

Line Search Minimization

GitHub Repo: <https://github.com/liavcol/LineSearchMinimization>

Quadratic Circle

Gradient Descent Results:

Iterations: 3

Final point: [0. 0.]

Final objective value: 0.0

Success: True

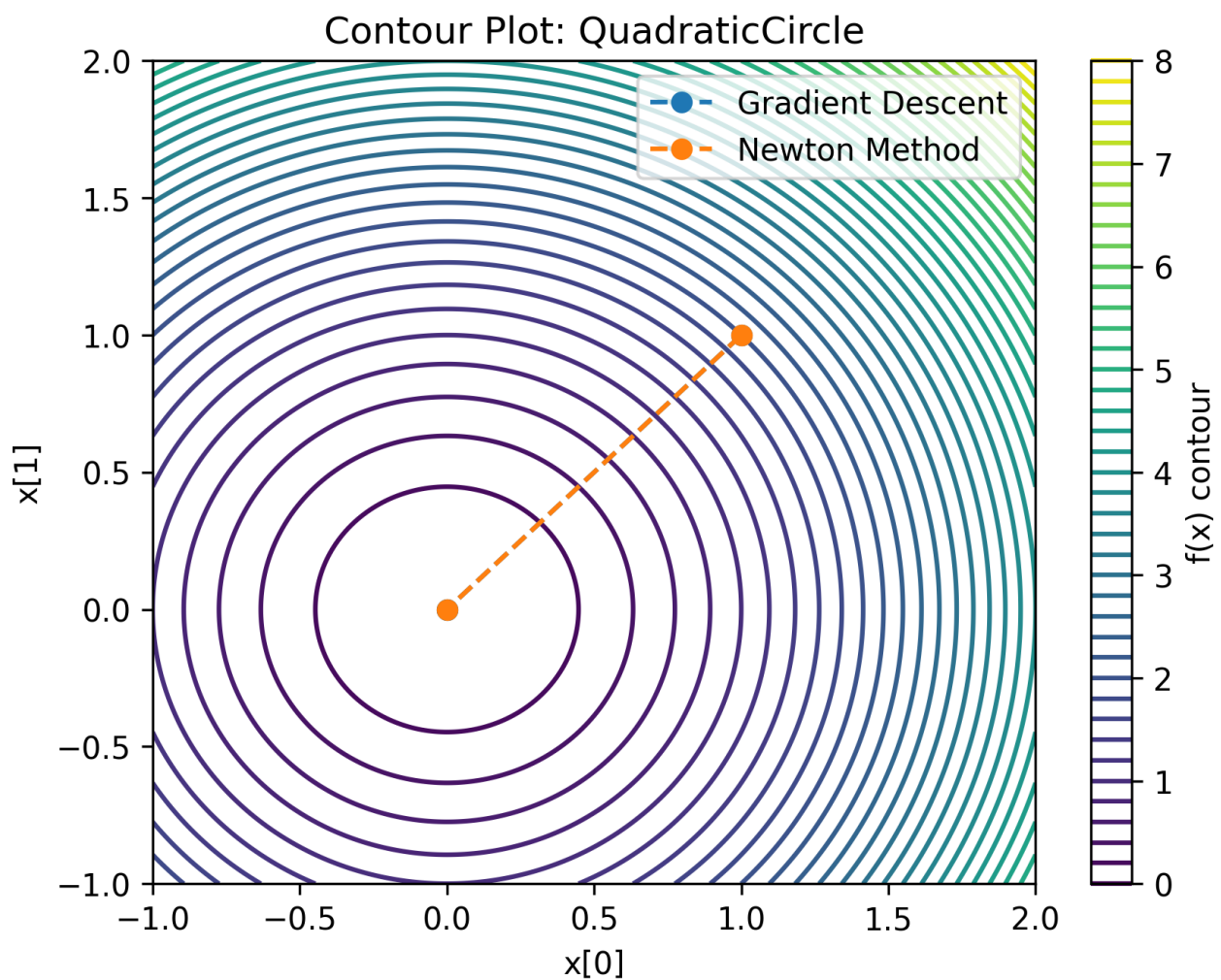
Newton Method Results:

Iterations: 2

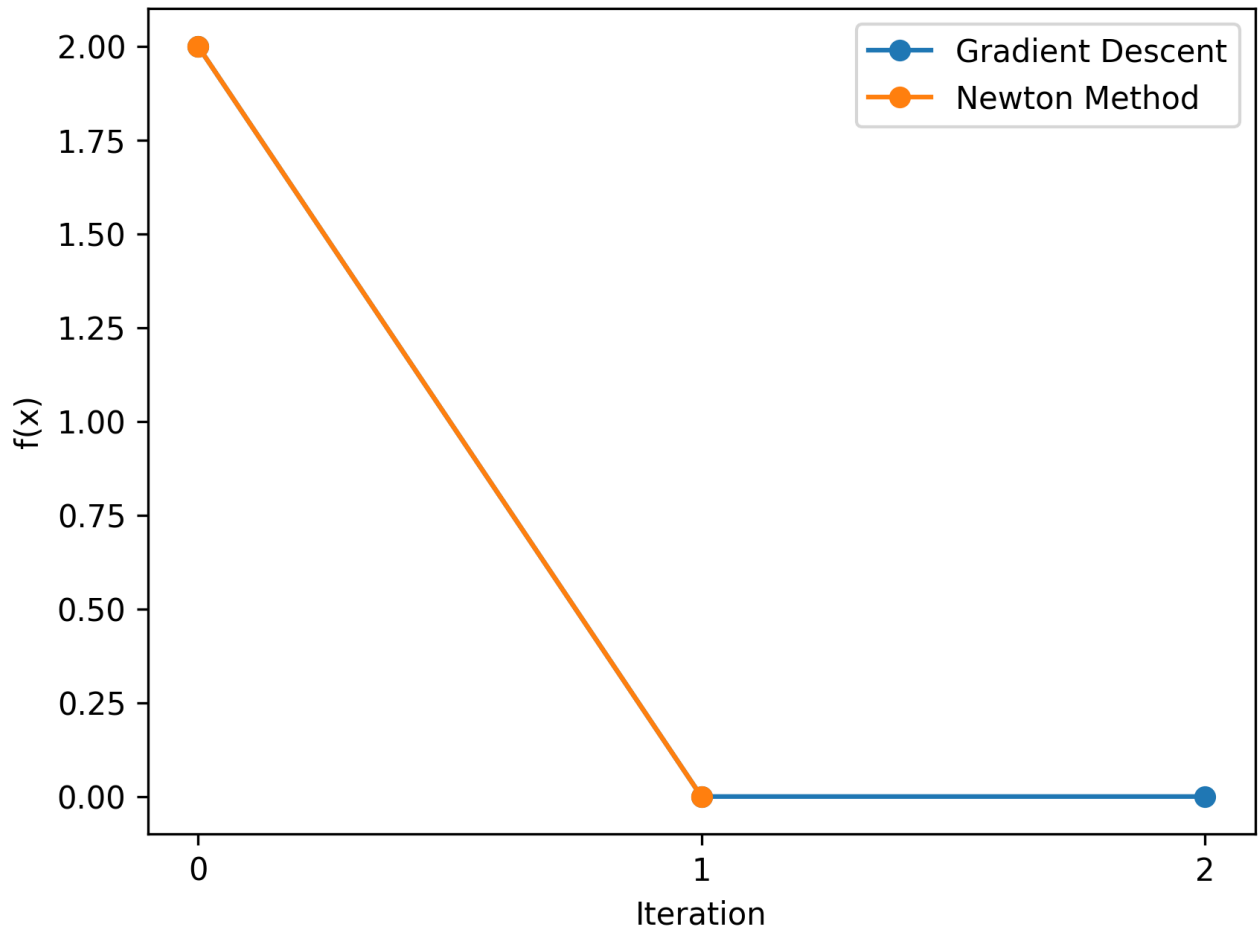
Final point: [0. 0.]

Final objective value: 0.0

Success: True



Objective value vs. iteration: QuadraticCircle



Quadratic Ellipse

Gradient Descent Results:

Iterations: 101

Final point: [0.11271997 0.0008856]

Final objective value: 0.012784220095399295

Success: False

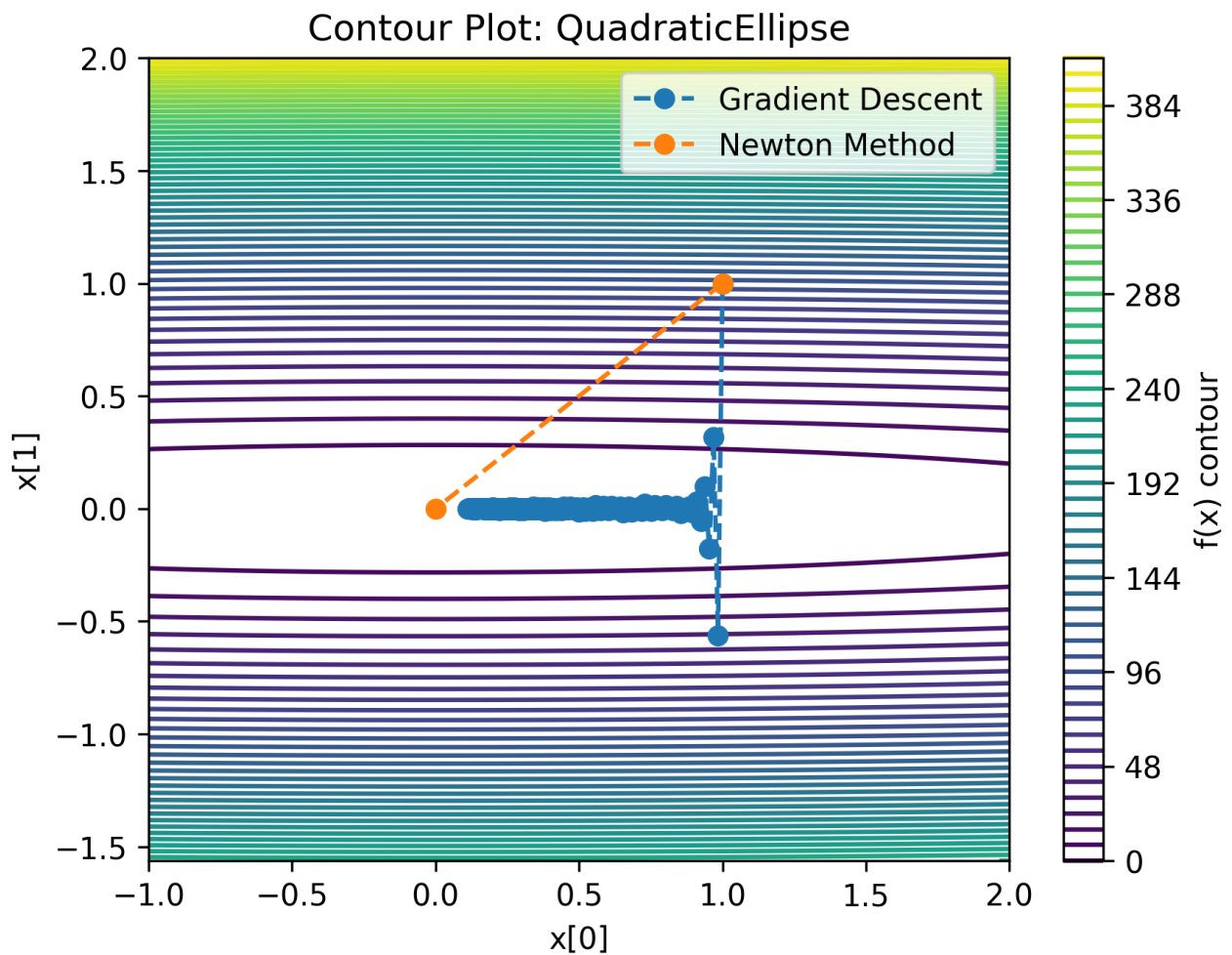
Newton Method Results:

