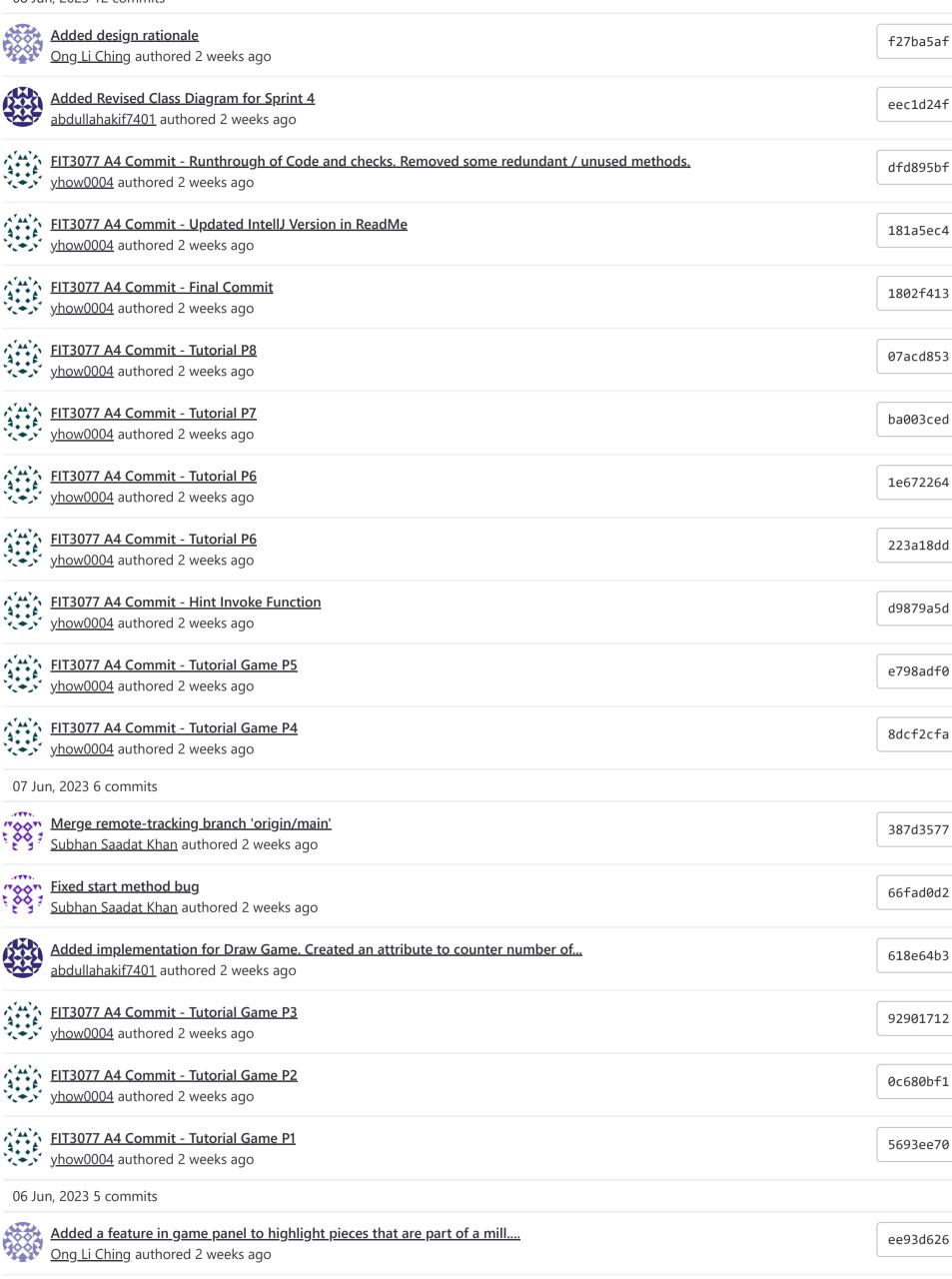
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08 Jun, 2023 12 commits



https://git.infotech.monash.edu/fit3077-s1-2023/MA_Thursday4pm_Team8/project/-/commits/main

