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# Chapter 7

## Arrays and Vectors



- ❑ To use the **array** data structure to represent a set of related data items
- ❑ To declare arrays, **initialize** arrays and **refer to** the **individual** elements of arrays.
- ❑ To **pass** arrays to functions.
- ❑ Basic searching and sorting techniques.
- ❑ To declare and manipulate **multidimensional arrays**.
- ❑ To use C++ Standard Library class template **array**, **vector**.



# Topics



- ☐ **7.1 Introduction**
- ☐ **7.2 Built-In Arrays**
- ☐ **7.3 Examples Using Built-In Arrays**
- ☐ **7.4 Passing Built-In Arrays to Functions**
- ☐ **7.5 Searching Built-In Arrays with Linear Search**
- ☐ **7.6 Sorting Built-In Arrays with Insertion Sort**
- ☐ **7.7 Introduction of arrays**
- ☐ **7.8 Case Study: Class GradeBook Using an Array to Store Grades**
- ☐ **7.9 Multidimensional Arrays**
- ☐ **7.10 Case Study: Class GradeBook Using a Two-Dimensional Array**
- ☐ **7.11 Introduction to C++ Standard Library ClassTemplate vector**



# 7.1 Introduction



## 6.8 Case Study: Game of Chance and Introducing enum

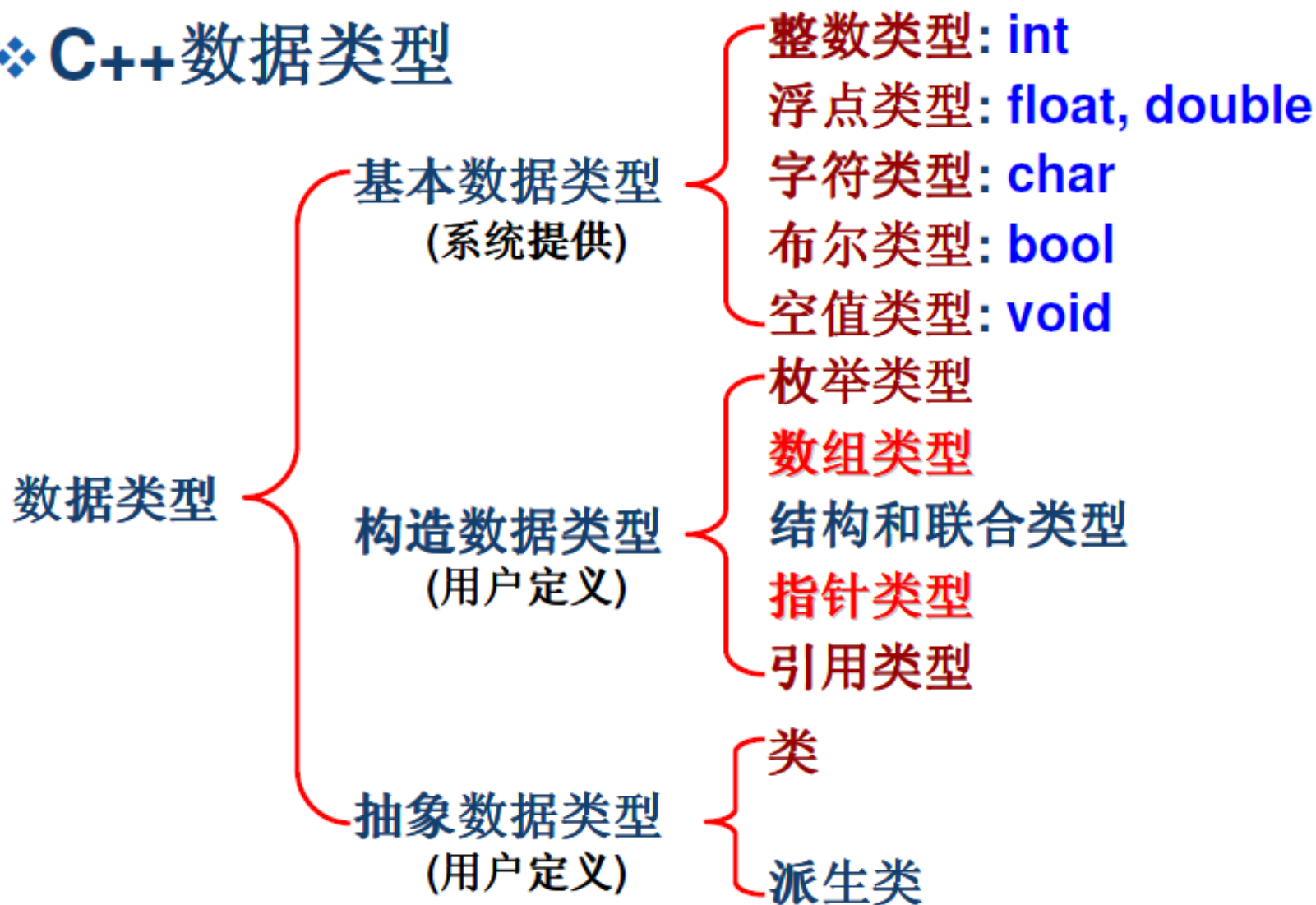
```
1. // Fig. 6.9: fig06_09.cpp, Roll a six-sided die 6,000,000 times.
2. int main()
3. {
4.     int frequency1 = 0; // count of 1s rolled
5.     int frequency2 = 0; // count of 2s rolled
6.     int frequency3 = 0; // count of 3s rolled
7.     int frequency4 = 0; // count of 4s rolled
8.     int frequency5 = 0; // count of 5s rolled
9.     int frequency6 = 0; // count of 6s rolled
10.    int face; // stores most recently rolled value
11.    // summarize results of 6,000,000 rolls of a die
12.    for ( int roll = 1; roll <= 6000000; roll++ )
13.    {
14.        face = 1 + rand() % 6; // random number from 1 to 6
15.        // determine roll value 1-6 and increment appropriate counter
16.        switch ( face )
17.        {
18.            case 1: ++frequency1; break; // increment the 1s counter
19.            case 2: ++frequency2; break; // increment the 2s counter
20.            case 3: ++frequency3; break; // increment the 3s counter
```



