a children of **GiNaC** basic. 49a (figure header 49a)≡ (42a) 49b⊳ class figure: public basic {  $GINAC\_DECLARE\_REGISTERED\_CLASS(figure, basic)$  $\langle \text{member of figure class 50e} \rangle$ Defines: figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, The method to update **cycle\_node** with labelled by the key. Since the list of conditions may branches and has a variable length the method runs recursively with level parameterising the depth of nested calls.  $\langle \text{figure header 49a} \rangle + \equiv$ 49b (42a) ⊲ 49a 49c ⊳ protected: ex update\_cycle\_node(const ex & key, const lst & eq\_cond=lst{}}, const lst &  $neq\_cond=lst\{\}$ , lst  $res=lst\{\}$ ,  $size\_t$   $level=0\}$ ; void  $set\_cycle(\mathbf{const}\ \mathbf{ex}\ \&\ key,\ \mathbf{const}\ \mathbf{ex}\ \&\ C);$ Defines: set\_cycle, used in chunks 82c and 97c. update\_cycle\_node, used in chunks 81c, 83d, 84b, 86a, 97a, 98a, and 100b. Uses ex 41b 47e 47e 47e 53a and key 32e. Evaluate a cycle through a list of conditions.  $\langle \text{figure header } 49a \rangle + \equiv$ 49c (42a) ⊲49b 49d⊳ ex evaluate\_cycle(const ex & symbolic, const lst & cond) const; Uses evaluate\_cycle 87a and ex 41b 47e 47e 47e 53a. We include here methods from Section B, which are of interest for an end-user.  $\langle \text{figure header } 49a \rangle + \equiv$ 49d (42a) ⊲49c 49e⊳ public: (public methods in figure class 32a)

Uses ex 41b 47e 47e 47e 53a.

The following methods are public as well however may be less used. 49e  $\langle \text{figure header 49a} \rangle + \equiv$ (42a) ⊲49d 50b⊳ inline ex  $get\_cycle\_node(const\ ex\ \&\ ck)\ const\ \{return\ nodes.find(ck)\rightarrow second;\}$ void do\_print\_double(const print\_dflt & con, unsigned level) const; Defines: do\_print\_double, used in chunks 43a, 44a, 55a, 71b, and 107a. get\_cycle\_node, used in chunks 35f, 37d, and 106d. Uses ex 41b 47e 47e 47e 53a and nodes 51a. The method returning all nodes. ⟨public methods in figure class 32a⟩+≡ (49d) ⊲49f 49h⊳ 49g inline exhashmap<cycle\_node> get\_nodes() const {return nodes;} Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and nodes 51a. Sometimes we need access to predefined *infinity* or the real\_line, for example to specify a cycle relation to them.  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ 49h (49d) ⊲49g 50a⊳ inline ex get\_real\_line() const {return real\_line;} inline ex get\_infinity() const {return infinity;} Defines: get\_infinity, used in chunks 21a, 22a, and 29b. get\_real\_line, used in chunk 17d. Uses ex 41b 47e 47e 47e 53a, infinity 50e, and real\_line 50e. Return the maximal generation number of cycles in this figure. 50a  $\langle \text{public methods in figure class } 32a \rangle + \equiv$ (49d) ⊲49h ??⊳ int get\_max\_generation() const; Defines: get\_max\_generation, used in chunk 99a. Some standard GiNaC methods which are not very interesting for end-user, who is working within functional programming set-up. ⟨public methods in figure class 32a⟩+≡ (49d) ⊲50a inline size\_t nops() const {return 4+nodes.size();} ex  $op(size_{-}t \ i)$  const;  $//ex \& let_op(size_t i);$ **ex** evalf(**int** level=0) **const**; figure subs(const ex & e, unsigned options=0) const; ex subs(const exmap & m, unsigned options=0) const; **void** archive(archive\_node & n) **const**; **void** read\_archive(**const** archive\_node &n, **lst** &sym\_lst); bool *info*(unsigned *inf*) const; Defines: archive, used in chunks 43a, 45c, 46c, 48d, 56b, 61, 62a, 66, 73a, 79c, 80a, and 109a. evalf, used in chunks 19f, 25c, 29, 53b, 55, 56a, 88a, 89f, 91e, 92b, 94b, 95c, 102a, 106a, 108c, 114d, and 115c. info, used in chunks 72d, 81c, 83d, 84b, 86a, 91, 92, 96b, 98a, 100a, 108a, 110b, and 116c. nops, used in chunks 19c, 21e, 22a, 30d, 43a, 45c, 46c, 56e, 57a, 65, 69, 70e, 73a, 76b, 77d, 80-82, 85-93, 95-98, 100a, 106, 107, 110d, 117b, and 119a. op, used in chunks 19f, 21, 22a, 35c, 43-46, 54-56, 59d, 65a, 69a, 70e, 72d, 76-78, 81, 85c, 88-95, 97, 102, 106-108, 110e, 111c, and 116.read\_archive, used in chunks 43a, 45c, 46c, 48d, 56c, 62a, 66c, 74a, and 109c. subs, used in chunks 19f, 21e, 31c, 43a, 44a, 46a, 48b, 54a, 59, 67a, 72, 81d, 89-91, 93-95, 104c, and 108. Uses ex 41b 47e 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, m 51c, and nodes 51a. Printing and returning the objects list. 50b  $\langle \text{figure header 49a} \rangle + \equiv$ (42a) ⊲49e 50c⊳ protected: void do\_print(const print\_dflt & con, unsigned level) const; return\_type\_t return\_type\_tinfo() const; Update all cycles (with all children) in the given list. 50c  $\langle \text{figure header } 49a \rangle + \equiv$ (42a) ⊲50b 50d⊳ void update\_node\_lst(const ex & inlist); Defines: update\_node\_lst, used in chunks 83a, 86, and 98b.

```
Update the entire figure.
          \langle \text{figure header } 49a \rangle + \equiv
50d
                                                                                                (42a) ⊲50c
               figure update_cycles();
            };
            GINAC_DECLARE_UNARCHIVER(figure);
         Defines:
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
              and 117c.
            update_cycles, used in chunks 98d and 108b.
         E.5.1. Members of figure class. A knowledge of figure class members may be useful for advanced users.
         The real line and infinity are two cycles which are present at any figure.
                                                                                                (49a) 50f⊳
         \langle \text{member of figure class } 50e \rangle \equiv
50e
            protected:
             ex real_line, // the key for the real line
                  infinity; // the key for cycle at infinity
         Defines:
            infinity, used in chunks 49g, 75, 76d, 79, 81a, 107, and 109.
            real_line, used in chunks 49g, 75-77, 79, 107, and 109.
         Uses ex 41b 47e 47e 47e 53a and key 32e.
         We define separate metrics for the point and cycle spaces, see [36, \S 4.2].
          \langle \text{member of figure class } 50e \rangle + \equiv
50f
                                                                                          (49a) ⊲ 50e 51a⊳
               ex point_metric; // The metric of the point space encoded as a clifford_unit object
               ex cycle_metric; // The metric of the cycle space encoded as a clifford_unit object
         Defines:
            cycle_metric, used in chunks 35, 75-79, 95-97, 102a, and 107-111.
            {\tt point\_metric, used in \ chunks \ 35, \ 75-77, \ 79a, \ 95-97, \ 101d, \ and \ 107-111.}
         Uses ex 41b 47e 47e 47e 53a.
         This is the hashmap of cycle_node which encode the relation in the figure.
         \langle \text{member of figure class } 50e \rangle + \equiv
                                                                                           (49a) ⊲ 50f 51b ⊳
51a
               exhashmap<cycle_node> nodes; // List of cycle_node, exhashmap<cycle_node> object
         Defines:
            nodes, used in chunks 37d, 49, 50a, 75, 76c, 79b, 81-86, 95-101, and 107-111.
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d.
         The following variable controls either we are doing exact or float evaluations of cycles parameters.
         \langle \text{member of figure class } 50e \rangle + \equiv
51b
                                                                                          (49a) ⊲51a 51c⊳
               bool float_evaluation=false;
         Defines:
            float_evaluation, used in chunks 37c, 88a, 89f, 95c, 97b, and 109.
         A string to record any information related to the figure. This library does not parse its content: it is primary intended
         for humans.
         \langle \text{member of figure class } 50e \rangle + \equiv
                                                                                           (49a) ⊲51b ??⊳
51c
               string info_text;
         Defines:
            info_text, never used.
         These are symbols for internal calculations, they are out of the interest we do not count them in nops() methods.
 ??
          \langle \text{member of figure class } 50e \rangle + \equiv
                                                                                                (49a) ⊲51c
               \mathbf{ex}\ k,\ m;\ //\ \mathrm{real symbols}\ \mathrm{for}\ \mathrm{symbolic}\ \mathrm{calculations}
               lst l:
         Defines:
            k, used in chunks 19, 20, 35, 37d, 42-44, 47e, 49e, 53-60, 70b, 75, 79, 97d, and 106d.
            1, used in chunks 20, 21, 42-44, 53-57, 59, 64a, 65d, 70b, 72d, 75, 78, 79, 84c, and 97d.
            m, used in chunks 42-44, 50a, 53, 54, 56-59, 64a, 70b, 75, 79, 97d, and 108.
         Uses ex 41b 47e 47e 47e 53a.
```

default styles, a user may customise them according to existing needs.

do\_not\_update\_subfigure, used in chunks 67a and 108b.

```
We define a type for producing colouring scheme for Asymptote drawing.
        \langle \text{asy styles 51d} \rangle \equiv
51d
                                                                                      (42a) 51e ⊳
          using asy\_style=std::function < string(const ex \&, const ex \&, lst \&)>;
           //typedef string (*asy_style)(const ex &, const ex &, lst &);
          inline string no_color(const ex & label, const ex & C, lst & color) {color=lst{0,0,0}; return "";}
          string \ asy\_cycle\_color(\mathbf{const} \ \mathbf{ex} \ \& \ label, \ \mathbf{const} \ \mathbf{ex} \ \& \ C, \ \mathbf{lst} \ \& \ color);
          const asy_style default_asy=asy_cycle_color;
        Defines:
          asy\_style, used in chunks 36, 37a, 101a, 103b, and 104a.
        Uses asy_cycle_color 112a and ex 41b 47e 47e 47e 53a.
        Similarly we produce a default labelling style.
        \langle \text{asy styles 51d} \rangle + \equiv
                                                                                     (42a) ⊲51d
51e
          using label_string=std::function<string(const ex &, const ex &, const string)>;
          string label_pos(const ex & label, const ex & C, const string draw_str);
          inline string no_label(const ex & label, const ex & C, const string draw_str) {return "";}
          const label_string default_label=label_pos;
        Defines:
          label_string, used in chunks 36, 37a, 101a, 103b, and 104a.
        Uses ex 41b 47e 47e 47e 53a and label_pos 112b.
                                              APPENDIX F. IMPLEMENTATION OF CLASSES
        This is the outline of the code.
        \langle \text{figure.cpp } 52a \rangle \equiv
52a
           (license 121)
           #include <iostream>
           \#if __cplusplus >= 201703L
            #include <filesystem>
           #endif
           #include "figure.h"
          namespace MoebInv {
          using namespace std;
          using namespace GiNaC;
           (figure library variables and constants 41b)
           (GiNaC declarations 52e)
           (auxillary function 53a)
           \langle add cycle relations 113a \rangle
           (cycle data class 53c)
           (cycle relation class 60a)
           (subfigure class 65c)
           (cycle node class 67b)
           (figure class 75a)
           (addional functions 117a)
          } // namespace MoebInv
        and MoebInv 16c 41d.
        \langle \text{figure library variables and constants 41b} \rangle + \equiv
52h
                                                                                (52a) ⊲47e 52c⊳
          unsigned do\_not\_update\_subfigure = 0x0100;
        Defines:
```

E.6. Asymptote customization. The library provides a possibility to fine-tune Asymptote output. We provide some

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This can de defined **false** to prevent some diagnostic output to *std::cerr*.  $\langle \text{figure library variables and constants 41b} \rangle + \equiv$ 52c(52a) ⊲52b 52d⊳ **bool** FIGURE\_DEBUG=**true**: Defines: FIGURE\_DEBUG, used in chunks 71e, 79-83, 85, 86, 99c, 102d, 103a, 106d, 107a, and 119b. This can de defined **false** to prevent some diagnostic output to *std::cerr*.  $\langle \text{figure library variables and constants } 41b \rangle + \equiv$ 52d(52a) ⊲52c  $\textbf{bool} \ \textit{show\_asy\_graphics} \small{=} \textbf{true};$ Defines: show\_asy\_graphics, used in chunks 103d, 105b, and 119c. We use GiNaC implementation macros for our classes.  $\langle GiNaC \ declarations \ 52e \rangle \equiv$ 52e (52a)GINAC\_IMPLEMENT\_REGISTERED\_CLASS\_OPT(cycle\_data, basic, print\_func<print\_dflt>(&cycle\_data::do\_print)) GINAC\_IMPLEMENT\_REGISTERED\_CLASS\_OPT(cycle\_relation, basic,  $print\_func < print\_dflt > (\&cycle\_relation:: do\_print).$ print\_func<print\_tree>(&cycle\_relation::do\_print\_tree)) GINAC\_IMPLEMENT\_REGISTERED\_CLASS\_OPT(subfigure, basic, print\_func<print\_dflt>(&subfigure::do\_print)) GINAC\_IMPLEMENT\_REGISTERED\_CLASS\_OPT(cycle\_node, basic,  $print\_func < print\_dflt > (\& \mathbf{cycle\_node} :: do\_print).$ print\_func<print\_tree>(&cycle\_relation::do\_print\_tree)) GINAC\_IMPLEMENT\_REGISTERED\_CLASS\_OPT(figure, basic,  $print\_func < print\_dflt > (\& \mathbf{figure} :: do\_print))$ Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, and subfigure 40d 48b 48d 66a 66b 66c 66d 66e. Exact solving of quadratic equations is not always practical, thus we relay on some rounding methods. If the outcome is not good for you increase the precision with GiNaC::Digits. ⟨auxillary function 53a⟩≡ 53a (52a) 53b ⊳  $const\ ex\ epsilon = GiNaC::pow(10,-Digits \div 2);$ epsilon, used in chunks 18b, 19f, 53b, and 114d.  $\texttt{ex}, \ \texttt{used} \ \texttt{in} \ \texttt{chunks} \ 16, \ 17, \ 19-25, \ 28, \ 30, \ 32-51, \ 53-70, \ 72, \ 74-92, \ 95d, \ 98-101, \ 103-105, \ \texttt{and} \ 107-119.$ an auxillary function to find small numbers  $\langle \text{auxillary function } 53a \rangle + \equiv$ 53b (52a) ⊲53a **bool**  $is\_less\_than\_epsilon(\mathbf{const}\ \mathbf{ex}\ \&\ x)$ { **return** (  $x.is\_zero() \lor abs(x).evalf() < epsilon ) ;$ } Defines: is\_less\_than\_epsilon, used in chunks 58, 59, 89d, 91, 93, 94, 97a, 102a, 112a, 114d, 115c, and 117. Uses epsilon 53a, evalf 50a, and ex 41b 47e 47e 47e 53a. F.1. Implementation of cycle\_data class. Constructors  $\langle \text{cycle data class } 53c \rangle \equiv$ 53c (52a) 53d ⊳  $cycle_data::cycle_data(): k_cd(), l_cd(), m_cd()$ 

Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d.

{

}

```
Constructors
         \langle \text{cycle data class } 53c \rangle + \equiv
53d
                                                                                         (52a) ⊲53c 54a⊳
            cycle_data::cycle_data(const\ ex\ \&\ C)
               if (is_a<cycle>(C)) {
                   cycle C_new = ex_to < cycle > (C).normalize();
                   (cycle data class constructor common ??)
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d and ex 41b 47e 47e 47e 53a.
         This part of the code will be recycled.
 ??
         \langle \text{cycle data class constructor common ??} \rangle \equiv
                                                                                                (53d 54a)
                   k\_cd = C\_new.get\_k();
                   l_cd = C_new.get_l();
                   m_{-}cd = C_{-}new.get_{-}m();
         similarly we copy cycle_data object.
         \langle \text{cycle data class } 53c \rangle + \equiv
54a
                                                                                         (52a) ⊲53d 54b⊳
               } else if (is\_a < cycle\_data > (C)) {
                   cycle_data C_new = ex_to < cycle_data > (C);
                   ⟨cycle data class constructor common ??⟩
               } else
                   throw(std::invalid_argument("cycle_data(): accept only cycle or cycle_data"
                                            " as the parameter"));
            }
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d.
         Constructors.
54b
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                         (52a) ⊲ 54a 54c ⊳
            cycle_data::cycle_data(const ex & k1, const ex km1, bool normalize)
            {
               k_{-}cd = k1;
               l_{-}cd = l1;
               m_{-}cd = m1;
               if (normalize) {
                   \mathbf{ex} \ ratio = 0;
                   if (\neg k\_cd.is\_zero()) // First non-zero coefficient among k_cd, m_cd, l_0, l_1, ... is set to 1
                       ratio = k_{-}cd;
                   else if (\neg m\_cd.is\_zero())
                       ratio = m_{-}cd;
                   else {
                      for (unsigned int i=0; i < get_-dim(); i++)
                          if (\neg l\_cd.subs(l\_cd.op(1) \equiv i).is\_zero()) {
                              ratio = l\_cd.subs(l\_cd.op(1) \equiv i);
                              break;
                          }
                   }
                   if (\neg ratio.is\_zero()) {
                      k_{-}cd = (k_{-}cd \div ratio).normal();
                       l\_cd = \mathbf{indexed}((l\_cd.op(0) \div ratio).evalm().normal(), l\_cd.op(1));
                       m_{-}cd = (m_{-}cd \div ratio).normal();
                   }
               }
            }
```

```
54c
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                             (52a) ⊲54b 54d⊳
            return_type_t cycle_data::return_type_tinfo() const
                return make_return_type_t<cycle_data>();
            }
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d.
54d
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                             (52a) ⊲ 54c 55a⊳
            int cycle_data::compare_same_type(const basic & other) const
                   GINAC_ASSERT(is_a < cycle_data > (other));
                   return inherited::compare_same_type(other);
            }
         Defines:
            cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
         Printing the cycle data
          \langle \text{cycle data class } 53c \rangle + \equiv
55a
                                                                                             (52a) ⊲54d 55b⊳
            void cycle_data::do_print(const print_dflt & con, unsigned level) const
            {
                con.s \ll \text{"`"};
                this \rightarrow k\_cd.print(con, level);
                con.s \ll ", ";
                this \rightarrow l\_cd.print(con, level);
                con.s \ll ", ";
                this \rightarrow m_{-}cd.print(con, level);
                con.s \ll ",";
            }
            cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
         Printing the cycle data in the float mode if possible.
          \langle \text{cycle data class } 53c \rangle + \equiv
55b
                                                                                             (52a) ⊲55a 55d⊳
            void cycle_data::do_print_double(const print_dflt \& con, unsigned level) const
            {
                if (\neg is\_a < \mathbf{numeric} > (get\_dim())) {
                    do\_print(con, level);
                } else {
            cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
         Uses do_print_double 49e, get_dim() 35c, and numeric 22d.
         Check if conversion to double is possible and accurate.
         \langle \text{cycle data class } 53c \rangle + \equiv
55d
                                                                                             (52a) ⊲55b 55e⊳
                    con.s \ll "(";
                   if ((is\_a < \mathbf{numeric} > (k\_cd) \land \neg ex\_to < \mathbf{numeric} > (k\_cd).is\_crational())
                        \lor is\_a < \mathbf{numeric} > (k\_cd.evalf())) {
                       \mathbf{ex} f = k_{-}cd.evalf();
                        (common part of float output 55c)
         Uses evalf 50a, ex 41b 47e 47e 47e 53a, and numeric 22d.
```

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Here is the repeating part  $\langle \text{common part of float output 55c} \rangle \equiv$ 55c (5556) $con.s \ll ex\_to < \mathbf{numeric} > (f).to\_double(); // only real part is converted$ **if** (¬ *ex\_to*<**numeric**>(*f*).*is\_real*()) { **double**  $b=ex\_to < \mathbf{numeric} > (f.imag\_part()).to\_double();$ **if** (*b*>0)  $con.s \ll$  "+";  $con.s \ll b \ll "*I";$ } Uses numeric 22d. back to our routine.  $\langle \text{cycle data class } 53c \rangle + \equiv$ 55e (52a) ⊲55d 56a⊳ } else  $k_{-}cd.print(con, level);$  $con.s \ll$  ", [["; Run through all elements of the l vector.  $\langle \text{cycle data class } 53c \rangle + \equiv$ 56a (52a) ⊲55e 56b⊳ int  $D=ex_to<$ numeric $>(get_dim()).to_int();$ for(int i=0; i < D; ++i) { if  $((is\_a < \mathbf{numeric} > (l\_cd.op(0).op(i)) \land \neg ex\_to < \mathbf{numeric} > (l\_cd.op(0).op(i)).is\_crational())$  $\lor is\_a < \mathbf{numeric} > (l\_cd.op(0).op(i).evalf()))$  {  $ex f = ex_to < numeric > (l_cd.op(0).op(i)).evalf();$ (common part of float output 55c)  $l\_cd.op(0).op(i).print(con, level);$ **if** (*i*<*D*-1)  $con.s \ll$  ","; }  $con.s \ll "]]";$  $l\_cd.op(1).print(con, level);$ Uses evalf 50a, ex 41b 47e 47e 47e 53a, get\_dim() 35c, numeric 22d, and op 50a. Finishing with the m part.  $\langle \text{cycle data class } 53c \rangle + \equiv$ 56b (52a) ⊲ 56a 56c ⊳  $con.s \ll ", ";$ if  $((is\_a < \mathbf{numeric} > (m\_cd) \land \neg ex\_to < \mathbf{numeric} > (m\_cd).is\_crational())$  $\lor is_a < \mathbf{numeric} > (m_c d.evalf()))$  {  $\mathbf{ex} f = m_{-}cd.evalf();$ (common part of float output 55c) } else  $m_{-}cd.print(con, level);$  $con.s \ll$  ")"; } } Uses evalf 50a, ex 41b 47e 47e 47e 53a, and numeric 22d.  $\langle \text{cycle data class } 53c \rangle + \equiv$ (52a) ⊲56b 56d⊳ 56c void cycle\_data::archive(archive\_node &n) const inherited::archive(n); $n.add\_ex("k-val", k\_cd);$  $n.add\_ex("l-val", l\_cd);$  $n.add\_ex("m-val", m\_cd);$ } Defines:  $\textbf{cycle\_data}, \ \textbf{used in chunks} \ \textbf{26b}, \ \textbf{46b}, \ \textbf{52-54}, \ \textbf{56-59}, \ \textbf{63a}, \ \textbf{68-71}, \ \textbf{75}, \ \textbf{81}, \ \textbf{83-85}, \ \textbf{87c}, \ \textbf{89}, \ \textbf{95-97}, \ \textbf{113c}, \ \textbf{117c}, \ \textbf{and} \ \textbf{119a}.$ Uses archive 50a, k 51c, 1 51c, and m 51c.

```
56d
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                        (52a) ⊲56c 56e⊳
           void cycle_data::read_archive(const archive_node &n, lst &sym_lst)
               inherited::read_archive(n, sym_lst);
               n.find\_ex("k-val", k\_cd, sym\_lst);
               n.find\_ex("l-val", l\_cd, sym\_lst);
               n.find_ex("m-val", m_cd, sym_lst);
           }
         Defines:
           cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
         Uses k 51c, 1 51c, m 51c, and read_archive 50a.
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                       (52a) ⊲56d 57a⊳
56e
            GINAC_BIND_UNARCHIVER(cycle_data);
            cycle_data, used in chunks 26b, 46b, 52-54, 56-59, 63a, 68-71, 75, 81, 83-85, 87c, 89, 95-97, 113c, 117c, and 119a.
57a
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                        (52a) ⊲ 56e 57b ⊳
           ex cycle_data::op(size_t i) const
             GINAC\_ASSERT(i < nops());
               switch(i) {
               case 0:
                   return k-cd;
               case 1:
                  return l_-cd;
               case 2:
                  return m_{-}cd;
               default:
                   throw(std::invalid_argument("cycle_data::op(): requested operand out of the range (3)"));
               }
           }
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, nops 50a, and op 50a.
         \langle \text{cycle data class } 53c \rangle + \equiv
57b
                                                                                        (52a) ⊲ 57a 57c ⊳
           ex & cycle_data::let_op(size_t i)
               ensure\_if\_modifiable();
               GINAC\_ASSERT(i < nops());
               \mathbf{switch}(i) {
               case 0:
                   return k_{-}cd;
               case 1:
                   return l_{-}cd;
               case 2:
                   return m_{-}cd;
               default:
                throw(std::invalid_argument("cycle_data::let_op(): requested operand out of the range (3)"));
               }
           }
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, and nops 50a.
         \langle \text{cycle data class } 53c \rangle + \equiv
57c
                                                                                       (52a) ⊲57b 58a⊳
           ex cycle_data::make\_cycle(const ex \& metr) const
           {
               return cycle(k_{-}cd, l_{-}cd, m_{-}cd, metr);
           }
```

Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d and ex 41b 47e 47e 47e 53a.

