Documentation guide for nexl-js

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Introduction

nexl-is is:

- REST server
- · Scripting language

nexl REST server hosts JavaScripts files and exposes their primitives, arrays and objects via REST API. You might need it to store a distributed configuration/data of different servers, clients etc. in a centralized place.

next scripting language is intended to perform a wide variety of data manipulations with JavaScript primitives, arrays and objects hosted by next REST server. For example you can merge two or more JavaScript objects and produce an XML of them; or to join few arrays, eliminate duplicate elements, sort the rest elements and join them with comma. All those actions can be performed in a single next expression while accessing data on a nexl REST server.

In other words you store your configuration/data in native JavaScript form and access it via REST by using nexl expression language which gives you a lot of power to make data manipulations on the fly.

What can nexl scripting language do:

- · to resolve object's key set and values
- to resolve object key by value (object key reverse resolution)
- to produce an XML, YAML and key-value pairs (property file) from JavaScript objects
- to sort arrays, to remove/leave duplicate array elements
- to get array elements by indexes (including negative indexes and special characters)
 to eliminate items from arrays and objects
- to merge objects, to join arrays
- to cast data types
- to perform string operations
- to use nested next expressions (i.e. expression in expression, $\hat{a} \in I$
- to use _this_ and _parent_ special keywords for JavaScript objects to use JavaScript functions to perform additional data manipulations including user and system functions
- and moreâ€!

Products and installation

nexl-js suggests two following products:

- nexl-server (is a nexl REST server)
- nexl-client (GUI application to interact with nexl-server and to simulate server work locally)

nexl-js is written in JavaScript and requires nodejs to run. On the one hand nexl-js depends on nodejs, on the other hand you get a cross platform

First download and install a latest version of nodejs. After that use a command line to install, uninstall and run nexl-js products (npm program is a part of nodejs installation kit)

Product	Install latest	Run	Uninstall
nexl-server	npm i nexl-server -g	nexl-server	npm uninstall nexl-server -g
nexl-client	npm i nexl-client -g	nexl	npm uninstall nexl-client -g

nexl-server

nexl-server hosts JavaScript files and exposes their primitives, arrays and objects via REST API. Those files are called nexl sources. By default

The following command explains how to change nexl server defaults :

nexl-server --help

General information about next-server

- next server accepts GET and POSTS requests (the result is same)
- all requests are stateless
- nexl-server supports JSONP requests

Let's consider the following example. Run nexl-server, create nexl-sources directory (\${HOME}/nexl-sources) and put there the following JavaScript file named example.js with the following content:

```
distanceToMoon = 384400;
fruits = ['Mango', 'Banana', 'Orange', 'Annona', 'Grape'];
```



Here we have 3 items: $\underline{\text{distanceToMoon}}$ primitive, $\underline{\text{fruits}}$ array and $\underline{\text{person}}$ object. Those items are exposed now via REST API. They are accessible by the following URLs:

http://localhost:8080/example.js?expression=\${distanceToMoon}http://localhost:8080/example.js?expression=\${fruits}http://localhost:8080/example.js?expression=\${person}

The URL consists of the following:

URL part	Explanation	
localhost:8080	Hostname and port of your next server	
/example.js	Relative path to a nexl-source file. This path is relative to a \${HOME}/nexl-sources directory (%userprofile%\nexl-sources in Windows). You can put as much files as you need in a nexl-sources directory. Also you can use subdirectories (path is changed according to a directories structure) You can't access files in upper level of nexl-source directory	
expression=\${distanceToMoon} expression=\${fruits} expression=\${person}	expression tells us what exactly we need to get from nexl-source file: distanceToMoon, fruits, person variables. \$\{\distanceToMoon\}, \\$\{\text{fruits}\}, \\$\{\text{person}\}\\ \are nexl expressions. See more about nexl expressions below	

nexl expressions

nexl expressions describe what exactly is to get from the nexl source files and what kind of data manipulations is to perform.

