



Allwinner A64 User Manual

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Revision History

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|---------|-------------|--------------------------------------|
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| V1.1 | Jun.26,2015 | Revise the feature of display output |

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Chapter 1 About This Documentation

1.1. Documentation Overview

This documentation provides an overall description of the Allwinner quad-core A64 application processor, which will provide instructions to programmers from several sections, including overview, system, memory, image, display and interfaces.

1.2. Acronyms and abbreviations

The table below contains acronyms and abbreviations used in this document.

| | |
|-------|---|
| AES | Advanced Encryption Standard |
| ADC | Analog-to-digital converter |
| AGC | Automatic Gain Control |
| AHB | AMBA High-speed Bus |
| APB | Advanced Peripheral Bus |
| ARM | Advanced RISC Machine |
| AVS | Audio Video Standard |
| CIR | Consumer Infrared |
| CP15 | Coprocessor 15 |
| CPU | Central processing unit |
| CRC | Cyclic Redundancy Check |
| CSI | Camera Serial Interface |
| DES | Data Encryption Standard |
| DLL | Delay-Locked Loop |
| DMA | Direct Memory Access |
| DRC | Dynamic Range Compression |
| DSI | MIPI Display Serial Interface |
| DVFS | Dynamic Voltage and Frequency Scaling |
| eFuse | Electrical Fuse, A one-time programmable memory |
| EHCI | Enhanced Host Controller Interface |
| eMMC | Embedded Multi-Media Card |
| FBGA | Fine Ball Grid Array |
| FIFO | First in First out |
| GIC | Generic Interrupt Controller |
| GPIO | General Purpose Input Output |
| HDMI | High-Definition Multimedia Interface |

| | |
|----------|--|
| I2S | Inter IC Sound |
| JEDEC | Joint Electron Device Engineering Council |
| JPEG | Joint Photographic Experts Group |
| JTAG | Joint Test Action Group |
| KEYADC | Analog to Digital Converter |
| LCD | Liquid-Crystal Display |
| LSB | Least Significant Bit |
| LVDS | Low Voltage Differential Signaling |
| MAC | Media Access Control |
| MII | Media Independent Interface |
| MIPI | Mobile Industry Processor Interface |
| MIPI DSI | MIPI Display Serial Interface |
| MMC | Multimedia Card |
| MPEG | Motion Pictures Expert Group |
| MPEG1 | The First MPEG Compression Scheme Specification |
| MPEG4 | The Most Current MPEG Compression Scheme Specification |
| MSB | Most Significant Bit |
| NTSC | National Television System Committee |
| OHCI | Open Host Controller Interface |
| OWA | One Wire Audio |
| PAL | Phase Alternating Line |
| PCM | Pulse Code Modulation |
| PHY | Physical Layer Controller |
| PID | Packet Identifier |
| PLL | Phase-Locked Loop |
| RSB™ | Reduced Serial Bus |
| SDIO | Secure Digital Input Output |
| SOC | System on a chip |
| SPI | Serial Peripheral Interface |
| TWI | Two Wire Interface |
| USB OTG | Universal Serial Bus On The Go |
| UART | Universal Asynchronous Receiver Transmitter |

Chapter 2 Overview

Allwinner's A64 is a quad-core,64bit SoC targeted for high performance tablets.A64 integrates a higher energy efficiency ARM Cortex-A53 CPU architecture, and also includes advanced 3D graphics processing unit, high-definition video encoding/decoding, low power audio codec, excellent display controllers and a broad range of interfaces.

The processor has some very exciting features:

- **CPU** Quad-core ARM Cortex-A53 Processor, a power-efficient ARM v8 architecture, it has 64 and 32bit execution states for scalable high performance ,which includes a NEON multimedia processing engine.
- **Graphics** ARM Mali400MP2 graphics acceleration provides mobile users with superior experience in web browsing, video playback and gaming effects; OpenGL ES2.0 ,OpenVG1.1 standards are supported.
- **Video** A64 provides almost full motion playback of up to 4K high-definition video, and supports H.265 decoder by 4K@30fps , H.264 decoder by 1080p@60fps, MPEG1/2/4 decoder by 1080p@60fps, VP8 decoder by 1080p@60fps, AVS/AVS+ decoder by 1080p@60fps,VC1 decoder by 1080p@30fps, H.264 encoder by 1080p@60fps with dedicated hardware.
- **Audio** An integrated audio subsystem delivers extremely low power audio playback and exceptional high quality sound.
- **Display** A64 features Allwinner's SmartColor2.0TM technology with an integrated display engine. Content can be displayed on 4-lane MIPI DSI displays up to 1920x1200@60fps, or a RGB panel interface up to 1920x1200@60fps, or LVDS panel up to 1366x768@60fps , or HDMI v1.4 is also supported up to 4K@30fps.
- **External Memory** Many types of external memory devices are supported, including LPDDR2, LPDDR3, DDR2, DDR3 ,DDR3L, NAND Flash(MLC,SLC,TLC,EF),Nor Flash, SD/SDIO/MMC including eMMC up to rev5.0, and also supports booting from RAW NAND,eMMC,SD/TF Card or Nor Flash.
- **Security** A64 delivers hardware security features that enable trustzone security system, Digital Rights Management(DRM), information encryption/decryption, secure boot, secure JTAG and secure efuse.
- **Connectivity** A64 has a broad range of hardware interfaces such as parallel CMOS sensor interface, 10/100/1000Mbps EMAC,USB OTG v2.0 operating at high speed(480Mbps) with PHY, USB Host with PHY and a variety of other popular interfaces(SPI,UART,CIR,TS,TWI,RSB,SCR).

2.1. Processor Features

2.1.1. CPU Architecture

- Quad-core ARM Cortex-A53 Processor
- A power-efficient ARM v8 architecture
- 64 and 32bit execution states for scalable high performance
- Trustzone technology supported
- 3~10x better software encryption performance
- Support NEON Advanced SIMD(Single Instruction Multiple Data)instruction for acceleration of media and signal processing functions
- Support Large Physical Address Extensions(LPAE)
- VFPv4 Floating Point Unit
- 32KB L1 Instruction cache and 32KB L1 Data cache
- 512KB L2 cache

2.1.2. GPU Architecture

- ARM Mali400MP2 GPU
- Support OpenGL ES 2.0 and OpenVG 1.1 standard

2.1.3. Memory Subsystem

2.1.3.1. Boot ROM

- On-chip memory
- Size:112KB(non secure ROM:48KB,secure ROM:64KB)
- Support secure and non-secure access boot
- Support system boot from the following devices:
 - NAND Flash
 - SD/TF card
 - eMMC
 - Nor Flash
- Support system code download through USB OTG

2.1.3.2. SDRAM

- Compatible with JEDEC standard DDR2/DDR3/DDR3L/LPDDR2/LPDDR3 SDRAM
- Support clock frequency up to 667MHz(DDR3-1333)
- Up to 3GB address space
- Support 2 chip select
- 16 address signal lines and 3 bank signal lines
- 32-bits data width
- Support Memory Dynamic Frequency Scale(MDFS)

2.1.3.3. NAND Flash

- Up to 2 flash chips
- 8-bit data bus width
- Up to 64-bit ECC per 1024 bytes
- Support 1024, 2048, 4096, 8192, 16K bytes size per page
- Support SLC/MLC/TLC flash and EF-NAND memory
- Support SDR, ONFI DDR and Toggle DDR NAND
- Embedded DMA to do data transfer
- Support data transfer together with normal DMA

2.1.3.4. SD/MMC

- Up to three SD/MMC controller interfaces
- Comply to eMMC standard specification V5.0, SD physical layer specification V2.0, SDIO card specification V3.0
- 1-bit or 4-bit data bus transfer mode for SD cards
- 1-bit or 4-bit data bus transfer mode for SDIO interface
- 1-bit,4-bit or 8-bit data bus transfer mode for MMC cards
- Embedded special DMA to do data transfer
- Support hardware CRC generation and error detection

2.1.4. System Peripheral

2.1.4.1. Timer

- Two on-chip timers with interrupt-based operation
- One watchdogs to generate reset signal or interrupts
- Two AVS Counter to synchronize video and audio in the player

- 24MHz or 32KHz clock input

2.1.4.2. High Speed Timer

- One high speed timer with 56bit counter
- Clock source is synchronized with AHB1 clock, much more accurate than other timers

2.1.4.3. RTC

- Calendar :Counters second,minutes,hours,day,week,month and year with leap year generator
- Alarm:general alarm and weekly alarm
- One 32768Hz fanout

2.1.4.4. GIC

- Support 16 Software Generated Interrupts(SGIs), 16 Private Peripheral Interrupts(PPIs) and 125 Shared Peripheral Interrupts(SPIs)

2.1.4.5. DMA

- Up to 8-channels DMA
- Interrupt generated for each DMA channel
- Flexible data width of 8/16/32/64-bits
- Support linear and IO address modes
- Support data transfer types with memory-to-memory, memory-to-peripheral, peripheral-to-memory

2.1.4.6. CCU

- 13 PLLs
- One on-chip RC oscillator
- Support a external 24MHz oscillator and a external32.768KHz oscillator
- Support clock configuration and clock generated for corresponding modules
- Support software-controlled clock gating and software-controlled reset for corresponding modules

2.1.4.7. PWM

- Support outputting two kinds of waveform: continuous waveform and pulse waveform
- 0% to 100% adjustable duty cycle
- Up to 24MHz output frequency

2.1.4.8. Thermal Sensor

- Temperature Accuracy : $\pm 3^{\circ}\text{C}$ from 0°C to $+100^{\circ}\text{C}$, $\pm 5^{\circ}\text{C}$ from -20°C to $+125^{\circ}\text{C}$
- Support over-temperature protection interrupt and over-temperature alarm interrupt
- Averaging filter for thermal sensor reading
- Support 3 sensors:sensor0 for CPU,sensor1/2 for GPU

2.1.4.9. KEYADC

- ADC with 6-bit resolution for key
- Support hold key and continuous key
- Support single key, normal key and continuous key

2.1.4.10. Crypto Engine(CE)

- Support Symmetrical algorithm: AES,DES,TDES
 - Support AES 128/192/256-bits with ECB,CBC,CTS,CTR mode
 - Support DES/TDES with ECB,CBC,CTR mode
- Support Hash algorithm: MD5,SHA1,SHA224,SHA256,HMAC
- Support Asymmetrical algorithm:RSA512/1024/2048bit
- Support 160-bits hardware PRNG with 175-bits seed
- Support 256-bits hardware TRNG
- Internal Embedded DMA to do data transfer
- Support secure and non-secure interfaces respectively

2.1.4.11. Security ID

- Support 2K-bits EFUSE for chip ID and security application

2.1.4.12. CPU Configuration

- Support power clamp
- Flexible CPU configuration

2.1.5. Display Subsystem

2.1.5.1. DE

- Output size up to 4096x4096
- Support four alpha blending channel for main display, two channel for aux display
- Support four overlay layers in each channel, and has a independent scaler
- Support potter-duff compatible blending operation
- Support input format YUV422/YUV420/YUV411/ARGB8888/XRGB8888/RGB888/ARGB4444/ARGB1555 and RGB565
- Support Frame Packing/Top-and-Bottom/Side-by-side Full/Side-by-Side Half 3D format data
- Support SmartColor™ 2.0 for excellent display experience
 - Adaptive edge sharpening
 - Adaptive color enhancement
 - Adaptive contrast enhancement and fresh tone rectify
- Support writeback and rotation for high efficient dual display and miracast

2.1.5.2. Display Output

- Support LVDS interface with single link, up to 1366x768@60fps
- Support RGB interface with DE/SYNC mode, up to 1920x1200@60fps
- Dither function from RGB666/RGB565 to RGB888
- Support 4-lanes MIPI DSI up to 1920x1200@60fps
- Support HDMI1.4 with HDCP1.2 up to 4K@30fps

2.1.6. Video Engine

2.1.6.1. Video Decoding

- Support multi-format video playback, including:
 - H.265:4K@30fps
 - H.264:1080p@60fps
 - MPEG1/2/4:1080p@60fps

- VP8:1080p@60fps
- VC1:1080p@30fps
- AVS/AVS+: 1080p@60fps
- JPEG/MJPEG:1080p@30fps
- Support 1080P blu-ray 3D
- Support frame compatible 3D format, size:3840x1080,1920x2160

2.1.6.2. Video Encoding

- Support H.264 video encoding up to 1080p@60fps
- JPEG baseline: picture size up to 8192x8192
- Support input format: YU12/YV12/NV12/NV21/YUYV/YVYU/UYVY/VYUY/ARGB/BGRA/RGBA/ABGR/YU16/YV16/TILE32/TILE128
- Support Alpha blending
- Support thumb generation
- Support 4x2 scaling ratio: from 1/16 to 64 arbitrary non-integer ratio
- Support rotated input

2.1.7. Image In

2.1.7.1. CSI

- Support 8bit YUV422 CMOS sensor interface
- Support CCIR656 protocol for NTSC and PAL
- Maximum still capture resolution to 5M
- Maximum video capture resolution to 1080p@30fps

2.1.8. Audio Subsystem

2.1.8.1. Audio Codec

- Two audio digital-to-analog(DAC) channels
- Stereo capless headphone drivers:
 - 100dB SNR@A-weight
 - Support DAC Sample Rates from 8KHz to 192KHz
- Support analog/ digital volume control
- Differential earpiece driver
- Analog low-power loop from line-in /microphone to headphone/earpiece outputs

- Support Dynamic Range Controller(DRC) adjusting the DAC playback output
- Accessory button press detection
- Four audio inputs:
 - Two differential microphone inputs
 - One differential Phone input
 - Stereo Line-in L/R input
- Four audio outputs:
 - Earpiece amplifier differential output
 - Phone amplifier differential output
 - Headphone amplifier L/R channel output
 - Line-out L/R output
- Two audio analog-to-digital(ADC) channels
 - 96dB SNR@A-weight
 - Supports ADC Sample Rates from 8KHz to 48KHz
- Support Automatic Gain Control(AGC) and Dynamic Range Control(DRC) adjusting the ADC recording input
- Two PCM interface connected with BB and BT
- One 128x24-bits FIFO for data transmit, one 64x24-bits FIFO for data receive
- Support Audio HUB

2.1.8.2. One Wire Audio(OWA)

- IEC-60958 transmitter and receiver functionality
- Complies with SPDIF Interface
- Support channel status insertion for the transmitter
- Hardware Parity generation on the transmitter
- One 32x24bits FIFO (TX) for audio data transfer
- Programmable FIFO thresholds
- Support Audio HUB

2.1.8.3. I2S/PCM

- Up to two I2S/PCM controllers
- Compliant with standard Inter-IC sound(I2S) bus specification
- Compliant with left-justified, right-justified, PCM mode, and TDM(Time Division Multiplexing) format
- Full-duplex synchronous work mode
- Master and slave mode configured
- Adjustable audio sample resolution from 8-bit to 32-bit
- Sample rate from 8KHz to 192KHz
- Support 8-bits u-law and 8-bits A-law companded sample
- Support programmable PCM frame width:1 BCLK width(short frame) and 2 BCLKs width(long frame)
- Support Audio HUB

2.1.9. External Peripherals

2.1.9.1. USB

- One USB 2.0 OTG,with integrated one USB 2.0 analog PHY
 - Complies with USB2.0 Specification
 - Support High-Speed (HS,480Mbps),Full-Speed(FS,12Mbps) and Low-Speed(LS,1.5Mbps) in host mode
 - Complies with Enhanced Host Controller Interface(EHCI)Specification, Version 1.0, and the Open Host Controller Interface(OHCI) Specification, Version 1.0a for host mode
 - Up to 10 User-Configurable Endpoints for Bulk,Isochronous and Interrupt bi-directional transfers (Endpoint1, Endpoint2, Endpoint3, Endpoint4, Endpoint5)
 - Support 8KB FIFO for EPs(excluding EP0)
 - HCI(EHCI+OHCI) and USB2.0 OTG SIE share USB analog PHY
- One EHCI/OHCI Host, multiplexed with one USB 2.0 analog PHY and one HSIC PHY
 - Complies with Enhanced Host Controller Interface(EHCI)Specification, Version 1.0, and the Open Host Controller Interface(OHCI) Specification, Version 1.0a.

2.1.9.2. EMAC

- Support 10/100/1000Mbps data transfer rate
- Support RGMII/RMII interface
- Support full-duplex and half-duplex operation
- Support linked-list descriptor list structure
- Programmable frame length to support Standard or Jumbo Ethernet frames with sizes up to 16 KB
- Supports a variety of flexible address filtering modes

2.1.9.3. UART

- Up to six UART controllers
- Two of six UART controllers support 2-wire while others support 4-wire
- 64-Bytes Transmit and receive data FIFOs for all UART
- Compatible with industry-standard 16550 UARTs
- Support Infrared Data Association(IrDA) 1.0 SIR
- Support speed up to 3MHz

2.1.9.4. SPI

- Up to two SPI controllers

- Full-duplex synchronous serial interface
- Master/Slave configurable
- Mode0~3 are supported for both transmit and receive operations
- Two 64-Bytes FIFO for SPI-TX and SPI-RX operation
- DMA-based or interrupt-based operation
- Polarity and phase of the chip select(SPI_SS) and SPI_Clock(SPI_SCLK) are configurable
- Support single and dual IO mode

2.1.9.5. Two Wire Interface(TWI)

- Up to four TWI controllers
- Support Standard mode(up to 100K bps) and Fast mode(up to 400K bps)
- Master/Slave configurable
- Allows 10-bit addressing transactions
- Perform arbitration and clock synchronization
- Allow operation from a wide range of input clock frequencies

2.1.9.6. CIR

- A flexible receiver for IR remote
- Programmable FIFO threshold
- 64x8bits FIFO for data buffer

2.1.9.7. Reduced Serial Bus(RSBTM)

- Up to 20MHz speed with ultra low power
- Support push-pull bus
- Support host mode and multi-devices
- Programmable output delay of CD signal
- Support parity check for address and data transmission

2.1.9.8. TS

- Compliant with the industry-standard AMBA Host Bus(AHB) Specification, Revision 2.0.Support 32-bit Little Endian bus.
- Support DVB-CSA V1.1 Descrambler
- One external Synchronous Parallel Interface(SPI) or one external Synchronous Serial Interface(SSI)
- Configurable SPI and SSI timing parameters
- Hardware packet synchronous byte error detecting

- Hardware PCR packet detecting

2.1.9.9. SCR

- Supports APB slave interface for easy integration with AMBA-based host systems
- Supports the ISO/IEC 7816-3:1997(E) and EMV2000 (4.0) Specifications
- Supports adjustable clock rate and bit rate
- Configurable automatic byte repetition
- Support asynchronous half-duplex character transmission and block transmission
- Supports synchronous and any other non-ISO 7816 and non-EMV cards
- Performs functions needed for complete smart card sessions, including:
 - Card activation and deactivation
 - Cold/warm reset
 - Answer to Reset (ATR) response reception
 - Data transfers to and from the card

2.1.10. Package

- FBGA 396 balls, 0.65mm ball pitch, 15 x 15mm

2.2. System Block Diagram

The following figure shows the block diagram of A64 processor.

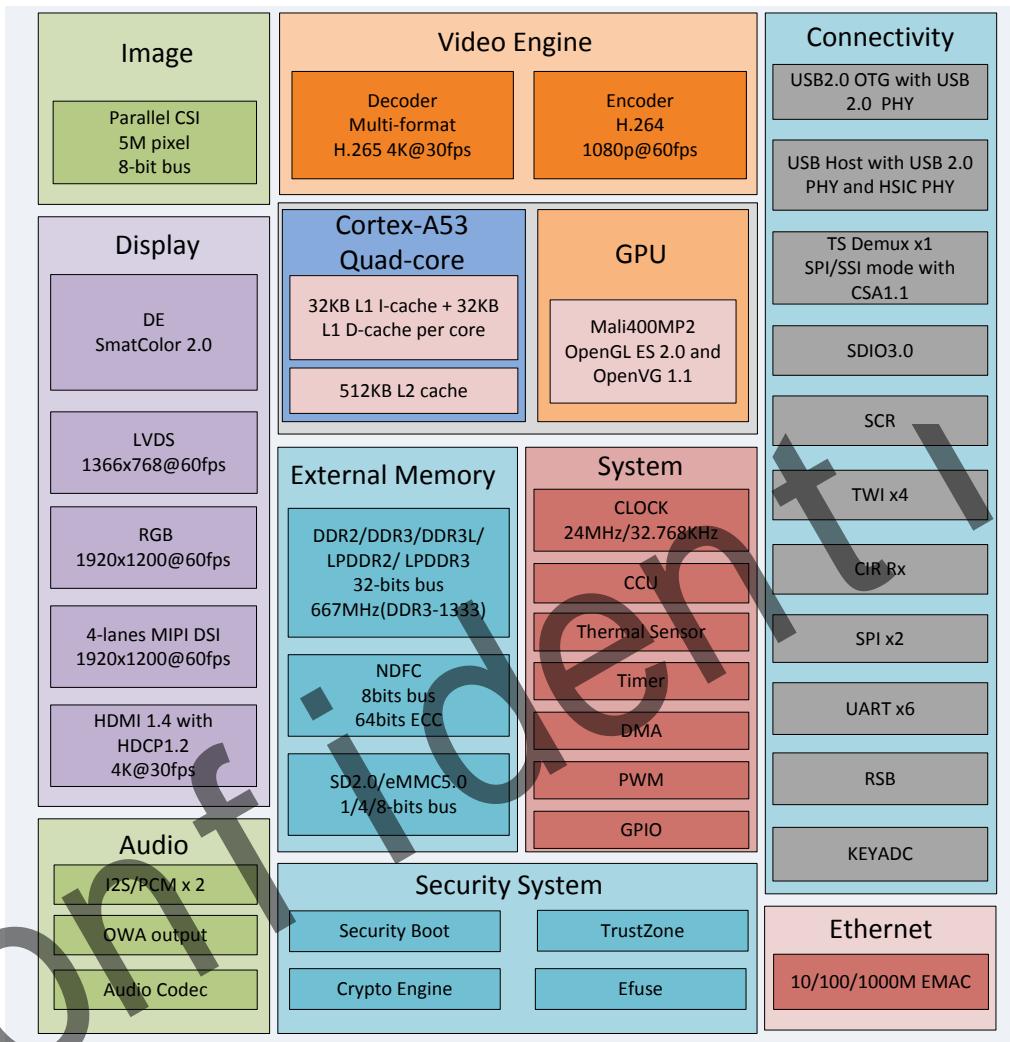


Figure 2-1. A64 Block Diagram

Chapter 3 System

The chapter describes the A64 system from following sections:

- Memory Mapping
- Boot System
- CCU
- CPU Configuration
- System Control
- Timer
- R_Trusted Watchdog Timer
- RTC
- High-speed Timer
- PWM
- DMA
- GIC
- Message Box
- Spinlock
- Crypto Engine
- Secure Memory Controller
- Secure Peripherals Controller
- Thermal Sensor Controller
- KEYADC
- Audio Codec
- Port Controller(CPUx-PORT)
- Port Controller(CPUs-PORT)

confidential

3.1. Memory Mapping

| Module | Address (It is for Cluster CPU) | Size (byte) |
|-------------------|---------------------------------|-------------|
| N-BROM | 0x0000 0000---0x0000 BFFF | 48K |
| S-BROM | 0x0000 0000---0x0000 FFFF | 64K |
| SRAM A1 | 0x0001 0000---0x0001 7FFF | 32K |
| SRAM A2 | 0x0004 4000---0x0005 3FFF | 64K |
| SRAM C | 0x0001 8000---0x0003 FFFF | 160K |
| DE | 0x0100 0000---0x013F FFFF | 4M |
| Core Sight Debug | 0x0140 0000---0x0141 FFFF | 128K |
| CPU MBIST | 0x0150 2000---0x0150 2FFF | 4K |
| CPUX_CFG | 0x0170 0000---0x0170 03FF | 1K |
| | | |
| System Control | 0x01C0 0000---0x01C0 0FFF | 4K |
| DMA | 0x01C0 2000---0x01C0 2FFF | 4K |
| NFDC | 0x01C0 3000---0x01C0 3FFF | 4K |
| TS | 0x01C0 6000---0x01C0 6FFF | 4K |
| Key Memory Space | 0x01C0 B000---0x01C0 BFFF | 4K |
| TCON 0 | 0x01C0 C000---0x01C0 CFFF | 4K |
| TCON 1 | 0x01C0 D000---0x01C0 DFFF | 4K |
| VE | 0x01C0 E000---0x01C0 EFFF | 4K |
| SMHC 0 | 0x01C0 F000---0x01C0 FFFF | 4K |
| SMHC 1 | 0x01C1 0000---0x01C1 0FFF | 4K |
| SMHC 2 | 0x01C1 1000---0x01C1 1FFF | 4K |
| SID | 0x01C1 4000---0x01C1 43FF | 1K |
| Crypto Engine | 0x01C1 5000---0x01C1 5FFF | 4K |
| MSG_BOX | 0x01C1 7000---0x01C1 7FFF | 4K |
| SPINLOCK | 0x01C1 8000---0x01C1 8FFF | 4K |
| USB-OTG-Device | 0x01C1 9000---0x01C1 9FFF | 4K |
| USB-OTG-EHCI/OHCI | 0x01C1 A000---0x01C1 AFFF | 4K |
| USB-EHCI0/OHCI0 | 0x01C1 B000---0x01C1 BFFF | 4K |
| SMC | 0x01C1 E000---0x01C1 EFFF | 4K |
| | | |
| CCU | 0x01C2 0000---0x01C2 03FF | 1K |
| PIO | 0x01C2 0800---0x01C2 0BFF | 1K |
| TIMER | 0x01C2 0C00---0x01C2 0FFF | 1K |
| OWA | 0x01C2 1000---0x01C2 13FF | 1K |
| PWM | 0x01C2 1400---0x01C2 17FF | 1K |
| KEYADC | 0x01C2 1800---0x01C2 1BFF | 1K |
| I2S/PCM 0 | 0x01C2 2000---0x01C2 23FF | 1K |
| I2S/PCM 1 | 0x01C2 2400---0x01C2 27FF | 1K |

| | | |
|---------------------------------|---|------|
| I2S/PCM 2 | 0x01C2 2800---0x01C2 2BFF | 1K |
| AC | 0x01C2 2C00---0x01C2 33FF | 2K |
| SPC | 0x01C2 3400---0x01C2 37FF | 1K |
| THS | 0x01C2 5000---0x01C2 53FF | 1K |
| | | |
| UART 0 | 0x01C2 8000---0x01C2 83FF | 1K |
| UART 1 | 0x01C2 8400---0x01C2 87FF | 1K |
| UART 2 | 0x01C2 8800---0x01C2 8BFF | 1K |
| UART 3 | 0x01C2 8C00---0x01C2 8FFF | 1K |
| UART 4 | 0x01C2 9000---0x01C2 93FF | 1K |
| TWI 0 | 0x01C2 AC00---0x01C2 AFFF | 1K |
| TWI 1 | 0x01C2 B000---0x01C2 B3FF | 1K |
| TWI 2 | 0x01C2 B400---0x01C2 B7FF | 1K |
| SCR | 0x01C2 C400---0x01C2 C7FF | 1K |
| | | |
| EMAC | 0x01C3 0000---0x01C3 FFFF | 64K |
| GPU | 0x01C4 0000---0x01C4 FFFF | 64K |
| | | |
| HSTMTR | 0x01C6 0000---0x01C6 0FFF | 4K |
| DRAMCOM | 0x01C6 2000---0x01C6 2FFF | 4K |
| DRAMCTL0 | 0x01C6 3000---0x01C6 3FFF | 4K |
| DRAMPHY0 | 0x01C6 5000---0x01C6 5FFF | 4K |
| SPI0 | 0x01C6 8000---0x01C6 8FFF | 4K |
| SPI1 | 0x01C6 9000---0x01C6 9FFF | 4K |
| SCU space, CPUS can't access | 0x01C80000 GIC_DIST: 0x01C80000 + 0x1000 GIC_CPUIF: 0x01C80000 + 0x2000 | |
| MIPI DSI | 0x01CA 0000---0x01CA 0FFF | 4K |
| MIPI DSI-PHY | 0x01CA 1000---0x01CA 1FFF | 4K |
| CSI | 0x01CB 0000---0x01CF FFFF | 320K |
| De-interlaced | 0x01E0 0000---0x01E1 FFFF | 128K |
| HDMI | 0x01EE 0000---0x01EF FFFF | 128K |
| | | |
| RTC | 0x01F0 0000---0x01F0 03FF | 1K |
| R_TIMER | 0x01F0 0800---0x01F0 0BFF | 1K |
| R_INTC | 0x01F0 0C00---0x01F0 0FFF | 1K |
| R_WDOG | 0x01F0 1000---0x01F0 13FF | 1K |
| R_PRCM | 0x01F0 1400---0x01F0 17FF | 1K |
| R_TWD | 0x01F0 1800---0x01F0 1BFF | 1K |
| R_CPUCFG | 0x01F0 1C00---0x01F0 1FFF | 1K |
| R_CIR-RX | 0x01F0 2000---0x01F0 23FF | 1K |
| R_TWI | 0x01F0 2400---0x01F0 27FF | 1K |
| R_UART | 0x01F0 2800---0x01F0 2BFF | 1K |

| | | |
|-------|---------------------------|----|
| R_PIO | 0x01F0 2C00---0x01F0 2FFF | 1K |
| R_RSB | 0x01F0 3400---0x01F0 37FF | 1K |
| R_PWM | 0x01F0 3800---0x01F0 3BFF | 1K |
| | | |
| SDRAM | 0x4000 0000---0xFFFF FFFF | 3G |

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3.2. Boot System

The system will boot in different ways based on whether its security features are enabled.

The Boot System includes the following features:

- Support CPU-0 boot process and CPU-0+ boot process
- Support super standby wakeup process
- Support mandatory upgrade process through SDC0 and USB OTG
- Support fast boot process from Raw NAND,eMMC,SD/TF card ,and SPI NOR Flash

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3.3. CCU

3.3.1. Overview

The CCU controls the PLLs configuration and most of the clock generation, division, distribution, synchronization and gating. CCU input signals include the external clock for the reference frequency (24MHz). The outputs from CCU are mostly clocks to other blocks in the system.

The CCU includes the following features:

- 13 PLLs, independent PLL for CPUX
- Bus Source and Divisions
- PLLs Bias Control
- PLLs Tuning Control
- PLLs Pattern Control
- Configuring Modules Clock
- Bus Clock Gating
- Bus Software Reset

3.3.2. Functionalities Description

3.3.2.1. System Bus

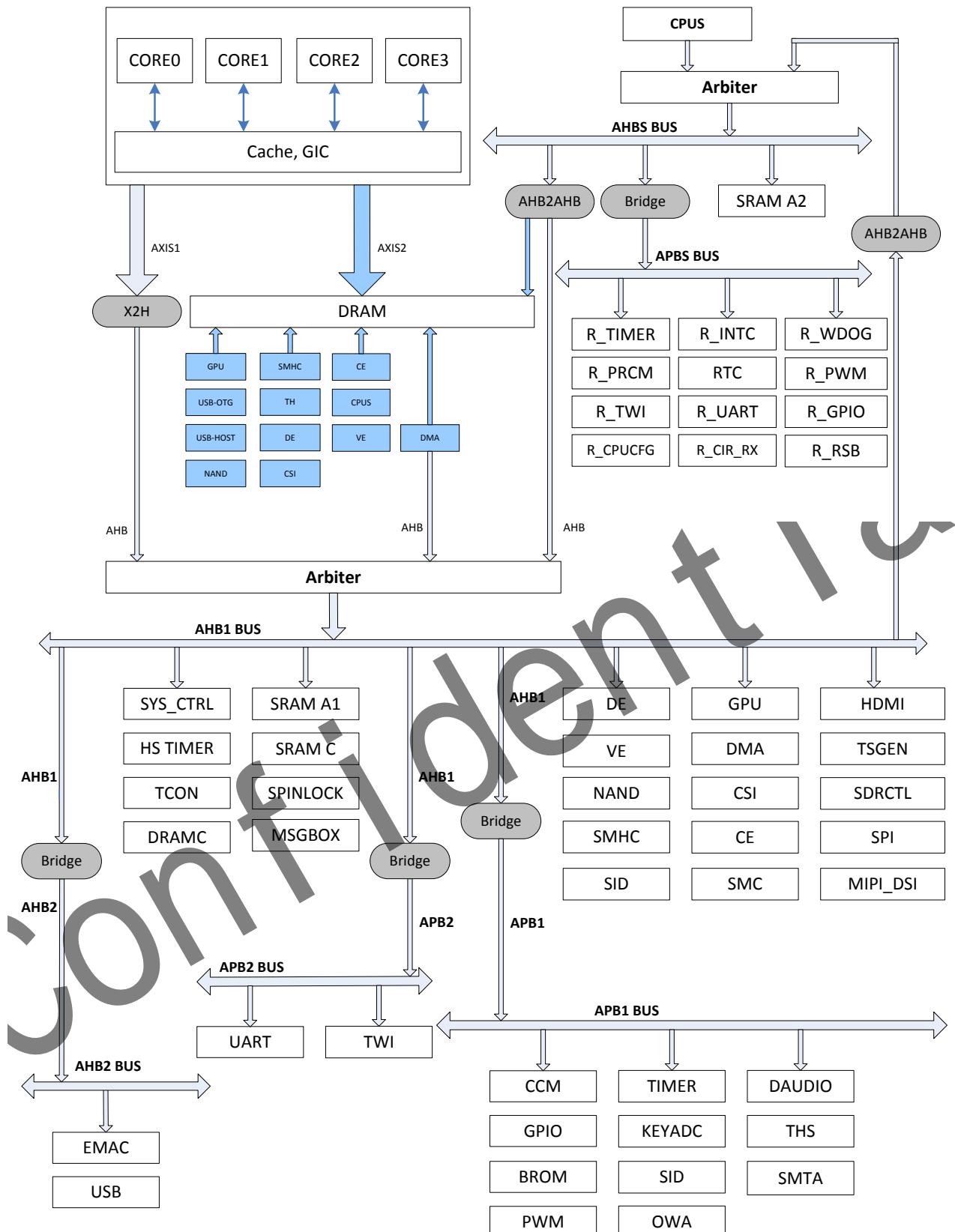


Figure 3-1. System Bus Tree

3.3.2.2. Bus clock tree

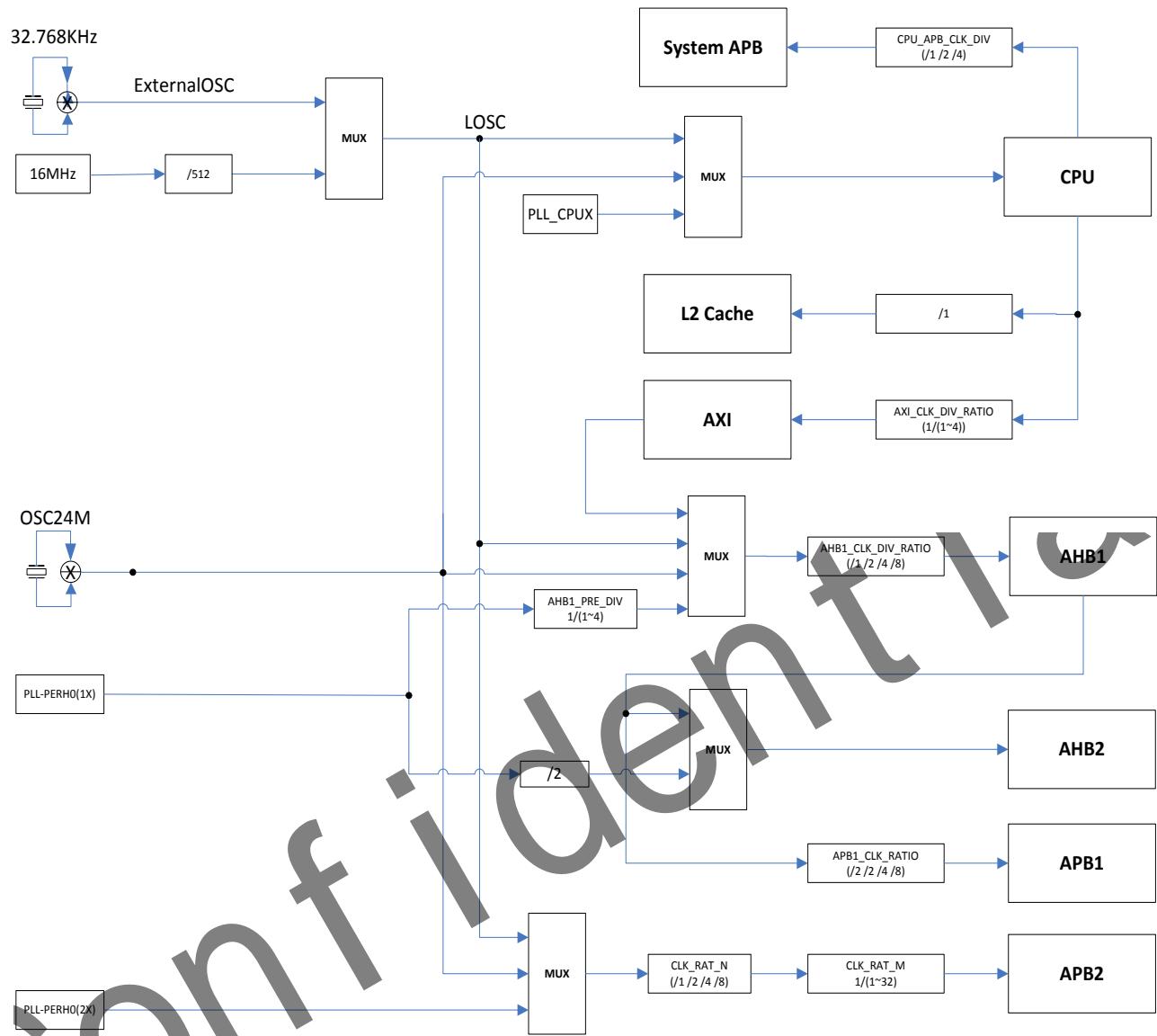
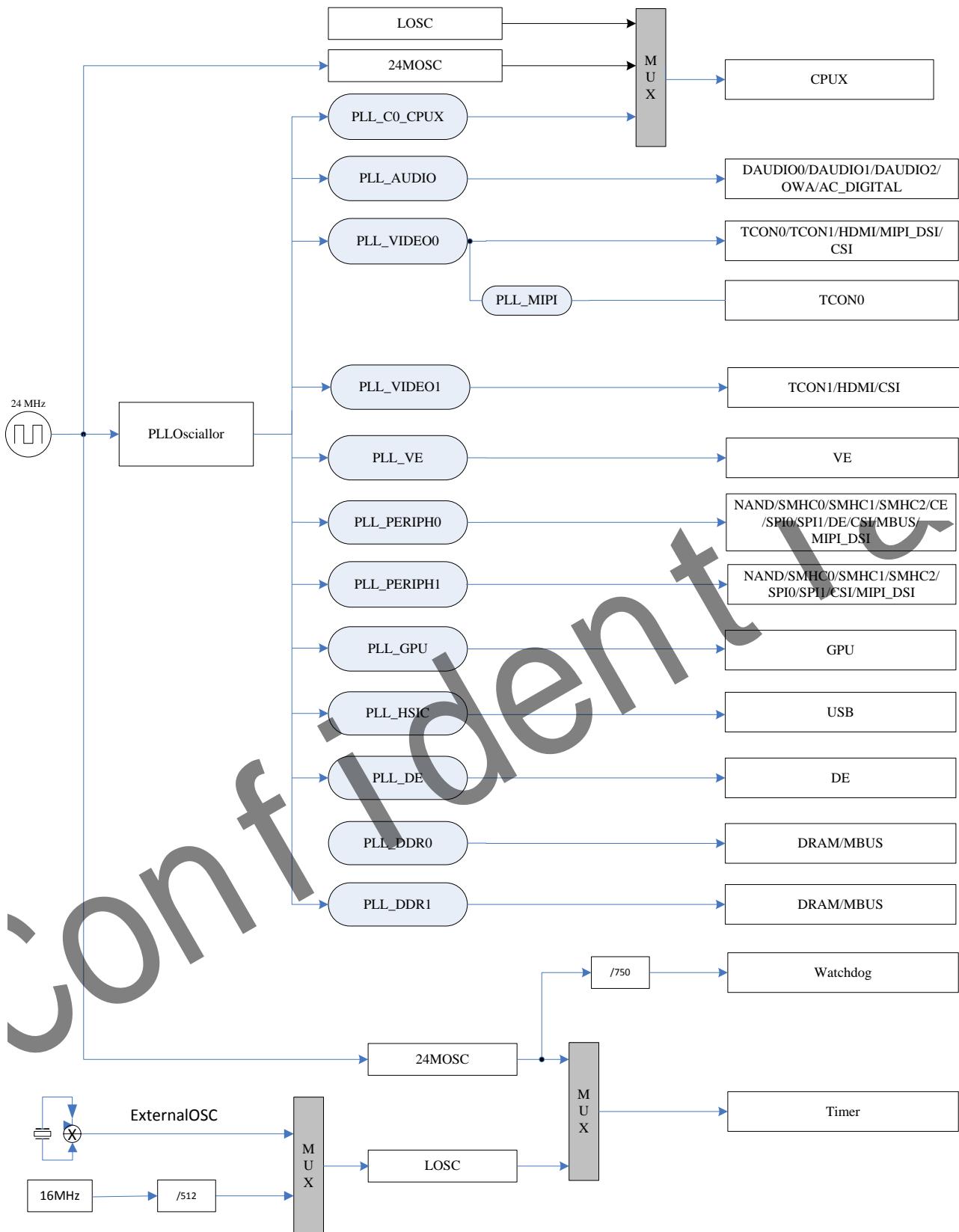


Figure 3-2. Bus Clock Tree

3.3.2.3. Module clock tree


Figure 3-3.Module Clock Diagram

3.3.3. Typical Applications

- (1). Clock output of **PLL_CPUX** is used only for CPU;and the frequency factor can be dynamically modified for DVFS;
- (2). Clock output of **PLL_AUDIO** (24.571MHz or 24.5792MHz)can be used for I2S/PCM 0,I2S/PCM 1,I2S/PCM 2, AC DIGITAL,OWA ;and dynamic frequency scaling is not supported;
- (3). Clock output of **PLL_VIDEO0** (1X) can be used for TCON1,HDMI,MIPI_DSI;clock output of **PLL_VIDEO0** (2X) can be used for TCON0;dynamic frequency scaling is not supported for **PLL_VIDEO0**(1X) and **PLL_VIDEO0**(2X);
- (4). Clock output of **PLL_VIDEO1** (1X) can be used for TCON1,HDMI,CSI; and dynamic frequency scaling is not supported;
- (5). Clock output of **PLL_VE** can be only used for VE;and dynamic frequency scaling is not supported;
- (6). Clock output of **PLL_DDR0** can be used for MBUS and DRAM;and dynamic frequency scaling is not supported;
- (7). Clock output of **PLL_PERIPH0** (2X) can be used for APB2,MBUS,SMHC0,SMHC1,SMHC2,CE,DE; Clock output of **PLL_PERIPH0**(1X) can be used for AHB1,APB1,AHB2,MBUS and NAND,SPI0,SPI1,CSI,MIPI_DSI,De-interlace, CPUS; dynamic frequency scaling is not supported for **PLL_PERIPH0**(2X) and **PLL_PERIPH0**(1X);
- (8). Clock output of **PLL_PERIPH1**(2X) can be used for SMHC0,SMHC1,SMHC2,CE,Clock output of **PLL_PERIPH1**(1X) can be used for NAND,SPI0,SPI1,CSI,MIPI_DSI,De-interlace;dynamic frequency scaling is not supported for **PLL_PERIPH1**(2X) and **PLL_PERIPH1**(1X);
- (9). Clock output of **PLL_GPU** can be used for GPU;and dynamic frequency scaling is not supported;
- (10). Clock output of **PLL_MIPI** can be used for TCON0;and dynamic frequency scaling is not supported;
- (11). Clock output of **PLL_HSIC** can be used for USB;and dynamic frequency scaling is not supported;
- (12). Clock output of **PLL_DE** can be used for DE;and dynamic frequency scaling is not supported;
- (13). Clock output of **PLL_DDR1** can be used for MBUS and DRAM;and dynamic frequency scaling is not supported;

3.3.4. Register List

| Module Name | Base Address |
|-------------|--------------|
| CCU | 0x01C20000 |

| Register Name | Offset | Description |
|----------------------|--------|------------------------------|
| PLL_CPUX_CTRL_REG | 0x0000 | PLL_CPUX Control Register |
| PLL_AUDIO_CTRL_REG | 0x0008 | PLL_AUDIO Control Register |
| PLL_VIDEO0_CTRL_REG | 0x0010 | PLL_VIDEO0 Control Register |
| PLL_VE_CTRL_REG | 0x0018 | PLL_VE Control Register |
| PLL_DDR0_CTRL_REG | 0x0020 | PLL_DDR0 Control Register |
| PLL_PERIPH0_CTRL_REG | 0x0028 | PLL_PERIPH0 Control Register |
| PLL_PERIPH1_CTRL_REG | 0x002C | PLL_PERIPH1 Control Register |
| PLL_VIDEO1_CTRL_REG | 0x0030 | PLL_VIDEO1 Control Register |
| PLL_GPU_CTRL_REG | 0x0038 | PLL_GPU Control Register |
| PLL_MIPI_CTRL_REG | 0x0040 | PLL_MIPI Control Register |

| | | |
|---------------------|--------|----------------------------------|
| PLL_HSIC_CTRL_REG | 0x0044 | PLL_HSIC Control Register |
| PLL_DE_CTRL_REG | 0x0048 | PLL_DE Control Register |
| PLL_DDR1_CTRL_REG | 0x004C | PLL_DDR1 Control Register |
| | | |
| CPU_AXI_CFG_REG | 0x0050 | CPUX/AXI Configuration Register |
| AHB1_APB1_CFG_REG | 0x0054 | AHB1/APB1 Configuration Register |
| APB2_CFG_REG | 0x0058 | APB2 Configuration Register |
| AHB2_CFG_REG | 0x005C | AHB2 Configuration Register |
| BUS_CLK_GATING_REG0 | 0x0060 | Bus Clock Gating Register 0 |
| BUS_CLK_GATING_REG1 | 0x0064 | Bus Clock Gating Register 1 |
| BUS_CLK_GATING_REG2 | 0x0068 | Bus Clock Gating Register 2 |
| BUS_CLK_GATING_REG3 | 0x006C | Bus Clock Gating Register 3 |
| BUS_CLK_GATING_REG4 | 0x0070 | Bus Clock Gating Register 4 |
| | | |
| THS_CLK_REG | 0x0074 | THS Clock Register |
| NAND_CLK_REG | 0x0080 | NAND Clock Register |
| SDMMC0_CLK_REG | 0x0088 | SDMMC0 Clock Register |
| SDMMC1_CLK_REG | 0x008C | SDMMC1 Clock Register |
| SDMMC2_CLK_REG | 0x0090 | SDMMC2 Clock Register |
| TS_CLK_REG | 0x0098 | TS Clock Register |
| CE_CLK_REG | 0x009C | CE Clock Register |
| SPI0_CLK_REG | 0x00A0 | SPI0 Clock Register |
| SPI1_CLK_REG | 0x00A4 | SPI1 Clock Register |
| I2S/PCM-0_CLK_REG | 0x00B0 | I2S/PCM-0 Clock Register |
| I2S/PCM-1_CLK_REG | 0x00B4 | I2S/PCM-1 Clock Register |
| I2S/PCM-2_CLK_REG | 0x00B8 | I2S/PCM-2 Clock Register |
| SPDIF_CLK_REG | 0x00C0 | SPDIF Clock Register |
| USBPHY_CFG_REG | 0x00CC | USBPHY Configuration Register |
| DRAM_CFG_REG | 0x00F4 | DRAM Configuration Register |
| PLL_DDR_CFG_REG | 0x00F8 | PLL_DDR Configuration Register |
| MBUS_RST_REG | 0x00FC | MBUS Reset Register |
| DRAM_CLK_GATING_REG | 0x0100 | DRAM Clock Gating Register |
| DE_CLK_REG | 0x0104 | DE Clock Register |
| TCON0_CLK_REG | 0x0118 | TCON0 Clock Register |
| TCON1_CLK_REG | 0x011C | TCON1 Clock Register |
| DEINTERLACE_CLK_REG | 0x0124 | DEINTERLACE Clock Register |
| CSI_MISC_CLK_REG | 0x0130 | CSI_MISC Clock Register |
| CSI_CLK_REG | 0x0134 | CSI Clock Register |
| VE_CLK_REG | 0x013C | VE Clock Register |
| AC_DIG_CLK_REG | 0x0140 | AC Digital Clock Register |
| AVS_CLK_REG | 0x0144 | AVS Clock Register |
| HDMI_CLK_REG | 0x0150 | HDMI Clock Register |
| HDMI_SLOW_CLK_REG | 0x0154 | HDMI Slow Clock Register |

| | | |
|--------------------------|--------|--------------------------------------|
| MBUS_CLK_REG | 0x015C | MBUS Clock Register |
| MIPI_DSI_CLK_REG | 0x0168 | MIPI_DSI Clock Register |
| GPU_CLK_REG | 0x01A0 | GPU Clock Register |
| | | |
| PLL_STABLE_TIME_REG0 | 0x0200 | PLL Stable Time Register0 |
| PLL_STABLE_TIME_REG1 | 0x0204 | PLL Stable Time Register1 |
| | | |
| PLL_PERIPH1_BIAS_REG | 0x021C | PLL_PERIPH1 Bias Register |
| PLL_CPUX_BIAS_REG | 0x0220 | PLL_CPUX Bias Register |
| PLL_AUDIO_BIAS_REG | 0x0224 | PLL_AUDIO Bias Register |
| PLL_VIDEO0_BIAS_REG | 0x0228 | PLL_VIDEO0 Bias Register |
| PLL_VE_BIAS_REG | 0x022C | PLL_VE Bias Register |
| PLL_DDR0_BIAS_REG | 0x0230 | PLL_DDR0 Bias Register |
| PLL_PERIPH0_BIAS_REG | 0x0234 | PLL_PERIPH0 Bias Register |
| PLL_VIDEO1_BIAS_REG | 0x0238 | PLL_VIDEO1 Bias Register |
| PLL_GPU_BIAS_REG | 0x023C | PLL_GPU Bias Register |
| PLL_MIPI_BIAS_REG | 0x0240 | PLL_MIPI Bias Register |
| PLL_HSIC_BIAS_REG | 0x0244 | PLL_HSIC Bias Register |
| PLL_DE_BIAS_REG | 0x0248 | PLL_DE Bias Register |
| PLL_DDR1_BIAS_REG | 0x024C | PLL_DDR1 Bias Register |
| PLL_CPUX_TUN_REG | 0x0250 | PLL_CPUX Tuning Register |
| PLL_DDR0_TUN_REG | 0x0260 | PLL_DDR0 Tuning Register |
| PLL_MIPI_TUN_REG | 0x0270 | PLL_MIPI Tuning Register |
| | | |
| PLL_PERIPH1_PAT_CTRL_REG | 0x027C | PLL_PERIPH1 Pattern Control Register |
| PLL_CPUX_PAT_CTRL_REG | 0x0280 | PLL_CPUX Pattern Control Register |
| PLL_AUDIO_PAT_CTRL_REG | 0x0284 | PLL_AUDIO Pattern Control Register |
| PLL_VIDEO0_PAT_CTRL_REG | 0x0288 | PLL_VIDEO0 Pattern Control Register |
| PLL_VE_PAT_CTRL_REG | 0x028C | PLL_VE Pattern Control Register |
| PLL_DDR0_PAT_CTRL_REG | 0x0290 | PLL_DDR0 Pattern Control Register |
| PLL_VIDEO1_PAT_CTRL_REG | 0x0298 | PLL_VIDEO1 Pattern Control Register |
| PLL_GPU_PAT_CTRL_REG | 0x029C | PLL_GPU Pattern Control Register |
| PLL_MIPI_PAT_CTRL_REG | 0x02A0 | PLL_MIPI Pattern Control Register |
| PLL_HSIC_PAT_CTRL_REG | 0x02A4 | PLL_HSIC Pattern Control Register |
| PLL_DE_PAT_CTRL_REG | 0x02A8 | PLL_DE Pattern Control Register |
| PLL_DDR1_PAT_CTRL_REG0 | 0x02AC | PLL_DDR1 Pattern Control Register0 |
| PLL_DDR1_PAT_CTRL_REG1 | 0x02B0 | PLL_DDR1 Pattern Control Register1 |
| | | |
| BUS_SOFT_RST_REG0 | 0x02C0 | Bus Software Reset Register 0 |
| BUS_SOFT_RST_REG1 | 0x02C4 | Bus Software Reset Register 1 |
| BUS_SOFT_RST_REG2 | 0x02C8 | Bus Software Reset Register 2 |
| BUS_SOFT_RST_REG3 | 0x02D0 | Bus Software Reset Register 3 |
| BUS_SOFT_RST_REG4 | 0x02D8 | Bus Software Reset Register 4 |

| | | |
|--------------------|--------|------------------------------|
| CCM_SEC_SWITCH_REG | 0x02F0 | CCM Security Switch Register |
| PS_CTRL_REG | 0x0300 | PS Control Register |
| PS_CNT_REG | 0x0304 | PS Counter Register |
| PLL_LOCK_CTRL_REG | 0x0320 | PLL Lock Control Register |

3.3.5. Register Description

3.3.5.1. PLL_CPUX Control Register (Default Value: 0x00001000)

| Offset: 0x0000 | | | Register Name: PLL_CPUX_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable The PLL Output= $(24\text{MHz} \times N \times K) / (M \times P)$. The PLL output is for the CPUX Clock. Note: $10 \leq N \times K \leq 88$, The P factor only can be used when PLL output frequency is less than 240MHz. The PLL output clock must be in the range of 240MHz~2.1GHz. The default of CPUX Clock is 408MHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | CPUX_SDM_EN. 0: Disable 1: Enable |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | PLL_OUT_EXT_DIVP PLL Output external divider P 00: /1 01: /2 10: /4 11: / |
| 15:13 | / | / | / |
| 12:8 | R/W | 0x10 | PLL_FACTOR_N PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 |

| | | | |
|-----|-----|-----|--|
| | | | Factor=31, N=32 |
| 7:6 | / | / | / |
| 5:4 | R/W | 0x0 | PLL_FACTOR_K. PLL Factor K.(K=Factor + 1) The range is from 1 to 4. |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x0 | PLL_FACTOR_M. PLL Factor M. (M=Factor + 1) The range is from 1 to 4. |

3.3.5.2. PLL_Audio Control Register (Default Value: 0x00035514)

| Offset: 0x0008 | | | Register Name: PLL_AUDIO_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. The PLL is for Audio. The PLL_AUDIO= (24MHz*N)/(M*P). The PLL_AUDIO(8X) = (24MHz*N*2)/M Note: $3 \leq N/M \leq 21$. (24MHz*N)/P must be in the range of 72MHz~504MHz. PLL_AUDIO default is 24.571MHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK. 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. In this case, the PLL_FACTOR_N only low 4 bits are valid (N: The range is from 1 to 16). |
| 23:20 | / | / | / |
| 19:16 | R/W | 0x3 | PLL_POSTDIV_P. Post-div factor (P= Factor+1) The range is from 1 to 16. |
| 14:8 | R/W | 0x55 | PLL_FACTOR_N. PLL Factor N. Factor=0, N=1 |

| | | | |
|-----|-----|------|--|
| | | | Factor=1, N=2 Factor=127, N=128. |
| 7:5 | / | / | / |
| 4:0 | R/W | 0x14 | PLL_PREDIV_M. PLL Pre-div Factor(M = Factor+1). The range is from 1 to 32. |

3.3.5.3. PLL_VIDEO0 Control Register (Default Value: 0x03006207)

| Offset: 0x0010 | | | Register Name: PLL_VIDEO0_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. In the integer mode, PLL_VIDEO0(1X) = (24MHz*N)/M. PLL_VIDEO0(2X) = (24MHz*N)/M)*2. In the fractional mode, the PLL Output is select by bit 25. Note: 8≤N/M≤25 (24MHz*N)/M must be in the range of 192MHz~600MHz. PLL_VIDEO0(1X) default is 297MHz. |
| 30 | R/W | 0x0 | PLL_MODE. 0: Manual Mode 1: Auto Mode (Controlled by DE). |
| 29 | / | / | / |
| 28 | R | 0x0 | LOCK. 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x1 | FRAC_CLK_OUT. PLL clock output when PLL_MODE_SEL=0(PLL_PREDIV_M factor must be set to 0); No meaning when PLL_MODE_SEL =1. 0: PLL Output=270MHz 1: PLL Output =297MHz. |
| 24 | R/W | 0x1 | PLL_MODE_SEL. 0: Fractional Mode 1: Integer Mode. Note: When in Fractional mode, the Per Divider M should be set to 0. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |

| | | | |
|-------|-----|------|--|
| 19:15 | / | / | / |
| 14:8 | R/W | 0x62 | PLL_FACTOR_N. PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=127, N=128. |
| 7:4 | / | / | / |
| 3:0 | R/W | 0x7 | PLL_PREDIV_M. PLL Pre-div Factor(M = Factor+1). The range is from 1 to 16. |

3.3.5.4. PLL_VE Control Register (Default Value: 0x03006207)

| Offset: 0x0018 | | | Register Name: PLL_VE_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. In the integer mode, The PLL_VE = (24MHz*N)/M. In the fractional mode, the PLL Output is select by bit 25. Note: $8 \leq N/M \leq 25$ (24MHz*N)/M must be in the range of 192MHz~600MHz. PLL_VE default is 297MHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x1 | FRAC_CLK_OUT. PLL clock output when PLL_MODE_SEL=0(PLL_PREDIV_M factor must be set to 0); No meaning when PLL_MODE_SEL =1. 0: PLL Output=270MHz 1: PLL Output =297MHz. |
| 24 | R/W | 0x1 | PLL_MODE_SEL. 0: Fractional Mode 1: Integer Mode. Note: When in Fractional mode, the Per Divider M should be set to 0. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |

| | | | |
|-------|-----|------|--|
| 19:15 | / | / | / |
| 14:8 | R/W | 0x62 | PLL_FACTOR_N. PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=31,N=32 ... Factor=127,N=128. |
| 7:4 | / | / | / |
| 3:0 | R/W | 0x7 | PLL_PREDIV_M. PLL Pre Divider (M = Factor+1). The range is from 1 to 16. |

3.3.5.5. PLL_DDR0 Control Register (Default Value: 0x00001000)

| Offset: 0x0020 | | | Register Name: PLL_DDR0_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. The PLL_DDR0 = (24MHz*N*K)/M. Note: $10 \leq N*K \leq 77$ (give priority to the choice of $K \geq 2$) (24MHz*N*K) must be in the range of 240MHz~1.8GHz. PLL_DDR0 default is 408MHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_DDR0_CFG_UPDATE. PLL_DDR0 Configuration Update. When PLL_DDR0 has been changed, this bit should be set to 1 to validate the PLL, otherwise the change would be invalid. And this bit would be cleared automatically after the PLL change is valid. 0: No effect 1: Validating the PLL_DDR0. |
| 19:13 | / | / | / |

| | | | |
|------|-----|------|---|
| 12:8 | R/W | 0x10 | PLL_FACTOR_N. PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=31,N=32. |
| 7:6 | / | / | / |
| 5:4 | R/W | 0x0 | PLL_FACTOR_K. PLL Factor K.(K=Factor + 1) The range is from 1 to 4. |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x0 | PLL_FACTOR_M. PLL Factor M.(M = Factor + 1) The range is from 1 to 4. |

3.3.5.6. PLL_PERIPH0 Control Register (Default Value: 0x00041811)

| Offset: 0x0028 | | | Register Name: PLL_PERIPH0_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. The PLL_PERIPH0(1X) = 24MHz*N*K/2. The PLL_PERIPH0(2X) = 24MHz*N*K. Note: $21 \leq N*K \leq 58$ (give priority to the choice of $K \geq 2$) The PLL_PERIPH0(2X) should be fixed to 1.2GHz, it is not recommended to vary this value arbitrarily. 24MHz*N*K clock must be in the range of 504MHz~1.4GHz. PLL_PERIPH0(2X) default is 1.2GHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK. 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x0 | PLL_BYPASS_EN. PLL Output Bypass Enable. 0: Disable 1: Enable If the bypass is enabled, the PLL output is 24MHz. |
| 24 | R/W | 0x0 | PLL_CLK_OUT_EN. PLL clock output enable. 0: Disable |

| | | | |
|-------|-----|------|--|
| | | | 1: Enable |
| 23:19 | / | / | / |
| 18 | R/W | 0x1 | PLL_24M_OUT_EN. PLL 24MHz Output Enable. 0: Disable 1: Enable When 25MHz crystal used, this PLL can output 24MHz. |
| 17:16 | R/W | 0x0 | PLL_24M_POST_DIV. PLL 24M Output Clock Post Divider (When 25MHz crystal used). 1/2/3/4. |
| 15:13 | / | / | / |
| 12:8 | R/W | 0x18 | PLL_FACTOR_N. PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=31, N=32 |
| 7:6 | / | / | / |
| 5:4 | R/W | 0x1 | PLL_FACTOR_K. PLL Factor K, (K=Factor + 1) The range is from 1 to 4. |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x1 | PLL_FACTOR_M. PLL Factor M (M = Factor + 1) is only valid in plltest debug. The PLL_PERIPH back door clock output =24MHz*N*K/M. The range is from 1 to 4. |

3.3.5.7. PLL_PERIPH1 Control Register (Default Value: 0x00041811)

| Offset: 0x002C | | | Register Name: PLL_PERIPH1_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. The PLL_PERIPH0(1X) = 24MHz*N*K/2. The PLL_PERIPH0(2X) = 24MHz*N*K. Note: $21 \leq N*K \leq 58$ (give priority to the choice of $K \geq 2$) The PLL_PERIPH1(2X) should be fixed to 1.2GHz, it is not recommended to vary this value arbitrarily. 24MHz*N*K clock must be in the range of 504MHz~1.4GHz. PLL_PERIPH0(2X) default is 1.2GHz. |
| 30:29 | / | / | / |

| | | | |
|-------|-----|------|--|
| 28 | R | 0x0 | LOCK. 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x0 | PLL_BYPASS_EN. PLL Output Bypass Enable. 0: Disable 1: Enable. If the bypass is enabled, the PLL output is 24MHz. |
| 24 | R/W | 0x0 | PLL_CLK_OUT_EN. PLL clock output enable.(Just for the SATA Phy) 0: Disable 1: Enable. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_SDM_EN 0: Disable 1: Enable. |
| 19 | / | / | / |
| 18 | R/W | 0x1 | PLL_24M_OUT_EN. PLL 24MHz Output Enable. 0: Disable 1: Enable. When 25MHz crystal used, this PLL can output 24MHz. |
| 17:16 | R/W | 0x0 | PLL_24M_POST_DIV. PLL 24M Output Clock Post Divider (When 25MHz crystal used). 1/2/3/4. |
| 15:13 | / | / | / |
| 12:8 | R/W | 0x18 | PLL_FACTOR_N. PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=31, N=32. |
| 7:6 | / | / | / |
| 5:4 | R/W | 0x1 | PLL_FACTOR_K. PLL Factor K.(K=Factor + 1) The range is from 1 to 4. |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x1 | PLL_FACTOR_M. PLL Factor M (M = Factor + 1) is only valid in plltest debug. The PLL_PERIPH back door clock output =24MHz*N*K/M. The range is from 1 to 4. |

3.3.5.8. PLL_VIDEO1 Control Register (Default Value: 0x03006207)

| Offset: 0x0030 | | | Register Name: PLL_VIDEO1_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | <p>PLL_ENABLE.</p> <p>0: Disable</p> <p>1: Enable.</p> <p>In the integer mode,</p> $\text{PLL_VIDEO1}(1X) = (24\text{MHz}*N)/M.$ $\text{PLL_VIDEO1}(2X) = ((24\text{MHz}*N)/M)*2.$ <p>In the fractional mode, the PLL Output is select by bit 25.</p> <p>Note: $8 \leq N/M \leq 25$</p> <p>$(24\text{MHz}*N)/M$ must be in the range of 192MHz~600MHz.</p> <p>PLL_VIDEO1(1X) default is 297MHz.</p> |
| 30 | R/W | 0x0 | <p>PLL_MODE.</p> <p>0: Manual Mode</p> <p>1: Auto Mode (Controlled by DE).</p> |
| 29 | / | / | / |
| 28 | R | 0x0 | <p>LOCK.</p> <p>0: Unlocked</p> <p>1: Locked (It indicates that the PLL has been stable.)</p> |
| 27:26 | / | / | / |
| 25 | R/W | 0x1 | <p>FRAC_CLK_OUT.</p> <p>PLL clock output when PLL_MODE_SEL=0(PLL_PREDIV_M factor must be set to 0); No meaning when PLL_MODE_SEL =1.</p> <p>0: PLL Output=270MHz</p> <p>1: PLL Output =297MHz.</p> |
| 24 | R/W | 0x1 | <p>PLL_MODE_SEL.</p> <p>0: Fractional Mode</p> <p>1: Integer Mode.</p> <p>Note: When in Fractional mode, the Per Divider M should be set to 0.</p> |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | <p>PLL_SDM_EN.</p> <p>0: Disable</p> <p>1: Enable.</p> |
| 19:15 | / | / | / |
| 14:8 | R/W | 0x62 | <p>PLL_FACTOR_N.</p> <p>PLL Factor N.</p> <p>Factor=0, N=1</p> <p>Factor=1, N=2</p> <p>Factor=2, N=3</p> <p>.....</p> <p>Factor=127, N=128.</p> |

| | | | |
|-----|-----|-----|--|
| 7:4 | / | / | / |
| 3:0 | R/W | 0x7 | PLL_PREDIV_M. PLL Pre-div Factor(M = Factor+1). The range is from 1 to 16. |

3.3.5.9. PLL_GPU Control Register (Default Value: 0x03006207)

| Offset: 0x0038 | | | Register Name: PLL_GPU_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. In the integer mode, The $\text{PLL_GPU} = (24\text{MHz} \times N)/M$. In the fractional mode, the PLL Output is select by bit 25. Note: $8 \leq N/M \leq 25$ $(24\text{MHz} \times N)/M$ must be in the range of 192MHz~600MHz. PLL_GPU default is 297MHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK. 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x1 | FRAC_CLK_OUT. PLL clock output when PLL_MODE_SEL=0(PLL_PREDIV_M factor must be set to 0); no meaning when PLL_MODE_SEL =1. 0: PLL Output=270MHz 1: PLL Output=297MHz. |
| 24 | R/W | 0x1 | PLL_MODE_SEL. 0: Fractional Mode. 1: Integer Mode. Note: When in Fractional mode, the Per Divider M should be set to 0. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |
| 19:15 | / | / | / |
| 14:8 | R/W | 0x62 | PLL_FACTOR_N PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=127, N=128. |

| | | | |
|-----|-----|-----|---|
| 7:4 | / | / | / |
| 3:0 | R/W | 0x7 | PLL_PRE_DIV_M. PLL Pre Divider (M = Factor+1). The range is from 1 to 16. |

3.3.5.10. PLL_MIPI Control Register (Default Value: 0x00000515)

| Offset: 0x0040 | | | Register Name: PLL_MIPI_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. The $\text{PLL_MIPI} = (\text{PLL_VIDEO0}(1X)*N*K)/M$ when $\text{VFB_SEL}=0$ (MIPI mode). When $\text{VFB_SEL}=1$, the PLL Output is depend on these bits: $\text{sint_frac}, \text{sdiv2}, \text{s6p25_7p5}, \text{pll_feedback_div}.6$ Note: $K \geq 2; M/N \leq 3$; $(\text{PLL_VIDEO0})/M \geq 24\text{MHz}$; PLL_MIPI must be in the range of $500\text{MHz} \sim 1.4\text{GHz}$. PLL_MIPI default value is 594MHz. |
| 30:29 | / | / | / |
| 28 | R | 0x0 | LOCK. 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27 | R/W | 0x0 | SINT_FRAC. When $\text{VFB_SEL}=1$, PLL mode control, otherwise no meaning. 0: Integer Mode 1: Fractional Mode. |
| 26 | R/W | 0x0 | SDIV2. PLL clock output when $\text{VFB_SEL}=1$; no meaning when $\text{VFB_SEL}=0$ 0: PLL Output 1: PLL Output X2. |
| 25 | R/W | 0x0 | S6P25_7P5. PLL Output is selected by this bit when $\text{VFB_SEL}=1$ and $\text{SINT_FRAC}=1$, otherwise no meaning. 0: PLL Output=PLL Input*6.25 1: PLL Output= PLL Input *7.5. |
| 24 | / | / | / |
| 23 | R/W | 0 | LDO1_EN. On-chip LDO1 Enable. |
| 22 | R/W | 0 | LDO2_EN. On-chip LDO2 Enable. |
| 21 | R/W | 0 | PLL_SRC. |

| | | | |
|-------|-----|-----|--|
| | | | PLL Source Select. 0: VIDEO0 PLL 1: /. |
| 20 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |
| 19:18 | / | / | / |
| 17 | R/W | 0x0 | PLL_FEEDBACK_DIV. PLL feed-back divider control. PLL clock output when VFB_SEL=1; no meaning when VFB_SEL =0 0:Divided by 5 1:Divided by 7. |
| 16 | R/W | 0x0 | VFB_SEL. 0: MIPI Mode(N, K, M valid) 1:HDMI Mode(sint_frac,sdiv2,s6p25_7p5 , pll_feedback_div valid) |
| 15:12 | / | / | / |
| 11:8 | R/W | 0x5 | PLL_FACTOR_N PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=15,N=16; |
| 7:6 | / | / | / |
| 5:4 | R/W | 0x1 | PLL_FACTOR_K. PLL Factor K.(K=Factor + 1) The range is from 2 to 4. |
| 3:0 | R/W | 0x5 | PLL_PRE_DIV_M. PLL Pre Divider (M = Factor+1). The range is from 1 to 16. |

3.3.5.11. PLL_HSIC Control Register (Default Value: 0x03001300)

| Offset: 0x0044 | | | Register Name: PLL_HSIC_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. In the integer mode, The $\text{PLL_HSIC} = (24\text{MHz} * N) / M$. In the fractional mode, the PLL Output is select by bit 25. Note: $8 \leq N/M \leq 25$ $(24\text{MHz} * N) / M$ must be in the range of 192MHz~600MHz. PLL_HSIC default is 480MHz. |
| 30:29 | / | / | / |

| | | | |
|-------|-----|------|--|
| 28 | R | 0x0 | LOCK 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x1 | FRAC_CLK_OUT. PLL clock output when PLL_MODE_SEL=0(PLL_PREDIV_M factor must be set to 0); no meaning when PLL_MODE_SEL =1. 0: PLL Output=270MHz 1: PLL Output=297MHz. |
| 24 | R/W | 0x1 | PLL_MODE_SEL. 0: Fractional Mode 1: Integer Mode. Note: When in Fractional mode, the Per Divider M should be set to 0. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |
| 19:15 | / | / | / |
| 14:8 | R/W | 0x13 | PLL_FACTOR_N PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=0x7F,N=128, |
| 7:4 | / | / | / |
| 3:0 | R/W | 0x0 | PLL_PRE_DIV_M. PLL Per Divider (M = Factor+1). The range is from 1 to 16. |

3.3.5.12. PLL_DE Control Register (Default Value: 0x03006207)

| Offset: 0x0048 | | | Register Name: PLL_DE_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable In the integer mode, The PLL Output= (24MHz*N)/M. In the fractional mode, the PLL Output is select by bit 25. Note: $8 \leq N/M \leq 25$ (24MHz*N)/M must be in the range of 192MHz~600MHz. Its default is 297MHz. |
| 30:29 | / | / | / |

| | | | |
|-------|-----|------|--|
| 28 | R | 0x0 | LOCK 0: Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:26 | / | / | / |
| 25 | R/W | 0x1 | FRAC_CLK_OUT. PLL clock output when PLL_MODE_SEL=0(PLL_PREDIV_M factor must be set to 0); no meaning when PLL_MODE_SEL =1. 0: PLL Output=270MHz 1: PLL Output =297MHz |
| 24 | R/W | 0x1 | PLL_MODE_SEL. 0: Fractional Mode 1: Integer Mode Note: When in Fractional mode, the Pre Divider M should be set to 0. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable |
| 19:15 | / | / | / |
| 14:8 | R/W | 0x62 | PLL_FACTOR_N PLL Factor N. Factor=0, N=1 Factor=1, N=2 Factor=2, N=3 Factor=0x7F, N=128 |
| 7:4 | / | / | / |
| 3:0 | R/W | 0x7 | PLL_PRE_DIV_M. PLL Per Divider (M = Factor+1). The range is from 1 to 16. |

3.3.5.13. PLL_DDR1 Control Register (Default Value: 0x00001800)

| Offset: 0x004C | | | Register Name: PLL_DDR1_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | PLL_ENABLE. 0: Disable 1: Enable. The PLL_DDR1 = 24MHz*N/M. Note: $16 \leq N \leq 75$. 24MHz*N/M must be in the range of 192MHz~1.6GHz. Its default is 600 MHz. |
| 30 | R/W | 0x0 | SDRPLL_UPD. SDRPLL Configuration Update. |

| | | | |
|-------|-----|------|--|
| | | | Note: When PLL_DDR1 has changed, this bit should be set to 1 to validate the PLL, otherwise the change is invalid. It will be auto cleared after the PLL is valid. 0: No effect 1: To validate the PLL_DDR1. |
| 29 | / | / | / |
| 28 | R | 0x0 | LOCK 0:Unlocked 1: Locked (It indicates that the PLL has been stable.) |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | PLL_SDM_EN. 0: Disable 1: Enable. |
| 23:15 | / | / | / |
| 14:8 | R/W | 0x18 | PLL_FACTOR_N. N= Factor +1. The range is from 0 to 127 |
| 7:2 | / | / | / |
| 1:0 | R/W | 0x0 | PLL_FACTOR_M. M= Factor +1. The range is from 0 to 4 |

3.3.5.14. CPUX/AXI Configuration Register (Default Value: 0x00010300)

| Offset: 0x0050 | | | Register Name: CPUX_AXI_CFG_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:18 | / | / | / |
| 17:16 | R/W | 0x1 | CPUX_CLK_SRC_SEL. CPUX Clock Source Select. CPUX Clock = Clock Source 00: LOSC 01: OSC24M 1X: PLL_CPUX If the clock source is changed, at most to wait for 8 present running clock cycles. |
| 15:10 | / | / | / |
| 9:8 | R/W | 0x0 | CPU_APB_CLK_DIV. 00: /1 01: /2 10: /3 11: /4 Note: System APB clock source is CPU clock source. |

| | | | |
|-----|-----|-----|--|
| 7:2 | / | / | / |
| 1:0 | R/W | 0x0 | AXI_CLK_DIV_RATIO. AXI Clock Divide Ratio. AXI Clock source is CPU clock source. 00: /1 01: /2 10: /3 11: /4 |

3.3.5.15. AHB1/APB1 Configuration Register (Default Value: 0x00001010)

| Offset: 0x0054 | | | Register Name: AHB1_APB1_CFG_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13:12 | R/W | 0x1 | AHB1_CLK_SRC_SEL. 00: LOSC 01: OSC24M 10: AXI 11: PLL_PERIPH0(1X)/ AHB1_PRE_DIV. |
| 11:10 | / | / | / |
| 9:8 | R/W | 0x0 | APB1_CLK_RATIO. APB1 Clock Divide Ratio. APB1 clock source is AHB1 clock. 00: /2 01: /2 10: /4 11: /8. |
| 7:6 | R/W | 0x0 | AHB1_PRE_DIV AHB1 Clock Pre Divide Ratio 00: /1 01: /2 10: /3 11: /4. |
| 5:4 | R/W | 0x1 | AHB1_CLK_DIV_RATIO. AHB1 Clock Divide Ratio. 00: /1 01: /2 10: /4 11: /8. |
| 3:0 | / | / | / |

3.3.5.16. APB2 Configuration Register (Default Value: 0x01000000)

| Offset: 0x0058 | | | Register Name: APB2_CFG_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| 25:24 | R/W | 0x1 | APB2_CLK_SRC_SEL. APB2 Clock Source Select 00: LOSC 01: OSC24M 1X: PLL_PERIPH0(2X). This clock is used for some special module apbclk(UART、TWI). Because these modules need special clock rate even if the apb1clk changed. |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_RAT_N Clock Per Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:5 | / | / | / |
| 4:0 | R/W | 0x0 | CLK_RAT_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 32. |

3.3.5.17. AHB2 Configuration Register (Default Value: 0x00000000)

| Offset: 0x005C | | | Register Name: AHB2_CFG_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1:0 | R/W | 0x0 | AHB2_CLK_CFG. 00: AHB1 Clock 01: PLL_PERIPH0(1X)/2 1X: / EMAC ,USB HCI0 default clock source is AHB2 Clock. Its default value is 300Mhz. |

3.3.5.18. Bus Clock Gating Register0 (Default Value: 0x00000000)

| Offset: 0x0060 | | | Register Name: BUS_CLK_GATING_REG0 |
|----------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:30 | / | / | / |

| | | | |
|-------|-----|-----|---|
| 29 | R/W | 0x0 | USBOHCI0_GATING. Gating Clock for USB OHCI0 0: Mask 1: Pass |
| 28 | R/W | 0x0 | USB-OTG-OHCI_GATING. Gating Clock for USB-OTG-OHCI 0: Mask 1: Pass |
| 27:26 | / | / | / |
| 25 | R/W | 0x0 | USBEHCI0_GATING. Gating Clock For USB EHCI0 0: Mask 1: Pass |
| 24 | R/W | 0x0 | USB-OTG-EHCI_GATING. Gating Clock For USB-OTG-EHCI 0: Mask 1: Pass |
| 23 | R/W | 0x0 | USB-OTG-Device_GATING. Gating Clock For USB OTG Device 0: Mask 1: Pass |
| 22 | / | / | / |
| 21 | R/W | 0x0 | SPI1_GATING. Gating Clock For SPI1 0: Mask 1: Pass. |
| 20 | R/W | 0x0 | SPI0_GATING. Gating Clock For SPI0 0: Mask 1: Pass. |
| 19 | R/W | 0x0 | HSTMR_GATING. Gating Clock For High Speed Timer 0: Mask 1: Pass. |
| 18 | R/W | 0x0 | TS_GATING. Gating Clock For TS 0: Mask 1: Pass |
| 17 | R/W | 0x0 | EMAC_GATING. Gating Clock For EMAC 0: Mask 1: Pass |
| 16:15 | / | / | / |
| 14 | R/W | 0x0 | DRAM_GATING. |

| | | | |
|-------|-----|-----|---|
| | | | Gating Clock For DRAM 0: Mask 1: Pass. |
| 13 | R/W | 0x0 | NAND_GATING. Gating Clock For NAND 0: Mask 1: Pass. |
| 12:11 | / | / | / |
| 10 | R/W | 0x0 | SMHC2_GATING. Gating Clock For SMHC2 0: Mask 1: Pass. |
| 9 | R/W | 0x0 | SMHC1_GATING. Gating Clock For SMHC1 0: Mask 1: Pass. |
| 8 | R/W | 0x0 | SMHC0_GATING. Gating Clock For SMHC0 0: Mask 1: Pass. |
| 7 | / | / | / |
| 6 | R/W | 0x0 | DMA_GATING. Gating Clock For DMA 0: Mask 1: Pass. |
| 5 | R/W | 0x0 | CE_GATING. Gating Clock For CE 0: Mask 1: Pass. |
| 4:2 | / | / | / |
| 1 | R/W | 0x0 | MIPIDSI_GATING. Gating Clock For MIPI DSI 0: Mask 1: Pass. |
| 0 | / | / | / |

3.3.5.19. Bus Clock Gating Register1 (Default Value: 0x00000000)

| Offset: 0x0064 | | | Register Name: BUS_CLK_GATING_REG1 |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:23 | / | / | / |
| 22 | R/W | 0x0 | SPINLOCK_GATING. |

| | | | |
|-------|-----|-----|---|
| | | | 0: Mask 1: Pass. |
| 21 | R/W | 0x0 | MSGBOX_GATING. 0: Mask 1: Pass. |
| 20 | R/W | 0x0 | GPU_GATING. 0: Mask 1: Pass. |
| 19:13 | / | / | / |
| 12 | R/W | 0x0 | DE_GATING. 0: Mask 1: Pass. |
| 11 | R/W | 0x0 | HDMI_GATING. 0: Mask 1: Pass. |
| 10:9 | / | / | / |
| 8 | R/W | 0x0 | CSI_GATING. 0: Mask 1: Pass. |
| 7:6 | / | / | / |
| 5 | R/W | 0x0 | DEINTERLACE_GATING. Gating Clock For DEINTERLACE 0: Mask 1: Pass |
| 4 | R/W | 0x0 | TCON1_GATING. Gating Clock For TCON1 0: Mask 1: Pass. |
| 3 | R/W | 0x0 | TCON0_GATING. Gating Clock For TCON0 0: Mask 1: Pass. |
| 2:1 | / | / | / |
| 0 | R/W | 0x0 | VE_GATING. Gating Clock For VE 0: Mask 1: Pass. |

3.3.5.20. Bus Clock Gating Register2 (Default Value: 0x00000000)

| | | | |
|----------------|-----|---|-------------|
| Offset: 0x0068 | | Register Name: BUS_CLK_GATING_REG2 | |
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|-----|--|
| 31:15 | / | / | / |
| 14 | R/W | 0x0 | I2S/PCM-2_GATING. Gating Clock For I2S/PCM-2 0: Mask 1: Pass. |
| 13 | R/W | 0x0 | I2S/PCM-1_GATING. Gating Clock For I2S/PCM-1 0: Mask 1: Pass. |
| 12 | R/W | 0x0 | I2S/PCM-0_GATING. Gating Clock For I2S/PCM-0 0: Mask 1: Pass. |
| 11:9 | / | / | / |
| 8 | R/W | 0x0 | THS_GATING. Gating Clock For THS 0: Mask 1: Pass |
| 6:7 | / | / | / |
| 5 | R/W | 0x0 | PIO_GATING. Gating Clock For PIO 0: Mask 1: Pass. |
| 4:2 | / | / | / |
| 1 | R/W | 0x0 | SPDIF_GATING. Gating Clock For SPDIF 0: Mask 1: Pass |
| 0 | R/W | 0x0 | AC_DIG_GATING. Gating Clock For AC Digital 0: Mask 1: Pass |

3.3.5.21. Bus Clock Gating Register3 (Default Value: 0x00000000)

| Offset: 0x006C | | | Register Name: BUS_CLK_GATING_REG3 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:21 | / | / | / |
| 20 | R/W | 0x0 | UART4_GATING. Gating Clock For UART4 0: Mask 1: Pass. |

| | | | |
|------|-----|-----|--|
| 19 | R/W | 0x0 | UART3_GATING. Gating Clock For UART3 0: Mask 1: Pass. |
| 18 | R/W | 0x0 | UART2_GATING. Gating Clock For UART2 0: Mask 1: Pass. |
| 17 | R/W | 0x0 | UART1_GATING. Gating Clock For UART1 0: Mask 1: Pass. |
| 16 | R/W | 0x0 | UART0_GATING. Gating Clock For UART0 0: Mask 1: Pass. |
| 15:6 | / | / | / |
| 5 | R/W | 0x0 | SCR_GATING. Gating Clock For SCR 0: Mask 1: Pass |
| 4:3 | / | / | / |
| 2 | R/W | 0x0 | TWI2_GATING. Gating Clock For TWI2 0: Mask 1: Pass. |
| 1 | R/W | 0x0 | TWI1_GATING. Gating Clock For TWI1 0: Mask 1: Pass. |
| 0 | R/W | 0x0 | TWI0_GATING. Gating Clock For TWI0 0: Mask 1: Pass. |

3.3.5.22. Bus Clock Gating Register4 (Default Value: 0x00000000)

| Offset: 0x0070 | | | Register Name: BUS_CLK_GATING_REG4 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0x0 | DBGSYS_GATING. Gating Clock For DBGSYS 0: Mask |

| | | | |
|-----|---|---|---------|
| | | | 1: Pass |
| 6:0 | / | / | / |

3.3.5.23. THS Clock Register (Default Value: 0x00000000)

| Offset: 0x0074 | | | Register Name: THS_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock. 0: Clock is OFF 1: Clock is ON This special clock = Clock Source/CLK_DIV_RATIO. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | THS_CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: / 10: / 11: / |
| 23:2 | / | / | / |
| 1:0 | R/W | 0x0 | THS_CLK_DIV_RATIO. THS clock divide ratio. 00: /1 01: /2 10: /4 11: /6 |

3.3.5.24. NAND Clock Register (Default Value: 0x00000000)

| Offset: 0x0080 | | | Register Name: NAND_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0 |

| | | | |
|-------|-----|-----|--|
| | | | 10: PLL_PERIPH1 11: / |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |

3.3.5.25. SMHC0 Clock Register (Default Value: 0x00000000)

| Offset: 0x0088 | | | Register Name: SMHC0_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 384MHz) 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0(2X) 10: PLL_PERIPH1(2X) 11: /. |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |

3.3.5.26. SMHC1 Clock Register (Default Value: 0x00000000)

| Offset: 0x008C | | | Register Name: SMHC1_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 384MHz) 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0(2X) 10: PLL_PERIPH1(2X) 11: /. |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.27. SMHC2 Clock Register (Default Value: 0x00000000)

| Offset: 0x0090 | | | Register Name: SMHC2_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 384MHz) 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0(2X) |

| | | | |
|-------|-----|-----|---|
| | | | 10: PLL_PERIPH1(2X) 11: /. |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.28. TS Clock Register (Default Value: 0x00000000)

| Offset: 0x0098 | | | Register Name: TS_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating of SCLK (Max Clock = 200MHz). 0: Clock is OFF 1: Clock is ON SCLK = Clock Source/Divider N/Divider M. |
| 30:28 | / | / | / |
| 27:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 0000: OSC24M 0001: PLL_PERIPH0(1X) Others: / |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock pre-divide ratio (n) The select clock source is pre-divided by 2^n . The divider is 1/2/4/8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock divide ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.29. CE Clock Register (Default Value: 0x00000000)

| | |
|----------------|----------------------------------|
| Offset: 0x009C | Register Name: CE_CLK_REG |
|----------------|----------------------------------|

| Bit | R/W | Default/Hex | Description |
|-------|-----|-------------|--|
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 400MHz) 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0 (2X) 10: PLL_PERIPH1 (2X) 11: /. |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock divide ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.30. SPI0 Clock Register (Default Value: 0x00000000)

| Offset: 0x00A0 | | | Register Name: SPI0_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0(1X) 10: PLL_PERIPH1(1X) 11: /. |
| 23:18 | / | / | / |

| | | | |
|-------|-----|-----|---|
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |

3.3.5.31. SPI1 Clock Register (Default Value: 0x00000000)

| Offset: 0x00A4 | | | Register Name: SPI1_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. SCLK= Clock Source/Divider N/Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 00: OSC24M 01: PLL_PERIPH0(1X) 10: PLL_PERIPH1(1X) 11: / |
| 23:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (n) 00: /1 01: /2 10: /4 11: /8. |
| 15:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |

3.3.5.32. I2S/PCM 0 Clock Register (Default Value: 0x00000000)

| Offset: 0x00B0 | | | Register Name: I2S/PCM 0_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. |
| 30:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_SRC_SEL. 00: PLL_AUDIO (8X) 01: PLL_AUDIO(8X)/2 10: PLL_AUDIO(8X)/4 11: PLL_AUDIO |
| 15:0 | / | / | / |

3.3.5.33. I2S/PCM 1 Clock Register (Default Value: 0x00000000)

| Offset: 0x00B4 | | | Register Name: I2S/PCM 1_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. |
| 30:18 | / | / | / |
| 17:16 | R/W | 0x0 | CLK_SRC_SEL. 00: PLL_AUDIO (8X) 01: PLL_AUDIO(8X)/2 10: PLL_AUDIO(8X)/4 11: PLL_AUDIO |
| 15:0 | / | / | / |

3.3.5.34. I2S/PCM 2 Clock Register (Default Value: 0x00000000)

| Offset: 0x00B8 | | | Register Name: I2S/PCM 2_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. |
| 30:18 | / | / | / |

| | | | |
|-------|-----|-----|--|
| 17:16 | R/W | 0x0 | CLK_SRC_SEL. 00: PLL_AUDIO(8X) 01: PLL_AUDIO(8X)/2 10: PLL_AUDIO(8X)/4 11: PLL_AUDIO |
| 15:0 | / | / | / |

3.3.5.35. OWA Clock Register (Default Value: 0x00000000)

| Offset: 0x00C0 | | | Register Name: OWA_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock(Max Clock = 200MHz) 0: Clock is OFF 1: Clock is ON. SCLK= PLL_AUDIO/Divider M. |
| 30:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |

3.3.5.36. USBPHY Configuration Register (Default Value: 0x00000000)

| Offset: 0x00CC | | | Register Name: USBPHY_CFG_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:22 | R/W | 0x0 | OHCI1_12M_SRC_SEL. OHCI1 12M Source Select 00: 12M divided from 48M 01: 12M divided from 24M 10: LOSC 11: / |
| 21:20 | R/W | 0x0 | OHCI0_12M_SRC_SEL. OHCI0 12M Source Select 00: 12M divided from 48M 01: 12M divided from 24M 10: LOSC 11: / |
| 19:18 | / | / | / |
| 17:16 | R/W | 0x0 | SCLK_GATING_OHCI. Gating Special Clock For OHCI(48M and 12M) 00: Clock is OFF |

| | | | |
|-------|-----|-----|---|
| | | | 01: OTG-OHCI Clock is ON 10: Clock is OFF 11:OTG-OHCI and OHCI0 Clock is ON |
| 15:12 | / | / | / |
| 11 | R/W | 0 | SCLK_GATING_12M Gating Special 12M Clock For HSIC 0: Clock is OFF 1: Clock is ON. The special 12M clock = OSC24M/2. |
| 10 | R/W | 0 | SCLK_GATING_HSIC Gating Special Clock For HSIC 0: Clock is OFF 1: Clock is ON. The special clock is from PLL_HSIC. |
| 9 | R/W | 0x0 | SCLK_GATING_USBPHY1. Gating Special Clock For USB PHY1 0: Clock is OFF 1: Clock is ON |
| 8 | R/W | 0x0 | SCLK_GATING_USBPHY0. Gating Special Clock For USB PHY0 0: Clock is OFF 1: Clock is ON |
| 7:3 | / | / | / |
| 2 | R/W | 0x0 | USBHSIC_RST. USB HSIC Reset Control 0: Assert 1: De-assert. |
| 1 | R/W | 0x0 | USBPHY1_RST. USB PHY1 Reset Control 0: Assert 1: De-assert |
| 0 | R/W | 0x0 | USBPHY0_RST. USB PHY0 Reset Control 0: Assert 1: De-assert |

3.3.5.37. DRAM Configuration Register (Default Value: 0x00000000)

| Offset: 0x00F4 | | | Register Name: DRAM_CFG_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | DRAM_CTR_RST. DRAM Controller Reset For AHB Clock Domain. 0: Assert |

| | | | |
|-------|-----|-----|---|
| | | | 1: De-assert. |
| 30:22 | / | / | / |
| 21:20 | R/W | 0x0 | DDR_SRC_SELECT. 00: PLL_DDR0 01: PLL_DDR1 1X: /. |
| 19:17 | / | / | / |
| 16 | R/W | 0x0 | SDRCLK_UPD. SDRCLK Configuration Update. 0: Invalid 1: Valid. Note: Set this bit will validate Configuration . It will be auto cleared after the Configuration is valid. The DRAMCLK Source is from PLL_DDR. |
| 15:2 | / | / | / |
| 1:0 | R/W | 0x0 | DRAM_DIV_M. DRAMCLK Divider of Configuration. The clock is divided by (m+1). The divider M should be from 1 to 4. |

3.3.5.38. PLL_DDR Configuration Register (Default Value: 0xCCCA0000)

| Offset: 0x00F8 | | | Register Name: PLL_DDR_CFG_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0xCCCA | PLL_SSC The amplitude of SSC must be the integer times of (2^Step). Spread Frequency Amplitude =(SSC Amplitude +2^Step)*24/(2^17), unit is Mhz |
| 15:13 | / | / | / |
| 12 | R/W | 0x0 | PLL_DDR1_MODE. 0: Normal Mode 1: Continuously Frequency Scale. |
| 11:7 | / | / | / |
| 6:4 | R/W | 0x0 | PLL_DDR1_PHASE_COMPENSATE. The value of bit[6:4] is based on 24M clock, then the default PLL_DDR phase compensate is (3/24000000) s. |
| 3:0 | R/W | 0x0 | PLL_DDR1_STEP. 0000: 0.00439MHz/us (576/2^17) 0001: 0.00879MHz/us (576/2^16) 0010: 0.01758MHz/us (576/2^15) 0011: 0.03516MHz/us (576/2^14) 0100: 0.07031MHz/us (576/2^13) 0101: 0.14062MHz/us (576/2^12) |

| | | | |
|--|--|--|---|
| | | | 0110: 0.28125MHz/us ($576/2^{11}$) 0111: 0.56250MHz/us ($576/2^{10}$) 1000: 1.12500MHz/us ($576/2^9$) 1001: 2.25000MHz/us ($576/2^8$) 1010: 4.50000Mhz/us ($576/2^7$) 1011: 9.00000Mhz/us ($576/2^6$) Others: 0.00439MHz/us ($576/2^{17}$). |
|--|--|--|---|

3.3.5.39. MBUS Reset Register (Default Value: 0x80000000)

| Offset: 0x00FC | | | Register Name: MBUS_RST_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x1 | MBUS_RESET. 0: Assert 1: De-assert. |
| 30:0 | / | / | / |

3.3.5.40. DRAM Clock Gating Register (Default Value: 0x00000000)

| Offset: 0x0100 | | | Register Name: DRAM_CLK_GATING_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3 | R/W | 0x0 | TS_DCLK_GATING. Gating DRAM Clock For TS 0: Mask 1: Pass |
| 2 | R/W | 0x0 | DEINTERLACE_DCLK_GATING. Gating DRAM SCLK(1X) For DEINTERLACE 0: Mask 1: Pass |
| 1 | R/W | 0x0 | CSI_DCLK_GATING. Gating DRAM Clock For CSI 0: Mask 1: Pass |
| 0 | R/W | 0x0 | VE_DCLK_GATING. Gating DRAM Clock For VE 0: Mask 1: Pass |

3.3.5.41. DE Clock Gating Register (Default Value: 0x00000000)

| Offset: 0x0104 | | | Register Name: DE_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON This special clock = Clock Source/Divider M. |
| 30:27 | / | / | / |
| 26:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 000: PLL_PERIPH0(2X) 001: PLL_DE Others: / |
| 23:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.42. TCON0 Clock Register (Default Value: 0x00000000)

| Offset: 0x0118 | | | Register Name: TCON0_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. |
| 30:27 | / | / | / |
| 26:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 000: PLL_MIPI 001: / 010: PLL_VIDEO0(2X) 011~111: /. |
| 23:0 | / | / | / |

3.3.5.43. TCON1 Clock Register (Default Value: 0x00000000)

| Offset: 0x011C | | | Register Name: TCON1_CLK_REG |
|----------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|-----|---|
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK = Clock Source/ Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | SCLK_SEL. Special Clock Source Select 00: PLL_VIDEO0(1X) 01: / 10: PLL_VIDEO1(1X) 11: /. |
| 23:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock divide ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.44. DEINTERLACE Clock Register (Default Value: 0x00000000)

| Offset: 0x0124 | | | Register Name: DEINTERLACE_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON SCLK = Clock Source/ Divider M |
| 30:27 | / | / | / |
| 26:24 | R/W | 0x0 | CLK_SRC_SEL. Clock Source Select 000: PLL_PERIPH0(1X) 001: PLL_PERIPH1(1X) Others: / |
| 23:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.45. CSI_MISC Clock Register (Default Value: 0x00000000)

| Offset: 0x0130 | | | Register Name: CSI_MISC_CLK_REG |
|----------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|-----|--|
| 31 | R/W | 0x0 | CSI_MISC_SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON SCLK = OSC24M. |
| 30:0 | / | / | / |

3.3.5.46. CSI Clock Register (Default Value: 0x00000000)

| Offset: 0x0134 | | | Register Name: CSI_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | CSI_SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK= Special Clock Source/CSI_SCLK_DIV_M. |
| 30:27 | / | / | / |
| 26:24 | R/W | 0x0 | SCLK_SRC_SEL. Special Clock Source Select 000: PLL_PERIPH0(1X) 001: PLL_PERIPH1(1X) Others: / |
| 23:20 | / | / | / |
| 19:16 | R/W | 0x0 | CSI_SCLK_DIV_M. CSI Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |
| 15 | R/W | 0x0 | CSI_MCLK_GATING. Gating Master Clock 0: Clock is OFF 1: Clock is ON This clock =Master Clock Source/ CSI_MCLK_DIV_M. |
| 14:11 | / | / | / |
| 10:8 | R/W | 0x0 | MCLK_SRC_SEL. Master Clock Source Select 000: OSC24M 001: PLL_VIDEO1(1X) 010: PLL_PERIPH1 Others: / |
| 7:5 | / | / | / |
| 4:0 | R/W | 0x0 | CSI_MCLK_DIV_M. CSI Master Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 32. |

3.3.5.47. VE Clock Register (Default Value: 0x00000000)

| Offset: 0x013C | | | Register Name: VE_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | VE_SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK = PLL_VE /Divider N. |
| 30:19 | / | / | /. |
| 18:16 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (N) The select clock source is pre-divided by n+1. The divider N is from 1 to 8. |
| 15:0 | / | / | / |

3.3.5.48. AC Digital Clock Register (Default Value: 0x00000000)

| Offset: 0x0140 | | | Register Name: AC_DIG_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_1X_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK = 1X Clock Output. |
| 30 | R/W | 0x0 | SCLK_4X_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK=4X Clock Output. |
| 29:0 | / | / | / |

3.3.5.49. AVS Clock Register (Default Value: 0x00000000)

| Offset: 0x0144 | | | Register Name: AVS_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK= OSC24M. |
| 30:0 | / | / | / |

3.3.5.50. HDMI Clock Register (Default Value: 0x00000000)

| Offset: 0x0150 | | | Register Name: HDMI_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. Gating Special Clock 0: Clock is OFF 1: Clock is ON. SCLK= Clock Source/ Divider M. |
| 30:26 | / | / | / |
| 25:24 | R/W | 0x0 | SCLK_SEL. Special Clock Source Select 00: PLL_VIDEO0(1X) 01:PLL_VIDEO1(1X) Others: / |
| 23:4 | / | / | / |
| 3:0 | R/W | 0x0 | CLK_DIV_RATIO_M. Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 16. |

3.3.5.51. HDMI Slow Clock Register (Default Value: 0x00000000)

| Offset: 0x0154 | | | Register Name: HDMI_SLOW_CLK_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | HDMI_DDC_CLK_GATING. 0: Clock is OFF 1: Clock is ON. SCLK = OSC24M. |
| 30:0 | / | / | / |

3.3.5.52. MBUS Clock Register (Default Value: 0x00000000)

| Offset: 0x015C | | | Register Name: MBUS_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | MBUS_SCLK_GATING. Gating Clock for MBUS 0: Clock is OFF 1: Clock is ON. MBUS_CLOCK = Clock Source/Divider M |

| | | | |
|-------|-----|-----|--|
| 30:26 | / | / | / |
| | | | MBUS_SCLK_SRC Clock Source Select 00: OSC24M 01: PLL_PERIPH0(2X) 10: PLL_DDR0 11: PLL_DDR1. |
| 25:24 | R/W | 0x0 | |
| 23:3 | / | / | / |
| 2:0 | R/W | 0x0 | MBUS_SCLK_RATIO_M Clock Divide Ratio (m) The pre-divided clock is divided by (m+1). The divider M is from 1 to 8. Note: If the clock has been changed ,it must wait for at least 16 cycles. |

3.3.5.53. MIPI_DSI Clock Register (Default Value: 0x00000000)

| Offset: 0x0168 | | | Register Name: MIPI_DSI_CLK_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15 | R/W | 0x0 | DSI_DPHY_GATING. Gating DSI DPHY Clock 0: Clock is OFF 1: Clock is ON. This DSI DPHY clock =Clock Source/ DPHY_CLK_DIV_M. |
| 14:10 | / | / | / |
| 9:8 | R/W | 0x0 | DSI_DPHY_SRC_SEL. DSI DPHY Clock Source Select. 00: PLL_VIDEO0(1X) 01: / 10: PLL_PERIPH0(1X) 11: /. |
| 7:4 | / | / | /. |
| 3:0 | R/W | 0x0 | DPHY_CLK_DIV_M. DSI DPHY Clock divide ratio (m) The pre-divided clock is divided by (m+1). The divider is from 1 to 16. |

3.3.5.54. GPU Clock Register (Default Value: 0x00000000)

| Offset: 0x01A0 | | | Register Name: GPU_CLK_REG |
|----------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SCLK_GATING. 0: Clock is OFF |

| | | | |
|------|-----|-----|--|
| | | | 1: Clock is ON. SCLK= PLL_GPU/Divider N. |
| 30:3 | / | / | /. |
| 2:0 | R/W | 0x0 | CLK_DIV_RATIO_N. Clock Pre Divide Ratio (N) The select clock source is pre-divided by(n+1). The divider N is from 1 to 8. |

3.3.5.55. PLL Stable Time Register0 (Default Value: 0x000000FF)

| Offset: 0x0200 | | | Register Name: PLL_STABLE_TIME_REG0 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x00FF | PLL_LOCK_TIME PLL Lock Time (Unit: us). Note: When any PLL (except PLL_CPU) is enabled or changed, the corresponding PLL lock bit will be set after the PLL STABLE Time. |

3.3.5.56. PLL Stable Time Register1 (Default Value: 0x000000FF)

| Offset: 0x0204 | | | Register Name: PLL_STABLE_TIME_REG1 |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x00FF | PLL_CPU_LOCK_TIME PLL_CPU Lock Time (Unit: us). Note: When PLL_CPU is enabled or changed, the PLL_CPU lock bit will be set after the PLL_CPU STABLE Time. |

3.3.5.57. PLL_PERIPH1 Bias Register (Default Value: 0x10100010)

| Offset: 0x021C | | | Register Name: PLL_PERIPH1_BIAS_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:5 | / | / | / |
| 4 | R/W | 0x1 | PLL_BANDW_CTRL. |

| | | | |
|-----|-----|-----|---|
| | | | PLL Band Width Control. 0: Narrow 1: Wide. |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[1:0]. |

3.3.5.58. PLL_CPUX Bias Register (Default Value: 0x08100200)

| Offset: 0x0220 | | | Register Name: PLL_CPUX_BIAS_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | VCO_RST. VCO reset in. |
| 30:29 | / | / | / |
| 28 | R/W | 0x0 | EXG_MODE. Exchange Mode. Note: CPU PLL source will select PLL_PERIPH0 instead of PLL_CPU |
| 27:24 | R/W | 0x8 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[3:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:11 | / | / | / |
| 10:8 | R/W | 0x2 | PLL_LOCK_CTRL. PLL Lock Time Control[2:0]. |
| 7:4 | / | / | / |
| 3:0 | R/W | 0x0 | PLL_DAMP_FACT_CTRL. PLL Damping Factor Control[3:0]. |

3.3.5.59. PLL_AUDIO Bias Register (Default Value: 0x10100000)

| Offset: 0x0224 | | | Register Name: PLL_AUDIO_BIAS_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS. PLL VCO Bias Current[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:0 | / | / | / |

3.3.5.60. PLL_VIDEO0 Bias Register (Default Value: 0x10100000)

| Offset: 0x0228 | | | Register Name: PLL_VIDEO0_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:3 | / | / | / |
| 2:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[2:0]. |

3.3.5.61. PLL_VE Bias Register (Default Value: 0x10100000)

| Offset: 0x022C | | | Register Name: PLL_VE_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:3 | / | / | / |
| 2:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[2:0]. |

3.3.5.62. PLL_DDRO Bias Register (Default Value: 0x81104000)

| Offset: 0x0230 | | | Register Name: PLL_DDRO_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | R/W | 0x8 | PLL_VCO_BIAS. PLL VCO Bias Control[3:0]. |
| 27:26 | / | / | /. |
| 25 | R/W | 0x0 | PLL_VCO_GAIN_CTRL_EN. PLL VCO Gain Control Enable. 0: Disable 1: Enable. |
| 24 | R/W | 0x1 | PLL_BANDW_CTRL. |

| | | | |
|-------|-----|------|---|
| | | | PLL Band Width Control. 0: Narrow 1: Wide. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15 | / | / | / |
| 14:12 | R/W | 0x4 | PLL_VCO_GAIN_CTRL. PLL VCO Gain Control Bit[2:0]. |
| 11:4 | / | / | / |
| 3:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[3:0]. |

3.3.5.63. PLL_PERIPH0 Bias Register (Default Value: 0x10100010)

| Offset: 0x0234 | | | Register Name: PLL_PERIPH0_BIAS_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS. PLL VCO Bias[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_BIAS_CUR_CTRL. PLL Bias Current Control. |
| 15:5 | / | / | / |
| 4 | R/W | 0x1 | PLL_BANDW_CTRL. PLL Band Width Control. 0: Narrow 1: Wide |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[1:0]. |

3.3.5.64. PLL_VIDEO1 Bias Register (Default Value: 0x10100000)

| Offset: 0x0238 | | | Register Name: PLL_VIDEO1_BIAS_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. |

| | | | |
|------|-----|-----|---|
| | | | PLL Current Bias Control[4:0]. |
| 15:3 | / | / | / |
| 2:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[2:0]. |

3.3.5.65. PLL_GPU Bias Register (Default Value: 0x10100000)

| Offset: 0x023C | | | Register Name: PLL_GPU_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:3 | / | / | / |
| 2:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[2:0]. |

3.3.5.66. PLL_MIPI Bias Register (Default Value: 0XF8100400)

| Offset: 0x0240 | | | Register Name: PLL_MIPI_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x1 | VCO_RST. VCO Reset In. |
| 30:28 | R/W | 0x7 | PLLVDD_LDO_OUT_CTRL. PLLVDD LDO Output Control. PLL_IN_POWER_SEL=1 PLL_IN_POWER_SEL=0 000:1.00v 000:1.20v 001:1.02v 001:1.225v 010:1.04v 010:1.25v 011:1.06v 011:1.275v 100: 1.08v 100:1.30v 101:1.10v 101:1.325v 110:1.12v 110:1.35v 111:1.14v. 111:1.375v The PLL_IN_PWR_SEL is in the PLL_MIPI Tuning Register. |
| 27:24 | R/W | 0x8 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control [3:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. |

| | | | |
|-------|-----|-----|--|
| | | | PLL Current Bias Control[4:0]. |
| 15:11 | / | / | / |
| 10:8 | R/W | 0x4 | PLL_LOCK_CTRL. PLL Lock Time Control[2:0]. |
| 7:1 | / | / | / |
| 0 | R/W | 0x0 | PLL_DAMP_FACT_CTRL. PLL Damping Factor Control. |

3.3.5.67. PLL_HSIC Bias Register (Default Value: 0x10100000)

| Offset: 0x0244 | | | Register Name: PLL_HSIC_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS. PLL VCO Bias[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:3 | / | / | /. |
| 2:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[2:0]. |

3.3.5.68. PLL_DE Bias Register (Default Value: 0x10100000)

| Offset: 0x0248 | | | Register Name: PLL_DE_BIAS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x10 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:3 | / | / | / |
| 2:0 | R/W | 0x0 | PLL_DAMP_FACTOR_CTRL. PLL Damping Factor Control[2:0]. |

3.3.5.69. PLL_DDR1 Bias Register (Default Value: 0x10010000)

| | |
|----------------|---|
| Offset: 0x024C | Register Name: PLL_DDR1_BIAS_REG |
|----------------|---|

| Bit | R/W | Default/Hex | Description |
|-------|-----|-------------|--|
| 31:29 | / | / | / |
| 28:24 | R/W | 0x10 | PLL_VCO_BIAS_CTRL. PLL VCO Bias Control[4:0]. |
| 23:21 | / | / | / |
| 20:16 | R/W | 0x01 | PLL_CUR_BIAS_CTRL. PLL Current Bias Control[4:0]. |
| 15:0 | / | / | / |

3.3.5.70. PLL_CPUX Tuning Register (Default Value: 0xA101000)

| Offset: 0x0250 | | | Register Name: PLL_CPUX_TUN_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27 | R/W | 0x1 | PLL_BAND_WID_CTRL. PLL Band Width Control. 0: Narrow 1: Wide |
| 26 | R/W | 0x0 | VCO_GAIN_CTRL_EN. VCO Gain Control Enable. 0: Disable 1: Enable |
| 25:23 | R/W | 0x4 | VCO_GAIN_CTRL. VCO Gain Control Bits[2:0]. |
| 22:16 | R/W | 0x10 | PLL_INIT_FREQ_CTRL. PLL Initial Frequency Control[6:0]. |
| 15 | R/W | 0x0 | C_OD. C-Reg-Od For Verify. |
| 14:8 | R/W | 0x10 | C_B_IN. C-B-In[6:0] For Verify. |
| 7 | R/W | 0x0 | C_OD1. C-Reg-Od1 For Verify. |
| 6:0 | R | 0x0 | C_B_OUT. C-B-Out[6:0] For Verify. |

3.3.5.71. PLL_DDR0 Tuning Register (Default Value: 0x14880000)

| Offset: 0x0260 | | | Register Name: PLL_DDR0_TUN_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R/W | 0x1 | VREG1_OUT_EN. |

| | | | |
|-------|-----|------|--|
| | | | Vreg1 Out Enable. 0: Disable 1: Enable |
| 27 | / | / | / |
| 26:24 | R/W | 0x4 | PLL_LTME_CTRL. PLL Lock Time Control[2:0]. |
| 23 | R/W | 0x1 | VCO_RST. VCO Reset In. |
| 22:16 | R/W | 0x08 | PLL_INIT_FREQ_CTRL. PLL Initial Frequency Control[6:0]. |
| 15 | R/W | 0x0 | OD1. Reg-Od1 For Verify. |
| 14:8 | R/W | 0x0 | B_IN. B-In[6:0] For Verify. |
| 7 | R/W | 0x0 | OD. Reg-Od For Verify. |
| 6:0 | R | 0x0 | B_OUT. B-Out[6:0] For Verify. |

3.3.5.72. PLL_MIPI Tuning Register (Default Value: 0x8A002000)

| Offset: 0x0270 | | | Register Name: PLL_MIPI_TUN_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x1 | PLL_INPUT_POWER_SEL. 0:2.5V 1:3.0V. |
| 30 | / | / | / |
| 29:28 | R/W | 0x0 | VREG_OUT_EN. For Verify |
| 27 | R/W | 0x1 | PLL_BAND_WID_CTRL. PLL Band Width Control. 0: Narrow 1: Wide. |
| 26 | R/W | 0x0 | VCO_GAIN_CTRL_EN. VCO Gain Control Enable. 0: Disable 1: Enable. |
| 25:23 | R/W | 0x4 | VCO_GAIN_CTRL. VCO Gain Control Bits[2:0]. |
| 22 | / | / | / |
| 21:16 | R/W | 0x0 | CNT_INT. For Verify[5:0]. |

| | | | |
|------|-----|------|-------------------------------------|
| 15 | R/W | 0x0 | C_OD. C-Reg-Od For Verify |
| 14 | / | / | / |
| 13:8 | R/W | 0x20 | C_B_IN. C-B-In[5:0] For Verify |
| 7 | R/W | 0x0 | C_OD1. C-Reg-Od1 For Verify |
| 6 | / | / | / |
| 5:0 | R | | C_B_OUT. C-B-Out[5:0] For Verify |

3.3.5.73. PLL_PERIPH1 Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x027C | | | Register Name: PLL_PERIPH1_PAT_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular. |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz. |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.74. PLL_CPUX Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x0280 | | | Register Name: PLL_CPUX_PAT_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. |

| | | | |
|-------|-----|-----|---|
| | | | Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.75. PLL_AUDIO Pattern Control Register(Default Value: 0x00000000)

| Offset: 0x0284 | | | Register Name: PLL_AUDIO_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.76. PLL_VIDEO0 Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x0288 | | | Register Name: PLL_VIDEO0_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELTA_PAT_EN. Sigma-delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.77. PLL_VE Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x028C | | | Register Name: PLL_VE_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELTA_PAT_EN. Sigma-delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz |

| | | | |
|------|-----|-----|---------------------------|
| | | | 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.78. PLL_DDR0 Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x0290 | | | Register Name: PLL_DDR0_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.79. PLL_VIDEO1 Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x0298 | | | Register Name: PLL_VIDEO1_PAT_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular. |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |

| | | | |
|-------|-----|-----|--|
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz. |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.80. PLL_GPU Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x029C | | | Register Name: PLL_GPU_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.81. PLL_MIPI Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x02A0 | | | Register Name: PLL_MIPI_PAT_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. |

| | | | |
|-------|-----|-----|--|
| | | | Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular. |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz. |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.82. PLL_HSIC Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x02A4 | | | Register Name: PLL_HSIC_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32KHz 10: 32.5KHz 11: 33KHz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.83. PLL_DE Pattern Control Register (Default Value: 0x00000000)

| Offset: 0x02A8 | | | Register Name: PLL_DE_PAT_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 1X: Triangular |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32Khz 10: 32.5Khz 11: 33Khz |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.84. PLL_DDR1 Pattern Control Register0 (Default Value: 0x00000000)

| Offset: 0x02AC | | | Register Name: PLL_DDR1_PAT_CTRL_REG0 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | SIG_DELT_PAT_EN. Sigma-Delta Pattern Enable. |
| 30:29 | R/W | 0x0 | SPR_FREQ_MODE. Spread Frequency Mode. 00: DC=0 01: DC=1 10: / 11: Triangular. |
| 28:20 | R/W | 0x0 | WAVE_STEP. Wave Step. |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | FREQ. Frequency. 00: 31.5KHz 01: 32Khz |

| | | | |
|------|-----|-----|---------------------------|
| | | | 10: 32.5KHz 11: 33KHz. |
| 16:0 | R/W | 0x0 | WAVE_BOT. Wave Bottom. |

3.3.5.85. PLL_DDR1 Pattern Control Register1 (Default Value: 0x00000000)

| Offset: 0x02B0 | | | Register Name: PLL_DDR1_PAT_CTRL_REG1 |
|----------------|-----|-------------|---------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 30:25 | / | / | / |
| 24 | R/W | 0x0 | DITHER_EN. |
| 23:21 | / | / | / |
| 20 | R/W | 0x0 | FRAC_EN. |
| 19:17 | / | / | / |
| 16:0 | R/W | 0x0 | FRAC_IN. |

3.3.5.86. Bus Software Reset Register 0 (Default Value: 0x00000000)

| Offset: 0x02C0 | | | Register Name: BUS_SOFT_RST_REG0 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:30 | / | / | / |
| 29 | R/W | 0x0 | USB-OHCI0_RST. USB-OHCI0 Reset Control 0: Assert 1: De-assert |
| 28 | R/W | 0x0 | USB-OTG-OHCI_RST. USB-OTG-OHCI Reset Control 0: Assert 1: De-assert |
| 27:26 | / | / | / |
| 25 | R/W | 0x0 | USB-EHCI0_RST. USB-EHCI0 Reset Control 0: Assert 1: De-assert. |
| 24 | R/W | 0x0 | USB-OTG-EHCI_RST. USB-OTG-EHCI Reset Control 0: Assert 1: De-assert |
| 23 | R/W | 0x0 | USB-OTG-Device_RST. USB-OTG-Device Reset Control 0: Assert |

| | | | |
|-------|-----|-----|---|
| | | | 1: De-assert |
| 22 | / | / | / |
| 21 | R/W | 0x0 | SPI1_RST. SPI1 Reset. 0: Assert 1: De-assert |
| 20 | R/W | 0x0 | SPI0_RST. SPI0 Reset. 0: Assert 1: De-assert |
| 19 | R/W | 0x0 | HSTMR_RST. HSTMR Reset. 0: Assert 1: De-assert |
| 18 | R/W | 0x0 | TS_RST. TS Reset. 0: Assert 1: De-assert |
| 17 | R/W | 0x0 | EMAC_RST. EMAC Reset. 0: Assert 1: De-assert |
| 16:15 | / | / | / |
| 14 | R/W | 0x0 | SDRAM_RST. SDRAM AHB Reset. 0: Assert 1: De-assert |
| 13 | R/W | 0x0 | NAND_RST. NAND Reset. 0: Assert 1: De-assert |
| 12:11 | / | / | / |
| 10 | R/W | 0x0 | SMHC2_RST. SMHC2 Reset. 0: Assert 1: De-assert. |
| 9 | R/W | 0x0 | SMHC1_RST. SMHC1 Reset. 0: Assert 1: De-assert. |
| 8 | R/W | 0x0 | SMHCO_RST. SMHCO Reset. 0: Assert 1: De-assert. |

| | | | |
|-----|-----|-----|--|
| 7 | / | / | / |
| 6 | R/W | 0x0 | DMA_RST. DMA Reset. 0: Assert 1: De-assert |
| 5 | R/W | 0x0 | CE_RST. CE Reset. 0: Assert 1: De-assert |
| 4:2 | / | / | / |
| 1 | R/W | 0x0 | MIPI_DSI_RST. MIPI DSI Reset. 0: Assert 1: De-assert. |
| 0 | / | / | / |

3.3.5.87. Bus Software Reset Register 1 (Default Value: 0x00000000)

| Offset: 0x02C4 | | | Register Name: BUS_SOFT_RST_REG1 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | DBGSYS_RST. DBGSYS Reset. 0: Assert 1: De-assert |
| 30:23 | / | / | / |
| 22 | R/W | 0x0 | SPINLOCK_RST. SPINLOCK Reset. 0: Assert 1: De-assert. |
| 21 | R/W | 0x0 | MSGBOX_RST. MSGBOX Reset. 0: Assert 1: De-assert. |
| 20 | R/W | 0x0 | GPU_RST. GPU Reset. 0: Assert 1: De-assert. |
| 19:13 | / | / | / |
| 12 | R/W | 0x0 | DE_RST. DE Reset. 0: Assert 1: De-assert. |

| | | | |
|-----|-----|-----|---|
| 11 | R/W | 0x0 | HDMI1_RST. HDMI1 Reset. 0: Assert 1: De-assert. |
| 10 | R/W | 0x0 | HDMI0_RST. HDMI0 Reset. 0: Assert 1: De-assert. |
| 9 | / | / | / |
| 8 | R/W | 0x0 | CSI_RST. CSI Reset. 0: Assert 1: De-assert. |
| 7:6 | / | / | / |
| 5 | R/W | 0x0 | DEINTERLACE_RST. DEINTERLACE Reset. 0: Assert 1: De-assert |
| 4 | R/W | 0x0 | TCON1_RST. TCON1 Reset. 0: Assert 1: De-assert. |
| 3 | R/W | 0x0 | TCON0_RST. TCON0 Reset. 0: Assert 1: De-assert. |
| 2:1 | / | / | / |
| 0 | R/W | 0x0 | VE_RST. VE Reset. 0: Assert 1: De-assert. |

3.3.5.88. Bus Software Reset Register 2 (Default Value: 0x00000000)

| Offset: 0x02C8 | | | Register Name: BUS_SOFT_RST_REG2 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | LVDS_RST. LVDS Reset. 0: Assert 1: De-assert. |

3.3.5.89. Bus Software Reset Register 3 (Default Value: 0x00000000)

| Offset: 0x02D0 | | | Register Name: BUS_SOFT_RST_REG3 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14 | R/W | 0x0 | I2S/PCM 2_RST. I2S/PCM 2 Reset. 0: Assert 1: De-assert. |
| 13 | R/W | 0x0 | I2S/PCM 1_RST. I2S/PCM 1 Reset. 0: Assert 1: De-assert. |
| 12 | R/W | 0x0 | I2S/PCM 0_RST. I2S/PCM 0 Reset. 0: Assert 1: De-assert. |
| 11:9 | / | / | / |
| 8 | R/W | 0x0 | THS_RST. THS Reset. 0: Assert 1: De-assert |
| 7:2 | / | / | / |
| 1 | R/W | 0x0 | OWA_RST. OWA Reset. 0: Assert 1: De-assert |
| 0 | R/W | 0x0 | AC_RST. AC Reset. 0: Assert 1: De-assert |

3.3.5.90. Bus Software Reset Register 4 (Default Value: 0x00000000)

| Offset: 0x02D8 | | | Register Name: BUS_SOFT_RST_REG4 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:21 | / | / | / |
| 20 | R/W | 0x0 | UART4_RST. UART4 Reset. 0: Assert 1: De-assert. |
| 19 | R/W | 0x0 | UART3_RST. |

| | | | |
|------|-----|-----|--|
| | | | UART3 Reset. 0: Assert 1: De-assert. |
| 18 | R/W | 0x0 | UART2_RST. UART2 Reset. 0: Assert 1: De-assert. |
| 17 | R/W | 0x0 | UART1_RST. UART1 Reset. 0: Assert 1: De-assert. |
| 16 | R/W | 0x0 | UART0_RST. UART0 Reset. 0: Assert 1: De-assert. |
| 15:6 | / | / | / |
| 5 | R/W | 0x0 | SCR_RST. SCR Reset. 0: Assert 1: De-assert |
| 4:3 | / | / | / |
| 2 | R/W | 0x0 | TWI2_RST. TWI2 Reset. 0: Assert 1: De-assert. |
| 1 | R/W | 0x0 | TWI1_RST. TWI1 Reset. 0: Assert 1: De-assert. |
| 0 | R/W | 0x0 | TWI0_RST. TWI0 Reset. 0: Assert 1: De-assert. |

3.3.5.91. CCU Security Switch Register (Default Value: 0x00000000)

| Offset: 0x02F0 | | | Register Name: CCU_SEC_SWITCH_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0x0 | MBUS_SEC MBUS clock register security 0:Secure 1:Non-secure |

| | | | |
|---|-----|-----|--|
| | | | Including MBUS Reset Register and MBUS Clock Register |
| 1 | R/W | 0x0 | BUS_SEC Bus relevant registers' security 0:Secure 1:Non-secure Including AXI/AHB/APB relevant registers,such as CPUX/AXI Configuration Register,AHB1/APB1 Configuration Register,APB2 Configuration Register, AHB2 Configuration Register. |
| 0 | R/W | 0x0 | PLL_SEC PLL relevant registers' security. 0:Secure 1:Non-secure Including PLL_CPUX Control Register, PLL_AUDIO Control Register, PLL_VIDEO0 Control Register, PLL_VIDEO1 Control Register, PLL_VE Control Register, PLL_DDR0 Control Register,PLL_DDR1 Control Register, PLL_PERIPH0 Control Register, PLL_PERIPH1 Control Register,PLL_GPU Control Register, PLL_MIPI Control Register, PLL_HSIC Control Register, PLL_DE Control Register and offset from 0x200 to 0x2B0 relevant registers. |

3.3.5.92. PS Control Register (Default Value: 0x00000000)

| Offset: 0x0300 | | | Register Name: PS_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9:8 | R/W | 0x0 | DEC_SEL Device Select |
| 7 | R/W | 0x0 | DET_FIN. Detect Finish. 0: Unfinished 1: Finished Set 1 to this bit will clear it. |
| 6 | R/W | 0x0 | DLY_SEL. Delay Select 0: 1 Cycle 1: 2 Cycles |
| 5:4 | R/W | 0x0 | OSC_SEL OSC Select. 00: IDLE 01: SVT 10: LVT 11: ULVT |
| 3:1 | R/W | 0x0 | TIME_DET. |

| | | | |
|---|-----|-----|---|
| | | | Time detect. 000: 0.5/4 us 001: 0.5/2 us 002: 0.5/1 us 003: 0.5*2us 111:0.5*2^5us |
| 0 | R/W | 0x0 | MOD_EN. Module enable. 0: Disable 1: Enable |

3.3.5.93. PS Counter Register (Default Value: 0x00000000)

| Offset: 0x0304 | | | Register Name: PS_CNT_REG |
|----------------|-----|-------------|---------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x0 | PS_CNT. PS Counter. |

3.3.5.94. PLL Lock Control Register (Default Value: 0x00000000)

| Offset: 0x0320 | | | Register Name: PLL_LOCK_CTRL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R/W | 0x0 | MODE_SEL Mode Select 0: Old Mode 1: New Mode |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | DBG_EN Debug Enable 0: Disable 1: Enable |
| 23:20 | R/W | 0x0 | DBG_SEL Debug Select 0000: PLL_CPUX 0001: PLL_AUDIO 0010: PLL_VIDEO0 0011: PLL_VE 0100: PLL_DDR0 |

| | | | |
|-------|-----|-----|---|
| | | | 0101: PLL_PERIPHO 0110: PLL_VIDEO1 0111: PLL_GPU 1000: PLL_MIPI 1001: PLL_HSIC 1010: PLL_DE 1011: PLL_DDR1 1100: PLL_PERIPH1 Others: / |
| 19 | / | / | / |
| 18:17 | R/W | 0x0 | UNLOCK_LEVEL Unlock Level 00: 21-29 Clock Cycles 01: 22-28 Clock Cycles 1X: 20-30 Clock Cycles |
| 16 | R/W | 0x0 | LOCK_LEVEL Lock Level 0: 24-26 Clock Cycles 1: 23-27 Clock Cycles |
| 15:13 | / | / | / |
| 12:0 | R/W | 0x0 | LOCK_EN Lock Enable Bit12: PLL_PERIPH1 Bit11: PLL_DDR1 Bit10: PLL_DE Bit9: PLL_HSIC Bit8: PLL_MIPI Bit7: PLL_GPU Bit6: PLL_VIDEO1 Bit5: PLL_PERIPHO Bit4: PLL_DDR0 Bit3: PLL_VE Bit2: PLL_VIDEO0 Bit1: PLL_AUDIO Bit0: PLL_CPUX |

3.3.6. Programming Guidelines

3.3.6.1. PLL

- 1) In practical application, other PLLs doesn't support dynamic frequency scaling except for **PLL_CPUX** and **PLL_DDR1**;
- 2) After the **PLL_DDR0** frequency changes, the **20-bit** of **PLL_DDR0 Control Register** should be written 1 to make it valid;
- 3) After the **PLL_DDR1** frequency changes, the **30-bit** of **PLL_DDR1 Control Register** should be written 1 to make it valid;
- 4) When configured **PLL_MIPI**,LDO1 and LDO2 must be enable at first, and delay 100us ,configure the division factor, then enable and delay 500us, **PLL_MIPI** can be output to use.

3.3.6.2. BUS

- 1) When setting the **Bus Clock** , you should set the division factor first, and after the division factor available ,switch the clock source. The switching of clock source will be available after at least three clock cycles;
- 2) The **Bus Clock** should not be dynamically changed in most applications.

3.3.6.3. Clock Switch

Make sure that the clock source output is valid before the clock source switch, and then set a proper divide ratio; after the division factor becomes valid, switch the clock source.

3.3.6.4. Gating and reset

Make sure that the reset signal has been released before the release of module clock gating;

3.4. CPU Configuration

3.4.1. Overview

CPUCFG module is used to configure related CPU parameters, including power on, reset, cache, debug etc, and check the status of CPU. It will be used when you want to disable/enable the CPU, cluster switch, CPU status check, and debug, etc.

It features:

- Capable of CPU reset, including core reset, debug circuit rest, etc
- Capable of other CPU-related control, including interface control, CP15 control, and power control, etc
- Capable of checking CPU status, including idle status, SMP status, and interrupt status, etc

3.4.2. Block Diagram

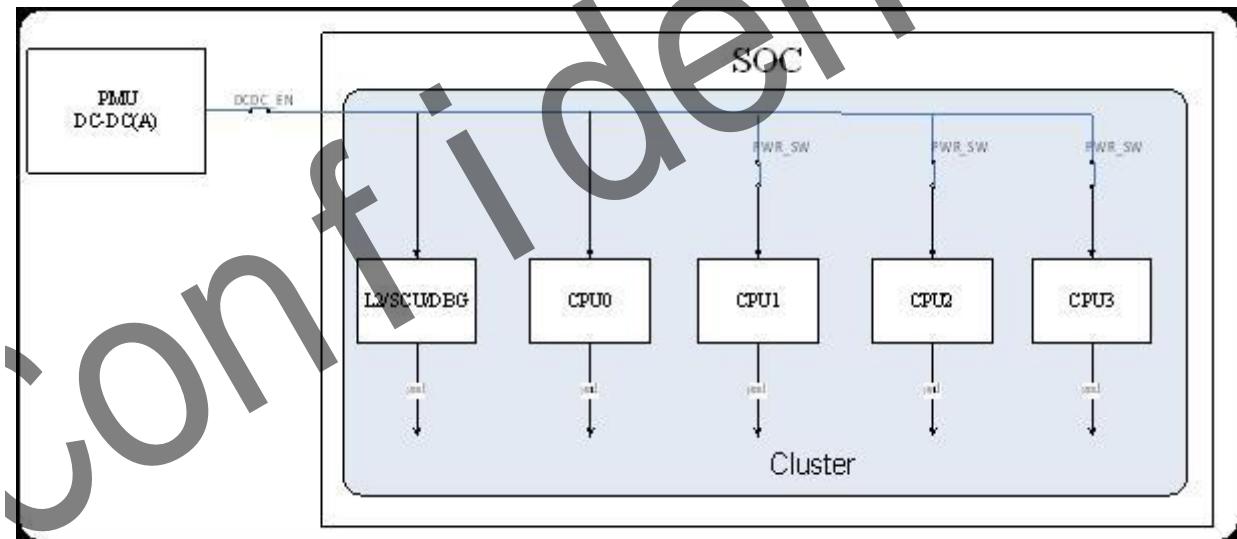


Figure 3-4. CPUCFG Block Diagram

The figure above lists the power domain of CPU reset. All power switch of CPU core are default to be closed. Since each CPU core and its appended circuits have the same power domain, the processor and related L1 cache, neon and vfp should be taken as a whole when it comes to the CPU core enable/disable.

3.4.3. Functionalities Description

3.4.3.1. Signal Description

For the detail of CPU Signal, please refer to ***ARM Cortex-A53 TRM***.

3.4.3.2. L2 Idle Mode

When the L2 of Cluster needs to enter WFI mode, firstly make sure the CPU0/1/2/3 of Cluster enter WFI mode, which can be checked through **Cluster CPU Status Register**, and then pull the **ACINACTM** of Cluster high by writing related register bit to 1, and then check whether L2 enters idle status by checking whether the **STANDBYWFI[2]** is high. Remember to set the **ACINACTM** to low when exiting the L2 idle mode.

3.4.3.3. CPU Reset System

The CPU reset includes **core reset**, **power-on reset** and **H_Reset**. And their scopes rank: **core reset < power-on Reset < H_Reset**. For the detail description, please refer to **3.4.5 Register Description**.

3.4.3.4. Operation Principle

The CPU-related operation needs proper configuration of CPUCFG related register, as well as related system control resource including BUS, clock ,reset and power control.

