

# GRENPEACE

"GETTING THE YOUTH INVOLVED"



# XD Prototype

https://xd.adobe.com/view/2c4e6862-7288-488d-64ea-119ce7d3d70d-5a7f/

Long Video

https://youtu.be/S-Ts8cBd2sQ

Short Video

youtube.com/watch?v=tpvzBFg2z3c

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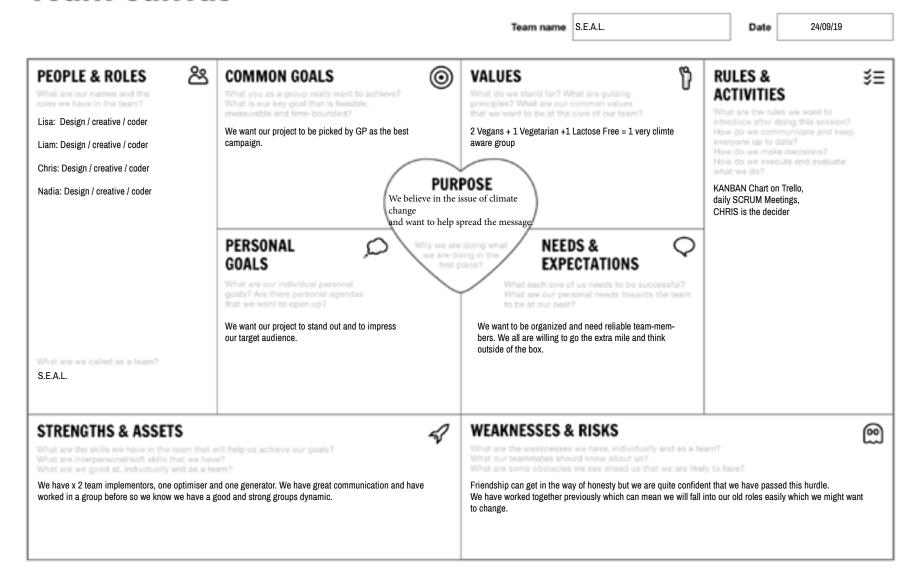
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A. S.F.A.I

## **Team Canvas**



B. Greenpeace

Market overview

#### **POLITICS**

The political environment in Denmark is stable and policies are often carried even when the governing party changes. Greenpeace has also participated directly with the Danish parliament in regards to decision-making about climate goals. This allows Greenpeace to be a direct contributor when it comes to laws and safety regulations.

#### **ECONOMICS**

Greenpeace has both opportunities and challenges when it comes to Denmark's economic landscape. On one hand, green energy companies, such as Vestas, could be used to push for greener energy, however, another large industry in Denmark is pig farming, which might make it a difficult issue to target. There is a general economic stability in Denmark.

#### SOCIAL

The need for action on the climate and environment issue is at and all time high for the Danish voters. At the most recent election (2019) 57% of the voters felt that this issue was the most important when deciding who to vote on. And when looking at people in the age between 16-35 the number is 69%, showing that it is an even more pressing issue for the Danish youth.

#### **TECHNOLOGY**

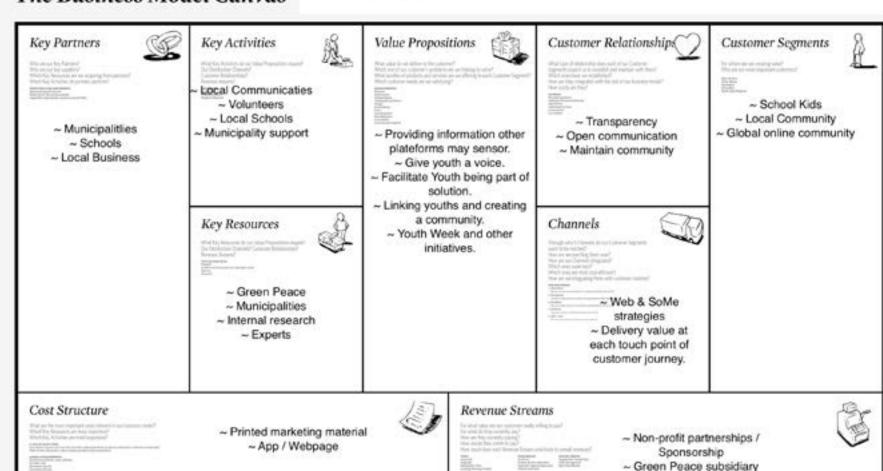
Climate-friendly technology is getting more and more popular and you see large tech-firm such as Apple, starting to make efforts to recycle old electronics. New technologies would make a way for Greenpeace to suggest these newer and more climate friendly alternatives, which could support their push for a better climate.