# 7.1 Introduction



## ❖ C++数据类型





# Topics

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## 7.2 Built-In Arrays-概念



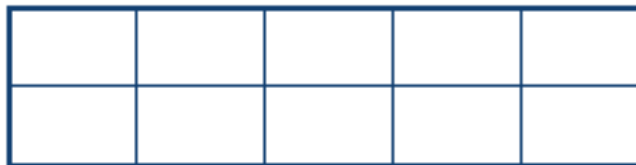
### □ 数组:

相同数据类型元素的列表, 每项称为数组元素, 具有相同数组名, 根据index(索引, 或称 subscript 下标)来访问.

### □ 一个下标: 一维数组



### □ 两个下标: 二维数组





## 7.2 Built-In Arrays-数组的声明



**type arrayName [ arraySize ];**

- **arrayName**: 数组名, 必须是标识符
- **type**: 数组元素类型, 可以是非引用类型外的任何数据类型
- **[ ]**: 方括号运算符
- **arraySize**: 数组元素个数, 必须是大于0的整数常量





## 7.2 Built-In Arrays-数组的声明



**type arrayName [ arraySize ];**

□ **arraySize**: 数组元素个数, 必须是大于0的整数常量(字符型、枚举型、整型等)

□ **直接常量**

```
int s[ 10 ]; int s[ 'a' ];
```

□ **符号常量**

```
const int arraysize = 10;
```

```
int s[ arraysize ];
```

```
// 常量变量, 声明时必须进行初始化!
```



## 7.2 Built-In Arrays



□ 连续的存储区域: `int c[12];`

Diagram illustrating the memory layout of a C array `c` of type `int`. The array is stored in a contiguous block of memory.

Position number of the element within the array c

Name of an individual array element

Name of the array is c

<code>c[ 0 ]</code>	-45	0013FF50
<code>c[ 1 ]</code>	6	0013FF54
<code>c[ 2 ]</code>	0	0013FF58
<code>c[ 3 ]</code>	72	0013FF5C
<code>c[ 4 ]</code>	1543	0013FF60
<code>c[ 5 ]</code>	-89	0013FF64
<code>c[ 6 ]</code>	0	0013FF68
<code>c[ 7 ]</code>	62	0013FF6C
<code>c[ 8 ]</code>	-3	0013FF70
<code>c[ 9 ]</code>	1	0013FF74
<code>c[ 10 ]</code>	6453	0013FF78
<code>c[ 11 ]</code>	78	0013FF7C



## 7.2 Built-In Arrays-数组元素的访问



- `int c[ 10 ];`
- 可视为一系列相同类型“变量”的序列
- “变量名”为 `c[ index ]`, 即数组名[索引/下标]
- `index` 可以是任何值为  $\geq 0$  且  $< \text{arraysize}$  的整数值的表达式(变量、常量或函数调用等)
  - ❖ `0-based`, 第一个元素为 `c[0]`
  - ❖ 最后一个元素为 `c[9]`



## 7.2 Built-In Arrays-数组元素的访问



□ `int c[ 10 ];`

□ 数组元素可以当普通变量使用

`a=1; b=2; c[ a + b ] += 2;`

`x = c[ 6 ] / 2;`

`x = c[ c[3] ];`

`cout << c[ 0 ] + c[ 1 ] + c[ 2 ] << endl;`



## 7.2 Built-In Arrays-数组元素的访问



- ❑ `int c[ 10 ];`
- ❑ `c[ 10 ] = 6; c[ 11 ] = 9;`
- ❑ 没有编译错误, 属于逻辑错误!
- ❑ C++不进行边界检测, 程序员务必确保数组访问不越界!
- ❑ 结果: 覆盖相邻内存区域中的值!

c[0]	c[1]	c[2]	c[3]	c[4]	c[5]	c[6]	c[7]	c[8]	c[9]	i=6	j=9
------	------	------	------	------	------	------	------	------	------	-----	-----



# 7.2 Built-In Arrays-数组初

## 始化和赋值



(1)采用Initializer List进行初始化

❑ `int c[10] = {32, 27, 64, 1, 95, 14, 90, 70, 60, 37};`

❑ `int c[ 5 ] = { 32 }; // 初始化列表不足补0, 即:`

❑ `int c[ 5 ] = {32, 0, 0, 0, 0}`

❑ `int c[ ] = { 1, 2, 3, 4, 5 };`

即: `int c[ 5 ] = { 1, 2, 3, 4, 5 };`

❑ `int c[ ]; // unknown size`

❑ `int c[ 5 ] = { 32, 27, 64, 18, 95, 14 };`

❑ `// error C2078: too many initializers`



# 7.2 Built-In Arrays-数组初

## 始化和赋值



□ (2) 采用循环语句对每个数组元素赋值

```
int n[ 10 ];  
for ( int i = 0; i < 10; i++ )  
    n[ i ] = 0;
```

```
int n[ 10 ];  
for ( int i = 0; i < 10; i++ )  
    cin>>n[ i ];
```



## 7.2 Built-In Arrays-静态局部数组



**static int array[ 3 ]; // Static Local Array**

- ❑ Storage Class: 均为静态存储类别
- ❑ 初始化: 只进行一次初始化, 如果没有显式初始化, 那么自动初始化为全0
- ❑ 保值: 函数调用结束后, 值依然存在.
- ❑ 全局数组?