58a

```
\langle \text{cycle data class } 53c \rangle + \equiv
                                                                                            (52a) ⊲57c 58b⊳
            bool cycle_data::is_equal(const basic & other, bool projectively) const
                if (not is\_a < cycle\_data > (other))
                   return false;
                const\ cycle\_data\ o = ex\_to < cycle\_data > (other);
                ex factor=0, ofactor=0;
                if (projectively) {
                   // Check that coefficients are scalar multiples of other
                   \mathbf{if}\ (not\ ((\textit{m\_cd*o.get\_k}()\text{-}\textit{o.get\_m}()*k\_\textit{cd}).normal().is\_zero()))\\
                       return false;
                    // Set up coefficients for proportionality
                   if (get_k().normal().is_zero()) {
                       factor=get_{-}m();
                       ofactor=o.get_m();
                   } else {
                       factor=get_k();
                       ofactor=o.get_k();
                   }
                } else
                   // Check the exact equality of coefficients
                   if (not ((get_k()-o.get_k()).normal().is\_zero()
                            \land (get\_m()-o.get\_m()).normal().is\_zero()))
                       return false;
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d and ex 41b 47e 47e 47e 53a.
         Now we iterate through the coefficients of l.
         \langle \text{cycle data class } 53c \rangle + \equiv
58b
                                                                                            (52a) ⊲ 58a 59a⊳
                for (unsigned int i=0; i < get\_dim(); i++)
                   if (projectively) {
                        // search the the first non-zero coefficient
                       if (factor.is_zero()) {
                           factor=get_{-}l(i);
                           ofactor=o.get_l(i);
                       } else
                           \mathbf{if} \ (\neg \ (\mathit{get\_l}(i) * \mathit{ofactor-o.get\_l}(i) * \mathit{factor}).normal().is\_zero()) \\
                              return false;
                   } else
                       if (\neg (get\_l(i) - o.get\_l(i)).normal().is\_zero())
                           return false;
                return true;
            }
         Uses get_dim() 35c.
```

```
59a
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                           (52a) ⊲58b 59b⊳
            bool cycle_data::is_almost_equal(const basic & other, bool projectively) const
                if (not is_a<cycle_data>(other))
                   return false;
                const\ cycle\_data\ o = ex\_to < cycle\_data > (other);
                ex factor=0, ofactor=0;
                if (projectively) {
                    // Check that coefficients are scalar multiples of other
                   if (\neg (is\_less\_than\_epsilon(m\_cd*o.get\_k()-o.get\_m()*k\_cd)))
                       return false;
                    // Set up coefficients for proportionality
                   if (is\_less\_than\_epsilon(get\_k())) {
                       factor=get_{-}m();
                       ofactor = o.get_m();
                   } else {
                       factor=qet_{-}k();
                       ofactor=o.get_k();
                   }
                } else
                   // Check the exact equality of coefficients
                   if (\neg (is\_less\_than\_epsilon((get\_k() - o.get\_k())))
                            \land is\_less\_than\_epsilon(get\_m()-o.get\_m())))
                       return false:
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, is_almost_equal 117a, and is_less_than_epsilon 53b.
         Now we iterate through the coefficients of l.
         \langle \text{cycle data class } 53c \rangle + \equiv
59b
                                                                                            (52a) ⊲ 59a 59c ⊳
                for (unsigned int i=0; i < get\_dim(); i++)
                   if (projectively) {
                        // search the the first non-zero coefficient
                       if (factor.is_zero()) {
                           factor=get_l(i);
                           ofactor=o.get_l(i);
                           \mathbf{if} \ (\neg \ is\_less\_than\_epsilon(get\_l(i)*ofactor\text{-}o.get\_l(i)*factor))
                              return false;
                   } else
                       if (\neg is\_less\_than\_epsilon(get\_l(i) \neg o.get\_l(i)))
                           return false;
                return true;
            }
         Uses get_dim() 35c and is_less_than_epsilon 53b.
         \langle \text{cycle data class } 53c \rangle + \equiv
59c
                                                                                           (52a) ⊲59b 59d⊳
            cycle_data cycle_data::subs(const ex & e, unsigned options) const
            {
                \textbf{return cycle\_data}(\textit{k\_cd.subs}(\textit{e,options}), \textit{l\_cd.subs}(\textit{e,options}), \textit{m\_cd.subs}(\textit{e,options}), \textbf{false});
            }
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, and subs 50a.
         \langle \text{cycle data class } 53c \rangle + \equiv
59d
                                                                                             (52a) ⊲ 59c ??⊳
            ex cycle_data::subs(const exmap & em, unsigned options) const
            {
                return cycle\_data(k\_cd.subs(em,options), l\_cd.subs(em,options), m\_cd.subs(em,options), false);
            }
```

Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, and subs 50a.

```
??
         \langle \text{cycle data class } 53c \rangle + \equiv
                                                                                              (52a) ⊲59d
           ex cycle_data::num_normalize() const
               if (\neg (is\_a < \mathbf{numeric} > (k\_cd) \land is\_a < \mathbf{numeric} > (m\_cd))
                     \land is_a < \mathbf{numeric} > (l_c cd.op(0).op(0)) \land is_a < \mathbf{numeric} > (l_c cd.op(0).op(1)))
                  return cycle_data(k_-cd,l_-cd,m_-cd,true);
               numeric k1=ex_to<numeric>(k_cd),
                   m1 = ex\_to < \mathbf{numeric} > (m\_cd);
               numeric r=max(abs(k1),abs(m1));
               for (unsigned int i=0; i < get\_dim(); ++i)
                   r=max(r,abs(ex_to<\mathbf{numeric}>(l_cd.op(0).op(i))));
               if (is\_less\_than\_epsilon(r))
                   return cycle_data(k_-cd,l_-cd,m_-cd,true);
               k1 \div = r; k1 = (is\_less\_than\_epsilon(k1)?0:k1);
               m1 \div = r; m1 = (is\_less\_than\_epsilon(m1)?0:m1);
               for (unsigned int i=0; i < get_-dim(); ++i) {
                   numeric li = ex_t to < \text{numeric} > (l_t cd.op(0).op(i)) \div r;
                   l1.append(is\_less\_than\_epsilon(li)?0:li);
               return cycle_data(k1,indexed(matrix(1, get\_dim(), l1), l\_cd.op(1)),m1);
           }
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, get_dim() 35c, is_less_than_epsilon 53b, numeric 22d,
           and op 50a.
         F.2. Implementation of cycle_relation class.
         \langle \text{cycle relation class } 60a \rangle \equiv
60a.
                                                                                              (52a) 60b⊳
           cycle_relation::cycle_relation() : parkey(), parameter()
             rel = cycle\_orthogonal;
             use\_cycle\_metric = \mathbf{true};
           }
         Uses cycle_orthogonal 34b 113a and cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b.
60b
         \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                         (52a) ⊲ 60a 60c ⊳
           cycle_relation::cycle_relation(const ex & ck, PCR r, bool cm, const ex & p) {
               parkey = ck;
               rel = r;
               use\_cycle\_metric = cm;
               parameter=p;
           }
         Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and PCR 45d.
         \langle \text{cycle relation class } 60a \rangle + \equiv
60c
                                                                                         (52a) ⊲60b 60d⊳
           return_type_t cycle_relation::return_type_tinfo() const
           {
               return make_return_type_t<cycle_relation>();
           }
         Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b.
```

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60d

```
\langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                               (52a) ⊲60c 61⊳
   \mathbf{int}\ \mathbf{cycle\_relation}{::} compare\_same\_type(\mathbf{const}\ \mathbf{basic}\ \&other)\ \mathbf{const}
          GINAC_ASSERT(is_a<cycle_relation>(other));
          return inherited::compare_same_type(other);
          ÷*
     \mathbf{const}\ \mathbf{cycle\_relation}\ \&o = \mathbf{static\_cast} < \mathbf{const}\ \mathbf{cycle\_relation}\ \&> (\mathit{other});
       if ((parkey \equiv o.parkey) \land (\&rel \equiv \&o.rel))
           return 0;
       else if ((parkey < o.parkey) \lor (\&rel < \&o.rel))
           \mathbf{return} \ \textbf{-}1;
       \mathbf{else}
       return 1;*\div
   }
Defines:
   cycle_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18.
```

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(un)Archiving of **cycle\_relation** is not universal. At present it only can handle relations declared in the header file: cycle\_orthogonal, cycle\_f\_orthogonal, cycle\_adifferent, cycle\_different and cycle\_tangent.

```
\langle \text{cycle relation class } 60a \rangle + \equiv
                                                                           (52a) ⊲60d 62a⊳
  void cycle_relation::archive(archive_node &n) const
     inherited::archive(n);
     n.add_ex("cr-parkey", parkey);
     n.add_bool("use_cycle_metric", use_cycle_metric);
     n.add_ex("parameter", parameter);
     ex (*const* ptr)(const ex \&, const ex \&, const ex \&)
         = rel.target < ex(*)(const ex\&, const ex \&, const ex\&) > ();
     if (ptr \land *ptr \equiv cycle\_orthogonal)
         n.add_string("relation", "orthogonal");
     else if (ptr \land *ptr \equiv cycle\_f\_orthogonal)
         n.add_string("relation", "f_orthogonal");
     else if (ptr \land *ptr \equiv cycle\_different)
         n.add_string("relation", "different");
     else if (ptr \land *ptr \equiv cycle\_adifferent)
         n.add_string("relation", "adifferent");
     else if (ptr \land *ptr \equiv cycle\_tangent)
         n.add_string("relation", "tangent");
     else if (ptr \land *ptr \equiv cycle\_tangent\_i)
         n.add_string("relation", "tangent_i");
     else if (ptr \land *ptr \equiv cycle\_tangent\_o)
         n.add_string("relation", "tangent_o");
     else if (ptr \land *ptr \equiv cycle\_angle)
         n.add_string("relation", "angle");
     else if (ptr \land *ptr \equiv steiner\_power)
         n.add_string("relation", "steiner_power");
     else if (ptr \land *ptr \equiv cycle\_cross\_t\_distance)
         n.add_string("relation", "cross_distance");
     else if (ptr \land *ptr \equiv product\_sign)
         n.add_string("relation", "product_sign");
     else if (ptr \land *ptr \equiv coefficients\_are\_real)
         n.add_string("relation", "are_real");
     else if (ptr \land *ptr \equiv cycle\_moebius)
         n.add_string("relation", "moebius");
     else if (ptr \wedge *ptr \equiv cycle\_sl2)
         n.add_string("relation", "s12");
        throw(std::invalid_argument("cycle_relation::archive(): archiving of this relation is not"
                                " implemented"));
  }
  cycle_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18.
Uses archive 50a, coefficients_are_real 34h 115c, cycle_adifferent 34f 113c, cycle_angle 46e 114e, cycle_cross_t_distance 46e 115b,
  cycle_different 34e 114c, cycle_f_orthogonal 34c 113b, cycle_moebius 47a 116b, cycle_orthogonal 34b 113a, cycle_sl2 47a 116d,
  cycle_tangent 46e 113e, cycle_tangent_i 46e 114b, cycle_tangent_o 46e 114a, ex 41b 47e 47e 47e 53a, product_sign 34g 114d,
  and steiner_power 46e 115a.
```

```
\langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                      (52a) ⊲61 62b⊳
62a
           void cycle_relation::read_archive(const archive_node &n, lst &sym_lst)
              \mathbf{ex}\ e;
              inherited::read\_archive(n, sym\_lst);
              n.find_ex("cr-parkey", e, sym_lst);
              if (is\_a < \mathbf{symbol} > (e))
                  parkey = e;
              else
                  throw(std::invalid_argument("cycle_relation::read_archive(): read a non-symbol as"
                                          " a parkey from the archive"));
              n.find\_ex(\verb"parameter", parameter, sym\_lst);
              n.find_bool("use_cycle_metric", use_cycle_metric);
              string relation;
              n.find_string("relation", relation);
              if (relation \equiv "orthogonal")
                  rel = cycle\_orthogonal;
              else if (relation ≡ "f_orthogonal")
                  rel = cycle\_f\_orthogonal;
              else if (relation \equiv "different")
                  rel = cycle\_different;
              else if (relation \equiv "adifferent")
                  rel = cycle\_adifferent;
              else if (relation \equiv "tangent")
                  rel = cycle\_tangent;
              else if (relation ≡ "tangent_i")
                  rel = cycle\_tangent\_i;
              else if (relation \equiv "tangent_o")
                  rel = cycle\_tangent\_o;
              else if (relation \equiv "angle")
                  rel = cycle\_angle;
              else if (relation \equiv "steiner_power")
                  rel = steiner\_power;
              else if (relation \equiv "cross\_distance")
                  rel = cycle\_cross\_t\_distance;
              else if (relation ≡ "product_sign")
                  rel = product\_sign;
              else if (relation \equiv "are\_real")
                  rel = coefficients\_are\_real;
              else if (relation \equiv "moebius")
                  rel = cycle\_moebius;
              else if (relation \equiv "sl2")
                  rel = cycle\_sl2;
              else
                  throw(std::invalid_argument("cycle_relation::read_archive(): archive contains unknown"
                                          " relation"));
           }
           cycle_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18.
        Uses archive 50a, coefficients_are_real 34h 115c, cycle_adifferent 34f 113c, cycle_angle 46e 114e, cycle_cross_t_distance 46e 115b,
           cycle_different 34e 114c, cycle_f_orthogonal 34c 113b, cycle_moebius 47a 116b, cycle_orthogonal 34b 113a, cycle_sl2 47a 116d,
           cycle_tangent 46e 113e, cycle_tangent_i 46e 114b, cycle_tangent_o 46e 114a, ex 41b 47e 47e 47e 53a, product_sign 34g 114d,
           {\tt read\_archive~50a}, \ {\tt and~steiner\_power~46e~115a}.
62b
        \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                     (52a) ⊲62a 63a⊳
           GINAC\_BIND\_UNARCHIVER(\mathbf{cycle\_relation});
           cycle_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18.
```

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```
63a
         \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                    (52a) ⊲62b 63b⊳
           ex cycle_relation::rel_to_parent(const ex & C1, const ex & pmetric, const ex & cmetric,
                                       const exhashmap<cycle_node> & N) const
           {
                 GINAC_ASSERT(is_a < cycle_data > (C1));
        Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d,
           cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, and ex 41b 47e 47e 47e 53a.
        First we check if the required key exists in the cycles list. If there is no such key, we return the relation to the calling
        cycle itself.
        \langle \text{cycle relation class } 60a \rangle + \equiv
63b
                                                                                     (52a) ⊲63a 63c⊳
              exhashmap<cycle_node>::const_iterator cnode=N.find(parkey);
        Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d.
        Otherwise the list of equations is constructed for the found key.
         \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                    (52a) ⊲63b 64a⊳
63c
              lst res,
                  cycles = ex\_to < lst > (cnode \rightarrow second.make\_cycles(use\_cycle\_metric? cmetric : pmetric));
              for (const auto& it : cycles) {
                  lst calc=ex_to<lst>(rel(ex_to<cycle_data>(C1).make_cycle(use_cycle_metric? cmetric: pmetric),
                                      ex_to < cycle > (it), parameter));
                  for (const auto& it1: calc)
                     res.append(it1);
              }
              return res;
           }
```

Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d.

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```
\langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                          (52a) ⊲63c 64b⊳
64a
           void cycle_relation::do_print(const print_dflt & con, unsigned level) const
               con.s \ll parkey \ll (use\_cycle\_metric? "|": "/");
               ex (*const* ptr)(const ex \&, const ex \&, const ex \&)
                   = rel.target < ex(*)(const ex \&, const ex \&, const ex \&)>();
               if (ptr \land *ptr \equiv cycle\_orthogonal)
                   con.s \ll "o";
               else if (ptr \land *ptr \equiv cycle\_f\_orthogonal)
                   con.s \ll "f":
               else if (ptr \wedge *ptr \equiv cycle\_different)
                   con.s \ll "d";
               else if (ptr \land *ptr \equiv cycle\_adifferent)
                   con.s \ll "ad";
               else if (ptr \land *ptr \equiv cycle\_tangent)
                   con.s \ll "t";
               else if (ptr \land *ptr \equiv cycle\_tangent\_i)
                   con.s \ll "ti";
               else if (ptr \land *ptr \equiv cycle\_tangent\_o)
                   con.s \ll "to";
               else if (ptr \land *ptr \equiv steiner\_power)
                   con.s \ll "s";
               else if (ptr \land *ptr \equiv cycle\_angle)
                   con.s \ll "a";
               else if (ptr \land *ptr \equiv cycle\_cross\_t\_distance)
                   con.s \ll \text{"c"};
               else if (ptr \land *ptr \equiv product\_sign)
                   con.s \ll "p";
               else if (ptr \land *ptr \equiv coefficients\_are\_real)
                   con.s \ll "r";
               else if (ptr \land *ptr \equiv cycle\_moebius)
                   con.s \ll "m";
               else if (ptr \wedge *ptr \equiv cycle\_sl2)
                   con.s \ll "1";
               else
                   con.s \ll "u"; // unknown type of relations
               if (\neg parameter.is\_zero())
                   con.s \ll "[" \ll parameter \ll "]";
           }
         Defines:
           cycle_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18.
         Uses coefficients_are_real 34h 115c, cycle_adifferent 34f 113c, cycle_angle 46e 114e, cycle_cross_t_distance 46e 115b,
           cycle_different 34e 114c, cycle_f_orthogonal 34c 113b, cycle_moebius 47a 116b, cycle_orthogonal 34b 113a, cycle_s12 47a 116d,
            cycle_tangent 46e 113e, cycle_tangent_i 46e 114b, cycle_tangent_o 46e 114a, ex 41b 47e 47e 47e 53a, 1 51c, m 51c,
           product_sign 34g 114d, and steiner_power 46e 115a.
64b
         \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                          (52a) ⊲64a 65a⊳
           void cycle_relation::do_print_tree(const print_tree & con, unsigned level) const
           {
               // inherited::do_print_tree(con,level);
               parkey.print(con, level+con.delta\_indent);
               // con.s << std::string(level+con.delta_indent, '') << (int)rel << endl;
           }
         Defines:
            cycle_relation, used in chunks 38-40, 43b, 45c, 46a, 52e, 60, 63a, 65, 70e, 71e, 73a, 81a, 83, 84a, 95e, 96d, and 116-18.
```

```
65a
         \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                      (52a) ⊲64b 65b⊳
           ex cycle_relation::op(size_t i) const
            GINAC\_ASSERT(i < nops());
               \mathbf{switch}(i) {
               case 0:
                  return parkey;
               case 1:
                  return parameter;
               default:
                throw(std::invalid_argument("cycle_relation::op(): requested operand out of the range (1)"));
           }
         Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, nops 50a, and op 50a.
65b
         \langle \text{cycle relation class } 60a \rangle + \equiv
                                                                                            (52a) ⊲65a
           ex & cycle_relation::let\_op(size\_t\ i)
               ensure_if_modifiable();
               GINAC\_ASSERT(i < nops());
               switch(i) {
               case 0:
                  return parkey;
               case 1:
                  return parameter;
               default:
                throw(std::invalid_argument("cycle_relation::let_op(): requested operand out of the range (1)"));
               }
           }
         Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a, and nops 50a.
         F.3. Implementation of subfigure class.
65c
         \langle \text{subfigure class } 65c \rangle \equiv
                                                                                            (52a) 65d⊳
           subfigure::subfigure() : inherited()
           {
           }
         Uses subfigure 40d 48b 48d 66a 66b 66c 66d 66e.
65d
         \langle \text{subfigure class } 65c \rangle + \equiv
                                                                                      (52a) ⊲65c 65e⊳
           subfigure::subfigure(const ex & F, const ex & l) {
               parlist = ex\_to < \mathbf{lst} > (l);
               subf = F;
           }
         Uses ex 41b 47e 47e 47e 53a, 1 51c, and subfigure 40d 48b 48d 66a 66b 66c 66d 66e.
         \langle \text{subfigure class } 65c \rangle + \equiv
                                                                                      (52a) ⊲65d 66a⊳
65e
           return_type_t subfigure::return_type_tinfo() const
               return make_return_type_t<subfigure>();
           }
         Uses subfigure 40d 48b 48d 66a 66b 66c 66d 66e.
```

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```
66a
                       \langle \text{subfigure class } 65c \rangle + \equiv
                                                                                                                                                                                                                         (52a) ⊲65e 66b⊳
                             int subfigure::compare_same_type(const basic &other) const
                                            GINAC_ASSERT(is_a < subfigure > (other));
                                            return inherited::compare_same_type(other);
                             }
                      Defines:
                             subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97.
                       (un)Archiving of subfigure is not universal. At present it only can handle relations declared in the header file:
                       cycle_orthogonal and cycle_f_orthogonal.
                       \langle \text{subfigure class } 65c \rangle + \equiv
66b
                                                                                                                                                                                                                         (52a) ⊲66a 66c⊳
                             void subfigure::archive(archive_node &n) const
                             {
                                     inherited::archive(n);
                                     n.add\_ex("parlist", ex\_to < lst > (parlist));
                                     n.add\_ex("subf", ex\_to < figure > (subf));
                             }
                      Defines:
                             subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97.
                      Uses archive 50a and figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106d 106d
                             107a\ 109a\ 109c\ 110a.
                       \langle \text{subfigure class } 65c \rangle + \equiv
66c
                                                                                                                                                                                                                        (52a) ⊲66b 66d⊳
                             void subfigure::read_archive(const archive_node &n, lst &sym_lst)
                             {
                                     inherited::read\_archive(n, sym\_lst);
                                     n.find_ex("parlist", e, sym_lst);
                                     if (is_a < \mathbf{lst} > (e))
                                              parlist = ex_to < lst > (e);
                                     else
                                              throw(std::invalid_argument("subfigure::read_archive(): read a non-lst as a parlist from"
                                                                                                            " the archive"));
                                     n.find_ex("subf", e, sym_lst);
                                     if (is\_a < figure > (e))
                                               subf = ex_to < figure > (e);
                                     else
                                              throw(std::invalid_argument("subfigure::read_archive(): read a non-figure as a subf from"
                                                                                                            " the archive"));
                             }
                      Defines:
                             subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97.
                       \textbf{Uses archive } 50 \textbf{a}, \, \textbf{ex} \,\, 41 \textbf{b} \,\, 47 \textbf{e} \,\, 47 \textbf
                             105c 106c 106d 107a 109a 109c 110a, and read_archive 50a.
66d
                       \langle \text{subfigure class } 65c \rangle + \equiv
                                                                                                                                                                                                                         (52a) ⊲66c 66e ⊳
                              GINAC_BIND_UNARCHIVER(subfigure);
                      Defines:
                             subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97.
                       \langle \text{subfigure class } 65c \rangle + \equiv
                                                                                                                                                                                                                         (52a) ⊲66d 67a⊳
66e
                             void subfigure::do_print(const print_dflt & con, unsigned level) const
                                     con.s \ll "subfig(";
                                              parlist.print(con, level+1);
                                                                     subf.print(con, level+1);
                                      con.s \ll ")";
                             }
                      Defines:
```

subfigure, used in chunks 43d, 52e, 65, 67a, 70e, 71e, 84b, and 97.

```
67a
         \langle \text{subfigure class } 65c \rangle + \equiv
                                                                                             (52a) ⊲66e
           inline ex subfigure::subs(const exmap & em, unsigned options) const {
               return subfigure(subf.subs(em,options | do_not_update_subfigure), parlist);
           }
         Uses do_not_update_subfigure 52b, ex 41b 47e 47e 47e 53a, subfigure 40d 48b 48d 66a 66b 66c 66d 66e, and subs 50a.
         F.4. Implementation of cycle_node class. Default constructor.
         \langle \text{cycle node class } 67b \rangle \equiv
67b
                                                                                             (52a) 67c⊳
           cycle_node()
               generation = 0;
               custom_asy="";
           }
         Uses \c cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d.
         Create a cycle_node out of cycle or cycle_node.
67c
         \langle \text{cycle node class } 67b \rangle + \equiv
                                                                                       (52a) ⊲67b 67e⊳
           cycle\_node::cycle\_node(const\ ex\ \&\ C,\ int\ g)
           {
               custom\_asy="";
               generation = g;
               (set cycle data to the node 67d)
           }
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and ex 41b 47e 47e 47e 53a.
         We use this check to initialise or change cycle info of the node.
         \langle \text{set cycle data to the node } 67d \rangle \equiv
67d
                                                                                                  (67c)
               if (is\_a < \mathbf{cycle\_node} > (C)) {
                  cycles = ex\_to < lst > (ex\_to < cycle\_node > (C).get\_cycles\_data());
                  generation = ex\_to < cycle\_node > (C).get\_generation();
                  children = ex\_to < cycle\_node > (C).get\_children();
                  parents = ex\_to < cycle\_node > (C).get\_parents();
               } else
                  (check cycles are valid 68a)
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and get_generation 35f.
         \langle \text{cycle node class } 67b \rangle + \equiv
                                                                                       (52a) ⊲67c 68c⊳
67e
           cycle\_node::cycle\_node(const ex \& C, int g, const lst \& par)
               custom\_asy="";
               generation = g;
               (check cycles are valid 68a)
               (check parents are valid 68b)
           }
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and ex 41b 47e 47e 47e 53a.
```

```
\langle \text{check cycles are valid } 68a \rangle \equiv
                                                                                                                                                                                            (67 68 70a)
68a
                              if (is_a<lst>(C)) {
                                      for (const auto& it : ex_to < lst > (C))
                                             if (is_a < cycle_data > (it) \lor is_a < cycle > (it))
                                                     cycles.append(\mathbf{cycle\_data}(it));
                                             else
                                                    throw(std::invalid_argument("cycle_node::cycle_node(): "
                                                                                                      "the parameter is list of something which is not"
                                                                                                      " cycle_data"));
                              } else if (is\_a < \mathbf{cycle\_data} > (C)) {
                                      cycles = \mathbf{lst}\{C\};
                              } else if (is_a < \mathbf{cycle} > (C)) {
                                      cycles = lst\{cycle\_data(ex\_to < cycle > (C).get\_k(), ex\_to < cycle > (C).get\_l(), ex\_to < (C).get\_l(), 
                                                                             ex_to < \mathbf{cycle} > (C).get_m());
                              } else
                                      throw(std::invalid_argument("cycle_node::cycle_node(): "
                                                                                        "the first parameters must be either cycle, cycle_data,"
                                                                                        " cycle_node or list of cycle_data"));
                  Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d and cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d.
                   ⟨check parents are valid 68b⟩≡
68b
                                                                                                                                                                                                     (6768)
                               GINAC\_ASSERT(is\_a < \mathbf{lst} > (par));
                              parents = ex_to < lst > (par);
                   \langle \text{cycle node class } 67b \rangle + \equiv
68c
                                                                                                                                                                                  (52a) ⊲67e 68d⊳
                       cycle_node::cycle_node(const ex & C, int g, const lst & par, const lst & ch)
                              generation = g;
                              children=ch;
                              custom\_asy="";
                              (check cycles are valid 68a)
                               (check parents are valid 68b)
                       }
                  Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and ex 41b 47e 47e 47e 53a.
                  \langle \text{cycle node class 67b} \rangle + \equiv
68d
                                                                                                                                                                                  (52a) ⊲68c 68e⊳
                       cycle_node::cycle_node(const ex & C, int g, const lst & par, const lst & ch, string ca)
                       {
                              generation = g;
                              children=ch;
                              custom\_asy=ca;
                              (check cycles are valid 68a)
                               (check parents are valid 68b)
                       }
                  Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d and ex 41b 47e 47e 47e 53a.
                  \langle \text{cycle node class 67b} \rangle + \equiv
68e
                                                                                                                                                                                 (52a) ⊲68d 69a⊳
                       return_type_t cycle_node::return_type_tinfo() const
                       {
                              return make_return_type_t<cycle_node>();
                       }
                  Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d.
```

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```
\langle \text{cycle node class } 67b \rangle + \equiv
69a
                                                                                            (52a) ⊲68e 69b⊳
            ex cycle_node::op(size_t i) const
                GINAC\_ASSERT(i < nops());
                size_t ncyc=cycles.nops(), nchil=children.nops(), npar=parents.nops();
                if (i < ncyc)
                   return cycles.op(i);
                else if (i < ncyc + nchil)
                   return children.op(i-ncyc);
                else if (i < ncyc + nchil + npar)
                   return parents.op(i-ncyc-nchil);
                else
                   throw(std::invalid_argument("cycle_node::op(): requested operand out of the range"));
            }
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, nops 50a, and op 50a.
         \langle \text{cycle node class } 67b \rangle + \equiv
69b
                                                                                            (52a) ⊲ 69a 69c ⊳
            ex \& cycle\_node:: let\_op(size\_t i)
                ensure_if_modifiable();
                GINAC\_ASSERT(i < nops());
                size_t ncyc=cycles.nops(), nchil=children.nops(), npar=parents.nops();
                if (i < ncyc)
                   return cycles.let_op(i);
                else if (i < ncyc + nchil)
                   return children.let\_op(i-ncyc);
                else if (i < ncyc + nchil + npar)
                   return parents.let_op(i-ncyc-nchil);
                else
                    throw(std::invalid_argument("cycle_node::let_op(): requested operand out of the range"));
            }
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, and nops 50a.
         \langle \text{cycle node class } 67b \rangle + \equiv
                                                                                            (52a) ⊲69b 69d⊳
69c
            int cycle_node::compare_same_type(const basic & other) const
            {
                   GINAC_ASSERT(is_a < cycle_node > (other));
                   return inherited::compare_same_type(other);
            }
         Defines:
             \textbf{cycle\_node}, \ used \ in \ chunks \ 32c, \ 35f, \ 37d, \ 44-46, \ 48, \ 49f, \ 51a, \ 52e, \ 63, \ 67-70, \ 72, \ 75, \ 76c, \ 79a, \ 81, \ 83c, \ 84b, \ 98, \ 99c, \ and \ 107-110. 
         If neither of parameters has multiply values we return a cycle.
69d
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                            (52a) ⊲69c 70a⊳
            ex cycle_node::make_cycles(const ex & metr) const
                lst res;
                for (const auto& it : cycles)
                   res.append(ex_to<cycle_data>(it).make_cycle(metr));
                return res;
            }
         Uses \  \, \textbf{cycle\_node} \  \, 43c \  \, 26a \  \, 42c \  \, 43a \  \, 54c \  \, 54d \  \, 55a \  \, 56b \  \, 56c \  \, 56d, \, \, \textbf{cycle\_node} \  \, 43c \  \, 45c \  \, 69c \  \, 70a \  \, 70b \  \, 70c \  \, 71a \  \, 71b \  \, 72b \  \, 72c \  \, 73a \  \, 74a \  \, 74d,
            and ex 41b 47e 47e 47e 53a.
```