#### B. Greenpeace

**Business Canvas** 

#### The Business Model Canvas

#### TEAM S.E.A.L



~ Government subsidiary

#### B. Greenpeace

Sender Analysis

#### IMAGE

Non violent Independent Ready for action

#### **IDENTITY**

Greenpeace is an independent, campaigning organization which uses non-violent, creative confrontation to expose global environ mental problems, and to force solutions for a green and peaceful future. Greenpeace's goal is to ensure the ability of the earth to nurture life in all its diversity

#### MISSION VALUES

#### Investigate

We believe in the public's right to know about what's happening to our planet. Our investigations expose environmental crimes and the people, companies and governments that need to be held responsible.

#### Connect

Each one of us can make small changes in our lives, but together we can change the world. Greenpeace connects people from all over the globe. We bring together diverse perspectives, and help communities and individuals to come together.

#### Act

We have the courage to take action and stand up for our beliefs. We work together to stop the destruction of the environment using peaceful direct action and creative communication. We don't just identify problems, we create solutions.

C. The Target Group

Persona Collage



C. The Target Group

1st Interview

All of the kids that we interviewed had some prior knowledge to climate change, not through social media as expected but from a class they had had earlier in the year.

After the 'amusing' take in the single use plastic video we showed them

((https://www.youtube.com/watch?v=42w8LC9sZQQ)), they all explained how they themselves found that the different and slightly humorous approach the video took made it easier to digest. They went on to explain that the others in the class would most likely feel the same way.

Nevertheless the last girl we interviewed did expand on that idea and went on the explain that she would like to see more 'in your face' imagery.

So maybe the aspect of 'softening the blow' for a younger audience may be void and can be expanded on in the next interviews.

2 out of the 3 kids we spoke to had had an influence on the way that their household is run. For example the choice of not eating beef or at least limiting the meat intake of the parents, was a big aspect of their effect at home. More surprisingly was the fact that things such as even buying a new electric car and not getting any new clothes and only pre-owned, added even more of an influence on these strong willed kids.

In regards to the most prominent social media platform, instagram was surprisingly not popular, the same with twitter and tik tok. Facebook and more notably Snapchat were the most popular in the class. But the idea of adverts being an influence on them didn't seem to be a matter that they spoke about in much light. It was quoted that snapchat adverts would become a good way to spread knowledge on the climate. Youtube adverts are always skipped and don't get much prominence.

One big point to take from the interviews was again the knowledge that children this age already possess. They all seemed more than eager for more knowledge on the subject as did their classmates. They didn't feel like they were being lectured on something they don't really take precedence to, and all had somewhat of an effect on their own carbon footprint. Furthermore, they seemed to take pride in this fact. From choosing the bananas without the plastic bags and using reusable bags, the single use plastic problem is starting to peak the interest of the younger generation.

