

# SWEN20003

## Object Oriented Software Development

### Input and Output

**Shanika Karunasekera**  
karus@unimelb.edu.au

University of Melbourne  
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# The Road So Far

- Subject Introduction
- A Quick Tour of Java
- Classes and Objects
- Arrays and Strings

# Lecture Objectives

Upon completion of this topic you will be able to:

- Accept input to your programs through:
  - ▶ Command line arguments
  - ▶ User input
  - ▶ Files
- Write output from your programs through:
  - ▶ Standard output (terminal)
  - ▶ Files
- Use files to store and retrieve data during program execution
- Manipulate data in files (i.e. for computation)

# **Input:**

## *Command Line Arguments*

# Command Line Arguments

Let's take a look back at "Hello World"

```
public static void main(String[] args)
```

# Command Line Arguments

Let's take a look back at "Hello World"

```
public static void main(String[] args)
```

What exactly is this?

# Command Line Arguments

```
void main(String[] args)
```

- `args` is a variable that stores command line arguments

# Command Line Arguments

```
void main(String[] args)
```

- `args` is a variable that stores command line arguments
- `String[]` means that `args` is an *array* of Strings



# Entering Arguments - Terminal

- If you compile and run Java from the terminal the syntax is very similar to C.

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java MyProg Hello World 10
```

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# Entering Arguments - Terminal

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java MyProg Hello World 10
```

- This fills the `args` variable with three elements, "Hello", "World" and "10"
- For multiword Strings, remember to use quotes

# Entering Arguments - Terminal

- If you compile and run Java from the terminal the syntax is very similar to C.

```
java MyProg Hello World 10
```

- This fills the `args` variable with three elements, `"Hello"`, `"World"` and `"10"`
- For multiword Strings, remember to use quotes
- Also note that `"10"` is a String, not an `int`

```
1      java MyProg "Hello World" 10
```

# Entering Arguments - Terminal

- If you compile and run Java from the terminal the syntax is very similar to C.

```
java MyProg Hello World 10
```

- This fills the `args` variable with three elements, "Hello", "World" and "10"
- For multiword Strings, remember to use quotes
- Also note that "10" is a String, not an `int`

```
1      java MyProg "Hello World" 10
```

- This fills the `args` variable with two elements, "Hello World" and "10"

# Entering Arguments - IntelliJ

- Because IDEs do a lot of “behind the scenes” magic, command line arguments are a bit different
- In IntelliJ we have to set the “run configuration” to provide command line arguments
- You can find a walkthrough of the process [here](#)

# What Next?

- How do you actually use the arguments once they are put into the program?
- Access the elements of the array by *indexing*
- Identical syntax to accessing array elements in C, or list/tuple elements in Python

```
java MyProg "An" "Argument" "This is another argument"
```

```
System.out.println(args[0]);  
System.out.println(args[1]);  
System.out.println(args[2]);
```

```
"An"  
"Argument"  
"This is another argument"
```

## Keyword

*Command Line Argument:* Information or data provided to a program when it is executed, accessible through the `args` variable.



# Assess Yourself

Write a program that creates a Person object from three **command line arguments**, and then outputs the object as a String.

A Person is created from three arguments:

- `int` age - age, in years
- `double` height - height, in metres
- `String` name - name, as a String

# Assess Yourself

```
1 public class Program {  
2     public static void main(String[] args) {  
3         int age = Integer.parseInt(args[0]);  
4         double height = Double.parseDouble(args[1]);  
5         String name = args[2];  
    }
```

# Assess Yourself

```
1  public class Program {  
2      public static void main(String[] args) {  
3          int age = Integer.parseInt(args[0]);  
4          double height = Double.parseDouble(args[1]);  
5          String name = args[2];  
6  
7          Person person = new Person(age, height, name);  
8          System.out.println(person);  
9      }  
10 }
```

# Assess Yourself

```
1  public class Program {  
2      public static void main(String[] args) {  
3          int age = Integer.parseInt(args[0]);  
4          double height = Double.parseDouble(args[1]);  
5          String name = args[2];  
6  
7          Person person = new Person(age, height, name);  
8          System.out.println(person);  
9      }  
10 }
```

## Example input:

```
java Program 27 1.68 "Emily Brown"
```

## Example output:

```
"Emily Brown - age: 27, height: 168cm"
```

# Assess Yourself

- What are the disadvantage of command line arguments?
- When is it appropriate to use them?
- When should you use it in the test/exam?