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```
70a
         \langle \text{cycle node class } 67b \rangle + \equiv
                                                                                         (52a) ⊲69d 70b⊳
            void cycle_node::set_cycles(const ex & C)
               cycles.remove\_all();
               (check cycles are valid 68a)
            }
         Defines:
            cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         Uses ex 41b 47e 47e 47e 53a.
70b
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                          (52a) ⊲ 70a 70c ⊳
            void cycle_node::append\_cycle(const ex & k, const ex & l, const ex & m)
               cycles.append(\mathbf{cycle\_data}(k,l,m));
            }
         Defines:
            cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, k 51c, 1 51c, and m 51c.
70c
         \langle \text{cycle node class } 67b \rangle + \equiv
                                                                                         (52a) ⊲70b 70d⊳
            void cycle_node::append_cycle(const ex & C)
            {
               if (is\_a < \mathbf{cycle} > (C))
                   cycles.append(\mathbf{cycle\_data}(ex\_to<\mathbf{cycle}>(C).get\_k(), ex\_to<\mathbf{cycle}>(C).get\_l(),
                                           ex_{to}<\mathbf{cycle}>(C).get_{tm}());
                        if (is\_a < \mathbf{cycle\_data} > (C))
                   cycles.append(ex\_to < cycle\_data > (C));
               else
                   throw(std::invalid_argument("cycle_node::append_cycle(const ex &): the parameter must be"
                                            " either cycle or cycle_data"));
            }
            cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d and ex 41b 47e 47e 47e 53a.
         Return the list of parents—either cycle_relations or subfigure
         \langle \text{cycle node class } 67b \rangle + \equiv
70d
                                                                                          (52a) ⊲ 70c 70e ⊳
            lst cycle_node::get_parents() const
            {
               return parents;
            }
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d.
         The method returns the list of all keys to parant cycles.
         \langle \text{cycle node class } 67b \rangle + \equiv
70e
                                                                                         (52a) ⊲70d 71a⊳
            lst cycle_node::get_parent_keys() const
            {
               lst pkeys;
               if (parents.nops() \equiv 1) \land (is\_a < subfigure > (parents.op(0)))) {
                   pkeys = ex\_to < lst > (ex\_to < subfigure > (parents.op(0)).get\_parlist());
               } else {
                   for (const auto& it : parents)
                       pkeys.append(ex_to<cycle_relation>(it).get_parkey());
               return pkeys;
            }
```

Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, nops 50a, op 50a, and subfigure 40d 48b 48d 66a 66b 66c 66d 66e.

```
Printing of a cycle_node has two almost identical form: accurate and float.
         \langle \text{cycle node class } 67b \rangle + \equiv
71a
                                                                                         (52a) ⊲ 70e 71b⊳
           void cycle_node::do_print(const print_dflt & con, unsigned level) const
           {
               ⟨start to print cycle node 71c⟩
                   ex_to<cycle_data>(it).do_print(con, level);
                   (end to print cycle node 71d)
           }
         Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d.
         And a similar one for the float printing
         \langle \text{cycle node class 67b} \rangle + \equiv
71b
                                                                                         (52a) ⊲71a 72b⊳
           void cycle_node::do_print_double(const print_dflt & con, unsigned level) const
           {
               (start to print cycle node 71c)
                   ex_to < cycle_data > (it).do_print_double(con, level);
                   (end to print cycle node 71d)
           }
           \verb|cycle_node|, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d and do_print_double 49e.
         We output generation and all children, ...
         \langle \text{start to print cycle node } 71c \rangle \equiv
71c
                                                                                                     (71)
               con.s \ll ``\{`;
               for (const auto& it : cycles) {
         \langle \text{end to print cycle node } 71d \rangle \equiv
71d
                                                                                                (71) 71e⊳
                   con.s \ll ", ";
               con.s \ll generation \ll '', \ll " --> (";
               // list all children
               for (lst::const_iterator it = children.begin(); it \neq children.end();) {
                   con.s \ll (*it);
                   ++it;
                  if (it \neq children.end())
                      con.s \ll", ";
               }
         ... then all parents.
         \langleend to print cycle node 71d\rangle + \equiv
71e
                                                                                          (71) ⊲71d 72a⊳
               con.s \ll "); <-- (";
               if (generation > 0 \lor FIGURE\_DEBUG)
                   for (lst::const\_iterator\ it = parents.begin();\ it \neq parents.end();) {
                      if (is\_a < cycle\_relation > (*it))
                          ex_to<cycle_relation>(*it). do_print(con, level);
                      else if (is_a < subfigure > (*it))
                          ex_{-}to < \mathbf{subfigure} > (*it).do_{-}print(con, level);
                       ++it:
                      if (it \neq parents.end())
                          con.s \ll",";
                  }
               con.s \ll ")";
```

Uses cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, FIGURE\_DEBUG 52c, and subfigure 40d 48b 48d 66a 66b 66c 66d 66e.

```
Finally if the custom Asymptote style is not empty we print it as well.
         \langleend to print cycle node 71d\rangle + \equiv
72a
                                                                                            (71) \triangleleft 71e
              if (custom\_asy \neq "")
                  con.s \ll " /" \ll custom\_asy \ll "/";
              con.s \ll endl;
72b
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                     (52a) ⊲71b 72c⊳
           void cycle_node::do_print_tree(const print_tree & con, unsigned level) const
           {
              for (const auto& it : cycles)
                  it.print(con, level);
              con.s \ll std::string(level+con.delta\_indent, ' ') \ll "generation: " \ll generation \ll endl;
              con.s \ll std::string(level+con.delta\_indent, ',') \ll "children" \ll endl;
              children.print(con,level+2*con.delta\_indent);
              con.s \ll std::string(level+con.delta\_indent, ',') \ll "parents" \ll endl;
              parents.print(con,level+2*con.delta\_indent);
              con.s \ll std::string(level+con.delta\_indent, ' ') \ll "custom\_asy: " \ll custom\_asy \ll endl;
           }
        Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         \langle \text{cycle node class 67b} \rangle + \equiv
72c
                                                                                     (52a) ⊲72b 72d⊳
           void cycle_node::remove_child(const ex & other)
           {
              lst nchildren;
              for (const auto& it : children)
                  if (it \neq other)
                     nchildren.append(it);
               children = nchildren;
           }
        Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
        Uses ex 41b 47e 47e 47e 53a.
72d
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                     (52a) ⊲72c 72e⊳
           cycle_node cycle_node::subs(const ex & e, unsigned options) const
              exmap em;
              if (e.info(info_flags::list)) {
                  lst l = ex_{-}to < \mathbf{lst} > (e);
                  for (const auto& i:l)
                      em.insert(std::make\_pair(i.op(0), i.op(1)));
              } else if (is_a < relational > (e)) {
                  em.insert(std::make\_pair(e.op(0), e.op(1)));
               throw(std::invalid_argument("cycle::subs(): the parameter should be a relational or a lst"));
              return ex_to<cycle_node>(subs(em, options));
           }
        Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, info 50a, 1 51c, op 50a, and subs 50a.
72e
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                     (52a) ⊲72d 73a⊳
           ex cycle_node::subs(const exmap & em, unsigned options) const
                return cycle_node(cycles.subs(em, options), generation, ex_to<lst>(parents.subs(em, options)), chil-
           dren, custom_asy);
```

Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, and subs 50a.

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```
73a
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                     (52a) ⊲72e 73b⊳
           void cycle_node::archive(archive_node &n) const
              inherited::archive(n);
              n.add_ex("cycles", cycles);
              n.add_unsigned("children_size", children.nops());
              if (children.nops()>0)
                  for (const auto& it : children)
                     n.add_-ex("chil", it);
              n.add_unsigned("parent_size", parents.nops());
              if (parents.nops()>0) {
                  n.add_bool("has_subfigure", false);
                  for (const auto& it : parents)
                     n.add\_ex("par", ex\_to < cycle\_relation > (it));
              }
        Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
        Uses archive 50a, cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, and nops 50a.
        storing the generation with its sign.
        \langle \text{cycle node class } 67b \rangle + \equiv
73b
                                                                                     (52a) ⊲73a 73c⊳
              bool neg\_generation = (generation < 0);
              n.add\_bool("neg\_generation", neg\_generation);
              if (neg_generation)
                  n.add_unsigned("abs_generation", -generation);
              else
                  n.add_unsigned("abs_generation", generation);
        saving the asymptote options
        \langle \text{cycle node class } 67b \rangle + \equiv
73c
                                                                                    (52a) ⊲73b 74a⊳
              n.add_string("custom_asy", custom_asy);
           }
```

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```
\langle \text{cycle node class } 67b \rangle + \equiv
                                                                                        (52a) ⊲73c 74b⊳
74a
           void cycle_node::read_archive(const archive_node &n, lst &sym_lst)
               inherited::read\_archive(n, sym\_lst);
               n.find_ex("cycles", e, sym_lst);
               cycles = ex_to < lst > (e);
               ex ch, par;
               unsigned int c\_size;
               n.find_unsigned("children_size", c_size);
               if (c_size>0) {
                   archive\_node::archive\_node\_cit\ first = n.find\_first("chil");
                   archive_node::archive_node_cit last = n.find_last("chil");
                   ++ last;
                  for (archive\_node::archive\_node\_cit i=first; i \neq last; ++i) {
                      n.find\_ex\_by\_loc(i, e, sym\_lst);
                      children.append(e);
               }
               unsigned int p\_size;
               n.find_unsigned("parent_size", p_size);
               if (p\_size>0) {
                   archive\_node::archive\_node\_cit\ first = n.find\_first("par");
                   archive\_node::archive\_node\_cit\ last = n.find\_last("par");
                  for (archive\_node::archive\_node\_cit\ i=first;\ i \neq last;\ ++i) {
                      \mathbf{ex}\ e;
                      n.find\_ex\_by\_loc(i, e, sym\_lst);
                      parents.append(e);
                  }
               }
         Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
         Uses ex 41b 47e 47e 47e 53a and read_archive 50a.
         restoring the generation with its sign
74b
         \langle \text{cycle node class 67b} \rangle + \equiv
                                                                                        (52a) ⊲ 74a 74c ⊳
               bool neg\_generation;
               n.find_bool("neg_generation", neg_generation);
               unsigned int abs_qeneration;
               n.find_unsigned("abs_generation", abs_generation);
               if (neg_generation)
                   generation = -abs\_generation;
               else
                  generation = abs\_generation;
         restoring the asymptote options
         \langle \text{cycle node class } 67b \rangle + \equiv
74c
                                                                                       (52a) ⊲74b 74d⊳
               n.find_string("custom_asy", custom_asy);
           }
74d
         \langle \text{cycle node class } 67b \rangle + \equiv
                                                                                              (52a) ⊲74c
            GINAC_BIND_UNARCHIVER(cycle_node);
         Defines:
           cycle_node, used in chunks 32c, 35f, 37d, 44-46, 48, 49f, 51a, 52e, 63, 67-70, 72, 75, 76c, 79a, 81, 83c, 84b, 98, 99c, and 107-110.
```

F.5. Implementation of figure class. Since this is the main class of the library, its implementation is most evolved.

77

```
F.5.1. figure conctructors. We create a figure with two initial objects: the cycle at infinity and the real line.
                (figure class 75a)≡
75a
                                                                                                                                                                      (52a) 75e ⊳
                    figure::figure(): inherited(), k(realsymbol("k")), m(realsymbol("m")), l()
                           l.append(realsymbol("10"));
                           l.append(realsymbol("11"));
                           infinity=symbol("infty","\\infty");
                           real_line=symbol("R","\\mathbf{R}\");
                         point\_metric = clifford\_unit(\mathbf{varidx}(real\_line, 2), \mathbf{indexed}(-(\mathbf{new}\ tensdelta) \rightarrow setflag(status\_flags::dynallocated),
                                                                                                              \mathit{sy\_symm}(),\,\mathbf{varidx}(\mathbf{symbol}(\texttt{"i"}),\,2),\,\mathbf{varidx}(\mathbf{symbol}(\texttt{"j"}),\,2)));
                         cycle\_metric = clifford\_unit(\mathbf{varidx}(real\_line, 2), \mathbf{indexed}(-(\mathbf{new}\ tensdelta) \rightarrow setflag(status\_flags::dynallocated),
                                                                                                          sy_symm(), varidx(symbol("ic"), 2), varidx(symbol("jc"), 2)));
                           (set the infinity 75c)
                           (set the real line 75d)
                    }
                Defines:
                     figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
                Uses cycle_metric 50f, infinity 50e, k 51c, l 51c, m 51c, point_metric 50f, real_line 50e, and realsymbol 27c.
                Dimension of the fligure is taken and the respective vector is created.
                \langle \text{initialise the dimension and vector } 75b \rangle \equiv
75b
                                                                                                                                                                         (75c 78f)
                         unsigned int dim=ex\_to<numeric>(qet\_dim()).to\_int();
                         for(unsigned int i=0; i< dim; ++i)
                                l0.append(0);
                Uses get_dim() 35c and numeric 22d.
                \langle \text{set the infinity } 75c \rangle \equiv
75c
                                                                                                                                                                (75a 78f 100a)
                          (initialise the dimension and vector 75b)
                         nodes[infinity] = \mathbf{cycle\_node}(\mathbf{cycle\_data}(\mathbf{numeric}(0), \mathbf{indexed}(\mathbf{matrix}(1, dim, l0), \mathbf{nodes}(\mathbf{nodes}(1, dim, lo), \mathbf{nodes}(1, dim, lo), \mathbf{nodes}(1, dim, lo))
                                                                                                                     varidx(infinity, dim)),numeric(1)),INFINITY_GEN);
                Uses \ \mathsf{cycle\_data} \ 23a \ 26a \ 42c \ 43a \ 54c \ 54d \ 55a \ 56b \ 56c \ 56d, \ \mathsf{cycle\_node} \ 43c \ 45c \ 69c \ 70a \ 70b \ 70c \ 71a \ 71b \ 72b \ 72c \ 73a \ 74d, \ \mathsf{infinity} \ 50e, \ 70e \ 70
                     INFINITY_GEN 42b 42b, nodes 51a, and numeric 22d.
                \langle \text{set the real line 75d} \rangle \equiv
75d
                                                                                                                                                                (75a 78f 100a)
                           l0.remove\_last();
                           l0.append(1);
                           nodes[real\_line] = cycle\_node(cycle\_data(numeric(0),indexed(matrix(1, dim, l0), loops)))
                                                                                                                              \mathbf{varidx}(real\_line, dim)), \mathbf{numeric}(0)), REAL\_LINE\_GEN);
                Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, nodes 51a,
                    numeric 22d, real_line 50e, and REAL_LINE_GEN 42b 42b.
                This constructor may be called with several different inputs.
                \langle \text{figure class } 75a \rangle + \equiv
75e
                                                                                                                                                            (52a) ⊲ 75a 76c ⊳
                    figure::figure(const ex & Mp, const ex & Mc): inherited(), k(realsymbol("k")), m(realsymbol("m")), l()
                           infinity = \mathbf{symbol}("infty"," \setminus infty");
                           real_line=symbol("R","\\mathbf{R}");
                           bool inf_missing=true, R_missing=true;
                           (set point metric in figure 76a)
```

Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, infinity 50e, k 51c, 1 51c, m 51c, real\_line 50e, and realsymbol 27c.

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Below are various parameters which can define a metric in the same way as it used to create a *cliffordunit* object in GiNaC. The point metric is indexed by the key of the real line and the cycle metric—by the key of the zero-radius cycle at infinity.

```
⟨set point metric in figure 76a⟩≡
76a
                                                                                                                                                                                        (75e 98c) 76b⊳
                       if (is\_a < \mathbf{clifford} > (Mp)) {
                               point\_metric = \mathit{clifford\_unit}(\mathbf{varidx}(\mathit{real\_line},
                                                                                                ex\_to < idx > (ex\_to < clifford > (Mp).get\_metric().op(1)).get\_dim()),
                                                                                    ex\_to < \mathbf{clifford} > (Mp).get\_metric());
                         } else if (is\_a < \mathbf{matrix} > (Mp)) {
                               \mathbf{ex}\ D;
                               if (ex\_to < matrix > (Mp).rows() \equiv ex\_to < matrix > (Mp).cols())
                                      D=ex_{-}to<\mathbf{matrix}>(Mp).rows();
                               else
                                      throw(std::invalid_argument("figure::figure(const ex &, const ex &):"
                                                                                         " only square matrices are admitted as point metric"));
                             point\_metric = clifford\_unit(\mathbf{varidx}(real\_line, D), \mathbf{indexed}(Mp, sy\_symm(), \mathbf{varidx}(\mathbf{symbol}("i"), D), \mathbf{varidx}(\mathbf{sy
                         } else if (is\_a < indexed > (Mp)) {
                               point\_metric = clifford\_unit(\mathbf{varidx}(real\_line, ex\_to < \mathbf{idx} > (Mp.op(1)).get\_dim()), Mp);
                  Uses ex 41b 47e 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
                        106d 107a 109a 109c 110a, get_dim() 35c, op 50a, point_metric 50f, and real_line 50e.
                  If a lst is supplied we use as the signature of metric, entries Mp as the diagonal elements of the matrix.
76b
                   \langle \text{set point metric in figure } 76a \rangle + \equiv
                                                                                                                                                                                        (75e 98c) ⊲76a
                               } else if (is_a < lst > (Mp)) {
                                 point\_metric = clifford\_unit(\mathbf{varidx}(real\_line, Mp.nops()), \mathbf{indexed}(diag\_matrix(ex\_to < \mathbf{lst} > (Mp)), sy\_symm(),
                                                                                                                  varidx(symbol("i"), Mp.nops()), varidx(symbol("j"), Mp.nops())));
                               }
                  Uses nops 50a, point_metric 50f, and real_line 50e.
                  If Mp is a figure we effectively copy it.
                  \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                                    (52a) ⊲75e 76e⊳
76c
                               else if (is\_a < figure > (Mp)) {
                                      point\_metric = ex\_to < figure > (Mp).get\_point\_metric();
                                      cycle\_metric = ex\_to < figure > (Mp).get\_cycle\_metric();
                                      exhashmap < cycle\_node > nnodes = ex\_to < figure > (Mp).qet\_nodes();
                                      for (const auto& x: nnodes) {
                                             nodes[x.first] = x.second;
                                              (identify infinity and real line 76d)
                  Uses cycle_metric 50f, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b
                       82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, get_cycle_metric 35b, get_point_metric 19a 35b,
                       nodes 51a, and point_metric 50f.
                  We need to set real_line and infinity accordingly.
76d
                  \langle identify infinity and real line 76d \rangle \equiv
                                                                                                                                                                                                   (76c 79b)
                                             if (x.second.get\_generation() \equiv REAL\_LINE\_GEN) {
                                                     real\_line = x.first;
                                                     R\_missing = \mathbf{false};
                                             }
                                             else if (x.second.get\_generation() \equiv INFINITY\_GEN) {
                                                     infinity = x.first;
                                                    inf_{-}missing = \mathbf{false};
                                             }
```

Uses get\_generation 35f, infinity 50e, INFINITY\_GEN 42b 42b, real\_line 50e, and REAL\_LINE\_GEN 42b 42b.

```
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        For an unknown type parameter we throw an exception.
        \langle \text{figure class } 75a \rangle + \equiv
                                                                              (52a) ⊲76c 77e⊳
76e
             } else
                    throw(std::invalid_argument("figure::figure(const ex &, const ex &):"
                                          " the first parameter shall be a figure, a lst, "
```

(set cycle metric in figure 77a)

77a

77b

Uses ex 41b 47e 47e 47e 53a and figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a.

" a metric (can be either tensor, matrix," " Clifford unit or indexed by two indices) "));

If a metric is not supplied or is zero then we clone the point space metric by the rule defined in equation (17). The cycle metric is indexed by the key of the zero-radius cycle at infinity. If the same index as for the point metric is used, then we have an issue with **figure**::read\_archive(): for some mysterious reasons cycle metric is always a copy of the point metric.

```
\langle \text{set cycle metric in figure } 77a \rangle \equiv
                                                                                                       (76e 98c) 77b⊳
       if (Mc.is_zero()) {
            \mathbf{ex} \ D = qet_{-}dim();
            if (is\_a < \mathbf{numeric} > (D)) {
                 lst l\theta:
                 for(int i=0; i < ex_to < numeric > (D).to_int(); ++i)
                     l0.append(-jump\_fnct(-ex\_to < \mathbf{clifford} > (point\_metric).qet\_metric(\mathbf{idx}(i,D),\mathbf{idx}(i,D))));
                 cycle\_metric = clifford\_unit(\mathbf{varidx}(infinity, D), \mathbf{indexed}(diag\_matrix(l0), sy\_symm(),
                                                                                \mathbf{varidx}(\mathbf{symbol}(\texttt{"ic"}), \mathit{D}), \, \mathbf{varidx}(\mathbf{symbol}(\texttt{"jc"}), \mathit{D})));
```

Uses cycle\_metric 50f, ex 41b 47e 47e 47e 47e 53a, get\_dim() 35c, infinity 50e, numeric 22d, and point\_metric 50f.

If dimensionality is not integer, then the point metric is copied.

```
\langle \text{set cycle metric in figure } \frac{77a}{+} =
                                                                               (76e 98c) ⊲ 77a 77c⊳
          } else
              cycle\_metric = clifford\_unit(\mathbf{varidx}(infinity, D), \mathbf{indexed}(point\_metric.op(0), sy\_symm(),
                                                                 varidx(symbol("ic"), D), varidx(symbol("jc"), D)));
```

Uses cycle\_metric 50f, infinity 50e, op 50a, and point\_metric 50f.

If the metric is supplied, we repeat the same procedure to set-up the metric of the cycle space as was done for point space.

```
\langle \text{set cycle metric in figure } \frac{77a}{+} =
                                                                                                                                                                                                                                                                                             (76e 98c) ⊲77b 77d⊳
                       } else if (is\_a < \mathbf{clifford} > (Mc)) {
                                      cycle\_metric = clifford\_unit(\mathbf{varidx}(infinity,
                                                                                                                                                              ex\_to < idx > (ex\_to < clifford > (Mc).get\_metric().op(1)).get\_dim()),
                                                                                                                                        ex\_to < \mathbf{clifford} > (Mc).get\_metric());
                       } else if (is\_a < \mathbf{matrix} > (Mc)) {
                                     if (ex\_to < \mathbf{matrix} > (Mp).rows() \neq ex\_to < \mathbf{matrix} > (Mp).cols())
                                                  throw(std::invalid_argument("figure::figure(const ex &, const ex &):"
                                                                                                                                                 " only square matrices are admitted as cycle metric"));
                               cycle\_metric = clifford\_unit(\mathbf{varidx}(infinity, get\_dim()), \mathbf{indexed}(Mc, sy\_symm(), \mathbf{varidx}(\mathbf{symbol}("ic"), indexed(Mc, sy\_symm(), varidx(symbol("ic"), indexed(Mc, sy\_symm(), index
                                                                                                                                                                                                                                                                                         get_dim()), varidx(symbol("jc"), get_dim())));
```

 $\textbf{Uses cycle\_metric } 50 \textbf{f}, \, \textbf{ex } 41 \textbf{b} \,\, 47 \textbf{e} \,\, 4$ 104a 105c 106c 106d 107a 109a 109c 110a, get\_dim() 35c, infinity 50e, and op 50a.

Other types of metric.

