

Profile: SugarLabs/OLPC

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Contents

Rationale	1
Organizational Details	1
Communications	2
Social media for Sugar Labs	2
Communications channels for Sugar Labs	2
Sugar Labs Conference Participation	3
Community Architecture	3
Technology/Product	4

Rationale

There are **so** many subjects you could choose to profile, so why did you choose this one? What drew you into wanting to know more about the organization? How did you/your group decide on and agree?

Organizational Details

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- NGO and Non Profit Organization
 - Founded May 15th, 2008
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- Marco Presenti Gritti
- Bert Freudenberg
- Simon Schampijer
- Bernardo Innocenti
- Aaron Kaplan
- Christoph Derndorfer
- Tomeu Vizoso

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- Not on Stock Market
 - 0 Acquisitions
 - 0 Investments

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- Walter Bender (President)
 - 100+ Volunteers
 - Boston, MA

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- SugarLabs.org
 - Wikipedia: SugarLabs

Communications

Social media for Sugar Labs

- [IRC] (Freenode, #sugar)
- [Twitter: @sugarlabs](<https://twitter.com/sugarlabs>) - 287 Followers.

Communications channels for Sugar Labs

- Sugar has a press page that shows wherever the company or the product is mentioned in the news.
 - <http://sugarlabs.org/index.php?template=press>

Sugar Labs Conference Participation

- Sugar does not host any conferences but they do maintain a page where they show a bunch of talks by various people in the Sugar community.
 - http://wiki.sugarlabs.org/go/Marketing_Team/Presentations

Community Architecture

Your subject likely runs or contributes to one or more Open Source products or projects. Choose one (or more) of these and answer the following questions:

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- If applicable, list and provide links to:
 - <irc://irc.freenode.net/#sugar> or <irc://irc.freenode.net/#fedora-olpc>
 - [Source Code repository](#)
 - [Mail list - Developers](#)
 - [Documentation](#)
 - [Sugar Labs website](#)
 - [Blog](#)
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- Sugar is the core component of a worldwide effort to provide every child with equal opportunity for a quality education.
 - The first commit was Apr 16, 2006. The latest commit was Apr 28, 2015.
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- Each core module and activity has it's own project lead and co-maintainers.
 - There are 62 people who have had commits accepted into the main project.
 - The core committers have changed over time. At the beggining there were 3 major committers who haven't added anything in awhile.
 - Daniel Varvaez is the Lead maintainer for the core sugar project.
 - There are different people working on the frontend and the backend.
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- Participation seems to be trending down recently but there was a big push between October 2014 and January 2015.

- The project would pass the raptor test as there are multiple people running each team.
 - I don't think this project would pass the bus test. The documentations isn't as detailed as it could be.
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- Contributing to both the main process and adding new activities has a well documented getting started guide.
- The documentation is well broken up so you only need to look at the things for the particular thing you're doing, such as the main project or an activity.
- I would contact the maintainers for whichever portion of the project I was working on, either by email or hopping into IRC.
- Each individual portion of Sugar has it's own ruling group.

Technology/Product

- Sugar Labs helped produce the operating system and environment that runs on the One Laptop Per Child laptops.
- Sugar OS is based off of Fedora and includes the "Sugar software."
- Sugar software is typically written in Python which is then turned into a Sugar activity that can be installed on OLPC laptops.
- Also provide "Sugar-on-a-stick" which is a live USB based off Fedora that can be booted on any computer to use the Sugar environment.