Liam Sullivan Web Development & UX

Pittsburgh, PA

liambsullivan@gmail.com (703) 559-4115

liambsullivan.com

liambsulliva

Education

Computer Science + Digital Narrative and Interactive Design

University of Pittsburgh □

2022 - 2026Pittsburgh, PA

Experience

Human Engineering Research Laboratories 🛭

09/2024 - Now

Front End Project Intern

Remote

- Adapts a physical booklet into a 3D skeumorphic application, showcasing HERL's research with the U.S. Department of Veterans Affairs to support disabled veterans.
- Develops a performant application with Svelte to be embedded on the HERL website.

HS-Experts **□**

05/2024 - 07/2024

Berlin, Germany

- Web Development Intern
- Engineered and refactored website components through the WordPress Elementor interface.
- Implemented custom CSS rules, drawing attention to important elements through animation.

The Pitt News 🛮 Senior Staff Photographer 2023 - Now

Pittsburgh, PA

- Photographs local events, sports, and cultural experiences spanning the Pittsburgh region.
- Reports to the Visual Editor, tailoring photo coverage to fit the needs of the publication.

Projects

Pokémon Teambuilder 🛮

- Designed a full-stack, feature-rich web application to build both casual and competitive Pokémon Teams.
- Fetched JSON data from PokéAPI.co 🖸 and pkmn.github.io 🖸 to display sprites, typing, and sort by competitive tier.
- Built using Next.js, written with TypeScript and Tailwind, and deployed through Vercel.

Recipe App

- Generated recipe pages from markdown to match a given schema using Astro as a Static Site Generator (SSG).
- Dynamically updated images and light/dark mode with React on the home page through Astro's island architecture.

Awards

SteelHacks XI - Best Sustainability with AI by Eaton 🛭

29/09/2024

Eaton Corporation

- Awarded to a project displaying excellence in environmental sustainability powered by AI.
- Constructed a front end for a simulation in Svelte, providing interactive tree removal to promote biodiversity, accompanied by Scott Styslinger.
- Procedurally generated data on pan and zoom, culling offscreen assets to support a 640 x 640 grid of trees, water, and animals.

Skills + Interests

Languages

- HTML/CSS/JavaScript, TypeScript, Java, C

Technologies

- React, Svelte, Astro, Next.js, Tailwind, Node.js, MongoDB, WordPress, Asana, Git

Kappa Theta Pi (Professional Technology Fraternity), BridgePittsburgh (Political Discussion Club)

Interests

Running, Weightlifting, Live Music, Graphic Design, Typography, Portrait Photography