## 1-6 JavaScript进阶学习笔记

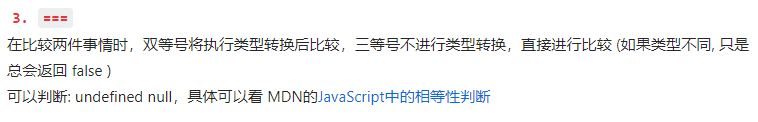
1. **Javascript基础总结**

**# 数据类型相关知识点**







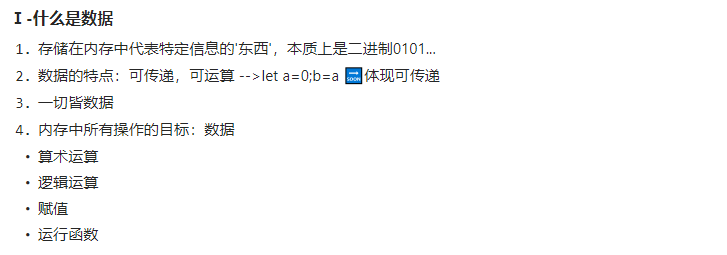


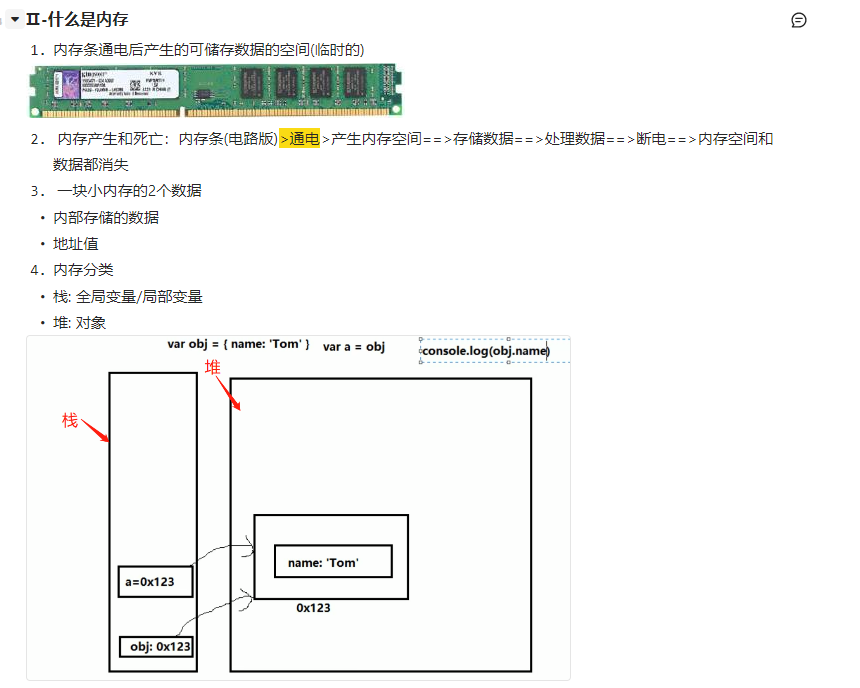


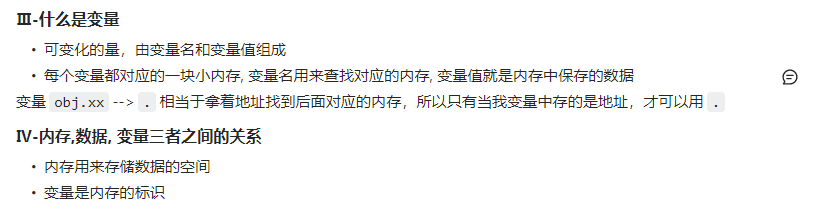




