A Novel Approach for Utilising User Profiling Within the Automated Tourist Trip Design Problem

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Index Terms-tourism, itinerary, user-profiling.

I. INTRODUCTION

A. Problem Definition

Producing an itinerary before a trip can be a demanding task which requires a substantial amount of research. Many times people rely on travel books, individual travel blogs and online websites to form a holiday plan, but these are not always tailored according to the traveller's preferences and opinions [1].

This paper focuses on creating a system which helps tourists automate the process of travel planning. An adequate automated trip planner application would consist of two parts,

- 1) the retrieval of user preferences
- 2) the generation of a custom itinerary

Numerous systems are available and therefore building a working prototype is both possible and feasible [1]–[11]. Although these systems automate the process of producing the itinerary, they require a lot of end-user data and preferences to form a personalised itinerary. Can the user preference gathering be automated?

Given the amount of information a single user holds online, it is possible to automate and help the process of gathering personal preferences [12]. A deep learning model could be trained to classify a person's social media profile to determine what the user wants from a trip. This information alongside other parameters such as the user's budget and trip length could give out a very accurate personalised holiday plan.

B. Motivation

The immense amount of data generated by each user online [13] was the main motivation behind using this advantage in creating a unique system that benefits tourists by implementing something easy to use and does not bombard them with a lot of extra questions. Although planning itineraries can be a complex problem [9], if the users allows the system to gather

preferences based on their social media profile, preferences can be collected automatically based on his posts.

C. Why the Problem is non-trivial

User Profiling based on social media has been an essential part of Personalized advertising. The advertisers can target their customers more accurately and earn more sales per viewer [14]. However, this paper aims in using such a technology to implement a different approach in automating the preference gathering.

D. Aims and Objectives

The aim of this project is to quickly generate a personalised itinerary by making use of preferences and parameters.

This system will aim to achieve the following Objectives:

- Collect social media images to form a training and testing set which will be categoriesd by the activity. These can include images associated with events such as, nature, beach, sports, food, bars and clubs.
- 2) Design a model that classifies the images correctly.
- 3) Define a user profile based on the social media collection results and additional parameters.
- 4) Gather a list of places available and form scores for each activity based the user's parameters.
- Generate quickly multiple itineraries each with different score levels.

II. BACKGROUND RESEARCH AND LITERATURE REVIEW

Several studies both on user profiling and on real-time automatic trip itinerary generation have been carried out throughout the years.

A. Automated Trip Systems

Sylejmani et al. [2] have defined the Tourist Trip Design Problem(TTDP) as part of the Orienteering Problem(OP). OP problems contain a number of nodes each containing a score and try to solve the path containing the maximal score constrained with parameters such as time and budget [15]. There are many solutions to this problem which will be discussed chronologically in the next section.

Dunstall et al. [9]

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