MECG11503/MEME19803 Programming for Data Analytics Topic 1: Understanding Basic Programming

Dr Liew How Hui

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Outline

- Background
- Data Structures (1-Hour)
 - Basic Data Structures
 - Containers and Record Data Structures
- Program Flow Structures (1-Hour)
 - Functions
 - Program Flow
- Software Libraries (1-Hour Practical)
 - Software for Unstructured Data
 - Software for Structured Data
- Group Assignment



Background

Data science (or data analytics) is about drawing useful conclusions from large and diverse data sets through exploration, prediction, and inference.

- It became popular lately because everyone is trying to immitate popular online platforms (Facebook, Amazon, Neflix, Google) to mine information from data for target advertisement.
- It is actually old (using the term 'data mining') and has a long history related to the development of statistics.
- It is not a panacea to all problems.

Background (cont)

- Data Mining: Data + Rules ⇒ Output
- Data Science: Data + Output ⇒ Rules

	Data Mining	Data Science
Data Sources	Structured Data from RDBMS	Unstructured Data (log files, audio, images, emails, tweets, raw text, documents)
Tools	Data Visualisation, Statistics	Machine Learning
Goals	Knowledge discovery, Decision making	New business value with new functionality (e.g. MS Teams for Online learning, etc.)

Course Outcomes of this Subject

- CO1: Demonstrate programming development to turn data into a format suitable for a data science pipeline.
 (Topic 1. Group Assignment 20% → A3)
 - (Topic 4. Assignment 2 (5%) → A3)
- CO2: Interpret data using exploratory data analysis. (Topic2. Practical Quiz 10% → C5)
- CO4: Create graphical representations of data. (Topic 6. Assignment 2 (15%), Practical 2 (15%). By Dr Goh)
- CO3: Manipulate data by creating new features, reducing dimensionality, and by handling outliers in the data. (Topic 3 and Topic 5. Assignment 20%, Practical 3 (15%). By Dr Ivan Yeo)

Class Arrangements

- Week 1: No issue with Monday
- Week 2: Monday is CNY Second Day, change to 6pm–9pm Sunday 29th January 2023
- Week 3: No issue with Monday
- Week 4: Monday is a replacement holiday for Thaipusam, class (and practical quiz) continue as usual.

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Programming Data Structures

Programming Data Structures (stored in memory):

- Basic/Simple Data Structures:
 - Boolean data types

Integral data types

Floating point data types

- String data types
- Container Data Structures: Tuple, List, Set, Dictionary (Hashtable, Associative array)
- Record (or more general, Object-Oriented) Data Structures: dataclass, class, etc.

File Data Structures

Real-world data are **compound** (**complex**) **file** data structures (stored in harddisk, SSD or cloud files):

- Word (.doc, .docx), Excel (.xls, .xlsx), Powerpoint (.ppt, .pptx): containing file attributes, text paragraphs, images, tables, etc.
- PDF documents (.pdf)
- Images (.bmp, .jpg, .png, .webp)
- CSV, HTML, JSON, etc.

They are read and stored as record data structures which can be "broken down" into a collection of smaller record data structures (containing even smaller record data structures) with 'basic data structures' as the smallest components.

Basic data type — Boolean (bool in Python)

- Values: True, False
- Logical connectives: and, or, not

- Predicates: They are functions that return Boolean values (and are introduced in discrete maths). E.g. quadraticdiscriminant(a,b,c) := $b^2 4ac > 0$
- Predictes or compound predicates are used in if statements, while loops, etc.

Basic data type — Integer (int in Python)

- Values: ..., -3, -2, -1, 0, 1, 2, 3, ... (can be arbitralily large in Python but not Numpy array)
- Arithmetic Operations: +, -, *, /, //, **, %
- Relational Operations: >, >=, ==, ! =, <=, <
- Bit Operations: <<, >>, &, |,^

Applications

- Representing ordinal data
- Counting
- Indexing in a for loop (and general indexing)

Beware: Python integer is bignum is other system. Numpy has fixed-bit integers int16, int32, int64.