C. The Target Group

1st Interview (transcripts)

Person #3

Humor is good, loud and funny

"I don't t know enough" - wants to get involved - wanna do more - her own desire to know - share that with her peers

YouTube - always skip, TikTok - ads are annoying, Snapchat - ads are something to watch, IG - have it but doesn't use it Doesn't use SoMe much for information

Plays CoD, fortnite = it is done,

Doesn't care about clothing - buys her clothes at thrift store because it can make an impact, doing something good - doesn't only lose money, also give something

Aware of the plastic waste, use a cotton bag

Wanna know more about plastic waste - if SoMe ad could teach her she would like

Has an impact on her parents - they don't eat beef because of her values

Mom also thrift shops, occasionally buys from fast fashion still - not necessarily because of her

Always tries to get the stuff not packed in plastic

Family recycles - in part because of her

Not much impact because she is one person - more needs to join in

We have the information now it is time to act

Peers are also very aware

Wants to have an impact, Learned about climate change mostly from school, School helped a lot especially for peers

Palm oil video - didn't know about all the product with palm oil - didn't know about good palm oil - cartoon aspect didn't matter - speech more important- real images much more interesting - the plastic one had a bigger impact because drawings are a little too 'sweet' - would like it more brutal

Doesn't need encouragement from celebrities - bigger impact from peers

#### C. The Target Group

1st Interview (transcripts)

Person #1

Video

Amusing - not funny, real problem, A fun way to show the future - peers similar view
Have heard about plastic, a land of plastic, Message gets through, Easier to think about, Better than serious, Confirms ideas, Says we have to clean up for ourselves and other

Some needs the extreme other can do something from a little less

It's changing fast, ice is melting, 10-11 years = ice age, water pollution many placed - kills the tree.

Where did u learn? Read newspaper - see it in the media - first time was when it was taught in class

Snapchat, amino, YouTube, IG

Sometimes, not regularly-roadblocks

Walk in whatever in the closet - grandparents buy most clothes #richgrannies - hm and samsoe

Sea life is getting worse

Dad goes food shopping - not really opnished - lot of veggies - conscious about eating less meat - family eats a lot of meat

Okay what they eat but sometimes tells parents to get more veggies

Family tries to use less plastic - recycles, and thinks about it a lot - plastic container at school but not respected

Plastic consumption is fine

Feel like can make a change - must be more than only a few - peers are more and more conscious

Family over celebrities

#### **Images**

Knows her - spoke about her in class - national climate day protest - seen a little in the news

Knows the name - doesn't know his goal - might be influenced by celebrities but not really

Didn't her about amazon fires - doesn't remember

Made their own signs

Jaws too old

#### B. The Target Group

1st Interview (transcripts)

Person #2 Video

Use Les Palm Oil, bad for the animals habitat Drawings made it easier to understand Didn't know that there was good palm oil

Problems with climate change Melt the poles, Denmark will flood Driving and eating meat is bad Don't eat cow - he chose Parents were happy with it

Social media - Facebook the most used in order to Sell and buy stuff, Snapchat, instagram, YouTube - whats inside channel

Learnt in Class first - made more Aware by it

Minecraft and counterstrike No fav brand

Heard h&m was bad for Indonesien kids, Feels like he has an influence on his parents, Has an electric car he pushed for it, Knows about plastic thinks about it, takes bananas without the plastic, Buy the clothe bags so don't have to bring, Always recycles parents did that anyway, Not good at using trash for other kids, if teachers said more then the bins would be used better, Try and inspire people around you would be a help The Kids still go to Burger King.

Both videos were impactful

B. The Target Group

3nd Interview

#### Kids feedback on the video

As we discovered on our prior trips to the school, the kids like to see the funny side of things of course. Nevertheless we did find out that they did in fact want the more controversial imagery and believed that their fellow students also did. This was important to know as we couldn't get around to all the kids so we needed this knowledge to proceed with our video concept.

When we showed the kids first, we did explain to them that there would be some potentially controversial and shocking imagery that they should be aware of. This would possibly be something that we could maybe warn about on the website before the video was shown, but we didn't know for sure yet.

The first 3 students we showed were surprisingly neutral in their expressions as we went through the first playback. When we questioned them the answers were surprising given their facial expressions. They went on to explain that the use of animals being in pain was something that really grabbed their attention and was not easy to watch. They did go on to explain that they knew that they needed to see these things in order to know the full extent of the issue, which was a very mature way of looking at it. We hope that if others of the same age were to also see the video, it would also entice some of the same emotions in them.