3.4.4. Register List

| Module Name | Base Address |
|-------------|--------------|
| CPUCFG | 0x01700C00 |

| Register Name | Offset | Description |
|-----------------|--------|--|
| C_CTRL_REG0 | 0x0000 | Cluster Control Register0 |
| C_CTRL_REG1 | 0x0004 | Cluster Control Register1 |
| CACHE_CFG_REG0 | 0x0008 | Cache parameters configuration register0 |
| CACHE_CFG_REG1 | 0x000C | Cache parameters configuration register1 |
| GENER_CTRL_REG0 | 0x0028 | General Control Register0 |
| C_CPU_STATUS | 0x0030 | Cluster CPU Status Register |

| | | |
|---------------|--------|---------------------------------------|
| L2_STATUS_REG | 0x003C | L2 Status Register |
| C_RST_CTRL | 0x0080 | Cluster Reset Control Register |
| RVBARADDR0_L | 0x00A0 | Reset Vector Base Address Register0_L |
| RVBARADDR0_H | 0x00A4 | Reset Vector Base Address Register0_H |
| RVBARADDR1_L | 0x00A8 | Reset Vector Base Address Register1_L |
| RVBARADDR1_H | 0x00AC | Reset Vector Base Address Register1_H |
| RVBARADDR2_L | 0x00B0 | Reset Vector Base Address Register2_L |
| RVBARADDR2_H | 0x00B4 | Reset Vector Base Address Register2_H |
| RVBARADDR3_L | 0x00B8 | Reset Vector Base Address Register3_L |
| RVBARADDR3_H | 0x00BC | Reset Vector Base Address Register3_H |

3.4.5. Register Description

3.4.5.1. Cluster Control Register0 (Default Value: 0x80000000)

| Offset: 0x00 | | | Register Name: C_CTRL_REG0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x1 | <p>SYSBAR_DISABLE.</p> <p>Disable broadcasting of barriers onto system bus:</p> <p>0: Barriers are broadcast onto system bus, this requires an AMBA4 interconnect.</p> <p>1: Barriers are not broadcast onto the system bus. This is compatible with an AXI3 interconnect.</p> |
| 30 | R/W | 0x0 | <p>BROADCAST_INNER.</p> <p>Enable broadcasting of Inner Shareable transactions:</p> <p>0: Inner shareable transactions are not broadcasted externally.</p> <p>1: Inner shareable transactions are broadcasted externally.</p> |
| 29 | R/W | 0x0 | <p>BROADCAST_OUTER.</p> <p>Enable broadcasting of outer shareable transactions:</p> <p>0: Outer Shareable transactions are not broadcasted externally.</p> <p>1: Outer Shareable transactions are broadcasted externally.</p> |
| 28 | R/W | 0x0 | <p>BROADCAST_CACHE_MAINT</p> <p>Enable broadcasting of cache maintenance operations to downstream caches:</p> <p>0: Cache maintenance operations are not broadcasted to downstream caches.</p> <p>1: Cache maintenance operations are broadcasted to downstream caches.</p> |

| | | | |
|-------|-----|-----|--|
| 27:24 | R/W | 0x0 | AA64nAA32 Register width state. Determines which execution state the processor boots into after a cold reset. 0: AArch32 1: AArch64 |
| 23:10 | / | / | / |
| 11:8 | R/W | 0x0 | CP15S_DISABLE. Disable write access to some secure CP15 register. |
| 7:5 | / | / | / |
| 4 | R/W | 0x0 | L2_RST_DISABLE. Disable automatic L2 cache invalidate at reset: 0: L2 cache is reset by hardware. 1: L2 cache is not reset by hardware. |
| 3:0 | / | / | / |

3.4.5.2. Cluster Control Register1 (Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: C_CTRL_REG1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | ACINACTM. Snoop interface is inactive and no longer accepting requests. 0: snoop interface is active 1: Snoop interface is inactive |

3.4.5.3. Cache Parameter Control Register0 (Default Value: 0x22222222)

| Offset: 0x08 | | | Register Name: CACHE_CFG_REG0 |
|--------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x2 | L1SDT_DELAY |
| 27 | / | / | / |
| 26:24 | R/W | 0x2 | L1TLB_DELAY |
| 23 | / | / | / |
| 22:20 | R/W | 0x2 | BTAC_DELAY |
| 19 | / | / | / |
| 18:16 | R/W | 0x2 | L1DY_DELAY |
| 15 | / | / | / |
| 14:12 | R/W | 0x2 | L1DT_DELAY |
| 11 | / | / | / |
| 10:8 | R/W | 0x2 | L1DD_DELAY |

| | | | |
|-----|-----|-----|------------|
| 7 | / | / | / |
| 6:4 | R/W | 0x2 | L1IT_DELAY |
| 3 | / | / | / |
| 2:0 | R/W | 0x2 | L1ID_DELAY |

3.4.5.4. Cache Parameter Control Register1 (Default Value: 0x02022020)

| Offset: 0x0C | | | Register Name: CACHE_CFG_REG1 |
|--------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| 25:24 | R/W | 0x2 | EMAW |
| 23:19 | / | / | / |
| 18:16 | R/W | 0x2 | EMA |
| 15 | / | / | / |
| 14:12 | R/W | 0x2 | L2V_DELAY |
| 11:8 | / | / | / |
| 7 | / | / | / |
| 6:4 | R/W | 0x2 | L2T_DELAY |
| 3:0 | / | / | / |

3.4.5.5. General Control Register0 (Default Value: 0x00000010)

| Offset: 0x28 | | | Register Name: GENER_CTRL_REG0 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24 | R/W | 0x0 | EVENTI Event input for processor wake-up from WFE state.This bit must remain HIGH for at least one clock cycle to be visible by the cores. |
| 23:20 | R/W | 0x0 | EXM_CLR[3:0] |
| 19:17 | / | / | / |
| 16 | R/W | 0x0 | CLREXMONREQ Clearing of the external global exclusive monitor request.When this bit is asserted, it acts as a WFE wake-up event to all the cores in the MPCore device. |
| 15:12 | R/W | 0x0 | CRYPTODISABLE Disable the Cryptography Extensions. |
| 11:9 | / | / | / |
| 8 | R/W | 0x0 | L2FLUSHREQ L2 hardware flush request. |
| 7:5 | / | / | / |
| 4 | R/W | 0x1 | GICCDISABLE. |

| | | | |
|-----|---|---|---|
| | | | Globally disables the CPU interface logic and routes the "External" signals directly to the processor: 0: Enable the GIC CPU interface logic. 1: Disable the GIC CPU interface logic. |
| 3:0 | / | / | / |

3.4.5.6. Cluster CPU Status Register (Default Value: 0x000E0000)

| Offset: 0x30 | | | Register Name: C_CPU_STATUS |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:24 | R | 0x0 | SMP Indicates whether a core is taking part in coherency. 0: Disable 1: Enable |
| 23:20 | / | / | / |
| 19:16 | R | 0xE | STANDBYWFI. Indicates if a core is in WFI standby mode: 0: Processor not in WFI standby mode. 1: Processor in WFI standby mode |
| 15:12 | / | / | / |
| 11:8 | R | 0x0 | STANDBYWFE. Indicates if a core is in the WFE standby mode: 0: Processor not in WFE standby mode 1: Processor in WFE standby mode |
| 7:1 | / | / | / |
| 0 | R | 0x0 | STANDBYWFI2. Indicates if the Cluster L2 memory system is in WFI standby mode. 0:active 1:idle |

3.4.5.7. L2 Status Register(Default Value: 0x00000000)

| Offset: 0x3C | | | Register Name: L2_STATUS_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:11 | / | / | / |
| 10 | R | 0x0 | L2FLUSHDONE L2 hardware flush complete |
| 9 | R | 0x0 | EVENTO Event output.This bit is asserted HIGH for 3 clock cycles when any core in the cluster executes an SEV instruction. |

| | | | |
|-----|---|-----|---|
| 8 | R | 0x0 | CLREXMONACK Clearing of the external global exclusive monitor acknowledge. |
| 7:0 | / | / | / |

3.4.5.8. Cluster Reset Control Register (Default Value: 0x11101101)

| Offset: 0x80 | | | Register Name: C_RST_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R/W | 0x1 | DDR_RST AXI2MBUS logic circuit Reset. 0: assert 1: de-assert |
| 27:25 | / | / | / |
| 24 | R/W | 0x1 | SOC_DBG_RST. Cluster SOC Debug P_Reset. Clear this bit will reset the SOC Debug Bus Logic and it will auto change to 1 after 64 p_cycles. 0: assert 1: de-assert. |
| 23:21 | R/W | 0x0 | |
| 20 | R/W | 0x1 | MBIST_RST CPUBIST Reset. The reset signal for test. 0: assert 1: de-assert |
| 19:16 | R/W | 0x0 | / |
| 15:13 | / | / | / |
| 12 | R/W | 0x1 | HRESET. Cluster H_Reset. Reset all the Cluster Logic and Cluster Interface Logic. 0: assert 1: de-assert. |
| 11:9 | / | / | / |
| 8 | R/W | 0x1 | L2_RST. Cluster L2 Cache Reset 0: assert 1: de-assert. |
| 7:4 | / | / | / |
| 3:0 | R/W | 0x1 | CORE_RESET. Control a core reset assert. 0: assert 1: de-assert. |

3.4.5.9. Reset Vector Base Address Register0_L (Default Value: 0x00000000)

| Offset: 0xA0 | | | Register Name: RVBARADDR0_L |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | R/W | 0x0 | RVBARDDR[31:2] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU0. |
| 1:0 | / | / | / |

3.4.5.10. Reset Vector Base Address Register0_H (Default Value: 0x00000000)

| Offset: 0xA4 | | | Register Name: RVBARADDR0_H |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0x0 | RVBARDDR[39:32] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU0. |

3.4.5.11. Reset Vector Base Address Register1_L (Default Value: 0x00000000)

| Offset: 0xA8 | | | Register Name: RVBARADDR1_L |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | R/W | 0x0 | RVBARDDR[31:2] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU1. |
| 1:0 | / | / | / |

3.4.5.12. Reset Vector Base Address Register1_H (Default Value: 0x00000000)

| Offset: 0xAC | | | Register Name: RVBARADDR1_H |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0x0 | RVBARDDR[39:32] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU1. |

3.4.5.13. Reset Vector Base Address Register2_L (Default Value: 0x00000000)

| Offset: 0xB0 | | | Register Name: RVBARADDR2_L |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | R/W | 0x0 | RVBARDDR[31:2] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU2. |
| 1:0 | / | / | / |

3.4.5.14. Reset Vector Base Address Register2_H (Default Value: 0x00000000)

| Offset: 0xB4 | | | Register Name: RVBARADDR2_H |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0x0 | RVBARDDR[39:32] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU2. |

3.4.5.15. Reset Vector Base Address Register3_L (Default Value: 0x00000000)

| Offset: 0xB8 | | | Register Name: RVBARADDR3_L |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | R/W | 0x0 | RVBARDDR[31:2] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU3. |
| 1:0 | / | / | / |

3.4.5.16. Reset Vector Base Address Register3_H (Default Value: 0x00000000)

| Offset: 0xBC | | | Register Name: RVBARADDR3_H |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0x0 | RVBARDDR[39:32] Reset Vector Base Address[39:2] for executing in 64-bit state (AArch64) of CPU3. |

3.5. System Control

3.5.1. Overview

| Area | Size(Bytes) |
|--------------|-----------------|
| A1 | 32K |
| A2 | 64K |
| C | 172K |
| CPUX I-Cache | 32K (X=0,1,2,3) |
| CPUX D-Cache | 32K (X=0,1,2,3) |
| CPU L2 Cache | 512K |
| Total | 1036K |

3.5.2. System Control Register List

| Module Name | Base Address |
|----------------|--------------|
| System Control | 0x01C00000 |

| Register Name | Offset | Description |
|---------------|--------|---------------------|
| VER_REG | 0x24 | Version Register |
| EMAC_CLK_REG | 0x30 | EMAC Clock Register |

3.5.3. System Control Register Description

3.5.3.1. Version Register

| Offset:0x24 | | | Register Name: VER_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:9 | / | / | / |
| 8 | R | x | UBOOT_SEL_PAD_STA. U_boot Select Pin Status. 0: U_Boot; 1: Normal Boot. |
| 7:0 | R | 0x0 | VER_BITS. This read-only bit field always reads back the mask revision level of the chip. |

3.5.3.2. EMAC Clock Register (Default Value: 0x00000000)

| Offset:0x30 | | | Register Name: EMAC_CLK_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13 | R/W | 0x0 | <p>RMII_EN</p> <p>0 : Disable RMII Module</p> <p>1 : Enable RMII Module</p> <p>When this bit assert, MII or RGMII interface is disabled(This means bit13 is prior to bit2)</p> |
| 12:10 | R/W | 0x0 | <p>ETXDC.</p> <p>Configure EMAC Transmit Clock Delay Chain.</p> |
| 9:5 | R/W | 0x0 | <p>ERXDC.</p> <p>Configure EMAC Receive Clock Delay Chain.</p> |
| 4 | R/W | 0x0 | <p>ERXIE</p> <p>Enable EMAC Receive Clock Invertor.</p> <p>0: Disable</p> <p>1: Enable</p> |
| 3 | R/W | 0x0 | <p>ETXIE</p> <p>Enable EMAC Transmit Clock Invertor.</p> <p>0: Disable</p> <p>1: Enable</p> |
| 2 | R/W | 0x0 | <p>EPIT</p> <p>EMAC PHY Interface Type</p> <p>0: MII</p> <p>1: RGMII</p> |
| 1:0 | R/W | 0x0 | <p>ETCS:</p> <p>EMAC Transmit Clock Source</p> <p>00: Transmit clock source for MII</p> <p>01: External transmit clock source for GMII and RGMII</p> <p>10: Internal transmit clock source for GMII and RGMII</p> <p>11: Reserved</p> |

3.6. Timer

3.6.1. Overview

Timer 0/1 can take their inputs from 32K or OSC24M. They provide the operating system's scheduler interrupt. It is designed to offer maximum accuracy and efficient management, even for systems with long or short response time. They provide 32-bit programmable overflow counter and work in auto-reload mode or no-reload mode. When the current value in **Timer 0 Current Value Register** or **Timer 1 Current Value Register** is counting down to zero, the timer will generate interrupt if set interrupt enable bit.

The watchdog is used to resume the controller operation when it had been disturbed by malfunctions such as noise and system errors. It features a down counter that allows a watchdog period of up to 16 seconds (512000 cycles). It can generate a general reset or interrupt request.

Audio-Video-Sync(avs) counter is used to synchronize video and audio in the player.

The timer module includes the following features:

- 2 Timers for system scheduler counting using 24MHz or 32KHz clock
- Each Timer could general individual interrupt
- 1 Watchdog for resetting whole system or interrupt
- 2 AVS counters used for synchronize video and audio in the player

3.6.2. Block Diagram

Timer counter' clock input comes from one of the two clock sources that could be pre-scaled up to 128 division. In single mode, when current value is counted down to 0, enable bit would be cleared automatically and Timer stops working. But in continuous mode, Interval Value will be auto-reloaded into **Timer 0 Current Value Register**/**Timer 1 Current Value Register** and then counter counts from the new interval value again when current value is counted down to 0. Every time current value is counted down to 0, a pending will be generated. Pending could be sent to GIC or R_INTC only if IRQ enable bit is set.

Generally watchdog could not count down to 0 because it would be restart inside Interval Value. Otherwise the malfunction makes the watchdog counts down to 0 and a pending will be generated, which causes a reset(**Watchdog Configuration Register** is configured for whole system) or an interrupt(**Watchdog Configuration Register** is configured for only interrupt).

AVS has two counters which are both up-counted. The counter' clock source comes from 24MHz/Divisor_N and Divisor_N is set in **AVS Counter Divisor Register**. AVS counter could be changed to pause or enable at any time, so are the Interval Value set in **AVS Counter 0 Register** or **AVS Counter 1 Register** and Divisor Value set in **AVS Counter Divisor Register**. When you enable the AVS counter, it counts up from Interval Value until you

pause it. It doesn't general any pending.

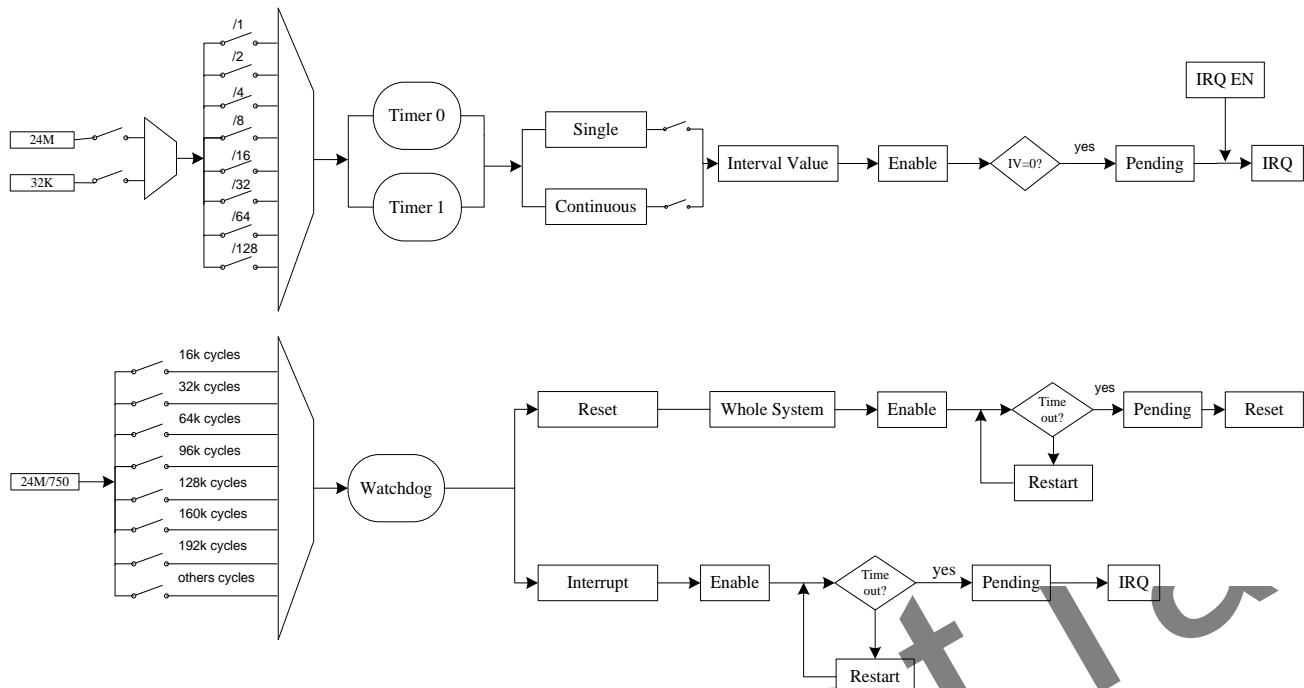


Figure 3-5. Timer Block Diagram

3.6.3. Operation Principle

3.6.3.1. Timer reload and enable bit

Generally the operation of setting both reload bit and enable bit and writing them into **Timer 0 Control Register/Timer 1 Control Register** moreover could cause a risk. It had better to enable Timer after Interval Value has been loaded into **Timer 0 Current Value Register/Timer 1 Current Value Register**. Only in timer pause time, when you hope that counter starts working from a new interval value, reload bit and enable bit should be set 1 and wrote into **TMR0_CTRL_REG/TMR1_CTRL_REG** at the same time.

3.6.3.2. Timing requirement for Timer command

For reload and enable operation of Timer, it is necessary to wait some cycles between the same continuous operations. It indicates that from pause state to start or from start state to pause it has to wait for 2 cycles at lease. And to reload operation, it could not be implemented immediately again until the reload bit had been cleared automatically of the last operation.

3.6.3.3. Watchdog restart

Watchdog restart function should be enable inside Interval Value. Writing **Watchdog Restart** to 1 and **Watchdog Key Field** to 0xA57 at the same time make a restart, but writing **Watchdog Key Field** to other values is ignored.

3.6.4. Timer Register List

| Module Name | Base Address |
|-------------|--------------|
| TIMER | 0x01C20C00 |

| Register Name | Offset | Description |
|---------------------|--------|-----------------------------------|
| TMR_IRQ_EN_REG | 0x0 | Timer IRQ Enable Register |
| TMR_IRQ_STA_REG | 0x4 | Timer Status Register |
| TMRO_CTRL_REG | 0x10 | Timer 0 Control Register |
| TMRO_INTV_VALUE_REG | 0x14 | Timer 0 Interval Value Register |
| TMRO_CUR_VALUE_REG | 0x18 | Timer 0 Current Value Register |
| TMR1_CTRL_REG | 0x20 | Timer 1 Control Register |
| TMR1_INTV_VALUE_REG | 0x24 | Timer 1 Interval Value Register |
| TMR1_CUR_VALUE_REG | 0x28 | Timer 1 Current Value Register |
| AVS_CNT_CTL_REG | 0x80 | AVS Control Register |
| AVS_CNT0_REG | 0x84 | AVS Counter 0 Register |
| AVS_CNT1_REG | 0x88 | AVS Counter 1 Register |
| AVS_CNT_DIV_REG | 0x8C | AVS Divisor Register |
| WDOG0_IRQ_EN_REG | 0xA0 | Watchdog 0 IRQ Enable Register |
| WDOG0_IRQ_STA_REG | 0xA4 | Watchdog 0 Status Register |
| WDOG0_CTRL_REG | 0xB0 | Watchdog 0 Control Register |
| WDOG0_CFG_REG | 0xB4 | Watchdog 0 Configuration Register |
| WDOG0_MODE_REG | 0xB8 | Watchdog 0 Mode Register |

3.6.5. Timer Register Description

3.6.5.1. Timer IRQ Enable Register (Default Value: 0x00000000)

| Offset:0x0 | | | Register Name: TMR_IRQ_EN_REG |
|------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |

| | | | |
|---|-----|-----|---|
| 1 | R/W | 0x0 | TMR1_IRQ_EN. Timer 1 Interrupt Enable. 0: No effect; 1: Timer 1 Interval Value reached interrupt enable. |
| 0 | R/W | 0x0 | TMR0_IRQ_EN. Timer 0 Interrupt Enable. 0: No effect; 1: Timer 0 Interval Value reached interrupt enable. |

3.6.5.2. Timer IRQ Status Register (Default Value: 0x00000000)

| Offset:0x04 | | | Register Name: TMR_IRQ_STA_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1 | R/W | 0x0 | TMR1_IRQ_PEND. Timer 1 IRQ Pending. Set 1 to the bit will clear it. 0: No effect; 1: Pending, timer 1 interval value is reached. |
| 0 | R/W | 0x0 | TMR0_IRQ_PEND. Timer 0 IRQ Pending. Set 1 to the bit will clear it. 0: No effect; 1: Pending, timer 0 interval value is reached. |

3.6.5.3. Timer 0 Control Register (Default Value: 0x00000004)

| Offset:0x10 | | | Register Name: TMRO_CTRL_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0x0 | TMRO_MODE. Timer 0 mode. 0: Continuous mode. When interval value reached, the timer will not disable automatically. 1: Single mode. When interval value reached, the timer will disable automatically. |
| 6:4 | R/W | 0x0 | TMRO_CLK_PRES. Select the pre-scale of timer 0 clock source. 000: /1 001: /2 010: /4 011: /8 100: /16 |

| | | | |
|-----|-----|-----|--|
| | | | 101: /32 110: /64 111: /128 |
| 3:2 | R/W | 0x1 | TMRO_CLK_SRC. Timer 0 Clock Source. 00: 32K 01: OSC24M. 10: / 11: / |
| 1 | R/W | 0x0 | TMRO_RELOAD. Timer 0 Reload. 0: No effect 1: Reload timer 0 Interval value. After the bit is set, it can not be written again before it's cleared automatically. |
| 0 | R/W | 0x0 | TMRO_EN. Timer 0 Enable. 0: Stop/Pause 1: Start. When the timer is started, it will reload the interval value to internal register, and the current counter will count from interval value to 0. If the current counter does not reach the zero, the timer enable bit is set to "0", the current value counter will pause. At least wait for 2 cycles, the start bit can be set to 1. In timer pause state; the interval value register can be modified. If the timer is started again, and the Software hope the current value register to down-count from the new interval value, the reload bit and the enable bit should be set to 1 at the same time. |

3.6.5.4. Timer 0 Interval Value Register

| Offset:0x14 | | | Register Name: TMRO_INTV_VALUE_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | TMRO_INTV_VALUE. Timer 0 Interval Value. |

Note:The value setting should consider the system clock and the timer clock source.

3.6.5.5. Timer 0 Current Value Register

| Offset:0x18 | | | Register Name: TMRO_CUR_VALUE_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|-----|---|
| 31:0 | R/W | 0x0 | TMR0_CUR_VALUE. Timer 0 Current Value. |
|------|-----|-----|---|

Note: Timer0 current value is a 32-bit down-counter (from interval value to 0).

3.6.5.6. Timer 1 Control Register (Default Value: 0x00000004)

| Offset:0x20 | | | Register Name: TMR1_CTRL_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0x0 | TMR1_MODE. Timer 1 mode. 0: Continuous mode. When interval value reached, the timer will not disable automatically. 1: Single mode. When interval value reached, the timer will disable automatically. |
| 6:4 | R/W | 0x0 | TMR1_CLK_PRES. Select the pre-scale of timer 1 clock source. 000: /1 001: /2 010: /4 011: /8 100: /16 101: /32 110: /64 111: /128 |
| 3:2 | R/W | 0x1 | TMR1_CLK_SRC. 00: 32K 01: OSC24M. 10: / 11: /. |
| 1 | R/W | 0x0 | TMR1_RELOAD. Timer 1 Reload. 0: No effect 1: Reload timer 1 Interval value. After the bit is set, it can not be written again before it's cleared automatically. |
| 0 | R/W | 0x0 | TMR1_EN. Timer 1 Enable. 0: Stop/Pause 1: Start. If the timer is started, it will reload the interval value to internal register, and the current counter will count from interval value to 0. If the current counter does not reach the zero, the timer enable bit is set |

| | | | |
|--|--|--|---|
| | | | <p>to "0", the current value counter will pause. At least wait for 2 cycles, the start bit can be set to 1.</p> <p>In timer pause state, the interval value register can be modified. If the timer is started again, and the Software hope the current value register to down-count from the new interval value, the reload bit and the enable bit should be set to 1 at the same time.</p> |
|--|--|--|---|

3.6.5.7. Timer 1 Interval Value Register

| Offset:0x24 | | | Register Name: TMR1_INTV_VALUE_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | TMR1_INTV_VALUE. Timer 1 Interval Value. |

Note: The value setting should consider the system clock and the timer clock source.

3.6.5.8. Timer 1 Current Value Register

| Offset:0x28 | | | Register Name: TMR1_CUR_VALUE_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | TMR1_CUR_VALUE. Timer 1 Current Value. |

Note: Timer1 current value is a 32-bit down-counter (from interval value to 0).

3.6.5.9. AVS Counter Control Register (Default Value: 0x00000000)

| Offset:0x80 | | | Register Name: AVS_CNT_CTL_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9 | R/W | 0x0 | AVS_CNT1_PS. Audio/Video Sync Counter 1 Pause Control 0: Not pause 1: Pause Counter 1. |
| 8 | R/W | 0x0 | AVS_CNT0_PS. Audio/Video Sync Counter 0 Pause Control 0: Not pause 1: Pause Counter 0. |
| 7:2 | / | / | / |
| 1 | R/W | 0x0 | AVS_CNT1_EN. Audio/Video Sync Counter 1 Enable/ Disable. The counter source is OSC24M. |

| | | | |
|---|-----|-----|---|
| | | | 0: Disable 1: Enable. |
| 0 | R/W | 0x0 | AVS_CNT0_EN. Audio/Video Sync Counter 1 Enable/ Disable. The counter source is OSC24M. 0: Disable 1: Enable. |

3.6.5.10. AVS Counter 0 Register (Default Value: 0x00000000)

| Offset:0x84 | | | Register Name: AVS_CNT0_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | AVS_CNT0. Counter 0 for Audio/ Video Sync Application The high 32 bits of the internal 33-bits counter register. The initial value of the internal 33-bits counter register can be set by software. The LSB bit of the 33-bits counter register should be zero when the initial value is updated. It will count from the initial value. The initial value can be updated at any time. It can also be paused by setting AVS_CNT0_PS to '1'. When it is paused, the counter won't increase. |

3.6.5.11. AVS Counter 1 Register (Default Value: 0x00000000)

| Offset:0x88 | | | Register Name: AVS_CNT1_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | AVS_CNT1. Counter 1 for Audio/ Video Sync Application The high 32 bits of the internal 33-bits counter register. The initial value of the internal 33-bits counter register can be set by software. The LSB bit of the 33-bits counter register should be zero when the initial value is updated. It will count from the initial value. The initial value can be updated at any time. It can also be paused by setting AVS_CNT1_PS to '1'. When it is paused, the counter won't increase. |

3.6.5.12. AVS Counter Divisor Register (Default Value: 0x05DB05DB)

| Offset:0x8C | | | Register Name: AVS_CNT_DIV_REG |
|-------------|-----|-------------|---------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x5DB | AVS_CNT1_D. |

| | | | |
|-------|-----|-------|--|
| | | | <p>Divisor N for AVS Counter 1 AVS CN1 CLK=24MHz/Divisor_N1. Divisor N1 = Bit [27:16] + 1. The number N is from 1 to 0x7ff. The zero value is reserved. The internal 33-bits counter engine will maintain another 12-bits counter. The 12-bits counter is used for counting the cycle number of one 24Mhz clock. When the 12-bits counter reaches (>= N) the divisor value, the internal 33-bits counter register will increase 1 and the 12-bits counter will reset to zero and restart again.</p> |
| 15:12 | / | / | / |
| 11:0 | R/W | 0x5DB | <p>AVS_CNT0_D. Divisor N for AVS Counter 0 AVS CNO CLK=24MHz/Divisor_N0. Divisor N0 = Bit [11:0] + 1 The number N is from 1 to 0x7ff. The zero value is reserved. The internal 33-bits counter engine will maintain another 12-bits counter. The 12-bits counter is used for counting the cycle number of one 24Mhz clock. When the 12-bits counter reaches (>= N) the divisor value, the internal 33-bits counter register will increase 1 and the 12-bits counter will reset to zero and restart again.</p> |

Note: Divisor N can be configured by software at any time.

3.6.5.13. Watchdog IRQ Enable Register (Default Value: 0x00000000)

| Offset:0xA0 | | | Register Name: WDOG_IRQ_EN_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>WDOG_IRQ_EN. Watchdog Interrupt Enable. 0: No effect 1: Watchdog interrupt enable.</p> |

3.6.5.14. Watchdog Status Register (Default Value: 0x00000000)

| Offset:0xA4 | | | Register Name: WDOG_IRQ_STA_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>WDOG_IRQ_PEND. Watchdog n IRQ Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending, watchdog interval value is reached.</p> |

3.6.5.15. Watchdog Control Register (Default Value: 0x00000000)

| Offset:0xB0 | | | Register Name: WDOG_CTRL_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| 12:1 | R/W | 0x0 | WDOG_KEY_FIELD. Watchdog Key Field. Should be written at value 0xA57. Writing any other value in this field aborts the write operation. |
| 0 | R/W | 0x0 | WDOG_RSTSTART. Watchdog Restart. 0: No effect, 1: Restart watchdog0. |

3.6.5.16. Watchdog Configuration Register (Default Value: 0x00000001)

| Offset:0xB4 | | | Register Name: WDOG_CFG_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1:0 | R/W | 0x1 | WDOG_CONFIG. Watchdog generates a reset signal 00: / 01: To whole system 10: Only interrupt 11: / |

3.6.5.17. Watchdog Mode Register (Default Value: 0x00000000)

| Offset:0xB8 | | | Register Name: WDOG_MODE_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:4 | R/W | 0x0 | WDOG_INTV_VALUE. Watchdog Interval Value Watchdog clock source is OSC24M / 750. If the clock source is turned off, Watchdog will not work. 0000: 16000 cycles (0.5s) 0001: 32000 cycles (1s) 0010: 64000 cycles (2s) 0011: 96000 cycles (3s) 0100: 128000 cycles (4s) |

| | | | |
|-----|-----|-----|---|
| | | | 0101: 160000 cycles (5s) 0110: 192000 cycles (6s) 0111: 256000 cycles (8s) 1000: 320000 cycles (10s) 1001: 384000 cycles (12s) 1010: 448000 cycles (14s) 1011: 512000 cycles (16s) others: / |
| 3:1 | / | / | / |
| 0 | R/W | 0x0 | WDOG_EN. Watchdog Enable. 0: No effect; 1: Enable watchdog. |

3.6.6. Programming Guidelines

3.6.6.1. Timer

Take making a Timer0 1ms delay for an example, 24M clock source, single mode and 2 pre-scale will be selected in the instance.

```
writel(0x2EE0, TMRO_INTV_VALUE_REG); //Set interval value
writel(0x94, TMRO_CTRL_REG); //Select Single mode,24MHz clock source,2 pre-scale
writel(readl(TMRO_CTRL_REG)|(1<<1), TMRO_CTRL_REG); //Set Reload bit
while((readl(TMRO_CTRL_REG)>>1)&1); //Waiting Reload bit turns to 0
writel(readl(TMRO_CTRL_REG)|(1<<0), TMRO_CTRL_REG); //Enable Timer0
```

3.6.6.2. Watchdog

In the following instance making configurations for Watchdog: configurate clock source as 24M/750, configurate Interval Value as 1s and configurate Watchdog Configuration as To whole system. This instance indicates that restarting Watchdog after 0.5s inside Interval Value.

```
writel(0x1, WDOG_CFG_REG); //To whole system
writel(0x10, WDOG_MODE_REG); //Interval Value set 1s
writel(readl(WDOG_MODE_REG)|(1<<0), WDOG_MODE_REG); //Enable Watchdog
delay_ms(500); //Delay 500ms
writel(readl(WDOG_CTRL_REG)|(0xA57<<1)|(1<<0), WDOG_CTRL_REG); //Writel 0xA57 at Key Field and
Restart Watchdog
.....After 1s, Watchdog will general a pending, which would reset the system.....
```

3.7. R_Trusted Watchdog Timer

3.7.1. Overview

The r_trusted watchdog timer is primarily used to protect the trusted world operations from denial of service when secure services are dependent to the RichOS scheduler. For example, if the trusted world is not entered after a defined time limit the SoC is re-started to perform an authentication of the system.

The r_trusted watchdog timer can also be used to mask the real cause of a security error thanks to the delayed warm reset it generates.

3.7.2. Block Diagram

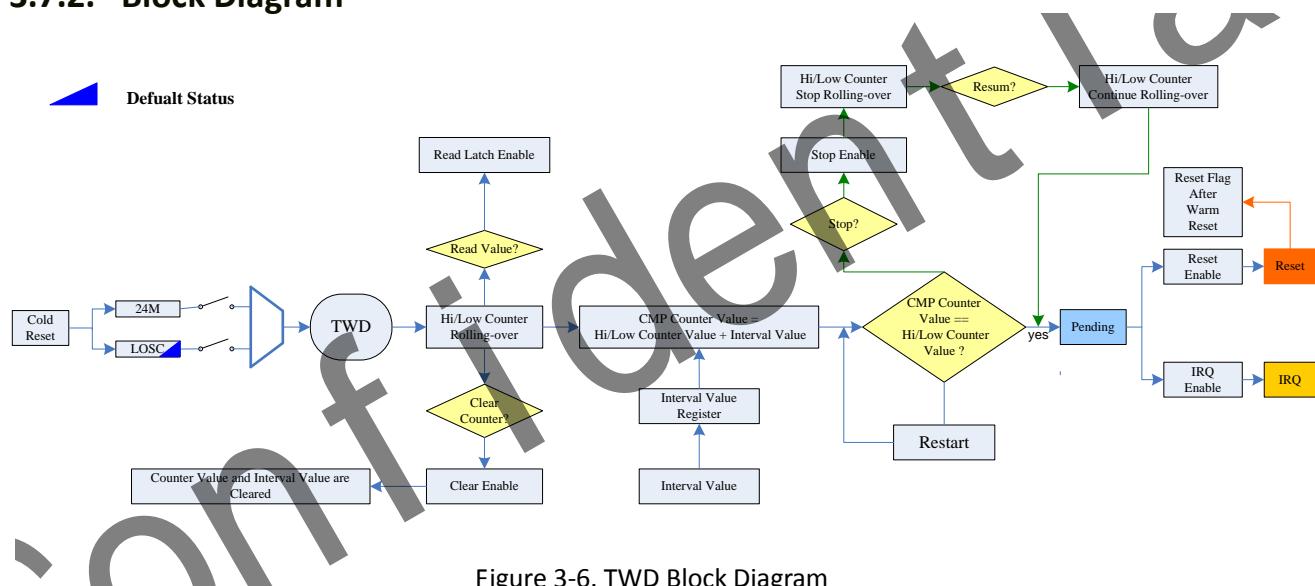


Figure 3-6. TWD Block Diagram

The trusted watchdog timer must always be running when the SoC wakes up from cold reset and can be refreshed, suspended, or reset only by secure accesses. And a clock of at least 32 kHz is used when the device is not in power saving cycles.

3.7.3. Functionalities Description

3.7.3.1. TWD Reset

The trusted watchdog timer is able to generate a SoC warm reset after a duration programmed into the timer or set by default in hardware. And the flag indicating the occurrence of a watchdog triggered warm reset has

occurred since the last cold reset.

Clock sources driving the watchdog timer must be controlled or managed by a trusted entity. This means that non-trusted world accesses are not permitted to turn on, turn off or modify the characteristics of clock source. The **clear enable** bit will reset relevant bits in **R_TWD_CTRL_REG**, except the reset flag.

3.7.3.2. NV-Counter

After a firmware image is validated, the image revision number taken from the certificate extension field, for example, *Trusted Firmware NV-Counter* is compared with the corresponding NV-Counter stored in hardware. If the value is:

- Less than the associated NV-Counter, then the authentication fail.
- Identical to the NV-Counter, then the authentication is successful.
- More than the NV-Counter, then the authentication are successful and the NV-Counter is updated.

The 2^{32} monotonic counter does not need to be e-Fuses, but it does need to be fully secure. Using the SoC embedded NVM, or external secure element, or a trusted register, which is always on power.

The **Secure Storage NV-Counter Register** is used for protecting the trusted world Secure Storage (SST) file from replay attacks, since SST contains subsidiary relay attacks protection counters for each Trusted Application.

Four 32-bit counters are used for counting 2^{32} states for synchronizing data stores against replay attacks. These counters are optionally required since they can be handled by a Trusted OS service using the secure storage at boot time or using eMMC v4.4x Replay Protected Memory Block (RPMB).

3.7.4. TWD Register List

| Module Name | Base Address |
|-------------|--------------|
| TWD | 0x01F01800 |

| Register Name | Offset | Description |
|-----------------------|--------|-------------------------------------|
| R_TWD_STA_REG | 0x0 | R_TWD Status Register |
| R_TWD_CTRL_REG | 0x10 | R_TWD Control Register |
| R_TWD_RESTA_REG | 0x14 | R_TWD Restart Register |
| R_TWD_LOW_COUNTER_REG | 0x20 | R_TWD Low Counter Register |
| R_TWD_HI_COUNTER_REG | 0x24 | R_TWD High Counter Register |
| R_TWD_INTV_VAL_REG | 0x30 | R_TWD Interval Value Register |
| R_TWD_LOW_CMP_REG | 0x40 | R_TWD Low Counter Compare Register |
| R_TWD_HI_CMP_REG | 0x44 | R_TWD High Counter Compare Register |
| SST_NV_COUNTER_REG | 0x100 | Secure Storage NV-Counter Register |
| SYN_DATA_COUNTER_REG0 | 0x110 | Synchronize Data Counter Register 0 |

| | | |
|-----------------------|-------|-------------------------------------|
| SYN_DATA_COUNTER_REG1 | 0x114 | Synchronize Data Counter Register 1 |
| SYN_DATA_COUNTER_REG2 | 0x118 | Synchronize Data Counter Register 2 |
| SYN_DATA_COUNTER_REG3 | 0x11c | Synchronize Data Counter Register 3 |

3.7.5. R_TWD Register Description

3.7.5.1. R_TWD Status Register (Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: R_TWD_STATUS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | R_TWD_PEND_FLAG. Trusted watchdog timer's interrupt pending. Set 1 to the bit will clear it. 0: No effect 1: Pending |

3.7.5.2. R_TWD Control Register (Default Value: 0x00000000)

| Offset: 0x0010 | | | Register Name: R_TWD_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | CNT64_CLK_SRC_SEL. 64-bit counter clock source select. 0: LOSC. 1: OSC24M. |
| 30:10 | / | / | / |
| 9 | R/W | 0x0 | R_TWD_RESET_EN. R_TWD reset enable. 0: Reset disable. 1: Reset enable. |
| 8 | R/W | 0x0 | R_TWD_INT_EN. R_TWD Interrupt Enable. 0: Interrupt disable. 1: Interrupt enable. |
| 7:2 | / | / | / |
| 1 | R/W | 0x0 | R_TWD_STOP_EN. R_TWD stop enable. 0: Resume rolling-over. 1: Stop rolling-over. |
| 0 | R/W | 0x0 | R_TWD_CLR_EN. R_TWD clear enable. |

| | | | |
|--|--|--|---|
| | | | 0: No effect. 1: To clear relevant registers and it will change to zero after the registers are cleared. |
|--|--|--|---|

3.7.5.3. R_TWD Restart Register (Default Value: 0x00000000)

| Offset: 0x0014 | | | Register Name: R_TWD_RESTART_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | WO | 0x0 | R_TWD_RESTART_KEYFILED. Should be written at value 0xD14. Writing any other value in this field aborts the write operation. |
| 15:1 | / | / | / |
| 0 | WO | 0x0 | R_TWD_RESTART_EN. If writing '1' in this bit, the value of Counter Compare Register would change. 0: No effect. 1: Restart enable. |

3.7.5.4. R_TWD Low Counter Register (Default Value: 0x00000000)

| Offset: 0x0020 | | | Register Name: R_TWD_LOW_CNT_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | R_TWD_LOW_CNT. The TWD low 32-bit counter. |

3.7.5.5. R_TWD High Counter Register (Default Value: 0x00000000)

| Offset: 0x0024 | | | Register Name: R_TWD_HIGH_CNT_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | R_TWD_HIGH_CNT. The TWD high 32-bit counter. |

3.7.5.6. R_TWD Interval Value Register (Default Value: 0x00000000)

| Offset: 0x0030 | | | Register Name: R_TWD_INTV_VAL_REG |
|----------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | R_TWD_INTV_VAL. |

| | | | |
|--|--|--|-------------------------|
| | | | The TWD interval value. |
|--|--|--|-------------------------|

3.7.5.7. R_TWD Low Counter Compare Register (Default Value: 0x00000000)

| Offset: 0x0040 | | | Register Name: R_TWD_LOW_CNT_CMP_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | R_TWD_LOW_CMP. The TWD low 32-bit compare counter. |

3.7.5.8. R_TWD High Counter Compare Register (Default Value: 0x00000000)

| Offset: 0x0044 | | | Register Name: R_TWD_HIGH_CNT_CMP_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | R_TWD_HIGH_CMP. The TWD high 32-bit compare counter. |

3.7.5.9. Secure Storage NV-Counter Register (Default Value: 0x00000000)

| Offset: 0x0100 | | | Register Name: SST_NV_CNT_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | SST_NV_CNT. This counter protects the trusted world Secure Storage file from replay attacks. |

3.7.5.10. Synchronize Data Counter Register 0 (Default Value: 0x00000000)

| Offset: 0x0110 | | | Register Name: SYN_DATA_CNT_REG0 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | SYN_DATA_CNT0. This counter is used for synchronizing data stores against replay attacks. |

3.7.5.11. Synchronize Data Counter Register 1 (Default Value: 0x00000000)

| Offset: 0x0114 | | | Register Name: SYN_DATA_CNT_REG1 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | SYN_DATA_CNT1. This counter is used for synchronizing data stores against replay attacks. |

3.7.5.12. Synchronize Data Counter Register 2 (Default Value: 0x00000000)

| Offset: 0x0118 | | | Register Name: SYN_DATA_CNT_REG2 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | SYN_DATA_CNT2. This counter is used for synchronizing data stores against replay attacks. |

3.7.5.13. Synchronize Data Counter Register 3 (Default Value: 0x00000000)

| Offset: 0x011C | | | Register Name: SYN_DATA_CNT_REG3 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | SYN_DATA_CNT3. This counter is used for synchronizing data stores against replay attacks. |

confidential

3.8. RTC

3.8.1. Overview

The real time clock (RTC) is for calendar usage. It is built around a 30-bit counter and used to count elapsed time in YY-MM-DD and HH-MM-SS. The unit can be operated by the backup battery while the system power is off. It has a built-in leap year generator and a independent power pin (RTC_VIO).

The alarm generates an alarm signal at a specified time in the power-off mode or normal operation mode. In normal operation mode, both the alarm interrupt and the power management wakeup are activated. In power-off mode, the power management wakeup signal is activated. In this section, there are two kinds of alarm. Alarm 0 is a general alarm, its counter is based on second. Alarm 1 is a weekly alarm, its counter is based on the real time.

The 32768Hz oscillator is used only to provide a low power, accurate reference for the RTC.

General Purpose Register can be flag register, and it will save the value all the time when the VDD_RTC is not power off.

3.8.2. RTC Register List

| Module Name | Base Address |
|-------------|--------------|
| RTC | 0x01F00000 |

| Register Name | Offset | Description |
|------------------------|--------|--|
| LOSC_CTRL_REG | 0x0 | Low Oscillator Control Register |
| LOSC_AUTO_SWT_STA_REG | 0x4 | LOSC Auto Switch Status Register |
| INTOSC_CLK_PRESCAL_REG | 0x8 | Internal OSC Clock Prescalar Register |
| RTC YY_MM_DD_REG | 0x10 | RTC Year-Month-Day Register |
| RTC HH_MM_SS_REG | 0x14 | RTC Hour-Minute-Second Register |
| ALARM0_COUNTER_REG | 0x20 | Alarm 0 Counter Register |
| ALARM0_CUR_VLU_REG | 0x24 | Alarm 0 Counter Current Value Register |
| ALARM0_ENABLE_REG | 0x28 | Alarm 0 Enable Register |
| ALARM0_IRQ_EN | 0x2C | Alarm 0 IRQ Enable Register |
| ALARM0_IRQ_STA_REG | 0x30 | Alarm 0 IRQ Status Register |
| ALARM1_WK_HH_MM-SS | 0x40 | Alarm 1 Week HMS Register |
| ALARM1_ENABLE_REG | 0x44 | Alarm 1 Enable Register |
| ALARM1_IRQ_EN | 0x48 | Alarm 1 IRQ Enable Register |
| ALARM1_IRQ_STA_REG | 0x4C | Alarm 1 IRQ Status Register |
| ALARM_CONFIG_REG | 0x50 | Alarm Config Register |

| | | |
|------------------------------|---------------|----------------------------------|
| LOSC_OUT_GATING_REG | 0x60 | LOSC output gating register |
| GP_DATA_REG | 0x100 + N*0x4 | General Purpose Register (N=0~3) |
| | | |
| GPL_HOLD_OUTPUT_REG | 0x180 | GPL Hold Output Register |
| VDD_RTC_REG | 0x190 | VDD RTC Regulate Register |
| IC_CHARA_REG | 0x1F0 | IC Characteristic Register |
| Crypt Configuration Register | 0x210 | CRY_CONFIG_REG |
| Crypt Key Register | 0x214 | CRY_KEY_REG |
| Crypt Enable Register | 0x218 | CRY_CONFIG_REG |

3.8.3. RTC Register Description

3.8.3.1. LOSC Control Register (Default Value: 0x00004000)

| Offset:0x0 | | | Register Name: LOSC_CTRL_REG |
|------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | W | 0x0 | KEY_FIELD. Key Field. This field should be filled with 0x16AA, and then the bit 0 can be written with the new value. |
| 15 | / | / | / |
| 14 | R/W | 0x1 | LOSC_AUTO_SWT_EN. LOSC auto switch enable. 0: Disable, 1: Enable. |
| 13:10 | / | / | / |
| 9 | R/W | 0x0 | ALM_DDHHMMSS_ACCE. ALARM DD-HH-MM-SS access. After writing the ALARM DD-HH-MM-SS register, this bit is set and it will be cleared until the real writing operation is finished. |
| 8 | R/W | 0x0 | RTC_HHMMSS_ACCE. RTC HH-MM-SS access. After writing the RTC HH-MM-SS register, this bit is set and it will be cleared until the real writing operation is finished. After writing the RTC HH-MM-SS register, the HH-MM-SS register will be refreshed for at most one second. |
| 7 | R/W | 0x0 | RTC_YYMMDD_ACCE. RTC YY-MM-DD access. After writing the RTC YY-MM-DD register, this bit is set and it will be cleared until the real writing operation is finished. After writing the RTC YY-MM-DD register, the YY-MM-DD register will be refreshed for at most one second. |
| 6:4 | / | / | / |

| | | | |
|-----|-----|-----|--|
| 3:2 | R/W | 0x0 | EXT_LOSC_GSM. External 32768Hz Crystal GSM. 00: low 01:/ 10:/ 11:high |
| 1 | / | / | / |
| 0 | R/W | 0x0 | LOSC_SRC_SEL. LOSC Clock source Select. 'N' is the value of Internal OSC Clock Prescalar register. 0: InternalOSC /32/ N 1: External 32.768KHz OSC. |

Note1: Any bit of [9:7] is set, the RTC HH-MM-SS, YY-MM-DD and ALARM DD-HH-MM-SS register can't be written.

Note2: Internal OSC is about 16MHz.

3.8.3.2. LOSC Auto Switch Status Register (Default Value: 0x00000000)

| Offset:0x4 | | | Register Name: LOSC_AUTO_SWT_STA_REG |
|------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1 | R/W | 0x0 | LOSC_AUTO_SWT_PEND. LOSC auto switch pending. 0: No effect 1: Auto switches pending Set 1 to this bit will clear it. |
| 0 | RO | 0x0 | LOSC_SRC_SEL_STA. Checking LOSC Clock Source Status. 'N' is the value of Internal OSC Clock Prescalar register. 0: InternalOSC / N 1: External 32.768KHz OSC |

3.8.3.3. Internal OSC Clock Prescalar Register (Default Value: 0x0000000F)

| Offset:0x8 | | | Register Name: INTOSC_CLK_PRESCAL_REG |
|------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:5 | / | / | / |
| 4:0 | R/W | 0xF | INTOSC_CLK_PRESCAL. Internal OSC Clock Prescalar value N. 00000: 1 00001: 2 |

| | | | |
|--|--|--|--------------------------------|
| | | | 00010: 3 11111: 32 |
|--|--|--|--------------------------------|

3.8.3.4. RTC YY-MM-DD Register (Default Value: 0x00000000)

| Offset:0x10 | | | Register Name: RTC YY_MM_DD_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:23 | / | / | / |
| 22 | R/W | 0x0 | LEAP. Leap Year. 0: not, 1: Leap year. This bit can not set by hardware. It should be set or clear by software. |
| 21:16 | R/W | x | YEAR. Year. Range from 0~63. |
| 15:12 | / | / | / |
| 11:8 | R/W | x | MONTH. Month. Range from 1~12. |
| 7:5 | / | / | / |
| 4:0 | R/W | x | DAY. Day. Range from 1~31. |

Note1: If the written value is not from 1 to 31 in Day Area, it turns into 31 automatically. Month Area and Year Area are similar to Day Area.

Note2: The number of days in different month may be different.

3.8.3.5. RTC HH-MM-SS Register (Default Value: 0x00000000)

| Offset:0x14 | | | Register Name: RTC HH_MM_SS_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | R/W | 0x0 | WK_NO. Week number. 000: Monday 001: Tuesday 010: Wednesday 011: Thursday 100: Friday 101: Saturday 110: Sunday |

| | | | |
|-------|-----|---|----------------------------|
| | | | 111: / |
| 28:21 | / | / | / |
| 20:16 | R/W | x | HOUR. Range from 0~23 |
| 15:14 | / | / | / |
| 13:8 | R/W | x | MINUTE. Range from 0~59 |
| 7:6 | / | / | / |
| 5:0 | R/W | x | SECOND. Range from 0~59 |

Note: If the written value is not from 0 to 59 in Second Area, it turns into 59 automatically. Minute Area and Hour Area are similar to Second Area.

3.8.3.6. Alarm 0 Counter Register (Default Value: 0x00000000)

| Offset:0x20 | | | Register Name: ALARM0_COUNTER_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | ALARM0_COUNTER. Alarm 0 Counter is Based on Second. |

Note: If the second is set to 0, it will be 1 second in fact.

3.8.3.7. Alarm 0 Current Value Register

| Offset:0x24 | | | Register Name: ALARM0_CUR_VLU_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | x | ALARM0_CUR_VLU. Check Alarm 0 Counter Current Values. |

Note: If the second is set to 0, it will be 1 second in fact.

3.8.3.8. Alarm 0 Enable Register (Default Value: 0x00000000)

| Offset:0x28 | | | Register Name: ALARM0_ENABLE_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | ALM_0_EN Alarm 0 Enable. If this bit is set to "1", the Alarm 0 Counter register's valid bits will down |

| | | | |
|--|--|--|---|
| | | | count to zero, and the alarm pending bit will be set to "1". 0: Disable 1: Enable |
|--|--|--|---|

3.8.3.9. Alarm 0 IRQ Enable Register (Default Value: 0x00000000)

| Offset:0x2C | | | Register Name: ALARM0_IRQ_EN |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | ALARM0_IRQ_EN. Alarm 0 IRQ Enable. 0: Disable 1: Enable |

3.8.3.10. Alarm 0 IRQ Status Register (Default Value: 0x00000000)

| Offset:0x30 | | | Register Name: ALARM0_IRQ_STA_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | ALARM0_IRQ_PEND. Alarm 0 IRQ Pending bit. 0: No effect 1: Pending, alarm 0 counter value is reached If alarm 0 irq enable is set to 1, the pending bit will be sent to the interrupt controller. |

3.8.3.11. Alarm 1 Week HH-MM-SS Register (Default Value: 0x00000000)

| Offset:0x40 | | | Register Name: ALARM1_WK_HH_MM_SS |
|-------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:21 | / | / | / |
| 20:16 | R/W | x | HOUR. Range from 0~23. |
| 15:14 | / | / | / |
| 13:8 | R/W | x | MINUTE. Range from 0~59. |
| 7:6 | / | / | / |
| 5:0 | R/W | x | SECOND. Range from 0~59. |

Note: If the written value is not from 0 to 59 in Second Area, it turns into 59 automatically. Minute Area and

Hour Area are similar to Second Area.

3.8.3.12. Alarm 1 Enable Register (Default Value: 0x00000000)

| Offset:0x44 | | | Register Name: ALARM1_EN_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6 | R/W | 0x0 | <p>WK6_ALM1_EN. Week 6 (Sunday) Alarm 1 Enable. 0: Disable 1: Enable If this bit is set to “1”, only when the bit[20:0] of Alarm 1 Week HH-MM-SS Register are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 6, the week 6 alarm irq pending bit will be set to “1”.</p> |
| 5 | R/W | 0x0 | <p>WK5_ALM1_EN. Week 5 (Saturday) Alarm 1 Enable. 0: Disable 1: Enable If this bit is set to “1”, only when the bit[20:0] of Alarm 1 Week HH-MM-SS Register are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 5, the week 5 alarm irq pending bit will be set to “1”.</p> |
| 4 | R/W | 0x0 | <p>WK4_ALM1_EN. Week 4 (Friday) Alarm 1 Enable. 0: Disable 1: Enable If this bit is set to “1”, only when the bit[20:0] of Alarm 1 Week HH-MM-SS Register are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 4, the week 4 alarm irq pending bit will be set to “1”.</p> |
| 3 | R/W | 0x0 | <p>WK3_ALM1_EN. Week 3 (Thursday) Alarm 1 Enable. 0: Disable 1: Enable If this bit is set to “1”, only when the bit[20:0] Alarm 1 Week HH-MM-SS Register valid bits are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 3, the week 3 alarm irq pending bit will be set to “1”.</p> |
| 2 | R/W | 0x0 | <p>WK2_ALM1_EN. Week 2 (Wednesday) Alarm 1 Enable. 0: Disable</p> |

| | | | |
|---|-----|-----|--|
| | | | <p>1: Enable If this bit is set to “1”, only when the bit[20:0] Alarm 1 Week HH-MM-SS Register valid bits are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 2, the week 2 alarm irq pending bit will be set to “1”.</p> |
| 1 | R/W | 0x0 | <p>WK1_ALM1_EN. Week 1 (Tuesday) Alarm 1 Enable. 0: Disable 1: Enable If this bit is set to “1”, only when the bit[20:0] Alarm 1 Week HH-MM-SS Register valid bits are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 1, the week 1 alarm irq pending bit will be set to “1”.</p> |
| 0 | R/W | 0x0 | <p>WK0_ALM1_EN. Week 0 (Monday) Alarm 1 Enable. 0: Disable 1: Enable If this bit is set to “1”, only when the bit[20:0] Alarm 1 Week HH-MM-SS Register valid bits are equal to the bit[20:0] of RTC HH-MM-SS Register and the bit [31:29] of RTC HH-MM-SS Register is 0, the week 0 alarm irq pending bit will be set to “1”.</p> |

3.8.3.13. Alarm 1 IRQ Enable Register (Default Value: 0x00000000)

| Offset:0x48 | | | Register Name: ALARM1_IRQ_EN |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>ALARM1_IRQ_EN. Alarm 1 IRQ Enable. 0: Disable 1: Enable</p> |

3.8.3.14. Alarm 1 IRQ Status Register (Default Value: 0x00000000)

| Offset:0x4C | | | Register Name: ALARM1_IRQ_STA_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>ALARM1_WEEK_IRQ_PEND. Alarm 1 Week (0/1/2/3/4/5/6) IRQ Pending. 0: No effect 1: Pending, week counter value is reached</p> |

| | | | |
|--|--|--|---|
| | | | If alarm 1 week irq enable is set to 1, the pending bit will be sent to the interrupt controller. |
|--|--|--|---|

3.8.3.15. Alarm Config Register (Default Value: 0x00000000)

| Offset:0x50 | | | Register Name: ALARM_CONFIG_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | ALARM_WAKEUP. Configuration of alarm wake up output. 0: Disable alarm wake up output 1: Enable alarm wake up output |

3.8.3.16. LOSC Output Gating Register (Default Value: 0x00000000)

| Offset:0x60 | | | Register Name: LOSC_OUT_GATING_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | LOSC_OUT_GATING. Configuration of LOSC output, and no LOSC output by default. 0: Enable LOSC output gating 1: Disable LOSC output gating |

3.8.3.17. General Purpose Register (Default Value: 0x00000000)

| Offset:0x100+N *0x4 (N=0~7) | | | Register Name: GP_DATA_REGn |
|--------------------------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | GP_DATA. Data [31:0]. |

Note: General purpose register 0~7 value can be stored if the VCC-RTC is larger than 1.0v.

3.8.3.18. GPL Hold Output Register (Default Value: 0x00000000)

| Offset:0x180 | | | Register Name: GPL_HOLD_OUTPUT_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |

| | | | |
|----|-----|-----|---|
| 11 | R/W | 0x0 | GPL11_HOLD_OUTPUT. Hold the output of GPIO11 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 10 | R/W | 0x0 | GPL10_HOLD_OUTPUT. Hold the output of GPIO10 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 9 | R/W | 0x0 | GPL9_HOLD_OUTPUT. Hold the output of GPIO9 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 8 | R/W | 0x0 | GPL8_HOLD_OUTPUT. Hold the output of GPIO8 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 7 | R/W | 0x0 | GPL7_HOLD_OUTPUT. Hold the output of GPIO7 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 6 | R/W | 0x0 | GPL6_HOLD_OUTPUT. Hold the output of GPIO6 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 5 | R/W | 0x0 | GPL5_HOLD_OUTPUT. Hold the output of GPIO5 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 4 | R/W | 0x0 | GPL4_HOLD_OUTPUT. Hold the output of GPIO4 when system's power is changing. The |

| | | | |
|---|-----|-----|---|
| | | | outputs must be low level (0) or high level (1) or High-Z; any other output may not hold on. 0: Hold disable 1: Hold enable |
| 3 | R/W | 0x0 | GPL3_HOLD_OUTPUT. Hold the output of GPIOL3 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 2 | R/W | 0x0 | GPL2_HOLD_OUTPUT. Hold the output of GPIOL2 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 1 | R/W | 0x0 | GPL1_HOLD_OUTPUT. Hold the output of GPIOL1 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |
| 0 | R/W | 0x0 | GPL0_HOLD_OUTPUT. Hold the output of GPIOL0 when system's power is changing. The output must be low level (0) or high level (1) or High-Z; any other outputs may not hold on. 0: Hold disable 1: Hold enable |

3.8.3.19. VDD RTC Regulation Register (Default Value: 0x00000004)

| Offset:0x190 | | | Register Name: VDD_RTC_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R/W | 0x100 | VDD_RTC_REGU. These bits are useful for regulating the RTC_VIO from 0.7v to 1.4v, and the regulation step is 0.1v. 000: 0.7v 001: 0.8v 010: 0.9v 011: 1.0v 100: 1.1v 101: 1.2v |

| | | | |
|--|--|--|------------------------|
| | | | 110: 1.3v 111: 1.4v |
|--|--|--|------------------------|

3.8.3.20. IC Characteristic Register (Default Value: 0x00000000)

| Offset:0x1F0 | | | Register Name: IC_CHARA_REG |
|--------------|------------|-------------|---|
| Bit | Read/Write | Default/Hex | Description |
| 31:16 | R/W | 0x0 | IC_CHARA. Key Field. Should be written at value 0x16AA. Writing any other value in this field aborts the write operation. |
| 15:0 | R/W | 0x0 | ID_DATA. Return 0x16AA only if the KEY_FIELD is set as 0x16AA when read those bits, otherwise return 0x0. |

3.8.3.21. Crypt Configuration Register (Default Value: 0x00000000)

| Offset:0x210 | | | Register Name: CRY_CONFIG_REG |
|--------------|------------|-------------|--------------------------------------|
| Bit | Read/Write | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x0 | KEY_FIELD Key Field |

3.8.3.22. Crypt Key Register (Default Value: 0x00000000)

| Offset:0x214 | | | Register Name: CRY_KEY_REG |
|--------------|------------|-------------|-----------------------------------|
| Bit | Read/Write | Default/Hex | Description |
| 31:0 | R/W | 0x0 | CRY_KEY Crypt Key |

3.8.3.23. Crypt Enable Register (Default Value: 0x00000000)

| Offset:0x218 | | | Register Name: CRY_CONFIG_REG |
|--------------|------------|-------------|--------------------------------------|
| Bit | Read/Write | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | CRY_EN Crypt enable |

3.9. High-speed Timer

3.9.1. Overview

High Speed Timer' clock source is fixed to AHBCLK, which is much higher than OSC24M and so this kind of timer is called High Speed Timer. Compared with other timers, High Speed Timer calculates much more accurately. When the relevant bit in the Control Register is set 1, hstimer goes into the test mode, which is used to System Simulation. While the current value in both LO and HI Current Value Register are counting down to zero, the timer will generate interrupt if set interrupt enable bit.

The High Speed Timer includes the following features:

- 1 HSTimer with individual 56-bit counter
- HSTimer could generate a pending
- Clock source is synchronized with AHB clock, which means calculating much more accurate than other timers
- Support Test Mode for System Simulation

3.9.2. Operation Principle

3.9.2.1. HSTimer clock gating and software reset

By default the HSTimer clock gating is mask. When it is necessary to use HSTimer, it's clock gating should be open in [Bus Clock Gating Register0](#) and then de-assert the software reset in [Bus Software Reset Register 0](#) on CCU module. If it is no need to use HSTimer, both the gating bit and software reset bit should be set 0.

3.9.2.2. HSTimer reload bit

Differing from the reload of Timer, when interval value is reloaded into [HS Timer Current Value Lo Register](#) and [HS Timer Current Value Hi Register](#), the [Reload](#) bit would not turn to 0 automatically until you clear it. If software hopes the [HS Timer Current Value Lo Register](#) and [HS Timer Current Value Hi Register](#) to down-count from the new [Interval Value](#) in pause status, the [Reload](#) bit and the [Enable](#) bit should be written 1 at the same time.

3.9.3. HSTimer Block Diagram

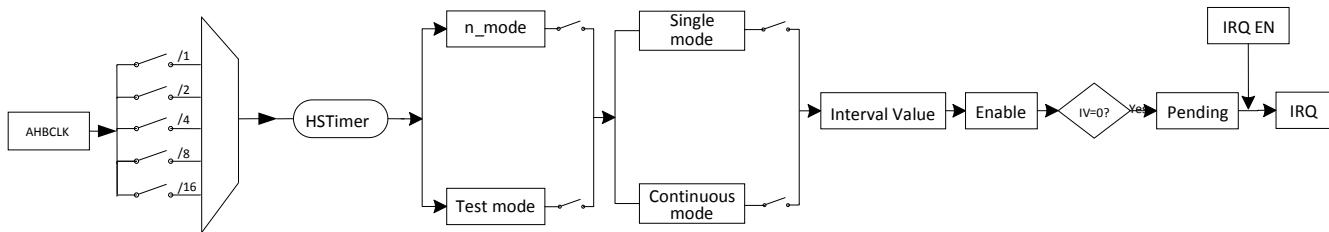


Figure 3-7. HSTimer function structure and work flow

HSTimer has two work modes and two count modes. n_mode is used for normal counting and Test mode is used in System Simulation. Each work mode has the two count mode: Single mode and Continuous mode. These two count modes have the same principle with Timers', which means when Current Value counts down to 0, HSTimer will be disable in Single mode ,but HSTimer will not be disable and counts from Interval value again in Continuous mode. About HSTimer 56-bit counter, it is combined with a high 24-bit counter([HS Timer Current Value Hi Register](#)) and a low 32-bit counter([HS Timer Current Value Lo Register](#)).

3.9.4. HSTimer Register List

| Module Name | Base Address |
|------------------|--------------|
| High Speed Timer | 0x01C60000 |

| Register Name | Offset | Description |
|---------------------|--------|---------------------------------------|
| HS_TMR_IRQ_EN_REG | 0x00 | HS Timer IRQ Enable Register |
| HS_TMR_IRQ_STAS_REG | 0x04 | HS Timer Status Register |
| HS_TMR_CTRL_REG | 0x10 | HS Timer Control Register |
| HS_TMR_INTV_LO_REG | 0x14 | HS Timer Interval Value Low Register |
| HS_TMR_INTV_HI_REG | 0x18 | HS Timer Interval Value High Register |
| HS_TMR_CURNT_LO_REG | 0x1C | HS Timer Current Value Low Register |
| HS_TMR_CURNT_HI_REG | 0x20 | HS Timer Current Value High Register |

3.9.5. HSTimer Register Description

3.9.5.1. HS Timer IRQ Enable Register (Default Value: 0x00000000)

| Offset:0x0 | | Register Name: HS_TMR_IRQ_EN_REG | |
|------------|-----|----------------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|------|-----|-----|--|
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>HS_TMR_INT_EN.</p> <p>High Speed Timer Interrupt Enable.</p> <p>0: No effect;</p> <p>1: High Speed Timer Interval Value reached interrupt enable.</p> |

3.9.5.2. HS Timer IRQ Status Register (Default Value: 0x00000000)

| Offset:0x4 | | | Register Name: HS_TMR_IRQ_STAS_REG |
|------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>HS_TMR_IRQ_PEND.</p> <p>High Speed Timer IRQ Pending. Set 1 to the bit will clear it.</p> <p>0: No effect;</p> <p>1: Pending, High speed timer interval value is reached.</p> |

3.9.5.3. HS Timer Control Register (Default Value: 0x00000000)

| Offset:0x10 | | | Register Name: HS_TMR_CTRL_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | <p>HS_TMR_TEST.</p> <p>High speed timer test mode. In test mode, the low register should be set to 0x1, the high register will down counter. The counter needs to be reloaded.</p> <p>0: normal mode;</p> <p>1: test mode.</p> |
| 30:8 | / | / | / |
| 7 | R/W | 0x0 | <p>HS_TMR_MODE.</p> <p>High Speed Timer mode.</p> <p>0: Continuous mode. When interval value reached, the timer will not disable automatically.</p> <p>1: Single mode. When interval value reached, the timer will disable automatically.</p> |
| 6:4 | R/W | 0x0 | <p>HS_TMR_CLK</p> <p>Select the pre-scale of the high speed timer clock sources.</p> <p>000: /1</p> <p>001: /2</p> <p>010: /4</p> <p>011: /8</p> <p>100: /16</p> <p>101: /</p> |

| | | | |
|-----|-----|-----|--|
| | | | 110: / 111: / |
| 3:2 | / | / | / |
| 1 | R/W | 0x0 | <p>HS_TMR_RELOAD. High Speed Timer Reload.</p> <p>0: No effect 1: Reload High Speed Timer Interval Value.</p> |
| 0 | R/W | 0x0 | <p>HS_TMR_EN. High Speed Timer Enable.</p> <p>0: Stop/Pause 1: Start.</p> <p>If the timer is started, it will reload the interval value to internal register, and the current counter will count from interval value to 0.</p> <p>If the current counter does not reach the zero, the timer enable bit is set to "0", the current value counter will pause. At least wait for 2 cycles, the start bit can be set to 1.</p> <p>In timer pause state, the interval value register can be modified. If the timer is started again, and the Software hope the current value register to down-count from the new interval value, the reload bit and the enable bit should be set to 1 at the same time.</p> |

3.9.5.4. HS Timer Interval Value Lo Register

| Offset:0x14 | | | Register Name: HS_TMR_INTV_LO_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | x | HS_TMR_INTV_VALUE_LO. High Speed Timer Interval Value [31:0]. |

3.9.5.5. HS Timer Interval Value Hi Register

| Offset:0x18 | | | Register Name: HS_TMR_INTV_HI_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | x | HS_TMR_INTV_VALUE_HI. High Speed Timer Interval Value [55:32]. |

Note:The interval value register is a 56-bit register. When read or write the interval value, the Lo register should be read or write first. And the Hi register should be written after the Lo register.

3.9.5.6. HS Timer Current Value Lo Register

| Offset:0x1C | | | Register Name: HS_TMR_CURNT_LO_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | x | HS_TMR_CUR_VALUE_LO. High Speed Timer Current Value [31:0]. |

3.9.5.7. HS Timer Current Value Hi Register

| Offset:0x20 | | | Register Name: HS_TMR_CURNT_HI_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | x | HS_TMR_CUR_VALUE_HI. High Speed Timer Current Value [55:32]. |

Note1:HSTimer current value is a 56-bit down-counter (from interval value to 0).

Note2:The current value register is a 56-bit register. When read or write the current value, the Lo register should be read or write first.

3.9.6. Programming Guidelines

Take making a 1us delay using HSTimer for an instance as follow, AHB1CLK will be configurated as 100MHz and n_mode, Single mode and 2 pre-scale will be selected in this instance.

```
writel(0x0, HS_TMR_INTV_HI_REG);           //Set interval value Hi 0x0
writel(0x32, HS_TMR_INTV_LO_REG);           //Set interval value Lo 0x32
writel(0x90, HS_TMR_CTRL_REG);              //Select n_mode,2 pre-scale,single mode
writel(readl(HS_TMR_CTRL_REG)|(1<<1), HS_TMR_CTRL_REG); //Set Reload bit
writel(readl(HS_TMR_CTRL_REG)|(1<<0), HS_TMR_CTRL_REG); //Enable HSTimer
While(!(readl(HS_TMR_IRQ_STAS_REG)&1));      //Wait for HSTimer to generate pending
Writel(1, HS_TMR_IRQ_STAS_REG);                //Clear HSTimer pending
```

3.10. PWM

3.10.1. Overview

The output of the PWM is a toggling signal whose frequency and duty cycle can be modulated by its programmable registers. Each channel has a dedicated internal 16-bit up counter. If the counter reaches the value stored in [PWM Channel 0 Period Register](#), it resets. At the beginning of a count period cycle, the PWMOUT is set to active state and count from 0x0.

The PWM includes the following features:

- Support outputting 2 kinds of waveform: continuous waveform and pulse waveform
- 0% to 100% adjustable duty cycle
- 0Hz to 24MHz output frequency

3.10.2. PWM Block Diagram

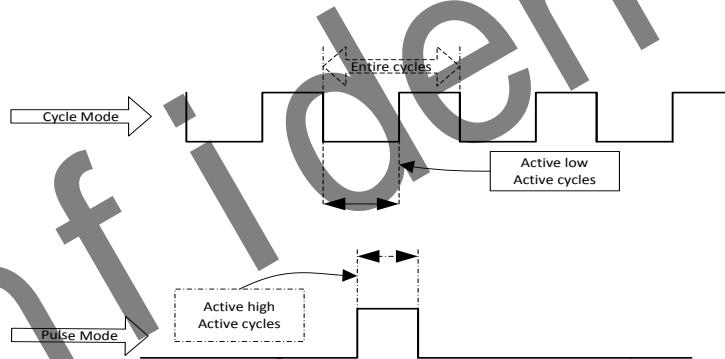


Figure 3-8. PWM Block Diagram

The PWM divider divides the clock (24MHz) by 1-64 according to the pre-scalar bits in the PWM control register. The PWM output Frequency can be divided by 65536 at most. In PWM **cycle mode**, the output will be a square waveform; the frequency is set to the period register. In PWM **pulse mode**, the output will be a positive pulse or a negative pulse.

In **cycle mode** PWM outputs continuous waveform and in **pulse mode** it outputs a pulse waveform. Each PWM channel has 2 16-bit up counters exiting in corresponding Period Register, whose [31:16] bits indicate one 16-bit up counter for counting **entire cycles** and [15:0] bits indicate the other 16-bit up counter for counting **active cycles**.

3.10.3. PWM Register List

| | | |
|-------------|--------------|--|
| Module Name | Base Address | |
| PWM | 0x01C21400 | |

| Register Name | Offset | Description |
|----------------|--------|-------------------------------|
| PWM_CH_CTRL | 0x00 | PWM Control Register |
| PWM_CHO_PERIOD | 0x04 | PWM Channel 0 Period Register |

3.10.4. PWM Register Description

3.10.4.1. PWM Control Register(Default Value: 0x00000000)

| Offset:0x0 | | | Register Name: PWM_CTRL_REG |
|------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | /. |
| 28 | RO | 0x0 | PWM0_RDY. PWM0 period register ready. 0: PWM0 period register is ready to write, 1: PWM0 period register is busy. |
| 27:10 | / | / | / |
| 9 | R/W | 0x0 | PWM0_BYPASS. PWM CH0 bypass enable. If the bit is set to 1, PWM0's output is OSC24MHz. 0: disable, 1: enable. |
| 8 | R/W | 0x0 | PWM_CHO_PUL_START. PWM Channel 0 pulse output start. 0: no effect, 1: output 1 pulse. The pulse width should be according to the period 0 register[15:0],and the pulse state should be according to the active state. After the pulse is finished,the bit will be cleared automatically. |
| 7 | R/W | 0x0 | PWM_CHANNEL0_MODE. 0: cycle mode, 1: pulse mode. |
| 6 | R/W | 0x0 | SCLK_CHO_GATING. Gating the Special Clock for PWM0(0: mask, 1: pass). |
| 5 | R/W | 0x0 | PWM_CHO_ACT_STA. PWM Channel 0 Active State. 0: Low Level, |

| | | | |
|-----|-----|-----|---|
| | | | 1: High Level. |
| 4 | R/W | 0x0 | PWM_CH0_EN. PWM Channel 0 Enable. 0: Disable, 1: Enable. |
| 3:0 | R/W | 0x0 | PWM_CH0_PRESCAL. PWM Channel 0 Prescalar. These bits should be setting before the PWM Channel 0 clock gate on. 0000: /120 0001: /180 0010: /240 0011: /360 0100: /480 0101: / 0110: / 0111: / 1000: /12k 1001: /24k 1010: /36k 1011: /48k 1100: /72k 1101: / 1110: / 1111: /1 |

3.10.4.2. PWM Channel 0 Period Register

| Offset:0x4 | | | Register Name: PWM_CH0_PERIOD |
|------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | x | PWM_CH0_ENTIRE_CYS Number of the entire cycles in the PWM clock. 0 = 1 cycle 1 = 2 cycles N = N+1 cycles If the register need to be modified dynamically, the PCLK should be faster than the PWM CLK (PWM CLK = 24MHz/pre-scale). |
| 15:0 | R/W | x | PWM_CH0_ENTIRE_ACT_CYS Number of the active cycles in the PWM clock. 0 = 0 cycle 1 = 1 cycles N = N cycles |

3.11. DMA

3.11.1. Overview

There are 8 DMA channels in the chip. Each DMA channel can generate interrupts. According to different pending status, the referenced DMA channel generates corresponding interrupt. And, the configuration information of every DMA channel are storing in the DDR or SRAM. When start a DMA transferring, the **DMA Channel Descriptor Address Register** contains the address information in the DDR or SRAM, where has the relevance configuration information of the DMA transferring.

3.11.2. Functionalities Description

3.11.2.1. Block Diagram

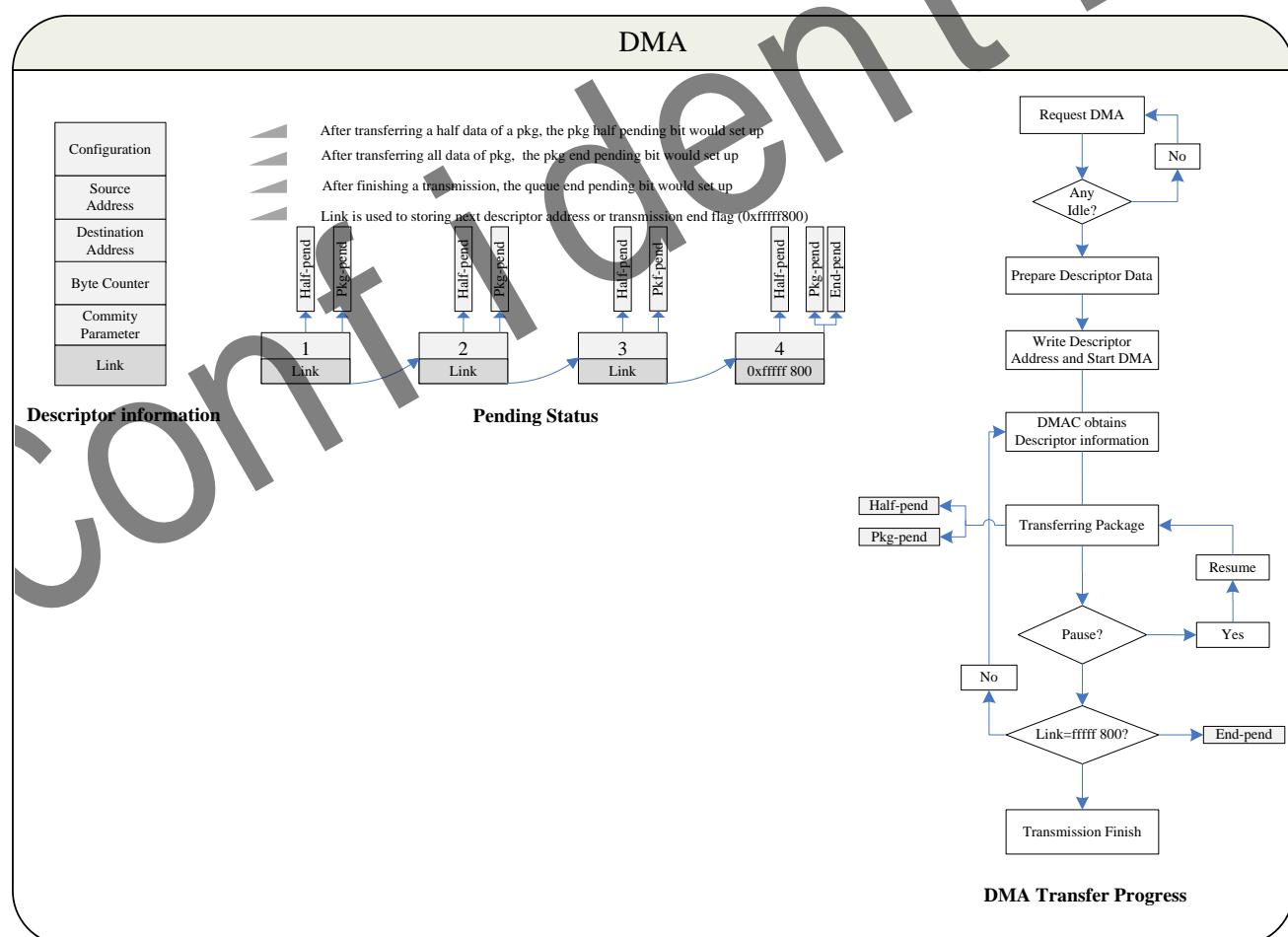


Figure 3-9. DMA Block Diagram

3.11.2.2. DRQ Type and Corresponding Relation

Table 3-1. DMA DRQ Table

| Source DRQ Type | | Destination DRQ Type | |
|-----------------|--------------|----------------------|--------------|
| Port NO. | Module Name | Port NO. | Module Name |
| Port 0 | SRAM | Port 0 | SRAM |
| Port 1 | SDRAM | Port 1 | SDRAM |
| Port 2 | / | Port 2 | OWA_TX |
| Port 3 | I2S/PCM_0_RX | Port 3 | I2S/PCM_0_TX |
| Port 4 | I2S/PCM_1_RX | Port 4 | I2S/PCM_1_TX |
| Port 5 | NAND | Port 5 | NAND |
| Port 6 | UART0_RX | Port 6 | UART0_TX |
| Port 7 | UART1_RX | Port 7 | UART1_TX |
| Port 8 | UART2_RX | Port 8 | UART2_TX |
| Port 9 | UART3_RX | Port 9 | UART3_TX |
| Port 10 | UART4_RX | Port 10 | UART4_TX |
| Port 11 | / | Port 11 | / |
| Port 12 | / | Port 12 | / |
| Port 13 | / | Port 13 | / |
| Port 14 | / | Port 14 | / |
| Port 15 | Audio Codec | Port 15 | Audio Codec |
| Port 16 | / | Port 16 | / |
| Port 17 | USB OTG_EP1 | Port 17 | USB OTG_EP1 |
| Port 18 | USB OTG_EP2 | Port 18 | USB OTG_EP2 |
| Port 19 | USB OTG_EP3 | Port 19 | USB OTG_EP3 |
| Port 20 | USB OTG_EP4 | Port 20 | USB OTG_EP4 |
| Port 21 | USB OTG_EP5 | Port 21 | USB OTG_EP5 |
| Port 22 | / | Port 22 | / |
| Port 23 | SPI0_RX | Port 23 | SPI0_TX |
| Port 24 | SPI1_RX | Port 24 | SPI1_TX |
| Port 25 | | Port 25 | |
| Port 26 | | Port 26 | |
| Port 27 | | Port 27 | I2S/PCM_2_TX |
| Port 28 | | Port 28 | |
| Port 29 | | Port 29 | |
| Port 30 | | Port 30 | |

3.11.2.3. DMA Descriptor

In this section, the DMA descriptor registers will be introduced in detail.

When starting a DMA transmission, the module data are transferred as packages, which have the link data

information. And, by reading the **DMA Status Register**, the status of a DMA channel could be known. Reading back the **DMA Channel Descriptor Address Register**, the value is the link data in the transferring package. If only the value is equal to 0x1ffff800, then it can be regarded as NULL, which means the package is the last package in this DMA transmission. Otherwise, the value means the start address of the next package. And **DMA Channel Descriptor Address Register** can be changed during a package transferring.

When transferring the half of a package, the relevant pending bit will be set up automatically, and if the corresponding interrupt is enabled, DMA generates an interrupt to the system. The similar thing would occur when transferring a package completely. Meanwhile, if DMA have transferred the last package in the data, the relevant pending bit would be set up, and generates an interrupt if the corresponding interrupt is enabled. The flow-process diagram is showed in **Block Diagram** section.

During a DMA transmission, the configuration could be obtained via **DMA Channel Configuration Register**. And, behind the address of the config register in DDR or SRAM, there are some registers including other information of a DMA transmission. The structure chart is showed in **Block Diagram** section. Also, other information of a transferring data can be obtained by reading the **DMA Channel Current Source Address Register**, **DMA Channel Current Destination Address Register** and **DMA Channel Byte Counter Left Register**. The configuration must be word-aligning.

The transferring data would be paused when setting up the relevant Pause Register, if coming up emergency. And the pausing data could be presumable when set 0 to the same bit in Pause Register.

3.11.3. DMA Register List

| Module Name | Base Address |
|-------------|--------------|
| DMA | 0x01C02000 |

| Register Name | Offset | Description |
|-------------------|-------------------|---|
| DMA IRQ_EN_REG | 0x00 | DMA IRQ Enable Register |
| DMA IRQ_PEND_REG | 0x10 | DMA IRQ Pending Register |
| DMA SEC_REG | 0x20 | DMA Security Register |
| DMA AUTO_GATE_REG | 0x28 | DMA Auto Gating Register |
| DMA STA_REG | 0x30 | DMA Status Register |
| DMA_EN_REG | 0x100+N*0x40 | DMA Channel Enable Register (N=0~7) |
| DMA_PAU_REG | 0x100+N*0x40+0x4 | DMA Channel Pause Register (N=0~7) |
| DMA_DESC_ADDR_REG | 0x100+N*0x40+0x8 | DMA Channel Start Address Register (N=0~7) |
| DMA_CFG_REG | 0x100+N*0x40+0xC | DMA Channel Configuration Register (N=0~7) |
| DMA_CUR_SRC_REG | 0x100+N*0x40+0x10 | DMA Channel Current Source Register |

| | | |
|--------------------|-------------------|---|
| | | (N=0~7) |
| DMA_CUR_DEST_REG | 0x100+N*0x40+0x14 | DMA Channel Current Destination Register (N=0~7) |
| DMA_BCNT_LEFT_REG | 0x100+N*0x40+0x18 | DMA Channel Byte Counter Left Register (N=0~7) |
| DMA_PARA_REG | 0x100+N*0x40+0x1C | DMA Channel Parameter Register (N=0~7) |
| DMA Mode Register | 0x100+N*0x40+0x28 | DMA_MODE_REG (N=0~7) |
| DMA_FDESC_ADDR_REG | 0x100+N*0x40+0x2C | DMA Formar Descriptor Address Register (N=0~7) |
| DMA_PKG_NUM_REG | 0x100+N*0x40+0x30 | DMA Package Number Register (N=0~7) |

3.11.4. DMA Register Description

3.11.4.1. DMA IRQ Enable Register (Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: DMA_IRQ_EN_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30 | R/W | 0x0 | DMA7_QUEUE_IRQ_EN DMA 7 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 29 | R/W | 0x0 | DMA7_PKG_IRQ_EN DMA 7 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 28 | R/W | 0x0 | DMA7_HLAF_IRQ_EN DMA 7 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 27 | / | / | / |
| 26 | R/W | 0x0 | DMA6_QUEUE_IRQ_EN DMA 6 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 25 | R/W | 0x0 | DMA6_PKG_IRQ_EN DMA 6 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 24 | R/W | 0x0 | DMA6_HLAF_IRQ_EN DMA 6 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 23 | / | / | / |

| | | | |
|----|-----|-----|---|
| 22 | R/W | 0x0 | DMA5_QUEUE_IRQ_EN DMA 5 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 21 | R/W | 0x0 | DMA5_PKG_IRQ_EN DMA 5 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 20 | R/W | 0x0 | DMA5_HLAF_IRQ_EN DMA 5 Half package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 19 | / | / | / |
| 18 | R/W | 0x0 | DMA4_QUEUE_IRQ_EN DMA 4 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 17 | R/W | 0x0 | DMA4_PKG_IRQ_EN DMA 4 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 16 | R/W | 0x0 | DMA4_HLAF_IRQ_EN DMA 4 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 15 | / | / | / |
| 14 | R/W | 0x0 | DMA3_QUEUE_IRQ_EN DMA 3 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 13 | R/W | 0x0 | DMA3_PKG_IRQ_EN DMA 3 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 12 | R/W | 0x0 | DMA3_HLAF_IRQ_EN DMA 3 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 11 | / | / | / |
| 10 | R/W | 0x0 | DMA2_QUEUE_IRQ_EN DMA 2 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 9 | R/W | 0x0 | DMA2_PKG_IRQ_EN DMA 2 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 8 | R/W | 0x0 | DMA2_HLAF_IRQ_EN DMA 2 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 7 | / | / | / |
| 6 | R/W | 0x0 | DMA1_QUEUE_IRQ_EN DMA 1 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 5 | R/W | 0x0 | DMA1_PKG_IRQ_EN |

| | | | |
|---|-----|-----|---|
| | | | DMA 1 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 4 | R/W | 0x0 | DMA1_HLAF_IRQ_EN DMA 1 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 3 | / | / | / |
| 2 | R/W | 0x0 | DMA0_QUEUE_IRQ_EN DMA 0 Queue End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 1 | R/W | 0x0 | DMA0_PKG_IRQ_EN DMA 0 Package End Transfer Interrupt Enable. 0: Disable, 1: Enable. |
| 0 | R/W | 0x0 | DMA0_HLAF_IRQ_EN DMA 0 Half Package Transfer Interrupt Enable. 0: Disable, 1: Enable |

3.11.4.2. DMA IRQ Pending Status Register0 (Default Value: 0x00000000)

| Offset:0x10 | | | Register Name: DMA_IRQ_PEND_REG0 |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30 | R/W | 0x0 | DMA7_QUEUE_IRQ_PEND. DMA 7 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 29 | R/W | 0x0 | DMA7_PKG_IRQ_PEND DMA 7 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 28 | R/W | 0x0 | DMA7_HLAF_IRQ_PEND. DMA 7 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 27 | / | / | / |
| 26 | R/W | 0x0 | DMA6_QUEUE_IRQ_PEND. DMA 6 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 25 | R/W | 0x0 | DMA6_PKG_IRQ_PEND DMA 6 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |

| | | | |
|----|-----|-----|--|
| 24 | R/W | 0x0 | DMA6_HLAF_IRQ_PEND. DMA 6 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 23 | / | / | / |
| 22 | R/W | 0x0 | DMA5_QUEUE_IRQ_PEND. DMA 5 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 21 | R/W | 0x0 | DMA5_PKG_IRQ_PEND DMA 5 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 20 | R/W | 0x0 | DMA5_HLAF_IRQ_PEND. DMA 5 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 19 | / | / | / |
| 18 | R/W | 0x0 | DMA4_QUEUE_IRQ_PEND. DMA 4 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 17 | R/W | 0x0 | DMA4_PKG_IRQ_PEND DMA 4 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 16 | R/W | 0x0 | DMA4_HLAF_IRQ_PEND. DMA 4 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 15 | / | / | / |
| 14 | R/W | 0x0 | DMA3_QUEUE_IRQ_PEND. DMA 3 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 13 | R/W | 0x0 | DMA3_PKG_IRQ_PEND DMA 3 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 12 | R/W | 0x0 | DMA3_HLAF_IRQ_PEND. DMA 3 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 11 | / | / | / |

| | | | |
|----|-----|-----|--|
| 10 | R/W | 0x0 | DMA2_QUEUE_IRQ_PEND. DMA 2 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 9 | R/W | 0x0 | DMA2_PKG_IRQ_PEND DMA 2 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 8 | R/W | 0x0 | DMA2_HLAF_IRQ_PEND. DMA 2 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 7 | / | / | / |
| 6 | R/W | 0x0 | DMA1_QUEUE_IRQ_PEND. DMA 1 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 5 | R/W | 0x0 | DMA1_PKG_IRQ_PEND DMA 1 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 4 | R/W | 0x0 | DMA1_HLAF_IRQ_PEND. DMA 1 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 3 | / | / | / |
| 2 | R/W | 0x0 | DMA0_QUEUE_IRQ_PEND. DMA 0 Queue End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 1 | R/W | 0x0 | DMA0_PKG_IRQ_PEND DMA 0 Package End Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |
| 0 | R/W | 0x0 | DMA0_HLAF_IRQ_PEND. DMA 0 Half Package Transfer Interrupt Pending. Set 1 to the bit will clear it. 0: No effect, 1: Pending. |

3.11.4.3. DMA Security Register (Default Value: 0x00000000)

| Offset:0x20 | | Register Name: DMA_SECURE_REG | |
|-------------|-----|--------------------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|------|-----|-----|--|
| 31:8 | / | / | / |
| 7 | R/W | 0x0 | DMA7_SEC DMA channel 7 security. 0: Secure, 1: Non-secure. |
| 6 | R/W | 0x0 | DMA6_SEC DMA channel 6 security. 0: Secure, 1: Non-secure. |
| 5 | R/W | 0x0 | DMA5_SEC DMA channel 5 security. 0: Secure, 1: Non-secure. |
| 4 | R/W | 0x0 | DMA4_SECURE. Indicating DMA 4 security. 0: Secure, 1: Non-secure. |
| 3 | R/W | 0x0 | DMA3_SECURE. Indicating DMA 3 security. 0: Secure, 1: Non-secure. |
| 2 | R/W | 0x0 | DMA2_SECURE. Indicating DMA 2 security. 0: Secure, 1: Non-secure. |
| 1 | R/W | 0x0 | DMA1_SECURE. Indicating DMA 1 security. 0: Secure, 1: Non-secure. |
| 0 | R/W | 0x0 | DMA0_SECURE. Indicating DMA 0 security. 0: Secure, 1: Non-secure. |

3.11.4.4. DMA Auto Gating Register (Default Value: 0x00000000)

| Offset:0x28 | | | Register Name: DMA_AUTO_GATE_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0x0 | DMA_MCLK_CIRCUIT. DMA MCLK interface circuit auto gating bit. 0: Auto gating enable 1: Auto gating disable. |

| | | | |
|---|-----|-----|--|
| 1 | R/W | 0x0 | DMA_COMMON_CIRCUIT. DMA common circuit auto gating bit. 0: Auto gating enable 1: Auto gating disable. |
| 0 | R/W | 0x0 | DMA_CHAN_CIRCUIT. DMA channel circuit auto gating bit. 0: Auto gating enable 1: Auto gating disable. |

3.11.4.5. DMA Status Register (Default Value: 0x00000000)

| Offset:0x30 | | | Register Name: DMA_STA_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30 | RO | 0x0 | MBUS FIFO Status 0:Empty 1:Not Empty |
| 29:8 | / | / | / |
| 7 | RO | 0x0 | DMA7_STATUS DMA Channel 7 Status. 0: Idle 1: Busy |
| 6 | RO | 0x0 | DMA6_STATUS DMA Channel 6 Status. 0: Idle 1: Busy |
| 5 | RO | 0x0 | DMA5_STATUS DMA Channel 5 Status. 0: Idle 1: Busy |
| 4 | RO | 0x0 | DMA4_STATUS DMA Channel 4 Status. 0: Idle 1: Busy. |
| 3 | RO | 0x0 | DMA3_STATUS DMA Channel 3 Status. 0: Idle 1: Busy. |
| 2 | RO | 0x0 | DMA2_STATUS DMA Channel 2 Status. 0: Idle, 1: Busy. |
| 1 | RO | 0x0 | DMA1_STATUS |

| | | | |
|---|----|-----|--|
| | | | DMA Channel 1 Status. 0: Idle, 1: Busy. |
| 0 | RO | 0x0 | DMA0_STATUS DMA Channel 0 Status. 0: Idle, 1: Busy. |

3.11.4.6. DMA Channel Enable Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x0(N=0~7) | | | Register Name: DMA_EN_REG |
|---------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | DMA_EN. DMA Channel Enable 0: Disable 1: Enable. |

3.11.4.7. DMA Channel Pause Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x4(N=0~7) | | | Register Name: DMA_PAU_REG |
|---------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | DMA_PAUSE. Pausing DMA Channel Transfer Data. 0: Resume Transferring, 1: Pause Transferring. |

3.11.4.8. DMA Channel Descriptor Address Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x8(N=0~7) | | | Register Name: DMA_DESC_ADDR_REG |
|---------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | R/W | 0x0 | DMA_DESC_ADDR DMA Channel Descriptor Address. The Descriptor Address must be half-word aligned before DMA enable. |
| 0 | R/W | 0x0 | DMA_DESCPT_ADDR_HIGH. This bit would be used to storing [32] bits of the descriptor address, if it is necessary. Otherwise, it should be 0. |

Note:After DMA channel completed all data transmission,the final value of the register is 0xFFFFF800.

3.11.4.9. DMA Channel Configuration Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0xC(N=0~7) | | | Register Name: DMA_CFG_REG |
|---------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:27 | / | / | / |
| 26:25 | RO | 0x0 | DMA_DEST_DATA_WIDTH. DMA Destination Data Width. 00: 8-bit 01: 16-bit 10: 32-bit 11: 64-bit |
| 24 | / | / | / |
| 23:22 | RO | 0x0 | DMA_DEST_BLOCK_SIZE. DMA Destination Block Size. 00: 1 01: 4 10: 8 11: 16 |
| 21 | RO | 0x0 | DMA_ADDR_MODE. DMA Destination Address Mode 0: Linear Mode 1: IO Mode |
| 20:16 | RO | 0x0 | DMA_DEST_DRQ_TYPE. DMA Destination DRQ Type The details in DRQ Type and Port Corresponding Relation. |
| 15:11 | / | / | / |
| 10:9 | RO | 0x0 | DMA_SRC_DATA_WIDTH. DMA Source Data Width. 00: 8-bit 01: 16-bit 10: 32-bit 11: 64-bit |
| 8 | / | / | / |
| 7:6 | RO | 0x0 | DMA_SRC_BLOCK_SIZE. DMA Source Block Size. 00: 1 01: 4 10: 8 11: 16 |
| 5 | RO | 0x0 | DMA_SRC_ADDR_MODE. DMA Source Address Mode 0: Linear Mode |

| | | | |
|-----|----|-----|--|
| | | | 1: IO Mode |
| 4:0 | RO | 0x0 | DMA_SRC_DRQ_TYPE. DMA Source DRQ Type The details in DRQ Type and Port Corresponding Relation. |

3.11.4.10. DMA Channel Current Source Address Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x10(N=0~7) | | | Register Name: DMA_CUR_SRC_REG |
|----------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | DMA_CUR_SRC. DMA Channel Current Source Address, read only. |

3.11.4.11. DMA Channel Current Destination Address Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x14(N=0~7) | | | Register Name: DMA_CUR_DEST_REG |
|----------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | DMA_CUR_DEST. DMA Channel Current Destination Address, read only. |

3.11.4.12. DMA Channel Byte Counter Left Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x18(N=0~7) | | | Register Name: DMA_BCNT_LEFT_REG |
|----------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24:0 | RO | 0x0 | DMA_BCNT_LEFT. DMA Channel Byte Counter Left, read only. |

3.11.4.13. DMA Channel Parameter Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x1C(N=0~7) | | | Register Name: DMA PARA REG |
|----------------------------------|-----|-------------|--------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:19 | / | / | / |
| 18 | RO | 0x0 | DMA_DST_HBIT_ADDR. |
| 17 | / | / | / |
| 16 | RO | 0x0 | DMA_SRC_HBIT_ADDR. |
| 15:8 | / | / | / |
| 7:0 | RO | 0x0 | WAIT_CLK_CYCLE. Wait clock cycle. |

3.11.4.14. DMA Mode Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x28(N=0~7) | | | Register Name: DMA_MODE_REG |
|----------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3 | R/W | 0x0 | DMA_DST_MODE. 0: Wait mode. 1: Handshake mode. |
| 2 | R/W | 0x0 | DMA_SRC_MODE. 0: Wait mode. 1: Handshake mode. |
| 1:0 | / | / | / |

3.11.4.15. DMA Former Descriptor Address Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x2C(N=0~7) | | | Register Name: DMA_FDESC_ADDR_REG |
|----------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | DMA_FDESC_ADDR. This register is used to storing the former value of DMA Channel Descriptor Address Register . |

3.11.4.16. DMA Package Number Register (Default Value: 0x00000000)

| Offset: 0x100+N*0x40+0x30(N=0~7) | | | Register Name: DMA_PKG_NUM_REG |
|----------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | DMA_PKG_NUM. This register will record the number of packages which has been completed in one transmission. |

3.12. GIC

For details about GIC, please refer to the ***GIC PL400 technical reference manual*** and ***ARM GIC Architecture Specification V2.0***.

3.12.1. Interrupt Source

| Interrupt Source | SRC | Vector | Description |
|------------------|-----|--------|------------------|
| SGI 0 | 0 | 0x0000 | SGI 0 interrupt |
| SGI 1 | 1 | 0x0004 | SGI 1 interrupt |
| SGI 2 | 2 | 0x0008 | SGI 2 interrupt |
| SGI 3 | 3 | 0x000C | SGI 3 interrupt |
| SGI 4 | 4 | 0x0010 | SGI 4 interrupt |
| SGI 5 | 5 | 0x0014 | SGI 5 interrupt |
| SGI 6 | 6 | 0x0018 | SGI 6 interrupt |
| SGI 7 | 7 | 0x001C | SGI 7 interrupt |
| SGI 8 | 8 | 0x0020 | SGI 8 interrupt |
| SGI 9 | 9 | 0x0024 | SGI 9 interrupt |
| SGI 10 | 10 | 0x0028 | SGI 10 interrupt |
| SGI 11 | 11 | 0x002C | SGI 11 interrupt |
| SGI 12 | 12 | 0x0030 | SGI 12 interrupt |
| SGI 13 | 13 | 0x0034 | SGI 13 interrupt |
| SGI 14 | 14 | 0x0038 | SGI 14 interrupt |
| SGI 15 | 15 | 0x003C | SGI 15 interrupt |
| PPI 0 | 16 | 0x0040 | PPI 0 interrupt |
| PPI 1 | 17 | 0x0044 | PPI 1 interrupt |
| PPI 2 | 18 | 0x0048 | PPI 2 interrupt |
| PPI 3 | 19 | 0x004C | PPI 3 interrupt |
| PPI 4 | 20 | 0x0050 | PPI 4 interrupt |
| PPI 5 | 21 | 0x0054 | PPI 5 interrupt |
| PPI 6 | 22 | 0x0058 | PPI 6 interrupt |
| PPI 7 | 23 | 0x005C | PPI 7 interrupt |
| PPI 8 | 24 | 0x0060 | PPI 8 interrupt |
| PPI 9 | 25 | 0x0064 | PPI 9 interrupt |
| PPI 10 | 26 | 0x0068 | PPI 10 interrupt |
| PPI 11 | 27 | 0x006C | PPI 11 interrupt |
| PPI 12 | 28 | 0x0070 | PPI 12 interrupt |
| PPI 13 | 29 | 0x0074 | PPI 13 interrupt |
| PPI 14 | 30 | 0x0078 | PPI 14 interrupt |
| PPI 15 | 31 | 0x007C | PPI 15 interrupt |

| | | | |
|----------------|----|--------|---------------------------------------|
| UART 0 | 32 | 0x0080 | UART 0 interrupt |
| UART 1 | 33 | 0x0084 | UART 1 interrupt |
| UART 2 | 34 | 0x0088 | UART 2 interrupt |
| UART 3 | 35 | 0x008C | UART 3 interrupt |
| UART 4 | 36 | 0x0090 | UART 4 interrupt |
| | 37 | 0x0094 | |
| TWI 0 | 38 | 0x0098 | TWI 0 interrupt |
| TWI 1 | 39 | 0x009C | TWI 1 interrupt |
| TWI 2 | 40 | 0x00A0 | TWI 2 interrupt |
| | 41 | 0x00A4 | |
| | 42 | 0x00A8 | |
| PB_EINT | 43 | 0x00AC | PB_EINT interrupt |
| OWA | 44 | 0x00B0 | OWA interrupt |
| I2S/PCM-0 | 45 | 0x00B4 | I2S/PCM-0 interrupt |
| I2S/PCM-1 | 46 | 0x00B8 | I2S/PCM-1 interrupt |
| I2S/PCM-2 | 47 | 0x00BC | I2S/PCM-2 interrupt |
| | 48 | 0x00C0 | |
| PG_EINT | 49 | 0x00C4 | PG_EINT interrupt |
| Timer 0 | 50 | 0x00C8 | Timer 0 interrupt |
| Timer 1 | 51 | 0x00CC | Timer 1 interrupt |
| | 52 | 0x00D0 | |
| PH_EINT | 53 | 0x00D4 | PH_EINT interrupt |
| | 54 | 0x00D8 | |
| | 55 | 0x00DC | |
| | 56 | 0x00E0 | |
| Watchdog | 57 | 0x00E4 | Watchdog interrupt |
| | 58 | 0x00E8 | |
| | 59 | 0x00EC | |
| AC_DET | 60 | 0x00F0 | Audio Codec earphone detect interrupt |
| Audio Codec | 61 | 0x00F4 | Audio Codec interrupt |
| KEYADC | 62 | 0x00F8 | KEYADC interrupt |
| Thermal Sensor | 63 | 0x00FC | Thermal Sensor interrupt |
| External NMI | 64 | 0x100 | External Non-Mask Interrupt |
| R_timer 0 | 65 | 0x104 | R_timer 0 interrupt |
| R_timer 1 | 66 | 0x108 | R_timer 1 interrupt |
| | 67 | 0x010C | |
| R_watchdog | 68 | 0x0110 | R_watchdog interrupt |
| R_CIR_RX | 69 | 0x00E8 | R_CIR_RX interrupt |
| R_UART | 70 | 0x0118 | R_UART interrupt |
| R_RSB | 71 | 0x011C | R_RSB interrupt |
| R_Alarm 0 | 72 | 0x0120 | R_Alarm 0 interrupt |
| R_Alarm 1 | 73 | 0x0124 | R_Alarm 1 interrupt |
| R_timer 2 | 74 | 0x0128 | R_timer 2 interrupt |

| | | | |
|--------------|-----|--------|------------------------------------|
| R_timer 3 | 75 | 0x012C | R_timer 3 interrupt |
| R_TWI | 76 | 0x0130 | R_TWI interrupt |
| R_PL_EINT | 77 | 0x0134 | R_PL_EINT interrupt |
| R_TWD | 78 | 0x0138 | R_TWD interrupt |
| | 79 | 0x013C | |
| | 80 | 0x0140 | |
| MSGBOX | 81 | 0x0144 | MSGBOX interrupt |
| DMA | 82 | 0x0148 | DMA channel interrupt |
| HS Timer | 83 | 0x014C | HS Timer interrupt |
| | 84 | 0x0150 | |
| | 85 | 0x0154 | |
| | 86 | 0x0158 | |
| | 87 | 0x015C | |
| SMC | 88 | 0x0160 | SMC interrupt |
| | 89 | 0x0164 | |
| VE | 90 | 0x0168 | VE interrupt |
| | 91 | 0x016C | |
| SD/MMC 0 | 92 | 0x0170 | SD/MMC Host Controller 0 interrupt |
| SD/MMC 1 | 93 | 0x0174 | SD/MMC Host Controller 1 interrupt |
| SD/MMC 2 | 94 | 0x0178 | SD/MMC Host Controller 2 interrupt |
| | 95 | 0x017C | |
| | 96 | 0x0180 | |
| SPI 0 | 97 | 0x0184 | SPI 0 interrupt |
| SPI 1 | 98 | 0x0188 | SPI 1 interrupt |
| | 99 | 0x018C | |
| | 100 | 0x0190 | |
| DRAM_MDFS | 101 | 0x0194 | DRAM MDFS interrupt |
| NAND | 102 | 0x0198 | NAND Flash Controller interrupt |
| USB-OTG | 103 | 0x019C | USB-OTG interrupt |
| USB-OTG-EHCI | 104 | 0x01A0 | USB-OTG-EHCI interrupt |
| USB-OTG-OHCI | 105 | 0x01A4 | USB-OTG-OHCI interrupt |
| USB-EHCI0 | 106 | 0x01A8 | USB-EHCI0 interrupt |
| USB-OHCI0 | 107 | 0x01AC | USB-OHCI0 interrupt |
| | 108 | 0x01B0 | |
| | 109 | 0x01B4 | |
| | 110 | 0x01B8 | |
| | 111 | 0x01BC | |
| CEO | 112 | 0x01C0 | CE interrupt |
| TS | 113 | 0x01C4 | TS interrupt |
| EMAC | 114 | 0x01C8 | EMAC interrupt |
| SCR | 115 | 0x01CC | SCR interrupt |
| CSI | 116 | 0x01D0 | CSI interrupt |
| CSI_CCI | 117 | 0x01D4 | CSI_CCI interrupt |

| | | | |
|------------|-----|--------|------------------------|
| TCON0 | 118 | 0x01D8 | TCON0 interrupt |
| TCON1 | 119 | 0x01DC | TCON1 interrupt |
| HDMI | 120 | 0x01E0 | HDMI interrupt |
| MIPI DSI | 121 | 0x01E4 | MIPI DSI interrupt |
| | 122 | 0x01E8 | |
| | 123 | 0x01EC | |
| | 124 | 0x01F0 | |
| DIT | 125 | 0x01F4 | De-interlace interrupt |
| CE1 | 126 | 0x01F8 | CE1 interrupt |
| DE | 127 | 0x01FC | DE interrupt |
| ROT | 128 | 0x0200 | DE_RORATE interrupt |
| GPU-GP | 129 | 0x0204 | GPU-GP interrupt |
| GPU-GPMMU | 130 | 0x0208 | GPU-GPMMU interrupt |
| GPU-PP0 | 131 | 0x020C | GPU-PP0 interrupt |
| GPU-PP0MMU | 132 | 0x0210 | GPU-PP0MMU interrupt |
| GPU-PMU | 133 | 0x0214 | GPU-PMU interrupt |
| GPU-PP1 | 134 | 0x0218 | GPU-PP1 interrupt |
| GPU-PPMMU1 | 135 | 0x021C | GPU-PPMMU1 interrupt |
| | 136 | 0x0220 | |
| | 137 | 0x0224 | |
| | 138 | 0x0228 | |
| | 139 | 0x022C | |
| CTI0 | 140 | 0x0230 | CTI0 interrupt |
| CTI1 | 141 | 0x0234 | CTI1 interrupt |
| CTI2 | 142 | 0x0238 | CTI2 interrupt |
| CTI3 | 143 | 0x023C | CTI3 interrupt |
| COMMTX0 | 144 | 0x0240 | COMMTX0 interrupt |
| COMMTX1 | 145 | 0x0244 | COMMTX1 interrupt |
| COMMTX2 | 146 | 0x0248 | COMMTX2 interrupt |
| COMMTX3 | 147 | 0x024C | COMMTX3 interrupt |
| COMMRX0 | 148 | 0x0250 | COMM RX0 interrupt |
| COMM RX1 | 149 | 0x0254 | COMM RX1 interrupt |
| COMM RX2 | 150 | 0x0258 | COMM RX2 interrupt |
| COMM RX3 | 151 | 0x025C | COMM RX3 interrupt |
| PMU0 | 152 | 0x0260 | PMU0 interrupt |
| PMU1 | 153 | 0x0264 | PMU1 interrupt |
| PMU2 | 154 | 0x0268 | PMU2 interrupt |
| PMU3 | 155 | 0x026C | PMU3 interrupt |
| AXI_ERROR | 156 | 0x0270 | AXI_ERROR interrupt |
| | | | |

3.13. Message Box

3.13.1. Overview

Message Box provides an MSGBox-interrupt mechanism for on-chip processors intercommunication. It allows a processor transmit messages to the other one or receive messages from the other through a series of Message Queues, each of which is a four 32-bits depth FIFO. An intercommunication channel could be established by configuring Message Box registers and it works under MSGBox-interrupt mechanism.

The Message Box includes the following features:

- Two users for Message Box instance (User0 for CPUS and User1 for CPUX)
- Eight Message Queues for the MSGBox instance
- Each of Queues has four 32-bits depth FIFO for establishing intercommunication channel
- Each of Queues could be configured as transmitter or receiver for user
- Message reception and queue-not-full notification interrupt mechanism

3.13.2. Functionalities Description

3.13.2.1. Typical Applications

Typical Application Flow Chart

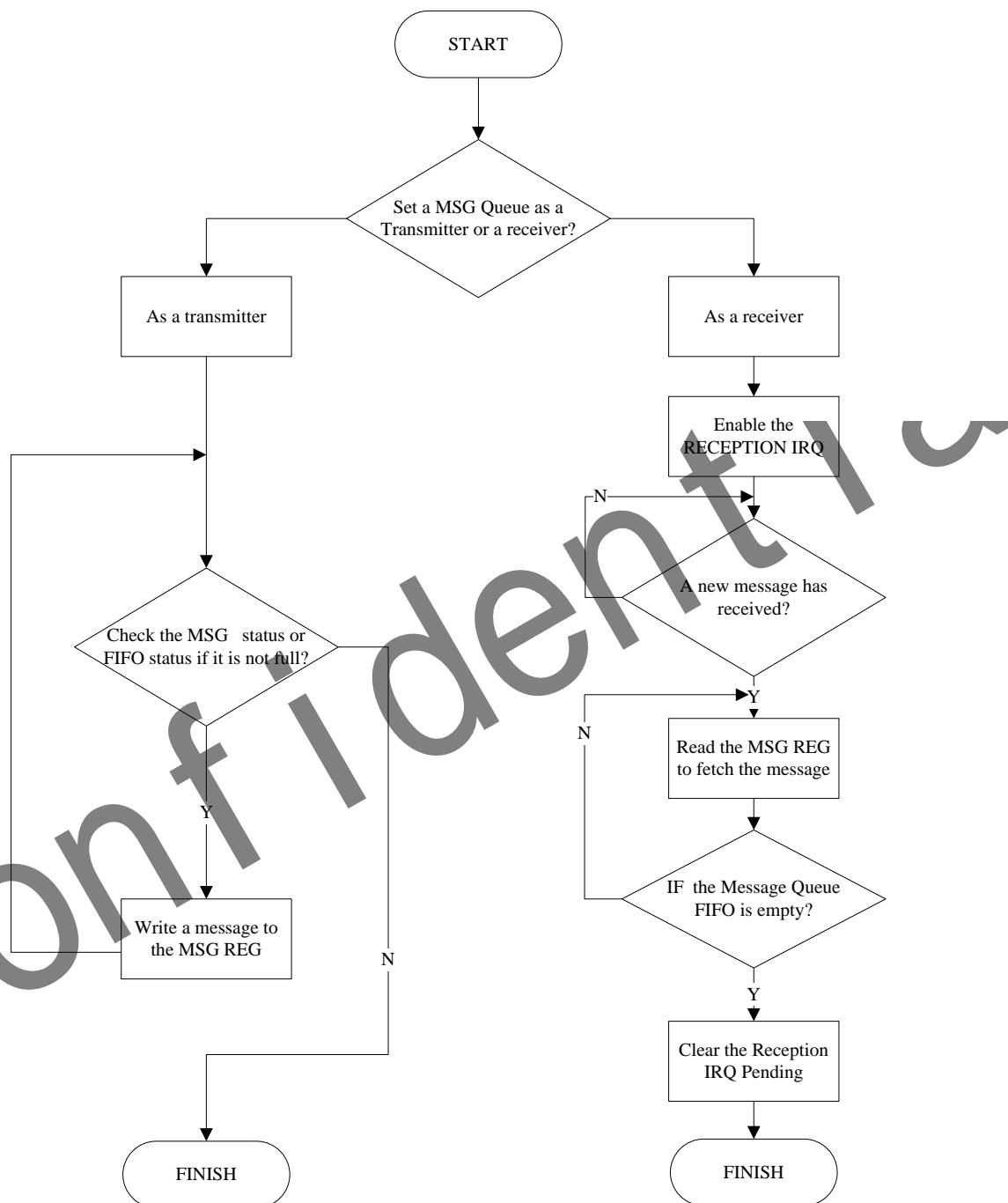


Figure 3-10. Message Box Typical Application Chart

3.13.2.2. Functional Block Diagram

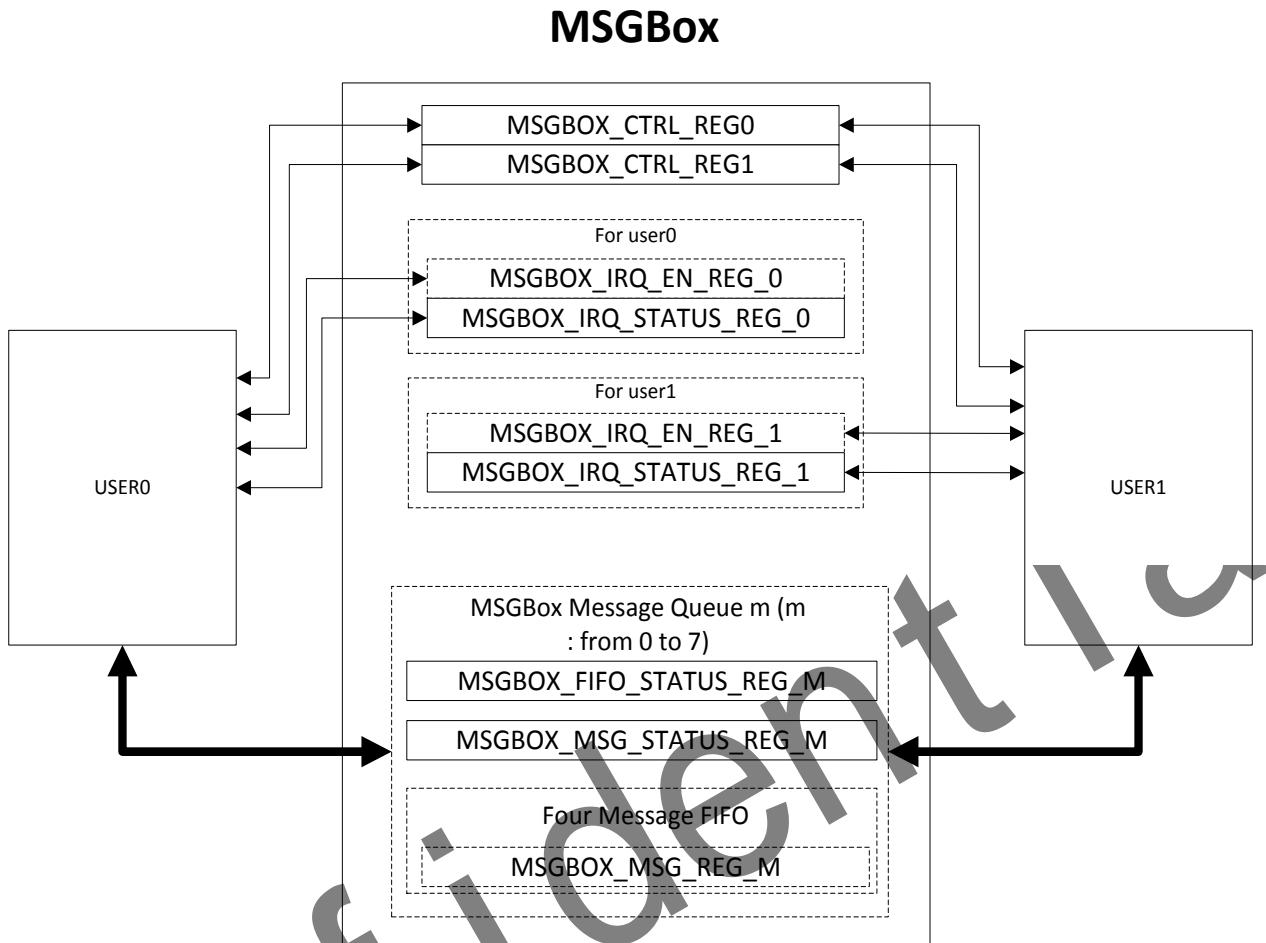


Figure 3-11. Message Box Functional Block Diagram

Message Box supports a set of registers for a processor to establish an interconnection channel with the others. The processor determines message queue numbers for interconnection and the used queues to the transmitter or receiver for itself and the interconnectible one. Every queue has a **MSGBox FIFO Status Register** for processor to check out queue FIFO full status and a **MSGBox Message Status Register** for processor to check out message numbers in queue FIFO. Otherwise, every queue has a corresponding IRQ status bit and a corresponding IRQ enable bit, which is used for requesting interrupt.

3.13.3. Operation Principle

3.13.3.1. Message Queue Assignment

To transmit messages from a user to the other user through any Message Queue, set the corresponding bit in the **MSGBox Control Register 0** or **MSGBox Control Register 1** register.

When a 32-bit message is written to the MSGBOX_MSG_REG_M register, the message is appended into the FIFO queue. This queue holds 4 messages. If the queue is full, the message is discarded. The receiver user could read the **MSGBox Message Queue Register** (m is the message queue number, where m=0 to 7) to retrieve a message from the corresponding Message Queue FIFO.

It is recommended that register polling be used for a user to send a message:

- Set a Message Queue as a transmitter (in the **MSGBox Control Register 0 /MSGBox Control Register 1**).
- Check the FIFO status or the message status (in the **MSGBox FIFO Status Register m** or **MSGBox Message Status Register m**).
- Write the message to the corresponding **MSGBox Message Queue Register**, if space is available.

The transmit interrupt might be used when the initial MSGBox status indicates that the Message Queue is full. In this case, the sender can enable the corresponding **MSGBox IRQ Enable Register u** interrupt for the user. This allows the user to be notified by interrupt when the message queue is not full.

3.13.3.2. Interrupt request

An interrupt request allows the user of the MSGBox to be notified when a new message is received or when the message queue is not full.

An event can generate an interrupt request when enable the corresponding bit in the **MSGBox IRQ Enable Register u** (u is the user number, where u=0 or 1) register. Events are reported in the appropriate **MSGBox IRQ Status Register u** register.

An event stops generating interrupt requests when disable the corresponding bit in the **MSGBox IRQ Enable Register u** register.

In case of the **MSGBox IRQ Status Register u**, the event is reported in the corresponding bit even if the interrupt request generation is disabled for this event.

3.13.4. Message Box Register List

| Module Name | Base Address |
|-------------|--------------|
| MSGBOX | 0x01C17000 |

| Register Name | Offset | Description |
|------------------------|---------------|--|
| MSGBOX_CTRL_REG0 | 0x0000 | Message Queue Attribute Control Register 0 |
| MSGBOX_CTRL_REG1 | 0x0004 | Message Queue Attribute Control Register 1 |
| MSGBOXU_IRQ_EN_REG | 0x0040+N*0x20 | IRQ Enable For User N(N=0,1) |
| MSGBOXU_IRQ_STATUS_REG | 0x0050+N*0x20 | IRQ Status For User N(N=0,1) |

| | | |
|-------------------------|--------------|---|
| MSGBOXM_FIFO_STATUS_REG | 0x0100+N*0x4 | FIFO Status For Message Queue N(N = 0~7) |
| MSGBOXM_MSG_STATUS_REG | 0x0140+N*0x4 | Message Status For Message Queue N(N=0~7) |
| MSGBOXM_MSG_REG | 0x0180+N*0x4 | Message Register For Message Queue N(N=0~7) |

3.13.5. Message Box Register Description

3.13.5.1. MSGBox Control Register 0(Default Value: 0x10101010)

| Offset: 0x00 | | | Register Name: MSGBOX_CTRL_REG0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R/W | 0x1 | TRANSMIT_MQ3. Message Queue 3 is a Transmitter of user u. 0: user0 1: user1 |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | RECEPTION_MQ3. Message Queue 3 is a Receiver of user u. 0: user0 1: user1 |
| 23:21 | / | / | / |
| 20 | R/W | 0x1 | TRANSMIT_MQ2. Message Queue 2 is a Transmitter of user u. 0: user0 1: user1 |
| 19:17 | / | / | / |
| 16 | R/W | 0x0 | RECEPTION_MQ2. Message Queue 2 is a Receiver of user u. 0: user0 1: user1 |
| 15:13 | / | / | / |
| 12 | R/W | 0x1 | TRANSMIT_MQ1 Message Queue 1 is a Transmitter of user u. 0: user0 1: user1 |
| 11:9 | / | / | / |
| 8 | R/W | 0x0 | RECEPTION_MQ1. Message Queue 1 is a Receiver of user u. 0: user0 1: user1 |
| 7:5 | / | / | / |

| | | | |
|-----|-----|-----|--|
| 4 | R/W | 0x1 | TRANSMIT_MQ0. Message Queue 0 is a Transmitter of user u. 0: user0 1: user1 |
| 3:1 | / | / | / |
| 0 | R/W | 0x0 | RECEPTION_MQ0. Message Queue 0 is a Receiver of user u. 0: user0 1: user1 |

3.13.5.2. MSGBox Control Register 1(Default Value: 0x10101010)

| Offset: 0x04 | | | Register Name: MSGBOX_CTRL_REG1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R/W | 0x1 | TRANSMIT_MQ7. Message Queue 7 is a Transmitter of user u. 0: user0 1: user1 |
| 27:25 | / | / | / |
| 24 | R/W | 0x0 | RECEPTION_MQ7. Message Queue 7 is a Receiver of user u. 0: user0 1: user1 |
| 23:21 | / | / | / |
| 20 | R/W | 0x1 | TRANSMIT_MQ6. Message Queue 6 is a Transmitter of user u. 0: user0 1: user1 |
| 19:17 | / | / | / |
| 16 | R/W | 0x0 | RECEPTION_MQ6. Message Queue 6 is a Receiver of user u. 0: user0 1: user1 |
| 15:13 | / | / | / |
| 12 | R/W | 0x1 | TRANSMIT_MQ5 Message Queue 5 is a Transmitter of user u. 0: user0 1: user1 |
| 11:9 | / | / | / |
| 8 | R/W | 0x0 | RECEPTION_MQ5. Message Queue 5 is a Receiver of user u. |

| | | | |
|-----|-----|-----|--|
| | | | 0: user0 1: user1 |
| 7:5 | / | / | / |
| 4 | R/W | 0x1 | TRANSMIT_MQ4. Message Queue 4 is a Transmitter of user u. 0: user0 1: user1 |
| 3:1 | / | / | / |
| 0 | R/W | 0x0 | RECEPTION_MQ4. Message Queue 4 is a Receiver of user u. 0: user0 1: user1 |

3.13.5.3. MSGBox IRQ Enable Register u(Default Value: 0x00000000)

| Offset:0x40+N*0x20 (N=0,1) | | | Register Name: MSGBOXU_IRQ_EN_REG |
|----------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15 | R/W | 0x0 | TRANSMIT_MQ7_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 7 is not full.) |
| 14 | R/W | 0x0 | RECEPTION_MQ7_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 7 has received a new message.) |
| 13 | R/W | 0x0 | TRANSMIT_MQ6_IRQ_EN. 0: Disable 1: Enable (It will Notify user u by interrupt when Message Queue 6 is not full.) |
| 12 | R/W | 0x0 | RECEPTION_MQ6_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 6 has received a new message.) |
| 11 | R/W | 0x0 | TRANSMIT_MQ5_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 5 is not full.) |
| 10 | R/W | 0x0 | RECEPTION_MQ5_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 5 has received a new message.) |

| | | | |
|---|-----|-----|--|
| 9 | R/W | 0x0 | TRANSMIT_MQ4_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 4 is not full.) |
| 8 | R/W | 0x0 | RECEPTION_MQ4_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 4 has received a new message.) |
| 7 | R/W | 0x0 | TRANSMIT_MQ3_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 3 is not full.) |
| 6 | R/W | 0x0 | RECEPTION_MQ3_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 3 has received a new message.) |
| 5 | R/W | 0x0 | TRANSMIT_MQ2_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 2 is not full.) |
| 4 | R/W | 0x0 | RECEPTION_MQ2_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 2 has received a new message.) |
| 3 | R/W | 0x0 | TRANSMIT_MQ1_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 1 is not full.) |
| 2 | R/W | 0x0 | RECEPTION_MQ1_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 1 has received a new message.) |
| 1 | R/W | 0x0 | TRANSMIT_MQ0_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 0 is not full.) |
| 0 | R/W | 0x0 | RECEPTION_MQ0_IRQ_EN. 0: Disable 1: Enable (It will notify user u by interrupt when Message Queue 0 has received a new message.) |

3.13.5.4. MSGBox IRQ Status Register u(Default Value: 0x0000AAAA)

| Offset:0x50+N*0x20 (N=0,1) | | | Register Name: MSGBOXU_IRQ_STATUS_REG |
|----------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15 | R/W | 0x1 | TRANSMIT_MQ7_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 7 is not full. Set one to this bit will clear it. |
| 14 | R/W | 0x0 | RECEPTION_MQ7_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 7 has received a new message. Set one to this bit will clear it. |
| 13 | R/W | 0x1 | TRANSMIT_MQ6_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 6 is not full. Set one to this bit will clear it. |
| 12 | R/W | 0x0 | RECEPTION_MQ6_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 6 has received a new message. Set one to this bit will clear it. |
| 11 | R/W | 0x1 | TRANSMIT_MQ5_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 5 is not full. Set one to this bit will clear it. |
| 10 | R/W | 0x0 | RECEPTION_MQ5_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 5 has received a new message. Set one to this bit will clear it. |
| 9 | R/W | 0x1 | TRANSMIT_MQ4_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 4 is not full. Set one to this bit will clear it. |
| 8 | R/W | 0x0 | RECEPTION_MQ4_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 4 has received a new message. Set one to this bit will clear it. |
| 7 | R/W | 0x1 | TRANSMIT_MQ3_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 3 is not full. Set one to this bit will clear it. |
| 6 | R/W | 0x0 | RECEPTION_MQ3_IRQ_PEND. 0: No effect, |

| | | | |
|---|-----|-----|---|
| | | | 1: Pending. This bit will be pending for user u when Message Queue 3 has received a new message. Set one to this bit will clear it. |
| 5 | R/W | 0x1 | TRANSMIT_MQ2_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 2 is not full. Set one to this bit will clear it. |
| 4 | R/W | 0x0 | RECEPTION_MQ2_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 2 has received a new message. Set one to this bit will clear it. |
| 3 | R/W | 0x1 | TRANSMIT_MQ1_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 1 is not full. Set one to this bit will clear it. |
| 2 | R/W | 0x0 | RECEPTION_MQ1_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 1 has received a new message. Set one to this bit will clear it. |
| 1 | R/W | 0x1 | TRANSMIT_MQ0_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 0 is not full. Set one to this bit will clear it. |
| 0 | R/W | 0x0 | RECEPTION_MQ0_IRQ_PEND. 0: No effect, 1: Pending. This bit will be pending for user u when Message Queue 0 has received a new message. Set one to this bit will clear it. |

3.13.5.5. MSGBox FIFO Status Register m(Default Value: 0x00000000)

| Offset:0x100+N*0x4 (N=0~7) | | Register Name: MSGBOXM_FIFO_STATUS_REG | |
|----------------------------|-----|---|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | RO | 0x0 | FIFO_FULL_FLAG. 0: The Message FIFO queue is not full (space is available), 1: The Message FIFO queue is full. This FIFO status register has the status related to the message queue. |

3.13.5.6. MSGBox Message Status Register m(Default Value: 0x00000000)

| Offset:0x140+N*0x4 (N=0~7) | | Register Name: MSGBOXM_MSG_STATUS_REG | |
|----------------------------|-----|--|-------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|----|-----|---|
| 31:3 | / | / | / |
| 2:0 | RO | 0x0 | <p>MSG_NUM.</p> <p>Number of unread messages in the message queue. Here, limited to four messages per message queue.</p> <p>000: There is no message in the message FIFO queue.</p> <p>001: There is 1 message in the message FIFO queue.</p> <p>010: There are 2 messages in the message FIFO queue.</p> <p>011: There are 3 messages in the message FIFO queue.</p> <p>100: There are 4 messages in the message FIFO queue.</p> <p>101~111: /</p> |

3.13.5.7. MSGBox Message Queue Register (Default Value: 0x00000000)

| Offset:0x180+N*0x4 (N=0~7) | | | Register Name: MSGBOXM_MSG_REG |
|----------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | The message register stores the next to be read message of the message FIFO queue. Reads remove the message from the FIFO queue. |

confidential

3.14. Spinlock

3.14.1. Overview

Spinlock provides hardware assistance for synchronizing the processes running on multiple processors in the device. The SpinLock module implements thirty-two 32-bit spinlocks (or hardware semaphores), which provide an efficient way to perform a lock operation of a device resource using a single read access, thus avoiding the need for a ‘read-modify-write’ bus transfer that not all the programmable cores are capable of.

Spinlocks are present to solve the need for synchronization and mutual exclusion between heterogeneous processors and those not operating under a single, shared operating system. There is no alternative mechanism to accomplish these operations between processors in separate subsystems. However, Spinlocks do not solve all system synchronization issues. They have limited applicability and should be used with care to implement higher level synchronization protocols.

A spinlock is appropriate for mutual exclusion for access to a shared data structure. It should be used only when:

- 1) The time to hold the lock is predictable and small (for example, a maximum hold time of less than 200 CPU cycles may be acceptable).
- 2) The locking task cannot be preempted, suspended, or interrupted while holding the lock (this would make the hold time large and unpredictable).
- 3) The lock is lightly contended, that is the chance of any other process (or processor) trying to acquire the lock while it is held is small.

If the conditions are not met, then a spinlock is not a good candidate. One alternative is to use a spinlock for critical section control (engineered to meet the conditions) to implement a higher level semaphore that can support preemption, notification, timeout or other higher level properties.