```
\langle \text{set cycle metric in figure } \frac{77a}{+} =
77d
                                                                                               (76e 98c) ⊲77c
                } else if (is\_a < indexed > (Mc)) {
                    cycle\_metric = clifford\_unit(\mathbf{varidx}(infinity, ex\_to < \mathbf{idx} > (Mc.op(1)).get\_dim()), Mc);
                } else if (is\_a < lst > (Mc)) {
                 cycle\_metric = clifford\_unit(\mathbf{varidx}(infinity, Mc.nops()), \mathbf{indexed}(diag\_matrix(ex\_to < \mathbf{lst} > (Mc)), sy\_symm(),
                                      varidx(symbol("ic"), Mc.nops()), varidx(symbol("jc"), Mc.nops())));
                }
```

```
The error message
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                      (52a) ⊲ 76e 78a⊳
77e
              else
                  throw(std::invalid_argument("figure::figure(const ex &, const ex &):"
                                          " the second parameter"
                                          " shall be omitted, equal to zero "
                                          " or be a lst, a metric (can be either tensor, matrix,"
                                          " Clifford unit or indexed by two indices)"));
        Uses ex 41b 47e 47e 47e 53a and figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c
           106c 106d 107a 109a 109c 110a.
        Finally we check that point and cycle metrics have the same dimensionality.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                      (52a) ⊲77e 78b⊳
78a
              if (\neg (get\_dim()-ex\_to < idx > (cycle\_metric.op(1)).get\_dim()).is\_zero())
                  throw(std::invalid_argument("figure::figure(const ex &, const ex &):"
                                          "the point and cycle metrics shall have "
                                          "the same dimensions"));
        Uses cycle_metric 50f, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b
           104a\ 105c\ 106c\ 106d\ 107a\ 109a\ 109c\ 110a,\ {\tt get\_dim()}\ 35c,\ {\rm and\ op\ }50a.
         We also check that point_metric and cycle_metric has the same dimensionality.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                      (52a) ⊲ 78a 78e ⊳
78b
              (check dimensionalities point and cycle metrics 78c)
              (add symbols to match dimensionality 78d)
         \langle \text{check dimensionalities point and cycle metrics } 78c \rangle \equiv
                                                                                             (78b 98c)
78c
              if (\neg(get\_dim()-ex\_to<\mathbf{varidx}>(cycle\_metric.op(1)).get\_dim()).is\_zero())
                  throw(std::invalid_argument("Metrics for point and cycle spaces have"
                                          " different dimensionalities!"));
        Uses cycle_metric 50f, get_dim() 35c, and op 50a.
        We produce enough symbols to match dimensionality.
         ⟨add symbols to match dimensionality 78d⟩≡
                                                                                             (78b 79b)
78d
              int D:
              if (is\_a < \mathbf{numeric} > (get\_dim())) {
                  D=ex_to<\mathbf{numeric}>(get_dim()).to_int();
                  char name[6];
                  for(int i=0; i<D; ++i) {
                     sprintf(name, "1\%d", i);
                     l.append(\mathbf{realsymbol}(name));
                  }
              }
        Uses get_dim() 35c, 1 51c, name 32e, numeric 22d, and realsymbol 27c.
        Finally, we set-up two elements which present at any figure: the real line and infinity.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                      (52a) ⊲78b 79a⊳
78e
               (setup real line and infinity 78f)
           }
        Finally, we supply nodes for the real line and the cycle at infinity.
         \langle \text{setup real line and infinity } 78f \rangle \equiv
78f
                                                                                             (78e 79b)
              if (inf_missing) {
                  \langle \text{set the infinity } 75c \rangle
              if (R_{-}missing) {
                  (initialise the dimension and vector 75b)
                  \langleset the real line 75d\rangle
              }
```

```
\langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲78e 79b⊳
79a
           figure::figure(const ex & Mp, const ex & Mc, const exhashmap<cycle_node> & N):
                       inherited(), k(realsymbol("k")), m(realsymbol("m")), l()
           {
               infinity=symbol("infty","\\infty");
              real_line=symbol("R","\\mathbf{R}\");
              bool inf\_missing=true, R\_missing=true;
              if (is\_a < \mathbf{clifford} > (Mp) \land is\_a < \mathbf{clifford} > (Mc)) {
                  point\_metric = Mp;
                  cycle\_metric = Mc;
              } else
                throw(std::invalid_argument("figure::figure(const ex &, const ex &, exhashmap<cycle_node>):"
                                          " the point_metric and cycle_metric should be clifford_unit. "));
        Uses cycle_metric 50f, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a,
           figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a,
           infinity 50e, k 51c, 1 51c, m 51c, point_metric 50f, real_line 50e, and realsymbol 27c.
         We coming nodes of cycle to the new figure.
79b
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲ 79a 79c ⊳
              for (const auto& x: N) {
                  nodes[x.first] = x.second;
                  (identify infinity and real line 76d)
              }
               (add symbols to match dimensionality 78d)
               (setup real line and infinity 78f)
           }
        Uses nodes 51a.
        This constructor reads a figure from a file given by name.
79c
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲79b 80a⊳
           \mathbf{figure}::\mathbf{figure}(\mathbf{const}\ \mathbf{char}*\ \mathit{file\_name},\ \mathit{string}\ \mathit{fig\_name}): inherited(),\ k(\mathbf{realsymbol}("k")),\ m(\mathbf{realsymbol}("m")),\ l()
              infinity=symbol("infty","\\infty");
              real_line=symbol("R","\\mathbf{R}\");
              (add gar extension 79d)
               GiNaC::archive\ A;
              std::ifstream\ ifs(fn.c\_str(),\ std::ifstream::in);
              if \gg A;
              *this=ex_to<figure>(A.unarchive_ex(lst{infinity, real_line}, fig_name));
              string operation_name="read";
               (write raw archive printout ??)
           }
        Uses archive 50a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106d 107a
           109a 109c 110a, infinity 50e, k 51c, 1 51c, m 51c, real_line 50e, and realsymbol 27c.
         We use c++17 features to process file names.
         \langle \text{write raw archive printout ??} \rangle \equiv
??
                                                                                            (79c 80a)
           \#if __cplusplus >= 201703L
              if (FIGURE_DEBUG) {
                  std::filesystem::path\ file\_path=std::filesystem::path(fn.c\_str()),
                     file_name=std::filesystem::path("raw-"+operation_name+"-");
                  file\_name+=file\_path.filename();
                  ofstream out1(file_path.replace_filename(file_name));
                  A.printraw(out1);
                  out1.close();
                  out1.flush();
              }
           #endif
```

Uses FIGURE\_DEBUG 52c.

```
\tt.gar is the standard extension for \mathsf{GiNaC} archive files.
         \langle add gar extension 79d \rangle \equiv
79d
                                                                                               (79c 80a)
               string fn=file_name;
               size_{-}t \ found = fn.find(".gar");
               if (found \equiv std::string::npos)
                  fn=fn+".gar";
               if (FIGURE_DEBUG)
                   cerr \ll "use filename: " \ll fn \ll endl;
         Uses FIGURE_DEBUG 52c.
         This method saves the figure to a file, which can be read by the above constructor.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                       (52a) ⊲79c 80b⊳
80a
           void figure::save(const char* file_name, const char * fig_name) const
               (add gar extension 79d)
               GiNaC::archive\ A;
               A.archive\_ex(*this, fig\_name);
               ofstream out(fn.c_str());
               out \ll A;
               out.flush();
               out.close();
               string operation_name="save";
               (write raw archive printout ??)
           }
         Defines:
           figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
              and 117c.
         Uses archive 50a and save 38a 38a.
         F.5.2. Addition of new cycles. This method is merely a wrapper for the second form below.
         \langle \text{figure class } 75a \rangle + \equiv
80b
                                                                                       (52a) ⊲80a 80c⊳
           ex figure::add_point(const ex & x, string name, string TeXname)
           {
               (auto TeX name 84d)
               symbol key(name, TeXname\_new);
               return add\_point(x, key);
           }
         Defines:
           add_point, used in chunks 17c and 23b.
         Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
           106d 107a 109a 109c 110a, key 32e, name 32e, and TeXname 32e.
         We start from check of parameters.
         \langle \text{figure class } 75a \rangle + \equiv
80c
                                                                                       (52a) ⊲80b 81c⊳
           \mathbf{ex} \ \mathbf{figure} {::} \mathit{add\_point} (\mathbf{const} \ \mathbf{ex} \ \& \ \mathit{x}, \ \mathbf{const} \ \mathbf{ex} \ \& \ \mathit{key})
               if (not\ (is\_a < lst > (x)\ and\ (x.nops() \equiv get\_dim())))
                  throw(std::invalid_argument("figure::add_point(const ex &, const ex &): "
                                           "coordinates of a point shall be a lst of the right lenght"));
               if (not is\_a < symbol > (key))
                  throw(std::invalid_argument("figure::add_point(const ex &, const ex &): the third"
                                           " argument need to be a point"));
            (adding point with its parents 81a)
         Defines:
           add_point, used in chunks 17c and 23b.
         Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
           106d\ 107a\ 109a\ 109c\ 110a, get_dim() 35c, key 32e, and nops 50a.
```

This part of the code is shared with move\_point(). We create two ghost parents for a point, since the parameters of the cycle representing depend from the metric, thus it shall not be hard-coded into the node, see also Section 3.2. ⟨adding point with its parents 81a⟩≡ 81a (80c 86a) 81b⊳ int dim=x.nops(); lst l0, rels: rels.append(cycle\_relation(key,cycle\_orthogonal,false)); rels.append(cycle\_relation(infinity,cycle\_different)); **for**(**int** i=0; i < dim; ++i)  $l0.append(\mathbf{numeric}(0));$ **for**(**int** i=0; i < dim; ++i) {  $l\theta[i] = \mathbf{numeric}(1);$ char name[8]; *sprintf*(*name*, "-(%d)", *i*); **symbol**  $mother(ex\_to < symbol > (key).get\_name() + name);$  $nodes[mother] = cycle\_node(cycle\_data(numeric(0),indexed(matrix(1, dim, l0), loop)))$  $\mathbf{varidx}(mother, get\_dim())), \mathbf{numeric}(2)*x.op(i)),$  $GHOST_-GEN$ ,  $lst\{\}$ ,  $lst\{key\}$ );  $l\theta[i] = \mathbf{numeric}(0);$ rels.append(cycle\_relation(mother,cycle\_orthogonal)); } Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle\_different 34e 114c, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, cycle\_orthogonal 34b 113a, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, get\_dim() 35c, GHOST\_GEN 42b 42b, infinity 50e, key 32e, name 32e, nodes 51a, nops 50a, numeric 22d, and op 50a. We add relations to parents which define this point. All relations are given in cycle\_metric, only self-orthogonality is given in terms of *point\_metric*. This is done in sake of the parabolic point space. ⟨adding point with its parents 81a⟩+≡ 81b (80c 86a) ⊲81a  $nodes[key] = \mathbf{cycle\_node}(\mathbf{cycle\_data}(), 0, rels);$ Uses cycle\_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, key 32e, and nodes 51a. Now, cycle date shall be generated.  $\langle \text{figure class } 75a \rangle + \equiv$ 81c (52a) ⊲80c 81d⊳ **if**  $(\neg info(status\_flags::expanded))$  $nodes[key].set\_cycles(ex\_to < lst > (update\_cycle\_node(key)));$ if (FIGURE\_DEBUG)  $cerr \ll$  "Add the point: "  $\ll x \ll$  " as the cycle: "  $\ll nodes[key] \ll endl$ ; return key; } Uses FIGURE\_DEBUG 52c, info 50a, key 32e, nodes 51a, and update\_cycle\_node 49b 95d. Add a cycle at zero level with a prescribed data. 81d  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲81c 82a⊳ ex figure:: $add\_cycle$ (const ex & C, const ex & key) {  $ex lC=ex_to < cycle > (C).get_l();$ if  $(is_a < indexed > (lC))$  $nodes[key] = \mathbf{cycle\_node}(C.subs(lC.op(1) \equiv key));$ else  $nodes[key] = \mathbf{cycle\_node}(C);$ **if** (FIGURE\_DEBUG)  $cerr \ll$  "Add the cycle: "  $\ll nodes[key] \ll endl;$ return key; }

add\_cycle, used in chunks 19-21, 28b, 30b, 82a, and 117c.

Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, FIGURE\_DEBUG 52c, key 32e, nodes 51a, op 50a, and subs 50a.

Defines:

```
Add a cycle at zero level with a prescribed data.
82a
        \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲81d 82b⊳
           ex figure::add_cycle(const ex & C, string name, string TeXname)
           {
              (auto TeX name 84d)
              symbol key(name, TeXname_new);
              return add\_cycle(C, key);
            }
        Uses add_cycle 23a 32f 81d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a
           103b 104a 105c 106c 106d 107a 109a 109c 110a, key 32e, name 32e, and TeXname 32e.
         \langle \text{figure class } 75a \rangle + \equiv
82b
                                                                                     (52a) ⊲82a 82c⊳
           void figure::set\_cycle(const ex & key, const ex & C)
              if (nodes.find(key) \equiv nodes.end())
                  throw(std::invalid_argument("figure::set_cycle(): there is no node wi\
           th the key given"));
              if (nodes[key].get\_parents().nops() > 0)
                  throw(std::invalid\_argument("figure::set\_cycle(): cannot modify data \setminus
           of a cycle with parents"));
              nodes[key].set\_cycles(C);
              if (FIGURE_DEBUG)
                  cerr \ll "Replace the cycle: " \ll nodes[key] \ll endl;
           }
        Defines:
           figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
             and 117c.
           set_cycle, used in chunks 82c and 97c.
        Uses ex 41b 47e 47e 47e 53a, FIGURE_DEBUG 52c, key 32e, nodes 51a, and nops 50a.
82c
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲82b 82d⊳
           void figure::move\_cycle(\mathbf{const\ ex}\ \&\ key,\ \mathbf{const\ ex}\ \&\ C)
           {
              if (nodes.find(key) \equiv nodes.end())
                  throw(std::invalid_argument("figure::set_cycle(): there is no node with the key given"));
              if (nodes[key].get\_generation() \neq 0)
                  throw(std::invalid_argument("figure::set_cycle(): cannot modify data of a cycle in"
                                          " non-zero generation"));
        Defines:
           figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
             and 117c.
           move_cycle, used in chunk 26b.
        Uses ex 41b 47e 47e 47e 53a, get_generation 35f, key 32e, nodes 51a, and set_cycle 49b 82b.
        If we have at zero generation with parents, then they are ghost parents of the point, so shall be deleted. We cannot
        do this by remove_cycle_node since we do not want to remove all its grand childrens.
        \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲82c 83a⊳
82d
              if (nodes[key].get\_parents().nops() > 0) {
                  lst par=nodes[key].get\_parent\_keys();
                  for(const auto\& it : par)
                     if (nodes[it].get\_generation() \equiv GHOST\_GEN)
                         nodes.erase(it);
                     else
                        nodes[it].remove\_child(key);
              nodes[key].parents = lst{};
```

Uses get\_generation 35f, GHOST\_GEN 42b 42b, key 32e, nodes 51a, and nops 50a.

```
Now, the cycle may be set.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲82d 83b⊳
83a
              nodes[key].set\_cycles(C);
              update\_node\_lst(nodes[key].get\_children());
              if (FIGURE_DEBUG)
                  cerr \ll "Replace the cycle: " \ll nodes[key] \ll endl;
           }
        Uses FIGURE_DEBUG 52c, key 32e, nodes 51a, and update_node_lst 50c 100a.
        A cycle can be added by a single cycle_relation or a lst of cycle_relation, but this is just a wrapper for a more
        general case below.
         \langle \text{figure class } 75a \rangle + \equiv
83b
                                                                                      (52a) ⊲83a 83c⊳
           ex figure::add_cycle_rel(const ex & rel, const ex & key) {
              if (is_a < cycle_relation > (rel))
                  return add_cycle_rel(lst{rel}, key);
              else
                  throw(std::invalid_argument("figure::add_cycle_rel: a cycle shall be added "
                                          "by a single expression, which is a cycle_relation"));
           }
        Defines:
           add_cycle_rel, used in chunks 17, 19-21, 23-25, 28-31, 83, 84a, 117, and 118.
         Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c
           85a\ 86c\ 98c\ 99b\ 99d\ 100a\ 101a\ 103b\ 104a\ 105c\ 106c\ 106d\ 107a\ 109a\ 109c\ 110a, and key 32e.
         And now we add a cycle defined the list of relations. The generation of the new cycle is calculated by the rules
        described in Sec. 3.2.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲83b 83d⊳
83c
           ex figure::add_cycle_rel(const lst & rel, const ex & key)
           {
              lst cond;
              int gen=0;
              for(const auto\& it : rel) {
                  if (ex\_to < \mathbf{cycle\_relation} > (it).get\_parkey() \neq key)
                      gen=max(gen, nodes[ex\_to < cycle\_relation > (it).get\_parkey()].get\_generation());
                  nodes[ex\_to < cycle\_relation > (it).get\_parkey()].add\_child(key);
              }
              nodes[key] = \mathbf{cycle\_node}(\mathbf{cycle\_data}(), gen+1, rel);
        Uses add_cycle_rel 16f 23c 33a 83b, cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle_node 43c 45c 69c 70a
           70b 70c 71a 71b 72b 72c 73a 74a 74d, cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a,
           figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a,
           get_generation 35f, key 32e, and nodes 51a.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                      (52a) ⊲83c 83e⊳
83d
              if (\neg info(status\_flags::expanded))
                  nodes[key].set\_cycles(ex\_to < lst > (update\_cycle\_node(key)));
              if (FIGURE_DEBUG)
                  cerr \ll "Add the cycle: " \ll nodes[key] \ll endl;
              return key;
           }
        Uses FIGURE_DEBUG 52c, info 50a, key 32e, nodes 51a, and update_cycle_node 49b 95d.
```

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```
This version automatically supply T_{FX} label like c_{23} to symbols with names c23.
         \langle \text{figure class } 75a \rangle + \equiv
83e
                                                                                     (52a) ⊲83d 84a⊳
           ex figure::add_cycle_rel(const lst & rel, string name, string TeXname)
           {
              (auto TeX name 84d)
              return add_cycle_rel(rel, symbol(name, TeXname_new));
           }
        Uses add_cycle_rel 16f 23c 33a 83b, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d
           100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, name 32e, and TeXname 32e.
        A similar method to add a cycle by a single relation.
         \langle \text{figure class } 75a \rangle + \equiv
84a
                                                                                     (52a) ⊲83e 84b⊳
           ex figure::add_cycle_rel(const ex & rel, string name, string TeXname)
           {
              if (is_a < cycle_relation > (rel)) {
                  (auto TeX name 84d)
                  return add_cycle_rel(lst{rel}, symbol(name, TeXname_new));
                  throw(std::invalid_argument("figure::add_cycle_rel: a cycle shall be added "
                                          "by a single expression, which is a cycle_relation"));
           }
        Uses add_cycle_rel 16f 23c 33a 83b, cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, ex 41b 47e 47e 47e 53a,
           \textbf{figure} \ 16d \ 22e \ 32a \ 32c \ 38b \ 49a \ 50d \ 75a \ 80a \ 82b \ 82c \ 85a \ 86c \ 98c \ 99b \ 99d \ 100a \ 101a \ 103b \ 104a \ 105c \ 106d \ 107a \ 109a \ 109c \ 110a,
           name 32e, and TeXname 32e.
        This method adds a subfigure as a single node. The generation of the new node is again calculated by the rules
        described in Sec. 3.2.
         \langle \text{figure class } 75a \rangle + \equiv
84b
                                                                                     (52a) ⊲84a 84c⊳
           ex figure::add\_subfigure(const ex & F, const lst & L, const ex & key)
               GINAC\_ASSERT(is\_a < \mathbf{figure} > (F));
              int gen=0;
              for(const auto\& it : L)  {
                  if (\neg it.is\_equal(key))
                     gen=max(gen, nodes[it].get\_generation());
                  nodes[it].add\_child(key);
              nodes[key] = \mathbf{cycle\_node}(\mathbf{cycle\_data}(), gen+1, \mathbf{lst}\{\mathbf{subfigure}(F, L)\});
              if (\neg info(status\_flags::expanded))
                  nodes[key].set\_cycles(ex\_to < lst > (update\_cycle\_node(key)));
              return key;
           }
        Defines:
           add_subfigure, used in chunks 24 and 84c.
        Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d,
           ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c
           106c 106d 107a 109a 109c 110a, get_generation 35f, info 50a, key 32e, nodes 51a, subfigure 40d 48b 48d 66a 66b 66c 66d 66e,
           and update_cycle_node 49b 95d.
        This is again a wrapper for the previous method with the newly defined symbol.
         \langle \text{figure class } 75a \rangle + \equiv
84c
                                                                                     (52a) ⊲84b 85a⊳
           ex figure::add_subfigure(const ex & F, const lst & l, string name, string TeXname)
           {
              (auto TeX name 84d)
                  return add_subfigure(F, l, symbol(name, TeXname_new));
           }
```

Uses add\_subfigure 24c 33b 84b, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, 1 51c, name 32e, and TeXname 32e.

```
84d
        \langle auto TeX name 84d \rangle \equiv
                                                                                      (80b ? 82-84)
              string TeXname_new;
              std::regex e ("([[:alpha:]]+)([[:digit:]]+)");
              std::regex e1 ("([[:alnum:]]+)_([[:alnum:]]+)");
              if (TeXname \equiv "") {
                 if (std::regex\_match(name, e))
                     TeXname\_new=std::regex\_replace\ (name,e,"$1_{$2}");
                 else if (std::regex\_match(name, e1))
                     TeXname\_new=std::regex\_replace\ (name,e1,"$1_{$2}");
              } else
                  TeXname\_new = TeXname;
        Uses name 32e and TeXname 32e.
        F.5.3. Moving and removing cycles. The method to change a zero-generation cycle to a point with given coordinates.
         \langle \text{figure class } 75a \rangle + \equiv
85a
                                                                                   (52a) ⊲84c 85b⊳
           void figure::move_point(const ex & key, const ex & x)
              if (not\ (is\_a < lst > (x)\ and\ (x.nops() \equiv get\_dim())))
                  throw(std::invalid_argument("figure::move_point(const ex &, const ex &): "
                                         "coordinates of a point shall be a lst of the right lenght"));
              if (nodes.find(key) \equiv nodes.end())
                  throw(std::invalid_argument("figure::move_point(): there is no node with the key given"));
              if (nodes[key].qet\_qeneration() \neq 0)
                  throw(std::invalid_argument("figure::move_point(): cannot modify data of a cycle in"
                                         " non-zero generation"));
              if (FIGURE_DEBUG)
                  cerr \ll "A cycle is moved : " \ll nodes[key] \ll endl;
        Defines:
           figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
             and 117c.
           move_point, used in chunks 25, 26, and 86a.
        Uses ex 41b 47e 47e 47e 53a, FIGURE_DEBUG 52c, get_dim() 35c, get_generation 35f, key 32e, nodes 51a, and nops 50a.
        If number of parents was "dimension plus 2", so it was a proper point, we simply need to replace the ghost parents.
        \langle \text{figure class } 75a \rangle + \equiv
85b
                                                                                   (52a) ⊲85a 85c⊳
              lst par=nodes[key].get\_parent\_keys();
              unsigned int dim=x.nops();
              lst l\theta:
              for(unsigned int i=0; i< dim; ++i)
                  l0.append(\mathbf{numeric}(0));
        Uses key 32e, nodes 51a, nops 50a, and numeric 22d.
        We scan the name of parents to get number of components and substitute their new values.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                   (52a) ⊲85b 86a⊳
85c
              char label[40];
              sprintf(label, "%s-(%d)", ex\_to < symbol > (key).get\_name().c\_str());
              if (par.nops() \equiv dim+2) {
                 for(const auto\& it : par)  {
                     unsigned int i=dim;
                     int res=sscanf(ex_to<symbol>(it).get_name().c_str(), label, &i);
                     if (res>0 and i<dim) {
                        l\theta[i] = \mathbf{numeric}(1);
                        nodes[it].set\_cycles(\mathbf{cycle\_data}(\mathbf{numeric}(0), \mathbf{indexed}(\mathbf{matrix}(1, dim, l0),
                                                                    \mathbf{varidx}(it, dim), \mathbf{numeric}(2)*x.op(i));
                        l\theta[i] = \mathbf{numeric}(0);
                     }
                 }
```

else

}

 $nodes[it].remove\_child(key);$ 

Uses get\_generation 35f, GHOST\_GEN 42b 42b, key 32e, and nodes 51a.

If the number of parents is zero, so it was a pre-defined cycle and we need to create ghost parents for it.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲85c 86b⊳ 86a } else if  $(par.nops() \equiv 0)$  {  $\mathbf{lst} \ \mathit{chil} = \! \mathit{nodes}[\mathit{key}].\mathit{get\_children}();$ (adding point with its parents 81a) nodes[key].children=chil;} else throw(std::invalid\_argument("figure::move\_point(): strange number (neither 0 nor dim+2) of " "parents, which zero-generation node shall have!")); **if** (info(status\_flags::expanded)) return:  $nodes[key].set\_cycles(ex\_to < lst > (update\_cycle\_node(key)));$ update\_node\_lst(nodes[key].get\_children()); Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, info 50a, key 32e, move\_point 25e 33c 85a, nodes 51a, nops 50a, update\_cycle\_node 49b 95d, and update\_node\_lst 50c 100a. Then, to update all its children and grandchildren in all generations excluding this node itself.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲86a 86c⊳ 86b  $update\_node\_lst(nodes[key].get\_children());$ if (FIGURE\_DEBUG)  $cerr \ll$  "Moved to: "  $\ll x \ll endl$ ; } Uses FIGURE\_DEBUG 52c, key 32e, nodes 51a, and update\_node\_lst 50c 100a. Afterwards, to remove all children (includes grand children, grand grand children...) of the cycle\_node. 86c  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲86b 86d⊳ void figure:: $remove\_cycle\_node(\mathbf{const}\ \mathbf{ex}\ \&\ key)$ lst branches=nodes[key].get\_children(); for (const auto& it: branches)  $remove\_cycle\_node(it);$ Defines: figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, and 117c. remove\_cycle\_node, never used. Uses ex 41b 47e 47e 47e 53a, key 32e, and nodes 51a. Furthermore, to remove the **cycle\_node** c from all its parents children lists. 86d  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲86c 86e⊳  $lst par = nodes[key].get\_parent\_keys();$ for (const auto& it : par) { Uses key 32e and nodes 51a. Parents of a point at gen-0 can be simply deleted as no other cycle need them and they are not of interest. For other parents we modify their *cildren* list. 86e  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲86d 86f⊳ **if**  $(nodes[it].get\_generation() \equiv GHOST\_GEN)$ nodes.erase(it);

107a 109a 109c 110a, and nops 50a.