Basic data type — Floating-point Number (float in Python)

- Scientific notation: \pm X.DDDDD $\times 10^{y}$. E.g speed of light c = 2.99792458e+08 ms⁻¹
- Arithmetic Operations: +, -, *, /, **
- Relational Operations: >, >=, ==, ! =, <=, <
- math library

Applications:

 Approximating continuous numbers in Physics, engineering, financial problems

Basic data type — String (str in Python)

- "a string", 'a string',
 """multiline strings"""
- Operations: +, len(), "repeat"*5, .lower(), .upper(), .capitalize(), ...

Applications:

- Unicode text data represention
- "categorical data", e.g. blood types (A, B, AB, O), etc.

Remark: Byte strings are lower level than strings in Python and will be skipped.

Tuple Container

Tuple: (a,b,c)

- Simple assignment: a,b,c = 1,2,3
- Encoding error: (result, error)
- Construct array of certain shape: np.zeros((2,2,3))

List Container

List: [a1, a2, a3, ...]. It is super-powerful but slow.

- Store arbitrary items: ["string", 1, 3.14, True]
- Programming: [], append, len
- Construct Numpy array: E.g. np.array([[0.3,0.5],[-0.2,0.7]])
- Construct trees

Set Container

Set: {a1, a2, a3, ...}. It works like a finite set in maths.

- Find A ∩ B, e.g. A=Customers buying A, B=Customers buying B
- Not really a 'set' in the mathematical sense because a set of empty set is not allowed in Python but allowed in maths.

Containers (cont)

Dictionary / Associative Map: {key1:val1, key2:val2, ...}
Application:

- Key-value pair: {key : value}, mydict["word"] = 1
- Basic idea for key-based NoSQL database
- Count items, e.g. mydict["word"] += 1
- Construct data frame

Record Data Structures

Example: customer information record:

```
from dataclasses import dataclass
@dataclass
class CustomerRecord:
    Name: str
    Age: int # or float? Is 21.8 years old OK?
    Address : str
    Phone : int # or string?
#CustomerRecord(Name="Ali", Age=18, Address="KL",
                Phone=12345678)
print(CustomerRecord("Ali", 18, "KL", 12345678))
```

Recursive Record Data Structures

Example: Binary Tree

```
class BinTree:
   def init (self.node=None. left=None. right=None):
        self. node = node
        self. left = left
       self. right = right
   def str (self):
        if self. node is None:
            return ""
        elif self, left is not None and self, right is not None:
            return str(self._node) + \
                   "<ltree>" + str(self. left) + "</ltree>" + \
                   "<rtree>" + str(self, right) + "</rtree>"
        elif self. left is not None:
            return str(self._node) + \
                   "<ltree>" + str(self. left) + "</ltree>"
        elif self._right is not None:
            return str(self._node) + \
                   "<rtree>" + str(self, right) + "</rtree>"
        else.
           return str(self._node)
print(BinTree())
print(BinTree("+",BinTree(1),BinTree(2)))
print(BinTree("+", BinTree("-", BinTree(3), BinTree(5)), BinTree(2)))
```

Even more complex examples: XML tree, graph, ...

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Program Flow Structures

'Program Flow' is sort of like 'cooking process' for computer.

- Ingredients: data (of particular data structures)
- Operations: functions can take data and can return data
- Steps: A sequence of steps (programming terminology: statements), a step can be an assignment statement, applying functions, if-else statements, for loops, while loops, etc.

Functions

In a programming language, a function may take in value(s) and may return a value.

Example 1: A function that only return a value: os.getcwd(); a function that does not return a value: os.chdir("d:/")

Example 2: Mathematical functions, e.g. sin, cos, exp, etc. from the math library. They takes a floating number and return a floating number

Example 3: 1en can be used find the length of some lists or sets. E.g. len(set(['a', 'A', 'a', 'b']).union([1,'a',3]))

Example 4: Predicates takes in values and returns a boolean. E.g. def is_positive(x): return x > 0

Functions (cont)

User-defined functions are just functions defined by a user following the Python programming syntax. For example, if we want to define a function which calculates sine using the degree as unit, then, we can define our own sine function using the 'sin' from math library to do the real computation:

```
def sine(Degree):
    from math import sin, pi
    return sin(Degree*pi/180.0)
```

Program Flows

The various data structures and functions can be orgnised in different programming paradigms to form a program flow structure / architecture:

- Imperative Programming
- Object-Oriented Programming (Complicated for beginners)
- Functional programming (Complicated even for programmers? Welcome by math enthusiast?)