The Spinlock includes the following features:

- Spinlock module includes 32 spinlocks
- Two kinds of status of lock register: TAKEN and NOT TAKEN

3.14.2. Functionalities Description

3.14.2.1. Typical Applications

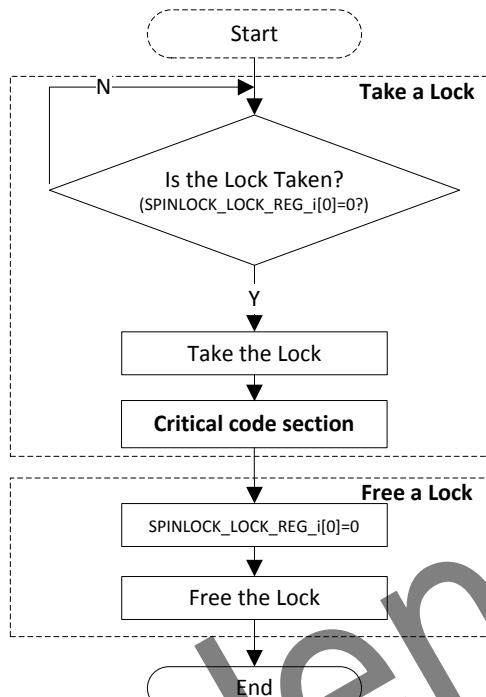


Figure3-11. Spinlock Typical Application Flow Chart

3.14.2.2. Functional Block Diagram

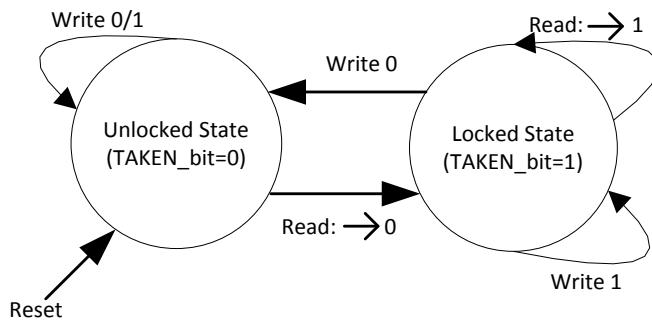


Figure 3-12. Spinlock Lock Register State Diagram

Every lock register has two kinds of states: TAKEN(locked) or NOT TAKEN(Unlocked). Only read-0-access and write-0-access could change lock register' state and the other accesses has no effect. Just 32-bit reads and

writes are supported to access all lock registers.

3.14.3. Operation Principle

3.14.3.1. Spinlock clock gating and software reset

Spinlock clock gating should be open before using it. Setting the bit[22] of **Bus Clock Gating Register1** to 1 could activate Spinlock and then de-asserting its software reset. Setting the bit[22] of **Bus Software Reset Register 1** to 1 could de-assert the software reset of Spinlock. If it is no need to use spinlock, both the gating bit and software reset bit should be set 0.

3.14.3.2. Take and free a spinlock

Checking out **Spinlock Register Status** is necessary when a processor would like to take a spinlock. This register stores all 32 lock registers' status: TAKEN or NOT TAKEN(free).

In order to request to take a spinlock, a processor has to do a read-access to the corresponding lock register. If lock register returns 0, the processor takes this spinlock. And if lock register returns 1, the processor must retry.

Writing 0 to a lock register frees the corresponding spinlock. If the lock register is not taken, write-access has no effect. For a taken spinlock, every processor has the privilege to free this spinlock. But it is suggested that the processor which has taken the spinlock free it for strictness.

3.14.4. Spinlock Register List

| Module Name | Base Address |
|-------------|--------------|
| SPINLOCK | 0x01C18000 |

| Register Name | Offset | Description |
|-----------------------|-------------|-----------------------------------|
| SPINLOCK_SYSTATUS_REG | 0x0000 | Spinlock System Status Register |
| SPINLOCK_STATUS_REG | 0x0010 | Spinlock Status Register |
| SPINLOCK_LOCK_REGN | 0x100+N*0x4 | Spinlock Lock Register N (N=0~31) |

3.14.5. Spinlock Register Description

3.14.5.1. Spinlock System Status Register (Default Value: 0x10000000)

| Offset: 0x0 | | | Register Name: SPINLOCK_SYSTATUS_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:30 | / | / | / |
| 29:28 | RO | 0x1 | LOCKS_NUM. Number of lock registers implemented. 0x1: This instance has 32 lock registers. 0x2: This instance has 64 lock registers. 0x3: This instance has 128 lock registers. 0x4: This instance has 256 lock registers. |
| 27:16 | / | / | / |
| 15:9 | / | / | / |
| 8 | RO | 0x0 | IU0. In-Use flag0, covering lock register0-31. 0: All lock register 0-31 are in the Not Taken state. 1: At least one of the lock register 0-31 is in the Taken state. |
| 7:0 | / | / | / |

3.14.5.2. Spinlock Register Status (Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: SPINLOCK_STATUS_REG |
|-----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [i] (i=0~31) | RO | 0x0 | LOCK_REG_STATUS. SpinLock[i] status (i=0~31) 0: The Spinlock is free, 1: The Spinlock is taken. |

3.14.5.3. Spinlock Lock Register N (N=0 to 31)(Default Value: 0x00000000)

| Offset: 0x100+N*0x4 (N=0~31) | | | Register Name: SPINLOCKN_LOCK_REG |
|------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | TAKEN. Lock State. Read 0x0: The lock was previously Not Taken (free).The requester is granted the lock. Write 0x0: Set the lock to Not Taken (free). |

| | | | |
|--|--|--|---|
| | | | Read 0x1: The lock was previously Taken. The requester is not granted the lock and must retry. Write 0x1: No update to the lock value. |
|--|--|--|---|

3.14.6. Programming Guidelines

Take CPU0's synchronization with CPUS with Spinlock0 for an example, CPU0 takes the spinlock0 firstly in the instance:

CPU0

Step 1: CPU0 initializes Spinlock

```
writel(readl(BUS_CLK_GATING_REG1)|(1<<22), BUS_CLK_GATING_REG1); //open Spinlock clock gating
writel(readl(BUS_SOFT_RST_REG1)|(1<<22), BUS_SOFT_RST_REG1); //software reset Spinlock
```

Step 2: CPU0 requests to take spinlock0

```
rdata=readl(SPINLOCK_SYSSTATUS_REG0); //check lock register0 status, if it is taken, check till
if(rdata != 0) rdata=readl(SPINLOCK_SYSSTATUS_REG0); // lock register0 is free
rdata=readl(SPINLOCKN_LOCK_REG0); //request to take spinlock0, if fail, retry till
if(rdata != 0) rdata=readl(SPINLOCKN_LOCK_REG0); // lock register0 is taken
----- CPU0 critical code section -----
```

Step 3: CPU0 free spinlock0

```
writel(0, SPINLOCKN_LOCK_REG0); //CPU0 frees spinlock0
```

Step 4: CPU0 waits for CPUS' freeing spinlock0

```
writel(readl(SPINLOCK_SYSSTATUS_REG0) == 1); // CPU0 waits for CPUS' freeing spinlock0
```

CPUS

Step 1: CPU0 has taken spinlock0, CPUS waits for CPU0' freeing spinlock0

```
while(readl(SPINLOCK_SYSSTATUS_REG0) == 1); // CPUS waits for CPU0' freeing spinlock0
```

Step 2: CPUS takes spinlock0 and go on

----- CPUS critical code section -----

Step 3: CPUS frees spinlock0

```
writel(0, SPINLOCKN_LOCK_REG0); //CPUS frees spinlock0
```

3.15. Crypto Engine

3.15.1. Overview

The Crypto Engine(CE) is one encrypt/ decrypt function accelerator. It is suitable for a variety of applications. It can support both encryption/decryption and signature/verification, calculate the hash value. Several modes are supported by the Crypto Engine. The Crypto Engine has a special internal DMA(IDMA) controller to transfer data .

It includes the following features:

- Support symmetrical algorithm :AES, DES, TDES
- Support asymmetrical algorithm :RSA512/1024/2048-bits
- Support secure Hash algorithm: MD5, SHA-1,SHA-224,SHA-256, HMAC-SHA1,HMAC-SHA256
- Support 160-bits hardware PRNG with 175-bits seed
- Support 256-bits hardware TRNG
- Support ECB, CBC, CTR modes for DES/TDES
- Support ECB, CBC, CTR, CTS modes for AES
- Support 128-bits, 192-bits and 256-bits key size for AES
- Support multi-package mode for MD5/SHA-1/SHA-224/SHA-256/HMAC
- Support IDMA mode
- Support secure and non-secure interface respectively

3.15.2. Functionalities Description

3.15.2.1. Block Diagram

Figure 3-13 shows the block diagram of Crypto Engine.

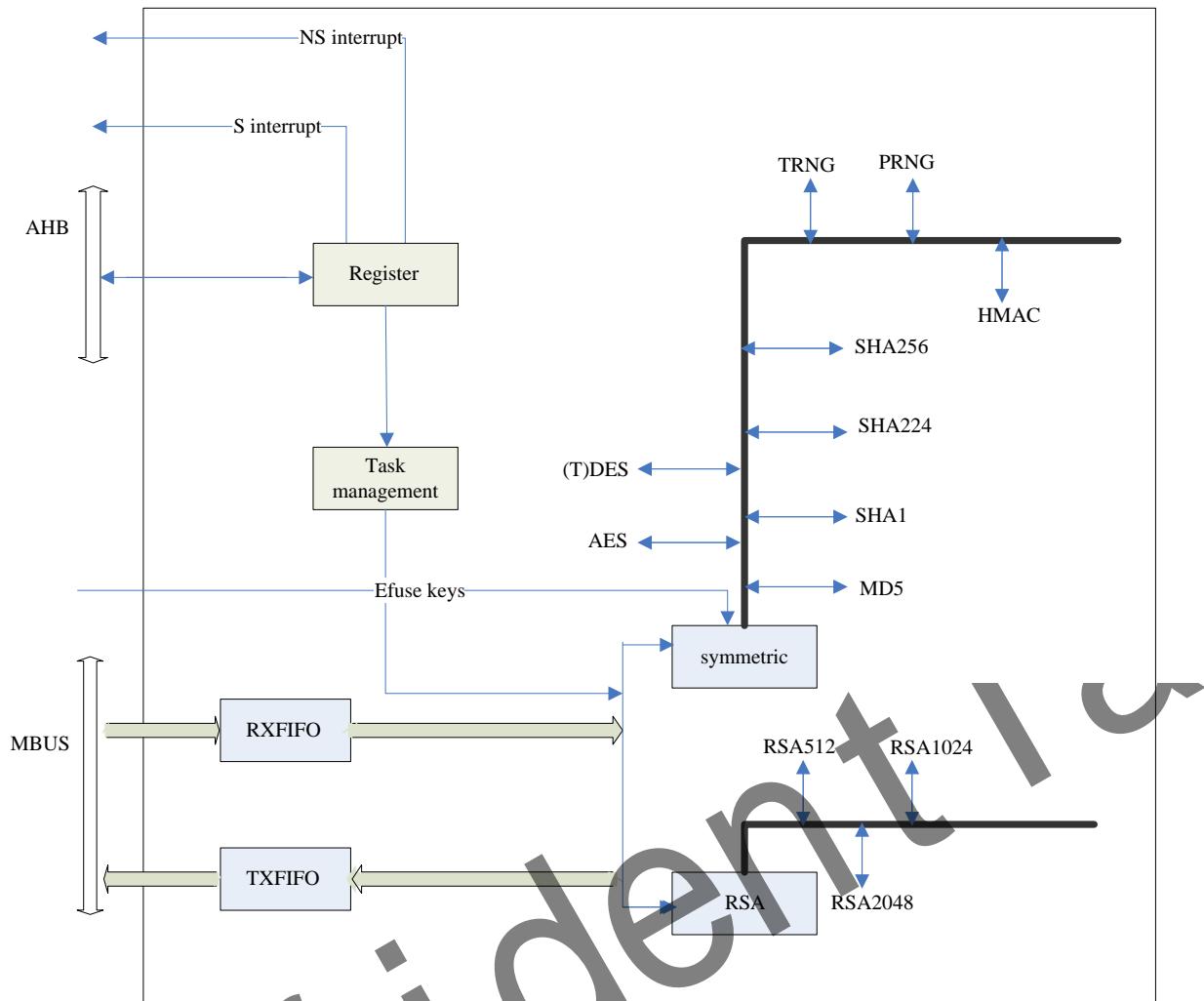


Figure 3-13. Crypto Engine Block Diagram

3.15.2.2. Crypto Engine with keysram

In [Figure 3-14](#), keysram space composed by HDCP key,EK and BSSK.AES and RSA belong to CE,RSSK in efuse directly links to CE, and Only CE in secure mode can be read RSSK .

The path between CE and keysram explain as following:

- (1) CE in secure mode uses RSSK as key, The ciphertext of HDCP key in external memory is decrypted by AES, the result writes in HDCP key memory of keysram. AES has only the writing privilege for HDCP key memory.
- (2) In order to verify that HDCP key in external memory has not been tampered, after the plaintext of HDCP key writed in keysram, the digest of HDCP key can be obtained by MD5. We can compare the value and the digest that in advance wrote to efuse, if the compared result is consistency, it explains that HDCP key has not been tampered.
- (3) CE in secure mode uses RSSK as key, The ciphertext of EK in external memory is decrypted by AES, the result writes in EK memory of keysram. AES has only the writing privilege for EK memory.
- (4) In order to verify that EK in external memory has not been tampered, after the plaintext of EK writed in keysram, the digest of EK can be obtained by MD5. We can compare the value and the digest that in advance

wrote to efuse, if the compared result is consistency,it explains that EK has not been tampered.

- (5) CE in secure mode uses RSSK as key, The ciphertext of EK in external memory is decrypted by AES,the result writes in EK memory of keysram.At the same time,AES could use BSSK as key to encrypt and decrypt.So AES has the reading and writing privilege for BSSK.
- (6) HDMI and HDCP key memory have the dedicated channel,HDMI has the reading privilege for HDCP key memory at any time.
- (7) RSA has only the reading privilege for EK memory.

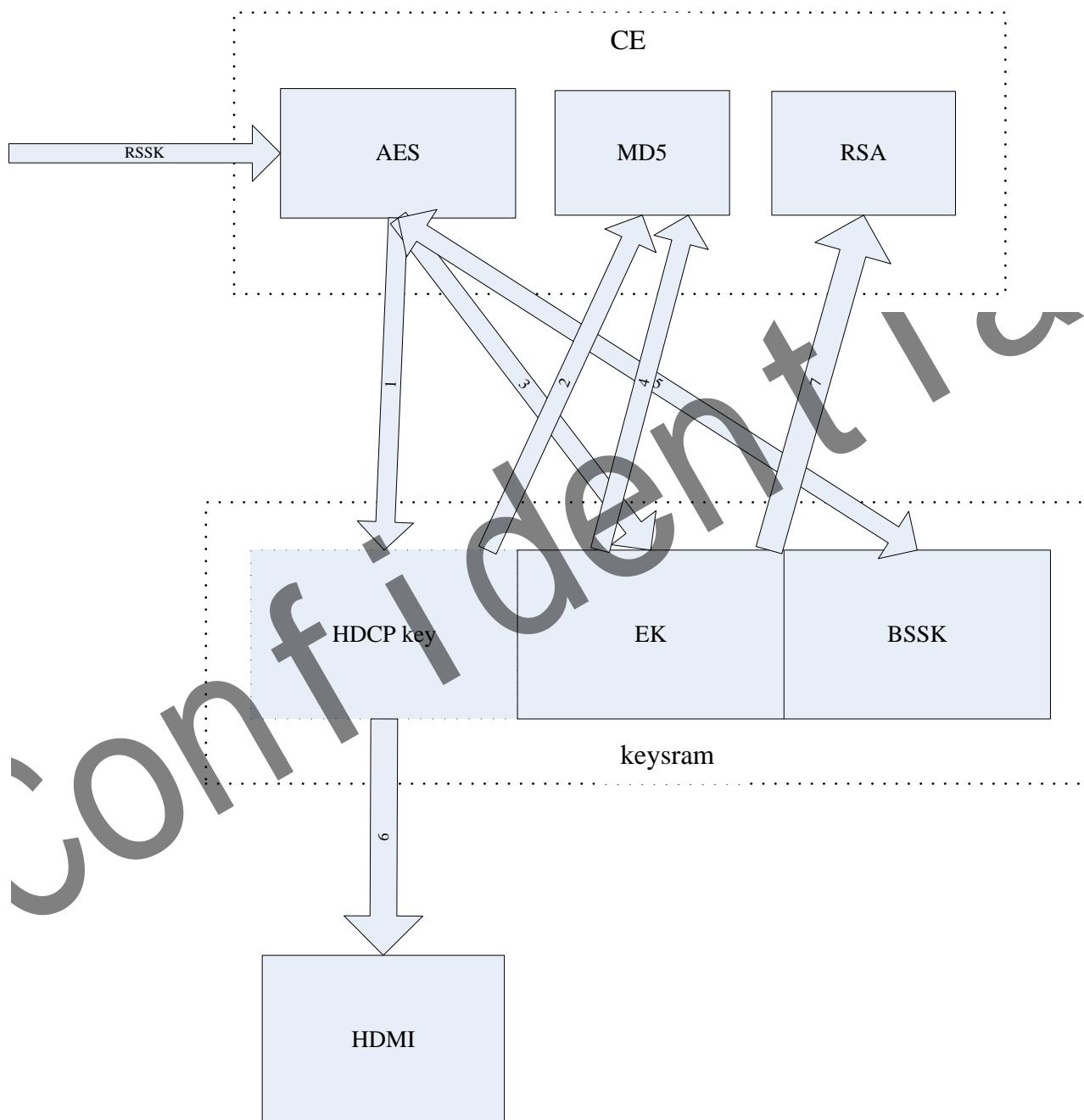


Figure 3-14. Crypto Engine with Keysram

3.15.2.3. Crypto Engine Task Descriptor

Figure 3-15 shows the block diagram of Crypto Engine Task Chaining.

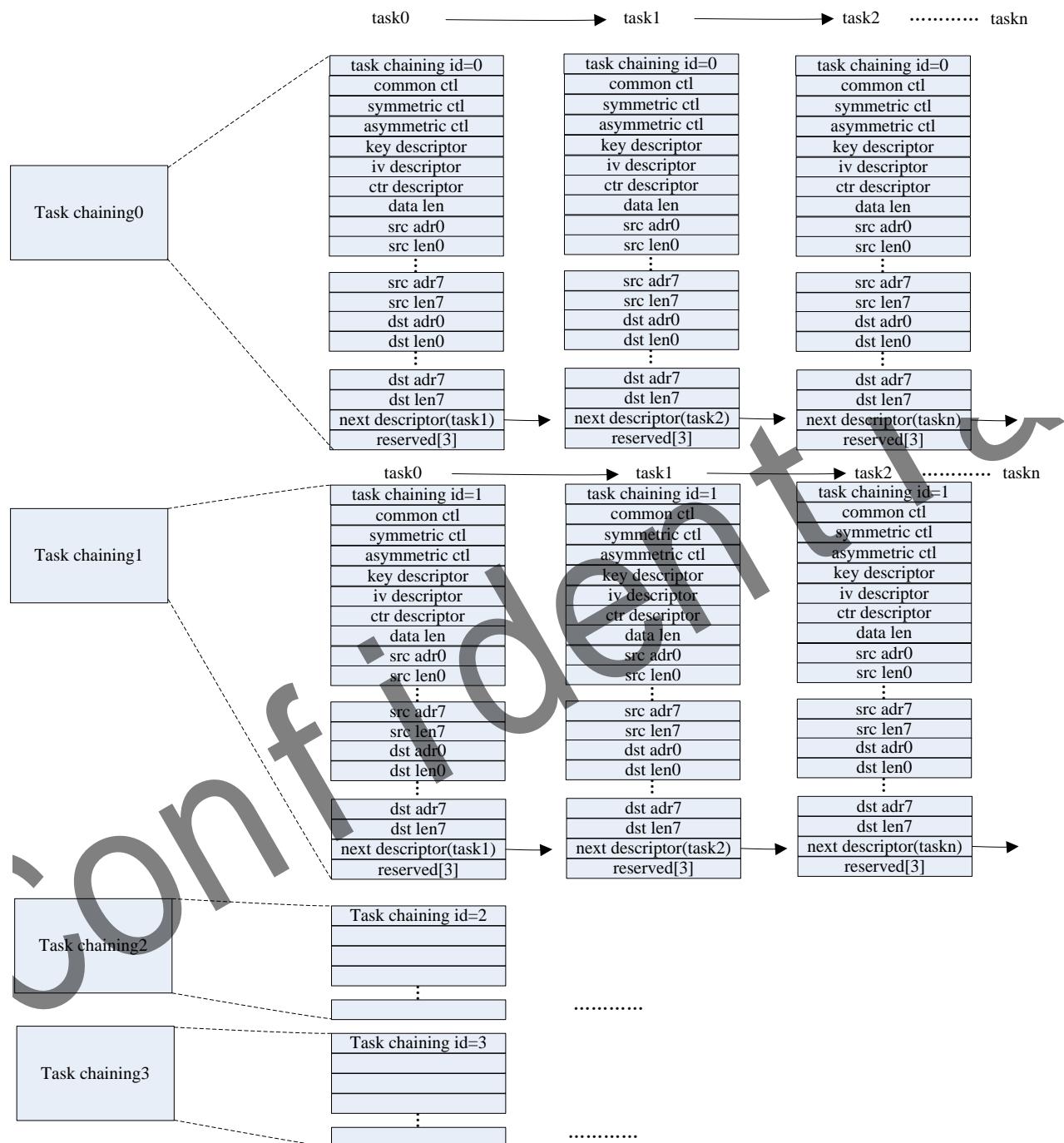


Figure 3-15. Crypto Engine Task Chaining Block Diagram

In the above figure, Every CE task decriptor is 44*4Byte memory.

CE contains secure CE and non-secure CE, which corresponds the different base address, but the registers design are the same. CE supports 4 task channels, every task chain correspond one task id, every task channel could do multiple tasks, which is based on whether the next descriptor of every task descriptor is 0. The task id in the same task channel is the same.

data len= src len0 + src len1 +.....+src len7, they are word in unit, when src len0 = data len, others(src len1.....src len7) must be wrote to 0; but for AES CTS, data len is byte in unit, src len0~7 are word in unit.

Next descriptor = 0, it denotes that there are not the new tasks; Next descriptor != 0, it denotes that there are the new tasks, which is the head address of the next task descriptor.

When the source of symmetrical algorithm divide into multiple packages to encrypt or decrypt, the iv value of the next package store at the ctr descriptor address for ctr/cfb/ofb mode; the iv value of the next package are the result of the last ciphertext.

The address of src/dst/key/iv/ctr in the descriptor align with word.

For the bit description of common ctl, symmetric ctl, asymmetric ctl descriptor are as following:

task_descriptor_queue common control bitmap(32bit)

| Bit | Description |
|-------|--|
| 31 | interrupt enable for current task 0: disable interrupt 1: enable interrupt |
| 30:17 | / |
| 16 | IV_Mode IV Steady of SHA-1/SHA-224/SHA-256/MD5 0: use initial constants defined in FIPS-180 1: Arbitrary IV |
| 15 | HMAC plaintext last 0: not the last HMAC plaintext package 1: the last HMAC plaintext package |
| 14:9 | / |
| 8 | SS_OP_DIR SS Operation Direction 0: Encryption 1: Decryption |
| 7 | / |
| 6:0 | SS_Method 0: AES 1: DES 2: Triple DES (3DES) 3~15: reserved 16: MD5 |

| | |
|--|---|
| | 17: SHA-1 18: SHA-224 19: SHA-256 20: / 21: / 22: HMAC-SHA1 23:HMAC-SHA256 24~31: reserved 32: RSA 33~47: reserved 48: TRNG 49: PRNG others: reserved |
|--|---|

task_descriptor_queue symmetric control(32bit)

| Bit | Description |
|-------|--|
| 31:24 | / |
| 23:20 | SKEY_Select key select for AES 0: Select input SS_KEYx (Normal Mode) 1: Select {SSK} 2: Select {HUK} 3: Select {RSSK} 4-7: Reserved 8-15: Select internal Key n (n from 0 to 7) |
| 19:18 | / |
| 17 | / |
| 16 | AES_CTS_Last_Block_Flag When set to "1", it means this is the last package for AES-CTS mode. (the size of the last block >128bit) |
| 15:12 | / |
| 11:8 | SS_OP_Mode SS Operation Mode 0: Electronic Code Book (ECB) mode 1: Cipher Block Chaining (CBC) mode 2: Counter (CTR) mode 3: Ciphertext Stealing (CTS) mode Others: reserved |
| 7:4 | / |
| 3:2 | CTR_Width Counter Width for CTR Mode 0: 16-bits Counter |

| | |
|-----|--|
| | 1: 32-bits Counter 2: 64-bits Counter 3: 128-bits Counter |
| 1:0 | AES_Key_Size 0: 128-bits 1: 192-bits 2: 256-bits 3: Reserved |

task_descriptor_queue asymmetric control(32bit)

| Bit | Description |
|-------|--|
| 31 | / |
| 30:28 | RSA_Pubic_Modular_Width 0:512 bit 1:1024 bit 2:2048 bit Others: reserved |
| 27:0 | / |

3.15.3. Crypto Engine Register List

| Module Name | Base Address |
|-------------|--------------|
| CE_NS | 0x01C15000 |
| CE_S | 0x01C15800 |

| Register Name | Offset | Description |
|---------------|--------|--------------------------------------|
| CE_TDQ | 0x00 | Task Descriptor Queue Address |
| CE_CTR | 0x04 | Gating Control Register |
| CE_ICR | 0x08 | Interrupt Control Register |
| CE_ISR | 0x0c | Interrupt Status Register |
| CE_TLR | 0x10 | Task Load Register |
| CE_TSР | 0x14 | Task Status Register |
| CE_ESR | 0x18 | Task Error type Register |
| CE_CSAR | 0x24 | Current Source Address Register |
| CE_CDAR | 0x28 | Current Destination Address Register |
| CE_TPR | 0x2c | Throughput Register |

3.15.4. Crypto Engine Register Description

3.15.4.1. Crypto Engine Task Descriptor Queue Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: CE_TDQ |
|--------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | Task_Descriptor_Queue_Address |

3.15.4.2. Crypto Engine Control Register(Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: CE_CTR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3 | R/W | 0 | RSA_CLK_Gating_Enable(read only for NS world) 0: RSA clk gating enable 1: RSA clk gating disable |
| 2:0 | R | x | DIE_ID Die Bonding ID |

3.15.4.3. Crypto Engine Interrupt Control Register(Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: CE_ICR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3:0 | R/W | 0 | Task chaining0-3_interrupt_enable 0: interrupt disable 1: interrupt enable |

3.15.4.4. Crypto Engine Interrupt Status Register(Default Value: 0x00000000)

| Offset: 0x0C | | | Register Name: CE_ISR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3:0 | R/W | 0 | Task chaining0-3_End_Pending 0: busy 1: task end It indicates that the processing of encrypt /signing or decrypt/verification has been completed . |

| | | | |
|--|--|--|-------------------------------|
| | | | Notes: Write '1' to clear it. |
|--|--|--|-------------------------------|

3.15.4.5. Crypto Engine Task Load Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: CE_TLR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0 | Task_Load When set , SS starts to load the configure of task from task descriptor queue and start to perform the task if task FIFO is not full. |

3.15.4.6. Crypto Engine Task Status Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: CE_TSR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1:0 | R | 0 | Current task in run 0: task chaining0 1: task chaining1 2: task chaining2 3: task chaining3 |

3.15.4.7. Crypto Engine Error Status Register(Default Value: 0x00000000)

| Offset: 0x18 | | | Register Name: CE_ESR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:12 | R | 0 | Task channel3 error type xxx1: algorithm not support xx1x: data length error x1xx: keysram access error for AES. Write '1' to clear. 1xxx: reserved |
| 11:8 | R | 0 | Task channel2 error type xxx1: algorithm not support xx1x: data length error x1xx: keysram access error for AES. Write '1' to clear. 1xxx: reserved |
| 7:4 | R | 0 | Task channel1 error type xxx1: algorithm not support xx1x: data length error |

| | | | |
|-----|---|---|--|
| | | | x1xx: keysram access error for AES. Write '1' to clear. 1xxx: reserved |
| 3:0 | R | 0 | Task channel0 error type xxxlggorithm not support xx1x: data length error x1xx: keysram access error for AES. Write '1' to clear. 1xxx: reserved |

3.15.4.8. Crypto Engine Current Source Address Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: CE_CSAR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | Current source address of the executing task |

3.15.4.9. Crypto Engine Current Destination Address Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: CE_CDAR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | Current destination address of the executing task |

3.15.4.10. Crypto Engine Throughput Register(Default Value: 0x00000000)

| Offset: 0x2C | | | Register Name: CE_TPR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | It indicates the throughput of data from the whole processing. Notes: Write '0' to clear it. |

3.15.5. Crypto Engine Clock Requirement

| Clock Name | Description | Requirement |
|------------|----------------------------|----------------------|
| ahb_clk | AHB bus clock | >=24MHz |
| m_clk | MBUS clock | >=24MHz |
| ce_clk | Crypto Engine serial clock | <= 300MHz && >=24MHz |

3.15.6. Programming Guidelines

- (1) The module provides two interfaces to software. Secure CPU uses the interface of 0x800 offset, non-secure

CPU uses the interface of 0x0 offset.

- (2) The task is approached by the task descriptor mode, so before start to the load bit, the task descriptor is wrote in the specified address, and the task descriptor address register is configured. After the load bit is ensure to be low, the next task could be configured.
- (3) The writing/reading function of the data is completed by the internal DMA, if the data is in cache, the cache need refresh before the task loaded, so that the data in the address is latest.
- (4) The task descriptor supports 8 source scatters and 8 destination scatters. When configuring the scatter address and size, the continue scatter address and size should be used. Except the active scatters, the size of other scatter need be configured to 0.
- (5) data len = src len0 + src len1 + + src len7, they are word in unit, when src len0 = data len, others(src len1.....src len7) must be wrote to 0; but for AES CTS, data len is byte in unit, src len0~7 are word in unit.
- (6) Secure CPU and non-secure CPU support separately 4 task channels, every task channel has a interrupt enable bit and interrupt status bit.
- (7) The enable bit of the interrupt register represents channel interrupt, the 31bit of the first word in the task descriptor represents the interrupt enable of every task, only the two bits are 1 at the same time, the interrupt could pend when the task is completed.
- (8) The input data sequence of RSA is that the low word store in the low address.
- (9) SSK/HUK/RSSK in efuse directly links to CE, and Only CE in secure mode can read SSK/HUK/RSSK.
- (10) CE in secure mode uses RSSK as key, The ciphertext of HDCP/EK/BSSK key in external memory is decrypted by AES, the result writes in HDCP/EK/BSSK key memory of keysram. AES has only the writing privilege for the keysram, and to prevent the key leaked, the result only can be wrote in the keysram address when AES decrypt by RSSK.

- (11) For SHA1/SHA224/SHA256/SHA384/SHA512, It should be noted the sequence of the initial hash value.

SHA1/SHA224/SHA256/SHA384/SHA512 is the big-endian algorithm, within each word, the most significant bit is stored in the left-most bit position. For example, the initial hash value of SHA1 in Fips180-2, $H^{(0)}$ shall consist of the following five 32-bit words, in hex:

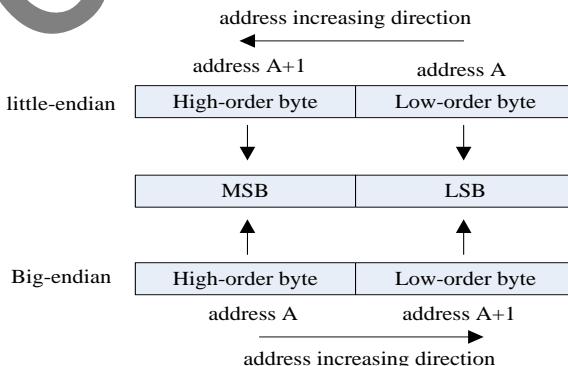
$$H_0^{(0)} = 67452301$$

$$H_1^{(0)} = \text{efcdab89}$$

$$H_2^{(0)} = \text{98badcfe}$$

$$H_3^{(0)} = \text{10325476}$$

$$H_4^{(0)} = \text{c3d2e1f0}$$



The default access mode of ARM is little-endian. So When we write the initial value in the IV descriptor address, according to the following array input sequence:

For SHA1:

```
unsigned char iv_sha1[20]={  
0x67,0x45,0x23,0x01,0xef,0xcd,0xab,0x89,  
0x98,0xba,0xdc,0xfe,0x10,0x32,0x54,0x76,  
0xc3,0xd2,0xe1,0xf0};
```

Then:

| | |
|------------------------------|------------|
| IV descriptor address : | 0x01234567 |
| IV descriptor address +0x4: | 0x89abcdef |
| IV descriptor address +0x8: | 0xfedcba98 |
| IV descriptor address +0xC: | 0x76543210 |
| IV descriptor address +0x10: | 0xf0e1d2c3 |

For SHA224:

```
unsigned char iv_sha224[32]={  
0xc1,0x05,0x9e,0xd8,0x36,0x7c,0xd5,0x07,  
0x30,0x70,0xdd,0x17,0xf7,0x0e,0x59,0x39,  
0xff,0xc0,0x0b,0x31,0x68,0x58,0x15,0x11,  
0x64,0xf9,0x8f,0xa7,0xbe,0xfa,0x4f,0xa4};
```

For SHA256:

```
unsigned char iv_sha256[32]={  
0x6a,0x09,0xe6,0x67,0xbb,0x67,0xae,0x85,  
0x3c,0x6e,0xf3,0x72,0xa5,0x4f,0xf5,0x3a,  
0x51,0x0e,0x52,0x7f,0x9b,0x05,0x68,0x8c,  
0x1f,0x83,0xd9,0xab,0x5b,0xe0,0xcd,0x19};
```

For SHA384:

```
unsigned char iv_sha384[64]={  
0xcb,0xbb,0x9d,0x5d,0xc1,0x05,0x9e,0xd8,  
0x62,0x9a,0x29,0x2a,0x36,0x7c,0xD5,0x07,  
0x91,0x59,0x01,0x5a,0x30,0x70,0xdd,0x17,  
0x15,0x2f,0xec,0xd8,0xf7,0x0e,0x59,0x39,  
0x67,0x33,0x26,0x67,0xff,0xc0,0x0b,0x31,  
0x8e,0xb4,0x4a,0x87,0x68,0x58,0x15,0x11,  
0xdb,0x0c,0x2e,0x0d,0x64,0xf9,0x8f,0xa7,  
0x47,0xb5,0x48,0x1d,0xbe,0xfa,0x4f,0xa4};
```

For SHA512:

```
unsigned char iv_sha512[64]={  
0x6a,0x09,0xe6,0x67,0xf3,0xbc,0xc9,0x08,  
0xbb,0x67,0xae,0x85,0x84,0xca,0xa7,0x3b,  
0x3c,0x6e,0xf3,0x72,0xfe,0x94,0xf8,0x2b,  
0xa5,0x4f,0xf5,0x3a,0x5f,0x1d,0x36,0xf1,  
0x51,0x0e,0x52,0x7f,0xad,0xe6,0x82,0xd1,  
0x9b,0x05,0x68,0x8c,0x2b,0x3e,0x6c,0x1f,  
0x1f,0x83,0xd9,0xab,0xfb,0x41,0xbd,0x6b,  
0x5b,0xe0,0xcd,0x19,0x13,0x7e,0x21,0x79};
```

3.16. Secure Memory Controller

3.16.1. Overview

The SMC is an Advanced Microcontroller Bus Architecture compliant System-on-Chip peripheral. It is a high-performance, area-optimized address space controller with on-chip AMBA bus interfaces that conform to the AMBA Advanced extensible Interface protocol and the AMBA Advanced Peripheral Bus protocol.

You can configure the SMC to provide the optimum security address region control functions required for your intended application.

The SMC includes the following features:

- Enables you to program security access permissions each address region.
- Permits the transfer of data between master and slave only if the security status of the AXI transaction matches the security settings of the memory region it addresses.

3.16.2. Functionalities Description

By default, the SMC performs read or write speculative that means it forwards an AXI transaction address to a slave, before it verifies that the AXI transaction is permitted to read address or write address respectively.

The SMC only permits the transfer of data between its AXI bus interfaces, after verifying the access that the read or write access is permitted respectively. If the verification fails, then it prevents the transfer of data between the master and slave as Denied AXI transactions.

When the speculative accesses are disabled, the SMC verifies the permissions of the access before it forwards the access to the slave. If the SMC:

- Permits the access, it commences an AXI transaction to the slave, and it adds one clock latency.
- Denies the access, it prevents the transfer of data between the master and slave. In this situation, the slave is unaware when the SMC prevents the master from accessing the slave.

3.16.2.1. DRM Block Diagram

G. NS.M stands for General Non-secure Master

D. NS.M stands for Non-secure Master appointed by DRM

S.M. stands for Secure Mater

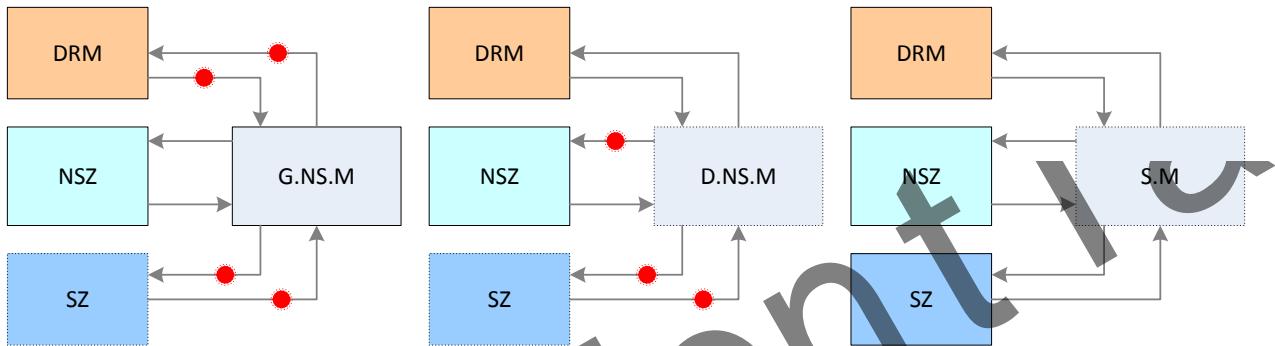
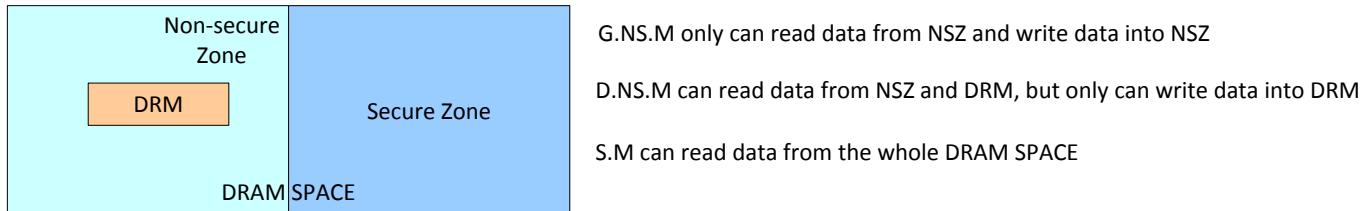


Figure 3-16. DRM Block Diagram

3.16.2.2. Master ID Table

Table 3-2. Master and Master ID

| ID | Master | ID | Master |
|----|------------------------------|----|---------------|
| 0 | CPU | 12 | VE |
| 1 | GPU | 13 | CSI |
| 2 | CPUS | 14 | NAND |
| 3 | ATH (test interface for AHB) | 15 | Crypto Engine |
| 4 | USB-OTG/USB-OTG-HCI | 16 | DE_RT-MIXERO |
| 5 | SMHC0 | 17 | DE_RT-MIXER1 |
| 6 | SMHC1 | 18 | DE_RT-WB |
| 7 | SMHC2 | 19 | DE_ROT |
| 8 | USB-HCIO | 20 | |
| 9 | | 21 | TS |
| 10 | EMAC | 22 | DE Interlace |
| 11 | DMA | 23 | |

3.16.2.3. Region Size Table

Table 3-3. Region Size

| Size<n> | Size of region<n> | Base address constraints |
|----------------------|--------------------------------|---------------------------------|
| b000000-b001101 | Reserved | - |
| b001110 | 32KB | - |
| b001111 | 64KB | Bit [15] must be zero |
| b010000 | 128KB | Bits [16:15] must be zero |
| b010001 | 256KB | Bits [17:15] must be zero |
| b010010 | 512KB | Bits [18:15] must be zero |
| b010011 | 1MB | Bits [19:15] must be zero |
| b010100 | 2MB | Bits [20:15] must be zero |
| b010101 | 4MB | Bits [21:15] must be zero |
| b010110 | 8MB | Bits [22:15] must be zero |
| b010111 | 16MB | Bits [23:15] must be zero |
| b011000 | 32MB | Bits [24:15] must be zero |
| b011001 | 64MB | Bits [25:15] must be zero |
| b011010 | 128MB | Bits [26:15] must be zero |
| b011011 | 256MB | Bits [27:15] must be zero |
| b011100 | 512MB | Bits [28:15] must be zero |
| b011101 | 1GB | Bits [29:15] must be zero |
| b011110 | 2GB | Bits [30:15] must be zero |
| b011111 | 4GB | Bits [31:15] must be zero |
| B100000 | 8GB | Bits [32:15] must be zero |

3.16.2.4. Security inversion is disabled

Table 3-4. Region security permissions

| SPN field | Secure Read | Secure Write | Non-secure Read | Non-secure Write |
|------------------|--------------------|---------------------|------------------------|-------------------------|
| 4b0000 | No | No | No | No |
| 4b0100 | No | Yes | No | No |
| 4b0001, 4b0101 | No | Yes | No | Yes |
| 4b1000 | Yes | No | No | No |
| 4b0010, 4b1010 | Yes | No | Yes | No |
| 4b1100 | Yes | Yes | No | No |
| 4b1001, 4b1101 | Yes | Yes | No | Yes |
| 4b0110, 4b1110 | Yes | Yes | Yes | No |
| 4b0011-4b1111 | Yes | Yes | Yes | Yes |

3.16.2.5. Security inversion is enabled

If you enable security inversion, the SMC permits you to program any combination of security permissions as **Table 3-5** shows.

Table 3-5. Region security permissions

| SPN field | Secure Read | Secure Write | Non-secure Read | Non-secure Write |
|-----------|-------------|--------------|-----------------|------------------|
| 4b0000 | No | No | No | No |
| 4b0001 | No | No | No | Yes |
| 4b0010 | No | No | Yes | No |
| 4b0011 | No | No | Yes | Yes |
| 4b0100 | No | Yes | No | No |
| 4b0101 | No | Yes | No | Yes |
| 4b0110 | No | Yes | Yes | No |
| 4b0111 | No | Yes | Yes | Yes |
| 4b1000 | Yes | No | No | No |
| 4b1001 | Yes | No | No | Yes |
| 4b1010 | Yes | No | Yes | No |
| 4b1011 | Yes | No | Yes | Yes |
| 4b1100 | Yes | Yes | No | No |
| 4b1101 | Yes | Yes | No | Yes |
| 4b1110 | Yes | Yes | Yes | No |
| 4b1111 | Yes | Yes | Yes | Yes |

3.16.3. SMC Register List

| Module Name | Base Address |
|-------------|--------------|
| SMC | 0x01C1E000 |

| Register Name | Offset | Description |
|--------------------|--------|----------------------------------|
| SMC_CONFIG_REG | 0x0 | SMC Configuration Register |
| SMC_ACTION_REG | 0x4 | SMC Action Register |
| SMC_LD_RANGE_REG | 0x8 | SMC Lock Down Range Register |
| SMC_LD_SELECT_REG | 0xC | SMC Lock Down Select Register |
| SMC_INT_STATUS_REG | 0x10 | SMC Interrupt Status Register |
| SMC_INT_CLEAR_REG | 0x14 | SMC Interrupt Clear Register |
| SMC_MST_BYP_REG | 0x18 | SMC Master Bypass Register |
| SMC_MST_SEC_REG | 0x1C | SMC Master Secure Register |
| SMC_FAIL_ADDR_REG | 0x20 | SMC Fail Address Register |
| SMC_FAIL_CTRL_REG | 0x28 | SMC Fail Control Register |
| SMC_FAIL_ID_REG | 0x2C | SMC Fail ID Register |
| SMC_SPECU_CTRL_REG | 0x30 | SMC Speculation Control Register |

| | | |
|-------------------------|--------------|---|
| SMC_SEC_INV_EN_REG | 0x34 | SMC Security Inversion Enable Register |
| SMC_MST_ATTRI_REG | 0x48 | SMC Master Attribute Register |
| DRM_MASTER_EN_REG | 0x50 | DRM Master Enable Register |
| DRM_ILLACCE_REG | 0x58 | DRM Illegal Access Register |
| DRM_STATADDR_REG | 0x60 | DRM Start Address Register |
| DRM_ENDADDR_REG | 0x68 | DRM End Address Register |
| SMC_REGION_SETUP_LO_REG | 0x100+N*0x10 | Region Setup Low Register N (N=0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15) |
| SMC_REGION_SETUP_HI_REG | 0x104+N*0x10 | Region Setup High Register N (N=0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15) |
| SMC_REGION_ATTR_REG | 0x108+N*0x10 | Region Attribute Register N (N=0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15) |

3.16.4. SMC Register Description

3.16.4.1. SMC Configuration Register(Default Value: 0x00001F0F)

| Offset: 0x0 | | | Register Name: SMC_CONFIG_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13:8 | R | 0x1F | ADDR_WIDTH_RTN. Address width. Return the width of the AXI address bus. 6'b 000000-6'b011110 reserved. 6'b 011111 = 32-bit 6'b 111111 = 64-bit |
| 7:4 | / | / | / |
| 3:0 | R | 0xF | REGIONS_RTN. Returns the number of the regions that the SMC provides. 4'b0000 = reserved 4'b0001 = 2 regions 4'b1111 = 16 regions. |

3.16.4.2. SMC Action Register(Default Value: 0x00000001)

| Offset: 0x4 | | | Register Name: SMC_ACTION_REG |
|-------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |

| | | | |
|-----|-----|-----|---|
| 1:0 | R/W | 0x1 | SMC_INT RESP. Control how the SMC uses the bresps[1:0], rresps[1:0], and smc_int signals when a region permission failure occurs: 2'b00 = sets smc_int LOW and issues an OKEY response 2'b01 = sets smc_int LOW and issues a DECERR response 2'b10 = sets smc_int HIGH and issues an OKEY response 2'b11 = sets smc_int HIGH and issues a DECERR response |
|-----|-----|-----|---|

Note:This action is only valid for CPU access, not for MBUS and DMA access.

3.16.4.3. SMC Lockdown Range Register(Default Value: 0x00000000)

| Offset: 0x8 | | | Register Name: SMC_LD_RANGE_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | LOCKDOWN_EN. When set to 1, it enables the lockdown_regions field to control the regions that are to be locked. |
| 30:4 | / | / | / |
| 3:0 | R/W | 0x0 | NO_REGIONS_LOCKDOWN. Control the number of regions to lockdown when the enable bit is set to 1. 4'b0000 = region no_of_regions-1 is locked 4'b0001 = region no_of_regions-1 to region no_of_regions-2 are locked 4'b1111 = region no_of_regions-1 to region no_of_regions-16 are locked |

Note1: No_of_regions is the value of the no_of_regions field in the configuration register.

Note2: The value programmed in lockdown_range register must not be greater than no_of_regions-1 ,else all regions are locked.

3.16.4.4. SMC Lockdown Select Register(Default Value: 0x00000000)

| Offset: 0xC | | | Register Name: SMC_LD_SELECT_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0x0 | ACCESS_TYPE_SPECU. Modify the access type of the speculation_control register: 0: no effect. The speculation register remains RW. 1: speculation_control register is RO |
| 1 | R/W | 0x0 | ACCESS_TYPE_SEC_INV_EN. Modify the access type of the security_inversion_en register. 0: no effect. Security_inversion_en register remains RW. 1: security_inversion_en register is RO |

| | | | |
|---|-----|-----|--|
| 0 | R/W | 0x0 | ACCESS_TYPE_LOCKDOWN_RANGE. Modify the access type of the lockdown_range register. 0: no effect. Lockdown_range register remains RW 1: lockdown_range register is RO. |
|---|-----|-----|--|

3.16.4.5. SMC Interrupt Status Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: SMC_INT_STATUS_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1 | R | 0x0 | INT_OVERRUN. When set to 1, it indicates the occurrence of two or more region permission failure since the interrupt was last cleared. |
| 0 | R | 0x0 | INT_STATUS. Return the status of the interrupt. 0: interrupt is inactive. 1: interrupt is active. |

3.16.4.6. SMC Interrupt Clear Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: SMC_INT_CLEAR_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | SMC_CLR_REG. Write any value to the int_clear register sets the : Status bit to 0 in the int_status register Overrun bit to 0 in the int_status register. Note: It will be auto cleared after the write operation. |

3.16.4.7. SMC Master Bypass Register(Default Value: 0xFFFFFFFF)

| Offset: 0x18 | | | Register Name: SMC_MST_BYP_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0xFFFFFFFF | SMC_MASTER_BYPASS_EN. SMC Master n Bypass Enable. (n = 0~31, see the Table 3-2 . MASTER and MASTER ID for detail.) Note: Bit[31:0] stand for Master ID [31:0] If the master n bypass enable is set to 0, the master n access must be through the SMC. 0: Bypass Disable 1: Bypass Enable. |

3.16.4.8. SMC Master Secure Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: SMC_MST_SEC_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | <p>SMC_MASTER_SEC.</p> <p>SMC Master n Secure Configuration.(n = 0~31, see the Table 3-2 for detail)</p> <p>0: secure</p> <p>1: non-secure.</p> |

3.16.4.9. SMC Fail Address Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: SMC_FAIL_ADDR_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0x0 | <p>FIRST_ACCESS_FAIL.</p> <p>Return the address bits [31:0] of the first access to fail a region permission check after the interrupt was cleared.</p> <p>For external 16-bit DDR2, the address [2:0] is fixed to zero.</p> <p>For external 32-bit DDR2 and 16-bit DDR3, the address [3:0] is fixed to zero.</p> <p>For external 32-bit DDR3, the address [4:0] is fixed to zero.</p> |

Note:If the master ID="SRAM" and the register value is between 0x80000 to 0xBFFF, the real address should be divide by 4.

3.16.4.10. SMC Fail Control Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: SMC_FAIL_CTRL_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24 | R | 0x0 | <p>READ_WRITE.</p> <p>This bit indicates whether the first access to fail a region permission check was a write or read as:</p> <p>0 = read access</p> <p>1 = write access.</p> |
| 23:22 | / | / | / |
| 21 | R | 0x0 | <p>NON_SECURE.</p> <p>After clearing the interrupt status, this bit indicates whether the first access to fail a region permission check was non-secure. Read as:</p> <p>0 = secure access</p> |

| | | | |
|------|---|-----|---|
| | | | 1 = non-secure access |
| 20 | R | 0x0 | PRIVILEGED. After clearing the interrupt status, this bit indicates whether the first access to fail a region permission check was privileged. Read as: 0 = unprivileged access. 1 = privileged access |
| 19:0 | / | / | / |

3.16.4.11. SMC Fail ID Register(Default Value: 0x00001F00)

| Offset: 0x2C | | | Register Name: SMC_FAIL_ID_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:16 | R | 0x0 | FAIL_BST_LEN. Fail burst length. 0 = 1 word length 0xf = 16 words length |
| 15:8 | / | / | / |
| 7:0 | R | 0x0 | FAIL_MASTER_ID. Fail Master ID. The value stands for master id, see the Table 3-2 MASTER and MASTER ID for detail. |

3.16.4.12. SMC Speculation Control Register(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: SMC_SPECU_CTRL_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1 | R/W | 0x0 | WRITE_SPECU. Write_speculation. Control the write access speculation: 0 = write access speculation is enabled 1 = write access speculation is disabled. |
| 0 | R/W | 0x0 | READ_SPECU. Read_speculation. Control the read access speculation: 0 = read access speculation is enabled 1 = read access speculation is disabled. |

3.16.4.13. SMC Security Inversion Enable Register(Default Value: 0x00000000)

| Offset: 0x34 | | | Register Name: SMC_SEC_INV_EN_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0x0 | <p>SEC_INV_EN. Security_inversion_en. Controls whether the SMC permits security inversion to occur. 0 = security inversion is not permitted. 1 = security inversion is permitted. This enables a region to be accessible to masters in Non-secure state but not accessible to masters in Secure state.</p> <p>See Table 3-4 and Table 3-5.</p> |

3.16.4.14. SMC Master Attribute Register(Default Value: 0x00000000)

| Offset: 0x48 | | | Register Name: SMC_MST_ATTRI_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | <p>MST_ATTRI. 0: The secure attribute of master is up to master security extensions; 1: The secure attribute of master is up to SMC Master Secure Register.</p> |

3.16.4.15. DRM Master Enable Register(Default Value: 0x00000000)

| Offset: 0x50 | | | Register Name: DRM_MASTER_EN_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | <p>DRM_EN. DRM enable.</p> |
| 30:12 | / | / | / |
| 13 | R/W | 0x0 | <p>GPU_WRITE_EN GPU write enable.</p> |
| 12 | R/W | 0x0 | <p>GPU_READ_EN GPU read enable.</p> |
| 11 | R/W | 0x0 | <p>GPU_EN GPU enable</p> <p>When setted the bit to 1,bit12 and bit13 will be invalid.</p> |
| 10:9 | / | / | / |
| 8 | R/W | 0x0 | <p>DE_ROT DE_ROT enable</p> |
| 7 | R/W | 0x0 | <p>DE_INTERLACE DE_INTERLACE enable.</p> |
| 6 | R/W | 0x0 | DE_RT-WB |

| | | | |
|-----|-----|-----|--------------------------------------|
| | | | DE_RT-WB enable. |
| 5 | R/W | 0x0 | DE_RT-MIXER1 DE_RT-MIXER1 enable. |
| 4 | R/W | 0x0 | DE_RT-MIXERO DE_RT-MIXERO enable. |
| 3:1 | / | / | / |
| 0 | R/W | 0x0 | VE_DECODE_EN VE decode enable |

3.16.4.16. DRM Illegal Access Register(Default Value: 0x00000000)

| Offset: 0x58 | | | Register Name: DRM_ILLACCE_REG0 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | RO | 0x0 | DRM_ILLACCE_REG. When a master, which is non-secure, accesses the DRM space, then the relevant bit will be set up. See Table 3-2 for detail. |

3.16.4.17. DRM Start Address Register(Default Value: 0x00000000)

| Offset: 0x60 | | | Register Name: DRM_STATADDR_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:15 | R/W | 0x0 | DRM_STATADDR_REG. |
| 14:0 | / | / | / |

3.16.4.18. DRM End Address Register(Default Value: 0x00000000)

| Offset: 0x68 | | | Register Name: DRM_ENDADDR_REG |
|--------------|-----|-------------|---------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:15 | R/W | 0x0 | DRM_ENDADDR_REG. |
| 14:0 | / | / | / |

3.16.4.19. SMC Region Setup Low Register(Default Value: 0x00000000)

| Offset: 0x100+N*0x10(N=0~15) | | | Register Name: SMC_REGION_SETUP_LO_REG |
|------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:15 | R/W | 0x0 | BASE_ADDRESS_LOW. Controls the base address [31:15] of region<n>. The SMC only permits a region to start at address 0x0, or at a multiple of its |

| | | | |
|------|---|---|---|
| | | | region size. For example, if the size of a region is 512MB, and it is not at address 0x0, the only valid settings for this field are: 17'b00100000000000000000 17'b01000000000000000000 17'b01100000000000000000 17'b10000000000000000000 17'b10100000000000000000 17'b11000000000000000000 17'b11100000000000000000 |
| 14:0 | / | / | / |

Note1:For region 0, this field is Read Only (RO). The SMC sets the base address of region 0 to 0x0.

Note2:The base address should be equal to the DRAM absolutely address.

3.16.4.20. SMC Region Setup High Register(Default Value: 0x00000000)

| Offset: 0x104+N*0x10(N=0~15) | | | Register Name: SMC_REGION_SETUP_HI_REG |
|------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | BASE_ADDRESS_HIGH The SMC only permits a region to start at address 0x0, or at a multiple of its region size. If you program a region size to be 8GB or more, then the SMC might ignore certain bits depending on the region size. |

3.16.4.21. SMC Region Attributes Register(Default Value: 0x00000000)

| Offset: 0x108+N*0x10(N=0~15) | | | Register Name: SMC_REGION_ATTR_REG |
|------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | R/W | 0x0 | REGION_ATTR_SPN. SP<n>. Permission setting for region <n>. if an AXI transaction occurs to region n, the value in the sp<n> field controls whether the SMC permits the transaction to proceed. . See Table 3-4 and Table 3-5 . |
| 27:16 | / | / | /. |
| 15:8 | R/W | 0x0 | SUB_REGION_DISABLE. Subregion_disable. Regions are split into eight equal-sized sub-regions, and each bit enables the corresponding subregion to be disabled. Bit [15] = 1 subregion 7 is disabled. Bit [14] = 1 subregion 6 is disabled. Bit [13] = 1 subregion 5 is disabled. Bit [12] = 1 subregion 4 is disabled. Bit [11] = 1 subregion 3 is disabled. Bit [10] = 1 subregion 2 is disabled. Bit [9] = 1 subregion 1 is disabled. |

| | | | |
|-----|-----|-----|--|
| | | | Bit [8] = 1 subregion 0 is disabled. |
| 7 | / | / | / |
| 6:1 | R/W | 0x0 | REGION_ATTR_SIZE. Size<n>. Size of region<n>, see Table 3-3 for detail. |
| 0 | R/W | 0x0 | REGION_ATTR_EN. EN<n>. Enable for region<n>. 0 = region <n> is disabled. 1 = region <n> is enabled. |

Note:For region 0,this field is reserved except SPN field.

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3.17. Secure Peripherals Controller

3.17.1. Overview

Secure Peripherals Controller(SPC) provides a software interface to the protection bits in a secure system in a TrustZone design. It provides system flexibility that enables to configure different areas of memory as secure or non-secure.

The SPC includes the following features:

- It has protection bits to enable you to program some areas of memory as secure or non-secure.

3.17.2. Functionalities Description

3.17.2.1. Peripherals Security Feature Table

SPC contains secure peripherals,non-secure peripherals and switchable peripherals.Table 3-6 shows the security feature of A64 peripherals in CPUX and CPUS domain.

Table 3-6. Peripherals Security Feature Table

| CPUX Domain | | | |
|----------------|------------|----------------|-------------------------------|
| Module Name | Security | Module Name | Security |
| SRAM A1 | Switchable | DMA | Switchable/Trust Capabilities |
| DE-TOP | Switchable | CS DEBUG | Trust Capabilities |
| DE-MIXERO | Switchable | GIC | Trust Capabilities |
| DE-MIXER1 | Switchable | MSG_BOX | Non-secure |
| DE-WB | Switchable | SPINLOCK | Non-secure |
| DE-ROT | Switchable | OWA | Non-secure |
| SMHCO | Switchable | PWM | Non-secure |
| SMHC1 | Switchable | KEYADC | Non-secure |
| SMHC2 | Switchable | I2S/PCM-0 | Non-secure |
| System Control | Switchable | I2S/PCM-1 | Non-secure |
| NAND | Switchable | I2S/PCM-2 | Non-secure |
| CE | Switchable | Audio Codec | Non-secure |
| USB-OTG | Switchable | Thermal Sensor | Non-secure |
| USB-OTG-HCI | Switchable | EMAC | Non-secure |
| USB-HCI0 | Switchable | GPU | Non-secure |
| CCU | Switchable | HSTIMER | Non-secure |
| GPIO | Switchable | MIPI DSI | Non-secure |
| TWI0 | Switchable | CSI | Non-secure |

| | | | |
|----------|------------|--------------|------------|
| TWI1 | Switchable | HDMI | Non-secure |
| TWI2 | Switchable | DE-interlace | Non-secure |
| DRAMC | Switchable | TS | Non-secure |
| SPI0 | Switchable | TCON0 | Non-secure |
| SPI1 | Switchable | TCON1 | Non-secure |
| VE SRAM | Switchable | VE | Non-secure |
| UART0 | Switchable | TIMER | Non-secure |
| UART1 | Switchable | SID | Secure |
| UART2 | Switchable | SMC | Secure |
| UART3 | Switchable | SPC | Secure |
| UART4 | Switchable | | |
| SCR | Switchable | | |
| CPUX_CFG | Switchable | | |
| DE-TOP | Switchable | | |

| CPUS Domain | | | |
|-------------|------------|-------------|------------|
| Module Name | Security | Module Name | Security |
| PRCM | Switchable | R_UART | Switchable |
| R_CPUUCFG | Switchable | R_CIR_RX | Switchable |
| R_INTC | Switchable | R_GPIO | Switchable |
| RTC | Switchable | R_RSB | Switchable |
| R_TIMER0 | Switchable | R_PWM | Non-secure |
| R_TIMER1 | Switchable | R_TWD | Secure |
| R_TIMER2 | Switchable | R_WDOG | Secure |
| R_TIMER3 | Switchable | SRAM A2 | Secure |
| R_TWI | Switchable | | |

3.17.2.2. SPC Configuration Table

The table 3-7 shows the configuration region of the switchable peripherals.

Table 3-7. SPC Configuration Table

| Bit | SPC0 | SPC1 | SPC2 | SPC3 | SPC4 | SPC5 |
|-----|----------|---------------|----------------|----------|-------|-----------|
| [0] | TWI0 | NAND | VE SRAM | R_UART | UART0 | DE-TOP |
| [1] | TWI1 | DMA | R_CPUUCFG | R_CIR_RX | UART1 | DE-MIXERO |
| [2] | TWI2 | Crypto Engine | System Control | R_GPIO | UART2 | DE-MIXER1 |
| [3] | SPI0 | SRAM A1 | CCU | R_RSB | UART3 | DE-WB |
| [4] | SPI1 | USB-OTG | USB HCI0 | R_TIMER0 | UART4 | DE-ROT |
| [5] | GPIO | USB-OTG-HCI | RTC | R_TIMER1 | SMHC0 | |
| [6] | CPUX_CFG | DRAMC | R_INTC | R_TIMER2 | SMHC1 | |
| [7] | SCR | PRCM | R_TWI | R_TIMER3 | SMHC2 | |

3.17.3. SPC Register List

| Module Name | Base Address |
|-------------|--------------|
| SPC | 0x01C23400 |

| Register Name | Offset | Description |
|---------------------|--------|----------------------------------|
| SPC_DECPOR0_STA_REG | 0x4 | SPC Decode Port0 Status Register |
| SPC_DECPOR0_SET_REG | 0x8 | SPC Decode Port0 Set Register |
| SPC_DECPOR0_CLR_REG | 0xC | SPC Decode Port0 Clear Register |
| SPC_DECPOR1_STA_REG | 0x10 | SPC Decode Port1 Status Register |
| SPC_DECPOR1_SET_REG | 0x14 | SPC Decode Port1 Set Register |
| SPC_DECPOR1_CLR_REG | 0x18 | SPC Decode Port1 Clear Register |
| SPC_DECPOR2_STA_REG | 0x1C | SPC Decode Port2 Status Register |
| SPC_DECPOR2_SET_REG | 0x20 | SPC Decode Port2 Set Register |
| SPC_DECPOR2_CLR_REG | 0x24 | SPC Decode Port2 Clear Register |
| SPC_DECPOR3_STA_REG | 0x28 | SPC Decode Port3 Status Register |
| SPC_DECPOR3_SET_REG | 0x2C | SPC Decode Port3 Set Register |
| SPC_DECPOR3_CLR_REG | 0x30 | SPC Decode Port3 Clear Register |
| SPC_DECPOR4_STA_REG | 0x34 | SPC Decode Port4 Status Register |
| SPC_DECPOR4_SET_REG | 0x38 | SPC Decode Port4 Set Register |
| SPC_DECPOR4_CLR_REG | 0x3C | SPC Decode Port4 Clear Register |
| SPC_DECPOR5_STA_REG | 0x40 | SPC Decode Port5 Status Register |
| SPC_DECPOR5_SET_REG | 0x44 | SPC Decode Port5 Set Register |
| SPC_DECPOR5_CLR_REG | 0x48 | SPC Decode Port5 Clear Register |

3.17.4. SPC Register Description

3.17.4.1. SPC DECPOR0 Status Register(Default Value: 0x00000000)

| Offset: 0x4 | | | Register Name: SPC_DECPOR0_STA_REG |
|-------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | RO | 0x0 | <p>STA_DEC_PROTO_OUT.</p> <p>Show the status of the decode protection output:</p> <p>0: = Decode region corresponding to the bit is secure</p> <p>1: = Decode region corresponding to the bit is non-secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.2. SPC DECPOR0 Set Register(Default Value: 0x00000000)

| Offset: 0x8 | | | Register Name: SPC_DECPORT0_SET_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | /. |
| 7:0 | WO | 0x0 | <p>SET_DEC_PORT0_OUT.</p> <p>Sets the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to non-secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.3. SPC DECPOR0 Clear Register(Default Value: 0x00000000)

| Offset: 0xC | | | Register Name: SPC_DECPORT0_CLR_REG |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>CLR_DEC_PROTO_OUT.</p> <p>Clears the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.4. SPC DECPOR1 Status Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: SPC_DECPORT1_STA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | RO | 0x0 | <p>STA_DEC_PROT1_OUT.</p> <p>Show the status of the decode protection output:</p> <p>0: = Decode region corresponding to the bit is secure</p> <p>1: = Decode region corresponding to the bit is non-secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.5. SPC DECPOR1 Set Register(Default Value: 0x00000000)

| Offset: 0x14 | Register Name: SPC_DECPORT1_SET_REG |
|--------------|--|
|--------------|--|

| Bit | R/W | Default/Hex | Description |
|------|-----|-------------|--|
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>SET_DEC_PORT1_OUT.</p> <p>Sets the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to non-secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.6. SPC DECPOR1 Clear Register(Default Value: 0x00000000)

| Offset: 0x18 | | | Register Name: SPC_DECPOR1_CLR_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>CLR_DEC_PROT1_OUT.</p> <p>Clears the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.7. SPC DECPOR2 Status Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: SPC_DECPOR2_STA_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | RO | 0x0 | <p>STA_DEC_PROT2_OUT.</p> <p>Show the status of the decode protection output:</p> <p>0: = Decode region corresponding to the bit is secure</p> <p>1: = Decode region corresponding to the bit is non-secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.8. SPC DECPOR2 Set Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: SPC_DECPOR2_SET_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>SET_DEC_PORT2_OUT.</p> <p>Sets the corresponding decode protection output:</p> |

| | | | |
|--|--|--|--|
| | | | <p>0: = No effect 1: = Set decode region to non-secure. There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |
|--|--|--|--|

3.17.4.9. SPC DECPOR2 Clear Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: SPC_DECPORT2_CLR_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>CLR_DEC_PROT2_OUT.</p> <p>Clears the corresponding decode protection output:</p> <p>0: = No effect 1: = Set decode region to secure.</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.10. SPC DECPOR3 Status Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: SPC_DECPORT3_STA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | RO | 0x0 | <p>STA_DEC_PROT3_OUT.</p> <p>Show the status of the decode protection output:</p> <p>0: = Decode region corresponding to the bit is secure 1: = Decode region corresponding to the bit is non-secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.11. SPC DECPOR3 Set Register(Default Value: 0x00000000)

| Offset: 0x2C | | | Register Name: SPC_DECPORT3_SET_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>SET_DEC_PORT3_OUT.</p> <p>Sets the corresponding decode protection output:</p> <p>0: = No effect 1: = Set decode region to non-secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.12. SPC DECPOR3 Clear Register(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: SPC_DECPORT3_CLR_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>CLR_DEC_PROT3_OUT.</p> <p>Clears the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.13. SPC DECPOR4 Status Register(Default Value: 0x00000000)

| Offset: 0x34 | | | Register Name: SPC_DECPORT4_STA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | RO | 0x0 | <p>STA_DEC_PROT4_OUT.</p> <p>Show the status of the decode protection output:</p> <p>0: = Decode region corresponding to the bit is secure</p> <p>1: = Decode region corresponding to the bit is non-secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.14. SPC DECPORT4 Set Register(Default Value: 0x00000000)

| Offset: 0x38 | | | Register Name: SPC_DECPORT4_SET_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>SET_DEC_PORT4_OUT.</p> <p>Sets the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to non-secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.15. SPC DECPORT4 Clear Register(Default Value: 0x00000000)

| | |
|--------------|-------------------------------------|
| Offset: 0x3C | Register Name: SPC_DECPORT4_CLR_REG |
|--------------|-------------------------------------|

| Bit | R/W | Default/Hex | Description |
|------|-----|-------------|---|
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>CLR_DEC_PROT4_OUT.</p> <p>Clears the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.16. SPC DECPOR5 Status Register(Default Value: 0x00000000)

| Offset: 0x40 | | | Register Name: SPC_DECPOR5_STA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | RO | 0x0 | <p>STA_DEC_PROT5_OUT.</p> <p>Show the status of the decode protection output:</p> <p>0: = Decode region corresponding to the bit is secure</p> <p>1: = Decode region corresponding to the bit is non-secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.17. SPC DECPOR5 Set Register(Default Value: 0x00000000)

| Offset: 0x44 | | | Register Name: SPC_DECPOR5_SET_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>SET_DEC_PORT5_OUT.</p> <p>Sets the corresponding decode protection output:</p> <p>0: = No effect</p> <p>1: = Set decode region to non-secure</p> <p>There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |

3.17.4.18. SPC DECPOR5 Clear Register(Default Value: 0x00000000)

| Offset: 0x48 | | | Register Name: SPC_DECPOR5_CLR_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | WO | 0x0 | <p>CLR_DEC_PROT5_OUT.</p> <p>Clears the corresponding decode protection output:</p> |

| | | | |
|--|--|--|---|
| | | | <p>0: = No effect 1: = Set decode region to secure There is one bit of the register for each protection output (See the SPC Configuration Table 3-7 in detail).</p> |
|--|--|--|---|

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3.18. Thermal Sensor Controller

3.18.1. Overview

The thermal sensors have become common elements in wide range of modern system on chip (SOC) platform. Thermal sensors are used to constantly monitor the temperature on the chip.

A64 embeds three thermal sensors in possible hot spots on the die, sensor0 located in the CPU, sensor1 and sensor2 located in the GPU. The thermal sensor Generates interrupt to SW to lower temperature via DVFS, on reaching a certain thermal threshold.

The Thermal Sensor Controller includes the following features:

- Supports APB 32-bits bus width
- Power supply voltage:3.0V
- Low power dissipation
- Periodic temperature measurement
- Averaging filter for thermal sensor reading
- Support over-temperature protection interrupt and over-temperature alarm interrupt

3.18.2. Clock and Timing Requirements

$CLK_IN = 24MHz/M$, M can be set in the CCU

Conversion Time = $1/(24MHz/M/14Cycles) = 0.583 * M (\mu s)$

THERMAL_PER (configured by the value of THERMAL_PER) is must be greater than (ACQ1 + ACQ0+Conversion Time)

THERMAL_PER > ACQ1 + ACQ0+Conversion Time

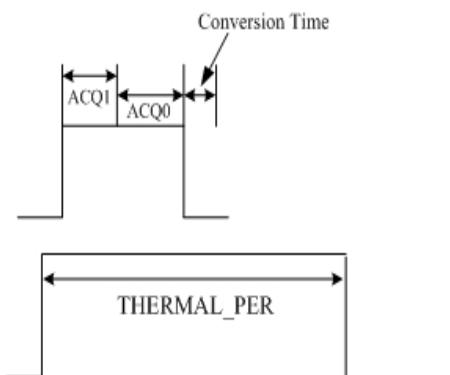


Figure 3-17. Thermal Conversion phase

3.18.3. Temperature Conversion Formula

Temp=-8.56*Data + 2170 °C

Val is the value that read from [THS0_DATA_REG/THS1_DATA_REG/THS2_DATA_REG](#).

3.18.4. Thermal Sensor Register List

| Module Name | Base Address |
|----------------|--------------|
| Thermal Sensor | 0x01C25000 |

| Register Name | Offset | Description |
|--------------------|--------|--------------------------------------|
| THS_CTRL0 | 0x00 | THS Control Register0 |
| THS_CTRL1 | 0x04 | THS Control Register1 |
| ADC_CDAT | 0x14 | ADC calibration data Register |
| THS_CTRL2 | 0x40 | THS Control Register2 |
| THS_INT_CTRL | 0x44 | THS Interrupt Control Register |
| THS_STAT | 0x48 | THS Status Register |
| THS0_ALARM_CTRL | 0x50 | Alarm threshold Control Register0 |
| THS1_ALARM_CTRL | 0x54 | Alarm threshold Control Register1 |
| THS2_ALARM_CTRL | 0x58 | Alarm threshold Control Register2 |
| THS0_SHUTDOWN_CTRL | 0x60 | Shutdown threshold Control Register0 |
| THS1_SHUTDOWN_CTRL | 0x64 | Shutdown threshold Control Register1 |
| THS2_SHUTDOWN_CTRL | 0x68 | Shutdown threshold Control Register2 |
| THS_FILTER | 0x70 | Median filter Control Register |
| THS0_1_CDATA | 0x74 | Thermal Sensor 0 1 Calibration Data |
| THS2_CDATA | 0x78 | Thermal Sensor2 Calibration Data |
| THS0_DATA | 0x80 | THS0 Data Register |
| THS1_DATA | 0x84 | THS1 Data Register |
| THS2_DATA | 0x88 | THS2 Data Register |

3.18.5. Thermal Sensor Register Description

3.18.5.1. THS Control Register0 (Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: THS_CTRL_REG0 |
|--------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x0 | SENSOR_ACQ0 |

| | | | |
|--|--|--|----------------------------------|
| | | | ADC acquire time CLK_IN/(N+1) |
|--|--|--|----------------------------------|

3.18.5.2. THS Control Register1 (Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: THS_CTRL_REG1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:22 | / | / | / |
| 21:20 | R/W | 0x0 | THS_OP_BIAS. THS OP Bias |
| 19:18 | / | / | / |
| 17 | R/W | 0x0 | ADC_CALI_EN. ADC Calibration 1: start Calibration, it is clear to 0 after calibration |
| 16:0 | / | / | / |

3.18.5.3. ADC calibration Data Register (Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: ADC_CDAT_REG |
|--------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:0 | R/W | 0xxxx | ADC_CDAT. ADC calibration data |

3.18.5.4. THS Control Register2 (Default Value: 0x00040000)

| Offset: 0x40 | | | Register Name: THS_CTRL_REG2 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x4 | SENSOR_ACQ1. Sensor acquire time CLK_IN/(N+1) |
| 15:3 | / | / | / |
| 2 | R/W | 0x0 | SENSE2_EN. Enable temperature measurement sensor2 0:Disable 1:Enable |
| 1 | R/W | 0x0 | SENSE1_EN. Enable temperature measurement sensor1 0:Disable 1:Enable |

| | | | |
|---|-----|-----|---|
| 0 | R/W | 0x0 | SENSEO_EN. Enable temperature measurement sensor0 0:Disable 1:Enable |
|---|-----|-----|---|

3.18.5.5. THS Interrupt Control Register (Default Value: 0x00000000)

| Offset: 0x44 | | | Register Name: THS_INT_CTRL_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | R/W | 0x0 | THERMAL_PER. 4096*(n+1)/CLK_IN |
| 11 | / | / | / |
| 10 | R/W | 0x0 | THS2_DATA_IRQ_EN. Selects Temperature measurement data of sensor2 0: No select 1: Select |
| 9 | R/W | 0x0 | THS1_DATA_IRQ_EN. Selects Temperature measurement data of sensor1 0: No select 1: Select |
| 8 | R/W | 0x0 | THS0_DATA_IRQ_EN. Selects Temperature measurement data of sensor0 0: No select 1: Select |
| 7 | / | / | / |
| 6 | R/W | 0x0 | SHUT_INT2_EN. Selects shutdown interrupt for sensor2 0: No select 1: Select |
| 5 | R/W | 0x0 | SHUT_INT1_EN. Selects shutdown interrupt for sensor1 0: No select 1: Select |
| 4 | R/W | 0x0 | SHUT_INT0_EN. Selects shutdown interrupt for sensor0 0: No select 1: Select |
| 3 | / | / | / |
| 2 | R/W | 0x0 | ALARM_INT2_EN. Selects Alert interrupt for sensor2 0: No select 1: Select |

| | | | |
|---|-----|-----|--|
| 1 | R/W | 0x0 | ALARM_INT1_EN. Selects Alert interrupt for sensor1 0: No select 1: Select |
| 0 | R/W | 0x0 | ALARM_INTO_EN. Selects Alert interrupt for sensor0 0: No select 1: Select |

3.18.5.6. THS status Register (Default Value: 0x00000000)

| Offset: 0x48 | | | Register Name: THS_STAT_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14 | R/W | 0x0 | ALARM_OFF2_STS. Alarm interrupt off pending for sensor2 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 13 | R/W | 0x0 | ALARM_OFF1_STS. Alarm interrupt off pending for sensor1 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 12 | R/W | 0x0 | ALARM_OFF0_STS. Alarm interrupt off pending for sensor0 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 11 | / | / | / |
| 10 | R/W | 0x0 | THS2_DATA_IRQ_STS. Data interrupt status for sensor2 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 9 | R/W | 0x0 | THS1_DATA_IRQ_STS. Data interrupt status for sensor1 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 8 | R/W | 0x0 | THS0_DATA_IRQ_STS. Data interrupt status for sensor0 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 7 | / | / | / |
| 6 | R/W | 0x0 | SHUT_INT2_STS. Shutdown interrupt status for sensor2 Write '1' to clear this interrupt or automatic clear if interrupt condition |

| | | | |
|---|-----|-----|--|
| | | | fails |
| 5 | R/W | 0x0 | SHUT_INT1_STS. Shutdown interrupt status for sensor1 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 4 | R/W | 0x0 | SHUT_INT0_STS. Shutdown interrupt status for sensor0 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 3 | / | / | / |
| 2 | R/W | 0x0 | ALARM_INT2_STS. Alarm interrupt pending for sensor2 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 1 | R/W | 0x0 | ALARM_INT1_STS. Alarm interrupt pending for sensor1 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |
| 0 | R/W | 0x0 | ALARM_INT0_STS. Alarm interrupt pending for sensor0 Write '1' to clear this interrupt or automatic clear if interrupt condition fails |

3.18.5.7. Alarm threshold Control Register0 (Default Value: 0x05a00684)

| Offset: 0x50 | | | Register Name: THS0_ALARM_CTRL_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x5A0 | ALARM0_T_HOT. Thermal sensor0 Alarm Threshold for hot temperature |
| 15:12 | / | / | / |
| 11:0 | R/W | 0x684 | ALARM0_T_HYST Thermal sensor0 Alarm threshold for hysteresis temperature |

3.18.5.8. Alarm threshold Control Register1 (Default Value: 0x05a00684)

| Offset: 0x54 | | | Register Name: THS1_ALARM_CTRL_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x5A0 | ALARM1_T_HOT. Thermal sensor1 Alarm Threshold for hot temperature |

| | | | |
|-------|-----|-------|---|
| 15:12 | / | / | / |
| 11:0 | R/W | 0x684 | ALARM1_T_HYST Thermal sensor1 Alarm threshold for hysteresis temperature |

3.18.5.9. Alarm threshold Control Register2 (Default Value: 0x05a00684)

| Offset: 0x58 | | | Register Name: THS2_ALARM_CTRL_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x5A0 | ALARM2_T_HOT. Thermal sensor2 Alarm Threshold for hot temperature |
| 15:12 | / | / | / |
| 11:0 | R/W | 0x684 | ALARM2_T_HYST Thermal sensor2 Alarm threshold for hysteresis temperature |

3.18.5.10. Shutdown threshold Control Register0 (Default Value: 0x04e90000)

| Offset: 0x60 | | | Register Name: THS0_SHUTDOWN_CTRL_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x4E9 | SHUTO_T_HOT. Thermal sensor0 Shutdown Threshold for hot temperature |
| 15:0 | / | / | / |

3.18.5.11. Shutdown threshold Control Register1 (Default Value: 0x04e90000)

| Offset: 0x64 | | | Register Name: THS1_SHUTDOWN_CTRL_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x4E9 | SHUT1_T_HOT. Thermal sensor1 Shutdown Threshold for hot temperature |
| 15:0 | / | / | / |

3.18.5.12. Shutdown threshold Control Register2 (Default Value: 0x04e90000)

| Offset: 0x68 | | | Register Name: THS2_SHUTDOWN_CTRL_REG |
|--------------|-----|-------------|---------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |

| | | | |
|-------|-----|-------|--|
| 27:16 | R/W | 0x4E9 | SHUT2_T_HOT. Thermal sensor2 Shutdown Threshold for hot temperature |
| 15:0 | / | / | / |

3.18.5.13. Average filter Control Register (Default Value: 0x00000001)

| Offset: 0x70 | | | Register Name: THS_FILTER_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0x0 | FILTER_EN. Filter Enable 0: Disable 1: Enable |
| 1:0 | R/W | 0x1 | FILTER_TYPE. Average Filter Type 00: 2 01: 4 10: 8 11: 16 |

3.18.5.14. Thermal Sensor 0&1 calibration Data Register (Default Value: 0x08000800)

| Offset: 0x74 | | | Register Name: THS0_1_CDATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0x800 | THS1_CDATA. Thermal Sensor1 calibration data |
| 15:12 | / | / | / |
| 11:0 | R/W | 0x800 | THS0_CDATA. Thermal Sensor0 calibration data |

3.18.5.15. Thermal Sensor 2 calibration Data Register (Default Value: 0x00000800)

| Offset: 0x78 | | | Register Name: THS2_CDATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:0 | R/W | 0x800 | THS2_CDATA. Thermal Sensor2 calibration data |

3.18.5.16. THS0 Data Register (Default Value: 0x00000000)

| Offset: 0x80 | | | Register Name: THS0_DATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:0 | R | 0x0 | THS0_DATA. Temperature measurement data of sensor0 |

3.18.5.17. THS1 Data Register (Default Value: 0x00000000)

| Offset: 0x84 | | | Register Name: THS1_DATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:0 | R | 0x0 | THS1_DATA. Temperature measurement data of sensor1 |

3.18.5.18. THS2 Data Register (Default Value: 0x00000000)

| Offset: 0x88 | | | Register Name: THS2_DATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:0 | R | 0x0 | THS2_DATA. Temperature measurement data of sensor2 |

3.19. KEYADC

3.19.1. Overview

KEYADC is 6-bit resolution ADC for key application. The KEYADC can work up to 250Hz conversion rate.

The KEYADC includes the following features:

- Supports APB 32-bits bus width, reference voltage is 2.0V
- Support interrupt
- Support Hold Key and General Key
- Support Single Key and Continue Key mode
- Support 6-bits resolution
- Voltage input range between 0V to 2.0V
- Sample rate up to 250Hz

3.19.2. Clock Source

The following diagram shows the clock source of KEYADC.

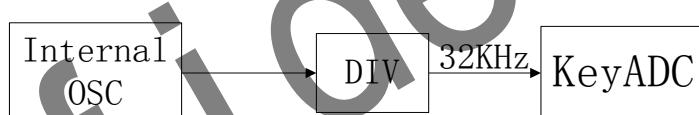


Figure 3-18. KEYADC Clock Source

3.19.3. Operation Principle

The KEYADC converted data can be accessed by interrupt and polling method. If software can't access the last converted data instantly, the new converted data would update the old one at new sampling data.

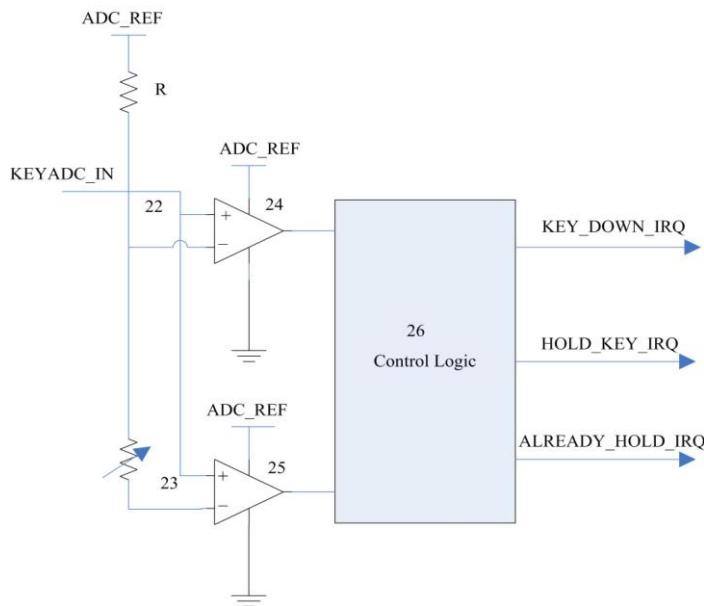


Figure 3-19. KEY_ADC Converted Data Diagram

When ADC_IN Signal change from 1.8V to less than 1.35V (Level A), the comparator24 send first interrupt to control logic; When ADC_IN Signal change from 1.35V to less than certain level (Program can set), the comparator25 give second interrupt. If the control Logic get the first interrupt, In a certain time range (program can set), doesn't get second interrupt, it will send hold key interrupt to the host; If the control Logic get the first interrupt, In a certain time range (program can set), get second interrupt, it will send key down interrupt to the host; If the control logic only get the second interrupt, doesn't get the first interrupt, it will send already hold interrupt to the host.

The KEYADC have three mode, **Normal Mode**、**Single Mode** and **Continue Mode**. **Normal Mode** is that the KEYADC will report the result data of each convert all the time when the key is down. **Single Mode** is that the KEYADC will only report the first convert result data when the key is down. **Continue Mode** is that the KEYADC will report one of $8*(N+1)$ (N is program can set) sample convert result data when key is down.

The KEYADC is support four sample rate such as 250Hz、125Hz、62.5Hz and 32.25Hz, you can configure the value of **KEYADC_SAMPLE_RATE** to select the fit sample rate.

3.19.4. KEY_ADC Register List

| Module Name | Base Address |
|-------------|--------------|
| KEYADC | 0x01C21800 |

| Register Name | Offset | Description |
|---------------|--------|-----------------------------------|
| KEYADC_CTRL | 0x00 | KEYADC Control Register |
| KEYADC_INTC | 0x04 | KEYADC Interrupt Control Register |
| KEYADC_INTS | 0x08 | KEYADC Interrupt Status Register |

| | | |
|-------------|------|----------------------|
| KEYADC_DATA | 0x0C | KEYADC Data Register |
|-------------|------|----------------------|

3.19.5. KEYADC Register Description

3.19.5.1. KEYADC Control Register (Default Value: 0x01000168)

| Offset: 0x00 | | | Register Name: KEYADC_CTRL_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31: 24 | R/W | 0x1 | FIRST_CONVERT_DLY. ADC First Convert Delay setting, ADC conversion is delayed by n samples |
| 23:22 | R/W | 0x0 | Reserved to 0 |
| 21:20 | / | / | / |
| 19:16 | R/W | 0x0 | CONTINUE_TIME_SELECT. Continue Mode time select, one of 8*(N+1) sample as a valuable sample data |
| 15:14 | / | / | / |
| 13:12 | R/W | 0x0 | KEY_MODE_SELECT. Key Mode Select: 00: Normal Mode 01: Single Mode 10: Continue Mode |
| 11:8 | R/W | 0x1 | LEVELA_B_CNT. Level A to Level B time threshold select, judge ADC convert value in level A to level B in n+1 samples |
| 7 | R/W | 0x0 | KEYADC_HOLD_KEY_EN KEYADC Hold Key Enable 0: Disable 1: Enable |
| 6 | R/W | 0x1 | KEYADC_HOLD_EN. KEYADC Sample hold Enable 0: Disable 1: Enable |
| 5: 4 | R/W | 0x2 | LEVELB_VOL. Level B Corresponding Data Value setting (the real voltage value) 00: 0x3C (~1.9v) 01: 0x39 (~1.8v) 10: 0x36 (~1.7v) 11: 0x33 (~1.6v) |
| 3: 2 | R/W | 0x2 | KEYADC_SAMPLE_RATE. KEYADC Sample Rate 00: 250 Hz 01: 125 Hz |

| | | | |
|---|-----|-----|--|
| | | | 10: 62.5 Hz 11: 32.25 Hz |
| 1 | / | / | / |
| 0 | R/W | 0x0 | KEYADC_EN. KEYADC enable 0: Disable 1: Enable |

3.19.5.2. KEYADC Interrupt Control Register (Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: KEYADC_INTC_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:5 | / | / | / |
| 4 | R/W | 0x0 | ADC_KEYUP_IRQ_EN. ADC Key Up IRQ Enable 0: Disable 1: Enable |
| 3 | R/W | 0x0 | ADC_ALRDY_HOLD_IRQ_EN. ADC Already Hold IRQ Enable 0: Disable 1: Enable |
| 2 | R/W | 0x0 | ADC_HOLD_IRQ_EN. ADC Hold Key IRQ Enable 0: Disable 1: Enable |
| 1 | R/W | 0x0 | ADC_KEYDOWN_EN ADC Key Down Enable 0: Disable 1: Enable |
| 0 | R/W | 0x0 | ADC_DATA_IRQ_EN. ADC Data IRQ Enable 0: Disable 1: Enable |

3.19.5.3. KEYADC Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: KEYADC_INTS_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:5 | / | / | / |
| 4 | R/W | 0x0 | ADC_KEYUP_PENDING. ADC Key up pending Bit |

| | | | |
|---|-----|-----|--|
| | | | When general key pull up, it the corresponding interrupt is enabled. 0: No IRQ 1: IRQ Pending Notes: Writing 1 to the bit will clear it and its corresponding interrupt if the interrupt is enable |
| 3 | R/W | 0x0 | ADC_ALRDY_HOLD_PENDING. ADC Already Hold Pending Bit When hold key pull down and pull the general key down, if the corresponding interrupt is enabled. 0: No IRQ 1: IRQ Pending Notes: Writing 1 to the bit will clear it and its corresponding interrupt if the interrupt is enable |
| 2 | R/W | 0x0 | ADC_HOLDKEY_PENDING. ADC Hold Key pending Bit When Hold key pull down, the status bit is set and the interrupt line is set if the corresponding interrupt is enabled. 0: NO IRQ 1: IRQ Pending Notes: Writing 1 to the bit will clear it and its corresponding interrupt if the interrupt is enable. |
| 1 | R/W | 0x0 | ADC_KEYDOWN_PENDING. ADC Key Down IRQ Pending Bit When General key pull down, the status bit is set and the interrupt line is set if the corresponding interrupt is enabled. 0: No IRQ 1: IRQ Pending Notes: Writing 1 to the bit will clear it and its corresponding interrupt if the interrupt is enable. |
| 0 | R/W | 0x0 | ADC_DATA_PENDING. ADC Data IRQ Pending Bit 0: No IRQ 1: IRQ Pending Notes: Writing 1 to the bit will clear it and its corresponding interrupt if the interrupt is enable. |

3.19.5.4. KEYADC Data Register (Default Value: 0x00000000)

| Offset: 0x0C | | | Register Name: KEYADC_DATA_REG |
|--------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:6 | / | / | / |
| 5:0 | R | 0x0 | KEYADC_DATA. KEYADC Data |

3.20. Audio Codec

3.20.1. Overview

The Audio CODEC has two I2S/PCM interface, 2 channels DAC and 2 channels ADC with a high level of mixed-signal integration which ideal for smart phone and other portable devices. The two sets of audio interface pins are available in order to provide synchronous connections to multiple processors such as baseband processor and wireless headset transceiver.

The Codec integrates true-ground capless headphone driver to deliver high quality and power-efficient headphone playback without any requirement for DC block capacitors.

The integrated hardware DSP engine capable of AGC and DRC can be used in record and playback paths for maintaining a constant signal level,maximizing the loudness.

The features of Audio Codec:

- Two audio digital-to-analog(DAC) channels
- Stereo capless headphone drivers:
 - 100dB SNR@A-weight
 - Supports DAC Sample Rates from 8KHz to 192KHz
- Support analog/digital volume control
- Differential earpiece driver
- Analog low-power loop from line-in /microphone to headphone/earpiece outputs
- Support Dynamic Range Controller(DRC),adjusting the DAC playback output.
- Accessory button press detection
- Four audio inputs:
 - Two differential microphone inputs
 - One differential Phone input
 - Stereo Line-in L/R input
- Four audio outputs:
 - Earpiece amplifier differential output
 - Phone amplifier differential output
 - Headphone amplifier L/R channel output
 - Line-out L/R output
- Two audio analog-to-digital(ADC) channels
 - 96dB SNR@A-weight
 - Supports ADC Sample Rates from 8KHz to 48KHz
- Support Automatic Gain Control(AGC) and Dynamic Range Control(DRC) adjusting the ADC recording output
- Two PCM interface connected with BB and BT
- One 128x24-bits FIFO for data transmit, one 64x24-bits FIFO for data receive

- Programmable FIFO thresholds
- Interrupt and DMA Support
- Support Audio HUB

3.20.2. Power and Signal Description

3.20.2.1. Analog I/O Pins

| | | |
|-----------|---|---|
| MIC1P | I | Positive differential input for MIC1 |
| MIC1N | I | Negative differential input for MIC1 |
| MIC2P | I | Positive differential input for MIC2 |
| MIC2N | I | Negative differential input for MIC2 |
| LINEINL | I | Left single-end input for LINE-IN |
| LINEINR | I | Right single-end input for LINE-IN |
| PHONEINP | I | Positive differential input for Phone |
| PHONEINN | I | Negative differential input for Phone |
| HPOUTL | O | Headphone amplifier left channel output |
| HPOUTR | O | Headphone amplifier right channel output |
| LINEOUTL | O | Left single-end output for LINE-OUT |
| LINEOUTR | O | Right single-end output for LINE-OUT |
| EAROUTP | O | Earpiece amplifier positive differential output |
| EAROUTN | O | Earpiece amplifier negative differential output |
| PHONEOUTP | O | Positive differential output for Phone |
| PHONEOUTN | O | Negative differential output for Phone |
| MIC-DET | I | Headphone MIC Detect |
| HP-DET | I | Headphone Jack Detect |

3.20.2.2. Filter/Reference

| | | |
|-------|---|---|
| MBIAS | O | First bias voltage output for main microphone |
| HBIAS | O | Second bias voltage output for headset microphone |
| HP-FB | I | Pseudo differential headphone ground feedback |
| CPN | O | charge pump flying-back capacitor |
| CPP | O | charge pump flying-back capacitor |
| VRA1 | O | internal reference voltage |
| VRA2 | O | internal reference voltage |
| VRP | O | internal reference voltage |

3.20.2.3. Power/Ground

| | | |
|-------|---|--|
| AVCC | P | Analog power |
| AGND | G | Analog ground |
| CPVDD | P | Analog power for headphone charge pump |
| CPVEE | P | Charge pump negative voltage output |
| VEE | P | PA negative voltage input |

3.20.3. Data Path Diagram

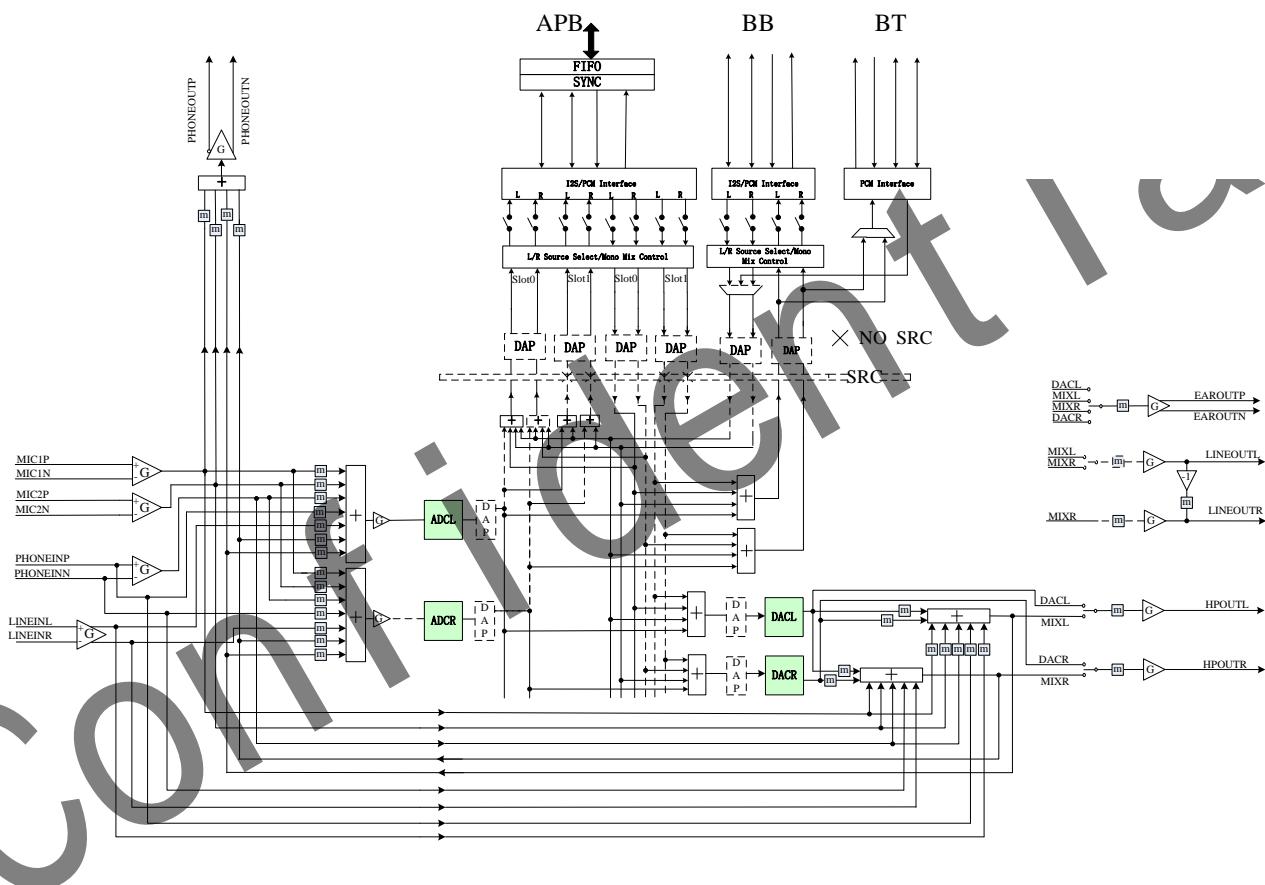


Figure 3-20. Audio Codec Data Path Diagram

3.20.4. Audio Codec Register List

| Module Name | Base Address |
|-------------|--------------|
| AC | 0X01C22C00 |

| Register Name | Offset | Description |
|------------------|--------|---|
| DA_CTL | 0x000 | Digital Audio Control Register |
| DA_FATO | 0x004 | Digital Audio Format Register 0 |
| DA_FAT1 | 0x008 | Digital Audio Format Register 1 |
| DAISTA | 0x00C | Digital Audio Interrupt Status Register |
| DA_RXFIFO | 0x010 | Digital Audio RX FIFO Register |
| DA_FCTL | 0x014 | Digital Audio FIFO Control Register |
| DA_FSTA | 0x018 | Digital Audio FIFO Status Register |
| DA_INT | 0x01C | Digital Audio Interrupt Control Register |
| DA_TXFIFO | 0x020 | Digital Audio TX FIFO Register |
| DA_CLKD | 0x024 | Digital Audio Clock Divide Register |
| DA_TXCNT | 0x028 | Digital Audio RX Sample Counter Register |
| DA_RXCNT | 0x02C | Digital Audio TX Sample Counter Register |
| DA_TXCHSEL | 0x030 | Digital Audio TX Channel Select register |
| DA_TXCHMAP | 0x034 | Digital Audio TX Channel Mapping Register |
| DA_RXCHSEL | 0x038 | Digital Audio RX Channel Select register |
| DA_RXCHMAP | 0x03C | Digital Audio RX Channel Mapping Register |
| Codec_RST | 0x200 | Chip Soft Reset Register |
| SYSCLK_CTL | 0x20C | System Clock Control Register |
| MOD_CLK_ENA | 0x210 | Module Clock Control Register |
| MOD_RST_CTL | 0x214 | Module Reset Control Register |
| SYS_SR_CTRL | 0x218 | System Sample rate & SRC Configuration Register |
| SYS_SRC_CLK | 0x21C | System SRC Clock Source Select Register |
| SYS_DVC_MOD | 0x220 | System DVC Mode Select Register |
| AIF1CLK_CTRL | 0x240 | AIF1 BCLK/LRCK Control Register |
| AIF1_ADCDAT_CTRL | 0x244 | AIF1 ADCDAT Control Register |
| AIF1_DACDAT_CTRL | 0x248 | AIF1 DACDAT Control Register |
| AIF1_MXR_SRC | 0x24C | AIF1 Digital Mixer Source Select Register |
| AIF1_VOL_CTRL1 | 0x250 | AIF1 Volume Control 1 Register |
| AIF1_VOL_CTRL2 | 0x254 | AIF1 Volume Control 2 Register |
| AIF1_VOL_CTRL3 | 0x258 | AIF1 Volume Control 3 Register |
| AIF1_VOL_CTRL4 | 0x25C | AIF1 Volume Control 4 Register |
| AIF1_MXR_GAIN | 0x260 | AIF1 Digital Mixer Gain Control Register |
| AIF1_RXD_CTRL | 0x264 | AIF1 Receiver Data Discarding Control Register |
| AIF2_CLK_CTRL | 0x280 | AIF2 BCLK/LRCK Control Register |
| AIF2_ADCDAT_CTRL | 0x284 | AIF2 ADCDAT Control Register |
| AIF2_DACDAT_CTRL | 0x288 | AIF2 DACDAT Control Register |
| AIF2_MXR_SRC | 0x28C | AIF2 Digital Mixer Source Select Register |
| AIF2_VOL_CTRL1 | 0x290 | AIF2 Volume Control 1 Register |
| AIF2_VOL_CTRL2 | 0x298 | AIF2 Volume Control 2 Register |
| AIF2_MXR_GAIN | 0x2A0 | AIF2 Digital Mixer Gain Control Register |

| | | |
|------------------|-------|---|
| AIF2_RXD_CTRL | 0x2A4 | AIF2 Receiver Data Discarding Control Register |
| AIF3_CLK_CTRL | 0x2C0 | AIF3 BCLK/LRCK Control Register |
| AIF3_ADCDAT_CTRL | 0x2C4 | AIF3 ADCDAT Control Register |
| AIF3_DACDAT_CTRL | 0x2C8 | AIF3 DACDAT Control Register |
| AIF3_SGP_CTRL | 0x2CC | AIF3 Signal Path Control Register |
| AIF3_RXD_CTRL | 0x2E4 | AIF3 Receiver Data Discarding Control Register |
| | | |
| ADC_DIG_CTRL | 0x300 | ADC Digital Control Register |
| ADC_VOL_CTRL | 0x304 | ADC Volume Control Register |
| ADC_DBG_CTRL | 0x308 | ADC Debug Control Register |
| | | |
| HMIC_CTRL1 | 0x310 | HMIC Control 1 Register |
| HMIC_CTRL2 | 0x314 | HMIC Control 2 Register |
| HMIC_STS | 0x318 | HMIC Status Register |
| | | |
| DAC_DIG_CTRL | 0x320 | DAC Digital Control Register |
| DAC_VOL_CTRL | 0x324 | DAC Volume Control Register |
| DAC_DBG_CTRL | 0x328 | DAC Debug Control Register |
| DAC_MXR_SRC | 0x330 | DAC Digital Mixer Source Select Register |
| DAC_MXR_GAIN | 0x334 | DAC Digital Mixer Gain Control Register |
| | | |
| AC_ADC_DAPLSTA | 0x400 | ADC DAP Left Status Register |
| AC_ADC_DAPRSTA | 0x404 | ADC DAP Right Status Register |
| AC_ADC_DAPLCTRL | 0x408 | ADC DAP Left Channel Control Register |
| AC_ADC_DAPRCTRL | 0x40C | ADC DAP Right Channel Control Register |
| AC_ADC_DAPLTL | 0x410 | ADC DAP Left Target Level Register |
| AC_ADC_DAPRTL | 0x414 | ADC DAP Right Target Level Register |
| AC_ADC_DAPLHAC | 0x418 | ADC DAP Left High Average Coef Register |
| AC_ADC_DAPLLAC | 0x41C | ADC DAP Left Low Average Coef Register |
| AC_ADC_DAPRHAC | 0x420 | ADC DAP Right High Average Coef Register |
| AC_ADC_DAPRLAC | 0x424 | ADC DAP Right Low Average Coef Register |
| AC_ADC_DAPLDT | 0x428 | ADC DAP Left Decay Time Register |
| AC_ADC_DAPLAT | 0x42C | ADC DAP Left Attack Time Register |
| AC_ADC_DAPRDT | 0x430 | ADC DAP Right Decay Time Register |
| AC_ADC_DAPRAT | 0x434 | ADC DAP Right Attack Time Register |
| AC_ADC_DAPNTH | 0x438 | ADC DAP Noise Threshold Register |
| AC_ADC_DAPLHNAC | 0x43C | ADC DAP Left Input Signal High Average Coef Register |
| AC_ADC_DAPLLNAC | 0x440 | ADC DAP Left Input Signal Low Average Coef Register |
| AC_ADC_DAPRHNAC | 0x444 | ADC DAP Right Input Signal High Average Coef Register |
| AC_ADC_DAPRLNAC | 0x448 | ADC DAP Right Input Signal Low Average Coef Register |
| AC_DAPHHPFC | 0x44C | ADC DAP High HPF Coef Register |
| AC_DAPLHPFC | 0x450 | ADC DAP Low HPF Coef Register |
| AC_DAPOPT | 0x454 | ADC DAP Optimum Register |

| | | |
|-----------------|-------|--|
| AC_DAC_DAPCTRL | 0x480 | DAC DAP Control Register |
| AGC_ENA | 0x4D0 | AGC Enable Register |
| DRC_ENA | 0x4D4 | DRC Enable Register |
| | | |
| SRC_BISTCR | 0x4D8 | SRC Bist control Register |
| SRC_BISTST | 0x4DC | SRC Bist Status Register |
| SRC1_CTRL1 | 0x4E0 | SRC1 Control 1 Register |
| SRC1_CTRL2 | 0x4E4 | SRC1 Control 2 Register |
| SRC1_CTRL3 | 0x4E8 | SRC1 Control 3 Register |
| SRC1_CTRL4 | 0x4EC | SRC1 Control 4 Register |
| SRC2_CTRL1 | 0x4F0 | SRC2 Control 1 Register |
| SRC2_CTRL2 | 0x4F4 | SRC2 Control 2 Register |
| SRC2_CTRL3 | 0x4F8 | SRC2 Control 3 Register |
| SRC2_CTRL4 | 0x4FC | SRC2 Control 4 Register |
| | | |
| AC_DRC0_HHPFC | 0x600 | DRC0 High HPF Coef Register |
| AC_DRC0_LHPFC | 0x604 | DRC0 Low HPF Coef Register |
| AC_DRC0_CTRL | 0x608 | DRC0 Control Register |
| AC_DRC0_LPFHAT | 0x60C | DRC0 Left Peak Filter High Attack Time Coef Register |
| AC_DRC0_LPFLAT | 0x610 | DRC0 Left Peak Filter Low Attack Time Coef Register |
| AC_DRC0_RPFHAT | 0x614 | DRC0 Right Peak Filter High Attack Time Coef Register |
| AC_DRC0_RPFLAT | 0x618 | DRC0 Peak Filter Low Attack Time Coef Register |
| AC_DRC0_LPFHRT | 0x61C | DRC0 Left Peak Filter High Release Time Coef Register |
| AC_DRC0_LPFLRT | 0x620 | DRC0 Left Peak Filter Low Release Time Coef Register |
| AC_DRC0_RPFHRT | 0x624 | DRC0 Right Peak filter High Release Time Coef Register |
| AC_DRC0_RPFLRT | 0x628 | DRC0 Right Peak filter Low Release Time Coef Register |
| AC_DRC0_LRMSHAT | 0x62C | DRC0 Left RMS Filter High Coef Register |
| AC_DRC0_LRMSLAT | 0x630 | DRC0 Left RMS Filter Low Coef Register |
| AC_DRC0_RRMSHAT | 0x634 | DRC0 Right RMS Filter High Coef Register |
| AC_DRC0_RRMSLAT | 0x638 | DRC0 Right RMS Filter Low Coef Register |
| AC_DRC0_HCT | 0x63C | DRC0 Compressor Threshold High Setting Register |
| AC_DRC0_LCT | 0x640 | DRC0 Compressor Slope High Setting Register |
| AC_DRC0_HKC | 0x644 | DRC0 Compressor Slope High Setting Register |
| AC_DRC0_LKC | 0x648 | DRC0 Compressor Slope Low Setting Register |
| AC_DRC0_HOPC | 0x64C | DRC0 Compressor High Output at Compressor Threshold Register |
| AC_DRC0_LOPC | 0x650 | DRC0 Compressor Low Output at Compressor Threshold Register |
| AC_DRC0_HLT | 0x654 | DRC0 Limiter Threshold High Setting Register |
| AC_DRC0_LL | 0x658 | DRC0 Limiter Threshold Low Setting Register |
| AC_DRC0_HKI | 0x65C | DRC0 Limiter Slope High Setting Register |
| AC_DRC0_LKI | 0x660 | DRC0 Limiter Slope Low Setting Register |

| | | |
|-----------------|-------|---|
| AC_DRC0_HOPL | 0x664 | DRC0 Limiter High Output at Limiter Threshold |
| AC_DRC0_LOPL | 0x668 | DRC0 Limiter Low Output at Limiter Threshold |
| AC_DRC0_HET | 0x66C | DRC0 Expander Threshold High Setting Register |
| AC_DRC0 LET | 0x670 | DRC0 Expander Threshold Low Setting Register |
| AC_DRC0_HKE | 0x674 | DRC0 Expander Slope High Setting Register |
| AC_DRC0_LKE | 0x678 | DRC0 Expander Slope Low Setting Register |
| AC_DRC0_HOPE | 0x67C | DRC0 Expander High Output at Expander Threshold |
| AC_DRC0_LOPE | 0x680 | DRC0 Expander Low Output at Expander Threshold |
| AC_DRC0_HKN | 0x684 | DRC0 Linear Slope High Setting Register |
| AC_DRC0_LKN | 0x688 | DRC0 Linear Slope Low Setting Register |
| AC_DRC0_SFHAT | 0x68C | DRC0 Smooth filter Gain High Attack Time Coef Register |
| AC_DRC0_SFLAT | 0x690 | DRC0 Smooth filter Gain Low Attack Time Coef Register |
| | | DRC0 Smooth filter Gain High Release Time Coef Register |
| AC_DRC0_SFVRT | 0x694 | |
| AC_DRC0_SFLRT | 0x698 | DRC0 Smooth filter Gain Low Release Time Coef Register |
| AC_DRC0_MXGHS | 0x69C | DRC0 MAX Gain High Setting Register |
| AC_DRC0_MXGLS | 0x6A0 | DRC0 MAX Gain Low Setting Register |
| AC_DRC0_MNGHS | 0x6A4 | DRC0 MIN Gain High Setting Register |
| AC_DRC0_MNGLS | 0x6A8 | DRC0 MIN Gain Low Setting Register |
| AC_DRC0_EPSHC | 0x6AC | DRC0 Expander Smooth Time High Coef Register |
| AC_DRC0_EPSLC | 0x6B0 | DRC0 Expander Smooth Time Low Coef Register |
| AC_DRC0_OPT | 0x6AC | DRC0 Optimum Register |
| | | |
| AC_DRC1_HHPFC | 0x700 | DRC1 High HPF Coef Register |
| AC_DRC1_LHPFC | 0x704 | DRC1 Low HPF Coef Register |
| AC_DRC1_CTRL | 0x708 | DRC1 Control Register |
| AC_DRC1_LPFHAT | 0x70C | DRC1 Left Peak Filter High Attack Time Coef Register |
| AC_DRC1_LPFLAT | 0x710 | DRC1 Left Peak Filter Low Attack Time Coef Register |
| AC_DRC1_RPFHAT | 0x714 | DRC1 Right Peak Filter High Attack Time Coef Register |
| AC_DRC1_RPFLAT | 0x718 | DRC1 Peak Filter Low Attack Time Coef Register |
| AC_DRC1_LPFHRT | 0x71C | DRC1 Left Peak Filter High Release Time Coef Register |
| AC_DRC1_LPFLRT | 0x720 | DRC1 Left Peak Filter Low Release Time Coef Register |
| AC_DRC1_RPFHRT | 0x724 | DRC1 Right Peak filter High Release Time Coef Register |
| AC_DRC1_RPFLRT | 0x728 | DRC1 Right Peak filter Low Release Time Coef Register |
| AC_DRC1_LRMSHAT | 0x72C | DRC1 Left RMS Filter High Coef Register |
| AC_DRC1_LRMSLAT | 0x730 | DRC1 Left RMS Filter Low Coef Register |
| AC_DRC1_RRMSHAT | 0x734 | DRC1 Right RMS Filter High Coef Register |
| AC_DRC1_RRMSLAT | 0x738 | DRC1 Right RMS Filter Low Coef Register |
| AC_DRC1_HCT | 0x73C | DRC1 Compressor Threshold High Setting Register |
| AC_DRC1_LCT | 0x740 | DRC1 Compressor Slope High Setting Register |
| AC_DRC1_HKC | 0x744 | DRC1 Compressor Slope High Setting Register |
| AC_DRC1_LKC | 0x748 | DRC1 Compressor Slope Low Setting Register |
| AC_DRC1_HOPC | 0x74C | DRC1 Compressor High Output at Compressor Threshold |

| | | Register |
|-------------------------------|-------|---|
| AC_DRC1_LOPC | 0x750 | DRC1 Compressor Low Output at Compressor Threshold Register |
| AC_DRC1_HLT | 0x754 | DRC1 Limiter Threshold High Setting Register |
| AC_DRC1_LLT | 0x758 | DRC1 Limiter Threshold Low Setting Register |
| AC_DRC1_HKI | 0x75C | DRC1 Limiter Slope High Setting Register |
| AC_DRC1_LKI | 0x760 | DRC1 Limiter Slope Low Setting Register |
| AC_DRC1_HOPL | 0x764 | DRC1 Limiter High Output at Limiter Threshold |
| AC_DRC1_LOPL | 0x768 | DRC1 Limiter Low Output at Limiter Threshold |
| AC_DRC1_HET | 0x76C | DRC1 Expander Threshold High Setting Register |
| AC_DRC1 LET | 0x770 | DRC1 Expander Threshold Low Setting Register |
| AC_DRC1_HKE | 0x774 | DRC1 Expander Slope High Setting Register |
| AC_DRC1_LKE | 0x778 | DRC1 Expander Slope Low Setting Register |
| AC_DRC1_HOPE | 0x77C | DRC1 Expander High Output at Expander Threshold |
| AC_DRC1_LOPE | 0x780 | DRC1 Expander Low Output at Expander Threshold |
| AC_DRC1_HKN | 0x784 | DRC1 Linear Slope High Setting Register |
| AC_DRC1_LKN | 0x788 | DRC1 Linear Slope Low Setting Register |
| AC_DRC1_SFHAT | 0x78C | DRC1 Smooth filter Gain High Attack Time Coef Register |
| AC_DRC1_SFLAT | 0x790 | DRC1 Smooth filter Gain Low Attack Time Coef Register |
| AC_DRC1_SFVRT | 0x794 | DRC1 Smooth filter Gain High Release Time Coef Register |
| AC_DRC1_SFLRT | 0x798 | DRC1 Smooth filter Gain Low Release Time Coef Register |
| AC_DRC1_MXGHS | 0x79C | DRC1 MAX Gain High Setting Register |
| AC_DRC1_MXGLS | 0x7A0 | DRC1 MAX Gain Low Setting Register |
| AC_DRC1_MNGHS | 0x7A4 | DRC1 MIN Gain High Setting Register |
| AC_DRC1_MNGLS | 0x7A8 | DRC1 MIN Gain Low Setting Register |
| AC_DRC1_EPSHC | 0x7AC | DRC1 Expander Smooth Time High Coef Register |
| AC_DRC1_EPSLC | 0x7B0 | DRC1 Expander Smooth Time Low Coef Register |
| AC_DRC1_OPT | 0x7B4 | DRC1 Optimum Register |
| Analog Domain Register | | |
| HP_CTRL | 0x00 | Headphone Amplifier Control Register |
| OL_MIX_CTRL | 0x01 | Output Left Mixer Control Register |
| OR_MIX_CTRL | 0x02 | Output Right Mixer Control Register |
| EARPIECE_CTRL0 | 0x03 | Earpiece Control Register 0 |
| EARPIECE_CTRL1 | 0x04 | Earpiece Control Register 1 |
| LINEOUT_CTRL0 | 0x05 | LINEOUT Control Register 0 |
| LINEOUT_CTRL1 | 0x06 | LINEOUT Control Register 1 |
| MIC1_CTRL | 0x07 | MIC1 Control Register |
| MIC2_CTRL | 0x08 | MIC2 Control Register |
| LINEIN_CTRL | 0x09 | Linein Control Register |
| MIX_DAC_CTRL | 0x0A | Mixer and DAC Control Register |
| L_ADCMIX_SRC | 0x0B | Left ADC Mixer Control Register |
| R_ADCMIX_SRC | 0x0C | Right ADC Mixer Control Register |

| | | |
|---------------|------|---|
| ADC_CTRL | 0x0D | ADC Control Register |
| HS_MBIAS_CTRL | 0x0E | Headset Microphone Bias Control Register |
| APT_REG | 0x0F | Analog Performance Tuning Register |
| OP_BIAS_CTRL0 | 0x10 | OP BIAS Control Register 0 |
| OP_BIAS_CTRL1 | 0x11 | OP BIAS Control Register 1 |
| ZC_VOL_CTRL | 0x12 | USB Bias & Volume Change Control Register |
| BIAS_CAL_DATA | 0x13 | Bias Calibration Data Register |
| BIAS_CAL_SET | 0x14 | Bias Calibration Set Data Register |
| BD_CAL_CTRL | 0x15 | Bias & DA16 Calibration Control Register |
| HP_PA_CTRL | 0x16 | Headphone PA Control Register |
| HP_CAL_CTRL | 0x17 | Headphone Calibration Control |
| RHP_CAL_DAT | 0x18 | Right Headphone Calibration DATE |
| RHP_CAL_SET | 0x19 | Right Headphone Calibration Setting |
| LHP_CAL_DAT | 0x1A | Left Headphone Calibration DATE |
| LHP_CAL_SET | 0x1B | Left Headphone Calibration Setting |
| MDET_CTRL | 0x1C | Mic detect Control Register |
| JM_DET_CTRL | 0x1D | Jack & Mic detect Control Register |
| PHOUT_CTRL | 0x1E | Phone output Register |
| PHIN_CTRL | 0x1F | Phone input Register |

3.20.5. Audio Codec Register Description

3.20.5.1. 0x00 I2S_AP Control Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: DA_CTL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:9 | / | / | / |
| 8 | R/W | 0 | SDO_EN 0: Disable 1: Enable |
| 7 | / | / | / |
| 6 | R/W | 0 | ASS Audio sample select when TX FIFO under run 0: Sending zero 1: Sending last audio sample |
| 5 | R/W | 0 | MS Master Slave Select 0: Master 1: Slave |
| 4 | R/W | 0 | PCM 0: I2S Interface |

| | | | |
|---|-----|---|---|
| | | | 1: PCM Interface |
| 3 | R/W | 0 | LOOP Loop back test 0: Normal mode 1: Loop back test When set '1', connecting the SDO with the SDI in Master mode. |
| 2 | R/W | 0 | TXEN Transmitter Block Enable 0: Disable 1: Enable |
| 1 | R/W | 0 | RXEN Receiver Block Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | GEN Globe Enable A disable on this bit overrides any other block or channel enables and flushes all FIFOs. 0: Disable 1: Enable |

3.20.5.2. 0x04 I2S_AP Format Register0(Default Value: 0x0000000C)

| Offset: 0x04 | | | Register Name: DA_FATO |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0 | LRCP Left/ Right Clock Parity 0: Normal 1: Inverted In DSP/ PCM mode 0: MSB is available on 2nd BCLK rising edge after LRC rising edge 1: MSB is available on 1st BCLK rising edge after LRC rising edge |
| 6 | R/W | 0 | BCP BCLK Parity 0: Normal 1: Inverted |
| 5:4 | R/W | 0 | SR Sample Resolution 00: 16-bits 01: 20-bits 10: 24-bits 11: Reserved |

| | | | |
|-----|-----|-----|---|
| 3:2 | R/W | 0x3 | WSS Word Select Size 00: 16 BCLK 01: 20 BCLK 10: 24 BCLK 11: 32 BCLK |
| 1:0 | R/W | 0 | FMT Serial Data Format 00: Standard I2S Format 01: Left Justified Format 10: Right Justified Format 11: Reserved |

3.20.5.3. 0x08 I2S_AP Format Register1(Default Value: 0x00004020)

| Offset: 0x08 | | | Register Name: DA_FAT1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14:12 | R/W | 0x4 | PCM_SYNC_PERIOD PCM SYNC Period Clock Number 000: 16 BCLK period 001: 32 BCLK period 010: 64 BCLK period 011: 128 BCLK period 100: 256 BCLK period Others : Reserved |
| 11 | R/W | 0 | PCM_SYNC_OUT PCM Sync Out 0: Enable PCM_SYNC output in Master mode 1: Suppress PCM_SYNC whilst keeping PCM_CLK running. Some Codec utilize this to enter a low power state. |
| 10 | R/W | 0 | PCM Out Mute Write 1 force PCM_OUT to 0 |
| 9 | R/W | 0 | MLS MSB / LSB First Select 0: MSB First 1: LSB First |
| 8 | R/W | 0 | SEXT Sign Extend (only for 16 bits slot) 0: Zeros or audio gain padding at LSB position 1: Sign extension at MSB position When writing the bit is 0, the unused bits are audio gain for 13-bit linear sample and zeros padding for 8-bit companding sample. |

| | | | |
|-----|-----|---|--|
| | | | When writing the bit is 1, the unused bits are both sign extension. |
| 7:6 | R/W | 0 | SI Slot Index 00: the 1st slot 01: the 2nd slot 10: the 3rd slot 11: the 4th slot |
| 5 | R/W | 1 | SW Slot Width 0: 8 clocks width 1: 16 clocks width Notes: For A-law or u-law PCM sample, if this bit is set to 1, eight zero bits are following with PCM sample. |
| 4 | R/W | 0 | SSYNC Short Sync Select 0: Long Frame Sync 1: Short Frame Sync It should be set '1' for 8 clocks width slot. |
| 3:2 | R/W | 0 | RX_PDM PCM Data Mode 00: 16-bits Linear PCM 01: 8-bits Linear PCM 10: 8-bits u-law 11: 8-bits A-law |
| 1:0 | R/W | 0 | TX_PDM PCM Data Mode 00: 16-bits Linear PCM 01: 8-bits Linear PCM 10: 8-bits u-law 11: 8-bits A-law |

3.20.5.4. 0x0C I2S_AP Interrupt Status Register(Default Value: 0x00000010)

| Offset: 0x0C | | | Register Name: DAISTA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6 | R/W | 0 | TXU_INT TX FIFO Under run Pending Interrupt 0: No Pending Interrupt 1: FIFO Under run Pending Interrupt |
| 5 | R/W | 0 | TXO_INT TX FIFO Overrun Pending Interrupt 0: No Pending Interrupt |

| | | | |
|-----|-----|---|---|
| | | | 1: FIFO Overrun Pending Interrupt Write '1' to clear this interrupt |
| 4 | R/W | 1 | TXE_INT TX FIFO Empty Pending Interrupt 0: No Pending IRQ 1: FIFO Empty Pending Interrupt Write '1' to clear this interrupt or automatic clear if interrupt condition fails. |
| 3:2 | / | / | / |
| 2 | R/W | 0 | RXU_INT RX FIFO Under run Pending Interrupt 0: No Pending Interrupt 1:FIFO Under run Pending Interrupt Write 1 to clear this interrupt |
| 1 | R/W | 0 | RXO_INT RX FIFO Overrun Pending Interrupt 0: No Pending IRQ 1: FIFO Overrun Pending IRQ Write '1' to clear this interrupt |
| 0 | R/W | 0 | RXA_INT RX FIFO Data Available Pending Interrupt 0: No Pending IRQ 1: Data Available Pending IRQ Write '1' to clear this interrupt or automatic clear if interrupt condition fails. |

3.20.5.5. 0x10 I2S_AP RX FIFO Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: DA_RXFIFO |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | RX_DATA RX Sample Host can get one sample by reading this register. The left channel sample data is first and then the right channel sample. |

3.20.5.6. 0x14 I2S_AP FIFO Control Register(Default Value: 0x000400F0)

| Offset: 0x14 | | | Register Name: DA_FCTL |
|--------------|-----|-------------|----------------------------|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | HUB_EN Audio Hub Enable |

| | | | |
|-------|-----|------|---|
| | | | 0: Disable 1: Enable |
| 30:26 | / | / | / |
| 25 | R/W | 0 | FTX Write '1' to flush TX FIFO, self clear to '0'. |
| 24 | R/W | 0 | FRX Write '1' to flush RX FIFO, self clear to '0'. |
| 23:19 | / | / | / |
| 18:12 | R/W | 0x40 | TXTL TX FIFO Empty Trigger Level Interrupt and DMA request trigger level for TXFIFO normal condition Trigger Level = TXTL |
| 11:10 | / | / | / |
| 9:4 | R/W | 0xF | RXTL RX FIFO Trigger Level Interrupt and DMA request trigger level for RXFIFO normal condition Trigger Level = RXTL + 1 |
| 3 | / | / | / |
| 2 | R/W | 0 | TXIM TX FIFO Input Mode (Mode 0, 1) 0: Valid data at the MSB of TXFIFO register 1: Valid data at the LSB of TXFIFO register Example for 20-bits transmitted audio sample: Mode 0: FIFO_I[23:0] = {TXFIFO[31:12], 4'h0} Mode 1: FIFO_I[23:0] = {TXFIFO[19:0], 4'h0} |
| 1:0 | R/W | 0 | RXOM RX FIFO Output Mode (Mode 0, 1, 2, 3) 00: Expanding '0' at LSB of DA_RXFIFO register. 01: Expanding received sample sign bit at MSB of DA_RXFIFO register. 10: Truncating received samples at high half-word of DA_RXFIFO register and low half-word of DA_RXFIFO register is filled by '0'. 11: Truncating received samples at low half-word of DA_RXFIFO register and high half-word of DA_RXFIFO register is expanded by its sign bit. Example for 20-bits received audio sample: Mode 0: RXFIFO[31:0] = {FIFO_O[19:0], 12'h0} Mode 1: RXFIFO[31:0] = {12{FIFO_O[19]}, FIFO_O[19:0]} Mode 2: RXFIFO[31:0] = {FIFO_O[19:4], 16'h0} Mode 3: RXFIFO[31:0] = {16{FIFO_O[19]}, FIFO_O[19:4]} |

3.20.5.7. 0x18 I2S_AP FIFO Status Register(Default Value: 0x10800000)

| Offset: 0x18 | | Register Name: DA_FSTA |
|--------------|-----|------------------------|
| Bit | R/W | Description |
| | | |

| | | | |
|-------|---|------|---|
| 31:29 | / | / | / |
| 28 | R | 1 | TXE TX FIFO Empty 0: No room for new sample in TX FIFO 1: More than one room for new sample in TX FIFO (>= 1 word) |
| 27:24 | / | / | / |
| 23:16 | R | 0x80 | TXE_CNT TX FIFO Empty Space Word Counter |
| 15:9 | / | / | / |
| 8 | R | 0 | RXA RX FIFO Available 0: No available data in RX FIFO 1: More than one sample in RX FIFO (>= 1 word) |
| 7 | / | / | / |
| 6:0 | R | 0 | RXA_CNT RX FIFO Available Sample Word Counter |

3.20.5.8. 0x1C I2S_AP DMA&Interrupt Control Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: DA_INT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0 | TX_DRQ TX FIFO Empty DRQ Enable 0: Disable 1: Enable |
| 6 | R/W | 0 | TXUI_EN TX FIFO Under run Interrupt Enable 0: Disable 1: Enable |
| 5 | R/W | 0 | TXOI_EN TX FIFO Overrun Interrupt Enable 0: Disable 1: Enable When set to '1', an interrupt happens when writing new audio data if TX FIFO is full. |
| 4 | R/W | 0 | TXEI_EN TX FIFO Empty Interrupt Enable 0: Disable 1: Enable |
| 3 | R/W | 0 | RX_DRQ RX FIFO Data Available DRQ Enable |

| | | | |
|---|-----|---|--|
| | | | 0: Disable 1: Enable When set to '1', RXFIFO DMA Request line is asserted if Data is available in RX FIFO. |
| 2 | R/W | 0 | RXUI_EN RX FIFO Under run Interrupt Enable 0: Disable 1: Enable |
| 1 | R/W | 0 | RXOI_EN RX FIFO Overrun Interrupt Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | RXAI_EN RX FIFO Data Available Interrupt Enable 0: Disable 1: Enable |

3.20.5.9. 0x20 I2S_AP TX FIFO Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: DA_TXFIFO |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | W | 0X0 | TX_DATA Transmitting left, right channel sample data should be written this register one by one. The left channel sample data is first and then the right channel sample. |

3.20.5.10. 0x24 I2S_AP Clock Divide Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: DA_CLKD |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0 | MCLKO_EN 0: Disable MCLK Output 1: Enable MCLK Output Notes: Whether in Slave or Master mode, when this bit is set to 1, MCLK should be output. |
| 6:4 | R/W | 0 | BCLKDIV BCLK Divide Ratio from MCLK 000: Divide by 2 (BCLK = MCLK/2) 001: Divide by 4 010: Divide by 6 |

| | | | |
|-----|-----|---|--|
| | | | 011: Divide by 8 100: Divide by 12 101: Divide by 16 110: Divide by 32 111: Divide by 64 |
| 3:0 | R/W | 0 | MCLKDIV MCLK Divide Ratio from Audio PLL Output 0000: Divide by 1 0001: Divide by 2 0010: Divide by 4 0011: Divide by 6 0100: Divide by 8 0101: Divide by 12 0110: Divide by 16 0111: Divide by 24 1000: Divide by 32 1001: Divide by 48 1010: Divide by 64 Others : Reserved |

3.20.5.11. 0x28 I2S_AP TX Counter Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: DA_TXCNT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | TX_CNT TX Sample Counter The audio sample number of sending into TXFIFO. When one sample is put into TXFIFO by DMA or by host IO, the TX sample counter register increases by one. The TX sample counter register can be set to any initial value at any time. After been updated by the initial value, the counter register should count on base of this initial value. |

3.20.5.12. 0x2C I2S_AP RX Counter Register(Default Value: 0x00000000)

| Offset: 0x2C | | | Register Name: DA_RXCNT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | RX_CNT RX Sample Counter The audio sample number of writing into RXFIFO. When one sample is written by I2S_AP Engine, the RX sample counter register increases by one. The RX sample counter register can be set to any initial value at any |

| | | | |
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| | | | time. After been updated by the initial value, the counter register should count on base of this initial value. |
|--|--|--|---|

3.20.5.13. 0x30 I2S_AP TX Channel Select Register(Default Value: 0x00000001)

| Offset: 0x30 | | | Register Name: DA_TXCHSEL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R/W | 1 | TX_CHSEL TX Channel Select 0: 1-ch 1: 2-ch 2: 3-ch 3: 4-ch |

3.20.5.14. 0x34 I2S_AP TX Channel Mapping Register(Default Value: 0x76543210)

| Offset: 0x34 | | | Register Name: DA_TXCHMAP |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14:12 | R/W | 3 | TX_CH3_MAP TX Channel3 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample 011: 4 th sample 1xx: Reserved |
| 11 | / | / | / |
| 10:8 | R/W | 2 | TX_CH2_MAP TX Channel2 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample 011: 4 th sample 1xx: Reserved |
| 7 | / | / | / |
| 6:4 | R/W | 1 | TX_CH1_MAP TX Channel1 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample |

| | | | |
|-----|-----|---|--|
| | | | 011: 4 th sample 1xx: Reserved |
| 3 | / | / | / |
| 2:0 | R/W | 0 | TX_CH0_MAP TX Channel0 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample 011: 4 th sample 1xx: Reserved |

