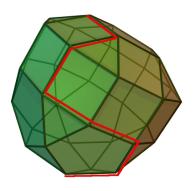
Lecture 6 Simplex Algorithm

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History





Developed by George Dantzig in 1947.

Intuition: iterate over the extreme points of a polyhedron until an optimality condition is satisfied.

Important results from Polyhedron theory

When P is nonempty and the optimal objective value is not $-\infty$, the optimal solution can always be obtained at an extreme point. extreme point \Leftrightarrow basic feasible solution

Basic feasible solution Consider a polyhedron P defined by linear equality and inequality constraints, and let x^* be an element of \Re^n .

- 1. The vector x^* is a **basic solution** if:
 - All equality constraints are active;
 - Out of the constraints that are active at x*, there are n of them that are linearly independent.
- 2. If x^* is a basic solution that satisfies all of the constraints, we say that it is a **basic feasible solution**.

Basic solution for standard form polyhedron

Theorem Consider the constraints Ax = b and $x \ge 0$ and assume that the $m \times n$ matrix A has linearly independent rows. A vector $x \in \Re^n$ is a basic solution if and only if we have Ax = b, and there exist indices $B(1), \ldots, B(m)$ such that:

- (a) The columns $A_{B(1)}, \ldots, A_{B(m)}$ are linearly independent;
- (b) If $i \neq B(1), ..., B(m)$, then $x_i = 0$.

Proof sketch: **Sufficiency** If (a) and (b) are satisfied, there are n linearly independent active constraints that uniquely defines a solution and thus is a basic solution.

Necessity For a basic solution, there must exist at least n-m active constraints $x_i=0$, together with Ax=b forming n linearly independent constraints. Consider the active constraints forming the matrix (under permutation) $\begin{bmatrix} B & N \\ 0 & I \end{bmatrix}$ being full rank, where

 $A = [B \ N]$, I correspond to the indices of the $x_i = 0$. B must be full rank for the matrix to be full rank.

Basic variables

Definition If x is a basic solution, the variables $x_{B(1)}, \ldots, x_{B(m)}$ are called **basic variables**; the remaining variables are called **nonbasic**. The columns $A_{B(1)}, \ldots, A_{B(m)}$ are called the **basic column** and, since they are linearly independent, they form a basis of \mathbb{R}^m

Basis matrix

basis matrix $B \in \mathbb{R}^{m \times m}$ the matrix formed by arranging he m basic columns next to each other.

basic variables a vector x_B with the values of the basic variables **nonbasic variables** x_N

$$B = \begin{bmatrix} & | & & | & & | \\ A_{B(1)} & A_{B(2)} & \cdots & A_{B(m)} \\ & | & & | & \end{bmatrix}, \qquad x_B = \begin{bmatrix} x_{B(1)} \\ \vdots \\ x_{B(m)} \end{bmatrix}.$$

 $x = [x_B; x_N], A = [B \ N]$

The basic variables are determined by solving the equation $Bx_B = b$ whose unique solution is given by

$$x_B=B^{-1}b.$$

If $x_B \ge 0$, then it is a basic feasible solution

Recall that for LP with finite optimum, there exists an optimal basic feasible solution. Next, we will derive the conditions under which a basic feasible solution is optimal.

Feasible direction Let x be an element of a polyhedron P. A vector $d \in \mathbb{R}^n$ is said to be a feasible direction at x, if there exists a positive scalar θ for which $x + \theta d \in P$.

Basic direction Let $x_B = B^{-1}b$. be a BFS. We consider the possibility of moving away from x, to a new vector $x + \theta d$, by selecting a nonbasic variable x_j . Algebraically, $d_j = 1$, and $d_i = 0$ for every nonbasic index i other than j. We require $A(x + \theta d) = b$, and since x is feasible, we also have Ax = b. Thus, we need Ad = 0. Recall now that $d_j = 1$, and that $d_i = 0$ for all other nonbasic indices i. Then,

$$0 = Ad = \sum_{i=1}^{n} A_i d_i = \sum_{i=1}^{m} A_{B(i)} d_{B(i)} + A_j = Bd_B + A_j.$$

 $d_B = -B^{-1}A_i, d_i = 1, d_i = 0 \ \forall i \in N, i \neq j$ (jth basic direction)

When is a basic direction a feasible direction?