**# 数据、变量、内存的理解**



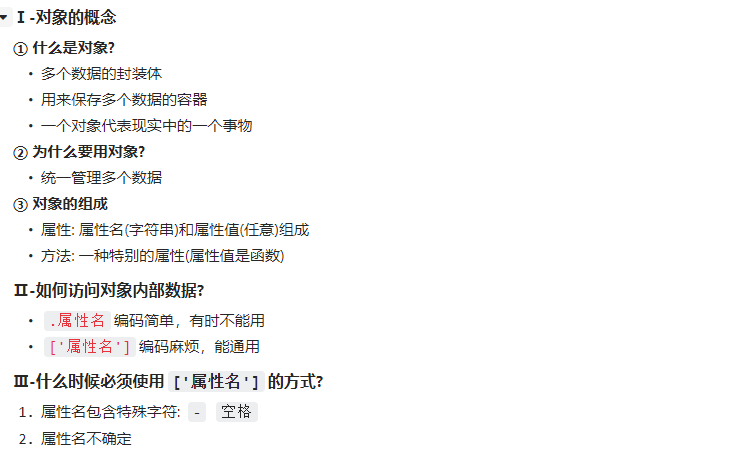








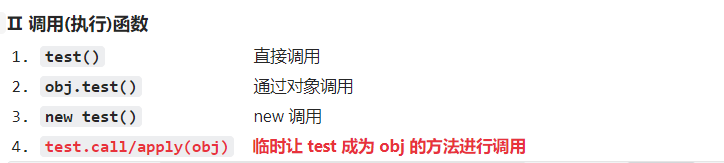
**# 对象**

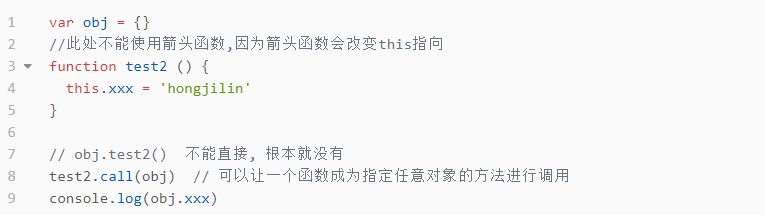




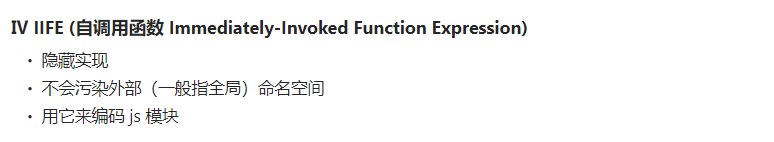
**# 函数**



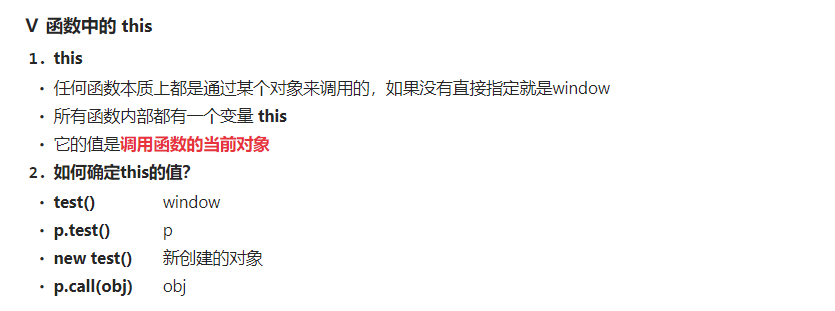








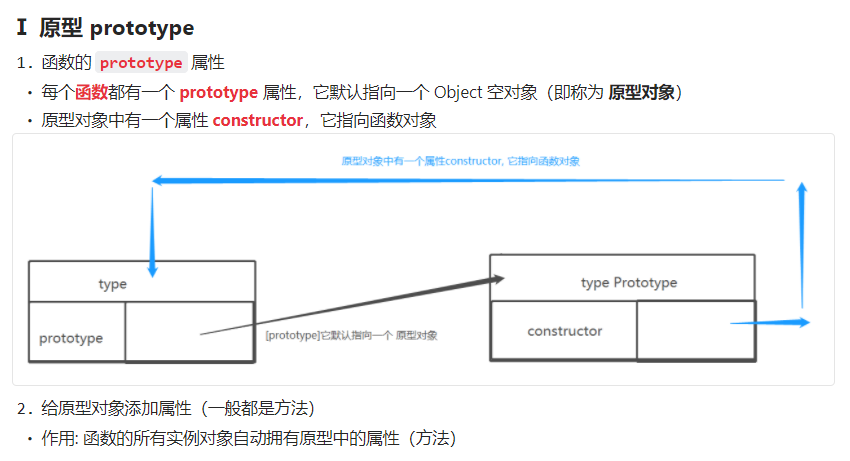