The next students were only 2, and the feedback was a nice kind of conversation between the two which was really helpful. First of all they were showing more expressions as the video went on which was good to see so we could gauge where we were in the initial shock factor which we were going for. They also looked at each other in a sort of remorseful way when the turtle was being shown. After the video they began to revert back to the expression that they shared during the 'hardest' part of the video to watch. Explaining that she really tries to not use plastic straws but still does from time to time, and going on to say she will really try to never use them again if this is what happens was a great reaction.

They also went on a bit more of an explanation in regards to the latter part of the video, with the picket signs being made and the kids showing some important interactions in the climate change fight. They went on to say how it reminded them of stuff they had seen before. When we explained a bit that the latter part of the video was a reference to a green week we would try and introduce to schools they were very pleased and said that they would be more than happy if that were to happen.

So to conclude the feedback we got, especially from the second duo, was a breath of fresh air. The fact that the 'controversial' side of it was not only accepted but also in a way encouraged as they spoke of changing their own habits because of the things they saw.

A. Concept

# **GETTING THE YOUTH INVOLVED**

A platform for the youth to be heard and take action.



B. Content Strategy
Structure of Campaign

#### WEBSITE

#### **CALENDAR**

- informs about meetups
- important dates
- cleanup activities
- green weeks etc
- events to unite the youth

#### **BLOG**

- informs about meetups
- important dates
- cleanup activities
- green weeks etc
- events to unite the youth

#### **VIDEOS**

- DIY on how to do home made detergent
- WORKSHOPS on how to do Bee hotels
- INFO on your little garden
- UPDATES on initiatives etc

#### **IMPROVE**

DICTIONARY

ACTIONS

productswaste

 day to day improvements and intitiatives

- solution

## GREEN YOUTH WEEK

Focused on school life Intitiatives such as:

- school garden
- waste awareness
- plastic initiatives
- transport intitiatives
- recycling clothes

#### SoMe

#### **INSTAGRAM**

- Short DIY
- Informs on challenges

#### YOUTUBE

Platform for the youth activists for their

- report
- DIY / Workshops

### **GREEN ACTIVISTS**

Involving the youth as the active voice of the green initiative.

- they create their own content, video/article wise
- this can start their portfolio and make them feel valued
- they can have an active impact by having a platform to raise their voice on
- this directly ties into SoMe and also the website itself

#### **SNAPCHAT**

Have our own tab of info which can log:

- DIY
- Intitiative recaps

#### **FACEBOOK**

- has the events
- can display youtube videos
- can display IG videos
- can recruit more activists

# Green youth week

B. Content Strategy Structure of Campaign

Monday	Tuesday	Wednesday	Thursday	Friday
8:00 - Introduction to youth week. Run down on the activities throughout the week. 9:00 - Speech by local greenpeace representatives on the effects of climate change and how we can make a difference.	8:00 - Trip to the garden to water your plants. 8:30 - Get your hands dirty with our gardening expert in to help you. Learn the tips and tricks for a successful experience.	8:00 - Walk around the local area to pick up plastics, whoever picks up the most plastic gets a prize. 9:00 - A more in depth look at the impact of single use plastic and the alternatives that can and should be used in place of them.	check out your friends. 8:30 - How did you get to school today? An idea of	8:00 - Recap of the week's events. 9:00 - A talk from a local gardener on how to keep your gardens going and bring some green to your school.
10:00 - Break (15/20 mins) 10:20 - Intro to the school garden and the idea behind it. Picking seeds to plant and finding an area for yourself in the garden. 11:00 - Tending to your garden and planting your seeds. 12:00 - Lunch (1 hour) 13:00 - Short video (documentary) on single use plastics	10:00 - Break (15/20 mins) 10:20 - Back to class for an in-depth face to face with the activists trying to get their voices heard in the fight against single-use plastic. 11:30 - Short break (10 mins) 11:40 - A question and an- swer with the activists until lunch 12:00 - Lunch and end of the day.	10:00 - Break (1 hour) 10:20 - Local recycling plant workers speech + question and answer on how we could be doing better. 11:00 - Compare each others household recycling habits and note down what can be done better and take that home with you. 12:00 - Lunch (1 hour) 13:00 - A view of the ocean. A video on the impact of cli- mate change on the world.	climate change, winners get a prize. 12:00 - Lunch (1 hour)	10:00 - Break (15/20 mins) 10:20 - Get your ideas flowing! Start recapping the week and draw some ideas for some climate change posters. 11:00 - Start making your posters/flyers whatever you want, be creative and show the same message, climate change needs to stop! 12:00 - Lunch (1 hour) 13:00 - Continue with your posters and put them up around the school so every- one can see them and learn from them.