Ong Li Ching authored 2 weeks ago

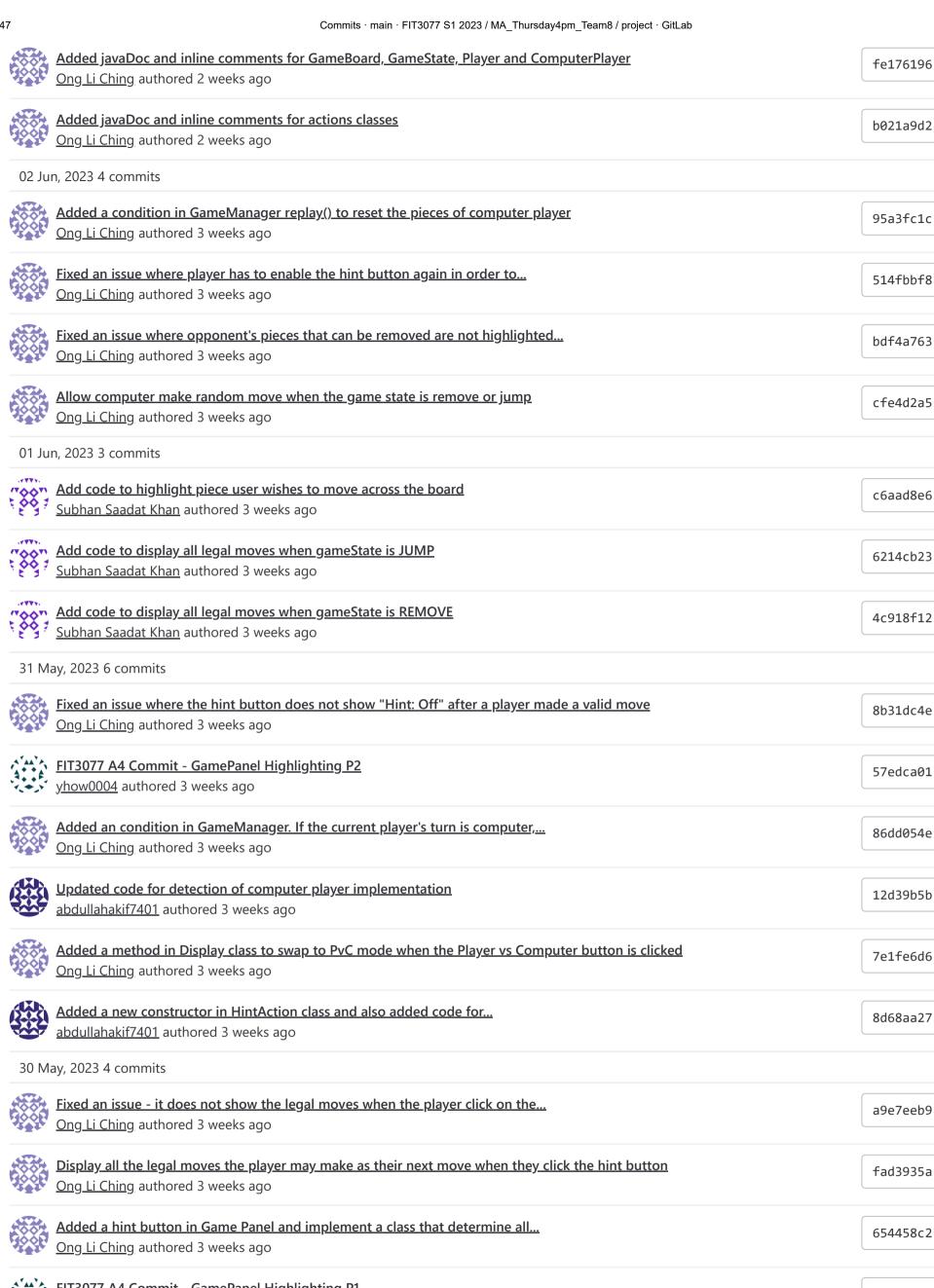
Ong Li Ching authored 2 weeks ago

Added javadoc and inline comments for actions, GameManager and game classes....

