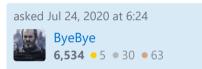
Cassandra configuration config by cqlsh

Asked 2 years, 9 months ago Modified 2 years, 9 months ago Viewed 232 times

- Cassandra version: 3.9, CQLSH version: 5.0.1
- Can I query Cassandra configuration (cassandra.yaml) using cqlsh?
- cassandra cql cassandra-3.0 cqlsh
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1 Answer

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No, it's not possible in your version. It's possible only starting with Cassandra 4.0 that has so-called virtual tables, and there is a special table for configurations: system_views.settings:











.me	value
transparent_data_encryption_options_en	abled false
transparent_data_encryption_options_iv_l	ength 16
trickle_	fsync false
trickle_fsync_interval_	in_kb 10240
truncate_request_timeout_	in_ms 60000

You can find more information on the virtual tables in the following blog post from TLP.

In the meantime, you can access configuration parameters via JMX.

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edited Jul 24, 2020 at 7:23

answered Jul 24, 2020 at 6:47



Virtual tables are coming in Cassandra 4.0

08 Mar 2019

One of the exciting features coming in Cassandra 4.0 is the addition of Virtual Tables. They will expose elements like configuration settings, metrics, or running compactions through the CQL interface instead of JMX for more convenient access. This post explains what Virtual Tables are and walks through the various types that will be available in version 4.0.

Virtual Tables

The term "Virtual Tables" can be confusing, as a quick Google search may leave one under the impression that they are views that can be created through an DDL statement. In the context of Cassandra, however, Virtual Tables will be created and managed by Cassandra itself, with no possibility of creating custom ones through CQL.

They are not to be confused with Materialized Views either, which persist data from a base table into another table with a different primary key.

For Cassandra 4.0, virtual tables will be read only, trivially exposing data as CQL rows. Such data was (and will still be) accessible through JMX, which can be cumbersome to interact with and secure.

Two new keyspaces were added in Cassandra 4.0 to support Virtual Tables: system_views and system_virtual_schema.

The latter will contain schema information on the Virtual Tables, while the former will contain the actual tables.

```
cqlsh> select * from system_virtual_schema.tables;
                        table_name
 keyspace_name
                                         comment
         system_views |
                                                        system caches
                               caches |
                              clients |
                                         currently connected clients
         system_views |
         system_views
                              settings
                                                     current settings
         system_views |
                        sstable_tasks |
                                                current sstable tasks
                         thread_pools
         system_views
 system_virtual_schema
                               columns |
                                           virtual column definitions
                             keyspaces | virtual keyspace definitions
 system_virtual_schema |
                                tables
                                            virtual table definitions
 system_virtual_schema |
```

Neither of these keyspaces can be described through the DESCRIBE KEYSPACE command, so listing the rows in system_virtual_schema.tables is the only way to discover the Virtual Tables.

The tables themselves can be described as shown here:

```
cqlsh> describe table system_views.caches
CREATE TABLE system_views.caches (
    capacity_bytes bigint PRIMARY KEY,
    entry_count int,
    hit_count bigint,
    hit_ratio double,
    name text,
    recent_hit_rate_per_second bigint,
    recent_request_rate_per_second bigint,
    request_count bigint,
    size_bytes bigint
) WITH compaction = {'class': 'None'}
    AND compression = {};
```

Available Tables in 4.0

Since Apache Cassandra 4.0 was feature freezed in September 2018, we already have the definitive list of Virtual Tables that will land in that release.

caches

The caches virtual table displays the list of caches involved in Cassandra's read path. It contains all the necessary information to get an overview of their settings, usage, and efficiency:

```
cqlsh> select * from system_views.caches;
        | capacity_bytes | entry_count | hit_count | hit_ratio | recent_hit_rate_per_second |
name
recent_request_rate_per_second | request_count | size_bytes
  chunks |
              95420416 | 16 |
                                         134 | 0.864516 |
                                                                              0
           155 |
                   1048576
                                0 |
counters | 12582912 |
                                           0 |
                                                   NaN
                                                                              0
                           18 | 84 | 0.792453 |
    keys |
               25165824
                                                                              0
0 |
       106 |
                     1632
                     0 |
                                0 |
                                    0 |
                                                   NaN |
                                                                              0
    rows
0 |
             0 |
                        0
```

