

# The LLL Algorithm

Liam Hardiman

May 28, 2019

## 1 Motivation

## 2 Setup

# Two lattices

- Recall that the **lattice**,  $L$ , generated by the linearly independent vectors  $x_1, x_2, \dots, x_n \in \mathbb{R}^n$  is the  $\mathbb{Z}$ -span of these vectors:

$$L = \{c_1x_1 + c_2x_2 + \dots + c_nx_n : c_i \in \mathbb{Z}, 1 \leq i \leq n\}.$$

# Two lattices

- Recall that the **lattice**,  $L$ , generated by the linearly independent vectors  $x_1, x_2, \dots, x_n \in \mathbb{R}^n$  is the  $\mathbb{Z}$ -span of these vectors:

$$L = \{c_1x_1 + c_2x_2 + \dots + c_nx_n : c_i \in \mathbb{Z}, 1 \leq i \leq n\}.$$

- Consider the lattices,  $L$  and  $M$ , generated by the rows of the matrices  $X$  and  $Y$ , respectively.

$$X = \begin{bmatrix} -168 & 602 & 58 \\ 157 & -564 & -57 \\ 594 & -2134 & -219 \end{bmatrix}, \quad Y = \begin{bmatrix} -6 & 6 & -4 \\ 9 & 4 & 1 \\ -1 & 8 & 6 \end{bmatrix}.$$

# Two lattices

- Each row of  $X$  is an integer linear combination of the rows of  $Y$ , so  $L \subseteq M$ :

# Two lattices

- Each row of  $X$  is an integer linear combination of the rows of  $Y$ , so  $L \subseteq M$ :

$$\begin{bmatrix} -168 \\ 602 \\ 58 \end{bmatrix}^T = 14 \begin{bmatrix} 4 \\ 2 \\ -9 \end{bmatrix}^T + 50 \begin{bmatrix} -1 \\ 8 \\ 6 \end{bmatrix}^T - 29 \begin{bmatrix} 6 \\ -6 \\ 4 \end{bmatrix}^T,$$

$$\begin{bmatrix} 157 \\ -564 \\ -57 \end{bmatrix}^T = -13 \begin{bmatrix} 4 \\ 2 \\ -9 \end{bmatrix}^T - 47 \begin{bmatrix} -1 \\ 8 \\ 6 \end{bmatrix}^T + 26 \begin{bmatrix} 6 \\ -6 \\ 4 \end{bmatrix}^T,$$

$$\begin{bmatrix} 594 \\ -2134 \\ -219 \end{bmatrix}^T = -49 \begin{bmatrix} 4 \\ 2 \\ -9 \end{bmatrix}^T - 178 \begin{bmatrix} -1 \\ 8 \\ 6 \end{bmatrix}^T + 102 \begin{bmatrix} 6 \\ -6 \\ 4 \end{bmatrix}^T.$$

# Two lattices

- In particular, we have the matrix equation

$$UY = X,$$

$$\begin{bmatrix} 14 & 50 & -29 \\ -13 & -47 & 27 \\ -49 & -178 & 102 \end{bmatrix} \begin{bmatrix} 4 & 2 & -9 \\ -1 & 8 & -6 \\ 6 & -6 & 4 \end{bmatrix} = \begin{bmatrix} -168 & 602 & 58 \\ 157 & -564 & -57 \\ 594 & -2134 & -219 \end{bmatrix}.$$

# Two lattices

- In particular, we have the matrix equation

$$UY = X,$$

$$\begin{bmatrix} 14 & 50 & -29 \\ -13 & -47 & 27 \\ -49 & -178 & 102 \end{bmatrix} \begin{bmatrix} 4 & 2 & -9 \\ -1 & 8 & -6 \\ 6 & -6 & 4 \end{bmatrix} = \begin{bmatrix} -168 & 602 & 58 \\ 157 & -564 & -57 \\ 594 & -2134 & -219 \end{bmatrix}.$$

- $\det U = -1$ , so  $U^{-1}$  is an integer matrix as well. This gives us another matrix equation,  $Y = U^{-1}X$ .



# Two lattices

- In particular, we have the matrix equation

$$UY = X,$$

$$\begin{bmatrix} 14 & 50 & -29 \\ -13 & -47 & 27 \\ -49 & -178 & 102 \end{bmatrix} \begin{bmatrix} 4 & 2 & -9 \\ -1 & 8 & -6 \\ 6 & -6 & 4 \end{bmatrix} = \begin{bmatrix} -168 & 602 & 58 \\ 157 & -564 & -57 \\ 594 & -2134 & -219 \end{bmatrix}.$$

- $\det U = -1$ , so  $U^{-1}$  is an integer matrix as well. This gives us another matrix equation,  $Y = U^{-1}X$ .
- Since the entries of  $U^{-1}$  are integers, this equation expresses the rows of  $Y$  as integer linear combinations of the rows of  $X$ , so  $M \subseteq L$ .

