# Attraction Effect in Risky Choices

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Choosing partner, houses hunting, buying cars...

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- ▶ When making choices among options with multiple "aspects", we often compare them attribute by attribute (Tversky, 1972)
- ► A choice between two options is affected by the introduction of a third option (Trueblood et al, 2014)

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- ► Compromise effect (Simonson, 1989)
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# Types of context effects vary by how the third option is constructed

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In this study, we focus on the attraction effect!

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- ► Range-Frequency decoy
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- ▶ Different theories may predict different choices given the same choice set

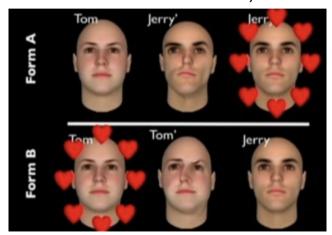
# Application of Attraction Effect

# In pricing



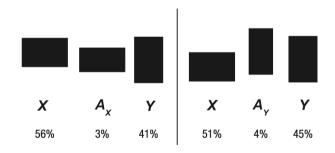
# Application of Attraction Effect

## In how we evaluate "beauty"



# Application of Attraction Effect

#### In visual perception...



Trueblood, J. S., Brown, S. D., Heathcote, A., & Busemeyer, J. R. (2013). Not just for consumers: Context effects are fundamental to decision making. Psychological science, 24(6), 901-908.

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Choices among lotteries are essentially tradeoffs between these two attributes



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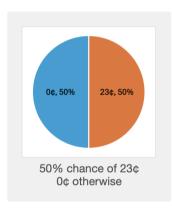


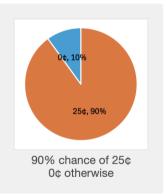
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- Decisions are incentivized!

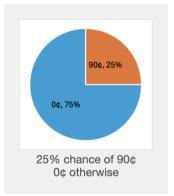
\*All studies preregistered on AsPredicted



# Study 1: Control Trails

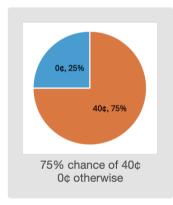


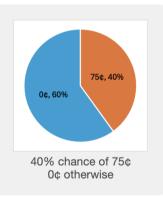


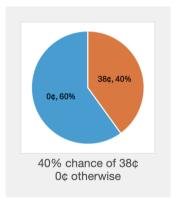




## Study 1: Treatment Trails







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- Exclude participants who choose the decoy more than 5 times

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### Different levels of tradeoffs

- ▶ 95% of 20¢; 20% of 95¢
- ▶ 90% of 25¢; 25% of 90¢
- ► 85% of 30¢; 30% of 85¢
- ► 80% of 35¢; 35% of 80¢
- ► 75% of 40¢; 40% of 75¢



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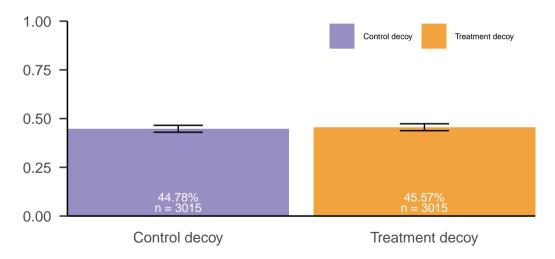
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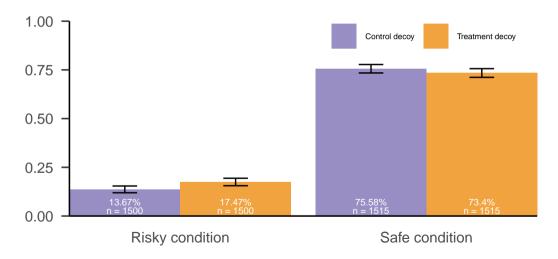
## Study 1: Hypothesis

- ► Can the Treatment Decoy increase the likelihood of choosing the Focal lottery?
- ▶ Does the effect depend on specific characteristic in lottery pairs?
- ▶ Whether Treatment Decoy is better at enhancing risky lotteries or safe lotteries?

# Study 1: Proportion of Choosing Focal Lotteries



# Study 1: Seperated by Conditions



# Study 1: Frequency table

Treatment	Condition	Decoy	Risky	Safe
Control	Safe	6.1%	18.6%	75.2%
Treatment	Safe	5.4%	21.8%	72.8%
Control	Risky	7.1%	13.8%	79.2%
Treatment	Risky	3.6%	17.5%	79%

\*Full sample without excluding any participant

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#### More risky lotteries are chosen while less decoy lotteries are chosen

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- But it doesn't work by shifting people from the safe lottery to the risky one
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#### Safe condition

- Meanwhile, the decoy turns people from the safe lottery to the risky one
- ▶ People are more likely to take risk when presented with two safe lottery

### What do you make of the results?

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#### Next step?

- What can be improved in the current design?
- Make it more of an experiment paper or a theory paper?
- ► Test it in a more externally valid setting?