Since $d_j = 1$, $d_i = 0 \ \forall i \in N$, the nonbasic variables will remain feasible. We only need to make sure that the basic variables are still nonnegative.

(a) x is a nondegenerate basic feasible solution. Then, $x_B > 0$, from which it follows that $x_B + \theta d_B \ge 0$, and feasibility is maintained, when θ is sufficiently small. d is a feasible direction. (b) x is degenerate. Then, d is not always a feasible direction. Indeed, it is possible that a basic variable $x_{B(i)}$ is zero, while the corresponding component $d_{B(i)}$ of $d_B = -B^{-1}A_j$ is negative. In that case, if we follow the j th basic direction, the nonnegativity constraint for $x_{B(i)}$ is immediately violated, and we are led to infeasible solutions;

Reduced cost

Q: What will be the effect on the cost (objective) function if we move along the *j*th basic direction?

$$d_B = -B^{-1}A_j, d_j = 1, d_i = 0 \ \forall i \in N, i \neq j \ (\text{jth basic direction})$$

$$\bar{c}_j = c^T d^j = c_j - c_B^T B^{-1} A_j$$

where d^j is the *j*th basic direction, c_B the vector of costs of the basic variables. \bar{c}_j is the **reduced cost** of the variable x_j

Optimality condition

Theorem Consider a basic feasible solution x associated with a basis matrix B, and let \overline{c} be the corresponding vector of reduced costs.

- (a) If $\overline{c} \geq 0$, then x is optimal.
- (b) If x is optimal and nondegenerate, then $\overline{c} \geq 0$.

Optimality condition

Proof. (a) We assume that $\overline{c} \geq 0$, we let y be an arbitrary feasible solution, and we define d=y-x. Feasibility implies that Ax=Ay=b and, therefore, Ad=0. The latter equality can be rewritten in the form

$$Bd_B + \sum_{i \in N} A_i d_i = 0$$

where N is the set of indices corresponding to the nonbasic variables under the given basis. Since B is invertible, we obtain

$$d_B = -\sum_{i \in N} B^{-1} A_i d_i$$

and

$$c^T d = c_B^T d_B + \sum_{i \in N} c_i d_i = \sum_{i \in N} \left(c_i - c_B^T B^{-1} A_i \right) d_i = \sum_{i \in N} \bar{c}_i d_i$$

For any nonbasic index $i \in N$, we must have $x_i = 0$ and, since y is feasible, $y_i \ge 0$. Thus, $d_i \ge 0$ and $\bar{c}_i d_i \ge 0$, for all $i \in N$. We conclude that $c^T(y-x) = c^T d \ge 0$, and since y was an arbitrary feasible solution, x is optimal.

Optimality condition

(b) Suppose that x is a nondegenerate basic feasible solution and that $\bar{c}_j < 0$ for some j. Since the reduced cost of a basic variable is always zero, x_j must be a nonbasic variable and \bar{c}_j is the rate of cost change along the j th basic direction. Since x is nondegenerate, the j th basic direction is a feasible direction of cost decrease, as discussed earlier. By moving in that direction, we obtain feasible solutions whose cost is less than that of x, and x is not optimal.

Optimal basis

A basis matrix B is said to be optimal if:

(a)
$$B^{-1}b \ge 0$$
, and

(b)
$$\overline{c}^T = c^T - c_B^T B^{-1} A \ge 0$$

Simplex Algorithm

We assume all the basic feasible solutions are nondegenerate. Under this assumption, the reduced costs being nonnegative are both necessary and sufficient for a BFS to be optimal. If a reduced cost \bar{c}_j of a nonbasic variable x_j is negative, we can move toward the jth feasible direction d^j to further decrease the cost. It is desirable to move as far as possible:

$$\theta^* = \max\{\theta \ge 0 \mid x + \theta d \in P\}$$

The resulting cost change is θ^*c^Td , which is the same as $\theta^*\bar{c}_j$. Given that Ad=0, we have $A(x+\theta d)=Ax=b$ for all θ , and the equality constraints will never be violated. Thus, $x+\theta d$ can become infeasible only if one of its components becomes negative.