3.20.5.15. 0x38 I2S_AP RX Channel Select Register(Default Value: 0x00000001)

| Offset: 0x38 | | | Register Name: DA_RXCHSEL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R/W | 1 | RX_CHSEL RX Channel Select 0: 1-ch 1: 2-ch 2: 3-ch 3: 4-ch Others: Reserved |

3.20.5.16. 0x3C I2S_AP RX Channel Mapping Register(Default Value: 0x00003210)

| Offset: 0x3C | | | Register Name: DA_RXCHMAP |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14:12 | R/W | 3 | RX_CH3_MAP RX Channel3 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample 011: 4 th sample 1xx: Reserved |
| 11 | / | / | / |
| 10:8 | R/W | 2 | RX_CH2_MAP RX Channel2 Mapping 000: 1 st sample 001: 2 nd sample |

| | | | |
|-----|-----|---|--|
| | | | 010: 3 rd sample 011: 4 th sample 1xx: Reserved |
| 7 | / | / | / |
| 6:4 | R/W | 1 | RX_CH1_MAP RX Channel1 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample 011: 4 th sample 1xx: Reserved |
| 3 | / | / | / |
| 2:0 | R/W | 0 | RX_CHO_MAP RX Channel0 Mapping 000: 1 st sample 001: 2 nd sample 010: 3 rd sample 011: 4 th sample 1xx: Reserved |

3.20.5.17. 0x200 Codec Reset Register(Default Value: 0x000000101)

| Offset: 0x200 | | | Register Name: Codec_RST |
|---------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | / | Reserved |

3.20.5.18. 0x20C System Clock Control Register(Default Value: 0x00000000)

| Offset: 0x20C | | | Register Name: SYSCLK_CTL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11 | R/W | 0x0 | AIF1CLK_ENA AIF1CLK Enable 0: Disable 1: Enable |
| 10 | R/W | 0x0 | Reserved |
| 9:8 | R/W | 0x0 | AIF1CLK_SRC AIF1CLK Source Select 00: MLCK1 01: Reserved |

| | | | |
|-----|-----|-----|---|
| | | | 1X: pI2_1x |
| 7 | R/W | 0x0 | AIF2CLK_ENA AIF2CLK Enable 0: Disable 1: Enable |
| 6 | R/W | 0x0 | Reserved |
| 5:4 | R/W | 0x0 | AIF2CLK_SRC AIF2CLK Source Select 00: MLCK1 01: Reserved 1X: pI2_1x |
| 3 | R/W | 0x0 | SYSCLK_ENA SYSCLK Enable 0: Disable 1: Enable |
| 2:1 | R/W | 0x0 | Reserved |
| 0 | R/W | 0x0 | SYSCLK_SRC System Clock Source Select 0: AIF1CLK 1: AIF2CLK |

3.20.5.19. 0x210 Module Clock Control Register(Default Value: 0x00000000)

| Offset: 0x210 | | | Register Name: MOD_CLK_ENA |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x0 | Reserved |
| 15:0 | R/W | 0x0000 | Module clock enable control 0-Clock disable 1-Clock enable BIT15-AIF1 BIT14-AIF2 BIT13-AIF3 BIT12-Reserved BIT11-SRC1 BIT10-SRC2 BIT9-Reserved BIT8-Reserved BIT7-HPF & AGC BIT6-HPF & DRC0 BIT5-HPF & DRC1 BIT4-Reserved BIT3-ADC Digital BIT2-DAC Digital |

| | | | |
|--|--|--|--------------------------------|
| | | | BIT1-Reserved BIT0-Reserved |
|--|--|--|--------------------------------|

3.20.5.20. 0x214 Module Reset Control Register(Default Value: 0x00000000)

| Offset: 0x214 | | | Register Name: MOD_RST_CTL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x0 | Reserved |
| 15:0 | R/W | 0x0000 | Module reset control 0-Reset asserted 1-Reset de-asserted BIT15-AIF1 BIT14-AIF2 BIT13-AIF3 BIT12-Reserved BIT11-SRC1 BIT10-SRC2 BIT9-Reserved BIT8-Reserved BIT7-HPF & AGC BIT6-HPF & DRC0 BIT5-HPF & DRC1 BIT4-Reserved BIT3-ADC Digital BIT2-DAC Digital BIT1-Reserved BIT0-Reserved |

3.20.5.21. 0x218 System Sample rate & SRC Configuration Register(Default Value: 0x00000000)

| Offset: 0x218 | | | Register Name: SYS_SR_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:12 | R/W | 0x0 | AIF1_FS AIF1 Sample Rate 0000: 8KHz 0001: 11.025KHz 0010: 12KHz 0011: 16KHz 0100: 22.05KHz 0101: 24KHz |

| | | | |
|------|-----|-----|--|
| | | | 0110: 32KHz 0111: 44.1KHz 1000: 48KHz 1001: 96KHz 1010: 192KHz Other: Reserved |
| 11:8 | R/W | 0x0 | AIF2_FS AIF2 Sample Rate 0000: 8KHz 0001: 11.025KHz 0010: 12KHz 0011: 16KHz 0100: 22.05KHz 0101: 24KHz 0110: 32KHz 0111: 44.1KHz 1000: 48KHz 1001: 96KHz 1010: 192KHz Other: Reserved |
| 3 | R/W | 0x0 | SRC1_ENA SRC1 Enable. SRC1 Performs sample rate conversion of digital audio input to the codec. 0: Disable 1: Enable |
| 2 | R/W | 0x0 | SRC1_SRC From which the input data will come. 0: AIF1 DAC Timeslot 0 1: AIF2 DAC |
| 1 | R/W | 0x0 | SRC2_ENA SRC2 Enable. SRC2 Performs sample rate conversion of digital audio output from the codec. 0: Disable 1: Enable |
| 0 | R/W | 0x0 | SRC2_SRC To which the converted data will be output. 0: AIF1 ADC Timeslot 0 1: AIF2 ADC |

3.20.5.22. 0x21C System SRC Clock Source Select Register(Default Value: 0x00000000)

| Offset: 0x21C | | Register Name: SYS_SRC_CLK | |
|---------------|-----|-----------------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|------|-----|-----|--|
| 31:2 | / | / | / |
| 1:0 | R/W | 0x0 | <p>SRC_CLK_SLT System SRC module output clock source select 00: normal mode 01: src1 output sample rate select DAC clk 10: src2 input sample rate select ADC clk 11: reserved</p> |

3.20.5.23. 0x220 System DVC Mode Select Register(Default Value: 0x00000000)

| Offset: 0x220 | | | Register Name: SYS_DVC_CLK |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1:0 | R/W | 0x0 | <p>AIFDVC_FS_SEL 0 : DVC output to AIF sync 1 : normal</p> |

3.20.5.24. 0x240 AIF1 BCLK/LRCK Control Register(Default Value: 0x00000000)

| Offset: 0x240 | | | Register Name: AIF1CLK_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | <p>AIF1_MSTR_MOD AIF1 Audio Interface mode select 0 = Master mode 1 = Slave mode</p> |
| 14 | R/W | 0x0 | <p>AIF1_BCLK_INV AIF1 BCLK Polarity 0: Normal 1: Inverted</p> |
| 13 | R/W | 0x0 | <p>AIF1_LRCK_INV AIF1 LRCK Polarity 0: Normal 1: Inverted</p> |
| 12:9 | R/W | 0x0 | <p>AIF1_BCLK_DIV Select the AIF1CLK/BCLK1 ratio 0000: AIF1CLK/1 0001: AIF1CLK/2 0010: AIF1CLK/4 0011: AIF1CLK/6 0100: AIF1CLK/8 0101: AIF1CLK/12</p> |

| | | | |
|-----|-----|-----|--|
| | | | 0110: AIF1CLK/16 0111: AIF1CLK/24 1000: AIF1CLK/32 1001: AIF1CLK/48 1010: AIF1CLK/64 1011: AIF1CLK/96 1100: AIF1CLK/128 1101: AIF1CLK/192 1110: Reserved 1111: Reserved |
| 8:6 | R/W | 0x0 | AIF1_LRCK_DIV Select the BCLK1/LRCK ratio 000: 16 001: 32 010: 64 011: 128 100: 256 1xx: Reserved |
| 5:4 | R/W | 0x0 | AIF1_WORD_SIZ AIF1 digital interface word size 00: 8bit 01: 16bit 10: 20bit 11: 24bit |
| 3:2 | R/W | 0x0 | AIF1_DATA_FMT AIF1 digital interface data format 00: I2S mode 01: Left mode 10: Right mode 11: DSP mode |
| 1 | R/W | 0x0 | DSP_MONO_PCM DSP Mono mode select 0: Stereo mode select 1: Mono mode select |
| 0 | R/W | 0x0 | AIF1_TDMM_ENA AIF1 TDM Mode enable 0: Disable 1: Enable |

3.20.5.25. 0x244 AIF1 ADCDAT Control Register(Default Value: 0x00000000)

| Offset: 0x244 | | | Register Name: AIF1_ADCDAT_CTRL |
|---------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|-----|--|
| 15 | R/W | 0x0 | AIF1_ADC0L_ENA AIF1 ADC Timeslot 0 left channel enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | AIF1_ADC0R_ENA AIF1 ADC Timeslot 0 right channel enable 0: Disable 1: Enable |
| 13 | R/W | 0x0 | AIF1_ADC1L_ENA AIF1 ADC Timeslot 1 left channel enable 0: Disable 1: Enable |
| 12 | R/W | 0x0 | AIF1_ADC1R_ENA AIF1 ADC Timeslot 1 right channel enable 0: Disable 1: Enable |
| 11:10 | R/W | 0x0 | AIF1_ADC0L_SRC AIF1 ADC Timeslot 0 left channel data source select 00: AIF1 ADC0L 01: AIF1 ADC0R 10: (AIF1 ADC0L+AIF1 ADC0R) 11: (AIF1 ADC0L+AIF1 ADC0R)/2 |
| 9:8 | R/W | 0x0 | AIF1_ADC0R_SRC AIF1 ADC Timeslot 0 right channel data source select 00: AIF1 ADC0R 01: AIF1 ADC0L 10: (AIF1 ADC0L+AIF1 ADC0R) 11: (AIF1 ADC0L+AIF1 ADC0R)/2 |
| 7:6 | R/W | 0x0 | AIF1_ADC1L_SRC AIF1 ADC Timeslot 1 left channel data source select 00: AIF1 ADC1L 01: AIF1 ADC1R 10: (AIF1 ADC1L+AIF1 ADC1R) 11: (AIF1 ADC1L+AIF1 ADC1R)/2 |
| 5:4 | R/W | 0x0 | AIF1_ADC1R_SRC AIF1 ADC Timeslot 1 right channel data source select 00: AIF1 ADC1R 01: AIF1 ADC1L 10: (AIF1 ADC1L+AIF1 ADC1R) 11: (AIF1 ADC1L+AIF1 ADC1R)/2 |
| 3 | R/W | 0x0 | AIF1_ADCP_ENA AIF1 ADC Companding enable(8-bit mode only) 0: Disable 1: Enable |

| | | | |
|-----|-----|-----|--|
| 2 | R/W | 0x0 | AIF1_ADCUL_ENA AIF1 ADC Companding mode select 0: A-law 1: u-law |
| 1:0 | R/W | 0x0 | AIF1_SLOT_SIZ Select the slot size(only in TDM mode) 00: 8 01: 16 10: 32 11: Reserved |

3.20.5.26. 0x248 AIF1 DACDAT Control Register(Default Value: 0x00000000)

| Offset: 0x248 | | | Register Name: AIF1_DACDAT_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | AIF1_DAC0L_ENA AIF1 DAC Timeslot 0 left channel enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | AIF1_DAC0R_ENA AIF1 DAC Timeslot 0 right channel enable 0: Disable 1: Enable |
| 13 | R/W | 0x0 | AIF1_DAC1L_ENA AIF1 DAC Timeslot 1 left channel enable 0: Disable 1: Enable |
| 12 | R/W | 0x0 | AIF1_DAC1R_ENA AIF1 DAC Timeslot 1 right channel enable 0: Disable 1: Enable |
| 11:10 | R/W | 0x0 | AIF1_DAC0L_SRC AIF1 DAC Timeslot 0 left channel data source select 00: AIF1 DAC0L 01: AIF1 DA0R 10: (AIF1 DAC0L+AIF1 DAC0R) 11: (AIF1 DAC0L+AIF1 DAC0R)/2 |
| 9:8 | R/W | 0x0 | AIF1_DAC0R_SRC AIF1 DAC Timeslot 0 right channel data source select 00: AIF1 DAC0R 01: AIF1 DAC0L 10: (AIF1 DAC0L+AIF1 DAC0R) 11: (AIF1 DAC0L+AIF1 DAC0R)/2 |

| | | | |
|-----|-----|-----|--|
| 7:6 | R/W | 0x0 | AIF1_DAC1L_SRC AIF1 DAC Timeslot 1 left channel data source select 00: AIF1 DAC1L 01: AIF1 DAC1R 10: (AIF1 DAC1L+AIF1 DAC1R) 11: (AIF1 DAC1L+AIF1 DAC1R)/2 |
| 5:4 | R/W | 0x0 | AIF1_DAC1R_SRC AIF1 DAC Timeslot 1 right channel data source select 00: AIF1 DAC1R 01: AIF1 DAC1L 10: (AIF1 DAC1L+AIF1 DAC1R) 11: (AIF1 DAC1L+AIF1 DAC1R)/2 |
| 3 | R/W | 0x0 | AIF1_DACP_ENA AIF1 DAC Companding enable(8-bit mode only) 00: Disable 01: Enable |
| 2 | R/W | 0x0 | AIF1_DACUL_ENA AIF1 DAC Companding mode select 0: A-law 1: u-law |
| 1 | R/W | 0x0 | Reserved |
| 0 | R/W | 0x0 | AIF1_LOOP_ENA AIF1 loopback enable 0: No loopback 1: Loopback(ADCDAT1 data output to DACDAT1 data input) |

3.20.5.27. 0x24C AIF1 Digital Mixer Source Select Register(Default Value: 0x00000000)

| Offset: 0x24C | | Register Name: AIF1_MXR_SRC | |
|---------------|-----|-----------------------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | AIF1_ADC0L_MXL_SRC AIF1 ADC Timeslot 0 left channel mixer source select 0: Disable 1: Enable Bit15: AIF1 DAC0L data Bit14: AIF2 DACL data Bit13: ADCL data Bit12: AIF2 DACR data |
| 11:8 | R/W | 0x0 | AIF1_ADC0R_MXR_SRC AIF1 ADC Timeslot 0 right channel mixer source select 0: Disable 1: Enable Bit11: AIF1 DAC0R data Bit10: AIF2 DACR data Bit9: ADCR data |

| | | | |
|-----|-----|-----|--|
| | | | Bit8: AIF2 DACL data |
| 7:6 | R/W | 0x0 | AIF1_ADC1L_MXR_SRC AIF1 ADC Timeslot 1 left channel mixer source select 0: Disable 1: Enable Bit7: AIF2 DACL data Bit6: ADCL data |
| 5:4 | R/W | 0x0 | Reserved |
| 3:2 | R/W | 0x0 | AIF1_ADC1R_MXR_SRC AIF1 ADC Timeslot 1 right channel mixer source select 0: Disable 1: Enable Bit3: AIF2 DACR data Bit2: ADCR data |
| 1:0 | R/W | 0x0 | Reserved |

3.20.5.28. 0x250 AIF1 Volume Control 1 Register(Default Value: 0x0000A0A0)

| Offset: 0x250 | | | Register Name: AIF1_VOL_CTRL1 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | <p>AIF1_ADC0L_VOL AIF1 ADC Timeslot 0 left channel volume (-119.25dB To 71.25dB, 0.75dB/Step)</p> <p>0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |
| 7:0 | R/W | 0xA0 | <p>AIF1_ADC0R_VOL AIF1 ADC Timeslot 0 right channel volume (-119.25dB To 71.25dB, 0.75dB/Step)</p> <p>0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |

3.20.5.29. 0x254 AIF1 Volume Control 2 Register(Default Value: 0x0000A0A0)

| Offset: 0x254 | | | Register Name: AIF1_VOL_CTRL2 |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | <p>AIF1_ADC1L_VOL AIF1 ADC Timeslot 1 left channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |
| 7:0 | R/W | 0xA0 | <p>AIF1_ADC1R_VOL AIF1 ADC Timeslot 1 right channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |

3.20.5.30. 0x258 AIF1 Volume Control 3 Register(Default Value: 0x0000A0A0)

| Offset: 0x258 | | | Register Name: AIF1_VOL_CTRL3 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | <p>AIF1_DAC0L_VOL AIF1 DAC Timeslot 0 left channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |

| | | | |
|-----|-----|------|---|
| 7:0 | R/W | 0xA0 | AIF1_DAC0R_VOL AIF1 DAC Timeslot 0 right channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |
|-----|-----|------|---|

3.20.5.31. 0x25C AIF1 Volume Control 4 Register(Default Value: 0x0000A0A0)

| Offset: 0x25C | | | Register Name: AIF1_VOL_CTRL4 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | AIF1_DAC0L_VOL AIF1 DAC Timeslot 0 left channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |
| 7:0 | R/W | 0xA0 | AIF1_DAC1R_VOL AIF1 DAC Timeslot 1 right channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |

3.20.5.32. 0x260 AIF1 Digital Mixer Gain Control Register(Default Value: 0x00000000)

| Offset: 0x260 | | | Register Name: AIF1_MXR_GAIN |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | AIF1_ADC0L_MXR_GAIN AIF1 ADC Timeslot 0 left channel mixer gain control 0: 0dB 1: -6dB Bit15: AIF1 DAC0L data Bit14: AIF2 DACL data Bit13: ADCL data Bit12: AIF2 DACR data |
| 11:8 | R/W | 0x0 | AIF1_ADC0R_MXR_GAIN AIF1 ADC Timeslot 0 right channel mixer gain control 0: 0dB 1: -6dB Bit11: AIF1 DAC0R data Bit10: AIF2 DACR data Bit9: ADCR data Bit8: AIF2 DACL data |
| 7:6 | R/W | 0x0 | AIF1_ADC1L_MXR_GAIN AIF1 ADC Timeslot 1 left channel mixer gain control 0: 0dB 1: -6dB Bit7: AIF2 DACL data Bit6: ADCL data |
| 5:4 | R/W | 0x0 | Reserved |
| 3:2 | R/W | 0x0 | AIF1_ADC1R_MXR_GAIN AIF1 ADC Timeslot 1 right channel mixer gain control 0: 0dB 1: -6dB Bit3: AIF2 DACR data Bit2: ADCR data |
| 1:0 | R/W | 0x0 | Reserved |

3.20.5.33. 0x264 AIF1 Receiver Data Discarding Control Register(Default Value: 0x00000000)

| Offset: 0x264 | | | Register Name: AIF1_RXD_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0x0 | After data receiving progress begins, the first N-data will be discarded. N defined as follows: 0x00: None discarded 0x01: 1-data discarded ... 0xFF: 255-data discarded |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.34. 0x280 AIF2 BCLK/LRCK Control Register(Default Value: 0x00000000)

| Offset: 0x280 | | | Register Name: AIF2_CLK_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | AIF2_MSTR_MOD AIF2 Audio Interface mode select 0 = Master mode 1 = Slave mode |
| 14 | R/W | 0x0 | AIF2_BCLK_INV AIF2 BCLK Polarity 0: Normal 1: Inverted |
| 13 | R/W | 0x0 | AIF2_LRCK_INV AIF2 LRCK Polarity 0: Normal 1: Inverted |
| 12:9 | R/W | 0x0 | AIF2_BCLK_DIV Select the AIF2CLK/BCLK2 ratio 0000: AIF2CLK/1 0001: AIF2CLK/2 0010: AIF2CLK/4 0011: AIF2CLK/6 0100: AIF2CLK/8 0101: AIF2CLK/12 0110: AIF2CLK/16 0111: AIF2CLK/24 1000: AIF2CLK/32 1001: AIF2CLK/48 1010: AIF2CLK/64 1011: AIF2CLK/96 1100: AIF2CLK/128 1101: AIF2CLK/192 1110: Reserved 1111: Reserved |
| 8:6 | R/W | 0x0 | AIF2_LRCK_DIV Select the BCLK2/LRCK2 ratio 000: 16 001: 32 010: 64 011: 128 100: 256 1xx: Reserved |
| 5:4 | R/W | 0x0 | AIF2_WORD_SIZ AIF2 digital interface word length |

| | | | |
|-----|-----|-----|---|
| | | | 00: 8bit 01: 16bit 10: 20bit 11: 24bit |
| 3:2 | R/W | 0x0 | AIF2_DATA_FMT AIF digital interface data format 00: I2S mode 01: Left mode 10: Right mode 11: DSP mode |
| 1 | R/W | 0x0 | AIF2_MONO_PCM AIF2 Mono PCM mode select 0: Stereo mode select 1: Mono mode select |
| 0 | R/W | 0x0 | Reserved |

3.20.5.35. 0x284 AIF2 ADCDAT Control Register(Default Value: 0x00000000)

| Offset: 0x284 | | | Register Name: AIF2_ADCDAT_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | AIF2_ADCL_EN AIF2 ADC left channel enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | AIF2_ADCR_EN AIF2 ADC right channel enable 0: Disable 1: Enable |
| 13:12 | R/W | 0x0 | Reserved |
| 11:10 | R/W | 0x0 | AIF2_ADCL_SRC AIF2 ADC left channel data source select 00: AIF2 ADCL 01: AIF2 ADCR 10: (AIF2 ADCL+AIF2 ADCR) 11: (AIF2 ADCL+AIF2 ADCR)/2 |
| 9:8 | R/W | 0x0 | AIF2_ADCR_SRC AIF2 ADC right channel data source select 00: AIF2 ADCR 01: AIF2 ADCL 10: (AIF2 ADCL+AIF2 ADCR) 11: (AIF2 ADCL+AIF2 ADCR)/2 |
| 7:4 | R/W | 0x0 | Reserved |
| 3 | R/W | 0x0 | AIF2_ADCP_ENA |

| | | | |
|---|-----|-----|--|
| | | | AIF2 ADC Companding enable(8-bit mode only) 00: Disable 01: Enable |
| 2 | R/W | 0x0 | AIF2_ADCUL_ENA AIF2 ADC Companding mode select 0: A-law 1: u-law |
| 1 | / | / | / |
| 0 | R/W | 0x0 | AIF2_LOOP_EN AIF2 loopback enable 0: No loopback 1: Loopback(ADCDAT2 data output to DACDAT2 data input) |

3.20.5.36. 0x288 AIF2 DACDAT Control Register(Default Value: 0x00000000)

| Offset: 0x288 | | | Register Name: AIF2_DACDAT_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | AIF2_DACL_ENA AIF2 DAC left channel enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | AIF2_DACR_ENA AIF2 DAC right channel enable 0: Disable 1: Enable |
| 13:12 | R/W | 0x0 | Reserved |
| 11:10 | R/W | 0x0 | AIF2_DACL_SRC AIF2 DAC left channel data source select 00: AIF2 DACL 01: AIF2 DACR 10: (AIF2 DACL+AIF2 DACR) 11: (AIF2 DACL+AIF2 DACR)/2 |
| 9:8 | R/W | 0x0 | AIF2_DACR_SRC AIF2 DAC right channel data source select 00: AIF2 DACR 01: AIF2 DACL 10: (AIF2 DACL+AIF2 DACR) 11: (AIF2 DACL+AIF2 DACR)/2 |
| 7:4 | R/W | 0x0 | Reserved |
| 3 | R/W | 0x0 | AIF2_DACP_ENA AIF2 DAC Companding enable(8-bit mode only) 00: Disable 01: Enable |

| | | | |
|---|-----|-----|---|
| 2 | R/W | 0x0 | AIF2_DACUL_ENA AIF2 DAC Companding mode select 0: A-law 1: u-law |
| 1 | R/W | 0x0 | Reserved |
| 0 | R/W | 0x0 | / |

3.20.5.37. 0x28C AIF2 Digital Mixer Source Select Register(Default Value: 0x00000000)

| Offset: 0x28C | | | Register Name: AIF2_MXR_SRC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | AIF2_ADCL_MXR_SRC AIF2 ADC left channel mixer source select 0: Disable 1:Enable Bit15: AIF1 DAC0L data Bit14: AIF1 DAC1L data Bit13: AIF2 DACR data Bit12: ADCL data |
| 11:8 | R/W | 0x0 | AIF2_ADCR_MXR_SRC AIF2 ADC right channel mixer source select 0: Disable 1:Enable Bit11: AIF1 DA0R data Bit10: AIF1 DA1R data Bit9: AIF2 DACL data Bit8: ADCR data |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.38. 0x290 AIF2 Volume Control 1 Register(Default Value: 0x0000A0A0)

| Offset: 0x290 | | | Register Name: AIF2_VOL_CTRL1 |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | AIF2_ADCL_VOL AIF2 ADC left channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB |

| | | | |
|-----|-----|------|---|
| | | | 0xFF = 71.25dB |
| 7:0 | R/W | 0xA0 | AIF2_ADCR_VOL AIF2 ADC right channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |

3.20.5.39. 0x298 AIF2 Volume Control 2 Register(Default Value: 0x0000A0A0)

| Offset: 0x298 | | | Register Name: AIF2_VOL_CTRL2 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | AIF2_ADCL_VOL AIF2 ADC left channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |
| 7:0 | R/W | 0xA0 | AIF2_DACR_VOL AIF2 DAC right channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |

3.20.5.40. 0x2A0 AIF2 Digital Mixer Gain Control Register(Default Value: 0x00000000)

| Offset: 0x2A0 | | | Register Name: AIF2_MXR_GAIN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | AIF2_ADCL_MXR_GAIN AIF2 ADC left channel mixer gain control 0: 0dB 1: -6dB Bit15: AIF1 DAC0L data Bit14: AIF1 DAC1L data Bit13: AIF2 DACR data Bit12: ADCL data |
| 11:8 | R/W | 0x0 | AIF2_ADCR_MXR_GAIN AIF2 ADC right channel mixer gain control 0: 0dB 1: -6dB Bit11: AIF1 DAC0R data Bit10: AIF1 DAC1R data Bit9: AIF2 DACL data Bit8: ADCR data |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.41. 0x2A4 AIF2 Receiver Data Discarding Control Register(Default Value: 0x00000000)

| Offset: 0x2A4 | | | Register Name: AIF2_RXD_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0x0 | After data receiving progress begins, the first N-data will be discarded. N defined as follows: 0x00: None discarded 0x01: 1-data discarded ... 0xFF: 255-data discarded |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.42. 0x2C0 AIF3 BCLK/LRCK Control Register(Default Value: 0x00000000)

| Offset: 0x2C0 | | | Register Name: AIF3_CLK_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | Reserved |
| 14 | R/W | 0x0 | AIF3_BCLK_INV AIF3 BCLK Polarity 0: Normal 1: Inverted |

| | | | |
|------|-----|-----|--|
| 13 | R/W | 0x0 | AIF3_LRCK_INV AIF3 LRCK Polarity 0: Normal 1: Inverted |
| 12:6 | R/W | 0x0 | Reserved |
| 5:4 | R/W | 0x0 | AIF3_WORD_SIZ AIF3 digital interface word length 00: 8bit 01: 16bit 10: 20bit 11: 24bit |
| 3:2 | R/W | 0x0 | Reserved |
| 1:0 | R/W | 0x0 | AIF3_CLOCK_SRC AIF3 BCLK/LRCK source control 0: BCLK/LRCK Come from AIF1 1: BCLK/LRCK Come from AIF2 2: BCLK/LRCK is generated by AIF3, and the source clock is AIF1CLK 3: Reserved |

3.20.5.43. 0x2C4 AIF3 ADCDAT Control Register(Default Value: 0x00000000)

| Offset: 0x2C4 | | | Register Name: AIF3_ADCDAT_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:4 | R/W | 0x0 | Reserved |
| 3 | R/W | 0x0 | AIF3_ADCP_ENA AIF3 ADC Companding enable 00: Disable 01: Enable |
| 2 | R/W | 0x0 | AIF3_ADUL_ENA AIF3 ADC Companding mode select 0: A-law 1: u-law |
| 1:0 | R/W | 0x0 | Reserved |

3.20.5.44. 0x2C8 AIF3 DACDAT Control Register(Default Value: 0x00000000)

| Offset: 0x2C8 | | | Register Name: AIF3_DACDAT_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:4 | R/W | 0x0 | Reserved |
| 3 | R/W | 0x0 | AIF3_DACP_ENA AIF3 DAC Companding enable(8-bit mode only) |

| | | | |
|---|-----|-----|---|
| | | | 00: Disable 01: Enable |
| 2 | R/W | 0x0 | AIF3_DAUL_ENA AIF3 DAC Companding mode select 00: u-law 01: A-law |
| 1 | R/W | 0x0 | Reserved |
| 0 | R/W | 0x0 | AIF3_LOOP_ENA AIF3 loopback enable 0: No loopback 1: Loopback(ADCDAT3 data output to DACDAT3 data input) |

3.20.5.45. 0x2CC AIF3 Signal Path Control Register(Default Value: 0x00000000)

| Offset: 0x2CC | | | Register Name: AIF3_SGP_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | Reserved |
| 11:10 | R/W | 0x0 | AIF3_ADC_SRC AIF3 PCM output source select 00: None 01: AIF2 ADC left channel 10: AIF2 ADC right channel 11: Reserved |
| 9:8 | R/W | 0x0 | AIF2_DAC_SRC AIF2 DAC input source select 00: Left and right inputs from AIF2 01: Left input from AIF3; Right input from AIF2 10: Left input from AIF2; Right input from AIF3 11: Reserved |
| 7 | R/W | 0x0 | AIF3_PINS_TRI AIF3 Pins Tri-state Control 0 = AIF3 pins operate normally 1 = Tri-state all AIF3 interface pins |
| 6:4 | R/W | 0x0 | reserved |
| 3 | R/W | 0x0 | reserved |
| 2 | R/W | 0x0 | reserved |
| 1 | R/W | 0x0 | reserved |
| 0 | R/W | 0x0 | reserved |

3.20.5.46. 0x2E4 AIF3 Receiver Data Discarding Control Register(Default Value: 0x00000000)

| Offset: 0x2E4 | | | Register Name: AIF3_RXD_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0x0 | <p>After data receiving progress begins, the first N-data will be discarded. N defined as follows:</p> <p>0x00: None discarded 0x01: 1-data discarded ... 0xFF: 255-data discarded</p> |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.47. 0x300 ADC Digital Control Register(Default Value: 0x00000000)

| Offset: 0x300 | | | Register Name: ADC_DIG_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | <p>ENAD</p> <p>ADC Digital part enable</p> <p>0: Disable 1: Enable</p> |
| 14 | R/W | 0x0 | <p>ENDM</p> <p>Digital microphone enable</p> <p>0: Analog ADC mode 1:</p> |
| 13 | R/W | 0x0 | <p>ADFIR32</p> <p>Enable 32-tap FIR filter</p> <p>0: 64-tap 1: 32-tap</p> |
| 12:5 | R/W | 0x0 | Reserved |
| 4 | R/W | 0x0 | <p>DOSR</p> <p>Digital Microphone Oversample Rate Select</p> <p>0: 128fs 1: 64fs</p> |
| 3:2 | R/W | 0x0 | <p>ADOUT_DTS</p> <p>ADC Delay Time For transmitting data after ENAD</p> <p>00:5ms 01:10ms 10:20ms 11:30ms</p> |
| 1 | R/W | 0x0 | <p>ADOUT_DLY</p> <p>ADC Delay Function enable for transmitting data after ENAD</p> <p>0: Disable</p> |

| | | | |
|---|-----|-----|--|
| | | | 1: Enable |
| 0 | R/W | 0x0 | DOSR Digital Microphone Oversampling Rate 0:64 fs 1:128fs |

3.20.5.48. 0x304 ADC Volume Control Register(Default Value: 0x0000A0A0)

| Offset: 0x304 | | | Register Name: ADC_VOL_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | ADC_VOL_L ADC left channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |
| 7:0 | R/W | 0xA0 | ADC_VOL_R ADC right channel volume (-119.25dB To 71.25dB, 0.75dB/Step) 0x00: Mute 0x01: +119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB |

3.20.5.49. 0x308 ADC Debug Control Register(Default Value: 0x00000000)

| Offset: 0x308 | | | Register Name: ADC_DBG_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | ADSW ADC input channel swap enable 0: Disable 1: Enable |

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---------|---|-----|--|-------|---------------------------------|-------|--------|---------|---------------------------------------|---------|---------------------------------------|-------|-------------------------------------|-------|--------|---------|---------------------------------------|---------|---------------------------------------|-------|-------------------------------------|-------|---|---------|---|---------|---|-------|---|-------|---|---------|---|---------|---|
| 14 | R/W | 0x0 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 13:12 | R/W | 0x0 | / | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 11:3 | R/W | 0x0 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | Interface between ADDA digital part and ADDA analog part debug control. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | <ul style="list-style-type: none"> • Normal • Normal • BCLK2/LRCK2/ADCDAT2/DACDAT2 • BCLK3/LRCK3/ADCDAT3/DACDAT3 <p>is multiplexed as follows:</p> <table border="1"> <tbody> <tr><td>BCLK2</td><td>CKAD_A input to ADC analog part</td></tr> <tr><td>LRCK2</td><td>Normal</td></tr> <tr><td>ADCDAT2</td><td>ADIN_L[1] output from ADC analog part</td></tr> <tr><td>DACDAT2</td><td>ADIN_L[0] output from ADC analog part</td></tr> <tr><td>BCLK3</td><td>CKAD_A output from ADC digital part</td></tr> <tr><td>LRCK3</td><td>Normal</td></tr> <tr><td>ADCDAT3</td><td>ADIN_L/R[1] input to ADC digital part</td></tr> <tr><td>DACDAT3</td><td>ADIN_L/R[0] input to ADC digital part</td></tr> </tbody> </table> | BCLK2 | CKAD_A input to ADC analog part | LRCK2 | Normal | ADCDAT2 | ADIN_L[1] output from ADC analog part | DACDAT2 | ADIN_L[0] output from ADC analog part | BCLK3 | CKAD_A output from ADC digital part | LRCK3 | Normal | ADCDAT3 | ADIN_L/R[1] input to ADC digital part | DACDAT3 | ADIN_L/R[0] input to ADC digital part | | | | | | | | | | | | | | | | |
| BCLK2 | CKAD_A input to ADC analog part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LRCK2 | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ADCDAT2 | ADIN_L[1] output from ADC analog part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DACDAT2 | ADIN_L[0] output from ADC analog part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| BCLK3 | CKAD_A output from ADC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LRCK3 | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ADCDAT3 | ADIN_L/R[1] input to ADC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DACDAT3 | ADIN_L/R[0] input to ADC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2:0 | R/W | 0x0 | <ul style="list-style-type: none"> • BCLK2/LRCK2/ADADAT2/DACDAT2 • BCLK3/LRCK3/ADCDAT3/DACDAT3 <p>is multiplexed as follows:</p> <table border="1"> <tbody> <tr><td>BCLK2</td><td>CKAD_A input to ADC analog part</td></tr> <tr><td>LRCK2</td><td>Normal</td></tr> <tr><td>ADCDAT2</td><td>ADIN_R[1] output from ADC analog part</td></tr> <tr><td>DACDAT2</td><td>ADIN_R[0] output from ADC analog part</td></tr> <tr><td>BCLK3</td><td>CKAD_A output from ADC digital part</td></tr> <tr><td>LRCK3</td><td>Normal</td></tr> <tr><td>ADCDAT3</td><td>ADIN_L/R[1] input to ADC digital part</td></tr> <tr><td>DACDAT3</td><td>ADIN_L/R[0] input to ADC digital part</td></tr> </tbody> </table> <ul style="list-style-type: none"> • BCLK2/LRCK2/ADADAT2/DACDAT2 • BCLK3/LRCK3/ADCDAT3/DACDAT3 <p>is multiplexed as follows:</p> <table border="1"> <tbody> <tr><td>BCLK2</td><td>CKDA_A output from DAC digital part</td></tr> <tr><td>LRCK2</td><td>DAOUT_L[6] output from DAC digital part</td></tr> <tr><td>ADCDAT2</td><td>DAOUT_L[5] output from DAC digital part</td></tr> <tr><td>DACDAT2</td><td>DAOUT_L[4] output from DAC digital part</td></tr> <tr><td>BCLK3</td><td>DAOUT_L[3] output from DAC digital part</td></tr> <tr><td>LRCK3</td><td>DAOUT_L[2] output from DAC digital part</td></tr> <tr><td>ADCDAT3</td><td>DAOUT_L[1] output from DAC digital part</td></tr> <tr><td>DACDAT3</td><td>DAOUT_L[0] output from DAC digital part</td></tr> </tbody> </table> <ul style="list-style-type: none"> • BCLK2/LRCK2/ADADAT2/DACDAT2 • BCLK3/LRCK3/ADCDAT3/DACDAT3 <p>is multiplexed as follows:</p> | BCLK2 | CKAD_A input to ADC analog part | LRCK2 | Normal | ADCDAT2 | ADIN_R[1] output from ADC analog part | DACDAT2 | ADIN_R[0] output from ADC analog part | BCLK3 | CKAD_A output from ADC digital part | LRCK3 | Normal | ADCDAT3 | ADIN_L/R[1] input to ADC digital part | DACDAT3 | ADIN_L/R[0] input to ADC digital part | BCLK2 | CKDA_A output from DAC digital part | LRCK2 | DAOUT_L[6] output from DAC digital part | ADCDAT2 | DAOUT_L[5] output from DAC digital part | DACDAT2 | DAOUT_L[4] output from DAC digital part | BCLK3 | DAOUT_L[3] output from DAC digital part | LRCK3 | DAOUT_L[2] output from DAC digital part | ADCDAT3 | DAOUT_L[1] output from DAC digital part | DACDAT3 | DAOUT_L[0] output from DAC digital part |
| BCLK2 | CKAD_A input to ADC analog part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LRCK2 | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ADCDAT2 | ADIN_R[1] output from ADC analog part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DACDAT2 | ADIN_R[0] output from ADC analog part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| BCLK3 | CKAD_A output from ADC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LRCK3 | Normal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ADCDAT3 | ADIN_L/R[1] input to ADC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DACDAT3 | ADIN_L/R[0] input to ADC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| BCLK2 | CKDA_A output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LRCK2 | DAOUT_L[6] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ADCDAT2 | DAOUT_L[5] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DACDAT2 | DAOUT_L[4] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| BCLK3 | DAOUT_L[3] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LRCK3 | DAOUT_L[2] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ADCDAT3 | DAOUT_L[1] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DACDAT3 | DAOUT_L[0] output from DAC digital part | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| | | | | | | |
|--|--|--|--|--|---------|---|
| | | | | | BCLK2 | CKDA_A output from DAC digital part |
| | | | | | LRCK2 | DAOUT_R[6] output from DAC digital part |
| | | | | | ADCDAT2 | DAOUT_R[5] output from DAC digital part |
| | | | | | DACDAT2 | DAOUT_R[4] output from DAC digital part |
| | | | | | BCLK3 | DAOUT_R[3] output from DAC digital part |
| | | | | | LRCK3 | DAOUT_R[2] output from DAC digital part |
| | | | | | ADCDAT3 | DAOUT_R[1] output from DAC digital part |
| | | | | | DACDAT3 | DAOUT_R[0] output from DAC digital part |
| <ul style="list-style-type: none"> • BCLK2/LRCK2/ADADAT2/DACDAT2 • BCLK3/LRCK3/ADCDAT3/DACDAT3 <p>is multiplexed as follows:</p> | | | | | | |
| | | | | | BCLK2 | CKDA_A input to DAC analog part |
| | | | | | LRCK2 | DAOUT_L/R[6] input to DAC analog part |
| | | | | | ADCDAT2 | DAOUT_L/R[5] input to DAC analog part |
| | | | | | DACDAT2 | DAOUT_L/R[4] input to DAC analog part |
| | | | | | BCLK3 | DAOUT_L/R[3] input to DAC analog part |
| | | | | | LRCK3 | DAOUT_L/R[2] input to DAC analog part |
| | | | | | ADCDAT3 | DAOUT_L/R[1] input to DAC analog part |
| | | | | | DACDAT3 | DAOUT_L/R[0] input to DAC analog part |
| <ul style="list-style-type: none"> • BCLK2/LRCK2/ADADAT2/DACDAT2 • BCLK3/LRCK3/ADCDAT3/DACDAT3 <p>is multiplexed as follows:</p> | | | | | | |
| | | | | | BCLK2 | CKDA_A input to DAC analog part |
| | | | | | LRCK2 | DAOUT_L/R[6] input to DAC analog part |
| | | | | | ADCDAT2 | DAOUT_L/R[5] input to DAC analog part |
| | | | | | DACDAT2 | DAOUT_L/R[4] input to DAC analog part |
| | | | | | BCLK3 | DAOUT_L/R[3] input to DAC analog part |
| | | | | | LRCK3 | DAOUT_L/R[2] input to DAC analog part |
| | | | | | ADCDAT3 | DAOUT_L/R[1] input to DAC analog part |
| | | | | | DACDAT3 | DAOUT_L/R[0] input to DAC analog part |

3.20.5.50. 0x310 HMIC Control 1 Register(Default Value: 0x00000020)

| Offset: 0x310 | | | Register Name: HMIC_CTRL1 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | HMIC_M Debounce when the MIC Key down or up. |
| 11:8 | R/W | 0x0 | Reserved to 0xf |
| 7 | / | / | / |
| 6:5 | R/W | 0x1 | MDATA_Threshold_Debounce 00:0 01:1 |

| | | | |
|-----|-----|-----|--|
| | | | 10:2 11: Reserve(default 1) |
| 4 | R/W | 0x0 | JACK_IN_IRQ_EN MIC Detect Interrupt Set 0 : disable 1 : enable |
| 3 | R/W | 0x0 | JACK_OUT_IRQ_EN MIC Detect Interrupt Set 0 : disable 1 : enable |
| 2:1 | / | / | / |
| 0 | R/W | 0x0 | MIC_DET_IRQ_EN MIC Detect Interrupt Set 0:disable 1:enable |

3.20.5.51. 0x314 HMIC Control 2 Register(Default Value: 0x00000000)

| Offset: 0x314 | | | Register Name: HMIC_CTRL2 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:14 | R/W | 0x0 | HMIC_SAMPLE_SELECT Down Sample Setting Select 00 : Down by 1, 128Hz 01 : Down by 2, 64Hz 10 : Down by 4, 32Hz 11 : Down by 8, 16Hz |
| 13 | / | / | / |
| 12:8 | R/W | 0x0 | MDATA_Threshold MIC DATA De-Bounce DATA |
| 7:6 | R/W | 0x0 | HMIC_SF Hmic Smooth Filter setting 00: by pass 01: (x1+x2)/2 10: (x1+x2+x3+x4)/4 11: (x1+x2+x3+x4+x5+x6+x7+x8)/8 |
| 5:0 | / | / | |

3.20.5.52. 0x318 HMIC Status Register(Default Value: 0x00000000)

| Offset: 0x318 | | | Register Name: HMIC_STS |
|---------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|-----|---|
| 15 | R/W | 0x1 | MDATA_Threshold_EN 0 : The MIC Threshold Data write by user 1 : The MIC Threshold Data is auto write |
| 14:13 | R/W | 0x3 | MDATA_DISCARD After MIC DATA data receiving, the first N-data will be discarded. N defined as follows: 00 : 0; None discarded 01 : 1; 1-data discarded 10 : 2; 2-data discarded 11 : 4; 4-data discarded |
| 12:8 | R | 0x0 | HMIC_DATA HMIC Average Data |
| 7 | / | / | / |
| 6 | R/W | 0x0 | Jack Detect Status 0:Not MIC/Accessory present 1:MIC/Accessory is present(impedance is < 30K ohm) |
| 5 | / | / | / |
| 4 | R/W | 0x0 | JACK_DET_OIRQ Jack output detect pending interrupt 0: No Pending IRQ 1:Pending IRQ Writing 1 clear pending |
| 3 | R/W | 0x0 | JACK_DET_IIRQ Jack input detect pending interrupt 0: No Pending IRQ 1: Pending IRQ Writing 1 clear pending |
| 2:1 | / | / | / |
| 0 | R/W | 0x0 | MIC_DET_ST. MIC Detect Pending interrupt 0:No pending IRQ 1:Pending IRQ Writing 1 clear pending |

3.20.5.53. 0x320 DAC Digital Control Register(Default Value: 0x00000000)

| Offset: 0x320 | | | Register Name: DAC_DIG_CTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | ENDA. DAC Digital Part Enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | ENHPF |

| | | | |
|------|-----|-----|---|
| | | | HPF Function Enable 0: Enable 1: Disable |
| 13 | R/W | 0x0 | DAFIR32 Enable 32-tap FIR filter 0: 64-tap 1: 32-tap |
| 12 | R/W | 0x0 | Reserved |
| 11:8 | R/W | 0x0 | MODQU Internal DAC Quantization Levels Levels=[7*(21+MODQU[3:0])]/128 Default levels=7*21/128=1.15 |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.54. 0x324 DAC Volume Control Register(Default Value: 0x0000A0A0)

| Offset: 0x324 | | | Register Name: DAC_VOL_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:8 | R/W | 0xA0 | <p>DAC_VOL_L DAC left channel volume (-119.25dB To 71.25dB, 0.75dB/Step)</p> <p>0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |
| 7:0 | R/W | 0xA0 | <p>DAC_VOL_R DAC right channel volume (-119.25dB To 71.25dB, 0.75dB/Step)</p> <p>0x00: Mute 0x01: -119.25dB 0x9F = -0.75dB 0xA0 = 0dB 0xA1 = 0.75dB 0xFF = 71.25dB</p> |

3.20.5.55. 0x328 DAC Debug Control Register(Default Value: 0x00000000)

| Offset: 0x328 | | | Register Name: DAC_DBG_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | DASW DAC output channel swap enable 0:Disable 1:Enable |
| 14 | R/W | 0x0 | ENDWA_N DWA Function Disable 0: Enable 1: Disable |
| 13 | R/W | 0x0 | DAC_MOD_DBG DAC Modulator Debug 0: DAC Modulator Normal Mode 1: DAC Modulator Debug Mode |
| 12:8 | R/W | 0x0 | Reserved |
| 7:6 | R/W | 0x0 | DAC_PTN_SEL DAC Pattern Select 00: Normal(Audio sample from DAC mixer) 01: -6 dB sin wave 10: -60 dB sin wave 11: zero data |
| 5:0 | R/W | 0x0 | DVC Digital volume control, ATT=DVC[5:0]*(-1.16dB) 64 steps, -1.16dB/step |

3.20.5.56. 0x330 DAC Digital Mixer Source Select Register(Default Value: 0x00000000)

| Offset: 0x330 | | | Register Name: DAC_MXR_SRC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | DACL_MXR_SRC DAC left channel mixer source select 0: Disable 1:Enable Bit15: AIF1 DAC0L Bit14: AIF1 DAC1L Bit13: AIF2 DACL Bit12: ADCL |
| 11:8 | R/W | 0x0 | DACR_MXR_SRC DAC right channel mixer source select 0: Disable 1:Enable Bit11: AIF1 DAC0R |

| | | | |
|-----|-----|-----|--|
| | | | Bit10: AIF1 DAC1R Bit9: AIF2 DACR Bit8: ADCR |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.57. 0x334 DAC Digital Mixer Gain Control Register(Default Value: 0x00000000)

| Offset: 0x334 | | | Register Name: DAC_MXR_GAIN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:12 | R/W | 0x0 | DACL_MXR_GAIN DAC left channel mixer gain control 0: 0dB 1: -6dB Bit15: AIF1 DACOL Bit14: AIF1 DAC1L Bit13: AIF2 DACL Bit12: ADCL |
| 11:8 | R/W | 0x0 | DACR_MXR_GAIN DAC right channel mixer gain control 0: 0dB 1: -6dB Bit11: AIF1 DACOR Bit10: AIF1 DAC1R Bit9: AIF2 DACR Bit8: ADCR |
| 7:0 | R/W | 0x0 | Reserved |

3.20.5.58. 0x400 ADC DAP Left Status Register(Default Value: 0x00000000)

| Offset: 0x400 | | | Register Name: AC_ADC_DAPLSTA |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:10 | R | 0x0 | Reserved |
| 9 | R | 0x0 | Left AGC saturation flag |
| 8 | R | 0x0 | Left AGC noise-threshold flag |
| 7:0 | R | 0x0 | Left Gain applied by AGC (7.1 format 2s complement(-20dB – 40dB), 0.5B/ step) 0x50: 40dB 0x4F: 39.5dB ----- 0x00: 00dB 0xFF: -0.5dB |

3.20.5.59. 0x404 ADC DAP Right Status Register(Default Value: 0x00000000)

| Offset: 0x404 | | | Register Name: AC_ADC_DAPRSTA |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 11:10 | R | 0x0 | Reserved |
| 9 | R | 0x0 | Right AGC saturation flag |
| 8 | R | 0x0 | Right AGC noise-threshold flag |
| 7:0 | R | 0x0 | Right Gain applied by AGC (7.1 format 2s complement(-20dB – 40dB), 0.5dB /step) 0x50: 40dB 0x4F: 39.5dB ----- 0x00: 00dB 0xFF: -0.5dB |

3.20.5.60. 0x408 ADC DAP Left Channel Control Register(Default Value: 0x00000000)

| Offset: 0x408 | | | Register Name: AC_ADC_DAPLCTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | / | / | / |
| 14 | R/W | 0x0 | Left AGC enable 0: disable 1: enable |
| 13 | R/W | 0x0 | Left HPF enable 0: disable 1: enable |
| 12 | R/W | 0x0 | Left Noise detect enable 0: disable 1: enable |
| 11:10 | R/W | 0x0 | Reserved |
| 9:8 | R/W | 0x0 | Left Hysteresis setting 00: 1dB 01: 2dB 10: 4dB 11: disable; |
| 7:4 | R/W | 0x0 | Left Noise debounce time 0000: disable 0001: 4/fs 0010: 8/fs ----- 1111: 16*4096/fs $T=2^{(N+1)}/fs$, except N=0 |
| 3:0 | R/W | 0x0 | Left Signal debounce time 0000: disable 0001: 4/fs |

| | | | |
|--|--|--|--|
| | | | 0010: 8/fs ----- 1111: 16*4096/fs $T=2^{(N+1)}/fs$, except N=0 |
|--|--|--|--|

3.20.5.61. 0x40C ADC DAP Right Channel Control Register(Default Value: 0x00000000)

| Offset: 0x40C | | | Register Name: AC_ADC_DAPRCTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | / | / | / |
| 14 | R/W | 0x0 | Right AGC enable 0: disable 1: enable |
| 13 | R/W | 0x0 | Right HPF enable 0: disable 1: enable |
| 12 | R/W | 0x0 | Right Noise detect enable 0: disable 1: enable |
| 11:10 | R/W | 0x0 | Reserved |
| 9: 8 | R/W | 0x0 | Right Hysteresis setting 00: 1dB 01: 2dB 10: 4dB 11: disable |
| 7: 4 | R/W | 0x0 | Right Noise debounce time 0000: disable 0001: 4/fs 0010: 8/fs ----- 1111: 16*4096/fs $T=2^{(N+1)}/fs$, except N=0 |
| 3: 0 | R/W | 0x0 | Right Signal debounce time 0000: disable 0001: 4/fs 0010: 8/fs ----- 1111: 16*4096/fs $T=2^{(N+1)}/fs$, except N=0 |

3.20.5.62. 0x410 ADC DAP Left Target Level Register(Default Value: 0x00002C28)

| Offset: 0x410 | | | Register Name: AC_ADC_DAPLTL |
|---------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|-------------|--|
| 15:14 | / | / | / |
| 13:8 | R/W | 0x2C(-20dB) | Left channel target level setting(-1dB -- -30dB).(6.0format 2s complement) |
| 7:0 | R/W | 0x28(20dB) | Left channel max gain setting(0-40dB).(7.1format 2s complement) |

3.20.5.63. 0x414 ADC DAP Right Target Level Register(Default Value: 0x00002C28)

| Offset: 0x414 | | | Register Name: AC_ADC_DAPRTL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:14 | / | / | / |
| 13:8 | R/W | 0x2C(-20dB) | Right channel target level setting(-1dB -- -30dB).(6.0format 2s complement) |
| 7:0 | R/W | 0x28(20dB) | Right channel max gain setting (0-40dB). (7.1format 2s complement) |

3.20.5.64. 0x418 ADC DAP Left High Average Coef Register(Default Value: 0x00000005)

| Offset: 0x418 | | | Register Name: AC_ADC_DAPLHAC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0005 | Left channel output signal average level coefficient setting(the coefficient [reg06[10:0],reg07] is 3.24 format 2s complement) |

3.20.5.65. 0x41C ADC DAP Left Low Average Coef Register(Default Value: 0x00001EB8)

| Offset: 0x41C | | | Register Name: AC_ADC_DAPLHAC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x1EB8 | Left channel output signal average level coefficient setting(the coefficient [reg07[10:0],reg08] is 3.24 format 2s complement) |

3.20.5.66. 0x420 ADC DAP Right High Average Coef Register(Default Value: 0x00000005)

| Offset: 0x420 | | | Register Name: AC_ADC_DAPRHAC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0005 | Right channel output signal average level coefficient setting(the coefficient [reg08[10:0],reg09] is 3.24 format 2s complement) |

3.20.5.67. 0x424 ADC DAP Right Low Average Coef Register(Default Value: 0x00001EB8)

| Offset: 0x424 | | | Register Name: AC_ADC_DAPRLAC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x1EB8 | Right channel output signal average level coefficient setting(the coefficient [reg08[10:0],reg09] is 3.24 format 2s complement) |

3.20.5.68. 0x428 ADC DAP Left Decay Time Register(Default Value: 0x0000001F)

| Offset: 0x428 | | | Register Name: AC_ADC_DAPLDT |
|---------------|-----|---------------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | / | / | / |
| 14:0 | R/W | 0x001F (32x32fs) | <p>Left decay time coefficient setting 0000: 1x32/fs 0001: 2x32/fs ----- 7FFF: 2^{15} x32/fs $T=(n+1)*32/fs$ When the gain increases, the actual gain will increase 0.5dB at every decay time.</p> |

3.20.5.69. 0x42C ADC DAP Left Attack Time Register(Default Value: 0x00000000)

| Offset: 0x42C | | | Register Name: AC_ADC_DAPLAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | / | / | / |
| 14:0 | R/W | 0x0000 | <p>Left attack time coefficient setting 0000: 1x32/fs 0001: 2x32/fs ----- 7FFF: 2^{15} x32/fs $T=(n+1)*32/fs$ When the gain decreases, the actual gain will decrease 0.5dB at every attack time.</p> |

3.20.5.70. 0x430 ADC DAP Right Decay Time Register(Default Value: 0x0000001F)

| Offset: 0x430 | | | Register Name: AC_ADC_DAPRDT |
|---------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|---------------------|---|
| 15 | / | / | / |
| 14:0 | R/W | 0x001F (32x32fs) | <p>Right decay time coefficient setting 0000: 1x32/fs 0001: 2x32/fs ----- 7FFF: 2^{15} x32/fs $T=(n+1)*32/fs$ When the gain increases, the actual gain will increase 0.5dB at every decay time.</p> |

3.20.5.71. 0x434 ADC DAP Right Attack Time Register(Default Value: 0x00000000)

| Offset: 0x434 | | | Register Name: AC_ADC_DAPRDT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | / | / | / |
| 14:0 | R/W | 0x0000 | <p>Right attack time coefficient setting 0000: 1x32/fs 0001: 2x32/fs ----- 7FFF: 2^{15} x32/fs $T=(n+1)*32/fs$ When the gain decreases, the actual gain will decrease 0.5dB at every attack time.</p> |

3.20.5.72. 0x438 ADC DAP Noise Threshold Register(Default Value: 0x00001E1E)

| Offset: 0x438 | | | Register Name: AC_ADC_DAPNTH |
|---------------|-----|-----------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:13 | / | / | / |
| 12:8 | R/W | 0x1E (-90dB) | <p>Left channel noise threshold setting. 0x00: -30dB 0x01: -32dB 0x02: -34dB ----- 0x1D: -88dB 0x1E: -90dB 0x1F: -90dB(the same as 0x1E)</p> |
| 7:5 | / | / | / |
| 4:0 | R/W | 0x1E(-90dB) | Right channel noise threshold setting(-90 -- -30dB). 0x00: -30dB 0x01: -32dB 0x02: -34dB |

| | | | |
|--|--|--|--|
| | | | ----- 0x1D: -88dB 0x1E: -90dB 0x1F: -90dB(the same as 0x1E) |
|--|--|--|--|

3.20.5.73. 0x43C ADC DAP Left Input Signal High Average Coef Register(Default Value: 0x00000005)

| Offset: 0x43C | | | Register Name: AC_ADC_DAPLHNAC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0005 | Left input signal average filter coefficient to check noise or not(the coefficient [reg0f[10:0],reg10] is 3.24 format 2s complement), always the same as the left output signal average filter's. |

3.20.5.74. 0x440 ADC DAP Left Input Signal Low Average Coef Register(Default Value: 0x00001EB8)

| Offset: 0x440 | | | Register Name: AC_ADC_DAPLHNAC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x1EB8 | Left input signal average filter coefficient to check noise or not(the coefficient [reg0f[10:0],reg10] is 3.24 format 2s complement) always the same as the left output signal average filter's |

3.20.5.75. 0x444 ADC DAP Right Input Signal High Average Coef Register(Default Value: 0x00000005)

| Offset: 0x444 | | | Register Name: AC_ADC_DAPRHNAC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0005 | Right input signal average filter coefficient to check noise or not(the coefficient [reg11[10:0],reg12] is 3.24 format 2s complement), always the same as the right output signal average filter's |

3.20.5.76. 0x448 ADC DAP Right Input Signal Low Average Coef Register(Default Value: 0x00001EB8)

| Offset: 0x448 | | | Register Name: AC_ADC_DAPRHNAC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x1EB8 | Right input signal average filter coefficient to check noise or not(the coefficient [reg11[10:0],reg12] is 3.24 format 2s complement), always the same as the right output signal average filter's |

3.20.5.77. 0x44C ADC DAP High HPF Coef Register(Default Value: 0x000000FF)

| Offset: 0x44C | | | Register Name: AC_DAPHHPFC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x00FF | HPF coefficient setting(the coefficient [reg13[10:0],reg14] is 3.24 format 2s complement) |

3.20.5.78. 0x450 ADC DAP Low HPF Coef Register(Default Value: 0x0000FAC1)

| Offset: 0x450 | | | Register Name: AC_DAPLHPFC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFAC1 | HPF coefficient setting(the coefficient [reg13[10:0],reg14] is 3.24 format 2s complement) |

3.20.5.79. 0x454 ADC DAP Optimum Register(Default Value: 0x00000000)

| Offset: 0x454 | | | Register Name: AC_DAPOPT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10 | R/W | 0 | Left energy default value setting(include the input and output) 0: min 1: max |
| 9:8 | R/W | 00 | Left channel gain hysteresis setting. The different between target level and the signal level must larger than the hysteresis when the gain change. 00: 0.4375db 01: 0.9375db 10: 1.9375db 11: 3db |
| 7:6 | / | / | / |
| 5 | R/W | 0 | The input signal average filter coefficient setting 0: is the [reg0f[10:0], reg10] and [reg11[1:0], reg12]; 1: is the [reg06[10:0], reg07] and [reg08[1:0], reg09]; |
| 4 | R/W | 0 | AGC output when the channel in noise state 0: output is zero 1: output is the input data |
| 3 | / | / | / |
| 2 | R/W | 0 | Right energy default value setting(include the input and output) |

| | | | |
|-----|-----|----|--|
| | | | 0: min 1: max |
| 1:0 | R/W | 00 | <p>Right channel gain hysteresis setting. The difference between target level and the signal level must be larger than the hysteresis when the gain changes.</p> <p>00: 0.4375db 01: 0.9375db 10: 1.9375db 11: 3db</p> |

3.20.5.80. 0x480 DAC DAP Control Register(Default Value: 0x00000000)

| Offset: 0x480 | | | Register Name: AC_DAC_DAPCTRL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:7 | / | / | / |
| 6 | R/W | 0 | DRC1 enable control 0: disable 1: enable |
| 5 | R/W | 0 | DRC1 Left channel HPF enable control 0: disable 1: enable |
| 4 | R/W | 0 | DRC1 Right channel HPF enable control 0: disable 1: enable |
| 3 | / | / | / |
| 2 | R/W | 0 | DRC0 enable control 0: disable 1: enable |
| 1 | R/W | 0 | DRC0 Left channel HPF enable control 0: disable 1: enable |
| 0 | R/W | 0 | DRC0 Right channel HPF enable control 0: disable 1: enable |

3.20.5.81. 0x4D0 AGC Enable Register(Default Value: 0x00000000)

| Offset: 0x4D0 | | | Register Name: AGC_ENA |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | AIF1_ADC0L_AGC_ENA AIF1 ADC timeslot 0 left channel AGC enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | AIF1_ADC0R_AGC_ENA AIF1 ADC timeslot 0 right channel AGC enable 0: Disable 1: Enable |

| | | | |
|-----|-----|-----|---|
| 13 | R/W | 0x0 | AIF1_ADC1L_AGC_ENA AIF1 ADC timeslot 1 left channel AGC enable 0: Disable 1: Enable |
| 12 | R/W | 0x0 | AIF1_ADC1R_AGC_ENA AIF1 ADC timeslot 1 right channel AGC enable 0: Disable 1: Enable |
| 11 | R/W | 0x0 | AIF2_ADCL_AGC_ENA AIF2 ADC left channel AGC enable 0: Disable 1: Enable |
| 10 | R/W | 0x0 | AIF2_ADCR_AGC_ENA AIF2 ADC right channel AGC enable 0: Disable 1: Enable |
| 9 | R/W | 0x0 | AIF2_DACL_AGC_ENA AIF2 DAC left channel AGC enable 0: Disable 1: Enable |
| 8 | R/W | 0x0 | AIF2_DACR_AGC_ENA AIF2 DAC right channel AGC enable 0: Disable 1: Enable |
| 7 | R/W | 0x0 | ADCL_AGC_ENA ADC left channel AGC enable 0: Disable 1: Enable |
| 6 | R/W | 0x0 | ADCR_AGC_ENA ADC right channel AGC enable 0: Disable 1: Enable |
| 5:0 | R/W | 0x0 | Reserved |

3.20.5.82. 0x4D4 DRC Enable Register(Default Value: 0x00000000)

| Offset: 0x4D4 | | | Register Name: DRC_ENA |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | AIF1_DAC0_DRC0_ENA AIF1 DAC timeslot 0 DRC0 enable 0: Disable 1: Enable |
| 14 | R/W | 0x0 | AIF1_DAC1_DRC0_ENA |

| | | | |
|------|-----|-----|--|
| | | | AIF1 DAC timeslot 1 DRC0 enable 0: Disable 1: Enable |
| 13 | R/W | 0x0 | AIF2_DAC_DRC0_ENA AIF2 DAC DRC0 enable 0: Disable 1: Enable |
| 12 | R/W | 0x0 | DAC_DRC0_ENA DAC DRC0 enable 0: Disable 1: Enable |
| 11:8 | / | / | / |
| 7 | R/W | 0x0 | AIF1_ADC0_DRC1_ENA AIF1 ADC timeslot 0 DRC1 enable 0 : Disable 1 : Enable |
| 6 | R/W | 0x0 | AIF1_ADC1_DRC1_ENA AIF1 ADC timeslot 1 DRC1 enable 0 : Disable 1 : Enable |
| 5 | R/W | 0x0 | AIF2_ADC_DRC1_ENA AIF2 ADC DRC1 enable 0 : Disable 1 : Enable |
| 4 | R/W | 0x0 | ADC_DRC1_ENA ADC_DRC1 enable 0 : Disable 1 : Enable |
| 3:0 | / | / | / |

3.20.5.83. 0x4D8 SRC Bist Control Register(Default Value: 0x00000000)

| Offset: 0x4D8 | | | Register Name: SRC_BISTCR |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:13 | R/W | 0 | SRC1 and SRC2 SRAM BIST Register Select |
| 12 | R/W | 0 | SRC1 and SRC2 SRAM BIST Address MODE Select |
| 11:9 | R/W | 0 | SRC1 and SRC2 SRAM BIST Write Data Pattern 0: 0x0000_0000 1: 0x5555_5555 2: 0x3333_3333 3: 0x0f0f_0f0f 4: 0x00ff_00ff 5: 0x0000_ffff |

| | | | |
|---|-----|---|---|
| | | | Others, reserved. |
| 8 | R/W | 0 | SRC1 and SRC2 SRAM BIST Enable A positive edge will trigger the SRAM BIST to start |
| 7 | R | 0 | SRC2 ROM CheckSum Error 0: No Error 1: Error |
| 6 | R | 0 | SRC2 ROM CheckXor Error 0: No Error 1: Error |
| 5 | R | 0 | SRC2 ROM BIST Busy 0: Idle 1: Busy |
| 4 | R/W | 0 | SRC2 ROM BIST Enable A positive edge will trigger the ROM BIST to start |
| 3 | R | 0 | SRC1 ROM CheckSum Error 0: No Error 1: Error |
| 2 | R | 0 | SRC1 ROM CheckXor Error 0: No Error 1: Error |
| 1 | R | 0 | SRC1 ROM BIST Busy 0: Idle 1: Busy |
| 0 | R/W | 0 | SRC1 ROM BIST Enable A positive edge will trigger the ROM BIST to start |

3.20.5.84. 0x4DC SRC Bist Status Register(Default Value: 0x00000202)

| Offset: 0x4DC | | | Register Name: SRC_BISTST |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R | 0 | SRC2 SRAM BIST Error Status 0: No Error 1: Error |
| 14:12 | R | 0 | SRC2 SRAM BIST Error Pattern |
| 11:10 | R | 0 | SRC2 SRAM BIST Error Cycles |
| 9 | R | 1 | SRC2 SRAM BIST Stop 0: Running 1: Stop |
| 8 | R | 0 | SRC2 SRAM BIST Busy 0: Idle 1: Busy |
| 7 | R | 0 | SRC1 SRAM BIST Error Status 0: No Error 1: Error |
| 6:4 | R | 0 | SRC1 SRAM BIST Error Pattern |
| 3:2 | R | 0 | SRC1 SRAM BIST Error Cycles |
| 1 | R | 1 | SRC1 SRAM BIST Stop 0: Running 1: Stop |
| 0 | R | 0 | SRC1 SRAM BIST Busy 0: Idle 1: Busy |

3.20.5.85. 0x4E0 SRC1 Control 1 Register(Default Value: 0x00000000)

| Offset: 0x4E0 | | | Register Name: SRC1_CTRL1 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | SRC1_RATI_ENA SRC1 Manual setting ratio enable 0-disable 1-enable |
| 14 | R | 0x0 | SRC1_LOCK_STS SRC1 Ratio lock status 0-not locked 1-locked |
| 13 | R | 0x0 | SRC1_FIFO_OVR SRC1 FIFO Overflow status 0-normal 1-overflowed |
| 12:10 | R | 0x0 | SRC1_FIFOLEV_[8:6] SRC1 FIFO Level high 3-bit |
| 9:0 | R/W | 0x0 | SRC1_RATI_SET_[25:16] Manual setting ratio high 10-bit |

3.20.5.86. 0x4E4 SRC1 Control 2 Register(Default Value: 0x00000000)

| Offset: 0x4E4 | | | Register Name: SRC1_CTRL2 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0 | SRC1_RATI_SET_[15:0] Manual setting ratio low 16-bit |

3.20.5.87. 0x4E8 SRC1 Control 3 Register(Default Value: 0x00000040)

| Offset: 0x4E8 | | | Register Name: SRC1_CTRL3 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:10 | R | 0x0 | SRC1_FIFOLEV_[5:0] SRC1 FIFO Level low 6-bit |
| 9:0 | R | 0x40 | SRC1_RATI_VAL_[25:16] Calculated ratio high 10-bit |

3.20.5.88. 0x4EC SRC1 Control 4 Register(Default Value: 0x00000000)

| Offset: 0x4EC | | | Register Name: SRC1_CTRL4 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R | 0x0 | SRC1_RATI_VAL_[15:0] Calculated ratio low 16-bit |

3.20.5.89. 0x4F0 SRC2 Control 1 Register(Default Value: 0x00000000)

| Offset: 0x4F0 | | | Register Name: SRC2_CTRL1 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15 | R/W | 0x0 | SRC2_RATI_ENA SRC2 Manual setting ratio enable 0-disable 1-enable |
| 14 | R | 0x0 | SRC2_LOCK_STS SRC2 Ratio lock status 0-not locked 1-locked |
| 13 | R | 0x0 | SRC2_FIFO_OVR SRC2 FIFO Overflow status 0-normal 1-overflowed |
| 12:10 | R | 0x0 | SRC2_FIFOLEV_[8:6] SRC2 FIFO Level high 3-bit |
| 9:0 | R/W | 0x0 | SRC2_RATI_SET_[25:16] Manual setting ratio high 10-bit |

3.20.5.90. 0x4F4 SRC2 Control 2 Register(Default Value: 0x00000000)

| Offset: 0x4F4 | | | Register Name: SRC2_CTRL2 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0 | SRC2_RATI_SET_[15:0] Manual setting ratio low 16-bit |

3.20.5.91. 0x4F8 SRC2 Control 3 Register(Default Value: 0x00000040)

| Offset: 0x4F8 | | | Register Name: SRC2_CTRL3 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:10 | R | 0x0 | SRC2_FIFOLEV_[5:0] SRC2 FIFO Level low 6-bit |
| 9:0 | R | 0x40 | SRC2_RATI_VAL_[25:16] Calculated ratio high 10-bit |

3.20.5.92. 0x4FC SRC2 Control 4 Register(Default Value: 0x00000000)

| | |
|---------------|---------------------------|
| Offset: 0x4FC | Register Name: SRC2_CTRL4 |
|---------------|---------------------------|

| Bit | R/W | Default/Hex | Description |
|------|-----|-------------|---|
| 15:0 | R | 0x0 | SRC2_RATI_VAL_[15:0] Calculated ratio low 16-bit |

3.20.5.93. 0x600 DRC0 High HPF Coef Register(Default Value: 0x000000FF)

| Offset: 0x600 | | | Register Name: AC_DRC0_HHPFC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0xFF | HPF coefficient setting and the data is 3.24 format. |

3.20.5.94. 0x604 DRC0 Low HPF Coef Register(Default Value: 0x0000FAC1)

| Offset: 0x604 | | | Register Name: AC_DRC0_LHPFC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFAC1 | HPF coefficient setting and the data is 3.24 format. |

3.20.5.95. 0x608 DRC0 Control Register(Default Value: 0x00000080)

| Offset: 0x608 | | | Register Name: AC_DRC0_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R | 0 | DRC delay buffer data output state when drc delay function is enable and the drc funciton disable. After disable drc function and this bit go to 0, the user should write the drc delay function bit to 0; 0 : not complete 1 : is complete |
| 14 | / | / | / |
| 13:8 | R/W | 0 | Signal delay time setting 6'h00 : (8x1)fs 6'h01 : (8x2)fs 6'h02 : (8x3)fs ----- 6'h2e : (8*47)fs 6'h2f : (8*48)fs 6'h30 -- 6'h3f : (8*48)fs Delay time = 8*(n+1)fs, n<6'h30; When the delay function is disable, the signal delay time is unused. |
| 7 | R/W | 0x1 | The delay buffer use or not when the drc disable and the drc buffer data output completely 0 : don't use the buffer |

| | | | |
|---|-----|-----|--|
| | | | 1 : use the buffer |
| 6 | R/W | 0x0 | DRC gain max limit enable 0 : disable 1 : enable |
| 5 | R/W | 0x0 | DRC gain min limit enable. when this fuction enable, it will overwrite the noise detect funciton. 0 : disable 1 : enable |
| 4 | R/W | 0x0 | Control the drc to detect noise when ET enable 0 : disable 1 : enable |
| 3 | R/W | 0x0 | Signal function Select 0 : RMS filter 1 : Peak filter When Signal function Select Peak filter, the RMS parameter is unused. (AC_DRC_LRMSSHAT / AC_DRC_LRMSLAT / AC_DRC_LRMSSHAT / AC_DRC_LRMSLAT) When Signal function Select RMS filter, the Peak filter parameter is unused.(AC_DRC_LPFHAT / AC_DRC_LPFLAT / AC_DRC_RPFHAT / AC_DRC_RPFLAT / AC_DRC_LPFHRT / AC_DRC_LPFLRT / AC_DRC_RPFHRT / AC_DRC_RPFLRT) |
| 2 | R/W | 0x0 | Delay function enable 0 : disable 1 : enable When the Delay function enable is disable, the Signal delay time is unused. |
| 1 | R/W | 0x0 | DRC LT enable 0 : disable 1 : enable When the DRC LT is disable the LT, KI and OPL parameter is unused. |
| 0 | R/W | 0x0 | DRC ET enable 0 : disable 1 : enable When the DRC ET is disable the ET, Ke and OPE parameter is unused. |

3.20.5.96. 0x60C DRC0 Left Peak Filter High Attack Time Coef Register(Default Value: 0x0000000B)

| Offset: 0x60C | | | Register Name: AC_DRC0_LPFHAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x000B | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.97. 0x610 DRC0 Left Peak Filter Low Attack Time Coef Register(Default Value: 0x000077BF)

| Offset: 0x610 | | | Register Name: AC_DRC0_LPFLAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x77BF | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.98. 0x614 DRC0 Right Peak Filter High Attack Time Coef Register(Default Value: 0x0000000B)

| Offset: 0x614 | | | Register Name: AC_DRC0_RPFHAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x000B | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.99. 0x618 DRC0 Peak Filter Low Attack Time Coef Register(Default Value: 0x000077BF)

| Offset: 0x618 | | | Register Name: AC_DRC0_RPFLAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x77BF | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.100. 0x61C DRC0 Left Peak Filter High Release Time Coef Register(Default Value: 0x000000FF)

| Offset: 0x61C | | | Register Name: AC_DRC0_LPFHRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x00FF | The left peak filter release time parameter setting, which determine by the equation that RT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.101. 0x620 DRC0 Left Peak Filter Low Release Time Coef Register(Default Value: 0x0000E1F8)

| Offset: 0x620 | | | Register Name: AC_DRC0_LPFLRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xE1F8 | The left peak filter release time parameter setting, which determine by the equation that RT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.102. 0x624 DRC0 Right Peak filter High Release Time Coef Register(Default Value: 0x000000FF)

| Offset: 0x624 | | | Register Name: AC_DRC0_RPFHRT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x00FF | The left peak filter attack time parameter setting, which determine by the equation that RT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.103. 0x628 DRC0 Right Peak filter Low Release Time Coef Register(Default Value: 0x0000E1F8)

| Offset: 0x628 | | | Register Name: AC_DRC0_RPFLRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xE1F8 | The left peak filter release time parameter setting, which determine by the equation that AT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.104. 0x62C DRC0 Left RMS Filter High Coef Register(Default Value: 0x00000001)

| Offset: 0x62C | | | Register Name: AC_DRC0_LRMSHAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0001 | The left RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.105. 0x630 DRC0 Left RMS Filter Low Coef Register(Default Value: 0x00002BAF)

| Offset: 0x630 | | | Register Name: AC_DRC0_LRMSLAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2BAF | The left RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.106. 0x634 DRC0 Right RMS Filter High Coef Register(Default Value: 0x00000001)

| Offset: 0x634 | | | Register Name: AC_DRC0_RRMSHAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0001 | The right RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.107. 0x638 DRC0 Right RMS Filter Low Coef Register(Default Value: 0x00002BAF)

| Offset: 0x638 | | | Register Name: AC_DRC0_RRMSLAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2BAF | The right RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.108. 0x63C DRC0 Compressor Threshold High Setting Register(Default Value: 0x000006A4)

| Offset: 0x63C | | | Register Name: AC_DRC0_HCT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x06A4 | The compressor threshold setting, which set by the equation that CTin = -CT/6.0206. The format is 8.24 (-40dB) |

3.20.5.109. 0x640 DRC0 Compressor Threshold Low Setting Register(Default Value: 0x0000D3C0)

| Offset: 0x640 | | | Register Name: AC_DRC0_LCT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xD3C0 | The compressor threshold setting, which set by the equation that CTin = -CT/6.0206. The format is 8.24 (-40dB) |

3.20.5.110. 0x644 DRC0 Compressor Slope High Setting Register(Default Value: 0x00000080)

| Offset: 0x644 | | | Register Name: AC_DRC0_HKC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:13 | / | / | / |
| 13:0 | R/W | 0x0080 | The slope of the compressor which determine by the equation that Kc = 1/R, there, R is the ratio of the compressor, which always is interger. The format is 8.24. (2 : 1) |

3.20.5.111. 0x648 DRC0 Compressor Slope Low Setting Register(Default Value: 0x00000000)

| Offset: 0x648 | | | Register Name: AC_DRC0_LKC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The slope of the compressor which determine by the equation that Kc = 1/R, there, R is the ratio of the compressor, which always is interger. The format is 8.24. (2 : 1) |

3.20.5.112. 0x64C DRC0 Compressor High Output at Compressor Threshold Register(Default Value:
0x0000F95B)

| Offset: 0x64C | | | Register Name: AC_DRC0_HOPC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xF95B | The output of the compressor which determine by the equation -OPC/6.0206 The format is 8.24 (-40dB) |

3.20.5.113. 0x650 DRC0 Compressor Low Output at Compressor Threshold Register(Default Value:
0x00002C3F)

| Offset: 0x650 | | | Register Name: AC_DRC0_LOPC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2C3F | The output of the compressor which determine by the equation OPC/6.0206 The format is 8.24 (-40dB) |

3.20.5.114. 0x654 DRC0 Limiter Threshold High Setting Register(Default Value: 0x000001A9)

| Offset: 0x654 | | | Register Name: AC_DRC0_HLT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x01A9 | The limiter threshold setting, which set by the equation that LTin = -LT/6.0206, The format is 8.24. (-10dB) |

3.20.5.115. 0x658 DRC0 Limiter Threshold Low Setting Register(Default Value: 0x000034F0)

| Offset: 0x658 | | | Register Name: AC_DRC0_LLT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x34F0 | The limiter threshold setting, which set by the equation that LTin = -LT/6.0206, The format is 8.24. (-10dB) |

3.20.5.116. 0x65C DRC0 Limiter Slope High Setting Register(Default Value: 0x00000005)

| Offset: 0x65C | | | Register Name: AC_DRC0_HK1 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 13:0 | R/W | 0x0005 | The slope of the limiter which determine by the equation that KI = 1/R, there, R is the ratio of the limiter, which always is interger. The format is |

| | | | |
|--|--|--|---------------|
| | | | 8.24. (50 :1) |
|--|--|--|---------------|

3.20.5.117. 0x660 DRC0 Limiter Slope Low Setting Register(Default Value: 0x00001EB8)

| Offset: 0x660 | | | Register Name: AC_DRC0_LK1 |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x1EB8 | The slope of the limiter which determine by the equation that $KI = 1/R$, there, R is the ratio of the limiter, which always is interger. The format is 8.24. (50 :1) |

3.20.5.118. 0x664 DRC0 Limiter High Output at Limiter Threshold Register(Default Value: 0x0000FBD8)

| Offset: 0x664 | | | Register Name: AC_DRC0_HOPL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFBD8 | The output of the limiter which determine by equation $OPT/6.0206$. The format is 8.24 (-25dB) |

3.20.5.119. 0x668 DRC0 Limiter Low Output at Limiter Threshold Register(Default Value: 0x0000FBA7)

| Offset: 0x668 | | | Register Name: AC_DRC0_LOPL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFBA7 | The output of the limiter which determine by equation $OPT/6.0206$. The format is 8.24 (-25dB) |

3.20.5.120. 0x66C DRC0 Expander Theshold High Setting Register(Default Value: 0x00000BA0)

| Offset: 0x66C | | | Register Name: AC_DRC0_HET |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0BA0 | The expander threshold setting, which set by the equation that $ETin = -ET/6.0206$, The format is 8.24. (-70dB) |

3.20.5.121. 0x670 DRC0 Expander Theshold Low Setting Register(Default Value: 0x00007291)

| Offset: 0x670 | | | Register Name: AC_DRC0 LET |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x7291 | The expander threshold setting, which set by the equation that $ETin = -ET/6.0206$, The format is 8.24. (-70dB) |

3.20.5.122. 0x674 DRC0 Expander Slope High Setting Register(Default Value: 0x00000500)

| Offset: 0x674 | | | Register Name: AC_DRC0_HKE |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:14 | / | / | / |
| 13:0 | R/W | 0x0050 | The slope of the expander which determine by the equation that $K_e = 1/R$, there, R is the ratio of the expander, which always is interger and the ke must larger than 50. The format is 8.24. (1:5) |

3.20.5.123. 0x678 DRC0 Expander Slope Low Setting Register(Default Value: 0x00000000)

| Offset: 0x678 | | | Register Name: AC_DRC0_LKE |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The slope of the expander which determine by the equation that $K_e = 1/R$, there, R is the ratio of the expander, which always is interger and the ke must larger than 50. The format is 8.24. (1:5) |

3.20.5.124. 0x67C DRC0 Expander High Output at Expander Threshold Register(Default Value: 0x0000F45F)

| Offset: 0x67C | | | Register Name: AC_DRC0_HOPE |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xF45F | The output of the expander which determine by equation OPE/6.0206. The format is 8.24 (-70dB) |

3.20.5.125. 0x680 DRC0 Expander Low Output at Expander Threshold Register(Default Value: 0x00008D6E)

| Offset: 0x680 | | | Register Name: AC_DRC0_LOPE |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x8D6E | The output of the expander which determine by equation OPE/6.0206. The format is 8.24 (-70dB) |

3.20.5.126. 0x684 DRC0 Linear Slope High Setting Register(Default Value: 0x000000100)

| Offset: 0x684 | | | Register Name: AC_DRC0_HKN |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:14 | / | / | / |
| 13:0 | R/W | 0x0100 | The slope of the linear which determine by the equation that $Kn = 1/R$, there, R is the ratio of the linear, which always is integer . The format is 8.24. (1:1) |

3.20.5.127. 0x688 DRC0 Linear Slope Low Setting Register(Default Value: 0x00000000)

| Offset: 0x688 | | | Register Name: AC_DRC0_LKN |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The slope of the linear which determine by the equation that $Kn = 1/R$, there, R is the ratio of the linear, which always is integer . The format is 8.24. (1:1) |

3.20.5.128. 0x68C DRC0 Smooth filter Gain High Attack Time Coef Register(Default Value: 0x00000002)

| Offset: 0x68C | | | Register Name: AC_DRC0_SFHAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0002 | The smooth filter attack time parameter setting, which determine by the equation that $AT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (5ms) |

3.20.5.129. 0x690 DRC0 Smooth filter Gain Low Attack Time Coef Register(Default Value: 0x00005600)

| Offset: 0x690 | | | Register Name: AC_DRC0_SFLAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x5600 | The smooth filter attack time parameter setting, which determine by the equation that $AT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (5ms) |

3.20.5.130. 0x694 DRC0 Smooth filter Gain High Release Time Coef Register(Default Value: 0x00000000)

| Offset: 0x694 | | | Register Name: AC_DRC0_SFVRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0000 | The gain smooth filter release time parameter setting, which determine |

| | | | |
|--|--|--|---|
| | | | by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (200ms) |
|--|--|--|---|

3.20.5.131. 0x698 DRC0 Smooth filter Gain Low Release Time Coef Register(Default Value: 0x00000F04)

| Offset: 0x698 | | | Register Name: AC_DRC0_SFHRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0F04 | The gain smooth filter release time parameter setting, which determine by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (200ms) |

3.20.5.132. 0x69C DRC0 MAX Gain High Setting Register(Default Value: 0x0000FE56)

| Offset: 0x69C | | | Register Name: AC_DRC0_MXGHS |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFE56 | The max gain setting which determine by equation MXG/6.0206. The format is 8.24 and must $-20\text{dB} < \text{MXG} < 30\text{dB}$ (-10dB) |

3.20.5.133. 0x6A0 DRC0 MAX Gain Low Setting Register(Default Value: 0x0000CB0F)

| Offset: 0x6A0 | | | Register Name: AC_DRC0_MXGLS |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xCB0F | The max gain setting which determine by equation MXG/6.0206. The format is 8.24 and must $-20\text{dB} < \text{MXG} < 30\text{dB}$ (-10dB) |

3.20.5.134. 0x6A4 DRC0 MIN Gain High Setting Register(Default Value: 0x0000F95B)

| Offset: 0x6A4 | | | Register Name: AC_DRC0_MNGHS |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xF95B | The min gain setting which determine by equation MXG/6.0206. The format is 8.24 and must $-60\text{dB} \leq \text{MNG} \leq -40\text{dB}$ (-40dB) |

3.20.5.135. 0x6A8 DRC0 MIN Gain Low Setting Register(Default Value: 0x00002C3F)

| Offset: 0x6A8 | | | Register Name: AC_DRC0_MNGLS |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2C3F | The min gain setting which determine by equation MNG/6.0206. The format is 8.24 and must $-60\text{dB} \leq \text{MNG} \leq -40\text{dB}$ (-40dB) |

3.20.5.136. 0x6AC DRC0 Expander Smooth Time High Coef Register(Default Value: 0x00000000)

| Offset: 0x6AC | | | Register Name: AC_DRC0_EPSHC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 11:0 | R/W | 0x0000 | The gain smooth filter release and attack time parameter setting in expander region, which determine by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (30ms) |

3.20.5.137. 0x6B0 DRC0 Expander Smooth Time Low Coef Register(Default Value: 0x0000640C)

| Offset: 0x6B0 | | | Register Name: AC_DRC0_EPSLC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x640C | The gain smooth filter release and attack time parameter setting in expander region, which determine by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (30ms) |

3.20.5.138. 0x6B4 DRC0 Optimum Register(Default Value: 0x00000000)

| Offset: 0x6B4 | | | Register Name: AC_DRC0_OPT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10 | R/W | 0x0 | The gain smooth use the expander coefficient when the energy in expander range 0 : use the normal smooth coefficient 1 : use the expander coefficient |
| 9 | R/W | 0x0 | The gain normal smooth coefficient selection mode set 0 : both release and attack coefficient use hysteresis; 1 : only the attack coefficient use hysteresis; |
| 8 | R/W | 0x0 | The min of energy set in Peak detect mode 0 : -120dB 1 : -210dB |
| 7 | R/W | 0x0 | The energy mode select in rms detect mode 0 : the energy is RMS 1 : the energy is square of RMS |
| 6 | R/W | 0x0 | DRC data output when DRC disable and DRC delay data output complete. 0 : the output is the input music data; 1 : the output is 0 ; |
| 5 | R/W | 0 | DRC gain default value setting 0: The default gain is 1 1: The default gain is 0 |
| 4:0 | R/W | 0x00 | The hysteresis of the gain smooth filter to use the decay time coefficient or the attack time coefficient. |

| | | |
|--|--|--|
| | | <p>When in the decay time state, if $g(n-1)-g(n) > \text{hysteresis}$, then the state will change to attack time state, and when in the attack time, if $g(n)-g(n-1) > \text{hysteresis}$, then the state will change to decay time state. Note the hysteresis of 0x00 and 0x04 is the same.</p> <p>00000: 2^{-16} 00001: 2^{-19} 00010: 2^{-18} 00011: 2^{-17} 00100: 2^{-16} ----- 10011: 2^{-1} 10100 ~11111: 1 hysteresis = 2^{n-20} ,except n=0x00, and n less 0x14.</p> |
|--|--|--|

3.20.5.139. 0x6B8 DRC0 HPF Gain High Coef Register(Default Value: 0x00000100)

| Offset: 0x6B8 | | | Register Name: AC_DRC0_HPFHGAIN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0100 | The gain of the hpf coefficient setting which format is 3.24.(gain = 1) |

3.20.5.140. 0x6BC DRC0 HPF Gain Low Coef Register(Default Value: 0x00000000)

| Offset: 0x6BC | | | Register Name: AC_DRC0_HPFLGAIN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The gain of the hpf coefficient setting which format is 3.24.(gain = 1) |

3.20.5.141. 0x700 DRC1 High HPF Coef Register(Default Value: 0x000000FF)

| Offset: 0x700 | | | Register Name: AC_DRC1_HHPFC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0xFF | HPF coefficient setting and the data is 3.24 format. |

3.20.5.142. 0x704 DRC1 Low HPF Coef Register(Default Value: 0x0000FAC1)

| Offset: 0x704 | | | Register Name: AC_DRC1_LHPFC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFAC1 | HPF coefficient setting and the data is 3.24 format. |

3.20.5.143. 0x708 DRC1 Control Register(Default Value: 0x00000080)

| Offset: 0x708 | | | Register Name: AC_DRC1_CTRL |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15 | R | 0 | DRC delay buffer data output state when drc delay function is enable and the drc funciton disable. After disable drc function and this bit go to 0, the user should write the drc delay function bit to 0; 0 : not complete 1 : is complete |
| 14:10 | / | / | / |
| 13:8 | R/W | 0 | Signal delay time setting 6'h00 : (8x1)fs 6'h01 : (8x2)fs 6'h02 : (8x3)fs ----- 6'h2e : (8*47)fs 6'h2f : (8*48)fs 6'h30 -- 6'h3f : (8*48)fs Delay time = 8*(n+1)fs, n<6'h30; When the delay function is disable, the signal delay time is unused. |
| 7 | R/W | 0x1 | The delay buffer use or not when the drc disable and the drc buffer data output completely 0 : don't use the buffer 1 : use the buffer |
| 6 | R/W | 0x0 | DRC gain max limit enable 0 : disable 1 : enable |
| 5 | R/W | 0x0 | DRC gain min limit enable. when this fuction enable, it will overwrite the noise detect funciton. 0 : disable 1 : enable |
| 4 | R/W | 0x0 | Control the drc to detect noise when ET enable 0 : disable 1 : enable |

| | | | |
|---|-----|-----|---|
| 3 | R/W | 0x0 | <p>Signal function Select 0 : RMS filter 1 : Peak filter When Signal function Select Peak filter, the RMS parameter is unused. (AC_DRC_LRMSSHAT / AC_DRC_LRMSLAT / AC_DRC_LRMSSHAT / AC_DRC_LRMSLAT)</p> <p>When Signal function Select RMS filter, the Peak filter parameter is unused.(AC_DRC_LPFHAT / AC_DRC_LPFLAT / AC_DRC_RPFHAT / AC_DRC_RPFLAT / AC_DRC_LPFHRT / AC_DRC_LPFLRT / AC_DRC_RPFHRT / AC_DRC_RPFLRT)</p> |
| 2 | R/W | 0x0 | <p>Delay function enable 0 : disable 1 : enable When the Delay function enable is disable, the Signal delay time is unused.</p> |
| 1 | R/W | 0x0 | <p>DRC LT enable 0 : disable 1 : enable When the DRC LT is disable the LT, KI and OPL parameter is unused.</p> |
| 0 | R/W | 0x0 | <p>DRC ET enable 0 : disable 1 : enable When the DRC ET is disable the ET, Ke and OPE parameter is unused.</p> |

3.20.5.144. 0x70C DRC1 Left Peak Filter High Attack Time Coef Register(Default Value: 0x0000000B)

| Offset: 0x70C | | | Register Name: AC_DRC1_LPFHAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x000B | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.145. 0x710 DRC1 Left Peak Filter Low Attack Time Coef Register(Default Value: 0x000077BF)

| Offset: 0x710 | | | Register Name: AC_DRC1_LPFLAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x77BF | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.146. 0x714 DRC1 Right Peak Filter High Attack Time Coef Register(Default Value: 0x0000000B)

| Offset: 0x714 | | | Register Name: AC_DRC1_RPFHAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x000B | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.147. 0x718 DRC1 Peak Filter Low Attack Time Coef Register(Default Value: 0x000077BF)

| Offset: 0x718 | | | Register Name: AC_DRC1_RPFLAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x77BF | The left peak filter attack time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/ta). The format is 3.24. (1ms) |

3.20.5.148. 0x71C DRC1 Left Peak Filter High Release Time Coef Register(Default Value: 0x000000FF)

| Offset: 0x71C | | | Register Name: AC_DRC1_LPFHRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x00FF | The left peak filter release time parameter setting, which determine by the equation that RT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.149. 0x720 DRC1 Left Peak Filter Low Release Time Coef Register(Default Value: 0x0000E1F8)

| Offset: 0x720 | | | Register Name: AC_DRC1_LPFLRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xE1F8 | The left peak filter release time parameter setting, which determine by the equation that RT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.150. 0x724 DRC1 Right Peak filter High Release Time Coef Register(Default Value: 0x000000FF)

| Offset: 0x724 | | | Register Name: AC_DRC1_RPFHRT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x00FF | The left peak filter attack time parameter setting, which determine by the equation that RT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.151. 0x728 DRC1 Right Peak filter Low Release Time Coef Register(Default Value: 0x0000E1F8)

| Offset: 0x728 | | | Register Name: AC_DRC1_RPFLRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xE1F8 | The left peak filter release time parameter setting, which determine by the equation that AT = exp(-2.2Ts/tr). The format is 3.24. (100ms) |

3.20.5.152. 0x72C DRC Left RMS Filter High Coef Register(Default Value: 0x00000001)

| Offset: 0x72C | | | Register Name: AC_DRC1_LRMSHAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0001 | The left RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.153. 0x730 DRC1 Left RMS Filter Low Coef Register(Default Value: 0x00002BAF)

| Offset: 0x730 | | | Register Name: AC_DRC1_LRMSLAT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2BAF | The left RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.154. 0x734 DRC1 Right RMS Filter High Coef Register(Default Value: 0x00000001)

| Offset: 0x734 | | | Register Name: AC_DRC1_RRMSHAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0001 | The right RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.155. 0x738 DRC1 Right RMS Filter Low Coef Register(Default Value: 0x00002BAF)

| Offset: 0x738 | | | Register Name: AC_DRC1_RRMSLAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2BAF | The right RMS filter average time parameter setting, which determine by the equation that AT = 1-exp(-2.2Ts/tav). The format is 3.24. (10ms) |

3.20.5.156. 0x73C DRC1 Compressor Threshold High Setting Register(Default Value: 0x000006A4)

| Offset: 0x73C | | | Register Name: AC_DRC1_HCT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x06A4 | The compressor threshold setting, which set by the equation that $CTin = -CT/6.0206$. The format is 8.24 (-40dB) |

3.20.5.157. 0x740 DRC1 Compressor Slope High Setting Register(Default Value: 0x0000D3D0)

| Offset: 0x740 | | | Register Name: AC_DRC1_LCT |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xD3C0 | The compressor threshold setting, which set by the equation that $CTin = -CT/6.0206$. The format is 8.24 (-40dB) |

3.20.5.158. 0x744 DRC1 Compressor Slope High Setting Register(Default Value: 0x00000080)

| Offset: 0x744 | | | Register Name: AC_DRC1_HKC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:14 | / | / | / |
| 13:0 | R/W | 0x0800 | The slope of the compressor which determine by the equation that $Kc = 1/R$, there, R is the ratio of the compressor, which always is interger. The format is 8.24. (2 : 1) |

3.20.5.159. 0x748 DRC1 Compressor Slope Low Setting Register(Default Value: 0x00000000)

| Offset: 0x748 | | | Register Name: AC_DRC1_LKC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The slope of the compressor which determine by the equation that $Kc = 1/R$, there, R is the ratio of the compressor, which always is interger. The format is 8.24. (2 : 1) |

3.20.5.160. 0x74C DRC1 Compressor High Output at Compressor Threshold Register(Default Value: 0x0000F95B)

| Offset: 0x74C | | | Register Name: AC_DRC1_HOPC |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xF95B | The output of the compressor which determine by the equation |

| | | | |
|--|--|--|--|
| | | | -OPC/6.0206 The format is 8.24 (-40dB) |
|--|--|--|--|

**3.20.5.161. 0x750 DRC1 Compressor Low Output at Compressor Threshold Register(Default Value:
0x00002C3F)**

| Offset: 0x750 | | | Register Name: AC_DRC1_LOPC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2C3F | The output of the compressor which determine by the equation OPC/6.0206 The format is 8.24 (-40dB) |

3.20.5.162. 0x754 DRC1 Limiter Threshold High Setting Register(Default Value: 0x000001A9)

| Offset: 0x754 | | | Register Name: AC_DRC1_HLT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x01A9 | The limiter threshold setting, which set by the equation that LTin = -LT/6.0206, The format is 8.24. (-10dB) |

3.20.5.163. 0x758 DRC1 Limiter Threshold Low Setting Register(Default Value: 0x000034F0)

| Offset: 0x758 | | | Register Name: AC_DRC1_LLT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x34F0 | The limiter threshold setting, which set by the equation that LTin = -LT/6.0206, The format is 8.24. (-10dB) |

3.20.5.164. 0x75C DRC1 Limiter Slope High Setting Register(Default Value: 0x00000005)

| Offset: 0x75C | | | Register Name: AC_DRC1_HK1 |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 13:0 | R/W | 0x0005 | The slope of the limiter which determine by the equation that KI = 1/R, there, R is the ratio of the limiter, which always is interger. The format is 8.24. (50 :1) |

3.20.5.165. 0x760 DRC1 Limiter Slope Low Setting Register(Default Value: 0x00001EB8)

| | |
|---------------|----------------------------|
| Offset: 0x760 | Register Name: AC_DRC1_LK1 |
|---------------|----------------------------|

| Bit | R/W | Default/Hex | Description |
|------|-----|-------------|--|
| 15:0 | R/W | 0x1EB8 | The slope of the limiter which determine by the equation that $KI = 1/R$, there, R is the ratio of the limiter, which always is interger. The format is 8.24. (50 :1) |

3.20.5.166. 0x764 DRC1 Limiter High Output at Limiter Threshold Register(Default Value: 0x0000FBD8)

| Offset: 0x764 | | | Register Name: AC_DRC1_HOPL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFBD8 | The output of the limiter which determine by equation $OPT/6.0206$. The format is 8.24 (-25dB) |

3.20.5.167. 0x768 DRC1 Limiter Low Output at Limiter Threshold Register(Default Value: 0x0000FBA7)

| Offset: 0x768 | | | Register Name: AC_DRC1_LOPL |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFBA7 | The output of the limiter which determine by equation $OPT/6.0206$. The format is 8.24 (-25dB) |

3.20.5.168. 0x76C DRC1 Expander Threshold High Setting Register(Default Value: 0x00000BA0)

| Offset: 0x76C | | | Register Name: AC_DRC1_HET |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0BA0 | The expander threshold setting, which set by the equation that $ETin = -ET/6.0206$, The format is 8.24. (-70dB) |

3.20.5.169. 0x770 DRC1 Expander Threshold Low Setting Register(Default Value: 0x00007291)

| Offset: 0x770 | | | Register Name: AC_DRC1_LET |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x7291 | The expander threshold setting, which set by the equation that $ETin = -ET/6.0206$, The format is 8.24. (-70dB) |

3.20.5.170. 0x774 DRC1 Expander Slope High Setting Register(Default Value: 0x00000500)

| Offset: 0x774 | | | Register Name: AC_DRC1_HKE |
|---------------|-----|-------------|----------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|--------|---|
| 15:14 | / | / | / |
| 13:0 | R/W | 0x0050 | The slope of the expander which determine by the equation that $Ke = 1/R$, there, R is the ratio of the expander, which always is interger and the ke must larger than 50. The format is 8.24. (1:5) |

3.20.5.171. 0x778 DRC1 Expander Slope Low Setting Register(Default Value: 0x00000000)

| Offset: 0x778 | | | Register Name: AC_DRC1_LKE |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The slope of the expander which determine by the equation that $Ke = 1/R$, there, R is the ratio of the expander, which always is interger and the ke must larger than 50. The format is 8.24. (1:5) |

3.20.5.172. 0x77C DRC1 Expander High Output at Expander Threshold Register(Default Value: 0x0000F45F)

| Offset: 0x77C | | | Register Name: AC_DRC1_HOPE |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xF45F | The output of the expander which determine by equation OPE/6.0206. The format is 8.24 (-70dB) |

3.20.5.173. 0x780 DRC1 Expander Low Output at Expander Threshold Register(Default Value: 0x00008D6E)

| Offset: 0x780 | | | Register Name: AC_DRC1_LOPE |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x8D6E | The output of the expander which determine by equation OPE/6.0206. The format is 8.24 (-70dB) |

3.20.5.174. 0x784 DRC1 Linear Slope High Setting Register(Default Value: 0x00000100)

| Offset: 0x784 | | | Register Name: AC_DRC1_HKN |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:14 | / | / | / |
| 13:0 | R/W | 0x0100 | The slope of the linear which determine by the equation that $Kn = 1/R$, there, R is the ratio of the linear, which always is interger. The format is 8.24. (1:1) |

3.20.5.175. 0x788 DRC1 Linear Slope Low Setting Register(Default Value: 0x00000000)

| Offset: 0x788 | | | Register Name: AC_DRC1_LKN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The slope of the linear which determine by the equation that $K_n = 1/R$, there, R is the ratio of the linear, which always is interger. The format is 8.24. (1:1) |

3.20.5.176. 0x78C DRC1 Smooth filter Gain High Attack Time Coef Register(Default Value: 0x00000002)

| Offset: 0x78C | | | Register Name: AC_DRC1_SFHAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0002 | The smooth filter attack time parameter setting, which determine by the equation that $AT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (5ms) |

3.20.5.177. 0x790 DRC1 Smooth filter Gain Low Attack Time Coef Register(Default Value: 0x00005600)

| Offset: 0x790 | | | Register Name: AC_DRC1_SFLAT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x5600 | The smooth filter attack time parameter setting, which determine by the equation that $AT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (5ms) |

3.20.5.178. 0x794 DRC1 Smooth filter Gain High Release Time Coef Register(Default Value: 0x00000000)

| Offset: 0x794 | | | Register Name: AC_DRC1_SFVRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0000 | The gain smooth filter release time parameter setting, which determine by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (200ms) |

3.20.5.179. 0x798 DRC1 Smooth filter Gain Low Release Time Coef Register(Default Value: 0x00000F04)

| Offset: 0x798 | | | Register Name: AC_DRC1_SFVRT |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0F04 | The gain smooth filter release time parameter setting, which determine |

| | | | |
|--|--|--|---|
| | | | by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (200ms) |
|--|--|--|---|

3.20.5.180. 0x79C DRC1 MAX Gain High Setting Register(Default Value: 0x0000FE56)

| Offset: 0x79C | | | Register Name: AC_DRC1_MXGHS |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xFE56 | The max gain setting which determine by equation MXG/6.0206. The format is 8.24 and must $-20\text{dB} < \text{MXG} < 30\text{dB}$ (-10dB) |

3.20.5.181. 0x7A0 DRC1 MAX Gain Low Setting Register(Default Value: 0x0000CB0F)

| Offset: 0x7A0 | | | Register Name: AC_DRC1_MXGLS |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xCB0F | The max gain setting which determine by equation MXG/6.0206. The format is 8.24 and must $-20\text{dB} < \text{MXG} < 30\text{dB}$ (-10dB) |

3.20.5.182. 0x7A4 DRC1 MIN Gain High Setting Register(Default Value: 0x0000F95B)

| Offset: 0x7A4 | | | Register Name: AC_DRC1_MNGHS |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0xF95B | The min gain setting which determine by equation MXG/6.0206. The format is 8.24 and must $-60\text{dB} \leq \text{MNG} \leq -40\text{dB}$ (-40dB) |

3.20.5.183. 0x7A8 DRC1 MIN Gain Low Setting Register(Default Value: 0x00002C3F)

| Offset: 0x7A8 | | | Register Name: AC_DRC1_MNGLS |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x2C3F | The min gain setting which determine by equation MNG/6.0206. The format is 8.24 and must $-60\text{dB} \leq \text{MNG} \leq -40\text{dB}$ (-40dB) |

3.20.5.184. 0x7AC DRC1 Expander Smooth Time High Coef Register(Default Value: 0x00000000)

| Offset: 0x7AC | | | Register Name: AC_DRC1_EPSHC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 11:0 | R/W | 0x0000 | The gain smooth filter release and attack time parameter setting in expander region, which determine by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (30ms) |

3.20.5.185. 0x7B0 DRC1 Expander Smooth Time Low Coef Register(Default Value: 0x0000640C)

| Offset: 0x7B0 | | | Register Name: AC_DRC1_EPSLC |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x640C | The gain smooth filter release and attack time parameter setting in expander region, which determine by the equation that $RT = 1 - \exp(-2.2Ts/tr)$. The format is 3.24. (30ms) |

3.20.5.186. 0x7B8 DRC1 HPF Gain High Coef Register(Default Value: 0x00000100)

| Offset: 0x7B8 | | | Register Name: AC_DRC1_HPFHGAIN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:11 | / | / | / |
| 10:0 | R/W | 0x0100 | The gain of the hpf coefficient setting which format is 3.24.(gain = 1) |

3.20.5.187. 0x7BC DRC1 HPF Gain Low Coef Register(Default Value: 0x00000000)

| Offset: 0x7BC | | | Register Name: AC_DRC1_HPFLGAIN |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R/W | 0x0000 | The gain of the hpf coefficient setting which format is 3.24.(gain = 1) |

3.20.5.188. AC_PR Configuration Register

The Analog domain register can be write/Read through the AC_PR Configuration Register(AC_PR_CFG_REG) which is in the PRCM Spec. To configure the codec analog domain circuit through this register.

Reset: Reset signal;

ADDR[4:0] :AC_PR address;

W/R :write/read enable;

WDAT[7:0] :write data;

RDAT[7:0] : read data.

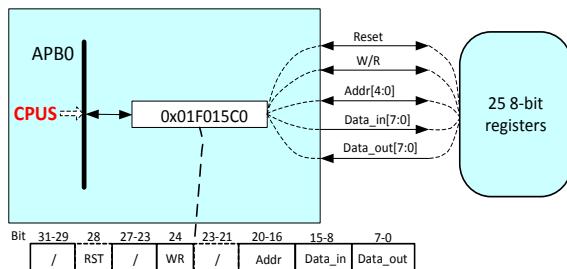


Figure 3-21. AC_PR Configuration Register function

3.20.5.189. 0x00 Headphone Amplifier Control Register(Default Value: 0x00)

| Offset: 0x00 | | | Register Name: HP_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | PA_CLK_GATE PA clock gating control; when system VDD is off and Audio analog channel is working, this bit must be set to 1, because the PA clock come from system VDD domain. When this bit is 1, the Zero cross over function will be disabled automatically. 0: not gating; 1: gating |
| 6 | R/W | 0x0 | HPPA_EN Right & Left Headphone PA Enable 0: Disable; 1: Enable |
| 5:0 | R/W | 0x0 | HPVOL Headphone Volume Control, (HPVOL): Total 64 level, from 0dB to -62dB, 1dB/step, mute when 000000 |

3.20.5.190. 0x01 Output Left Mixer Control Register(Default Value: 0x00)

| Offset: 0x01 | | | Register Name: OL_MIX_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | / |
| 6:0 | R/W | 0x0 | LMIXMUTE Left Output Mixer Mute Control 0-Mute, 1-Not mute Bit 6: MIC1 Boost stage Bit 5: MIC2 Boost stage Bit 4: xxx Bit 3: xxx Bit 2: LINEINL Bit 1: Left channel DAC Bit 0: Right channel DAC |

3.20.5.191. 0x02 Output Right Mixer Control Register(Default Value: 0x00)

| Offset: 0x02 | | | Register Name: OR_MIX_CTRL |
|--------------|-----|-------------|----------------------------|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | / |

| | | | |
|-----|-----|------|--|
| 6:0 | R/W | 0x00 | RMIXMUTE Right Output Mixer Mute Control, (???rmixs) 0-Mute, 1-Not mute Bit 6: MIC1 Boost stage Bit 5: MIC2 Boost stage Bit 4: xxx Bit 3: xxx Bit 2: LINEINR Bit 1: Right channel DAC Bit 0: Left channel DAC |
|-----|-----|------|--|

3.20.5.192. 0x03 Earpiece Control Register 0 (Default Value: 0x00)

| Offset: 0x03 | | | Register Name: EARPIECE_CTRL0 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:6 | / | / | / |
| 5:4 | R/W | 0x0 | EAR_RAMP_TIME Earpiece ramp time select 00: 131ms 01: 262ms 10: 395ms 11: 524ms |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x0 | ESPSR Earpiece input source select 00: DACR 01: DACL 10: Right Analog Mixer 11: Left Analog Mixer |

3.20.5.193. 0x04 Earpiece Control Register 1 (Default Value: 0x00)

| Offset: 0x04 | | | Register Name: EARPIECE_CTRL1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | ESPPA_EN Earspeaker PA Enable 0: Disable; 1: Enable |
| 6 | R/W | 0x0 | ESPPA_MUTE All input source to Earspeaker PA mute 0: mute; 1: on |
| 5 | R/W | 0x0 | / |

| | | | |
|-----|-----|------|---|
| 4:0 | R/W | 0x00 | ESP_VOL Earspeaker VOLume control, total 31 level from 0dB to -43.5dB, 1.5dB/step, mute when 00000&00001 |
|-----|-----|------|---|

3.20.5.194. 0x05 LINEOUT Control Register 0 (Default Value: 0x00)

| Offset: 0x05 | | | Register Name: LINEOUT_CTRL0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | Lineout Left Enable 0: Disable 1: Enable |
| 6 | R/W | 0x0 | Lineout Right Enable 0: Disable 1: Enable |
| 5 | R/W | 0x0 | Left lineout source select 0-left output mixer 1-left output mixer + right output mixer |
| 4 | R/W | 0x0 | Right lineout source select 0-right output mixer 1-left lineout, for differential output |
| 3:0 | / | / | / |

3.20.5.195. 0x06 LINEOUT Control Register 1 (Default Value: 0x00)

| Offset: 0x06 | | | Register Name: LINEOUT_CTRL1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:5 | / | / | / |
| 4:0 | R/W | 0x00 | Lineout Volume Control, Total 31 level, from 0dB to -43.5dB, 1.5dB/step, mute when 00000 & 00001 |

3.20.5.196. 0x07 MIC1 Control Register (Default Value: 0x34)

| Offset: 0x07 | | | Register Name: MIC1_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | / | / | / |
| 6:4 | R/W | 0x3 | MIC1G, (volm1) MIC1 BOOST stage to L or R output mixer Gain Control From -4.5dB to 6dB, 1.5dB/step, default is 0dB |
| 3 | R/W | 0x0 | MIC1AMPEN MIC1 Boost AMP Enable |

| | | | |
|-----|-----|-----|---|
| | | | 0-Disable; 1-Enable |
| 2:0 | R/W | 0x4 | MIC1BOOST MIC1 Boost AMP Gain Control 0dB when 000, 24dB to 42dB when 001 to 111, 3dB/step, default is 33dB |

3.20.5.197. 0x08 MIC2 Control Register (Default Value: 0x11)

| Offset: 0x08 | | | Register Name: MIC2_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x1 | MIC2 Source select 0: MICIN3 1: MICIN2 |
| 6:4 | R/W | 0x3 | MIC2G. MIC2 BOOST stage to L or R output mixer Gain Control From -4.5dB to 6dB, 1.5dB/step, default is 0dB |
| 3 | R/W | 0x0 | MIC2AMPEN MIC2 Boost AMP Enable 0-Disable; 1-Enable |
| 2:0 | R/W | 0x4 | MIC2BOOST MIC2 Boost AMP Gain Control 0dB when 000, 24dB to 42dB when 001 to 111, 3dB/step, default is 33dB |

3.20.5.198. 0x09 Linein Control Register (Default Value: 0x03)

| Offset: 0x09 | | | Register Name: LINEIN_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:3 | / | / | / |
| 2:0 | R/W | 0x3 | LINEING. LINEINL/R to L/R output mixer Gain Control From -4.5dB to 6dB, 1.5dB/step, default is 0dB |

3.20.5.199. 0x0A Mixer and DAC Control Register (Default Value: 0x00)

| Offset: 0x0A | | | Register Name: MIX_DAC_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | DACAREN Internal Analog Right channel DAC Enable 0:Disable; 1:Enable |
| 6 | R/W | 0x0 | DACALEN Internal Analog Left channel DAC Enable 0:Disable; 1:Enable |

| | | | |
|---|-----|-----|---|
| 5 | R/W | 0x0 | RMIXEN Right Analog Output Mixer Enable 0:Disable; 1:Enable |
| 4 | R/W | 0x0 | LMIXEN Left Analog Output Mixer Enable 0:Disable; 1:Enable |
| 3 | R/W | 0x0 | RHPPAMUTE All input source to Right Headphone PA mute, including Right Output mixer and Internal Right channel DAC: 0:Mute, 1: Not mute |
| 2 | R/W | 0x0 | LHPPAMUTE All input source to Left Headphone PA mute, including Left Output mixer and Internal Left channel DAC: 0:Mute, 1: Not mute |
| 1 | R/W | 0x0 | RHPIS Right Headphone Power Amplifier (PA) Input Source Select 0: Right channel DAC 1: Right Analog Mixer |
| 0 | R/W | 0x0 | LHPIS Left Headphone Power Amplifier (PA) Input Source Select 0: Left channel DAC 1: Left Analog Mixer |

3.20.5.200. 0x0B Left ADC Mixer Control Register (Default Value: 0x00)

| Offset: 0x0B | | | Register Name: L_ADCMIX_SRC |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | / |
| 6:0 | R/W | 0x0 | LADCMIXMUTE Left ADC Mixer Mute Control: 0: Mute; 1:On Bit 6: MIC1 Boost stage Bit 5: MIC2 Boost stage Bit 4: xxx Bit 3: xxx Bit 2: LINEINL Bit 1: Left output mixer Bit 0: Right output mixer |

3.20.5.201. 0x0C Right ADC Mixer Control Register (Default Value: 0x00)

| Offset: 0x0C | | | Register Name: R_ADCMIX_SRC |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | / |
| 6:0 | R/W | 0x0 | RADCMIXMUTE Right ADC Mixer Mute Control: 0: Mute; 1:On Bit 6: MIC1 Boost stage Bit 5: MIC2 Boost stage Bit 4: xxx Bit 3: xxx Bit 2: LINEINR Bit 1: Right output mixer Bit 0: Left output mixer |

3.20.5.202. 0x0D ADC Control Register (Default Value: 0x03)

| Offset: 0x0D | | | Register Name: ADC_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | ADCREN ADC Right Channel Enable 0-Disable; 1-Enable |
| 6 | R/W | 0x0 | ADCLEN ADC Left Channel Enable 0-Disable; 1-Enable |
| 5:3 | R/W | 0x0 | / |
| 2:0 | R/W | 0x3 | ADCG ADC Input Gain Control From -4.5dB to 6dB, 1.5dB/step default is 0dB |

3.20.5.203. 0x0E Headset Microphone Bias Control Register (Default Value: 0x21)

| Offset: 0x0E | | | Register Name: HS_MBIAS_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | MMICBIASEN Master Microphone Bias enable 0: disable, 1: enable |
| 6:5 | R/W | 0x1 | MBIASSEL MMICBIAS voltage level select 00: 1.88V |

| | | | |
|-----|-----|-----|---|
| | | | 01: 2.09V 10: 2.33V 11: 2.50V |
| | | | |
| 1:0 | R/W | 0x1 | HBIASSEL HMICBIAS voltage level select 00: 1.88V 01: 2.09V 10: 2.33V 11: 2.50V |

3.20.5.204. 0x0F Analog Performance Tuning Register (Default Value: 0xD6)

| Offset: 0x0F | | | Register Name: APT_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x1 | MMIC BIAS chopper enable 0: disable; 1:enable |
| 6:5 | R/W | 0x10 | MMIC BIAS chopper clock select 00: 250KHz; 01: 500KHz; 10: 1MHz; 11: 2MHz |
| 4 | R/W | 0x1 | DITHER ADC dither on/off control 0: dither off; 1: dither on |
| 3:2 | R/W | 0x1 | DITHER_CLK_SELECT ADC dither clock select 00: ADC FS * (8/9), about 43KHz when FS=48KHz 01: ADC FS * (16/15), about 51KHz when FS=48KHz 10: ADC FS * (4/3), about 64KHz when FS=48KHz 11: ADC FS * (16/9), about 85KHz when FS=48KHz |
| 1:0 | R/W | 0x10 | BIHE_CTRL, BIHE control 00: no BIHE 01: BIHE=7.5 HOSC 10: BIHE=11.5 HOSC 11: BIHE=15.5 HOSC |

3.20.5.205. 0x10 OP BIAS Control Register0 (Default Value: 0x55)

| Offset: 0x10 | | | Register Name: OP_BIAS_CTRL0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:6 | R/W | 0x01 | OPDRV_OPEAR_CUR. OPDRV/OPEAR output stage current setting |
| 5:4 | R/W | 0x01 | OPADC1_BIAS_CUR. |

| | | | |
|-----|-----|------|---|
| | | | OPADC1 Bias Current Select |
| 3:2 | R/W | 0x01 | OPADC2_BIAS_CUR. OPADC2 Bias Current Select |
| 1:0 | R/W | 0x01 | OPAAF_BIAS_CUR. OPAAF in ADC Bias Current Select |

3.20.5.206. 0x11 OP BIAS Control Register1 (Default Value: 0x55)

| Offset: 0x11 | | | Register Name: OP_BIAS_CTRL1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:6 | R/W | 0x01 | OPMIC_BIAS_CUR OPMIC Bias Current Control |
| 5:4 | R/W | 0x01 | OPVR_BIAS_CUR. OPVR Bias Current Control |
| 3:2 | R/W | 0x01 | OPDAC_BIAS_CUR. OPDAC Bias Current Control |
| 1:0 | R/W | 0x01 | OPMIX_BIAS_CUR. OPMIX/OPLPF/OPDRV/OPEAR Bias Current Control |

3.20.5.207. 0x12 USB Bias & Volume Change Control Register (Default Value: 0x02)

| Offset: 0x12 | | | Register Name: ZC_VOL_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:6 | R/W | 0x0 | function enable for master volume change at zero cross over 0: disable; 1: enable |
| 5:4 | R/W | 0x0 | Timeout control for master volume change at zero cross over 0: 32ms; 1: 64ms |
| 3 | / | / | / |
| 2:0 | R/W | 0x2 | USB_BIAS_CUR. USB bias current tuning From 23uA to 30uA, Default is 25uA |

3.20.5.208. 0x13 Bias Calibration Data Register (Default Value: 0x00)

| Offset: 0x13 | | | Register Name: BIAS_CAL_DATA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:6 | / | / | / |
| 5:0 | R | / | BIASCALI Bias Calibration Data, 6bit |

3.20.5.209. 0x14 Bias Calibration Set Data Register (Default Value: 0x20)

| Offset: 0x14 | | | Register Name: BIAS_CAL_SET |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:6 | R/W | 00 | SELDETADCDY Select the delay time to pull low the micdet when jack removal 00: 0.5ms 01: 1ms 10: 1.5ms 11: 2ms |
| 5:0 | R/W | 0x20 | BIASVERIFY Bias Register Setting Data |

3.20.5.210. 0x15 Bias & DA16 Calibration Control Register (Default Value: 0x00)

| Offset: 0x15 | | | Register Name: BD_CAL_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x0 | PA_SPEED_SELECT PA setup speed control (for testing) 0: slow; 1: fast |
| 6 | R/W | 0x0 | CURRENT_TEST_SELECT Internal current sink test enable (from LINEIN pin) 0:Normal; 1: For Debug |
| 5:3 | / | / | / |
| 2 | R/W | 0x0 | BIAS calibration mode select 0: average; 1: single |
| 1 | R/W | 0x0 | BIAS and HP calibration control Write 1 to this bit, the calibration will be doing again. Then this bit will be reset to zero automatically |
| 0 | R/W | 0x0 | BIASCALIVERIFY Bias Calibration Verify 0: Calibration; 1: Register setting |

3.20.5.211. 0x16 Headphone PA Control Register (Default Value: 0xF1)

| Offset: 0x16 | | | Register Name: HP_PA_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0x1 | BUFFERENABLE When this bit is write to 0, the buffer in headphone disabled |
| 6 | R/W | 0x1 | HPMUTENABLE When this bit is write to 0, all input to headphone is mute |

| | | | |
|-----|-----|-----|--|
| 5 | R/W | 0x1 | HPIPUTENABLE When this bit is write to 0, the input stage of headphone disabled |
| 4 | R/W | 0x1 | HPOUTPUTENABLE When this bit is write to 0, the output stage of headphone disabled |
| 3:2 | R/W | 0x0 | HPPA_DEL Headphone delay time when start up 00: 4ms 01: 8ms 10: 16ms 11: 32ms |
| 1:0 | R/W | 0x1 | CP_CLKS Charge Pump Clock select 00: 250k 01: 330k 10: 400k 11: 500k |

3.20.5.212. 0x17 Headphone Calibration Control Register (Default Value: 0x04)

| Offset: 0x17 | | | Register Name: HP_CAL_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0 | HPCALIFIRST When this bit is write to 1 , HEADPHONE Calibration once before enable |
| 6 | R/W | 0 | / |
| 5 | R/W | 0 | HPCALIMODE HEADPHONE calibration equilibration MODE select 0: equilibration mode 1: no equilibration |
| 4 | R/W | 0 | HPCALVERIFY HEADPHONE calibration in verify mode enable 0: Disable; 1: Enable |
| 3 | R/W | 0 | / |
| 2:0 | R/W | 100 | HPCALICKS HEADPHONE Calibration clock frequency select 000: 1k ... 100: 16k ... 111: 128k |

3.20.5.213. 0x18 Right Headphone Calibration DAT Register (Default Value: 0x00)

| Offset: 0x18 | | | Register Name: RHP_CAL_DAT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R | / | HPRCALI Right Headphone calibration Data |

3.20.5.214. 0x19 Right Headphone Calibration Setting Register (Default Value: 0x80)

| Offset: 0x19 | | | Register Name: RHP_CAL_SET |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R/W | 0x80 | HPRCALVERIFY Right Headphone calibration Setting Data |

3.20.5.215. 0x1A Left Headphone Calibration DAT Register (Default Value: 0x00)

| Offset: 0x1A | | | Register Name: LHP_CAL_DAT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R | / | HPLCALI Left Headphone calibration Data |

3.20.5.216. 0x1B Left Headphone Calibration Setting Register (Default Value: 0x80)

| Offset: 0x1B | | | Register Name: LHP_CAL_SET |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R/W | 0x80 | HPLCALVERIFY Left Headphone calibration Setting Data |

3.20.5.217. 0x1C Mic detect Control Register (Default Value: 0x40)

| Offset: 0x1C | | | Register Name: MDET_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0 | / |
| 6:4 | R/W | 100 | SELDETADCFS Select sample interval of the ADC sample 000: 2ms ... 100: 32ms |

| | | | |
|-----|-----|----|--|
| | | | ... 111: 256ms |
| 3:2 | R/W | 00 | SELDETADCDB Select debounce time when jack removal 00: 128ms 01: 256ms 10: 512ms 11: 1024ms |
| 1:0 | R/W | 00 | SELDETADCBF Select the time to enable HBIAS before micadc work 00: 2ms 01: 4ms 10: 8ms 11: 16ms |

3.20.5.218. 0x1D Jack & Mic detect Control Register (Default Value: 0x00)

| Offset: 0x1D | | | Register Name: JACK_MIC_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0 | JACKDETEN Jack detect enable 0: disable, 1: enable |
| 6 | R/W | 0 | INNERRESEN Inner 2.2k resistor between hbias and micdet enable 0: disable, 1: enable |
| 5 | R/W | 0 | HMICBIASEN Handset Microphone Bias enable 0: disable, 1: enable |
| 4 | R/W | 0 | MICADCEN Microphone detect ADC enable 0: disable, 1: enable |
| 3 | R/W | 0 | POPFREE When this bit is 0, HBIAS MICADC is controlled by register |
| 2 | R/W | 0 | / |
| 1 | R/W | 0 | AUTOPEN Enable the function to auto pull low micdet when jack removal 0: disable, 1: enable |
| 0 | R/W | 0 | MICDETPL When this bit is 1and AUTOPEN is 0, the micdet is pull to gnd |

3.20.5.219. 0x1E Phone Output Register (Default Value: 0x60)

| Offset: 0x1E | | | Register Name: PHOUT_CTRL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:5 | R/W | 011 | PHONEOUTG Phone-out Gain Control From -4.5dB to 6dB, 1.5dB/step, default is 0dB |
| 4 | R/W | 0 | PHONEOUT enable 0: Disable 1: Enable |
| 3 | R/W | 0 | PHONEOUTS3 MIC1 Boost stage to Phone out mute 0: Mute, 1: Not mute |
| 2 | R/W | 0 | PHONEOUTS2 MIC2 Boost stage to Phone out mute 0: Mute, 1: Not mute |
| 1 | R/W | 0 | PHONEOUTS1 Right Output mixer to Phone out mute 0: Mute, 1: Not mute |
| 0 | R/W | 0 | PHONEOUTS0 Left Output mixer to Phone out mute 0: Mute, 1: Not mute |

3.20.5.220. 0x1F Phone Input Register (Default Value: 0x34)

| Offset: 0x1F | | | Register Name: PHIN_CTRL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7 | R/W | 0 | / |
| 6:4 | R/W | 011 | PHONEG, (volpn) PHONEP/N/G to Right output mixer Gain Control From -4.5dB to 6dB, 1.5dB/step, default is 0dB |
| 4 | R/W | 0 | / |
| 2:0 | R/W | 100 | PHONEPREG PHONEP-PHONEN pre-amplifier gain control -12dB to 9dB, 3dB/step, default is 0dB |

3.21. Port Controller(CPUx-PORT)

The chip has 7 ports for multi-functional input/out pins. They are shown below:

- Port B(PB): 10 input/output port
- Port C(PC): 17 input/output port
- Port D(PD): 25 input/output port
- Port E(PE): 18 input/output port
- Port F(PF): 7 input/output port
- Port G(PG): 14 input/output port
- Port H(PH): 12 input/output port

For various system configurations, these ports can be easily configured by software. All these ports can be configured as GPIO if multiplexed functions are not used. The total 3 group external PIO interrupt sources are supported and interrupt mode can be configured by software.

