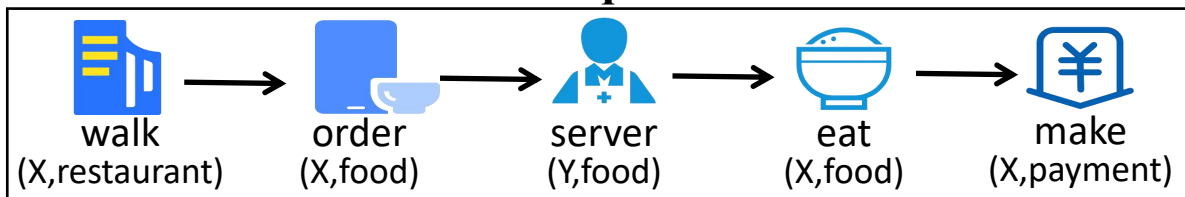


Behavior Sequence

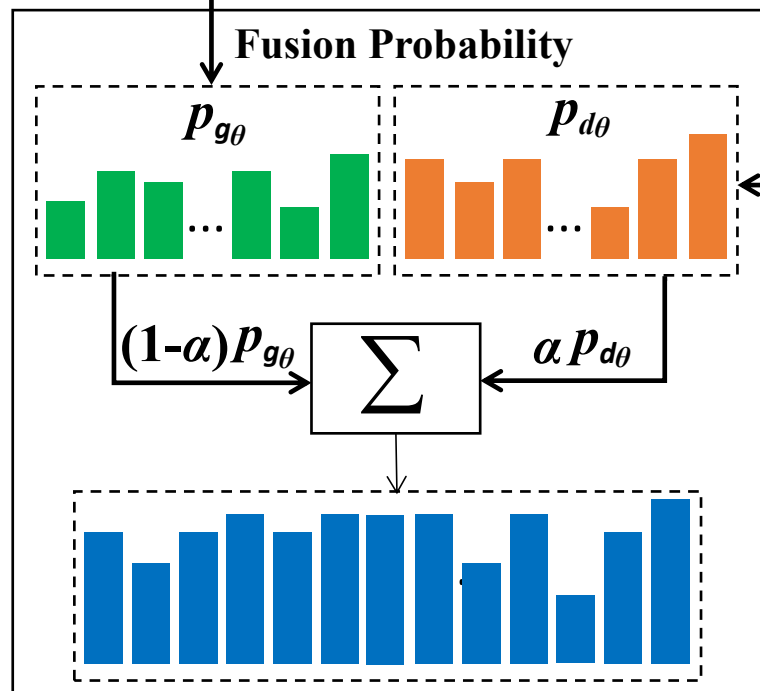


Input

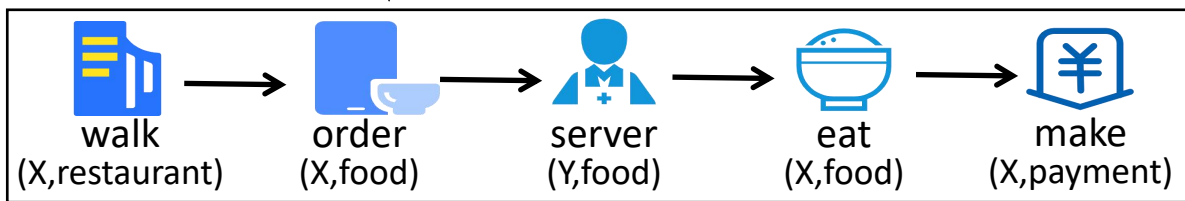
Drawing Description

X = Customer Y = Waiter

Fusion Probability



Output



Form a new behavior sequence

Candidate x

cook (X, food)
spend (X, time)
.....
leave (X, restaurant)

Multi-step
Generator

Prompt Template

Query: walk(X, restaurant), order (X, food), server(Y, food), eat(X, food), make(X, payment), <mask>?
Context: cook(X, food), spend(X, time), win(X, game), fly(X, plane), leave(X, restaurant).

Prompt Template

Whether drift occurs:
walk(X, restaurant), order(X, food), server(Y, food), eat(X, food), make(X, payment),
Candidate x?

Chain-level
Evaluator

Predict Step $i+1$