Simplex Algorithm

Two cases can occur when we move along direction d:

- (a) If $d \ge 0$, then $x + \theta d \ge 0$ for all $\theta \ge 0$, the vector $x + \theta d$ never becomes infeasible, and we let $\theta^* = \infty$.
- (b) If $d_i < 0$ for some i, the constraint $x_i + \theta d_i \geq 0$ becomes $\theta \leq -x_i/d_i$. This constraint on θ must be satisfied for every i with $d_i < 0$. Thus, the largest possible value of θ is

$$\theta^* = \min_{\{i \mid d_i < 0\}} \left(-\frac{x_i}{d_i} \right).$$

Recall that if x_i is a nonbasic variable, then either x_i is the entering variable and $d_i = 1$, or else $d_i = 0$. In either case, d_i is nonnegative. Thus, we only need to consider the basic variables and we have the equivalent formula

$$\theta^* = \min_{\{i=1,...,m|d_{B(i)}<0\}} \left(-\frac{x_{B(i)}}{d_{B(i)}}\right).$$

Note that $\theta^* > 0$, because $x_{B(i)} > 0$ for all i, as a consequence of nondegeneracy.

Simplex Algorithm

Once θ^* is chosen, and assuming it is finite, we move to the new feasible solution $y=x+\theta^*d$. Since $x_j=0$ and $d_j=1$, we have $y_j=\theta^*>0$. Let ℓ be a minimizing index of

$$-\frac{x_{B(\ell)}}{d_{B(\ell)}} = \min_{\{i=1,\dots,m|d_{B(i)}<0\}} \left(-\frac{x_{B(i)}}{d_{B(i)}}\right) = \theta^*;$$

$$x_{B(\ell)} + \theta^* d_{B(\ell)} = 0.$$

We observe that the basic variable $x_{B(\ell)}$ has become zero, whereas the nonbasic variable x_j has now become positive, which suggests that x_j should replace $x_{B(\ell)}$ in the basis. The new basis matrix is

$$\bar{B}(i) = \begin{cases} B(i), & i \neq \ell \\ j, & i = \ell \end{cases}$$

In other words, ℓ leaves the basis, j enters the basis.

One simplex iteration (pivot) summary

- 1. In a typical iteration, we start with a basis consisting of the basic columns $A_{B(1)}, \ldots, A_{B(m)}$, and an associated basic feasible solution x.
- 2. Compute the reduced costs $\bar{c}_j = c_j c_B^T B^{-1} A_j$ for all nonbasic indices j. If they are all nonnegative, the current basic feasible solution is optimal, and the algorithm terminates; else, choose some j for which $\bar{c}_i < 0$.
- 3. Compute $u = -d_B = B^{-1}A_j$. If no component of u is positive, we have $\theta^* = \infty$, the optimal cost is $-\infty$, and the algorithm terminates.
- 4. If some component of u is positive, let

$$\theta^* = \min_{\{i=1,\dots,m|u_i>0\}} \frac{x_{B(i)}}{u_i}$$

5. Let ℓ be such that $\theta^* = x_{B(\ell)}/u_{\ell}$. Form a new basis by replacing $A_{B(\ell)}$ with A_j . If y is the new basic feasible solution, the values of the new basic variables are $y_j = \theta^*$ and $y_{B(i)} = x_{B(i)} - \theta^* u_i$, $i \neq \ell$.

