Design Analysis: Jira

Background

Key word: Jira; project management tool; web application

I am working in SAP Shanghai Labs as a developer in a scrum team. About three months ago, our team decided to use Jira for project management. (Before this, we used Excel). However, I heard many negative comments about Jira from other colleagues, yet the fact that it is a prevalent project management tool, which raised my interests in exploring its usability issue. Since I myself am a daily user of Jira, and I could be sufficiently exposed to the user base and context right in office, design analysis can be much in-depth and relevant.

The interface I analysed is a special cloud version of Jira cooperated with SAP, which is partially different from its official site.

Procedure

- 1. First conducted <u>Task Analysis</u> to thoroughly understand system functions.
- 2. Concluded major user actions in interacting with Jira.
- 3. Communicated my understanding of Jira's usage with other users, via Speed Interviewing.
- 4. Selected two most important tasks to focus on. (Log work & Create task)
- 5. Presented my diagram of <u>Hierarchical Task Analysis</u> to users in other teams for verification.
- 6. Performed <u>Heuristic Evaluation</u>, alternated with Usability Testing; Used <u>Nielsen's Heuristics</u> as guideline, and supplemented with Donald Norman's design principles for usability in The Design of Everyday Things.
- 7. Further proved Heuristic Evaluation results, by quantitative and qualitative information collected from Usability Testing.

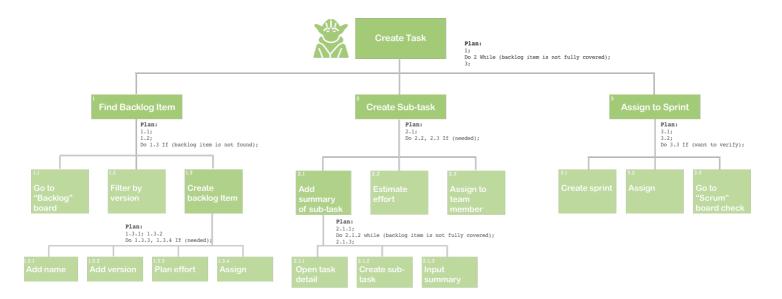
Team members logs their working time into Jira system.

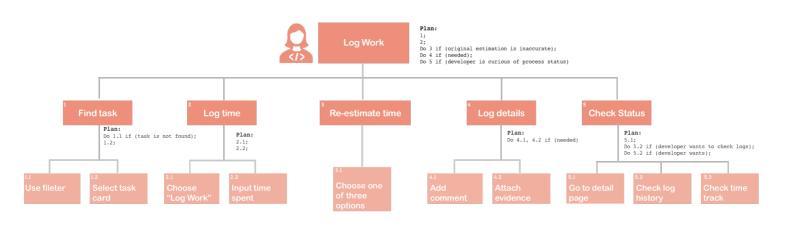




Scrum master

could track and adjust tasks in Jira to ensure project is on schedule.





Evaluations

Limitation-1: Sprint process is not visible

Heuristic Violated	Visibility of system status
Description	After developer updates the time he spent on a sub-task, the system
	doesn't show the process status of this sub-task or its parent task or
	the Sprint. User has to go to task detail page to check Time Tracking
	and History, and goes to "report" page see sprint burndown chart.
Severity	Major.
	It is a major issue, because it happens to every developer user in everyday work logging. Although the user could be aware of his success in logging, he also ought to track the degree of
	completeness. The invisibility causes negative consequences in time
	estimation and motivation effect, which may also get user lost with
	schedule.
Recommendation	Add process bar in scrum board, to show changes in individual task
	process and sprint process.
	Estimated(Original): 75h(50h)
	Completeness: 40%
	Figure 1 An example of individual task process shown on scrum board

Limitation-2: Header bar is confusing in navigating

Heuristic Violated	Consistency and standards
	Recognition rather than recall
Description	The semantic meaning of "Agile" and "Agile@SAP" is unobvious, and
	the content of those options are disorganized.
	In fact, "Agile@SAP" offers three different views to plan backlogs,
	maintaining high-level issues, such as epic. The dropdown list for
	"Agile" provides options – "Recent Boards" "Manage Boards"
	"Getting Start". "Recent Boards" is where the team plan tasks and
	log work. Besides, the content view has no indicator shows which
	header tab it links to.
Severity	Minor.
	Errors can happen easily due to the ambiguous text. It takes user's memory to choose target view correctly. However, role-based users
	don't switch between views often, and such errors can be fixed immediately.
Recommendation	Change the texts to "Boards" and "Hierarchy", and emphasize the
	tab of current view.
	In order to avoid individual bias, I performed Card Sorting for Jira's
	header bar. According to the result of card sorting, the navigation
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menu doesn't follow user's thinking. The result also suggests changes
to a larger extent: move "settings" from navigation bar to page
content.

Limitation-3: Linkage to detail page of one task is hidden

Heuristic Violated	Recognition rather than recall
	Visibility
Description	When user wants to check log of one task, he has to first click the
	task card, find a hyperlink in an expended side view, then navigate to
	the detail page. The hyperlink is display as task code in dark blue
	plain text which is undiscoverable.
Severity	Major.
	Detail page is where user checks task progress and corresponding
	issues frequently. Observation & Interview showed that the link is
	indeed important but hidden.
	In the test, when I asked interviewees to find task log, only 4/14
	users were able to find the hidden link. 8/14 users claimed they
	desire the information which was exclusively displayed on that page,
	but have no idea where to find it.
Recommendation	The entrance link to detail page, as a common function, could be
	displayed as an emphasized button – "Details", or triggered by
	double-clicking task card.