Implemented the start method to ensure player can only play the game after the...

4b774bdf

260a446a



654458c2

FIT3077 A4 Commit - GamePanel Highlighting P1 yhow0004 authored 3 weeks ago

a1a7b611

19 May, 2023 12 commits



<u>Updated Design Rationale for Sprint 3</u> Ong Li Ching authored May 19, 2023

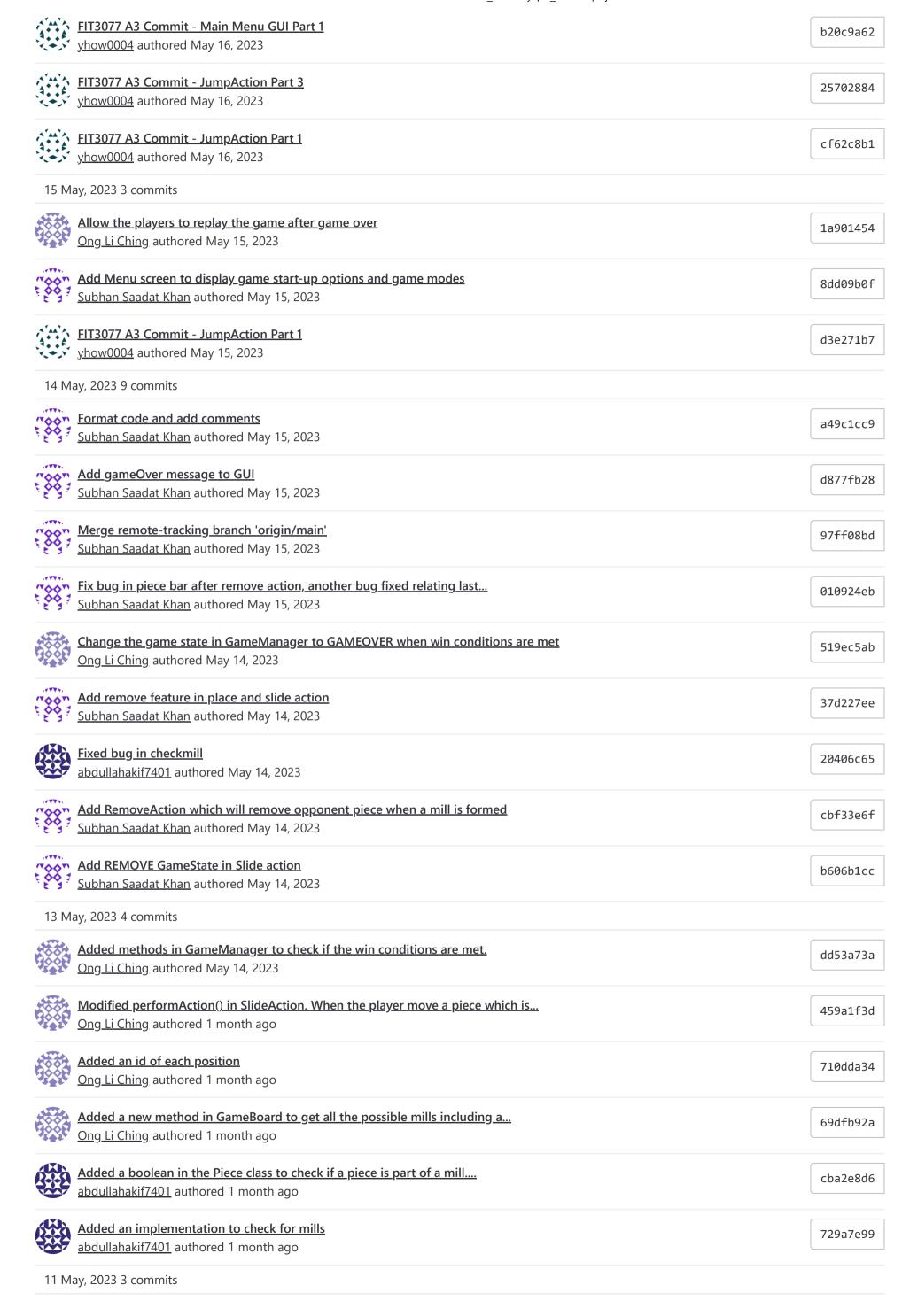
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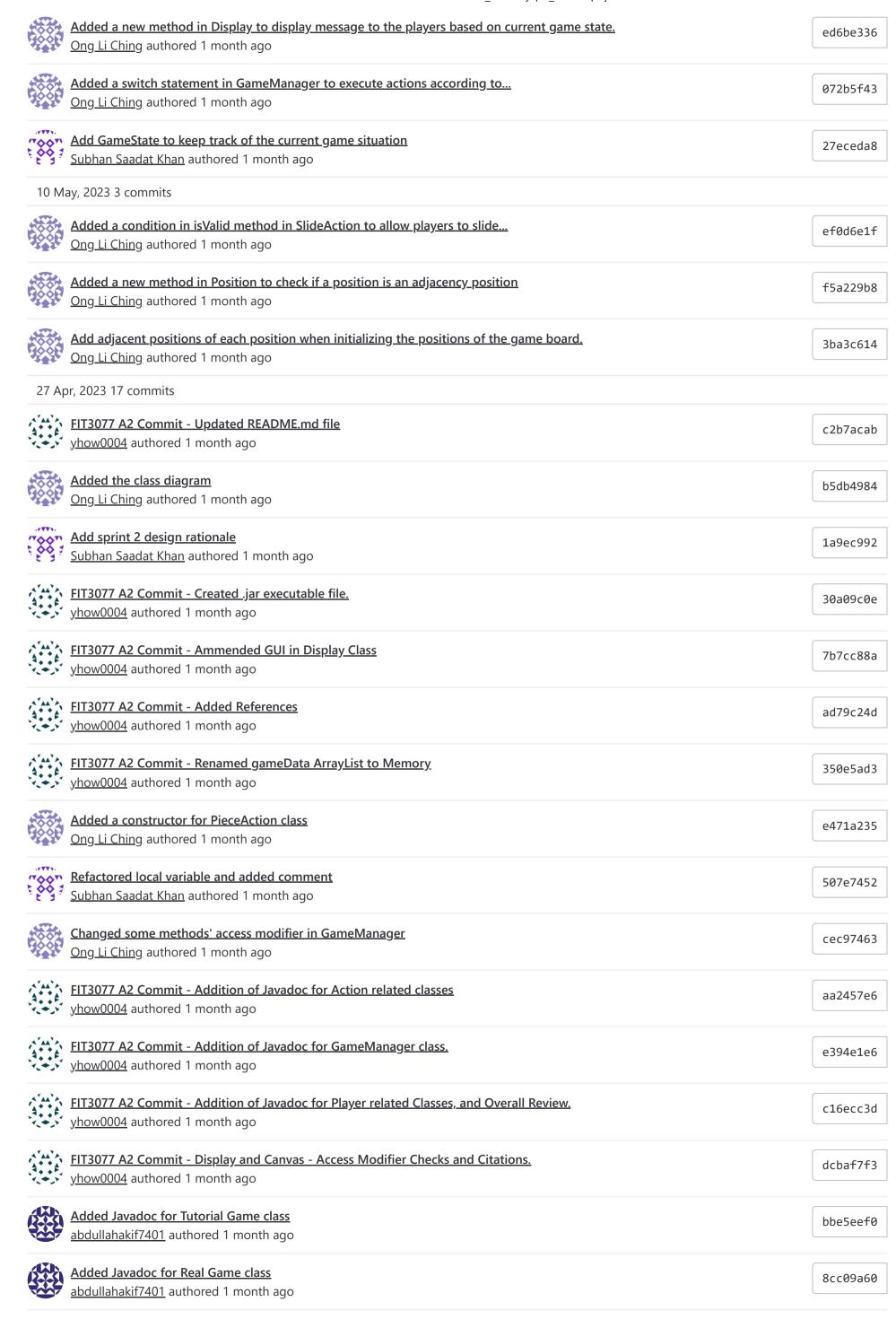