Compute matrix inverse faster

Motivation: Taking matrix inverse (B^{-1}) at each iteration is expensive $(O(m^3))$. We would like a more efficient implementation. **Observation**: The new basis \overline{B} and the old basis B only differ at the ℓ th column

$$B = \left[A_{B(1)} \cdots A_{B(m)}\right]$$

$$\overline{B} = \begin{bmatrix} A_{B(1)} \cdots A_{B(\ell-1)} & A_j & A_{B(\ell+1)} & \cdots A_{B(m)} \end{bmatrix}$$

Idea: Exploit the information of B^{-1} to compute \overline{B}^{-1}

Row operations

where $u = B^{-1}A_i$.

Let us apply a sequence of elementary row operations that will change the above matrix to the identity matrix.

- (a) For each $i \neq \ell$, we add the ℓ th row times $-u_i/u_\ell$ to the i th row. (Recall that $u_\ell > 0$.) This replaces u_i by zero.
- (b) We divide the ℓ th row by u_{ℓ} . This replaces u_{ℓ} by one. Let these row operations be matrix Q. $QB^{-1}\overline{B}=I$, which yields $QB^{-1}=\overline{B}^{-1}$. This shows that if we apply the same sequence of row operations to the matrix B^{-1} , we obtain \overline{B}^{-1} .

Full tableau implementation

$$B^{-1}[b \mid A]$$

with columns $B^{-1}b$ and $B^{-1}A_1, \ldots, B^{-1}A_n$.

- This matrix is called the **simplex tableau**.
- $B^{-1}b$ is called the zeroth column
- The column $u = B^{-1}A_j$ corresponding to the variable that enters the basis is called the **pivot column**.
- If the \(\ell \) th basic variable exits the basis, the \(\ell \) th row of the tableau is called the **pivot row**.

At the end of each iteration, we need to update the tableau $B^{-1}[b\mid A]$ and compute $\overline{B}^{-1}[b\mid A]$. This can be accomplished by left-multiplying the simplex tableau with a matrix Q satisfying $QB^{-1}=\overline{B}^{-1}$

Full tableau implementation

It is customary to add the objective and the reduced cost as a zeroth row.

$-c_B^T B^{-1} b$	$c^T - c_B^T B^{-1} A$
$B^{-1}b$	$B^{-1}A$

We've already shown how to update the rows of B^{-1} to pivot to \overline{B}^{-1} .

It can be shown that the rule for updating the zeroth row turns out to be identical to the rule used for the other rows of the tableau: add a multiple of the pivot row to the zeroth row to set the reduced cost of the entering variable to zero.

An iteration of the full tableau implementation

- 1. A typical iteration starts with the tableau associated with a basis matrix B and the corresponding basic feasible solution x.
- 2. Examine the reduced costs in the zeroth row of the tableau. If they are all nonnegative, the current basic feasible solution is optimal, and the algorithm terminates; else, choose some j for which $\bar{c}_i < 0$.
- 3. Consider the vector $u = B^{-1}A_j$, which is the j th column (the pivot column) of the tableau. If no component of u is positive, the optimal cost is $-\infty$, and the algorithm terminates.
- 4. For each i for which u_i is positive, compute the ratio $x_{B(i)}/u_i$. Let ℓ be the index of a row that corresponds to the smallest ratio. The column $A_{B(\ell)}$ exits the basis and the column A_j enters the basis.
- 5. Add to each row of the tableau a constant multiple of the ℓ th row (the pivot row) so that u_{ℓ} (the pivot element) becomes one and all other entries of the pivot column become zero.

minimize
$$-10x_1 - 12x_2 - 12x_3$$

subject to $x_1 + 2x_2 + 2x_3 \le 20$
 $2x_1 + x_2 + 2x_3 \le 20$
 $2x_1 + 2x_2 + x_3 \le 20$
 $x_1, x_2, x_3 \ge 0$.

Add slack variables to transform to the standard form.

minimize
$$-10x_1 - 12x_2 - 12x_3$$
 subject to
$$x_1 + 2x_2 + 2x_3 + x_4 = 20$$

$$2x_1 + x_2 + 2x_3 + x_5 = 20$$

$$2x_1 + 2x_2 + x_3 + x_6 = 20$$

$$x_1, \dots, x_6 \ge 0.$$

Note that x = (0, 0, 0, 20, 20, 20) is a basic feasible solution and can be used to start the algorithm. Let accordingly, B(1) = 4, B(2) = 5, and B(3) = 6.