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```
1. // Fig 6.9, p198
2. int frequency1 = 0, frequency2 = 0, frequency3 = 0,
3.    frequency4 = 0, frequency5 = 0, frequency6 = 0;
4. int face; // stores most recently rolled value
5. for ( int roll = 1; roll <= 6000000; roll++ )
6. {
7.     face = 1 + rand() % 6; // random number from 1 to 6
8.     switch ( face )
9.     {
10.        case 1: ++frequency1; break;
11.        case 2: ++frequency2; break;
12.        case 3: ++frequency3; break;
13.        case 4: ++frequency4; break;
14.        case 5: ++frequency5; break;
15.        case 6: ++frequency6; break;
16.        default: cout << "Program should never get here!";
17.    } // end switch
18. } // end for
```



```
1. int frequency[6] = {0};
2. int face; // stores most recently rolled value
3. for ( int roll = 1; roll <= 6000000; roll++ )
4. {
5.     face = 1 + rand() % 6; // random number from 1 to 6
6.     switch ( face )
7.     {
8.         case 1: ++frequency[0]; break;
9.         case 2: ++frequency[1]; break;
10.        case 3: ++frequency[2]; break;
11.        case 4: ++frequency[3]; break;
12.        case 5: ++frequency[4]; break;
13.        case 6: ++frequency[5]; break;
14.        default: cout << "Program should never get here!":
15.    } // end
16. } // end for
```

```
1. int frequency[7] = {0};
2. for ( int roll = 1; roll <= 6000000; roll++ )
3. {
4.     frequency[ 1 + rand() % 6 ]++;
5. } // end for
```



# 7.3 Examples Using Built-In Arrays



## □ 1、求数组的和

```
1 // 7.3.1 求数组的和
2
3
4 using std::cout;
5 using std::endl;
6
7 int main()
8 {
9     const int arraySize = 10; // constant variable indicating size of array
10    int a[ arraySize ] = { 87, 68, 94, 100, 83, 78, 85, 91, 76, 87 };
11    int total = 0;
12
13    // sum contents of array a
14    for ( int i = 0; i < arraySize; i++ )
15        total += a[ i ];
16
17    cout << "Total of array elements: " << total << endl;
18
19    return 0; // indicates successful termination
20 } // end main
```

Total of array elements: 849



## 7.3 Examples Using Built-In Arrays



### □ 2、求数组数据的分布

```
const int number=10;
```

```
int a[number]={88, 39, 24, 0, 44, 100, 93, 91,  
89, 78}
```

### □ 3、求两个数组的公共元素

```
const int number=5;
```

```
int a[number]={1, 2, 3, 4, 5};
```

```
int b[number]={3, 4, 5, 6, 7};
```



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# 7.4 Passing Built-In Arrays to Functions



函数参数传递的两种方式:

❑ Pass-by-Value, 传值

❑ Pass-by-Reference, 传引用

❖ Reference Parameter, 引用参数

❖ Pointer Parameter, 指针参数

Diagram illustrating array structure and memory layout:

Position number of the element within the array c

Name of an individual array element

Name of the array is c

c[ 0 ]	-45	0013FF50
c[ 1 ]	6	0013FF54
c[ 2 ]	0	0013FF58
c[ 3 ]	72	0013FF5C
c[ 4 ]	1543	0013FF60
c[ 5 ]	-89	0013FF64
c[ 6 ]	0	0013FF68
c[ 7 ]	62	0013FF6C
c[ 8 ]	-3	0013FF70
c[ 9 ]	1	0013FF74
c[ 10 ]	6453	0013FF78
c[ 11 ]	78	0013FF7C





## 7.4 Passing Built-in Functions

```
void modifyArray(int b[], int size)
{
    for(int i=0;i<size;i++)
        b[i]*=2;
}
```

### □ 函数原型

**void modifyArray( int b[ ], int )**

**void modifyElement(int e);**

```
void modifyElement(int e)
{
    e*=2;
}
```

### □ 函数调用

**const int s=5;**

**int a[s]={0,1,2,3,4};**

**modifyArray( a, s);**

**modifyElement( a[1]);**

```
int main()
{
    const int s=5;
    int a[s]={0,1,2,3,4};
    modifyElement(a[1]);
    for(int i=0;i<s;i++)
        cout<<a[i];
    cout<<endl;

    modifyArray(a,s);
    for(int i=0;i<s;i++)
        cout<<a[i];
    cout<<endl;
}
```





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## 7.5 Searching Built-In Arrays with Linear Search



- 判断数组中是否有含有与某个关键值(Key value)相等的元素, 查找过程称为搜索 (searching).
- 线性搜索(Linear Search)
  - ❖ 将要查找的关键值与数组中每个元素逐个比较
  - ❖ 平均情况, 查找关键值需与一半元素相比较
  - ❖ 适合于小型数组和未排序的数组

```
int linearSearch(const int array[], int key, int sizeofArray)
{
    for (int i = 0; i < sizeofArray; i++)
        if (array[i] == key)
            return i;
    return -1;
}
```



# 7.5 Searching Built-In Arrays with Linear Search



## □ 如何设计模板适用不同数据类型?