89

```
Finally, remove the cycle_node from the figure.
        \langle \text{figure class } 75a \rangle + \equiv
86f
                                                                                    (52a) ⊲86e 87a⊳
              nodes.erase(key);
              if (FIGURE_DEBUG)
                  cerr \ll "The cycle is removed: " \ll key \ll endl;
           }
        Uses FIGURE_DEBUG 52c, key 32e, and nodes 51a.
        F.5.4. Evaluation of cycles and figure updates. This procedure can solve a system of linear conditions or a system
        with one quadratic equation. It was already observed in [18; 36, \S 5.5], see Sec. 3.1, that n tangency-type conditions
        (each of them is quadratic) can be reduced to the single quadratic condition \langle C, C \rangle = 1 and n linear conditions like
         \langle C, C^i \rangle = \lambda_i.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                    (52a) ⊲86f 87b⊳
87a
           ex figure::evaluate_cycle(const ex & symbolic, const lst & cond) const
              //cerr << boolalpha << "symbolic: "; symbolic.dbgprint();
              //cerr << "condit: "; cond.dbgprint();
              bool first_solution=true, // whetehr the first solution is suitable
                  second_solution=false, // whether the second solution is suitable
                  is_homogeneous=true; // indicates whether all conditions are linear
        Defines:
           evaluate_cycle, used in chunks 49c, 87d, and 96c.
        Uses ex 41b 47e 47e 47e 47e 53a and figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c
           106c 106d 107a 109a 109c 110a.
        This method can be applied to cycles with numerical dimensions.
87b
        \langle \text{figure class } 75a \rangle + \equiv
                                                                                    (52a) ⊲87a 87c⊳
              int D;
              if (is\_a < \mathbf{numeric} > (get\_dim()))
                  D=ex_to<\mathbf{numeric}>(get_dim()).to_int();
              else
                  throw logic_error("Could not resolve cycle relations if dimensionality is not numeric!");
        Uses get_dim() 35c and numeric 22d.
        Create the list of used symbols. The code is stolen from cycle.nw
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                    (52a) ⊲87b 87d⊳
87c
              lst symbols, lin_cond, nonlin_cond;
              if (is\_a < symbol > (ex\_to < cycle\_data > (symbolic).get\_m()))
                  symbols.append(ex\_to < cycle\_data > (symbolic).get\_m());
              for (int i = 0; i < D; i +++)
                  if (is\_a < symbol > (ex\_to < cycle\_data > (symbolic).get\_l(i)))
                     symbols.append(ex\_to < cycle\_data > (symbolic).get\_l(i));
              if (is\_a < symbol > (ex\_to < cycle\_data > (symbolic).get\_k()))
                  symbols.append(ex\_to < cycle\_data > (symbolic).get\_k());
        Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d.
        If no symbols are found we assume that the cycle is uniquely defined
         \langle \text{figure class } 75a \rangle + \equiv
87d
                                                                                    (52a) ⊲87c 88a⊳
              if (symbols.nops() \equiv 0)
               throw(std::invalid_argument("figure::evaluate_cycle(): could not construct the default list of "
                                       "parameters"));
              //cerr << "symbols: "; symbols.dbgprint();
```

Uses evaluate\_cycle 87a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d

Build matrix representation from equation system. The code is stolen from ginac/inifcns.cpp.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲87d 88b⊳ 88a lst rhs: **for** (*size\_t r*=0; *r*<*cond.nops*(); *r*++) { lst sys:  $\mathbf{ex}\ eq = (cond.op(r).op(0)-cond.op(r).op(1)).expand(); // \ \mathrm{lhs-rhs} = = 0$ **if** (float\_evaluation) eq = eq. evalf();//cerr << "eq: "; eq.dbgprint(); $\mathbf{ex} \ linpart = eq;$ **for** (*size\_t c*=0; *c*<*symbols.nops*(); *c*++) { **const ex**  $co = eq.coeff(ex_to < symbol > (symbol s.op(c)), 1);$ linpart -= co\*symbols.op(c);sys.append(co);} linpart = linpart.expand();//cerr << "sys: "; sys.dbgprint();//cerr << "linpart: "; linpart.dbgprint(); Uses evalf 50a, ex 41b 47e 47e 47e 53a, float\_evaluation 51b, nops 50a, and op 50a. test if system is linear and fill vars matrix  $\langle \text{figure class } 75a \rangle + \equiv$ 88b (52a) ⊲88a 88c⊳ bool *is\_linear*=true; for  $(size_t i=0; i < symbols.nops(); i++)$ **if**  $(sys.has(symbols.op(i)) \lor linpart.has(symbols.op(i)))$  $is\_linear = false;$ //cerr << "this equation linear?" << is\_linear << endl; Uses nops 50a and op 50a. To avoid an expensive expansion we use the previous calculations to re-build the equation.  $\langle \text{figure class } 75a \rangle + \equiv$ 88c (52a) ⊲88b 88d⊳ **if** (is\_linear) {  $lin\_cond.append(sys);$ rhs.append(linpart); $is\_homogeneous \&= linpart.normal().is\_zero();$ } else  $nonlin\_cond.append(cond.op(r));$ } //cerr << "lin\_cond: "; lin\_cond.dbgprint(); //cerr << "nonlin\_cond: "; nonlin\_cond.dbgprint(); Uses op 50a. Solving the linear part, the code is again stolen from ginac/inifcns.cpp  $\langle \text{figure class } 75a \rangle + \equiv$ 88d (52a) ⊲88c 89a⊳ lst subs\_lst1, // The main list of substitutions of found solutions subs\_lst2, // The second solution lists for quadratic equations free\_vars; // List of free variables being parameters of the solution if  $(lin\_cond.nops()>0)$  { matrix solution; try {  $solution = ex\_to < matrix > (lst\_to\_matrix(lin\_cond)).solve(matrix(symbols.nops(),1,symbols),$  $\mathbf{matrix}(rhs.nops(),1,rhs));$ 

If the system is incompatible no cycle data is returned (probably singular matrix or otherwise overdetermined system, it is consistent to return an empty list)

```
\langle \text{figure class } 75a \rangle + \equiv
89a
                                                                                        (52a) ⊲88d 89b⊳
                   } catch (const std::runtime_error & e) {
                      return lst{};
                   }
                   \mathit{GINAC\_ASSERT}(\mathit{solution.cols}() {\equiv} 1);
                   GINAC\_ASSERT(solution.rows() \equiv symbols.nops());
         Uses nops 50a.
         Now we sort out the result: free variables will be used for non-linear equation, resolved variables—for substitution.
89b
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                        (52a) ⊲89a 89c⊳
                   for (size_t i=0; i < symbols.nops(); i++)
                      if (symbols.op(i) \equiv solution(i,0))
                          free\_vars.append(symbols.op(i));
                      else
                          subs\_lst1.append(symbols.op(i) \equiv solution(i,0));
               //cerr << "Lin system is homogeneous: " << is_homogeneous << endl;
         Uses nops 50a and op 50a.
         It is easy to solve a linear system, thus we immediate substitute the result.
         \langle \text{figure class } 75a \rangle + \equiv
89c
                                                                                        (52a) ⊲89b 89d⊳
               cycle\_data \ C\_new, \ C1\_new;
               if (nonlin\_cond.nops() \equiv 0) {
                   C\_new = ex\_to < cycle\_data > (symbolic.subs(subs\_lst1)).normalize();
                   //cerr << "C_new: "; C_new.dbgprint();
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, nops 50a, and subs 50a.
         We check that the solution is not identical zero, which may happen for homogeneous conditions, for example. For this
         we prepare the respective norm of the cycle.
         \langle \text{figure class } 75a \rangle + \equiv
89d
                                                                                        (52a) ⊲89c 89e⊳
               ex norm = pow(ex\_to < cycle\_data > (symbolic).get\_k(), 2) + pow(ex\_to < cycle\_data > (symbolic).get\_m(), 2);
               for (int i = 0; i < D; i +++)
                   norm += pow(ex\_to < cycle\_data > (symbolic). qet\_l(i), 2);
               first\_solution \&= \neg is\_less\_than\_epsilon(norm.subs(subs\_lst1,
                                                            subs\_options::algebraic \mid subs\_options::no\_pattern));
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, is_less_than_epsilon 53b, and subs 50a.
         If some non-linear equations present and there are free variables, we sort out free and non-free variables.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                         (52a) ⊲89d 89f⊳
89e
               } else if (free\_vars.nops() > 0) {
                  lst nonlin_cond_new;
                   //cerr << "free_vars: "; free_vars.dbgprint();
                   //cerr << "subs_lst1: "; subs_lst1.dbgprint();
         Uses nops 50a.
         Only one non-linear (quadratic) equation can be treated by this method, so we pick up the first from the list (hopefully
         other will be satisfied afterwards).
89f
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                        (52a) ⊲89e 90a⊳
                    \mathbf{ex} \ quadratic\_eq = nonlin\_cond.op(0).subs(subs\_lst1, \ subs\_options::algebraic
                                                     | subs\_options::no\_pattern);
                   \mathbf{ex} \ quadratic = (quadratic\_eq.op(0)-quadratic\_eq.op(1)).expand().normal()
                      .subs(evaluation_assist,subs_options::algebraic).normal();
                   if (float_evaluation)
                      quadratic = quadratic.evalf();
                   //cerr << "quadratic: "; quadratic.dbgprint();
```

Uses evalf 50a, evaluation\_assist 41a 41b, ex 41b 47e 47e 47e 53a, float\_evaluation 51b, op 50a, and subs 50a.

October 7, 2018

We reduce the list of free variables to only present in the quadratic.

```
\langle \text{figure class } 75a \rangle + \equiv
90a
                                                                                        (52a) ⊲89f 90b⊳
                  lst quadratic_list;
                  for (size_t i=0; i < free_vars.nops(); ++i)
                      if (quadratic.has(free\_vars.op(i)))
                          quadratic\_list.append(free\_vars.op(i));
                  free\_vars = ex\_to < lst > (quadratic\_list);
                   //cerr << "free_vars which are present: "; free_vars.dbgprint();
         Uses nops 50a and op 50a.
         We check homogeneity of the quadratic equation.
90b
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                        (52a) ⊲90a 90c⊳
                  if (is_homogeneous) {
                      \mathbf{ex} \ Q = quadratic;
                      for (size_t i=1; i < free_vars.nops(); ++i)
                          Q=Q.subs(free\_vars.op(i) \equiv free\_vars.op(0));
                      is\_homogeneous \&= (Q.degree(free\_vars.op(0)) \equiv Q.ldegree(free\_vars.op(0)));
                  }
                  //cerr << "Quadratic part is homogeneous: " << is_homogeneous << endl;
         Uses ex 41b 47e 47e 47e 53a, nops 50a, op 50a, and subs 50a.
         The equation may be linear for a particular free variable, we will search if it is.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                       (52a) ⊲90b 90d⊳
90c
                  bool is_quadratic=true;
                   exmap flat_var_em, var1_em, var2_em;
                  ex flat_var, var1, var2;
         Uses ex 41b 47e 47e 47e 53a.
         We now search if for some free variable the equation is linear
         \langle \text{figure class } 75a \rangle + \equiv
90d
                                                                                        (52a) ⊲90c 90e⊳
                   size_t i=0;
                  for (; i < free\_vars.nops(); ++i) {
                      //cerr << "degree: " << quadratic.degree(free_vars.op(i)) << endl;
                      if (quadratic.degree(free\_vars.op(i)) < 2) {
                          is\_quadratic = false;
                          //cerr << "Equation is linear in"; free_vars.op(i).dbgprint();
                         break;
                      }
                  }
         Uses nops 50a and op 50a.
         If all equations are quadratic in any variable, we use homogenuity to reduce the last free variable.
90e
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                        (52a) ⊲90d 91a⊳
                  if (is_quadratic) {
                      if (is\_homogeneous \land free\_vars.nops() > 1) {
                          exmap erase_var;
                          erase_var.insert(std::make_pair(free_vars.op(free_vars.nops()-1), numeric(1)));
                          subs\_lst1 = ex\_to < lst > (subs\_lst1.subs(erase\_var,
                                                         subs_options::algebraic | subs_options::no_pattern));
                         subs\_lst1.append(free\_vars.op(free\_vars.nops()-1) \equiv \mathbf{numeric}(1));
                          quadratic = quadratic.subs(free\_vars.op(free\_vars.nops()-1) \equiv \mathbf{numeric}(1));
                         free\_vars.remove\_last();
                          //cerr << "Quadratic reduced by homogenuity: "; quadratic.dbgprint();
                      }
```

Uses nops 50a, numeric 22d, op 50a, and subs 50a.

and then proceed with solving of quadratic equation for each free variable attempting to find root-free presentation.

93

```
91a \langle \text{figure class 75a} \rangle + \equiv (52a) \langle 90e 91b \rangle

\mathbf{ex} \ A, \ B, \ C, \ D, \ sqrtD;

\mathbf{for}(i=0; \ i < free\_vars.nops(); +i) \ \{

A=quadratic.coeff(free\_vars.op(i),2).normal();

//\text{cerr} << \text{"A: "; A.dbgprint();}

B=quadratic.coeff(free\_vars.op(i),1);

C=quadratic.coeff(free\_vars.op(i),0);

D=(pow(B,2)-\mathbf{numeric}(4)*A*C).normal();

sqrtD=sqrt(D);

//\text{cerr} << \text{"D: "; D.dbgprint();}
```

Uses ex 41b 47e 47e 47e 53a, nops 50a, numeric 22d, and op 50a.

For the condition of real coefficients, we are checking whether another free variable survived in the discriminant of the quadratic equation.

TODO: this process need to be recursive for all free variables, not just for one as it is now.

```
91b \langle \text{figure class } 75a \rangle + \equiv (52a) \langle 91a \ 91c \rangle if (//\text{need\_reals } \&\& free\_vars.nops() > 1) { int } another = 0; if <math>(i \equiv 0) another = 1;
```

Uses nops 50a.

If another free variable, denoted x here, presents in the discriminant  $D = A_1x^2 + B_1x + C_1$ , we try some hyperbolic or trigonometric substitutions.

```
\begin{array}{ll} \text{91c} & \langle \text{figure class 75a} \rangle + \equiv & (52a) \triangleleft 91b \triangleleft 91d \triangleright \\ & \textbf{if } (not \ is\_less\_than\_epsilon(D) \land D.has(free\_vars.op(another))) \ \{ \\ & \textbf{ex} \ A1 = D.coeff(free\_vars.op(another), 2) \\ & .subs(evaluation\_assist, subs\_options::algebraic).normal(), \\ & B1 = D.coeff(free\_vars.op(another), 1) \\ & .subs(evaluation\_assist, subs\_options::algebraic).normal(), \\ & C1 = D.coeff(free\_vars.op(another), 0) \\ & .subs(evaluation\_assist, subs\_options::algebraic).normal(), \\ & D1 = (pow(B1, 2) - 4 * A1 * C1).normal(); \\ & //cerr << \text{``A tempt to resolve square root for A1 = "} << A1; \\ & //cerr << \text{``, B1 = "} << B1 << \text{``, C1 = "} << C1 << \text{``, D1 = "} << endl; \\ \end{array}
```

 $Uses\ \mathtt{evaluation\_assist}\ 41a\ 41b,\ \mathtt{ex}\ 41b\ 47e\ 47e\ 47e\ 53a,\ \mathtt{is\_less\_than\_epsilon}\ 53b,\ \mathtt{op}\ 50a,\ \mathtt{and}\ \mathtt{subs}\ 50a.$ 

If the expression is linear, we make a substitution  $D = B_1x + C_1 = y^2$ , thus  $x = (y^2 - C_1)/B_1$ .

```
91d \langle \text{figure class 75a} \rangle + \equiv (52a) \langle \text{91c 91e} \rangle if (is\_less\_than\_epsilon(A1) \wedge not is\_less\_than\_epsilon(B1)) {

ex y = \text{realsymbol}(),

x = (pow(y,2) - C1) \div B1;

sqrtD = y;

flat\_var = em.insert(std::make\_pair(free\_vars.op(another), x));

flat\_var = (free\_vars.op(another) \equiv x);
```

Uses ex 41b 47e 47e 47e 53a, is\_less\_than\_epsilon 53b, op 50a, and realsymbol 27c.

If  $A_1$  is positive, then the substitution depends on sign of the second discriminant  $D_1 = B_1^2 - 4A_1C_1$ 

```
91e \langle \text{figure class 75a} \rangle + \equiv (52a) \triangleleft 91d 92a\triangleright } else if (A1.evalf().info(info\_flags::positive)) {
```

Uses evalf 50a and info 50a.

Depending on the sign of  $D_1$  and thus  $C_1 - B_1^2/(4A_1)$  we are using either hyperbolic sine or cosine.

```
\langle \text{figure class } 75a \rangle + \equiv
92a
                                                                                           (52a) ⊲91e 92b⊳
                                      if (D1.info(info_flags::negative)) {
                                         ex y = realsymbol(),
                                         x=(sinh(y)*sqrt(-D1)-B1)\div 2\div A1;
                                         sqrtD = sqrt(C1 - pow(B1,2) \div 4 \div A1) * cosh(y);
                                         flat\_var\_em.insert(std::make\_pair(free\_vars.op(another), x));
                                         flat\_var = (free\_vars.op(another) \equiv x);
                                      } else if (D1.info(info_flags::positive)) {
                                         ex y = realsymbol(),
                                         x=(cosh(y)*sqrt(D1)-B1)\div 2\div A1;
                                         sqrtD = sqrt(pow(B1,2) \div 4 \div A1 - C1) * sinh(y);
                                         flat\_var\_em.insert(std::make\_pair(free\_vars.op(another), x));
                                         flat\_var = (free\_vars.op(another) \equiv x);
                                      }
         Uses ex 41b 47e 47e 47e 53a, info 50a, op 50a, and realsymbol 27c.
         If A_1 is negative and C_1 - B_1^2/(4A_1) > 0 we use the trigonometric substitution (2A_1x + B_1)/\sqrt{4A_1C_1 - B_1^2} = \cos y.
                                                                                            (52a) ⊲92a 92c⊳
         \langle \text{figure class } 75a \rangle + \equiv
92b
                                  } else if (A1.evalf().info(info_flags::negative)) {
                                      if (D1.info(info_flags::negative)) {
                                         ex y = realsymbol(),
                                         x=(sin(y)*sqrt(-D1)-B1)\div 2\div A1;
                                         sqrtD = sqrt(-C1 + pow(B1,2) \div 4 \div A1) * cos(y);
                                         flat\_var\_em.insert(std::make\_pair(free\_vars.op(another), x));
                                         flat\_var = (free\_vars.op(another) \equiv x);
         Uses evalf 50a, ex 41b 47e 47e 47e 53a, info 50a, op 50a, and realsymbol 27c.
         If both are negative, we explicitly take out the imaginary part and use the above hyperbolic substitution with sinh.
         \langle \text{figure class } 75a \rangle + \equiv
92c
                                                                                           (52a) ⊲92b 92d⊳
                                      } else if (D1.info(info_flags::positive)) {
                                         ex y = realsymbol(),
                                         x=(sinh(y)*I*sqrt(D1)-B1)\div 2\div A1;
                                         sqrtD = I * sqrt(C1 - pow(B1,2) \div 4 \div A1) * cosh(y);
                                         flat\_var\_em.insert(std::make\_pair(free\_vars.op(another), x));
                                         flat\_var = (free\_vars.op(another) \equiv x);
                                      }
                                  }
         Uses ex 41b 47e 47e 47e 53a, info 50a, op 50a, and realsymbol 27c.
         If a substitution was found we are staying with this solution.
92d
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                            (52a) ⊲92c 92e⊳
                               //cerr << "real_only sqrt(D): "; sqrtD.dbgprint();
                              if (not (sqrtD-sqrt(D)).is\_zero())
                                  break;
                       }
                   }
         Put index back to the range if needed.
         \langle \text{figure class } 75a \rangle + \equiv
92e
                                                                                           (52a) ⊲92d 93a⊳
                   if (i \equiv free\_vars.nops())
                       -- i;
```

Uses nops 50a.

 $\langle \text{figure class } 75a \rangle + \equiv$ 

93a

Small perturbations of the zero determinant can create the unwanted imaginary entries, thus we treat it as exactly zero. Also negligibly small A corresponds to an effectively linear equation.

(52a) ⊲92e 93b⊳

```
\textbf{if } (\textit{is\_less\_than\_epsilon}(D) \lor ((\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B))) \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(A \div B)) \} \  \, \{ (\neg \textit{is\_less\_than\_epsilon}(B)) \land \textit{is\_less\_than\_epsilon}(B)) \} \  \, \{ (\neg \textit{is\_les
                                                     if (is\_less\_than\_epsilon(D)) {
                                                             //cerr << "zero determinant" << endl;
                                                             var1 = (-B \div \mathbf{numeric}(2) \div A).subs(flat\_var\_em, subs\_options::algebraic)
                                                                                                               | subs\_options::no\_pattern).normal();
                                                     } else {
                                                             //cerr << "almost linear equation" << endl;
                                                             var1=(-C \div B).subs(flat\_var\_em,subs\_options::algebraic
                                                                                            | subs\_options::no\_pattern).normal();
                                                     }
                                                     var1\_em.insert(std::make\_pair(free\_vars.op(i), var1));
                                                     subs\_lst1 = ex\_to < lst > (subs\_lst1
                                                                                            .subs(var1\_em, subs\_options::algebraic \mid subs\_options::no\_pattern));
                                                     subs\_lst1 = ex\_to < lst > (subs\_lst1.append(free\_vars.op(i) \equiv var1))
                                                                                            .subs(flat\_var\_em, subs\_options::algebraic \mid subs\_options::no\_pattern));
                                                     if (flat\_var.nops()>0)
                                                             subs\_lst1.append(flat\_var);
                                                     //cerr << "subs_lst1a: "; subs_lst1.dbgprint();
                  Uses is_less_than_epsilon 53b, nops 50a, numeric 22d, op 50a, and subs 50a.
                    For a non-zero discriminant we generate two solutions of the quadratic equation.
93b
                   \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                                      (52a) ⊲93a 93c⊳
                                              } else {
                                                     second_solution=true:
                                                     subs\_lst2=subs\_lst1;
                                                     var1 = ((-B + sqrtD) \div \mathbf{numeric}(2) \div A).subs(flat_var_em, subs_options::algebraic
                                                                                                                       | subs\_options::no\_pattern).normal();
                                                     var1\_em.insert(std::make\_pair(free\_vars.op(i),\ var1));
                                                     var2 = ((-B-sqrtD) \div \mathbf{numeric}(2) \div A).subs(flat\_var\_em,subs\_options::algebraic)
                                                                                                                       | subs\_options::no\_pattern).normal();
                                                     var2\_em.insert(std::make\_pair(free\_vars.op(i), var2));
                                                     subs\_lst1 = ex\_to < lst > (subs\_lst1
                                                                                            .subs(var1\_em, subs\_options::algebraic \mid subs\_options::no\_pattern));
                                                     subs\_lst1 = ex\_to < lst > (subs\_lst1.append(free\_vars.op(i) \equiv var1))
                                                                                            .subs(flat_var_em,subs_options::algebraic | subs_options::no_pattern));
                  Uses numeric 22d, op 50a, and subs 50a.
                  Then we modify the second substitution list accordingly.
                   \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                                     (52a) ⊲93b 93d⊳
93c
                                                     subs\_lst2 = ex\_to < lst > (subs\_lst2)
                                                                                            .subs(var2_em,subs_options::algebraic | subs_options::no_pattern));
                                                     subs\_lst2 = ex\_to < lst > (subs\_lst2.append(free\_vars.op(i) \equiv var2))
                                                                                           .subs(flat\_var\_em, subs\_options::algebraic \mid subs\_options::no\_pattern));
                  Uses op 50a and subs 50a.
                  We need to add the values of flat_var which were assigned the numeric value.
                   \langle \text{figure class } 75a \rangle + \equiv
93d
                                                                                                                                                                                      (52a) ⊲93c 94a⊳
                                                     if (flat\_var.nops()>0) {
                                                             subs\_lst1.append(flat\_var);
                                                             subs\_lst2.append(flat\_var);
                                                     //cerr << "subs_lst1b: "; subs_lst1.dbgprint();
                                                     //cerr << "subs_lst2b: "; subs_lst2.dbgprint();
                                              // end of the quadratic case
```

The non-linear equation is not quadratic in some variable, e.g. is mk + 1 = 0 then we are solving it as linear.

```
\langle \text{figure class } 75a \rangle + \equiv
                                                                                           (52a) ⊲93d 94b⊳
94a
                   } else {
                       //cerr << "The equation is not quadratic in a single variable" << endl;
                       //cerr << "free_vars: "; free_vars.dbgprint();
                       var1 = -(quadratic.coeff(free\_vars.op(i), 0) \div quadratic.coeff(free\_vars.op(i), 1)).normal();
                       var1\_em.insert(std::make\_pair(free\_vars.op(i), var1));
                       subs\_lst1 = ex\_to < lst > (subs\_lst1
                                          .subs(var1\_em, subs\_options::algebraic \mid subs\_options::no\_pattern));
                       subs\_lst1.append(free\_vars.op(i) \equiv var1);
                       //cerr << "non-quadratic subs_lst1: "; subs_lst1.dbgprint();
                   }
         Uses op 50a and subs 50a.
         Now we check that other non-linear conditions are satisfied by the found solutions.
94b
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                            (52a) ⊲94a 94c⊳
                       lst::const_iterator it1= nonlin_cond.begin();
                       ++ it1:
                       //cerr << "Subs list: "; subs_lst1.dbgprint();
                       lst subs_f1 = ex_to < lst > (subs_lst1.evalf()), subs_f2;
                       //cerr << "Subs list float: "; subs_f1.dbgprint();
                       if(second\_solution)
                           subs_f2 = ex_to < lst > (subs_lst2.evalf());
         Uses evalf 50a.
         Since CAS is not as perfect as one may wish, we checked obtained solutions in two ways: through float approximations
         and exact calculations. If either works then the solution is accepted.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                           (52a) ⊲94b 94d⊳
94c
                       for (; it1 \neq nonlin\_cond.end(); ++it1) {
                           first\_solution \&= (is\_less\_than\_epsilon((it1 \rightarrow op(0) - it1 \rightarrow op(1)).subs(subs\_f1,
                                                                                 subs\_options::algebraic \mid subs\_options::no\_pattern))
                                   \vee ((it1 \rightarrow op(0) - it1 \rightarrow op(1)) .subs(subs\_lst1,
                                                            subs\_options::algebraic \mid subs\_options::no\_pattern)).normal().is\_zero());
         Uses is_less_than_epsilon 53b, op 50a, and subs 50a.
         The same check for the second solution.
         \langle \text{figure class } 75a \rangle + \equiv
94d
                                                                                            (52a) ⊲94c 94e⊳
                           if(second\_solution)
                               second\_solution \&= (is\_less\_than\_epsilon((it1 \rightarrow op(0) - it1 \rightarrow op(1)).subs(subs\_f2,
                                                                                    subs\_options::algebraic \mid subs\_options::no\_pattern))
                                       \lor ((it1 \rightarrow op(0) - it1 \rightarrow op(1)).subs(subs\_lst2,
                                                            subs\_options::algebraic \mid subs\_options::no\_pattern)).normal().is\_zero());
                       }
         Uses is_less_than_epsilon 53b, op 50a, and subs 50a.
         If a solution is good, then we use it to generate the respective cycle.
         \langle \text{figure class } 75a \rangle + \equiv
94e
                                                                                           (52a) ⊲94d 95a⊳
                       if (first_solution)
                           C\_new = symbolic.subs(subs\_lst1, subs\_options::algebraic
                                                            | subs_options::no_pattern);
                       //cerr << "C_new: "; C_new.dbgprint();
                       if (second_solution)
                           C1\_new = symbolic.subs(subs\_lst2, subs\_options::algebraic
                                                             | subs\_options::no\_pattern);
                       //\text{cerr} << \text{"C1\_new: "; C1\_new.dbgprint();}
```