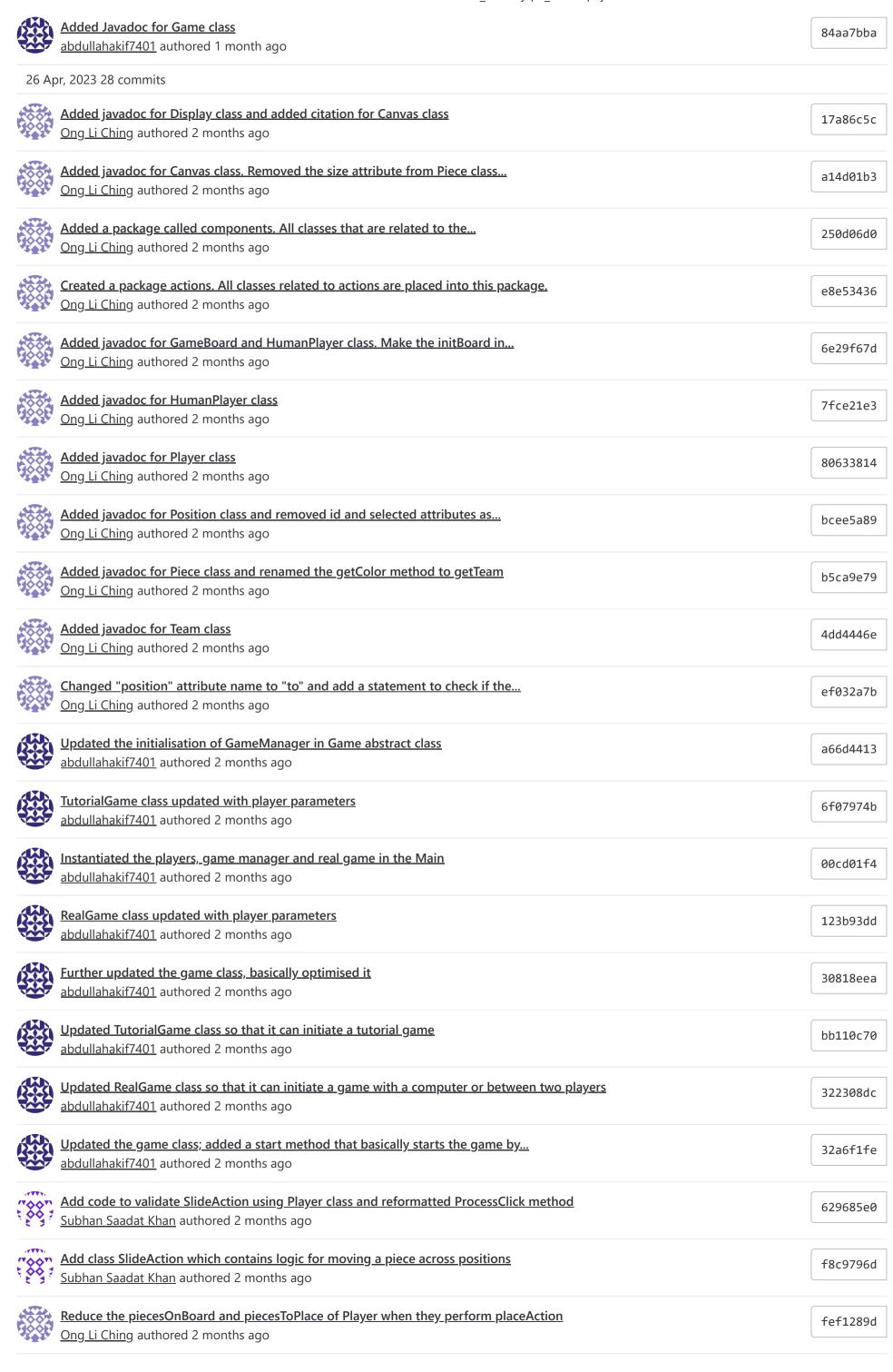
Added Gameplay Screenshots pdf abdullahakif7401 authored May 19, 2023

