Liam Brophy

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Book and web designer with a strong background in publishing, visual art, and technology.

Experience

Arch Enemy Arts | Gallery Assistant   AUGUST 2024 – PRESENT, PART-TIME

- ✦ Assist in the representation of fine art pieces, fostering strong relationships with artists and collectors while promoting a coherent customer experience.

Amplify Publishing Group | Interior and Cover Designer   AUGUST 2022 – AUGUST 2023

- ✦ Managed end-to-end book production for diverse titles, from cover design and interior typesetting to final EPUB formatting and print preparation.
- ✦ Collaborated directly with authors, editors, and vendors to maintain publishing standards, quality control, and schedule adherence.
- ✦ Ensured final products met publisher standards utilizing prepress and production technology across 1 color, 2 color and 4 color printing projects.

Hortus AI | Full Stack Design Intern   MAY 2025– PRESENT, PART-TIME

- ✦ Design and develop ethical AI-powered applications for education and government, integrating frontend interfaces with backend data structures to optimize performance and accessibility.

Gallery of Contemporary Art | Content Manager   DECEMBER 2024 – PRESENT, PART-TIME

- ✦ Produce digital and print publications, marketing assets, and branding materials to support exhibitions.
- ✦ Maintain and expand the organization's Webflow-based website, ensuring functionality and accessibility.

Giovanni's Room | Manager   AUGUST 2023 – AUG 2024

- ✦ Managed the intake, pricing, sale, and organization of literature, implementing an inventory system that increased book sales by 20%.
- ✦ Designed graphic materials for social media, digital adv materials for social media, digital advertising, local marketing, and in-store branding.

Penguin Random House | Intern   JUNE 2021 – AUG 2021

- ✦ Supported multiple departments with manuscript evaluations, marketing research, and digital asset design. Gained familiarity with PRH production workflows, standards, and organizational structure.

Education

Flatiron School | Software Engineering Certification   SPRING 2025

Built full-stack applications using JavaScript, React, Python, HTML, and CSS. Developed custom APIs and databases, with strong grounding in agile development and object-oriented programming.

The City College of New York | Bachelor of Arts in Digital Design   2019–2021

Graduated magna cum laude, specializing in publishing, art history, computer science, and digital media production.