'On my honor as a University of Colorado at Boulder student I have neither given nor received unauthorized as sistance on this work.'

CSCI 2400, Fall 2014 First Midterm Exam

Instructions:

- Check that your exam has all 4 pages, and write your full name clearly on the front.
- Write your answers in the space provided for each problem. Feel free to use the back of each page to help you determine the answer, but make sure your answer is entered in the space provided on the front of the page.
- This exam is CLOSED BOOK and no electronics are allowed. You can use one page of personal notes and the printed midterm packet of tables. Good luck!

Problem	Page	Possible	Score
1	1	8	
2	2	16	
3	2	18	
4	3	28	
5	4	30	
Total		100	

1.	[8 Points]	In the following, state whether the statement is true or false. An incorrect answer will cance	el a
	correct answ	er. The lowest possible score is zero on this question.	

a) In big endian systems, the most significant byte of a word has the lowest memory add

- (b) omitted
- (c) omitted
- (d) omitted

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2. [16 Points] In the following questions assume the variable x is a signed integer and that the machine uses two's complement representation. Also assume that TMax is the maximum integer, TMin is the minimum integer, and W is one less than the word length (e.g., W = 31 for 32-bit integers). The >> operator behaves as an arithmetic shift.

Match each of the descriptions on the left with a line of code on the right (write in the letter in the blank). You will be given 4 points for each correct match.

```
a) ~TMin + 1

1) -x ____ b) ! (x ^ 0)

2) TMax ___ c) ~x - (TMin - (~TMax+1))

3) x!=0 ___ d) ! ! (x ^ ( ~( (1 << W) >> W ) ))

4) 0 ___ e) ~(TMin + TMax)

f) ~ (1 << W)
```

3. [18 Points] Assume we are running code on a 6-bit machine using two's complement arithmetic for signed integers. Also assume that TMax is the maximum integer, TMin is the minimum integer. Fill in the empty boxes in the table below. The following definitions are used in the table:

```
int y = -29;
int x = 30;
```

Note: For the empty boxes in the first column (Expression) you MUST USE either x or y along with any other constants, e.g. x+17. In the column labeled "Overflow", you should indicate Yes or No whether overflow occurred.

Expression	Decimal Representation	Hex Representation	Overflow?
у -29		0x23	No
	TMax		No
	-32	0x20	Yes
x+y	1	0x01	
x + TMax		0x3d	Yes
TMin+y			

5. [**30 Points**]

Look at the C code below and pick the correct option to fill out the blanks in the corresponding assembly code. Options for blanks: %eax, %ecx, %edx, %esi, %edi, %esp, %ebp, add, sub, imull, jmp, cmpl, movsbw, movzbw, and movzwl. Options may be used more than once. Each blank is worth 3 points.

C Code:

```
myFunction:
                                         push
                                                   %ebp
myFunction(char a, int x) {
                                                         _,%ebp
                                         mov
                                                   $0x34, %esp
                                         sub
signed int b[7];
                                                   0x8(%ebp), %eax
                                         mov
unsigned short i;
                                                   %al, -0x34(%ebp)
                                         mov
signed int y = 15;
                                                   $0xf,-0x20(%ebp)
                                         movl
                                                   0xc(_____), %eax
                                         mov
                                                   %ax, -0x22 (%ebp)
                                         mov
                                                     L1
for (i = x; i > 0; i--)
                                         .L4
         if (y < 0) {
                                                      $0x0, -0x20 (\$ebp)
                  b[i-1] = a + i;
                                                   L2
                                         jns
                                         movzwl
                                                   -0x22 (%ebp), %eax
                                                   $0x1, %eax
                                         sub
         else {
                                                   -0x34(%ebp),_
                                         movsbl
                  b[i] = a;
                                                   -0x22 (%ebp), %edx
                                         movzwl
                                                    %ecx, %edx
         y = y + b[i];
                                         mov
                                                   %edx,-0x1c(%ebp,____,4)
                                                   L3
                                         jmp
return y;
                                         .L2
}
                                                    -0x22 (%ebp), %eax
                                         movsbl
                                                   -0x34 (%ebp), %edx
                                         mov
                                                   _____, -0x1c(%ebp, %eax, 4)
                                         .L3
                                                   -0x22 (%ebp), %eax
                                         movzwl
                                         mov
                                                   -0x1c(%ebp, %eax, 4), %eax
                                         add
                                                   ext{%} = 0x20 (ext{%})
                                                   -0x22 (%ebp), %eax
                                         movzwl
                                                    $0x1, %eax
                                                   %ax, -0x22 (%ebp)
                                         mov
                                         .L1
                                                   $0x0, -0x22 (\$ebp)
                                         cmpw
                                                   .L4
                                         jne
                                                   -0x20 (%ebp), %eax
                                         mov
                                                   %esp, %ebp
                                         mov
```

pop ret %ebp