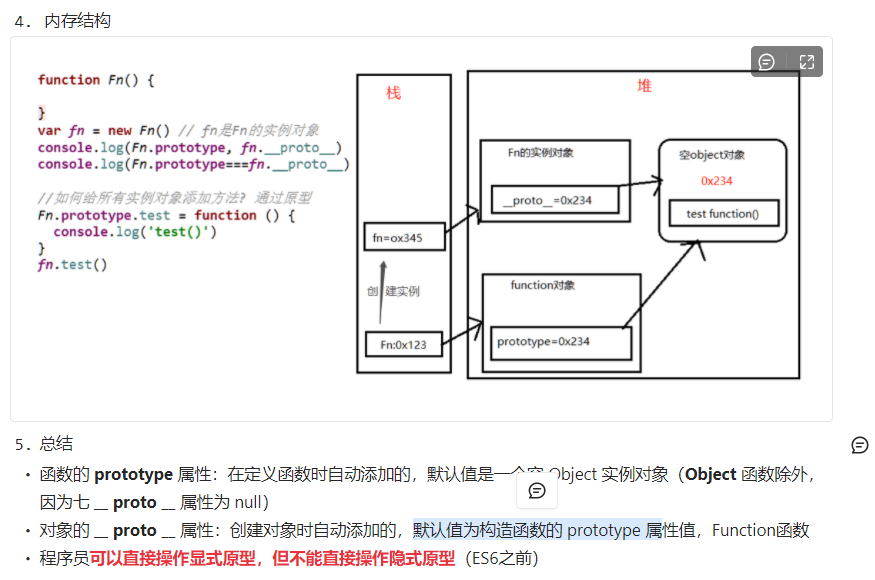
1. **函数高级**

**# 原型与原型链**

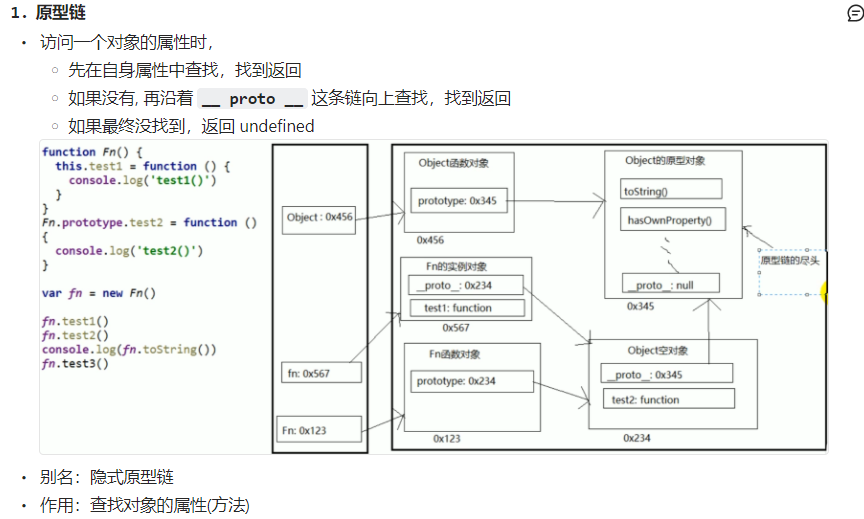


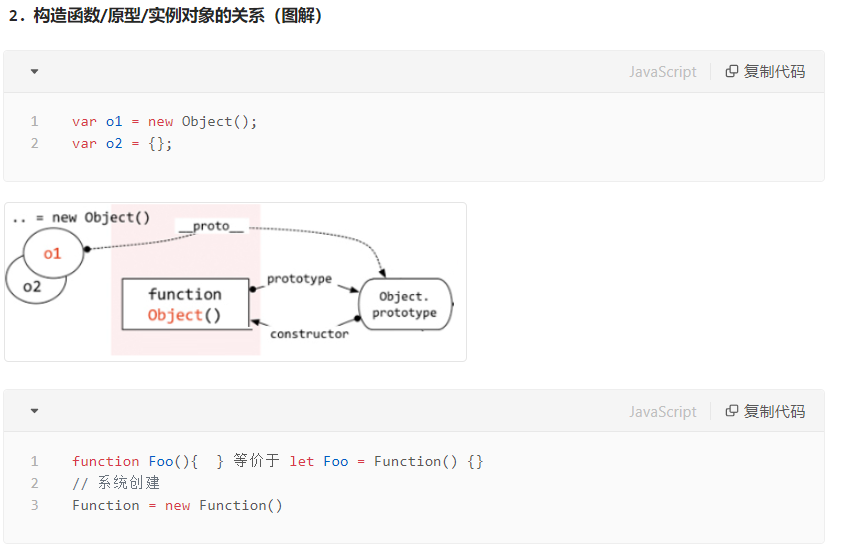


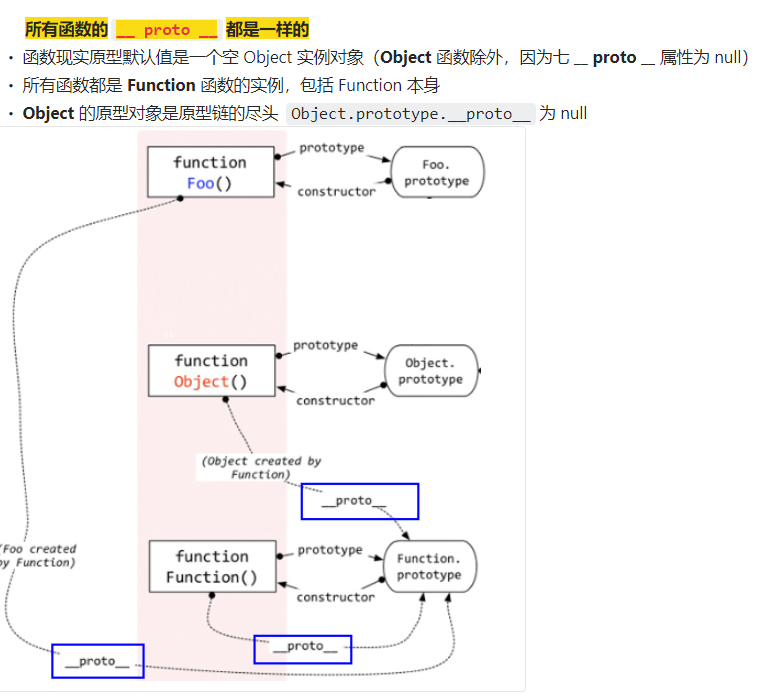




**# 原型链**

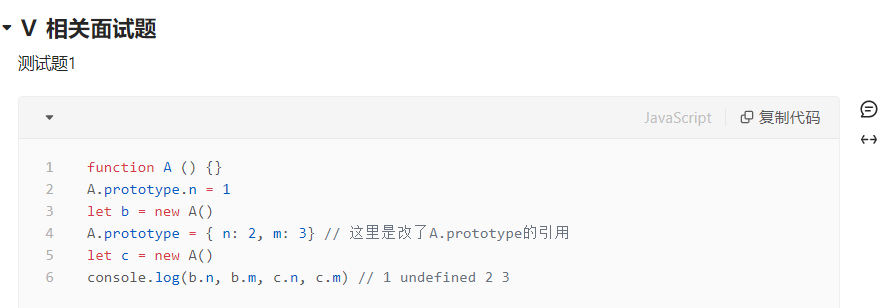