# Assess Yourself

- No interactivity
- When is it appropriate to use them?
- When should you use it in the test/exam?

# Assess Yourself

- No interactivity
- Usually for program configuration
- When should you use it in the test/exam?

# Assess Yourself

- No interactivity
- Usually for program configuration
- Only when the question tells you! Probably never.



# Assess Yourself

- No interactivity
- Usually for program configuration
- Only when the question tells you! Probably never.
- Let's look at the interactive alternative

# Input: *Scanner*

# Scanner

- Java offers a much more powerful approach to input than C and Python called the `Scanner`
- We'll look at some of the capabilities, but check out the full documentation [here](#)

# Scanner

- Need to import the library first

```
import java.util.Scanner;
```

- Then we create the Scanner

```
Scanner scanner = new Scanner(System.in);
```

- Only ever create **one** Scanner for each program, or bad things happen

# Creating a Scanner

```
Scanner scanner = new Scanner(System.in);
```

- The stream/pipe to receive data from, in this case *standard input* (the terminal)

# Creating a Scanner

```
Scanner scanner = new Scanner(System.in);
```

- The stream/pipe to receive data from, in this case *standard input* (the terminal)

## Keyword

*System.in*: An object representing the *standard input* stream, or the command line/terminal.

# Using a Scanner

- Once we've created the `Scanner`, what do we do with it?

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- `Scanner` has a number of methods used to read data



# Using a Scanner

- Once we've created the Scanner, what do we do with it?
- Scanner has a number of methods used to read data
- The obvious first:

```
String s = scanner.nextLine();
```

# Using a Scanner

- Once we've created the Scanner, what do we do with it?
- Scanner has a number of methods used to read data
- The obvious first:

```
String s = scanner.nextLine();
```

- Reads a single line of text, up until a “return” or newline character

# Using a Scanner

- But there's more:

# Using a Scanner

- But there's more:

```
boolean b = scanner.nextBoolean();  
int i = scanner.nextInt();  
double d = scanner.nextDouble();
```

# Using a Scanner

- But there's more:

```
boolean b = scanner.nextBoolean();  
int i = scanner.nextInt();  
double d = scanner.nextDouble();
```

- Reads a single value that matches the method name (**boolean**, **int**, etc...)

# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner1 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          System.out.println("Enter your input: ");
8          double d = scanner.nextDouble();
9          String s1 = scanner.next();
10         String s2 = scanner.nextLine();
11
12         System.out.format("%3.2f,%s,%s", d, s2, s1);
13     }
14 }
```

Input: 5.2    Hello,World Are there any more words?

# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner1 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          System.out.println("Enter your input: ");
8          double d = scanner.nextDouble();
9          String s1 = scanner.next();
10         String s2 = scanner.nextLine();
11
12         System.out.format("%.3.2f,%s,%s", d, s2, s1);
13     }
14 }
```

Input: 5.2    Hello,World Are there any more words?

Output: 5.20, Are there any more words?,Hello,World

# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner2 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          System.out.println("Enter your input: ");
8          double d = scanner.nextDouble();
9          float f = scanner.nextFloat();
10         int i = scanner.nextInt();
11
12         System.out.format("%.3f , %.3f , %3d", d, f, i);
13     }
14 }
```

Input: 5 6.7 7.2

Output:



# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner2 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          System.out.println("Enter your input: ");
8          double d = scanner.nextDouble();
9          float f = scanner.nextFloat();
10         int i = scanner.nextInt();
11
12         System.out.format("%.3f , %.3f , %3d", d, f, i);
13     }
14 }
```

Input: 5 6.7 7.2

Output: **Error**

# Pitfall: nextXXX

- Scanner does not automatically downcast (i.e. float to int)
- When using `nextXXX`, be sure that the input matches what is expected by your code!

# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner3 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          System.out.println("Enter your input: ");
8          double d = scanner.nextDouble();
9          String s1 = scanner.nextLine();
10         String s2 = scanner.nextLine();
11
12         System.out.format("%.3.2f , %s , %s", d, s1, s2);
13     }
14 }
```

Input: 5

6.7

7.2

Output:

# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner3 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          System.out.println("Enter your input: ");
8          double d = scanner.nextDouble();
9          String s1 = scanner.nextLine();
10         String s2 = scanner.nextLine();
11
12         System.out.format("%.3.2f , %s , %s", d, s1, s2);
13     }
14 }
```

Input: 5

6.7

7.2

Output: 5.00, ,6.7

## Pitfall: Mixing nextXXX with nextLine

- `nextLine` is the **only** method that “eats” newline characters
- In some cases, you may have to follow `nextXXX` with `nextLine`, if your input is on multiple lines

# Other Features

```
scanner.hasNext()  
scanner.hasNextXXX()
```

## Keyword

*.hasNext*: Returns **true** if there is *any* input to be read

## Keyword

*.hasNextXXX*: Returns **true** if the next “token” matches *XXX*

# Assess Yourself

Write a program that accepts three **user inputs**, creates an IMDB entry for an Actor, and prints the object:

- String name - the name of a character in a movie/TV show
- double rating - a rating for that character
- String review - a review of that character

Here is an example of the output format:

```
"You gave Tony Stark a rating of 9.20/10"
```

```
"Your review: 'I wish I was like Tony Stark...'"
```

# Assess Yourself

```
1  public class Actor {
2      public static final int MAX_RATING = 10;
3
4      public String name;
5      public double rating;
6      public String review;
7
8      public Actor(String name, double rating, String review) {
9          this.name = name;
10         this.rating = rating;
11         this.review = review;
12     }
13
14     public String toString() {
15         return String.format("You gave %s a rating of %f/%d\n",
16                             name, rating, MAX_RATING)
17             + String.format("Your review: '%s'", review);
18     }
19 }
```



# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class TestScanner4 {
4      public static void main(String[] args) {
5          Scanner scanner = new Scanner(System.in);
6
7          String name = scanner.nextLine();
8
9          double rating = scanner.nextDouble();
10         scanner.nextLine();
11
12         String comment = scanner.nextLine();
13
14         Actor actor = new Actor(name, rating, comment);
15         System.out.println(actor);
16     }
17 }
```

# Input:

## *Reading Files*

# Reading Files

```
1  import java.io.FileReader;
2  import java.io.BufferedReader;
3  import java.io.IOException;
4
5  public class ReadFile1 {
6      public static void main(String[] args) {
7
8          try (BufferedReader br =
9              new BufferedReader(new FileReader("test.txt"))) {
10
11              String text = null;
12
13              while ((text = br.readLine()) != null) {
14                  System.out.println(text);
15              }
16          } catch (Exception e) {
17              e.printStackTrace();
18          }
19      }
20  }
```

# Reading Files - Classes

```
try (BufferedReader br = new BufferedReader(new FileReader("test.txt")))
```

- Creates two objects:

# Reading Files - Classes

```
try (BufferedReader br = new BufferedReader(new FileReader("test.txt")))
```

- Creates two objects:
  - ▶ FileReader - A low level file ("test.txt") for simple character reading

# Reading Files - Classes

```
try (BufferedReader br = new BufferedReader(new FileReader("test.txt")))
```

- Creates two objects:
  - ▶ FileReader - A low level file ("test.txt") for simple character reading
  - ▶ BufferedReader - A higher level file that permits reading Strings, not just characters

# Reading Files - Classes

```
try (BufferedReader br = new BufferedReader(new FileReader("test.txt")))
```

- Creates two objects:
  - ▶ FileReader - A low level file ("test.txt") for simple character reading
  - ▶ BufferedReader - A higher level file that permits reading Strings, not just characters
- try/catch exception handling statement - will learn properly under exceptions

# Reading Files - Classes

```
try (BufferedReader br = new BufferedReader(new FileReader("test.txt")))
```

- Creates two objects:
  - ▶ FileReader - A low level file ("test.txt") for simple character reading
  - ▶ BufferedReader - A higher level file that permits reading Strings, not just characters
- try/catch exception handling statement - will learn properly under exceptions
- br is our file variable



# Reading Files - Methods