```
int linearSearch(const int array[], int key, int sizeOfArray)
{
    for (int i = 0; i < sizeOfArray; i++)
        if (array[i] == key)
            return i;
    return -1;
}

template <class T>
int linearSearch(const T array[], T key, int sizeOfArray)
{
    for (int i = 0; i < sizeOfArray; i++)
        if (array[i] == key)
            return i;
    return -1;
}

int main()
{
    const int size = 100;
    int a[size];
    double b[size];
    for (int i = 0; i < size; i++)
        a[i] = i * 2;
    for (int i = 0; i < size; i++)
        b[i] = i * 1.1;
    cout << linearSearch(a, 8, size) << endl;
    cout << linearSearch(b, 8.8, size) << endl;

    system("pause");
}
```



# 7.5 Searching Built-In Arrays with Linear Search



## □ 二分搜索 (Binary-Search)

- ❖ 采用分治策略
- ❖ 假设数组已升序排序，将要查找的关键值与数组中间比较：如相等则找到；如小于则继续在数组左半部搜索；如大于则继续在数组右半部搜索
- ❖ 只适用于已排序数组



## 7.5 Searching Built-In Arrays with Linear Search



### □ 二分搜索 (Binary-Search) - 迭代法

```
int biSearch(const int array[], int low, int high, int key)
{
    while (low <= high)
    {
        int mid = (low + high) / 2;
        if (array[mid] == key)
            return mid;
        else if (array[mid] > key)
            high = mid - 1;
        else
            low = mid + 1;
    }
    return -1;
}
```



## 7.5 Searching Built-In Arrays with Linear Search



### □ 二分搜索 (Binary-Search) -递归法

```
int biSearch(const int array[], int low, int high, int key)
{
    if (low > high)
        return -1;
    int mid = (low + high) / 2;

    if (array[mid] == key)
        return mid;
    else
        if (array[mid] > key)
            return biSearch(array, low, mid - 1, key);
        else
            return biSearch(array, mid + 1, high, key);
}
```



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## 7.6 Sorting Built-In Arrays with Insertion Sort



### 排序(Sorting)

- 将要排序的内容存储在一维数组中, 然后根据某个排序算法**交换(Swap)**它们的位置, 使它们的值**由小到大**(或反之)排列.

### 排序算法


- **插入排序**(Insertion Sort)
- 选择排序(Selection Sort)
- 快速排序(Quick Sort)
- 冒泡排序(Bubble Sort)





# 7.6 Sorting Built-In Arrays with Insertion Sort



[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	
34	56	4	10	77	51	93	30	5	52	 右移元素
34	56	4	10	77	51	93	30	5	52	insert=56; next=1
34	56	4	10	77	51	93	30	5	52	insert=4; next=2
4	34	56	10	77	51	93	30	5	52	insert=10; next=3
4	10	34	56	77	51	93	30	5	52	insert=77; next=4
4	10	34	56	77	51	93	30	5	52	insert=51; next=5
4	10	34	51	56	77	93	30	5	52	insert=93; next=6
4	10	34	51	56	77	93	30	5	52	insert=30; next=7
4	10	30	34	51	56	77	93	5	52	insert=5; next=8

```

1. // Fig. 7.20: fig07_20.cpp
2. const int arraySize = 10; // size of array
3. int data[ arraySize ] = { 34, 56, 10, 77, 51, 93, 30, 5, 52 };
4. int insert; // temporary variable
5.
6. // insertion sort, loop over the array
7. for ( int next = 1; next < arraySize; next++ )
8. {
9.     insert = data[ next ]; // store the value in the temporary variable
10.    int moveltem = next; // initialize location to next
11.
12.    // search for the location in which to put the element
13.    while ( ( moveltem > 0 ) && ( data[ moveltem - 1 ] > insert ) )
14.    {
15.        // shift element one slot to the right
16.        data[ moveltem ] = data[ moveltem - 1 ];
17.        moveltem--;
18.    } // end while
19.
20.    data[ moveltem ] = insert; // place inserted element into the array
21. } // end for

```

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]
34	56	4	10	77	51	93	30	5	52
34		56	10	77	51	93	30	5	52
	34	56	10	77	51	93	30	5	52
4	34	56	10	77	51	93	30	5	52

Insert= 4; next= 2

moveltem=2, 56>4

moveltem=1, 34>4

moveltem=0

数组中从第2个元素开始, 取每个元素与其前面的元素相比较, 找到其应插入位置。

while循环实现当前待插元素(insert)插入位置之前的元素均向右移动一个位置



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## 7.7 Introduction of arrays



### □ Declaring arrays

❖ `array<type, arraySize> arrayName;`

### □ Examples

❖ `array<int, 5> a;`

❖ `const size=10;`

❖ `array<char, size> b;`



## 7.7 Introduction of arrays



### □ Initializing of arrays

❖ `array<int, 5> a={0,1,2,3,4};`

❖ `array<char, 3> b={'a', 'b', 'c'};`

❖ `const size=10;`

❖ `array<double, size> c;`

❖ `for(int i=0; i<size(); i++)`  
`c[i]=1.1*i;`

❖ `array< int, 5 > items = { 1, 2, 3, 4, 5 };`

❖ `array< int, 5 > newArray = items;`



## 7.7 Introduction of arrays



### □ Using arrays to Summarize Survey Results

```
int main()
{
    // define array sizes
    const size_t responseSize = 20; // size of array responses
    const size_t frequencySize = 6; // size of array frequency

    // place survey responses in array responses
    const array< unsigned int, responseSize > responses =
    { 1, 2, 5, 4, 3, 5, 2, 1, 3, 1, 4, 3, 3, 3, 2, 3, 3, 2, 2, 5 };

    // initialize frequency counters to 0
    array< unsigned int, frequencySize > frequency = {};

    .
    .
    .