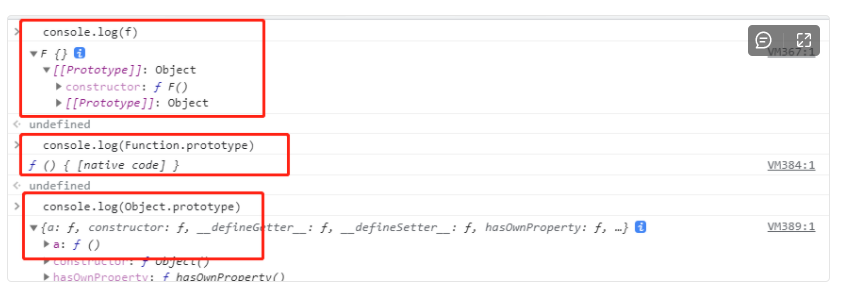




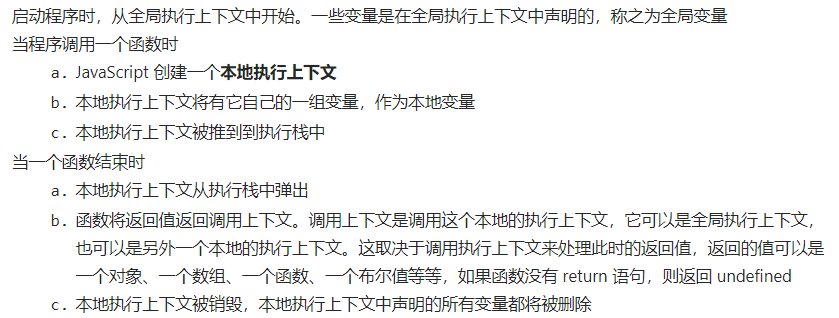


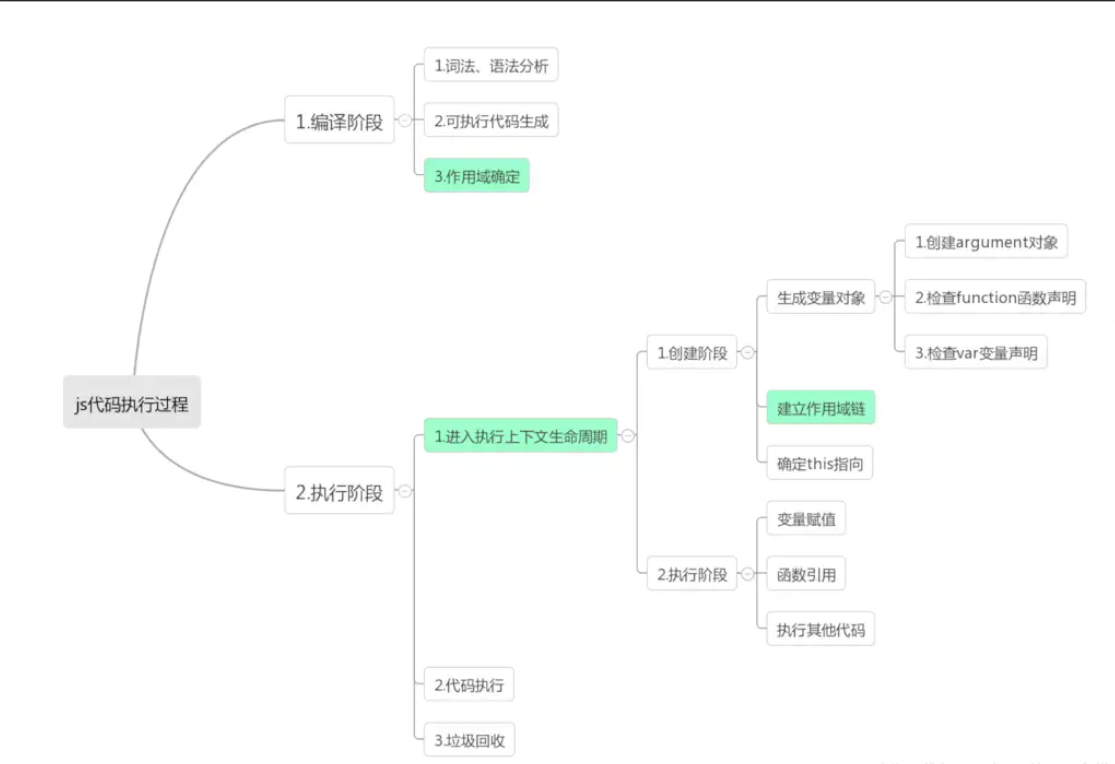






**# 执行上下文与执行上下文栈(类似java的栈，上下文就是栈帧)**







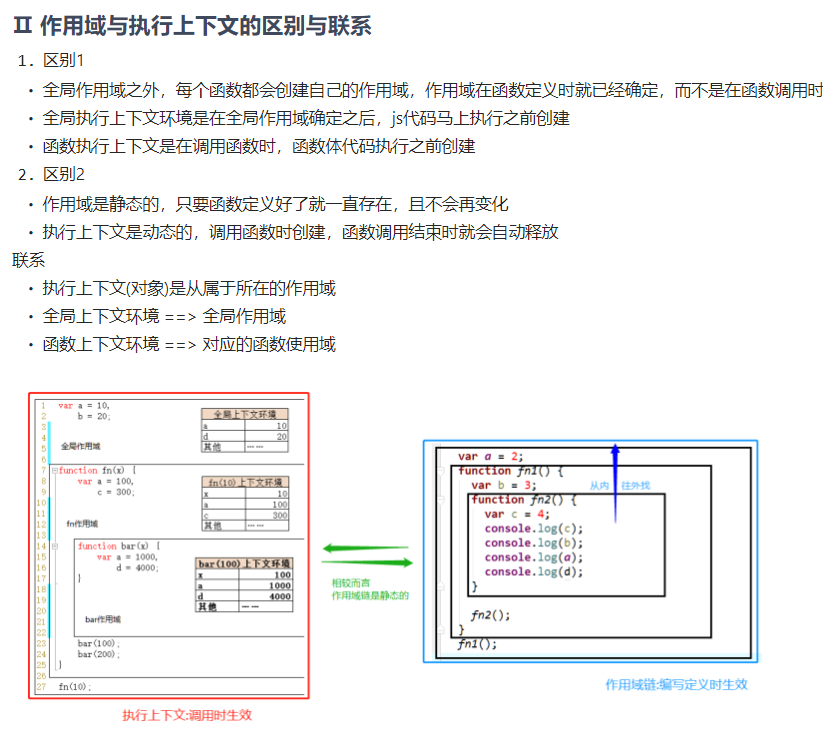
fn()结果是undefined是因为var a = 2中a局部变量提升，但没有赋值，所以是undifined