```
while ((text = br.readLine()) != null)
```

- `br.readLine()`: Reads a single line from the file

# Reading Files - Methods

```
while ((text = br.readLine()) != null)
```

- `br.readLine()`: Reads a single line from the file
- `text =`: Assigns that line of text to a variable

# Reading Files - Methods

```
while ((text = br.readLine()) != null)
```

- `br.readLine()`: Reads a single line from the file
- `text =`: Assigns that line of text to a variable
- `!= null`: Then check if anything was actually read

# Reading Files - Errors

```
catch (IOException e) {  
    e.printStackTrace();  
}
```

- **catch** - Acts as a safeguard to potential errors, prints an error message if anything goes wrong; more on Exceptions later

# Reading Files - Libraries

```
import java.io.FileReader;  
import java.io.BufferedReader;  
import java.io.IOException;
```

- All the classes that make the example go; these make file input possible

# Reading Files - Scanner

```
1  import java.io.FileReader;
2  import java.util.Scanner;
3  import java.io.IOException;
4
5  public class ReadFile2 {
6      public static void main(String[] args) {
7
8          try (Scanner file = new Scanner(new FileReader("test.txt"))) {
9              while (file.hasNextLine()) {
10                 System.out.println(file.nextLine());
11             }
12         } catch (Exception e) {
13             e.printStackTrace();
14         }
15     }
16 }
```

- Works the same as `BufferedReader`, but allows us to *parse* the text, as well as read it
- Smaller buffer size (internal memory), slower, works on smaller files

# Assess Yourself

Write a program that reads a file and counts the number of words in the file.

# Assess Yourself

```
1  import java.io.FileReader;
2  import java.io.BufferedReader;
3  import java.io.IOException;
4
5  public class WordCount {
6      public static void main(String[] args) {
7
8          try (BufferedReader br =
9              new BufferedReader(new FileReader("test.txt"))) {
10              String text;
11              int count = 0;
12
13              while ((text = br.readLine()) != null) {
14                  String words[] = text.split(" ");
15
16                  count += words.length;
17              }
18
19              System.out.println("# Words = " + count);
20          } catch (Exception e) {
21              e.printStackTrace();
22          }
23      }
24  }
25  }
```



# Assess Yourself

Write a program that reads a html file and counts the number of lines that have `<h1>` in the file.

# Assess Yourself

```
1  import java.io.FileReader;
2  import java.io.BufferedReader;
3  import java.io.IOException;
4
5  public class CountHeaders {
6      public static void main(String[] args) {
7
8          try (BufferedReader br =
9              new BufferedReader(new FileReader("test.html"))) {
10
11              String text;
12
13              int count = 0;
14
15              while ((text = br.readLine()) != null) {
16                  count = text.contains("<h1>") ? count + 1 : count;
17              }
18
19              System.out.println("# Headers: " + count);
20          } catch (Exception e) {
21              e.printStackTrace();
22          }
23      }
24  }
25 }
```

# Assess Yourself

What does the following program do?

# Assess Yourself

```
1  import java.io.FileReader;
2  import java.io.BufferedReader;
3  import java.io.IOException;
4
5  public class ReadCSV {
6      public static void main(String[] args) {
7
8          try (BufferedReader br =
9              new BufferedReader(new FileReader("recipe.csv"))) {
10              String text;
11              int count = 0;
12
13              while ((text = br.readLine()) != null) {
14                  String cells[] = text.split(",");
15
16                  String ingredient = cells[0];
17                  double cost = Double.parseDouble(cells[1]);
18                  int quantity = Integer.parseInt(cells[2]);
19
20                  System.out.format("%d %s will cost $%.2f\n", quantity,
21                      ingredient, cost*quantity);
22              }
23          } catch (Exception e) {
24              e.printStackTrace();
25          }
26      }
27  }
28 }
```

# Reading CSV files

- CSV = *Comma Separated Value*
- Somewhat equivalent to a spreadsheet
- Usually contains a header row to explain columns
- Example:

```
Ingredient, Cost, Quantity  
Bananas, 9.2, 4  
Eggs, 1, 6
```

- **Required knowledge for Projects!**

# Output: *Writing Files*

# File Output