3.21.1. Port Controller Register List

| Module Name | Base Address |
|-------------|--------------|
| PIO | 0x01C20800 |

| Register Name | Offset | Description |
|---------------|-------------------|---|
| Pn_CFG0 | n*0x24+0x00 | Port n Configure Register 0 (n from 1 to 7) |
| Pn_CFG1 | n*0x24+0x04 | Port n Configure Register 1 (n from 1 to 7) |
| Pn_CFG2 | n*0x24+0x08 | Port n Configure Register 2 (n from 1 to 7) |
| Pn_CFG3 | n*0x24+0x0C | Port n Configure Register 3 (n from 1 to 7) |
| Pn_DAT | n*0x24+0x10 | Port n Data Register (n from 1 to 7) |
| Pn_DRV0 | n*0x24+0x14 | Port n Multi-Driving Register 0 (n from 1 to 7) |
| Pn_DRV1 | n*0x24+0x18 | Port n Multi-Driving Register 1 (n from 1 to 7) |
| Pn_PUL0 | n*0x24+0x1C | Port n Pull Register 0 (n from 1 to 7) |
| Pn_PUL1 | n*0x24+0x20 | Port n Pull Register 1 (n from 1 to 7) |
| Pn_INT_CFG0 | 0x200+0*0x20+0x00 | PIO Interrupt Configure Register 0 |
| Pn_INT_CFG1 | 0x200+0*0x20+0x04 | PIO Interrupt Configure Register 1 |
| Pn_INT_CFG2 | 0x200+0*0x20+0x08 | PIO Interrupt Configure Register 2 |
| Pn_INT_CFG3 | 0x200+0*0x20+0x0C | PIO Interrupt Configure Register 3 |
| Pn_INT_CTL | 0x200+0*0x20+0x10 | PIO Interrupt Control Register |
| Pn_INT_STA | 0x200+0*0x20+0x14 | PIO Interrupt Status Register |
| Pn_INT_DEB | 0x200+0*0x20+0x18 | PIO Interrupt Debounce Register |

3.21.2. Port Controller Register Description

3.21.2.1. PB Configure Register 0 (Default Value: 0x77777777)

| Offset: 0x24 | | | Register Name: PB_CFG0_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PB7_SELECT 000: Input 010: AIF2_DIN 100: Reserved 110: PB_EINT7 001: Output 011: PCMO_DIN 101: SIM_DET 111: IO Disable |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PB6_SELECT 000: Input 010: AIF2_DOUT 100: Reserved 110: PB_EINT6 001: Output 011: PCMO_DOUT 101: SIM_RST 111: IO Disable |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PB5_SELECT 000: Input 010: AIF2_BCLK 100: Reserved 110: PB_EINT5 001: Output 011: PCMO_BCLK 101: SIM_DATA 111: IO Disable |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PB4_SELECT 000: Input 010: AIF2_SYNC 100: Reserved 110: PB_EINT4 001: Output 011: PCMO_SYNC 101: SIM_CLK 111: IO Disable |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PB3_SELECT 000: Input 010: UART2_CTS 100: JTAG_DIO 110: PB_EINT3 001: Output 011: I2S0_MCLK 101: SIM_VPPPP 111: IO Disable |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PB2_SELECT 000: Input 010: UART2_RTS 100: JTAG_D00 110: PB_EINT2 001: Output 011: Reserved 101: SIM_VPPEN 111: IO Disable |
| 7 | / | / | / |

| | | | | |
|-----|-----|-----|---|---|
| 6:4 | R/W | 0x7 | PB1_SELECT 000: Input 010: UART2_RX 100: JTAG_CK0 110: PB_EINT1 | 001: Output 011: Reserved 101: SIM_PWREN 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PB0_SELECT 000: Input 010: UART2_TX 100: JTAG_MSO 110: PB_EINT0 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |

3.21.2.2. PB Configure Register 1 (Default Value: 0x00000077)

| Offset: 0x28 | | | Register Name: PB_CFG1_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:4 | R/W | 0x7 | PB9_SELECT 000: Input 010: Reserved 100: UART0_RX 110: PB_EINT9 |
| 3 | / | / | / |
| 2:0 | R/W | 0x7 | PB8_SELECT 000: Input 010: Reserved 100: UART0_TX 110: PB_EINT8 |

3.21.2.3. PB Configure Register 2 (Default Value: 0x00000000)

| Offset: 0x2C | | | Register Name: PB_CFG2_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.4. PB Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: PB_CFG3_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.5. PB Data Register (Default Value: 0x00000000)

| Offset: 0x34 | | | Register Name: PB_DATA_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9:0 | R/W | 0x0 | PB_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |

3.21.2.6. PB Multi-Driving Register 0 (Default Value: 0x00055555)

| Offset: 0x38 | | | Register Name: PB_DRV0_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | / |
| [2i+1:2i] (i=0~9) | R/W | 0x1 | PB_DRV PB[n] Multi-Driving Select (n = 0~9) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.7. PB Multi-Driving Register 1 (Default Value: 0x00000000)

| Offset: 0x3C | | | Register Name: PB_DRV1_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.8. PB PULL Register 0 (Default Value: 0x00000000)

| Offset: 0x40 | | | Register Name: PB_PULL0_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | Reserved |
| [2i+1:2i] (i=0~9) | R/W | 0x0 | PB_PULL PB[n] Pull-up/down Select (n = 0~9) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.9. PB PULL Register 1 (Default Value: 0x00000000)

| Offset: 0x44 | | | Register Name: PB_PULL1_REG |
|--------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.10. PC Configure Register 0 (Default Value: 0x77777777)

| Offset: 0x48 | | | Register Name: PC_CFG0_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PC7_SELECT 000: Input 010: NAND_RB1 100: Reserved 110: Reserved |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PC6_SELECT 000: Input 010: NAND_RB0 100: Reserved 110: Reserved |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PC5_SELECT 000: Input 010: NAND_RE 100: Reserved 110: Reserved |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PC4_SELECT 000: Input 010: NAND_CEO 100: Reserved 110: Reserved |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PC3_SELECT 000: Input 010: NAND_CE1 100: SPI0_CS 110: Reserved |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PC2_SELECT |

| | | | | |
|-----|-----|-----|--|--|
| | | | 000: Input 010: NAND_CLE 100: SPI0_CLK 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 7 | / | / | / | |
| 6:4 | R/W | 0x7 | PC1_SELECT 000: Input 010: NAND_ALE 100: SPI0_MISO 110: Reserved | 001: Output 011: SDC2_DS 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PC0_SELECT 000: Input 010: NAND_WE 100: SPI0_MOSI 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |

3.21.2.11. PC Configure Register 1 (Default Value: 0x77777777)

| Offset: 0x4C | | | Register Name: PC_CFG1_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PC15_SELECT 000:Input 001:Output 010:NAND_DQ7 011:SDC2_D7 100:Reserved 101:Reserved 110:Reserved 111:IO Disable |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PC14_SELECT 000:Input 001:Output 010:NAND_DQ6 011:SDC2_D6 100:Reserved 101:Reserved 110:Reserved 111:IO Disable |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PC13_SELECT 000:Input 001:Output 010:NAND_DQ5 011:SDC2_D5 100:Reserved 101:Reserved 110:Reserved 111:IO Disable |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PC12_SELECT 000:Input 001:Output |

| | | | | |
|-------|-----|-----|--|---|
| | | | 010:NAND_DQ4 100:Reserved 110:Reserved | 011:SDC2_D4 101:Reserved 111:IO Disable |
| 15 | / | / | / | |
| 14:12 | R/W | 0x7 | PC11_SELECT 000:Input 010:NAND_DQ3 100:Reserved 110:Reserved | 001:Output 011:SDC2_D3 101:Reserved 111:IO Disable |
| 11 | / | / | / | |
| 10:8 | R/W | 0x7 | PC10_SELECT 000:Input 010:NAND_DQ2 100:Reserved 110:Reserved | 001:Output 011:SDC2_D2 101:Reserved 111:IO Disable |
| 7 | / | / | / | |
| 6:4 | R/W | 0x7 | PC9_SELECT 000:Input 010:NAND_DQ1 100:Reserved 110:Reserved | 001:Output 011:SDC2_D1 101:Reserved 111:IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PC8_SELECT 000:Input 010:NAND_DQ0 100:Reserved 110:Reserved | 001:Output 011:SDC2_D0 101:Reserved 111:IO Disable |

3.21.2.12. PC Configure Register 2 (Default Value: 0x00000777)

| Offset: 0x50 | | | Register Name: PC_CFG2_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:11 | / | / | / |
| 10:8 | R/W | 0x7 | / |
| 7 | / | / | / |
| 6:4 | R/W | 0x7 | / |
| 3 | / | / | / |
| 2:0 | R/W | 0x7 | PC16_SELECT 000:Input 010:NAND_DQS 100:Reserved 110:Reserved |
| | | | 001:Output 011:SDC2_RST 101:Reserved 111:IO Disable |

3.21.2.13. PC Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x54 | | | Register Name: PC_CFG3_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.14. PC Data Register (Default Value: 0x00000000)

| Offset: 0x58 | | | Register Name: PC_DATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:19 | / | / | / |
| 18:0 | R/W | 0x0 | PC_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |

3.21.2.15. PC Multi-Driving Register 0 (Default Value: 0x55555555)

| Offset: 0x5C | | | Register Name: PC_DRV0_REG |
|-----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R/W | 0x1 | PC_DRV PC[n] Multi-Driving SELECT (n = 0~15) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.16. PC Multi-Driving Register 1 (Default Value: 0x00000015)

| Offset: 0x60 | | | Register Name: PC_DRV1_REG |
|----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:6 | / | / | / |
| [2i+1:2i] (i=0~2) | R/W | 0x1 | PC_DRV PC[n] Multi-Driving Select (n = 16~18) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.17. PC PULL Register 0 (Default Value: 0x00005140)

| Offset: 0x64 | | | Register Name: PC_PULL0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R/W | 0x5140 | PC_PULL PC[n] Pull-up/down Select (n = 0~15) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.18. PC PULL Register 1 (Default Value: 0x00000014)

| Offset: 0x68 | | | Register Name: PC_PULL1_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:6 | / | / | Reserved |
| [2i+1:2i] (i=0~2) | R/W | 0x14 | PC_PULL PC[n] Pull-up/down Select (n = 16~18) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.19. PD Configure Register 0 (Default Value: 0x77777777)

| Offset: 0x6C | | | Register Name: PD_CFG0_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PD7_SELECT 000: Input 001: Output 010: LCD_D11 011: Reserved 100: Reserved 101: CCIR_D3 110: Reserved 111: IO Disable |
| 27 | / | / | Reserved |
| 26:24 | R/W | 0x7 | PD6_SELECT 000: Input 001: Output 010: LCD_D10 011: Reserved 100: Reserved 101: CCIR_D2 110: Reserved 111: IO Disable |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PD5_SELECT 000: Input 001: Output 010: LCD_D7 011: UART4_CTS 100: Reserved 101: CCIR_D1 110: Reserved 111: IO Disable |

| | | | |
|-------|-----|-----|--|
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PD4_SELECT 000: Input 001: Output 010: LCD_D6 011: UART4_RTS 100: Reserved 101: CCIR_D0 110: Reserved 111: IO Disable |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PD3_SELECT 000: Input 001: Output 010: LCD_D5 011: UART4_RX 100: SPI1_MISO 101: CCIR_VSYNC 110: Reserved 111: IO Disable |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PD2_SELECT 000: Input 001: Output 010: LCD_D4 011: UART4_TX 100: SPI1_MOSI 101: CCIR_HSYNC 110: Reserved 111: IO Disable |
| 7 | / | / | / |
| 6:4 | R/W | 0x7 | PD1_SELECT 000: Input 001: Output 010: LCD_D3 011: UART3_RX 100: SPI1_CLK 101: CCIR_DE 110: Reserved 111: IO Disable |
| 3 | / | / | / |
| 2:0 | R/W | 0x7 | PDO_SELECT 000: Input 001: Output 010: LCD_D2 011: UART3_TX 100: SPI1_CS 101: CCIR_CLK 110: Reserved 111: IO Disable |

3.21.2.20. PD Configure Register 1 (Default Value: 0x77777777)

| Offset: 0x70 | | | Register Name: PD_CFG1_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PD15_SELECT 000: Input 001: Output 010: LCD_D21 011: LVDS_VN1 100: RGMII_TXD3/MII_TXD3/RMII_NULL 101: CCIR_D6 110: Reserved 111: IO Disable |
| 27 | / | / | / |

| | | | |
|-------|-----|-----|---|
| | | | PD14_SELECT 000: Input 001: Output 010: LCD_D20 011: LVDS_VP1 100: RGMII_NULL/MII_RXERR/RMII_RXER 101: Reserved 110: Reserved 111: IO Disable |
| 26:24 | R/W | 0x7 | / |
| 23 | / | / | PD13_SELECT 000: Input 001: Output 010: LCD_D19 011: LVDS_VN0 100: RGMII_RXCTL/MII_RXDV/RMII_CRS_DV 101: Reserved 110: Reserved 111: IO Disable |
| 22:20 | R/W | 0x7 | / |
| 19 | / | / | PD12_SELECT 000: Input 001: Output 010: LCD_D18 011: LVDS_VP0 100: RGMII_RXCK/MII_RXCK/RMII_NULL 101: Reserved 110: Reserved 111: IO Disable |
| 18:16 | R/W | 0x7 | / |
| 15 | / | / | PD11_SELECT 000: Input 001: Output 010: LCD_D15 011: Reserved 100: RGMII_RXD0/MII_RXD0/RMII_RXD0 101: Reserved 110: Reserved 111: IO Disable |
| 14:12 | R/W | 0x7 | / |
| 11 | / | / | PD10_SELECT 000: Input 001: Output 010: LCD_D14 011: Reserved 100: RGMII_RXD1/MII_RXD1/RMII_RXD1 101: Reserved 110: Reserved 111: IO Disable |
| 10:8 | R/W | 0x7 | / |
| 7 | / | / | PD9_SELECT 000: Input 001: Output 010: LCD_D13 011: Reserved 100: RGMII_RXD2/MII_RXD2/RMII_NULL 101: CCIR_D5 110: Reserved 111: IO Disable |
| 6:4 | R/W | 0x7 | / |
| 3 | / | / | PD8_SELECT 000: Input 001: Output 010: LCD_D12 011: Reserved 100: RGMII_RXD3/MII_RXD3/RMII_NULL 101: CCIR_D4 110: Reserved 111: IO Disable |
| 2:0 | R/W | 0x7 | |

3.21.2.21. PD Configure Register 2 (Default Value: 0x77777777)

| Offset: 0x74 | | | Register Name: PD_CFG2_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PD23_SELECT 000: Input 001: Output 010: Reserved 011: Reserved 100: MDIO 101: Reserved 110: Reserved 111: IO Disable |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PD22_SELECT 000: Input 001: Output 010: PWM0 011: Reserved 100: MDC 101: Reserved 110: Reserved 111: IO Disable |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PD21_SELECT 000: Input 001: Output 010: LCD_VSYNC 011: LVDS_VN3 100: RGMII_CLKIN/MII_COL/RMII_NULL 101: Reserved 110: Reserved 111: IO Disable |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PD20_SELECT 000: Input 001: Output 010: LCD_HSYNC 011: LVDS_VP3 100: RGMII_TXCTL/MII_TXEN/RMII_TXEN 101: Reserved 110: Reserved 111: IO Disable |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PD19_SELECT 000: Input 001: Output 010: LCD_DE 011: LVDS_VNC 100: RGMII_TXCK/MII_TXCK/RMII_TXCK 101: Reserved 110: Reserved 111: IO Disable |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PD18_SELECT 000: Input 001: Output 010: LCD_CLK 011: LVDS_VPC 100: RGMII_TXD0/MII_TXD0/RMII_TXD0 101: Reserved 110: Reserved 111: IO Disable |
| 7 | / | / | / |
| 6:4 | R/W | 0x7 | PD17_SELECT 000: Input 001: Output |

| | | | |
|-----|-----|-----|---|
| | | | 010: LCD_D23 100: RGMII_TXD1/MII_TXD1/RMII_TXD1 101: Reserved 110: Reserved 011: LVDS_VN2 111: IO Disable |
| 3 | / | / | / |
| 2:0 | R/W | 0x7 | PD16_SELECT 000: Input 010: LCD_D22 100: RGMII_TXD2/MII_TXD2/RMII_NULL 011: LVDS_VP2 110: Reserved 001: Output 011: LVDS_VP2 101: CCIR_D7 111: IO Disable |

3.21.2.22. PD Configure Register 3 (Default Value: 0x00000007)

| Offset: 0x78 | | | Register Name: PD_CFG3_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R/W | 0x7 | PD24_SELECT 000: Input 010: Reserved 100: Reserved 110: Reserved 001: Output 011: Reserved 101: Reserved 111: IO Disable |

3.21.2.23. PD Data Register (Default Value: 0x00000000)

| Offset: 0x7C | | | Register Name: PD_DATA_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24:0 | R/W | 0 | PD_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |

3.21.2.24. PD Multi-Driving Register 0 (Default Value: 0x55555555)

| Offset: 0x80 | | | Register Name: PD_DRV0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R/W | 0x1 | PD_DRV PD[n] Multi-Driving SELECT (n = 0~15) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.25. PD Multi-Driving Register 1 (Default Value: 0x00015555)

| Offset: 0x84 | | | Register Name: PD_DRV1_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:18 | / | / | / |
| [2i+1:2i] (i=0~8) | R/W | 0x1 | PD_DRV PD[n] Multi-Driving Select (n = 16~24) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.26. PD PULL Register 0 (Default Value: 0x00000000)

| Offset: 0x88 | | | Register Name: PD_PULL0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R/W | 0x0 | PD_PULL PD[n] Pull-up/down Select (n = 0~15) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.27. PD PULL Register 1 (Default Value: 0x00000000)

| Offset: 0x8C | | | Register Name: PD_PULL1_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:18 | / | / | Reserved |
| [2i+1:2i] (i=0~8) | R/W | 0x0 | PD_PULL PD[n] Pull-up/down Select (n = 16~24) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.28. PE Configure Register 0 (Default Value: 0x77777777)

| Offset: 0x90 | | | Register Name: PE_CFG0_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PE7_SELECT 000: Input 001: Output 010: CSI_D3 011: Reserved |

| | | | | |
|-------|-----|-----|---|--|
| | | | 100: TS_D3 110: Reserved | 101: Reserved 111: IO Disable |
| 27 | / | / | / | |
| 26:24 | R/W | 0x7 | PE6_SELECT 000: Input 010: CSI_D2 100: TS_D2 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 23 | / | / | / | |
| 22:20 | R/W | 0x7 | PE5_SELECT 000: Input 010: CSI_D1 100: TS_D1 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 19 | / | / | / | |
| 18:16 | R/W | 0x7 | PE4_SELECT 000: Input 010: CSI_D0 100: TS_D0 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 15 | / | / | / | |
| 14:12 | R/W | 0x7 | PE3_SELECT 000: Input 010: CSI_VSYNC 100: TS_DVLD 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 11 | / | / | / | |
| 10:8 | R/W | 0x7 | PE2_SELECT 000: Input 010: CSI_HSYNC 100: TS_SYNC 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 7 | / | / | / | |
| 6:4 | R/W | 0x7 | PE1_SELECT 000: Input 010: CSI_MCLK 100: TS_ERR 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PE0_SELECT 000: Input 010: CSI_PCLK 100: TS_CLK 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |

3.21.2.29. PE Configure Register 1 (Default Value: 0x77777777)

| Offset: 0x94 | | | Register Name: PE_CFG1_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PE15_SELECT 000: Input 010: Reserved 100: Reserved 110: Reserved |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PE14_SELECT 000: Input 010: PLL_LOCK_DBG 100: Reserved 110: Reserved |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PE13_SELECT 000: Input 010: CSI_SDA 100: Reserved 110: Reserved |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PE12_SELECT 000: Input 010: CSI_SCK 100: Reserved 110: Reserved |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PE11_SELECT 000: Input 010: CSI_D7 100: TS_D7 110: Reserved |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PE10_SELECT 000: Input 010: CSI_D6 100: TS_D6 110: Reserved |
| 7 | / | / | / |

| | | | | |
|-----|-----|-----|--|--|
| 6:4 | R/W | 0x7 | PE9_SELECT 000: Input 010: CSI_D5 100: TS_D5 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PE8_SELECT 000: Input 010: CSI_D4 100: TS_D4 110: Reserved | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| | | | | |

3.21.2.30. PE Configure Register 2 (Default Value: 0x00000077)

| Offset: 0x98 | | | Register Name: PE_CFG2_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:4 | R/W | 0x7 | PE17_SELECT 000: Input 010: Reserved 100: Reserved 110: Reserved |
| 3 | / | / | / |
| 2:0 | R/W | 0x7 | PE16_SELECT 000: Input 010: Reserved 100: Reserved 110: Reserved |

3.21.2.31. PE Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x9C | | | Register Name: PE_CFG3_REG |
|--------------|-----|-------------|----------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.32. PE Data Register (Default Value: 0x00000000)

| Offset: 0xA0 | | | Register Name: PE_DATA_REG |
|--------------|-----|-------------|----------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:18 | / | / | / |

| | | | |
|------|-----|-----|--|
| 17:0 | R/W | 0x0 | PE_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |
|------|-----|-----|--|

3.21.2.33. PE Multi-Driving Register 0 (Default Value: 0x55555555)

| Offset: 0xA4 | | | Register Name: PE_DRV0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R/W | 0x1 | PE_DRV PE[n] Multi-Driving SELECT (n = 0~15) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.34. PE Multi-Driving Register 1 (Default Value: 0x00000005)

| Offset: 0xA8 | | | Register Name: PE_DRV1_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| [2i+1:2i] (i=0~1) | R/W | 0x1 | PE_DRV PE[n] Multi-Driving Select (n = 16~17) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.35. PE PULL Register 0 (Default Value: 0x00000000)

| Offset: 0xAC | | | Register Name: PE_PULL0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R/W | 0x0 | PE_PULL PE[n] Pull-up/down Select (n = 0~15) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.36. PE PULL Register 1 (Default Value: 0x00000000)

| Offset: 0xB0 | | | Register Name: PE_PULL1_REG |
|--------------|-----|-------------|-----------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|----------------------|-----|-----|--|
| 31:4 | / | / | / |
| [2i+1:2i] (i=0~1) | R/W | 0x0 | PE_PULL PE[n] Pull-up/down Select (n = 16~17) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.37. PF Configure Register 0 (Default Value: 0x07777777)

| Offset: 0xB4 | | | Register Name: PF_CFG0_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:27 | / | / | / |
| 26:24 | R/W | 0x7 | <p>PF6_SELECT</p> <p>000: Input 001: Output</p> <p>010: Reserved 011: Reserved</p> <p>100: Reserved 101: Reserved</p> <p>110: Reserved 111: IO Disable</p> |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | <p>PF5_SELECT</p> <p>000: Input 001: Output</p> <p>010: SDC0_D2 011: JTAG_CK1</p> <p>100: Reserved 101: Reserved</p> <p>110: Reserved 111: IO Disable</p> |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | <p>PF4_SELECT</p> <p>000: Input 001: Output</p> <p>010: SDC0_D3 011: UART0_RX</p> <p>100: Reserved 101: Reserved</p> <p>110: Reserved 111: IO Disable</p> |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | <p>PF3_SELECT</p> <p>000: Input 001: Output</p> <p>010: SDC0_CMD 011: JTAG_DO1</p> <p>100: Reserved 101: Reserved</p> <p>110: Reserved 111: IO Disable</p> |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | <p>PF2_SELECT</p> <p>000: Input 001: Output</p> <p>010: SDC0_CLK 011: UART0_TX</p> <p>100: Reserved 101: Reserved</p> <p>110: Reserved 111: IO Disable</p> |
| 7 | / | / | / |
| 6:4 | R/W | 0x7 | PF1_SELECT |

| | | | | |
|-----|-----|-----|--|--|
| | | | 000: Input 010: SDC0_D0 100: Reserved 110: Reserved | 001: Output 011: JTAG_DI1 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PF0_SELECT 000: Input 010: SDC0_D1 100: Reserved 110: Reserved | 001: Output 011: JTAG_MS1 101: Reserved 111: IO Disable |

3.21.2.38. PF Configure Register 1 (Default Value: 0x00000000)

| Offset: 0xB8 | | | Register Name: PF_CFG1_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.39. PF Configure Register 2 (Default Value: 0x00000000)

| Offset: 0xBC | | | Register Name: PF_CFG2_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.40. PF Configure Register 3 (Default Value: 0x00000000)

| Offset: 0xC0 | | | Register Name: PF_CFG3_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.41. PF Data Register (Default Value: 0x00000000)

| Offset: 0xC4 | | | Register Name: PF_DATA_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:0 | R/W | 0x0 | PF_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the |

| | | | |
|--|--|--|---|
| | | | port is configured as functional pin, the undefined value will be read. |
|--|--|--|---|

3.21.2.42. PF Multi-Driving Register 0 (Default Value: 0x00001555)

| Offset: 0xC8 | | | Register Name: PF_DRV0_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| [2i+1:2i] (i=0~6) | R/W | 0x1 | PF_DRV PF[n] Multi-Driving SELECT (n = 0~6) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.43. PF Multi-Driving Register 1 (Default Value: 0x00000000)

| Offset: 0xCC | | | Register Name: PF_DRV1_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.44. PF PULL Register 0 (Default Value: 0x00000000)

| Offset: 0xD0 | | | Register Name: PF_PULL0_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| [2i+1:2i] (i=0~6) | R/W | 0x0 | PF_PULL PF[n] Pull-up/down Select (n = 0~6) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.45. PF PULL Register 1 (Default Value: 0x00000000)

| Offset: 0xD4 | | | Register Name: PF_PULL1_REG |
|--------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.46. PG Configure Register 0 (Default Value: 0x77777777)

| | |
|--------------|-----------------------------------|
| Offset: 0xD8 | Register Name: PG_CFG0_REG |
|--------------|-----------------------------------|

| Bit | R/W | Default/Hex | Description |
|-------|-----|-------------|---|
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PG7_SELECT 000: Input 010: UART1_RX 100: Reserved 110: PG_EINT7 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PG6_SELECT 000: Input 010: UART1_TX 100: Reserved 110: PG_EINT6 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PG5_SELECT 000: Input 010: SDC1_D3 100: Reserved 110: PG_EINT5 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PG4_SELECT 000: Input 010: SDC1_D2 100: Reserved 110: PG_EINT4 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PG3_SELECT 000: Input 010: SDC1_D1 100: Reserved 110: PG_EINT3 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PG2_SELECT 000: Input 010: SDC1_D0 100: Reserved 110: PG_EINT2 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 7 | / | / | / |
| 6:4 | R/W | 0x7 | PG1_SELECT 000: Input 010: SDC1_CMD 100: Reserved 110: PG_EINT1 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 3 | / | / | / |

| | | | | |
|-----|-----|-----|---|--|
| 2:0 | R/W | 0x7 | PG0_SELECT 000: Input 010: SDC1_CLK 100: Reserved 110: PG_EINT0 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
|-----|-----|-----|---|--|

3.21.2.47. PG Configure Register 1 (Default Value: 0x00777777)

| Offset: 0xDC | | | Register Name: PG_CFG1_REG | |
|--------------|-----|-------------|--|---|
| Bit | R/W | Default/Hex | Description | |
| 31:23 | / | / | / | |
| 22:20 | R/W | 0x7 | PG13_SELECT 000: Input 010: AIF3_DIN 100: Reserved 110: PG_EINT13 | 001: Output 011: PCM1_DIN 101: Reserved 111: IO Disable |
| 19 | / | / | / | |
| 18:16 | R/W | 0x7 | PG12_SELECT 000: Input 010: AIF3_DOUT 100: Reserved 110: PG_EINT12 | 001: Output 011: PCM1_DOUT 101: Reserved 111: IO Disable |
| 15 | / | / | / | |
| 14:12 | R/W | 0x7 | PG11_SELECT 000: Input 010: AIF3_BCLK 100: Reserved 110: PG_EINT11 | 001: Output 011: PCM1_BCLK 101: Reserved 111: IO Disable |
| 11 | / | / | / | |
| 10:8 | R/W | 0x7 | PG10_SELECT 000: Input 010: AIF3_SYNC 100: Reserved 110: PG_EINT10 | 001: Output 011: PCM1_SYNC 101: Reserved 111: IO Disable |
| 7 | / | / | / | |
| 6:4 | R/W | 0x7 | PG9_SELECT 000: Input 010: UART1_CTS 100: Reserved 110: PG_EINT9 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PG8_SELECT | |

| | | | | |
|--|--|--|--|--|
| | | | 000: Input 010: UART1_RTS 100: Reserved 110: PG_EINT8 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
|--|--|--|--|--|

3.21.2.48. PG Configure Register 2 (Default Value: 0x00000000)

| Offset: 0xE0 | | | Register Name: PG_CFG2_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.49. PG Configure Register 3 (Default Value: 0x00000000)

| Offset: 0xE4 | | | Register Name: PG_CFG3_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.50. PG Data Register (Default Value: 0x00000000)

| Offset: 0xE8 | | | Register Name: PG_DATA_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13:0 | R/W | 0x0 | PG_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |

3.21.2.51. PG Multi-Driving Register 0 (Default Value: 0x05555555)

| Offset: 0xEC | | | Register Name: PG_DRV0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| [2i+1:2i] (i=0~13) | R/W | 0x1 | PG_DRV PG[n] Multi-Driving SELECT (n = 0~13) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.52. PG Multi-Driving Register 1 (Default Value: 0x00000000)

| Offset: 0xF0 | | | Register Name: PG_DRV1_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.53. PG PULL Register 0 (Default Value: 0x00000000)

| Offset: 0xF4 | | | Register Name: PG_PULL0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| [2i+1:2i] (i=0~13) | R/W | 0x0 | PF_PULL PF[n] Pull-up/down Select (n = 0~13) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.54. PG PULL Register 1 (Default Value: 0x00000000)

| Offset: 0xF8 | | | Register Name: PG_PULL1_REG |
|--------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.55. PH Configure Register 0 (Default Value: 0x77777777)

| Offset: 0xFC | | | Register Name: PH_CFG0_REG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| | | | PH7_SELECT 000: Input 001: Output 010: UART3_CTS 011: Reserved 100: Reserved 101: Reserved 110: PH_EINT7 111: IO Disable |
| 30:28 | R/W | 0x7 | |
| 27 | / | / | / |
| | | | PH6_SELECT 000: Input 001: Output 010: UART3_RTS 011: Reserved 100: Reserved 101: Reserved 110: PH_EINT6 111: IO Disable |
| 26:24 | R/W | 0x7 | |
| 23 | / | / | / |

| | | | |
|-------|-----|-----|-----------------|
| | | | PH5_SELECT |
| | | | 000: Input |
| | | | 010: UART3_RX |
| | | | 100: Reserved |
| | | | 110: PH_EINT5 |
| 22:20 | R/W | 0x7 | 001: Output |
| | | | 011: Reserved |
| | | | 101: Reserved |
| | | | 111: IO Disable |
| 19 | / | / | / |
| | | | PH4_SELECT |
| | | | 000: Input |
| | | | 010: UART3_TX |
| | | | 100: Reserved |
| | | | 110: PH_EINT4 |
| 18:16 | R/W | 0x7 | 001: Output |
| | | | 011: Reserved |
| | | | 101: Reserved |
| | | | 111: IO Disable |
| 15 | / | / | / |
| | | | PH3_SELECT |
| | | | 000: Input |
| | | | 010: TWI1_SDA |
| | | | 100: Reserved |
| | | | 110: PH_EINT3 |
| 14:12 | R/W | 0x7 | 001: Output |
| | | | 011: Reserved |
| | | | 101: Reserved |
| | | | 111: IO Disable |
| 11 | / | / | / |
| | | | PH2_SELECT |
| | | | 000: Input |
| | | | 010: TWI1_SCK |
| | | | 100: Reserved |
| | | | 110: PH_EINT2 |
| 10:8 | R/W | 0x7 | 001: Output |
| | | | 011: Reserved |
| | | | 101: Reserved |
| | | | 111: IO Disable |
| 7 | / | / | / |
| | | | PH1_SELECT |
| | | | 000: Input |
| | | | 010: TWI0_SDA |
| | | | 100: Reserved |
| | | | 110: PH_EINT1 |
| 6:4 | R/W | 0x7 | 001: Output |
| | | | 011: Reserved |
| | | | 101: Reserved |
| | | | 111: IO Disable |
| 3 | / | / | / |
| | | | PH0_SELECT |
| | | | 000: Input |
| | | | 010: TWI0_SCK |
| | | | 100: Reserved |
| | | | 110: PH_EINT0 |
| 2:0 | R/W | 0x7 | 001: Output |
| | | | 011: Reserved |
| | | | 101: Reserved |
| | | | 111: IO Disable |

3.21.2.56. PH Configure Register 1 (Default Value: 0x00007777)

| Offset: 0x100 | | | Register Name: PH_CFG1_REG |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14:12 | R/W | 0x7 | PH11_SELECT |

| | | | | |
|------|-----|-----|--|--|
| | | | 000: Input 010: MIC_DATA 100: Reserved 110: PH_EINT11 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 11 | / | / | / | |
| 10:8 | R/W | 0x7 | PH10_SELECT 000: Input 010: MIC_CLK 100: Reserved 110: PH_EINT10 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 7 | / | / | / | |
| 6:4 | R/W | 0x7 | PH9_SELECT 000: Input 010: Reserved 100: Reserved 110: PH_EINT9 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PH8_SELECT 000: Input 010: OWA_OUT 100: Reserved 110: PH_EINT8 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |

3.21.2.57. PH Configure Register 2 (Default Value: 0x00000000)

| Offset: 0x104 | | | Register Name: PH_CFG2_REG |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.58. PH Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x108 | | | Register Name: PH_CFG3_REG |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.59. PH Data Register (Default Value: 0x00000000)

| Offset: 0x10C | | | Register Name: PH_DATA_REG |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |

| | | | |
|------|-----|---|--|
| 11:0 | R/W | 0 | PH_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |
|------|-----|---|--|

3.21.2.60. PH Multi-Driving Register 0 (Default Value: 0x00555555)

| Offset: 0x110 | | | Register Name: PH_DRV0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| [2i+1:2i] (i=0~11) | R/W | 0x1 | PH_DRV PH[n] Multi-Driving Select (n = 0~11) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.21.2.61. PH Multi-Driving Register 1 (Default Value: 0x00000000)

| Offset: 0x114 | | | Register Name: PH_DRV1_REG |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.62. PH PULL Register 0 (Default Value: 0x00000000)

| Offset: 0x118 | | | Register Name: PH_PULL0_REG |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| [2i+1:2i] (i=0~11) | R/W | 0 | PH_PULL PH[n] Pull-up/down Select (n = 0~11) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.21.2.63. PH PULL Register 1 (Default Value: 0x00000000)

| Offset: 0x11C | | | Register Name: PH_PULL1_REG |
|---------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.64. PB External Interrupt Configure Register 0 (Default Value: 0x00000000)

| Offset: 0x200 | | | Register Name: PB_EINT_CFG0_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [4i+3:4i] (i=0~7) | R/W | 0 | EINT_CFG External INTn Mode (n = 0~7) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |

3.21.2.65. PB External Interrupt Configure Register 1 (Default Value: 0x00000000)

| Offset: 0x204 | | | Register Name: PB_EINT_CFG1_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| [4i+3:4i] (i=0~1) | R/W | 0 | EINT_CFG External INTn Mode (n = 8~9) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |

3.21.2.66. PB External Interrupt Configure Register 2 (Default Value: 0x00000000)

| Offset: 0x208 | | | Register Name: PB_EINT_CFG2_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.67. PB External Interrupt Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x20C | | | Register Name: PB_EINT_CFG3_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|---|---|---|
| 31:0 | / | / | / |
|------|---|---|---|

3.21.2.68. PB External Interrupt Control Register (Default Value: 0x00000000)

| Offset: 0x210 | | | Register Name: PB_EINT_CTL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| [n] (n=0~9) | R/W | 0 | EINT_CTL External INTn Enable (n = 0~9) 0: Disable 1: Enable |

3.21.2.69. PB External Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x214 | | | Register Name: PB_EINT_STATUS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| [n] (n=0~9) | R/W | 0 | EINT_STATUS External INTn Pending Bit (n = 0~9) 0: No IRQ pending 1: IRQ pending Write '1' to clear |

3.21.2.70. PB External Interrupt Debounce Register (Default Value: 0x00000000)

| Offset: 0x218 | | | Register Name: PB_EINT_DEB_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:4 | R/W | 0 | DEB_CLK_PRE_SCALE Debounce Clock Pre-scale n The selected clock source is prescaled by 2^n . |
| 3:1 | / | / | / |
| 0 | R/W | 0 | PIO_INT_CLK_SELECT PIO Interrupt Clock Select 0: LOSC 32Khz 1: HOSC 24Mhz |

3.21.2.71. PG External Interrupt Configure Register 0 (Default Value: 0x00000000)

| Offset: 0x220 | | | Register Name: PG_EINT_CFG0_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [4i+3:4i] (i=0~7) | R/W | 0 | EINT_CFG External INTn Mode (n = 0~7) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |

3.21.2.72. PG External Interrupt Configure Register 1 (Default Value: 0x00000000)

| Offset: 0x224 | | | Register Name: PG_EINT_CFG1_REG |
|----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| [4i+3:4i] (i=0~5) | R/W | 0 | EINT_CFG External INTn Mode (n = 8~13) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |

3.21.2.73. PG External Interrupt Configure Register 2 (Default Value: 0x00000000)

| Offset: 0x228 | | | Register Name: PG_EINT_CFG2_REG |
|---------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.74. PG External Interrupt Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x22C | | | Register Name: PG_EINT_CFG3_REG |
|---------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.75. PG External Interrupt Control Register (Default Value: 0x00000000)

| Offset: 0x230 | | | Register Name: PG_EINT_CTL_REG |
|-----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| [n] (n=0~13) | R/W | 0 | EINT_CTL External INTn Enable (n = 0~13) 0: Disable 1: Enable |

3.21.2.76. PG External Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x234 | | | Register Name: PG_EINT_STATUS_REG |
|-----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| [n] (n=0~13) | R/W | 0 | EINT_STATUS External INTn Pending Bit (n = 0~13) 0: No IRQ pending 1: IRQ pending Write '1' to clear |

3.21.2.77. PG External Interrupt Debounce Register (Default Value: 0x00000000)

| Offset: 0x238 | | | Register Name: PG_EINT_DEB_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:4 | R/W | 0 | DEB_CLK_PRE_SCALE Debounce Clock Pre-scale n The selected clock source is prescaled by 2^n . |
| 3:1 | / | / | / |
| 0 | R/W | 0 | PIO_INT_CLK_SELECT PIO Interrupt Clock Select 0: LOSC 32Khz 1: HOSC 24Mhz |

3.21.2.78. PH External Interrupt Configure Register 0 (Default Value: 0x00000000)

| Offset: 0x240 | | | Register Name: PH_EINT_CFG0_REG |
|---------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|----------------------|-----|---|--|
| [4i+3:4i] (i=0~7) | R/W | 0 | EINT_CFG External INTn Mode (n = 0~7) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |
|----------------------|-----|---|--|

3.21.2.79. PH External Interrupt Configure Register 1 (Default Value: 0x00000000)

| Offset: 0x244 | | | Register Name: PH_EINT_CFG1_REG |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| [4i+3:4i] (i=0~3) | R/W | 0 | ENT_CFG External INTn Mode (n = 8~11) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |

3.21.2.80. PH External Interrupt Configure Register2 (Default Value: 0x00000000)

| Offset: 0x248 | | | Register Name: PH_EINT_CFG2_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.81. PH External Interrupt Configure Register3 (Default Value: 0x00000000)

| Offset: 0x24C | | | Register Name: PH_EINT_CFG3_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.21.2.82. PH External Interrupt Control Register (Default Value: 0x00000000)

| | |
|---------------|---------------------------------------|
| Offset: 0x250 | Register Name: PH_EINT_CTL_REG |
|---------------|---------------------------------------|

| Bit | R/W | Default/Hex | Description |
|-----------------|-----|-------------|--|
| 31:14 | / | / | / |
| [n] (n=0~11) | R/W | 0 | EINT_CTL External INTn Enable (n = 0~11) 0: Disable 1: Enable |

3.21.2.83. PH External Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x254 | | | Register Name: PH_EINT_STATUS_REG |
|-----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| [n] (n=0~11) | R/W | 0 | EINT_STATUS External INTn Pending Bit (n = 0~11) 0: No IRQ pending 1: IRQ pending Write '1' to clear |

3.21.2.84. PH External Interrupt Debounce Register (Default Value: 0x00000000)

| Offset: 0x258 | | | Register Name: PH_EINT_DEB_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:4 | R/W | 0 | DEB_CLK_PRE_SCALE Debounce Clock Pre-scale n The selected clock source is prescaled by 2^n . |
| 3:1 | / | / | / |
| 0 | R/W | 0 | PIO_INT_CLK_SELECT PIO Interrupt Clock Select 0: LOSC 32Khz 1: HOSC 24Mhz |

3.22. Port Controller(CPUs-PORT)

The chip has 1 port for multi-functional input/out pins. They are shown below:

- Port L(PL):13 input/output port

For various system configurations, these ports can be easily configured by software. All these ports can be configured as GPIO if multiplexed functions not used. The one group external PIO interrupt sources are supported and interrupt mode can be configured by software.

3.22.1. Port Controller Register List

| Module Name | Base Address |
|-------------|--------------|
| PIO | 0x01F02C00 |

| Register Name | Offset | Description |
|---------------|-------------------|------------------------------------|
| PL_CFG0 | 0*0x24+0x00 | Port L Configure Register 0 |
| PL_CFG1 | 0*0x24+0x04 | Port L Configure Register 1 |
| PL_CFG2 | 0*0x24+0x08 | Port L Configure Register 2 |
| PL_CFG3 | 0*0x24+0x0C | Port L Configure Register 3 |
| PL_DAT | 0*0x24+0x10 | Port L Data Register |
| PL_DRV0 | 0*0x24+0x14 | Port L Multi-Driving Register 0 |
| PL_DRV1 | 0*0x24+0x18 | Port L Multi-Driving Register 1 |
| PL_PUL0 | 0*0x24+0x1C | Port L Pull Register 0 |
| PL_PUL1 | 0*0x24+0x20 | Port L Pull Register 1 |
| PL_INT_CFG0 | 0x200+0*0x20+0x00 | PIO Interrupt Configure Register 0 |
| PL_INT_CFG1 | 0x200+0*0x20+0x04 | PIO Interrupt Configure Register 1 |
| PL_INT_CFG2 | 0x200+0*0x20+0x08 | PIO Interrupt Configure Register 2 |
| PL_INT_CFG3 | 0x200+0*0x20+0x0C | PIO Interrupt Configure Register 3 |
| PL_INT_CTL | 0x200+0*0x20+0x10 | PIO Interrupt Control Register |
| PL_INT_STA | 0x200+0*0x20+0x14 | PIO Interrupt Status Register |
| PL_INT_DEB | 0x200+0*0x20+0x18 | PIO Interrupt Debounce Register |

3.22.2. Port Controller Register Description

3.22.2.1. PL Configure Register 0 (Default Value: 0x77777777)

| Offset: 0x00 | | Register Name: PL_CFG0_REG | |
|--------------|-----|----------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|-------|-----|-----|--|
| 31 | / | / | / |
| 30:28 | R/W | 0x7 | PL7_SELECT 000: Input 010: S_JTAG_DI 100: Reserved 110: S_PL_EINT7 |
| 27 | / | / | / |
| 26:24 | R/W | 0x7 | PL6_SELECT 000: Input 010: S_JTAG_DO 100: Reserved 110: S_PL_EINT6 |
| 23 | / | / | / |
| 22:20 | R/W | 0x7 | PL5_SELECT 000: Input 010: S_JTAG_CK 100: Reserved 110: S_PL_EINT5 |
| 19 | / | / | / |
| 18:16 | R/W | 0x7 | PL4_SELECT 000: Input 010: S_JTAG_MS 100: Reserved 110: S_PL_EINT4 |
| 15 | / | / | / |
| 14:12 | R/W | 0x7 | PL3_SELECT 000: Input 010: S_UART_RX 100: Reserved 110: S_PL_EINT3 |
| 11 | / | / | / |
| 10:8 | R/W | 0x7 | PL2_SELECT 000: Input 010: S_UART_TX 100: Reserved 110: S_PL_EINT2 |
| 7 | / | / | / |
| 6:4 | R/W | 0x7 | PL1_SELECT 000: Input 010: S_RSB_SDA 100: Reserved 110: S_PL_EINT1 |
| 3 | / | / | / |
| 2:0 | R/W | 0x7 | PLO_SELECT |

| | | | | |
|--|--|--|--|---|
| | | | 000: Input 010: S_RSB_SCK 100: Reserved 110: S_PL_EINT0 | 001: Output 011: S_TWI_SCK 101: Reserved 111: IO Disable |
|--|--|--|--|---|

3.22.2.2. PL Configure Register 1 (Default Value: 0x00077777)

| Offset: 0x04 | | | Register Name: PL_CFG1_REG | |
|--------------|-----|-------------|---|--|
| Bit | R/W | Default/Hex | Description | |
| 31:19 | / | / | / | |
| 18:16 | R/W | 0x7 | PL12_SELECT 000: Input 010: Reserved 100: Reserved 110: S_PL_EINT12 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 15 | / | / | / | |
| 14:12 | R/W | 0x7 | PL11_SELECT 000: Input 010: S_CIR_RX 100: Reserved 110: S_PL_EINT11 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 11 | / | / | / | |
| 10:8 | R/W | 0x7 | PL10_SELECT 000: Input 010: S_PWM 100: Reserved 110: S_PL_EINT10 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 7 | / | / | / | |
| 6:4 | R/W | 0x7 | PL9_SELECT 000: Input 010: S_TWI_SDA 100: Reserved 110: S_PL_EINT9 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |
| 3 | / | / | / | |
| 2:0 | R/W | 0x7 | PL8_SELECT 000: Input 010: S_TWI_SCK 100: Reserved 110: S_PL_EINT8 | 001: Output 011: Reserved 101: Reserved 111: IO Disable |

3.22.2.3. PL Configure Register 2 (Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: PL_CFG2_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.22.2.4. PL Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x0C | | | Register Name: PL_CFG3_REG |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.22.2.5. PL Data Register (Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: PL_DATA_REG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| 12:0 | R/W | 0 | PL_DAT If the port is configured as input, the corresponding bit is the pin state. If the port is configured as output, the pin state is the same as the corresponding bit. The read bit value is the value setup by software. If the port is configured as functional pin, the undefined value will be read. |

3.22.2.6. PL Multi-Driving Register 0 (Default Value: 0x01555555)

| Offset: 0x14 | | | Register Name: PL_DRV0 |
|-----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| [2i+1:2i] (i=0~12) | R/W | 0x1 | PL_DRV PL[n] Multi-Driving Select (n = 0~12) 00: Level 0 01: Level 1 10: Level 2 11: Level 3 |

3.22.2.7. PL Multi-Driving Register 1 (Default Value: 0x00000000)

| Offset: 0x18 | | | Register Name: PL_DRV1 |
|--------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.22.2.8. PL PULL Register 0 (Default Value: 0x00000005)

| Offset: 0x1C | | | Register Name: PL_PULL0 |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| [2i+1:2i] (i=0~12) | R/W | 0x5 | PL_PULL PL[n] Pull-up/down Select (n = 0~12) 00: Pull-up/down disable 01: Pull-up 10: Pull-down 11: Reserved |

3.22.2.9. PL PULL Register 1 (Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: PL_PULL1 |
|--------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.22.2.10. PL External Interrupt Configure Register 0 (Default Value: 0x00000000)

| Offset: 0x200 | | | Register Name: PL_EINT_CFG0 |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [4i+3:4i] (i=0~7) | R/W | 0 | EINT_CFG External INTn Mode (n = 0~7) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |

3.22.2.11. PL External Interrupt Configure Register 1 (Default Value: 0x00000000)

| Offset: 0x204 | | | Register Name: PL_EINT_CFG1 |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | / |
| [4i+3:4i] (i=0~4) | R/W | 0 | EINT_CFG External INTn Mode (n = 8~12) 0x0: Positive Edge 0x1: Negative Edge 0x2: High Level |

| | | | |
|--|--|--|---|
| | | | 0x3: Low Level 0x4: Double Edge (Positive/ Negative) Others: Reserved |
|--|--|--|---|

3.22.2.12. PL External Interrupt Configure Register 2 (Default Value: 0x00000000)

| Offset: 0x208 | | | Register Name: PL_EINT_CFG2 |
|---------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.22.2.13. PL External Interrupt Configure Register 3 (Default Value: 0x00000000)

| Offset: 0x20C | | | Register Name: PL_EINT_CFG3 |
|---------------|-----|-------------|------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

3.22.2.14. PL External Interrupt Control Register (Default Value: 0x00000000)

| Offset: 0x210 | | | Register Name: PL_EINT_CTL |
|-----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| [n] (n=0~12) | R/W | 0 | EINT_CTL External INTn Enable (n = 0~12) 0: Disable 1: Enable |

3.22.2.15. PL External Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x214 | | | Register Name: PL_EINT_STATUS |
|-----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| [n] (n=0~12) | R/W | 0 | EINT_STATUS External INTn Pending Bit (n = 0~12) 0: No IRQ pending 1: IRQ pending Write '1' to clear |

3.22.2.16. PL External Interrupt Debounce Register (Default Value: 0x00000000)

| Offset: 0x218 | | | Register Name: PL_EINT_DEB |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:4 | R/W | 0 | DEB_CLK_PRE_SCALE Debounce Clock Pre-scale n The selected clock source is prescaled by 2^n . |
| 3:1 | / | / | / |
| 0 | R/W | 0 | PIO_INT_CLK_SELECT PIO Interrupt Clock Select 0: LOSC 32KHz 1: HOSC 24MHz |

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Chapter 4 Memory

This section describes the A64 memory from three aspects:

- SDRAM
- NAND Flash
- SD-MMC Host Controller

4.1. SDRAM

4.1.1. Overview

The SDRAM Controller (DRAMC) provides a simple, flexible, burst-optimized interface to all industry-standard SDRAM. It supports up to a 32G bits memory address space.

The DRAMC automatically handles memory management, initialization, and refresh operations. It gives the host CPU a simple command interface, hiding details of the required address, page, and burst handling procedures. All memory parameters are runtime-configurable, including timing, memory setting, SDRAM type, and Extended-Mode-Register settings. To simplify chip system integration, DDR controller works in half rate mode.

The DRAMC includes the following features:

- 32-bits data width
- Support 2 Chip Select
- Support DDR2/DDR3/DDR3L/LPDDR2/LPDDR3 SDRAM
- Support Different Memory Device's Power Voltage of 1.2V 1.35V 1.5V and 1.8V
- Support clock frequency up to 667 MHz(DDR3-1333)
- Support Memory Capacity up to 24G bits (3G Bytes)
- Support 16 address lines and three bank address lines per channel
- Automatically generates initialization and refresh sequences
- Runtime-configurable parameters setting for application flexibility
- Clock frequency can be chosen for different application(MDFS supported)
- Priority of transferring through multiple ports is programmable
- Random read or write operation is supported

4.2. NAND Flash Controller(NDFC)

4.2.1. Overview

The NDFC is the NAND Flash Controller which supports all NAND flash memory available in the market. New type flash can be supported by software re-configuration.

The On-the-fly error correction code (ECC) is built-in NDFC for enhancing reliability. BCH is implemented and it can detect and correct up to 64 bits error per 512 or 1024 bytes data. The on chip ECC and parity checking circuitry of NDFC frees CPU for other tasks. The ECC function can be disabled by software.

The data can be transferred by DMA or by CPU memory-mapped IO method. The NDFC provides automatic timing control for reading or writing external Flash. The NDFC maintains the proper relativity for CLE, CE# and ALE control signal lines. Three modes are supported for serial read access. The conventional serial access is mode 0 and mode 1 is for EDO type and mode 2 for extension EDO type. NDFC can monitor the status of R/B# signal line.

Block management and wear leveling management are implemented in software.

The NDFC includes the following features:

- Supports all SLC/MLC/TLC flash and EF-NAND memory available in the market
- Software configure seed for randomize engine
- Software configure method for adaptability to a variety of system and memory types
- Supports 8-bit Data Bus Width
- Supports 1024, 2048, 4096, 8192, 16384 bytes size per page
- Supports Conventional and EDO serial access method for serial reading Flash
- On-the-fly BCH error correction code which correcting up to 64 bits per 512 or 1024 bytes
- Corrected Error bits number information report
- ECC automatic disable function for all 0xff data
- NDFC status information is reported by its' registers and interrupt is supported
- One Command FIFO
- Embedded DMA to do data transfer
- External DMA is also supported for transferring data
- Two 256x32-bit RAM for Pipeline Procession
- Support SDR, ONFI DDR and Toggle DDR NAND
- Support self-debug for NDFC debug

4.2.2. Block Diagram

The NDFC system block diagram is shown below:

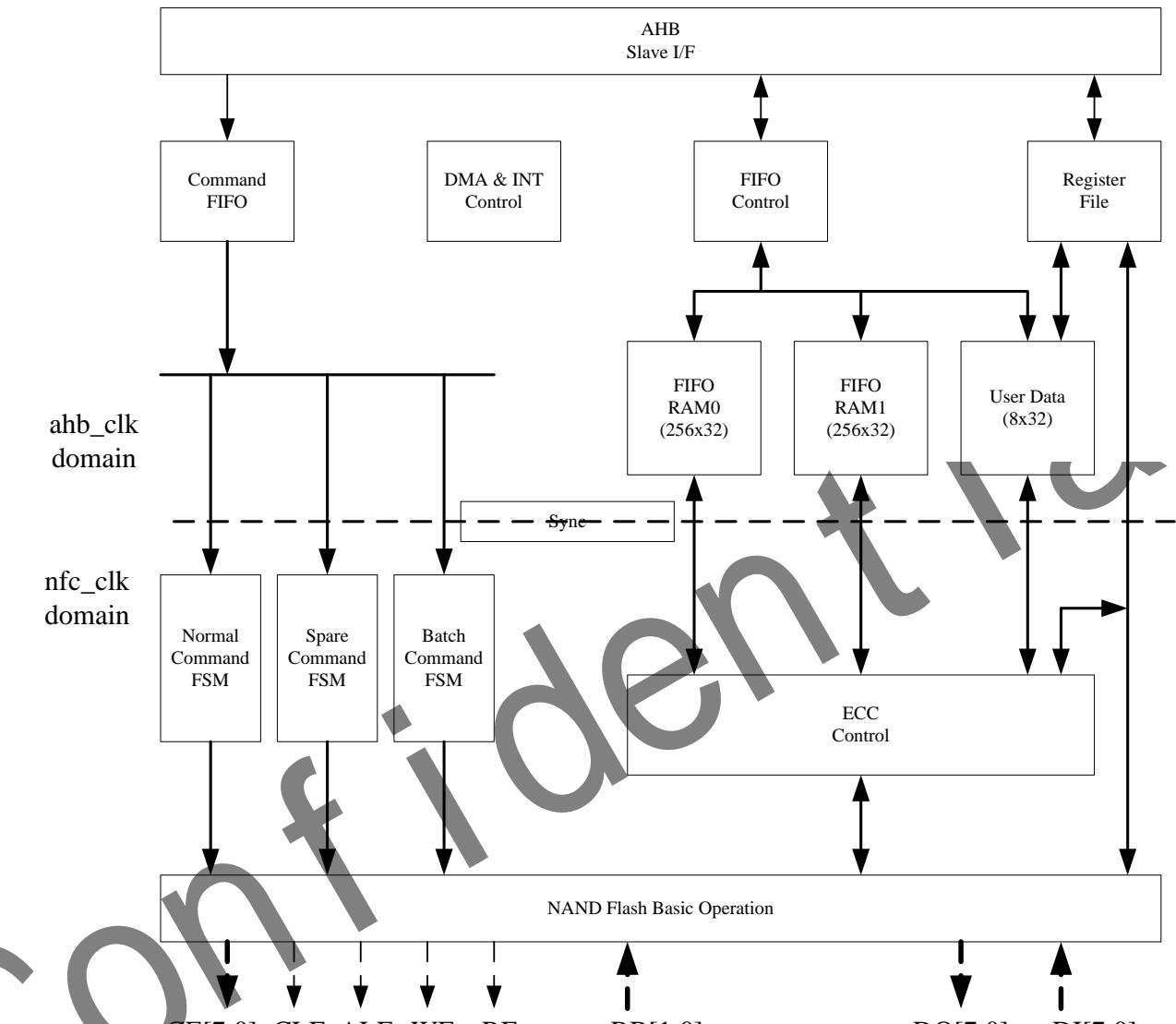


Figure 4-1. NDFC Block Diagram

4.2.3. NDFC Timing Diagram

Typically, there are two kinds of serial access method. One method is conventional method which fetching data at the rise edge of NDFC_RE# signal line. Another one is EDO type which fetching data at the next fall edge of NDFC_RE# signal line.

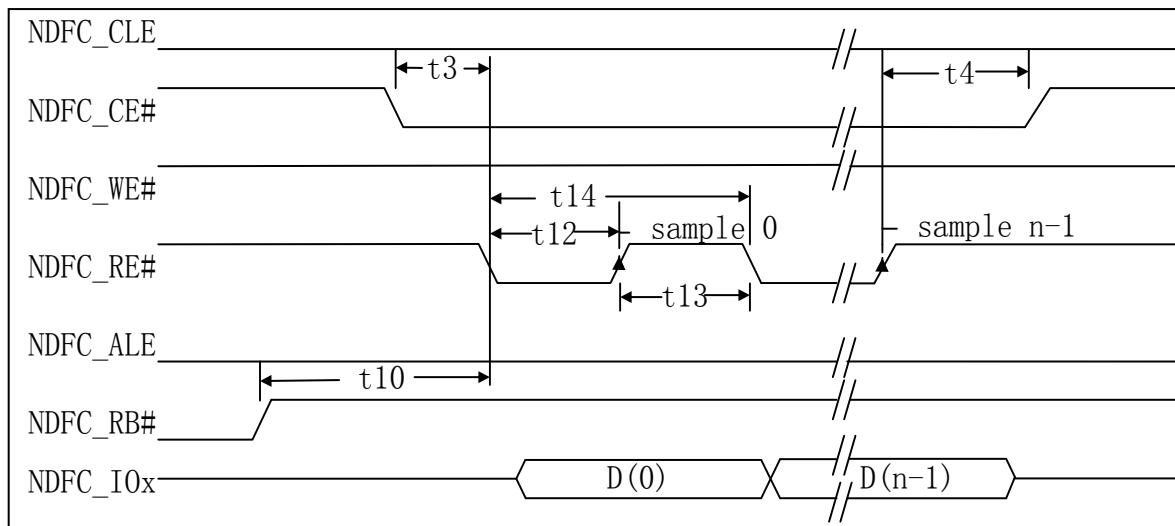


Figure 4-2. Conventional Serial Access Cycle Diagram (SAM0)

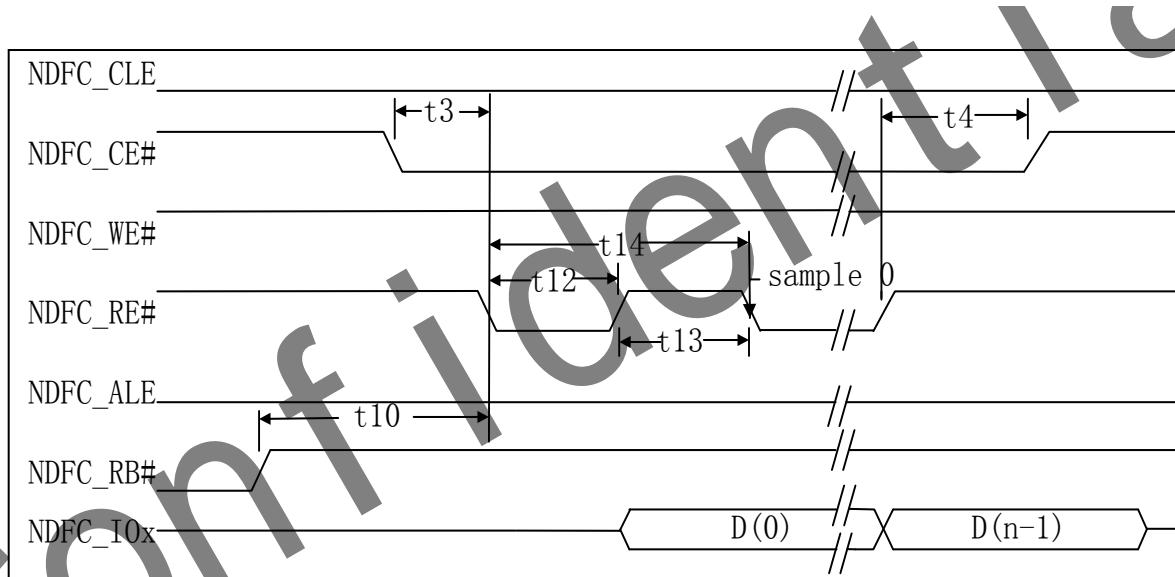


Figure 4-3. EDO type Serial Access after Read Cycle (SAM1)

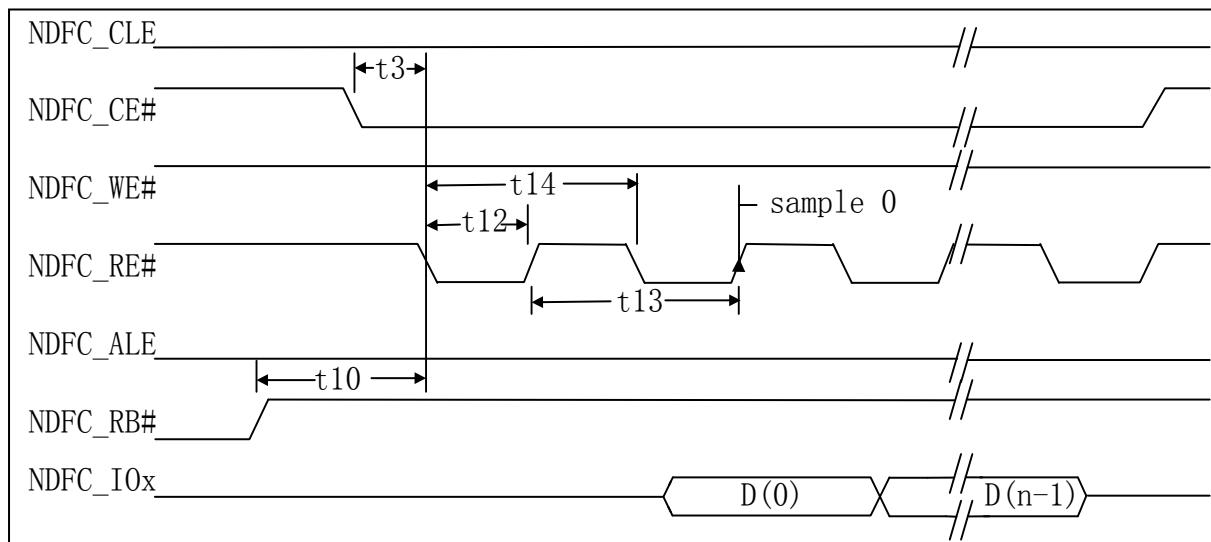


Figure 4-4. Extending EDO type Serial Access Mode (SAM2)

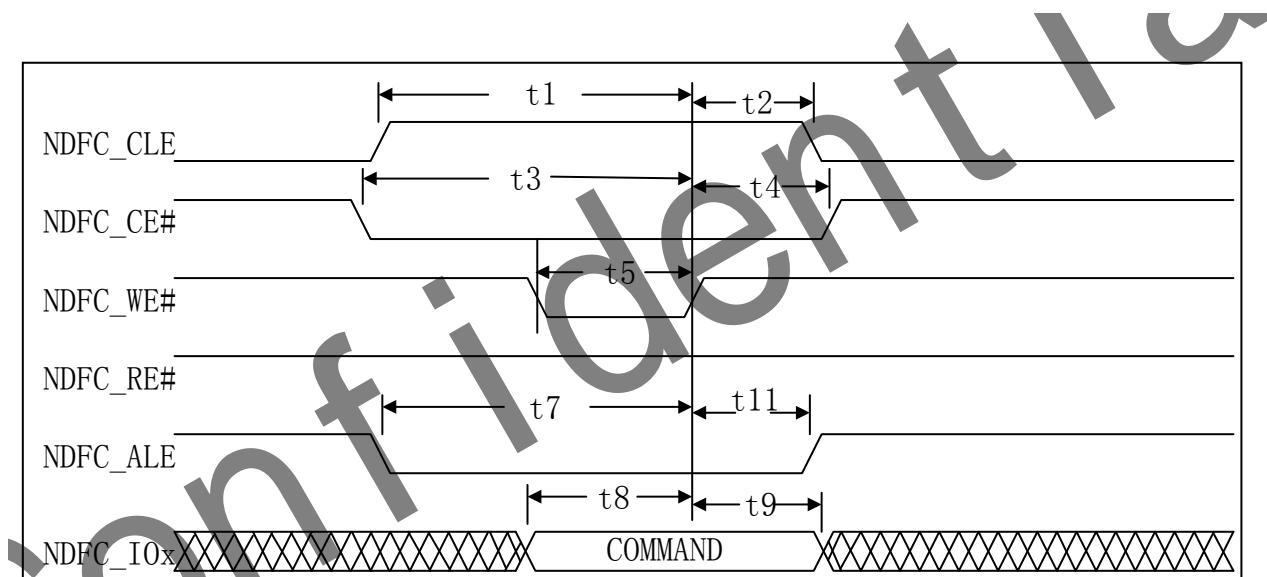


Figure 4-5. Command Latch Cycle

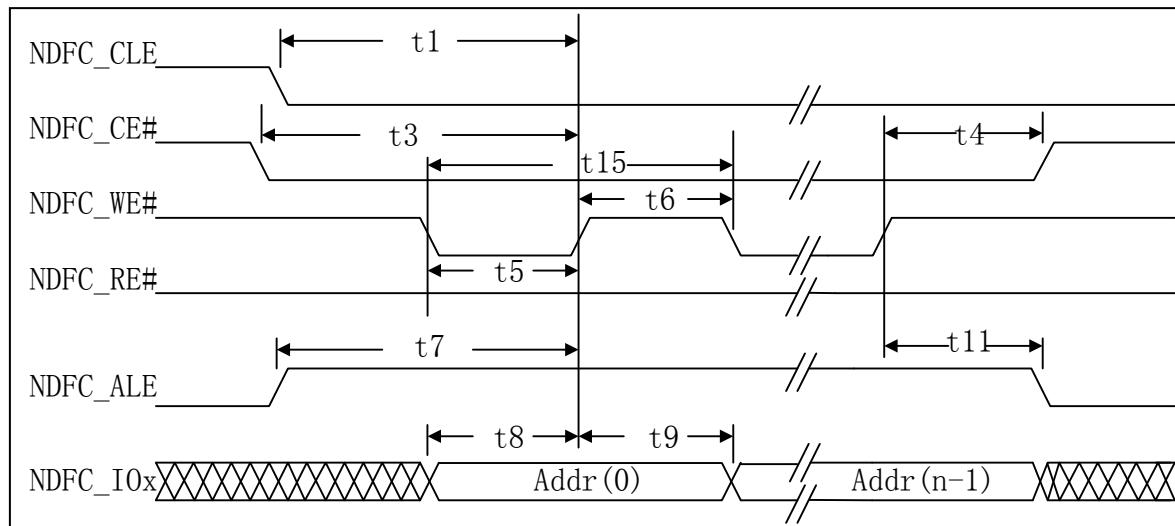


Figure 4-6. Address Latch Cycle

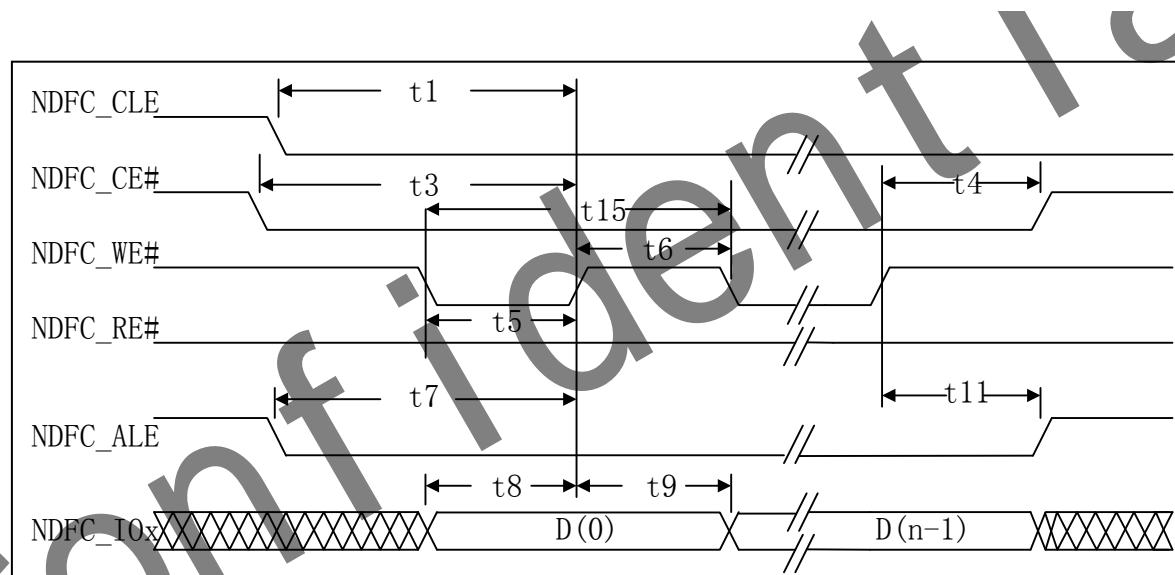


Figure 4-7. Write Data to Flash Cycle

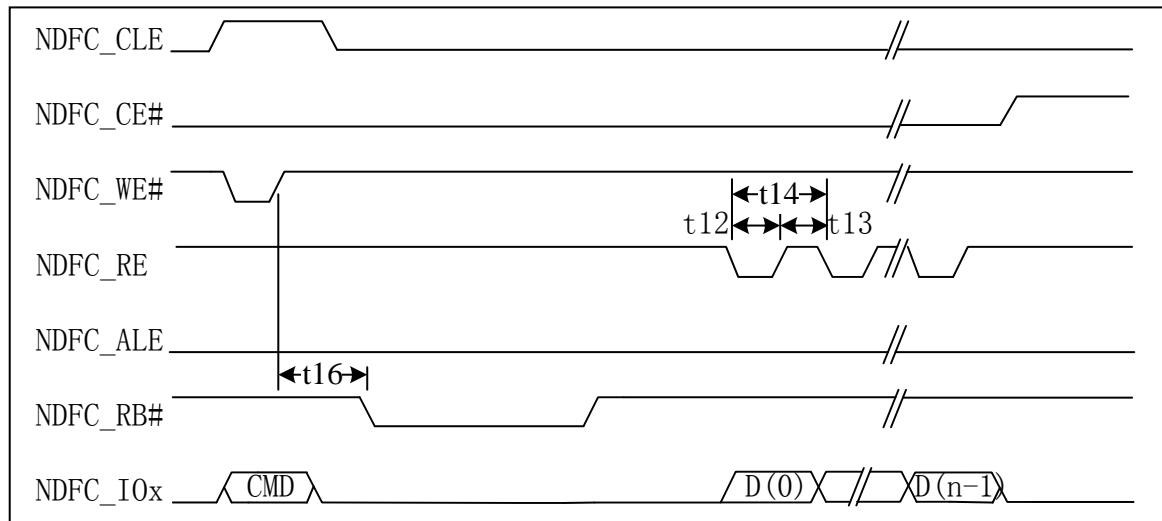


Figure 4-8. Waiting R/B# ready Diagram

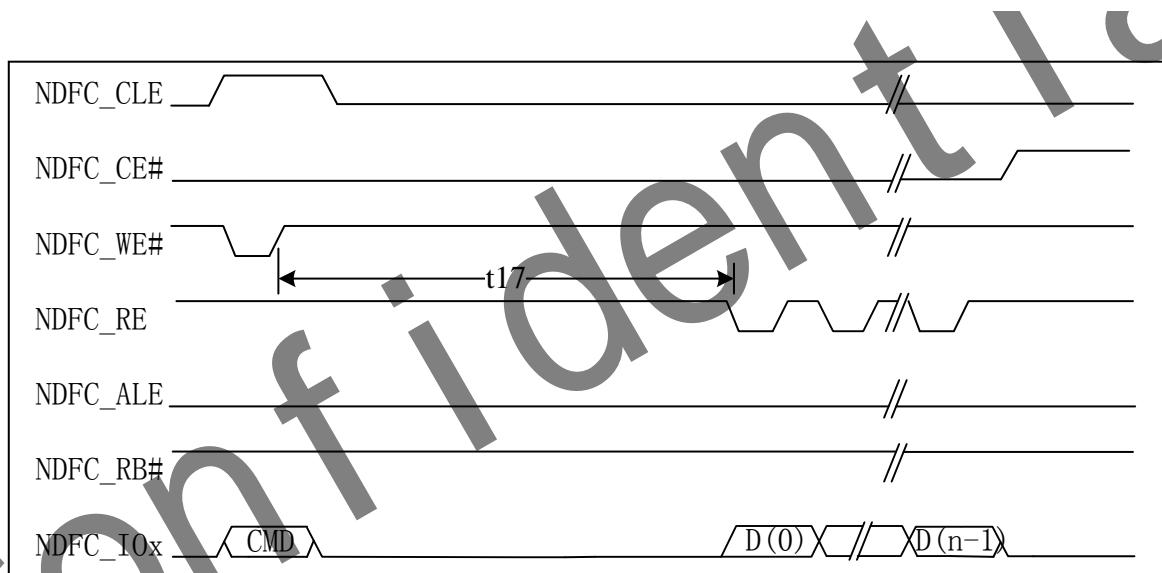


Figure 4-9. WE# high to RE# low Timing Diagram

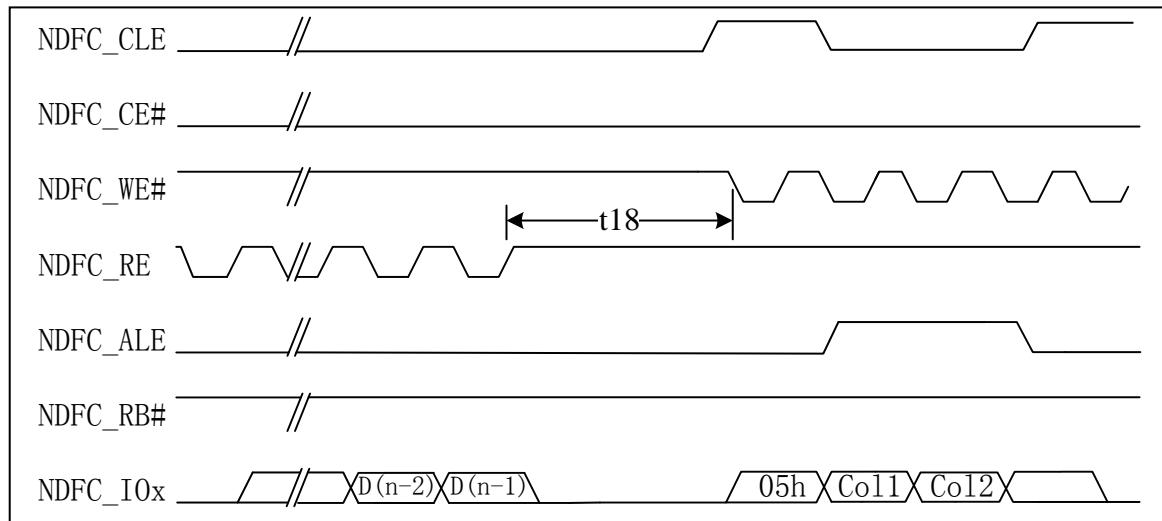


Figure 4-10. RE# high to WE# low Timing Diagram

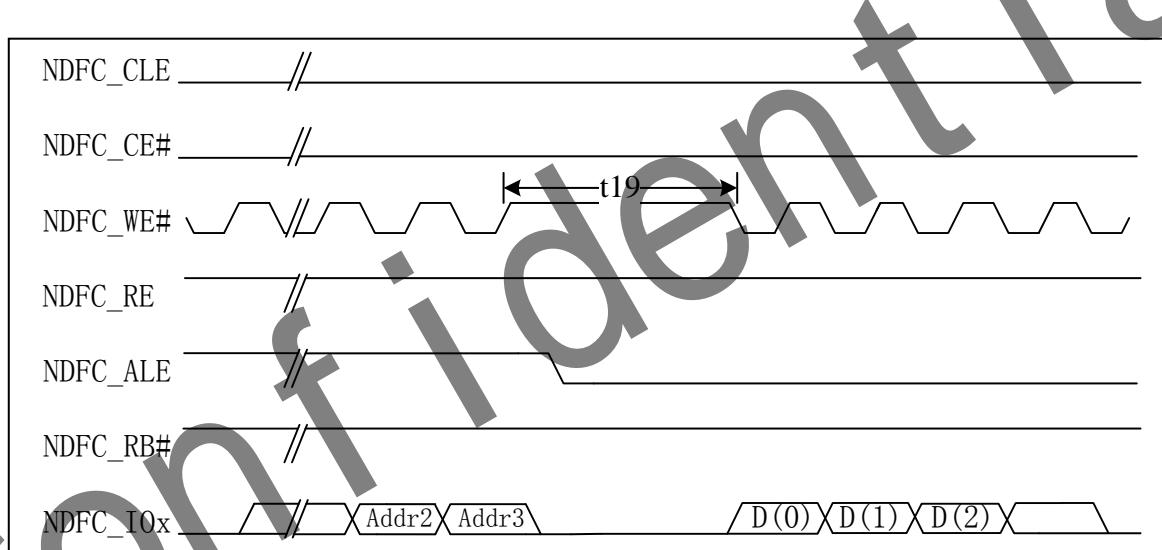


Figure 4-11. Address to Data Loading Timing Diagram

Timing cycle list:

| ID | Parameter | Timing | Notes |
|-----------|-------------------------------|---------------|--|
| t1 | NDFC_CLE setup time | 2T | |
| t2 | NDFC_CLE hold time | 2T | |
| t3 | NDFC_CE setup time | 2T | |
| t4 | NDFC_CE hold time | 2T | |
| t5 | NDFC_WE# pulse width | T | |
| t6 | NDFC_WE# hold time | T | |
| t7 | NDFC_ALE setup time | 2T | |
| t8 | Data setup time | T | |
| t9 | Data hold time | T | |
| t10 | Ready to NDFC_RE# low | 3T | |
| t11 | NDFC_ALE hold time | 2T | |
| t12 | NDFC_RE# pulse width | T | |
| t13 | NDFC_RE# hold time | T | |
| t14 | Read cycle time | 2T | |
| t15 | Write cycle time | 2T | |
| t16 | NDFC_WE# high to R/B# busy | T_WB | Specified by timing configure register (NDFC_TIMING_CFG) |
| t17 | NDFC_WE# high to NDFC_RE# low | T_WHRS | Specified by timing configure register (NDFC_TIMING_CFG) |
| t18 | NDFC_RE# high to NDFC_WE# low | T_RHW | Specified by timing configure register (NDFC_TIMING_CFG) |
| t19 | Address to Data Loading time | T_ADLS | Specified by timing configure register (NDFC_TIMING_CFG) |

Notes: T is the clock period duration of NDFC_CLK (x1).

4.2.4. NDFC Operation Guide

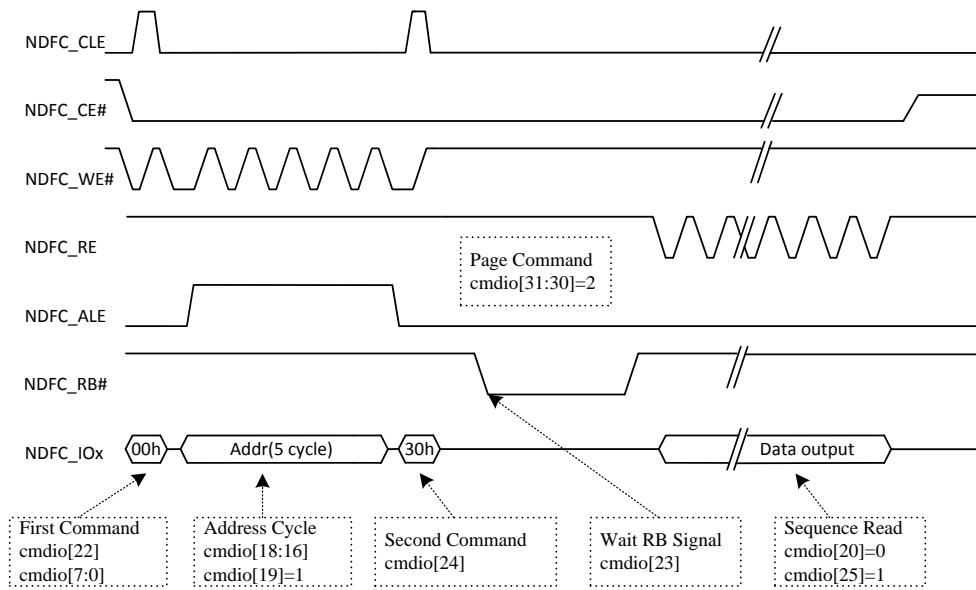


Figure 4-12. Page Read Command Diagram

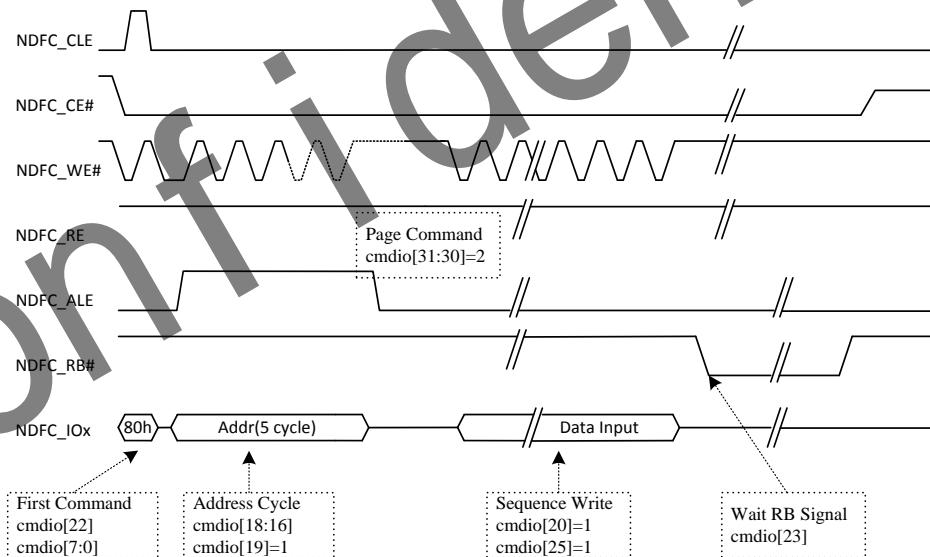


Figure 4-13. Page Program Diagram

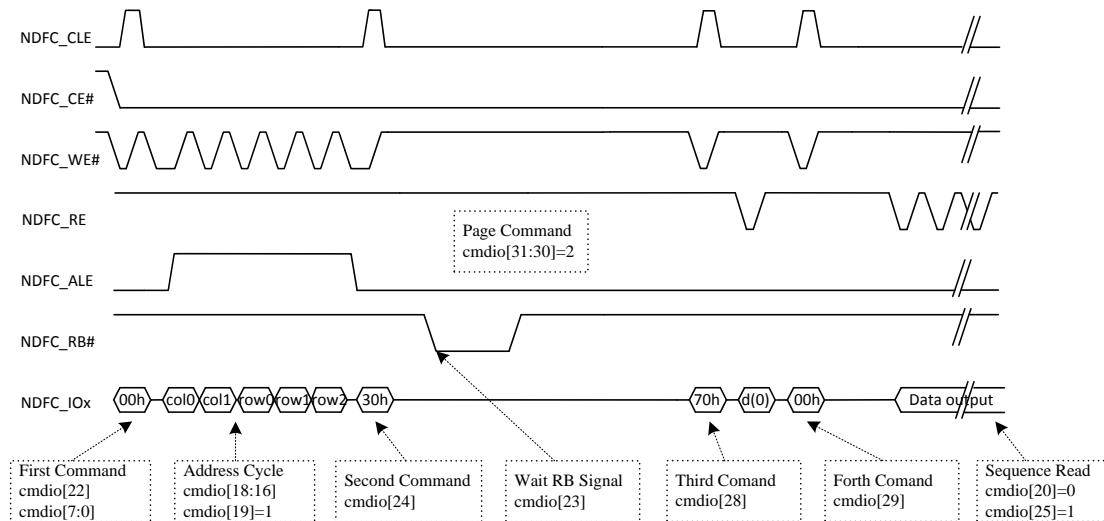


Figure 4-14. EF-NAND Page Read Diagram

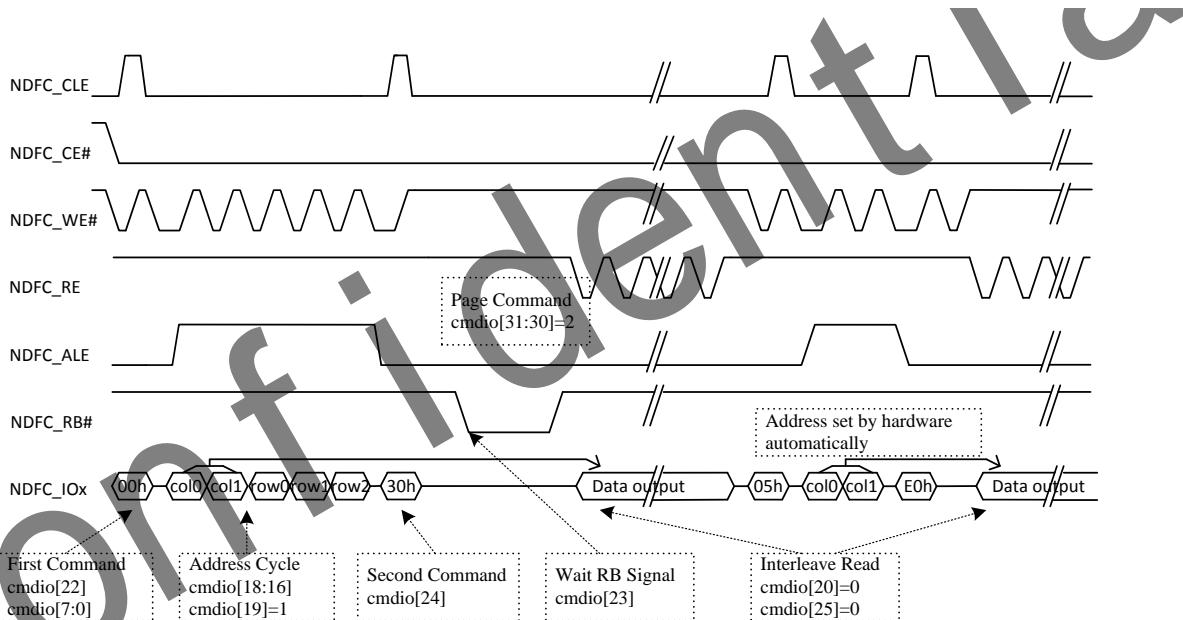


Figure 4-15. Interleave Page Read Diagram

4.2.5. NDFC Register List

| Module Name | Base Address |
|-------------|--------------|
| NDFC | 0x01C03000 |

| Register Name | Offset | Description |
|---------------|--------|-------------------------------------|
| NDFC_CTL | 0x00 | NDFC Configure and Control Register |
| NDFC_ST | 0x04 | NDFC Status Information Register |
| NDFC_INT | 0x08 | NDFC Interrupt Control Register |

| | | |
|--------------------|----------|---|
| NDFC_TIMING_CTL | 0x0C | NDFC Timing Control Register |
| NDFC_TIMING_CFG | 0x10 | NDFC Timing Configure Register |
| NDFC_ADDR_LOW | 0x14 | NDFC Low Word Address Register |
| NDFC_ADDR_HIGH | 0x18 | NDFC High Word Address Register |
| NDFC_BLOCK_NUM | 0x1C | NDFC Data Block Number Register |
| NDFC_CNT | 0x20 | NDFC Data Counter for data transfer Register |
| NDFC_CMD | 0x24 | Set up NDFC commands Register |
| NDFC_RCMD_SET | 0x28 | Read Command Set Register for vendor's NAND memory |
| NDFC_WCMD_SET | 0x2C | Write Command Set Register for vendor's NAND memory |
| | | |
| NDFC_ECC_CTL | 0x34 | ECC Configure and Control Register |
| NDFC_ECC_ST | 0x38 | ECC Status and Operation information Register |
| NDFC_EFR | 0x3C | Enhanced Feature Register |
| NDFC_ERR_CNT0 | 0x40 | Corrected Error Bit Counter Register 0 |
| NDFC_ERR_CNT1 | 0x44 | Corrected Error Bit Counter Register 1 |
| NDFC_USER_DATA{n} | 0x50+4*n | User Data Field Register n (n from 0 to 15) |
| NDFC_EFNAND_STA | 0x90 | EFNAND Status Register |
| NDFC_SPARE_AREA | 0xA0 | Spare Area Configure Register |
| NDFC_PAT_ID | 0xA4 | Pattern ID Register |
| NDFC_RDATA_STA_CTL | 0xA8 | Read Data Status Control Register |
| NDFC_RDATA_STA_0 | 0xAC | Read Data Status Register 0 |
| NDFC_RDATA_STA_1 | 0xB0 | Read Data Status Register 1 |
| NDFC_MDMA_ADDR | 0xC0 | MBUS DMA Address Register |
| NDFC_MDMA_CNT | 0xC4 | MBUS DMA Data Counter Register |
| NDFC_NDMA_MODE_CTL | 0xD0 | NDFC Normal DMA Mode Control Register |
| NDFC_IO_DATA | 0x300 | Data Input/ Output Port Address Register |
| RAM0_BASE | 0x400 | 1024 Bytes RAM0 base |
| RAM1_BASE | 0x800 | 1024 Bytes RAM1 base |

4.2.6. NDFC Register Description

4.2.6.1. NDFC Control Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: NDFC_CTL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:24 | R/W | 0 | NDFC_CE_SEL Chip Select for 8 NAND Flash Chips 0 -7: NDFC Chip Select Signal 0-7 is selected 8-15: NDFC CS[7:0] not selected. GPIO pins can be used for CS. |
| 23:22 | / | / | / |

| | | | |
|-------|-----|---|---|
| 21 | R/W | 0 | NDFC_DDR_RM DDR Repeat data mode 0: Lower byte 1: Higher byte |
| 20 | R/W | 0 | NDFC_DDR_REN DDR Repeat Enable 0: Disable 1: Enable |
| 19:18 | R/W | 0 | NF_TYPE NAND Flash Type 0x0: Normal SDR NAND 0x1: Reserved 0x2: ONFI DDR NAND 0x3: Toggle DDR NAND |
| 17 | R/W | 0 | NDFC_CLE_POL NDFC Command Latch Enable (CLE) Signal Polarity Select 0: High active 1: Low active |
| 16 | R/W | 0 | NDFC_ALE_POL NDFC Address Latch Enable (ALE) Signal Polarity Select 0: High active 1: Low active |
| 15 | R/W | 0 | NDFC_DMA_TYPE 0: Dedicated DMA 1: Normal DMA |
| 14 | R/W | 0 | NDFC_RAM_METHOD Access internal RAM method 0: Access internal RAM by AHB bus 1: Access internal RAM by DMA bus |
| 13:12 | / | / | / |
| 11:8 | R/W | 0 | NDFC_PAGE_SIZE 0x0: 1024 bytes 0x1: 2048 bytes 0x2: 4096 bytes 0x3: 8192 bytes 0x4: 16384 bytes Notes: The page size is for main field data. |
| 7 | / | / | / |
| 6 | R/W | 0 | NDFC_CE_ACT Chip Select Signal CE# Control During NAND operation 0: De-active Chip Select Signal NDFC_CE# during data loading, serial access and other no operation stage for power consumption. NDFC automatic control Chip Select Signals. 1: Chip select signal NDFC_CE# is always active after NDFC is enabled |

| | | | |
|-----|-----|---|--|
| 5 | / | / | / |
| 4:3 | R/W | 0 | NDFC_RB_SEL NDFC external R/B Signal select The value 0-3 selects the external R/B signal. The same R/B signal can be used for multiple chip select flash. |
| 2 | R/W | 0 | NDFC_BUS_WIDTH 0: 8-bit bus 1: 16-bit bus |
| 1 | R/W | 0 | NDFC_RESET NDFC Reset Write 1 to reset NDFC and clear to 0 after reset |
| 0 | R/W | 0 | NDFC_EN NDFC Enable Control 0: Disable NDFC 1: Enable NDFC |

4.2.6.2. NDFC Status Register(Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: NDFC_ST |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13 | R | 0 | NDFC_RDATA_STA_0 0: The number of bit 1 during current read operation is greater than threshold value. 1: The number of bit 1 during current read operation is less than or equal to threshold value. This field only is valid when NDFC_RDATA_STA_EN is 1. The threshold value is configured in NDFC_RDATA_STA_TH . |
| 12 | R | 0 | NDFC_RDATA_STA_1 0: The number of bit 0 during current read operation is greater than threshold value. 1: The number of bit 0 during current read operation is less than or equal to threshold value. This field only is valid when NDFC_RDATA_STA_EN is 1. The threshold value is configured in NDFC_RDATA_STA_TH . |
| 11 | R | 0 | NDFC_RB_STATE3 NAND Flash R/B 3 Line State 0: NAND Flash in BUSY State 1: NAND Flash in READY State |
| 10 | R | 0 | NDFC_RB_STATE2 NAND Flash R/B 2 Line State 0: NAND Flash in BUSY State 1: NAND Flash in READY State |

| | | | |
|-----|-----|---|--|
| 9 | R | 0 | NDFC_RB_STATE1 NAND Flash R/B 1 Line State 0: NAND Flash in BUSY State 1: NAND Flash in READY State |
| 8 | R | 0 | NDFC_RB_STATE0 NAND Flash R/B 0 Line State 0: NAND Flash in BUSY State 1: NAND Flash in READY State |
| 7:5 | / | / | / |
| 4 | R | 0 | NDFC_STA 0: NDFC FSM in IDLE state 1: NDFC FSM in BUSY state When NDFC_STA is 0, NDFC can accept new command and process command. |
| 3 | R | 0 | NDFC_CMD_FIFO_STATUS 0: Command FIFO not full and can receive new command 1: Full and waiting NDFC to process commands in FIFO Since there is only one 32-bit FIFO for command. When NDFC latches one command, command FIFO is free and can accept another new command. |
| 2 | R/W | 0 | NDFC_DMA_INT_FLAG When it is 1, it means that a pending DMA is completed. It will be clear after writing 1 to this bit or it will be automatically clear before FSM processing a new command. |
| 1 | R/W | 0 | NDFC_CMD_INT_FLAG When it is 1, it means that NDFC has finished one Normal Command Mode or one Batch Command Work Mode. It will be clear after writing 1 to this bit or it will be automatically clear before FSM processing a new command. |
| 0 | R/W | 0 | NDFC_RB_B2R When it is 1, it means that NDFC_R/B# signal is transferred from BUSY state to READY state. It will be clear after writing 1 to this bit. |

4.2.6.3. NDFC Interrupt and DMA Enable Register(Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: NDFC_INT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0 | NDFC_DMA_INT_ENABLE Enable or disable interrupt when a pending DMA is completed. |
| 1 | R/W | 0 | NDFC_CMD_INT_ENABLE Enable or disable interrupt when NDFC has finished the procession of a single command in Normal Command Work Mode or one Batch |

| | | | |
|---|-----|---|---|
| | | | Command Work Mode. 0: Disable 1: Enable |
| 0 | R/W | 0 | NDFC_B2R_INT_ENABLE Enable or disable interrupt when NDFC_RB# signal is transferring from BUSY state to READY state 0: Disable 1: Enable |

4.2.6.4. NDFC Timing Control Register(Default Value: 0x00000000)

| Offset: 0x0C | | | Register Name: NDFC_TIMING_CTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:8 | R/W | 0 | NDFC_READ_PIPE In SDR mode: 0: Normal 1: EDO 2: E-EDO Other : Reserved In DDR mode: 1~15 is valid.(These bits configure the number of clock when data is valid after RE#'s falling edge) |
| 7:6 | / | / | / |
| 5:0 | R/W | 0 | NDFC_DC_CTL NDFC Delay Chain Control. (These bits are only valid in DDR data interface, and configure the relative phase between DQS and DQ[0...7]) |

4.2.6.5. NDFC Timing Configure Register(Default Value: 0x00000095)

| Offset: 0x10 | | | Register Name: NDFC_TIMING_CFG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | / |
| 19:18 | R/W | 0 | T_WC Write Cycle Time 0: 1*2T 1: 2*2T 2: 3*2T 3: 4*2T |
| 17:16 | R/W | 0 | T_CCS Change Column Setup Time |

| | | | |
|-------|-----|-----|---|
| | | | 0: 16*2T 1: 24*2T 2: 32*2T 3: 64*2T |
| 15:14 | R/W | 0 | T_CLHZ CLE High to Output Hi-z 0: 2*2T 1: 8*2T 2: 16*2T 3: 31*2T |
| 13:12 | R/W | 0 | T_CS CE Setup Time 0: 2*2T 1: 8*2T 2: 16*2T 3: 31*2T |
| 11 | R/W | 0 | T_CDQSS DQS Setup Time for data input start 0: 8*2T 1: 24*2T |
| 10:8 | R/W | 0 | T_CAD Command, Address, Data Delay 000: 4*2T 001: 8*2T 010: 12*2T 011: 16*2T 100: 24*2T 101: 32*2T 110/111: 64*2T |
| 7:6 | R/W | 0x2 | T_RHW RE# high to WE# low cycle number 00: 4*2T 01: 8*2T 10: 12*2T 11: 20*2T |
| 5:4 | R/W | 0x1 | T_WHR WE# high to RE# low cycle number 00: 8*2T 01: 16*2T 10: 24*2T 11: 32*2T |
| 3:2 | R/W | 0x1 | T_ADL Address to Data Loading cycle number 00: 0*2T |

| | | | |
|-----|-----|-----|--|
| | | | 01: 8*2T 10: 16*2T 11: 24*2T |
| 1:0 | R/W | 0x1 | T_WB WE# high to busy cycle number 00:14*2T 01:22*2T 10: 30*2T 11:38*2T |

4.2.6.6. NDFC Address Low Word Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: NDFC_ADDR_LOW |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | R/W | 0 | ADDR_DATA4 NAND Flash 4th Cycle Address Data |
| 23:16 | R/W | 0 | ADDR_DATA3 NAND Flash 3rd Cycle Address Data |
| 15:8 | R/W | 0 | ADDR_DATA2 NAND Flash 2nd Cycle Address Data |
| 7:0 | R/W | 0 | ADDR_DATA1 NAND Flash 1st Cycle Address Data |

4.2.6.7. NDFC Address High Word Register(Default Value: 0x00000000)

| Offset: 0x18 | | | Register Name: NDFC_ADDR_HIGH |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | R/W | 0 | ADDR_DATA8 NAND Flash 8th Cycle Address Data |
| 23:16 | R/W | 0 | ADDR_DATA7 NAND Flash 7th Cycle Address Data |
| 15:8 | R/W | 0 | ADDR_DATA6 NAND Flash 6th Cycle Address Data |
| 7:0 | R/W | 0 | ADDR_DATA5 NAND Flash 5th Cycle Address Data |

4.2.6.8. NDFC Data Block Number Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: NDFC_DATA_BLOCK_NUM |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|---|---|
| 31:6 | / | / | / |
| 4:0 | R/W | 0 | <p>NDFC_DATA_BLOCK_NUM DATA BLOCK Number It is used for batch command procession. 0: no data 1: 1 data blocks 2: 2 data blocks ... 16: 16 data blocks Others: Reserved <i>Notes:</i> 1 data block = 512 or 1024 bytes main field data</p> |

4.2.6.9. NDFC Data Counter Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: NDFC_CNT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9:0 | R/W | 0 | <p>NDFC_DATA_CNT Transfer Data Byte Counter The length can be set from 1 byte to 1024 bytes. However, 1024 bytes is set when it is zero.</p> |

4.2.6.10. NDFC Command IO Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: NDFC_CMD |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:30 | R/W | 0 | <p>NDFC_CMD_TYPE 00: Common Command for normal operation 01: Special Command for Flash Spare Field Operation 10: Page Command for batch process operation 11: Reserved</p> |
| 29 | R/W | 0 | <p>NDFC_SEND_FOURTH_CMD 0: Don't send third set command 1: Send it on the external memory's bus <i>Notes:</i> It is used for EF-NAND page read.</p> |
| 28 | R/W | 0 | <p>NDFC_SEND_THIRD_CMD 0: Don't send third set command 1: Send it on the external memory's bus <i>Notes:</i> It is used for EF-NAND page read.</p> |
| 27 | R/W | 0 | <p>NDFC_ROW_ADDR_AUTO Row Address Auto Increase for Page Command</p> |

| | | | |
|-------|-----|---|--|
| | | | 0: Normal operation 1: Row address increasing automatically |
| 26 | R/W | 0 | <p>NDFC_DATA_METHOD Data swap method when the internal RAM and system memory It is only active for Common Command and Special Command.</p> <p>0: No action 1: DMA transfer automatically It only is active when NDFC_RAM_METHOD is 1. If this bit is set to 1, NDFC should setup DRQ to fetching data before output to Flash or NDFC should setup DRQ to sending out to system memory after fetching data from Flash. If this bit is set to 0, NDFC output the data in internal RAM or do nothing after fetching data from Flash.</p> |
| 25 | R/W | 0 | <p>NDFC_SEQ User data & BCH check word position. It only is active for Page Command, don't care about this bit for other two commands</p> <p>0: Interleave Method (on page spare area) 1: Sequence Method (following data block)</p> |
| 24 | R/W | 0 | <p>NDFC_SEND_SECOND_CMD 0: Don't send second set command 1: Send it on the external memory's bus</p> |
| 23 | R/W | 0 | <p>NDFC_WAIT_FLAG 0: NDFC can transfer data regardless of the internal NDFC_RB wire 1: NDFC can transfer data when the internal NDFC_RB wire is READY; otherwise it can't when the internal NDFC_RB wire is BUSY.</p> |
| 22 | R/W | 0 | <p>NDFC_SEND_FIRST_CMD 0: Don't send first set command 1: Send it on the external memory's bus</p> |
| 21 | R/W | 0 | <p>NDFC_DATA_TRANS 0: No data transfer on external memory bus 1: Data transfer and direction is decided by the field NDFC_ACCESS_DIR</p> |
| 20 | R/W | 0 | <p>NDFC_ACCESS_DIR 0: Read NAND Flash 1: Write NAND Flash</p> |
| 19 | R/W | 0 | <p>NDFC_SEND_ADDR 0: Don't send ADDRESS 1: Send N cycles ADDRESS, the number N is specified by NDFC_ADR_NUM field</p> |
| 18:16 | R/W | 0 | <p>NDFC_ADR_NUM Address Cycles' Number 000: 1 cycle address field 001: 2 cycles address field 010: 3 cycles address field 011: 4 cycles address field</p> |

| | | | |
|------|-----|---|---|
| | | | 100: 5 cycles address field 101: 6 cycles address field 110: 7 cycles address field 111: 8 cycles address field |
| 15:8 | R/W | 0 | NDFC_CMD_HIGH_BYTE NDFC Command high byte data If 8-bit command is supported, the high byte should be zero for 16-bit bus width NAND Flash. For 8-bit bus width NAND Flash, high byte command is discarded. |
| 7:0 | R/W | 0 | NDFC_CMD_LOW_BYTE NDFC Command low byte data This command will be sent to external Flash by NDFC. |

4.2.6.11. NDFC Command Set Register 0(Default Value: 0x00E00530)

| Offset: 0x28 | | | Register Name: NDFC_CMD_SET0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:16 | R/W | 0xE0 | NDFC_RANDOM_READ_CMD1 Used for Batch Read Operation |
| 15:8 | R/W | 0x05 | NDFC_RANDOM_READ_CMD0 Used for Batch Read Operation |
| 7:0 | R/W | 0x30 | NDFC_READ_CMD Used for Batch Read Operation |

4.2.6.12. NDFC Command Set Register 1(Default Value: 0x70008510)

| Offset: 0x2C | | | Register Name: NDFC_CMD_SET1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x70 | NDFC_READ_CMD0 Used for EF-NAND Page Read operation |
| 23:16 | R/W | 0x00 | NDFC_READ_CMD1 Used for EF-NAND Page Read operation |
| 15:8 | R/W | 0x85 | NDFC_RANDOM_WRITE_CMD Used for Batch Write Operation |
| 7:0 | R/W | 0x10 | NDFC_PROGRAM_CMD Used for Batch Write Operation |

4.2.6.13. NDFC IO Data Register(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: NDFC_IO_DATA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | NDFC_IO_DATA Read/Write data into internal RAM Access unit is 32-bit. |

4.2.6.14. NDFC ECC Control Register(Default Value: 0x4a800008)

| Offset: 0x34 | | | Register Name: NDFC_ECC_CTL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:16 | R/W | 0x4a80 | NDFC_RANDOM_SEED The seed value for randomize engine. It is only active when NDFC_RANDOM_EN is set to '1'. |
| 15:12 | R/W | 0 | NDFC_ECC_MODE 0x0: BCH-16 for one ECC Data Block 0x1: BCH-24 for one ECC Data Block 0x2 : BCH-28 for one ECC Data Block 0x3 : BCH-32 for one ECC Data Block 0x4 : BCH-40 for one ECC Data Block 0x5 : BCH-48 for one ECC Data Block 0x6 : BCH-56 for one ECC Data Block 0x7 : BCH-60 for one ECC Data Block 0x8 : BCH-64 for one ECC Data Block Others: Reserved |
| 11 | R/W | 0 | NDFC_RANDOM_SIZE 0: ECC block size 1: Page size |
| 10 | R/W | 0 | NDFC_RANDOM_DIRECTION 0: LSB first 1: MSB first |
| 9 | R/W | 0 | NDFC_RANDOM_EN 0: Disable Data Randomize 1: Enable Data Randomize |
| 8:6 | / | / | / |
| 5 | R/W | 0 | NDFC_ECC_BLOCK_SIZE 0: 1024 bytes of one ECC data block 1: 512 bytes of one ECC data block |
| 4 | R/W | 0 | NDFC_ECC_EXCEPTION 0: Normal ECC |

| | | | |
|-----|-----|-----|--|
| | | | 1: For ECC, there is an exception. If all data is 0xff or 0x00 for the block. When reading this page, ECC assumes that it is right. For this case, no error information is reported. Notes: It only is active when ECC is ON |
| 3 | R/W | 0x1 | NDFC_ECC_PIPELINE Pipeline function enable or disable for batch command 0: Error Correction function no pipeline with next block operation 1: Error Correction pipeline |
| 2:1 | / | / | / |
| 0 | R/W | 0 | NDFC_ECC_EN 0: ECC is OFF 1: ECC is ON |

4.2.6.15. NDFC ECC Status Register(Default Value: 0x00000000)

| Offset: 0x38 | | | Register Name: NDFC_ECC_ST |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R | 0 | NDFC_PAT_FOUND Special pattern (all 0x00 or all x0ff) Found Flag for 16 Data Blocks 0: No Found 1: Special pattern is found When this field is '1', this means that the special data is found for reading external NAND flash. The register of NDFC_PAT_ID would indicates which pattern is found. |
| 15:0 | R | 0 | NDFC_ECC_ERR Error information bit of 16 Data Blocks 0: ECC can correct these error bits or there is no error bit 1: Error bits number beyond of ECC correction capability and can't correct them Notes: The LSB of this register is corresponding the 1st ECC data block. 1 ECC Data Block = 512 or 1024 bytes. |

4.2.6.16. NDFC Enhanced Feature Register(Default Value: 0x00000000)

| Offset: 0x3C | | | Register Name: NDFC_EFR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:9 | R/W | 0 | / |
| 8 | R/W | 0 | NDFC_WP_CTRL NAND Flash Write Protect Control Bit 0: Write Protect is active 1: Write Protect is not active |

| | | | |
|-----|-----|---|---|
| | | | Notes: When this bit is '0', WP signal line is low level and external NAND flash is on protected state. |
| 7 | / | / | / |
| 6:0 | R/W | 0 | NDFC_ECC_DEBUG For the purpose of debugging ECC engine, special bits error are inserted before writing external Flash Memory. 0: No error is inserted (ECC Normal Operation) n: N bits error are inserted |

4.2.6.17. NDFC Error Counter Register 0(Default Value: 0x00000000)

| Offset: 0x40 | | | Register Name: NDFC_ERR_CNT0 |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [8i+7:8i] (i=0~3) | R | 0 | ECC_COR_NUM ECC Corrected Bits Number for ECC Data Block[n] (n from 0 to 3) 0: No corrected bits 1: 1 corrected bit 2: 2 corrected bits ... 64: 64 corrected bits Others: Reserved Notes: 1 ECC Data Block = 512 or 1024 bytes |

4.2.6.18. NDFC Error Counter Register 1(Default Value: 0x00000000)

| Offset: 0x44 | | | Register Name: NDFC_ERR_CNT1 |
|----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| [8i+7:8i] (i=0~3) | R | 0 | ECC_COR_NUM ECC Corrected Bits Number for ECC Data Block[n] (n from 4 to 7) 0: No corrected bits 1: 1 corrected bit 2: 2 corrected bits ... 64: 64 corrected bits Others: Reserved Notes: 1 ECC Data Block = 512 or 1024 bytes |

4.2.6.19. NDFC Error Counter Register 2(Default Value: 0x00000000)

| | |
|--------------|-------------------------------------|
| Offset: 0x48 | Register Name: NDFC_ERR_CNT2 |
|--------------|-------------------------------------|

| Bit | R/W | Default/Hex | Description |
|----------------------|-----|-------------|--|
| [8i+7:8i] (i=0~3) | R | 0 | <p>ECC_COR_NUM ECC Corrected Bits Number for ECC Data Block[n] (n from 8 to 11) 0: No corrected bits 1: 1 corrected bit 2: 2 corrected bits ... 64: 64 corrected bits Others: Reserved</p> <p>Notes: 1 ECC Data Block = 512 or 1024 bytes</p> |

4.2.6.20. NDFC Error Counter Register 3(Default Value: 0x00000000)

| Offset: 0x4C | | | Register Name: NDFC_ERR_CNT3 |
|----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [8i+7:8i] (i=0~3) | R | 0 | <p>ECC_COR_NUM ECC Corrected Bits Number for ECC Data Block[n] (n from 12 to 15) 0: No corrected bits 1: 1 corrected bit 2: 2 corrected bits ... 64: 64 corrected bits Others: Reserved</p> <p>Notes: 1 ECC Data Block = 512 or 1024 bytes</p> |

4.2.6.21. NDFC User Data Register [n](Default Value: 0xffffffff)

| Offset: 0x50 + 0x4*n | | | Register Name: NDFC_USER_DATA n(n=0~15) |
|----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0xffffffff | <p>USER_DATA User Data for ECC Data Block[n] (n from 0 to 15)</p> <p>Notes: 1 ECC Data Block = 512 or 1024 bytes</p> |

4.2.6.22. NDFC EFNAND STATUS Register(Default Value: 0x00000000)

| Offset: 0x90 | | | Register Name: NDFC_EFNAND_STATUS |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R | 0 | EF_NAND_STATUS The Status Value for EF-NAND Page Read operation |

4.2.6.23. NDFC Spare Area Register(Default Value: 0x00000400)

| Offset: 0xA0 | | | Register Name: NDFC_SPARE_AREA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x400 | NDFC_SPARE_ADR This value indicates the spare area first byte address for NDFC interleave page operation. |

4.2.6.24. NDFC Pattern ID Register(Default Value: 0x00000000)

| Offset: 0xA4 | | | Register Name: NDFC_PAT_ID |
|-----------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| [2i+1:2i] (i=0~15) | R | 0 | PAT_ID Special Pattern ID for 16 ECC data block 0: All 0x00 is found 1: All 0xFF is found Others: Reserved |

4.2.6.25. NDFC Read Data Status Control Register(Default Value: 0x01000000)

| Offset: 0xA8 | | | Register Name: NDFC_RDATA_STA_CTL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24 | R/W | 1 | NDFC_RDATA_STA_EN 0: Disable to count the number of bit 1 and bit 0 during current read operation; 1: Enable to count the number of bit 1 and bit 0 during current read operation; The number of bit 1 and bit 0 during current read operation can be used to check whether a page is blank or bad. |
| 23:18 | / | / | / |
| 17:0 | R/W | 0 | NDFC_RDATA_STA_TH The threshold value to generate data status. If the number of bit 1 during current read operation is less than or equal to threshold value, the bit 13 of NDFC_ST register will be set. If the number of bit 0 during current read operation is less than or equal to threshold value, the bit 12 of NDFC_ST register will be set. |

4.2.6.26. NDFC Read Data Status Register 0(Default Value: 0x00000000)

| Offset: 0xAC | | | Register Name: NDFC_RDATA_STA_0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | BIT_CNT_1 The number of input bit 1 during current command. It will be cleared automatically when next command is executed. |

4.2.6.27. NDFC Read Data Status Register 1(Default Value: 0x00000000)

| Offset: 0xB0 | | | Register Name: NDFC_RDATA_STA_1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | BIT_CNT_0 The number of input bit 0 during current command. It will be cleared automatically when next command is executed. |

4.2.6.28. NDFC MBUS DMA Address Register(Default Value: 0x00000000)

| Offset: 0xC0 | | | Register Name: NDFC_MDMA_ADDR |
|--------------|-----|-------------|--------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | MDMA_ADDR MBUS DMA address |

4.2.6.29. NDFC MBUS DMA Byte Counter Register(Default Value: 0x00000000)

| Offset: 0xC4 | | | Register Name: NDFC_MDMA_CNT |
|--------------|-----|-------------|-------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 14:0 | R/W | 0 | MDMA_CNT MBUS DMA data counter |

4.2.6.30. NDFC Normal DMA Mode Control Register(Default Value: 0x000000A5)

| Offset: 0xD0 | | | Register Name: NDFC_NDMA_MODE_CTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R/W | 0xA5 | NDMA_MODE_CTL 0xEA:NDMA handshake mode Note: NDMA wait mode don't care this value. 0xA5 can be used in handshake mode, but 0xEA is better. |

4.3. SD-MMC Host Controller

4.3.1. Overview

The SD-MMC Host controller(SMHC) can be configured either as a Secure Digital Multimedia Card controller, which simultaneously supports Secure Digital memory (SD Memory), UHS-1 Card, Secure Digital I/O (SDIO), Multimedia Cards (MMC) and eMMC.

The SMHC controller includes the following features:

- Supports Secure Digital memory protocol commands (up to SD3.0)
- Supports Secure Digital I/O protocol commands(up to SDIO2.0)
- Supports Multimedia Card protocol commands (up to MMC5.0)
- Supports eMMC boot operation
- Supports Command Completion signal and interrupt to host processor and Command Completion Signal disable feature
- Supports one SD (Version1.0 to 3.0) or MMC (Version3.3 to 5.0)
- Supports hardware CRC generation and error detection
- Supports host pull-up control
- Supports SDIO interrupts in 1-bit and 4-bit modes
- Supports block size of 1 to 65535 bytes
- Supports descriptor-based internal DMA controller
- Internal 1024 bytes FIFO for data transfer
- Support 3.3 and 1.8V IO pad

4.3.2. Block Diagram

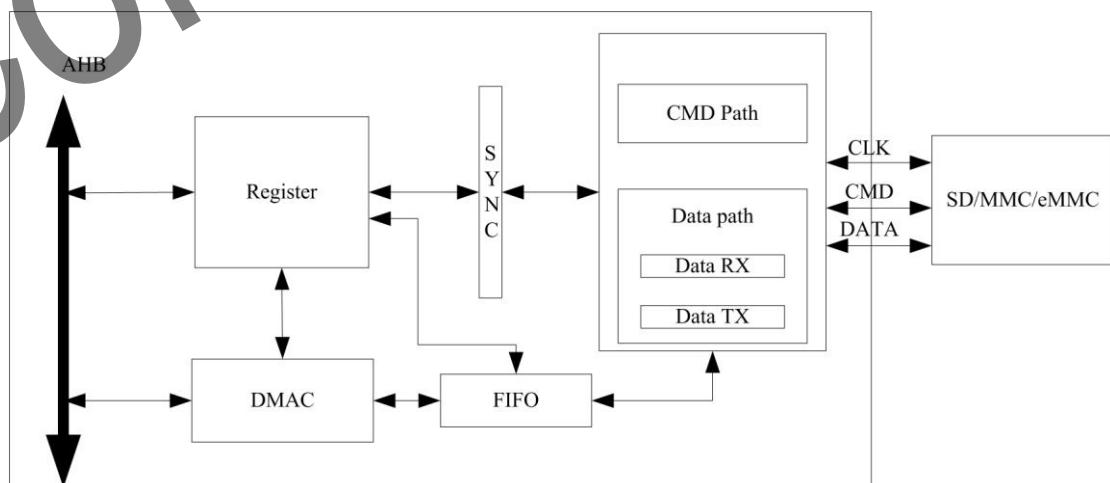


Figure 4-16. SD/MMC Controller Block Diagram

4.3.3. SMHC Controller Timing Diagram

Please refer to relative specifications:

- Physical Layer Specification Ver3.00 Final,2009.04.16
- SDIO Specification Ver2.00
- Multimedia Cards (MMC : version 4.2)
- JEDEC Standard – JESD84-B50, Embedded Multimedia Card (eMMC) Card Product Standard

4.3.4. SMHC Operation Description

4.3.4.1. External Signal List

| Port Name | Width | Direction | Description |
|-----------|-------|-----------|---|
| CLK | 1 | OUT | Clock signal for SD/SDIO/MMC card. |
| CMD | 1 | IN/OUT | CMD line. |
| DATA | 4/8 | IN/OUT | Data lines, 4bit for SMHC0 and SMHC1, 8bit for SMHC2. |
| DS | 1 | OUT | Data strobe signal for SMHC2. |
| RST | 1 | OUT | Reset signal for SMHC2. |

Figure 4-17 shows a pin diagram of the SMHC.

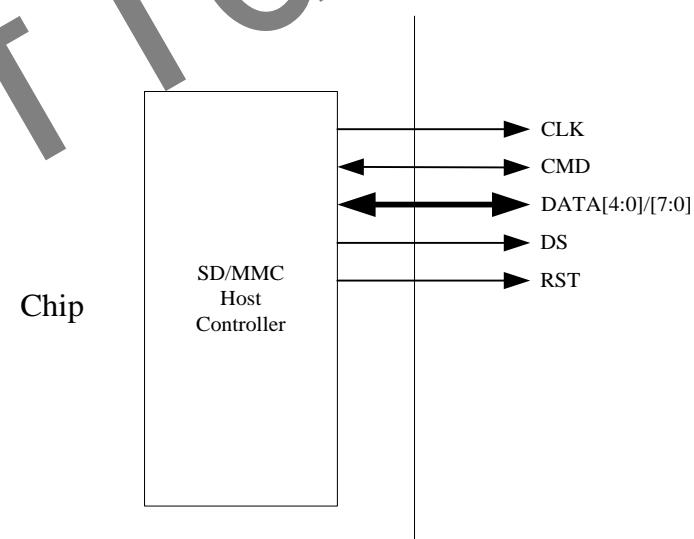


Figure 4-17. SD/MMC Pin Diagram

4.3.4.2. Calibrate Delay Chain

The sample clock delay chain and Data Strobe delay chain(only in SMHC2) are used to generate delay to make proper timing between sample clock/Data Strobe and data signals. Each delay chain is made up with 64 delay cells. The delay time of one delay cell can be estimated through delay chain calibration.

The steps to calibrate delay chain are as follows:

Step1: Enable SMHC. In order to calibrate delay chain by operation registers in SMHC, SMHC must be enabled through **Bus Software Reset Register 0** and **Bus Clock Gating Register0**.

Step2: Configure a proper clock for SMHC. Calibration delay chain is based on the clock for SMHC from Clock Control Unit(**CCU**). Calibration delay chain a internal function in SMHC and don't need device. So, it is unnecessary to open clock signal for device. The recommended clock frequency is 200MHz.

Step3: Set proper initial delay value. Writing 0xA0 to **delay control register** enables **Delay Software Enable (bit[7])** and sets initial delay value 0x20 to **Delay chain(bit[5:0])**. Then write 0x0 to **delay control register** to clear the value.

Step4: Write 0x8000 to **delay control register** to start calibrate delay chain.

Step5: Wait until the flag(Bit14 in **delay control register**) of calibration done is set. The number of delay cells is shown at Bit8~Bit13 in **delay control register**. The delay time generated by these delay cells is equal to the cycle of SMHC's clock nearly. This value is the result of calibration.

Step6: Calculate the delay time of one delay cell according to the cycle of SMHC's clock and the result of calibration.

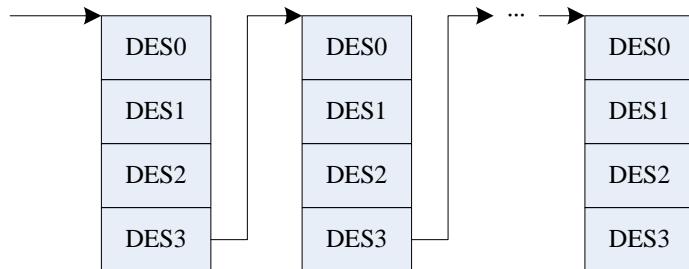
Note: In the above descriptions,**delay control register** contains **SMHC Sample Delay Control Register** and **SMHC Data Strobe Delay Control Register**.**Delay Software Enable** contains **Sample Delay Software Enable** and **Data Strobe Delay Software Enable**. **Delay chain** contains **Sample Delay Software** and **Data Strobe Delay Software**.

4.3.5. SMHC DMA Controller Description

SMHC controller has an internal DMA controller (IDMAC) to transfer data between host memory and SDMMC port. With a descriptor, IDMAC can efficiently move data from source to destination by automatically loading next DMA transfer arguments, which need less CPU intervention. Before transfer data in IDMAC, host driver should construct a descriptor list, configure arguments of every DMA transfer, then launch the descriptor and start the DMA. IDMAC has an interrupt controller, when enabled, it can interrupt the HOST CPU in situations such as data transmission completed or some errors happened.

4.3.5.1. IDMAC Descriptor Structure

The IDMAC uses a descriptor with a chain structure, and each descriptor points to a unique buffer and the next descriptor.



This figure illustrates the internal formats of a descriptor. The descriptor addresses must be aligned to the bus width used for 32-bit buses. Each descriptor contains 16 bytes of control and status information.

DES0 is a notation used to denote the [31:0] bits, **DES1** to denote [63:32] bits, **DES2** to denote [95:64] bits, and **DES3** to denote [127:96] bits in a descriptor.

4.3.5.2. DES0 definition

| Bits | Name | Descriptor |
|------|---------------------------------|---|
| 31 | HOLD | DES_OWN_FLAG When set, this bit indicates that the descriptor is owned by the IDMAC. When this bit is reset, it indicates that the descriptor is owned by the host. This bit is cleared when transfer is over. |
| 30 | ERROR | ERR_FLAG When some error happened in transfer, this bit will be set. |
| 29:6 | / | / |
| 5 | / | Not used |
| 4 | Chain Flag | CHAIN_MOD When set, this bit indicates that the second address in descriptor is the next descriptor address. Must be set 1. |
| 3 | First DES Flag | FIRST_FLAG When set, this bit indicates that this descriptor contains the first buffer of data. Must be set to 1 in first DES. |
| 2 | Last DES Flag | LAST_FLAG When set, this bit indicates that the buffers pointed to by this descriptor are the last data buffer |
| 1 | Disable Interrupt on completion | CUR_TXRX_OVER_INT_DIS When set, this bit will prevent the setting of the TX/RX interrupt bit of the IDMAC status register for data that ends in the buffer |

| | | |
|---|---|-------------------------------|
| | | pointed to by this descriptor |
| 0 | / | / |

4.3.5.3. DES1 definition

| Bits | Name | Descriptor |
|-------|-------------|---|
| 31:16 | / | / |
| 15:0 | Buffer size | BUFF_SIZE These bits indicate the data buffer byte size, which must be a multiple of 4 bytes. If this field is 0, the DMA ignores this buffer and proceeds to the next descriptor. |

4.3.5.4. DES2 definition

| Bits | Name | Descriptor |
|------|------------------------|--|
| 31:0 | Buffer address pointer | BUFF_ADDR These bits indicate the physical address of data buffer. The IDMAC ignores DES2[1:0], corresponding to the bus width of 32. |

4.3.5.5. DES3 definition

| Bits | Name | Descriptor |
|------|-------------------------|--|
| 31:0 | Next descriptor address | NEXT_DESP_ADDR These bits indicate the pointer to the physical memory where the next descriptor is present. |

4.3.6. SMHC Register List

| Module Name | Base Address |
|-------------|--------------|
| SMHCO | 0x01C0F000 |
| SMHC1 | 0x01C10000 |
| SMHC2 | 0x01C11000 |

| Register Name | Offset | Description |
|---------------|--------|------------------------|
| SMHC_CTRL | 0x00 | Control register |
| SMHC_CLKDIV | 0x04 | Clock control register |
| SMHC_TMOUT | 0x08 | Time out register |
| SMHC_CTYPE | 0x0C | Bus width register |

| | | |
|---------------------|-------|---|
| SMHC_BLKSIZ | 0x10 | Block size register |
| SMHC_BYTCNT | 0x14 | Byte count register |
| SMHC_CMD | 0x18 | Command register |
| SMHC_CMDARG | 0x1C | Command argument register |
| SMHC_RESP0 | 0x20 | Response 0 register |
| SMHC_RESP1 | 0x24 | Response 1 register |
| SMHC_RESP2 | 0x28 | Response 2 register |
| SMHC_RESP3 | 0x2C | Response 3 register |
| SMHC_INTMASK | 0x30 | Interrupt mask register |
| SMHC_MINTSTS | 0x34 | Masked interrupt status register |
| SMHC_RINTSTS | 0x38 | Raw interrupt status register |
| SMHC_STATUS | 0x3C | Status register |
| SMHC_FIFOTH | 0x40 | FIFO water level register |
| SMHC_FUNS | 0x44 | FIFO function select register |
| SMHC_TBC0 | 0x48 | Transferred byte count0 between controller and card |
| SMHC_TBC1 | 0x4C | Transferred byte count1 between host memory and internal FIFO |
| SMHC_CSDC | 0x54 | CRC status detect control register(only for SMHC2) |
| SMHC_A12A | 0x58 | Auto command 12 argument register |
| SMHC_NTSR | 0x5C | SD new timing set register(only for SMHC0&1) |
| SMHC_HWRST | 0x78 | Hardware reset register |
| SMHC_DMAC | 0x80 | DMA control register |
| SMHC_DLBA | 0x84 | Descriptor list base address register |
| SMHC_IDST | 0x88 | DMAC status register |
| SMHC_IDIE | 0x8C | DMAC interrupt enable register |
| SMHC_THLD | 0x100 | Card threshold control register |
| SMHC_EDSD | 0x10C | eMMC4.5 DDR start bit detection control register |
| SMHC_RES_CRC | 0x110 | Response CRC from device(only for SMHC0&1) |
| SMHC_D7_CRC | 0x114 | CRC in data7 form device(only for SMHC0&1) |
| SMHC_D6_CRC | 0x118 | CRC in data6 form device(only for SMHC0&1) |
| SMHC_D5_CRC | 0x11C | CRC in data5 form device(only for SMHC0&1) |
| SMHC_D4_CRC | 0x120 | CRC in data4 form device(only for SMHC0&1) |
| SMHC_D3_CRC | 0x124 | CRC in data3 form device(only for SMHC0&1) |
| SMHC_D2_CRC | 0x128 | CRC in data2 form device(only for SMHC0&1) |
| SMHC_D1_CRC | 0x12C | CRC in data1 form device(only for SMHC0&1) |
| SMHC_D0_CRC | 0x130 | CRC in data0 form device(only for SMHC0&1) |
| SMHC_CRC_STA | 0x134 | CRC status from device in write operation(only for SMHC0&1) |
| SMHC_DRV_DL | 0x140 | Drive delay control register |

| | | |
|--------------|-------|------------------------------------|
| SMHC_SMAP_DL | 0x144 | Sample delay control register |
| SMHC_DS_DL | 0x148 | Data strobe delay control register |
| SMHC_FIFO | 0x200 | Read/ Write FIFO |

4.3.7. SMHC Register Description

4.3.7.1. SMHC Global Control Register(Default Value: 0x000000300)

| Offset: 0x0000 | | | Register Name: SD_CTRL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | FIFO_AC_MOD FIFO Access Mode 1: AHB bus 0: DMA bus |
| 30:13 | / | / | / |
| 12 | R/W | 0 | TIME_UNIT_CMD Time unit for command line Time unit used to calculate command line time out value defined in RTO_LMT. 0: 1 card clock period 1: 256 card clock period |
| 11 | R/W | 0 | TIME_UNIT_DAT Time unit for data line Time unit used to calculate data line time out value defined in DTO_LMT. 0: 1 card clock period 1: 256 card clock period |
| 10 | R/W | 0 | DDR_MOD_SEL DDR Mode Select Although eMMC's HS400 speed mode is 8-bit DDR, this field should be cleared when HS_MD_EN is set. 0: SDR mode 1: DDR mode |
| 9 | / | / | / |
| 8 | R/W | 1 | CD_DBC_ENB Card Detect (Data[3] status) De-bounce Enable 0: disable de-bounce 1: enable de-bounce |
| 7:6 | / | / | / |
| 5 | R/W | 0 | DMA_ENB DMA Global Enable 0: Disable DMA to transfer data, using AHB bus 1: Enable DMA to transfer data |

| | | | |
|---|-----|---|--|
| 4 | R/W | 0 | INT_ENB Global Interrupt Enable 0: Disable interrupts 1: Enable interrupts |
| 3 | / | / | / |
| 2 | R/W | 0 | DMA_RST DMA Reset |
| 1 | R/W | 0 | FIFO_RST FIFO Reset 0: No change 1: Reset FIFO <i>This bit is auto-cleared after completion of reset operation.</i> |
| 0 | R/W | 0 | SOFT_RST Software Reset 0: No change 1: Reset SD/MMC controller <i>This bit is auto-cleared after completion of reset operation.</i> |

4.3.7.2. SMHC Clock Control Register(Default Value: 0x00000000)

| Offset: 0x0004 | | | Register Name: SD_CLKDIV |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | MASK_DATA0 0 : Do not mask data0 when updata clock ; 1 : Mask data0 when updata clock; Default : 0; |
| 30:18 | / | / | / |
| 17 | R/W | 0 | CCLK_CTRL Card Clock Output Control 0 : Card clock always on 1 : Turn off card clock when FSM in IDLE state |
| 16 | R/W | 0 | CCLK_ENB Card Clock Enable 0 : Card Clock off 1 : Card Clock on |
| 15:8 | / | / | / |
| 7:0 | R/W | 0 | CCLK_DIV Card clock divider n : Source clock is divided by 2*n.(n=0~255) when HS_MD_EN is set, this field must be cleared. |

4.3.7.3. SMHC Timeout Register (Default Value: 0xFFFFFFF40)

| Offset: 0x0008 | | | Register Name: SD_TMOUT |
|----------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:8 | R/W | 0xffffffff | DTO_LMT Data Timeout Limit |
| 7:0 | R/W | 0x40 | RTO_LMT Response Timeout Limit |

4.3.7.4. SMHC Bus Width Register (Default Value: 0x00000000)

| Offset: 0x000c | | | Register Name: SD_CTYPE |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1:0 | R/W | 0 | CARD_WID Card width 2'b00 : 1-bit width 2'b01 : 4-bit width 2'b1x : 8-bit width |

4.3.7.5. SMHC Block Size Register (Default Value: 0x00000200)

| Offset: 0x0010 | | | Register Name: SD_BLKSIZ |
|----------------|-----|-------------|--------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0x200 | BLK_SZ Block size |

4.3.7.6. SMHC Block Count Register (Default Value: 0x00000200)

| Offset: 0x0014 | | | Register Name: SD_BYTCNT |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x200 | BYTE_CNT Byte counter Number of bytes to be transferred; should be integer multiple of Block Size(BLK_SZ) for block transfers. |

4.3.7.7. SMHC Command Register (Default Value: 0x00000000)

| Offset: 0x0018 | | | Register Name: SD_CMD |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | CMD_LOAD Start Command. This bit is auto cleared when current command is sent. If there is no any response error happened, a command complete interrupt bit (CMD_OVER) will be set in SMHC_RINTSTS register. You should not write any other command before this bit is cleared, or when a command busy interrupt bit (CMD_BUSY) will be set in SMHC_RINTSTS register. |
| 30:29 | / | / | / |
| 28 | R/W | 0 | VOL_SW Voltage Switch 0: normal command 1: Voltage switch command, set for CMD11 only |
| 27 | R/W | 0 | BOOT_ABТ Boot Abort Setting this bit will terminate the boot operation. |
| 26 | R/W | 0 | EXP_BOOT_ACK Expect Boot Acknowledge. When Software sets this bit along in mandatory boot operation, controller expects a boot acknowledge start pattern of 0-1-0 from the selected card. |
| 25:24 | R/W | 0 | BOOT_MOD Boot Mode 2'b00: Normal command 2'b01: Mandatory Boot operation 2'b10: Alternate Boot operation 2'b11: Reserved |
| 23:22 | / | / | / |
| 21 | R/W | 0 | PRG_CLK Change Clock 0: Normal command 1: Change Card Clock; when this bit is set, controller will change clock domain and clock output. No command will be sent. |
| 20:16 | / | / | / |
| 15 | R/W | 0 | SEND_INIT_SEQ Send Initialization 0: normal command sending 1: Send initialization sequence before sending this command. |
| 14 | R/W | 0 | STOP_ABТ_CMD Stop Abort Command |

| | | | |
|-----|-----|---|--|
| | | | 0: normal command sending 1:send Stop or abort command to stop current data transfer in progress.(CMD12, CMD52 for writing "I/O Abort" in SDIO CCCR) |
| 13 | R/W | 0 | WAIT_PRE_OVER Wait Data Transfer Over 0: Send command at once, do not care of data transferring 1: Wait for data transfer completion before sending current command |
| 12 | R/W | 0 | STOP_CMD_FLAG Send Stop CMD Automatically (CMD12) 0: Do not send stop command at end of data transfer 1: Send stop command automatically at end of data transfer |
| 11 | R/W | 0 | TRANS_MODE Transfer Mode 0: Block data transfer command 1: Stream data transfer command |
| 10 | R/W | 0 | TRANS_DIR Transfer Direction 0: Read operation 1: Write operation |
| 9 | R/W | 0 | DATA_TRANS Data Transfer 0: without data transfer 1: with data transfer |
| 8 | R/W | 0 | CHK_RESP_CRC Check Response CRC 0: Do not check response CRC 1: Check response CRC |
| 7 | R/W | 0 | LONG_RESP Response Type 0:Short Response (48 bits) 1:Long Response (136 bits) |
| 6 | R/W | 0 | RESP_RCV Response Receive 0: Command without Response 1: Command with Response |
| 5:0 | R/W | 0 | CMD_IDX CMD Index Command index value |

4.3.7.8. SMHC Command Argument Register (Default Value: 0x00000000)

| Offset: 0x001c | | Register Name: SD_CMDARG | |
|----------------|-----|--------------------------|-------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|---|-----------------------------|
| 31:0 | R/W | 0 | CMD_ARG Command argument |
|------|-----|---|-----------------------------|

4.3.7.9. SMHC Response 0 Register (Default Value: 0x00000000)

| Offset: 0x0020 | | | Register Name: SD_RESP0 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | CMD_RESP0 response 0 Bit[31:0] of response |

4.3.7.10. SMHC Response 1 Register (Default Value: 0x00000000)

| Offset: 0x0024 | | | Register Name: SD_RESP1 |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | CMD_RESP1 response 1 Bit[63:31] of response |

4.3.7.11. SMHC Response 2 Register (Default Value: 0x00000000)

| Offset: 0x0028 | | | Register Name: SD_RESP2 |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | CMD_RESP2 response 2 Bit[95:64] of response |

4.3.7.12. SMHC Response 3 Register (Default Value: 0x00000000)

| Offset: 0x002C | | | Register Name: SD_RESP3 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | CMD_RESP3 response 3 Bit[127:96] of response |

4.3.7.13. SMHC Interrupt Mask Register (Default Value: 0x00000000)

| Offset: 0x0030 | | | Register Name: SMHC_INTMASK |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | CARD_REMOVAL_INT_EN Card Removed Interrupt Enable |
| 30 | R/W | 0 | CARD_INSERT_INT_EN Card Inserted Interrupt Enable |
| 29:17 | / | / | / |
| 16 | R/W | 0 | SDIO_INT_EN SDIO Interrupt Enable |
| 15 | R/W | 0 | DEE_INT_EN Data End-bit Error Interrupt Enable |
| 14 | R/W | 0 | ACD_INT_EN Auto Command Done Interrupt Enable |
| 13 | R/W | 0 | DSE_BC_INT_EN Data Start Error Interrupt Enable |
| 12 | R/W | 0 | CB_IW_INT_EN Command Busy and Illegal Write Interrupt Enable |
| 11 | R/W | 0 | FU_FO_INT_EN FIFO Underrun/Overflow Interrupt Enable |
| 10 | R/W | 0 | DSTO_VSD_INT_EN Data Starvation Timeout/V1.8 Switch Done Interrupt Enable |
| 9 | R/W | 0 | DTO_BDS_INT_EN Data Timeout/Boot Data Start Interrupt Enable |
| 8 | R/W | 0 | RTO_BACK_INT_EN Response Timeout/Boot ACK Received Interrupt Enable |
| 7 | R/W | 0 | DCE_INT_EN Data CRC Error Interrupt Enable |
| 6 | R/W | 0 | RCE_INT_EN Response CRC Error Interrupt Enable |
| 5 | R/W | 0 | DRR_INT_EN Data Receive Request Interrupt Enable |
| 4 | R/W | 0 | DTR_INT_EN Data Transmit Request Interrupt Enable |
| 3 | R/W | 0 | DTC_INT_EN Data Transfer Complete Interrupt Enable |
| 2 | R/W | 0 | CC_INT_EN Command Complete Interrupt Enable |
| 1 | R/W | 0 | RE_INT_EN Response Error Interrupt Enable |
| 0 | / | / | / |

4.3.7.14. SMHC Masked Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x0034 | | | Register Name: SMHC_MINTSTS |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | M_CARD_REMOVAL_INT Card Removed |
| 30 | R/W | 0 | M_CARD_INSERT Card Inserted |
| 29:17 | / | / | / |
| 16 | R/W | 0 | M_SDIO_INT SDIO Interrupt |
| 15 | R/W | 0 | M_DEE_INT Data End-bit Error When set during receiving data, it means that host controller does not receive valid data end bit. When set during transmitting data, it means that host controller does not receive CRC status taken or received CRC status taken is negative. |
| 14 | R/W | 0 | M_ACD_INT Auto Command Done When set, it means auto stop command(CMD12) completed. |
| 13 | R/W | 0 | M_DSE_BC_INT Data Start Error When set during receiving data, it means that host controller found a error start bit. When set during transmitting data, it means that busy signal is cleared. |
| 12 | R/W | 0 | M_CB_IW_INT Command Busy and Illegal Write |
| 11 | R/W | 0 | M_FU_FO_INT FIFO Underrun/Overflow |
| 10 | R/W | 0 | M_DSTO_VSD_INT Data Starvation Timeout/V1.8 Switch Done |
| 9 | R/W | 0 | M.DTO_BDS_INT Data Timeout/Boot Data Start |
| 8 | R/W | 0 | M.RTO_BACK_INT Response Timeout/Boot ACK Received |
| 7 | R/W | 0 | M.DCE_INT Data CRC Error When set during receiving data, it means that the received data have data CRC error. When set during transmitting data, it means that the received CRC status taken is negative. |
| 6 | R/W | 0 | M.RCE_INT Response CRC Error |

| | | | |
|---|-----|---|--|
| 5 | R/W | 0 | M_DRR_INT Data Receive Request When set, it means that there are enough data in FIFO during receiving data. |
| 4 | R/W | 0 | M_DTR_INT Data Transmit Request When set, it means that there are enough space in FIFO during transmitting data. |
| 3 | R/W | 0 | M_DTC_INT Data Transfer Complete |
| 2 | R/W | 0 | M_CC_INT Command Complete |
| 1 | R/W | 0 | M_RE_INT Response Error (no response or response CRC error) When set, Transmit Bit error or End Bit error or CMD Index error may occurs. |
| 0 | / | / | / |

4.3.7.15. SMHC Raw Interrupt Status Register (Default Value: 0x00000000)

| Offset: 0x0038 | | | Register Name: SMHC_RINTSTS |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | CARD_REMOVAL Card Removed <i>This is write-1-to-clear bits.</i> |
| 30 | R/W | 0 | CARD_INSERT Card Inserted <i>This is write-1-to-clear bits.</i> |
| 29:17 | / | / | / |
| 16 | R/W | 0 | SDIOI_INT SDIO Interrupt <i>This is write-1-to-clear bits.</i> |
| 15 | R/W | 0 | DEE Data End-bit Error When set during receiving data, it means that host controller does not receive valid data end bit. When set during transmitting data, it means that host controller does not receive CRC status taken. <i>This is write-1-to-clear bits.</i> |
| 14 | R/W | 0 | ACD Auto Command Done When set, it means auto stop command(CMD12) completed. <i>This is write-1-to-clear bits.</i> |

| | | | |
|----|-----|---|---|
| 13 | R/W | 0 | DSE_BC Data Start Error When set during receiving data, it means that host controller found a error start bit. When set during transmitting data, it means that busy signal is cleared. <i>This is write-1-to-clear bits.</i> |
| 12 | R/W | 0 | CB_IW Command Busy and Illegal Write <i>This is write-1-to-clear bits.</i> |
| 11 | R/W | 0 | FU_FO FIFO Underrun/Overflow <i>This is write-1-to-clear bits.</i> |
| 10 | R/W | 0 | DSTO_VSD Data Starvation Timeout/V1.8 Switch Done <i>This is write-1-to-clear bits.</i> |
| 9 | R/W | 0 | DTO_BDS Data Timeout/Boot Data Start <i>This is write-1-to-clear bits.</i> |
| 8 | R/W | 0 | RTO_BACK Response Timeout/Boot ACK Received <i>This is write-1-to-clear bits.</i> |
| 7 | R/W | 0 | DCE Data CRC Error When set during receiving data, it means that the received data have data CRC error. When set during transmitting data, it means that the received CRC status taken is negative. <i>This is write-1-to-clear bits.</i> |
| 6 | R/W | 0 | RCE Response CRC Error <i>This is write-1-to-clear bits.</i> |
| 5 | R/W | 0 | DRR Data Receive Request When set, it means that there are enough data in FIFO during receiving data. <i>This is write-1-to-clear bits.</i> |
| 4 | R/W | 0 | DTR Data Transmit Request When set, it means that there are enough space in FIFO during transmitting data. <i>This is write-1-to-clear bits.</i> |
| 3 | R/W | 0 | DTC Data Transfer Complete <i>This is write-1-to-clear bits.</i> |

| | | | |
|---|-----|---|---|
| 2 | R/W | 0 | CC Command Complete <i>This is write-1-to-clear bits.</i> |
| 1 | R/W | 0 | RE Response Error (no response or response CRC error) When set, Transmit Bit error or End Bit error or CMD Index error may occurs. <i>This is write-1-to-clear bits.</i> |
| 0 | / | / | / |

4.3.7.16. SMHC Status Register (Default Value: 0x00000006)

| Offset: 0x003C | | | Register Name: SMHC_STATUS |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R | 0 | DMA_REQ DMA Request DMA request signal state |
| 30:26 | / | / | / |
| 25:17 | R | 0 | FIFO_LEVEL FIFO Level Number of filled locations in FIFO |
| 16:11 | R | 0 | RESP_IDX Response Index Index of previous response, including any auto-stop sent by controller |
| 10 | R | 0 | FSM_BUSY Data FSM Busy Data transmit or receive state-machine is busy |
| 9 | R | 0 | CARD_BUSY Card data busy Inverted version of DATA[0] 0: card data not busy 1: card data busy |
| 8 | R | 0 | CARD_PRESENT Data[3] status level of DATA[3]; checks whether card is present 0: card not present 1: card present |
| 7:4 | R | 0 | FSM_STA Command FSM states: 0: Idle 1: Send init sequence 2: TX CMD start bit 3: TX CMD TX bit |

| | | | |
|---|---|---|--|
| | | | 4: TX CMD index + argument 5: TX CMD CRC7 6: TX CMD end bit 7: RX response start bit 8: RX response IRQ response 9: RX response TX bit 10: RX response CMD index 11: RX response data 12: RX response CRC7 13: RX response end bit 14: CMD path wait NCC 15: Wait; CMD-to-response turnaround |
| 3 | R | 0 | FIFO_FULL FIFO full 1: FIFO full 0: FIFO not full |
| 2 | R | 1 | FIFO_EMPTY FIFO Empty 1 - FIFO Empty 0 - FIFO not Empty |
| 1 | R | 1 | FIFO_TX_LEVEL FIFO TX Water Level flag 0: FIFO didn't reach transmit trigger level 1: FIFO reached transmit trigger level |
| 0 | R | 0 | FIFO_RX_LEVEL FIFO RX Water Level flag 0: FIFO didn't reach receive trigger level 1: FIFO reached receive trigger level |

4.3.7.17. SMHC FIFO Water Level Register (Default Value: 0x000F0000)

| Offset: 0x0040 | | | Register Name: SMHC_FIFOTH |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0 | BSIZE_OF_TRANS Burst size of multiple transaction 3'b000: 1 transfers 3'b001: 4 3'b010: 8 3'b011: 16 (<i>SMHCO don't support</i>) Others: Reserved Should be programmed same as DMA controller multiple transaction size. The units for transfers are the DWORD. A single transfer would be |

| | | | |
|-------|-----|-----|--|
| | | | signaled based on this value. Value should be sub-multiple of (RX_TL + 1) and (FIFO_DEPTH - TX_TL) Recommended: MSize = 16, TX_TL = 240, RX_TL = 15(for SMHC1 and SMHC2) MSize = 8, TX_TL = 248, RX_TL = 7(for SMHC0) |
| 27:24 | R | 0 | / |
| 23:16 | R/W | 0xF | RX_TL RX Trigger Level 0x0~0xFE: RX Trigger Level is 0~254 0xFF reserved FIFO threshold when FIFO request host to receive data from FIFO. When FIFO data level is greater than this value, DMA is request is raised if DMA enabled, or RX interrupt bit is set if interrupt enabled. At the end of packet, if the last transfer is less than this level, the value is ignored and relative request will be raised as usual. Recommended: 15 (means greater than 15, for SMHC1 and SMHC2) 7 (means greater than 7, for SMHC0) |
| 15:8 | R | 0 | / |
| 7:0 | R/W | 0 | TX_TL TX Trigger Level 0x1~0xFF: TX Trigger Level is 1~255 0x0: no trigger FIFO threshold when FIFO requests host to transmit data to FIFO. When FIFO data level is less than or equal to this value, DMA TX request is raised if DMA enabled, or TX request interrupt bit is set if interrupt enabled. At the end of packet, if the last transfer is less than this level, the value is ignored and relative request will be raised as usual. Recommended: 240(means less than or equal to 240, for SMHC1 and SMHC2) 248(means less than or equal to 248,for SMHC0) |

4.3.7.18. SMHC Function Select Register (Default Value: 0x00000000)

| Offset: 0x0044 | | | Register Name: SMHC_CTRL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0 | ABT_RDATA Abort Read Data 0: Ignored 1: After suspend command is issued during read-transfer, software polls card to find when suspend happened. Once suspend occurs, software sets bit to reset data state-machine, which is waiting for next block of data. |

| | | | |
|---|-----|---|--|
| | | | Used in SDIO card suspends sequence. <i>This bit is auto-cleared once controller reset to idle state.</i> |
| 1 | R/W | 0 | READ_WAIT Read Wait 0: Clear SDIO read wait 1: Assert SDIO read wait |
| 0 | R/W | 0 | HOST_SEND_MMC_IRQRESQ Host Send MMC IRQ Response 0: Ignored 1: Send auto IRQ response When host is waiting MMC card interrupt response, setting this bit will make controller cancel wait state and return to idle state, at which time, controller will receive IRQ response sent by itself. <i>This bit is auto-cleared after response is sent.</i> |

4.3.7.19. SMHC Transferred Byte Count Register0 (Default Value: 0x00000000)

| Offset: 0x0048 | | | Register Name: SMHC_TBC0 |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | TBC0 Transferred Count 0 Number of bytes transferred between card and internal FIFO. The register should be accessed in full to avoid read-coherency problems and read only after data transfer completes. |

4.3.7.20. SMHC Transferred Byte Count Register1 (Default Value: 0x00000000)

| Offset: 0x004C | | | Register Name: SMHC_TBC1 |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | TBC1 Transferred Count 1 Number of bytes transferred between Host/DMA memory and internal FIFO. The register should be accessed in full to avoid read-coherency problems and read only after data transfer completes. |

4.3.7.21. SMHC CRC Status Detect Control Register (Default Value: 0x00000003)

| Offset: 0x0054 | | | Register Name: SMHC_CSDC |
|----------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|-----|--|
| 31:4 | / | / | / |
| 3:0 | R/W | 0x3 | CRC_DET_PARA 0x6:HS400 speed mode 0x3:Other speed mode |

Note: The register is for SMHC2 only.