#### **Green Ambassadors**

B. Content Strategy
Structure of Campaign

The way that we have envisioned our campaign to be, is as an addition to the school schedule for one week on a bi-annual basis. The underbelly of the political side of things (as we have been informed) would be something that is already done. So our goal as an NGO would be to get the right volunteers (experienced) and the teachers of the schools nationwide to be aware of what our campaign is. This would be with the introduction of the schedule for the green week which would be rehearsed and tested version that would be released to the educational institutions prior to the green week so the schools can organise around it individually.

Once the educational board has given the green light a final and definite date for the green week would be decided on a nationwide census. Then let the environmentally friendly fun begin!



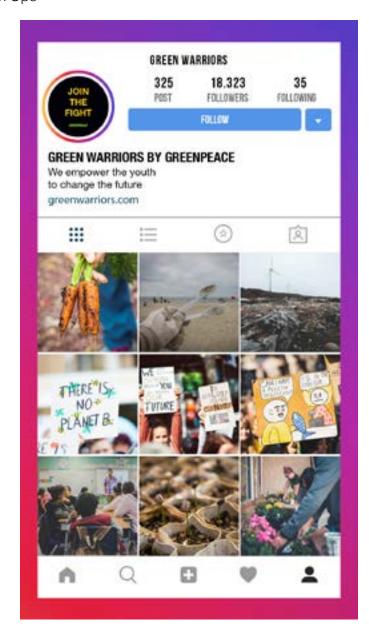