Limitation-4: "Log Work" action is undiscoverable

Heuristic Violated	Visibility
Description	As the "Log Work" action is displayed in dark blue plain text in side
	view, user is more likely to use another ineffective entrance which
	locates in a dropdown list to trigger log-work dialogue.
Severity	Major.
	"Log Work" is one of the most common task user performs on daily
	basis. Locating on existing entrances takes unnecessary time.
	In usability test, 9/14 users never recognized the button, while one
	another user used the button once, yet didn't continue using
	because of its undiscoverable.
Recommendation	Make this importation action button more obvious is the easiest
	way. To further simplify frequent process, log-work dialogue could
	be triggered by clicking one part of hovered task card.

Benefit-1: Scrum board matched user's mental model

Heuristic Favored	Match between system and the real world;
	Affordance

Description	The "scrum board" page inherited the layout of physical scrum
	board. User could perceive operations, like moving task card from
	"To Do" column to "In Progress" by drag and drop.

Benefit-2: Identification icons and tiles

Heuristic Favored	Aesthetic and minimalist design
Description	User could identify priority and item category ("story" or "task" or
	"sub-task") from the displayed icons.

Heuristic Favored	Recognition rather than recall
Description	If user couldn't remember the meaning, he could move the cursor on
	the icon and check its tile, which saved user's memory load.

Benefit-3: Personalized display fields

Heuristic Favored	Flexibility and efficiency of use
Description	In task edit dialogue, individual user could configure to hide
	unwanted fields, which makes the view neat and focus.

Benefit-4: Scrum master is able to set filters

Heuristic Favored	Flexibility and efficiency of use
Description	There are default filters for issues such as "Only My Issues". The
	scrum master, who has the administrative rights, could configure
	specialized filter for the team, in order to speed up task searching
	process.

Usability Test

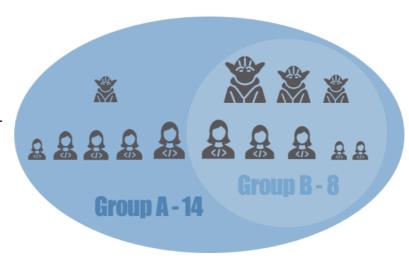
Card Sorting

I prepared cards with names of each item in navigation menu, invited 8 users to cluster content and label category. In case that user doesn't perceive the function by merely reading text, I also printed screenshots to show what would happen after clicking the item, but I would only show to the user when he asks.

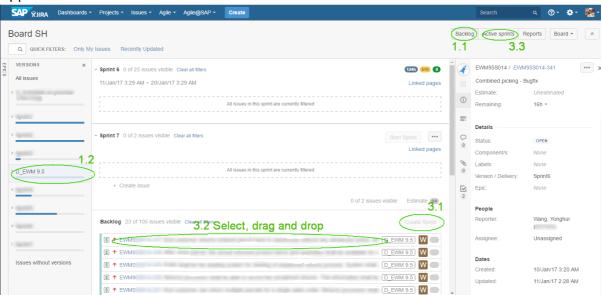
Interview & Observation

I interviewed 14 users from group A, observed 8 users from group B walking me through how they use Jira record their works.

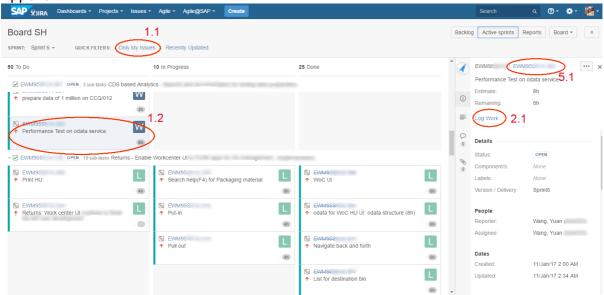
(User's experience with Jira ranges from 0 to 3 years, which is illustrated by avatar size in graph)



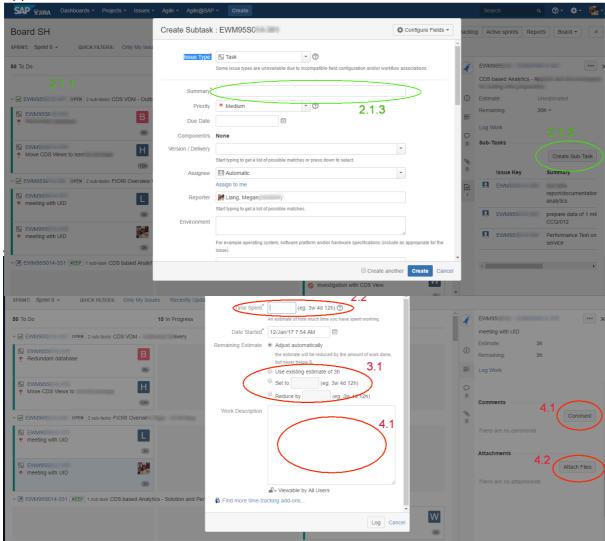
Appendix 1:



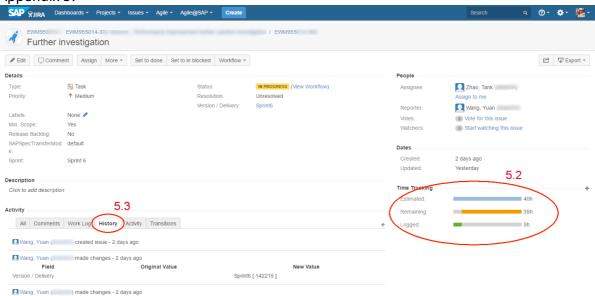
Appendix 2:



Appendix 3:



Appendix 5:



Appendix 6: (Original Jira)