**# 作用域与作用域链(就是变量起作用的范围,与java一致)**





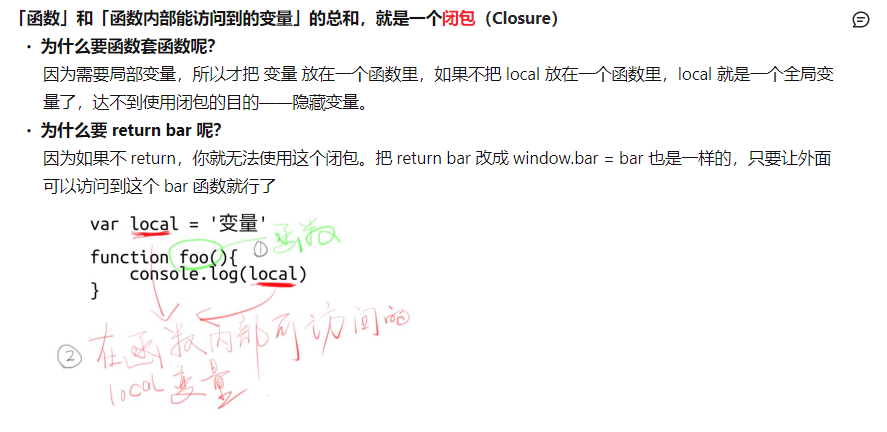






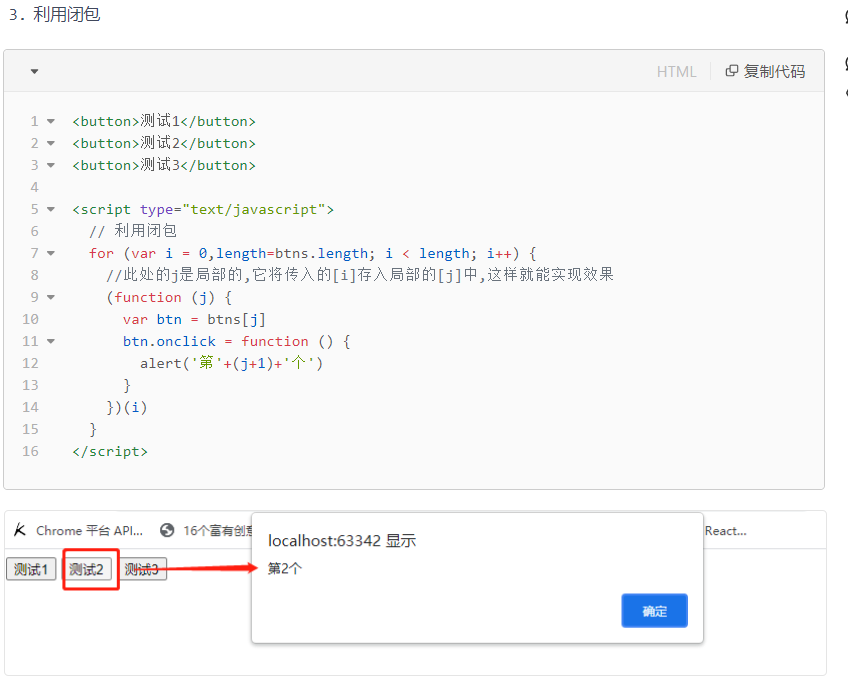


**# 闭包**

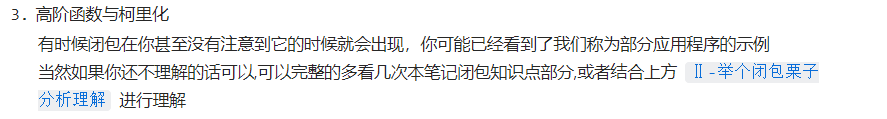


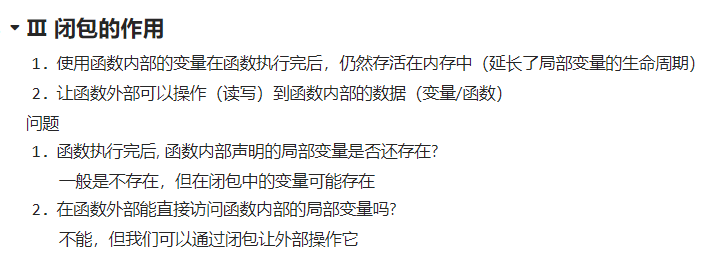




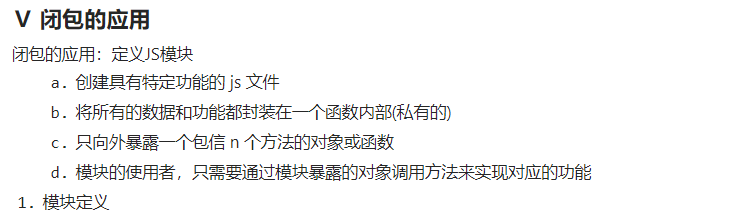