5c6d9618

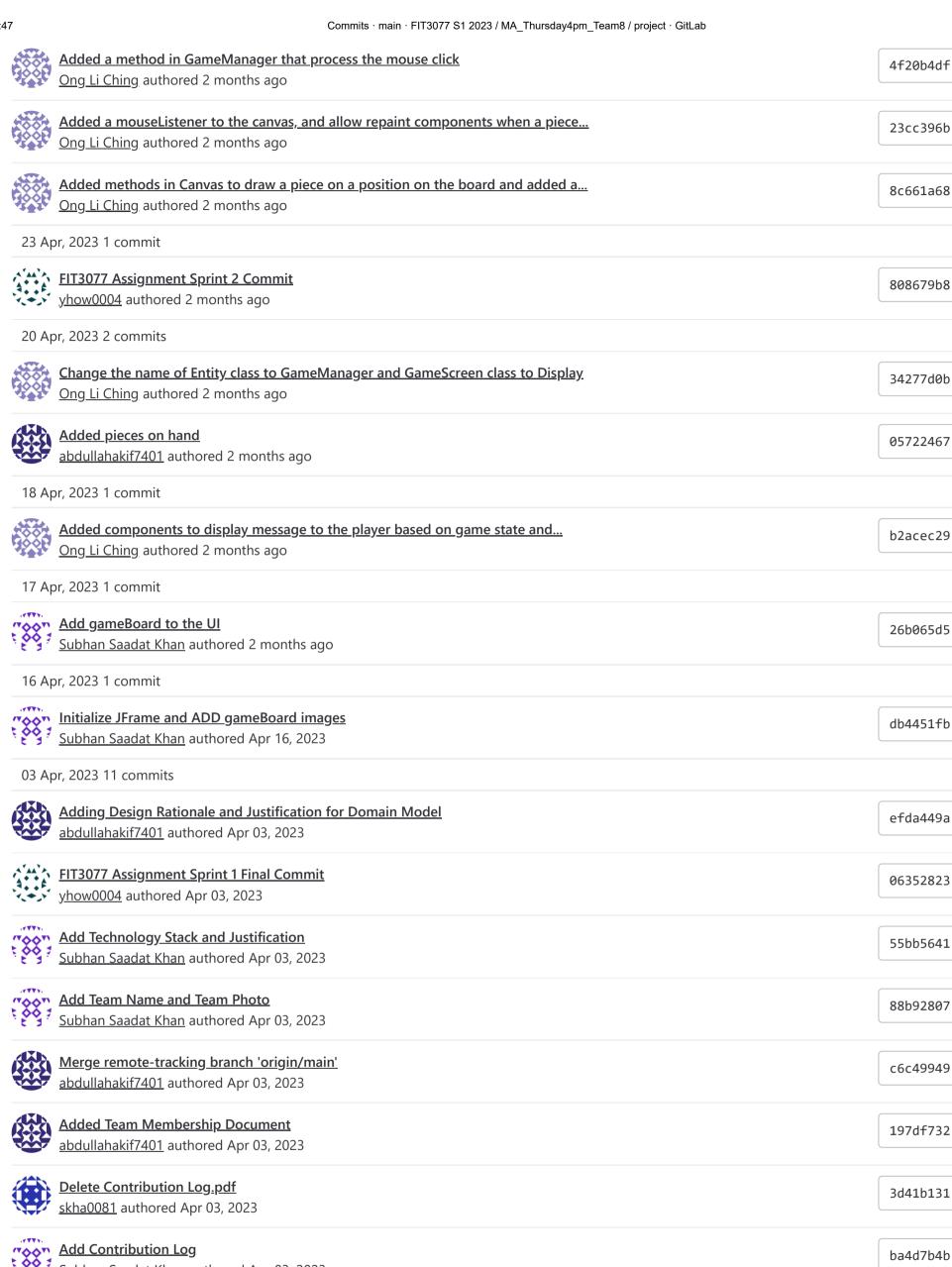
	<u>FIT3077 A3 Commit - Video Demonstration Push</u> <u>yhow0004</u> authored May 19, 2023	83bca98c
(*************************************	Merge remote-tracking branch 'origin/main' Subhan Saadat Khan authored May 19, 2023	adb06cac
(**************************************	Add Updated Class Diagram for Sprint 3 Subhan Saadat Khan authored May 19, 2023	225195b6
	<u>Updated Design Rationale for Sprint 3</u> <u>Ong Li Ching</u> authored May 19, 2023	4127da01
	Added Design Rationale for Sprint 3 Ong Li Ching authored May 19, 2023	a34411ce
	Merge remote-tracking branch 'origin/main' Ong Li Ching authored May 19, 2023	8b4dffe7
	Added Sequence Diagrams for Sprint 3 abdullahakif7401 authored May 19, 2023	6ccd8042
7007	Add Class Diagram for Sprint 3 Subhan Saadat Khan authored May 19, 2023	ee5ea8fc
	<u>FIT3077 A3 Commit - Corrected spelling in main menu, and regenerate .jar file</u> <u>yhow0004</u> authored May 19, 2023	665e0975
	Merge remote-tracking branch 'origin/main' Ong Li Ching authored May 19, 2023	7d2ea635
18 M	ay, 2023 7 commits	
(00)	Reformatted code in Main Subhan Saadat Khan authored May 18, 2023	fa7d557a