}

```
We check if any symbols survived after calculations...
         \langle \text{figure class } 75a \rangle + \equiv
95a
                                                                                         (52a) ⊲94e 95b⊳
               lst repl;
               if (ex\_to < cycle\_data > (C\_new).has(ex\_to < cycle\_data > (symbolic).qet\_k()))
                   repl.append(ex\_to < cycle\_data > (symbolic).get\_k() \equiv realsymbol());
               if (ex\_to < cycle\_data > (C\_new).has(ex\_to < cycle\_data > (symbolic).get\_m()))
                   repl.append(ex\_to < cycle\_data > (symbolic).get\_m() \equiv realsymbol());
               if (ex\_to < cycle\_data > (C\_new).has(ex\_to < cycle\_data > (symbolic).get\_l().op(0).op(0)))
                   repl.append(ex\_to < cycle\_data > (symbolic).get\_l().op(0).op(0) \equiv realsymbol());
               \textbf{if } (\textit{ex\_to} < \textbf{cycle\_data} > (\textit{C\_new}). \\ \textit{has} (\textit{ex\_to} < \textbf{cycle\_data} > (\textit{symbolic}). \\ \textit{get\_l}().op(0).op(1)))
                   repl.append(ex\_to < cycle\_data > (symbolic).get\_l().op(0).op(1) \equiv realsymbol());
         Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, op 50a, and realsymbol 27c.
         ... and if they are, then we replace them for new one
         \langle \text{figure class } 75a \rangle + \equiv
95b
                                                                                         (52a) ⊲95a 95c⊳
               if (repl.nops()>0) {
                  if (first_solution)
                       C_new = C_new.subs(repl);
                   if (second_solution)
                       C1\_new = C1\_new.subs(repl);
               }
               //\text{cerr} << \text{endl};
         Uses nops 50a and subs 50a.
         Finally, every constructed cycle is added to the result.
95c
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                         (52a) ⊲95b 95d⊳
               lst res;
               if (first_solution)
                   res.append(float\_evaluation? C\_new.num\_normalize().evalf(): C\_new.num\_normalize());
               if (second_solution)
                   res.append(float\_evaluation? C1\_new.num\_normalize().evalf(): C1\_new.num\_normalize());
               return res:
           }
         Uses evalf 50a and float_evaluation 51b.
         This method runs recursively because we do not know in advance the number of conditions glued by and/or. Also,
         some relations (e.g. moebius_trans or subfigure) directly define the cycles, and for others we need to solve some
         equations.
95d
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                         (52a) ⊲95c 95e⊳
           ex figure::update_cycle_node(const ex & key, const lst & eq_cond, const lst & neq_cond, lst res, size_t level)
               //cerr << endl << "level: " << level << "; cycle: "; nodes[key].dbgprint();
               if (level \equiv 0) {// set the inial symbolic cycle for calculations
                   (update node zero level 97b)
               }
           update_cycle_node, used in chunks 81c, 83d, 84b, 86a, 97a, 98a, and 100b.
         Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
            106d 107a 109a 109c 110a, key 32e, and nodes 51a.
         If we get here, then some equations need to be solved. We advance through the parents list to match the level.
95e
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                         (52a) ⊲95d 96a⊳
               lst par = nodes[key].get\_parents();
               lst::const\_iterator\ it = par.begin();
               std::advance(it,level);
               lst new\_cond = ex\_to < lst > (ex\_to < cycle\_relation > (*it).rel\_to\_parent(nodes[key].get\_cycles\_data().op(0),
                                                                         point_metric, cycle_metric, nodes));
```

Uses cycle\_metric 50f, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, key 32e, nodes 51a, op 50a, and point\_metric 50f.

VLADIMIR V. KISIL October 7, 2018

98

We need to go through the cycle at least once at every *level* and separate equations, which are used to calculate solutions, from inequalities, which will be only checked on the obtained solution.

```
\langle \text{figure class } 75a \rangle + \equiv
96a
                                                                                     (52a) ⊲95e 96b⊳
              for (const auto& it1 : new_cond) {
                  lst store_cond=neq_cond;
                  lst use\_cond = eq\_cond;
                  lst step\_cond = ex\_to < lst > (it1);
        Iteration over the list of conditions
         \langle \text{figure class } 75a \rangle + \equiv
96b
                                                                                     (52a) ⊲96a 96c⊳
                  for (const auto& it2: step_cond)
                     if ((is\_a < relational > (it2) \land ex\_to < relational > (it2).info(info\_flags::relation\_equal)))
                         use\_cond.append(it2); // append the equation
                     else if (is_a < cycle > (it2)) { // append a solution
                         cycle Cnew = ex_to < cycle > (it2);
                         res.append(\mathbf{cycle\_data}(Cnew.get\_k(), Cnew.get\_l().subs(Cnew.get\_l().op(1) \equiv key),
                                           Cnew.qet_{-}m());
                     } else
                         store_cond.append(*it); // store the pointer to parents producing inequality
                  //cerr << "use_cond: "; use_cond.dbgprint();
                  //cerr << "store_cond: "; store_cond.dbgprint();
        Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, info 50a, key 32e, op 50a, and subs 50a.
        When all conditions are unwrapped and there are equations to solve, we call a solver. Solutions from res are copied
        there as well, then res is cleared.
         \langle \text{figure class } 75a \rangle + \equiv
96c
                                                                                     (52a) ⊲96b 96d⊳
                  if(level \equiv par.nops()-1)  { //if the last one in the parents list
                     lst cnew;
                     if (use\_cond.nops()>0)
                         cnew = ex\_to < lst > (evaluate\_cycle(nodes[key].get\_cycle\_data(0), use\_cond));
                     for (const auto& sol: res)
                         cnew.append(sol);
                     res=lst\{\};
        Uses evaluate_cycle 87a, key 32e, nodes 51a, and nops 50a.
        Now we check which of the obtained solutions satisfy to the restrictions in store_cond
         \langle \text{figure class } 75a \rangle + \equiv
964
                                                                                     (52a) ⊲96c 97a⊳
                     //cerr<< "Store cond: "; store_cond.dbgprint();
                     //cerr<< "Use cond: "; use_cond.dbgprint();
                     for (const auto& inew: cnew) {
                         bool to_add=true;
                         for (const auto& icon: store_cond) {
                            lst suits=ex_to<lst>(ex_to<cycle_relation>(icon).rel_to_parent(inew,
                                                                                  point_metric, cycle_metric, nodes));
                            //cerr<< "Suit: "; suits.dbgprint();
                            for (const auto& is: suits)
```

Uses cycle\_metric 50f, cycle\_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, nodes 51a, and point\_metric 50f.

for (const auto& ic : is) {

Two possibilities to check: either a false relational or a number close to zero.  $\langle \text{figure class } 75a \rangle + \equiv$ 97a (52a) ⊲96d 98a⊳ if  $(is\_a < relational > (ic))$  { if  $(\neg(\mathbf{bool})ex\_to < \mathbf{relational} > (ic))$  $to\_add = \mathbf{false};$ } else if  $(is\_less\_than\_epsilon(ic))$  $to\_add = false;$ if  $(\neg to\_add)$ break: if  $(to_-add)$ res.append(inew); } //cerr<< "Result: "; res.dbgprint(); } else res=ex\_to<lst>(update\_cycle\_node(key, use\_cond, store\_cond, res, level+1)); if  $(level \equiv 0)$ return unique\_cycle(res); else return res; } Uses is\_less\_than\_epsilon 53b, key 32e, unique\_cycle 40f 119a, and update\_cycle\_node 49b 95d. If the cycle is defined by by a **subfigure** all calculations are done within it. 97b  $\langle \text{update node zero level 97b} \rangle \equiv$ (95d) 97c⊳ if  $(nodes[key].get\_parents().nops() \equiv 1 \land is\_a < \mathbf{subfigure} > (nodes[key].get\_parents().op(0)))$  { figure  $F=ex\_to < figure > (ex\_to < basic > (ex\_to < subfigure > (nodes[key].get\_parents().op(0)).get\_subf())$ .clearflag(status\_flags::expanded));  $F = float\_evaluation? F.set\_float\_eval(): F.set\_exact\_eval();$ Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, float\_evaluation 51b, key 32e, nodes 51a, nops 50a, op 50a, set\_exact\_eval 37c, set\_float\_eval 37c, and subfigure 40d 48b 48d 66a 66b 66c 66d 66e. We replace parameters of the **subfigure** by current parents and evaluate the result. (95d) ⊲97b 97d⊳  $\langle \text{update node zero level } 97b \rangle + \equiv$ 97clst parkeys=ex\_to<lst>(ex\_to<subfigure>(nodes[key].qet\_parents().op(0)).qet\_parlist()); unsigned int var=0; **char** name[12]; for (const auto& it : parkeys) { sprintf(name, "variable%03d", var);  $F.set\_cycle(F.get\_cycle\_key(name), nodes[it].get\_cycles\_data());$ ++var;} F.set\_metric(point\_metric,cycle\_metric); // this calls automatic figure re-calculation return F.get\_cycles(F.get\_cycle\_key("result")); Uses cycle\_metric 50f, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, get\_cycle\_key, key 32e, name 32e, nodes 51a, op 50a, point\_metric 50f, set\_cycle 49b 82b, set\_metric 32b 98c, and subfigure 40d 48b 48d 66a 66b 66c 66d 66e. For a list of relations we simply set up a symbolic cycle and proceed with calculations in recursion.  $\langle \text{update node zero level } 97b \rangle + \equiv$ 97d (95d) ⊲97c } else  $nodes[key].set\_cycles(\mathbf{cycle\_data}(k, \mathbf{indexed}(\mathbf{matrix}(1, ex\_to < \mathbf{numeric}) (get\_dim()).to\_int(), l), \mathbf{varidx}(key, ex\_to < \mathbf{numeric}))$ 

```
The figure is updated.
         \langle \text{figure class } 75a \rangle + \equiv
98a
                                                                                         (52a) ⊲97a 98b⊳
           figure figure::update_cycles()
           {
               if (info(status\_flags::expanded))
                   return *this:
               lst all_child;
               for (auto& x: nodes)
                   if (ex\_to < cycle\_node > (x.second).get\_generation() \equiv 0) {
                      if (ex\_to < cycle\_node > (x.second).get\_parents().nops() > 0)
                          nodes[x.first].set\_cycles(ex\_to < lst > (update\_cycle\_node(x.first)));
         Defines:
           update_cycles, used in chunks 98d and 108b.
         Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a
            86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, get_generation 35f, info 50a, nodes 51a, nops 50a,
           and update_cycle_node 49b 95d.
         We collect all children of the zero-generation cycles for subsequent update.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                         (52a) ⊲98a 98c⊳
98b
                      lst ch=ex_to<cycle_node>(x.second).get_children();
                      for (const auto& it1: ch)
                          all\_child.append(it1);
                  }
               all_child.sort();
               all_child.unique();
               update\_node\_lst(all\_child);
               return *this;
           }
         Uses\ \texttt{cycle\_node}\ 43c\ 45c\ 69c\ 70a\ 70b\ 70c\ 71a\ 71b\ 72b\ 72c\ 73a\ 74a\ 74d\ and\ \texttt{update\_node\_lst}\ 50c\ 100a.
         F.5.5. Additional methods. Set the new metric for the figure, repeating the previous code from the constructor.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                        (52a) ⊲98b 98d⊳
98c
            void figure::set_metric(const ex & Mp, const ex & Mc)
           {
               \mathbf{ex} \ D = get\_dim();
               (set point metric in figure 76a)
               (set cycle metric in figure 77a)
               (check dimensionalities point and cycle metrics 78c)
         Defines:
           figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
              and 117c.
           set_metric, used in chunks 26 and 97c.
         Uses ex 41b 47e 47e 47e 53a and get_dim() 35c.
         We check that the dimensionality of the new metric matches the old one.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                         (52a) ⊲98c 99a⊳
98d
               if (\neg (D\text{-}qet\_dim()).is\_zero())
                   throw(std::invalid_argument("New metric has a different dimensionality!"));
               update\_cycles();
           }
         Uses get_dim() 35c and update_cycles 50d 98a.
```

```
The method collects all key for nodes with generations in the range [intgen,maxgen] inclusively.
         \langle \text{figure class } 75a \rangle + \equiv
99a
                                                                                     (52a) ⊲98d 99b⊳
           ex figure::get_all_keys(const int mingen, const int maxgen) const {
              lst keys;
              for (const auto& x: nodes) {
                  if (x.second.get\_generation() \ge mingen \land
                     (maxgen \equiv GHOST\_GEN \lor x.second.get\_generation() \le maxgen))
                     keys.append(x.first);
              return keys;
           }
        Defines:
           get_all_keys, used in chunks 20a, 105d, and 106d.
         Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
           106d 107a 109a 109c 110a, get_generation 35f, GHOST_GEN 42b 42b, and nodes 51a.
         The method also collects all key for nodes with generations in the range [intgen, maxqen] inclusively and sort them
        according to their generations from smaller to larger.
         \langle \text{figure class } 75a \rangle + \equiv
99b
                                                                                     (52a) ⊲99a 99c⊳
           ex figure::get_all_keys_sorted(const int mingen, const int maxgen) const {
              lst keys;
              \mathbf{int}\ mg{=}get\_max\_generation();
              if (maxgen \neq GHOST\_GEN \land maxgen < mg)
                     mq = maxqen;
              for (int i=mingen; i \leq mg; ++i)
                  for (const auto& x: nodes) {
                     if (x.second.get\_generation() \equiv i)
                         keys.append(x.first);
              }
              return keys;
           }
        Defines:
           get_all_keys_sorted, never used.
        Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
           106d 107a 109a 109c 110a, get_generation 35f, get_max_generation 49h 99b, GHOST_GEN 42b 42b, and nodes 51a.
        Scanning for the biggest number generation.
         \langle \text{figure class } 75a \rangle + \equiv
99c
                                                                                    (52a) ⊲99b 99d⊳
           int figure::get_max_generation() const {
              int max\_gen = REAL\_LINE\_GEN;
              for (const auto& x: nodes)
                  if (x.second.get\_generation() > max\_gen)
                     max\_gen = x.second.get\_generation();
              return max_gen;
           }
        Defines:
           figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
             and 117c.
           get_max_generation, used in chunk 99a.
```

Uses get\_generation 35f, nodes 51a, and REAL\_LINE\_GEN 42b 42b.

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```
Return the list of cycles stored in the node with key.
                                                                                       (52a) ⊲99c 100a⊳
99d
          \langle \text{figure class } 75a \rangle + \equiv
            ex figure::get_cycles(const ex & key, const ex & metric) const
                exhashmap<cycle_node>::const_iterator cnode=nodes.find(key);
                if (cnode \equiv nodes.end()) {
                   if (FIGURE_DEBUG)
                       cerr \ll "There is no key " \ll key \ll " in the figure." \ll endl;
                   return lst{};
                } else
                   return cnode \rightarrow second.make\_cycles(metric);
            }
          Defines:
            get_cycle, used in chunks 19d, 21h, 29a, 30d, 43a, 44d, 57b, 63c, 69d, 97c, 101d, 105d, 106d, 110d, and 111d.
          Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a
            80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, FIGURE DEBUG 52c, key 32e, and nodes 51a.
          Full reset of figure to the initial empty state.
          \langle \text{figure class } 75a \rangle + \equiv
100a
                                                                                       (52a) ⊲99d 100b⊳
            void figure::reset_figure()
            {
                nodes.clear();
                (set the infinity 75c)
                (set the real line 75d)
            }
          Defines:
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
               and 117c.
            reset_figure, never used.
          Uses nodes 51a.
          Update nodes in the list and all their (grand)children subsequently.
          \langle \text{figure class } 75a \rangle + \equiv
100b
                                                                                      (52a) ⊲100a 100c⊳
            void figure::update_node_lst(const ex & inlist)
            {
                if (info(status_flags::expanded))
                   return;
                \mathbf{lst} \ intake = ex\_to < \mathbf{lst} > (inlist);
                while (intake.nops() \neq 0) {
                   int mingen=nodes[*intake.begin()].get_generation();
                   for (const auto& it: intake)
                       mingen = min(mingen, nodes[it].get\_generation());
                   lst current, future;
                   for (const auto& it: intake)
                       if (nodes[it].get\_generation() \equiv mingen)
                           current.append(it);
                       else
                          future.append(it);
          Defines:
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
            update_node_lst, used in chunks 83a, 86, and 98b.
          Uses ex 41b 47e 47e 47e 53a, get_generation 35f, info 50a, nodes 51a, and nops 50a.
          All nodes at the current list are updated.
          \langle \text{figure class } 75a \rangle + \equiv
100c
                                                                                      (52a) ⊲100b 100d⊳
                for (const auto& it : current) {
                    nodes[it].set\_cycles(ex\_to < lst > (update\_cycle\_node(it)));
                   lst nchild=nodes[it].get_children();
                   for (const auto& it1: nchild)
                       future.append(it1);
                }
```

```
Future list becomes new intake.
          \langle \text{figure class } 75a \rangle + \equiv
100d
                                                                                      (52a) ⊲100c 101a⊳
                   intake = future;
                    intake.sort();
                    intake.unique();
                }
            }
          Find a symbolic key for a cycle labelled by a name.
          \langle \text{figure class } 75a \rangle + \equiv
101a
                                                                                      (52a) ⊲100d 101c⊳
            ex figure::get_cycle_key(string name) const
            {
                for (const auto& x: nodes)
                   if (ex\_to < \mathbf{symbol} > (x.first).get\_name() \equiv name)
                       return x.first;
                return 0;
            }
          Defines:
            get_cycle_key, never used.
          Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
            106d 107a 109a 109c 110a, name 32e, and nodes 51a.
          F.5.6. Drawing methods. Drawing the figure is possible only in two dimensions, thus we check this at the start.
          \langle \text{figure class } 75a \rangle + \equiv
                                                                                      (52a) ⊲101a 101d⊳
101c
            void figure::asy_draw(ostream & ost, ostream & err, const string picture,
                                const ex & xmin, const ex & xmax, const ex & ymin, const ex & ymax,
                                asy_style style, label_string lstring, bool with_realline,
                                bool with_header, int points_per_arc, const string imaginary_options,
                                {f bool} with_labels) {f const}
            {
                ⟨check that dimensionality is 2 101b⟩
            asy\_draw, used in chunks 25e and 102-104.
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
               and 117c.
          Uses asy_style 51d, ex 41b 47e 47e 47e 53a, and label_string 51e.
          \langle \text{check that dimensionality is 2 101b} \rangle \equiv
                                                                                        (101c 104c 105a)
101b
                if (\neg (get\_dim()-2).is\_zero())
                   throw logic_error("Drawing is possible for two-dimensional figures only!");
          Uses get_dim() 35c.
          We will need to place different types of cycle into the different places of the Asymptote file.
          \langle \text{figure class } 75a \rangle + \equiv
101d
                                                                                      (52a) ⊲101c 101e⊳
                stringstream preamble_stream, main_stream, labels_stream;
                string dots;
                std::regex\ re("dot\(");
```

Some bits will depend on the metric in the point space. 101e  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲101d 102a⊳ int point\_metric\_signature=ex\_to<numeric>(ex\_to<clifford>(point\_metric).qet\_metric(idx(0,2),idx(0,2))  $*ex\_to < \mathbf{clifford} > (point\_metric).get\_metric(\mathbf{idx}(1,2), \mathbf{idx}(1,2)).eval()).to\_int();$ for (const auto& x: nodes) {  $\mathbf{lst} \ \mathit{cycles} = \mathit{ex\_to} < \mathbf{lst} > (x.\mathit{second.make\_cycles}(\mathit{point\_metric}));$ **bool** *first\_dot*=**true**; for (const auto& it1: cycles) try { **if**  $((x.second.get\_generation() > REAL\_LINE\_GEN) \lor$  $((x.second.get\_generation() \equiv REAL\_LINE\_GEN) \land with\_realline))$  { stringstream sstr: if (with\_header)  $sstr \ll$  "// label: "  $\ll$  (x.first)  $\ll$  endl; Uses get\_generation 35f, nodes 51a, numeric 22d, point\_metric 50f, and REAL\_LINE\_GEN 42b 42b. Produce the coulour and style for the cycle. 102a  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲101e 102b⊳ **lst** *colours*=**lst**{0,0,0};  $string \ asy\_opt;$ if  $(x.second.custom\_asy\equiv"")$  {  $asy\_opt \!\!=\! style(x.first,\,(it1),\,colours);$ } else  $asy\_opt=x.second.custom\_asy;$ Zero-radius cycles are treated specially, its centre become known to Asymptote as a pair.  $\langle \text{figure class } 75a \rangle + \equiv$ 102b (52a) ⊲102a 102c⊳ **if** (*is\_less\_than\_epsilon*(*ex\_to*<**cycle**>(*it1*).*det*())) { **double**  $x1=ex_to<$ **numeric** $>(ex_to<$ **cycle** $>(it1).center(cycle_metric).op(0)$  $.evalf()).to\_double(),$  $y1=ex_to<$ numeric> $(ex_to<$ cycle> $(it1).center(cycle_metric).op(1)$  $.evalf()).to\_double();$  $string\ var\_name = regex\_replace(ex\_to < symbol > (x.first).get\_name(),\ regex("[[:space:]]+"), "\_");$ **if** (*first\_dot*) {  $preamble\_stream \ll "// label: " \ll (x.first) \ll endl$  $\ll$  "pair[] "  $\ll var\_name \ll$  "={";  $first\_dot = \mathbf{false};$ } else  $preamble\_stream \ll ", ";$  $preamble\_stream \ll "(" \ll x1 \ll "," \ll y1 \ll ")";$ Uses cycle\_metric 50f, evalf 50a, is\_less\_than\_epsilon 53b, numeric 22d, and op 50a. In the elliptic case we place the dot explicitly...  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲ 102b 102d ⊳ 102cif  $(point\_metric\_signature > 0$  $\land xmin \leq x1 \land x1 \leq xmax \land ymin \leq y1 \land y1 \leq ymax$ ) {  $sstr \ll "dot(" \ll var\_name)$  $\ll (asy\_opt \equiv ""?"":", ") \ll asy\_opt$  $\ll$  ");"  $\ll$  endl; ..., otherwise output is handled by the cycle2D::draw\_asy method 102d $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲ 102c 102e ⊳ } else {

 $ex_to < cycle 2D > (it1).asy_draw(sstr, picture, xmin, xmax, xmax)$ 

ymin, ymax, colours, asy\_opt, with\_header, points\_per\_arc, imaginary\_options);

```
Since in parabolic spaces zero-radius cycles are detached from the their centres, which they denote we wish to have a hint on centres positions.
```

```
102e
                    \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                              (52a) ⊲102d 102f⊳
                                                             if (FIGURE\_DEBUG \land point\_metric\_signature \equiv 0)
                                                                   \land xmin \leq x1 \land x1 \leq xmax \land ymin \leq y1 \land y1 \leq ymax
                                                                    sstr \ll "dot(" \ll var\_name \ll ", black+3pt);" \ll endl;
                                                     }
                    Uses FIGURE_DEBUG 52c.
                    Drawing a generic cycle through cycle2D::draw_asy method
102f
                    \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                              (52a) ⊲102e 103a⊳
                                              } else
                                                      ex_{to} < cycle 2D > (it1).asy_draw(sstr, picture, xmin, xmax, xmax, xmin, xmin, xmax, xmin, xmin, xmax, xmin, x
                                                                                                    ymin, ymax, colours, asy_opt, with_header, points_per_arc, imaginary_options);
                    Uses asy_draw 36b 36b 101a.
                     Dots and label will be drawn last to avoid over-painting.
103a
                     \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                              (52a) ⊲102f 103b⊳
                                                     if (std::regex\_search(sstr.str(), re))
                                                             dots += sstr.str();
                                                     else
                                                             main\_stream \ll sstr.str();
                    Find the label position
                     \langle \text{figure class } 75a \rangle + \equiv
103b
                                                                                                                                                                              (52a) ⊲103a 103c⊳
                                                     if (with\_labels)
                                                             labels\_stream \ll lstring(x.first, (it1), sstr.str());
                                              } catch (exception &p) {
                                                     if (FIGURE_DEBUG)
                                                             err \ll "Failed to draw " \ll x.first \ll": " \ll x.second;
                                              }
                    Uses FIGURE_DEBUG 52c.
                    We do not forget to close the array of dots if any were printed.
103c
                     \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                             (52a) ⊲103b 103d⊳
                                       if (\neg first\_dot)
                                              preamble\_stream \ll "};" \ll endl;
                                //cerr << "Dots: " << dots;
                    We record info_text as a comment to start the Asymptote file. We try to replace possible end-of-comment symbols.
                     \langle \text{figure class } 75a \rangle + \equiv
103d
                                                                                                                                                                              (52a) ⊲103c 104a⊳
                                ost \ll "/*" \ll endl
                                        \ll std::regex\_replace(info\_text, std::regex("\\*/"), "* /") \ll endl
                                        \ll "*/" \ll endl;
                    Uses info_text.
                     If dots were output, we produce an auxiliary function, which labels an array of points.
                     \langle \text{figure class } 75a \rangle + \equiv
                                                                                                                                                                             (52a) ⊲103d 104b⊳
104a
                                if (preamble\_stream.str() \neq "")
                                        ost \ll "// An auxiliary function" \ll endl
                                               \ll "void label(string L, pair[] P, pair D) {" \ll endl
                                               \ll " for(pair k : P)" \ll endl
                                                                  label(L, k, D); " \ll endl
                                               \ll "}" \ll endl
```

 $\ll preamble\_stream.str();$ 

Uses name 32e and show\_asy\_graphics 52d.