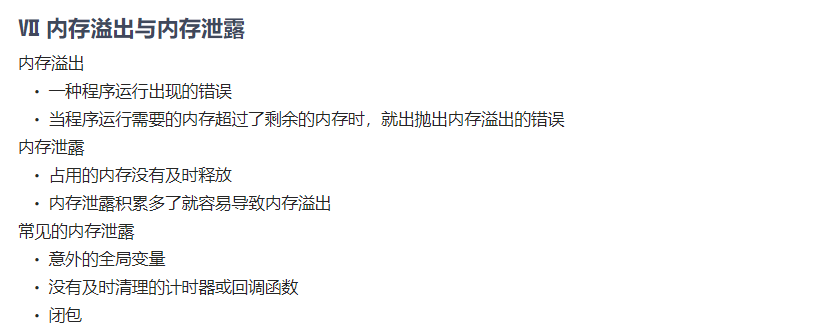










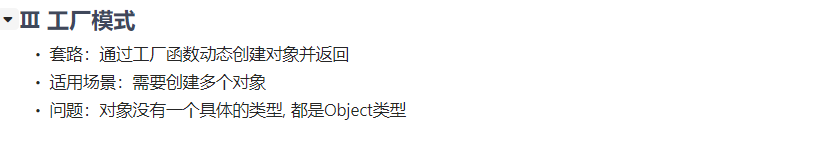


1. **面向对象高级**

# 对象创建模式





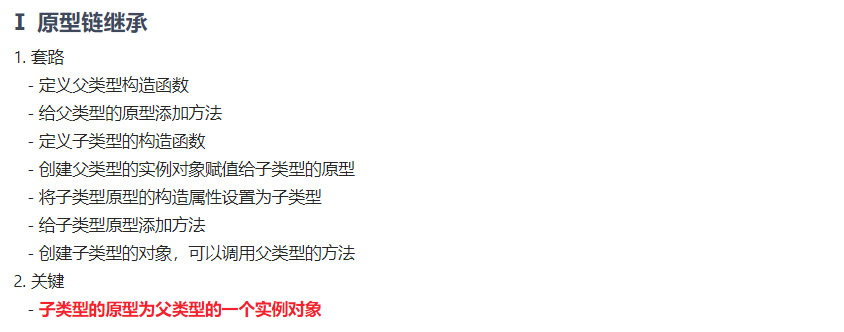




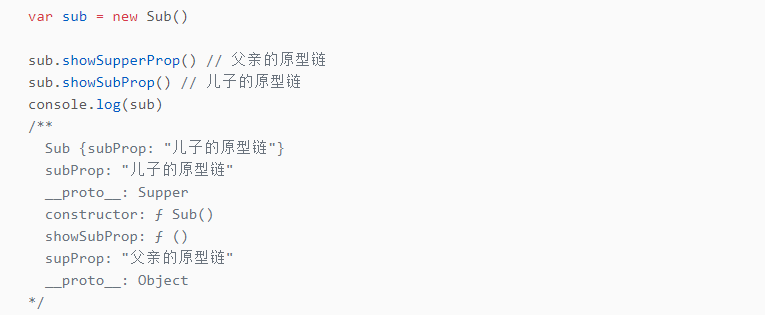




**# 继承模式**



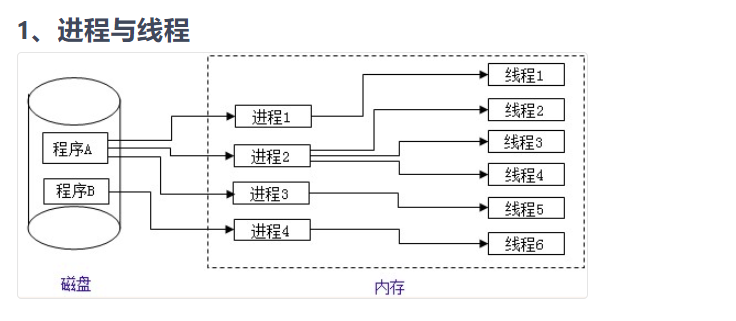


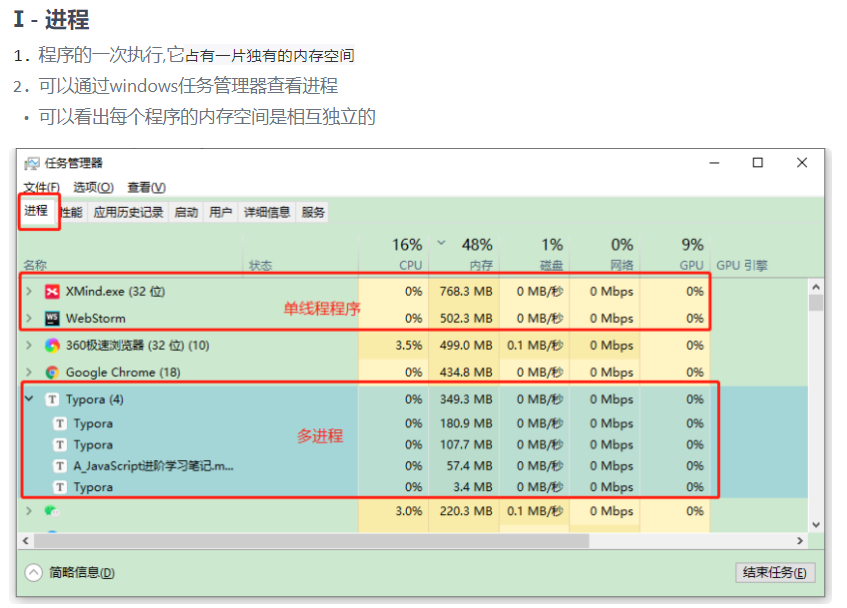