Imperative Programming

It is based on the 'change of states' and the following structures:

- if statement : decision
- for loop : going through a list
- while loop : indefinite loop
- break and continue
- defining functions

Examples of Imperative programming languages: C, C++, Python, Go, Fortran, Pascal, MODULA2, MODULA3, ALGO 60, ADA, COBOL, etc.

Imperative Programming (cont)

Example: Simple linear regression:

$$y_i = ax_i + b, \quad i = 1, ..., n.$$

The estimate for a and b are as follows (given in SPM and university year 1 statistics):

$$a = (n \sum x_i y_i - \sum x_i \sum y_i) / (n \sum x_i^2 - (\sum x_i)^2)$$

$$b = (\sum x_i^2 \sum y_i - (\sum x_i y_i)(\sum x_i)) / (n \sum x_i^2 - (\sum x_i)^2)$$

Imperative Programming (cont)

Implementation using Year 1 Programming Technique in Python:

```
import pandas as pd
# https://github.com/llSourcell/linear_regression_demo
df = pd.read_csv("brain_body.txt")
   = df.iloc[:,1].values
X = df.iloc[:,0].values
if X.shape != Y.shape:
    print(f"Error length(X)={len(X)} != length(Y)={len(Y)}")
n = Y.shape[0]: D = range(n)
SX = SY = SX2 = SXY = 0.0
for i in D: SX += X[i]
for i in D: SY += Y[i]
for i in D: SX2 += X[i]**2
for i in D: SXY += X[i]*Y[i]
denom = n * SX2 - SX*SX
a = (n * SXY - SX*SY)/denom
b = (SX2*SY - SXY*SX)/denom
print("a=",a,"\nb=",b)
```

Imperative Programming (cont)

Implementation using Year 1 Programming Technique in C++:

```
#include <iostream>
   // https://www.mlpack.org/doc/mlpack-3.0.4/doxygen/formatdoc.html
   #include <mlpack/core.hpp> // q++ -fopenmp default1a.cpp -lmlpack
   int main() {
       arma::mat df:
       // https://github.com/llSourcell/linear_regression_demo
8
       mlpack::data::Load("brain_body.txt", df);
       //df.print():
       std::cout << df.n rows << " x " << df.n cols << "\n":
       arma::vec Y = arma::conv to<arma::vec>::from(df.row(1)): // body
       arma::vec X = arma::conv to<arma::vec>::from(df.row(0)): // brain
       //X.print();
       const int i0 = 1: // first element in the data is string
6
       int n = Y.n elem-i0. i:
       double SX = 0.0, SY = 0.0, SX2 = 0.0, SXY = 0.0;
       for(i=i0: i < n+i0: i++) { SX += X[i]:
       for(i=i0: i<n+i0: i++) { SY += Y[i]:
       for (i=i0; i < n+i0; i++) { SX2 += X[i]*X[i];
       for (i=i0: i < n+i0: i++) { SXY += X[i]*Y[i]; }
       double denom = n * SX2 - SX*SX:
       double a = (n * SXY - SX*SY)/denom;
       double b = (SX2*SY - SXY*SX)/denom;
       std::cout << "a=" << a << "\nb=" << b << "\n":
```

Object-Oriented Programming

It is based on classes and objects and it usually includes the imperative programming structures (otherwise many programmers find it difficult to understand a pure object-oriented programming language):

- Classes = Data + Methods (Functions)
- Objects: Instances of Classes
- Instantiate an object: obj = NewClass()
- Sending 'message' to an object using a method: obj.method(parameters)

Examples of object-oriented programming languages: C++, Java, Kotlin, Python, Ruby, Smalltalk, Objective-C, Swift, etc.

Object-Oriented Programming (cont)

Implementation using Year 2 Object-Oriented Programming in Python:

```
import pandas as pd

# https://github.com/llSourcell/linear_regression_demo

df = pd.read_csv("brain_body.txt")

Y = df.iloc[:,1].values

X = df.iloc[:,0].values

n = Y.shape[0]

denom = n*(X**2).sum()-X.sum()**2

a = (n * (X*Y).sum() - X.sum()*Y.sum())/denom

b = ((X**2).sum()*Y.sum() - (X*Y).sum())/denom

print("a=",a,"\n","b=",b)
```

Note: df belongs to the 'pandas.core.frame.DataFrame' class.