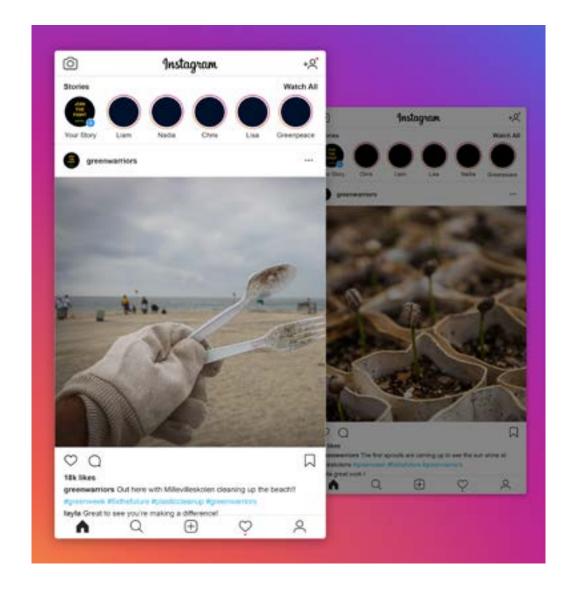
C.SoMe Strategy

Golden circle

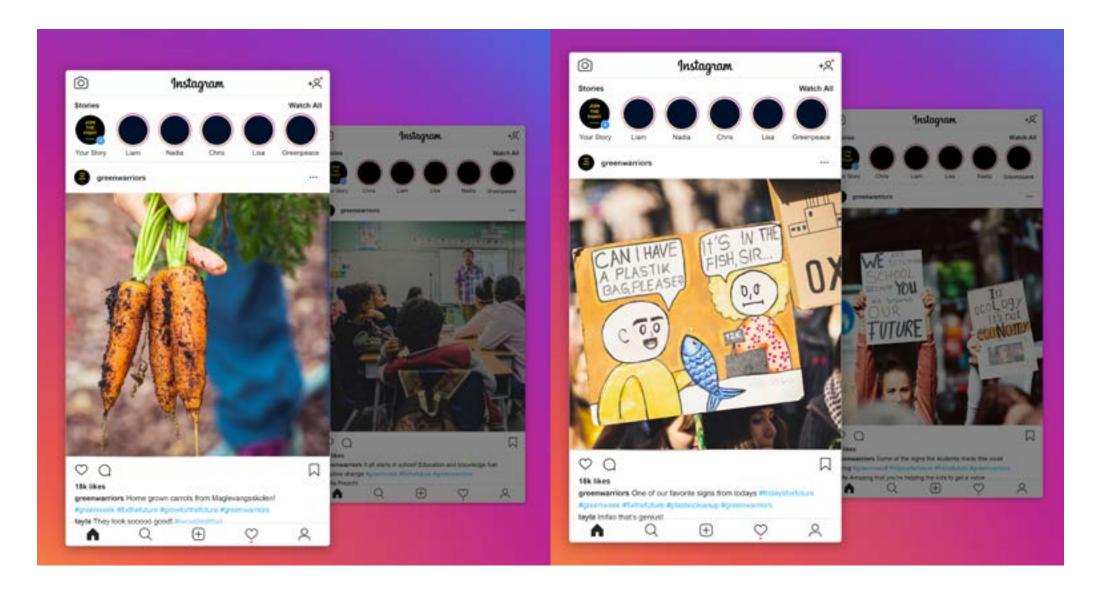


C.SoMe Strategy
Mock Ups

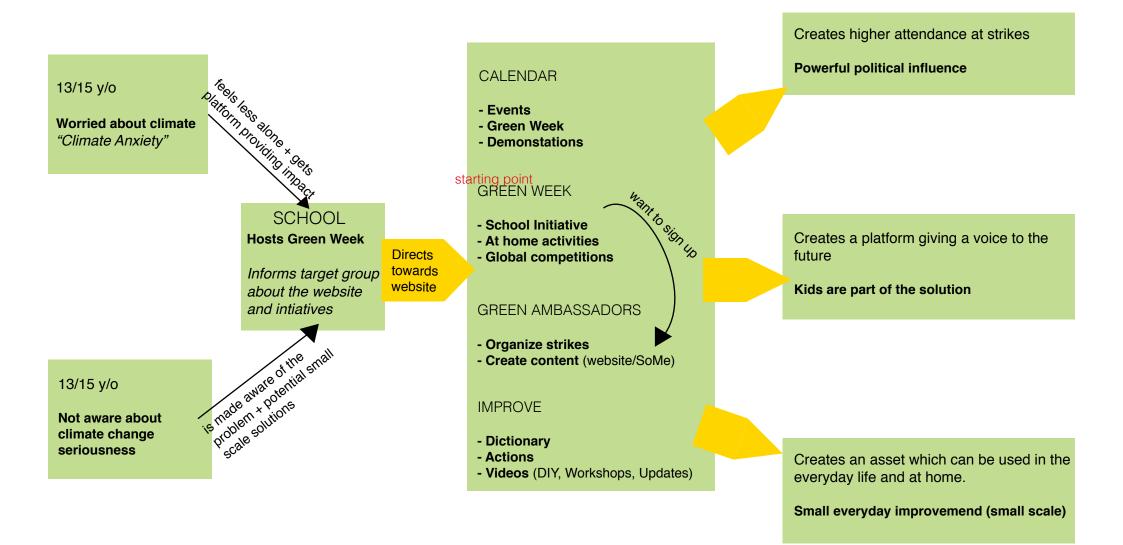




C.SoMe Strategy
Mock Ups

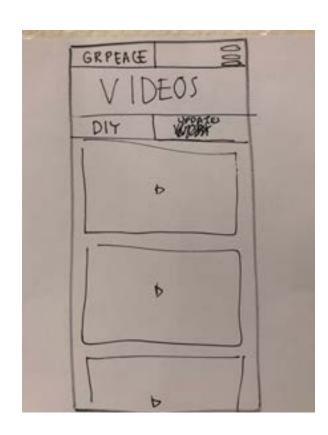


D.User Journey Map



A. Wireframes







B. Style Tyle



Typography

# GREENPEACE

(Title) Font: Helvetica Neue, #000000

#### Subtitle

A campaign to reach todays youth and get them involved against climate change

(Subitle) Font: Helvetica Neue, #000000

#### Text-example

This sample paragraph has **strong parts** and *emphasized parts*. We would like to propose this SoMe strategy with the aim to raise awareness among youth about climate change, It's causes and potential impacts, and what individuals can do to reduce emissions. Motivating youth to take actions in their own lives to reduce waste, specifically plastic waste and to encourage others in their lives (peers, families, communities) to reduce waste.

