

Lab 1

Motion diagrams

Rectangle Repulsed Researchers

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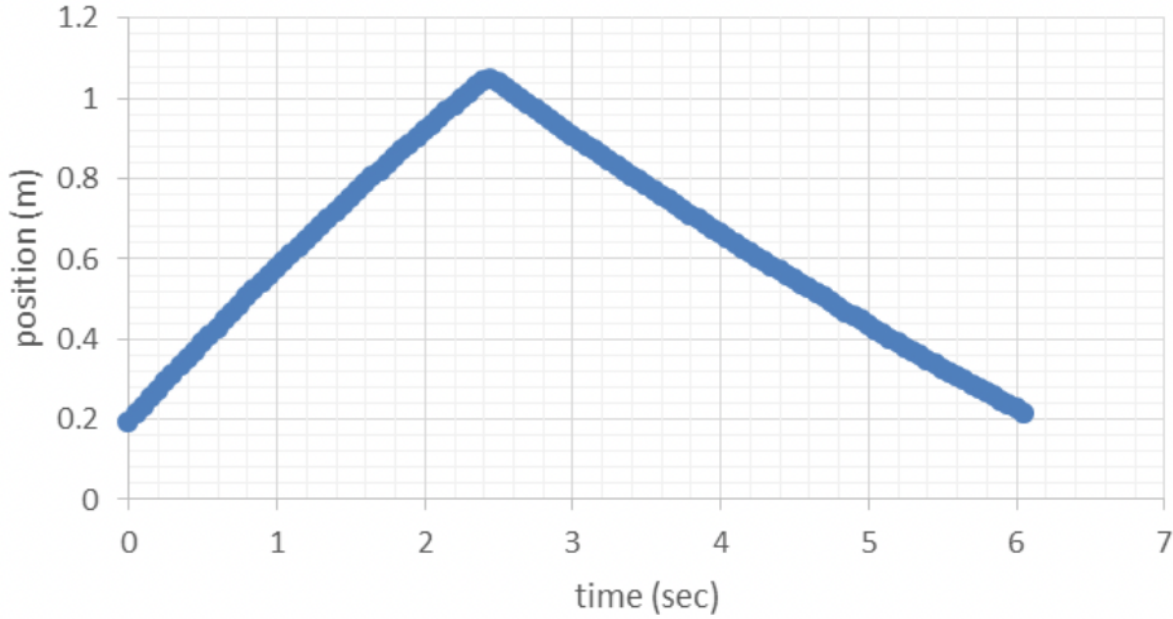
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Contents

3	Matching Position vs. Time and Velocity vs. Time Graphs	2
3.1	Graph 1	2
3.1.1	Graph analysis	2
3.1.2	Setup	2
3.2	Graph 2	3
3.2.1	Graph analysis	3

3 Matching Position vs. Time and Velocity vs. Time Graphs

3.1 Graph 1



3.1.1 Graph analysis

Graph 1 describes the position vs. time graph of a collision. The graph itself directly depicts that the object's position from the sensor increases, then at $t \approx 2.4s$ it's position begins decreasing. The derivative of a position vs. time graph gives the velocity. From the slope of the graph, one can conclude that the velocity over the interval $t \in [0s, 2.4s)$ is constant and positive. Then from $t \in (2.4s, 6s]$ the velocity becomes negative. With this information, one can deduce the object of interest was given an initial velocity and began moving in the positive direction, then it encountered a barricade and reversed direction, continuing the same magnitude of velocity.

