Evolutionary Algorithms - Project Report

EL KHADIR Bachir Ecole Polytechnique

May 1, 2014

Abstract

This paper presents the result \dots I choose Python as a programming langage.

1 Implementation of the GA algorithm

The EA class implements the $(1+(\lambda,\lambda))$ GA in a generic form. The constructor is:

```
def __init__(self, fitness, mutation=None, crossover=None)
```

It requires:

- a fitness function to evaluate individuals,
- a mutation operator, by default, this operator is used:

• a crossover operator

Then, the run function /* bla bla bla */

def run(self, n, x_init, offspring_size=5, n_generations=10, p=None, c=None, self_adapt=Fals

1.1 The One-Max problem

The implementation of the one-max problem is straight forward. We start with a random vector in $0, 1^n$. Default mutation and crossover operator work fine. For the fitness function, we sum up all the bits in x (there is a builtin function sum provided with Python). The code is as follow:

```
ea_algo = ga.EA(fitness=sum)
x_init = np.random.random_integers(0, 1, size=n)
best_x = ea_algo.run(n, x_init, offspring_size=5, n_generations=100)
```

Self adaptative rule

1.2 The Maximum Matching

We represent an undirected graph like suggested in the **** Feuille de projet ****. For example:

```
vertices = range(n)
edges = [(i, i+1) if i+1 < n else (n-1, 0) for i in range(n)]</pre>
```

The function reponsible for calculating the degree of a vertex v in ine the subgraph consisting of the edges of M:

```
def deg(M):
    deg_m = np.zeros(m)
    for i, (e, f) in enumerate(edges):
        if M[i]:
            deg_m[e] += 1
            deg_m[f] += 1
        return sum([max(0, d-1) for d in deg_m])
```

And the fitness function:

```
def fitness(M):
    return sum(M) - m * deg(M)
```

Here is the result (edges of the best matching are coloured in red):