4.3.7.22. SMHC Auto Command 12 Register (Default Value: 0x0000ffff)

| Offset: 0x0058 | | | Register Name: SMHC_A12A |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 0:15 | R/W | 0xffff | SD_A12A. SD_A12A set the argument of command 12 automatically send by controller |

4.3.7.23. SMHC NewTiming Set Register (Default Value: 0x00000000)

| Offset: 0x005C | | | Register Name: SMHC_NTSR_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | MODE_SELEC 0: Old mode of Sample/Output Timing ; 1: New mode of Sample/Output Timing; Default value : 0; |
| 30:6 | / | / | / |
| 5:4 | R/W | 0x00 | SAMPLE_TIMING_PHASE(RX) 00: Sample timing phase offset 90° ; 01: Sample timing phase offset 180° ; 10: Sample timing phase offset 270° ; 11: Ignore; Default value: 00; |
| 3:0 | / | / | / |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.24. SMHC Hardware Reset Register (Default Value: 0x00000001)

| Offset: 0x0078 | | | Register Name: SMHC_HWRST |
|----------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 1 | HW_RESET. 1 : Active mode |

| | | | |
|--|--|--|--|
| | | | 0 : Reset These bits cause the cards to enter pre-idle state, which requires them to be re-initialized. |
|--|--|--|--|

4.3.7.25. SMHC DMAC Control Register (Default Value: 0x00000000)

| Offset: 0x0080 | | | Register Name: SMHC_BUS_MODE |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | W | 0 | DES_LOAD_CTRL When DMAC fetches a descriptor, if the valid bit of a descriptor is not set, DMAC FSM will go to the suspend state. Setting this bit will make DMAC re-fetch descriptor again and do the transfer normally. |
| 30:11 | / | / | / |
| 10:8 | R | 0 | / |
| 7 | R/W | 0 | IDMAC_ENB IDMAC Enable. When set, the IDMAC is enabled. DE is read/write. |
| 6:2 | R/W | 0 | / |
| 1 | R/W | 0 | FIX_BUST_CTRL Fixed Burst. Controls whether the AHB Master interface performs fixed burst transfers or not. When set, the AHB will use only SINGLE, INCR4, INCR8 during start of normal burst transfers. When reset, the AHB will use SINGLE and INCR burst transfer operations. |
| 0 | R/W | 0 | IDMAC_RST DMA Reset. When set, the DMA Controller resets all its internal registers. SWR is read/write. It is automatically cleared after 1 clock cycle. |

4.3.7.26. SMHC Descriptor List Base Address Register (Default Value: 0x00000000)

| Offset: 0x0084 | | | Register Name: SMHC_DLBA_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | DES_BASE_ADDR Start of Descriptor List. Contains the base address of the First Descriptor. The LSB bits [1:0] are ignored and taken as all-zero by the IDMAC internally. Hence these LSB bits are read-only. |

4.3.7.27. SMHC DMAC Status Register (Default Value: 0x0000_0000)

| Offset: 0x0088 | | | Register Name: SMHC_IDST |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:17 | / | / | / |
| 16:13 | R | 0 | / |
| 12:10 | R | 0 | <p>DMAC_ERR_STA Error Bits.</p> <p>Indicates the type of error that caused a Bus Error. Valid only with Fatal Bus Error Interrupt (SMHC_IDST[2]) set. This field does not generate an interrupt.</p> <p>3'b001: Host Abort received during transmission</p> <p>3'b010: Host Abort received during reception</p> <p>Others: Reserved EB is read-only.</p> |
| 9 | R/W | 0 | <p>ABN_INT_SUM Abnormal Interrupt Summary.</p> <p>Logical OR of the following:</p> <p>SMHC_IDST[2]: Fatal Bus Interrupt</p> <p>SMHC_IDST[4]: DU bit Interrupt</p> <p>SMHC_IDST[5]: Card Error Summary Interrupt</p> <p>Only unmasked bits affect this bit.</p> <p>This is a sticky bit and must be cleared each time a corresponding bit that causes AIS to be set is cleared. Writing a 1 clears this bit.</p> |
| 8 | R/W | 0 | <p>NOR_INT_SUM Normal Interrupt Summary.</p> <p>Logical OR of the following:</p> <p>SMHC_IDST[0]: Transmit Interrupt</p> <p>SMHC_IDST[1]: Receive Interrupt</p> <p>Only unmasked bits affect this bit.</p> <p>This is a sticky bit and must be cleared each time a corresponding bit that causes NIS to be set is cleared. Writing a 1 clears this bit.</p> |
| 7:6 | / | / | / |
| 5 | R/W | 0 | <p>ERR_FLAG_SUM Card Error Summary.</p> <p>Indicates the status of the transaction to/from the card; also present in RINTSTS. Indicates the logical OR of the following bits:</p> <p>EBE: End Bit Error</p> <p>RTO: Response Timeout/Boot ACK Timeout</p> <p>RCRC: Response CRC</p> <p>SBE: Start Bit Error</p> <p>DRTO: Data Read Timeout/BDS timeout</p> <p>DCRC: Data CRC for Receive</p> <p>RE: Response Error</p> <p>Writing a 1 clears this bit.</p> |

| | | | |
|---|-----|---|--|
| 4 | R/W | 0 | DES_UNAVL_INT Descriptor Unavailable Interrupt. This bit is set when the descriptor is unavailable due to OWN bit = 0 (DESO[31] =0). Writing a 1 clears this bit. |
| 3 | / | / | / |
| 2 | R/W | 0 | FATAL_BERR_INT Fatal Bus Error Interrupt. Indicates that a Bus Error occurred (SMHC_IDST [12:10]). When this bit is set, the DMA disables all its bus accesses. Writing a 1 clears this bit. |
| 1 | R/W | 0 | RX_INT Receive Interrupt. Indicates the completion of data reception for a descriptor. Writing a 1 clears this bit. |
| 0 | R/W | 0 | TX_INT Transmit Interrupt. Indicates that data transmission is finished for a descriptor. Writing a '1' clears this bit. |

4.3.7.28. SMHC DMAC Interrupt Enable Register (Default Value: 0x00000000)

| Offset: 0x008C | | | Register Name: SD_IDIE_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9 | R/W | 0 | / |
| 8 | R/W | 0 | / |
| 7:6 | / | / | / |
| 5 | R/W | 0 | ERR_SUM_INT_ENB Card Error summary Interrupt Enable. When set, it enables the Card Interrupt summary. |
| 4 | R/W | 0 | DES_UNAVL_INT_ENB Descriptor Unavailable Interrupt. When set along with Abnormal Interrupt Summary Enable, the DU interrupt is enabled. |
| 3 | / | / | / |
| 2 | R/W | 0 | FERR_INT_ENB Fatal Bus Error Enable. When set with Abnormal Interrupt Summary Enable, the Fatal Bus Error Interrupt is enabled. When reset, Fatal Bus Error Enable Interrupt is disabled. |
| 1 | R/W | 0 | RX_INT_ENB Receive Interrupt Enable. When set with Normal Interrupt Summary Enable, Receive Interrupt is |

| | | | |
|---|-----|---|--|
| | | | enabled. When reset, Receive Interrupt is disabled. |
| 0 | R/W | 0 | <p>TX_INT_ENB</p> <p>Transmit Interrupt Enable.</p> <p>When set with Normal Interrupt Summary Enable, Transmit Interrupt is enabled. When reset, Transmit Interrupt is disabled.</p> |

4.3.7.29. SMHC Card Threshold Control Register (Default Value: 0x00000000)

| Offset: 0x0100 | | | Register Name: SMHC_THLD_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0 | <p>CARD_RD_THLD</p> <p>Card Read Threshold Size</p> |
| 15:3 | / | / | / |
| 2 | R/W | 0 | <p>CARD_WR_THLD_ENB(for SMHC2 only)</p> <p>Card Write Threshold Enable(HS400)</p> <p>0: Card write threshold disable</p> <p>1: Card write threshold enabled</p> <p>Host controller initiates write transfer only if card threshold amount of data is available in transmit FIFO.</p> |
| 1 | R/W | 0 | <p>BCIG(for SMHC2 only)</p> <p>Busy Clear Interrupt Generation</p> <p>0: Busy Clear Interrupt disabled</p> <p>1: Busy Clear Interrupt Enabled</p> <p>The application can disable this feature if it does not want to wait for a Busy Clear Interrupt.</p> |
| 0 | R/W | 0 | <p>CARD_RD_THLD_ENB</p> <p>Card Read Threshold Enable</p> <p>0 : Card Read Threshold Disable</p> <p>1 : Card Read Threshold Enable</p> <p>Host controller initiates Read Transfer only if CARD_RD_THLD amount of space is available in receive FIFO.</p> |

4.3.7.30. SMHC eMMC4.5 DDR Start Bit Detection Control Register (Default Value: 0x00000000)

| Offset: 0x010C | | | Register Name: EMMC_DDR_SBIT_DET_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | <p>HS_MD_EN</p> <p>HS400 Mode Enable</p> <p>0:Disable</p> |

| | | | |
|------|-----|---|--|
| | | | 1:Enable It is required to set this bit to '1' before initiating any data transfer CMD in HS400 mode. |
| 30:1 | / | / | / |
| 0 | R/W | 0 | HALF_START_BIT Control for start bit detection mechanism inside mstorage based on duration of start bit. For eMMC 4.5, start bit can be: 0 : Full cycle 1 : Less than one full cycle Set HALF_START_BIT=1 for eMMC 4.5 and above; set to 0 for SD applications. |

4.3.7.31. SMHC Response CRC Register (Default Value: 0x00000000)

| Offset: 0x0110 | | | Register Name: RESP_CRC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:0 | R | 0 | RESP_CRC Response CRC Response CRC from device. |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.32. SMHC Data7 CRC Register (Default Value: 0x00000000)

| Offset: 0x0114 | | | Register Name: DATA7_CRC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | DAT7_CRC Data[7] CRC CRC in data[7] form device. In 8bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16 bits indicate the CRC of odd data. In 4 bit DDR mode,it is not used. In SDR mode, the higher 16 bits indicate the CRC of all data. |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.33. SMHC Data6 CRC Register (Default Value: 0x00000000)

| Offset: 0x0118 | | | Register Name: DATA6_CRC_REG |
|----------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|---|---|---|
| 31:0 | R | 0 | DAT6_CRC Data[6] CRC CRC in data[6] form device. In 8bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16 bits indicate the CRC of odd data. In 4 bit DDR mode,it is not used. In SDR mode, the higher 16 bits indicate the CRC of all data. |
|------|---|---|---|

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.34. SMHC Data5 CRC Register (Default Value: 0x00000000)

| Offset: 0x011c | | | Register Name: DATA5_CRC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | DAT5_CRC Data[5] CRC CRC in data[5] form device. In 8bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16 bits indicate the CRC of odd data. In 4 bit DDR mode,it is not used. In SDR mode, the higher 16 bits indicate the CRC of all data. |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.35. SMHC Data4 CRC Register (Default Value: 0x00000000)

| Offset: 0x0120 | | | Register Name: DATA4_CRC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | DAT4_CRC Data[4] CRC CRC in data[4] form device. In 8 bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16 bits indicate the CRC of odd data. In 4 bit DDR mode, the higher 16 bits indicate the CRC of odd data, and the lower 16 bits indicate the CRC of even data. In SDR mode, the higher 16 bits indicate the CRC of all data. |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.36. SMHC Data3 CRC Register (Default Value: 0x00000000)

| Offset: 0x0124 | | | Register Name: DATA3_CRC_REG |
|----------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|---|---|---|
| 31:0 | R | 0 | DATA3_CRC Data[3] CRC CRC in data[3] from card/eMMC. In 8bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16bits indicate the CRC of odd data. In 4 bit DDR mode, the higher of 16 bits indicate the CRC of odd data, ,and the lower 16bits indicate the CRC of even data. In SDR mode, the higher of 16 bits indicate the CRC of all data. |
|------|---|---|---|

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.37. SMHC Data2 CRC Register (Default Value: 0x00000000)

| Offset: 0x0128 | | | Register Name: DATA2_CRC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | DATA2_CRC Data[2] CRC CRC in data[2] from card/eMMC. In 8bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16bits indicate the CRC of odd data. In 4 bit DDR mode, the higher of 16 bits indicate the CRC of odd data, ,and the lower 16bits indicate the CRC of even data. In SDR mode, the higher of 16 bits indicate the CRC of all data. |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.38. SMHC Data1 CRC Register (Default Value: 0x00000000)

| Offset: 0x012c | | | Register Name: DATA1_CRC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | DATA1_CRC Data[1] CRC CRC in data[1] from card/eMMC. In 8bit DDR mode, the higher 16 bits indicate the CRC of even data, and the lower 16bits indicate the CRC of odd data. In 4 bit DDR mode, the higher of 16 bits indicate the CRC of odd data, ,and the lower 16bits indicate the CRC of even data. In SDR mode, the higher of 16 bits indicate the CRC of all data. |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.39. SMHC Data0 CRC Register (Default Value: 0x00000000)

| | |
|----------------|------------------------------|
| Offset: 0x0130 | Register Name: DATA0_CRC_REG |
|----------------|------------------------------|

| Bit | R/W | Default/Hex | Description |
|------|-----|-------------|---|
| 31:0 | R | 0 | <p>DATA0_CRC Data[0] CRC CRC in data[0] from card/eMMC.</p> <p>In 8bit DDR mode,the higher 16 bits indicate the CRC of even data, and the lower 16bits indicate the CRC of odd data.</p> <p>In 4 bit DDR mode,the higher of 16 bits indicate the CRC of odd data, ,and the lower 16bits indicate the CRC of even data.</p> <p>In SDR mode,the higher of 16 bits indicate the CRC of all data.</p> |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.40. SMHC CRC Status Register (Default Value: 0x00000000)

| Offset: 0x0134 | | | Register Name: CRC_STA_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R | 0 | <p>CRC_STA CRC Status CRC status from card/eMMC in write operation Positive CRC status token:3'b010 Negative CRC status token:3'b101</p> |

Note: The register is for SMHC0 and SMHC1 only.

4.3.7.41. SMHC Drive Delay Control Register (Default Value: 0x00000000)

| Offset: 0x0140 | | | Register Name: SMHC_DDC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:18 | / | / | / |
| 17 | R/W | 0 | <p>DAT_DRV_PH_SEL Data Drive Phase Select 0: Drive phase offset is 90° 1: Drive phase select is 180° In DDR mode, only 90° phase offset is valid.</p> |
| 16 | R/W | 1 | <p>CMD_DRV_PH_SEL Command Drive Phase Select 0: Drive phase offset is 90° 1: Drive phase select is 180°</p> |
| 15:0 | / | / | / |

4.3.7.42. SMHC Sample Delay Control Register (Default Value: 0x00002000)

| Offset: 0x0144 | | | Register Name: SMHC_SAMP_DL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15 | R/W | 0 | SAMP_DL_CAL_START Sample Delay Calibration Start When set, start sample delay chain calibration. |
| 14 | R | 0 | SAMP_DL_CAL_DONE Sample Delay Calibration Done When set, it means that sample delay chain calibration is done and the result of calibration is shown in SAMP_DL . |
| 13:8 | R | 0x20 | SAMP_DL Sample Delay It indicates the number of delay cells corresponding to current card clock. The delay time generated by these delay cells is equal to the cycle of card clock nearly. Generally, it is necessary to do drive delay calibration when card clock is changed. This bit is valid only when SAMP_DL_CAL_DONE is set. |
| 7 | R/W | 0 | SAMP_DL_SW_EN Sample Delay Software Enable When set, enable sample delay specified at SAMP_DL_SW . |
| 6 | / | / | / |
| 5:0 | R/W | 0 | SAMP_DL_SW Sample Delay Software The relative delay between clock line and command line, data lines. It can be determined according to the value of SAMP_DL , the cycle of card clock and device's input timing requirement. |

4.3.7.43. SMHC Data Strobe Delay Control Register (Default Value: 0x00002000)

| Offset: 0x0148 | | | Register Name: SMHC_DS_DL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15 | R/W | 0 | DS_DL_CAL_START Data Strobe Delay Calibration Start When set, start sample delay chain calibration. |
| 14 | R | 0 | DS_DL_CAL_DONE Data Strobe Delay Calibration Done When set, it means that sample delay chain calibration is done. |
| 13:8 | R | 0x20 | DS_DL |

| | | | |
|-----|-----|---|--|
| | | | Data Strobe Delay |
| 7 | R/W | 0 | DS_DL_SW_EN Data Strobe Delay Software Enable |
| 6 | / | / | / |
| 5:0 | R/W | 0 | DS_DL_SW Data Strobe Delay Software |

Note: The register is for SMHC2 only.

4.3.7.44. SMHC FIFO Register (Default Value: 0x00000000)

| Offset: 0x0200 | | | Register Name: SMHC_FIFO_REG |
|----------------|-----|-------------|------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | TX/RX_FIFO Data FIFO |

confidential

Chapter 5 Image

This section describes the image input of A64:

- [CSI](#)

5.1. CSI

5.1.1. Overview

The CSI includes the following feature:

CSI

- Support 8bit yuv422 CMOS sensor interface
- Support CCIR656 protocol for NTSC and PAL
- Maximum still capture resolution to 5M
- Maximum video capture resolution to 1080@30fps

CCI

- Compatible with i2c transmission in 7 bit slave ID + 1 bit R/W
- Automatic transmission
- 0/8/16/32 bit register address supported
- 8/16/32 bit data supported
- 64bytes-FIFO input CCI data supported
- Synchronized with CSI signal and delay trigger supported
- Repeated transmission with sync signal supported

5.1.2. Functionalities Description

5.1.2.1. Block Diagram

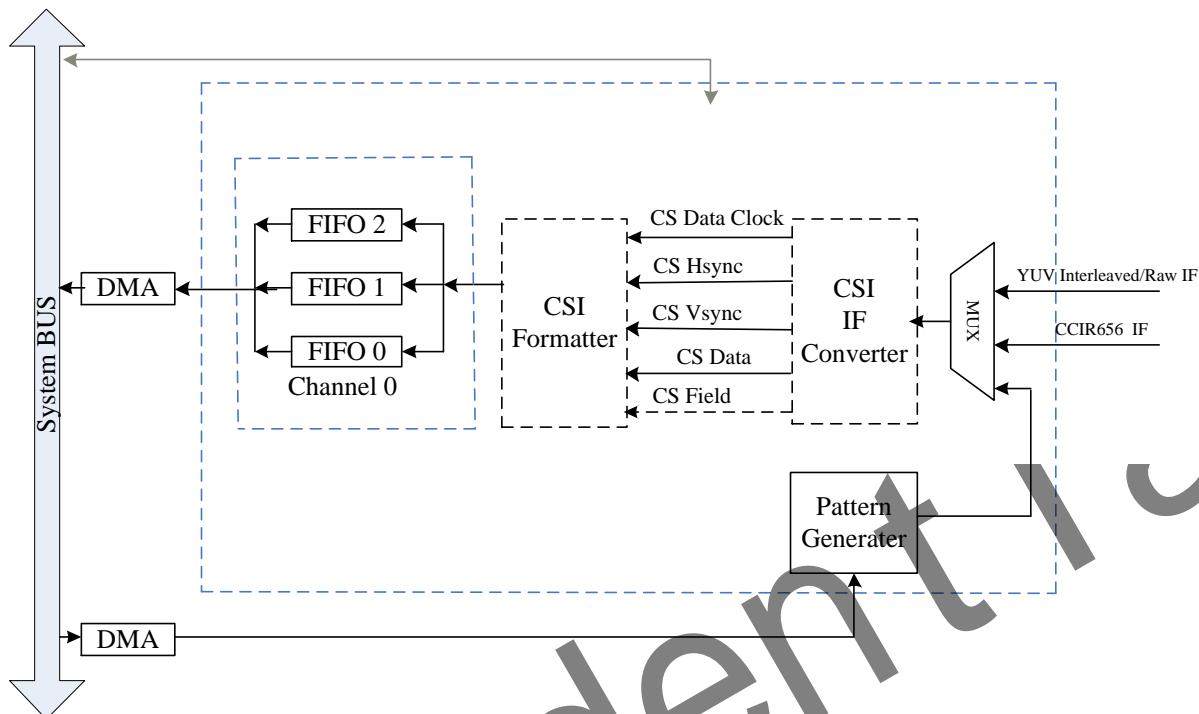


Figure 5-1. CSI Block Diagram

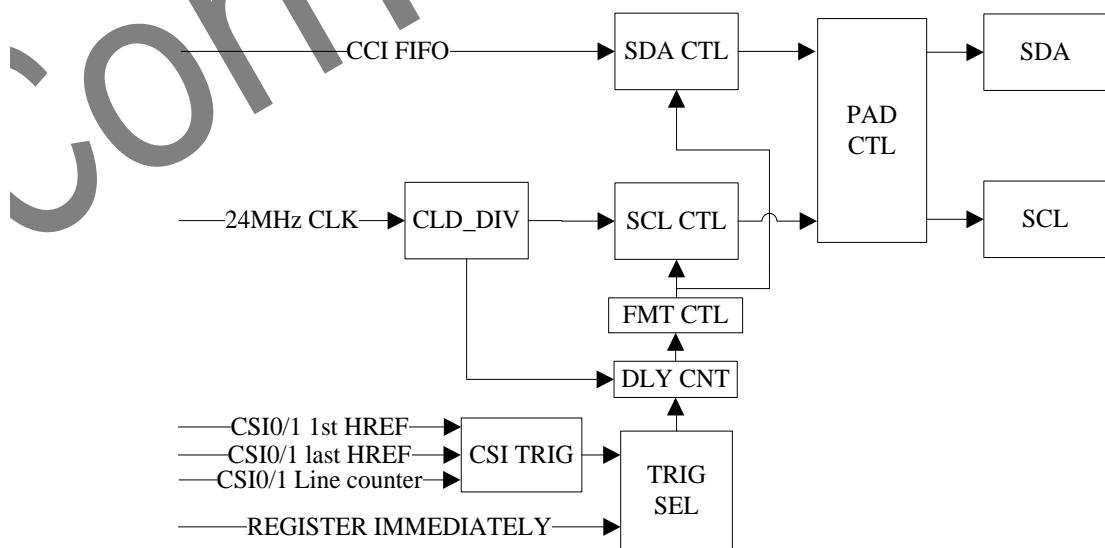


Figure 5-2. CCI Block Diagram

5.1.2.2. CSI FIFO Distribution

| Interface | YUYV422 Interleaved/Raw | | | BT656 Interface | |
|---------------|-------------------------|-----------------------------|-----------------|-----------------|----------------|
| Input format | YUV422 | | | Raw | |
| Output format | Planar | UV combined/ MB | Raw/RGB/PRGB | Planar | UV combined/MB |
| CH0_FIFO0 | Y pixel data | Y pixel data | All pixels data | Y | Y |
| CH0_FIFO1 | Cb (U) pixel data | Cb (U) Cr (V) pixel data | - | Cb (U) | CbCr (UV) |
| CH0_FIFO2 | Cr (V) pixel data | - | - | Cr (V) | |

5.1.2.3. CSI Timing

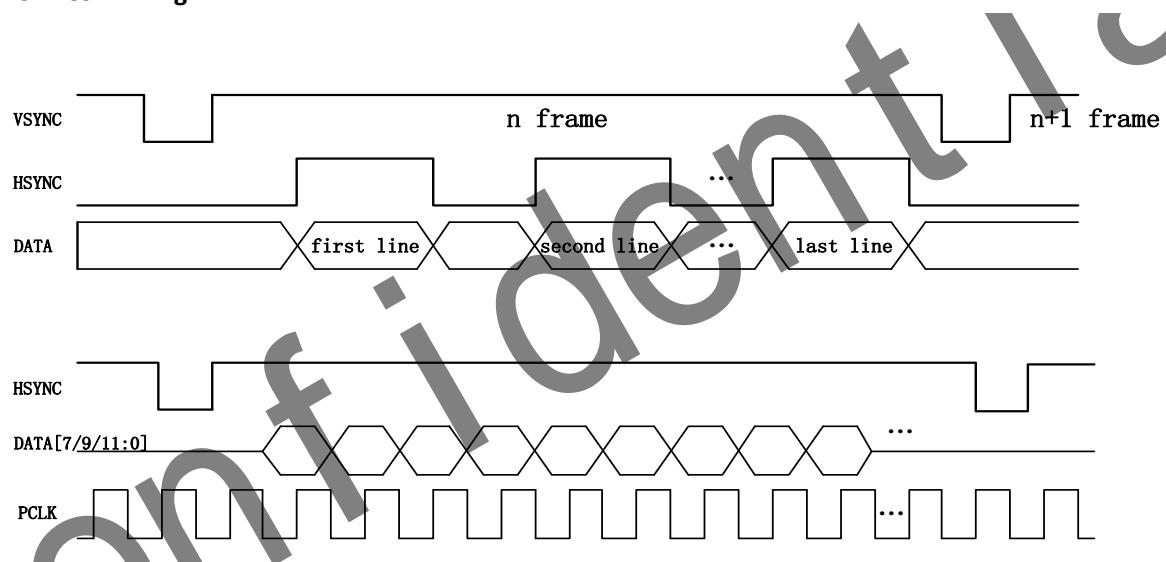


Figure 5-3. 8-bit CMOS Sensor Interface Timing
(clock rising edge sample.vsync valid = positive,hsync valid = positive)

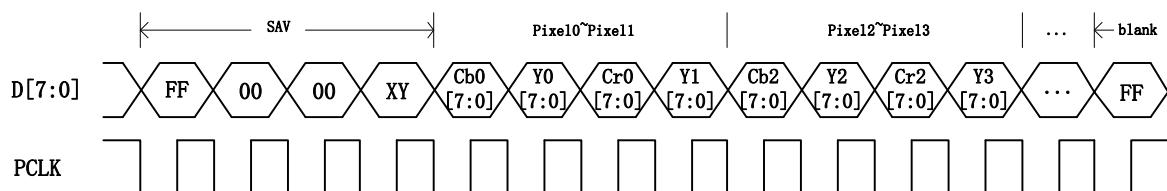


Figure 5-4. 8-bit YCbCr4:2:2 with embedded syncs(BT656) Timing

5.1.2.4. CCIR656 Header Code

The following table shows the data bit definition of CCIR656 Header.

Table 5-1. CCIR656 Header Data Bit definition

| Data Bit | First Word(0xFF) | Second Word(0x00) | Third Word(0x00) | Fourth Word |
|---------------|------------------|-------------------|------------------|-------------|
| CS D[9] (MSB) | 1 | 0 | 0 | 1 |
| CS D[8] | 1 | 0 | 0 | F |
| CS D[7] | 1 | 0 | 0 | V |
| CS D[6] | 1 | 0 | 0 | H |
| CS D[5] | 1 | 0 | 0 | P3 |
| CS D[4] | 1 | 0 | 0 | P2 |
| CS D[3] | 1 | 0 | 0 | P1 |
| CS D[2] | 1 | 0 | 0 | P0 |
| CS D[1] | x | x | x | x |
| CS D[0] | x | x | x | x |

Note: For compatibility with 8-bit interface, CS D[1] and CS D[0] are not defined.

| Decode | F | V | H | P3 | P2 | P1 | P0 |
|-------------------------------------|---|---|---|----|----|----|----|
| Field 1 start of active video (SAV) | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Field 1 end of active video (EAV) | 0 | 0 | 1 | 1 | 1 | 0 | 1 |
| Field 1 SAV (digital blanking) | 0 | 1 | 0 | 1 | 0 | 1 | 1 |
| Field 1 EAV (digital blanking) | 0 | 1 | 1 | 0 | 1 | 1 | 0 |
| Field 2 SAV | 1 | 0 | 0 | 0 | 1 | 1 | 1 |
| Field 2 EAV | 1 | 0 | 1 | 1 | 0 | 1 | 0 |
| Field 2 SAV (digital blanking) | 1 | 1 | 0 | 1 | 1 | 0 | 0 |
| Field 2 EAV (digital blanking) | 1 | 1 | 1 | 0 | 0 | 0 | 1 |

5.1.2.5. Camera Communication Interface

The CCI module support master mode i2c-compatible single read and write access to camera and related devices.

It reads a series of packet from FIFO (accessed by registers) and transmit with the format defined in specific register(or packet data).

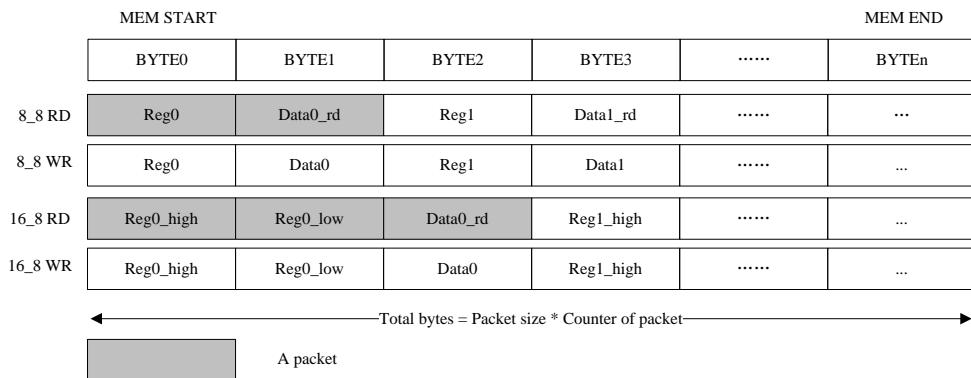
In compact mode, format register define the slave ID, R/W flag, register address width(0/8/16/32...bit), data width(8/16/32...bit) and access counter.

In complete mode, all data and format will be loaded from memory packet.

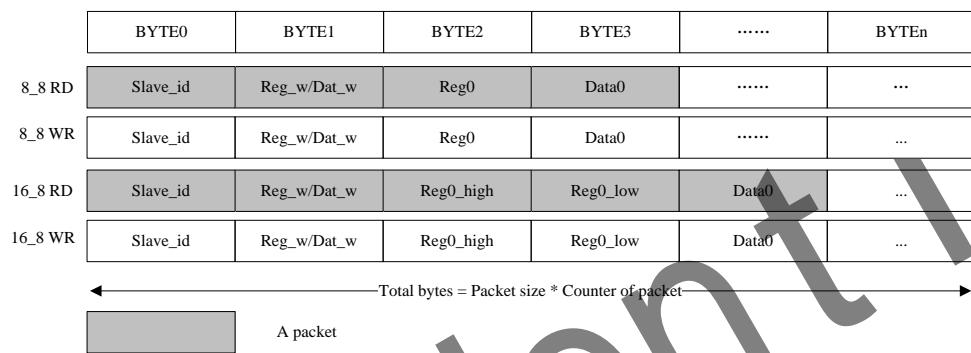
The access counter should be set to N(N> 0), and it will read N packets from FIFO. The total bytes should not

exceed 64 for FIFO input mode.

COMPACT MODE

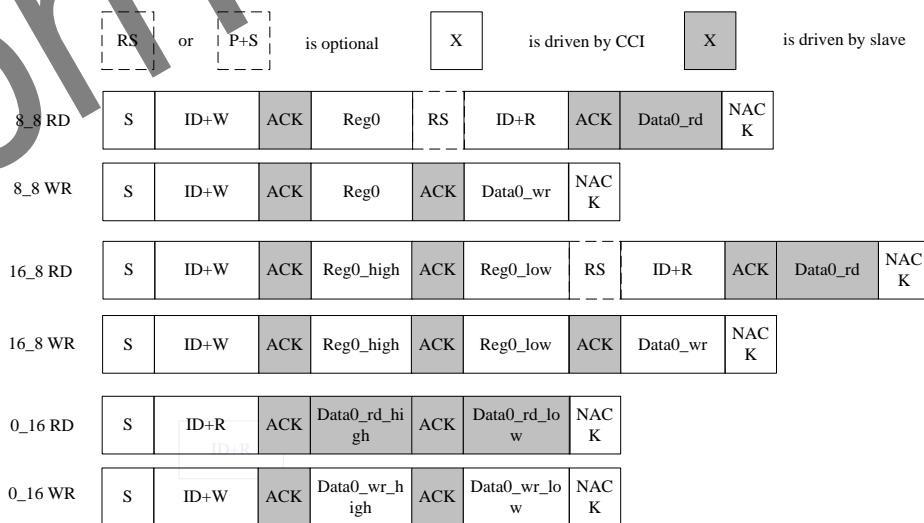


COMPLETE MODE



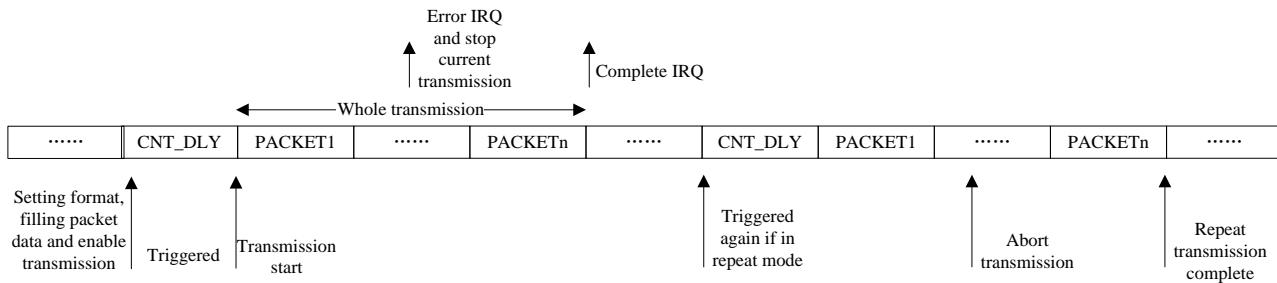
A packet is several bytes filled with register address and data(if in complete mode, slave id and width should be filled too) as the i2c access sequence defined. That is, the low address byte will be transmitted/received first. Bytes will be sent in write access, while some address will be written back with the data received in read access.

Single Access protocol supported by CCI



After set the execution bit, the module will do the transmission automatically and return the result - success or fail. If any access fail, the whole transmission will be stopped and returns the number when it fail in the access

counter.



5.1.3. CSI Register list

| Module Name | Base Address |
|-------------|--------------|
| CSIO | 0x01CB0000 |

| Register Name | Offset | Register name |
|------------------------------|--------|---|
| CSIO_EN_REG | 0x0000 | CSI Enable register |
| CSIO_IF_CFG_REG | 0x0004 | CSI Interface Configuration Register |
| CSIO_CAP_REG | 0x0008 | CSI Capture Register |
| CSIO_SYNC_CNT_REG | 0x000C | CSI Synchronization Counter Register |
| CSIO_FIFO_THRS_REG | 0x0010 | CSI FIFO Threshold Register |
| CSIO_PTN_LEN_REG | 0x0030 | CSI Pattern Generation Length register |
| CSIO_PTN_ADDR_REG | 0x0034 | CSI Pattern Generation Address register |
| CSIO_VER_REG | 0x003C | CSI Version Register |
| CSIO_C0_CFG_REG | 0x0044 | CSI Channel_0 configuration register |
| CSIO_C0_SCALE_REG | 0x004C | CSI Channel_0 scale register |
| CSIO_C0_F0_BUFA_REG | 0x0050 | CSI Channel_0 FIFO 0 output buffer-A address register |
| CSIO_C0_F1_BUFA_REG | 0x0058 | CSI Channel_0 FIFO 1 output buffer-A address register |
| CSIO_C0_F2_BUFA_REG | 0x0060 | CSI Channel_0 FIFO 2 output buffer-A address register |
| CSIO_C0_CAP_STA_REG | 0x006C | CSI Channel_0 status register |
| CSIO_C0_INT_EN_REG | 0x0070 | CSI Channel_0 interrupt enable register |
| CSIO_C0_INT_STA_REG | 0x0074 | CSI Channel_0 interrupt status register |
| CSIO_C0_HSIZE_REG | 0x0080 | CSI Channel_0 horizontal size register |
| CSIO_C0_VSIZE_REG | 0x0084 | CSI Channel_0 vertical size register |
| CSIO_C0_BUF_LEN_REG | 0x0088 | CSI Channel_0 line buffer length register |
| CSIO_C0_FLIP_SIZE_REG | 0x008C | CSI Channel_0 flip size register |
| CSIO_C0_FRM_CLK_CNT_REG | 0x0090 | CSI Channel_0 frame clock counter register |
| CSIO_C0_ACC_ITNL_CLK_CNT_REG | 0x0094 | CSI Channel_0 accumulated and internal clock counter register |
| CSIO_C0_FIFO_STAT_REG | 0x0098 | CSI Channel_0 FIFO Statistic Register |
| CSIO_C0_PCLK_STAT_REG | 0x009C | CSI Channel_0 PCLK Statistic Register |
| CCI_CTRL | 0x3000 | CCI control register |
| CCI_CFG | 0x3004 | CCI transmission config register |

| | | |
|--------------|--------|-----------------------------------|
| CCI_FMT | 0x3008 | CCI packet format register |
| CCI_BUS_CTRL | 0x300C | CCI bus control register |
| CCI_INT_CTRL | 0x3014 | CCI interrupt control register |
| CCI_LC_TRIG | 0x3018 | CCI line counter trigger register |
| CCI_FIFO_ACC | 0x3100 | CCI FIFO access register |
| CCI_RSV_REG | 0x3200 | CCI reserved register |

5.1.4. CSI Register Description

5.1.4.1. CSI Enable Register (Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: CSI0_EN_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30 | R/W | 0x0 | VER_EN CSI Version Register Read Enable: 0: Disable 1: Enable |
| 29:24 | / | / | / |
| 23:16 | R/W | 0x00 | PTN_CYCLE Pattern generating cycle counter. The pattern in dram will be generated in cycles of PTN_CYCLE+1. |
| 15:9 | / | / | / |
| 8 | R/W | 0x0 | SRAM_PWDN 0: SRAM in normal 1: SRAM in power down |
| 7:5 | / | / | / |
| 4 | R/W | 0x0 | PTN_START CSI Pattern Generating Start 0: Finish other: Start Software write this bit to "1" to start pattern generating from DRAM. When finished, the hardware will clear this bit to "0" automatically. Generating cycles depends on PTN_CYCLE. |
| 3 | R/W | 0 | CLK_CNT_SPL Sampling time for clk counter per frame 0: Sampling clock counter every frame done 1: Sampling clock counter every vsync |
| 2 | R/W | 0 | CLK_CNT_EN clk count per frame enable |
| 1 | R/W | 0 | PTN_GEN_EN |

| | | | |
|---|-----|---|---|
| | | | Pattern Generation Enable |
| 0 | R/W | 0 | CSI_EN Enable 0: Reset and disable the CSI module 1: Enable the CSI module |

5.1.4.2. CSI Interface Configuration Register (Default Value: 0x00000000)

| Offset: 0x0004 | | | Register Name: CSIO_IF_CFG_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:22 | / | / | / |
| 21 | R/W | 0 | SRC_TYPE Source type 0: Progressed 1: Interlaced |
| 20 | R/W | 0 | FPS_DS Fps down sample 0: no down sample 1: 1/2 fps, only receives the first frame every 2 frames |
| 19 | R/W | 0 | FIELD For YUV HV timing, Field polarity 0: negative(field=0 indicate odd, field=1 indicate even) 1: positive(field=1 indicate odd, field=0 indicate even) For BT656 timing, Field sequence 0: Normal sequence (field 0 first) 1: Inverse sequence (field 1 first) |
| 18 | R/W | 1 | VREF_POL Vref polarity 0: negative 1: positive This register is not apply to CCIR656 interface. |
| 17 | R/W | 0 | HERF_POL Href polarity 0: negative 1: positive This register is not apply to CCIR656 interface. |
| 16 | R/W | 1 | CLK_POL Data clock type 0: active in rising edge 1: active in falling edge |
| 15:12 | / | / | / |
| 11:10 | R/W | 0 | SEQ_8PLUS2 When select IF_DATA_WIDTH to be 8+2bit, odd/even pixel byte at |

| | | | |
|-----|-----|---|---|
| | | | CSI-D[11:4] will be rearranged to D[11:2]+2'b0 at the actual csi data bus according to these sequences: 00: 6'bx+D[9:8], D[7:0] 01: D[9:2], 6'bx+D[1:0] 10: D[7:0], D[9:8]+6'bx 11: D[7:0], 6'bx+D[9:8] |
| 9:8 | R/W | 0 | IF_DATA_WIDTH 00: 8 bit data bus 01: 10 bit data bus 10: 12 bit data bus 11: 8+2bit data bus |
| 7:5 | / | / | / |
| 4:0 | R/W | 0 | CSI_IF YUV: 00000: YUYV422 Interleaved or RAW (All data in one data bus) CCIR656: 00100: YUYV422 Interleaved or RAW (All data in one data bus) Others: Reserved |

5.1.4.3. CSI Capture Register (Default Value: 0x00000000)

| Offset: 0x0008 | | | Register Name: CSIO_CAP_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:6 | / | / | / |
| 5:2 | R/W | 0x0 | CH0_CAP_MASK Vsync number masked before capture. |
| 1 | R/W | 0x0 | CH0_VCAP_ON Video capture control: Capture the video image data stream on channel 0. 0: Disable video capture If video capture is in progress, the CSI stops capturing image data at the end of the current frame, and all of the current frame data is wrote to output FIFO. 1: Enable video capture The CSI starts capturing image data at the start of the next frame. |
| 0 | R/W | 0x0 | CH0_SCAP_ON Still capture control: Capture a single still image frame on channel 0. 0: Disable still capture. 1: Enable still capture The CSI module starts capturing image data at the start of the next frame. The CSI module captures only one frame of image data. This bit is self clearing and always reads as a 0. |

5.1.4.4. CSI Synchronization Counter Register (Default Value: 0x00000000)

| Offset: 0x000C | | | Register Name: CSI0_SYNC_CNT_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R | 0 | SYNC_CNT The counter value between vsync of CSI0 channel 0 and vsync of CSI1 channel 0 , using 24MHz. |

5.1.4.5. CSI FIFO Threshold Register (Default Value: 0x040f0400)

| Offset: 0x0010 | | | Register Name: CSI0_FIFO_THRS_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:26 | R/W | 0x1 | FIFO_NEARLY_FULL_TH The threshold of FIFO being nearly full. Indicates that the ISP should stop writing. Only valid when ISP is enabled. 0~7: The smaller the value, the flag of FIFO being nearly full is easier to reach. |
| 25:24 | R/W | 0x0 | PTN_GEN_CLK_DIV Packet generator clock divider |
| 23:16 | R/W | 0x0f | PTN_GEN_DLY Clocks delayed before pattern generating start. |
| 15:12 | / | / | / |
| 11:00 | R/W | 0x400 | FIFO_THRS When CSI0 FIFO occupied memory exceed the threshold, dram frequency can not change. |

5.1.4.6. CSI Pattern Generation Length Register (Default Value: 0x00000000)

| Offset: 0x0030 | | | Register Name: CSI0_PTN_LEN_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | PTN_LEN The pattern length in byte when generating pattern. |

5.1.4.7. CSI Pattern Generation Address Register (Default Value: 0x00000000)

| Offset: 0x0034 | | | Register Name: CSI0_PTN_ADDR_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|-----|---|
| 31:0 | R/W | 0x0 | PTN_ADDR The pattern DRAM address when generating pattern. |
|------|-----|-----|---|

5.1.4.8. CSI Version Register (Default Value: 0x00000000)

| Offset: 0x003C | | | Register Name: CSIO_VER_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0x0 | VER Version of hardware circuit. Only can be read when version register read enable is on. |

5.1.4.9. CSI Channel_0 configuration Register (Default Value: 0x00300200)

| Offset: 0x0044 | | | Register Name: CSIO_C0_CFG_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | R/W | 0 | PAD_VAL Padding value when OUTPUT_FMT is prgb888 0x00~0xff |
| 23:20 | R/W | 3 | INPUT_FMT Input data format 0000: RAW stream 0001: reserved 0010: reserved 0011: YUV422 0100: YUV420 Others: reserved |
| 19:16 | R/W | 0 | OUTPUT_FMT Output data format When the input format is set RAW stream 0000: field-raw-8 0001: field-raw-10 0010: field-raw-12 0011: reserved 0100: field-rgb565 0101: field-rgb888 0110: field-prgb888 1000: frame-raw-8 1001: frame-raw-10 1010: frame-raw-12 1011: reserved 1100: frame-rgb565 |

| | | | |
|-------|-----|---|--|
| | | | <p>1101: frame-rgb888 1110: frame-prgb888</p> <p>When the input format is set YUV422</p> <p>0000: field planar YCbCr 422 0001: field planar YCbCr 420 0010: frame planar YCbCr 420 0011: frame planar YCbCr 422 0100: field planar YCbCr 422 UV combined 0101: field planar YCbCr 420 UV combined 0110: frame planar YCbCr 420 UV combined 0111: frame planar YCbCr 422 UV combined 1000: field MB YCbCr 422 1001: field MB YCbCr 420 1010: frame MB YCbCr 420 1011: frame MB YCbCr 422 1100: field planar YCbCr 422 10bit UV combined 1101: field planar YCbCr 420 10bit UV combined 1110: Reserved 1111: Reserved</p> <p>When the input format is set YUV420</p> <p>0000: Reserved 0001: field planar YCbCr 420 0010: frame planar YCbCr 420 0011: Reserved 0100: Reserved 0101: field planar YCbCr 420 UV combined 0110: frame planar YCbCr 420 UV combined 0111: Reserved 1000: Reserved 1001: field MB YCbCr 420 1010: frame MB YCbCr 420 1011: Reserved 1100: Reserved 1101: field planar YCbCr 420 10bit UV combined 1110: Reserved 1111: Reserved</p> <p>Others: reserved</p> |
| 15:14 | / | / | / |
| 13 | R/W | 0 | <p>VFLIP_EN</p> <p>Vertical flip enable</p> <p>When enabled, the received data will be arranged in vertical flip.</p> |

| | | | |
|-------|-----|---|--|
| | | | 0:Disable 1:Enable |
| 12 | R/W | 0 | HFLIP_EN Horizontal flip enable When enabled, the received data will be arranged in horizontal flip. 0:Disable 1:Enable |
| 11:10 | R/W | 0 | FIELD_SEL Field selection. 00: capturing with field 1. 01: capturing with field 2. 10: capturing with either field. 11: reserved |
| 09:08 | R/W | 2 | INPUT_SEQ Input data sequence, only valid for YUV422 and YUV420 input format. All data interleaved in one channel: 00: YUYV 01: YVYU 10: UYVY 11: VYUY Y and UV in separated channel: x0: UV x1: VU |
| 07:02 | / | / | / |
| 01:00 | R/W | 0 | MIN_SDR_WR_SIZE Minimum size of SDRAM block write 0: 256 bytes (if hflip is enable, always select 256 bytes) 1: 512 bytes 2: 1k bytes 3: 2k bytes |

5.1.4.10. CSI Channel_0 scale Register (Default Value: 0x00000000)

| Offset: 0x004C | | | Register Name: CSIO_C0_SCALE_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:01 | / | / | / |
| 00 | R/W | 0 | QUART_EN When this bit is set to 1, input image will be decimated to quarter size. All input format are supported. |

5.1.4.11. CSI Channel_0 FIFO 0 output buffer-A address Register (Default Value: 0x00000000)

| Offset: 0x0050 | | | Register Name: CSI0_CO_F0_BUFA_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:00 | R/W | 0 | COF0_BUFA FIFO 0 output buffer-A address |

5.1.4.12. CSI Channel_0 FIFO 1 output buffer-A address Register (Default Value: 0x00000000)

| Offset: 0x0058 | | | Register Name: CSI0_CO_F1_BUFA_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:00 | R/W | 0 | COF1_BUFA FIFO 1 output buffer-A address |

5.1.4.13. CSI Channel_0 FIFO 2 output buffer-A address Register (Default Value: 0x00000000)

| Offset: 0x0060 | | | Register Name: CSI0_CO_F2_BUFA_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:00 | R/W | 0 | COF2_BUFA FIFO 2 output buffer-A address |

5.1.4.14. CSI Channel_0 status Register (Default Value: 0x00000000)

| Offset: 0x006C | | | Register Name: CSI0_CO_CAP_STA_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:03 | / | / | / |
| 02 | R | 0 | FIELD_STA The status of the received field 0: Field 0 1: Field 1 |
| 01 | R | 0 | VCAP_STA Video capture in progress Indicates the CSI is capturing video image data (multiple frames). The bit is set at the start of the first frame after enabling video capture. When software disables video capture, it clears itself after the last pixel of the current frame is captured. |
| 00 | R | 0 | SCAP_STA Still capture in progress Indicates the CSI is capturing still image data (single frame). The bit is set |

| | | | |
|--|--|--|---|
| | | | at the start of the first frame after enabling still frame capture. It clears itself after the last pixel of the first frame is captured. For CCIR656 interface, if the output format is frame planar YCbCr 420 mode, the frame end means the field2 end, the other frame end means filed end. |
|--|--|--|---|

5.1.4.15. CSI Channel_0 interrupt enable Register (Default Value: 0x00000000)

| Offset: 0x0070 | | | Register Name: CSIO_C0_INT_EN_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:08 | / | / | / |
| 07 | R/W | 0 | VS_INT_EN vsync flag The bit is set when vsync come. And at this time load the buffer address for the coming frame. So after this irq come, change the buffer address could only effect next frame |
| 06 | R/W | 0 | HB_OF_INT_EN Hblank FIFO overflow The bit is set when 3 FIFOs still overflow after the hblank. |
| 05 | R/W | 0 | MUL_ERR_INT_EN Multi-channel writing error Indicates error has been detected for writing data to a wrong channel. |
| 04 | R/W | 0 | FIFO2_OF_INT_EN FIFO 2 overflow The bit is set when the FIFO 2 become overflow. |
| 03 | R/W | 0 | FIFO1_OF_INT_EN FIFO 1 overflow The bit is set when the FIFO 1 become overflow. |
| 02 | R/W | 0 | FIFO0_OF_INT_EN FIFO 0 overflow The bit is set when the FIFO 0 become overflow. |
| 01 | R/W | 0 | FD_INT_EN Frame done Indicates the CSI has finished capturing an image frame. Applies to video capture mode. The bit is set after each completed frame capturing data is wrote to buffer as long as video capture remains enabled. |
| 00 | R/W | 0 | CD_INT_EN Capture done Indicates the CSI has completed capturing the image data. For still capture, the bit is set when one frame data has been wrote to buffer. For video capture, the bit is set when the last frame has been wrote to buffer after video capture has been disabled. |

| | | | |
|--|--|--|--|
| | | | For CCIR656 interface, if the output format is frame planar YCbCr 420 mode, the frame end means the field2 end, the other frame end means field end. |
|--|--|--|--|

5.1.4.16. CSI Channel_0 interrupt status Register (Default Value: 0x00000000)

| Offset: 0x0074 | | | Register Name: CSIO_C0_INT_STA_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:08 | / | / | / |
| 07 | R/W | 0 | VS_PD vsync flag |
| 06 | R/W | 0 | HB_OF_PD Hblank FIFO overflow |
| 05 | R/W | 0 | MUL_ERR_PD Multi-channel writing error |
| 04 | R/W | 0 | FIFO2_OF_PD FIFO 2 overflow |
| 03 | R/W | 0 | FIFO1_OF_PD FIFO 1 overflow |
| 02 | R/W | 0 | FIFO0_OF_PD FIFO 0 overflow |
| 01 | R/W | 0 | FD_PD Frame done |
| 00 | R/W | 0 | CD_PD Capture done |

5.1.4.17. CSI Channel_0 horizontal size Register (Default Value: 0x05000000)

| Offset: 0x0080 | | | Register Name: CSIO_C0_INT_STA_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 500 | HOR_LEN Horizontal pixel unit length. Valid pixel of a line. |
| 15:13 | / | / | / |
| 12:00 | R/W | 0 | HOR_START Horizontal pixel unit start. Pixel is valid from this pixel. |

5.1.4.18. CSI Channel_0 vertical size Register (Default Value: 0x01E00000)

| | |
|----------------|----------------------------------|
| Offset: 0x0084 | Register Name: CSIO_C0_VSIZE_REG |
|----------------|----------------------------------|

| Bit | R/W | Default/Hex | Description |
|-------|-----|-------------|---|
| 31:29 | / | / | / |
| 28:16 | R/W | 1E0 | VER_LEN Vertical line length. Valid line number of a frame. |
| 15:13 | / | / | / |
| 12:00 | R/W | 0 | VER_START Vertical line start. data is valid from this line. |

5.1.4.19. CSI Channel_0 buffer length Register (Default Value: 0x01400280)

| Offset: 0x0088 | | | Register Name: CSIO_CO_BUFLEN_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:30 | / | / | / |
| 29:16 | R/W | 140 | BUF_LEN_C Buffer length of chroma C in a line. Unit is byte. |
| 15:14 | / | / | / |
| 13:00 | R/W | 280 | BUF_LEN Buffer length of luminance Y in a line. Unit is byte. |

5.1.4.20. CSI Channel_0 flip size Register (Default Value: 0x01E00280)

| Offset: 0x008C | | | Register Name: CSIO_CO_FLIP_SIZE_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 1E0 | VER_LEN Vertical line number when in vflip mode. |
| 15:13 | / | / | / |
| 12:00 | R/W | 280 | VALID_LEN Valid components of a line when in flip mode. |

5.1.4.21. CSI Channel_0 frame clock counter Register (Default Value: 0x00000000)

| Offset: 0x0090 | | | Register Name: CSIO_CO_FRM_CLK_CNT_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:00 | R | 0 | FRM_CLK_CNT Counter value between every frame. For instant hardware frame rate statics. The internal counter is added by one every 24MHz clock cycle. When |

| | | | |
|--|--|--|--|
| | | | frame done or vsync comes, the internal counter value is sampled to FRM_CLK_CNT, and cleared to 0. |
|--|--|--|--|

5.1.4.22. CSI Channel_0 accumulated and internal clock counter Register (Default Value: 0x00000000)

| Offset: 0x0094 | | | Register Name: CSIO_C0_ACC_ITNL_CLK_CNT_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | R | 0 | <p>ACC_CLK_CNT</p> <p>The accumulated value of FRM_CLK_CNT for software frame rate statics. Every interrupt of frame done, the software check this accumulated value and clear it to 0. If the ACC_CLK_CNT is larger than 1, the software has lost frame.</p> <p>When frame done or vsync comes, ACC_CLK_CNT = ACC_CLK_CNT + 1, and cleared to 0 when writing 0 to this register.</p> |
| 23:00 | R | 0 | <p>ITNL_CLK_CNT</p> <p>The instant value of internal frame clock counter.</p> <p>When frame done interrupt comes, the software can query this counter for judging whether it is the time for updating the double buffer address registers.</p> |

5.1.4.23. CSI Channel_0 FIFO Statistic Register (Default Value: 0x00000000)

| Offset: 0x0098 | | | Register Name: CSIO_C0_FIFO_STAT_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:00 | R | 0 | <p>FIFO_FRM_MAX</p> <p>Indicates the maximum depth of FIFO being occupied for whole frame. Update at every vsync or framedone.</p> |

5.1.4.24. CSI Channel_0 PCLK Statistic Register (Default Value: 0x00007FFF)

| Offset: 0x009C | | | Register Name: CSIO_C0_PCLK_STAT_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:16 | R | 0 | <p>PCLK_CNT_LINE_MAX</p> <p>Indicates maximum pixel clock counter value for each line. Update at every vsync or framedone.</p> |
| 15 | / | / | / |
| 14:00 | R | 0x7fff | <p>PCLK_CNT_LINE_MIN</p> <p>Indicates minimum pixel clock counter value for each line.</p> |

| | | | |
|--|--|--|-------------------------------------|
| | | | Update at every vsync or framedone. |
|--|--|--|-------------------------------------|

5.1.4.25. CCI Control Register (Default Value: 0x00000000)

| Offset: 0x3000 | | | Register Name: CCI_CTRL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | <p>SINGLE_TRAN</p> <p>0: Transmission idle</p> <p>1: Start single transmission</p> <p>Automatically cleared to '0' when finished. Abort current transmission immediately if changing from '1' to '0'. If slave not respond for the expected status over the time defined by TIMEOUT, current transmission will stop. PACKET_CNT will return the sequence number when transmission fail. All format setting and data will be loaded from registers and FIFO when transmission start.</p> |
| 30 | R/W | 0 | <p>REPEAT_TRAN</p> <p>0: transmission idle</p> <p>1: repeated transmission</p> <p>When this bit is set to 1, transmission repeats when trigger signal (such as VSYNC/ VCAP done) repeats.</p> <p>If changing this bit from '1' to '0' during transmission, the current transmission will be guaranteed then stop.</p> |
| 29 | R/W | 0 | <p>RESTART_MODE</p> <p>0: RESTART</p> <p>1: STOP+START</p> <p>Define the CCI action after sending register address.</p> |
| 28 | R/W | 0 | <p>READ_TRAN_MODE</p> <p>0: send slave_id+W</p> <p>1: do not send slave_id+W</p> <p>Note:Setting this bit to 1 if reading from a slave which register width is equal to 0.</p> |
| 27:24 | R | 0 | <p>TRAN_RESULT</p> <p>000: OK</p> <p>001: FAIL</p> <p>Other: Reserved</p> |
| 23:16 | R | / | <p>CCI_STA</p> <p>0x00: bus error</p> <p>0x08: START condition transmitted</p> <p>0x10: Repeated START condition transmitted</p> <p>0x18: Address + Write bit transmitted, ACK received</p> <p>0x20: Address + Write bit transmitted, ACK not received</p> <p>0x28: Data byte transmitted in master mode, ACK received</p> <p>0x30: Data byte transmitted in master mode, ACK not received</p> |

| | | | |
|------|-----|---|---|
| | | | 0x38: Arbitration lost in address or data byte 0x40: Address + Read bit transmitted, ACK received 0x48: Address + Read bit transmitted, ACK not received 0x50: Data byte received in master mode, ACK received 0x58: Data byte received in master mode, ACK not received 0x01: Timeout when sending 9th SCL clk Other: Reserved |
| 15:2 | / | / | / |
| 1 | R/W | 0 | SOFT_RESET 0: normal 1: reset |
| 0 | R/W | 0 | CCI_EN 0: Module disable 1: Module enable |

5.1.4.26. CCI Transmission Configuration Register (Default Value: 0x10000000)

| Offset: 0x3004 | | | Register Name: CCI_CFG_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | R/W | 0x10 | TIMEOUT_N When sending the 9th clock, assert fail signal when slave device did not response after N*FSCL cycles. And software must do a reset to CCI module and send a stop condition to slave. |
| 23:16 | R/W | 0x00 | INTERVAL Define the interval between each packet in 40*FSCL cycles. 0~255 |
| 15 | R/W | 0 | PACKET_MODE Select where to load slave id / data width 0: Compact mode 1: Complete mode In compact mode, slave id/register width / data width will be loaded from CCI_FMT register, only address and data read from memory. In complete mode, they will be loaded from packet memory. |
| 14:7 | / | / | / |
| 6:4 | R/W | 0 | TRIG_MODE Transmit mode: 000: Immediately, no trigger 001: Reserved 010: CSIO int trigger 011: CSI1 int trigger |
| 3:0 | R/W | 0 | CSI_TRIG CSI Int trig signal select: 0000: First HREF start 0001: Last HREF done |

| | | | |
|--|--|--|---|
| | | | 0010: Line counter trigger other: Reserved |
|--|--|--|---|

5.1.4.27. CCI Packet Format Register (Default Value: 0x00110001)

| Offset: 0x3008 | | | Register Name: CCI_FMT_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:25 | R/W | 0 | SLV_ID 7bit address |
| 24 | R/W | 0 | CMD 0: write 1: read |
| 23:20 | R/W | 1 | ADDR_BYTE How many bytes be sent as address 0~15 |
| 19:16 | R/W | 1 | DATA_BYTE How many bytes be sent/received as data 1~15 Normally use ADDR_DATA with 0_2, 1_1, 1_2, 2_1, 2_2 access mode. If DATA bytes is 0, transmission will not start. In complete mode, the ADDR_BYTE and DATA_BYTE is defined in a byte's high/low 4bit. |
| 15:0 | R/W | 1 | PACKET_CNT FIFO data be transmitted as PACKET_CNT packets in current format. Total bytes not exceed 32bytes. |

5.1.4.28. CCI Bus Control Register (Default Value: 0x00002500)

| Offset: 0x300C | | | Register Name: CCI_BUS_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | DLY_CYC 0~65535 FSCL cycles between each transmission |
| 15 | R/W | 0 | DLY_TRIG 0: disable 1: execute transmission after internal counter delay when triggered |
| 14:12 | R/W | 0x2 | CLK_N CCI bus sampling clock F0=24MHz/2^CLK_N |
| 11:8 | R/W | 0x5 | CLK_M CCI output SCL frequency is FSCL=F1/10=(F0/(CLK_M+1))/10 |
| 7 | R | / | SCL_STA SCL current status |
| 6 | R | / | SDA_STA |

| | | | |
|---|-----|---|------------------------------------|
| | | | SDA current status |
| 5 | R/W | 0 | SCL_PEN SCL PAD enable |
| 4 | R/W | 0 | SDA_PEN SDA PAD enable |
| 3 | R/W | 0 | SCL_MOV SCL manual output value |
| 2 | R/W | 0 | SDA_MOV SDA manual output value |
| 1 | R/W | 0 | SCL_MOE SCL manual output en |
| 0 | R/W | 0 | SDA_MOE SDA manual output en |

5.1.4.29. CCI Interrupt Control Register (Default Value: 0x00000000)

| Offset: 0x3014 | | | Register Name: CCI_INT_CTRL_REG |
|----------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:18 | / | / | / |
| 17 | R/W | 0 | S_TRAN_ERR_INT_EN |
| 16 | R/W | 0 | S_TRAN_COM_INT_EN |
| 15:2 | / | / | / |
| 1 | R/W | 0 | S_TRAN_ERR_PD |
| 0 | R/W | 0 | S_TRAN_COM_PD |

5.1.4.30. CCI Line Counter Trigger Control Register (Default Value: 0x00000000)

| Offset: 0x3018 | | | Register Name: CCI_LC_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| 12:0 | R/W | 0 | LN_CNT 0~8191: line counter send trigger when 1st~8192th line is received. |

5.1.4.31. CCI FIFO Acess Register (Default Value: 0x00000000)

| Offset: 0x3100~0x313f | | | Register Name: CCI_FIFO_ACC_REG |
|-----------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | DATA_FIFO From 0x100 to 0x13f, CCI data fifo is 64bytes, used in fifo input mode. CCI |

| | | | |
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| | | | transmission read/write data from/to fifo in byte. |
|--|--|--|--|

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Chapter 6 Display

This chapter describes the A64 display system from following perspectives:

- DE2.0
- TCON

The following figure shows the block diagram of display system:

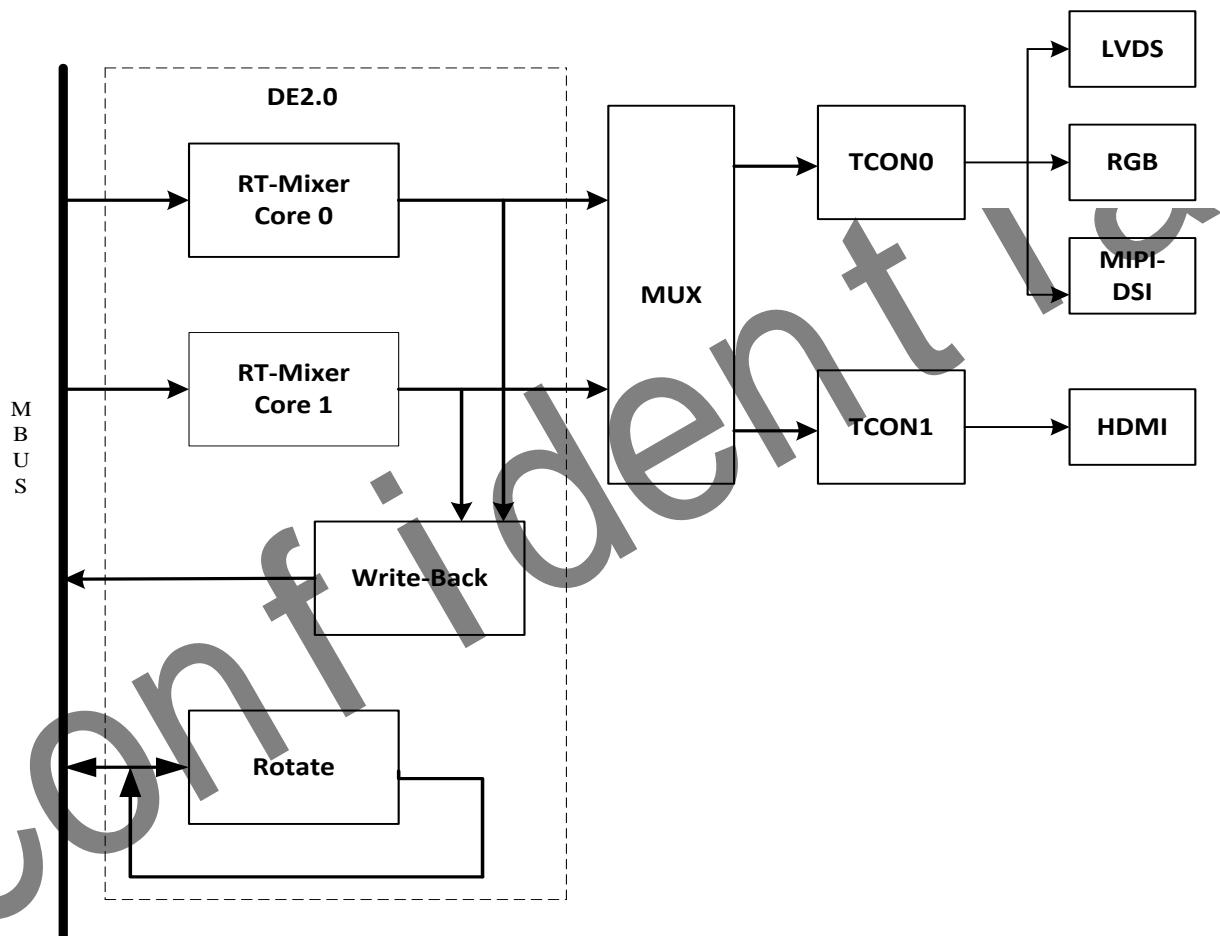


Figure 6-1. Display System Block Diagram

6.1. DE2.0

6.1.1. Overview

- Output size up to 4096x4096
- Support four alpha blending channel for main display, two channel for aux display
- Support four overlay layers in each channel, and has a independent scaler
- Support potter-duff compatible blending operation
- Support input format YUV422/YUV420/YUV411/ARGB8888/XRGB8888/RGB888/ARGB4444/ARGB1555 and RGB565
- Support Frame Packing/Top-and-Bottom/Side-by-side Full/Side-by-Side Half 3D format data
- Support SmartColor 2.0 for excellent display experience
 - Adaptive edge sharpening
 - Adaptive color enhancement
 - Adaptive contrast enhancement and fresh tone rectify
- Support writeback and rotation for high effieient dual display and miracast

confidential

6.2. TCON

6.2.1. Overview

- Support LVDS interface with single link, up to 1366x768@60fps
- Support RGB interface with DE/SYNC mode, up to 1920x1200@60fps
- Support serial RGB/dummy RGB/CCIR656 interface, up to 800x480@60fps
- Support i80 interface with 18/16/9/8 bit, support TE, up to 800x480@60fps
- Support 4-lanes MIPI DSI up to 1920x1200@60fps
- Support HDMI1.4 with HDCP1.2 up to 4K@30fps
- Support pixel format: RGB888, RGB666 and RGB565
- Dither function from RGB666/RGB565 to RGB888
- Gamma correction with R/G/B channel independence
- 4 interrupts for programmer LCD output
- 2 input source: DE sources

6.2.2. Block Diagram

The following figure shows the block diagram of dual TCON controller.

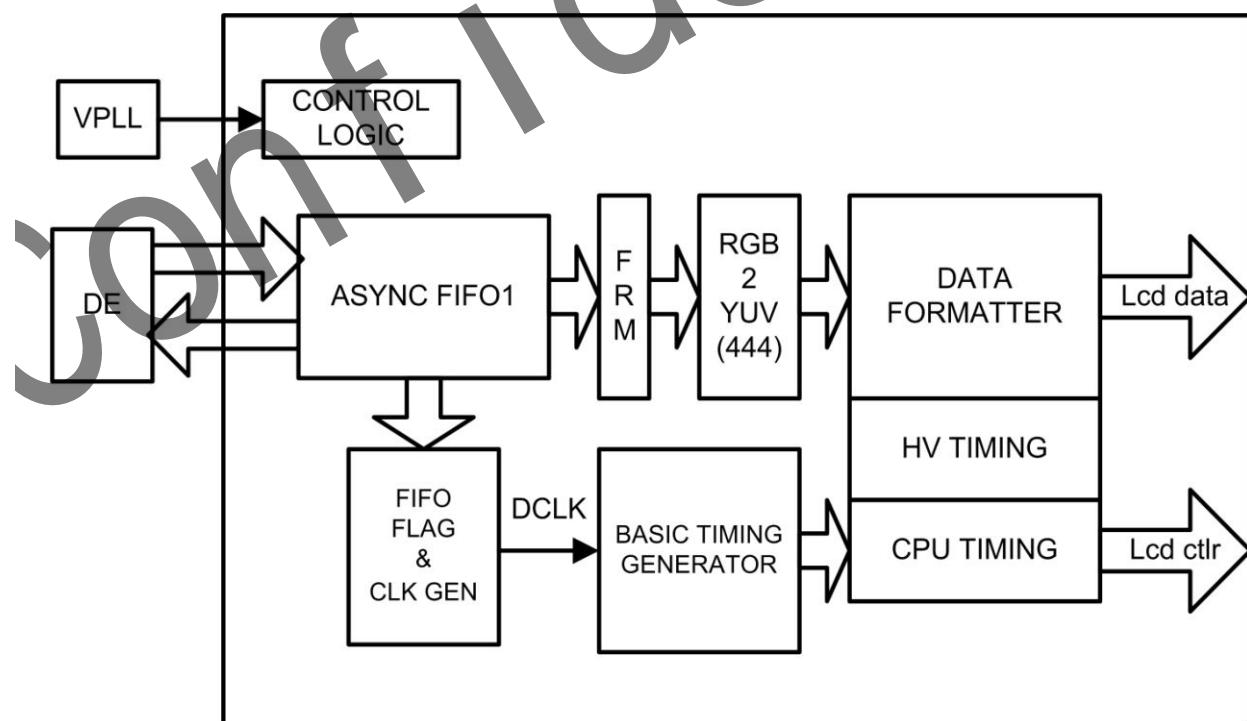


Figure 6-1. TCON0 Block Diagram

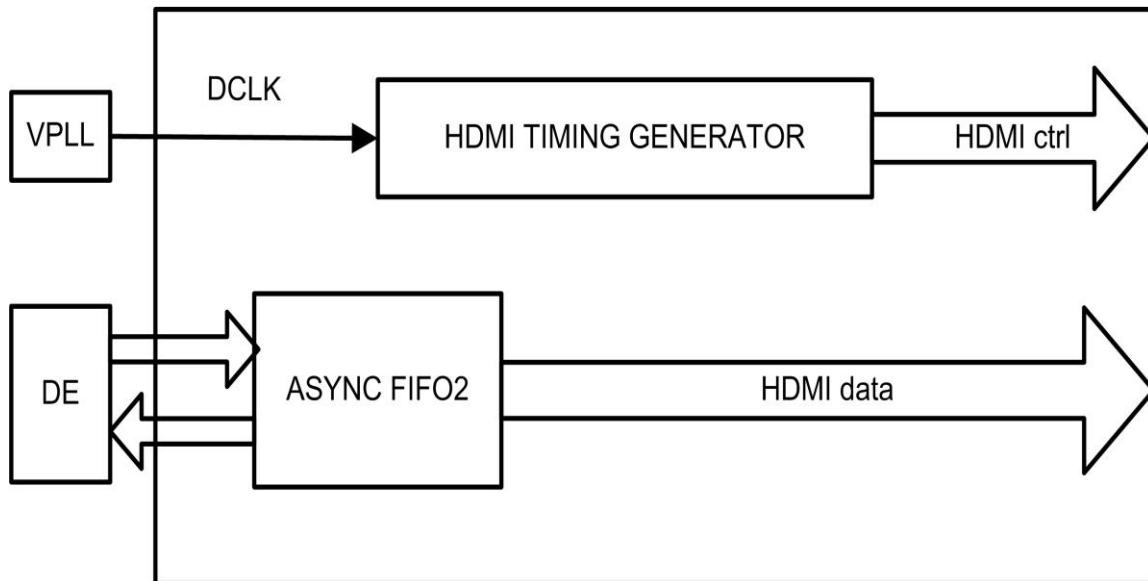


Figure 6-2. TCON1 Block Diagram

6.2.3. Functionalities Description

6.2.3.1. Panel Interface

HV_I/F(Sync+DE mode)

HV I/F is also known as Sync + DE mode, which is widely used in TFT LCD module for PMP/MP4 applications.

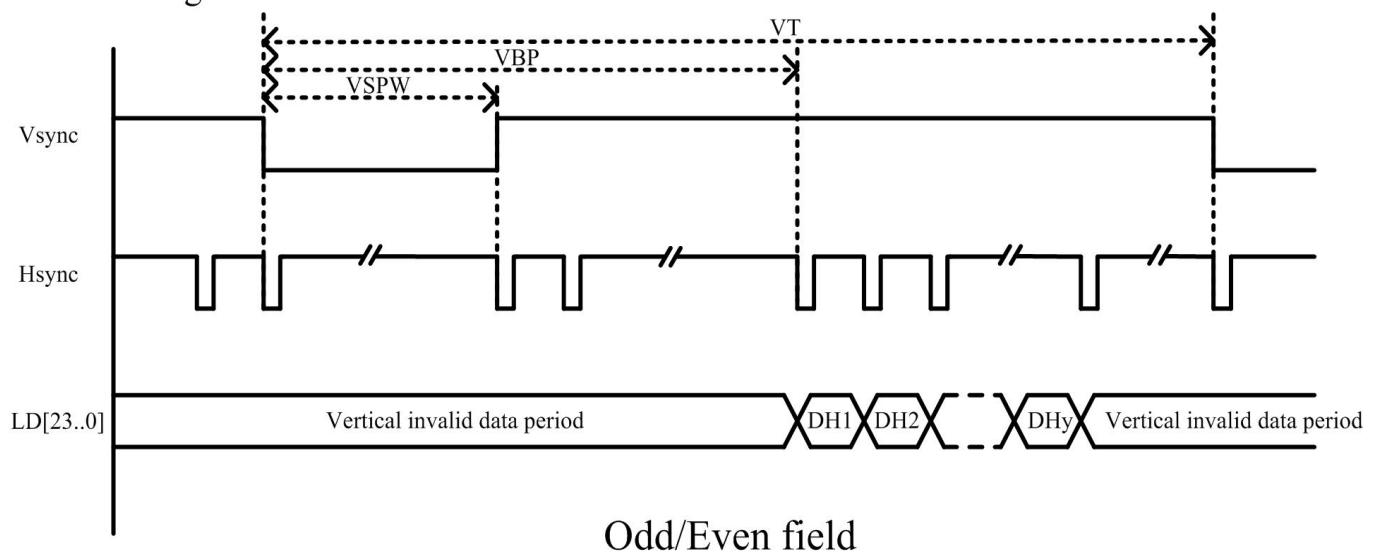
Its signals are define as:

| Main Signal | I/O type | Definition And Description |
|-------------|----------|--|
| Vsync | O | Vertical sync, indicates one new frame |
| Hsync | O | Horizontal sync, indicate one new scan line |
| DCLK | O | Dot clock, pixel data are sync by this clock |
| LDE | O | LCD data enable |
| LD[23..0] | O | 18Bit RGB/YUV output from input FIFO for panel |

HV control signals are active low.

The following figures show the Panel interface timing ,Parallel mode and serial mode timing of TCON0.

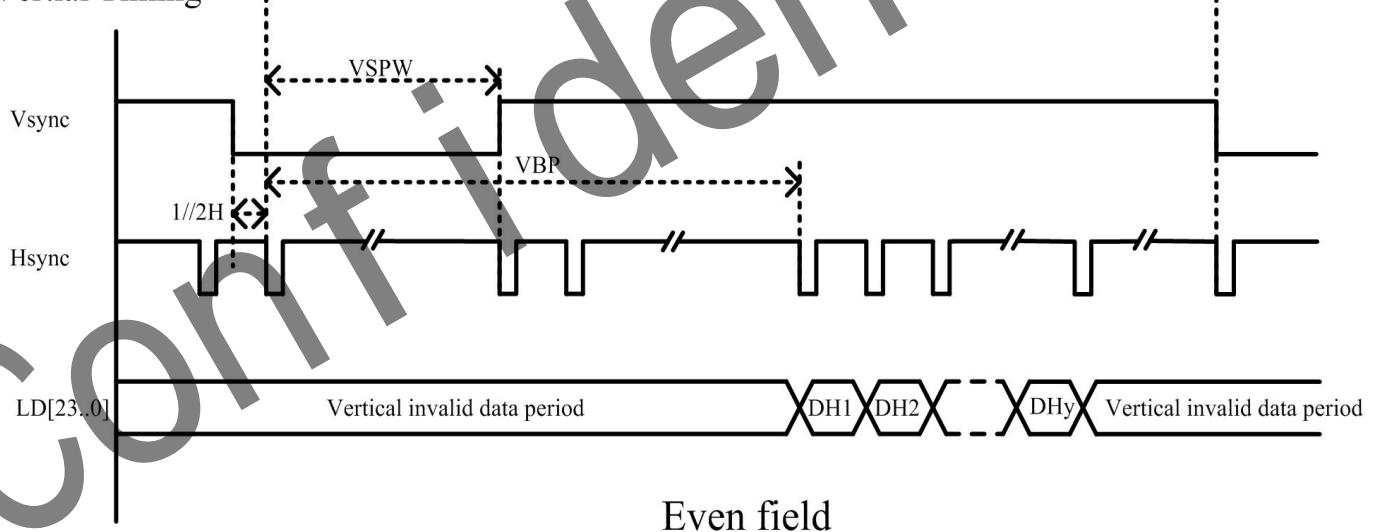
Vertical Timing



Odd/Even field

Figure 6-3. Panel Interface Timing of Odd/Even field

Vertical Timing



Even field

Figure 6-4. Panel Interface Timing of Even field

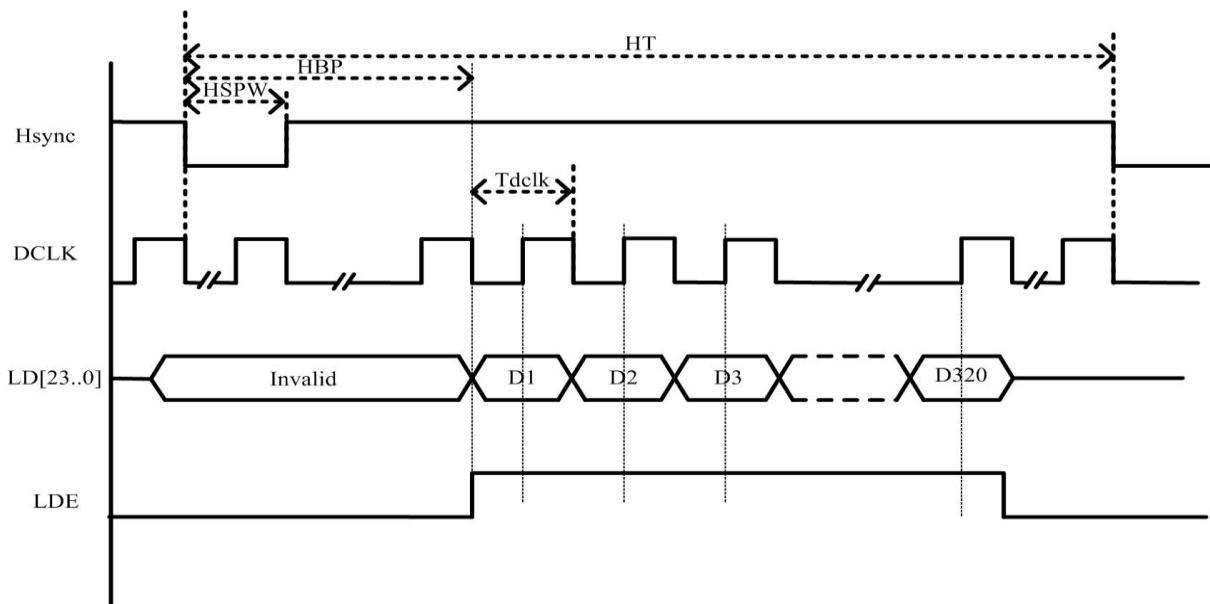


Figure 6-5. Parallel Mode Horizontal Timing

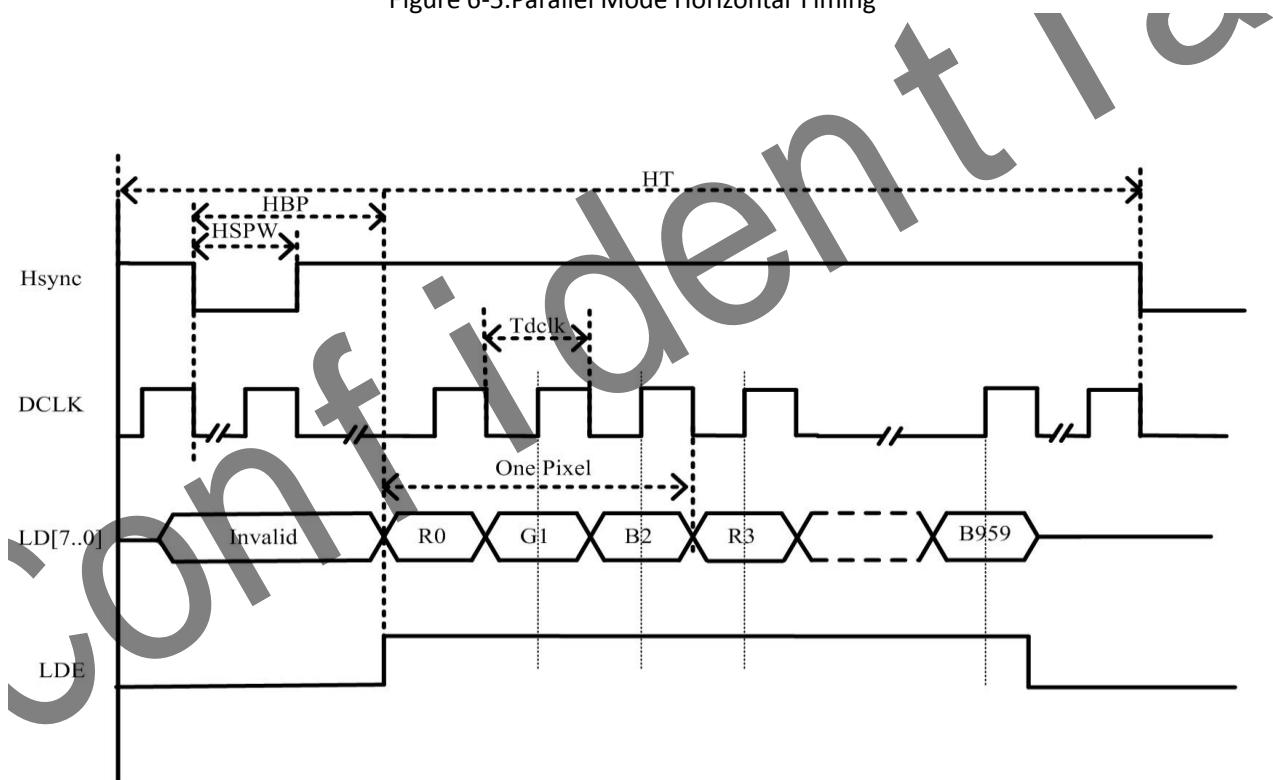


Figure 6-6. Serial Mode Horizontal Timing

CCIR output SAV/EAV sync signal

When in HV serial YUV output mode, its timing is CCIR656/601 compatible. SAV add right before active area every line; EAV add right after active area every line.

It logic are:

$F = "0"$ for Field 1 $F = "1"$ for Field 2

$V = "1"$ during vertical blanking

$H = "0"$ at SAV $H = "1"$ at EAV

$P3-P0$ = protection bits

$$P3 = V \oplus H$$

$$P2 = F \oplus H$$

$$P1 = F \oplus V$$

$$P0 = F \oplus V \oplus H$$

Where \oplus represents the exclusive-OR function

The 4 byte SAV/EAV sequences are:

| | 8-bit Data | | | | | | | | 10-bit Data | |
|-------------|-------------|----|----|----|----|----|----|----|-------------|----|
| | D9 (MSB) | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| preamble | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Status word | 1 | F | V | H | P3 | P2 | P1 | P0 | 0 | 0 |

CPU_I/F

CPU I/F LCD panel is most common interface for small size, low resolution LCD panels.

CPU control signals are active low.

| Main Signal | I/O type | Definition And Description |
|-------------|----------|--|
| CS | O | Chip select, active low |
| WR | O | Write strobe, active low |
| RD | O | Read strobe, active low |
| A1 | O | Address bit, controlled by "LCD_CPUI/F" BIT26/25 |
| D[23..0] | I/O | Digital RGB output signal |

The following figure relationship between basic timing and CPU timing. WR is 180 degree delay of DCLK; CS is active when pixel data are valid; RD is always set to 1; A1 are set by “**Lcd_CPU I/F**”. When CPU I/F is in IDLE state, it can generate WR/RD timing by setting “**Lcd_CPU I/F**”. CS strobe is one DCLK width, WR/RD strobe is half DCLK width.

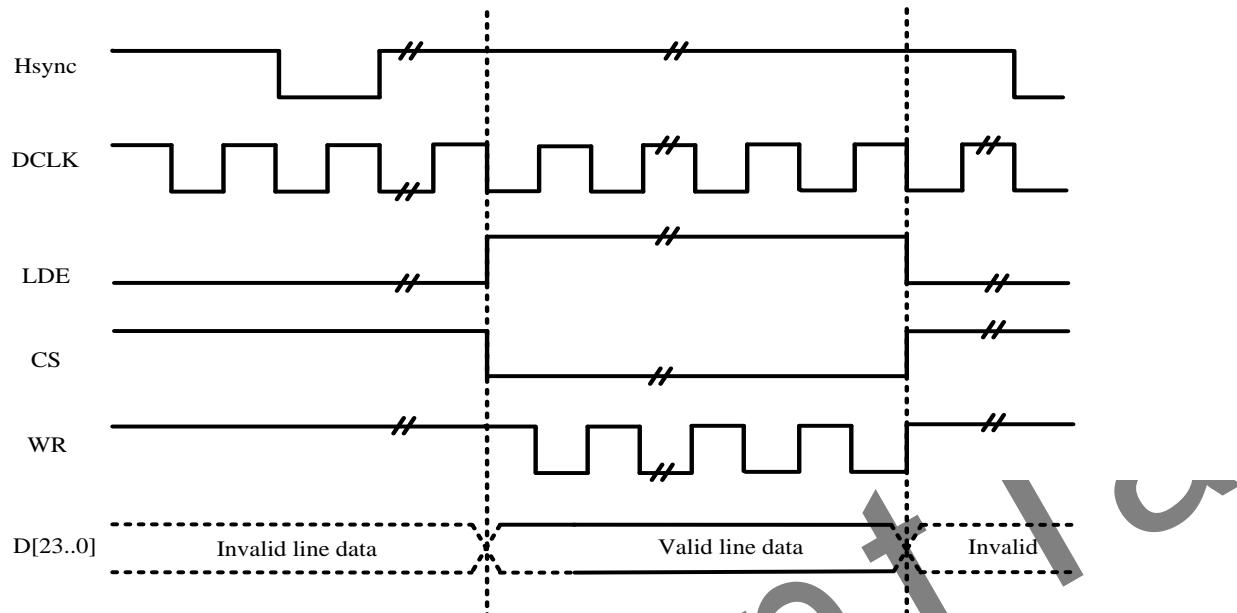


Figure 6-7. CPU I/F LCD panel

LVDS_IF

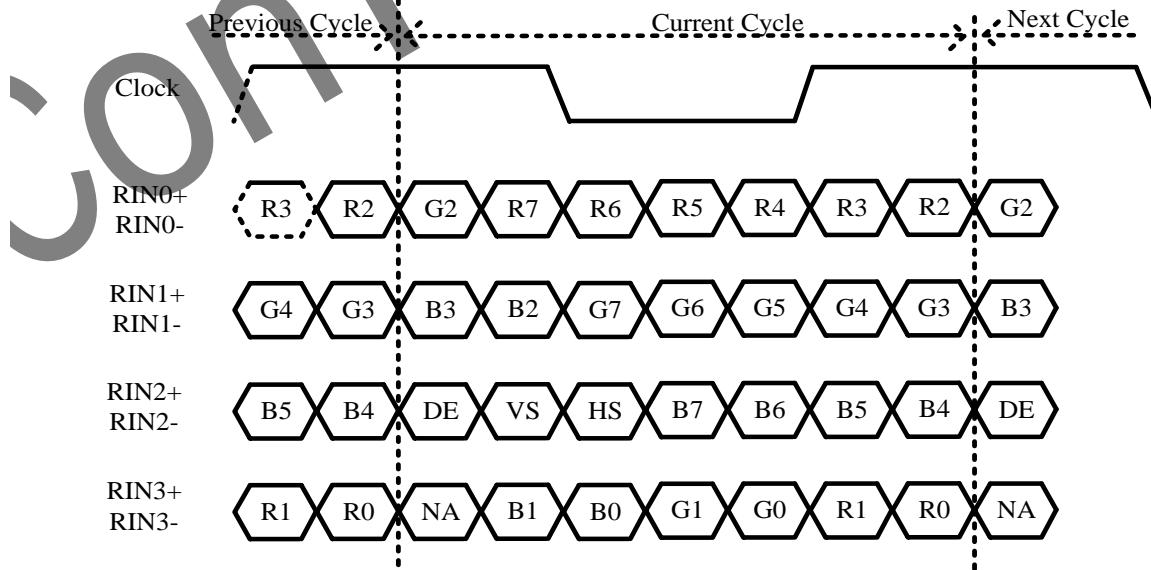


Figure 6-8. LVDS_IF JEDIA mode

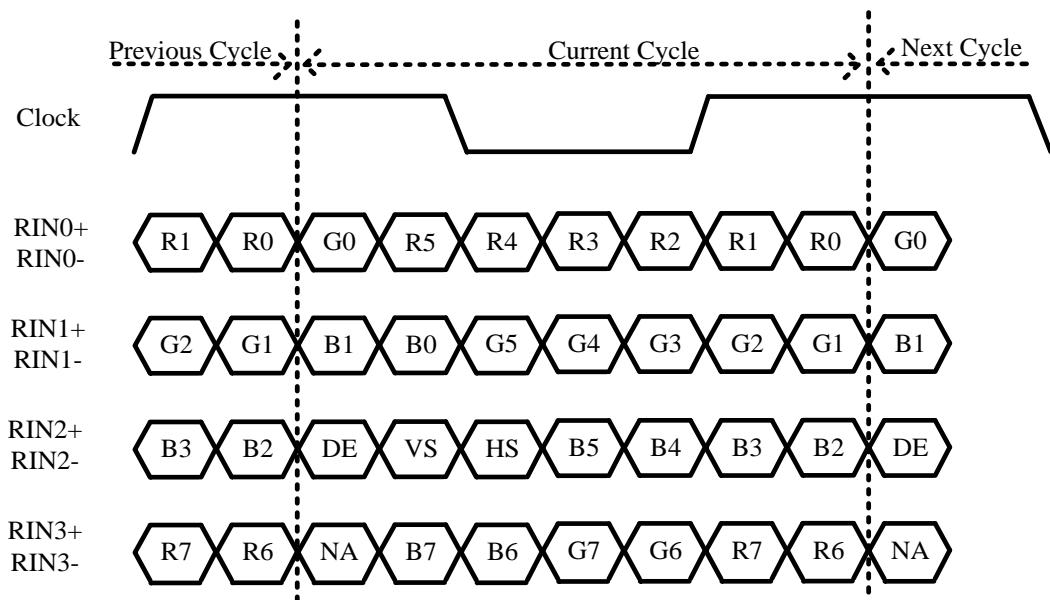


Figure 6-9. LVDS_IF NS mode

6.2.3.2. RGB gamma correction

Function: This module correct the RGB input data of DE0 .

A 256*8*3 Byte register file is used to store the gamma table. The following is the layout:

| Offset | Value |
|---------------------|-------------------------------------|
| 0x400, 0x401, 0x402 | { B0[7:0], G0[7:0], R0[7:0] } |
| 0x404, | { B1[7:0], G1[7:0], R1[7:0] } |
| | |
| 0x4FC | { B255[7:0], G255[7:0], R255[7:0] } |

6.2.3.3. CEU module

Function: This module enhance color data from DE0 .

$$R' = Rr \cdot R + Rg \cdot G + Rb \cdot B + Rc$$

$$G' = Gr \cdot R + Gg \cdot G + Gb \cdot B + Gc$$

$$B' = Br \cdot R + Bg \cdot G + Bb \cdot B + Bc$$

Note:

$$Rr, Rg, Rb, Gr, Gg, Gb, Br, Bg, Bb \quad s13(-16,16)$$

$$Rc, Gc, Bc \quad s19 (-16384, 16384)$$

$$R, G, B \quad u8 [0-255]$$

$$R' \text{ have the range of } [R_{min}, R_{max}]$$

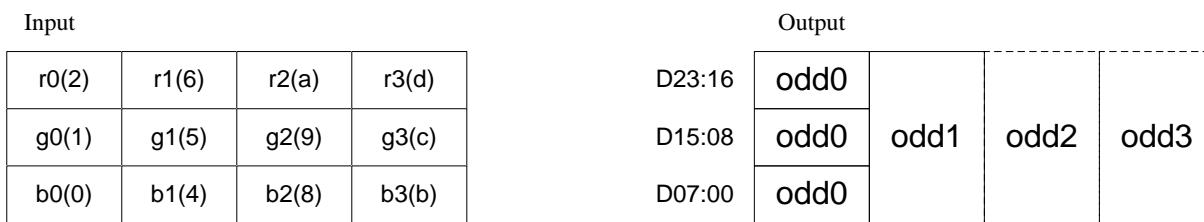
$$G' \text{ have the range of } [R_{min}, R_{max}]$$

B' have the range of [Rmin ,Rmax]

6.2.3.4. CMAP module

Function: This module map color data from DE

Every 4 input pixels are as a unit. A unit is divided into 12 bytes. Output byte can select one of those 12 bytes. Note that even line and odd line can be different, and output can be 12 bytes(4 pixels) or reduce to 6 bytes(2 pixels).



In mode: 4 pixels

Out mode: 4 pixels/2 pixels

| | | | |
|------|------|------|------|
| eve0 | eve1 | eve2 | eve3 |
|------|------|------|------|

6.2.4. TCON0 Module Register List

| Module Name | Base Address |
|-------------|--------------|
| TCON0 | 0x01C0C000 |

| Register Name | Offset | Description |
|--------------------|--------------|---|
| TCON_GCTL_REG | 0x000 | TCON global control register |
| TCON_GINT0_REG | 0x004 | TCON global interrupt register0 |
| TCON_GINT1_REG | 0x008 | TCON global interrupt register1 |
| TCON0_FRM_CTL_REG | 0x010 | TCON FRM control register |
| TCON0_FRM_SEED_REG | 0x014+N*0x04 | TCON FRM seed register (N=0,1,2,3,4,5) |
| TCON0_FRM_TAB_REG | 0x02C+N*0x04 | TCON FRM table register (N=0,1,2,3) |
| TCON0_3D_FIFO_REG | 0x03C | TCON0 3D fifo register |
| TCON0_CTL_REG | 0x040 | TCON0 control register |
| TCON0_DCLK_REG | 0x044 | TCON0 data clock register |
| TCON0_BASIC0_REG | 0x048 | TCON0 basic timing register0 |
| TCON0_BASIC1_REG | 0x04C | TCON0 basic timing register1 |

| | | |
|------------------------|--------------|--|
| TCON0_BASIC2_REG | 0x050 | TCON0 basic timing register2 |
| TCON0_BASIC3_REG | 0x054 | TCON0 basic timing register3 |
| TCON0_HV_IF_REG | 0x058 | TCON0 hv panel interface register |
| TCON0_CPU_IF_REG | 0x060 | TCON0 cpu panel interface register |
| TCON0_CPU_WR_REG | 0x064 | TCON0 cpu panel write data register |
| TCON0_CPU_RDO_REG | 0x068 | TCON0 cpu panel read data register0 |
| TCON0_CPU_RD1_REG | 0x06C | TCON0 cpu panel read data register1 |
| TCON0_LVDS_IF_REG | 0x084 | TCON0 lvds panel interface register |
| TCON0_IO_POL_REG | 0x088 | TCON0 IO polarity register |
| TCON0_IO_TRI_REG | 0x08C | TCON0 IO trigger register |
| | | |
| TCON_CEU_CTL_REG | 0x100 | TCON CEU control register |
| TCON_CEU_COEF_MUL_REG | 0x110+N*0x04 | TCON CEU coefficient register0 (N=0,1,2,4,5,6,8,9,10) |
| TCON_CEU_COEF_ADD_REG | 0x11C+N*0x10 | TCON CEU coefficient register1 (N=0,1,2) |
| TCON_CEU_COEF_RANG_REG | 0x140+N*0x04 | TCON CEU coefficient register2 (N=0,1,2) |
| TCON0_CPU_TRI0_REG | 0x160 | TCON0 cpu panel trigger register0 |
| TCON0_CPU_TRI1_REG | 0x164 | TCON0 cpu panel trigger register1 |
| TCON0_CPU_TRI2_REG | 0x168 | TCON0 cpu panel trigger register2 |
| TCON0_CPU_TRI3_REG | 0x16C | TCON0 cpu panel trigger register3 |
| TCON0_CPU_TRI4_REG | 0x170 | TCON0 cpu panel trigger register4 |
| TCON0_CPU_TRI5_REG | 0x174 | TCON0 cpu panel trigger register5 |
| TCON_CMAP_CTL_REG | 0x180 | TCON color map control register |
| TCON_CMAP_ODD0_REG | 0x190 | TCON color map odd line register0 |
| TCON_CMAP_ODD1_REG | 0x194 | TCON color map odd line register1 |
| TCON_CMAP_EVEN0_REG | 0x198 | TCON color map even line register0 |
| TCON_CMAP_EVEN1_REG | 0x19C | TCON color map even line register1 |
| TCON_SAFE_PERIOD_REG | 0x1F0 | TCON safe period register |
| TCON0_LVDS_ANA0_REG | 0x220 | TCON LVDS analog register0 |
| TCON0_GAMMA_TABLE_REG | 0x400-0x7FF | |
| TCON0_3D_FIFO_BIST_REG | 0xFF4 | |
| TCON_TRI_FIFO_BIST_REG | 0xFF8 | |

6.2.5. TCON0 Module Register Description

6.2.5.1. TCON Global Control Register (Default Value: 0x00000000)

| Offset: 0x0000 | | Register Name: TCON_GCTL_REG | |
|----------------|-----|------------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|------|-----|---|---|
| 31 | R/W | 0 | TCON_En 0: disable 1: enable When it's disabled, the module will be reset to idle state. |
| 30 | R/W | 0 | TCON_Gamma_En 0: disable 1: enable |
| 29:1 | / | / | / |
| 0 | R/W | 0 | IO_Map_Sel 0: TCON0 1: TCON1 Note: this bit determined which IO_INV/IO_TRI are valid |

6.2.5.2. TCON Global Interrupt Register0 (Default Value: 0x00000000)

| Offset: 0x0004 | | | Register Name: TCON_GINT0_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON0_Vb_Int_En 0: disable 1: enable |
| 30 | R/W | 0 | TCON1_Vb_Int_En 0: disable 1: enable |
| 29 | R/W | 0 | TCON0_Line_Int_En 0: disable 1: enable |
| 28 | R/W | 0 | TCON1_Line_Int_En 0: disable 1: enable |
| 27 | R/W | 0 | TCON0_Tri_Finish_Int_En 0: disable 1: enable |
| 26: | R/W | 0 | TCON0_Tri_Counter_Int_En 0: disable 1: enable |
| 25:16 | / | / | / |
| 15 | R/W | 0 | TCON0_Vb_Int_Flag Asserted during vertical no-display period every frame. Write 0 to clear it. |
| 14 | R/W | 0 | TCON1_Vb_Int_Flag Asserted during vertical no-display period every frame. Write 0 to clear it. |

| | | | |
|-----|-----|---|--|
| 13 | R/W | 0 | TCON0_Line_Int_Flag Trigger when SY0 match the current TCON0 scan line Write 0 to clear it. |
| 12 | R/W | 0 | TCON1_Line_Int_Flag Trigger when SY1 match the current TCON1 scan line Write 0 to clear it. |
| 11 | R/W | 0 | TCON0_Tri_Finish_Int_Flag Trigger when cpu trigger mode finish Write 0 to clear it. |
| 10 | R/W | 0 | TCON0_Tri_Counter_Int_Flag Trigger when tri counter reaches this value Write 0 to clear it. |
| 9 | R/W | 0 | TCON0_Tri_Underflow_Flag Only used in dsi video mode, tri when sync by dsi but not finish Write 0 to clear it. |
| 8:0 | / | / | / |

6.2.5.3. TCON Global Interrupt Register1 (Default Value: 0x00000000)

| Offset: 0x0008 | | | Register Name: TCON_GINT1_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0 | TCON0_Line_Int_Num scan line for TCON0 line trigger(including inactive lines) Setting it for the specified line for trigger0. Note: SY0 is writable only when LINE_TRG0 disable. |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | TCON1_Line_Int_Num scan line for TCON1 line trigger(including inactive lines) Setting it for the specified line for trigger 1. Note: SY1 is writable only when LINE_TRG1 disable. |

6.2.5.4. TCON FRM Control Register0 (Default Value: 0x00000000)

| Offset: 0x0010 | | | Register Name: TCON0_FRM_CTL_REG |
|----------------|-----|-------------|---------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON0_Frm_En 0:disable 1:enable |
| 30:7 | / | / | / |
| 6 | R/W | 0 | TCON0_Frm_Mode_R |

| | | | |
|-----|-----|---|---|
| | | | 0: 6bit frm output 1: 5bit frm output |
| 5 | R/W | 0 | TCON0_Frm_Mode_G 0: 6bit frm output 1: 5bit frm output |
| 4 | R/W | 0 | TCON0_Frm_Mode_B 0: 6bit frm output 1: 5bit frm output |
| 3:2 | / | / | / |
| 1:0 | R/W | 0 | TCON0_Frm_Test 00: FRM 01: half 5/6bit, half FRM 10: half 8bit, half FRM 11: half 8bit, half 5/6bit |

6.2.5.5. TCON FRM Seed Register0 (Default Value: 0x00000000)

| Offset: 0x0014+N*0x04 (N=0,1,2,3,4,5) | | | Register Name: TCON0_FRM_SEED_REG |
|--|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24:0 | R/W | 0 | Seed_Value N=0: Pixel_Seed_R N=1: Pixel_Seed_G N=2: Pixel_Seed_B N=3: Line_Seed_R N=4: Line_Seed_G N=5: Line_Seed_B Note: avoid set it to 0 |

6.2.5.6. TCON FRM Table Register0 (Default Value: 0x00000000)

| Offset: 0x002C+N*0x04 (N=0,1,2,3) | | | Register Name: TCON0_FRM_TAB_REG |
|--------------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | Frm_Table_Value |

6.2.5.7. TCON 3D FIFO Register0 (Default Value: 0x00000000)

| Offset: 0x003C | | | Register Name: TCON0_3D_FIFO_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | 3D_FIFO_BIST_EN 0: disable 1: enable |
| 30:14 | / | / | / |
| 13:4 | R/W | 0 | 3D_FIFO_HALF_LINE_SIZE Note: The number of data in half line=3D_FIFO_HALF_LINE_SIZE+1 only valid when 3D_FIFO_SETTING set as 2 |
| 3:2 | / | / | / |
| 1:0 | R/W | 0 | 3D_FIFO_SETTING 0: by pass 1: used as normal FIFO 2: used as 3D interlace FIFO 3: reserved |

6.2.5.8. TCON0 Control Register (Default Value: 0x00000000)

| Offset: 0x040 | | | Register Name: TCON0_CTL_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON0_En 0: disable 1: enable Note: It executes at the beginning of the first blank line of TCON0 timing. |
| 30:29 | / | / | / |
| 28 | R/W | 0 | TCON0_Work_Mode 0: normal 1: dynamic freq |
| 27:26 | / | / | / |
| 25:24 | R/W | 0 | TCON0_IF 00: HV(Sync+DE) 01: 8080 I/F 1x:reserved |
| 23 | R/W | 0 | TCON0_RB_Swap 0: default 1: swap RED and BLUE data at FIFO1 |
| 22 | / | / | / |
| 21 | R/W | 0 | TCON0_FIFO1_Rst Write 1 and then 0 at this bit will reset FIFO 1 |

| | | | |
|------|-----|---|--|
| | | | Note: 1 holding time must more than 1 DCLK |
| 20 | / | / | / |
| 19:9 | / | / | / |
| 8:4 | R/W | 0 | TCON0_Start_Delay STA delay NOTE: valid only when TCON0_EN == 1 |
| 3 | / | / | / |
| 2:0 | R/W | 0 | TCON0_SRC_SEL: 000: DE0 001: reserved 010: reserved 011: reserved 100: Test Data all 0 101: Test Data all 1 11x: reserved |

6.2.5.9. TCON0 Data Clock Register (Default Value: 0x00000000)

| Offset: 0x044 | | | Register Name: TCON0_DCLK_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | R/W | 0 | TCON0_Dclk_En LCLK_EN[3:0] :TCON0 clock enable 4'h0, 'h4,4'h6,4'ha7:dclk_en=0;dclk1_en=0;dclk2_en=0;dclkm2_en=0; 4'h1: dclk_en = 1; dclk1_en = 0; dclk2_en = 0; dclkm2_en = 0; 4'h2: dclk_en = 1; dclk1_en = 0; dclk2_en = 0; dclkm2_en = 1; 4'h3: dclk_en = 1; dclk1_en = 1; dclk2_en = 0; dclkm2_en = 0; 4'h5: dclk_en = 1; dclk1_en = 0; dclk2_en = 1; dclkm2_en = 0; 4'h8,4'h9,4'ha,4'hb,4'hc,4'hd,4'he,4'hf: dclk_en = 1; dclk1_en = 1; dclk2_en = 1; dclkm2_en = 1; |
| 27:7 | / | / | / |
| 6:0 | R/W | 0 | TCON0_Dclk_Div Tdclk = Tsclk * DCLKDIV Note: 1.if dclk1&dclk2 used, DCLKDIV >=6 2.if dclk only, DCLKDIV >=1 |

6.2.5.10. TCON0 Basic0 Register (Default Value: 0x00000000)

| Offset: 0x048 | | | Register Name: TCON0_BASIC0_REG |
|---------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0 | TCON0_X Panel width is X+1 |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | TCON0_Y Panel height is Y+1 |

6.2.5.11. TCON0 Basic1 Register (Default Value: 0x00000000)

| Offset: 0x04C | | | Register Name: TCON0_BASIC1_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | Reservd |
| 30:29 | / | / | / |
| 28:16 | R/W | 0 | HT $\text{Thcycle} = (\text{HT}+1) * \text{Tdclk}$ Computation 1) parallel: HT = X + BLANK Limitation: 1) parallel : HT >= (HBP +1) + (X+1) +2 2) serial 1: HT >= (HBP +1) + (X+1) *3+2 3) serial 2: HT >= (HBP +1) + (X+1) *3/2+2 |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | HBP horizontal back porch (in dclk) $\text{Thbp} = (\text{HBP} +1) * \text{Tdclk}$ |

6.2.5.12. TCON0 Basic2 Register (Default Value: 0x00000000)

| Offset: 0x050 | | | Register Name: TCON0_BASIC2_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 0 | VT $\text{TVT} = (\text{VT})/2 * \text{Thsync}$ Note: VT/2 >= (VBP+1) + (Y+1) +2 |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | VBP |

| | | | |
|--|--|--|----------------------------|
| | | | $Tvbp = (VBP +1) * Thsync$ |
|--|--|--|----------------------------|

6.2.5.13. TCON0 Basic3 Register (Default Value: 0x00000000)

| Offset: 0x054 | | | Register Name: TCON0_BASIC3_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| 25:16 | R/W | 0 | HSPW $Thspw = (HSPW+1) * Tdclk$ Note: HT> (HSPW+1) |
| 15:10 | / | / | / |
| 9:0 | R/W | 0 | VSPW $Tvspw = (VSPW+1) * Thsync$ Note: VT/2 > (VSPW+1) |

6.2.5.14. TCON0 HV Panel Interface Register (Default Value: 0x00000000)

| Offset: 0x058 | | | Register Name: TCON0_HV_IF_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | R/W | 0 | HV_Mode 0000: 24bit/1cycle parallel mode 1000: 8bit/3cycle RGB serial mode(RGB888) 1010: 8bit/4cycle Dummy RGB(DRGB) 1011: 8bit/4cycle RGB Dummy(RGBD) 1100: 8bit/2cycle YUV serial mode(CCIR656) |
| 27:26 | R/W | 0 | RGB888_SM0 serial RGB888 mode Output sequence at odd lines of the panel (line 1, 3, 5, 7...) 00: R→G→B 01: B→R→G 10: G→B→R 11: R→G→B |
| 25:24 | R/W | 0 | RGB888_SM1 serial RGB888 mode Output sequence at even lines of the panel (line 2, 4, 6, 8...) 00: R→G→B 01: B→R→G 10: G→B→R 11: R→G→B |
| 23:22 | R/W | 0 | YUV_SM serial YUV mode Output sequence 2-pixel-pair of every scan line |

| | | | |
|-------|-----|---|---|
| | | | 00: YUYV 01: YVYU 10: UYVY 11: VYUY |
| 21:20 | R/W | 0 | YUV EAV/SAV F line delay 0:F toggle right after active video line 1:delay 2 line(CCIR PAL) 2:delay 3 line(CCIR NTSC) 3:reserved |
| 19 | R/W | 0 | CCIR_CSC_Dis 0: enable 1: disable Only valid when HV mode is "1100", select '0' TCON convert source from RGB to YUV |
| 18:0 | / | / | / |

6.2.5.15. TCON0 CPU Panel Interface Register (Default Value: 0x00000000)

| Offset: 0x060 | | | Register Name: TCON0_CPU_IF_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | R/W | 0 | CPU_Mode 0000: 18bit/256K mode 0010: 16bit mode0 0100: 16bit mode1 0110: 16bit mode2 1000: 16bit mode3 1010: 9bit mode 1100: 8bit 256K mode 1110: 8bit 65K mode xxx1: 24bit for DSI |
| 27 | / | / | / |
| 26 | R/W | 0 | DA pin A1 value in 8080 mode auto/flash states |
| 25 | R/W | 0 | CA pin A1 value in 8080 mode WR/RD execute |
| 24 | / | / | / |
| 23 | R | 0 | Wr_Flag 0:write operation is finishing 1:write operation is pending |
| 22 | R | 0 | Rd_Flag 0:read operation is finishing 1:read operation is pending |
| 21:18 | / | / | / |

| | | | |
|------|-----|---|---|
| 17 | R/W | 0 | AUTO auto Transfer Mode: If it's 1, all the valid data during this frame are write to panel. Note: This bit is sampled by Vsync |
| 16 | R/W | 0 | FLUSH direct transfer mode: If it's enabled, FIFO1 is regardless of the HV timing, pixels data keep being transferred unless the input FIFO was empty. Data output rate control by DCLK. |
| 15:6 | / | / | / |
| 5:4 | R/W | 0 | / |
| 3 | R/W | 0 | Trigger_FIFO_Bist_En 0: disable 1: enable Entry addr is 0xFF8 |
| 2 | R/W | 0 | Trigger_FIFO_En 0:enable 1:disable |
| 1 | R/W | 0 | Trigger_Start write '1' to start a frame flush, write '0' has no effect. this flag indicated frame flush is running software must make sure write '1' only when this flag is '0'. |
| 0 | R/W | 0 | Trigger_En 0: trigger mode disable 1: trigger mode enable |

6.2.5.16. TCON0 CPU Panel Write Data Register (Default Value: 0x00000000)

| Offset: 0x064 | | | Register Name: TCON0_CPU_WR_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | W | 0 | Data_Wr data write on 8080 bus, launch a write operation on 8080 bus |

6.2.5.17. TCON0 CPU Panel Read Data 0 Register (Default Value: 0x00000000)

| Offset: 0x068 | | | Register Name: TCON0_CPU_RD0_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R | / | Data_Rd0 data read on 8080 bus, launch a new read operation on 8080 bus |

6.2.5.18. TCON0 CPU Panel Read Data 1 Register (Default Value: 0x00000000)

| Offset: 0x06C | | | Register Name: TCON0_CPU_RD1_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R | / | Data_Rd1 data read on 8080 bus, without a new read operation on 8080 bus |

6.2.5.19. TCON0 LVDS Panel Interface Register (Default Value: 0x00000000)

| Offset: 0x084 | | | Register Name: TCON0_LVDS_IF_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON0_LVDS_En 0: disable 1: enable |
| 30 | / | / | / |
| 29 | R/W | 0 | TCON0_LVDS_Even_Odd_Dir 0: normal 1: reverse |
| 28 | R/W | 0 | TCON0_LVDS_Dir 1: normal 2: reverse NOTE: LVDS direction |
| 27 | R/W | 0 | TCON0_LVDS_Mode 0: NS mode 1: JEIDA mode |
| 26 | R/W | 0 | TCON0_LVDS_BitWidth 0: 24bit 1: 18bit |
| 25 | R/W | 0 | TCON0_LVDS_DeBug_En 0: disable 1: enable |
| 24 | R/W | 0 | TCON0_LVDS_DeBug_Mode 0: mode0 RANDOM DATA 1: mode1 output CLK period=7/2 LVDS CLK period |
| 23 | R/W | 0 | TCON0_LVDS_Correct_Mode 0: mode0 1: mode1 |
| 22:21 | / | / | / |
| 20 | R/W | 0 | TCON0_LVDS_Clk_Sel |

| | | | |
|------|-----|---|---|
| | | | 0: MIPI PLL 1: TCON0 CLK |
| 19:5 | / | / | / |
| 4 | R/W | 0 | TCON0_LVDS_CLK_Polarity 0: reverse 1: normal |
| 3:0 | R/W | 0 | TCON0_LVDS_Data_Polarity 0: reverse 1: normal |

6.2.5.20. TCON0 IO Polarity Register (Default Value: 0x00000000)

| Offset: 0x088 | | | Register Name: TCON0_IO_POL_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | IO_Output_Sel 0: normal output 1: register output when set as '1', d[23:0], io0, io1, io3 sync to dclk |
| 30:28 | R/W | 0 | DCLK_Sel 000: used DCLK0(normal phase offset) 001: used DCLK1(1/3 phase offset) 010: used DCLK2(2/3 phase offset) 101: DCLK0/2 phase 0 100: DCLK0/2 phase 90 reserved |
| 27 | R/W | 0 | IO3_Inv 0: not invert 1: invert |
| 26 | R/W | 0 | IO2_Inv 0: not invert 1: invert |
| 25 | R/W | 0 | IO1_Inv 0: not invert 1: invert |
| 24 | R/W | 0 | IO0_Inv 0: not invert 1: invert |
| 23:0 | R/W | 0 | Data_Inv TCON0 output port D[23:0] polarity control, with independent bit control: 0s: normal polarity 1s: invert the specify output |

6.2.5.21. TCON0 IO Trigger Register (Default Value: 0x00000000)

| Offset: 0x08C | | | Register Name: TCON0_IO_TRI_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | / | / | RGB_Endian 0: normal 1: bits_invert |
| 27 | R/W | 1 | IO3_Output_Tri_En 1: disable 0: enable |
| 26 | R/W | 1 | IO2_Output_Tri_En 1: disable 0: enable |
| 25 | R/W | 1 | IO1_Output_Tri_En 1: disable 0: enable |
| 24 | R/W | 1 | IO0_Output_Tri_En 1: disable 0: enable |
| 23:0 | R/W | 0xFFFFF | Data_Output_Tri_En TCON0 output port D[23:0] output enable, with independent bit control: 1s: disable 0s: enable |

6.2.5.22. TCON CEU Control Register (Default Value: 0x00000000)

| Offset: 0x100 | | | Register Name: TCON_CEU_CTL_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | CEU_en 0: bypass 1: enable |
| 30:0 | / | / | / |

6.2.5.23. TCON CEU Coefficient Mul Register (Default Value: 0x00000000)

| Offset: 0x110+N*0x04 (N=0,1,2,4,5,6,8,9,10) | | | Register Name: TCON_CEU_COEF_MUL_REG |
|--|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| 12:0 | R/W | 0 | CEU_Coef_Mul_Value |

| | | | |
|--|--|--|---|
| | | | signed 13bit value, range of (-16,16) N=0: Rr N=1: Rg N=2: Rb N=4: Gr N=5: Gg N=6: Gb N=8: Br N=9: Bg N=10: Bb |
|--|--|--|---|

6.2.5.24. TCON CEU Coefficient Add Register (Default Value: 0x00000000)

| Offset: 0x11C+N*0x10 (N=0,1,2) | | | Register Name: TCON_CEU_COEF_ADD_REG |
|-----------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:19 | / | / | / |
| 18:0 | R/W | 0 | CEU_Coef_Add_Value signed 19bit value, range of (-16384, 16384) N=0: Rc N=1: Gc N=2: Bc |

6.2.5.25. TCON CEU Coefficient Range Register (Default Value: 0x00000000)

| Offset: 0x140+N*0x04 (N=0,1,2) | | | Register Name: TCON_CEU_COEF_RANGE_REG |
|-----------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:16 | R/W | 0 | CEU_Coef_Range_Min unsigned 8bit value, range of [0,255] |
| 15:8 | / | / | / |
| 7:0 | R/W | 0 | CEU_Coef_Range_Max unsigned 8bit value, range of [0,255] |

6.2.5.26. TCON0 CPU Panel Trigger0 Register (Default Value: 0x00000000)

| Offset: 0x160 | | | Register Name: TCON0_CPU_TRI0_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |

| | | | |
|-------|-----|---|--|
| 27:16 | R/W | 0 | Block_Space should be set >20*pixel_cycle |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | Block_Size |

6.2.5.27. TCON0 CPU Panel Trigger1 Register (Default Value: 0x00000000)

| Offset: 0x164 | | | Register Name: TCON0_CPU_TRI1_REG |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R | 0 | Block_Current_Num |
| 15:0 | R/W | 0 | Block_Num |

6.2.5.28. TCON0 CPU Panel Trigger2 Register (Default Value: 0x00000000)

| Offset: 0x168 | | | Register Name: TCON0_CPU_TRI2_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x20 | Start_Delay Tdly = (Start_Delay +1) * be_clk*8 |
| 15 | R/W | 0 | Trans_Start_Mode 0: ecc_fifo+tri_fifo 1: tri_fifo |
| 14:13 | R/W | 0 | Sync_Mode 0x: auto 10: 0 11: 1 |
| 12:0 | R/W | 0 | Trans_Start_Set |

6.2.5.29. TCON0 CPU Panel Trigger3 Register (Default Value: 0x00000000)

| Offset: 0x16C | | | Register Name: TCON0_CPU_TRI3_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:30 | / | / | / |
| 29:28 | R/W | 0 | Tri_Int_Mode 00: disable 01: counter mode 10: te rising mode 11: te falling mode when set as 01, Tri_Counter_Int occur in cycle of (Count_N+1)×(Count_M+1)×4 dclk. when set as 10 or 11, io0 is map as TE input. |

| | | | |
|-------|-----|---|-----------|
| 27:24 | / | / | / |
| 23:8 | R/W | 0 | Counter_N |
| 7:0 | R/W | 0 | Counter_M |

6.2.5.30. TCON0 CPU Panel Trigger4 Register (Default Value: 0x00000000)

| Offset: 0x170 | | | Register Name: TCON0_CPU_TRI4_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R/W | 0 | Plug_Mode_En 0: disable 1:enable |
| 27:25 | / | / | / |
| 24 | R/W | 0 | A1 Valid in first Block |
| 23:0 | R/W | 0 | D23-D0 Valid in first Block |

6.2.5.31. TCON0 CPU Panel Trigger5 Register (Default Value: 0x00000000)

| Offset: 0x174 | | | Register Name: TCON0_CPU_TRI5_REG |
|---------------|-----|-------------|---------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:25 | / | / | / |
| 24 | R/W | 0 | A1 Valid in Block except first |
| 23:0 | R/W | 0 | D23-D0 Valid in Block except first |

6.2.5.32. TCON Color Map Control Register (Default Value: 0x00000000)

| Offset: 0x180 | | | Register Name: TCON0_CMAP_CTL_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | Color_Map_En 0: bypass 1: enable This module only work when X is divided by 4 |
| 30:1 | / | / | / |
| 0 | R/W | 0 | Out_Format 0: 4 pixel output mode: Out0 -> Out1 -> Out2 -> Out3 1: 2 pixel output mode: Out0 -> Out1 |

6.2.5.33. TCON Color Map Odd Line0 Register (Default Value: 0x00000000)

| Offset: 0x190 | | | Register Name: TCON0_CMAP_ODD0_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | Out_Odd1 |
| 15:0 | R/W | 0 | Out_Odd0 bit15-12: Reservd bit11-08: Out_Odd0[23:16] bit07-04: Out_Odd0[15:8] bit03-00: Out_Odd0[7:0] 0x0: in_b0 0x1: in_g0 0x2: in_r0 0x3: reservd 0x4: in_b1 0x5: in_g1 0x6: in_r1 0x7: reservd 0x8: in_b2 0x9: in_g2 0xa: in_r2 0xb: reservd 0xc: in_b3 0xd: in_g3 0xe: in_r3 0xf: reservd |

6.2.5.34. TCON Color Map Odd Line1 Register (Default Value: 0x00000000)

| Offset: 0x194 | | | Register Name: TCON0_CMAP_ODD1_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | Out_Odd3 |
| 15:0 | R/W | 0 | Out_Odd2 |

6.2.5.35. TCON Color Map Even0 Register (Default Value: 0x00000000)

| Offset: 0x198 | | | Register Name: TCON0_CMAP_EVEN0_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | Out_Even1 |

| | | | |
|------|-----|---|-----------|
| 15:0 | R/W | 0 | Out_Even0 |
|------|-----|---|-----------|

6.2.5.36. TCON Color Map Even1 Register (Default Value: 0x00000000)

| Offset: 0x19C | | | Register Name: TCON_CMAP_EVEN1_REG |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | Out_Even3 |
| 15:0 | R/W | 0 | Out_Even2 |

6.2.5.37. TCON Safe Period Register (Default Value: 0x00000000)

| Offset: 0x1F0 | | | Register Name: TCON_SAFE_PERIOD_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 0 | Safe_Period_FIFO_Num |
| 15:4 | R/W | 0 | Safe_Period_Line |
| 3 | / | / | / |
| 2:0 | R/W | 0 | Safe_Period_Mode 0: unsafe 1: safe 2: safe at ecc_fifo_curr_num > safe_period_fifo_num 3: safe at 2 and safe at sync active 4: safe at line |

6.2.5.38. TCON0 LVDS ANA0 Register (Default Value: 0x00000000)

| Offset: 0x220 | | | Register Name: TCON0_LVDS_ANA0_REG |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | lvds0_en_mb enable the bias circuit of the LVDS_Ana module |
| 30 | R/W | 0 | lvds0_en_ldo |
| 29:25 | / | / | / |
| 24 | R/W | 0 | lvds0_en_drvc enable all circuits working when transmitting the data in channel clock of LVDS_tx0 |
| 23:20 | R/W | 0 | lvds0_en_drv enable all circuits working when transmitting the data in channel<3:0> of LVDS_tx0 |
| 19 | R/W | 0 | Lvds0_reg_dram_test 0:dram test clk disable |

| | | | |
|-------|-----|---|---|
| | | | 1:dram test clk enable |
| 18:17 | R/W | 0 | lvds0_reg_c adjust current flowing through Rload of Rx to change the differential signals amplitude 0:250mV 1:300mV 2:350mV 3:400mV |
| 16 | R/W | 0 | lvds0_reg_denc choose data output or PLL test clock output in LVDS_tx |
| 15:12 | R/W | 0 | lvds0_reg_den choose data output or PLL test clock output in LVDS_tx |
| 11:10 | / | / | / |
| 9:8 | R/W | 0 | lvds0_reg_v adjust common mode voltage of the differential signals in five channels single signal high level: 0:1.1V 1:1.19V 2:1.3V 3:1.43V |
| 7:6 | / | / | / |
| 5:4 | R/W | 0 | lvds0_reg_pd fine adjust the slew rate of output data |
| 3:2 | / | / | / |
| 1 | R/W | 0 | lvds0_reg_pwslv adjust voltage amplitude of low power in LVDS_Ana |
| 0 | R/W | 0 | lvds0_reg_pwsmb adjust voltage amplitude of mbias voltage reference in LVDS_Ana |

6.2.6. TCON1 Module Register List

| Module Name | Base Address |
|-------------|--------------|
| TCON1 | 0x01C0D000 |

| Register Name | Offset | Description |
|-------------------|--------|---------------------------------|
| TCON_GCTL_REG | 0x000 | TCON global control register |
| TCON_GINT0_REG | 0x004 | TCON global interrupt register0 |
| TCON_GINT1_REG | 0x008 | TCON global interrupt register1 |
| TCON1_CTL_REG | 0x090 | TCON1 control register |
| TCON1_BASIC0_REG | 0x094 | TCON1 basic timing register0 |
| TCON1_BASIC1_REG | 0x098 | TCON1 basic timing register1 |
| TCON1_BASIC2_REG | 0x09C | TCON1 basic timing register2 |
| TCON1_BASIC3_REG | 0x0A0 | TCON1 basic timing register3 |
| TCON1_BASIC4_REG | 0x0A4 | TCON1 basic timing register4 |
| TCON1_BASIC5_REG | 0x0A8 | TCON1 basic timing register5 |
| TCON1_PS_SYNC_REG | 0x0B0 | TCON1 sync register |

| | | |
|------------------------|--------------|--|
| TCON1_IO_POL_REG | 0x0F0 | TCON1 IO polarity register |
| TCON1_IO_TRI_REG | 0x0F4 | TCON1 IO trigger register |
| | | |
| TCON_CEU_CTL_REG | 0x100 | TCON CEU control register |
| TCON_CEU_COEF_MUL_REG | 0x110+N*0x04 | TCON CEU coefficient register0 (N=0,1,2,4,5,6,8,9,10) |
| TCON_CEU_COEF_ADD_REG | 0x11C+N*0x10 | TCON CEU coefficient register1 (N=0,1,2) |
| TCON_CEU_COEF_RANG_REG | 0x140+N*0x04 | TCON CEU coefficient register2 (N=0,1,2) |
| TCON_SAFE_PERIOD_REG | 0x1F0 | TCON safe period register |
| TCON1_FILL_CTL_REG | 0x300 | TCON1 fill data control register |
| TCON1_FILL_BEGIN_REG | 0x304+N*0x0C | TCON1 fill data begin register (N=0,1,2) |
| TCON1_FILL_END_REG | 0x308+N*0x0C | TCON1 fill data end register (N=0,1,2) |
| TCON1_FILL_DATA0_REG | 0x30C+N*0x0C | TCON1 fill data value register (N=0,1,2) |
| TCON1_GAMMA_TABLE_REG | 0x400-0x7FF | |
| TCON_ECC_FIFO_BIST_REG | 0xFFC | |

6.2.7. TCON1 Module Register Description

6.2.7.1. TCON Global Control Register (Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: TCON_GCTL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON_En 0: disable 1: enable When it's disabled, the module will be reset to idle state. |
| 30 | R/W | 0 | TCON_Gamma_En 0: disable 1: enable |
| 29:0 | / | / | / |

6.2.7.2. TCON Global Interrupt Register0 (Default Value: 0x00000000)

| Offset: 0x0004 | | | Register Name: TCON_GINT0_REG |
|----------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|-------|-----|---|--|
| 31 | / | / | / |
| 30 | R/W | 0 | TCON1_Vb_Int_En 0: disable 1: enable |
| 29 | / | / | / |
| 28 | R/W | 0 | TCON1_Line_Int_En 0: disable 1: enable |
| 27:15 | / | / | / |
| 14 | R/W | 0 | TCON1_Vb_Int_Flag Asserted during vertical no-display period every frame. Write 0 to clear it. |
| 13 | / | / | / |
| 12 | R/W | 0 | TCON1_Line_Int_Flag trigger when SY1 match the current TCON1 scan line Write 0 to clear it. |
| 11:0 | / | 0 | / |

6.2.7.3. TCON Global Interrupt Register1 (Default Value: 0x00000000)

| Offset: 0x0008 | | | Register Name: TCON_GINT1_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:12 | / | / | / |
| 11:0 | R/W | 0 | TCON1_Line_Int_Num scan line for TCON1 line trigger(including inactive lines) Setting it for the specified line for trigger 1. Note: SY1 is writable only when LINE_TRG1 disable. |

6.2.7.4. TCON1 Control Register (Default Value: 0x00000000)

| Offset: 0x0090 | | | Register Name: TCON1_CTL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON1_En 0: disable 1: enable |
| 30:9 | / | / | / |
| 8:4 | R/W | 0 | Start_Delay This is for DE1 and DE2 |
| 3:2 | / | / | / |
| 1 | R/W | 0 | TCON1_Src_Sel 00: reserved |

| | | | |
|---|---|---|---|
| | | | 01: BLUE data(FIFO2 disable,RGB = 0000FF) |
| 0 | / | / | / |

6.2.7.5. TCON1 Basic Timing 0 Register (Default Value: 0x00000000)

| Offset: 0x0094 | | | Register Name: TCON1_BASIC0_REG |
|----------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0 | TCON1_XI source width is X+1 |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | TCON1_YI source height is Y+1 |

6.2.7.6. TCON1 Basic Timing 1 Register (Default Value: 0x00000000)

| Offset: 0x0098 | | | Register Name: TCON1_BASIC1_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0 | LS_XO width is LS_XO+1 |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | LS_YO width is LS_YO+1 NOTE: this version LS_YO = TCON1_YI |

6.2.7.7. TCON1 Basic Timing 2 Register (Default Value: 0x00000000)

| Offset: 0x009C | | | Register Name: TCON1_BASIC2_REG |
|----------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:16 | R/W | 0 | TCON1_XO width is TCON1_XO+1 |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | TCON1_YO height is TCON1_YO+1 |

6.2.7.8. TCON1 Basic Timing 3 Register (Default Value: 0x00000000)

| Offset: 0x00A0 | | | Register Name: TCON1_BASIC3_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 0 | HT horizontal total time $\text{Thcycle} = (\text{HT}+1) * \text{Thdclk}$ |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | HBP horizontal back porch $\text{Thbp} = (\text{HBP} +1) * \text{Thdclk}$ |

6.2.7.9. TCON1 Basic Timing Register (Default Value: 0x00000000)

| Offset: 0x00A4 | | | Register Name: TCON1_BASIC4_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 0 | VT horizontal total time (in HD line) $\text{Tvt} = \text{VT}/2 * \text{Th}$ |
| 15:12 | / | / | / |
| 11:0 | R/W | 0 | VBP horizontal back-porch (in HD line) $\text{Tvbp} = (\text{VBP} +1) * \text{Th}$ |

6.2.7.10. TCON1 Basic Timing 5 Register (Default Value: 0x00000000)

| Offset: 0x00A8 | | | Register Name: TCON1_BASIC5_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 25:16 | R/W | 0 | HSPW horizontal Sync Pulse Width (in dclk) $\text{Thspw} = (\text{HSPW}+1) * \text{Tdclk}$ Note: HT > (HSPW+1) |
| 15:10 | / | / | / |
| 9:0 | R/W | 0 | VSPW vertical Sync Pulse Width (in lines) $\text{Tvspw} = (\text{VSPW}+1) * \text{Th}$ Note: VT/2 > (VSPW+1) |

6.2.7.11. TCON1 PS SYNC Register (Default Value: 0x00000000)

| Offset: 0x00B0 | | | Register Name: TCON1_PS_SYNC_REG |
|----------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | SYNC_X |
| 15:0 | R/W | 0 | SYNC_Y |

6.2.7.12. TCON1 IO Polarity Register (Default Value: 0x00000000)

| Offset: 0x00F0 | | | Register Name: TCON1_IO_POL_REG |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27 | R/W | 0 | IO3_Inv 0: not invert 1: invert |
| 26 | R/W | 0 | IO2_Inv 0: not invert 1: invert |
| 25 | R/W | 0 | IO1_Inv 0: not invert 1: invert |
| 24 | R/W | 0 | IO0_Inv 0: not invert 1: invert |
| 23:0 | R/W | 0 | Data_Inv TCON1 output port D[23:0] polarity control, with independent bit control: 0s: normal polarity 1s: invert the specify output |

6.2.7.13. TCON1 IO Polarity Register (Default Value: 0xFFFFFFFF)

| Offset: 0x00F4 | | | Register Name: TCON1_IO_POL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27 | R/W | 1 | IO3_Output_Tri_En 1: disable 0: enable |
| 26 | R/W | 1 | IO2_Output_Tri_En 1: disable 0: enable |

| | | | |
|------|-----|---------|---|
| 25 | R/W | 1 | IO1_Output_Tri_En 1: disable 0: enable |
| 24 | R/W | 1 | IO0_Output_Tri_En 1: disable 0: enable |
| 23:0 | R/W | 0xFFFFF | Data_Output_Tri_En TCON1 output port D[23:0] output enable, with independent bit control: 1s: disable 0s: enable |

6.2.7.14. TCON CEU Control Register (Default Value: 0x00000000)

| Offset: 0x0100 | | | Register Name: TCON_CEU_CTL_REG |
|----------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | CEU_en 0: bypass 1: enable |
| 30:0 | / | / | / |

6.2.7.15. TCON CEU Coefficient Mul Register (Default Value: 0x00000000)

| Offset: 0x0110+N*0x04 (N=0,1,2,4,5,6,8,9,10) | | | Register Name: TCON_CEU_COEF_MUL_REG |
|---|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| 12:0 | R/W | 0 | CEU_Coef_Mul_Value signed 13bit value, range of (-16,16) N=0: Rr N=1: Rg N=2: Rb N=4: Gr N=5: Gg N=6: Gb N=8: Br N=9: Bg N=10: Bb |

6.2.7.16. TCON CEU Coefficient Add Register (Default Value: 0x00000000)

| Offset: 0x011C+N*0x10 (N=0,1,2) | | | Register Name: TCON_CEU_COEF_ADD_REG |
|------------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:19 | / | / | / |
| 18:0 | R/W | 0 | CEU_Coef_Add_Value signed 19bit value, range of (-16384, 16384) N=0: Rc N=1: Gc N=2: Bc |

6.2.7.17. TCON CEU Coefficient Rang Register (Default Value: 0x00000000)

| Offset: 0x0140+N*0x4 (N=0,1,2) | | | Register Name: TCON_CEU_COEF_RANG_REG |
|-----------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:16 | R/W | 0 | CEU_Coef_Range_Min unsigned 8bit value, range of [0,255] |
| 15:8 | / | / | / |
| 7:0 | R/W | 0 | CEU_Coef_Range_Max unsigned 8bit value, range of [0,255] |

6.2.7.18. TCON Safe Period Register (Default Value: 0x00000000)

| Offset: 0x01F0 | | | Register Name: TCON_SAFE_PERIOD_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28:16 | R/W | 0 | Safe_Period_FIFO_Num |
| 15:4 | R/W | 0 | Safe_Period_Line |
| 3 | / | / | / |
| 2:0 | R/W | 0 | Safe_Period_Mode 0: unsafe 1: safe 2: safe at ecc_fifo_curr_num > safe_period_fifo_num 3: safe at 2 and safe at sync active 4: safe at line |

6.2.7.19. TCON1 Fill Control Register (Default Value: 0x00000000)

| Offset: 0x0300 | | | Register Name: TCON1_FILL_CTL_REG |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TCON1_Fill_En 0: bypass 1: enable |
| 30:0 | / | / | / |

6.2.7.20. TCON1 Fill Begin Register (Default Value: 0x00000000)

| Offset: 0x0304+N*0x0C(N=0,1,2) | | | Register Name: TCON1_FILL_BEGIN_REG |
|--------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | 0 | Fill_Begin |

6.2.7.21. TCON1 Fill End Register (Default Value: 0x00000000)

| Offset: 0x0308+N*0x0C(N=0,1,2) | | | Register Name: TCON1_FILL_END_REG |
|--------------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | 0 | Fill_End |

6.2.7.22. TCON1 Fill Data Register (Default Value: 0x00000000)

| Offset: 0x030C+N*0x0C(N=0,1,2) | | | Register Name: TCON1_FILL_DATA_REG |
|--------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | 0 | Fill_Value |

Chapter 7 Interfaces

This chapter describes the A64 interfaces, including:

- [TWI](#)
- [SPI](#)
- [UART](#)
- [CIR Receiver](#)
- [USB](#)
- [I2S/PCM](#)
- [OWA](#)
- [SCR](#)
- [EMAC](#)
- [TSC](#)

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7.1. TWI

7.1.1. Overview

This TWI Controller is designed to be used as an interface between CPU host and the serial TWI bus. It can support all the standard TWI transfer, including Slave and Master. The communication to the TWI bus is carried out on a byte-wise basis using interrupt or polled handshaking. This TWI Controller can be operated in standard mode (100K bps) or fast-mode, supporting data rate up to 400K bps. Multiple Masters and 10-bit addressing Mode are supported for this specified application. General Call Addressing is also supported in Slave mode.

