## strNRChr

Write a C function strNRChr() that locates the <u>last n<sup>th</sup> occurrence</u> of *ch* in the string pointed to by *str*. The function returns a pointer to the character, or a **NULL** pointer if *ch* does not occur in the string. For example, if str = "abacadae", ch = 'a' and n = 2, then the function returns the address of the substring "adae" within "abacadae". In this function, there is no need to check input error.

A sample program template for testing the function is given below:

```
#include <stdio.h>
#include <string.h>
char *strNRChr(char *str, int n, char ch);
int main()
   char str[80], ch, dummy;
   char *temp=NULL;
   int n;
   printf("Enter a string: \n");
   scanf("%s",str);
  scanf("%c", &dummy);
  printf("Enter a char: \n");
  scanf("%c", &ch);
  printf("Enter the occurrence: \n");
  scanf("%d", &n);
   temp = strNRChr(str, n, ch);
   if (temp!=NULL)
     printf("strNRChr(): %s\n", temp);
     printf("strNRChr(): null string\n");
   return 0;
}
char *strNRChr(char *str, int n, char ch)
{
   /* Write your code here */
```

Some test input and output sessions are given below:

```
(1) Test Case 1
```

```
Enter a string:
abacadae
Enter a char:
z
Enter the occurrence:
1
strNRChr(): null string
```

## (2) Test Case 2

```
Enter a string:
abacadae
Enter a char:
```

```
#include <string.h>
                                            char *strNRChr(char *str, int n, char ch);
                                            int main()
                                              char str[80], ch, dummy;
                                              char *temp=NULL;
                                              int n;
                                              printf("Enter a string: \n");
   Enter the occurrence:
                                              scanf("%s",str);
                                              scanf("%c",&dummy);
   strNRChr(): ae
                                              printf("Enter a char: \n");
                                              scanf("%c",&ch);
(3) Test Case 3
                                              printf("Enter the occurrence: \n");
   Enter a string:
                                              scanf("%d", &n);
   abacadae
                                              temp = strNRChr(str, n, ch);
   Enter a char:
                                              if (temp!=NULL)
                                                printf("strNRChr(): %s\n", temp);
   Enter the occurrence:
                                              else
                                                printf("strNRChr(): null string\n");
   strNRChr(): adae
                                              return 0;
                                            char *strNRChr(char *str, int n, char ch)
(4) Test Case 4
   Enter a string:
                                               int len;
   abacadae
                                               int i;
   Enter a char:
                                               char *name;
                                               int k = 0;
   Enter the occurrence:
                                               int j;
                                               int count = 0;
   strNRChr(): acadae
                                               int a;
                                               len = strlen(str);
                                               for(i=0;i<len;i++)
                                                 if(ch == str[len-1-i])
                                                    count+=1;
                                                   if(count == n)
                    retrun (str+i)
                                                      a=len-1-i;
                                                      for(j=a;j<len;j++)
                                                        name[k] = str[j];
                                                        k++;
                                                      return name;
                                               return NULL;
```

#include <stdio.h>