		<i>x</i> ₁	<i>X</i> ₂	<i>X</i> 3	<i>X</i> 4	<i>X</i> 5	<i>x</i> ₆
	0	-10	-12	-12	0	0	0
$x_4 =$	20	1	2	2	1	0	0
$x_5 =$	20	2*	1	2	0	1	0
$x_6 =$	20	2	2	1	0	0	1

 $\overline{c}_1 < 0$. choose x_1 to enter the basis

$$\frac{x_{B(1)}}{u_1} = \frac{x_4}{u_1} = \frac{20}{1} = 20$$

$$\frac{x_{B(2)}}{u_2} = \frac{x_5}{u_2} = \frac{20}{2} = 10$$

$$\frac{x_{B(3)}}{u_3} = \frac{x_6}{u_3} = \frac{20}{2} = 10$$

$$\frac{x_{B(3)}}{u_3} = \frac{x_6}{u_3} = \frac{20}{2} = 10$$

The second row can be selected as the pivot row.

Row operations:

Add 5 times the second row to the zeroth row.

Add $-\frac{1}{2}$ times the second row to the first row.

Add -1 times the second row to the third row.

Divide the second row by 2.

		<i>x</i> ₁	<i>x</i> ₂	<i>X</i> 3	<i>X</i> 4	<i>X</i> 5	<i>x</i> ₆
	100	0	-7	-2	0	5	0
$x_4 =$	10	0	1.5	1*	1	-0.5	0
$x_1 =$	10	1	0.5	1	0	0.5	0
$x_6 =$	0	0	1	-1	0	-1	1

choose x_3 to enter the basis.

$$\frac{x_{B(1)}}{u_1} = \frac{x_4}{u_1} = \frac{10}{1} = 10$$

$$\frac{x_{B(2)}}{u_2} = \frac{x_1}{u_2} = \frac{10}{1} = 10$$

 u_3 is negative.

Choose the first row to be the pivot row.

Add 2 times the first row to the zeroth row.

Add -1 times the first row to the second row.

Add 1 times the first row to the third row.

Divide the first row by 1.

		<i>x</i> ₁	<i>x</i> ₂	<i>X</i> ₃	<i>x</i> ₄	<i>X</i> 5	<i>x</i> ₆
	120	0	-4	0	2	4	0
$x_3 =$	10	0	1.5	1	1	-0.5	0
$x_1 =$	0	1	-1	0	-1	1	0
$x_6 =$	10	0	2.5*	0	1	-1.5	1

 x_2 has negative reduced cost and enters the basis.

$$\frac{x_{B(1)}}{u_1} = \frac{x_3}{u_1} = \frac{10}{1.5}$$

 u_2 is negative.

$$\frac{x_{B(3)}}{u_3} = \frac{x_6}{u_3} = \frac{10}{2.5}$$

Choose the third row to be the pivot row.

Add $\frac{4}{2.5}$ times the third row to the zeroth row.

Add $-\frac{1.5}{2.5}$ times the third row to the first row.

Add $\frac{1}{2.5}$ times the third row to the second row.

Divide the third row by 2.5.

		<i>x</i> ₁	<i>x</i> ₂	<i>X</i> 3	<i>X</i> 4	<i>X</i> 5	<i>x</i> ₆
	136	0	0	0	3.6	1.6	1.6
$x_3 =$	4	0	0	1	0.4	0.4	-0.6
$x_1 =$	4	1	0	0	-0.6	0.4	0.4
$x_2 =$	4	0	1	0	0.4	-0.6	0.4

Optimal solution found. Optimal objective is -136.

$$x^* = (4, 4, 4, 0, 0, 0)$$

Reference

 Chapter 3. Bertsimas, D., & Tsitsiklis, J. N. (1997). Introduction to linear optimization (Vol. 6, pp. 479-530). Belmont, MA: Athena scientific.