```
Finally, we output the rest of drawings.
          \langle \text{figure class } 75a \rangle + \equiv
104b
                                                                                      (52a) ⊲104a 104c⊳
                ost \ll main\_stream.str()
                   \ll dots
                    \ll labels\_stream.str();
            }
          \langle \text{figure class } 75a \rangle + \equiv
104c
                                                                                     (52a) ⊲104b 104d⊳
            void figure::asy_write(int size, const ex & xmin, const ex & xmax, const ex & ymin, const ex & ymax,
                                string name, string format,
                                asy_style style, label_string lstring, bool with_realline,
                                bool with_header, int points_per_arc, const string imaginary_options,
                                bool rm_asy_file, bool with_labels) const
            {
                \langle \text{check that dimensionality is 2 101b} \rangle
          Defines:
            asy_write, used in chunks 25, 26, and 29c.
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
          Uses asy_style 51d, ex 41b 47e 47e 47e 53a, label_string 51e, and name 32e.
          Open the file.
          \langle \text{figure class } 75a \rangle + \equiv
104d
                                                                                      (52a) ⊲ 104c 104e ⊳
                string filename=name+".asy";
                ofstream out(filename);
                out \ll "size(" \ll size \ll "); " \ll endl;
                asy_draw(out, cerr, "", xmin, xmax, ymin, ymax,
                        style,\ lstring,\ with\_realline,\ with\_header,\ points\_per\_arc,\ imaginary\_options,\ with\_labels);
                if (name \equiv "")
                    out \ll "shipout();" \ll endl;
                    out \ll "shipout()"" \ll name \ll ");" \ll endl;
                out.flush();
                out.close();
          Uses asy_draw 36b 36b 101a and name 32e.
          Preparation of Asymptote call.
          \langle \text{figure class } 75a \rangle + \equiv
104e
                                                                                     (52a) ⊲ 104d 105a ⊳
                char command[256];
                strcpy(command, show_asy_graphics? "asy -V" : "asy");
                if (format \neq "") {
                   strcat(command, " -f ");
                    strcat(command, format.c\_str());
                }
                strcat(command, " ");
                strcat(command, name.c\_str());
                char * pcommand = command;
                system(pcommand);
                if (rm_asy_file)
                   remove(filename.c\_str());
            }
```

 $out \ll "a.add();" \ll endl$  $\ll$  "restore();"  $\ll$  endl;

}

VLADIMIR V. KISIL 107 This method animates figures with parameters.  $\langle \text{figure class } 75a \rangle + \equiv$ 105a(52a) ⊲104e 105b⊳ void figure::asy\_animate(const ex &val, int size, const ex & xmin, const ex & xmax, const ex & ymin, const ex & ymax, string name, string format, asy\_style style, label\_string lstring, bool with\_realline, bool with\_header, int points\_per\_arc, const string imaginary\_options, const string values\_position, bool rm\_asy\_file, bool with\_labels) const { (check that dimensionality is 2 101b) string filename=name+".asy"; ofstream out(filename); asy\_animate, used in chunk 26e. figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, Uses asy\_style 51d, ex 41b 47e 47e 47e 53a, label\_string 51e, and name 32e. Header of the file depends from format.  $\langle \text{figure class } 75a \rangle + \equiv$ 105b (52a) ⊲ 105a 105c ⊳ **if**  $(format \equiv "pdf")$  $out \ll "settings.tex=\"pdflatex\";" \ll endl$  $\ll$  "settings.embed=true;"  $\ll$  endl $\ll$  "import animate;"  $\ll$  endl $\ll$  "size("  $\ll$  size  $\ll$  ");"  $\ll$  endl  $\ll$  "animation a=animation(\""  $\ll$  name  $\ll$  "\");"  $\ll$  endl; else  $out \ll "import animate;" \ll endl$  $\ll$  "size("  $\ll$  size  $\ll$  ");"  $\ll$  endl  $\ll$  "animation a;"  $\ll$  endl; Uses name 32e. For every element of val we perform the substitution and draw the corresponding picture. 105c $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲105b 105d⊳ for (const auto&  $it : ex_to < lst > (val)$ ) {  $out \ll "save();" \ll endl;$ unfreeze().subs(it).asy\_draw(out, cerr, "", xmin, xmax, ymin, ymax, style, lstring, with\_realline, with\_header, points\_per\_arc, imaginary\_options, with\_labels); Uses asy\_draw 36b 36b 101a, save 38a 38a, subs 50a, and unfreeze 17b 37b. We prepare the value string for output.  $\langle \text{figure class } 75a \rangle + \equiv$ 105d(52a) ⊲105c 105e⊳  $std::regex\ deq\ ("==");$ stringstream sstr;  $sstr \ll (\mathbf{ex})it;$  $string\ val\_str=std::regex\_replace(sstr.str(),deq,"=");$ Uses ex 41b 47e 47e 47e 53a. We put the value of parameters to the figure in accordance with values\_position.  $\langle \text{figure class } 75a \rangle + \equiv$ 105e (52a) <105d 106a⊳ **if** (values\_position≡"bl")  $out \ll$  "label(\"\\texttt{"  $\ll val\_str \ll$  "}\",("  $\ll xmin \ll$  ","  $\ll ymin \ll$  "), SE);"; else if (values\_position≡"br")  $out \ll \text{"label()"} \text{ } val\_str \ll \text{"}," \ll xmax \ll \text{","} \ll ymin \ll \text{"), SW);"};$ else if  $(values\_position \equiv "tl")$  $out \ll \text{"label()"} \text{ } val\_str \ll \text{"}\), (" \ll xmin \ll "," \ll ymax \ll "), \text{ NE);"};$ else if (values\_position≡"tr")  $out \ll \text{"label()"} \text{ } wal\_str \ll \text{"},", (" \ll xmax \ll "," \ll ymax \ll "), NW);";$ 

**cycle**  $C=ex_to<$ **cycle**>(it); **ex** center = C.center();

Uses ex 41b 47e 47e 47e 53a.

For output in PDF, GIF, MNG or MP4 format we supply default commands. User may do a custom command using format parameter.  $\langle \text{figure class } 75a \rangle + \equiv$ 106a (52a) ⊲105e 106b⊳ **if**  $(format \equiv "pdf")$  $out \ll$ "label(a.pdf(\"controls\",delay=250,keep=!settings.inlinetex));"  $\ll endl$ ; else if  $((format \equiv "gif") \lor (format \equiv "mp4") \lor (format \equiv "mng"))$  $out \ll$  "a.movie(loops=10,delay=250);"  $\ll endl$ ; else  $out \ll format \ll endl;$ out.flush(); out.close(); Finally we run Asymptote to produce an animation. 106b  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲106a 106c⊳ **char** command[256]; strcpy(command, show\_asy\_graphics? "asy -V " : "asy "); if  $((format \equiv "gif") \lor (format \equiv "mp4") \lor (format \equiv "mng"))$  { strcat(command, " -f "); strcat(command, format.c\_str()); strcat(command, " ");  $strcat(command, name.c\_str());$ char \* pcommand = command;system(pcommand);**if**  $(rm\_asy\_file)$  $remove(filename.c\_str());$ } Uses name 32e and show\_asy\_graphics 52d. All cycles in generations starting from first\_gen (default value is 0) are dumped to a text file name.txt. Firstly, we check that the figure is three dimensional and then open the file.  $\langle \text{figure class } 75a \rangle + \equiv$ 106c (52a) ⊲106b 106d⊳ void figure::arrangement\_write(string name, int first\_gen) const { if  $(\neg (get\_dim()-3).is\_zero())$  $\mathbf{throw}(std::invalid\_argument("\texttt{figure}::\texttt{arrangement\_write}(): \ \mathbf{the\ figure\ is\ not\ in\ 3D!"}));$ string filename=name+".txt"; ofstream out(filename); arrangement\_write, never used. figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, and 117c Uses get\_dim() 35c and name 32e. We produce the iterator over all keys. This is a GiNaC lst thus we need iterations through its components.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲106c 107a⊳ 106d **lst** keys=ex\_to<**lst**>(get\_all\_keys\_sorted(first\_gen)); for (const auto& itk: keys) {  $\mathbf{ex} \ gen=get\_generation(itk);$ lst  $L=ex_to<$ lst $>(get_cycles(itk));$ Uses ex 41b 47e 47e 47e 53a, get\_all\_keys\_sorted, and get\_generation 35f. This is again a GiNaC lst, thus we need iterations through its components again. 107a $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲106d 107b⊳ for (const auto& it : L) {

A line of text represents a cycle by three coordinates of its centre, radius, generation and label.  $\langle \text{figure class } 75a \rangle + \equiv$ 107b (52a) ⊲107a 107c⊳  $out \ll center.op(0).evalf() \ll " " \ll center.op(1).evalf() \ll " " \ll center.op(2).evalf()$  $\ll \text{ " "} \ll \textit{sqrt}(\textit{C.radius\_sq}()).\textit{evalf}()$  $\ll$  " "  $\ll$  gen $\ll$  " "  $\ll$  itk $\ll endl;$ } } out.flush(); out.close();} Uses evalf 50a and op 50a. F.5.7. Service utilities. Here is the minimal set of service procedures which is reuired by GiNaC for derived classes. 107c $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲107b 108a⊳ return\_type\_t figure::return\_type\_tinfo() const return make\_return\_type\_t<figure>(); } 108a  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲107c 108b⊳ int figure::compare\_same\_type(const basic &other) const { GINAC\_ASSERT(is\_a < figure > (other)); **return** *inherited*::*compare\_same\_type(other)*; } figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, and 117c. To print the figure means to print all its nodes.  $\langle \text{figure class } 75a \rangle + \equiv$ 108b(52a) ⊲108a 108c⊳ void figure::do\_print(const print\_dflt & con, unsigned level) const {  $lst\ keys = ex\_to < lst > (qet\_all\_keys\_sorted(FIGURE\_DEBUG?GHOST\_GEN:INFINITY\_GEN));$ int  $N_{-}cycle=0$ ; for (const auto& ck: keys) {  $N\_cycle += get\_cycles(ck).nops();$  $con.s \ll ck \ll$ ": "  $\ll get\_cycle\_node(ck)$ ; }  $con.s \ll$  "Altogether "  $\ll N_-cycle \ll$  " cycles in "  $\ll keys.nops() \ll$  " cycle\_nodes."  $\ll endl$ ; } Defines: figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, Uses FIGURE\_DEBUG 52c, get\_all\_keys\_sorted, get\_cycle\_node 49e, GHOST\_GEN 42b 42b, INFINITY\_GEN 42b 42b, and nops 50a.

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**return**  $it \rightarrow second$ ;

}

108c

109a

This is a variation of printing in the float form.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲108b 109a⊳  $\mathbf{void}\ \mathbf{figure} :: do\_print\_double(\mathbf{const}\ print\_dflt\ \&\ con,\ \mathbf{unsigned}\ level)\ \mathbf{const}\ \{$ for (const auto& x: nodes) { if  $(x.second.get\_generation() > GHOST\_GEN \lor FIGURE\_DEBUG)$  {  $con.s \ll x.first \ll$ ": ";  $ex\_to < cycle\_node > (x.second).do\_print\_double(con, level);$ } } } Defines: figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111, and 117c. Uses cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74d, do\_print\_double 49e, FIGURE\_DEBUG 52c, get\_generation 35f,  ${\tt GHOST\_GEN~42b~42b,~and~nodes~51a.}$  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲ 108c 109b ⊳ ex figure:: $op(size_{-}t \ i)$  const {  $GINAC\_ASSERT(i < nops());$  $\mathbf{switch}(i)$  { case 0: return real\_line; case 1: **return** *infinity*; case 2: return point\_metric; case 3: return *cycle\_metric*; exhashmap<cycle\_node>::const\_iterator it=nodes.begin(); **for**  $(size_{-}t \ n=4; \ n< i; ++n)$ ++it;

Uses cycle\_metric 50f, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, infinity 50e, nodes 51a, nops 50a, op 50a, point\_metric 50f, and real\_line 50e.

```
111
```

```
109b
          \langle \text{figure class } 75a \rangle + \equiv
                                                                                   (52a) ⊲109a 109c⊳
            \div*ex & figure::let_-op(size_-t \ i)
               ensure_if_modifiable();
               GINAC\_ASSERT(i < nops());
               switch(i) {
               case 0:
                   return real_line;
               case 1:
                   return infinity;
               case 2:
                   return point_metric;
               case 3:
                   return cycle_metric;
               default:
                   exhashmap<cycle_node>::iterator it=nodes.begin();
                   for (size_t n=4; n< i;++n)
                   return nodes[it \rightarrow first];
               }
            }*÷
         Uses cycle_metric 50f, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, ex 41b 47e 47e 47e 53a,
            figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a,
            infinity 50e, nodes 51a, nops 50a, point_metric 50f, and real_line 50e.
         We need to make substitution in the form of exmap.
          \langle \text{figure class } 75a \rangle + \equiv
109c
                                                                                   (52a) ⊲109b 109d⊳
            figure figure::subs(const ex & e, unsigned options) const
               exmap m;
               if (e.info(info_flags::list)) {
                   \mathbf{lst} \ sl = ex\_to < \mathbf{lst} > (e);
                  for (const auto& i:sl)
                      m.insert(std::make\_pair(i.op(0), i.op(1)));
               } else if (is\_a < relational > (e)) {
                   m.insert(std::make\_pair(e.op(0), e.op(1)));
               } else
                throw(std::invalid_argument("cycle::subs(): the parameter should be a relational or a lst"));
               return ex_to<figure>(subs(m, options));
            }
         Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
            106d 107a 109a 109c 110a, info 50a, m 51c, op 50a, and subs 50a.
109d
          \langle \text{figure class } 75a \rangle + \equiv
                                                                                   (52a) ⊲109c 110a⊳
            ex figure::subs(const exmap & m, unsigned options) const
               exhashmap<cycle_node> snodes;
               for (const auto& x: nodes)
                   snodes[x.first] = ex\_to < \mathbf{cycle\_node} > (x.second.subs(m, options));
               if (options & do_not_update_subfigure)
                   return figure(point_metric.subs(m, options), cycle_metric.subs(m, options), snodes);
               else
                   return\ figure(point\_metric.subs(m,\ options),\ cycle\_metric.subs(m,\ options),\ snodes).update\_cycles();
            }
```

Uses cycle\_metric 50f, cycle\_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, do\_not\_update\_subfigure 52b, ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, m 51c, nodes 51a, point\_metric 50f, subs 50a, and update\_cycles 50d 98a.

(52a) ⊲109d 110b⊳

```
ex figure::evalf(int level) const
               exhashmap<cycle_node> snodes;
               for (const auto& x: nodes)
            #if GINAC_VERSION_ATLEAST(1,7,0)
                   snodes[x.first] = ex\_to < cycle\_node > (x.second.evalf());
               return figure(point_metric.evalf(), cycle_metric.evalf(), snodes);
            #else
                   snodes[x.first] = ex\_to < cycle\_node > (x.second.evalf(level));
               return figure(point_metric.evalf(level), cycle_metric.evalf(level), snodes);
            \# endif
            }
         Uses cycle_metric 50f, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, evalf 50a, ex 41b 47e 47e 47e 53a,
            figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a,
            nodes 51a, and point_metric 50f.
         F.5.8. Archiving/Unarchiving utilities.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                  (52a) ⊲110a 110c⊳
            void figure::archive(archive_node &an) const
               inherited::archive(an);
               an.add\_ex("real\_line", real\_line);
               an.add_ex("infinity", infinity);
               an.add_ex("point_metric", point_metric);
               an.add_ex("cycle_metric", cycle_metric);
               an.add_bool("float_evaluation", float_evaluation);
         Defines:
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
              and 117c.
         Uses archive 50a, cycle_metric 50f, float_evaluation 51b, infinity 50e, point_metric 50f, and real_line 50e.
         exhashmap class does not have an archiving facility, thus we store it as two correponding lists.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                 (52a) ⊲110b 111b⊳
110c
               lst keys, cnodes;
               for (const auto& x: nodes) {
                   keys.append(x.first);
                   cnodes.append(x.second);
               }
               an.add\_ex("keys", keys);
               an.add_ex("cnodes", cnodes);
               an.add_string("info_text", info_text);
            }
         Uses info_text and nodes 51a.
```

The respective un-archiving function. For some unclear reasons if both point and cycle metrics are indexed by the same symbol, then the cycle metric becomes a copy of the point one.

```
\langle \text{figure class } 75a \rangle + \equiv
111b
                                                                                      (52a) ⊲110c 111c⊳
            void figure::read_archive(const archive_node & an, lst & sym_lst)
                inherited::read_archive(an, sym_lst);
                an.find_ex("point_metric", point_metric, sym_lst);
                an.find_ex("cycle_metric", cycle_metric, sym_lst);
                lst all_sym=sym_lst;
                ex keys, cnodes;
                an.find_ex("real_line", real_line, sym_lst);
                all\_sym.append(real\_line);
                an.find_ex("infinity", infinity, sym_lst);
                all\_sym.append(infinity);
                an.find_bool("float_evaluation", float_evaluation);
          Defines:
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
          Uses cycle_metric 50f, ex 41b 47e 47e 47e 53a, float_evaluation 51b, infinity 50e, point_metric 50f, read_archive 50a,
            and real_line 50e.
          \langle \text{figure class } 75a \rangle + \equiv
111c
                                                                                     (52a) ⊲111b 111d⊳
                //an.find_ex("keys", keys, all_sym);
                an.find_ex("keys", keys, sym_lst);
                for (const auto& it : ex\_to < lst > (keys))
                   all\_sym.append(it);
                all_sym.sort();
                all\_sym.unique();
                an.find_ex("cnodes", cnodes, all_sym);
                lst::const\_iterator\ it1 = ex\_to < lst > (cnodes).begin();
                nodes.clear();
                for (const auto& it : ex\_to < lst > (keys)) {
                   nodes[it] = ex_to < cycle_node > (*it1);
                   ++it1;
                an.find_string("info_text", info_text);
            }
          Uses cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, info_text, and nodes 51a.
          \langle \text{figure class } 75a \rangle + \equiv
111d
                                                                                     (52a) ⊲111c 112a⊳
            GINAC_BIND_UNARCHIVER(figure);
          Defines:
            figure, used in chunks 16-18, 20e, 22, 27b, 28a, 30a, 36, 37, 45, 46c, 48, 50a, 52, 66, 75-84, 86, 87, 95d, 97-100, 106-108, 110, 111,
               and 117c.
112a
          \langle \text{figure class } 75a \rangle + \equiv
                                                                                     (52a) ⊲111d 112b⊳
            bool figure::info(unsigned inf) const
            {
                switch (inf) {
                case status_flags::expanded:
                   return (inf & flags);
                return inherited::info(inf);
            }
```

Uses figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a and info 50a.

```
F.5.9. Relations and measurements. The method to check that two cycles are in a relation.
112b
          \langle \text{figure class } 75a \rangle + \equiv
                                                                                   (52a) ⊲112a 112c⊳
            ex figure::check_rel(const ex & key1, const ex & key2, PCR rel, bool use_cycle_metric,
                              const ex & parameter, bool corresponds) const
            {
                (run through all cycles in two nodes correspondingly 110d)
                (add checked relation 110e)
                (run through all cycles in two nodes async 111a)
                (add checked relation 110e)
         Defines:
            check_rel, used in chunks 22a and 25c.
          Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c
            106d 107a 109a 109c 110a, and PCR 45d.
         This piece of code is common in check_rel and measure.
          ⟨run through all cycles in two nodes correspondingly 110d⟩≡
                                                                                             (? 112b)
110d
                   cycles1 = ex\_to < lst > (ex\_to < cycle\_node > (nodes.find(key1) \rightarrow second)
                                   .make_cycles(use_cycle_metric? cycle_metric: point_metric)),
                   cycles2 = ex\_to < lst > (ex\_to < cycle\_node > (nodes.find(key2) \rightarrow second)
                                   .make_cycles(use_cycle_metric? cycle_metric: point_metric));
               if (corresponds \land cycles1.nops() \equiv cycles2.nops()) {
                   auto it2=cycles2.begin();
                   for (const auto& it1 : cycles1) {
                      lst calc = ex_to < lst > (rel(it1,*(it2++),parameter));
                      for (const auto& itr: calc)
         Uses cycle_metric 50f, cycle_node 43c 45c 69c 70a 70b 70c 71a 71b 72b 72c 73a 74a 74d, nodes 51a, nops 50a, and point_metric 50f.
         We add corresponding relation. We wish to make output homogeneous despite of the fact that rel can be of different
         type: either returning relational or not.
          \langle add checked relation 110e \rangle \equiv
                                                                                               (112b)
110e
                         \mathbf{ex} \ e = (itr.op(0)).normal();
                         if (is\_a < relational > (e))
                             res.append(e);
                         else
                             res.append(e\equiv 0);
                      }
         Uses ex 41b 47e 47e 47e 53a and op 50a.
         If cycles are treated asynchronously we run two independent loops.
          ⟨run through all cycles in two nodes async 111a⟩≡
                                                                                             (? 112b)
111a
               } else {
                   for (const auto& it1 : cycles1) {
                      for (const auto& it2 : cycles2) {
                         lst calc = ex_to < lst > (rel(it1, it2, parameter));
                         for (const auto& itr: calc)
         Simply finish the routine with the right number of brackets.
          \langle \text{figure class } 75a \rangle + \equiv
                                                                                    (52a) ⊲112b ??⊳
112c
                   }
               }
               return res;
            }
```

asy\_cycle\_color, used in chunk 51d.

Uses ex 41b 47e 47e 47e 53a and is\_less\_than\_epsilon 53b.

The method to measure certain quantity, it essentially copies code from the previous method.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲112c ??⊳ ex figure::measure(const ex & key1, const ex & key2, PCR rel, bool use\_cycle\_metric, const ex & parameter, bool corresponds) const (run through all cycles in two nodes correspondingly 110d) res.append(itr.op(0));(run through all cycles in two nodes async 111a) res.append(itr.op(0));} } } return res; } Defines: measure, never used. Uses ex 41b 47e 47e 47e 53a, figure 16d 22e 32a 32c 38b 49a 50d 75a 80a 82b 82c 85a 86c 98c 99b 99d 100a 101a 103b 104a 105c 106c 106d 107a 109a 109c 110a, op 50a, and PCR 45d. We apply func to all cycles in the, figure one-by-one.  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲????⊳ ex figure::apply(PEVAL func, bool use\_cycle\_metric, const ex & param) const { 1st res: for (const auto& x: nodes) { int i=0; lst cycles=ex\_to<lst>(x.second.make\_cycles(use\_cycle\_metric? cycle\_metric: point\_metric)); for (const auto& itc: cycles) {  $res.append(\mathbf{lst}\{func(itc, param), x.first, i\});$ ++i; } return res; } Defines: apply, never used.  $\textbf{Uses cycle\_metric } 50\text{f, ex } 41\text{b } 47\text{e } 47\text{e } 47\text{e } 47\text{e } 53\text{a, figure } 16\text{d } 22\text{e } 32\text{a } 32\text{c } 38\text{b } 49\text{a } 50\text{d } 75\text{a } 80\text{a } 82\text{b } 82\text{c } 85\text{a } 86\text{c } 98\text{c } 99\text{b } 99\text{d } 100\text{a } 101\text{a } 103\text{b } 103\text{b } 103\text{c } 103\text{c$ 104a 105c 106c 106d 107a 109a 109c 110a, nodes 51a, and point\_metric 50f. F.5.10. Default Asymptote styles. A simple Asymptote style. We produce different colours for points, lines and circles. No further options are specified. ??  $\langle \text{figure class } 75a \rangle + \equiv$ (52a) ⊲????⊳  $string \ asy\_cycle\_color(\mathbf{const} \ \mathbf{ex} \ \& \ label, \ \mathbf{const} \ \mathbf{ex} \ \& \ C, \ \mathbf{lst} \ \& \ color)$ { string asy\_options=""; if  $(is\_less\_than\_epsilon(ex\_to < cycle > (C).det()))$  {// point  $color = lst\{0.5,0,0\};$ asy\_options="dotted"; } else if  $(is\_less\_than\_epsilon(ex\_to < cycle > (C).get\_k()))$  // straight line  $color = \mathbf{lst}\{0, 0.5, 0\};$ else // a proper circle-hyperbola-parabola  $color = lst\{0,0,0.5\};$ return asy\_options; } Defines:

```
A style to place labels.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                   (52a) ⊲????⊳
           string label_pos(const ex & label, const ex & C, const string draw_str) {
              stringstream sstr;
              sstr \ll latex \ll label;
              string \ name = ex\_to < symbol > (label).get\_name(), \ new\_TeXname;
              if (sstr.str() \equiv name) {
                  string\ TeXname;
                  (auto TeX name 84d)
                  if (TeXname\_new \equiv "")
                     new_{-}TeXname = name;
                  else
                     new_TeXname = TeXname_new;
              } else
                  new_{-}TeXname = sstr.str();
           label_pos, used in chunk 51e.
         Uses ex 41b 47e 47e 47e 53a, name 32e, and TeXname 32e.
         We use regex to spot places for labels in the Asymptote output.
         \langle \text{figure class } 75a \rangle + \equiv
                                                                                       (52a) ⊲??
              std:regex\ draw("([.\n\r)*)*(([\w]+,)?((?:\(.+?\))|\{.+?\}|[^-,0-9\.])+),([.\n\r]*)");
              std: regex\ dot("([.\n\r]*)(dot)\(([\w]*,)?((?:\(.+?\))|\{.+?\}|[^-,0-9\.])+|[\w]+),([.\n\r]*)
              std::regex e1("symbolLaTeXname");
              if (std::regex\_search(draw\_str, dot)) {
                     string labelstr=std::regex_replace (draw_str, dot,
                                     "label($3\"$symbolLaTeXname$\", $4, SE);\n",
                                     std::regex_constants::format_no_copy);
                     return std::regex_replace (labelstr, e1, new_TeXname);
              } else if (std::regex_search(draw_str, draw)) {
                     string labelstr=std::regex_replace (draw_str, draw,
                                     "label($3\"$symbolLaTeXname$\", point($4,0.1), SE);\n",
                                     std::regex\_constants::format\_no\_copy \mid std::regex\_constants::format\_first\_only);
                     return std::regex_replace (labelstr, e1, new_TeXname);
              } else
                  return "";
           }
         F.6. Functions defining cycle relations. This is collection of linear cycle relations which do not require a param-
         eter.
         \langle add cycle relations 113a \rangle \equiv
                                                                                     (52a) 113b⊳
113a
           ex cycle_orthogonal(const ex & C1, const ex & C2, const ex & pr)
           {
              return lst{(ex)lst{ex_to<cycle>(C1).is_orthogonal(ex_to<cycle>(C2))}};
           }
         Defines:
           cycle_orthogonal, used in chunks 21d, 22a, 24g, 38c, 60-62, 64a, 81a, 117, and 118.
         Uses ex 41b 47e 47e 47e 53a and is_orthogonal 23c 38c.
113b
         \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                               (52a) ⊲113a 113c⊳
           ex cycle_f_orthogonal(const ex & C1, const ex & C2, const ex & pr)
           {
              return lst{(ex)lst}{ex\_to < cycle > (C1).is\_f\_orthogonal(ex\_to < cycle > (C2))}};
           }
           cycle_f_orthogonal, used in chunks 38d, 61, 62a, and 64a.
         Uses ex 41b 47e 47e 47e 53a and is_f_orthogonal 38d.
```