Object-Oriented Programming (cont)

High-level object-oriented programming allows simple Data Processing in Python because many things are wrapped inside objects:

```
import pandas as pd, numpy as np, statsmodels.api as sm
# https://github.com/llSourcell/linear_regression_demo
df = pd.read_csv("brain_body.txt")
  = df.iloc[:,1].values
X = df.iloc[:,0].values
X = sm.add constant(X)
model = sm.OLS(Y, X) # Create Ordinary Least Square object
linreg = model.fit() # Use the method .fit() to fit data
print(linreg.params) # print the 'public' values
print(linreg.summary()) # Call the summary() method
import matplotlib.pylab as plt
b, a = linreg.params # Linear Regression: Y = aX + b
plt.plot(X, Y, '+')
Xrange = np.linspace(X.min(), X.max(), 100)
plt.plot(Xrange, a*Xrange+b,'-'); plt.plt.show()
```

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Functional Programming

It is based on functions and it usually difficult because it usually does not include the imperative programming structures:

- Data are similar to imperative programming language (basic and record data structures) but are immutable in general.
- List is a fundamental data structure
- Functions works on data structures recursively most of the time

It is so closely related to discrete mathematics that Examples of functional programming languages: Haskell, Ocaml, SML, Scheme, Racket, etc.

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Data Processing Components

- Data Frame (will be introduced in Topic 3 again with advanced features by Dr Ivan Yeo): 'Collections' of Columns (1-D arrays)
- Basic Statistical Models: Simple numeric statistics in Topic 2. More basic statistics in Topic 3.
- Complex Statistical Models: Predictive Modelling
- Dashboards
- Report Generation
- Powerpoint Presentation



Python Software Environments

- Python Shell + Text Editor
- Spyder IDE
- Jupyter Notebook: Popular but I don't recommend

Practical 1: Reading data of various formats (using software libraries).

- To familiarise with the program development environment to edit, save and execute programs.
- To read data of various formats using Python's libraries.

Software Libraries

Python's standard libraries:

- csv, sqlite3, lxml, json, ...: Can handle specific structured and semi-structured data.
- struct (for interpreting bytes as packed binary data), codecs (codec registry and base classes): for general (totally unstructured) data.
- re: Can be helpful in text processing

Python's Extra / Addon libraries:

- pandas (Topic 3, Dr Ivan Yeo): for loading structured (tabular) data
- PIL (pillow image library): for loading images of specific types

Unstructured Data

Examples:

- text (variable length)
- images
- documents: HTML, XML, SGML, Word, PDF
- audios
- videos
- game data

Structured Data

Examples:

- Company CSVs, Excels (.xls, .xlsx, .xlsb, .xlsm, .xltx, .xltm)
- SQL database

Computer Representations:

- Excel Table ???
- SQL Database: Data definition (schema)
- Numpy Array (Topic 2)
- Data Frame: R's data.frame (1991), Python's pd.DataFrame (11 Jan 2008)



Python libraries to work with structured data:

```
import numpy as np
! import openpyxl # read Excel 2010 files
! import xlsxwriter # write Excel 2010 files
! import xlrd, xlwt # read/write Excel .xls files
! import pandas as pd
! import matplotlib.pyplot as plt
! import seaborn as sns
! import statsmodels.api as sm
```

Reading CSV using Python's csv library:

```
### https://docs.pvthon.org/3/library/csv.html
import csv. numpv as np
alist = []
# https://archive.ics.uci.edu/ml/datasets/Concrete+Compressive+Strength
with open('Concrete_Data.csv', newline='\n') as f:
    csvreader = csv.reader(f, delimiter=',', quotechar='"')
    for i. row in enumerate(csvreader):
        # First row is header
        if i==0:
            header = []
            for item in row:
                header.append(item)
            continue
        floatlist = []
        for item in row:
            floatlist.append(float(item))
        alist.append(floatlist)
    tbl = np.array(alist)
print(header)
print(tbl)
```