Let's consider examples of nexl expressions (below will be explained how to test them)

nexl expression	Explanation
\${person.name}	First resolves <u>person</u> object and then resolves a <u>name</u> property of that object
\${fruits#S}	Resolves a <u>fruits</u> array and sorts it
\${fruits#S&,}	First sorts <u>fruits</u> array and then joins all elements with comma
\${fruits[-1]}	Resolves a second element from the end of <u>fruits</u> array
\${person~K}	Resolves a key set of <u>person</u> object as array
\${person~V&,}	Resolves all values of person object as array and then joins all array elements with comma
\${person~K#s[\$]}	Resolves a key set of <u>person</u> object as array, sorts this array in descending order and finally resolves last array element
\${person.country[3\$]^U1}	Resolves a <u>country</u> property of <u>person</u> object, substrings it from fourth element to the end and then capitalizes a first letter
\${person~X} \${person~Y} \${person~P}	Produces an XML, YAML and key-value pairs (property file) from person object
\${person <alex}< td=""><td>Resolves a key of <u>person</u> object by 'Alex' string value (i.e. makes object property reverse resolution). The result is array</td></alex}<>	Resolves a key of <u>person</u> object by 'Alex' string value (i.e. makes object property reverse resolution). The result is array
\${person <alex[0]}< td=""><td>Resolves a key of person object by 'Alex' value as array and then resolves a first array element</td></alex[0]}<>	Resolves a key of person object by 'Alex' value as array and then resolves a first array element
\${person~K+\${person~V}&\t}	Joins two arrays. The first array is a key set of a <u>person</u> object, the second array are values of a <u>person</u> object. Finally joins all array elements with tab character
\${distanceToMoon~O}	Converts a distanceToMoon primitive number to JavaScript object
\${distanceToMoon~O~P}	Converts a <u>distanceToMoon</u> primitive number to JavaScript object and then produces a key-value pair from it
\${distanceToMoon~O+\${person}}	Converts a <u>distanceToMoon</u> primitive number to JavaScript object and then merges to him <u>person</u> object
\${Math.PI}	Resolves a PI property from Math object
\${Math.PI Math.round()}	Resolves a PI property from Math object and pushes it to stack. Calls a Math.round() function which automatically gets a Math.PI argument from the stack
\${Math.Pl distanceToMoon Math.max()}	Pushes a <u>Math.Pl</u> to the stack, then pushes a <u>distanceToMoon</u> to the stack. Finally calls a <u>Math.max()</u> function which gets arguments from the stack

Each nexl expression from examples above you can test by substituting them to the following URL

http://localhost:8080/example.js?expression=\${person.name}

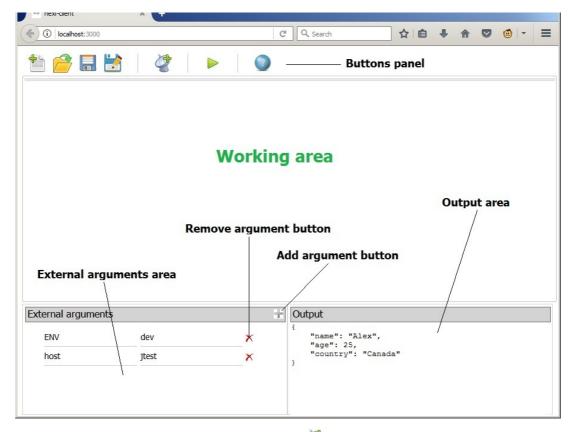
Please pay attention for HTTP GET requests you have to escape the following characters in the URL & (%26), # (%23), + (%2B).

The better way to test/develop nexl expressions is to use a nexl GUI client (it escapes special characters automatically)

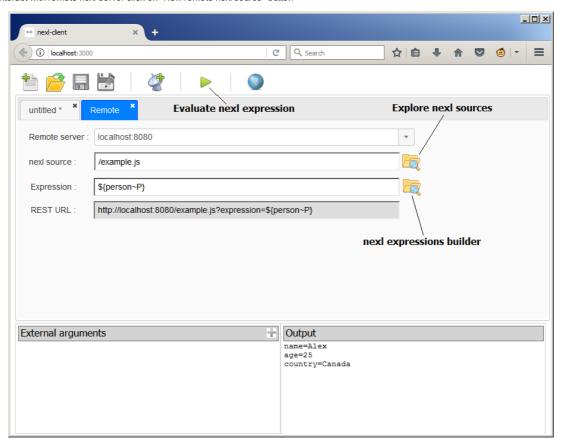
Click $\underline{\text{here}}$ for full spec and more examples of next scripting language

nexl-client GUI application

nexl-client GUI application is intended to interact with nexl-server and to simulate its work locally. nexl-client is a Web application and working in a browser. Type nexl in command line to run nexl-client. It will open your default browser with nexl-client application in it (it's recommended to use Chrome browser)



