Andrew Liang

in linkedin.com/in/liangdrew

liangdrew.com

Software Developer

Experience

NVIDIA • Distributed Storage Engineering

May - Aug. 2018

Santa Clara, CA

- Contributed to core development of DFC, a distributed persistent object cache in Go: https://github.com/NVIDIA/dfcpub
- Developed novel distributed dataset sorting algorithm to operate within DFC to accelerate AI workloads at the **petabyte scale**

Taplytics • Backend Engineering

Sept. - Dec. 2017

Toronto, ON

- Built a distributed push notification pipeline on GCP and Node.js handling 300 GB/s of throughput
- Developed webpage element classifier in JavaScript to increase A/B test results by 72%

Wattpad • Platform Engineering

Jan. - Apr. 2017

Toronto, ON

- Built an open-source HTTP client library in Go for interfacing with Adzerk's ad-serving API
- Leveraged concurrency patterns in Go to improve RESTful API network request latency by 66%

Paytm Labs • Data Engineering

May - Aug. 2016

Toronto, ON

- Patched data processing pipelines in Python and Scala to ensure 98.5% uptime
- Built Node.js web app with React and Redux to visualize product recommendation metadata

Interests

- Open-source software
- Storage systems
- Distributed computing
- Barbering

Skills

Languages

Go JavaScript Shell
Python C/C++ SQL

Technologies

Git AWS MySQL Linux GCP Redis

Concepts

Distributed Systems Design Concurrency and Parallelism Scalable Web Architecture

Projects

go-adzerk – Go, Adzerk

An **open-source** HTTP client library in **Go** for interacting with the Adzerk API.

wattpoll - Go, MySQL

A microservice built with **Go** and **MySQL** which supports interactive polls on Wattpad.

Education

University of Waterloo

Bachelor of Software Engineering 2020