	Change checkMill to checkMills and fixed the bug where the game continue when Ong Li Ching authored May 18, 2023	5bbeb74e
	<u>FIT3077 A3 Commit - Regenerate .jar file</u> <u>yhow0004</u> authored May 18, 2023	fd3674f4
	FIT3077 A3 Commit - Main Menu GUI Part 4 and Javadoc yhow0004 authored May 18, 2023	88c43622
	FIT3077 A3 Commit - Main Menu GUI Part 3 and JumpAction Bug Fix yhow0004 authored May 18, 2023	403af18a
	Two new classes for panels in the game (Main Menu and Game Panel) Ong Li Ching authored May 18, 2023	61feb9f9
	Added classes for panels (for main menu and PvP game) and made Display to be Ong Li Ching authored May 18, 2023	46b7fcba
16 M	ay, 2023 8 commits	
	<u>Fixed a bug when checking if all opponent's pieces are part of a mill</u> <u>Ong Li Ching</u> authored May 17, 2023	bf44f9dc
	Added method to check if all pieces of a player are in a mill and updated it's implementation abdullahakif7401 authored May 17, 2023	006007f6
	<u>Fixed two bugs. Update the isPartMill of the pieces when break up a mil and</u> <u>Ong Li Ching</u> authored May 16, 2023	bfc79b86
A A A	FIT3077 A3 Commit - Main Menu GUI Part 2 yhow0004 authored May 16, 2023	f1f29b15
	Added return to menu button and it's implementation abdullahakif7401 authored May 16, 2023	ee24604a







