

Comp6211e: Optimization for Machine Learning

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Lecture 10: Adaptive Learning Rate and Lower Bounds

In this lecture, we consider the general unconstrained convex optimization problem:

$$\min_{x \in \mathbb{R}^d} f(x).$$

In first order methods, we can set learning rate as $1/L$, where L is the smoothness parameter.

However, if we do not know the smoothness parameter L of $f(x)$, then what to do?

Line Search for First Order Methods

In general first order methods, we are given a tentative solution y , and a search direction p .

We want to find a learning rate α so that the algorithm can converge fast.

A simple criterion is exact line search:

$$\min_{\alpha} f(y + \alpha p).$$

Inexact Line Search: Backtracking

Algorithm 1: Backtracking Line Search Method

Input: $f(x)$, y , p , α_0 , $\tau \in (0, 1)$, $c \in (0, 1)$ (default is $c = 0.5$)

Output: α

- 1 Let $\alpha = \alpha_0$
 - 2 **while** $f(y + \alpha p) > f(y) + c\alpha \nabla f(y)^\top p$ **do**
 - 3 $\alpha = \tau \alpha$
- Return:** α
-

Armijo-Goldstein condition

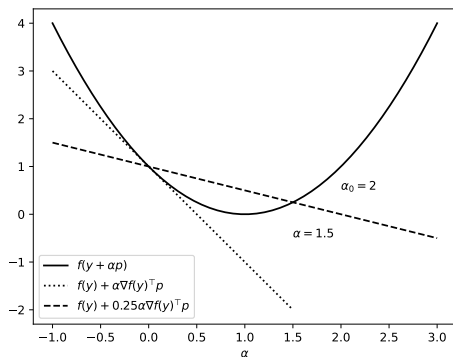


Figure: Illustration of Armijo-Goldstein condition

Algorithm 2: Subgradient Descent with AG Learning Rate**Input:** $f(x)$, x_0 , η_0 , $\tau = 0.8$, $c = 0.5$ **Output:** x_T

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1 for  $t = 1, \dots, T$  do
2   Let  $x_t = x_{t-1} - \eta_{t-1}g_t$ , where  $g_t \in \partial f(x_{t-1})$  is a subgradient
3   Let  $\tilde{\eta} = (f(x_{t-1}) - f(x_t))/\|g_t\|_2^2$ 
4   Let  $\eta_t = \eta_{t-1}$ 
5   while  $\tilde{\eta} \leq c\eta_t$  and  $\tilde{\eta} \geq 10^{-4}\alpha_0$  do
6     Let  $\eta_t = \tau\eta_t$ 
7     Let  $x_t = x_{t-1} - \eta_t g_t$ 
8     Let  $\tilde{\eta} = (f(x_{t-1}) - f(x_t))/\|g_t\|_2^2$ 
9   if  $\tilde{\eta} \geq \tau^{-0.5}c\eta_t$  then
10    Let  $\eta_t = \tau^{-0.5}\eta_t$ 