Iterations: 2

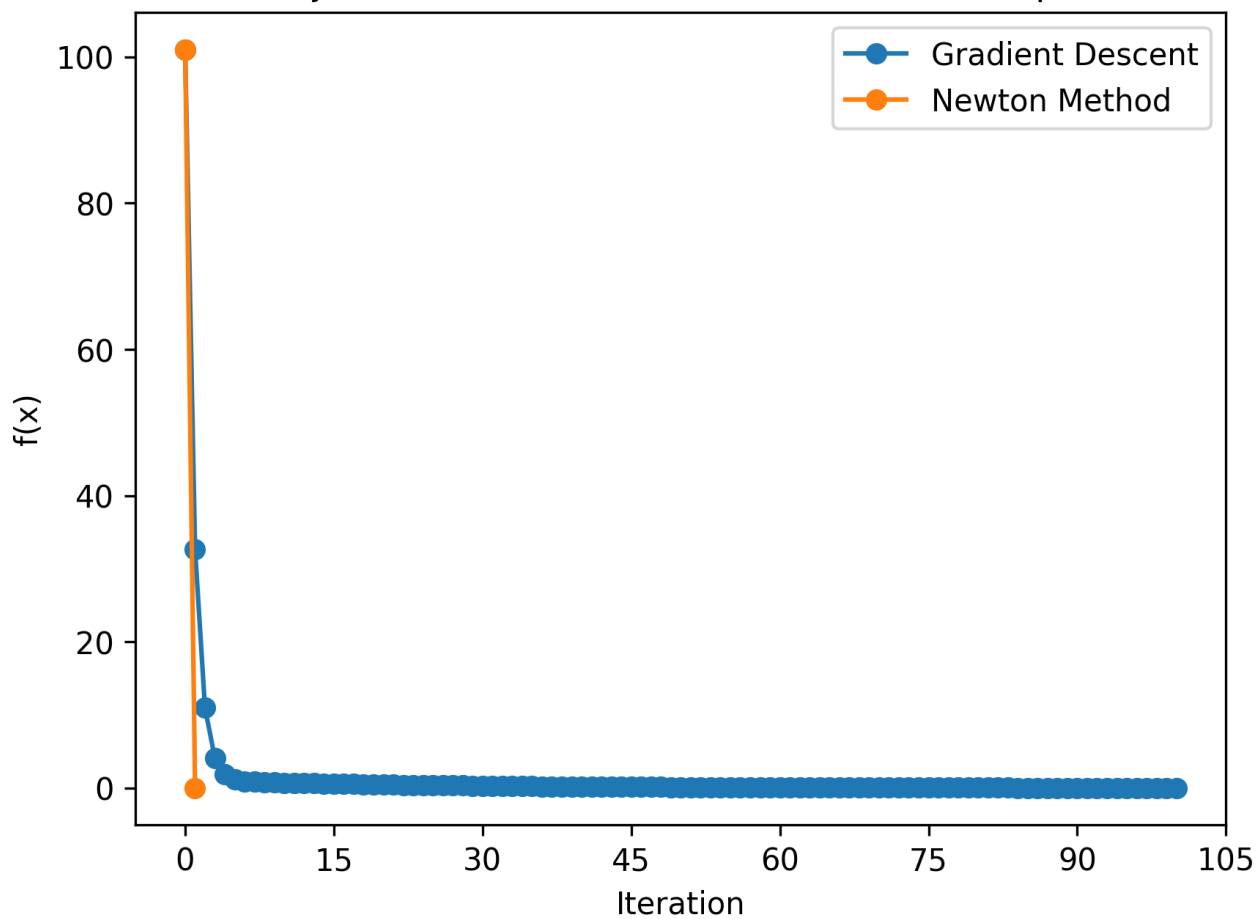
Final point: [0. 0.]