Keep track of the current player using Player instead of Team for GameManager. Ong Li Ching authored 2 months ago	d22fe40
Added a new constructor in HumanPlayer class without initializing name, and Ong Li Ching authored 2 months ago	73b3fcbl
Added two new attributes and their related methods in Player to keep track of Ong Li Ching authored 2 months ago	18e58618
FIT3077 Assignment Sprint 2 Commit - Added Player package and related player classes yhow0004 authored 2 months ago	3e2f7b4
25 Apr, 2023 16 commits	
Removed getter for canvas attribute in Display class Ong Li Ching authored 2 months ago	d9ab9dc
Changed methods in Canvas, Display, GameManager and Piece, to achieve encapsulation. Ong Li Ching authored 2 months ago	16567698
Fixed the bug for turn indicator in GUI. Ong Li Ching authored 2 months ago	23cf2ae4
Fixed the changing player turn in handlePlace method in GameManager Ong Li Ching authored 2 months ago	86c90a9
Fixed the placing piece handling in GameManager Ong Li Ching authored 2 months ago	2624b52
Fix bug reselecting other piece to move Subhan Saadat Khan authored 2 months ago	a77baf2
Implemented PlaceAction class, and allow game manager to handle placing piece Ong Li Ching authored 2 months ago	36a7dc0
FIT3077 Assignment Sprint 2 Commit - Change Player Turn on GUI yhow0004 authored 2 months ago	e1e205c
FIT3077 Assignment Sprint 2 Commit - Change Player Turn on GUI yhow0004 authored 2 months ago	05df51a
Add methods in GameBoard to return positions, get piece from a position and Ong Li Ching authored 2 months ago	553fd7f
Add new feature to move any piece anywhere Subhan Saadat Khan authored 2 months ago	2fb38ac
Add method to remove piece from a position Subhan Saadat Khan authored 2 months ago	6fce0cd
Add code to capture gameBoard position when move action is valid Subhan Saadat Khan authored 2 months ago	2d515bc
Add methods in Display to swap piece position when move action is valid Subhan Saadat Khan authored 2 months ago	3fe835c
Add methods in Canvas to determine all pieces are on the gameBoard Subhan Saadat Khan authored 2 months ago	cd4b600
Implement Action Interface for every action that could take place Subhan Saadat Khan authored 2 months ago	bdfdee0
24 Apr, 2023 5 commits	
Fixed the processClick method in GameManager to change the player turn correctly Ong Li Ching authored 2 months ago	859e92e
Updated processClick method in GameManager to set a piece onto a position clicked by the user	218e228



Subhan Saadat Khan authored Apr 03, 2023

Adding the Basic UI Design - Lo-Fi Prototyping abdullahakif7401 authored Apr 03, 2023



Meeting Minutes of our 3rd Meeting

abdullahakif7401 authored Apr 03, 2023



Add Meeting Minutes No. 2 Subhan Saadat Khan authored Apr 03, 2023

02 Apr, 2023 2 commits

58178bce

bce731d3

9d4cee92



Added diagram for Domain Model and Meeting Minutes No.1

Ong Li Ching authored Apr 03, 2023

4ecdce11



Added directory to place meeting minutes and basic architecture related files

Ong Li Ching authored Apr 03, 2023

1faf2ece

29 Mar, 2023 2 commits

Complete user stories with advance requirements

Subhan Saadat Khan authored Mar 20, 2022

ff3acd4c

<u>Complete user stories for basic requirements</u> <u>Ong Li Ching</u> authored Mar 29, 2023

5878c6dd

28 Mar, 2023 1 commit



FIT3077 Assignment Commit No 2
yhow0004 authored Mar 28, 2023

8645eeab

27 Mar, 2023 1 commit



Added first 6 user stories
abdullahakif7401 authored Mar 27, 2023

c4cbc98f