The TWI Controller includes the following features:

- Software-programmable for Slave or Master
- Support Repeated START signal
- Multi-master systems supported
- Allow 10-bit addressing with TWI bus
- Performs arbitration and clock synchronization
- Own address and General Call address detection
- Interrupt on address detection
- Support speeds up to 400Kbits/s ('fast mode')
- Allow operation from a wide range of input clock frequencies

7.1.2. Timing Diagram

Data transferred are always in a unit of 8-bit (byte), followed by an acknowledge bit. The number of bytes that can be transmitted per transfer is unrestricted. Data is transferred in serial with the MSB first. Between each byte of data transfer, a receiver device will hold the clock line SCL low to force the transmitter into a wait state while waiting the response from microprocessor.

Data transfer with acknowledge is obligatory. The clock line is driven by the master all the time, including the acknowledge-related clock cycle, except for the SCL holding between each bytes. After sending each byte, the transmitter releases the SDA line to allow the receiver to pull down the SDA line and send an acknowledge signal (or leave it high to send a "not acknowledge") to the transmitter.

When a slave receiver doesn't acknowledge the slave address (unable to receive because of no resource available), the data line must be left high by the slave so that the master can then generate a STOP condition to abort the transfer. Slave receiver can also indicate not to want to send more data during a transfer by leave the acknowledge signal high. And the master should generate the STOP condition to abort the transfer.

Below diagram provides an illustration the relation of SDA signal line and SCL signal line on the TWI serial bus.

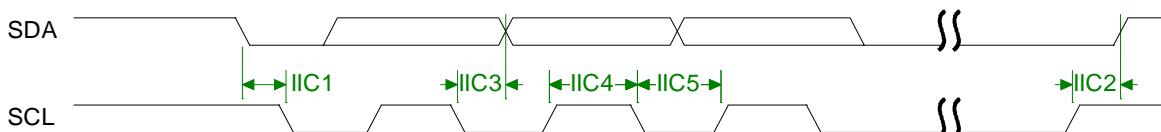


Figure 7-1. TWI Timing Diagram

7.1.3. TWI Controller Special Requirement

7.1.3.1. TWI Pin List

| Port Name | Width | Direction | Description |
|-----------|-------|-----------|----------------------|
| TWI_SCL | 1 | IN/OUT | TWI Clock line |
| TWI_SDA | 1 | IN/OUT | TWI Serial Data line |

7.1.3.2. TWI Controller Operation

There are four operation modes on the TWI bus which dictates the communications method. They are Master Transmit, Master Receive, Slave Transmit and Slave Receive. In general, CPU host controls TWI by writing commands and data to its registers. The TWI interrupts the CPU host for the attention each time a byte transfer is done or a START/STOP conditions is detected. The CPU host can also poll the status register for current status if the interrupt mechanism is not disabled by the CPU host.

When the CPU host wants to start a bus transfer, it initiates a bus START to enter the master mode by setting IM_STA bit in the 2WIRE_CNTR register to high (before it must be low). The TWI will assert INT line and INT_FLAG to indicate a completion for the START condition and each consequent byte transfer. At each interrupt, the micro-processor needs to check the 2WIRE_STAT register for current status. A transfer has to be concluded with STOP condition by setting M_STP bit high.

In Slave Mode, the TWI also constantly samples the bus and look for its own slave address during addressing cycles. Once a match is found, it is addressed and interrupted the CPU host with the corresponding status. Upon request, the CPU host should read the status, read/write 2WIRE_DATA data register, and set the 2WIRE_CNTR control register. After each byte transfer, a slave device always halt the operation of remote master by holding the next low pulse on SCL line until the microprocessor responds to the status of previous byte transfer or START condition.

7.1.4. TWI Controller Register List

| Module Name | Base Address |
|-------------|--------------|
| R_TWI | 0x01F02400 |
| TWI0 | 0x01C2AC00 |
| TWI1 | 0x01C2B000 |
| TWI2 | 0x01C2B400 |

| Register Name | Offset | Description |
|---------------|--------|------------------------------|
| TWI_ADDR | 0x0000 | TWI Slave address |
| TWI_XADDR | 0x0004 | TWI Extended slave address |
| TWI_DATA | 0x0008 | TWI Data byte |
| TWI_CNTR | 0x000C | TWI Control register |
| TWI_STAT | 0x0010 | TWI Status register |
| TWI_CCR | 0x0014 | TWI Clock control register |
| TWI_SRST | 0x0018 | TWI Software reset |
| TWI_EFR | 0x001C | TWI Enhance Feature register |
| TWI_LCR | 0x0020 | TWI Line Control register |

7.1.5. TWI Controller Register Description

7.1.5.1. TWI Slave Address Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: TWI_ADDR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:1 | R/W | 0 | SLA Slave address <ul style="list-style-type: none"> • 7-bit addressing SLA6, SLA5, SLA4, SLA3, SLA2, SLA1, SLA0 • 10-bit addressing 1, 1, 1, 1, 0, SLAX[9:8] |
| 0 | R/W | 0 | GCE General call address enable 0: Disable 1: Enable |

Notes:

For 7-bit addressing:

SLA6 – SLA0 is the 7-bit address of the TWI when in slave mode. When the TWI receives this address after a START condition, it will generate an interrupt and enter slave mode. (SLA6 corresponds to the first bit received

from the TWI bus.) If GCE is set to '1', the TWI will also recognize the general call address (00h).

For 10-bit addressing:

When the address received starts with 11110b, the TWI recognizes this as the first part of a 10-bit address and if the next two bits match ADDR[2:1] (i.e. SLAX9 and SLAX8 of the device's extended address), it sends an ACK. (The device does not generate an interrupt at this point.) If the next byte of the address matches the XADDR register (SLAX7 – SLAX0), the TWI generates an interrupt and goes into slave mode.

7.1.5.2. TWI Extend Address Register(Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: TWI_XADDR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0 | SLAX Extend Slave Address SLAX[7:0] |

7.1.5.3. TWI Data Register(Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: TWI_DATA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0 | TWI_DATA Data byte for transmitting or received |

7.1.5.4. TWI Control Register(Default Value: 0x00000000)

| Offset: 0x0C | | | Register Name: TWI_CNTR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0 | INT_EN Interrupt Enable 1'b0: The interrupt line always low 1'b1: The interrupt line will go high when INT_FLAG is set. |
| 6 | R/W | 0 | BUS_EN TWI Bus Enable 1'b0: The TWI bus inputs ISDA/ISCL are ignored and the TWI Controller will not respond to any address on the bus 1'b1: The TWI will respond to calls to its slave address – and to the |

| | | | |
|---|-----|---|--|
| | | | general call address if the GCE bit in the ADDR register is set. Notes: In master operation mode, this bit should be set to '1' |
| 5 | R/W | 0 | <p>M_STA Master Mode Start</p> <p>When M_STA is set to '1', TWI Controller enters master mode and will transmit a START condition on the bus when the bus is free. If the M_STA bit is set to '1' when the TWI Controller is already in master mode and one or more bytes have been transmitted, then a repeated START condition will be sent. If the M_STA bit is set to '1' when the TWI is being accessed in slave mode, the TWI will complete the data transfer in slave mode then enter master mode when the bus has been released.</p> <p>The M_STA bit is cleared automatically after a START condition has been sent, writing a '0' to this bit has no effect.</p> |
| 4 | R/W | 0 | <p>M_STP Master Mode Stop</p> <p>If M_STP is set to '1' in master mode, a STOP condition is transmitted on the TWI bus. If the M_STP bit is set to '1' in slave mode, the TWI will behave as if a STOP condition has been received, but no STOP condition will be transmitted on the TWI bus. If both M_STA and M_STP bits are set, the TWI will first transmit the STOP condition (if in master mode) then transmit the START condition.</p> <p>The M_STP bit is cleared automatically, writing a '0' to this bit has no effect.</p> |
| 3 | R/W | 0 | <p>INT_FLAG Interrupt Flag</p> <p>INT_FLAG is automatically set to '1' when any of 28 (out of the possible 29) states is entered (see 'STAT Register' below). The only state that does not set INT_FLAG is state F8h. If the INT_EN bit is set, the interrupt line goes high when IFLG is set to '1'. If the TWI is operating in slave mode, data transfer is suspended when INT_FLAG is set and the low period of the TWI bus clock line (SCL) is stretched until '1' is written to INT_FLAG. The TWI clock line is then released and the interrupt line goes low.</p> |
| 2 | R/W | 0 | <p>A_ACK Assert Acknowledge</p> <p>When A_ACK is set to '1', an Acknowledge (low level on SDA) will be sent during the acknowledge clock pulse on the TWI bus if:</p> <ol style="list-style-type: none"> 1. Either the whole of a matching 7-bit slave address or the first or the second byte of a matching 10-bit slave address has been received. 2. The general call address has been received and the GCE bit in the ADDR register is set to '1'. 3. A data byte has been received in master or slave mode. <p>When A_ACK is '0', a Not Acknowledge (high level on SDA) will be sent when a data byte is received in master or slave mode.</p> <p>If A_ACK is cleared to '0' in slave transmitter mode, the byte in the DATA</p> |

| | | | |
|-----|-----|---|--|
| | | | register is assumed to be the 'last byte'. After this byte has been transmitted, the TWI will enter state C8h then return to the idle state (status code F8h) when INT_FLAG is cleared. The TWI will not respond as a slave unless A_ACK is set. |
| 1:0 | R/W | 0 | / |

7.1.5.5. TWI Status Register(Default Value: 0x000000F8)

| Offset: 0x10 | | | Register Name: TWI_STAT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R | 0xF8 | <p>STA Status Information Byte</p> <p>Code Status</p> <ul style="list-style-type: none"> 0x00: Bus error 0x08: START condition transmitted 0x10: Repeated START condition transmitted 0x18: Address + Write bit transmitted, ACK received 0x20: Address + Write bit transmitted, ACK not received 0x28: Data byte transmitted in master mode, ACK received 0x30: Data byte transmitted in master mode, ACK not received 0x38: Arbitration lost in address or data byte 0x40: Address + Read bit transmitted, ACK received 0x48: Address + Read bit transmitted, ACK not received 0x50: Data byte received in master mode, ACK transmitted 0x58: Data byte received in master mode, not ACK transmitted 0x60: Slave address + Write bit received, ACK transmitted 0x68: Arbitration lost in address as master, slave address + Write bit received, ACK transmitted 0x70: General Call address received, ACK transmitted 0x78: Arbitration lost in address as master, General Call address received, ACK transmitted 0x80: Data byte received after slave address received, ACK transmitted 0x88: Data byte received after slave address received, not ACK transmitted 0x90: Data byte received after General Call received, ACK transmitted 0x98: Data byte received after General Call received, not ACK transmitted 0xA0: STOP or repeated START condition received in slave mode 0xA8: Slave address + Read bit received, ACK transmitted 0xB0: Arbitration lost in address as master, slave address + Read bit received, ACK transmitted 0xB8: Data byte transmitted in slave mode, ACK received 0xC0: Data byte transmitted in slave mode, ACK not received |

| | | | |
|--|--|--|---|
| | | | 0xC8: Last byte transmitted in slave mode, ACK received 0xD0: Second Address byte + Write bit transmitted, ACK received 0xD8: Second Address byte + Write bit transmitted, ACK not received 0xF8: No relevant status information, INT_FLAG=0 Others: Reserved |
|--|--|--|---|

7.1.5.6. TWI Clock Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: TWI_CCR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:3 | R/W | 0 | CLK_M |
| 2:0 | R/W | 0 | CLK_N The TWI bus is sampled by the TWI at the frequency defined by F0: $F_{amp} = F_0 = Fin / 2^{CLK_N}$ The TWI OSCL output frequency, in master mode, is $F1 / 10$: $F1 = F0 / (CLK_M + 1)$ $F_{oscl} = F1 / 10 = Fin / (2^{CLK_N} * (CLK_M + 1) * 10)$ For Example: $Fin = 48Mhz$ (APB clock input) For 400kHz full speed 2Wire, $CLK_N = 2$, $CLK_M=2$ $F0 = 48M/2^2=12Mhz$, $F1=F0/(10*(2+1)) = 0.4Mhz$ For 100Khz standard speed 2Wire, $CLK_N=2$, $CLK_M=11$ $F0=48M/2^2=12Mhz$, $F1=F0/(10*(11+1)) = 0.1Mhz$ |

7.1.5.7. TWI Soft Reset Register(Default Value: 0x00000000)

| Offset: 0x18 | | | Register Name: TWI_SRST |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0 | SOFT_RST Soft Reset Write '1' to this bit to reset the TWI and clear to '0' when completing Soft Reset operation. |

7.1.5.8. TWI Enhance Feature Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: TWI_EFR |
|--------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |

| | | | |
|-----|-----|---|---|
| 0:1 | R/W | 0 | DBN Data Byte number follow Read Command Control 0— No Data Byte to be written after read command 1— Only 1 byte data to be written after read command 2— 2 bytes data can be written after read command 3— 3 bytes data can be written after read command |
|-----|-----|---|---|

7.1.5.9. TWI Line Control Register(Default Value: 0x0000003A)

| Offset: 0x20 | | | Register Name: TWI_LCR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:6 | / | / | / |
| 5 | R | 1 | SCL_STATE Current state of TWI_SCL 0 – low 1 - high |
| 4 | R | 1 | SDA_STATE Current state of TWI_SDA 0 – low 1 - high |
| 3 | R/W | 1 | SCL_CTL TWI_SCL line state control bit When line control mode is enabled (bit[2] set), value of this bit decide the output level of TWI_SCL 0 – output low level 1 – output high level |
| 2 | R/W | 0 | SCL_CTL_EN TWI_SCL line state control enable When this bit is set, the state of TWI_SCL is control by the value of bit[3]. 0-disable TWI_SCL line control mode 1-enable TWI_SCL line control mode |
| 1 | R/W | 1 | SDA_CTL TWI_SDA line state control bit When line control mode is enabled (bit[0] set), value of this bit decide the output level of TWI_SDA 0 – output low level 1 – output high level |
| 0 | R/W | 0 | SDA_CTL_EN TWI_SDA line state control enable When this bit is set, the state of TWI_SDA is control by the value of bit[1]. 0-disable TWI_SDA line control mode 1-enable TWI_SDA line control mode |

7.1.5.10. TWI DVFS Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: TWI_DVFSCR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0 | MS_PRIORITY CPU and DVFS BUSY set priority select 0: CPU has higher priority 1: DVFS has higher priority |
| 1 | R/W | 0 | CPU_BUSY_SET CPU Busy set |
| 0 | R/W | 0 | DVFC_BUSY_SET DVFS Busy set |

Notes:This register is only implemented in TWI0.

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7.2. SPI

7.2.1. Overview

The SPI is the Serial Peripheral Interface which allows rapid data communication with fewer software interrupts. It can interface with up to four slave external devices or one single external master. The SPI module contains one 64x8 receiver buffer (RXFIFO) and one 64x8 transmit buffer (TXFIFO). It can work at two modes: Master mode and Slave mode.

The SPI includes the following features:

- Full-duplex synchronous serial interface
- Master/Slave configurable
- Programmable clock granularity
- Four chip selects to support multiple peripherals
- 8-bit wide by 64-entry FIFO for both transmit and receive data
- Polarity and phase of the Chip Select (SPI_SS) and SPI Clock (SPI_SCLK) are configurable
- Interrupt or DMA supported
- Support single and dual read mode

7.2.2. SPI Block Diagram

Figure 7-2 shows a block diagram of the SPI.

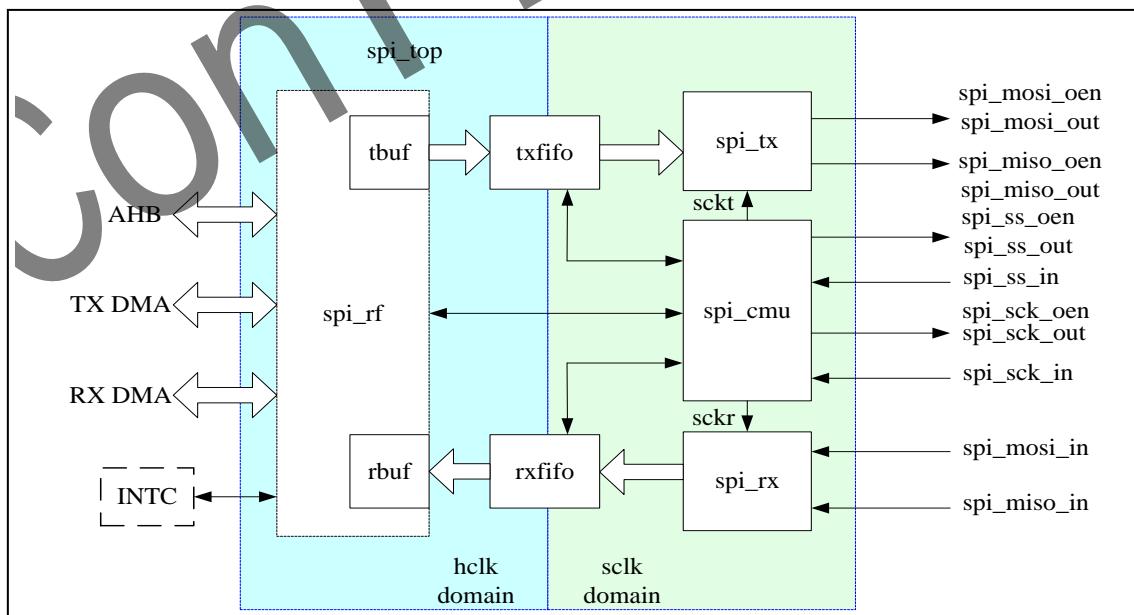


Figure 7-2. SPI Block Diagram

The SPI comprises with:

spi_rf: Responsible for implementing the internal register,interrupt and DMA Request.

spi_tbuf: The data length transmitted from AHB to txfifo is converted into 8bits,then the data is written into the rxfifo.

spi_rbuf: The block is used as converted the rxfifo data into read data length of AHB.

txfifo,rxfifo: For transmit and receive transfers,data transmitted from the SPI to the external serial device is written into the txfifo;data received from the external serial device into SPI is pushed into the rxfifo.

spi_cmu: Responsible for implementing SPI bus clock,chip select,internal sample and the generation of transfer clock.

spi_tx: Responsible for implementing SPI data transfer ,the interface of the internal txfifo and status register.

spi_rx: Responsible for implementing SPI data receive, the interface of the internal rxfifo and status register.

7.2.3. SPI Timing Diagram

The serial peripheral interface master uses the SPI_SCLK signal to transfer data in and out of the shift register. Data is clocked using any one of four programmable clock phase and polarity combinations.

During Phase 0, Polarity 0 and Phase 1, Polarity 1 operations, output data changes on the falling clock edge and input data is shifted in on the rising edge.

During Phase 1, Polarity 0 and Phase 0, Polarity 1 operations, output data changes on the rising edges of the clock and is shifted in on falling edges.

The POL defines the signal polarity when SPI_SCLK is in idle state. The SPI_SCLK is high level when POL is '1' and it is low level when POL is '0'. The PHA decides whether the leading edge of SPI_SCLK is used for setup or sample data. The leading edge is used for setup data when PHA is '1' and for sample data when PHA is '0'. The four kind of modes are listed below:

| SPI Mode | POL | PHA | Leading Edge | Trailing Edge |
|----------|-----|-----|-----------------|-----------------|
| 0 | 0 | 0 | Rising, Sample | Falling, Setup |
| 1 | 0 | 1 | Rising, Setup | Falling, Sample |
| 2 | 1 | 0 | Falling, Sample | Rising, Setup |
| 3 | 1 | 1 | Falling, Setup | Rising, Sample |

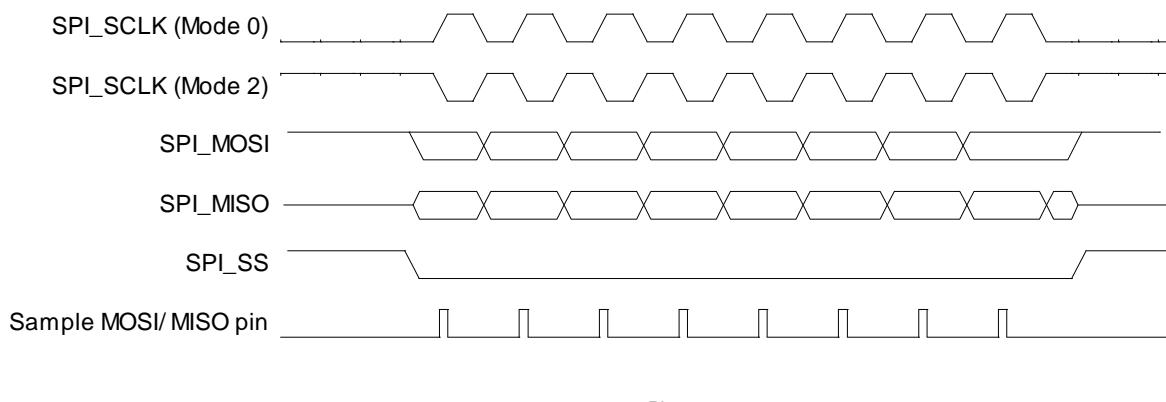


Figure 7-3. SPI Phase 0 Timing Diagram

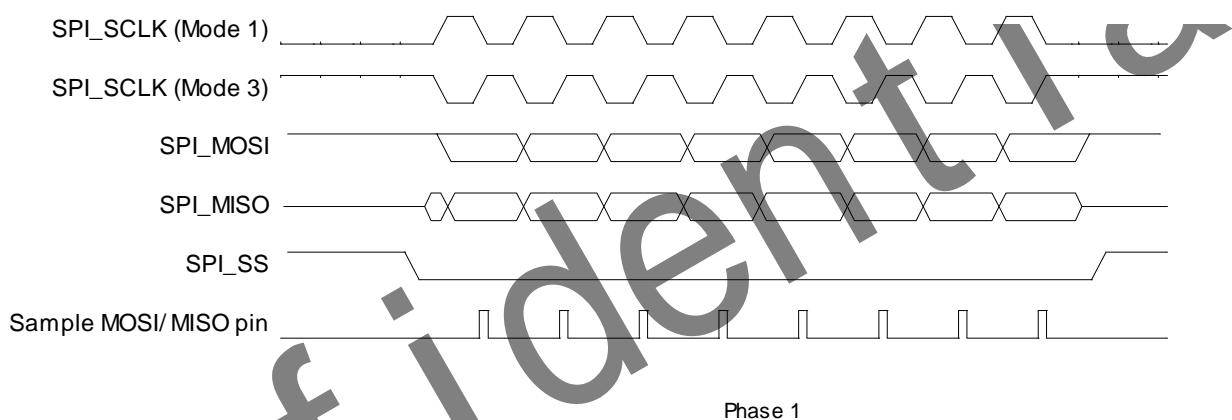


Figure 7-4. SPI Phase 1 Timing Diagram

7.2.4. SPI Pin Lists

The direction of SPI pin is different in two work modes: Master Mode and Slave Mode. The following table describes the external pins of SPI, SPI_MOSI and SPI_MISO are bidirectional I/O, When SPI is configured as Master device, CLK and CS is output pin; when SPI is configurable as Slave device, CLK and CS is input pin. The unused SPI ports are used as General Purpose I/O ports. For information about General Purpose I/O ports, see [Port Controller\(CPUx-PORt\)](#) in chapter3.

| Port Name | Width | Direction(M) | Direction(S) | Description |
|-----------|-------|--------------|--------------|---|
| SPI_CLK | 1 | OUT | IN | SPI Clock |
| SPI_MOSI | 1 | OUT | IN | SPI Master Output Slave Input Data Signal |
| SPI_MISO | 1 | IN | OUT | SPI Master Input Slave Output Data Signal |
| SPI_CS | 1 | OUT | IN | SPI Chip Select Signal |

7.2.5. SPI Register List

| Module Name | Base Address |
|-------------|--------------|
| SPI0 | 0x01C68000 |
| SPI1 | 0x01C69000 |

| Register Name | Offset | Description |
|-------------------|--------|--------------------------------------|
| SPI_GCR | 0x04 | SPI Global Control Register |
| SPI_TCR | 0x08 | SPI Transfer Control register |
| / | 0x0c | reserved |
| SPI_IER | 0x10 | SPI Interrupt Control register |
| SPI_ISR | 0x14 | SPI Interrupt Status register |
| SPI_FCR | 0x18 | SPI FIFO Control register |
| SPI_FSR | 0x1c | SPI FIFO Status register |
| SPI_WCR | 0x20 | SPI Wait Clock Counter register |
| SPI_CCR | 0x24 | SPI Clock Rate Control register |
| / | 0x28 | reserved |
| / | 0x2c | reserved |
| SPI_MBC | 0x30 | SPI Burst Counter register |
| SPI_MTC | 0x34 | SPI Transmit Counter Register |
| SPI_BCC | 0x38 | SPI Burst Control register |
| SPI_NDMA_MODE_CTL | 0x88 | SPI Normal DMA Mode Control Register |
| SPI_TXD | 0x200 | SPI TX Data register |
| SPI_RXD | 0x300 | SPI RX Data register |

7.2.6. SPI Register Description

7.2.6.1. SPI Global Control Register(Default Value: 0x00000080)

| Offset: 0x04 | | | Register Name: SPI_CTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | SRST Soft reset Write '1' to this bit will clear the SPI controller, and auto clear to '0' when reset operation completes Write '0' has no effect. |
| 30:8 | / | / | / |
| 7 | R/W | 1 | TP_EN Transmit Pause Enable In master mode, it is used to control transmit state machine to stop smart burst sending when RX FIFO is full. |

| | | | |
|-----|-----|---|--|
| | | | 1 – stop transmit data when RXFIFO full 0 – normal operation, ignore RXFIFO status Note: Can't be written when XCH=1 |
| 6:2 | / | / | / |
| 1 | R/W | 0 | MODE SPI Function Mode Select 0: Slave Mode 1: Master Mode Note: Can't be written when XCH=1 |
| 0 | R/W | 0 | EN SPI Module Enable Control 0: Disable 1: Enable |

7.2.6.2. SPI Transfer Control Register(Default Value: 0x00000087)

| Offset: 0x08 | | | Register Name: SPI_INTCTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0x0 | XCH Exchange Burst In master mode it is used to start SPI burst 0: Idle 1: Initiates exchange. Write "1" to this bit will start the SPI burst, and will auto clear after finishing the bursts transfer specified by BC. Write "1" to SRST will also clear this bit. Write '0' to this bit has no effect. Note: Can't be written when XCH=1. |
| 30:15 | / | / | / |
| 14 | R/W | 0x0 | SDDM Sending Data Delay Mode 0: normal sending 1: delay sending Set the bit to "1" to make the data that should be sent with a delay of half cycle of SPI_CLK in dual io mode for SPI mode 0. |
| 13 | R/W | 0x0 | SDM Master Sample Data Mode 0 - Delay Sample Mode 1 - Normal Sample Mode In Normal Sample Mode, SPI master samples the data at the correct edge for each SPI mode; In Delay Sample Mode, SPI master samples data at the edge that is half cycle delayed by the correct edge defined in respective SPI mode. |
| 12 | R/W | 0x0 | FBS |

| | | | |
|----|-----|-----|---|
| | | | First Transmit Bit Select 0: MSB first 1: LSB first Note: Can't be written when XCH=1. |
| 11 | R/W | 0x0 | SDC Master Sample Data Control Set this bit to '1' to make the internal read sample point with a delay of half cycle of SPI_CLK. It is used in high speed read operation to reduce the error caused by the time delay of SPI_CLK propagating between master and slave. 0 – normal operation, do not delay internal read sample point 1 – delay internal read sample point Note: Can't be written when XCH=1. |
| 10 | R/W | 0x0 | RPSM Rapids mode select Select Rapids mode for high speed write. 0: normal write mode 1: rapids write mode Note: Can't be written when XCH=1. |
| 9 | R/W | 0x0 | DDB Dummy Burst Type 0: The bit value of dummy SPI burst is zero 1: The bit value of dummy SPI burst is one Note: Can't be written when XCH=1. |
| 8 | R/W | 0x0 | DHB Discard Hash Burst In master mode it controls whether discarding unused SPI bursts 0: Receiving all SPI bursts in BC period 1: Discard unused SPI bursts, only fetching the SPI bursts during dummy burst period. The bursts number is specified by TC. Note: Can't be written when XCH=1. |
| 7 | R/W | 0x1 | SS_LEVEL When control SS signal manually (SPI_CTRL_REG.SS_CTRL==1), set this bit to '1' or '0' to control the level of SS signal. 0: set SS to low 1: set SS to high Note: Can't be written when XCH=1. |
| 6 | R/W | 0x0 | SS_OWNER SS Output Owner Select Usually, controller sends SS signal automatically with data together. When this bit is set to 1, software must manually write SPI_CTL_REG.SS_LEVEL to 1 or 0 to control the level of SS signal. 0: SPI controller 1: Software |

| | | | |
|-----|-----|-----|---|
| | | | Note: Can't be written when XCH=1. |
| 5:4 | R/W | 0x0 | <p>SS_SEL SPI Chip Select Select one of four external SPI Master/Slave Devices 00: SPI_SS0 will be asserted 01: SPI_SS1 will be asserted 10: SPI_SS2 will be asserted 11: SPI_SS3 will be asserted Note: Can't be written when XCH=1.</p> |
| 3 | R/W | 0x0 | <p>SSCTL In master mode, this bit selects the output wave form for the SPI_SSx signal. Only valid when SS_OWNER = 0. 0: SPI_SSx remains asserted between SPI bursts 1: Negate SPI_SSx between SPI bursts Note: Can't be written when XCH=1.</p> |
| 2 | R/W | 0x1 | <p>SPOL SPI Chip Select Signal Polarity Control 0: Active high polarity (0 = Idle) 1: Active low polarity (1 = Idle) Note: Can't be written when XCH=1.</p> |
| 1 | R/W | 0x1 | <p>CPOL SPI Clock Polarity Control 0: Active high polarity (0 = Idle) 1: Active low polarity (1 = Idle) Note: Can't be written when XCH=1.</p> |
| 0 | R/W | 0x1 | <p>CPHA SPI Clock/Data Phase Control 0: Phase 0 (Leading edge for sample data) 1: Phase 1 (Leading edge for setup data) Note: Can't be written when XCH=1.</p> |

7.2.6.3. SPI Interrupt Control Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: SPI_IER |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | R | 0x0 | Reserved. |
| 13 | R/W | 0x0 | <p>SS_INT_EN SSI Interrupt Enable Chip Select Signal (SSx) from valid state to invalid state 0: Disable 1: Enable</p> |
| 12 | R/W | 0x0 | TC_INT_EN Transfer Completed Interrupt Enable |

| | | | |
|----|-----|-----|--|
| | | | 0: Disable 1: Enable |
| 11 | R/W | 0x0 | TF_UDR_INT_EN TXFIFO under run Interrupt Enable 0: Disable 1: Enable |
| 10 | R/W | 0x0 | TF_OVF_INT_EN TX FIFO Overflow Interrupt Enable 0: Disable 1: Enable |
| 9 | R/W | 0x0 | RF_UDR_INT_EN RXFIFO under run Interrupt Enable 0: Disable 1: Enable |
| 8 | R/W | 0x0 | RF_OVF_INT_EN RX FIFO Overflow Interrupt Enable 0: Disable 1: Enable |
| 7 | R | 0x0 | Reserved. |
| 6 | R/W | 0x0 | TF_FUL_INT_EN TX FIFO Full Interrupt Enable 0: Disable 1: Enable |
| 5 | R/W | 0x0 | TX_EMP_INT_EN TX FIFO Empty Interrupt Enable 0: Disable 1: Enable |
| 4 | R/W | 0x0 | TX_ERQ_INT_EN TX FIFO Empty Request Interrupt Enable 0: Disable 1: Enable |
| 3 | R | 0x0 | Reserved |
| 2 | R/W | 0x0 | RF_FUL_INT_EN RX FIFO Full Interrupt Enable 0: Disable 1: Enable |
| 1 | R/W | 0x0 | RX_EMP_INT_EN RX FIFO Empty Interrupt Enable 0: Disable 1: Enable |
| 0 | R/W | 0x0 | RF_RDY_INT_EN RX FIFO Ready Request Interrupt Enable 0: Disable 1: Enable |

7.2.6.4. SPI Interrupt Status Register(Default Value: 0x00000022)

| Offset: 0x14 | | | Register Name: SPI_INT_STA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | 0x0 | / |
| 13 | R/W | 0 | <p>SSI SS Invalid Interrupt When SSI is 1, it indicates that SS has changed from valid state to invalid state. Writing 1 to this bit clears it.</p> |
| 12 | R/W | 0 | <p>TC Transfer Completed In master mode, it indicates that all bursts specified by BC has been exchanged. In other condition, When set, this bit indicates that all the data in TXFIFO has been loaded in the Shift register, and the Shift register has shifted out all the bits. Writing 1 to this bit clears it. 0: Busy 1: Transfer Completed</p> |
| 11 | R/W | 0 | <p>TF_UDF TXFIFO Underrun This bit is set when if the TXFIFO is underrun. Writing 1 to this bit clears it. 0: TXFIFO is not underrun 1: TXFIFO is underrun</p> |
| 10 | R/W | 0 | <p>TF_OVF TXFIFO Overflow This bit is set when if the TXFIFO is overflow. Writing 1 to this bit clears it. 0: TXFIFO is not overflow 1: TXFIFO is overflowed</p> |
| 9 | R/W | 0 | <p>RX_UDF RXFIFO Underrun When set, this bit indicates that RXFIFO has underrun. Writing 1 to this bit clears it.</p> |
| 8 | R/W | 0 | <p>RX_OVF RXFIFO Overflow When set, this bit indicates that RXFIFO has overflowed. Writing 1 to this bit clears it. 0: RXFIFO is available. 1: RXFIFO has overflowed.</p> |
| 7 | / | / | / |
| 6 | R/W | 0 | This bit is set when if the TXFIFO is full . Writing 1 to this bit clears it. |

| | | | |
|---|-----|---|--|
| | | | 0: TXFIFO is not Full 1: TXFIFO is Full |
| 5 | R/W | 1 | TX_EMP TXFIFO Empty This bit is set if the TXFIFO is empty. Writing 1 to this bit clears it. 0: TXFIFO contains one or more words. 1: TXFIFO is empty |
| 4 | R/W | 0 | TX_READY TXFIFO Ready 0: TX_WL > TX_TRIG_LEVEL 1: TX_WL <= TX_TRIG_LEVEL This bit is set any time if TX_WL <= TX_TRIG_LEVEL. Writing "1" to this bit clears it. Where TX_WL is the water level of RXFIFO |
| 3 | / | / | reserved |
| 2 | R/W | 0 | RX_FULL RXFIFO Full This bit is set when the RXFIFO is full . Writing 1 to this bit clears it. 0: Not Full 1: Full |
| 1 | R/W | 1 | RX_EMP RXFIFO Empty This bit is set when the RXFIFO is empty . Writing 1 to this bit clears it. 0: Not empty 1: empty |
| 0 | R/W | 0 | RX_RDY RXFIFO Ready 0: RX_WL < RX_TRIG_LEVEL 1: RX_WL >= RX_TRIG_LEVEL This bit is set any time if RX_WL >= RX_TRIG_LEVEL. Writing "1" to this bit clears it. Where RX_WL is the water level of RXFIFO. |

7.2.6.5. SPI FIFO Control Register(Default Value: 0x00400001)

| Offset: 0x18 | | | Register Name: SPI_FCR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TX_FIFO_RST TX FIFO Reset Write '1' to this bit will reset the control portion of the TX FIFO and auto clear to '0' when completing reset operation, write to '0' has no effect. |
| 30 | R/W | 0 | TF_TEST_ENB TX Test Mode Enable 0: disable 1: enable |

| | | | |
|-------|-----|------|---|
| | | | Note: In normal mode, TX FIFO can only be read by SPI controller, write '1' to this bit will switch TX FIFO read and write function to AHB bus. This bit is used to test the TX FIFO, don't set in normal operation and don't set RF_TEST and TF_TEST at the same time. |
| 29:26 | / | / | / |
| 25 | / | / | / |
| 24 | R/W | 0x0 | TF_DRQ_EN TX FIFO DMA Request Enable 0: Disable 1: Enable |
| 23:16 | R/W | 0x40 | TX_TRIG_LEVEL TX FIFO Empty Request Trigger Level |
| 15 | R/W | 0x0 | RF_RST RX FIFO Reset Write '1' to this bit will reset the control portion of the receiver FIFO, and auto clear to '0' when completing reset operation, write '0' to this bit has no effect. |
| 14 | R/W | 0x0 | RF_TEST RX Test Mode Enable 0: Disable 1: Enable Note: In normal mode, RX FIFO can only be written by SPI controller, write '1' to this bit will switch RX FIFO read and write function to AHB bus. This bit is used to test the RX FIFO, don't set in normal operation and don't set RF_TEST and TF_TEST at the same time. |
| 13:10 | R | 0x0 | Reserved |
| 9 | R/W | 0x0 | RX_DMA_MODE SPI RX DMA Mode Control 0: Normal DMA mode 1: Dedicated DMA mode |
| 8 | R/W | 0x0 | RF_DRQ_EN RX FIFO DMA Request Enable 0: Disable 1: Enable |
| 7:0 | R/W | 0x1 | RX_TRIG_LEVEL RX FIFO Ready Request Trigger Level |

7.2.6.6. SPI FIFO Status Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: SPI_FSR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R | 0x0 | TB_WR TX FIFO Write Buffer Write Enable |

| | | | |
|-------|---|-----|---|
| 30:28 | R | 0x0 | TB_CNT TX FIFO Write Buffer Counter These bits indicate the number of words in TX FIFO Write Buffer |
| 27:24 | R | 0x0 | Reserved |
| 23:16 | R | 0x0 | TF_CNT TX FIFO Counter These bits indicate the number of words in TX FIFO 0: 0 byte in TX FIFO 1: 1 byte in TX FIFO ... 64: 64 bytes in TX FIFO |
| 15 | R | 0x0 | RB_WR RX FIFO Read Buffer Write Enable |
| 14:12 | R | 0x0 | RB_CNT RX FIFO Read Buffer Counter These bits indicate the number of words in RX FIFO Read Buffer |
| 11:8 | R | 0x0 | Reserved |
| 7:0 | R | 0x0 | RF_CNT RX FIFO Counter These bits indicate the number of words in RX FIFO 0: 0 byte in RX FIFO 1: 1 byte in RX FIFO ... 64: 64 bytes in RX FIFO |

7.2.6.7. SPI Wait Clock Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: SPI_WAIT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | / |
| 19:16 | R/W | 0x0 | SWC Dual mode direction switch wait clock counter (for master mode only). 0: No wait states inserted n: n SPI_SCLK wait states inserted Note: These bits control the number of wait states to be inserted before start dual data transfer in dual SPI mode. The SPI module counts SPI_SCLK by SWC for delaying next word data transfer. Note: Can't be written when XCH=1. |
| 15:0 | R/W | 0 | WCC Wait Clock Counter (In Master mode) These bits control the number of wait states to be inserted in data transfers. The SPI module counts SPI_SCLK by WCC for delaying next word data transfer. |

| | | | |
|--|--|--|--|
| | | | 0: No wait states inserted N: N SPI_SCLK wait states inserted |
|--|--|--|--|

7.2.6.8. SPI Clock Control Register(Default Value: 0x00000002)

| Offset: 0x24 | | | Register Name: SPI_CCTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:13 | / | / | / |
| 12 | R/W | 0 | DRS Divide Rate Select (Master Mode Only) 0: Select Clock Divide Rate 1 1: Select Clock Divide Rate 2 |
| 11:8 | R/W | 0 | CDR1 Clock Divide Rate 1 (Master Mode Only) The SPI_SCLK is determined according to the following equation: SPI_CLK = Source_CLK / 2^n. |
| 7:0 | R/W | 0x2 | CDR2 Clock Divide Rate 2 (Master Mode Only) The SPI_SCLK is determined according to the following equation: SPI_CLK = Source_CLK / (2^(n + 1)). |

7.2.6.9. SPI Master Burst Counter Register(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: SPI_BC |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | 0 | MBC Master Burst Counter In master mode, this field specifies the total burst number. 0: 0 burst 1: 1 burst ... N: N bursts |

7.2.6.10. SPI Master Transmit Counter Register(Default Value: 0x00000000)

| Offset: 0x34 | | | Register Name: SPI_TC |
|--------------|-----|-------------|-----------------------|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | 0 | MWTC |

| | | | |
|--|--|--|--|
| | | | <p>Master Write Transmit Counter</p> <p>In master mode, this field specifies the burst number that should be sent to TXFIFO before automatically sending dummy burst. For saving bus bandwidth, the dummy burst (all zero bits or all one bits) is sent by SPI Controller automatically.</p> <p>0: 0 burst</p> <p>1: 1 burst</p> <p>...</p> <p>N: N bursts</p> |
|--|--|--|--|

7.2.6.11. SPI Master Burst Control Counter Register(Default Value: 0x00000000)

| Offset: 0x38 | | | Register Name: SPI_BCC |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | R | 0x0 | Reserved |
| 28 | R/W | 0x0 | <p>DRM</p> <p>Master Dual Mode RX Enable</p> <p>0: RX use single-bit mode</p> <p>1: RX use dual mode</p> <p>Note: Can't be written when XCH=1.</p> |
| 27:24 | R/W | 0x0 | <p>DBC</p> <p>Master Dummy Burst Counter</p> <p>In master mode, this field specifies the burst number that should be sent before receive in dual SPI mode. The data is don't care by the device.</p> <p>0: 0 burst</p> <p>1: 1 burst</p> <p>...</p> <p>N: N bursts</p> <p>Note: Can't be written when XCH=1.</p> |
| 23:0 | R/W | 0x0 | <p>STC</p> <p>Master Single Mode Transmit Counter</p> <p>In master mode, this field specifies the burst number that should be sent in single mode before automatically sending dummy burst. This is the first transmit counter in all bursts.</p> <p>0: 0 burst</p> <p>1: 1 burst</p> <p>...</p> <p>N: N bursts</p> <p>Note: Can't be written when XCH=1.</p> |

7.2.6.12. SPI Normal DMA Mode Control Register(Default Value: 0x000000A5)

| Offset: 0x88 | | | Register Name: SPI_NDMA_MODE_CTL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R/W | 0xA5 | NDMA_MODE_CTL 0xEA:NDMA handshake mode Note:NDMA wait mode don't care this value.0xA5 can be used in handshake mode, but 0xEA is better. |

7.2.6.13. SPI TX Data Register(Default Value: 0x00000000)

| Offset: 0x200 | | | Register Name: SPI_TXD |
|---------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | W/R | 0x0 | TDATA Transmit Data This register can be accessed in byte, half-word or word unit by AHB. In byte accessing method, if there are rooms in RXFIFO, one burst data is written to RXFIFO and the depth is increased by 1. In half-word accessing method, two SPI burst data are written and the TXFIFO depth is increase by 2. In word accessing method, four SPI burst data are written and the TXFIFO depth is increased by 4. Note: This address is writing-only if TF_TEST is '0', and if TF_TEST is set to '1', this address is readable and writable to test the TX FIFO through the AHB bus. |

7.2.6.14. SPI RX Data Register(Default Value: 0x00000000)

| Offset: 0x300 | | | Register Name: SPI_RXD |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | RDATA Receive Data This register can be accessed in byte, half-word or word unit by AHB. In byte accessing method, if there are data in RXFIFO, the top word is returned and the RXFIFO depth is decreased by 1. In half-word accessing method, two SPI bursts are returned and the RXFIFO depth is decrease by 2. In word accessing method, the four SPI bursts are returned and the RXFIFO depth is decreased by 4. Note: This address is read-only if RF_TEST is '0', and if RF_TEST is set to '1', this address is readable and writable to test the RX FIFO through the AHB bus. |

7.3. UART

7.3.1. Overview

The UART is used for serial communication with a peripheral, modem (data carrier equipment, DCE) or data set. Data is written from a master (CPU) over the APB bus to the UART and it is converted to serial form and transmitted to the destination device. Serial data is also received by the UART and stored for the master (CPU) to read back.

The UART contains registers to control the character length, baud rate, parity generation/checking, and interrupt generation. Although there is only one interrupt output signal from the UART, there are several prioritized interrupt types that can be responsible for its assertion. Each of the interrupt types can be separately enabled/disabled with the control registers.

The UART has 16450 and 16550 modes of operation, which are compatible with a range of standard software drivers. In 16550 mode, transmit and receive operations are both buffered by FIFOs. In 16450 mode, these FIFOs are disabled.

The UART supports data lengths from five to eight bits, an optional parity bit and 1, 1 ½ or 2 stop bits, and is fully programmable by an AMBA APB CPU interface. A 16-bit programmable baud rate generator and an 8-bit scratch register are included, together with separate transmit and receive FIFOs. Eight modem control lines and a diagnostic loop-back mode are provided.

Interrupts can be generated for a range of TX Buffer/FIFO, RX Buffer/FIFO, Modem Status and Line Status conditions.

For integration in system where Infrared SIR serial data format is required, the UART can be configured to have a software-programmable IrDA SIR Mode. If this mode is not selected, only the UART(RS232 standard) serial data format is available.

The UART includes the following features:

- Compatible with industry-standard 16550 UARTs
- 64-Bytes Transmit and receive data FIFOs
- DMA controller interface
- Software/ Hardware Flow Control
- Programmable Transmit Holding Register Empty interrupt
- Interrupt support for FIFOs, Status Change
- Support IrDA 1.0 SIR

7.3.2. UART Timing Diagram

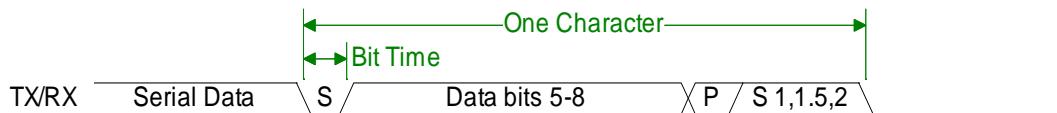


Figure 7-5. UART Serial Data Format

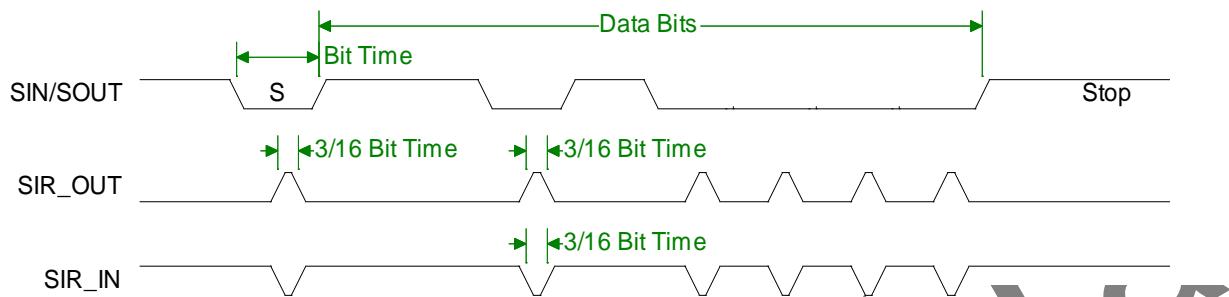


Figure 7-6. Serial IrDA Data Format

7.3.3. UART Pin List

| Port Name | Width | Direction | Description |
|-----------|-------|-----------|---|
| UART0_TX | 1 | OUT | UART Serial Bit output |
| UART0_RX | 1 | IN | UART Serial Bit input |
| UART1_TX | 1 | OUT | UART Serial Bit output |
| UART1_RX | 1 | IN | UART Serial Bit input |
| UART1_RTS | 1 | OUT | UART Request To Send This active low output signal informs Modem that the UART is ready to send data |
| UART1_CTS | 1 | IN | UART Clear To End This active low signal is an input showing when Modem is ready to accept data |
| UART2_TX | 1 | OUT | UART Serial Bit output |
| UART2_RX | 1 | IN | UART Serial Bit input |
| UART2_RTS | 1 | OUT | UART Request To Send This active low output signal informs Modem that the UART is ready to send data |
| UART2_CTS | 1 | IN | UART Clear To End This active low signal is an input showing when Modem is ready to accept data |
| UART3_TX | 1 | OUT | UART Serial Bit output |

| | | | |
|-----------|---|-----|---|
| UART3_RX | 1 | IN | UART Serial Bit input |
| UART3_RTS | 1 | OUT | UART Request To Send This active low output signal informs Modem that the UART is ready to send data |
| UART3_CTS | 1 | IN | UART Clear To End This active low signal is an input showing when Modem is ready to accept data |
| UART4_TX | 1 | OUT | UART Serial Bit output |
| UART4_RX | 1 | IN | UART Serial Bit input |
| UART4_RTS | 1 | OUT | UART Request To Send This active low output signal informs Modem that the UART is ready to send data |
| UART4_CTS | 1 | IN | UART Clear To End This active low signal is an input showing when Modem is ready to accept data |
| S_UART_TX | 1 | OUT | UART Serial Bit output |
| S_UART_RX | 1 | IN | UART Serial Bit input |

7.3.4. UART Controller Register List

There are 6 UART controllers. All UART controllers can be configured as Serial IrDA.

| Module Name | Base Address |
|-------------|--------------|
| UART0 | 0x01C28000 |
| UART1 | 0x01C28400 |
| UART2 | 0x01C28800 |
| UART3 | 0x01C28C00 |
| UART4 | 0x01C29000 |
| R-UART | 0x01F02800 |

| Register Name | Offset | Description |
|---------------|--------|----------------------------------|
| UART_RBR | 0x00 | UART Receive Buffer Register |
| UART_THR | 0x00 | UART Transmit Holding Register |
| UART_DLL | 0x00 | UART Divisor Latch Low Register |
| UART_DLH | 0x04 | UART Divisor Latch High Register |
| UART_IER | 0x04 | UART Interrupt Enable Register |
| UART_IIR | 0x08 | UART Interrupt Identity Register |
| UART_FCR | 0x08 | UART FIFO Control Register |
| UART_LCR | 0x0C | UART Line Control Register |
| UART_MCR | 0x10 | UART Modem Control Register |
| UART_LSR | 0x14 | UART Line Status Register |
| UART_MSR | 0x18 | UART Modem Status Register |

| | | |
|-----------|------|--------------------------|
| UART_SCH | 0x1C | UART Scratch Register |
| UART_USR | 0x7C | UART Status Register |
| UART_TFL | 0x80 | UART Transmit FIFO Level |
| UART_RFL | 0x84 | UART_RFL |
| UART_HALT | 0xA4 | UART Halt TX Register |

7.3.5. UART Register Description

7.3.5.1. UART Receiver Buffer Register(Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: UART_RBR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R | 0 | <p>RBR Receiver Buffer Register Data byte received on the serial input port . The data in this register is valid only if the Data Ready (DR) bit in the UART Line Status Register (UART_LCR) is set.</p> <p>If in FIFO mode and FIFOs are enabled (UART_FCR[0] set to one), this register accesses the head of the receive FIFO. If the receive FIFO is full and this register is not read before the next data character arrives, then the data already in the FIFO is preserved, but any incoming data are lost and an overrun error occurs.</p> |

7.3.5.2. UART Transmit Holding Register(Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: UART_THR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | W | 0 | <p>THR Transmit Holding Register Data to be transmitted on the serial output port . Data should only be written to the THR when the THR Empty (THRE) bit (UART_LSR[5]) is set.</p> <p>If in FIFO mode and FIFOs are enabled (UART_FCR[0] = 1) and THRE is set, 16 number of characters of data may be written to the THR before the FIFO is full. Any attempt to write data when the FIFO is full results in the write data being lost.</p> |

7.3.5.3. UART Divisor Latch Low Register(Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: UART_DLL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0 | <p>DLL</p> <p>Divisor Latch Low</p> <p>Lower 8 bits of a 16-bit, read/write, Divisor Latch register that contains the baud rate divisor for the UART. This register may only be accessed when the DLAB bit (UART_LCR[7]) is set and the UART is not busy (UART_USR[0] is zero).</p> <p>The output baud rate is equal to the serial clock (sclk) frequency divided by sixteen times the value of the baud rate divisor, as follows: baud rate = (serial clock freq) / (16 * divisor).</p> <p>Note that with the Divisor Latch Registers (DLL and DLH) set to zero, the baud clock is disabled and no serial communications occur. Also, once the DLL is set, at least 8 clock cycles of the slowest UART clock should be allowed to pass before transmitting or receiving data.</p> |

7.3.5.4. UART Divisor Latch High Register(Default Value: 0x00000000)

| Offset: 0x0004 | | | Register Name: UART_DLH |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0 | <p>DLH</p> <p>Divisor Latch High</p> <p>Upper 8 bits of a 16-bit, read/write, Divisor Latch register that contains the baud rate divisor for the UART. This register may only be accessed when the DLAB bit (UART_LCR[7]) is set and the UART is not busy (UART_USR[0] is zero).</p> <p>The output baud rate is equal to the serial clock (sclk) frequency divided by sixteen times the value of the baud rate divisor, as follows: baud rate = (serial clock freq) / (16 * divisor).</p> <p>Note that with the Divisor Latch Registers (DLL and DLH) set to zero, the baud clock is disabled and no serial communications occur. Also, once the DLH is set, at least 8 clock cycles of the slowest UART clock should be allowed to pass before transmitting or receiving data.</p> |

7.3.5.5. UART Interrupt Enable Register(Default Value: 0x00000000)

| Offset: 0x0004 | | | Register Name: UART_IER |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | | <p>PTIME</p> <p>Programmable THRE Interrupt Mode Enable</p> <p>This is used to enable/disable the generation of THRE Interrupt.</p> <p>0: Disable</p> <p>1: Enable</p> |
| 6:4 | / | / | / |
| 3 | R/W | 0 | <p>EDSSI</p> <p>Enable Modem Status Interrupt</p> <p>This is used to enable/disable the generation of Modem Status Interrupt.</p> <p>This is the fourth highest priority interrupt.</p> <p>0: Disable</p> <p>1: Enable</p> |
| 2 | R/W | 0 | <p>ELSI</p> <p>Enable Receiver Line Status Interrupt</p> <p>This is used to enable/disable the generation of Receiver Line Status Interrupt. This is the highest priority interrupt.</p> <p>0: Disable</p> <p>1: Enable</p> |
| 1 | R/W | 0 | <p>ETBEI</p> <p>Enable Transmit Holding Register Empty Interrupt</p> <p>This is used to enable/disable the generation of Transmitter Holding Register Empty Interrupt. This is the third highest priority interrupt.</p> <p>0: Disable</p> <p>1: Enable</p> |
| 0 | R/W | 0 | <p>ERBFI</p> <p>Enable Received Data Available Interrupt</p> <p>This is used to enable/disable the generation of Received Data Available Interrupt and the Character Timeout Interrupt (if in FIFO mode and FIFOs enabled). These are the second highest priority interrupts.</p> <p>0: Disable</p> <p>1: Enable</p> |

7.3.5.6. UART Interrupt Identity Register(Default Value: 0x00000000)

| Offset: 0x0008 | | | Register Name: UART_IIR |
|----------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |

| | | | |
|-----|---|-----|--|
| 7:6 | R | 0 | FEFLAG FIFOs Enable Flag This is used to indicate whether the FIFOs are enabled or disabled. 00: Disable 11: Enable |
| 5:4 | / | / | / |
| 3:0 | R | 0x1 | IID Interrupt ID This indicates the highest priority pending interrupt which can be one of the following types: 0000: modem status 0001: no interrupt pending 0010: THR empty 0100: received data available 0110: receiver line status 0111: busy detect 1100: character timeout Bit 3 indicates an interrupt can only occur when the FIFOs are enabled and used to distinguish a Character Timeout condition interrupt. |

| Interrupt ID | Priority Level | Interrupt Type | Interrupt Source | Interrupt Reset |
|--------------|----------------|---------------------------------|--|--|
| 0001 | - | None | None | - |
| 0110 | Highest | Receiver line status | Overrun/parity/framing errors or break interrupt | Reading UART Line Status Register |
| 0100 | Second | Received data available | Receiver data available (non-FIFO mode or FIFOs disabled) or RCVR FIFO trigger level reached (FIFO mode and FIFOs enabled) | Reading UART Receiver Buffer Register (non-FIFO mode or FIFOs disabled) or the FIFO drops below the trigger level (FIFO mode and FIFOs enabled) |
| 1100 | Second | Character timeout indication | No characters in or out of the RCVR FIFO during the last 4 character times and there is at least 1character in it during This time | Reading UART Receiver Buffer Register |
| 0010 | Third | Transmit holding register empty | Transmitter holding register empty (Program THRE Mode disabled) or XMIT FIFO at or below threshold (Program THRE Mode enabled) | Reading UART Interrupt Identity Register (if source of interrupt); or, writing into THR (FIFOs or THRE Mode not selected or disabled) or XMIT FIFO above threshold (FIFOs and THRE Mode selected and enabled). |
| 0000 | Fourth | Modem status | Clear to send or data set | Reading the Modem status Register |

| | | | | |
|------|-------|------------------------|--|----------------------------------|
| | | | ready or ring indicator or data carrier detect. Note that if auto flow control mode is enabled, a change in CTS (that is, DCTS set) does not cause an interrupt. | |
| 0111 | Fifth | Busy detect indication | UART_16550_COMPATIBLE = NO and master has tried to write to the Line Control Register while the UART is busy (UART_USR[0] is set to one). | Reading the UART status register |

7.3.5.7. UART FIFO Control Register(Default Value: 0x00000000)

| Offset: 0x0008 | | | Register Name: UART_FCR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:6 | W | 0 | <p>RT RCVR Trigger This is used to select the trigger level in the receiver FIFO at which the Received Data Available Interrupt is generated. In auto flow control mode it is used to determine when the rts_n signal is de-asserted. It also determines when the dma_rx_req_n signal is asserted in certain modes of operation.</p> <p>00: 1 character in the FIFO 01: FIFO ¼ full 10: FIFO ½ full 11: FIFO-2 less than full</p> |
| 5:4 | W | 0 | <p>TFT TX Empty Trigger Writes have no effect when THRE_MODE_USER = Disabled. This is used to select the empty threshold level at which the THRE Interrupts are generated when the mode is active. It also determines when the dma_tx_req_n signal is asserted when in certain modes of operation.</p> <p>00: FIFO empty 01: 2 characters in the FIFO 10: FIFO ¼ full 11: FIFO ½ full</p> |
| 3 | W | 0 | <p>DMAM DMA Mode 0: Mode 0 1: Mode 1</p> |

| | | | |
|---|---|---|---|
| 2 | W | 0 | XFIFOR XMIT FIFO Reset This resets the control portion of the transmit FIFO and treats the FIFO as empty. This also de-asserts the DMA TX request. It is 'self-clearing'. It is not necessary to clear this bit. |
| 1 | W | 0 | RFIFOR RCVR FIFO Reset This resets the control portion of the receive FIFO and treats the FIFO as empty. This also de-asserts the DMA RX request. It is 'self-clearing'. It is not necessary to clear this bit. |
| 0 | W | 0 | FIFOE Enable FIFOs This enables/disables the transmit (XMIT) and receive (RCVR) FIFOs. Whenever the value of this bit is changed both the XMIT and RCVR controller portion of FIFOs is reset. |

7.3.5.8. UART Line Control Register(Default Value: 0x00000000)

| Offset: 0x000C | | | Register Name: UART_LCR |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0 | <p>DLAB Divisor Latch Access Bit It is writeable only when UART is not busy (UART_USR[0] is zero) and always readable. This bit is used to enable reading and writing of the Divisor Latch register (UART_DLL and UART_DLH) to set the baud rate of the UART. This bit must be cleared after initial baud rate setup in order to access other registers.</p> <p>0: Select UART Receiver Buffer Register(UART_RBR) / UART Transmit Holding Register (UART_THR) and UART Interrupt Enable Register(UART_IER)</p> <p>1: Select UART Divisor Latch Low Register(UART_DLL) and UART Divisor Latch High Register (UART_DLH)</p> |
| 6 | R/W | 0 | <p>BC Break Control Bit This is used to cause a break condition to be transmitted to the receiving device. If set to one the serial output is forced to the spacing (logic 0) state. When not in Loop Back Mode, as determined by UART_MCR[4], the sout line is forced low until the Break bit is cleared. If SIR_MODE = Enabled and active (UART_MCR[6] set to one) the sir_out_n line is continuously pulsed. When in Loop Back Mode, the break condition is internally looped back to the receiver and the sir_out_n line is forced low.</p> |
| 5:4 | R/W | 0 | EPS |

| | | | |
|-----|-----|---|--|
| | | | <p>Even Parity Select</p> <p>It is writeable only when UART is not busy (UART_USR[0] is zero) and always writable readable. This is used to select between even and odd parity, when parity is enabled (PEN set to one). Setting the UART_LCR[5] is to reverse the UART_LCR[4].</p> <p>00: Odd Parity</p> <p>01: Even Parity</p> <p>1X: Reverse LCR[4]</p> |
| 3 | R/W | 0 | <p>PEN</p> <p>Parity Enable</p> <p>It is writeable only when UART is not busy (UART_USR[0] is zero) and always readable. This bit is used to enable and disable parity generation and detection in transmitted and received serial character respectively.</p> <p>0: parity disabled</p> <p>1: parity enabled</p> |
| 2 | R/W | 0 | <p>STOP</p> <p>Number of stop bits</p> <p>It is writeable only when UART is not busy (UART_USR[0] is zero) and always readable. This is used to select the number of stop bits per character that the peripheral transmits and receives. If set to zero, one stop bit is transmitted in the serial data. If set to one and the data bits are set to 5 (UART_LCR[1:0] set to zero) one and a half stop bits is transmitted. Otherwise, two stop bits are transmitted. Note that regardless of the number of stop bits selected, the receiver checks only the first stop bit.</p> <p>0: 1 stop bit</p> <p>1: 1.5 stop bits when DLS (UART_LCR[1:0]) is zero, else 2 stop bit</p> |
| 1:0 | R/W | 0 | <p>DLS</p> <p>Data Length Select</p> <p>It is writeable only when UART is not busy (UART_USR[0] is zero) and always readable. This is used to select the number of data bits per character that the peripheral transmits and receives. The number of bit that may be selected areas follows:</p> <p>00: 5 bits</p> <p>01: 6 bits</p> <p>10: 7 bits</p> <p>11: 8 bits</p> |

7.3.5.9. UART Modem Control Register(Default Value: 0x00000000)

| Offset: 0x0010 | | | Register Name: UART_MCR |
|----------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |

| | | | |
|-----|-----|---|---|
| 6 | R/W | 0 | SIRE SIR Mode Enable 0:IrDA SIR Mode disable 1:IrDA SIR Mode enable |
| 5 | R/W | 0 | AFCE Auto Flow Control Enable When FIFOs are enabled and the Auto Flow Control Enable (AFCE) bit is set, Auto Flow Control features are enabled. 0: Auto Flow Control Mode disabled 1: Auto Flow Control Mode enabled |
| 4 | R/W | 0 | LOOP Loop Back Mode 0: Normal Mode 1: Loop Back Mode This is used to put the UART into a diagnostic mode for test purposes. If operating in UART mode (SIR_MODE != Enabled or not active, UART_MCR[6] set to zero), data on the sout line is held high, while serial data output is looped back to the sin line, internally. In this mode all the interrupts are fully functional. Also, in Loop Back Mode , the modem control inputs (dsr_n, cts_n, ri_n, dcd_n) are disconnected and the modem control outputs (dtr_n, rts_n, out1_n, out2_n) are looped back to the inputs, internally. If operating in infrared mode (SIR_MODE == Enabled AND active, UART_MCR[6] set to one), data on the sir_out_n line is held low, while serial data output is inverted and looped back to the sir_in line. |
| 3:2 | / | / | / |
| 1 | R/W | 0 | RTS Request to Send This is used to directly control the Request to Send (rts_n) output. The Request To Send (rts_n) output is used to inform the modem or data set that the UART is ready to exchange data. When Auto RTS Flow Control is not enabled (UART_MCR[5] set to zero), the rts_n signal is set low by programming UART_MCR[1] (RTS) to a high. In Auto Flow Control, AFCE_MODE == Enabled and active (UART_MCR[5] set to one) and FIFOs enable (FCR[0] set to one), the rts_n output is controlled in the same way, but is also gated with the receiver FIFO threshold trigger (rts_n is inactive high when above the threshold). The rts_n signal is de-asserted when UART_MCR[1] is set low. 0: rts_n de-asserted (logic 1) 1: rts_n asserted (logic 0) Note that in Loop Back Mode (UART_MCR[4] set to one), the rts_n output is held inactive high while the value of this location is internally looped back to an input. |
| 0 | R/W | 0 | DTR |

| | | | |
|--|--|--|--|
| | | | <p>Data Terminal Ready</p> <p>This is used to directly control the Data Terminal Ready (dtr_n) output. The value written to this location is inverted and driven out on dtr_n.</p> <p>0: dtr_n de-asserted (logic 1) 1: dtr_n asserted (logic 0)</p> <p>The Data Terminal Ready output is used to inform the modem or data set that the UART is ready to establish communications.</p> <p>Note that in Loop Back Mode(UART_MCR[4] set to one), the dtr_n output is held inactive high while the value of this location is internally looped back to an input.</p> |
|--|--|--|--|

7.3.5.10. UART Line Status Register(Default Value: 0x00000060)

| Offset: 0x0014 | | | Register Name: UART_LSR |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R | 0 | <p>FIFOERR</p> <p>RX Data Error in FIFO</p> <p>When FIFOs are disabled, this bit is always 0. When FIFOs are enabled, this bit is set to 1 when there is at least one PE, FE, or BI in the RX FIFO. It is cleared by a read from the LSR register provided there are no subsequent errors in the FIFO.</p> |
| 6 | R | 1 | <p>TEMT</p> <p>Transmitter Empty</p> <p>If the FIFOs are disabled, this bit is set to "1" whenever the TX Holding Register and the TX Shift Register are empty. If the FIFOs are enabled, this bit is set whenever the TX FIFO and the TX Shift Register are empty. In both cases, this bit is cleared when a byte is written to the TX data channel.</p> |
| 5 | R | 1 | <p>THRE</p> <p>TX Holding Register Empty</p> <p>If the FIFOs are disabled, this bit is set to "1" whenever the TX Holding Register is empty and ready to accept new data and it is cleared when the CPU writes to the TX Holding Register.</p> <p>If the FIFOs are enabled, this bit is set to "1" whenever the TX FIFO is empty and it is cleared when at least one byte is written to the TX FIFO.</p> |
| 4 | R | 0 | <p>BI</p> <p>Break Interrupt</p> <p>This is used to indicate the detection of a break sequence on the serial input data.</p> <p>If in UART mode(SIR_MODE=Disable),it is set whenever the serial input,</p> |

| | | | |
|---|---|---|---|
| | | | <p>sin, is held in a logic '0' state for longer than the sum of <i>start time + data bits + parity + stop bits</i>.</p> <p>If in infrared mode(SIR_MODE=Enable),it is set whenever the serial input, sir_in, is continuously pulsed to logic '0' for longer than the sum of <i>start time + data bits + parity + stop bits</i>.A break condition on serial input causes one and only one character,consisting of all zeros,to be received by the UART.</p> <p>In the FIFO mode, the character associated with the break condition is carried through the FIFO and is revealed when the character is at the top of the FIFO. Reading the LSR clears the BI bit. In the non-FIFO mode, the BI indication occurs immediately and persists until the LSR is read.</p> |
| 3 | R | 0 | <p>FE</p> <p>Framing Error</p> <p>This is used to indicate the occurrence of a framing error in the receiver. A framing error occurs when the receiver does not detect a valid STOP bit in the received data.</p> <p>In the FIFO mode, since the framing error is associated with a character received, it is revealed when the character with the framing error is at the top of the FIFO. When a framing error occurs, the UART tries to resynchronize. It does this by assuming that the error was due to the start bit of the next character and then continues receiving the other bit i.e. data, and/or parity and stop. It should be noted that the Framing Error (FE) bit (UART_LSR[3]) is set if a break interrupt has occurred, as indicated by Break Interrupt (BI) bit (UART_LSR[4]).</p> <p>0: no framing error 1:framing error</p> <p>Reading the LSR clears the FE bit.</p> |
| 2 | R | 0 | <p>PE</p> <p>Parity Error</p> <p>This is used to indicate the occurrence of a parity error in the receiver if the Parity Enable (PEN) bit (UART_LCR[3]) is set. In the FIFO mode, since the parity error is associated with a character received, it is revealed when the character with the parity error arrives at the top of the FIFO. It should be noted that the Parity Error (PE) bit (UART_LSR[2]) is set if a break interrupt has occurred, as indicated by Break Interrupt(BI) bit (UART_LSR[4]).</p> <p>0: no parity error 1: parity error</p> <p>Reading the LSR clears the PE bit.</p> |
| 1 | R | 0 | <p>OE</p> <p>Overrun Error</p> |

| | | | |
|---|---|---|--|
| | | | <p>This occurs if a new data character was received before the previous data was read. In the non-FIFO mode, the OE bit is set when a new character arrives in the receiver before the previous character was read from the RBR. When this happens, the data in the RBR is overwritten. In the FIFO mode, an overrun error occurs when the FIFO is full and a new character arrives at the receiver. The data in the FIFO is retained and the data in the receive shift register is lost.</p> <p>0: no overrun error 1: overrun error Reading the LSR clears the OE bit.</p> |
| 0 | R | 0 | <p>DR Data Ready This is used to indicate that the receiver contains at least one character in the RBR or the receiver FIFO. 0: no data ready 1: data ready This bit is cleared when the RBR is read in non-FIFO mode, or when the receiver FIFO is empty, in FIFO mode.</p> |

7.3.5.11. UART Modem Status Register(Default Value: 0x00000000)

| Offset: 0x0018 | | | Register Name: UART_MSR |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R | 0 | <p>DCD Line State of Data Carrier Detect This is used to indicate the current state of the modem control line dcd_n. This bit is the complement of dcd_n. When the Data Carrier Detect input (dcd_n) is asserted it is an indication that the carrier has been detected by the modem or data set. 0: dcd_n input is de-asserted (logic 1) 1: dcd_n input is asserted (logic 0)</p> |
| 6 | R | 0 | <p>RI Line State of Ring Indicator This is used to indicate the current state of the modem control line ri_n. This bit is the complement of ri_n. When the Ring Indicator input (ri_n) is asserted it is an indication that a telephone ringing signal has been received by the modem or data set. 0: ri_n input is de-asserted (logic 1) 1: ri_n input is asserted (logic 0)</p> |
| 5 | R | 0 | <p>DSR Line State of Data Set Ready This is used to indicate the current state of the modem control line dsr_n.</p> |

| | | | |
|---|---|---|---|
| | | | <p>This bit is the complement of dsr_n. When the Data Set Ready input (dsr_n) is asserted it is an indication that the modem or data set is ready to establish communications with UART.</p> <p>0: dsr_n input is de-asserted (logic 1) 1: dsr_n input is asserted (logic 0)</p> <p>In Loop Back Mode (UART_MCR[4] set to one), DSR is the same as UART_MCR[0] (DTR).</p> |
| 4 | R | 0 | <p>CTS</p> <p>Line State of Clear To Send</p> <p>This is used to indicate the current state of the modem control line cts_n. This bit is the complement of cts_n. When the Clear to Send input (cts_n) is asserted it is an indication that the modem or data set is ready to exchange data with UART.</p> <p>0: cts_n input is de-asserted (logic 1) 1: cts_n input is asserted (logic 0)</p> <p>In Loop Back Mode (UART_MCR[4] = 1), CTS is the same as UART_MCR[1] (RTS).</p> |
| 3 | R | 0 | <p>DDCD</p> <p>Delta Data Carrier Detect</p> <p>This is used to indicate that the modem control line dcd_n has changed since the last time the MSR was read.</p> <p>0: no change on dcd_n since last read of MSR 1: change on dcd_n since last read of MSR</p> <p>Reading the MSR clears the DDCD bit.</p> <p>Note: If the DDCD bit is not set and the dcd_n signal is asserted (low) and a reset occurs (software or otherwise), then the DDCD bit is set when the reset is removed if the dcd_n signal remains asserted.</p> |
| 2 | R | 0 | <p>TERI</p> <p>Trailing Edge Ring Indicator</p> <p>This is used to indicate that a change on the input ri_n (from an active-low to an inactive-high state) has occurred since the last time the MSR was read.</p> <p>0: no change on ri_n since last read of MSR 1: change on ri_n since last read of MSR</p> <p>Reading the MSR clears the TERI bit.</p> |
| 1 | R | 0 | <p>DDSR</p> <p>Delta Data Set Ready</p> <p>This is used to indicate that the modem control line dsr_n has changed since the last time the MSR was read.</p> <p>0: no change on dsr_n since last read of MSR 1: change on dsr_n since last read of MSR</p> <p>Reading the MSR clears the DDSR bit. In Loop Back Mode (UART_MCR[4] = 1), DDSR reflects changes on UART_MCR[0] (DTR).</p> <p>Note: If the DDSR bit is not set and the dsr_n signal is asserted (low) and</p> |

| | | | |
|---|---|---|--|
| | | | a reset occurs (software or otherwise), then the DDSR bit is set when the reset is removed if the dsr_n signal remains asserted. |
| 0 | R | 0 | <p>DCTS Delta Clear to Send This is used to indicate that the modem control line cts_n has changed since the last time the MSR was read. 0: no change on ctsdsr_n since last read of MSR 1: change on ctsdsr_n since last read of MSR Reading the MSR clears the DCTS bit. In Loop Back Mode (UART_MCR[4] = 1), DCTS reflects changes on UART_MCR[1] (RTS). Note: If the DCTS bit is not set and the cts_n signal is asserted (low) and a reset occurs (software or otherwise), then the DCTS bit is set when the reset is removed if the cts_n signal remains asserted.</p> |

7.3.5.12. UART Scratch Register(Default Value: 0x00000000)

| Offset: 0x001C | | | Register Name: UART_SCH |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0 | <p>SCRATCH_REG Scratch Register This register is for programmers to use as a temporary storage space. It has no defined purpose in the UART.</p> |

7.3.5.13. UART Status Register(Default Value: 0x00000006)

| Offset: 0x007C | | | Register Name: UART_USR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:5 | / | / | / |
| 4 | R | 0 | <p>RFF Receive FIFO Full This is used to indicate that the receive FIFO is completely full. 0: Receive FIFO not full 1: Receive FIFO Full This bit is cleared when the RX FIFO is no longer full.</p> |
| 3 | R | 0 | <p>RFNE Receive FIFO Not Empty This is used to indicate that the receive FIFO contains one or more entries. 0: Receive FIFO is empty 1: Receive FIFO is not empty</p> |

| | | | |
|---|---|---|---|
| | | | This bit is cleared when the RX FIFO is empty. |
| 2 | R | 1 | <p>TFE Transmit FIFO Empty This is used to indicate that the transmit FIFO is completely empty. 0: Transmit FIFO is not empty 1: Transmit FIFO is empty</p> <p>This bit is cleared when the TX FIFO is no longer empty.</p> |
| 1 | R | 1 | <p>TFNF Transmit FIFO Not Full This is used to indicate that the transmit FIFO is not full. 0: Transmit FIFO is full 1: Transmit FIFO is not full</p> <p>This bit is cleared when the TX FIFO is full.</p> |
| 0 | R | 0 | <p>BUSY UART Busy Bit 0: Idle or inactive 1: Busy</p> |

7.3.5.14. UART Transmit FIFO Level Register(Default Value: 0x00000000)

| Offset: 0x0080 | | | Register Name: UART_TFL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:0 | R | 0 | <p>TFL Transmit FIFO Level This indicates the number of data entries in the transmit FIFO.</p> |

7.3.5.15. UART Receive FIFO Level Register(Default Value: 0x00000000)

| Offset: 0x0084 | | | Register Name: UART_RFL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6:0 | R | 0 | <p>RFL Receive FIFO Level This indicates the number of data entries in the receive FIFO.</p> |

7.3.5.16. UART Halt TX Register(Default Value: 0x00000000)

| Offset: 0x00A4 | | | Register Name: UART_HALT |
|----------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|------|-----|---|--|
| 31:4 | / | / | / |
| 5 | R/W | 0 | <p>SIR_RX_INVERT</p> <p>SIR Receiver Pulse Polarity Invert</p> <p>0: Not invert receiver signal</p> <p>1: Invert receiver signal</p> |
| 4 | R/W | 0 | <p>SIR_TX_INVERT</p> <p>SIR Transmit Pulse Polarity Invert</p> <p>0: Not invert transmit pulse</p> <p>1: Invert transmit pulse</p> |
| 3 | / | / | / |
| 2 | R/W | 0 | <p>CHANGE_UPDATE</p> <p>After the user using HALT[1] to change the baudrate or LCR configuration, write 1 to update the configuration and waiting this bit self clear to 0 to finish update process. Write 0 to this bit has no effect.</p> <p>1: Update trigger, Self clear to 0 when finish update.</p> |
| 1 | R/W | 0 | <p>CHCFG_AT_BUSY</p> <p>This is an enable bit for the user to change LCR register configuration (except for the DLAB bit) and baudrate register (DLH and DLL) when the UART is busy (UART_USR[0] is 1).</p> <p>1: Enable change when busy</p> |
| 0 | R/W | 0 | <p>HALT_TX</p> <p>Halt TX</p> <p>This register is use to halt transmissions for testing, so that the transmit FIFO can be filled by the master when FIFOs are implemented and enabled.</p> <p>0 : Halt TX disabled</p> <p>1 : Halt TX enabled</p> <p>Note: If FIFOs are not enabled, the setting of the halt TX register has no effect on operation.</p> |

7.4. CIR Receiver

7.4.1. Overview

The CIR includes the following features:

- Full physical layer implementation
- Support CIR for remote control
- 64x8 bits FIFO for data buffer
- Programmable FIFO thresholds

For saving CPU resource, CIR receiver is implemented in hardware. The CIR receiver samples the input signal on the programmable frequency and records these samples into RX FIFO when one CIR signal is found on the air. The CIR receiver uses Run-Length Code (RLC) to encode pulse width. The encoded data is buffered in a 64 levels and 8-bit width RX FIFO; the MSB bit is used to record the polarity of the receiving CIR signal. The high level is represented as '1' and the low level is represented as '0'. The rest 7 bits are used for the length of RLC. The maximum length is 128. If the duration of one level (high or low level) is more than 128, another byte is used.

In the air, there is always some noise. One threshold can be set to filter the noise to reduce system loading and improve the system stability.

7.4.2. CIR Receiver Register List

| Module Name | Base Address |
|-------------|--------------|
| CIR | 0x01F02000 |

| Register Name | Offset | Description |
|---------------|--------|---|
| CIR_CTL | 0x00 | CIR Control Register |
| CIR_RXCTL | 0x10 | CIR Receiver Configure Register |
| CIR_RXFIFO | 0x20 | CIR Receiver FIFO Register |
| CIR_RXINT | 0x2C | CIR Receiver Interrupt Control Register |
| CIR_RXSTA | 0x30 | CIR Receiver Status Register |
| CIR_CONFIG | 0x34 | CIR Configure Register |

7.4.3. CIR Receiver Register Description

7.4.3.1. CIR Receiver Control Register(Default Value: 0x00000000)

| Offset: 0x0000 | | | Register Name: CIR_CTL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:9 | / | / | / |
| 8 | R/W | 0 | CGPO General Program Output (GPO) Control in CIR mode for TX Pin 0: Low level 1: High level |
| 7:6 | / | / | / |
| 5:4 | R/W | 0 | CIR ENABLE 00~10: Reserved 11: CIR mode enable |
| 3:2 | / | / | ./ |
| 1 | R/W | 0 | RXEN Receiver Block Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | GEN Global Enable A disable on this bit overrides any other block or channel enables and flushes all FIFOs. 0: Disable 1: Enable |

7.4.3.2. CIR Receiver Configure Register(Default Value: 0x00000004)

| Offset: 0x0010 | | | Register Name: CIR_RXCTL |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 1 | RPPI Receiver Pulse Polarity Invert 0: Not invert receiver signal 1: Invert receiver signal |
| 1:0 | / | / | / |

7.4.3.3. CIR Receiver FIFO Register(Default Value: 0x00000000)

| Offset: 0x0020 | | | Register Name: CIR_RXFIFO |
|----------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R | 0 | Receiver Byte FIFO |

7.4.3.4. CIR Receiver Interrupt Control Register(Default Value: 0x00000000)

| Offset: 0x002C | | | Register Name: CIR_RXINT |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13:8 | R/W | 0 | RAL RX FIFO Available Received Byte Level for interrupt and DMA request TRIGGER_LEVEL = RAL + 1 |
| 5 | R/W | 0 | DRQ_EN RX FIFO DMA Enable 0: Disable 1: Enable When set to '1', the Receiver FIFO DRQ is asserted if reaching RAL. The DRQ is de-asserted when condition fails. |
| 4 | R/W | 0 | RAI_EN RX FIFO Available Interrupt Enable 0: Disable 1: Enable When set to '1', the Receiver FIFO IRQ is asserted if reaching RAL. The IRQ is de-asserted when condition fails. |
| 3:2 | / | / | / |
| 1 | R/W | 0 | RPEI_EN Receiver Packet End Interrupt Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | ROI_EN Receiver FIFO Overrun Interrupt Enable 0: Disable 1: Enable |

7.4.3.5. CIR Receiver Status Register(Default Value: 0x00000000)

| Offset: 0x0030 | | | Register Name: CIR_RXSTA |
|----------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|-----|--|
| 31:15 | / | / | / |
| 14:8 | R | 0 | RAC RX FIFO Available Counter 0: No available data in RX FIFO 1: 1 byte available data in RX FIFO 2: 2 byte available data in RX FIFO ... 64: 64 byte available data in RX FIFO |
| 7 | R | 0x0 | STAT Status of CIR 0x0 – Idle 0x1 – busy |
| 6:5 | / | / | / |
| 4 | R/W | 0 | RA RX FIFO Available 0: RX FIFO not available according its level 1: RX FIFO available according its level This bit is cleared by writing a '1'. |
| 3:2 | / | / | / |
| 1 | R/W | 0 | RPE Receiver Packet End Flag 0: STO was not detected. In CIR mode, one CIR symbol is receiving or not detected. 1: STO field or packet abort symbol (7'b0000,000 and 8'b0000,0000 for MIR and FIR) is detected. In CIR mode, one CIR symbol is received. This bit is cleared by writing a '1'. |
| 0 | R/W | 0 | ROI Receiver FIFO Overrun 0: Receiver FIFO not overrun 1: Receiver FIFO overrun This bit is cleared by writing a '1'. |

7.4.3.6. CIR Receiver Configure Register(Default Value: 0x00000000)

| Offset: 0x0034 | | | Register Name: CIR_RCR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:25 | / | / | / |
| 24 | R/W | 0x0 | SCS2 Bit2 of Sample Clock Select for CIR This bit is defined by SCS bits below. |
| 23 | R/W | 0x0 | ATHC Active Threshold Control for CIR |

| | | | 0x0 –ATHR in Unit of (Sample Clock) 0x1 –ATHR in Unit of (128*Sample Clocks) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|-------|--------|--------|---|------|--------|--------|--------------|---|---|---|-----------|---|---|---|------------|---|---|---|------------|---|---|---|------------|---|---|---|--------|---|---|---|----------|---|---|---|----------|---|---|---|----------|
| 22:16 | R/W | 0x0 | <p>ATHR Active Threshold for CIR These bits control the duration of CIR from Idle to Active State. The duration can be calculated by $((ATHR + 1) * (ATHC? Sample Clock: 128 * Sample Clock))$.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15:8 | R/W | 0x18 | <p>ITHR Idle Threshold for CIR The Receiver uses it to decide whether the CIR command has been received. If there is no CIR signal on the air, the receiver is staying in IDLE status. One active pulse will bring the receiver from IDLE status to Receiving status. After the CIR is end, the inputting signal will keep the specified level (high or low level) for a long time. The receiver can use this idle signal duration to decide that it has received the CIR command. The corresponding flag is asserted. If the corresponding interrupt is enable, the interrupt line is asserted to CPU. When the duration of signal keeps one status (high or low level) for the specified duration ($(ITHR + 1) * 128 \text{ sample_clk}$), this means that the previous CIR command has been finished.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7:2 | R/W | 0xa | <p>NTHR Noise Threshold for CIR When the duration of signal pulse (high or low level) is less than NTHR, the pulse is taken as noise and should be discarded by hardware. 0: all samples are recorded into RX FIFO 1: If the signal is only one sample duration, it is taken as noise and discarded. 2: If the signal is less than (\leq) two sample duration, it is taken as noise and discarded. ... 61: if the signal is less than (\leq) sixty-one sample duration, it is taken as noise and discarded.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1:0 | R/W | 0 | <p>SCS Sample Clock Select for CIR</p> <table border="1"> <thead> <tr> <th>SCS2</th> <th>SCS[1]</th> <th>SCS[0]</th> <th>Sample Clock</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>ir_clk/64</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>ir_clk/128</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>ir_clk/256</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>ir_clk/512</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>ir_clk</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>Reserved</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>Reserved</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> <td>Reserved</td> </tr> </tbody> </table> | SCS2 | SCS[1] | SCS[0] | Sample Clock | 0 | 0 | 0 | ir_clk/64 | 0 | 0 | 1 | ir_clk/128 | 0 | 1 | 0 | ir_clk/256 | 0 | 1 | 1 | ir_clk/512 | 1 | 0 | 0 | ir_clk | 1 | 0 | 1 | Reserved | 1 | 1 | 0 | Reserved | 1 | 1 | 1 | Reserved |
| SCS2 | SCS[1] | SCS[0] | Sample Clock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | ir_clk/64 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 1 | ir_clk/128 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 0 | ir_clk/256 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 1 | ir_clk/512 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | ir_clk | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

7.5. USB

7.5.1. USB Controller Block Diagram

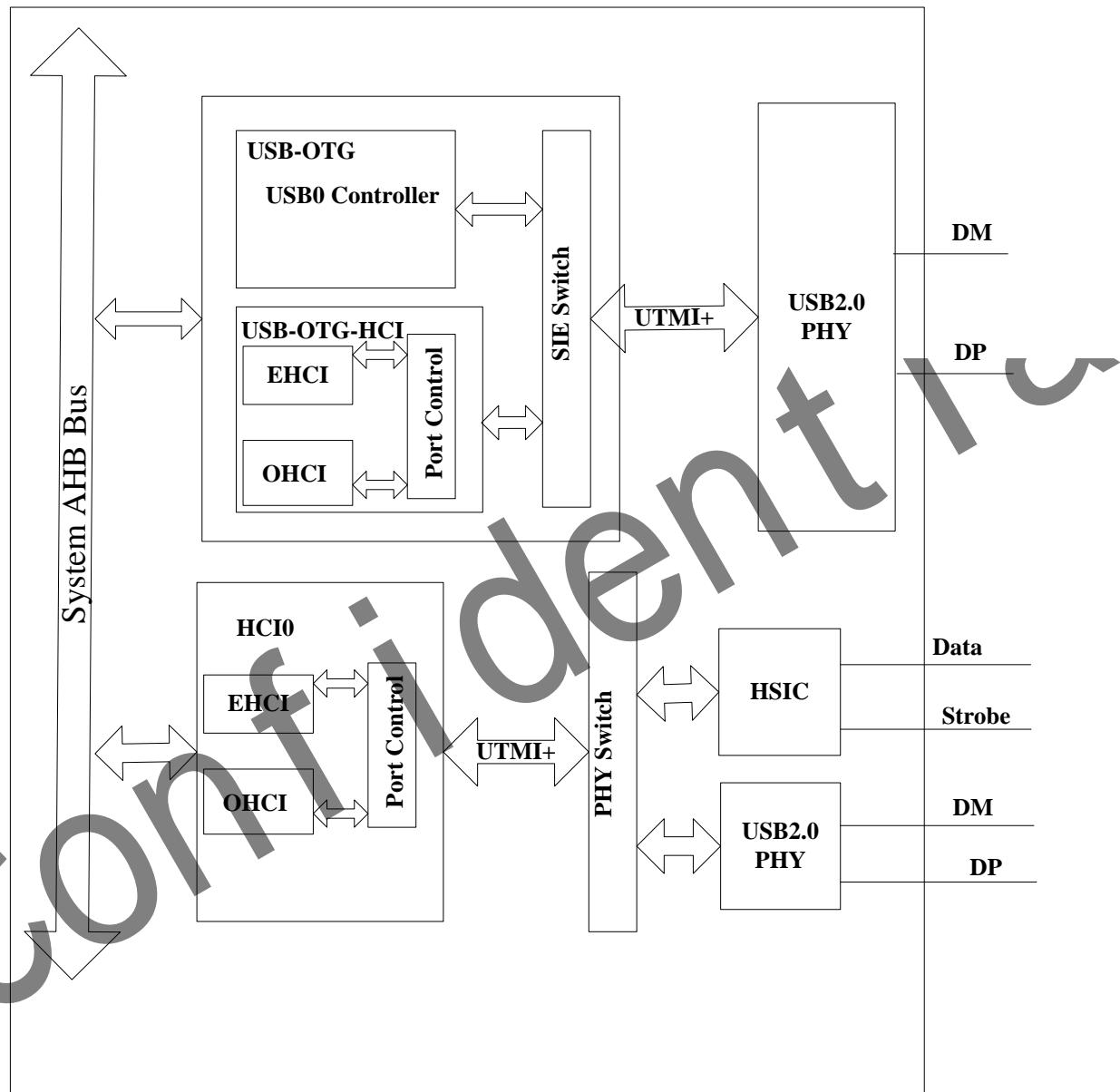


Figure 7-7. USB Controller Block Diagram

7.5.2. USB OTG

7.5.2.1. Overview

The USB OTG is a Dual-Role Device controller, which supports both device and host functions which can also be configured as a Host-only or Device-only controller, fully compliant with the USB 2.0 Specification. It can support high-speed (HS, 480-Mbps), full-speed (FS, 12-Mbps), and low-speed (LS, 1.5-Mbps) transfers in Host mode. It can support high-speed (HS, 480-Mbps), and full-speed (FS, 12-Mbps) in Device mode. Standard USB transceiver can be used through its UTMI+PHY Level3 interface. The UTMI+PHY interface is bidirectional with 8-bit data bus. For saving CPU bandwidth, USB-OTG DMA interface can support external DMA controller to take care of the data transfer between the memory and USB-OTG FIFO. The USB-OTG core also supports USB power saving functions.

The USB2.0 OTG controller has following features:

- Complies with USB 2.0 Specification
- Support High-Speed (HS, 480-Mbps), Full-Speed (FS, 12-Mbps),and Low-Speed(LS,1.5-Mbps) in Host mode and support High-Speed(HS,480-Mbps),Full-Speed(FS,12-Mbps) in device mode
- Supports bi-directional endpoint0 for Control transfer
- Supports up to 10 User-Configurable Endpoints for Bulk , Isochronous and Interrupt bi-directional transfers (Endpoint1, Endpoint2, Endpoint3, Endpoint4, Endpoint5)
- Supports up to 8KB FIFO for EPs
- Support High-bandwidth Isochronous & Interrupt transfers
- Automated splitting/combining of packets for Bulk transfers
- Supports point-to-point and point-to-multipoint transfer in both Host and Peripheral mode
- Include automatic ping capabilities
- Soft connect/disconnect function
- Performs all transaction scheduling in hardware
- Supports the UTMI+ Level 3 interface . The 8-bit bidirectional data buses are used
- Supports point-to-point and point-to-multipoint transfer in both Host and Peripheral mode
- Power Optimization and Power Management capabilities
- Include interface to an external Normal DMA controller for every EPs

7.5.3. USB Host

7.5.3.1. Overview

USB Host Controller is fully compliant with the USB 2.0 specification, Enhanced Host Controller Interface (EHCI) Specification, Revision 1.0, and the Open Host Controller Interface (OHCI) Specification Release 1.0a. The controller supports high-speed, 480-Mbps transfers (40 times faster than USB 1.1 full-speed mode) using an EHCI Host Controller, as well as full and low speeds through one or more integrated OHCI Host Controllers.

The USB host controller includes the following features:

- Supports industry-standard AMBA High-Performance Bus (AHB) and it is fully compliant with the AMBA Specification, Revision 2.0.
- Supports 32-bit Little Endian AMBA AHB Slave Bus for Register Access.
- Supports 32-bit Little Endian AMBA AHB Master Bus for Memory Access.
- Including an internal DMA Controller for data transfer with memory.
- Complies with Enhanced Host Controller Interface (EHCI) Specification, Version 1.0, and the Open Host Controller Interface (OHCI) Specification, Version 1.0a.
- Supports High-Speed (HS, 480-Mbps), Full-Speed (FS, 12-Mbps), and Low-Speed (LS, 1.5-Mbps) Device.
- Supports the UTMI+ Level 3 interface . The 8-bit bidirectional data buses are used.
- Supports only 1 USB Root Port shared between EHCI and OHCI.

7.5.3.2. USB Host Timing Diagram

Please refer USB2.0 Specification, Enhanced Host Controller Interface (EHCI) Specification, Version 1.0, and the Open Host Controller Interface (OHCI) Specification, Version 1.0a.

7.5.3.3. USB Host Register List

| Module Name | Base Address | |
|---|--------------|---|
| USB_HCI1 | 0x01C1B000 | |
| EHCI Capability Register | | |
| E_CAPLENGTH | 0x000 | EHCI Capability register Length Register |
| E_HCIVERSION | 0x002 | EHCI Host Interface Version Number Register |
| E_HCSPARAMS | 0x004 | EHCI Host Control Structural Parameter Register |
| E_HCCPARAMS | 0x008 | EHCI Host Control Capability Parameter Register |
| E_HCSPPORTROUTE | 0x00c | EHCI Companion Port Route Description |
| EHCI Operational Register | | |
| E_USBCMD | 0x010 | EHCI USB Command Register |
| E_USBSTS | 0x014 | EHCI USB Status Register |
| E_USBINTR | 0x018 | EHCI USB Interrupt Enable Register |
| E_FRINDEX | 0x01c | EHCI USB Frame Index Register |
| E_CTRLDSSEGMENT | 0x020 | EHCI 4G Segment Selector Register |
| E_PERIODICLISTBASE | 0x024 | EHCI Frame List Base Address Register |
| E_ASYNCNLISTADDR | 0x028 | EHCI Next Asynchronous List Address Register |
| E_CONFIGFLAG | 0x050 | EHCI Configured Flag Register |
| E_PORTSC | 0x054 | EHCI Port Status/Control Register |
| OHCI Control and Status Partition Register | | |
| O_HcRevision | 0x400 | OHCI Revision Register |

| | | |
|---|-------|-------------------------------------|
| O_HcControl | 0x404 | OHCI Control Register |
| O_HcCommandStatus | 0x408 | OHCI Command Status Register |
| O_HcInterruptStatus | 0x40c | OHCI Interrupt Status Register |
| O_HcInterruptEnable | 0x410 | OHCI Interrupt Enable Register |
| O_HcInterruptDisable | 0x414 | OHCI Interrupt Disable Register |
| OHCI Memory Pointer Partition Register | | |
| O_HcHCCA | 0x418 | OHCI HCCA Base |
| O_HcPeriodCurrentED | 0x41c | OHCI Period Current ED Base |
| O_HcControlHeadED | 0x420 | OHCI Control Head ED Base |
| O_HcControlCurrentED | 0x424 | OHCI Control Current ED Base |
| O_HcBulkHeadED | 0x428 | OHCI Bulk Head ED Base |
| O_HcBulkCurrentED | 0x42c | OHCI Bulk Current ED Base |
| O_HcDoneHead | 0x430 | OHCI Done Head Base |
| OHCI Frame Counter Partition Register | | |
| O_HcFmInterval | 0x434 | OHCI Frame Interval Register |
| O_HcFmRemaining | 0x438 | OHCI Frame Remaining Register |
| O_HcFmNumber | 0x43c | OHCI Frame Number Register |
| O_HcPeriodicStart | 0x440 | OHCI Periodic Start Register |
| O_HcLSThreshold | 0x444 | OHCI LS Threshold Register |
| OHCI Root Hub Partition Register | | |
| O_HcRhDescriptorA | 0x448 | OHCI Root Hub Descriptor Register A |
| O_HcRhDescriptorB | 0x44c | OHCI Root Hub Descriptor Register B |
| O_HcRhStatus | 0x450 | OHCI Root Hub Status Register |
| O_HcRhPortStatus | 0x454 | OHCI Root Hub Port Status Register |

7.5.3.4. EHCI Register Description

7.5.3.4.1. EHCI Identification Register(Default Value: Implementation Dependent)

| Offset: 0x0000 | | | Register Name: CAPLENGTH |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 7:0 | R | 0x10 | CAPLENGTH The value in these bits indicates an offset to add to register base to find the beginning of the Operational Register Space. |

7.5.3.4.2. EHCI Host Interface Version Number Register(Default Value: 0x0100)

| Offset: 0x0002 | | | Register Name: HCIVERSION |
|----------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 15:0 | R | 0x0100 | HCIVERSION |

| | | | |
|--|--|--|--|
| | | | This is a 16-bits register containing a BCD encoding of the EHCI revision number supported by this host controller. The most significant byte of this register represents a major revision and the least significant byte is the minor revision. |
|--|--|--|--|

7.5.3.4.3. EHCI Host Control Structural Parameter Register(Default Value: Implementation Dependent)

| Offset: 0x0004 | | | Register Name: HCSPARAMS | | | | | | |
|----------------|---|-------------|--|-------|---------|---|---|---|--|
| Bit | R/W | Default/Hex | Description | | | | | | |
| 31:24 | / | 0 | Reserved. These bits are reserved and should be set to zero. | | | | | | |
| 23:20 | R | 0 | Debug Port Number This register identifies which of the host controller ports is the debug port. The value is the port number (one based) of the debug port. This field will always be '0'. | | | | | | |
| 19:16 | / | 0 | Reserved. These bits are reserved and should be set to zero. | | | | | | |
| 15:12 | R | 0 | Number of Companion Controller (N_CC) This field indicates the number of companion controllers associated with this USB2.0 host controller. A zero in this field indicates there are no companion host controllers. And a value larger than zero in this field indicates there are companion USB1.1 host controller(s). This field will always be '0'. | | | | | | |
| 11:8 | R | 0 | Number of Port per Companion Controller(N_PCC) This field indicates the number of ports supported per companion host controller. It is used to indicate the port routing configuration to system software. This field will always fix with '0'. | | | | | | |
| 7 | R | 0 | Port Routing Rules This field indicates the method used by this implementation for how all ports are mapped to companion controllers. The value of this field has the following interpretation: <table border="1" data-bbox="600 1590 1389 1882"> <tr> <th>Value</th> <th>Meaning</th> </tr> <tr> <td>0</td> <td>The first N_PCC ports are routed to the lowest numbered function companion host controller, the next N_PCC port are routed to the next lowest function companion controller, and so on.</td> </tr> <tr> <td>1</td> <td>The port routing is explicitly enumerated by the first N_PORTS elements of the HCSP-PORTTOUTE array.</td> </tr> </table> This field will always be '0'. | Value | Meaning | 0 | The first N_PCC ports are routed to the lowest numbered function companion host controller, the next N_PCC port are routed to the next lowest function companion controller, and so on. | 1 | The port routing is explicitly enumerated by the first N_PORTS elements of the HCSP-PORTTOUTE array. |
| Value | Meaning | | | | | | | | |
| 0 | The first N_PCC ports are routed to the lowest numbered function companion host controller, the next N_PCC port are routed to the next lowest function companion controller, and so on. | | | | | | | | |
| 1 | The port routing is explicitly enumerated by the first N_PORTS elements of the HCSP-PORTTOUTE array. | | | | | | | | |
| 6:4 | / | 0 | Reserved. These bits are reserved and should be set to zero. | | | | | | |

| | | | |
|-----|---|---|--|
| 3:0 | R | 1 | N_PORTS This field specifies the number of physical downstream ports implemented on this host controller. The value of this field determines how many port registers are addressable in the Operational Register Space. Valid values are in the range of 0x1 to 0x0f. This field is always 1. |
|-----|---|---|--|

7.5.3.4.4. EHCI Host Control Capability Parameter Register(Default Value: Implementation Dependent)

| Offset: 0x0008 | | | Register Name: HCCPARAMS |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | 0 | Reserved These bits are reserved and should be set to zero. |
| 15:18 | R | 0 | EHCI Extended Capabilities Pointer (EECP) This optional field indicates the existence of a capabilities list. A value of 00b indicates no extended capabilities are implemented. A non-zero value in this register indicates the offset in PCI configuration space of the first EHCI extended capability. The pointer value must be 40h or greater if implemented to maintain consistency of the PCI header defined for this class of device. The value of this field is always '00b'. |
| 7:4 | R | | Isochronous Scheduling Threshold This field indicates, relative to the current position of the executing host controller, where software can reliably update the isochronous schedule. When bit[7] is zero, the value of the least significant 3 bits indicates the number of micro-frames a host controller can hold a set of isochronous data structures(one or more) before flushing the state. When bit[7] is a one, then host software assumes the host controller may cache an isochronous data structure for an entire frame. |
| 3 | R | 0 | Reserved These bits are reserved and should be set to zero. |
| 2 | R | | Asynchronous Schedule Park Capability If this bit is set to a one, then the host controller supports the park feature for high-speed queue heads in the Asynchronous Schedule. The feature can be disabled or enabled and set to a specific level by using the Asynchronous Schedule Park Mode Enable and Asynchronous Schedule Park Mode Count fields in the USBCMD register. |
| 1 | R | | Programmable Frame List Flag If this bit is set to a zero, then system software must use a frame list length of 1024 elements with this host controller.The USBCMD register Frame List Size field is a read-only register and should be set to zero. If set to 1,then system software can specify and use the frame list in the USBCMD register Frame List Size field to configure the host controller. |

| | | | |
|---|---|---|--|
| | | | The frame list must always aligned on a 4K page boundary.This requirement ensures that the frame list is always physically contiguous. |
| 0 | R | 0 | Reserved These bits are reserved for future use and should return a value of zero when read. |

7.5.3.4.5. EHCI Companion Port Route Description (Default Value: UNDEFINED)

| Offset: 0x000C | | | Register Name: HCSP-PORTROUTE |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | | HCSP-PORTROUTE This optional field is valid only if Port Routing Rules field in HCSPARAMS register is set to a one. This field is used to allow a host controller implementation to explicitly describe to which companion host controller each implemented port is mapped. This field is a 15-element nibble array (each 4 bit is one array element). Each array location corresponds one-to-one with a physical port provided by the host controller (e.g. PORTROUTE [0] corresponds to the first PORTSC port, PORTROUTE [1] to the second PORTSC port, etc.). The value of each element indicates to which of the companion host controllers this port is routed. Only the first N_PORTS elements have valid information. A value of zero indicates that the port is routed to the lowest numbered function companion host controller. A value of one indicates that the port is routed to the next lowest numbered function companion host controller, and so on. |

7.5.3.4.6. EHCI USB Command Register (Default Value: 0x00080000,0x00080B00 if Asynchronous Schedule

(Park Capability is a one)

| Offset: 0x0010 | | | Register Name: USBCMD | | | | | | |
|----------------|----------------------------|-------------|---|-------|----------------------------|------|----------|------|---------------|
| Bit | R/W | Default/Hex | Description | | | | | | |
| 31:24 | / | 0 | Reserved These bits are reserved and should be set to zero. | | | | | | |
| 23:16 | R/W | 0x08 | Interrupt Threshold Control The value in this field is used by system software to select the maximum rate at which the host controller will issue interrupts. The only valid values are defined below: <table border="1"> <tr> <th>Value</th> <th>Minimum Interrupt Interval</th> </tr> <tr> <td>0x00</td> <td>Reserved</td> </tr> <tr> <td>0x01</td> <td>1 micro-frame</td> </tr> </table> | Value | Minimum Interrupt Interval | 0x00 | Reserved | 0x01 | 1 micro-frame |
| Value | Minimum Interrupt Interval | | | | | | | | |
| 0x00 | Reserved | | | | | | | | |
| 0x01 | 1 micro-frame | | | | | | | | |

| | | | | | | | | | | | | | | | |
|-------|---|---|--|------|---------------|------|---------------|------|---|------|---------------------|------|---------------------|------|---------------------|
| | | | <table border="1"> <tr><td>0x02</td><td>2 micro-frame</td></tr> <tr><td>0x04</td><td>4 micro-frame</td></tr> <tr><td>0x08</td><td>8 micro-frame(default, equates to 1 ms)</td></tr> <tr><td>0x10</td><td>16 micro-frame(2ms)</td></tr> <tr><td>0x20</td><td>32 micro-frame(4ms)</td></tr> <tr><td>0x40</td><td>64 micro-frame(8ms)</td></tr> </table> | 0x02 | 2 micro-frame | 0x04 | 4 micro-frame | 0x08 | 8 micro-frame(default, equates to 1 ms) | 0x10 | 16 micro-frame(2ms) | 0x20 | 32 micro-frame(4ms) | 0x40 | 64 micro-frame(8ms) |
| 0x02 | 2 micro-frame | | | | | | | | | | | | | | |
| 0x04 | 4 micro-frame | | | | | | | | | | | | | | |
| 0x08 | 8 micro-frame(default, equates to 1 ms) | | | | | | | | | | | | | | |
| 0x10 | 16 micro-frame(2ms) | | | | | | | | | | | | | | |
| 0x20 | 32 micro-frame(4ms) | | | | | | | | | | | | | | |
| 0x40 | 64 micro-frame(8ms) | | | | | | | | | | | | | | |
| | | | <p>Any other value in this register yields undefined results.</p> <p>The default value in this field is 0x08 .</p> <p>Software modifications to this bit while HC Halted bit is equal to zero results in undefined behavior.</p> | | | | | | | | | | | | |
| 15:12 | / | 0 | <p>Reserved</p> <p>These bits are reserved and should be set to zero.</p> | | | | | | | | | | | | |
| 11 | R/W or R | 0 | <p>Asynchronous Schedule Park Mode Enable(OPTIONAL)</p> <p>If the Asynchronous Park Capability bit in the HCCPARAMS register is a one, then this bit defaults to a 1 and is R/W. Otherwise the bit must be a zero and is Read Only. Software uses this bit to enable or disable Park mode. When this bit is one, Park mode is enabled. When this bit is zero, Park mode is disabled.</p> | | | | | | | | | | | | |
| 10 | / | 0 | <p>Reserved</p> <p>These bits are reserved and should be set to zero.</p> | | | | | | | | | | | | |
| 9:8 | R/W or R | 0 | <p>Asynchronous Schedule Park Mode Count(OPTIONAL)</p> <p>Asynchronous Park Capability bit in the HCCPARAMS register is a one, Then this field defaults to 0x3 and is W/R. Otherwise it defaults to zero and is R. It contains a count of the number of successive transactions the host controller is allowed to execute from a high-speed queue head on the Asynchronous schedule before continuing traversal of the Asynchronous schedule.</p> <p>Valid value are 0x1 to 0x3. Software must not write a zero to this bit when Park Mode Enable is a one as it will result in undefined behavior.</p> | | | | | | | | | | | | |
| 7 | R/W | 0 | <p>Light Host Controller Reset(OPTIONAL)</p> <p>This control bit is not required.</p> <p>If implemented, it allows the driver to reset the EHCI controller without affecting the state of the ports or relationship to the companion host controllers. For example, the PORSTC registers should not be reset to their default values and the CF bit setting should not go to zero (retaining port ownership relationships).</p> <p>A host software read of this bit as zero indicates the Light Host Controller Reset has completed and it is safe for software to re-initialize the host controller. A host software read of this bit as a one indicates the Light Host</p> | | | | | | | | | | | | |
| 6 | R/W | 0 | <p>Interrupt on Async Advance Doorbell</p> <p>This bit is used as a doorbell by software to tell the host controller to issue an interrupt the next time it advances asynchronous schedule. Software must write a 1 to this bit to ring the doorbell.</p> | | | | | | | | | | | | |

| | | | <p>When the host controller has evicted all appropriate cached schedule state, it sets the Interrupt on Async Advance status bit in the USBSTS. if the Interrupt on Async Advance Enable bit in the USBINTR register is a one then the host controller will assert an interrupt at the next interrupt threshold.</p> <p>The host controller sets this bit to a zero after it has set the Interrupt on Async Advance status bit in the USBSTS register to a one.</p> <p>Software should not write a one to this bit when the asynchronous schedule is disabled. Doing so will yield undefined results.</p> | | | | | | | | | | |
|-----------|--|---|---|-----------|---------|-----|---|-----|--|-----|---|-----|----------|
| 5 | R/W | 0 | <p>Asynchronous Schedule Enable</p> <p>This bit controls whether the host controller skips processing the Asynchronous Schedule. Values mean:</p> <table border="1"> <tr> <th>Bit Value</th><th>Meaning</th></tr> <tr> <td>0</td><td>Do not process the Asynchronous Schedule.</td></tr> <tr> <td>1</td><td>Use the ASYNLISTADDR register to access the Asynchronous Schedule.</td></tr> </table> <p>The default value of this field is '0b'.</p> | Bit Value | Meaning | 0 | Do not process the Asynchronous Schedule. | 1 | Use the ASYNLISTADDR register to access the Asynchronous Schedule. | | | | |
| Bit Value | Meaning | | | | | | | | | | | | |
| 0 | Do not process the Asynchronous Schedule. | | | | | | | | | | | | |
| 1 | Use the ASYNLISTADDR register to access the Asynchronous Schedule. | | | | | | | | | | | | |
| 4 | R/W | 0 | <p>Periodic Schedule Enable</p> <p>This bit controls whether the host controller skips processing the Periodic Schedule. Values mean:</p> <table border="1"> <tr> <th>Bit Value</th><th>Meaning</th></tr> <tr> <td>0</td><td>Do not process the Periodic Schedule.</td></tr> <tr> <td>1</td><td>Use the PERIODICLISTBASE register to access the Periodic Schedule.</td></tr> </table> <p>The default value of this field is '0b'.</p> | Bit Value | Meaning | 0 | Do not process the Periodic Schedule. | 1 | Use the PERIODICLISTBASE register to access the Periodic Schedule. | | | | |
| Bit Value | Meaning | | | | | | | | | | | | |
| 0 | Do not process the Periodic Schedule. | | | | | | | | | | | | |
| 1 | Use the PERIODICLISTBASE register to access the Periodic Schedule. | | | | | | | | | | | | |
| 3:2 | R/W or R | 0 | <p>Frame List Size</p> <p>This field is R/W only if Programmable Frame List Flag in the HCCPARAMS registers is set to a one. This field specifies the size of the Frame list. The size the frame list controls which bits in the Frame Index Register should be used for the Frame List Current index. Values mean:</p> <table border="1"> <tr> <th>Bits</th><th>Meaning</th></tr> <tr> <td>00b</td><td>1024 elements(4096bytes)Default</td></tr> <tr> <td>01b</td><td>512 elements(2048bytes)</td></tr> <tr> <td>10b</td><td>256 elements(1024bytes)For resource-constrained condition</td></tr> <tr> <td>11b</td><td>reserved</td></tr> </table> <p>The default value is '00b'.</p> | Bits | Meaning | 00b | 1024 elements(4096bytes)Default | 01b | 512 elements(2048bytes) | 10b | 256 elements(1024bytes)For resource-constrained condition | 11b | reserved |
| Bits | Meaning | | | | | | | | | | | | |
| 00b | 1024 elements(4096bytes)Default | | | | | | | | | | | | |
| 01b | 512 elements(2048bytes) | | | | | | | | | | | | |
| 10b | 256 elements(1024bytes)For resource-constrained condition | | | | | | | | | | | | |
| 11b | reserved | | | | | | | | | | | | |
| 1 | R/W | 0 | <p>Host Controller Reset</p> <p>This control bit is used by software to reset the host controller. The effects of this on Root Hub registers are similar to a Chip Hardware Reset. When software writes a one to this bit, the Host Controller resets its internal pipelines, timers, counters, state machines, etc. to their initial value. Any transaction currently in progress on USB is immediately terminated. A USB reset is not driven on downstream ports.</p> | | | | | | | | | | |

| | | | |
|---|-----|---|---|
| | | | <p>All operational registers, including port registers and port state machines are set to their initial values. Port ownership reverts to the companion host controller(s). Software must reinitialize the host controller as described in Section 4.1 of the CHEI Specification in order to return the host controller to an operational state.</p> <p>This bit is set to zero by the Host Controller when the reset process is complete. Software cannot terminate the reset process early by writing a zero to this register.</p> <p>Software should not set this bit to a one when the HC Halted bit in the USBSTS register is a zero. Attempting to reset an actively running host controller will result in undefined behavior.</p> |
| 0 | R/W | 0 | <p>Run/Stop</p> <p>When set to a 1, the Host Controller proceeds with execution of the schedule. When set to 0, the Host Controller completes the current and any actively pipelined transactions on the USB and then halts. The Host Controller must halt within 16 micro-frames after software clears this bit. The HC Halted bit indicates when the Host Controller has finished its pending pipelined transactions and has entered the stopped state.</p> <p>Software must not write a one to this field unless the Host Controller is in the Halt State.</p> <p>The default value is 0x0.</p> |

7.5.3.4.7. EHCI USB Status Register (Default Value: 0x00001000)

| Offset: 0x0014 | | | Register Name: USBSTS |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | 0 | <p>Reserved</p> <p>These bits are reserved and should be set to zero.</p> |
| 15 | R | 0 | <p>Asynchronous Schedule Status</p> <p>The bit reports the current real status of Asynchronous Schedule. If this bit is a zero then the status of the Asynchronous Schedule is disabled. If this bit is a one then the status of the Asynchronous Schedule is enabled. The Host Controller is not required to immediately disable or enable the Asynchronous Schedule when software transitions the Asynchronous Schedule Enable bit in the USBCMD register. When this bit and the Asynchronous Schedule Enable bit are the same value, the Asynchronous Schedule is either enabled (1) or disabled (0).</p> |
| 14 | R | 0 | <p>Periodic Schedule Status</p> <p>The bit reports the current real status of the Periodic Schedule. If this bit is a zero then the status of the Periodic Schedule is disabled. If this bit is a one then the status of the Periodic Schedule is enabled. The Host Controller is not required to immediately disable or enable the Periodic Schedule when software transitions the Periodic Schedule Enable bit in</p> |

| | | | |
|------|------|---|---|
| | | | the USBCMD register. When this bit and the Periodic Schedule Enable bit are the same value, the Periodic Schedule is either enabled (1) or disabled (0). |
| 13 | R | 0 | Reclamation This is a read-only status bit, which is used to detect an empty asynchronous schedule. |
| 12 | R | 1 | HC Halted This bit is a zero whenever the Run/Stop bit is a one. The Host Controller Sets this bit to one after it has stopped executing as a result of the Run/Stop bit being set to 0, either by software or by the Host Controller Hardware (e.g. internal error). The default value is '1'. |
| 11:6 | / | 0 | Reserved These bits are reserved and should be set to zero. |
| 5 | R/WC | 0 | Interrupt on Async Advance System software can force the host controller to issue an interrupt the next time the host controller advances the asynchronous schedule by writing a one to the Interrupt on Async Advance Doorbell bit in the USBCMD register. This status bit indicates the assertion of that interrupt source. |
| 4 | R/WC | 0 | Host System Error The Host Controller set this bit to 1 when a serious error occurs during a host system access involving the Host Controller module. When this error occurs, the Host Controller clears the Run/Stop bit in the Command register to prevent further execution of the scheduled TDs. |
| 3 | R/WC | 0 | Frame List Rollover The Host Controller sets this bit to a one when the Frame List Index rolls over from its maximum value to zero. The exact value at which the rollover occurs depends on the frame list size. For example, if the frame list size is 1024, the Frame Index Register rolls over every time FRINDEX [13] toggles. Similarly, if the size is 512, the Host Controller sets this bit to a one every time FRINDEX [12] toggles. |
| 2 | R/WC | 0 | Port Change Detect The Host Controller sets this bit to a one when any port for which the Port Owner bit is set to zero has a change bit transition from a zero to a one or a Force Port Resume bit transition from a zero to a one as a result of a J-K transition detected on a suspended port. This bit will also be set as a result of the Connect Status Chang being set to a one after system software has relinquished ownership of a connected port by writing a one to a port's Port Owner bit. |
| 1 | R/WC | 0 | USB Error Interrupt(USBERRINT) The Host Controller sets this bit to 1 when completion of USB transaction results in an error condition(e.g. error counter underflow).If the TD on which the error interrupt occurred also had its IOC bit set, both. |

| | | | |
|---|------|---|---|
| | | | This bit and USBINT bit are set. |
| 0 | R/WC | 0 | <p>USB Interrupt(USBINT)</p> <p>The Host Controller sets this bit to a one on the completion of a USB transaction, which results in the retirement of a Transfer Descriptor that had its IOC bit set.</p> <p>The Host Controller also sets this bit to 1 when a short packet is detected (actual number of bytes received was less than the expected number of bytes)</p> |

7.5.3.4.8. EHCI USB Interrupt Enable Register (Default Value: 0x00000000)

| Offset: 0x0018 | | | Register Name: USBINTR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:6 | / | 0 | <p>Reserved</p> <p>These bits are reserved and should be zero.</p> |
| 5 | R/W | 0 | <p>Interrupt on Async Advance Enable</p> <p>When this bit is 1, and the Interrupt on Async Advance bit in the USBSTS register is 1, the host controller will issue an interrupt at the next interrupt threshold. The interrupt is acknowledged by software clearing the Interrupt on Async Advance bit.</p> |
| 4 | R/W | 0 | <p>Host System Error Enable</p> <p>When this bit is 1, and the Host System Error Status bit in the USBSTS register is 1, the host controller will issue an interrupt. The interrupt is acknowledged by software clearing the Host System Error bit.</p> |
| 3 | R/W | 0 | <p>Frame List Rollover Enable</p> <p>When this bit is 1, and the Frame List Rollover bit in the USBSTS register is 1, the host controller will issue an interrupt. The interrupt is acknowledged by software clearing the Frame List Rollover bit.</p> |
| 2 | R/W | 0 | <p>Port Change Interrupt Enable</p> <p>When this bit is 1, and the Port Chang Detect bit in the USBSTS register is 1, the host controller will issue an interrupt. The interrupt is acknowledged by software clearing the Port Chang Detect bit.</p> |
| 1 | R/W | 0 | <p>USB Error Interrupt Enable</p> <p>When this bit is 1, and the USBERRINT bit in the USBSTS register is 1, the host controller will issue an interrupt at the next interrupt threshold.</p> <p>The interrupt is acknowledged by software clearing the USBERRINT bit.</p> |
| 0 | R/W | 0 | <p>USB Interrupt Enable</p> <p>When this bit is 1, and the USBINT bit in the USBSTS register is 1, the host controller will issue an interrupt at the next interrupt threshold.</p> <p>The interrupt is acknowledged by software clearing the USBINT bit</p> |

7.5.3.4.9. EHCI Frame Index Register (Default Value: 0x00000000)

| Offset: 0x001C | | | Register Name: FRINDEX | | | | | | | | | | | | | | | |
|-------------------------|-----------------|-------------|--|-------------------------|-----------------|---|-----|------|----|-----|-----|----|-----|-----|----|-----|----------|--|
| Bit | R/W | Default/Hex | Description | | | | | | | | | | | | | | | |
| 31:14 | / | 0 | <p>Reserved</p> <p>These bits are reserved and should be zero.</p> | | | | | | | | | | | | | | | |
| 13:0 | R/W | 0 | <p>Frame Index</p> <p>The value in this register increment at the end of each time frame (e.g. micro-frame). Bits[N:3] are used for the Frame List current index. It Means that each location of the frame list is accessed 8 times(frames or Micro-frames) before moving to the next index. The following illustrates Values of N based on the value of the Frame List Size field in the USBCMD register.</p> <table border="1"> <thead> <tr> <th>USBCMD[Frame List Size]</th> <th>Number Elements</th> <th>N</th> </tr> </thead> <tbody> <tr> <td>00b</td> <td>1024</td> <td>12</td> </tr> <tr> <td>01b</td> <td>512</td> <td>11</td> </tr> <tr> <td>10b</td> <td>256</td> <td>10</td> </tr> <tr> <td>11b</td> <td>Reserved</td> <td></td> </tr> </tbody> </table> | USBCMD[Frame List Size] | Number Elements | N | 00b | 1024 | 12 | 01b | 512 | 11 | 10b | 256 | 10 | 11b | Reserved | |
| USBCMD[Frame List Size] | Number Elements | N | | | | | | | | | | | | | | | | |
| 00b | 1024 | 12 | | | | | | | | | | | | | | | | |
| 01b | 512 | 11 | | | | | | | | | | | | | | | | |
| 10b | 256 | 10 | | | | | | | | | | | | | | | | |
| 11b | Reserved | | | | | | | | | | | | | | | | | |

Note: This register must be written as a DWord. Byte writes produce undefined results.