To interact with remote nexl-server click on "New remote nexl source" button



Remote server is an IP address and port of remote nexl-server

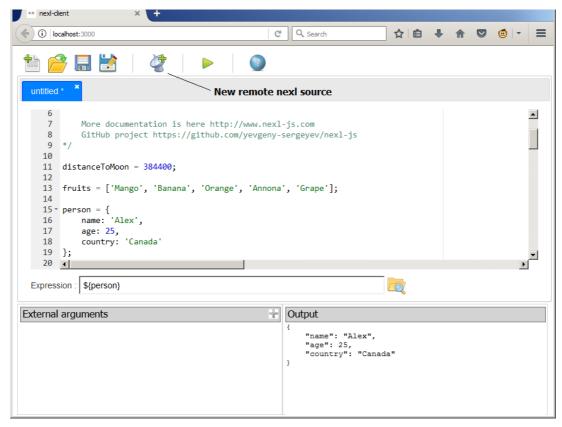
<u>nexl source</u> is a name of JavaScript file hosted and exposed by nexl-server. Specify relative path and file name manually or use "Explore nexl sources" button.

Expression tells us what exactly we need to resolve from the next source file. You can specify the expression manually or use "Expression builder" button

REST URL is automatically assembled according to remote server, nexl source, expression and external arguments (see below).

If you need to develop you next source file without running next server, click on "New next source file" button It will open a JavaScript editor





Here you can edit your next source file and test next expressions. You can save that file in your local file system. Also you can open existing JavaScript file.

To evaluate nexl expression click on "Evaluate nexl expression" button (or press F9) Evaluation result is shown in output area.

nexl-client will be improved in future versions.

nexl expressions are viral

nexl engine performs deep resolution for all nexl expressions are appeared in JavaScript strings. String items in arrays and objects (including object keys) which contains nexl expressions are also evaluated and substituted.

Let's consider the following example :

B is a string variable which contains a A next expression. It will be evaluated to 3.

C is also string variable which is referencing to B variable. Will be evaluated to 3.

D is a JavaScript array where last element is string and contains next expression. This array will be evaluated to <u>D = [1, 2, 3]</u>;

E is a JavaScript object. All keys and string values which contains nexl expressions will be processed and evaluated by nexl engine. The 'hello \\\${world}' will not be treated as nexl expression because \$ sign is escaped. Finally E object will be evaluated to:

Include directive @

nexl sources can include each other by using a @ directive. Let's say you have two JavaScript files: <u>common.js</u> and <u>server.js</u> <u>server.js</u> can include a <u>common.js</u> file in the following way:

```
1 | 2 "@ ../commons/common.js"; 3
```

External args

JavaScript variables in nexl source file can be overridden by external arguments when performing a request to nexl REST server. You can provide a variable name and its value in HTTP request. Variable value can be only a primitive. If you provide a variable which doesn't exist in nexl source it will be added to nexl source for that HTTP request only. Variables are provided by external arguments are strings by default. You can cast them to needed type by adding the following to the end of their values:num, :str, :bool, :null, :undefined

Examples

External arguments are also available by the nexl.args reference. You can use it in nexl expressions and in the functions

nexl.defaultExpression and nexl.defaultArgs

When you are querying nexl REST server you pass the following in the URL:

- nexl source
- nexl expression
- optional external args

By using next.defaultExpression and next.defaultArgs system variables you can embed your next expression and args into next source file in the following way:

```
next.defaultExpression = "${...}";

next.defaultArgs = {
    person: {
    name: 'Emily |
    }
};
```

In that case if you don't provide a nexl expression and external arguments explicitly in the URL those default values will be applied. For example:

http://localhost:8080/example.js

 $\underline{nexl\ expression}\ and\ \underline{arguments}\ explicitly\ provided\ in\ HTTP\ request\ are\ always\ override\ \underline{nexl.defaultExpression}\ and\ \underline{nexl.defaultArgs}$

nexl-server additional REST API

nexl servers has an additional REST API

/nexl-rest/list-nexl-sources

Returns list of all next sources under the <u>\${HOME}/next-sources</u> directory (or under a directory you provided as command line argument for next-server)

Returns list of all JavaScript variables for next source provided by $\underline{\mathsf{nextSource}} \ \mathsf{URL} \ \mathsf{parameter}$

Compatibility with next 1.x version

 $next\ \underline{2.x}\ and\ \underline{1.x}\ versions\ are\ pretty\ different.\ It's\ strongly\ recommended\ \underline{not\ to\ use}\ a\ \underline{1.x}\ version\ because\ of\ security\ issues\ and\ escaping\ bugs.$

If you have a 1.x version uninstall it in command line :

npm uninstall nexl-server -g npm uninstall nexl-client -g

And then install latest version

npm i nexl-server -g npm i nexl-client -g