(Text) Font: Helvetica Neue, #000000

#### Link-example

#### REFUSE REDUCE REUSE

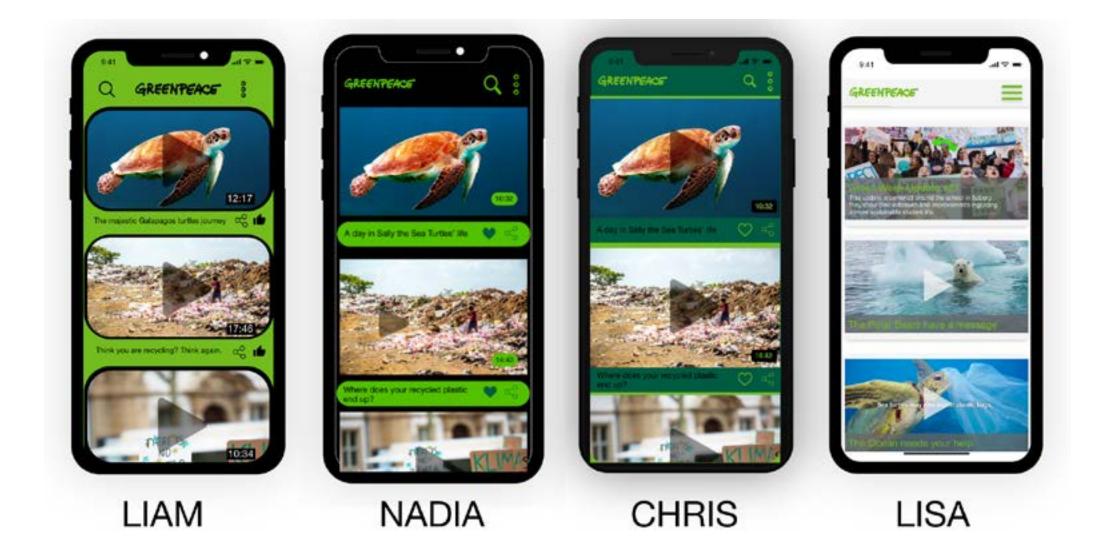
(A link) Font: Helvetica Neue, #297CB3

Adjectives

Youthful Fresh Persuasive Hopeful

Back to Lalisa.dk

C. Design Mock-Ups



D. XD Prototype



#### III. UI/UX

A. Think aloud test

I feel like the nav bar is a bit too small for my fingers. Its okay but I think maybe to make that bigger I don't know, maybe it's just me.

I really like this! Its cool how there is so many videos, they feel clickable I'm gonna try that, okay so it takes me to like a video play page. Okay it doesn't play but I get that this is where it would be. Nice and easy.

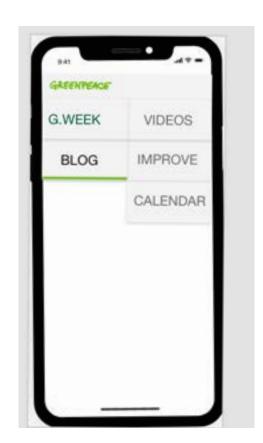
Cool click between the two part nav thing, again it's just like super easy to navigate and everything is where I would expect it to be.