This information is currently available through the nodetool info command.

clients

The clients virtual tables will list all connected clients, with information such as the number of issued requests or what username it is using:

settings

The settings virtual table will list all configuration settings that are exposeable in the cassandra.yaml config file:

```
cqlsh> select * from system_views.settings limit 100;
@ Row 1
      | allocate_tokens_for_keyspace
 name
 value | null
@ Row 2
name | audit_logging_options_audit_logs_dir
 value | /Users/adejanovski/.ccm/trunk/node1/logs/audit/
@ Row 3
name | audit_logging_options_enabled
value | false
@ Row 4
      | audit_logging_options_excluded_categories
 name
 value |
@ Row 5
      | audit_logging_options_excluded_keyspaces
 name
 value
```

```
@ Row 17
name | back_pressure_strategy
value | org.apache.cassandra.net.RateBasedBackPressure{high_ratio=0.9, factor=5, flow=FAST}
@ Row 18
      | batch_size_fail_threshold_in_kb
 name
value | 50
@ Row 19
name | batch_size_warn_threshold_in_kb
value | 5
@ Row 20
      | batchlog_replay_throttle_in_kb
 name
value | 1024
```

Here, I' ve truncated the output, as there 209 settings exposed currently. There are plans to make this table writeable so that some settings can be changed at runtime as can currently be done through JMX. Such changes, of course, would need to be persisted in <code>cassandra.yaml</code> to survive a restart of the Cassandra process.

sstable tasks

The sstable_tasks virtual table will expose currently running operations on SSTables like compactions, upgradesstables, or cleanup. For example:

These informations are currently available through the nodetool compactionstats command.

$thread_pools$

The thread_pools virtual table will display the metrics for each thread pool in Cassandra:

```
cqlsh> select * from system_views.thread_pools ;
                                active_tasks | active_tasks_limit | blocked_tasks |
name
blocked_tasks_all_time | completed_tasks | pending_tasks
              AntiEntropyStage |
                                                                   1 |
                                                                                     0 |
                   0 |
0 |
         CacheCleanupExecutor |
                                                                                    0 |
                                             0 |
                                                                    1 |
0 |
                                    0
           CompactionExecutor |
                                             0
                                                                    2 |
                                                                                     0 |
               3121 |
0 |
         CounterMutationStage
                                                                  32 |
                                                                                     0 |
                                             0 |
                   0 |
0 |
                  GossipStage
                                                                    1 |
                                                                                     0 |
0 |
              17040 |
              HintsDispatcher |
                                                                    2 |
                                                                                     0 |
                                             0
                   0 |
0 |
                                    0
        InternalResponseStage
                                             0
                                                                    8 |
                                                                                     0 |
                   0 |
0 |
          MemtableFlushWriter |
                                                                    2 |
                                             0
                                                                                     0 |
                  20 |
0 |
            MemtablePostFlush |
                                                                    1 |
                                                                                     0 |
                                             0
0 |
                  21 |
        MemtableReclaimMemory |
                                                                    1 |
                                             0
                                                                                     0 |
                  20 |
0 |
               MigrationStage |
                                                                    1 |
                                                                                     0 |
                                             0
0 |
                     MiscStage
                                                                    1 |
                                                                                     0 |
0 |
                 MutationStage
                                                                  32 |
                                                                                     0 |
```