} // end main
```

Rating	Frequency
1	3
2	5
3	7
4	2
5	3



# 7.7 Introduction of arrays



## □ array作为参数传递

```
#include <iostream>
#include <array>

void f(array<int, 5> a)
{
    for (int i = 0; i < a.size(); i++)
        a[i] *= 2;
}

int main()
{
    array<int, 5> items = { 1, 2, 3, 4, 5 };
    for (int i=0; i<items.size(); i++)
        cout << items[i] << " ";
    cout << endl;

    f(items);

    for (int i=0; i<items.size(); i++)
        cout << items[i] << " ";
    cout << endl;
}
```

```
1 2 3 4 5
1 2 3 4 5
请按任意键继续. . .
```



## 7.7 Introduction of arrays



### □ Range-Based for statement

```
int main()
{
    array< int, 5 > items = { 1, 2, 3, 4, 5 };

    // display items before modification
    cout << "items before modification: ";
    for (int item : items)
        cout << item << " ";

    // multiply the elements of items by 2
    for (int& itemRef : items)
        itemRef *= 2;

    // display items after modification
    cout << "\nitems after modification: ";
    for (int item : items)
        cout << item << " ";

    cout << endl;
} // end main
```

```
items before modification: 1 2 3 4 5
items after modification: 2 4 6 8 10
```





# Topics

---



- ❑ 7.1 Introduction
  - ❑ 7.2 Built-In Arrays
  - ❑ 7.3 Examples Using Built-In Arrays
  - ❑ 7.4 Passing Built-In Arrays to Functions
  - ❑ 7.5 Searching Built-In Arrays with Linear Search
  - ❑ 7.6 Sorting Built-In Arrays with Insertion Sort
  - ❑ 7.7 Introduction of arrays
  - ❑ **7.8 Case Study: Class GradeBook Using an Array to Store Grades**
  - ❑ 7.9 Multidimensional Arrays
  - ❑ 7.10 Case Study: Class GradeBook Using a Two-Dimensional Array
  - ❑ 7.11 Introduction to C++ Standard Library ClassTemplate vector
-



## 7.8 Case Study: Class GradeBook

### Using an Array to Store Grades



- 需求: 对学生成绩进行各种统计分析, 如最高分、最低分、成绩分布等.

```
Welcome to the grade book for  
CS101 Introduction to C++ Programming!
```

```
The grades are:
```

```
Student 1: 87  
Student 2: 68  
Student 3: 94  
Student 4: 100  
Student 5: 83  
Student 6: 78  
Student 7: 85  
Student 8: 91  
Student 9: 76  
Student 10: 87
```

```
Class average is 84.90
```

```
Lowest grade is 68
```

```
Highest grade is 100
```

```
Grade distribution:
```

```
0-9:  
10-19:  
20-29:  
30-39:  
40-49:  
50-59:  
60-69: *  
70-79: **  
80-89: ****  
90-99: **  
100: *
```



## 7.8 Case Study: Class GradeBook Using an Array to Store Grades

```
1.  class GradeBook // GradeBook.h
2.  {
3.  public:
4.      GradeBook( string, const int [ ] );
5.  private:
6.      int grades[ 10 ]; // array of student grades
7.  }; array< int, 10> grades;
```

❑ **10**: Magic Number, 幻数, 不提倡使用



## 7.8 Case Study: Class GradeBook Using an Array to Store Grades

```
1. class GradeBook // GradeBook.h
2. {
3. public:
4.     const static int students = 10;
5.     GradeBook( string, const int [ ] );
6. private:
7.     int grades[ students ];
8. }; array< int, students> grades;
```

❑ **OK:** 特例, Only static const integral data members can be initialized within a class.



## 7.8 Case Study: Class GradeBook Using an Array to Store Grades

```
class GradeBook
{
public:
    // constant -- number of students who took the test
    static const size_t students = 10; // note public data

    // constructor initializes course name and array of grades
    GradeBook(const string&, const array< int, students >&);

    void setCourseName(const string&); // set the course name
    string getCourseName() const; // retrieve the course name
    void displayMessage() const; // display a welcome message
    void processGrades() const; // perform operations on the grade data
    int getMinimum() const; // find the minimum grade for the test
    int getMaximum() const; // find the maximum grade for the test
    double getAverage() const; // determine the average grade for the test
    void outputBarChart() const; // output bar chart of grade distribution
    void outputGrades() const; // output the contents of the grades array
private:
    string courseName; // course name for this grade book
    array< int, students > grades; // array of student grades
}; // end class GradeBook
```



# 7.8 Case Study: Class GradeBook

## Using an Array to Store Grades



```
// constructor initializes courseName and grades array
GradeBook::GradeBook(const string& name,
    const array< int, students >& gradesArray)
    : courseName(name), grades(gradesArray)
{
} // end GradeBook constructor
```



# 7.8 Case Study: Class GradeBook Using an Array to Store Grades



```
// perform various operations on the data
void GradeBook::processGrades() const
{
    // output grades array
    outputGrades();

    // call function getAverage to calculate the average grade
    cout << setprecision(2) << fixed;
    cout << "\nClass average is " << getAverage() << endl;

    // call functions getMinimum and getMaximum
    cout << "Lowest grade is " << getMinimum() << "\nHighest grade is "
         << getMaximum() << endl;

    // call function outputBarChart to print grade distribution chart
    outputBarChart();
} // end function processGrades
```



# 7.8 Case Study: Class GradeBook Using an Array to Store Grades



```
int GradeBook::getMinimum() const
{
    int lowGrade = 100; // assume lowest grade is 100

    // loop through grades array
    for (int grade : grades)
    {
        // if current grade lower than lowGrade, assign it to lowGrade
        if (grade < lowGrade)
            lowGrade = grade; // new lowest grade
    } // end for

    return lowGrade; // return lowest grade
} // end function getMinimum
```



```

// output bar chart displaying grade distribution
void GradeBook::outputBarChart() const
{
    cout << "\nGrade distribution:" << endl;

    // stores frequency of grades in each range of 10 grades
    const size_t frequencySize = 11;
    array< unsigned int, frequencySize > frequency = {}; // init to 0s

    // for each grade, increment the appropriate frequency
    for (int grade : grades)
        ++frequency[grade / 10];

    // for each grade frequency, print bar in chart
    for (size_t count = 0; count < frequencySize; ++count)
    {
        // output bar labels ("0-9:", ..., "90-99:", "100:")
        if (0 == count)
            cout << " 0-9: ";
        else if (10 == count)
            cout << " 100: ";
        else
            cout << count * 10 << "-" << (count * 10) + 9 << ": ";