Return:  $x_T$ 

```

Algorithm 3: Adaptive Acceleration Method with AG Learning Rate**Input:** $f(x)$, x_0 , α_0 , $\tau = 0.8$, $c = 0.5$ **Output:** x_T

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1 Let  $x_{-1} = x_0$ 
2 Let  $\gamma = 0$ 
3 Let  $y_0 = x_0$ 
4 for  $t = 1, \dots, T$  do
5   Let  $\beta = \min(1, \exp(\gamma))$ 
6   Let  $y_t = x_{t-1} + \beta(x_{t-1} - x_{t-2})$ 
7   Let  $x_t = y_t - \alpha_{t-1} \nabla f(y_t)$ 
8   Let  $\alpha_t = \alpha_{t-1}$ 
9   Let  $\tilde{\eta} = (f(x_t) - f(y_t)) / \|\nabla f(y_t)\|_2^2$ 
10  while  $\tilde{\eta} \leq c\alpha_t$  and  $\tilde{\eta} \geq 10^{-4}\alpha_0$  do
11    Let  $\alpha_t = \tau\alpha_t$ 
12    Let  $x_t = y_t - \alpha_t \nabla f(y_t)$ 
13    Let  $\tilde{\eta} = (f(y_t) - f(x_t)) / \|\nabla f(y_t)\|_2^2$ 
14  if  $\tilde{\eta} \geq \tau^{-1}c\alpha_t$  then
15    Let  $\alpha_t = \tau^{-0.5}\alpha_t$ 
16  Let  $\gamma = 0.8\gamma + 0.2 \ln(\|\nabla f(y_t)\|_2^2 / \|\nabla f(y_{t-1})\|_2^2)$ 

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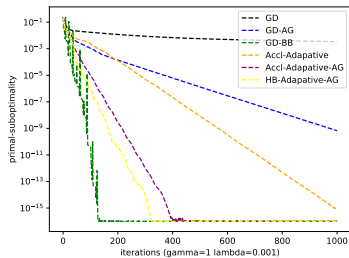
Return: x_T

We study the effect of smoothing for gradient descent and accelerated gradient methods for SVM. This is the same experiments as those in the last lecture.

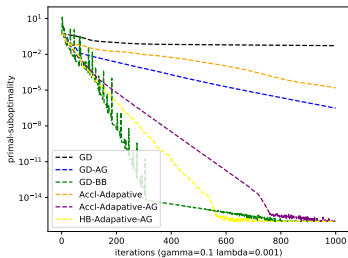
We use a smoothing of the hinge loss for SVM, where the hinge loss $(1 - z)_+$ is replaced by

$$\phi_\gamma(z) = \max_z \left[(1 - z)_+ + \frac{1}{2\gamma}(x - z)^2 \right].$$

Empirical Results

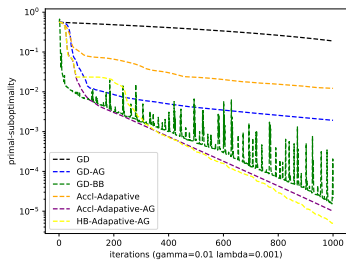


(a) $\gamma = 1$

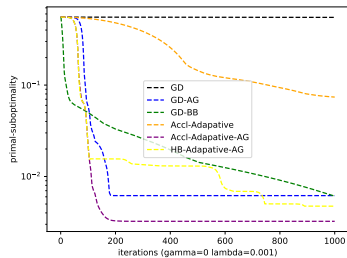


(b) $\gamma = 0.1$

Empirical Results



(a) $\gamma = 0.01$



(b) $\gamma = 0$

Barzilai-Borwein Step Size

Determine step size α along the line $y + \alpha p$.

For a smooth function $f(x)$:

$$(\nabla f(y + \alpha p) - \nabla f(y))^{\top}(\alpha p) \leq L \|\alpha p\|_2^2.$$

This implies that we can set

$$\frac{1}{L} \leq \frac{\|\alpha p\|_2^2}{(\nabla f(y + \alpha p) - \nabla f(y))^{\top}(\alpha p)}.$$

The largest learning rate is to set it equal to the right hand side, using estimate from previous iterations.

Algorithm 3: Subgradient Descent with BB Learning Rate

Input: $f(x)$, x_0 , η_0 , $\tau = 0.8$, $c = 0.5$ **Output:** x_T

- 1 Let $g_0 \in \partial f(x_0)$ be a subgradient
- 2 **for** $t = 1, \dots, T$ **do**
- 3 Let $x_t = x_{t-1} - \eta_{t-1} g_t$
- 4 Let $g_{t+1} \in \partial f(x_t)$ be a subgradient
- 5 Let $\eta_t = \|x_t - x_{t-1}\|_2^2 / ((x_t - x_{t-1})^\top (g_{t+1} - g_t))$

Return: x_T

Lower Bounds

In general a first order algorithm evaluates gradients at a sequence points (x_0, x_1, \dots, x_t) , with subgradient

$$g_0, g_1, \dots, g_t,$$

where

$$g_s \in \partial f(x_s).$$

Therefore all first order optimization algorithms that start from $x_0 = 0$ satisfy

$$x_t \in \text{span}\{g_s : s < t\}. \quad (1)$$

Strongly Convex Functions

Theorem

Given $L > \lambda > 0$ and $d \geq 2t \geq 2$. There exists an L -smooth and λ -strongly convex function $f(x)$, such that first order optimization algorithms can only produce solutions achieving convergence no better than:

$$f(x_t) - f(x_*) \geq \frac{\lambda}{2} \gamma^{2t} \frac{1}{1 + \gamma^d} \|x_* - x_0\|_2^2,$$

where $\kappa = L/\lambda$, $\gamma = (\sqrt{\kappa} - 1)/(\sqrt{\kappa} + 1)$, and x_ is the optimal solution.*

The theorem is meaningful when d is large.

Proof

For any $t \geq 1$ and $d \geq 2t$, we consider a d dimensional quadratic optimization problem, where

$$f(x) = \frac{L - \lambda}{4} \left(\frac{1}{2} x^\top A x - e_1^\top x \right) + \frac{\lambda}{2} \|x\|_2^2.$$

Here e_1 denotes the vector of zeros, except the first coordinate being one. The matrix A is defined as

$$A = \begin{bmatrix} 2 & -1 & 0 & 0 & \ddots \\ -1 & 2 & -1 & 0 & \ddots \\ 0 & \ddots & \ddots & \ddots & 0 \\ \ddots & 0 & -1 & 2 & -1 \\ \ddots & 0 & 0 & -1 & 2 - \frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1} \end{bmatrix}.$$

The optimal solution x_* of the problem is

$$[A + 4/(\kappa - 1)I]x_* = e_1.$$

It can be checked that $x_* = [x_{*,1}, \dots, x_{*,d}]$ with $x_{*,j} = \gamma^j$ for $j = 1, \dots, d$. Let $x_0 = 0$, and let $x_t = [x_{t,1}, \dots, x_{t,d}]$. Since it is in the subspace spanned by $\{A^s e_1 : 0 \leq s < t\}$, we have $x_{t,j} = 0$ when $j \geq t + 1$.

$$\|x_* - x_t\|_2^2 \geq \gamma^{2(t+1)} \frac{1 - \gamma^{2(d-t)}}{1 - \gamma^2}.$$

and

$$\|x_* - x_t\|_2^2 \geq \gamma^{2t} \frac{1 - \gamma^{2(d-t)}}{1 - \gamma^{2d}} \|x_* - x_0\|_2^2.$$

Similarly, it can be shown that

- There exists a convex L -smooth objective function such that first order methods can do no better than

$$\min_{s \leq t} f(x_s) - f(x_*) \geq \Omega(L\|x_0 - x_*\|_2^2/t^2).$$

Automatic tuning learning rate is possible in practice

- Backtracking line search is a practical method
- BB method has different motivation, and works well.

Lower Bounds

- For Smooth problems: upper bounds of Nesterov's method are optimal in the high dimensional case.
- For Nonsmooth problems: without smoothing, subgradient methods are optimal.