Plus for more info, what I would guess, I can see you have also like an arrow but i think just leave it with the plus is fine.

Cool with the events and upcoming stuff, has like a facebook event feel to it.



We did a think aloud test with our XD prototype. We analyzed the results and chose to change the navigation bars button so they are larger and easier to click.



#### III. UI/UX

B. BERT Test

We did a BEET test to decide on which styletile we would use. All of the styletiles were made with the styleguide provided by GreenPeace in mind.

# BERT TEST - TEAM S.E.A.L Campaign Style tile - Mobile App.



#### IV. Video

A. Plan of Video Production

After some mixed reviews on the videos that greenpeace had done themselves with the kids, we had a lot to mull over.

We knew that we had to do a hard hitting video to grab their attention, but we also had to take into consideration that too much wouldn't have the same impact.

We had a task in class to make some different target audience archetypes and link them up with some locations. We kind of went for some quite bizarre ideas here, sort of pushing the boundaries.

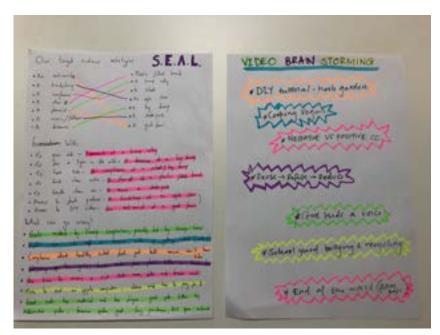
We had to follow this up with a will, what the archetype wanted from life. These were also in the same strange and weird tone, some very interesting ideas were flowing.

Now we had a character and the will, now we had to present a problem as this is why we are all doing this campaign in the first place, because climate change is a huge problem. We did stray far from that problem though and came up with our favourite idea. This was an extremist at a goat farm wanting access to DIY videos. A strange idea but it did lead us (in a roundabout way) to the idea of a goat in a post apocalyptic world, where everything is trash and there is one dying tree with a single apple on it. The goat starts to put the trash together to form a hill so he/she can reach the apple. By the time he/she gets close enough to take the apple, it and the tree are both dead.

We attempted to make this as an animation but the workload was just insane and we were too strapped for time in the end.

But during this whole process we sat down together and gathered some imagery, both shocking and controversial, and happy and promising. This followed the narrative curve of a big midway climax, followed by a process of 'healing' and a denouement to wrap it all up. This was the main video, so the process was fairly simple in the fact of filming, but the diving for content was extremely time consuming and took a lot of patience.

We ended up using the short video as a sort of 'trailer' for the longer video.



#### IV. Video

B. Video Concept

C. Storyboard



Our video idea was to show the intense effect that climate change has on our planet. Followed by our target audience in the latter half of the video making a difference in respect to our idea of a youth week.

We took shocking and graphic imagery to show the intensity of the issue to start the video off. We took the idea of the kids we interviewed wanting more hard-hitting content rather than skipping around the subject. Our whole campaign is to give the kids a voice and feel like they are included in the conversation on their future. So the fact of hiding the true ugliness of the problem is a redundant thing.

We also think these graphic imagery will spark controversy and that will hopefully make the video more popular.

We wanted to use short clips of videos to build the tension and intensity of the issue. This keeps continuing in the narrative curve as the suspense builds to reach somewhat of a mid-way climax.

This shows the issues we are facing and now we needed a solution for our protagonists. As our campaign revolves around a youth week in schools to educate kids in climate change, we chose our protagonists to be the youth as a whole. The idea of a youth week to be that yes we can all do our own individual things but if we don't get together and help one another then we can't make the kind of impact that the earth needs and deserves.

As the second half of the video begins we start to see the good side of the horizon, and the youth fighting to make themselves heard. As we wanted to focus on our youth week we took elements such as the green garden, protests and learning in class and put them together.

#### IV. Video

#### C. Storyboard

We made a storyboard that didn't showcase all the frames but rather the general feel. We used this for when we searched for clips, which made it easier to find the right amount of clips for the different sections. We also made a moodboard in order to have an overall visual vision