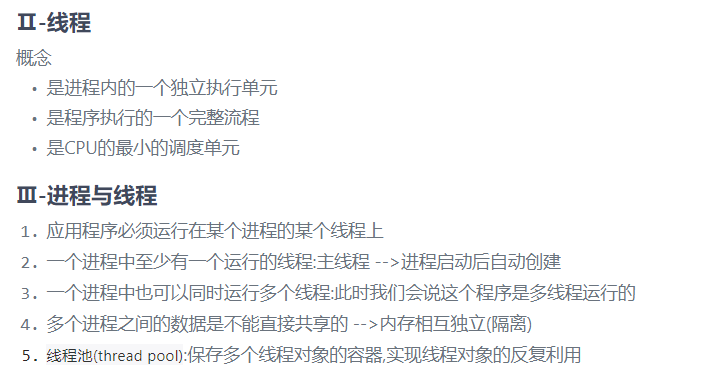




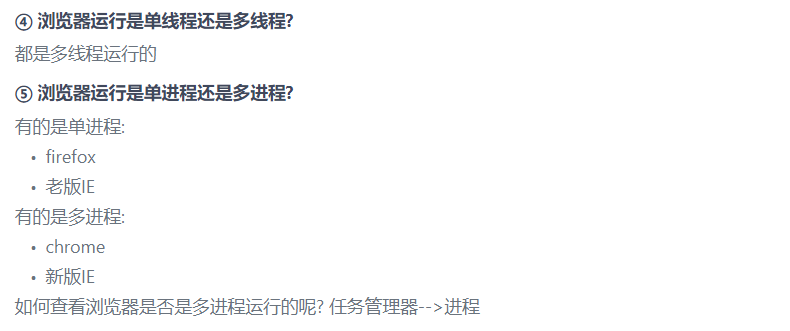
1. **线程机制与事件机制**



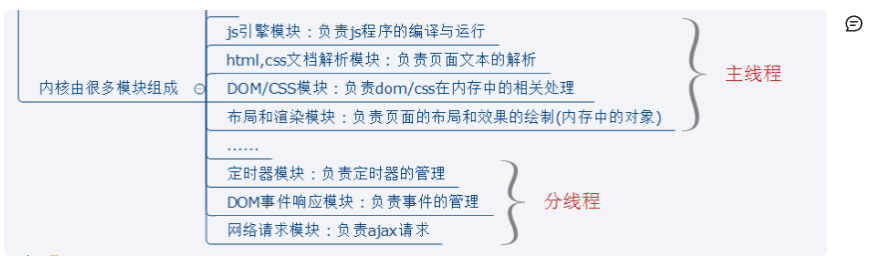




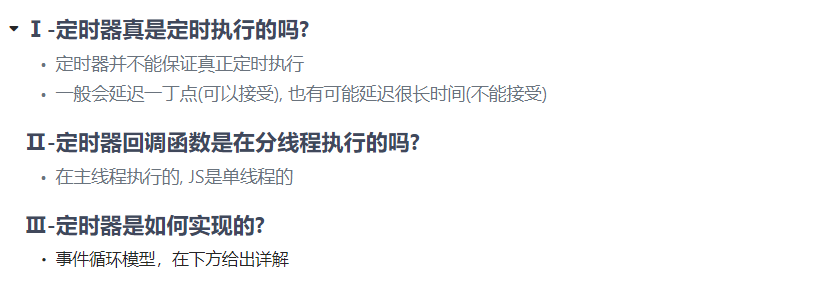




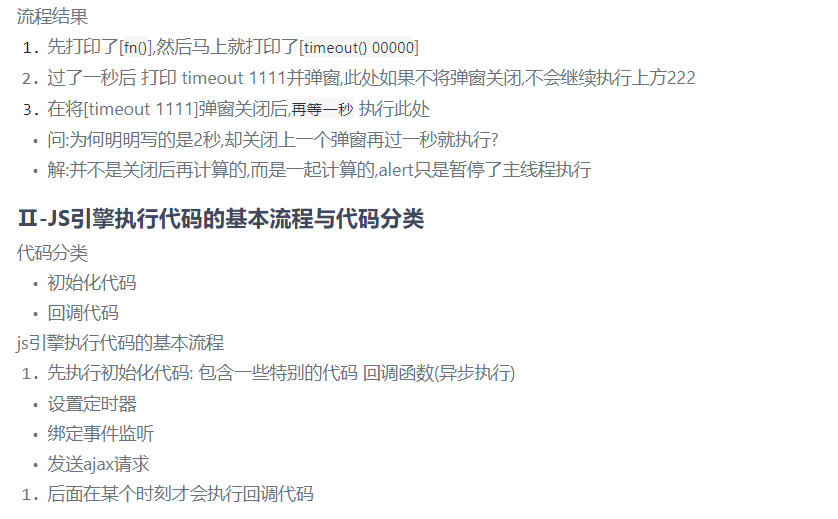


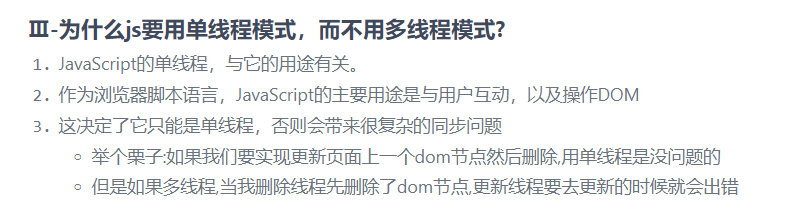