```
\langle add cycle relations 113a \rangle + \equiv
                                                                                          (52a) ⊲113b 113d⊳
113c
             ex cycle_adifferent(const ex & C1, const ex & C2, const ex & pr)
                 return lst{(ex)lst{cycle_data(C1).is_almost_equal(ex_to<basic>(cycle_data(C2)),true)? 0: 1}};
             }
          Defines:
             cycle_adifferent, used in chunks 38f, 61, 62a, 64a, and 118c.
          Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, and is_almost_equal 117a.
          To check the tangential property we use the condition from [36, Ex. 5.26(i)]
                                                            (\langle C_1, C_2 \rangle)^2 - \langle C_1, C_1 \rangle \langle C_2, C_2 \rangle = 0.
          (21)
113d
          \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                                           (52a) ⊲113c 113e⊳
             ex check_tangent(const ex & C1, const ex & C2, const ex & pr)
             {
                 \mathbf{return} \ \mathbf{lst}\{(\mathbf{ex}) \mathbf{lst}\{pow(ex\_to < \mathbf{cycle} > (C1).cycle\_product(ex\_to < \mathbf{cycle} > (C2)), 2)
                            -ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C1))
                            *ex\_to < cycle > (C2).cycle\_product(ex\_to < cycle > (C2)) \equiv 0};
             }
          Defines:
             check_tangent, used in chunk 25c.
          Uses ex 41b 47e 47e 47e 53a.
          To define tangential property, theoretically we can use (21) as well. However, a system of several such quadratic
          conditions will be difficult to resolve. Thus, we use a single quadratic relations \langle C_1, C_1 \rangle = -1 which allows to linearise
          the tangential property to a pair of identities: \langle C_1, C_2 \rangle \pm \sqrt{\langle C_2, C_2 \rangle} = 0.
          \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                                           (52a) ⊲113d 114a⊳
113e
             ex cycle_tangent(const ex & C1, const ex & C2, const ex & pr)
                 return lst{lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1)) + numeric(1) \equiv 0},
                                ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C2))
                               -sqrt(abs(ex\_to < \mathbf{cycle} > (C2).cycle\_product(ex\_to < \mathbf{cycle} > (C2)))) \equiv 0\},
                           lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1))-numeric(1) \equiv 0}
                                ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C2))
                               -sqrt(abs(ex\_to < \mathbf{cycle} > (C2).cycle\_product(ex\_to < \mathbf{cycle} > (C2)))) \equiv 0},
                           lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1)) + numeric(1) \equiv 0}
                                ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C2))
                               +sqrt(abs(ex\_to < cycle > (C2).cycle\_product(ex\_to < cycle > (C2)))) \equiv 0\},
                           lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1))-numeric(1) \equiv 0}
                                ex_{to} < cycle > (C1).cycle_product(ex_{to} < cycle > (C2))
                               +sqrt(abs(ex\_to < cycle > (C2).cycle\_product(ex\_to < cycle > (C2)))) \equiv 0\}\};
             }
             cycle_tangent, used in chunks 39c, 61, 62a, and 64a.
          Uses ex 41b 47e 47e 47e 53a and numeric 22d.
           \langle add \ cycle \ relations \ 113a \rangle + \equiv
                                                                                           (52a) ⊲113e 114b⊳
114a
             ex cycle_tangent_o(const ex & C1, const ex & C2, const ex & pr)
                 return lst{lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1)) + numeric(1) \equiv 0},
                            ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C2))
                            -sqrt(abs(ex\_to < \mathbf{cycle} > (C2).cycle\_product(ex\_to < \mathbf{cycle} > (C2)))) \equiv 0\},
                        lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1))-numeric(1) \equiv 0}
                                ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C2))
                                -sqrt(abs(ex\_to < \mathbf{cycle} > (C2).cycle\_product(ex\_to < \mathbf{cycle} > (C2)))) \equiv 0\}\};
             }
          Defines:
             cycle_tangent_o, used in chunks 39d, 61, 62a, and 64a.
          Uses ex 41b 47e 47e 47e 53a and numeric 22d.
```

```
114b
          \langle add cycle relations 113a \rangle + \equiv
                                                                                         (52a) ⊲114a 114c⊳
             ex cycle_tangent_i(const ex & C1, const ex & C2, const ex & pr)
                return lst{lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1)) + numeric(1) \equiv 0},
                           ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C2))
                           +sqrt(abs(ex\_to < cycle > (C2).cycle\_product(ex\_to < cycle > (C2)))) \equiv 0\},
                       lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1))-numeric(1) \equiv 0}
                               ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C2))
                               +sqrt(abs(ex\_to < cycle > (C2).cycle\_product(ex\_to < cycle > (C2)))) \equiv 0\}\};
             }
          Defines:
             cycle_tangent_i, used in chunks 39d, 61, 62a, and 64a.
          Uses ex 41b 47e 47e 47e 53a and numeric 22d.
114c
          \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                                        (52a) ⊲114b 114d⊳
             ex cycle_different(const ex & C1, const ex & C2, const ex & pr)
                return lst{(ex)lst{ex\_to < cycle > (C1).is\_equal(ex\_to < basic > (C2), true)? 0: 1}};
             }
          Defines:
             cycle_different, used in chunks 38e, 61, 62a, 64a, and 81a.
          Uses ex 41b 47e 47e 47e 53a.
          If the cycle product has imaginary part we return the false statement. For a real cycle product we check its sign.
          \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                                         (52a) ⊲114c 114e⊳
114d
             ex product\_sign(\mathbf{const} \ \mathbf{ex} \ \& \ C1, \ \mathbf{const} \ \mathbf{ex} \ \& \ C2, \ \mathbf{const} \ \mathbf{ex} \ \& \ pr)
             {
                \textbf{if } (is\_less\_than\_epsilon(ex\_to < \textbf{cycle} > (C1).cycle\_product(ex\_to < \textbf{cycle} > (C1)).evalf().imag\_part())) \\
                      \mathbf{return} \ \mathbf{lst}\{(\mathbf{ex}) \mathbf{lst}\{pr*(ex\_to<\mathbf{cycle}>(C1).cycle\_product(ex\_to<\mathbf{cycle}>(C1)).evalf().real\_part() - ep-
             silon) < 0};
                else
                    return lst{(ex)lst{numeric}(1) < 0}};
             }
          Defines:
             product_sign, used in chunks 38g, 39a, 61, 62a, and 64a.
          Uses epsilon 53a, evalf 50a, ex 41b 47e 47e 47e 53a, is_less_than_epsilon 53b, and numeric 22d.
          Now we define the relation between cycles to "intersect with certain angle" (but the "intersection" may be imaginary).
          If cycles are intersecting indeed then the value of pr is the cosine of the angle.
                                                                                        (52a) ⊲114d 115a⊳
114e
          \langle add cycle relations 113a \rangle + \equiv
             ex cycle_angle(const ex & C1, const ex & C2, const ex & pr)
             {
                return lst{lst{ex\_to<cycle>(C1).cycle\_product(ex\_to<cycle>(C2).normalize\_norm())-pr=0}},
                           ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C1)) + numeric(1) \equiv 0,
                       lst{ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C2).normalize\_norm())-pr = 0}
                               ex\_to < cycle > (C1).cycle\_product(ex\_to < cycle > (C1))-numeric(1) \equiv 0\};
             }
          Defines:
             cycle_angle, used in chunks 39e, 61, 62a, and 64a.
          Uses ex 41b 47e 47e 47e 53a and numeric 22d.
          The next relation defines tangential distance between cycles.
          \langle \text{add cycle relations } 113a \rangle + \equiv
115a
                                                                                         (52a) ⊲114e 115b⊳
             ex steiner_power(const ex & C1, const ex & C2, const ex & pr)
                cycle C=ex_to<cycle>(C2).normalize();
                return lst{lst{ex\_to < cycle > (C1).cycle\_product(C) + sqrt(abs(C.cycle\_product(C)))}
                           -pr*ex_to<\mathbf{cycle}>(C1).get_k()\equiv 0,
                           ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C1)) + numeric(1) \equiv 0,
                       lst{ex\_to < cycle > (C1).cycle\_product(C) + sqrt(abs(C.cycle\_product(C)))}
                                  -pr*ex_to<\mathbf{cycle}>(C1).qet_k()\equiv 0,
                               ex_{to} < cycle > (C1).cycle_product(ex_{to} < cycle > (C1))-numeric(1) \equiv 0\};
             }
          Defines:
             steiner_power, used in chunks 39, 61, 62a, and 64a.
          Uses ex 41b 47e 47e 47e 53a and numeric 22d.
```

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```
Cross tangential distance is different by a sign of one term.
115b
          \langle add cycle relations 113a \rangle + \equiv
                                                                                      (52a) ⊲115a 115c⊳
            ex cycle_cross_t_distance(const ex & C1, const ex & C2, const ex & pr)
            {
                cycle C=ex_{to}<\mathbf{cycle}>(C2).normalize();
                return lst{lst{ex\_to < cycle > (C1).cycle\_product(C)-sqrt(abs(C.cycle\_product(C)))}}
                          -pow(pr,2)*ex\_to < \mathbf{cycle} > (C1).get\_k() \equiv 0,
                           ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C1)) + numeric(1) \equiv 0,
                       lst{ex\_to < cycle > (C1).cycle\_product(C) - sqrt(abs(C.cycle\_product(C)))}
                          -pow(pr,2)*ex_to<\mathbf{cycle}>(C1).get_k()\equiv 0,
                           ex_to < cycle > (C1).cycle_product(ex_to < cycle > (C1))-numeric(1) \equiv 0\};
            }
          Defines:
            cycle_cross_t_distance, used in chunks 39h, 61, 62a, and 64a.
          Uses ex 41b 47e 47e 47e 53a and numeric 22d.
          Check that all coefficients of the first cycle are real.
          \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                                      (52a) ⊲115b 115d⊳
115c
            ex coefficients_are_real(const ex & C1, const ex & C2, const ex & pr)
                cycle C=ex\_to < cycle > (ex\_to < cycle > (C1.evalf()).imag\_part());
                if (\neg (is\_less\_than\_epsilon(C.get\_k()) \land is\_less\_than\_epsilon(C.get\_m())))
                    return lst{(ex)lst{0}};
                for (int i=0; i < ex_to < cycle > (C1).get_dim(); ++i)
                    if (\neg is\_less\_than\_epsilon(C.get\_l(i)))
                       return lst{(ex)lst{0}};
                return lst{(ex)lst{1}};
            }
          Defines:
            coefficients_are_real, used in chunks 39b, 61, 62a, and 64a.
          Uses evalf 50a, ex 41b 47e 47e 47e 53a, get_dim() 35c, and is_less_than_epsilon 53b.
          F.6.1. Measured quantities. This function measures relative powers of two cycles, which turn to be their cycle product
          for norm-normalised vectors.
115d
          \langle \text{add cycle relations } 113a \rangle + \equiv
                                                                                      (52a) ⊲115c 116a⊳
            ex angle_is(const\ ex\ \&\ C1,\ const\ ex\ \&\ C2,\ const\ ex\ \&\ pr)
            {
               return lst{(ex)lst{ex\_to < cycle > (C1).normalize\_norm().cycle\_product(ex\_to < cycle > (C2).normalize\_norm())}};
            }
          Defines:
            angle_is, never used.
          Uses ex 41b 47e 47e 47e 53a.
          This function measures relative powers of two cycles, which turn to be their cycle product for k-normalised vectors.
116a
          \langle add cycle relations 113a \rangle + \equiv
                                                                                      (52a) ⊲115d 116b⊳
            ex power_is(const ex & C1, const ex & C2, const ex & pr)
            {
                cycle\ Ca = ex\_to < cycle > (C1).normalize(),\ Cb = ex\_to < cycle > (C2).normalize();
                \mathbf{return} \ \mathbf{lst}\{(\mathbf{ex}) \\ \mathbf{lst}\{Ca.cycle\_product(Cb) + pr*sqrt(abs(Ca.cycle\_product(Ca)*Cb.cycle\_product(Cb)))\}\};
            }
          Defines:
            power_is, never used.
          Uses ex 41b 47e 47e 47e 53a.
116b
          \langle add cycle relations 113a \rangle + \equiv
                                                                                      (52a) ⊲116a 116c⊳
            ex cycle_moebius(const ex & C1, const ex & C2, const ex & pr)
            {
                return lst{(ex)lst{ex\_to < cycle > (C2). matrix\_similarity(pr.op(0), pr.op(1), pr.op(2), pr.op(3)))}};
            }
          Defines:
            cycle_moebius, used in chunks 40a, 61, 62a, and 64a.
```

Uses ex 41b 47e 47e 47e 53a and op 50a.

```
That relations works only for real matrices, thus we start from the relevant checks.
                   \langle add cycle relations 113a \rangle + \equiv
116c
                                                                                                                                                                (52a) ⊲116b 116d⊳
                       cycle_relation sl2_transform(const ex & key, bool cm, const ex & matrix) {
                              \textbf{if } (\textit{is\_a} < \textbf{lst} > (\textbf{matrix}) \ \land \ \textbf{matrix}.op(0).info(\textit{info\_flags} :: real) \ \land \ \textbf{matrix}.op(1).info(\textit{info\_flags} :: real) \\
                                     \land matrix.op(2).info(info_flags::real) \land matrix.op(3).info(info_flags::real))
                                           return cycle_relation(key, cycle_sl2, cm, matrix);
                              else
                                     throw(std::invalid_argument("s12_transform(): shall be applied only with a matrix having"
                                                                                  " real entries"));
                       }
                  Defines:
                       sl2_transform, never used.
                  Uses cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b, cycle_s12 47a 116d, ex 41b 47e 47e 47e 53a, info 50a, key 32e, and op 50a.
                  That relations works only in two dimensions, thus we start from the relevant checks.
                   \langle add cycle relations 113a \rangle + \equiv
                                                                                                                                                                             (52a) ⊲116c
116d
                       ex cycle\_sl2(const ex & C1, const ex & C2, const ex & pr)
                              if (ex_to < cycle > (C2).get_dim() \equiv 2)
                                    return lst{(ex)}lst{ex\_to < cycle > (C2).sl2\_similarity(pr.op(0),pr.op(1),pr.op(2),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3),pr.op(3)
                                                                                                                 ex_{to}<\mathbf{cycle}>(C2).qet_{unit}())};
                              else
                                    throw(std::invalid_argument("cycle_s12(): shall be applied only in two dimensions"));
                       }
                  Defines:
                       cycle_s12, used in chunks 61, 62a, 64a, and 116c.
                  Uses ex 41b 47e 47e 47e 53a, get_dim() 35c, and op 50a.
                  F.7. Additional functions. Equality of cycles.
                   \langle addional functions 117a \rangle \equiv
117a
                                                                                                                                                                            (52a) 117b⊳
                       bool is\_almost\_equal(\mathbf{const}\ \mathbf{ex}\ \&\ A,\ \mathbf{const}\ \mathbf{ex}\ \&\ B)
                              if ((not is\_a < cycle > (A)) \lor (not is\_a < cycle > (B)))
                                    return false;
                              const cycle C1 = ex_{-}to < cycle > (A),
                                     C2 = ex_{to} < cycle > (B);
                              ex factor=0, ofactor=0;
                              // Check that coefficients are scalar multiples of C2
                              if (not is\_less\_than\_epsilon((C1.get\_m()*C2.get\_k()-C2.get\_m()*C1.get\_k()).normal()))
                                    return false;
                              // Set up coefficients for proportionality
                              if (C1.get_k().normal().is_zero()) {
                                    factor = C1.qet_m():
                                     ofactor = C2.get_m();
                              } else {
                                    factor = C1. qet_k();
                                     ofactor = C2. qet_k();
                              }
                       is_almost_equal, used in chunks 43a, 58b, 113c, and 119a.
                  Uses ex 41b 47e 47e 47e 53a and is_less_than_epsilon 53b.
```

```
Now we iterate through the coefficients of l.
          \langle addional functions 117a \rangle + \equiv
117b
                                                                                        (52a) ⊲117a 117c⊳
                   for (unsigned int i=0; i< C1.get_l().nops(); i++)
                    // search the first non-zero coefficient
                    if (factor.is_zero()) {
                       factor = C1. qet_l(i);
                       ofactor = C2.get_l(i);
                    } else
                       if (\neg is\_less\_than\_epsilon((C1.get\_l(i)*ofactor-C2.get\_l(i)*factor).normal()))
                           return false;
                return true;
             }
          Uses is_less_than_epsilon 53b and nops 50a.
117c
          \langle addional functions 117a \rangle + \equiv
                                                                                       (52a) ⊲117b 117d⊳
             ex midpoint_constructor()
             {
                figure SF = ex\_to < figure > ((new figure) \rightarrow setflag(status\_flags::expanded));
                ex v1=SF.add_cycle(cycle_data(),"variable000");
                ex v2=SF.add\_cycle(cycle\_data(),"variable001");
                ex v\beta = SF.add\_cycle(cycle\_data(), "variable002");
          Defines:
             midpoint_constructor, used in chunk 22f.
          Uses add_cycle 23a 32f 81d, cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 47e 53a, and figure 16d 22e 32a 32c
             38b\ 49a\ 50d\ 75a\ 80a\ 82b\ 82c\ 85a\ 86c\ 98c\ 99b\ 99d\ 100a\ 101a\ 103b\ 104a\ 105c\ 106c\ 106d\ 107a\ 109a\ 109c\ 110a.
          Join three point by an "interval" cycle.
          \langle addional functions 117a \rangle + \equiv
117d
                                                                                        (52a) ⊲117c 118a⊳
                ex v4=SF.add\_cycle\_rel(lst{cycle\_relation}(v1,cycle\_orthogonal),
                           \mathbf{cycle\_relation}(v2, cycle\_orthogonal),
                           cycle\_relation(v3, cycle\_orthogonal)},
                    "v4");
          Uses add_cycle_rel 16f 23c 33a 83b, cycle_orthogonal 34b 113a, cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b,
             and ex 41b 47e 47e 47e 53a.
           A cycle ortogonal to the above interval.
          \langle addional functions 117a \rangle + \equiv
118a
                                                                                       (52a) ⊲117d 118b⊳
                ex v5=SF.add\_cycle\_rel(lst\{cycle\_relation(v1,cycle\_orthogonal),
                           \mathbf{cycle\_relation}(v2, cycle\_orthogonal),
                           \mathbf{cycle\_relation}(\textit{v4}, cycle\_orthogonal)\},
                    "v5");
          Uses add_cycle_rel 16f 23c 33a 83b, cycle_orthogonal 34b 113a, cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b,
             and ex 41b 47e 47e 47e 53a.
           The perpendicular to the interval and the cycle passing the midpoint.
          \langle addional functions 117a \rangle + \equiv
118b
                                                                                        (52a) ⊲118a 118c⊳
                \mathbf{ex} \ v6 = SF. \ add\_cycle\_rel(\mathbf{lst}\{\mathbf{cycle\_relation}(v3, cycle\_orthogonal),
                           \mathbf{cycle\_relation}(v4, cycle\_orthogonal),
                           cycle\_relation(v5, cycle\_orthogonal)},
                    "v6"):
          Uses add_cycle_rel 16f 23c 33a 83b, cycle_orthogonal 34b 113a, cycle_relation 40c 45e 46c 60d 61 62a 62b 64a 64b,
             and ex 41b 47e 47e 47e 53a.
```

```
The mid point as the intersection point.
          \langle addional functions 117a \rangle + \equiv
118c
                                                                                    (52a) ⊲118b 119a⊳
                ex r=symbol("result");
             SF.add\_cycle\_rel(lst\{cycle\_relation(v4, cycle\_orthogonal),
                       cycle\_relation(v6, cycle\_orthogonal),
                       cycle\_relation(r, cycle\_orthogonal, false),
                       cycle\_relation(v3, cycle\_adifferent)},
                r);
                return SF;
            }
          Uses add_cycle_rel 16f 23c 33a 83b, cycle_adifferent 34f 113c, cycle_orthogonal 34b 113a, cycle_relation 40c 45e 46c 60d 61 62a 62b
            64a 64b, and ex 41b 47e 47e 47e 53a.
          This is an auxiliary function which removes duplicated cycles from a list L.
          \langle addional functions 117a \rangle + \equiv
119a
                                                                                    (52a) ⊲118c 119b⊳
            ex unique_cycle(const ex & L)
                if(is\_a < lst > (L) \land (L.nops() > 1)) {
                   lst::const\_iterator\ it = ex\_to < lst > (L).begin();
                   if (is\_a < \mathbf{cycle\_data} > (*it)) {
                      res.append(*it);
                       ++it;
                      for (; it \neq ex\_to < lst > (L).end(); ++it) {
                          bool is_new=true;
                          if (\neg is\_a < \mathbf{cycle\_data} > (*it))
                             break; // a non-cycle detected, get out
                          for (const auto& it1 : res)
                             if (ex\_to < cycle\_data > (*it).is\_almost\_equal(ex\_to < basic > (it1),true)
                                 \lor ex\_to < cycle\_data > (*it).is\_equal(ex\_to < basic > (it1),true)) {
                                 is_new=false; // is a duplicate
                                break;
                             }
                          if (is_new)
                             res.append(*it);
                      }
                      if (it \equiv ex\_to < lst > (L).end()) // all are processed, no non-cycle is detected
                          return res:
                   }
                }
                return L;
            }
          Defines:
            unique_cycle, used in chunk 97a.
          Uses cycle_data 23a 26a 42c 43a 54c 54d 55a 56b 56c 56d, ex 41b 47e 47e 47e 53a, is_almost_equal 117a, and nops 50a.
          The debug output may be switched on and switched off by the following methods.
119b
          \langle addional functions 117a \rangle + \equiv
                                                                                    (52a) ⊲119a 119c⊳
            void figure_debug_on() { FIGURE_DEBUG = true; }
            void figure\_debug\_off() { FIGURE\_DEBUG = false; }
            bool figure_ask_debug_status() { return FIGURE_DEBUG; }
            figure_ask_debug_status, never used.
            figure_debug_off, never used.
            figure_debug_on, never used.
```

Uses FIGURE\_DEBUG 52c.

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Setting variable  $show\_asy\_graphics$  to switch Asymptote display on and off.  $\langle addional \ functions \ 117a \rangle + \equiv (52a) \ | 119b$  void  $show\_asy\_on() \ \{ \ show\_asy\_graphics=true; \}$  void  $show\_asy\_off() \ \{ \ show\_asy\_graphics=false; \}$  Defines:  $show\_asy\_off, \ never \ used.$   $show\_asy\_on, \ never \ used.$  Uses  $show\_asy\_graphics \ 52d.$ 

119c

## APPENDIX G. CHANGE LOG

- **3.2:** The following changes are committed:
  - Add **figure**::info\_text to record information for humans.
  - Several bugs causing crashes fixed;
  - Renamed several methods and members of different classes to avoid confusions and errors.
  - Add method get\_all\_keys\_sorted(), which sorts output from lower to higher generations. Method figure::do\_print() uses it now for output.
  - Better structure of the Asymptote output.
  - Add **figure**:: *qet\_max\_qeneration*() method.
  - Fix archiving/unarchiving of figure.
  - cycle\_node is archiving its custom Asymptote style.
  - Minor improvements of code and documentation.
  - Introduce do\_print\_double() for a more compact output of figures.
- **3.1:** The following changes are committed:
  - Updated cycle solver to handle homogeneous equations properly and produce root-free parametrisation in some cases.
  - Theoretical aspects are revised in documentation.
  - In cycles with numerous instances only corresponding cycles may be checked for a relation.
  - Numerous other small improvements.
- **3.0:** The following changes are committed:
  - Functions sl2\_clifford() and sl2\_similarity() work for hypercomplex matrices as well.
  - Cycle library is able to work both in vector and paravector formalisms.
  - Add flag *ignore\_unit* to **cycle**::*is\_equal()*.
  - Add with\_label parameter to figure::asy\_write().
  - Improved the example with modular group action.
  - Numerous small improvements to code and documentations.
- **2.7:** The following changes are committed:
  - Container ([lst]) assignments are using curly brackets now.
  - Some fixes for upcoming GiNaC 1.7.0.
- **2.6:** The following changes are committed:
  - Installation instructions are updated and tested.
  - PyGiNaC (refreshed) is added as a subproject.
- **2.5:** The following changes are committed:
  - Documentation is updated.
  - 3D visualiser is added as a subproject.
  - Minor fixes and adjustments.
- **2.4:** The following minor changes are committed:
  - Embedded PDF animation can be produced.
  - Numerous improvements to documentation.
- **2.3:** The following minor changes are committed:
  - The stereometric example is done with the symbolic parameter.
  - A concise mathematical introduction is written.
  - Re-shape code of figure library.
  - Use both symbolic and float checks to analyse newly evaluated cycles.
  - Some minor code improvements.
- **2.2:** The following minor changes are committed:
  - New cycle relations moebius\_transform and sl2\_transform are added.
  - Example programme with modular group action is added.
  - Method add\_cycle\_rel may take a single relation now.
  - Numerous internal fixes.
- **2.1:** The following minor changes are committed:
  - The method **figure**::get\_all\_keys() is added
  - Debug output may be switched on/off from the code.
  - Improvements to documentation.
  - Initialisation of cycles in Python wrapper are corrected.
- **2.0:** The two-dimension restriction is removed from the **figure** library. This breaks APIs, thus the major version number is increased.
- 1.0: First official stable release with all essential functionality.

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## APPENDIX H. LICENSE

This programme is distributed under GNU GPLv3 [19].

## APPENDIX I. INDEX OF IDENTIFIERS

```
___figure_: 41c, 42a
add_cycle: 19b, 20c, 20f, 21f, 21h, 23a, 28b, 30b, 32f, 81d, 82a, 117c
add_cycle_rel: 16f, 17d, 17e, 19f, 20b, 21a, 21b, 21c, 21g, 21i, 23c, 23e, 23f, 24a, 24b, 24e, 25a, 25b, 28d, 29b, 30c, 31b, 33a,
    83b, 83c, 83e, 84a, 117d, 118a, 118b, 118c
add_point: \underline{16e}, 17c, \underline{22g}, 23b, \underline{32e}, \underline{80b}, \underline{80c}
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update_node_lst: 50c, 83a, 86a, 86b, 98b, 100a
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