

Liam Treacy

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About Me

- I am currently a 2nd year student at SETU Carlow, studying Computing in Interactive
 Digital Art and Design, with this degree I hope to obtain a career in Animation.
- I have worked in the Hospitality, Retail and Manufacturing sectors, my current job is a waiter at Eddie Rockets Carlow.
- I am looking to take the skills I have learned from College, Animation, Programming, Project Management and apply them to the working world.

Technical Skills

- C++: The programming language we used in 1st year, for the Modules Introduction to Programming and Introduction to Object Orientated Programming I obtained a distinction in Introduction to Object Orientated Programming, socing 73%.
- MATLAB: Used for 21st year modules, introduction to Mathematics and Introduction to Data Analytics, scoring 75% and 68% respectively in these modules.
- Adobe: Adobe software is very prominent in my college course; it has been used in "Introduction to 2D Digital Art" "Concept Art for Games" and "Animation Principles"
- Maya: We are currently using Maya to create 3D Models in "Introduction to 3D Digital Art"
- HTML, CSS and JavaScript: These web-based languages were used in "Human Computer Interaction, Interaction Design and User Interface Programming. I

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