Final objective value: 0.0

Success: True



Objective value vs. iteration: QuadraticEllipse



Quadratic Rotated Ellipse

Gradient Descent Results:

Iterations: 101

Final point: [0.07682763 0.13062022]

Final objective value: 0.02311258419270041

Success: False

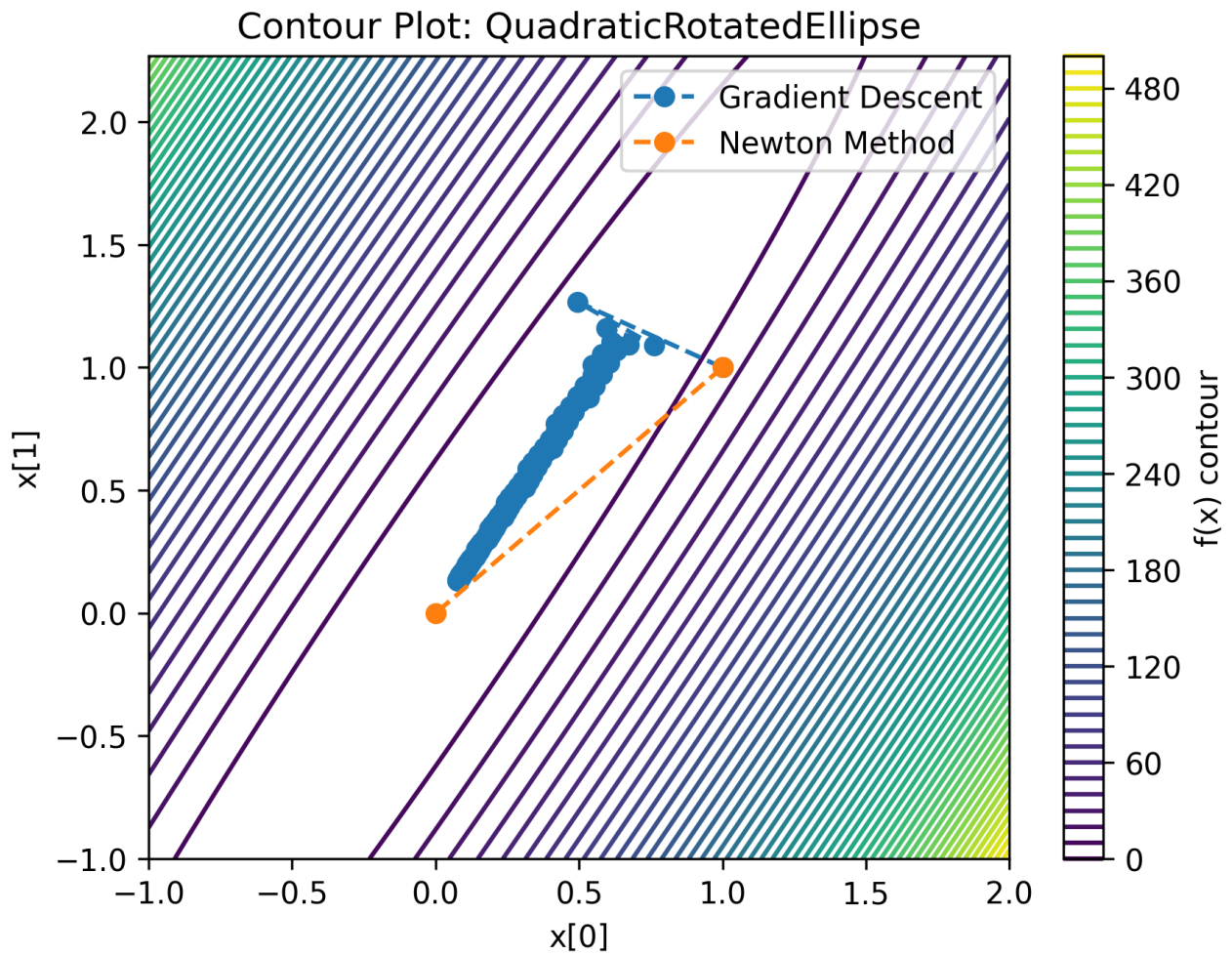
Newton Method Results:

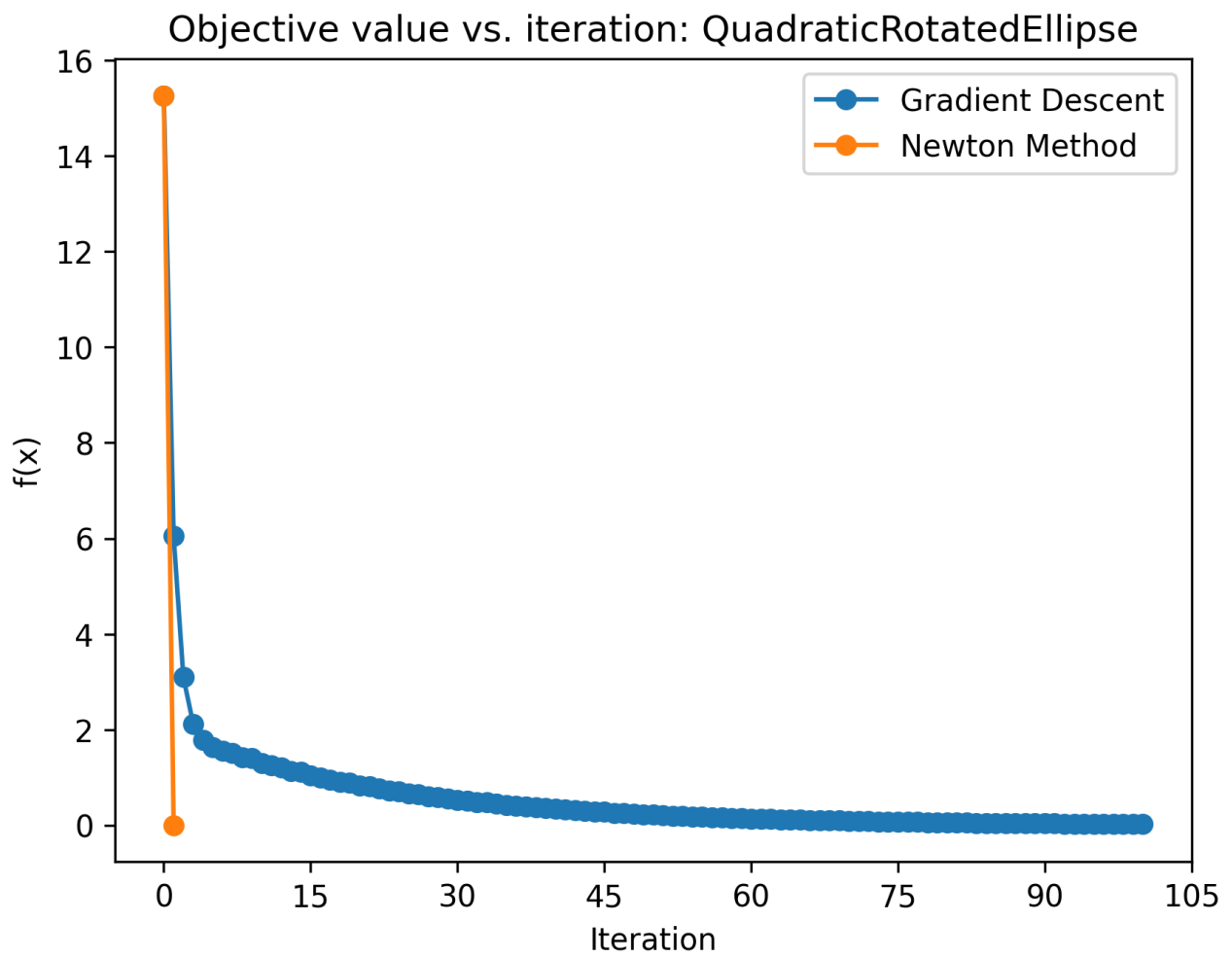
Iterations: 2

Final point: [0.00000000e+00 1.11022302e-16]

Final objective value: 3.1739325483501647e-31

Success: True





Rosenbrock

Gradient Descent Results:

Iterations: 6501

Final point: [0.99970701 0.99941465]

Final objective value: 8.587653457730636e-08

Success: True

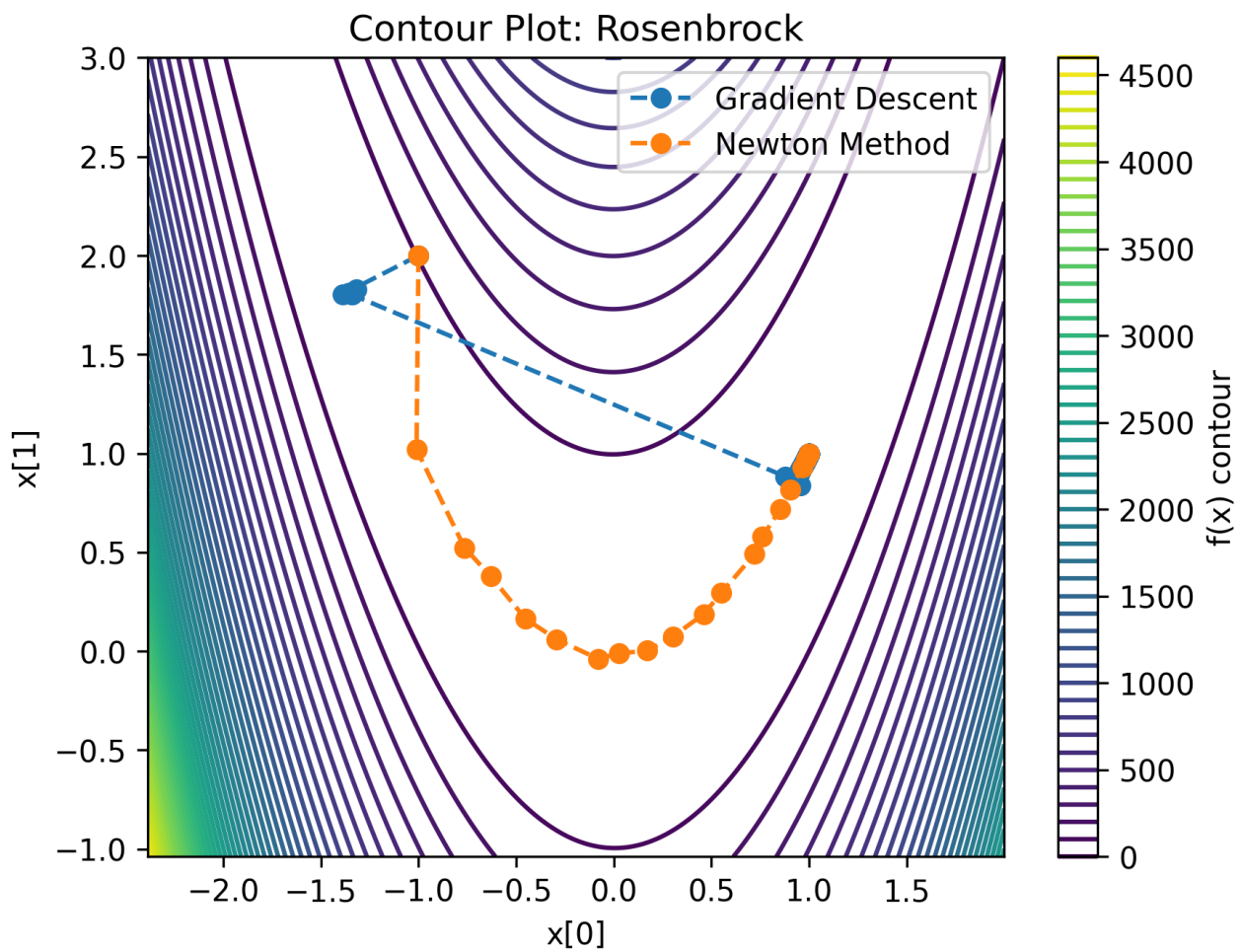
Newton Method Results:

Iterations: 21

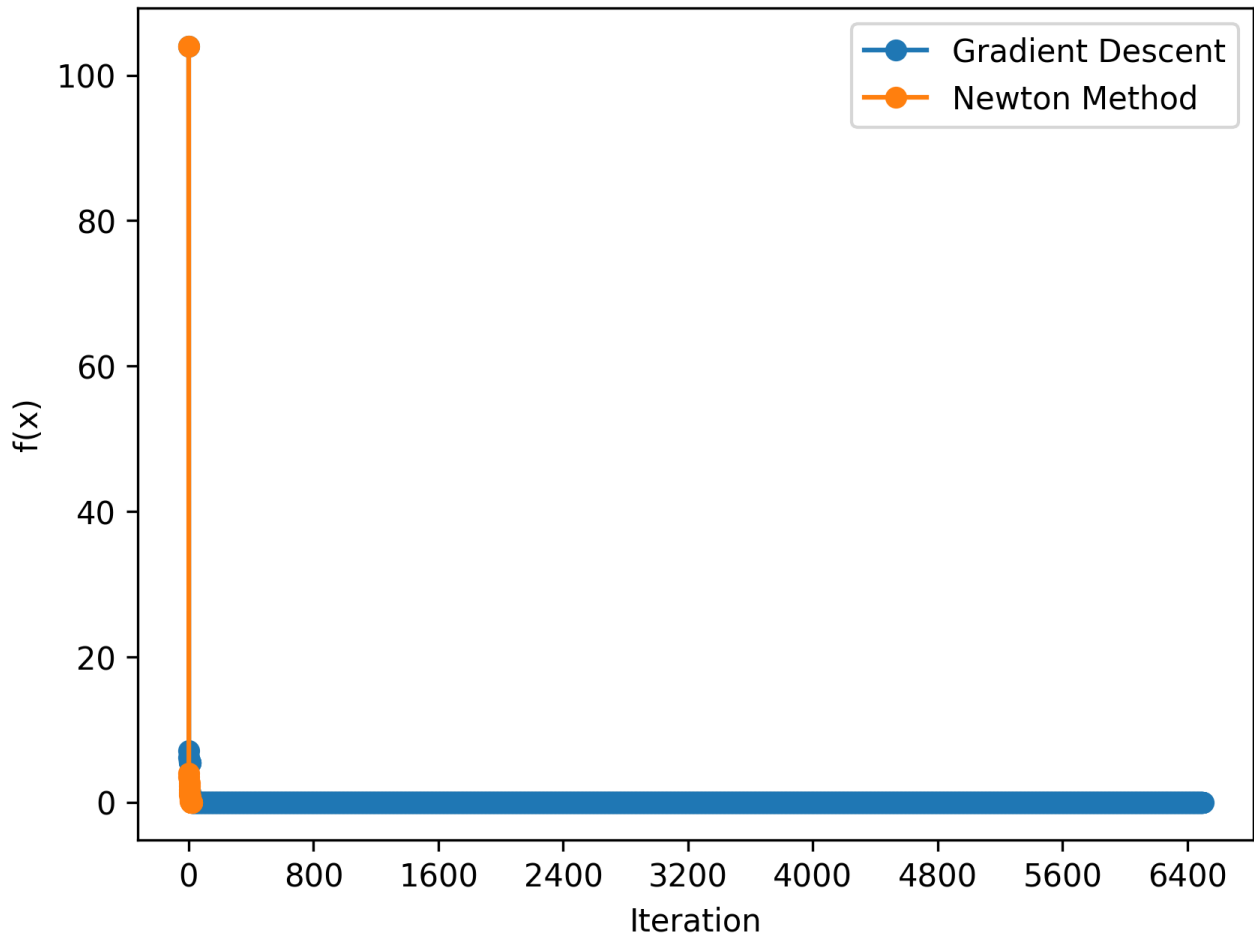
Final point: [0.99999999 0.99999998]