        // print bar of asterisks
        for (unsigned int stars = 0; stars < frequency[count]; ++stars)
            cout << '*';

        cout << endl; // start a new line of output
    } // end outer for
} // end function outputBarChart

```





## 7.8 Case Study: Class GradeBook Using an Array to Store Grades

```
3  #include <array>
4  #include "GradeBook.h" // GradeBook class definition
5  using namespace std;
6
7  // function main begins program execution
8  int main()
9  {
10     // array of student grades
11     const array< int, GradeBook::students > grades =
12         { 87, 68, 94, 100, 83, 78, 85, 91, 76, 87 };
13     string courseName = "CS101 Introduction to C++ P
14
15     GradeBook myGradeBook( courseName, grades );
16     myGradeBook.displayMessage();
17     myGradeBook.processGrades();
18 } // end main
```

```
Welcome to the grade book for
CS101 Introduction to C++ Programming!
```

```
The grades are:
```

```
Student 1: 87
Student 2: 68
Student 3: 94
Student 4: 100
Student 5: 83
Student 6: 78
Student 7: 85
Student 8: 91
Student 9: 76
Student 10: 87
```

```
Class average is 84.90
Lowest grade is 68
Highest grade is 100
```

```
Grade distribution:
```

```
0-9:
10-19:
20-29:
30-39:
40-49:
50-59:
60-69: *
70-79: **
80-89: ****
90-99: **
100: *
```



# Q & A



- 设计一个正整数集合类，最多有10个元素，支持集合的显示，元素个数统计，元素的增加，判断某个元素是否属于该集合。

```
class Set
{
public:
    static const size_t num = 10;
    Set(const array< int, num >&);

    void displaySet();
    void addElement(int e);
    bool containElement(int e);
    int size();

private:
    array< int, num > set;
};
```

```
int main() {
    array<int, 10> a={-1,0,2,3,3,4};
    Set set(a);
    set.displaySet();
    set.addElement(5);
    set.displaySet();
    return 0;
}
```

```
{2,3,4}
{2,3,4,5}
```



# Topics

---



- ❑ 7.1 Introduction
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  - ❑ 7.5 Searching Built-In Arrays with Linear Search
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  - ❑ 7.11 Introduction to C++ Standard Library ClassTemplate vector
-



## 7.9 Multidimensional Arrays



	Column 0	Column 1	Column 2	Column 3
Row 0	<code>a[ 0 ][ 0 ]</code>	<code>a[ 0 ][ 1 ]</code>	<code>a[ 0 ][ 2 ]</code>	<code>a[ 0 ][ 3 ]</code>
Row 1	<code>a[ 1 ][ 0 ]</code>	<code>a[ 1 ][ 1 ]</code>	<code>a[ 1 ][ 2 ]</code>	<code>a[ 1 ][ 3 ]</code>
Row 2	<code>a[ 2 ][ 0 ]</code>	<code>a[ 2 ][ 1 ]</code>	<code>a[ 2 ][ 2 ]</code>	<code>a[ 2 ][ 3 ]</code>

Diagram illustrating the structure of a 2D array `a` with 3 rows and 4 columns. The array is represented as a grid of elements. The first subscript (row subscript) ranges from 0 to 2, and the second subscript (column subscript) ranges from 0 to 3. The array name `a` is indicated by an arrow pointing to the first element `a[ 0 ][ 0 ]`.

- ❑ 正确: `int a[ m ][ n ];`
- ❑ 其中 **m**、**n** 为大于0的整数常量, 称 **m\*n** 数组,
- ❑ 可以视为 **m** 个一维数组(**n** 个元素)的数组
- ❑ 错误: `int b[ m, n ];`



## 7.9 Multidimensional Arrays



□ 逐行、顺序存储

```
int a[ 3 ][ 4 ];
```

**a**[0][0] **a**[0][1] **a**[0][2] **a**[0][3]  
**a**[1][0] **a**[1][1] **a**[1][2] **a**[1][3]  
**a**[2][0] **a**[2][1] **a**[2][2] **a**[2][3]

<b>a</b> [0][0]	-45	0013FF50
<b>a</b> [0][1]	2	0013FF54
<b>a</b> [0][2]	6	0013FF58
<b>a</b> [0][3]	178	0013FF5C
<b>a</b> [1][0]	45	0013FF60
<b>a</b> [1][1]	65	0013FF64
<b>a</b> [1][2]	7	0013FF68
<b>a</b> [1][3]	1	0013FF6C
<b>a</b> [2][0]	0	0013FF70
<b>a</b> [2][1]	-5	0013FF74
<b>a</b> [2][2]	7	0013FF78
<b>a</b> [2][3]	345	0013FF7C



## 7.9 Multidimensional Arrays



✓ `int a[2][3] = {{ 1, 2, 3 }, { 4, 5, 6 }};`

✓ `int a[2][3] = {1, 2, 3, 4, 5, 6};`

✓ `int a[2][3] = {{1}, {4, 5, 6}};`

1 0 0 4 5 6

✓ `int a[2][3] = {1, 2};`

1 2 0 0 0 0

✓ `int a[ ][3] = {{1, 2, 3}, {4, 5, 6}}; // a[2][3]`

✓ `int a[ ][3] = {1, 2, 3, 4, 5, 6}; // a[2][3]`

✓ `int a[ ][3] = {{1, 2}, {4, 5, 6}};`

a[2][3], 1 2 0 4 5 6

✓ `int a[ ][3] = {1};`

a[1][3], 1 0 0



## 7.9 Multidimensional Arrays



□ `int a[2][ ] = {1, 2, 3, 4, 5, 6};`

只有第一维的size可以省略





## 7.9 Multidimensional Arrays



### □ 元素访问