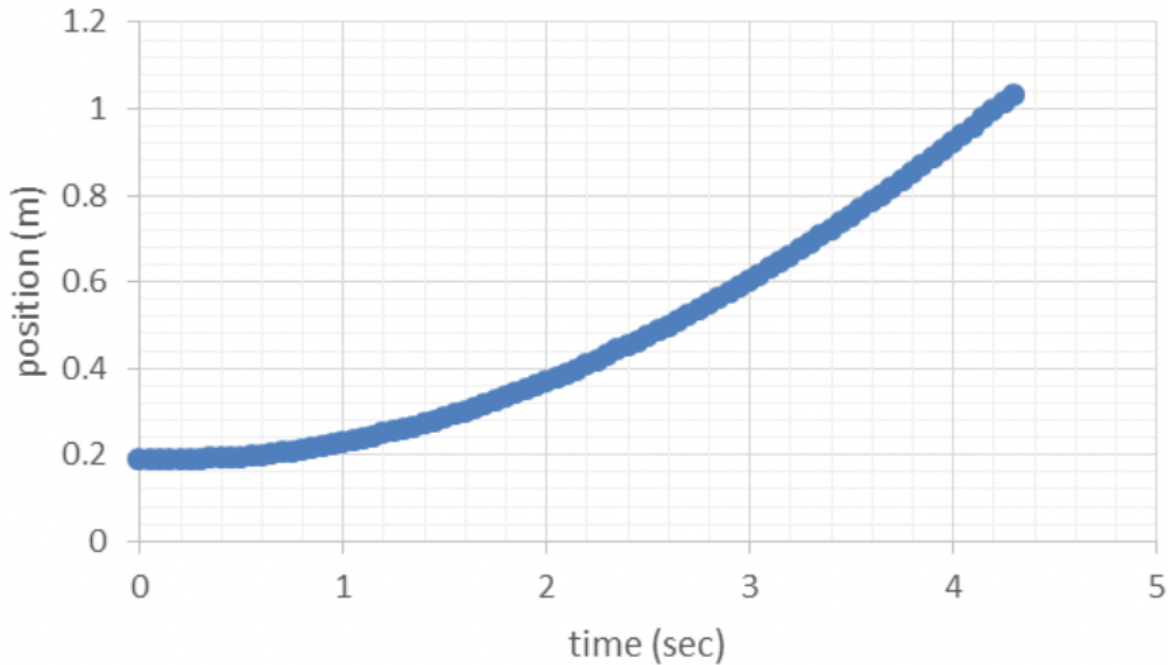
$$\forall t \in [0s, 2.4s); v(t) = \frac{d}{dt}[s(t)] \approx 0.35 \text{ m/s}$$

$$\forall t \in (2.4s, 6s]; v(t) = \frac{d}{dt}[s(t)] \approx -0.35 \text{ m/s}$$

3.1.2 Setup

The equipment setup we choose to recreate Graph 1 consisted of a level track with a magnetic bumper mounted 60cm from the *PASCO Motion Sensor II*. We pushed and released the cart towards the bumper and used the *PASCO Universal 850 Interface* to track the motion using sonar. We consider friction and drag negligible.

3.2 Graph 2



3.2.1 Graph analysis

3.2 Graph 2 depicts an object whose speed is increasing at a constant rate. We know this because the object's position is increasing and the velocity is positive and increasing. Setup:

Our setup consisted of a track at a downward incline. We released the cart from the top of the track and let it slide to the bottom. We consider friction and drag negligible.

Graph 3:

Graph description:

Graph 3 depicts an object in freefall that hits the ground and stays there. We know this because the object's position starts from an increased height.

Setup:

Our setup consisted of a sensor positioned upward. We dropped a large beach ball.

Graph 4:

Graph description:

Graph 4 depicts an object moving down an incline. It comes in contact with something at the bottom and changes direction. As it changes direction it slows down. Then at $t = 2.6\text{s}$ its velocity becomes negative but the acceleration stays positive where it is slowing down.

Lab 1: Motion diagrams

Setup:

Our setup consisted of a the sensor positioned at the biotton of an incline plane. We released the cart from the top

Graph 5:

Graph discription:

Graph 5 depicts an object that starts from rest then is that ts pushed then slows to a stop. We know this because the graph depicts the initial velocity as 0m/s , then the velocity rapidluy increases and the acceleration is posiylive. It the acceleratyion goes to zero and he velocity is constant

Setup:

Our setup consisted a flat plane and w pushed the cart away from the sensor

Graph 6:

Graph discription:

Graph 6 depicts an object which is pushed and released up a hill. Eventually gravity slows it down and it returns down the hill

Setup:

Our setup consisted of a incline plane. We gave the cart a push and let it go up the hill then return down

Graph 6:

Graph discription:

Graph 6 depicts an object moving up and swown on a spring.

Setup:

Our setup consisted of an downward incline. The bumper was positioned 60cm away from the sensor.