0	8	0			
Na	ative-Transport-Requests		1	128	0
0	717	0			
	PendingRangeCalculator		0	1	0
0	6	0			
PerD	iskMemtableFlushWriter_0		0	2	0
0	20	0			
	ReadRepairStage		0	8	0
0	0	0			
	ReadStage		0	32	0
0	22	0			
	Repair-Task		0	2147483647	0
0	0	0			
	RequestResponseStage		0	8	0
0	22	0			
	Sampler		0	1	0
0	0	0			
9	SecondaryIndexManagement		0	1	0
0	0	0			
	ValidationExecutor		0	2147483647	0
0	0	0			
	ViewBuildExecutor		0	1	0
0	0	0			
	ViewMutationStage		0	32	0
0	0	0			

This information is currently available through the nodetool tpstats command.

Locality

Virtual Tables, regardless of the type, contain data that is specific to each node. They are not replicated, have no associated SSTables, and querying them will return the values of the coordinator (the node that the driver chooses to coordinate the request). They will also ignore the consistency level of the queries they are sent.

When interacting with Virtual Tables through cqlsh, results will come from the node that cqlsh connected to:

```
cqlsh> consistency ALL
Consistency level set to ALL.
cqlsh> select * from system_views.caches;
       | capacity_bytes | entry_count | hit_count | hit_ratio | recent_hit_rate_per_second |
name
recent_request_rate_per_second | request_count | size_bytes
+----+
  chunks | 95420416 | 16 | 134 | 0.864516 |
                                                                      0
0 | 155 | 1048576
counters | 12582912 |
                        0 | 0 |
                                              NaN |
                                                                      0
0 |
            0 | 0
   keys | 25165824 | 18 | 84 | 0.792453 |
                                                                      0
    106 | 1632
                  0 |
                          0 | 0 |
    rows |
                                              NaN |
                                                                      0
0 |
            0 |
(4 rows)
Tracing session: 06cb2100-3060-11e9-95e2-b3ac36f635bf
activity
                                                          timestamp
         | source_elapsed | client
 source
______
                                          Execute CQL3 query | 2019-02-14
14:54:20.048000 | 127.0.0.1 | 0 | 127.0.0.1
Parsing select * from system_views.caches; [Native-Transport-Requests-1] | 2019-02-14
14:54:20.049000 | 127.0.0.1 |
                              390 | 127.0.0.1
                  Preparing statement [Native-Transport-Requests-1] | 2019-02-14
                       663 | 127.0.0.1
14:54:20.049000 | 127.0.0.1 |
```

When interacting through the driver, there is no simple way of selecting a single node as coordinator. The load balancing policy is responsible for this and it is set on the Cluster object, not on a per query basis.

For the Datastax Java Driver, a new feature was introduced to support selecting a specific node to ease up Virtual Tables access through <u>JAVA-1917</u> (https://datastax-oss.atlassian.net/browse/JAVA-1917). lt adds (https://github.com/datastax/java-

driver/commit/fe1094a469fc81c4b900cff014c9c1bd01d4f0f6#diff-38c80221e5a12bcbd6b727ae5c4fc1dfR100) a setNode(Node node) method to the Statement class in order to forcefully designate the node responsible for the query, and "voilà".

For the record, the same feature was added to the Python driver (https://datastax-oss.atlassian.net/browse/PYTHON-993).

Beyond Apache Cassandra 4.0

The data that is currently missing from Virtual Tables are global and table level metrics such as latencies and throughputs (Cassandra exposes A LOT of table specific metrics beyond those two).

Rest assured that these are being worked on from two different approaches in <u>CASSANDRA-14670 (https://issues.apache.org/jira/browse/CASSANDRA-14670)</u> and <u>CASSANDRA-14572</u>

(https://issues.apache.org/jira/browse/CASSANDRA-14572), which were not ready in time for the feature freeze.

It will probably take some time for Virtual Tables to match the amount of data available through JMX but we are confident it will catch up eventually. Convenient and secure CQL access to runtime metrics in Apache Cassandra will tremendously ease building tools like Reaper (http://cassandra-reaper.io) which currently rely on JMX.