```
for ( int nRow = 0; nRow < nNumRows; nRow++)  
    for ( int nCol = 0; nCol < nNumCols; nCol++)  
        anArray[nRow][nCol] = 0;
```



## 7.9 Multidimensional Arrays



- 例1. 求 $n \times n$ 矩阵下三角元素的和。
- 例2. 给定两个 $n \times n$ 矩阵，求矩阵加法。
- 例3. 给定两个 $n \times n$ 矩阵，求矩阵乘法。



# Q & A



```
1. int getElement( const int array[ ], int index )
2. {
3.     return array[index];
4. }
5. int main( )
6. {
7.     int s[ ][3] = {{1}, {2, 3}, {4, 5, 6}};
8.     for ( int m = 0; m < 3; m++ ){
9.         for ( int n = 0; n < 3; n++ )
10.            cout << s[m][n] << " ";
11.        cout << endl;
12.    }
13.    int sum = 0;
14.    for ( int i = 0; i < 3; i++ ){
15.        sum += getElement( s[ i ], i );
16.    }
17.    cout << sum << endl;
18.    return 0;
19. }
```



# Topics

---



- ❑ 7.1 Introduction
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  - ❑ **7.10 Case Study: Class GradeBook Using a Two-Dimensional Array**
  - ❑ 7.11 Introduction to C++ Standard Library ClassTemplate vector
-

# 7.10 Case Study: Class GradeBook

```
const size_t rows = 2;
const size_t columns = 3;
void printArray( const array< array< int, columns >, rows> & );

int main()
{
    array< array< int, columns >, rows > array1 = { 1, 2, 3, 4, 5, 6 };
    array< array< int, columns >, rows > array2 = { 1, 2, 3, 4, 5 };

    cout << "Values in array1 by row are:" << endl;
    printArray( array1 );

    cout << "\nValues in array2 by row are:" << endl;
    printArray( array2 );
} // end main

// output array with two rows and three columns
void printArray( const array< array< int, columns >, rows> & a )
{
    // loop through array's rows
    for ( auto const &row : a )
    {
        // loop through columns of current row
        for ( auto const &element : row )
            cout << element << ' ';

        cout << endl; // start new line of output
    } // end outer for
} // end function printArray
```



## 7.10 Case Study: Class GradeBook Using a Two-Dimensional Array



□ 10个学生\* 3次考试

87, 96, 70,

68, 87, 90,

94, 100, 90,

.....

87, 93, 73

10 X 3数组

`int grades[10][3]`

`array< array< int, 3>, 10> grades;`

□ 所有成绩的最高分、最低分、成绩分布区间, 某学生的平均分

程序解读 (P257)



# 7.10 Case Study: Class GradeBook Using a Two-Dimensional Array



```
class GradeBook
{
public:
    // constants
    static const size_t students = 10; // number of students
    static const size_t tests = 3; // number of tests

    // constructor initializes course name and array of grades
    GradeBook( const string &,
               array< array< int, tests >, students > & );

    void setCourseName( const string & ); // set the course name
    string getCourseName() const; // retrieve the course name
    void displayMessage() const; // display a welcome message
    void processGrades() const; // perform operations on the grade data
    int getMinimum() const; // find the minimum grade in the grade book
    int getMaximum() const; // find the maximum grade in the grade book
    double getAverage( const array< int, tests > & ) const;
    void outputBarChart() const; // output bar chart of grade distribution
    void outputGrades() const; // output the contents of the grades array
private:
    string courseName; // course name for this grade book
    array< array< int, tests >, students > grades; // 2D array
}; // end class GradeBook
```



# 7.10 Case Study: Class GradeBook

## Using a Two-Dimensional Array



```
// find minimum grade in the entire gradebook
int GradeBook::getMinimum() const
{
    int lowGrade = 100; // assume lowest grade is 100

    // loop through rows of grades array
    for ( auto const &student : grades )
    {
        // loop through columns of current row
        for ( auto const &grade : student )
        {
            // if current grade less than lowGrade, assign it to lowGrade
            if ( grade < lowGrade )
                lowGrade = grade; // new lowest grade
        } // end inner for
    } // end outer for

    return lowGrade; // return lowest grade
} // end function getMinimum
```





# 7.10 Case Study: Class GradeBook

## Using a Two-Dimensional Array



```
// determine average grade for particular set of grades
double GradeBook::getAverage( const array<int, tests> &setOfGrades ) const
{
    int total = 0; // initialize total

    // sum grades in array
    for ( int grade : setOfGrades )
        total += grade;

    // return average of grades
    return static_cast< double >( total ) / setOfGrades.size();
} // end function getAverage
```



# 7.10 Case Study: Class

The grades are:

	Test 1	Test 2	Test 3	Average
Student 1	87	96	70	84.33
Student 2	68	87	90	81.67
Student 3	94	100	90	94.67
Student 4	100	81	82	87.67
Student 5	83	65	85	77.67
Student 6	78	87	65	76.67
Student 7	85	75	83	81.00
Student 8	91	94	100	95.00
Student 9	76	72	84	77.33
Student 10	87	93	73	84.33

```
// output the contents of the grades array
void GradeBook::outputGrades() const
{
    cout << "\nThe grades are:\n\n";
    cout << "          "; // align column heads

    // create a column heading for each of the tests
    for ( size_t test = 0; test < tests; ++test )
        cout << "Test " << test + 1 << " ";

    cout << "Average" << endl; // student average column heading

    // create rows/columns of text representing array grades
    for ( size_t student = 0; student < grades.size(); ++student )
    {
        cout << "Student " << setw( 2 ) << student + 1;

        // output student's grades
        for ( size_t test = 0; test < grades[ student ].size(); ++test )
            cout << setw( 8 ) << grades[ student ][ test ];