```
1  import java.io.FileWriter;
2  import java.io.PrintWriter;
3  import java.io.IOException;
4
5  public class FileWrite1 {
6      public static void main(String[] args) {
7          try (PrintWriter pw =
8              new PrintWriter(new FileWriter("testOut.txt"))) {
9
10             pw.println("Hello World");
11             pw.format("My least favourite device is %s and its price is $%d",
12                     "iPhone", 100000);
13
14         } catch (IOException e) {
15             e.printStackTrace();
16         }
17     }
18 }
```

# File Output - Classes

```
try (PrintWriter pw = new PrintWriter(new FileWriter("test.txt")))
```

- Creates two objects:



# File Output - Classes

```
try (PrintWriter pw = new PrintWriter(new FileWriter("test.txt")))
```

- Creates two objects:
  - ▶ `FileWriter` - A low level file ("`test.txt`") for simple character output, used to create...

# File Output - Classes

```
try (PrintWriter pw = new PrintWriter(new FileWriter("test.txt")))
```

- Creates two objects:
  - ▶ `FileWriter` - A low level file ("`test.txt`") for simple character output, used to create...
  - ▶ `PrintWriter` - A higher level file that allows more sophisticated formatting (same methods as `System.out`)

# File Output - Classes

```
try (PrintWriter pw = new PrintWriter(new FileWriter("test.txt")))
```

- Creates two objects:
  - ▶ `FileWriter` - A low level file ("`test.txt`") for simple character output, used to create...
  - ▶ `PrintWriter` - A higher level file that allows more sophisticated formatting (same methods as `System.out`)
- `try` will automatically close the file once we're done

# File Output - Classes

```
try (PrintWriter pw = new PrintWriter(new FileWriter("test.txt")))
```

- Creates two objects:
  - ▶ `FileWriter` - A low level file ("`test.txt`") for simple character output, used to create...
  - ▶ `PrintWriter` - A higher level file that allows more sophisticated formatting (same methods as `System.out`)
- `try` will automatically close the file once we're done
- `pw` is our file variable

# File Output - Methods

```
pw.print("Hello ");  
pw.println("World");  
pw.format("My least favourite device is %s and its price is $%d",  
    "iPhone", 100000);
```

- `pw.print` - Outputs a String
- `pw.println` - Outputs a String with a new line
- `pw.format` - Outputs a String, and allows for format specifiers

# File Output - Errors

```
catch (IOException e) {  
    e.printStackTrace();  
}
```

- **catch** - Acts as a safeguard to potential errors, prints an error message if anything goes wrong; more on Exceptions later

# File Output - Libraries

```
1  import java.io.FileWriter;  
2  import java.io.PrintWriter;  
3  import java.io.IOException;
```

- All the classes that make file output possible

# Assess Yourself

What does the following program write to the file?



# Assess Yourself

```
1  import java.io.PrintWriter;
2  import java.io.IOException;
3  import java.util.Random;
4
5  public class FileWrite2 {
6      public static void main(String[] args) {
7          final int MAX_NUM = 10000;
8          final int ITERATIONS = 1000000;
9
10         Random rand = new Random();
11
12         try (PrintWriter pw =
13             new PrintWriter(new FileWriter("testOut2.txt"))) {
14
15             int nums[] = new int[MAX_NUM];
16
17             for (int i = 0; i < ITERATIONS; i++) {
18                 nums[rand.nextInt(MAX_NUM)] += 1;
19             }
20             for (int i = 0; i < nums.length; i++) {
21                 pw.format("%4d: %4d\n", i, nums[i]);
22             }
23         } catch (IOException e) {
24             e.printStackTrace();
25         }
26     }
27 }
```

# Assess Yourself

What does the following program write to the file?

# Assess Yourself

