

Name _____ Date _____

Instructions: Read each question carefully and choose the best answer.

1. Which of the following actions disappointed Marcus's mom?
 - Ⓐ Marcus played video games.
 - Ⓑ Marcus made signs about Patches.
 - Ⓒ Marcus forgot to feed Patches.
 - Ⓓ Marcus wanted a hug and a snack from Grandpa.
2. How would the signs Marcus made help him solve his problem?
 - Ⓐ If someone finds Patches, he or she would know where to return her.
 - Ⓑ Other people might look for Patches.
 - Ⓒ People would know Patches is missing.
 - Ⓓ All of the above
3. How did Patches get out of the yard?
 - Ⓐ She jumped over the fence.
 - Ⓑ The mother let her out.
 - Ⓒ Marcus left the gate open.
 - Ⓓ All of the above
4. What will Marcus most likely do the next time his mother asks him to feed Patches?
 - Ⓐ He will keep playing video games.
 - Ⓑ He will feed Patches right away.
 - Ⓒ He will ask his mother to feed Patches.
 - Ⓓ All of the above
5. How did Marcus's mom feel when Marcus said he didn't feed Patches?
 - Ⓐ happy
 - Ⓑ excited
 - Ⓒ relieved
 - Ⓓ disappointed
6. Where do Marcus and his mom go after they make and hang up the signs?
 - Ⓐ to the neighborhood park
 - Ⓑ to Grandpa's house
 - Ⓒ to a neighbor's house
 - Ⓓ to eat lunch

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7. What is the main problem in this story?
 - Ⓐ Marcus left the gate unlatched.
 - Ⓑ Marcus likes playing video games.
 - Ⓒ Patches is missing.
 - Ⓓ Patches is in Grandpa's yard.
8. When did Marcus know he had found Patches?
 - Ⓐ When he went into his backyard.
 - Ⓑ When he got to his grandpa's house.
 - Ⓒ When he heard barking in his grandpa's house.
 - Ⓓ When the person who found Patches came to his house.
9. What does **irresponsible** mean?
 - Ⓐ making quick decisions
 - Ⓑ not doing what you are expected to do
 - Ⓒ not getting along with people
 - Ⓓ keeping things very organized
10. Why did Marcus look forward to getting to his grandpa's house?
 - Ⓐ He could sit down and rest.
 - Ⓑ He might get a snack and a hug.
 - Ⓒ He knew Patches would be there.
 - Ⓓ His grandpa would help find Patches.
11. **Extended Response:** Explain the lesson Marcus learned in this story.

Quick Check Answer Sheet

Marcus Loses Patches

Main Comprehension Skill: Problem and Solution

1. Ⓒ Cause and Effect
2. Ⓓ Make Inferences / Draw Conclusions
3. Ⓒ Cause and Effect
4. Ⓑ Make Inferences / Draw Conclusions
5. Ⓓ Analyze Character
6. Ⓐ Sequence Events
7. Ⓒ Problem and Solution
8. Ⓒ Problem and Solution
9. Ⓑ Vocabulary
10. Ⓑ Cause and Effect
11. Answers will vary but will most likely include one of the following ideas: *Marcus learned that taking care of his dog is important to him, that he would be very sad if something bad happened to Patches, that he needs to do the jobs his mother asks him to, and that playing video games all the time can cause problems and prevent him from getting things done.*