1 http://qt-project.org/wiki/Qt5ForAndroidSupportedDevices

Qt 5 for Android requires Android 2.3 or later. Binary package only supports ARMv7 and x86 at the moment. It’s also possible to build Qt for ARMv5, but this may require a custom built Android NDK, due to errors in the toolchains in the released NDK. MIPS is not supported at the moment.

2 http://qt-project.org/doc/qt-5/ios-support.html

**Getting Started**

Development and deployment is done using Xcode. The supported workflow is to maintain a .pro file based project, export it to Xcode (and re-export when the project setup changes), and then build and deploy using Xcode. We will look at that in more detail in the next section.

The minimum deployment target for Qt applications is iOS 5.0. Qt then supports the following devices (iOS might need to be upgraded on some devices).

* iPhone 3GS and later
* iPod Touch third and later generations
* iPad 2 and later

iPad Mini