

symmetry2D

Write the C function that takes in a square two-dimensional array of integer numbers M and the array sizes for rows and columns as parameters, and returns 1 if M is symmetric or 0 otherwise. A square two-dimensional matrix is symmetric iff it is equal to its transpose. It means that $M[i][j]$ is equal to $M[j][i]$ for $0 \leq i \leq \text{rowSize}$ and $0 \leq j \leq \text{colSize}$. For example, if rowSize and colSize are 4, and M is $\{\{1,2,3,4\}, \{2,2,5,6\}, \{3,5,3,7\}, \{4,6,7,4\}\}$, then M will be symmetric. The function prototype is given as follows:

```
int symmetry2D(int M[][SIZE], int rowSize, int colSize);
```

A sample program template is given below to test the function:

```
#include <stdio.h>
#define SIZE 10
#define INIT_VALUE 999
int symmetry2D(int M[][SIZE], int rowSize, int colSize);
int main()
{
    int M[SIZE][SIZE], i, j, result = INIT_VALUE;
    int rowSize, colSize;

    printf("Enter the array size (rowSize, colSize): \n");
    scanf("%d %d", &rowSize, &colSize);
    printf("Enter the matrix (%dx%d): \n", rowSize, colSize);
    for (i=0; i<rowSize; i++)
        for (j=0; j<colSize; j++)
            scanf("%d", &M[i][j]);
    result=symmetry2D(M, rowSize, colSize);
    if (result == 1)
        printf("symmetry2D(): Yes\n");
    else if (result == 0)
        printf("symmetry2D(): No\n");
    else
        printf("Error\n");
    return 0;
}

int symmetry2D(int M[][SIZE], int rowSize, int colSize)
{
    /* Write your code here */
}
```

```
int symmetry2D(int M[][SIZE], int rowSize, int colSize)
{
    int i;
    int j;

    for(i=0; i<rowSize; i++)
    {
        for(j=0; j<colSize; j++)
        {
            if(M[i][j] != M[j][i])
            {
                return 0;
            }
        }
    }
    return 1;
}
```

Some sample input and output sessions are given below:

(1) Test Case 1:

Enter the array size (rowSize, colSize):

4 4

Enter the matrix (4x4):

1 2 3 4

2 2 5 6

3 5 3 7

4 6 7 4

symmetry2D(): Yes

(2) Test Case 2:

Enter the array size (rowSize, colSize):

4 4

Enter the matrix (4x4):

1 2 3 4

2 2 5 6

3 5 3 7

5 6 7 4

symmetry2D(): No

(3) Test Case 3:

Enter the array size (rowSize, colSize):

3 3

Enter the matrix (3x3):

1 2 3

2 6 7

3 7 3

symmetry2D(): Yes

(4) Test Case 4:

Enter the array size (rowSize, colSize):

5 5

Enter the matrix (5x5):

1 2 3 4 5

2 2 5 6 7

3 5 3 7 8

4 6 7 4 5

5 7 8 5 5

symmetry2D(): Yes