LiamLlorin

www.liamllorin.com

linkedin.com/in/**liamllorin**   **(443)**-379-1071

liamllorin@stanford.edu   **Stanford**, CA

Summary

Stanford junior studying Computer Science and Product Design, passionate about all things UI/UX and Industrial Design. Extensive self-taught/industry experience, portfolio, and skill set with website, AR, and mobile platforms.

3.8 / 4.0

Stanford University
2021

Coursework/Learning

- Introduction to Human Values in Design (DESINST 270)
- Visual Thinking (ME 101)
- Product Realization (ME 102)
- Cross-platform Mobile Apps (CS 47)
- Design Sketching (ME 110)
- Digital Art (ARTSTUDI 179)

Work Experience

Front End Engineering Intern, Facebook Jan. 2019 - March 2020
- Working alongside Product Designers to develop next generation of web platform features/updates
- Building front-end systems while incorporating FB frameworks/components, engaging in design reviews

UI/UX/Software Developer Intern, Arcesium (D.E. Shaw) June 2019 - Sep. 2019
- Wire-framed in **Sketch** (and **Adobe Xd**)/developed React web app for Arcesium hedge-fund clients
- Built content configurability, business-interval setting, dark/light theme styling within landing page

Front End Engineering Research Intern, Stanford University CS June 2018 - Sep. 2018
- Pursued research (Logical Spreadsheets) under Stanford AI professor Michael Genesereth
- Designed updated UI and UX (**Adobe Xd)** for program sheets or undergrads fulfilling degree requirements

Technical Aide Intern, Johns Hopkins Applied Physics Laboratory May 2018 - Sep. 2018
- Modeled satellite trajectories and devised timely solutions for Aerospace mentor with STK software
- Developed confidential AR HoloLens missile defense visualization for military VIPs using Unity, C#

Related Projects

Oaxacan Kitchen Mobile Design Research + Prototypes, Stanford d.school Oct. 2019
- Performed user research/food truck vendor interviews under instruction of David Kelley (IDEO founder)
- Devised two prototyped solutions for a customer need, testing solutions on-site and sampling user feedback

Inverted Pendulum Logo, Stanford Product Realization Lab Oct. 2019
- Designed 3 prototypes w/ sketching/iterating throughout before developing final inverted pendulum logo
- Utilized lazer cutter, band saws, drill press, sanding machines, foam wire to develop final product

Cross-Platform Mobile Applications, Teamify Nov. 2018 - May 2019
- Developed Tinder interactive interface and New York Times search feature with React Native and JS
- Developed Teamify, a cross-platform app with updated team scores/standings via Axios API calls

Web Design/Development Freelance Business, STRONGSUIT May 2017 - Oct. 2018
- Developed/designed (using **Figma**) 4 responsive sites for business and clients (landing pages/personal sites)
- Developed in HTML, CSS, Sass, Javascript, jQuery, and some Python for 300+ hours for clients

Leadership Experience

BASES/Business Association Stanford Entrepreneurial Students May 2017 - Oct. 2018
- One of 20 (8% acceptance rate) applicants accepted to the frosh (Frosh Battalion) program in BASES
- Helped organize and run "100K Startup Challenge" for entrepreneurs pitching Stanford startups

Varsity Soccer Captain Oct. 2014 - Nov. 2017
- Captained from Sophomore year to Senior year, won Baltimore County Championship ('15, '16).
- Earned Unsung Hero Award ('14) and Baltimore All-County Team ('15, '16).

Skills

HTML/CSS3   JS/jQuery   Adobe Xd   React   Photoshop   Sketch   Python   Figma   Illustrator   React Native

Proficient ⟵   ⟶ Competent