

Research Question:
Which factors
contribute most to a
more profitable movie?

### Data

#### "TMDB 5000

Movies"

Collected via "Movie

Database API"

# Objectives

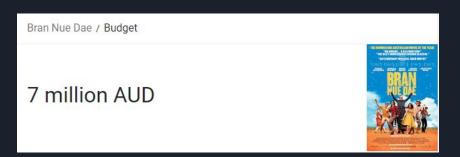
- ## Observations: 4,505
- ## Variables: 20
- ## \$ budget
- ## \$ genres
- ## \$ homepage
- ## \$ id
- ## \$ keywords
- ## \$ original language
- ## \$ original title
- ## \$ overview
- ## \$ popularity
- ## \$ production\_companies
- ## \$ production\_countries
- ## \$ release\_date
- ## \$ revenue
- ## \$ runtime
- ## \$ spoken languages
- ## \$ status
- ## \$ tagline
- ## \$ title
- ## \$ vote\_average
- ## \$ vote\_count

- 1. Define profitability
- 2. Eliminate unnecessary variables
- 3. Determine which factors are most
  - influential on profitability
- 4. Model the influence of our variables

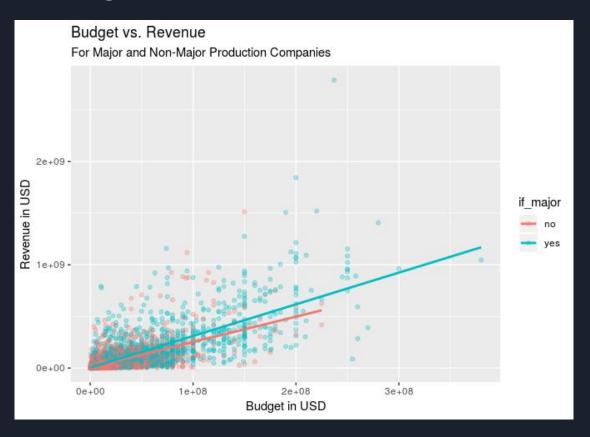
## Data Problems

### Budget

- Some budgets are not in USD
- Inconsistent Units



## Budget and Revenue



Revenue = 143491 + 2.98 (Budget)

R-squared:

0.497329

## Variable Creation - Profitability



noun

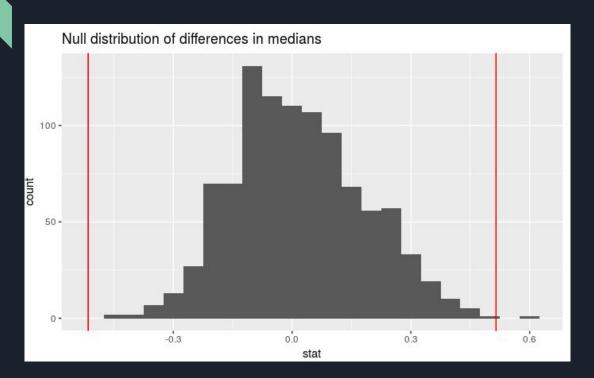
the degree to which a business or activity yields profit or financial gain. "profitability may not improve until well into next year"

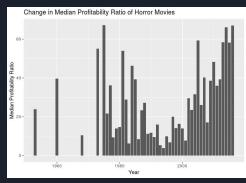
 the state of yielding profit or financial gain. "growing sales and a return to profitability"

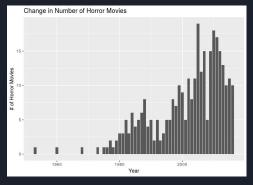
```
# A tibble: 1 x 2
  lower uppper
  <dbl> <dbl>
  2.20
          2.39
```

- Numerical
- "pratio"
- Filtering out erroneous entries
- 95% Confidence Interval