# Two lattices

- Even though the rows of  $X$  and  $Y$  generate the same lattice, something about the  $Y$ -basis “feels” nicer.

$$X = \begin{bmatrix} -168 & 602 & 58 \\ 157 & -564 & -57 \\ 594 & -2134 & -219 \end{bmatrix}, \quad Y = \begin{bmatrix} -6 & 6 & -4 \\ 9 & 4 & 1 \\ -1 & 8 & 6 \end{bmatrix}.$$

# Two lattices

- Even though the rows of  $X$  and  $Y$  generate the same lattice, something about the  $Y$ -basis “feels” nicer.

$$X = \begin{bmatrix} -168 & 602 & 58 \\ 157 & -564 & -57 \\ 594 & -2134 & -219 \end{bmatrix}, \quad Y = \begin{bmatrix} -6 & 6 & -4 \\ 9 & 4 & 1 \\ -1 & 8 & 6 \end{bmatrix}.$$

- Two qualities that make a basis desirable are:
  - Length: how long are the basis vectors?
  - Orthogonality: are the basis vectors nearly orthogonal to each other?

# What makes a basis “nice”?

- Suppose  $v_1, v_2, \dots, v_n \in \mathbb{R}^n$  are pairwise orthogonal.

# What makes a basis “nice”?

- Suppose  $v_1, v_2, \dots, v_n \in \mathbb{R}^n$  are pairwise orthogonal.
- If  $x = c_1 v_1 + c_2 v_2 + \dots + c_n v_n$ ,  $c_i \in \mathbb{Z}$ , is in the lattice  $L$  generated by  $v_1, \dots, v_n$  then

$$|x|^2 = c_1^2 |v_1|^2 + c_2^2 |v_2|^2 + \dots + c_n^2 |v_n|^2.$$

# What makes a basis “nice”?

- Suppose  $v_1, v_2, \dots, v_n \in \mathbb{R}^n$  are pairwise orthogonal.
- If  $x = c_1 v_1 + c_2 v_2 + \dots + c_n v_n$ ,  $c_i \in \mathbb{Z}$ , is in the lattice  $L$  generated by  $v_1, \dots, v_n$  then

$$|x|^2 = c_1^2 |v_1|^2 + c_2^2 |v_2|^2 + \dots + c_n^2 |v_n|^2.$$

- This completely solves the shortest vector problem (SVP) since

$$\arg \min_{x \in L} |x| = \arg \min_{x \in \{\pm v_1, \pm v_2, \dots, \pm v_n\}} |x|.$$

# What makes a basis “nice”?

- Say we want to find a vector in  $L$  that is closest to

$$x = t_1 v_1 + t_2 v_2 + \cdots + t_n v_n,$$

where the  $t_i$  are *real* numbers.

# What makes a basis “nice”?

- Say we want to find a vector in  $L$  that is closest to

$$x = t_1 v_1 + t_2 v_2 + \cdots + t_n v_n,$$

where the  $t_i$  are *real* numbers.

- If  $y = c_1 v_1 + c_2 v_2 + \cdots + c_n v_n$ ,  $c_i \in \mathbb{Z}$ , is any vector in  $L$  then by the orthogonality of the  $v_i$  we have

$$|x - y|^2 = (t_1 - c_1)^2 |v_1|^2 + (t_2 - c_2)^2 |v_2|^2 + \cdots + (t_n - c_n)^2 |v_n|^2.$$



# What makes a basis “nice”?

- Say we want to find a vector in  $L$  that is closest to

$$x = t_1 v_1 + t_2 v_2 + \cdots + t_n v_n,$$

where the  $t_i$  are *real* numbers.

- If  $y = c_1 v_1 + c_2 v_2 + \cdots + c_n v_n$ ,  $c_i \in \mathbb{Z}$ , is any vector in  $L$  then by the orthogonality of the  $v_i$  we have

$$|x - y|^2 = (t_1 - c_1)^2 |v_1|^2 + (t_2 - c_2)^2 |v_2|^2 + \cdots + (t_n - c_n)^2 |v_n|^2.$$

- If we take  $c_i$  to be the closest integer to  $t_i$  then we solve the closest vector problem (CVP).

1 Motivation

2 Setup

# Gram-Schmidt

## Definition

Let  $x_1, \dots, x_m \in \mathbb{R}^n$  be a basis for a nonzero subspace,  $H$ . The **Gram-Schmidt process** produces an orthogonal basis for  $H$ :

$$x_1^* = x_1$$

$$x_2^* = x_2 - \frac{x_2 \cdot x_1^*}{x_1^* \cdot x_1^*} x_1^*$$

$$x_3^* = x_3 - \frac{x_3 \cdot x_1^*}{x_1^* \cdot x_1^*} x_1^* - \frac{x_3 \cdot x_2^*}{x_2^* \cdot x_2^*} x_2^*$$

$$\vdots$$

$$x_m^* = x_m - \frac{x_m \cdot x_1^*}{x_1^* \cdot x_1^*} x_1^* - \dots - \frac{x_m \cdot x_{m-1}^*}{x_{m-1}^* \cdot x_{m-1}^*} x_{m-1}^*.$$

We call  $\{x_1^*, \dots, x_m^*\}$  the **Gram-Schmidt orthogonalization (GSO)** of  $\{x_1, \dots, x_m\}$ .