        // call member function getAverage to calculate student's average;
        // pass row of grades as the argument
        double average = getAverage( grades[ student ] );
        cout << setw( 9 ) << setprecision( 2 ) << fixed << average << endl;
    } // end outer for
} // end function outputGrades
```



# 7.10 Case Study Using a Two-D

Welcome to the grade book for  
CS101 Introduction to C++ Programming!

The grades are:

```
// function main begins program
int main()
{
    // two-dimensional array of student grades
    array< array< int, GradeBook::kNumTests>,
        GradeBook::kNumStudents> myGradeBook(
        { 87, 96, 70,
          68, 87, 90,
          94, 100, 90,
          100, 81, 82,
          83, 65, 85,
          78, 87, 65,
          85, 75, 83,
          91, 94, 100,
          76, 72, 84,
          87, 93, 73 } );

    GradeBook myGradeBook(
        "CS101 Introduction to C++",
        myGradeBook.displayMessage(),
        myGradeBook.processGrades() );
} // end main
```

		Test 1	Test 2	Test 3	Average
Student	1	87	96	70	84.33
Student	2	68	87	90	81.67
Student	3	94	100	90	94.67
Student	4	100	81	82	87.67
Student	5	83	65	85	77.67
Student	6	78	87	65	76.67
Student	7	85	75	83	81.00
Student	8	91	94	100	95.00
Student	9	76	72	84	77.33
Student	10	87	93	73	84.33

Lowest grade in the grade book is 65

Highest grade in the grade book is 100

Overall grade distribution:

0-9:

10-19:

20-29:

30-39:

40-49:

50-59:

60-69: \*\*\*

70-79: \*\*\*\*\*

80-89: \*\*\*\*\*

90-99: \*\*\*\*\*

100: \*\*\*



# Topics



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- ❑ 7.2 Built-In Arrays
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- ❑ 7.10 Case Study: Class GradeBook Using a Two-Dimensional Array
- ❑ **7.11 Introduction to C++ Standard Library ClassTemplate vector**



# 7.11 Introduction to C++ Standard Library Class Template `vector`



**Built-In**数组使用存在的不足:

- ❑ 使用数组很容易越界
- ❑ 作为参数传递时, 必须传递其首地址和数组大小
- ❑ 两个数组不能够直接用“关系”运算符进行比较
- ❑ 两个数组不能够直接作赋值运算

解决方案:

- ❑ C++ Standard Library中的`vector` (向量)
- ❑ STL中的类模板(Class Template, Ch18): 类中的某些数据成员、函数参数或者函数返回值的类型可以由用户指定.



# 7.11 Introduction to C++ Standard Library ClassTemplate vector



## 标准模板库(STL, Standard Template Library)

- ANSI / ISO C++标准库(C++ Standard Library)的一个重要组成部分, 包含了诸多在计算机科学领域里常用的**基本数据结构和基本算法**, 是具有工业强度的、高效的C++程序库.
- **vector**: **同一种类型**的对象的集合, 每个对象都有对应的整数索引值. 由于vector可以包含其他对象, 因此被称为容器.



# 7.11 Introduction to C++ Standard Library ClassTemplate vector



## (1)头文件和using声明

- ❑ `#include <vector>`

- ❑ `using std::vector;`

## (2)vector变量定义的几种方式

- ❑ `vector<int> v2(v1);` // v2是v1的一个副本

- ❑ `vector<int> v3(n, i);` // n个元素, 初始值为i

- ❑ `vector<int> v4(n);` // n个元素, 取缺省值0



# 7.11 Introduction to C++ Standard Library ClassTemplate vector



## (3)成员函数

### □ `v.empty()`

返回类型: `bool`, 如果`v`为空, 返回`true`, 否则返回`false`

### □ `v.size()`

返回类型: `size_t` (即`unsigned int`), 返回向量`v`中元素的个数





# 7.11 Introduction to C++ Standard Library ClassTemplate vector



## (3)成员函数

□ **v.push\_back ( const T& x );**

❖ **Add element at the end**

```
vector<int> myvector;  
int myint;
```

```
std::cout << "Please enter some integers (enter 0 to end):\n";
```

```
do {  
    cin >> myint;  
    myvector.push_back(myint);  
} while (myint);
```

```
std::cout << "myvector stores " << int(myvector.size()) << " numbers.\n";
```



# 7.11 Introduction to C++ Standard Library ClassTemplate vector



## (4)常用运算操作

□ **v1 = v2**

赋值操作, v1的元素替换为v2元素副本

□ **v1 == v2**

v1和v2比较, 判断元素是否完全相等

□ **v[ n ]**

- ❖ 返回向量**v**中下标为**n**的元素
- ❖ 通过下标**读/写**已经存在的元素
- ❖ C++未对**n**作越界判断



# 7.11 Introduction to C++ Standard Library ClassTemplate vector



解决方案: 另一个成员函数

□ **v.at( int n )**

- ❖ 返回向量v中下标为n的元素
- ❖ provide bounds checking, 边界判断
- ❖ throws an exception (异常) if its argument is an invalid subscript. By default, this causes a C++ program to terminate.

程序解读 (P261)



# Summary



- 利用数组结构表示一组相关的数据
- 利用数组存储、排序与查找序列或表的数值
- 声明数组、初始化数组、引用数组中的元素
- 传递数组给函数
- 基本的查找和排序方法
- 线性查找
- 插入排序
- 声明和使用多维数组
- 了解C++标准类模板vector



# Homework



- ☐ 实验必选题目:
- ☐ 13(实验手册Ex1), 16(实验手册Ex2 ), 21, 27(实验手册Ex4 ), 31, 32, 实验手册Ex3
- ☐ 实验任选题目:
- ☐ 24, 25, 33