Final objective value: 2.730096593566043e-16

Success: True



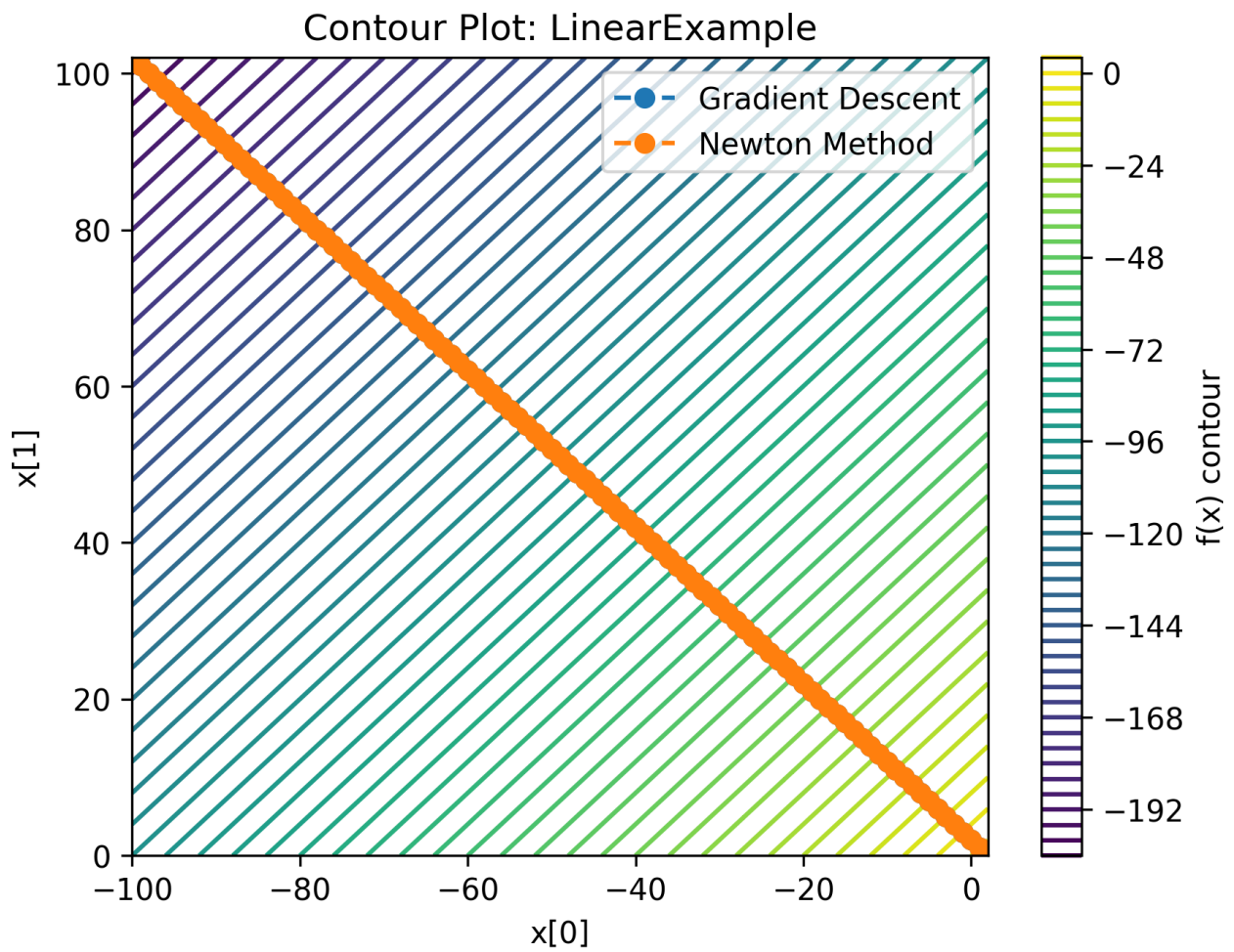
Objective value vs. iteration: Rosenbrock



