# **Andrew Liang**

in linkedin.com/in/liangdrew

liangdrew.com

# Software Developer

# Experience

**NVIDIA** • Distributed Storage Engineering

May - Aug. 2018

Santa Clara, CA

- Contributed to core development of DFC, a distributed persistent object cache in Go: https://github.com/NVIDIA/dfcpub
- Developed MapReduce-based archive file sorting framework to operate within DFC to accelerate AI workloads at the **petabyte scale**

#### **Taplytics** • Backend Engineering

Sept. - Dec. 2017

Toronto, ON

- Built a distributed push notification pipeline on GCP and Node.js handling 300 GB/s of throughput
- Developed webpage element classifier in JavaScript to increase A/B test results by 72%

#### Wattpad • Platform Engineering

Jan. - Apr. 2017

Toronto, ON

- Built an open-source HTTP client library in Go for interfacing with Adzerk's ad-serving API
- Leveraged concurrency patterns in Go to improve RESTful API network request latency by 66%

### Paytm Labs • Data Engineering

May - Aug. 2016

Toronto, ON

- Patched data processing pipelines in Python and Scala to ensure 98.5% uptime
- Built Node.js web app with React and Redux to visualize product recommendation metadata

## Interests

- Open-source software
- Distributed systems
- Serverless architecture
- Barbering

# Skills

#### Languages

Go JavaScript Bash Python C/C++ SQL

#### **Technologies**

Git AWS MySQL Linux GCP Redis

#### **Concepts**

Distributed Systems Design Concurrency and Parallelism Scalable Web Architecture

# Projects

#### go-adzerk – Go, Adzerk

An **open-source** HTTP client library in **Go** for interacting with the Adzerk API.

#### wattpoll - Go, MySQL

A microservice built with **Go** and **MySQL** which supports interactive polls on Wattpad.

## Education

#### **University of Waterloo**

Bachelor of Software Engineering 2020