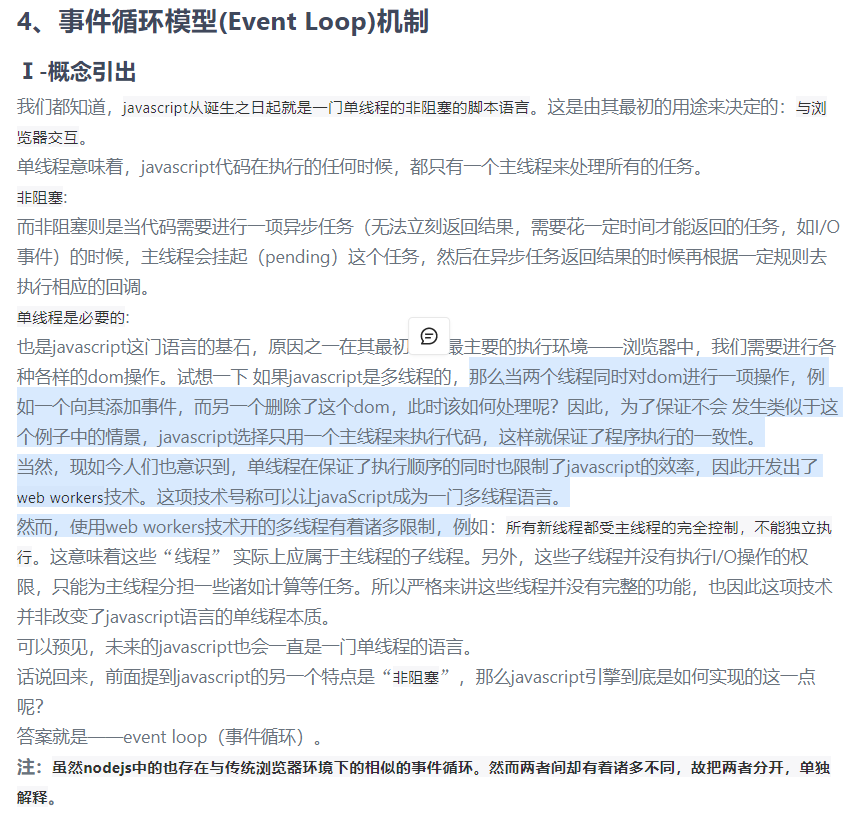




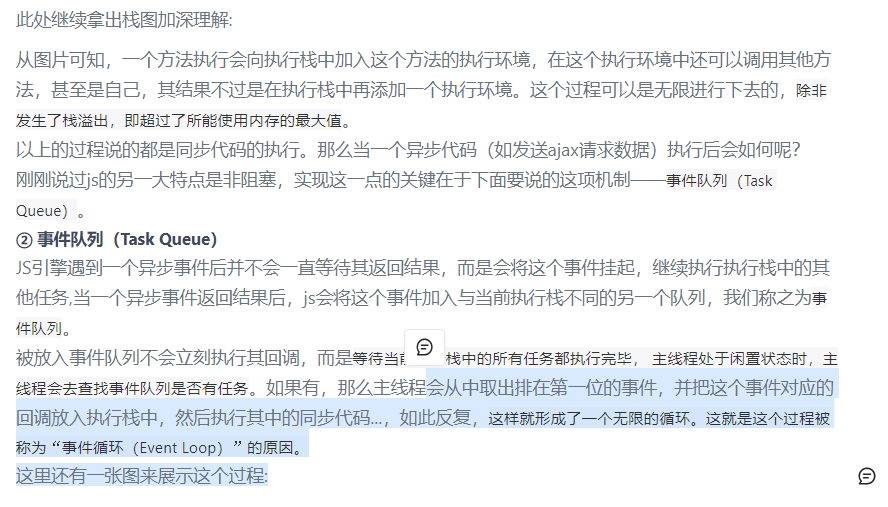


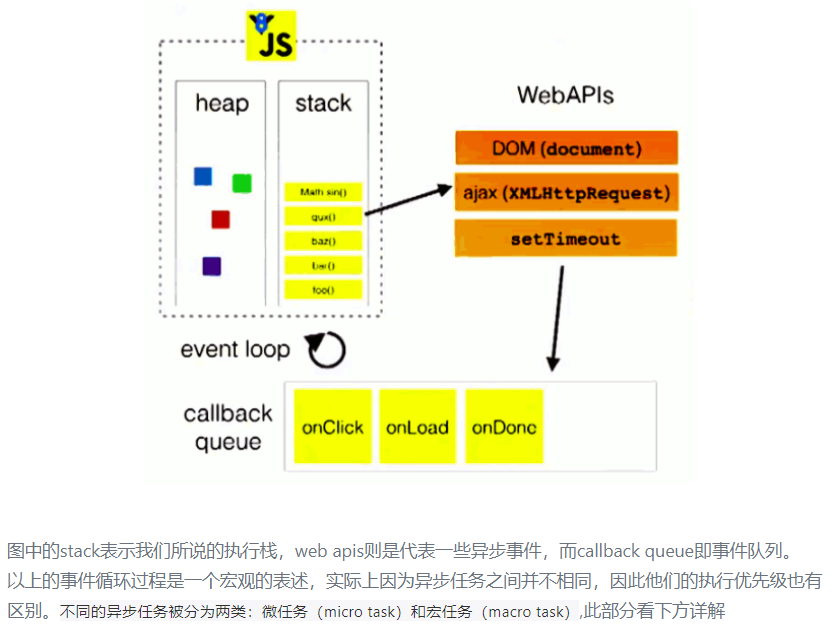


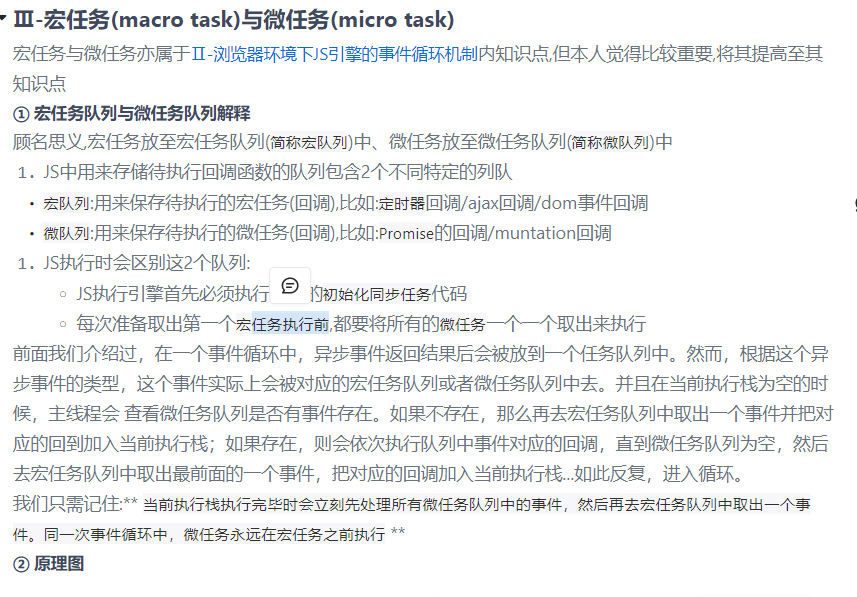


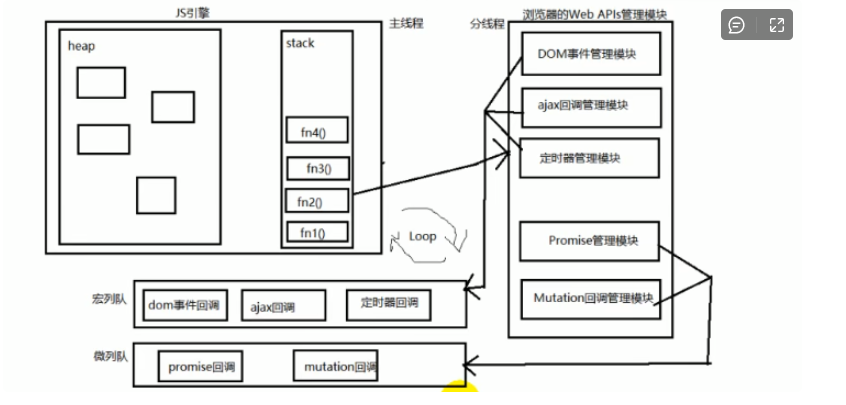




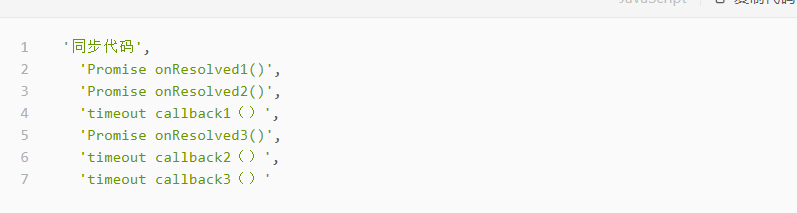
























**# 重新走一遍本篇的代码部分，重新挖掘细节**