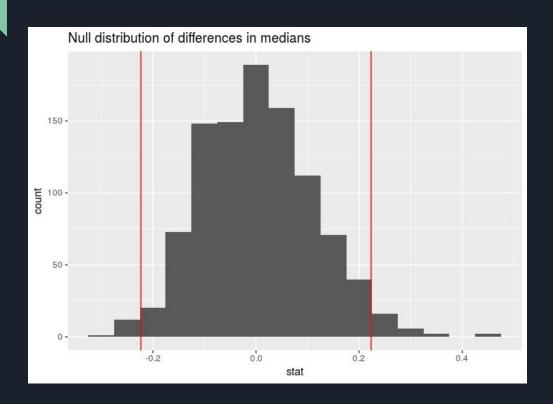
## Horror Movie Trends

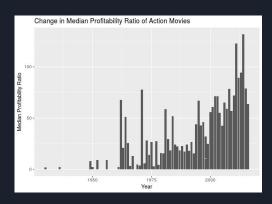


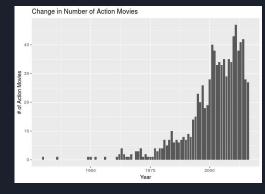




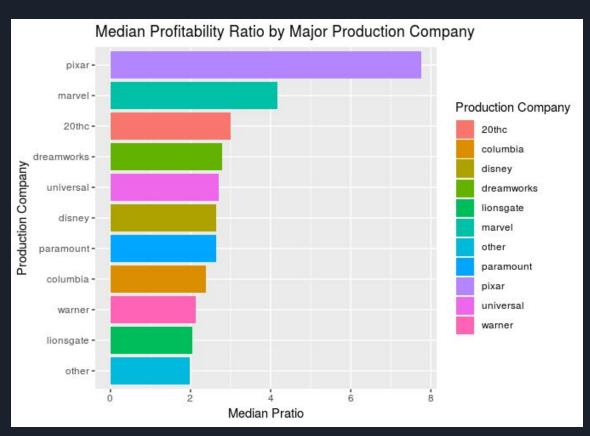
## Action Movie Trends







## Major Production Companies and Profitability



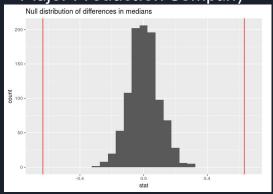
## Hypothesis Testing

#### **Questions for simulation:**

Is there a difference in median profitability ratios for films that were made under major production companies and those that weren't?

Is profitability ratio independent of title length?

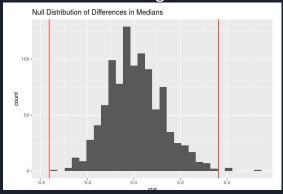
#### **Major Production Company**



#### **Results:**

All factors significantly affected pratios. (All had p-values < .05)

#### Title Length



- Holiday Release (-)
- Likely Sequel (-)
- Budget (-)
- If Major Production Co. (-)
- Production Co. Categories:

```
Pixar (+) Lionsgate (-)
Columbia (-) Marvel (+)
Disney (+) Paramount (+)
DreamWorks (+) Universal (+)
20th Century Fox (+)
```

- Tagline Length (-)
- Spoken Language English (+)
- Runtime (+)
- Action (-)
- Horror (+)
- Few Word Title (+)
- Budget \* Major Production
   Company (+)
- Likely Sequel \* Budget (+)

# Predicting Profitability Ratio: Initial Linear Model

Adjusted R-squared:

0.0407478

- Holiday Release (-)
- Likely Sequel (-)
- Budget (-)
- If Major Production Co. (-)
- Production Co. Categories:

```
Pixar (+) Lionsgate (-)
Columbia (-) Marvel (+)
Disney (+) Paramount (+)
DreamWorks (+) Universal (+)
20th Century Fox (+)
```

- Tagline Length (-)
- Spoken Language English (+)
- Runtime (+)
- Action (-)
- Horror (+)
- Few Word Title (+)
- Budget \* Major Production
   Company (+)
- Likely Sequel \* Budget (+)

# Predicting Profitability Ratio: Final Linear Model

Adjusted R-squared:

0.0425732\*

\*Increase of 0.0018254

## Profitability Ratio =

- 2.95
- 0.92 (Holiday Release)
- 1.46 (Likely Sequel)
- 6.47<sup>-8</sup> (Budget)
- + 0.22 (Major Production Co.)
- + 0.69 (Spoken Language English)
- + 0.03 (Runtime)
- 0.65 (Action)
- + 1.89 (Horror)
- 1.16 (Budget\*Major Production Co.)
- + 2.49 (Likely Sequel\*Budget)

## Conclusion

# Most prominent factors that affected pratio:

- Production company
- Genre
- Title length
- Budget

#### **Surprising Takeaways:**

- Trends only visible when looking at individual variables
- The effect of certain variables against others
- Movie success is unpredictable