Python's pandas library (details by Dr Ivan Yeo in Topic 3) read the CSV file much cleaner compare to the use of csv library:

```
import pandas as pd
fn="Concrete_Data.csv"
pop_data = pd.read_csv(fn)
print(pop_data.head(4))
print(pop_data.tail(4))
print(pop_data.index)
print(pop_data.columns)
print(pop_data.dtypes)
```

HTML with Tables:

```
<html>
<body>
Table 1
FirstnameLastnameAgeSalary
JillSmith353,000--6,000
EveJackson?6.000--9.000
Table 2
NameTelephone
Bill Gates5557785455577855
</body>
</html>
```

Python libraries to read HTML Tables:

```
import pandas as pd
tbls = pd.read_html("tableeg.html")  # requires lxml
for i,tbl in enumerate(tbls):
    print((f" Table {i+1} ").center(70, "="))
    print(tbl)
    print()
```

JSON = JavaScript Object Notation

```
Sample 1 (by columns?):
```

Sample 2 (by rows?):

```
"Firstname" : "Jill",
"Lastname" :
             "Smith, II",
"Age" :
               35.
"Salary" :
               "3.000--6.000"
"Firstname" :
               "Eve".
"Lastname": "Jackson",
"Age" :
"Salary" :
               "6,000--9,000"
```

Pandas library supports JSON data:

```
import pandas as pd
df1 = pd.read_json("sample1.json")
print(df1)
df2 = pd.read_json("sample2.json")
print(df2)
```

SQLite database: Use sqlite & SQL language or

Python sqlite3 library to read sqlite database

SQLite Database only supports 5 basic data types:

- NULL. The value is a NULL value.
- BLOB. The value is a blob of data, stored exactly as it was input.
- TEXT. The value is a text string, stored using the database encoding (UTF-8, UTF-16BE or UTF-16LE).
- INTEGER. The value is a signed integer, stored in 1, 2, 3, 4, 6, or 8 bytes depending on the magnitude of the value.
- REAL. The value is a floating point value, stored as an 8-byte IEEE floating point number.

Other formats:

- SPSS (requires special API from IBM),
- SAS (?)
- Advanced / Commercial SQL Database (requires authentication)
- NoSQL Database (Datalog Query? SPARQL?)
- SAP (?)

Advanced / Commercial SQL Database supports more data types. E.g. Postgresql (see http:

//www.postgresqltutorial.com/postgresql-data-types/)
has richer data structures:

- Boolean;
- Character types such as char, varchar, and text;
- Numeric types such as integer and floating-point number;
- Temporal types such as date, time, timestamp, and interval;
- UUID for storing Universally Unique Identifiers;
- Array for storing array strings, numbers, etc.;
- JSON stores JSON data;
- hstore stores key-value pair;
- Special types such as network address and geometric data.



Numpy array and Panda dataframes:

- dtype / pd.DataFrame().dtypes
 - b boolean
 - i signed integer
 - u unsigned integer
 - f floating-point
 - c complex floating-point
 - m timedelta
 - M datetime
 - O object
 - S (byte-)string
 - U Unicode
 - V void
- Array integer (32 bits, 64 bits) is not the same as Python integer
- Floating point numbers 32 bits and 64 bits

```
df = pd.DataFrame({
   'a' : Γ1.2.3].
3 'b' : [4.5.6].
   'c': [7.8.9].
df = df.rename(columns={'a': 'A', 'b' : 'B'})
3 df.dtypes
9 # Changing the data type
0 df['B'] = df['B'].astype("str")
```

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Group Assignment (20%)

Introduction to the Group Assignment:

- Two-member/three-member group assignment.
- Reading original data using Python and
- No preprocessing of data using Excel or any other tools allowed!

Outcome of the Assignment: Demonstrate programming development to turn data into a format suitable for a data science pipeline.

Submit two reports — one **group report**, **17%** (PDF), one **individual report**, **3%** (hand-written).

Group Assignment (20%) cont.

The group report need to contain

- Background analysis of features and targets in each data
- Using Python to read the data array / table
- Using Python to summarise the statistics of the data
- Explain what sort of applications would be associated with the data and the sort of relevant data pipeline(s).

The individual report need to contain

- Summary and comment on the group report.
- Suggestions for the data you are interested in and how can the analysis of the suggested data will be helpful in your career.