```
1  import java.io.FileWriter;
2  import java.io.PrintWriter;
3  import java.io.IOException;
4  import java.util.Scanner;
5
6  public class FileWrite3 {
7      public static void main(String[] args) {
8
9          Scanner scanner = new Scanner(System.in);
10
11          try (PrintWriter pw =
12              new PrintWriter(new FileWriter("test.html"))) {
13
14              pw.println("<h1>The Chronicles of SWEN20003</h1>");
15
16              while (scanner.hasNext()) {
17                  String text = scanner.nextLine();
18
19                  pw.println("<p>" + text + "</p>");
20              }
21
22          } catch (IOException e) {
23              e.printStackTrace();
24          }
25      }
26  }
```

# File Input and Output

- You will **not** be expected to write all of this from memory in the test/exam
- **If** you are asked to manipulate files, you will be given sufficient scaffold/supporting methods
- For now, all you need to do is practice and understand; we'll talk about assessment closer to the test

# Assess Yourself

Implement a rudimentary survey/voting system, by writing a program that continuously expects a single input from the user. This input will be one of three options, in response to the question “Which is your favourite Star Wars trilogy?”

The valid responses are 0 (for the “Original” trilogy), 1 (“New”), and 2 (“The other one”).

Once the input has ended, your program should output the results of the survey, one option per line, as below.

Execution:

```
0
0
1
1
1
2
Original Trilogy: 2
New Trilogy: 3
Other Trilogy: 1
```

# Assess Yourself

```
1  import java.util.Scanner;
2
3  public class Survey1 {
4      public static void main(String[] args) {
5
6          final int N_OPTIONS = 3;
7
8          final int ORIGINAL = 0;
9          final int NEW = 1;
10         final int OTHER = 2;
11
12         int results[] = new int[N_OPTIONS];
13
14         Scanner scanner = new Scanner(System.in);
15
16         while (scanner.hasNextInt()) {
17             int vote = scanner.nextInt();
18             results[vote] += 1;
19         }
20
21         System.out.println("Original Trilogy: " + results[ORIGINAL]);
22         System.out.println("New Trilogy: " + results[NEW]);
23         System.out.println("Other Trilogy: " + results[OTHER]);
24
25     }
26 }
```

# Assess Yourself

Follow up:

- What would you do if there were five valid inputs?

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# Assess Yourself

Follow up:

- What would you do if there were five valid inputs?
- What about  $n$  inputs?
- What about allowing the user to **tell you** the options, then getting votes?

# Combining Reading and Writing

```
1  import java.io.FileReader;
2  import java.io.BufferedReader;
3  import java.io.FileWriter;
4  import java.io.PrintWriter;
5
6  public class FileReadWrite {
7      public static void main(String[] args) {
8
9          try (BufferedReader br = new BufferedReader(new FileReader("input.txt"));
10              PrintWriter pw = new PrintWriter(new FileWriter("output.txt"))) {
11
12              String text;
13
14              while ((text = br.readLine()) != null) {
15                  pw.println(text.toLowerCase());
16              }
17          } catch (Exception e) {
18              e.printStackTrace();
19          }
20      }
21  }
```

# Application #1: Data Storage/Retrieval

```
1  /** Using files to store intermediate data during computation */
2
3  final int MAX_DATA = 1000;
4
5  try (BufferedReader br = new BufferedReader(new FileReader("input.txt"));
6       PrintWriter pw = new PrintWriter(new FileWriter("output.txt", true))) {
7
8       // Recover data from previous run
9       String oldData[] = loadPreviousData(br);
10
11       String newData[] = new String[MAX_DATA];
12
13       int count = 0;
14
15       while (magicalComputationNeedsDoing()) {
16           newData[count] = magicalComputation(oldData);
17
18           count += 1;
19
20           // Once we do enough computation, store the results just in case
21           if (count == MAX_DATA) {
22               writeData(pw, newData);
23               count = 0;
24           }
25       }
26
27 }
```

## Application #2: Data Manipulation

```
1  /** Using Java to parse/manipulate/convert/etc. files */
2
3  try (BufferedReader br = new BufferedReader(new FileReader("input.txt"));
4       PrintWriter pw = new PrintWriter(new FileWriter("output.txt"))) {
5
6      String text;
7
8      while ((text = br.readLine()) != null) {
9          // Manipulate the input file
10         String newText = magicalComputation(text);
11
12         // Write to output file
13         pw.println(newText);
14     }
15
16 }
```

# Assess Yourself

- 1 Write a program that accepts a `filename` from the user, which holds the marks for students in SWEN20003. Your program must then process this data, and output a histogram of the results

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# Assess Yourself

- 1 Write a program that accepts a `filename` from the user, which holds the marks for students in SWEN20003. Your program must then process this data, and output a histogram of the results
- 2 Extend your program so that it accepts two more inputs for the `min` and `max` values for the data
- 3 Extend your program so that it accepts one more input for the `width` of each “bin” in the histogram

# Assess Yourself

