Kubernetes & Golang

A retrospective

My project

Youmnibus = YouTube + Omnibus. It is a system for capturing and querying time series YouTube data.

The stack:

- YouTube Data API
- Google Kubernetes Engine
- Mongodb
- RabbitMQ
- Golang
- Memcached

Overview: Query

API USER

/videos/<channelld> /views/<channelld> /subscribers/<channelld>

Come for the cache. **Youmnibus Query:** Serves a REST API And queries Mongodb and Memcache ...stay for the DB.

Subscribers Memcached

Videos

Memcached

Views

Memcached

Mongodb

Overview: Query

Quirks:

JSON serialization with base Golang kinda sucks

 I use Gin as a REST framework. It's meant to be a relatively lightweight and high performance router. You can plug in middleware for e.g. logging and authentication - I've just used the defaults.

Overview: Capture YouTube Data API Query Invalidate Youmnibus Memcached Capture: Subscribe to a channelID queue, call Subscribe the YouTube API, and store the results Store RabbitMQ Mongodb

Overview: Capture

- I authenticate and authorize with the YouTube API using an API key. If your system is querying/updating more personal user info, then there is an Oauth option.
- You can create all the RabbitMQ needed resources from the Golang client itself. I.e. A queue and a dead letter exchange. The first application to request the queue connection will construct it, the rest will just use it.
- Golang concurrency + RabbitMQ worker queues work really nicely Golang subscribes to a (Golang) channel which is populated asynchronously. It's reliable and the channel doesn't use any resources while idle.

Overview: "Burden"

Cronjob

RabbitMQ

Youmnibus Burden:

Publish channelIDs to a queue from a file, then exit

Read

channelID File

Overview: Burden

- Because Golang applications are statically linked (to C libs) they work great for worker applications: Golang apps start up quickly and use little base memory.
 - You can also compile with the C libs, so that the binary has no dependencies whatsoever.

Environment Evolution



Local

"I'm too young to die"

Get the applications running in separate terminals.

Docker

"Hey, not too rough"

Get the applications running in Docker, and create a build pipeline using Docker Hub and GitHub.

Kubernetes

"Hurt me plenty"

Deploy load balanced applications on Google Kubernetes Engine with volume claims, secrets and config maps.

Local

- I configure my applications using environment variables which have as many common sense defaults as possible, e.g. MONGO_PORT: 27017. This makes it easy to run the application locally by just running the executable but also easy to configure the app in both Docker and Kubernetes.
- I find it is helpful to log the config at the start of the application, it serves as a kind of minimal manual about how it can be configured.

- A Makefile is a great way of automating common tasks for your application, including:
 - Building and installing the application locally
 - Building / Deploying / Pushing docker images
 - ...and anything else which can be run in a few lines in the terminal.
 - Plus it has bash completion

Quirks:

E.g. make install docker-build docker-push

go build ./...
go install ./...
docker build -t youmnibus-burden -f docker/Dockerfile.youmnibus-burden .
docker build -t youmnibus-capture -f docker/Dockerfile.youmnibus-capture .
docker build -t youmnibus-query -f docker/Dockerfile.youmnibus-query .
docker tag youmnibus-burden:latest lpulles/youmnibus-burden:0.1
docker tag youmnibus-query:latest lpulles/youmnibus-query:0.1
docker push lpulles/youmnibus-burden:0.1

docker push lpulles/youmnibus-capture:0.1 docker push lpulles/youmnibus-query:0.1

Here's a nice Dockerfile for Golang apps:

```
1 FROM golang:alpine
2 RUN apk update && apk add --no-cache git
4 ENV GOPATH /go
5 ENV GOBIN /go/bin
6 ENV CGO ENABLED 0
7 WORKDIR /app
8 RUN mkdir -p /go/bin
10 COPY ./go.mod .
11 RUN go mod download
12 RUN go mod verify
14 COPY . .
15 RUN go build ./...
16 RUN go install ./...
18 FROM scratch
19 COPY --from=0 /go/bin/youmnibus-burden /go/bin/youmnibus-burden
20 ENTRYPOINT ["/go/bin/youmnibus-burden"]
```

- Some aspects of the minimal image to consider
 - The resulting image is about ~25MB large
 - You can't run a terminal inside the container, so you can't list files or check what environment variables the container is currently using. This makes it difficult to debug, though also harder to attack.
 - The benefits/pitfalls of this approach don't really relate to the size of the image, because if I instead used e.g an ubuntu image, I would only download the application layer of the image, and would only hold in memory the application layer while running the container.
 - So, do this at your discretion.

Kubernetes

- Constructing secrets for strings (e.g. passwords) can be deceptively tricky.
 - To construct a secret for a password, you need to provide a base64 encoded version of the string.
 - For those with some bash experience, this might seem trivial e.g. we just run echo "duck" | base64
 - The trick is, the echo command inserts a newline character at the end of the string, which changes the actual password.
 - You need:echo -n "duck" | base64
 - o This caused many hours of frustration.

Kubernetes

- Connecting to the instances of a stateful set can be deceptively tricky.
 - A stateful set is a deployment of an application where the instances aren't load balanced and are not automatically killed for new deployments. E.g. a mongodb deployment.
 - For mongodb, you can use a connection string in your apps like mongo://user:pass@host1,host2,host3 where the client will select a host accordingly. So what DNS address do we give the application for host1, host2 and host3?
 - It's NOT mongod-0, mongod-1 and mongod-2 i.e. the names of the individual pods
 - It's NOT given by an environment variable unlike normal services which are.
 - What it actually is, is mongod-0.mongodb-service.youmnibus.svc.cluster.local, mongod-1.mongodb-service.youmnibus.svc.cluster.local, mongod-2.mongodb-service.youmnibus.svc.cluster.local (where youmnibus is the kubernetes namespace I'm using).
 - This caused many hours of frustration.

Kubernetes

- The initial stages of setting up Kubernetes is in general deceptively tricky and causes many hours of frustration.
- BUT, when it finally works, it's awesome!

Demo

https://github.com/liampulles/youmnibus