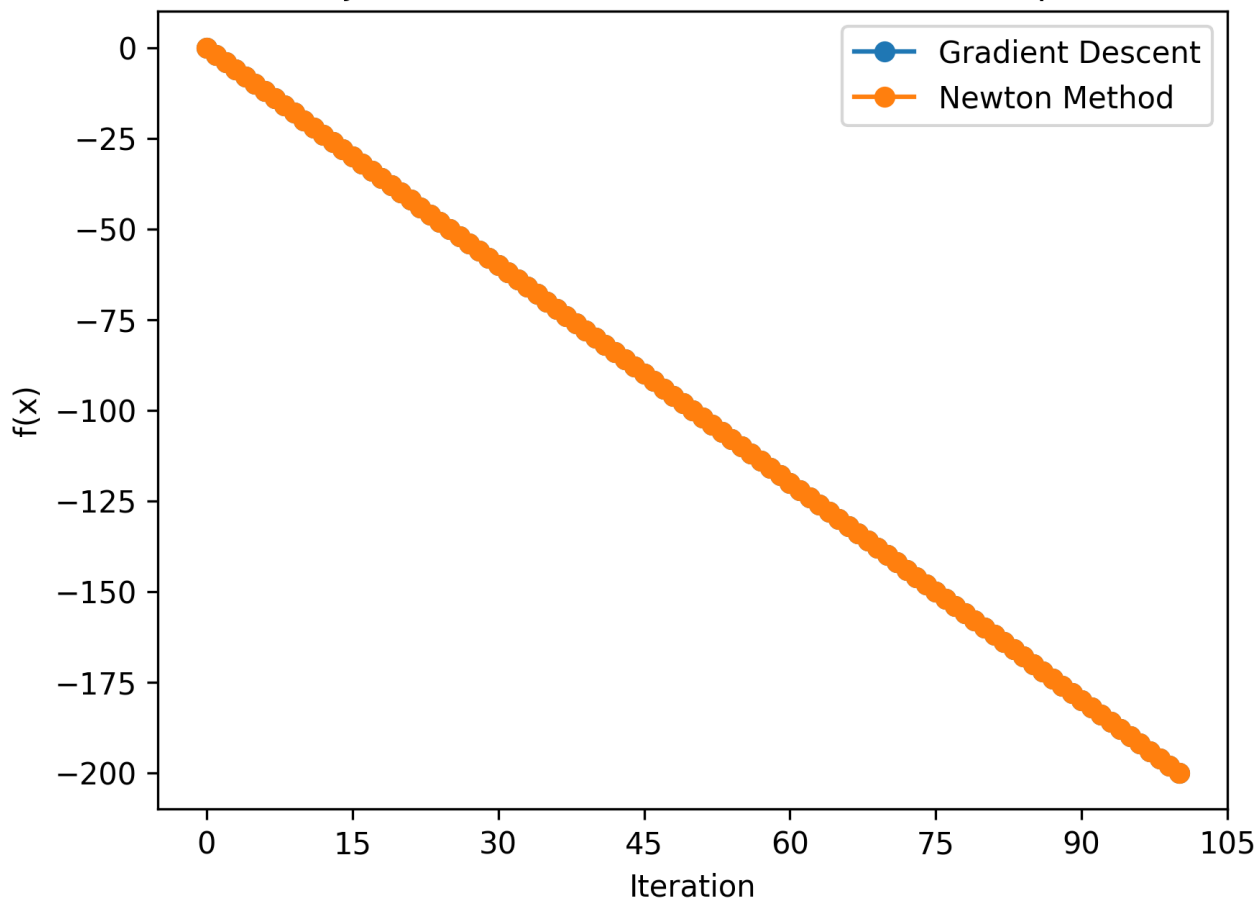
Linear Example

Iterations: 101
Final point: [-99 101]
Final objective value: -200
Success: False

Newton Method Results:
Iterations: 101
Final point: [-99 101]
Final objective value: -200
Success: False



Objective value vs. iteration: LinearExample



Smoothed Corner Triangle

Gradient Descent Results:

Iterations: 30

Final point: [-3.46572886e-01 -9.76799665e-07]

Final objective value: 2.559266696664345

Success: True

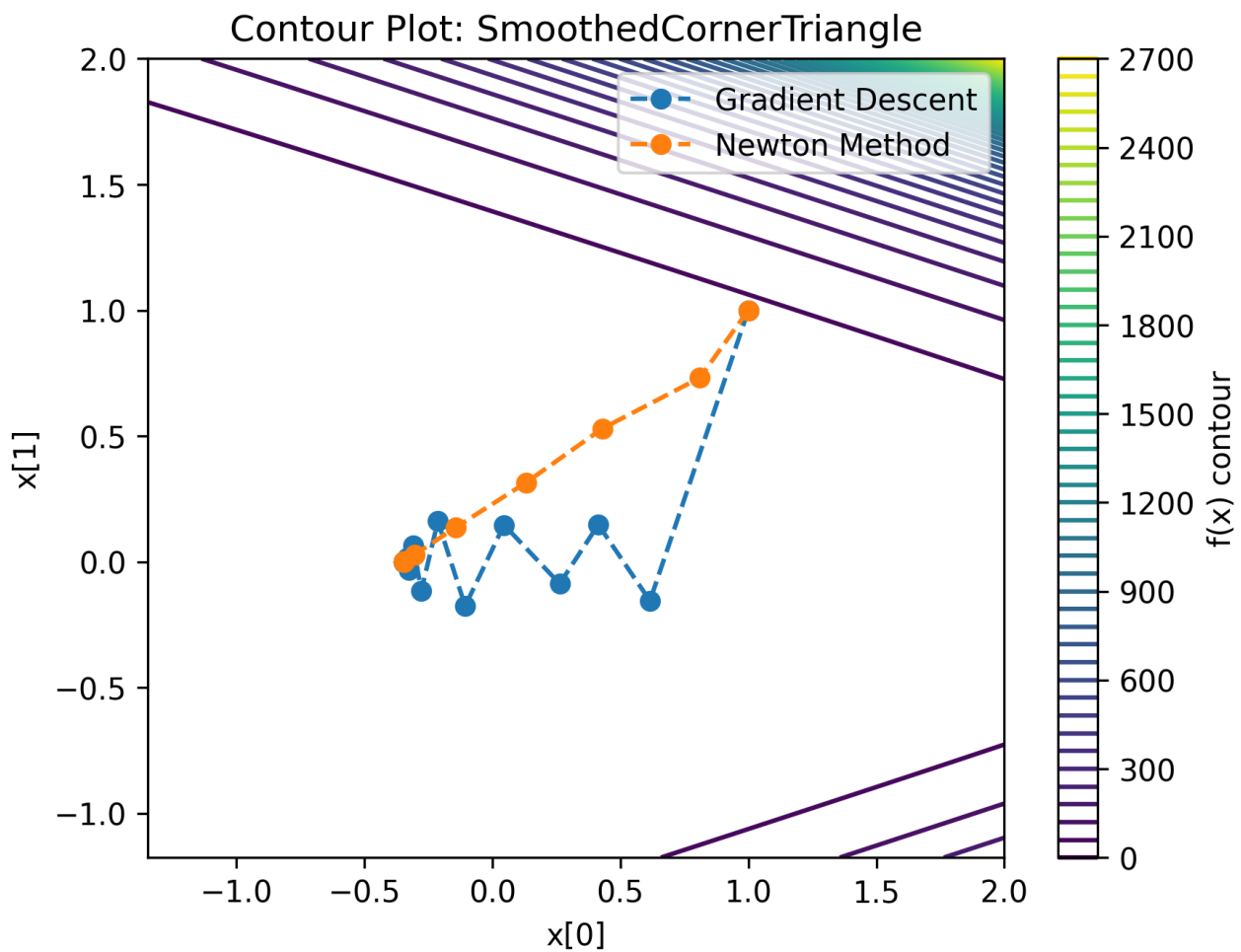
Newton Method Results:

Iterations: 9

Final point: [-3.4657359e-01 6.8068820e-12]

Final objective value: 2.5592666966582156

Success: True



Objective value vs. iteration: SmoothedCornerTriangle