```
1  import java.util.Scanner;
2  import java.io.File;
3
4  public class MarkHist {
5      public static void main(String[] args) {
6          Scanner scanner = new Scanner(System.in);
7          System.out.print("Enter filename: ");
8          String filename = scanner.nextLine();
9
10         System.out.print("Enter min value: ");
11         int min = scanner.nextInt();
12         scanner.nextLine();
13
14         System.out.print("Enter max value: ");
15         int max = scanner.nextInt();
16         scanner.nextLine();
17
18         System.out.print("Enter bin width: ");
19         int width = scanner.nextInt();
20         scanner.nextLine();
21
22         int data[] = new int[max-min + 1];
23
24         int total = 0;
25
26         ...
27
28     }
29 }
```



# Assess Yourself

```
1  try (Scanner file = new Scanner(new File(filename))) {
2      // Skip the first line
3      file.nextLine();
4
5      while (file.hasNext()) {
6          String line[] = file.nextLine().split(",");
7
8          int d = Integer.parseInt(line[1]);
9
10         data[d - min] += 1;
11         total += 1;
12     }
13
14     ...
15
16 } catch (Exception e) {
17     e.printStackTrace();
18 }
```

# Assess Yourself

```
1 // Print out graph
2 for (int i = 0; i < data.length; i += width) {
3     int sum = 0;
4
5     // Bundle into *width* sized blocks
6     for (int j = 0; j < width && i + j < data.length; j++) {
7         sum += data[i+j];
8     }
9
10    int percentage = (int) (100 * (1.0 * sum)/total);
11    String bar = "";
12
13    if (percentage > 0) {
14        bar = String.format("%" + percentage + "s", " ")
15        .replace(" ", "=");
16    }
17
18    int lower = i + min;
19    int upper = lower + width - 1;
20
21    // Print the block
22    System.out.format("%03d-%03d: %s\n", lower, upper, bar);
23 }
```

# Assess Yourself

Write a program that takes three inputs from the user:

- `String`, a unit of measurement
- `int`, the number of units
- `String`, an ingredient in a recipe

Your code should write in the following format to a file called `"recipe.txt"`:

`"- Add 300 grams of chicken"`

# Assess Yourself

Write a program that takes three inputs from the user:

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Your code should write in the following format to a file called `"recipe.txt"`:

```
"- Add 300 grams of chicken"
```

## Bonus Task:

Open the file in “append” mode; this means the file will be added to, rather than overwritten, each time you run your code.

# Assess Yourself

Write a program that accepts a `filename` from the user, and then processes that file, recording the frequency with which **words** of different lengths appear.

# Assess Yourself

Write a program that accepts a HTML filename from the user, and then takes continuous user input and writes it to the file; essentially a Java based HTML writer.

# Assess Yourself

Write a program that accepts a HTML filename from the user, and then takes continuous user input and writes it to the file; essentially a Java based HTML writer.

**Bonus #1:** add validation to detect valid HTML tags (`<p>`, `<h1>`, etc.).

# Assess Yourself

Write a program that accepts a HTML filename from the user, and then takes continuous user input and writes it to the file; essentially a Java based HTML writer.

**Bonus #1:** add validation to detect valid HTML tags (`<p>`, `<h1>`, etc.).

**Bonus #2:** add “shortcuts”; for example, entering `{text}` might make *text* automatically bold.



# Lecture Objectives

Upon completion of this topic you will be able to:

- Accept input to your programs through:
  - ▶ Command line arguments
  - ▶ User input
  - ▶ Files
- Write output from your programs through:
  - ▶ Standard output (terminal)
  - ▶ Files
- Use files to store and retrieve data during program execution
- Manipulate data in files (i.e. for computation)