7.5.3.4.10. EHCI Periodic Frame List Base Address Register (Default Value: Undefined)

| Offset: 0x0024 | | | Register Name: PERIODICLISTBASE |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:12 | R/W | | <p>Base Address</p> <p>These bits correspond to memory address signals [31:12], respectively.</p> <p>This register contains the beginning address of the Periodic Frame List in the system memory.</p> <p>System software loads this register prior to starting the schedule execution by the Host Controller. The memory structure referenced by this physical memory pointer is assumed to be 4-K byte aligned. The contents of this register are combined with the Frame Index Register (FRINDEX) to enable the Host Controller to step through the Periodic Frame List in sequence.</p> |
| 11:0 | / | | <p>Reserved</p> <p>Must be written as 0x0 during runtime, the values of these bits are undefined.</p> |

Note: Writes must be Dword Writes.

7.5.3.4.11. EHCI Current Asynchronous List Address Register (Default Value: Undefined)

| Offset: 0x0028 | | | Register Name: ASYNCLISTADDR |
|----------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:5 | R/W | / | <p>Link Pointer (LP) This field contains the address of the next asynchronous queue head to be executed. These bits correspond to memory address signals [31:5], respectively.</p> |
| 4:0 | / | / | <p>Reserved These bits are reserved and their value has no effect on operation. Bits in this field cannot be modified by system software and will always return a zero when read.</p> |

Note: Write must be DWord Writes.

7.5.3.4.12. EHCI Configure Flag Register (Default Value: 0x00000000)

| Offset: 0x0050 | | | Register Name: CONFIGFLAG | | | | | | |
|----------------|--|-------------|---|-------|---------|---|--|---|---|
| Bit | R/W | Default/Hex | Description | | | | | | |
| 31:1 | / | 0 | <p>Reserved These bits are reserved and should be set to zero.</p> | | | | | | |
| 0 | R/W | 0 | <p>Configure Flag(CF) Host software sets this bit as the last action in its process of configuring the Host Controller. This bit controls the default port-routing control logic as follow:</p> <table border="1"> <thead> <tr> <th>Value</th> <th>Meaning</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>Port routing control logic default-routs each port to an implementation dependent classic host controller.</td> </tr> <tr> <td>1</td> <td>Port routing control logic default-routs all ports to this host controller.</td> </tr> </tbody> </table> <p>The default value of this field is '0'.</p> | Value | Meaning | 0 | Port routing control logic default-routs each port to an implementation dependent classic host controller. | 1 | Port routing control logic default-routs all ports to this host controller. |
| Value | Meaning | | | | | | | | |
| 0 | Port routing control logic default-routs each port to an implementation dependent classic host controller. | | | | | | | | |
| 1 | Port routing control logic default-routs all ports to this host controller. | | | | | | | | |

Note: This register is not use in the normal implementation.

7.5.3.4.13. EHCI Port Status and Control Register (Default Value: 0x00002000(w/PPC set to one);0x00003000(w/PPC set to a zero))

| Offset: 0x0054 | | | Register Name: PORTSC |
|----------------|-----|-------------|-----------------------|
| Bit | R/W | Default/Hex | Description |
| 31:22 | / | 0 | Reserved |

| | | | These bits are reserved for future use and should return a value of zero when read. | | | | | | | | | | | | | | | | |
|-------------|---|---|--|------|-----------|-------|---|-------|--------------|-------|--------------|-------|--------------|-------|-------------|-------|-------------------|-------------|----------|
| 21 | R/W | 0 | <p>Wake on Disconnect Enable(WKDSCNNT_E) Writing this bit to a one enables the port to be sensitive to device disconnects as wake-up events. This field is zero if Port Power is zero. The default value in this field is '0'.</p> | | | | | | | | | | | | | | | | |
| 20 | R/W | 0 | <p>Wake on Connect Enable(WKCNNT_E) Writing this bit to a one enable the port to be sensitive to device connects as wake-up events. This field is zero if Port Power is zero. The default value in this field is '0'.</p> | | | | | | | | | | | | | | | | |
| 19:16 | R/W | 0 | <p>Port Test Control The value in this field specifies the test mode of the port. The encoding of the test mode bits are as follow:</p> <table border="1"> <thead> <tr> <th>Bits</th><th>Test Mode</th></tr> </thead> <tbody> <tr> <td>0000b</td><td>The port is NOT operating in a test mode.</td></tr> <tr> <td>0001b</td><td>Test J_STATE</td></tr> <tr> <td>0010b</td><td>Test K_STATE</td></tr> <tr> <td>0011b</td><td>Test SEO_NAK</td></tr> <tr> <td>0100b</td><td>Test Packet</td></tr> <tr> <td>0101b</td><td>Test FORCE_ENABLE</td></tr> <tr> <td>0110b-1111b</td><td>Reserved</td></tr> </tbody> </table> <p>The default value in this field is '0000b'.</p> | Bits | Test Mode | 0000b | The port is NOT operating in a test mode. | 0001b | Test J_STATE | 0010b | Test K_STATE | 0011b | Test SEO_NAK | 0100b | Test Packet | 0101b | Test FORCE_ENABLE | 0110b-1111b | Reserved |
| Bits | Test Mode | | | | | | | | | | | | | | | | | | |
| 0000b | The port is NOT operating in a test mode. | | | | | | | | | | | | | | | | | | |
| 0001b | Test J_STATE | | | | | | | | | | | | | | | | | | |
| 0010b | Test K_STATE | | | | | | | | | | | | | | | | | | |
| 0011b | Test SEO_NAK | | | | | | | | | | | | | | | | | | |
| 0100b | Test Packet | | | | | | | | | | | | | | | | | | |
| 0101b | Test FORCE_ENABLE | | | | | | | | | | | | | | | | | | |
| 0110b-1111b | Reserved | | | | | | | | | | | | | | | | | | |
| 15:14 | R/W | 0 | <p>Reserved These bits are reserved for future use and should return a value of zero when read.</p> | | | | | | | | | | | | | | | | |
| 13 | R/W | 1 | <p>Port Owner This bit unconditionally goes to a 0b when the Configured bit in the CONFIGFLAG register makes a 0b to 1b transition. This bit unconditionally goes to 1b whenever the Configured bit is zero. System software uses this field to release ownership of the port to selected host controller (in the event that the attached device is not a high-speed device). Software writes a one to this bit when the attached device is not a high-speed device. A one in this bit means that a companion host controller owns and controls the port. Default Value = 1b.</p> | | | | | | | | | | | | | | | | |
| 12 | / | 0 | <p>Reserved These bits are reserved for future use and should return a value of zero when read.</p> | | | | | | | | | | | | | | | | |
| 11:10 | R | 0 | <p>Line Status These bits reflect the current logical levels of the D+ (bit11) and D- (bit10)</p> | | | | | | | | | | | | | | | | |

| | | | <p>signal lines. These bits are used for detection of low-speed USB devices prior to port reset and enable sequence. This read only field is valid only when the port enable bit is zero and the current connect status bit is set to a one.</p> <p>The encoding of the bits are:</p> <table border="1"> <thead> <tr> <th>Bit[11:10]</th><th>USB State</th><th>Interpretation</th></tr> </thead> <tbody> <tr> <td>00b</td><td>SEO</td><td>Not Low-speed device, perform EHCI reset.</td></tr> <tr> <td>10b</td><td>J-state</td><td>Not Low-speed device, perform EHCI reset.</td></tr> <tr> <td>01b</td><td>K-state</td><td>Low-speed device, release ownership of port.</td></tr> <tr> <td>11b</td><td>Undefined</td><td>Not Low-speed device, perform EHCI reset.</td></tr> </tbody> </table> <p>This value of this field is undefined if Port Power is zero.</p> | Bit[11:10] | USB State | Interpretation | 00b | SEO | Not Low-speed device, perform EHCI reset. | 10b | J-state | Not Low-speed device, perform EHCI reset. | 01b | K-state | Low-speed device, release ownership of port. | 11b | Undefined | Not Low-speed device, perform EHCI reset. |
|------------|-----------|--|--|------------|-----------|----------------|-----|-----|---|-----|---------|---|-----|---------|--|-----|-----------|---|
| Bit[11:10] | USB State | Interpretation | | | | | | | | | | | | | | | | |
| 00b | SEO | Not Low-speed device, perform EHCI reset. | | | | | | | | | | | | | | | | |
| 10b | J-state | Not Low-speed device, perform EHCI reset. | | | | | | | | | | | | | | | | |
| 01b | K-state | Low-speed device, release ownership of port. | | | | | | | | | | | | | | | | |
| 11b | Undefined | Not Low-speed device, perform EHCI reset. | | | | | | | | | | | | | | | | |
| 9 | / | 0 | <p>Reserved</p> <p>This bit is reserved for future use, and should return a value of zero when read.</p> | | | | | | | | | | | | | | | |
| 8 | R/W | 0 | <p>Port Reset</p> <p>1=Port is in Reset. 0=Port is not in Reset. Default = 0.</p> <p>When software writes a one to this bit (from a zero), the bus reset sequence as defined in the USB Specification Revision 2.0 is started. Software writes a zero to this bit to terminate the bus reset sequence. Software must keep this bit at a one long enough to ensure the reset sequence, as specified in the USB Specification Revision 2.0, completes. Notes: when software writes this bit to a one , it must also write a zero to the Port Enable bit.</p> <p>Note that when software writes a zero to this bit there may be a delay before the bit status changes to a zero. The bit status will not read as a zero until after the reset has completed. If the port is in high-speed mode after reset is complete, the host controller will automatically enable this port (e.g. set the Port Enable bit to a one). A host controller must terminate the reset and stabilize the state of the port within 2 milliseconds of software transitioning this bit from a one to a zero. For example: if the port detects that the attached device is high-speed during reset, then the host controller must have the port in the enabled state with 2ms of software writing this bit to a zero.</p> <p>The HC Halted bit in the USBSTS register should be a zero before software attempts to use this bit. The host controller may hold Port Reset asserted to a one when the HC Halted bit is a one.</p> <p>This field is zero if Port Power is zero.</p> | | | | | | | | | | | | | | | |
| 7 | R/W | 0 | <p>Suspend</p> <p>Port Enabled Bit and Suspend bit of this register define the port states as follows:</p> | | | | | | | | | | | | | | | |

| | | | <table border="1"> <thead> <tr> <th colspan="2">Bits[Port Enables, Suspend]</th><th>Port State</th></tr> </thead> <tbody> <tr> <td>0x</td><td></td><td>Disable</td></tr> <tr> <td>10</td><td></td><td>Enable</td></tr> <tr> <td>11</td><td></td><td>Suspend</td></tr> </tbody> </table> <p>When in suspend state, downstream propagation of data is blocked on this port, except for port reset. The blocking occurs at the end of the current transaction, if a transaction was in progress when this bit was written to 1. In the suspend state, the port is sensitive to resume detection. Note that the bit status does not change until the port is suspend and that there may be a delay in suspending a port if there is a transaction currently in progress on the USB.</p> <p>A write of zero to this bit is ignored by the host controller. The host controller will unconditionally set this bit to a zero when:</p> <ul style="list-style-type: none"> ① Software sets the Force Port Resume bit to a zero(from a one). ② Software sets the Port Reset bit to a one(from a zero). <p>If host software sets this bit to a one when the port is not enabled(i.e. Port enabled bit is a zero), the results are undefined.</p> <p>This field is zero if Port Power is zero.</p> <p>The default value in this field is '0'.</p> | Bits[Port Enables, Suspend] | | Port State | 0x | | Disable | 10 | | Enable | 11 | | Suspend |
|-----------------------------|------|------------|--|-----------------------------|--|------------|----|--|---------|----|--|--------|----|--|---------|
| Bits[Port Enables, Suspend] | | Port State | | | | | | | | | | | | | |
| 0x | | Disable | | | | | | | | | | | | | |
| 10 | | Enable | | | | | | | | | | | | | |
| 11 | | Suspend | | | | | | | | | | | | | |
| 6 | R/W | 0 | <p>Force Port Resume</p> <p>1 = Resume detected/driven on port. 0 = No resume (K-state) detected/driven on port. Default = 0.</p> <p>This functionality defined for manipulating this bit depends on the value of the Suspend bit. For example, if the port is not suspend and software transitions this bit to a one, then the effects on the bus are undefined. Software sets this bit to a 1 drive resume signaling. The Host Controller sets this bit to a 1 if a J-to-K transition is detected while the port is in the Suspend state. When this bit transitions to a one because a J-to-K transition is detected, the Port Change Detect bit in the USBSTS register is also set to a one. If software sets this bit to a one, the host controller must not set the Port Change Detect bit.</p> <p>Note that when the EHCI controller owns the port, the resume sequence follows the defined sequence documented in the USB Specification Revision 2.0. The resume signaling (Full-speed 'K') is driven on the port as long as this remains a one. Software must appropriately time the Resume and set this bit to a zero when the appropriate amount of time has elapsed. Writing a zero (from one) causes the port to return high-speed mode (forcing the bus below the port into a high-speed idle). This bit will remain a one until the port has switched to high-speed idle. The host controller must complete this transition within 2 milliseconds of software setting this bit to a zero.</p> <p>This field is zero if Port Power is zero.</p> | | | | | | | | | | | | |
| 5 | R/WC | 0 | <p>Over-current Change</p> <p>Default = 0. This bit gets set to a one when there is a change to</p> | | | | | | | | | | | | |

| | | | |
|---|------|---|--|
| | | | Over-current Active. Software clears this bit by writing a one to this bit position. |
| 4 | R | 0 | <p>Over-current Active 0 = This port does not have an over-current condition. 1 = This port currently has an over-current condition. This bit will automatically transition from a one to a zero when the over current condition is removed. The default value of this bit is '0'.</p> |
| 3 | R/WC | 0 | <p>Port Enable/Disable Change Default = 0. 1 = Port enabled/disabled status has changed. 0 = No change. For the root hub, this bit gets set to a one only when a port is disabled due to the appropriate conditions existing at the EOF2 point (See Chapter 11 of the USB Specification for the definition of a Port Error). Software clears this bit by writing a 1 to it. This field is zero if Port Power is zero.</p> |
| 2 | R/W | 0 | <p>Port Enabled/Disabled 1=Enable, 0=Disable. Ports can only be enabled by the host controller as a part of the reset and enable. Software cannot enable a port by writing a one to this field. The host controller will only set this bit to a one when the reset sequence determines that the attached device is a high-speed device. Ports can be disabled by either a fault condition(disconnect event or other fault condition) or by host software. Note that the bit status does not change until the port state actually changes. There may be a delay in disabling or enabling a port due to other host controller and bus events. When the port is disabled, downstream propagation of data is blocked on this port except for reset. The default value of this field is '0'. This field is zero if Port Power is zero.</p> |
| 1 | R/WC | 0 | <p>Connect Status Change 1=Change in Current Connect Status, 0=No change, Default=0. Indicates a change has occurred in the port's Current Connect Status. The host controller sets this bit for all changes to the port device connect status, even if system software has not cleared an existing connect status change. For example, the insertion status changes twice before system software has cleared the changed condition, hub hardware will be "setting" an already-set bit. Software sets this bit to 0 by writing a 1 to it. This field is zero if Port Power is zero.</p> |
| 0 | R | 0 | <p>Current Connect Status Device is present on port when the value of this field is a one, and no device is present on port when the value of this field is a zero. This value reflects the current state of the port, and may not correspond directly to the event that caused the Connect Status Change(Bit 1) to be set. This field is zero if Port Power zero.</p> |

Note: This register is only reset by hardware or in response to a host controller reset.

7.5.3.5. OHCI Register Description

7.5.3.5.1. HcRevision Register(Default Value: 0x00000010)

| Offset: 0x400 | | | | Register Name: HcRevision |
|---------------|------------|----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:8 | / | / | 0x00 | Reserved |
| 7:0 | R | R | 0x10 | Revision This read-only field contains the BCD representation of the version of the HCI specification that is implemented by this HC. For example, a value of 0x11 corresponds to version 1.1. All of the HC implementations that are compliant with this specification will have a value of 0x10. |

7.5.3.5.2. HcControl Register(Default Value: 0x00000000)

| Offset: 0x404 | | | | Register Name: HcRevision |
|---------------|------------|-----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:11 | / | / | 0x00 | Reserved |
| 10 | R/W | R | 0x0 | RemoteWakeUpEnable This bit is used by HCD to enable or disable the remote wakeup feature upon the detection of upstream resume signaling. When this bit is set and the ResumeDetected bit in HcInterruptStatus is set, a remote wakeup is signaled to the host system. Setting this bit has no impact on the generation of hardware interrupt. |
| 9 | R/W | R/W | 0x0 | RemoteWakeUpConnected This bit indicates whether HC supports remote wakeup signaling. If remote wakeup is supported and used by the system, it is the responsibility of system firmware to set this bit during POST. HC clear the bit upon a hardware reset but does not alter it upon a software reset. Remote wakeup signaling of the host system is host-bus-specific and is not described in this specification. |
| 8 | R/W | R | 0x0 | InterruptRouting This bit determines the routing of interrupts generated by events |

| | | | | | | | | | | | | |
|-----|----------------|-----|-----|---|-----|----------|-----|-----------|-----|----------------|-----|------------|
| | | | | registered in HlInterruptStatus. If clear, all interrupt are routed to the normal host bus interrupt mechanism. If set interrupts are routed to the System Management Interrupt. HCD clears this bit upon a hardware reset, but it does not alter this bit upon a software reset. HCD uses this bit as a tag to indicate the ownership of HC. | | | | | | | | |
| 7:6 | R/W | R/W | 0x0 | <p>HostControllerFunctionalState for USB</p> <table border="1"> <tr><td>00b</td><td>USBReset</td></tr> <tr><td>01b</td><td>USBResume</td></tr> <tr><td>10b</td><td>USBOperational</td></tr> <tr><td>11b</td><td>USBSuspend</td></tr> </table> <p>A transition to USBOperational from another state causes SOF generation to begin 1 ms later. HCD may determine whether HC has begun sending SOFs by reading the StartOfFrame field of HlInterruptStatus.</p> <p>This field may be changed by HC only when in the USBSUSPEND state. HC may move from the USBSUSPEND state to the USBRESUME state after detecting the resume signaling from a downstream port. HC enters USBSUSPEND after a software reset, whereas it enters USBRESET after a hardware reset. The latter also resets the Root Hub and asserts subsequent reset signaling to downstream ports.</p> | 00b | USBReset | 01b | USBResume | 10b | USBOperational | 11b | USBSuspend |
| 00b | USBReset | | | | | | | | | | | |
| 01b | USBResume | | | | | | | | | | | |
| 10b | USBOperational | | | | | | | | | | | |
| 11b | USBSuspend | | | | | | | | | | | |
| 5 | R/W | R | 0x0 | <p>BulkListEnable</p> <p>This bit is set to enable the processing of the Bulk list in the next Frame. If cleared by HCD, processing of the Bulk list does not occur after the next SOF. HC checks this bit whenever it determines to process the list. When disabled, HCD may modify the list. If HcBulkCurrentED is pointing to an ED to be removed, HCD must advance the pointer by updating HcBulkCurrentED before re-enabling processing of the list.</p> | | | | | | | | |
| 4 | R/W | R | 0x0 | <p>ControlListEnable</p> <p>This bit is set to enable the processing of the Control list in the next Frame. If cleared by HCD, processing of the Control list does not occur after the next SOF. HC must check this bit whenever it determines to process the list. When disabled, HCD may modify the list. If HcControlCurrentED is pointing to an ED to be removed, HCD must advance the pointer by updating HcControlCurrentED before re-enabling processing of the list.</p> | | | | | | | | |
| 3 | R/W | R | 0x0 | <p>IsochronousEnable</p> <p>This bit is used by HCD to enable/disable processing of isochronous EDs. While processing the periodic list in a Frame, HC checks the status of this bit when it finds an Isochronous ED (F=1). If set (enabled), HC continues processing the EDs. If cleared (disabled), HC halts processing of the periodic list (which now contains only isochronous EDs) and begins processing the Bulk/Control lists.</p> <p>Setting this bit is guaranteed to take effect in the next Frame (not the current Frame).</p> | | | | | | | | |

| 2 | R/W | R | 0x0 | <p>PeriodicListEnable This bit is set to enable the processing of periodic list in the next Frame. If cleared by HCD, processing of the periodic list does not occur after the next SOF. HC must check this bit before it starts processing the list.</p> | | | | | | | | | | |
|------|---|---|-----|---|------|---|---|-----|---|-----|---|-----|---|-----|
| 1:0 | R/W | R | 0x0 | <p>ControlBulkServiceRatio This specifies the service ratio between Control and Bulk EDs. Before processing any of the nonperiodic lists, HC must compare the ratio specified with its internal count on how many nonempty Control EDs have been processed, in determining whether to continue serving another Control ED or switching to Bulk EDs. The internal count will be retained when crossing the frame boundary. In case of reset, HCD is responsible for restoring this value.</p> <table border="1"> <thead> <tr> <th>CBSR</th><th>No. of Control EDs Over Bulk EDs Served</th></tr> </thead> <tbody> <tr> <td>0</td><td>1:1</td></tr> <tr> <td>1</td><td>2:1</td></tr> <tr> <td>2</td><td>3:1</td></tr> <tr> <td>3</td><td>4:1</td></tr> </tbody> </table> <p>The default value is 0x0.</p> | CBSR | No. of Control EDs Over Bulk EDs Served | 0 | 1:1 | 1 | 2:1 | 2 | 3:1 | 3 | 4:1 |
| CBSR | No. of Control EDs Over Bulk EDs Served | | | | | | | | | | | | | |
| 0 | 1:1 | | | | | | | | | | | | | |
| 1 | 2:1 | | | | | | | | | | | | | |
| 2 | 3:1 | | | | | | | | | | | | | |
| 3 | 4:1 | | | | | | | | | | | | | |

7.5.3.5.3. HcCommandStatus Register(Default Value: 0x00000000)

| Offset: 0x408 | | | Register Name: HcCommandStatus | |
|---------------|------------|-----|--------------------------------|--|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:18 | / | / | 0x0 | Reserved |
| 17:16 | R | R/W | 0x0 | <p>SchedulingOverrunCount These bits are incremented on each scheduling overrun error. It is initialized to 00b and wraps around at 11b. This will be incremented when a scheduling overrun is detected even if SchedulingOverrun in HcInterruptStatus has already been set. This is used by HCD to monitor any persistent scheduling problem.</p> |
| 15:4 | / | / | 0x0 | Reserved |
| 3 | R/W | R/W | 0x0 | <p>OwnershipChangeRequest This bit is set by an OS HCD to request a change of control of the HC. When set HC will set the OwnershipChange field in HcInterruptStatus. After the changeover, this bit is cleared and remains so until the next request from OS HCD.</p> |
| 2 | R/W | R/W | 0x0 | <p>BulkListFilled This bit is used to indicate whether there are any TDs on the Bulk list. It is set by HCD whenever it adds a TD to an ED in the Bulk list. When HC begins to process the head of the Bulk list, it checks BLF. As long as BulkListFilled is 0, HC will not start processing the Bulk list. If</p> |

| | | | | |
|---|-----|-----|-----|--|
| | | | | BulkListFilled is 1, HC will start processing the Bulk list and will set BF to 0. If HC finds a TD on the list, then HC will set BulkListFilled to 1 causing the Bulk list processing to continue. If no TD is found on the Bulk list, and if HCD does not set BulkListFilled, then BulkListFilled will still be 0 when HC completes processing the Bulk list and Bulk list processing will stop. |
| 1 | R/W | R/W | 0x0 | <p>ControlListFilled</p> <p>This bit is used to indicate whether there are any TDs on the Control list. It is set by HCD whenever it adds a TD to an ED in the Control list. When HC begins to process the head of the Control list, it checks CLF. As long as ControlListFilled is 0, HC will not start processing the Control list. If CF is 1, HC will start processing the Control list and will set ControlListFilled to 0. If HC finds a TD on the list, then HC will set ControlListFilled to 1 causing the Control list processing to continue. If no TD is found on the Control list, and if the HCD does not set ControlListFilled, then ControlListFilled will still be 0 when HC completes processing the Control list and Control list processing will stop.</p> |
| 0 | R/W | R/E | 0x0 | <p>HostControllerReset</p> <p>This bit is by HCD to initiate a software reset of HC. Regardless of the functional state of HC, it moves to the USBSuspend state in which most of the operational registers are reset except those stated otherwise; e.g., the InterruptRouting field of HcControl, and no Host bus accesses are allowed. This bit is cleared by HC upon the completion of the reset operation. The reset operation must be completed within 10 ms. This bit, when set, should not cause a reset to the Root Hub and no subsequent reset signaling should be asserted to its downstream ports.</p> |

7.5.3.5.4. HcInterruptStatus Register(Default Value: 0x00000000)

| Offset: 0x40c | | | | Register Name: HcInterruptStatus |
|---------------|------------|-----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:7 | / | / | 0x0 | Reserved |
| 6 | R/W | R/W | 0x0 | <p>RootHubStatusChange</p> <p>This bit is set when the content of HcRhStatus or the content of any of HcRhPortStatus[NumberofDownstreamPort] has changed.</p> |
| 5 | R/W | R/W | 0x0 | <p>FrameNumberOverflow</p> <p>This bit is set when the MSb of HcFmNumber (bit 15) changes value, from 0 to 1 or from 1 to 0, and after HccaFrameNumber has been updated.</p> |

| | | | | |
|---|-----|-----|-----|--|
| 4 | R/W | R/W | 0x0 | UnrecoverableError This bit is set when HC detects a system error not related to USB. HC should not proceed with any processing nor signaling before the system error has been corrected. HCD clears this bit after HC has been reset. |
| 3 | R/W | R/W | 0x0 | ResumeDetected This bit is set when HC detects that a device on the USB is asserting resume signaling. It is the transition from no resume signaling to resume signaling causing this bit to be set. This bit is not set when HCD sets the USBRseume state. |
| 2 | R/W | R/W | 0x0 | StartofFrame This bit is set by HC at each start of frame and after the update of HccaFrameNumber. HC also generates a SOF token at the same time. |
| 1 | R/W | R/W | 0x0 | WritebackDoneHead This bit is set immediately after HC has written HcDoneHead to HccaDoneHead. Further updates of the HccaDoneHead will not occur until this bit has been cleared. HCD should only clear this bit after it has saved the content of HccaDoneHead. |
| 0 | R/W | R/W | 0x0 | SchedulingOverrun This bit is set when the USB schedule for the current Frame overruns and after the update of HccaFrameNumber. A scheduling overrun will also cause the SchedulingOverrunCount of HcCommandStatus to be Incremented. |

7.5.3.5.5. HcInterruptEnable Register(Default Value: 0x00000000)

| Offset: 0x410 | | | Register Name: HcInterruptEnable Register | | | | | |
|---------------|--|----|---|---|---|---------|---|--|
| Bit | Read/Write | | Default/Hex | Description | | | | |
| | HCD | HC | | | | | | |
| 31 | R/W | R | 0x0 | MasterInterruptEnable A '0' written to this field is ignored by HC. A '1' written to this field enables interrupt generation due to events specified in the other bits of this register. This is used by HCD as Master Interrupt Enable. | | | | |
| 30:7 | / | / | 0x0 | Reserved | | | | |
| 6 | R/W | R | 0x0 | RootHubStatusChange Interrupt Enable <table border="1" data-bbox="619 1695 1429 1785"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Enable interrupt generation due to Root Hub Status Change;</td></tr> </table> | 0 | Ignore; | 1 | Enable interrupt generation due to Root Hub Status Change; |
| 0 | Ignore; | | | | | | | |
| 1 | Enable interrupt generation due to Root Hub Status Change; | | | | | | | |
| 5 | R/W | R | 0x0 | FrameNumberOverflow Interrupt Enable <table border="1" data-bbox="619 1830 1429 1920"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Enable interrupt generation due to Frame Number Over Flow;</td></tr> </table> | 0 | Ignore; | 1 | Enable interrupt generation due to Frame Number Over Flow; |
| 0 | Ignore; | | | | | | | |
| 1 | Enable interrupt generation due to Frame Number Over Flow; | | | | | | | |
| 4 | R/W | R | 0x0 | UnrecoverableError Interrupt Enable <table border="1" data-bbox="619 1987 1429 2032"> <tr> <td>0</td><td>Ignore;</td></tr> </table> | 0 | Ignore; | | |
| 0 | Ignore; | | | | | | | |

| | | | | | |
|---|-----|---|-----|------------------------------------|--|
| | | | | 1 | Enable interrupt generation due to Unrecoverable Error; |
| 3 | R/W | R | 0x0 | ResumeDetected Interrupt Enable | |
| | | | | 0 | Ignore; |
| | | | | 1 | Enable interrupt generation due to Resume Detected; |
| 2 | R/W | R | 0x0 | StartofFrame Interrupt Enable | |
| | | | | 0 | Ignore; |
| | | | | 1 | Enable interrupt generation due to Start of Flame; |
| 1 | R/W | R | 0x0 | WritebackDoneHead Interrupt Enable | |
| | | | | 0 | Ignore; |
| | | | | 1 | Enable interrupt generation due to Write back Done Head; |
| 0 | R/W | R | 0x0 | SchedulingOverrun Interrupt Enable | |
| | | | | 0 | Ignore; |
| | | | | 1 | Enable interrupt generation due to Scheduling Overrun; |

7.5.3.5.6. HcInterruptDisable Register(Default Value: 0x00000000)

| Offset: 0x414 | | | Register Name: HcInterruptDisable Register | | | | | | |
|---------------|---|----|--|---------------------------------------|--|---|---------|---|---|
| Bit | Read/Write | | Default/Hex | Description | | | | | |
| | HCD | HC | | | | | | | |
| 31 | R/W | R | 0x0 | MasterInterruptEnable | A written '0' to this field is ignored by HC. A '1' written to this field disables interrupt generation due events specified in the other bits of this register. This field is set after a hardware or software reset. | | | | |
| 30:7 | / | / | 0x00 | Reserved | | | | | |
| 6 | R/W | R | 0x0 | RootHubStatusChange Interrupt Disable | <table border="1"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Disable interrupt generation due to Root Hub Status Change;</td></tr> </table> | 0 | Ignore; | 1 | Disable interrupt generation due to Root Hub Status Change; |
| 0 | Ignore; | | | | | | | | |
| 1 | Disable interrupt generation due to Root Hub Status Change; | | | | | | | | |
| 5 | R/W | R | 0x0 | FrameNumberOverflow Interrupt Disable | <table border="1"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Disable interrupt generation due to Frame Number Over Flow;</td></tr> </table> | 0 | Ignore; | 1 | Disable interrupt generation due to Frame Number Over Flow; |
| 0 | Ignore; | | | | | | | | |
| 1 | Disable interrupt generation due to Frame Number Over Flow; | | | | | | | | |
| 4 | R/W | R | 0x0 | UnrecoverableError Interrupt Disable | <table border="1"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Disable interrupt generation due to Unrecoverable Error;</td></tr> </table> | 0 | Ignore; | 1 | Disable interrupt generation due to Unrecoverable Error; |
| 0 | Ignore; | | | | | | | | |
| 1 | Disable interrupt generation due to Unrecoverable Error; | | | | | | | | |
| 3 | R/W | R | 0x0 | ResumeDetected Interrupt Disable | <table border="1"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Disable interrupt generation due to Resume Detected;</td></tr> </table> | 0 | Ignore; | 1 | Disable interrupt generation due to Resume Detected; |
| 0 | Ignore; | | | | | | | | |
| 1 | Disable interrupt generation due to Resume Detected; | | | | | | | | |
| 2 | R/W | R | 0x0 | StartofFrame Interrupt Disable | <table border="1"> <tr> <td>0</td><td>Ignore;</td></tr> <tr> <td>1</td><td>Disable interrupt generation due to Start of Flame;</td></tr> </table> | 0 | Ignore; | 1 | Disable interrupt generation due to Start of Flame; |
| 0 | Ignore; | | | | | | | | |
| 1 | Disable interrupt generation due to Start of Flame; | | | | | | | | |
| 1 | R/W | R | 0x0 | WritebackDoneHead Interrupt Disable | <table border="1"> <tr> <td>0</td><td>Ignore;</td></tr> </table> | 0 | Ignore; | | |
| 0 | Ignore; | | | | | | | | |

| | | | | | | |
|-------------------------------------|-----|---|-----|---|---|--|
| | | | | 1 | Disable interrupt generation due to Write back Done Head; | |
| SchedulingOverrun Interrupt Disable | | | | 0 | Ignore; | |
| 0 | R/w | R | 0x0 | 1 | Disable interrupt generation due to Scheduling Overrun; | |

7.5.3.5.7. HcHCCA Register(Default Value: 0x00000000)

| Offset: 0x418 | | | | Register Name: HcHCCA | | |
|---------------|------------|----|-------------|--|--|--|
| Bit | Read/Write | | Default/Hex | Description | | |
| | HCD | HC | | | | |
| 31:8 | R/W | R | 0x0 | HCCA[31:8] This is the base address of the Host Controller Communication Area. This area is used to hold the control structures and the Interrupt table that are accessed by both the Host Controller and the Host Controller Driver. | | |
| 7:0 | R | R | 0x0 | HCCA[7:0] The alignment restriction in HcHCCA register is evaluated by examining the number of zeros in the lower order bits. The minimum alignment is 256 bytes, therefore, bits 0 through 7 must always return 0 when read. | | |

7.5.3.5.8. HcPeriodCurrentED Register(Default Value: 0x00000000)

| Offset: 0x41c | | | | Register Name: HcPeriodCurrentED(PCED) | | |
|---------------|------------|-----|-------------|---|--|--|
| Bit | Read/Write | | Default/Hex | Description | | |
| | HCD | HC | | | | |
| 31:4 | R | R/W | 0x0 | PCED[31:4] This is used by HC to point to the head of one of the Periodic list which will be processed in the current Frame. The content of this register is updated by HC after a periodic ED has been processed. HCD may read the content in determining which ED is currently being processed at the time of reading. | | |
| 3:0 | R | R | 0x0 | PCED[3:0] Because the general TD length is 16 bytes, the memory structure for the TD must be aligned to a 16-byte boundary. So the lower bits in the PCED, through bit 0 to bit 3 must be zero in this field. | | |

7.5.3.5.9. HcControlHeadED Register(Default Value: 0x00000000)

| | |
|---------------|--|
| Offset: 0x420 | Register Name: HcControlHeadED[CCHED] |
|---------------|--|

| Bit | Read/Write | | Default/Hex | Description |
|------|------------|----|-------------|--|
| | HCD | HC | | |
| 31:4 | R/W | R | 0x0 | <p>EHCD[31:4]</p> <p>The HcControlHeadED register contains the physical address of the first Endpoint Descriptor of the Control list. HC traverse the Control list starting with the HcControlHeadED pointer. The content is loaded from HCCA during the initialization of HC.</p> |
| 3:0 | R | R | 0x0 | <p>EHCD[3:0]</p> <p>Because the general TD length is 16 bytes, the memory structure for the TD must be aligned to a 16-byte boundary. So the lower bits in the PCED, through bit 0 to bit 3 must be zero in this field.</p> |

7.5.3.5.10. HcControlCurrentED Register(Default Value: 0x00000000)

| Offset: 0x424 | | | | Register Name: HcControlCurrentED[CCED] |
|---------------|------------|-----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:4 | R/W | R/W | 0x0 | <p>CCED[31:4]</p> <p>The pointer is advanced to the next ED after serving the present one. HC will continue processing the list from where it left off in the last Frame. When it reaches the end of the Control list, HC checks the ControlListFilled of in HcCommandStatus. If set, it copies the content of HcControlHeadED to HcControlCurrentED and clears the bit. If not set, it does nothing.</p> <p>HCD is allowed to modify this register only when the ControlListEnable of HcControl is cleared. When set, HCD only reads the instantaneous value of this register. Initially, this is set to zero to indicate the end of the Control list.</p> |
| 3:0 | R | R | 0x0 | <p>CCED[3:0]</p> <p>Because the general TD length is 16 bytes, the memory structure for the TD must be aligned to a 16-byte boundary. So the lower bits in the PCED, through bit 0 to bit 3 must be zero in this field.</p> |

7.5.3.5.11. HcBulkHeadED Register(Default Value: 0x00000000)

| Offset: 0x428 | | | | Register Name: HcBulkHeadED[BHED] |
|---------------|------------|----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:4 | R/W | R | 0x0 | <p>BHED[31:4]</p> <p>The HcBulkHeadED register contains the physical address of the first</p> |

| | | | | |
|-----|---|---|-----|--|
| | | | | Endpoint Descriptor of the Bulk list. HC traverses the Bulk list starting with the HcBulkHeadED pointer. The content is loaded from HCCA during the initialization of HC. |
| 3:0 | R | R | 0x0 | BHED[3:0] Because the general TD length is 16 bytes, the memory structure for the TD must be aligned to a 16-byte boundary. So the lower bits in the PCED, through bit 0 to bit 3 must be zero in this field. |

7.5.3.5.12. HcBulkCurrentED Register(Default Value: 0x00000000)

| Offset: 0x42c | | | | Register Name: HcBulkCurrentED [BCED] |
|---------------|------------|-----|-------------|--|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:4 | R/W | R/W | 0x0 | BulkCurrentED[31:4] This is advanced to the next ED after the HC has served the present one. HC continues processing the list from where it left off in the last Frame. When it reaches the end of the Bulk list, HC checks the ControlListFilled of HcControl. If set, it copies the content of HcBulkHeadED to HcBulkCurrentED and clears the bit. If it is not set, it does nothing. HCD is only allowed to modify this register when the BulkListEnable of HcControl is cleared. When set, the HCD only reads the instantaneous value of this register. This is initially set to zero to indicate the end of the Bulk list. |
| 3:0 | R | R | 0x0 | BulkCurrentED [3:0] Because the general TD length is 16 bytes, the memory structure for the TD must be aligned to a 16-byte boundary. So the lower bits in the PCED, through bit 0 to bit 3 must be zero in this field. |

7.5.3.5.13. HcDoneHead Register(Default Value: 0x00000000)

| Offset: 0x430 | | | | Register Name: HcDoneHead |
|---------------|------------|-----|-------------|--|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:4 | R | R/W | 0x0 | HcDoneHead[31:4] When a TD is completed, HC writes the content of HcDoneHead to the NextTD field of the TD. HC then overwrites the content of HcDoneHead with the address of this TD. This is set to zero whenever HC writes the content of this register to HCCA. It also sets the WritebackDoneHead of HcInterruptStatus. |
| 3:0 | R | R | 0x0 | HcDoneHead[3:0] Because the general TD length is 16 bytes, the memory structure for |

| | | | | |
|--|--|--|--|---|
| | | | | the TD must be aligned to a 16-byte boundary. So the lower bits in the PCED, through bit 0 to bit 3 must be zero in this field. |
|--|--|--|--|---|

7.5.3.5.14. HcFmInterval Register(Default Value: 0x00002EDF)

| Offset: 0x434 | | | | Register Name: HcFmInterval Register |
|---------------|------------|----|-------------|--|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31 | R/W | R | 0x0 | FrameIntervalToggler HCD toggles this bit whenever it loads a new value to FrameInterval. |
| 30:16 | R/W | R | 0x0 | FSLargestDataPacket This field specifies a value which is loaded into the Largest Data Packet Counter at the beginning of each frame. The counter value represents the largest amount of data in bits which can be sent or received by the HC in a single transaction at any given time without causing scheduling overrun. The field value is calculated by the HCD. |
| 15:14 | / | / | 0x0 | Reserved |
| 13:0 | R/W | R | 0x2edf | FrameInterval This specifies the interval between two consecutive SOFs in bit times. The nominal value is set to be 11,999. HCD should store the current value of this field before resetting HC. By setting the HostControllerReset field of HcCommandStatus as this will cause the HC to reset this field to its nominal value. HCD may choose to restore the stored value upon the completion of the Reset sequence. |

7.5.3.5.15. HcFmRemaining Register(Default Value: 0x00000000)

| Offset: 0x438 | | | | Register Name: HcFmRemaining |
|---------------|------------|-----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31 | R | R/W | 0x0 | FrameRemaining Toggle This bit is loaded from the FrameIntervalToggle field of HcFmInterval whenever FrameRemaining reaches 0. This bit is used by HCD for the synchronization between FrameInterval and FrameRemaining. |
| 30:14 | / | / | 0x0 | Reserved |
| 13:0 | R | RW | 0x0 | FramRemaining This counter is decremented at each bit time. When it reaches zero, it is reset by loading the FrameInterval value specified in HcFmInterval at the next bit time boundary. When entering the USBOPERATIONAL state, HC re-loads the content with the FrameInterval of HcFmInterval and uses the updated value from the next SOF. |

7.5.3.5.16. HcFmNumber Register(Default Value: 0x00000000)

| Offset: 0x43c | | | | Register Name: HcFmNumber |
|---------------|------------|-----|-------------|--|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:16 | / | / | / | Reserved |
| 15:0 | R | R/W | 0x0 | <p>FrameNumber</p> <p>This is incremented when HcFmRemaining is re-loaded. It will be rolled over to 0x0 after 0xffff. When entering the USBOPERATIONAL state, this will be incremented automatically. The content will be written to HCCA after HC has incremented the FrameNumber at each frame boundary and sent a SOF but before HC reads the first ED in that Frame. After writing to HCCA, HC will set the StartofFrame in HcInterruptStatus.</p> |

7.5.3.5.17. HcPeriodicStart Register(Default Value: 0x00000000)

| Offset: 0x440 | | | | Register Name: HcPeriodicStatus |
|---------------|------------|----|-------------|--|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:14 | / | / | / | Reserved |
| 13:0 | R/W | R | 0x0 | <p>PeriodicStart</p> <p>After a hardware reset, this field is cleared. This is then set by HCD during the HC initialization. The value is calculated roughly as 10% off from HcFmInterval. A typical value will be 0x2A3F (0x3e67). When HcFmRemaining reaches the value specified, processing of the periodic lists will have priority over Control/Bulk processing. HC will therefore start processing the Interrupt list after completing the current Control or Bulk transaction that is in progress.</p> |

7.5.3.5.18. HcLSThreshold Register(Default Value: 0x00000628)

| Offset: 0x444 | | | | Register Name: HcLSThreshold |
|---------------|------------|----|-------------|---|
| Bit | Read/Write | | Default/Hex | Description |
| | HCD | HC | | |
| 31:12 | | | | Reserved |
| 11:0 | R/W | R | 0x0628 | This field contains a value which is compared to the FrameRemaining |

| | | | | |
|--|--|--|--|---|
| | | | | field prior to initiating a Low Speed transaction. The transaction is started only if FrameRemaining ³ this field. The value is calculated by HCD with the consideration of transmission and setup overhead. |
|--|--|--|--|---|

7.5.3.5.19. HcRhDescriptorA Register(Default Value: 0x02001201)

| Offset: 0x448 | | | Register Name: HcRhDescriptorA | | | | | |
|---------------|---|----|---------------------------------------|---|---|--|---|---|
| Bit | Read/Write | | Default/Hex | Description | | | | |
| | HCD | HC | | | | | | |
| 31:24 | R/W | R | 0x2 | <p>PowerOnToPowerGoodTime[POTPGT] This byte specifies the duration HCD has to wait before accessing a powered-on port of the Root Hub. It is implementation-specific. The unit of time is 2 ms. The duration is calculated as POTPGT * 2ms.</p> | | | | |
| 23:13 | | | | Reserved | | | | |
| 12 | R/W | R | 1 | <p>NoOverCurrentProtection This bit describes how the overcurrent status for the Root Hub ports are reported. When this bit is cleared, the OverCurrentProtectionMode field specifies global or per-port reporting.</p> <table border="1"> <tr> <td>0</td><td>Over-current status is reported collectively for all downstream ports.</td></tr> <tr> <td>1</td><td>No overcurrent protection supported.</td></tr> </table> | 0 | Over-current status is reported collectively for all downstream ports. | 1 | No overcurrent protection supported. |
| 0 | Over-current status is reported collectively for all downstream ports. | | | | | | | |
| 1 | No overcurrent protection supported. | | | | | | | |
| 11 | R/W | R | 0 | <p>OverCurrentProtectionMode This bit describes how the overcurrent status for the Root Hub ports are reported. At reset, these fields should reflect the same mode as PowerSwitchingMode. This field is valid only if the NoOverCurrentProtection field is cleared.</p> <table border="1"> <tr> <td>0</td><td>Over-current status is reported collectively for all downstream ports.</td></tr> <tr> <td>1</td><td>Over-current status is reported on per-port basis.</td></tr> </table> | 0 | Over-current status is reported collectively for all downstream ports. | 1 | Over-current status is reported on per-port basis. |
| 0 | Over-current status is reported collectively for all downstream ports. | | | | | | | |
| 1 | Over-current status is reported on per-port basis. | | | | | | | |
| 10 | R | R | 0x0 | <p>Device Type This bit specifies that the Root Hub is not a compound device. The Root Hub is not permitted to be a compound device. This field should always read/write 0.</p> | | | | |
| 9 | R/W | R | 1 | <p>PowerSwitchingMode This bit is used to specify how the power switching of the Root Hub ports is controlled. It is implementation-specific. This field is only valid if the NoPowerSwitching field is cleared.</p> <table border="1"> <tr> <td>0</td><td>All ports are powered at the same time.</td></tr> <tr> <td>1</td><td>Each port is powered individually. This mode allows port power to be controlled by either the global switch or per-port switching. If the PortPowerControlMask bit is set, the port</td></tr> </table> | 0 | All ports are powered at the same time. | 1 | Each port is powered individually. This mode allows port power to be controlled by either the global switch or per-port switching. If the PortPowerControlMask bit is set, the port |
| 0 | All ports are powered at the same time. | | | | | | | |
| 1 | Each port is powered individually. This mode allows port power to be controlled by either the global switch or per-port switching. If the PortPowerControlMask bit is set, the port | | | | | | | |

| | | | | | | | | | |
|-----|--|---|------|---|---|---------------------------|---|--|--|
| | | | | | responds only to port power commands (Set/ClearPortPower). If the port mask is cleared, then the port is controlled only by the global power switch (Set/ClearGlobalPower). | | | | |
| 8 | R/W | R | 0 | NoPowerSwitching These bits are used to specify whether power switching is supported or ports are always powered. It is implementation-specific. When this bit is cleared, the PowerSwitchingMode specifies global or per-port switching. <table border="1"><tr><td>0</td><td>Ports are power switched.</td></tr><tr><td>1</td><td>Ports are always powered on when the HC is powered on.</td></tr></table> | 0 | Ports are power switched. | 1 | Ports are always powered on when the HC is powered on. | |
| 0 | Ports are power switched. | | | | | | | | |
| 1 | Ports are always powered on when the HC is powered on. | | | | | | | | |
| 7:0 | R | R | 0x01 | NumberDownstreamPorts These bits specify the number of downstream ports supported by the Root Hub. It is implementation-specific. The minimum number of ports is 1. The maximum number of ports supported. | | | | | |

7.5.3.5.20. HcRhDescriptorB Register(Default Value: 0x00000000)

| Offset: 0x44c | | | Register Name: HcRhDescriptorB Register | | | | | | | | | | | | | |
|---------------|--------------------------------|----|---|--|------|----------|------|-------------------------------|------|-------------------------------|-----|--|-------|--------------------------------|--|--|
| Bit | Read/Write | | Default/Hex | Description | | | | | | | | | | | | |
| | HCD | HC | | | | | | | | | | | | | | |
| 31:16 | R/W | R | 0x0 | PortPowerControlMask Each bit indicates if a port is affected by a global power control command when PowerSwitchingMode is set. When set, the port's power state is only affected by per-port power control (Set/ClearPortPower). When cleared, the port is controlled by the global power switch (Set/ClearGlobalPower). If the device is configured to global switching mode (PowerSwitchingMode = 0), this field is not valid. <table border="1"><tr><td>Bit0</td><td>Reserved</td></tr><tr><td>Bit1</td><td>Ganged-power mask on Port #1.</td></tr><tr><td>Bit2</td><td>Ganged-power mask on Port #2.</td></tr><tr><td>...</td><td></td></tr><tr><td>Bit15</td><td>Ganged-power mask on Port #15.</td></tr></table> | Bit0 | Reserved | Bit1 | Ganged-power mask on Port #1. | Bit2 | Ganged-power mask on Port #2. | ... | | Bit15 | Ganged-power mask on Port #15. | | |
| Bit0 | Reserved | | | | | | | | | | | | | | | |
| Bit1 | Ganged-power mask on Port #1. | | | | | | | | | | | | | | | |
| Bit2 | Ganged-power mask on Port #2. | | | | | | | | | | | | | | | |
| ... | | | | | | | | | | | | | | | | |
| Bit15 | Ganged-power mask on Port #15. | | | | | | | | | | | | | | | |
| 15:0 | R/W | R | 0x0 | DeviceRemovable Each bit is dedicated to a port of the Root Hub. When cleared, the attached device is removable. When set, the attached device is not removable. <table border="1"><tr><td>Bit0</td><td>Reserved</td></tr><tr><td>Bit1</td><td>Device attached to Port #1.</td></tr><tr><td>Bit2</td><td>Device attached to Port #2.</td></tr><tr><td>...</td><td></td></tr></table> | Bit0 | Reserved | Bit1 | Device attached to Port #1. | Bit2 | Device attached to Port #2. | ... | | | | | |
| Bit0 | Reserved | | | | | | | | | | | | | | | |
| Bit1 | Device attached to Port #1. | | | | | | | | | | | | | | | |
| Bit2 | Device attached to Port #2. | | | | | | | | | | | | | | | |
| ... | | | | | | | | | | | | | | | | |

| | | | | | |
|--|--|--|--|-------|------------------------------|
| | | | | Bit15 | Device attached to Port #15. |
|--|--|--|--|-------|------------------------------|

7.5.3.5.21. HcRhStatus Register(Default Value: 0x00000000)

| Offset: 0x450 | | | | Register Name: HcRhStatus Register | | | | | |
|---------------|---|-----|-------------|---|---|---|---|---|--|
| Bit | Read/Write | | Default/Hex | Description | | | | | |
| | HCD | HC | | | | | | | |
| 31 | W | R | 0 | (write)ClearRemoteWakeUpEnable Write a '1' clears DeviceRemoteWakeUpEnable. Write a '0' has no effect. | | | | | |
| 30:18 | / | / | 0x0 | Reserved | | | | | |
| 17 | R/W | R | 0 | OverCurrentIndicatorChange This bit is set by hardware when a change has occurred to the OverCurrentIndicator field of this register. The HCD clears this bit by writing a '1'. Writing a '0' has no effect. | | | | | |
| 16 | R/W | R | 0x0 | (read)LocalPowerStartusChange The Root Hub does not support the local power status features, thus, this bit is always read as '0'. (write)SetGlobalPower In global power mode (PowerSwitchingMode=0), This bit is written to '1' to turn on power to all ports (clear PortPowerStatus). In per-port power mode, it sets PortPowerStatus only on ports whose PortPowerControlMask bit is not set. Writing a '0' has no effect. | | | | | |
| 15 | R/W | R | 0x0 | (read)DeviceRemoteWakeUpEnable This bit enables a ConnectStatusChange bit as a resume event, causing a USBSUSPEND to USBRESUME state transition and setting the ResumeDetected interrupt. <table border="1" data-bbox="635 1437 1429 1516"> <tr> <td>0</td><td>ConnectStatusChange is not a remote wakeup event.</td></tr> <tr> <td>1</td><td>ConnectStatusChange is a remote wakeup event.</td></tr> </table> (write)SetRemoteWakeUpEnable Writing a '1' sets DeviceRemoveWakeUpEnable. Writing a '0' has no effect. | 0 | ConnectStatusChange is not a remote wakeup event. | 1 | ConnectStatusChange is a remote wakeup event. | |
| 0 | ConnectStatusChange is not a remote wakeup event. | | | | | | | | |
| 1 | ConnectStatusChange is a remote wakeup event. | | | | | | | | |
| 14:2 | | | | Reserved | | | | | |
| 1 | R | R/W | 0x0 | OverCurrentIndicator This bit reports overcurrent conditions when the global reporting is implemented. When set, an overcurrent condition exists. When cleared, all power operations are normal. If per-port overcurrent protection is implemented this bit is always '0' | | | | | |
| 0 | R/W | R | 0x0 | (Read)LocalPowerStatus When read, this bit returns the LocalPowerStatus of the Root Hub. The | | | | | |

| | | | | |
|--|--|--|--|---|
| | | | | Root Hub does not support the local power status feature; thus, this bit is always read as '0'. (Write)ClearGlobalPower When write, this bit is operated as the ClearGlobalPower. In global power mode (PowerSwitchingMode=0), This bit is written to '1' to turn off power to all ports (clear PortPowerStatus). In per-port power mode, it clears PortPowerStatus only on ports whose PortPowerControlMask bit is not set. Writing a '0' has no effect. |
|--|--|--|--|---|

7.5.3.5.22. HcRhPortStatus Register(Default Value: 0x000000100)

| Offset: 0x454 | | | Register Name: HcRhPortStatus | | | | | |
|--|---------------------------------------|---------------------------------------|--------------------------------------|--|---|----------------------------|---|------------------------|
| Bit | Read/Write | | Default/Hex | Description | | | | |
| | HCD | HC | | | | | | |
| 31:21 | / | / | 0x0 | Reserved | | | | |
| 20 | R/W | R/W | 0x0 | <p>PortResetStatusChange This bit is set at the end of the 10-ms port reset signal. The HCD writes a '1' to clear this bit. Writing a '0' has no effect.</p> <table border="1"> <tr> <td>0</td><td>port reset is not complete</td></tr> <tr> <td>1</td><td>port reset is complete</td></tr> </table> | 0 | port reset is not complete | 1 | port reset is complete |
| 0 | port reset is not complete | | | | | | | |
| 1 | port reset is complete | | | | | | | |
| <p>PortOverCurrentIndicatorChange This bit is valid only if overcurrent conditions are reported on a per-port basis. This bit is set when Root Hub changes the PortOverCurrentIndicator bit. The HCD writes a '1' to clear this bit. Writing a '0' has no effect.</p> <table border="1"> <tr> <td>0</td><td>no change in PortOverCurrentIndicator</td></tr> <tr> <td>1</td><td>PortOverCurrentIndicator has changed</td></tr> </table> | 0 | no change in PortOverCurrentIndicator | 1 | PortOverCurrentIndicator has changed | | | | |
| 0 | no change in PortOverCurrentIndicator | | | | | | | |
| 1 | PortOverCurrentIndicator has changed | | | | | | | |
| 18 | R/W | R/W | 0x0 | <p>PortSuspendStatusChange This bit is set when the full resume sequence has been completed. This sequence includes the 20-s resume pulse, LS EOP, and 3-ms resynchronization delay. The HCD writes a '1' to clear this bit. Writing a '0' has no effect. This bit is also cleared when ResetStatusChange is set.</p> <table border="1"> <tr> <td>0</td><td>resume is not completed</td></tr> <tr> <td>1</td><td>resume completed</td></tr> </table> | 0 | resume is not completed | 1 | resume completed |
| 0 | resume is not completed | | | | | | | |
| 1 | resume completed | | | | | | | |
| <p>PortEnableStatusChange This bit is set when hardware events cause the PortEnableStatus bit to be cleared. Changes from HCD writes do not set this bit. The HCD writes a '1' to clear this bit. Writing a '0' has no effect.</p> <table border="1"> <tr> <td>0</td><td>no change in PortEnableStatus</td></tr> <tr> <td>1</td><td>change in PortEnableStatus</td></tr> </table> | 0 | no change in PortEnableStatus | 1 | change in PortEnableStatus | | | | |
| 0 | no change in PortEnableStatus | | | | | | | |
| 1 | change in PortEnableStatus | | | | | | | |
| 16 | R/W | R/W | 0x0 | ConnectStatusChange | | | | |

| | | | | | | | | |
|-------|-------------------------------|-----|-----|--|---|-------------------------------|---|----------------------------|
| | | | | <p>This bit is set whenever a connect or disconnect event occurs. The HCD writes a '1' to clear this bit. Writing a '0' has no effect. If CurrentConnectStatus is cleared when a SetPortReset, SetPortEnable, or SetPortSuspend write occurs, this bit is set to force the driver to re-evaluate the connection status since these writes should not occur if the port is disconnected.</p> <table border="1"> <tr> <td>0</td><td>no change in PortEnableStatus</td></tr> <tr> <td>1</td><td>change in PortEnableStatus</td></tr> </table> <p>Note: If the DeviceRemovable[NDP] bit is set, this bit is set only after a Root Hub reset to inform the system that the device is attached.</p> | 0 | no change in PortEnableStatus | 1 | change in PortEnableStatus |
| 0 | no change in PortEnableStatus | | | | | | | |
| 1 | change in PortEnableStatus | | | | | | | |
| 15:10 | / | / | 0x0 | Reserved | | | | |
| 9 | R/W | R/W | - | <p>(read)LowSpeedDeviceAttached</p> <p>This bit indicates the speed of the device attached to this port. When set, a Low Speed device is attached to this port. When clear, a Full Speed device is attached to this port. This field is valid only when the CurrentConnectStatus is set.</p> <table border="1"> <tr> <td>0</td><td>full speed device attached</td></tr> <tr> <td>1</td><td>low speed device attached</td></tr> </table> <p>(write)ClearPortPower</p> <p>The HCD clears the PortPowerStatus bit by writing a '1' to this bit. Writing a '0' has no effect.</p> | 0 | full speed device attached | 1 | low speed device attached |
| 0 | full speed device attached | | | | | | | |
| 1 | low speed device attached | | | | | | | |
| 8 | R/W | R/W | 0x1 | <p>(read)PortPowerStatus</p> <p>This bit reflects the port's power status, regardless of the type of power switching implemented. This bit is cleared if an overcurrent condition is detected. HCD sets this bit by writing SetPortPower or SetGlobalPower. HCD clears this bit by writing ClearPortPower or ClearGlobalPower. Which power control switches are enabled is determined by PowerSwitchingMode and PortPortControlMask[NumberDownstreamPort]. In global switching mode(PowerSwitchingMode=0), only Set/ClearGlobalPower controls this bit. In per-port power switching (PowerSwitchingMode=1), if the PortPowerControlMask[NDP] bit for the port is set, only Set/ClearPortPower commands are enabled. If the mask is not set, only Set/ClearGlobalPower commands are enabled. When port power is disabled, CurrentConnectStatus, PortEnableStatus, PortSuspendStatus, and PortResetStatus should be reset.</p> <table border="1"> <tr> <td>0</td><td>port power is off</td></tr> <tr> <td>1</td><td>port power is on</td></tr> </table> <p>(write)SetPortPower</p> | 0 | port power is off | 1 | port power is on |
| 0 | port power is off | | | | | | | |
| 1 | port power is on | | | | | | | |

| | | | | | | | | |
|-----|---------------------------------|-----|-----|--|---|---------------------------------|---|---------------------------------|
| | | | | The HCD writes a '1' to set the PortPowerStatus bit. Writing a '0' has no effect. Note: This bit is always reads '1b' if power switching is not supported. | | | | |
| 7:5 | / | / | 0x0 | Reserved | | | | |
| 4 | R/W | R/W | 0x0 | (read)PortResetStatus When this bit is set by a write to SetPortReset, port reset signaling is asserted. When reset is completed, this bit is cleared when PortResetStatusChange is set. This bit cannot be set if CurrentConnectStatus is cleared. <table border="1" data-bbox="635 606 1429 696"> <tr> <td>0</td><td>port reset signal is not active</td></tr> <tr> <td>1</td><td>port reset signal is active</td></tr> </table> (write)SetPortReset The HCD sets the port reset signaling by writing a '1' to this bit. Writing a '0' has no effect. If CurrentConnectStatus is cleared, this write does not set PortResetStatus, but instead sets ConnectStatusChange. This informs the driver that it attempted to reset a disconnected port. | 0 | port reset signal is not active | 1 | port reset signal is active |
| 0 | port reset signal is not active | | | | | | | |
| 1 | port reset signal is active | | | | | | | |
| 3 | R/W | R/W | 0x0 | (read)PortOverCurrentIndicator This bit is only valid when the Root Hub is configured in such a way that overcurrent conditions are reported on a per-port basis. If per-port overcurrent reporting is not supported, this bit is set to 0. If cleared, all power operations are normal for this port. If set, an overcurrent condition exists on this port. This bit always reflects the overcurrent input signal. <table border="1" data-bbox="635 1280 1429 1370"> <tr> <td>0</td><td>no overcurrent condition.</td></tr> <tr> <td>1</td><td>overcurrent condition detected.</td></tr> </table> (write)ClearSuspendStatus The HCD writes a '1' to initiate a resume. Writing a '0' has no effect. A resume is initiated only if PortSuspendStatus is set. | 0 | no overcurrent condition. | 1 | overcurrent condition detected. |
| 0 | no overcurrent condition. | | | | | | | |
| 1 | overcurrent condition detected. | | | | | | | |
| 2 | R/W | R/W | 0x0 | (read)PortSuspendStatus This bit indicates the port is suspended or in the resume sequence. It is set by a SetSuspendState write and cleared when PortSuspendStatusChange is set at the end of the resume interval. This bit cannot be set if CurrentConnectStatus is cleared. This bit is also cleared when PortResetStatusChange is set at the end of the port reset or when the HC is placed in the USBRESUME state. If an upstream resume is in progress, it should propagate to the HC. <table border="1" data-bbox="635 1864 1429 1954"> <tr> <td>0</td><td>port is not suspended</td></tr> <tr> <td>1</td><td>port is suspended</td></tr> </table> (write)SetPortSuspend | 0 | port is not suspended | 1 | port is suspended |
| 0 | port is not suspended | | | | | | | |
| 1 | port is suspended | | | | | | | |

| | | | | | | | | |
|---|---------------------|-----|-----|--|---|---------------------|---|------------------|
| | | | | The HCD sets the PortSuspendStatus bit by writing a '1' to this bit. Writing a '0' has no effect. If CurrentConnectStatus is cleared, this write does not set PortSuspendStatus; instead it sets ConnectStatusChange. This informs the driver that it attempted to suspend a disconnected port. | | | | |
| 1 | R/W | R/W | 0x0 | <p>(read)PortEnableStatus</p> <p>This bit indicates whether the port is enabled or disabled. The Root Hub may clear this bit when an overcurrent condition, disconnect event, switched-off power, or operational bus error such as babble is detected. This change also causes PortEnabledStatusChange to be set. HCD sets this bit by writing SetPortEnable and clears it by writing ClearPortEnable. This bit cannot be set when CurrentConnectStatus is cleared. This bit is also set, if not already, at the completion of a port reset when ResetStatusChange is set or port suspend when SuspendStatusChange is set.</p> <table border="1"> <tr> <td>0</td><td>port is disabled</td></tr> <tr> <td>1</td><td>port is enabled</td></tr> </table> <p>(write)SetPortEnable</p> <p>The HCD sets PortEnableStatus by writing a '1'. Writing a '0' has no effect. If CurrentConnectStatus is cleared, this write does not set PortEnableStatus, but instead sets ConnectStatusChange. This informs the driver that it attempted to enable a disconnected Port.</p> | 0 | port is disabled | 1 | port is enabled |
| 0 | port is disabled | | | | | | | |
| 1 | port is enabled | | | | | | | |
| 0 | R/W | R/W | 0x0 | <p>(read)CurrentConnectStatus</p> <p>This bit reflects the current state of the downstream port.</p> <table border="1"> <tr> <td>0</td><td>No device connected</td></tr> <tr> <td>1</td><td>Device connected</td></tr> </table> <p>(write)ClearPortEnable</p> <p>The HCD writes a '1' to clear the PortEnableStatus bit. Writing '0' has no effect. The CurrentConnectStatus is not affected by any write.</p> <p>Note: This bit is always read '1' when the attached device is nonremovable(DeviceRemovable[NumberDownstreamPort]).</p> | 0 | No device connected | 1 | Device connected |
| 0 | No device connected | | | | | | | |
| 1 | Device connected | | | | | | | |

7.5.3.6. HCI Interface Control and Status Register Description

7.5.3.6.1. HCI Interface Control Register(Default Value: 0x00000000)

| Offset: 0x800 | | | Register Name: HCI_ICR |
|---------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:21 | / | / | Reserved. |
| 20 | R/W | 0 | EHCI HS force Set 1 to this field force the ehci enter the high speed mode during bus |

| | | | |
|-------|-----|---|---|
| | | | reset. This field only valid when the bit 1 is set. |
| 19:18 | / | / | / |
| 17 | R/W | 0 | HSIC Connect detect 1 in this field enable the hsic phy to detect device connect pulse on the bus. This field only valid when the bit 1 is set. |
| 16 | R/W | 0 | HSIC Connect Interrupt Enable Enable the HSIC connect interrupt. This field only valid when the bit 1 is set. |
| 15:13 | / | / | / |
| 12 | / | / | / |
| 11 | R/W | 0 | AHB Master interface INCR16 enable 1: Use INCR16 when appropriate 0: do not use INCR16,use other enabled INCRX or unspecified length burst INCR |
| 10 | R/W | 0 | AHB Master interface INCR8 enable 1: Use INCR8 when appropriate 0: do not use INCR8,use other enabled INCRX or unspecified length burst INCR |
| 9 | R/W | 0 | AHB Master interface burst type INCR4 enable 1: Use INCR4 when appropriate 0: do not use INCR4,use other enabled INCRX or unspecified length burst INCR |
| 8 | R/W | 0 | AHB Master interface INCRX align enable 1: start INCRx burst only on burst x-align address 0: Start burst on any double word boundary Note: This bit must enable if any bit of 11:9 is enabled |
| 7:2 | / | / | Reserved |
| 1 | R/W | 0 | HSIC 0:/ 1:HSIC This meaning is only valid when the controller is HCI1. |
| 0 | R/W | 0 | ULPI bypass enable. 1: Enable UTMI interface, disable ULPI interface(SP used utmi interface) 0: Enable ULPI interface, disable UTMI interface |

7.5.3.6.2. HSIC status Register(Default Value: 0x00000000)

| Offset: 0x804 | | | Register Name: HSIC_STATUS |
|---------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|---|---|
| 31:17 | / | / | / |
| | | | HSIC Connect Status 1 in this field indicates a device connect pulse being detected on the bus. This field only valid when the EHCI HS force bit and the HSIC Phy Select bit is set. When the HSIC Connect Interrupt Enable is set, 1 in this bit will generate an interrupt to the system. This register is valid on HCI1. |
| 16 | R/W | 0 | |
| 15:0 | / | / | / |

7.5.3.7. USB Host Clock Requirement

| Name | Description |
|--------|--|
| HCLK | System clock (provided by AHB bus clock). This clock needs to be >30MHz. |
| CLK60M | Clock from PHY for HS SIE, is constant to be 60MHz. |
| CLK48M | Clock from PLL for FS/LS SIE, is constant to be 48MHz. |

confidential

7.6. I2S/PCM

7.6.1. Overview

The I2S/PCM Controller has been designed to transfer streaming audio-data between the system memory and the codec chip. The controller supports standard I2S format, Left-justified Mode format, Right-justified Mode format, PCM Mode format and TDM Mode format.

The I2S/PCM controller includes the following features:

- Compliant with standard Philips Inter-IC sound (I2S) bus specification
- Compliant with Left-justified, Right-justified, PCM mode, and TDM (Time Division Multiplexing) format
- Support different sample period width in each interface when using LRCK and LRCKR at the same time
- Support full-duplex synchronous work mode
- Support Master / Slave mode
- Support adjustable interface voltage
- Support clock up to 100MHz
- Support adjustable audio sample rate from 8-bit to 32-bit.
- Support up to 8 slots which has adjustable width from 8-bit to 32-bit.
- Support sample rate from 8KHz to 192KHz
- Support 8-bits u-law and 8-bits A-law companded sample
- One 128 x 32-bit width FIFO for data transmit, one 64 x 32-bit width FIFO for data receive
- Support programmable PCM frame width: 1 BCLK width (short frame) and 2 BCLKs width (long frame)
- Programmable FIFO thresholds
- Interrupt and DMA Support
- Support loopback mode for test
- Support Audio HUB

7.6.2. Signal Description

7.6.2.1. I2S/PCM Pin List

| Signal Name(x=0,1) | Direction(M) | Description |
|--------------------|--------------|----------------------------------|
| PCMx_BCLK | I/O | I2S/PCM x BCLK Output |
| PCMx_SYNC | I/O | I2S/PCM x Sample Rate Clock/Sync |
| PCMx_DIN | I | I2S/PCM x Serial Data Input |
| PCMx_DOUT | O | I2S/PCM x Serial Data Output |
| I2S_MCLK | O | I2S CLK Output |

7.6.2.2. Digital Audio Interface Clock Source and Frequency

| | Description |
|-----------|---|
| Audio_PLL | 24.576Mhz or 22.5792Mhz generated by AUDIO-PLL to produce 48KHz or 44.1KHz serial frequency |

7.6.3. Functionalities Description

7.6.3.1. Typical Applications

The I2S/PCM provides a serial bus interface for stereo and multichannel audio data. This interface is most commonly used by consumer audio market, including compact disc, digital audio tape, digital sound processors, and digital TV-sound.

7.6.3.2. Functional Block Diagram

The I2S/PCM Interface block diagram is shown below:

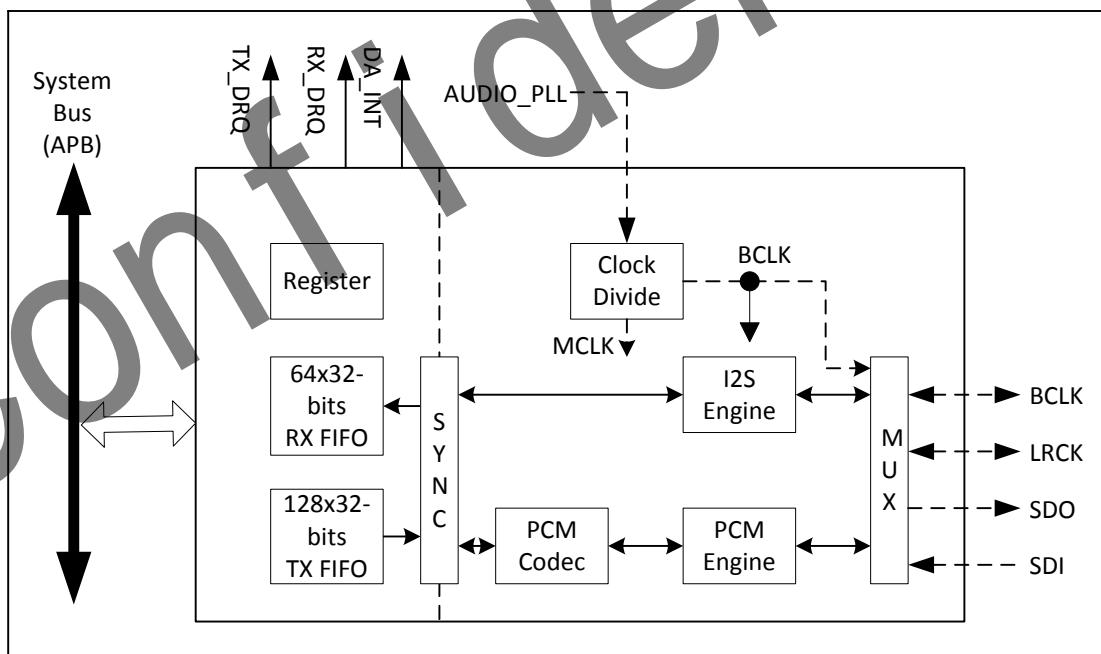


Figure 7-8. I2S/PCM Interface System Block Diagram

7.6.4. Timing Diagram

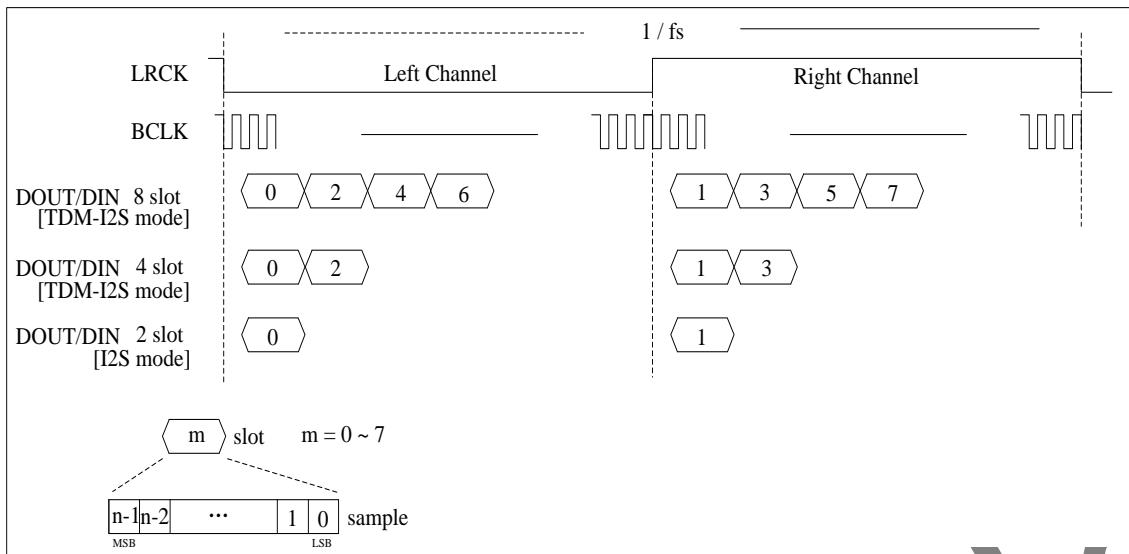


Figure 7-9. Timing Diagram for I2S/TDM-I2S mode

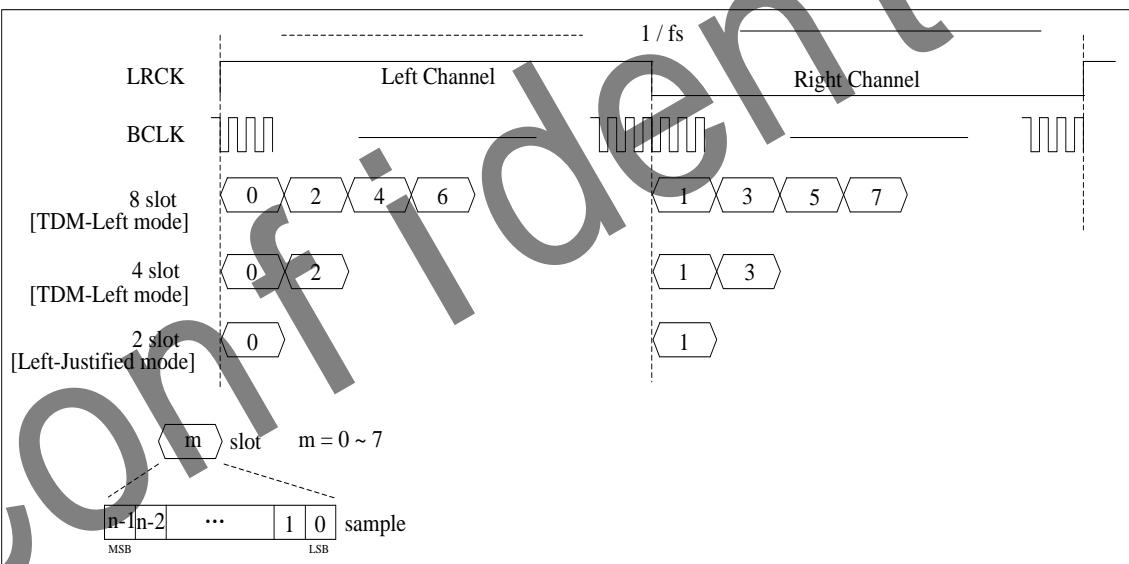


Figure 7-10. Timing Diagram for Left-justified/TDM-Left mode

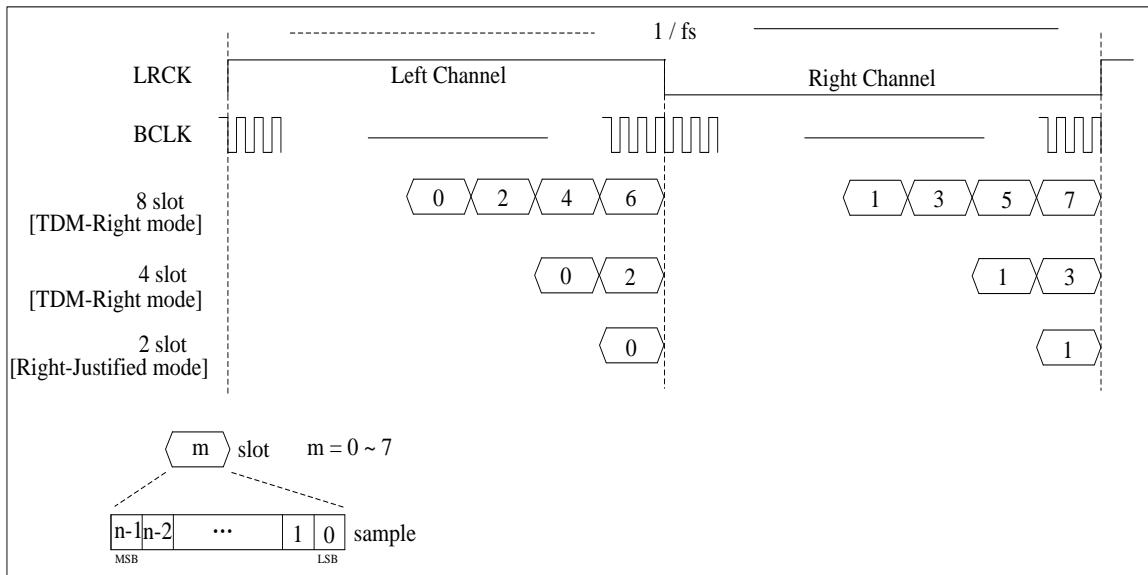


Figure 7-11. Timing Diagram for Right-justified/TDM-Right mode



Figure 7-12. Timing Diagram for PCM/TDM-PCM mode

7.6.5. Operation Modes

The software operation of the I2S/PCM is divided into five steps: system setup, PCM/I2S initialization, the channel setup, DMA setup and Enable/Disable module. These five steps are described in detail in the following sections.

7.6.5.1. System setup and I2S/PCM initialization

The first step in the system setup is properly programming the GPIO. Because the I2S/PCM port is a multiplex pin. You can find the function in the pin multiplex specification. The clock source for the I2S/PCM should be followed. At first you must reset the audio PLL through the **PLL_ENABLE** bit of **PLL_AUDIO_CTRL_REG** in the **CCU**. The second step, you must setup the frequency of the audio pll in the **PLL_AUDIO_CTRL_REG**. After that, you must open the I2S/PCM gating through the **I2S/PCM 0_CLK_REG / I2S/PCM 1_CLK_REG** when you checkout that the **LOCK** bit of **PLL_AUDIO_CTRL_REG** become 1. At last, you must reset the I2S/PCM in **BUS_SOFT_RST_REG3**'s bit[13:12] and open the I2S/PCM bus gating in the **BUS_CLK_GATING_REG2**'s bit[13:12].

After the system setup, the register of I2S/PCM can be setup. At first, you should initialize the I2S/PCM. You should closed the **Globe Enable** bit(**I2S/PCM_CTL[0]**) , **Transmitter Block Enable** bit(**I2S/PCM_CTL[2]**) and **Receiver Block Enable** bit(**I2S/PCM_CTL[1]**) by write 0 to it. After that, you must clear the TX/RX FIFO by write 0 to register **I2S/PCM_FCTL[25:24]**. At last, you can clear the TX/RX FIFO counter by write 0 to **I2S/PCM_TXCNT/I2S/PCM_RXCNT**.

7.6.5.2. The channel setup and DMA setup

Before the usage and control of I2S/PCM, you must configure the I2C. The configuration of I2C will not describe in this chapter. But you can only configure I2S/PCM of master and slave through the I2C. In the following, you can setup the I2S/PCM of master and slave. The configuration can be referred to the the protocol of I2S/PCM. Then, you can set the translation mode, the sample precision, the wide of slot, the frame mode and the trigger level. The register set can be found in the spec.

The I2S/PCM supports three methods to transfer the data. The most common way is DMA, the set of DMA can be found in the **DMA**. In this module, you just to enable the DRQ.

7.6.5.3. Enable and disable the I2S/PCM

To enable the function, you can enable TX/RX by write the **I2S/PCM_CTL[2:1]**. After that, you must enable I2S/PCM by write the **Globe Enable** bit to 1 in the **I2S/PCM_CTL**. The disable process is writed the **Globe Enable** to 0.

7.6.6. I2S/PCM Register List

| Module Name | Base Address |
|-------------|-----------------------|
| I2S/PCM 0 | 0x01C22000 |
| I2S/PCM 1 | 0x01C22400 |
| I2S/PCM 2 | 0x01C22800 (for HDMI) |

| Register Name | Offset | Description |
|------------------|--------|--|
| I2S/PCM_CTL | 0x00 | I2S/PCM Control Register |
| I2S/PCM_FMT0 | 0x04 | I2S/PCM Format Register 0 |
| I2S/PCM_FMT1 | 0x08 | I2S/PCM Format Register 1 |
| I2S/PCMISTA | 0x0C | I2S/PCM Interrupt Status Register |
| I2S/PCM_RXFIFO | 0x10 | I2S/PCM RX FIFO Register |
| I2S/PCM_FCTL | 0x14 | I2S/PCM FIFO Control Register |
| I2S/PCM_FSTA | 0x18 | I2S/PCM FIFO Status Register |
| I2S/PCM_INT | 0x1C | I2S/PCM DMA & Interrupt Control Register |
| I2S/PCM_TXFIFO | 0x20 | I2S/PCM TX FIFO Register |
| I2S/PCM_CLKD | 0x24 | I2S/PCM Clock Divide Register |
| I2S/PCM_TXCNT | 0x28 | I2S/PCM TX Sample Counter Register |
| I2S/PCM_RXCNT | 0x2C | I2S/PCM RX Sample Counter Register |
| I2S/PCM_CHCFG | 0x30 | I2S/PCM Channel Configuration register |
| I2S/PCM_TX0CHCFG | 0x34 | I2S/PCM TX0 Channel Configuration register |
| I2S/PCM_TX1CHSEL | 0x38 | I2S/PCM TX1 Channel Select Register |
| I2S/PCM_TX2CHSEL | 0x3C | I2S/PCM TX2 Channel Select Register |
| I2S/PCM_TX3CHSEL | 0x40 | I2S/PCM TX3 Channel Select Register |
| I2S/PCM_TX0CHMAP | 0x44 | I2S/PCM TX0 Channel Mapping Register |
| I2S/PCM_TX0CHMAP | 0x48 | I2S/PCM TX1 Channel Mapping Register |
| I2S/PCM_TX0CHMAP | 0x4C | I2S/PCM TX2 Channel Mapping Register |
| I2S/PCM_TX0CHMAP | 0x50 | I2S/PCM TX3 Channel Mapping Register |
| I2S/PCM_RXCHSEL | 0x54 | I2S/PCM RX Channel Select register |
| I2S/PCM_RXCHMAP | 0x58 | I2S/PCM RX Channel Mapping Register |

7.6.7. I2S/PCM Register Description

7.6.7.1. I2S/PCM Control Register(Default Value: 0x00060000)

| Offset: 0x00 | | Register Name: I2S/PCM_CTL | |
|--------------|-----|----------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|-------|-----|---|--|
| 31:19 | / | / | / |
| 18 | R/W | 1 | BCLK_OUT 0: input 1: output |
| 17 | R/W | 1 | LRCK_OUT 0: input 1: output |
| 16 | R/W | 0 | / |
| 15:12 | / | / | / |
| 11 | R/W | 0 | / |
| 10 | R/W | 0 | / |
| 9 | R/W | 0 | / |
| 8 | R/W | 0 | SDO0_EN 0: Disable, Hi-Z state 1: Enable |
| 7 | / | / | / |
| 6 | R/W | 0 | OUT Mute 0: normal transfer 1: force DOUT to output 0 |
| 5:4 | R/W | 0 | MODE_SEL Mode Selection 0: PCM mode (offset 0: DSP_B; offset 1: DSP_A) 1: Left mode (offset 0: LJ mode; offset 1: I2S mode) 2: Right-Justified mode 3: Reserved |
| 3 | R/W | 0 | LOOP Loop back test 0: Normal mode 1: Loop back test When set '1', connecting the SDO0 with the SDI |
| 2 | R/W | 0 | TXEN Transmitter Block Enable 0: Disable 1: Enable |
| 1 | R/W | 0 | RXEN Receiver Block Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | GEN Globe Enable A disable on this bit overrides any other block or channel enables. 0: Disable 1: Enable |

7.6.7.2. I2S/PCM Format Register0 (Default Value: 0x00000033)

| Offset: 0x04 | | | Register Name: I2S/PCM_FMT0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | / |
| 30 | R/W | 0 | LRCK_WIDTH (only apply in PCM mode) LRCK width 0: LRCK = 1 BCLK width (short frame) 1: LRCK = 2 BCLK width (long frame) |
| 29:20 | R/W | 0 | / |
| 19 | R/W | 0 | LRCK_POLARITY/LRCKR_POLARITY When apply in I2S / Left-Justified / Right-Justified mode: 0: Left channel when LRCK is low 1: Left channel when LRCK is high When apply in PCM mode: 0: PCM LRCK/LRCKR asserted at the negative edge 1: PCM LRCK/LRCKR asserted at the positive edge |
| 18 | / | / | / |
| 17:8 | R/W | 0 | LRCK_PERIOD It is used to program the number of BCLKs per channel of sample frame. This value is interpreted as follow: PCM mode: Number of BCLKs within (Left + Right) channel width I2S / Left-Justified / Right-Justified mode: Number of BCLKs within each individual channel width (Left or Right) N+1 For example: n = 7: 8 BCLK width ... n = 1023: 1024 BCLKs width |
| 7 | R/W | 0 | BCLK_POLARITY 0: normal mode, negative edge drive and positive edge sample 1: invert mode, positive edge drive and negative edge sample |
| 6:4 | R/W | 3 | SR Sample Resolution 0: Reserved 1: 8-bit 2: 12-bit 3: 16-bit 4: 20-bit 5: 24-bit 6: 28-bit 7: 32-bit |
| 3 | R/W | 0 | EDGE_TRANSFER |

| | | | |
|-----|-----|-----|---|
| | | | 0: SDO drive data and SDI sample data at the different BCLK edge 1: SDO drive data and SDI sample data at the same BCLK edge BCLK_POLARITY = 0, use negative edge BCLK_POLARITY = 1, use positive edge |
| 2:0 | R/W | 0x3 | SW Slot Width Select 0: Reserved 1: 8-bit 2: 12-bit 3: 16-bit 4: 20-bit 5: 24-bit 6: 28-bit 7: 32-bit |

7.6.7.3. I2S/PCM Format Register1 (Default Value: 0x00000030)

| Offset: 0x08 | | | Register Name: I2S/PCM_FMT1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | |
| 7 | R/W | 0 | RX MLS MSB / LSB First Select 0: MSB First 1: LSB First |
| 6 | R/W | 0 | TX MLS MSB / LSB First Select 0: MSB First 1: LSB First |
| 5:4 | R/W | 3 | SEXT Sign Extend in slot [sample resolution < slot width] 0: Zeros or audio gain padding at LSB position 1: Sign extension at MSB position 2: Reserved 3: Transfer 0 after each sample in each slot |
| 3:2 | R/W | 0 | RX_PDM PCM Data Mode 0: Linear PCM 1: reserved 2: 8-bits u-law 3: 8-bits A-law |
| 1:0 | R/W | 0 | TX_PDM PCM Data Mode 0: Linear PCM |

| | | | |
|--|--|--|---|
| | | | 1: reserved 2: 8-bits u-law 3: 8-bits A-law |
|--|--|--|---|

7.6.7.4. I2S/PCM Interrupt Status Register(Default Value: 0x00000010)

| Offset: 0x0C | | | Register Name: I2S/PCM_ISTA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:7 | / | / | / |
| 6 | R/W | 0 | TXU_INT TX FIFO Under run Pending Interrupt 0: No Pending Interrupt 1: FIFO Under run Pending Interrupt Write 1 to clear this interrupt |
| 5 | R/W | 0 | TXO_INT TX FIFO Overrun Pending Interrupt 0: No Pending Interrupt 1: FIFO Overrun Pending Interrupt Write '1' to clear this interrupt |
| 4 | R/W | 1 | TXE_INT TX FIFO Empty Pending Interrupt 0: No Pending IRQ 1: FIFO Empty Pending Interrupt when data in TX FIFO are less than TX trigger level Write '1' to clear this interrupt or automatic clear if interrupt condition fails. |
| 3 | / | / | / |
| 2 | R/W | 0 | RXU_INT RX FIFO Under run Pending Interrupt 0: No Pending Interrupt 1:FIFO Under run Pending Interrupt Write 1 to clear this interrupt |
| 1 | R/W | 0 | RXO_INT RX FIFO Overrun Pending Interrupt 0: No Pending IRQ 1: FIFO Overrun Pending IRQ Write '1' to clear this interrupt |
| 0 | R/W | 0 | RXA_INT RX FIFO Data Available Pending Interrupt 0: No Pending IRQ 1: Data Available Pending IRQ when data in RX FIFO are more than RX trigger level Write '1' to clear this interrupt or automatic clear if interrupt condition |

| | | | |
|--|--|--|--------|
| | | | fails. |
|--|--|--|--------|

7.6.7.5. I2S/PCM RX FIFO Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: I2S/PCM_RXFIFO |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | RX_DATA RX Sample Host can get one sample by reading this register. The left channel sample data is first and then the right channel sample. |

7.6.7.6. I2S/PCM FIFO Control Register (Default Value: 0x000400F0)

| Offset: 0x14 | | | Register Name: I2S/PCM_FCTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | HUB_EN Audio hub enable 0:disable 1:enable |
| 30:26 | / | / | / |
| 25 | R/W | 0 | FTX Write '1' to flush TX FIFO, self clear to '0'. |
| 24 | R/W | 0 | FRX Write '1' to flush RX FIFO, self clear to '0'. |
| 23:19 | / | / | / |
| 18:12 | R/W | 0x40 | TXTL TX FIFO Empty Trigger Level Interrupt and DMA request trigger level for TXFIFO normal condition Trigger Level = TXTL |
| 11:10 | / | / | / |
| 9:4 | R/W | 0xF | RXTL RX FIFO Trigger Level Interrupt and DMA request trigger level for RXFIFO normal condition Trigger Level = RXTL + 1 |
| 3 | / | / | / |
| 2 | R/W | 0 | TXIM TX FIFO Input Mode (Mode 0, 1) 0: Valid data at the MSB of TXFIFO register 1: Valid data at the LSB of TXFIFO register Example for 20-bits transmitted audio sample: Mode 0: FIFO_I[31:0] = {APB_WDATA[31:12], 12'h0} |

| | | | |
|-----|-----|---|---|
| | | | Mode 1: FIFO_I[31:0] = {APB_WDATA[19:0], 12'h0} |
| 1:0 | R/W | 0 | <p>RXOM RX FIFO Output Mode (Mode 0, 1, 2, 3) 00: Expanding '0' at LSB of DA_RXFIFO register. 01: Expanding received sample sign bit at MSB of DA_RXFIFO register. 10: Truncating received samples at high half-word of DA_RXFIFO register and low half-word of DA_RXFIFO register is filled by '0'. 11: Truncating received samples at low half-word of DA_RXFIFO register and high half-word of DA_RXFIFO register is expanded by its sign bit. Example for 20-bits received audio sample: Mode 0: APB_RDATA[31:0] = {FIFO_O[31:12], 12'h0} Mode 1: APB_RDATA [31:0] = {12{FIFO_O[31]}, FIFO_O[31:12]} Mode 2: APB_RDATA [31:0] = {FIFO_O[31:16], 16'h0} Mode 3: APB_RDATA [31:0] = {16{FIFO_O[31]}, FIFO_O[31:16]}</p> |

7.6.7.7. I2S/PCM FIFO Status Register (Default Value: 0x10800000)

| Offset: 0x18 | | | Register Name: I2S/PCM_FSTA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:29 | / | / | / |
| 28 | R | 1 | <p>TXE TX FIFO Empty 0: No room for new sample in TX FIFO 1: More than one room for new sample in TX FIFO (>= 1 word)</p> |
| 27:24 | / | / | / |
| 23:16 | R | 0x80 | <p>TXE_CNT TX FIFO Empty Space Word Counter</p> |
| 15:9 | / | / | / |
| 8 | R | 0 | <p>RXA RX FIFO Available 0: No available data in RX FIFO 1: More than one sample in RX FIFO (>= 1 word)</p> |
| 7 | / | / | / |
| 6:0 | R | 0 | <p>RXA_CNT RX FIFO Available Sample Word Counter</p> |

7.6.7.8. I2S/PCM DMA & Interrupt Control Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: I2S/PCM_INT |
|--------------|-----|-------------|----------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |

| | | | |
|---|-----|---|---|
| 7 | R/W | 0 | TX_DRQ TX FIFO Empty DRQ Enable 0: Disable 1: Enable |
| 6 | R/W | 0 | TXUI_EN TX FIFO Under run Interrupt Enable 0: Disable 1: Enable |
| 5 | R/W | 0 | TXOI_EN TX FIFO Overrun Interrupt Enable 0: Disable 1: Enable When set to '1', an interrupt happens when writing new audio data if TX FIFO is full. |
| 4 | R/W | 0 | TXEI_EN TX FIFO Empty Interrupt Enable 0: Disable 1: Enable |
| 3 | R/W | 0 | RX_DRQ RX FIFO Data Available DRQ Enable 0: Disable 1: Enable When set to '1', RXFIFO DMA Request line is asserted if Data is available in RX FIFO. |
| 2 | R/W | 0 | RXUI_EN RX FIFO Under run Interrupt Enable 0: Disable 1: Enable |
| 1 | R/W | 0 | RXOI_EN RX FIFO Overrun Interrupt Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | RXAI_EN RX FIFO Data Available Interrupt Enable 0: Disable 1: Enable |

7.6.7.9. I2S/PCM TX FIFO Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: I2S/PCM_TXFIFO |
|--------------|-----|-------------|--------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | W | 0 | TX_DATA TX Sample |

| | | | |
|--|--|--|---|
| | | | Transmitting left, right channel sample data should be written this register one by one. The left channel sample data is first and then the right channel sample. |
|--|--|--|---|

7.6.7.10. I2S/PCM Clock Divide Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: I2S/PCM_CLKD |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:9 | / | / | / |
| 8 | R/W | 0 | <p>MCLKO_EN 0: Disable MCLK Output 1: Enable MCLK Output Notes: Whether in Slave or Master mode, when this bit is set to 1, MCLK should be output.</p> |
| 7:4 | R/W | 0 | <p>BCLKDIV BCLK Divide Ratio from PLL2 0: reserved 1: Divide by 1 2: Divide by 2 3: Divide by 4 4: Divide by 6 5: Divide by 8 6: Divide by 12 7: Divide by 16 8: Divide by 24 9: Divide by 32 10: Divide by 48 11: Divide by 64 12: Divide by 96 13: Divide by 128 14: Divide by 176 15: Divide by 192</p> |
| 3:0 | R/W | 0 | <p>MCLKDIV MCLK Divide Ratio from PLL2 Output 0: reserved 1: Divide by 1 2: Divide by 2 3: Divide by 4 4: Divide by 6 5: Divide by 8 6: Divide by 12 7: Divide by 16 8: Divide by 24</p> |

| | | | |
|--|--|--|--|
| | | | 9: Divide by 32 10: Divide by 48 11: Divide by 64 12: Divide by 96 13: Divide by 128 14: Divide by 176 15: Divide by 192 |
|--|--|--|--|

7.6.7.11. I2S/PCM TX Counter Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: I2S/PCM_TXCNT |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | <p>TX_CNT TX Sample Counter The audio sample number of sending into TXFIFO. When one sample is put into TXFIFO by DMA or by host IO, the TX sample counter register increases by one. The TX sample counter register can be set to any initial value at any time. After been updated by the initial value, the counter register should count on base of this initial value.</p> |

7.6.7.12. I2S/PCM RX Counter Register(Default Value: 0x00000000)

| Offset: 0x2C | | | Register Name: I2S/PCM_RXCNT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | <p>RX_CNT RX Sample Counter The audio sample number of writing into RXFIFO. When one sample is written by Digital Audio Engine, the RX sample counter register increases by one. The RX sample counter register can be set to any initial value at any time. After been updated by the initial value, the counter register should count on base of this initial value.</p> |

7.6.7.13. I2S/PCM Channel Configuration Register(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: I2S/PCM_CHCFG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9 | R/W | 0 | <p>TX_SLOT_HIZ 0: normal mode for the last half cycle of BCLK in the slot 1: turn to hi-z state for the last half cycle of BCLK in the slot</p> |

| | | | |
|-----|-----|---|---|
| 8 | R/W | 0 | TXn_STATE 0: transfer level 0 when not transferring slot 1: turn to hi-z state when not transferring slot |
| 7 | / | / | / |
| 6:4 | R/W | 0 | RX_SLOT_NUM RX Channel/Slot Number which between CPU/DMA and FIFO 0: 1 channel or slot ... 7: 8 channels or slots |
| 3 | / | / | / |
| 2:0 | R/W | 0 | TX_SLOT_NUM TX Channel/Slot Number which between CPU/DMA and FIFO 0: 1 channel or slot ... 7: 8 channels or slots |

7.6.7.14. I2S/PCM TXn Channel Select Register(Default Value: 0x00000000)

| Offset: 0x34 + n*4 (n = 0, 1, 2, 3) | | | Register Name: I2S/PCM_TXnCHSEL |
|-------------------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13:12 | R/W | 0 | TXn_OFFSET TXn offset tune, TXn data offset to LRCK 0: no offset n: data is offset by n BCLKs to LRCK |
| 11:4 | R/W | 0 | TXn_CHEN TXn Channel (slot) enable, bit[11:4] refer to slot [7:0]. When one or more slot(s) is(are) disabled, the affected slot(s) is(are) set to disable state 0: disable 1: enable |
| 3 | / | / | / |
| 2:0 | R/W | 0 | TXn_CHSEL TXn Channel (slot) number Select for each output 0: 1 channel / slot ... 7: 8 channels / slots |

7.6.7.15. I2S/PCM TXn Channel Mapping Register(Default Value: 0x00000000)

| | |
|-------------------------------------|---------------------------------|
| Offset: 0x44 + n*4 (n = 0, 1, 2, 3) | Register Name: I2S/PCM_TXnCHMAP |
|-------------------------------------|---------------------------------|

| Bit | R/W | Default/Hex | Description |
|-------|-----|-------------|--|
| 31 | / | / | / |
| 30:28 | R/W | 0 | TXn_CH7_MAP TXn Channel7 Mapping 0: 1st sample ... 7: 8th sample |
| 27 | / | / | / |
| 26:24 | R/W | 0 | TXn_CH6_MAP TXn Channel6 Mapping 0: 1st sample ... 7: 8th sample |
| 23 | / | / | / |
| 22:20 | R/W | 0 | TXn_CH5_MAP TXn Channel5 Mapping 0: 1st sample ... 7: 8th sample |
| 19 | / | / | / |
| 18:16 | R/W | 0 | TXn_CH4_MAP TXn Channel4 Mapping 0: 1st sample ... 7: 8th sample |
| 15 | / | / | / |
| 14:12 | R/W | 0 | TXn_CH3_MAP TXn Channel3 Mapping 0: 1st sample ... 7: 8th sample |
| 11 | / | / | / |
| 10:8 | R/W | 0 | TXn_CH2_MAP TXn Channel2 Mapping 0: 1st sample ... 7: 8th sample |
| 7 | / | / | / |
| 6:4 | R/W | 0 | TXn_CH1_MAP TXn Channel1 Mapping 0: 1st sample ... 7: 8th sample |
| 3 | / | / | / |

| | | | |
|-----|-----|---|--|
| 2:0 | R/W | 0 | TXn_CHO_MAP TXn Channel0 Mapping 0: 1st sample ... 7: 8th sample |
|-----|-----|---|--|

7.6.7.16. I2S/PCM RX Channel Select Register(Default Value: 0x00000000)

| Offset: 0x54 | | | Register Name: I2S/PCM_RXCHSEL |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13:12 | R/W | 0 | RX_OFFSET RX offset tune, RX data offset to LRCK 0: no offset n: data is offset by n BCLKs to LRCK |
| 11:3 | / | / | |
| 2:0 | R/W | 0 | RX_CHSEL RX Channel (slot) number Select for input 0: 1 channel / slot ... 7: 8 channels / slots |

7.6.7.17. I2S/PCM RX Channel Mapping Register(Default Value: 0x00000000)

| Offset: 0x58 | | | Register Name: I2S/PCM_RXCHMAP |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | / | / | / |
| 30:28 | R/W | 0 | RX_CH7_MAP RX Channel7 Mapping 0: 1st sample ... 7: 8th sample |
| 27 | / | / | / |
| 26:24 | R/W | 0 | RX_CH6_MAP RX Channel6 Mapping 0: 1st sample ... 7: 8th sample |
| 23 | / | / | / |
| 22:20 | R/W | 0 | RX_CH5_MAP RX Channel5 Mapping |

| | | | |
|-------|-----|---|--|
| | | | 0: 1st sample ... 7: 8th sample |
| 19 | / | / | / |
| 18:16 | R/W | 0 | RX_CH4_MAP RX Channel4 Mapping 0: 1st sample ... 7: 8th sample |
| 15 | / | / | / |
| 14:12 | R/W | 0 | RX_CH3_MAP RX Channel3 Mapping 0: 1st sample ... 7: 8th sample |
| 11 | / | / | / |
| 10:8 | R/W | 0 | RX_CH2_MAP RX Channel2 Mapping 0: 1st sample ... 7: 8th sample |
| 7 | / | / | / |
| 6:4 | R/W | 0 | RX_CH1_MAP TX Channel1 Mapping 0: 1st sample ... 7: 8th sample |
| 3 | / | / | / |
| 2:0 | R/W | 0 | RX_CH0_MAP RX Channel0 Mapping 0: 1st sample ... 7: 8th sample |

7.7. OWA

7.7.1. Overview

The OWA(One Wire Audio) provides a serial bus interface for audio data between system. This interface is widely used for consumer audio connect.

The OWA includes the following features:

- IEC-60958 transmitter and receiver functionality
- Complies with SPDIF Interface
- Support channel status insertion for the transmitter
- Hardware Parity generation on the transmitter
- One 32×24bits FIFO (TX) for audio data transfer
- Programmable FIFO thresholds
- Interrupt and DMA support
- Support Audio HUB

7.7.2. Functional Description

7.7.2.1. OWA Interface Pin List

| Signal Name | Direction(M) | Description | Pin |
|-------------|--------------|-------------|-----|
| OWA_DOUT | O | OWA output | PH8 |

7.7.2.2. OWA Clock Requirement

| Clock Name | Description | Requirement |
|------------|-------------------------|--|
| apb_clk | APB bus clock | >13 MHz |
| s_clk | OWA serial access clock | 4x24.576 MHz or 4x22.5792 MHz from CCU |

7.7.2.3. OWA Block Diagram

Figure 7-13 shows the OWA block diagram.

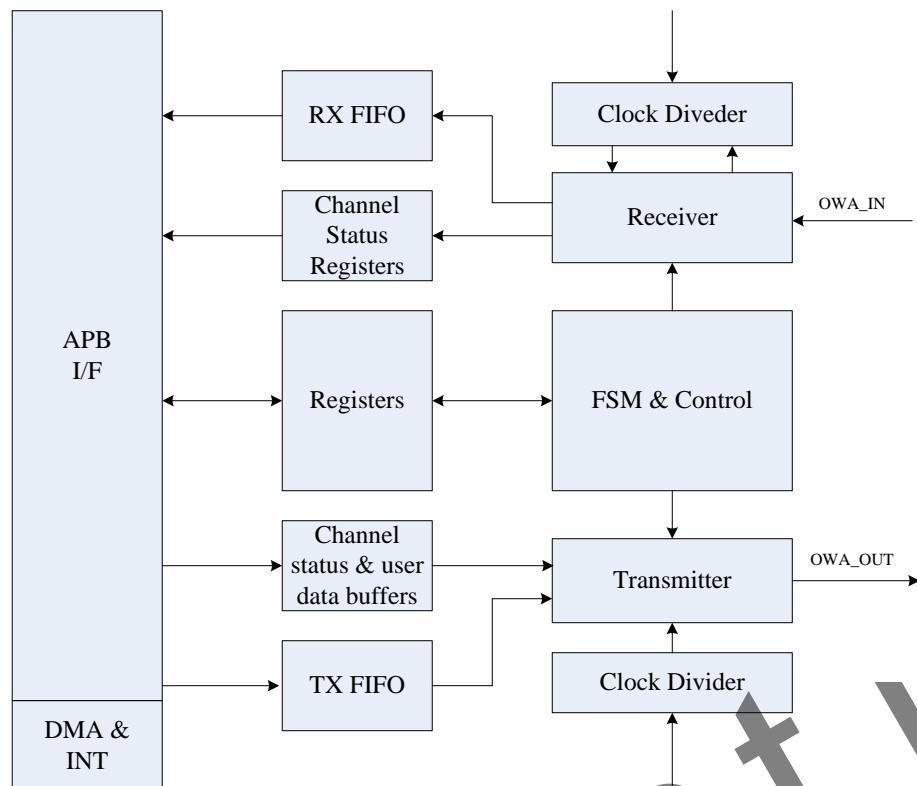


Figure 7-13. OWA Block Diagram

7.7.2.4. OWA Frame Format

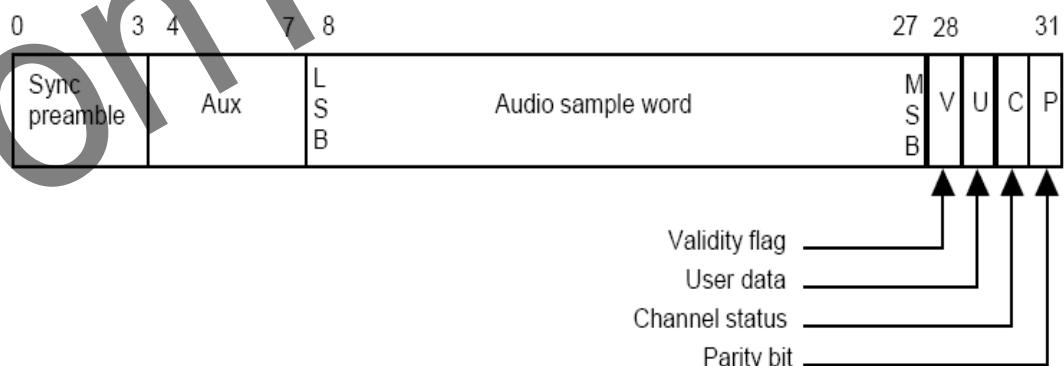


Figure 7-14. Sub-Frame Format

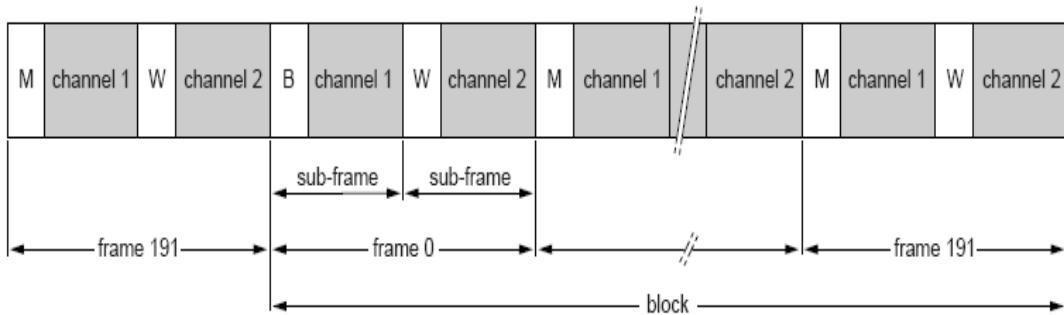


Figure 7-15. Frame/block format

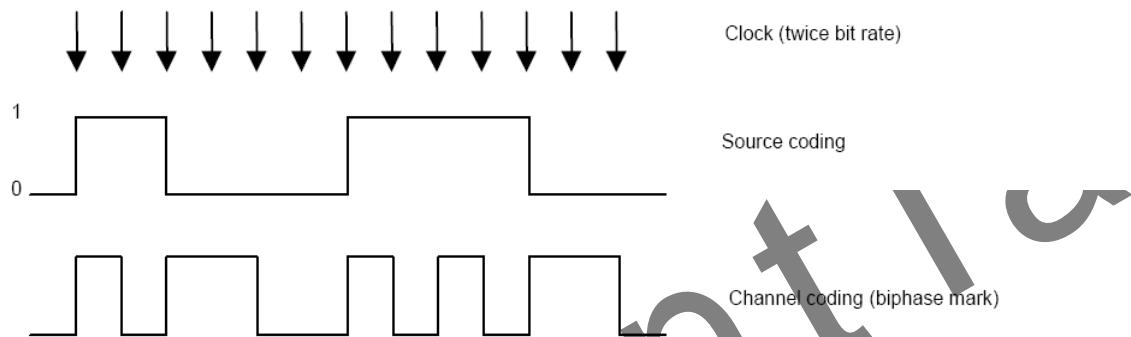


Figure 7-16. Biphase-Mark Encoding

7.7.2.5. Operation Modes

The software operation of the OWA is divided into five steps: system setup, OWA initialization, the channel setup, DMA setup and Enable/Disable module. These five steps are described in detail in the following sections.

7.7.2.5.1. System setup and OWA initialization

The first step in the OWA initialization is properly programming the GPIO. Because the OWA port is a multiplex pin. You can find the function in the [Port Controller\(CPUx-PORT\)](#). The clock source for the OWA should be followed. At first you must reset the audio PLL in the [CCU](#). The second step, you must setup the frequency of the audio pll. After that, you must open the OWA gating. At last, you must open the OWA bus gating.

After the system setup, the register of OWA can be setup. At first, you should reset the OWA by write 1 to [OWA_CTL\[0\]](#) and clear the TX/RX FIFO by write 1 to register [OWA_FCTL\[17:16\]](#). After that you should enable the globe enable bit by write 1 to [OWA_CTL\[1\]](#) and clear the interrupt and TX/RX counter through the [OWAISTA](#) and [OWATX_CNT/OWARX_CNT](#).

7.7.2.5.2. The channel setup and DMA setup

The OWA support three methods to transfer the data. The most common way is DMA, the set of DMA can be found in the **DMA**. In this module, you just to enable the DRQ.

7.7.2.5.3. Enable and disable the OWA

To enable the function, you can enable TX/RX by writting the **OWA_TX_CFIG[31]** and **OWA_RX_CFIG[0]**. After that, you must enable OWA by write the **Globe Enable** bit to 1 in the **OWA_CTL**. Writting the **Globe Enable** to 0 disable process.

7.7.3. OWA Register List

| Module Name | Base Address |
|-------------|--------------|
| OWA | 0x01C21000 |

| Register Name | Offset | Description |
|---------------|--------|---------------------------------|
| OWA_GEN_CTL | 0x00 | OWA General Control |
| OWA_TX_CFIG | 0x04 | OWA TX Configuration Register |
| OWA_RX_CFIG | 0x08 | OWA RX Configuration Register |
| OWAISTA | 0x0C | OWA Interrupt Status Register |
| OWARXFIFO | 0x10 | OWA RX FIFO Register |
| OWAFCTL | 0x14 | OWA FIFO Control Register |
| OWAFSTA | 0x18 | OWA FIFO Status Register |
| OWAINT | 0x1C | OWA Interrupt Control Register |
| OWATXFIFO | 0x20 | OWA TX FIFO Register |
| OWATXCNT | 0x24 | OWA TX Counter Register |
| OWARXCNT | 0x28 | OWA RX Counter Register |
| OWATXCHSTA0 | 0x2C | OWA TX Channel Status Register0 |
| OWATXCHSTA1 | 0x30 | OWA TX Channel Status Register1 |
| OWARXCHSTA0 | 0x34 | OWA RX Channel Status Register0 |
| OWARXCHSTA1 | 0x38 | OWA RX Channel Status Register1 |

7.7.4. OWA Register Description

7.7.4.1. OWA General Control Register(Default Value : 0x00000080)

| Offset: 0x00 | | | Register Name: OWA_CTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9:4 | R/W | 0x08 | MCLK_DIV_RATIO Mclk divide Ratio Note: only support 2n divide ratio(n=1~31) |
| 3:2 | / | / | / |
| 1 | R/W | 0 | GEN Globe Enable A disable on this bit overrides any other block or channel enables and flushes all FIFOs. 0: Disable 1: Enable |
| 0 | R/W | 0 | RST Reset 0: Normal 1: Reset <i>Self clear to 0</i> |

7.7.4.2. OWA TX Configure Register(Default Value: 0x000000F0)

| Offset: 0x04 | | | Register Name: OWA_TX_CFIG |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TX_SINGLE_MODE Tx single channel mode 0: Disable 1: Eanble |
| 30:18 | / | / | / |
| 17 | R/W | 0 | ASS Audio sample select with TX FIFO under run when 0: sending 0 1: sending the last audio <i>Note: This bit is only valid in PCM mode</i> |
| 16 | R/W | 0 | TX_AUDIO TX data type 0: Linear PCM (Valid bit of both sub-frame set to 0) |

| | | | |
|------|-----|-----|---|
| | | | 1: Non-audio(Valid bit of both sub-frame set to 1) |
| 15:9 | / | / | / |
| 8:4 | R/W | 0xF | TX_RATIO TX clock divide Ratio <i>Note: clock divide ratio = TX TATIO +1</i> |
| 3:2 | R/W | 0 | TX_SF TX Sample format: 00: 16bit 01: 20bit 10: 24bit 11: Reserved |
| 1 | R/W | 0 | TX_CHM CHSTMODE 0: Channel status A&B set to 0 1: Channel status A&B generated form TX_CHSTA |
| 0 | R/W | 0 | TXEN 0: disabled 1: enabled |

7.7.4.3. OWA RX Configure Register(Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: OWA_RX_CFIG |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:5 | / | / | / |
| 4 | R | 0 | RX_LOCK_FLAG 0: unlock 1: lock |
| 3 | R/W | 0 | RX_CHST_SRC 0: RX_CH_STA Register holds status from Channel A 1: RX_CH_STA Register holds status from Channel B |
| 2 | / | / | / |
| 1 | R/W | 0 | CHST_CP Channel status Capture 0: Idle or capture end 1: Capture Channel status start Notes: When set to '1', the channel status information is capturing, the bit will clear to '0' after captured. |
| 0 | R/W | 0 | RXEN 0: disabled 1: enabled |

7.7.4.4. OWA Interrupt Status Register(Default Value: 0x00000010)

| Offset: 0x0C | | | Register Name: OWAISTA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:19 | / | / | / |
| 18 | R/W | 0 | RX_LOCK_INT 0: No pending IRQ 1: RX lock Pending Interrupt (RX_LOCK_FLAG 0→1) <i>Write "1" to clear this interrupt</i> |
| 17 | R/W | 0 | RX_UNLOCK_INT RX Unlock Pending Interrupt 0: No pending IRQ 1: RX Unlock Pending Interrupt (RX_LOCK_FLAG 1→0) <i>Write "1" to clear this interrupt</i> |
| 16 | R/W | 0 | RX_PARERRI_INT RX Parity Error Pending Interrupt 0: No pending IRQ 1: RX Parity Error Pending Interrupt <i>Write "1" to clear this interrupt</i> |
| 15:7 | / | / | / |
| 6 | R/W | 0 | TXU_INT TX FIFO Under run Pending Interrupt 0: No pending IRQ 1: FIFO Under run Pending Interrupt <i>Write "1" to clear this interrupt</i> |
| 5 | R/W | 0 | TXO_INT TX FIFO Overrun Pending Interrupt 0: No Pending IRQ 1: FIFO Overrun Pending Interrupt <i>Write "1" to clear this interrupt</i> |
| 4 | R/W | 1 | TXE_INT TX FIFO Empty Pending Interrupt 0: No Pending IRQ 1: FIFO Empty Pending Interrupt <i>Write "1" to clear this interrupt or automatically clear if interrupt condition fails.</i> |
| 3:2 | / | / | / |
| 1 | R/W | 0 | RXO_INT RX FIFO Overrun Pending Interrupt 0: FIFO Overrun Pending <i>Write "1" to clear this interrupt</i> |
| 0 | R/W | 0 | RXA_INT RX FIFO Available Pending Interrupt |

| | | | |
|--|--|--|--|
| | | | 0: No Pending IRQ 1: Data Available Pending IRQ <i>Write "1" to clear this interrupt or automatically clear if interrupt condition fails</i> |
|--|--|--|--|

7.7.4.5. OWA RX FIFO Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: OWA_RXFIFO |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | RX_DATA Host can get one sample by reading this register, the A channel data is first and then the B channel data |

7.7.4.6. OWA FIFO Control Register(Default Value: 0x00001078)

| Offset: 0x14 | | | Register Name: OWA_FCTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | HUB_EN Audio hub enable 0 : Disable 1: Enable |
| 30:18 | / | / | / |
| 17 | R/W | 0 | FTX Write "1" to flush TX FIFO, self clear to "0" |
| 16 | R/W | 0 | FRX Write "1" to flush RX FIFO, self clear to "0" |
| 15:13 | / | / | / |
| 12:8 | R/W | 0x10 | TXTL TX FIFO empty Trigger Level Interrupt and DMA request trigger level for TX FIFO normal condition Trigger Level = TXTL |
| 7:3 | R/W | 0x0F | RXTL RX FIFO Trigger Level Interrupt and DMA request trigger level for RX FIFO normal condition Trigger Level = RXTL + 1 |
| 2 | R/W | 0 | TXIM TX FIFO Input Mode(Mode0, 1) 0: Valid data at the MSB of OWA_TXFIFO register 1: Valid data at the LSB of OWA_TXFIFO register Example for 20-bits transmitted audio sample: Mode 0: FIFO_I[23:0] = {TXFIFO[31:12], 4'h0} |

| | | | |
|-----|-----|---|--|
| | | | Mode 1: FIFO_I[23:0] = {TXFIFO[19:0], 4'h0} |
| 1:0 | R/W | 0 | <p>RXOM RX FIFO Output Mode (Mode 0,1,2,3) 00: Expanding "0" at LSB of SPDIP_RXFIFO register 01: Expanding received sample sign bit at MSB of OWA_RXFIFO register 10: Truncating received samples at high half-word of OWA_RXFIFO register and low half-word of AC_FIFO register is filled by "0" 11: Truncating received samples at low half-word of OWA_RXFIFO register and high half-word of AC_FIFO register is expanded by its sign bit</p> <p>Mode0: RXFIFO[31:0] = {FIFO_O[23:0], 8'h0} Mode 1: RXFIFO[31:0] = {8'FIFO_O[23], FIFO_O[23:0]} Mode 2: RXFIFO[31:0] = {FIFO_O[23:8], 16'h0} Mode 3: RXFIFO[31:0] = {16'FIFO_O[23], FIFO_O[23:8]}</p> |

7.7.4.7. OWA FIFO Status Register(Default Value: 0x00006000)

| Offset: 0x18 | | | Register Name: OWA_FSTA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:15 | / | / | / |
| 14 | R | 1 | <p>TXE TX FIFO Empty (indicate FIFO is not full) 0: No room for new sample in TX FIFO 1: More than one room for new sample in TX FIFO (>=1 word)</p> |
| 13:8 | R | 0x20 | <p>TXE_CNT TX FIFO Empty Space Word counter</p> |
| 7 | / | / | / |
| 6 | R | 0 | <p>RXA RX FIFO Available 0: No available data in RX FIFO 1: More than one sample in RX FIFO (>=1 word)</p> |
| 5:0 | R | 0 | <p>RXA_CNT RX FIFO Available Sample Word counter</p> |

7.7.4.8. OWA Interrupt Control Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: OWA_INT |
|--------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:19 | / | / | / |
| 18 | R/W | 0 | RX_LOCKI_EN |

| | | | |
|------|-----|---|--|
| | | | RX LOCK Interrupt enable 0: Disable 1: Enable |
| 17 | R/W | 0 | RX_UNLOCKI_EN RX UNLOCK Interrupt enable 0: Disable 1: Enable |
| 16 | R/W | 0 | RX_PARERRI_EN RX PARITY ERRRR Interrupt enable 0: Disable 1: Enable |
| 15:8 | / | / | / |
| 7 | R/W | 0 | TX_DRQ TX FIFO Empty DRQ Enable 0: Disable 1: Enable |
| 6 | R/W | 0 | TXUI_EN TX FIFO Under run Interrupt Enable 0: Disable 1: Enable |
| 5 | R/W | 0 | TXOI_EN TX FIFO Overrun Interrupt Enable 0: Disable 1: Enable |
| 4 | R/W | 0 | TXEI_EN TX FIFO Empty Interrupt Enable 0: Disable 1: Enable |
| 3 | / | / | / |
| 2 | R/W | 0 | RX_DRQ RX FIFO Data Available DRQ Enable When set to "1", RX FIFO DMA Request is asserted if Data is available in RX FIFO 0: Disable 1: Enable |
| 1 | R/W | 0 | RXOI_EN RX FIFO Overrun Interrupt Enable 0: Disable 1: Enable |
| 0 | R/W | 0 | RXAI_EN RX FIFO Data Available Interrupt Enable 0: Disable 1: Enable |

7.7.4.9. OWA TX FIFO Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: OWA_TXFIFO |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | W | 0 | TX_DATA Transmitting A, B channel data should be written this register one by one. The A channel data is first and then the B channel data. |

7.7.4.10. OWA TX Counter Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: OWA_TX_CNT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | TX_CNT TX Sample counter The audio sample number of writing into TX FIFO. When one sample is written by DMA or by host IO, the TX sample counter register increases by one. The TX Counter register can be set to any initial value at any time. After been updated by the initial value, the counter register should count on base of this value. |

7.7.4.11. OWA RX Counter Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: OWA_RX_CNT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | RX_CNT RX Sample counter The audio sample number of writing into RX FIFO. When one sample is written by Codec, the RX sample counter register increases by one. The RX Counter register can be set to any initial value at any time. After been updated by the initial value, the counter register should count on base of this value. |

7.7.4.12. OWA TX Channel Status Register0(Default Value: 0x00000000)

| Offset: 0x2C | | | Register Name: OWA_TX_CHSTA0 |
|--------------|-----|-------------|-------------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31: 30 | / | / | / |
| 29:28 | R/W | 0 | CA Clock Accuracy |

| | | | |
|-------|-----|---|--|
| | | | 00: Level 2 01: Level 1 10: Level 3 11: not matched |
| 27:24 | R/W | | FREQ Sampling frequency 0000: 44.1kHz 1000: Reserved 0001: not indicated 1001: 768kHz 0010: 48kHz 1010: 96kHz 0011: 32kHz 1011: Reserved 0100: 22.05kHz 1100: 176.4kHz 0101: Reserved 1101: Reserved 0110: 24kHz 1110: 192kHz 0111: Reserved 1111: Reserved |
| 23:20 | R/W | 0 | CN Channel Number |
| 19:16 | R/W | 0 | SN Source Number |
| 15:8 | R/W | 0 | CC Category code Indicates the kind of equipment that generates the digital audio interface signal. |
| 7:6 | R/W | 0 | MODE Mode 00: Default Mode 01~11: Reserved |
| 5:3 | R/W | 0 | EMP Emphasis Additional format information For bit 1 = “0”, Linear PCM audio mode: 000: 2 audio channels without pre-emphasis 001: 2 audio channels with 50 µs / 15 µs pre-emphasis 010: Reserved (for 2 audio channels with pre-emphasis) 011: Reserved (for 2 audio channels with pre-emphasis) 100~111: Reserved For bit 1 = “1”, other than Linear PCM applications: 000: Default state 001~111: Reserved |
| 2 | R/W | 0 | CP Copyright 0: copyright is asserted 1: no copyright is asserted |
| 1 | R/W | 0 | TYPE Audio Data Type |

| | | | |
|---|-----|---|--|
| | | | 0: Linear PCM Samples 1: For none-linear PCM audio such as AC3, DTS, MPEG audio |
| 0 | R/W | 0 | PRO Application type 0: Consumer Application 1: Professional Application Note: This bit must be fixed to "0" |

7.7.4.13. OWA TX Channel Status Register1(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: OWA_TX_CHSTA1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9:8 | R/W | 0 | CGMS_A 00: Copying is permitted without restriction 01: One generation of copies may be made 10: Condition not be used 11: No copying is permitted |
| 7:4 | R/W | 0 | ORIG_FREQ Original sampling frequency 0000: not indicated 0001: 192kHz 0010: 12kHz 0011: 176.4kHz 0100: Reserved 0101: 96kHz 0110: 8kHz 0111: 88.2kHz 1000: 16kHz 1001: 24kHz 1010: 11.025kHz 1011: 22.05kHz 1100: 32kHz 1101: 48kHz 1110: Reserved 1111: 44.1kHz |
| 3:1 | R/W | 0 | WL Sample word length For bit 0 = "0": 000: not indicated 001: 16 bits 010: 18 bits 100: 19 bits |

| | | | |
|---|-----|---|--|
| | | | <p>101: 20 bits 110: 17 bits 111: Reserved</p> <p>For bit 0 = “1”: 000: not indicated 001: 20 bits 010: 22 bits 100: 23 bits 101: 24 bits 110: 21 bits 111: Reserved</p> |
| 0 | R/W | 0 | <p>MWL Max Word length 0: Maximum audio sample word length is 20 bits 1: Maximum audio sample word length is 24 bits</p> |

7.7.4.14. OWA RX Channel Status Register0(Default Value: 0x00000000)

| Offset: 0x34 | | | Register Name: OWA_RX_CHSTA0 | | | | | | | | | | | | | | | | |
|---------------------|----------------|-------------|---|---------------|----------------|---------------------|--------------|-------------|-------------|-------------|----------------|----------------|----------------|----------------|----------------|-------------|--------------|----------------|----------------|
| Bit | R/W | Default/Hex | Description | | | | | | | | | | | | | | | | |
| 31: 30 | / | / | / | | | | | | | | | | | | | | | | |
| 29:28 | R/W | 0 | <p>CA Clock Accuracy 00: Level 2 01: Level 1 10: Level 3 11: not matched</p> | | | | | | | | | | | | | | | | |
| 27:24 | R/W | 0 | <p>FREQ Sampling frequency</p> <table> <tr> <td>0000: 44.1kHz</td> <td>1000: Reserved</td> </tr> <tr> <td>0001: not indicated</td> <td>1001: 768kHz</td> </tr> <tr> <td>0010: 48kHz</td> <td>1010: 96kHz</td> </tr> <tr> <td>0011: 32kHz</td> <td>1011: Reserved</td> </tr> <tr> <td>0100: 22.05kHz</td> <td>1100: 176.4kHz</td> </tr> <tr> <td>0101: Reserved</td> <td>1101: Reserved</td> </tr> <tr> <td>0110: 24kHz</td> <td>1110: 192kHz</td> </tr> <tr> <td>0111: Reserved</td> <td>1111: Reserved</td> </tr> </table> | 0000: 44.1kHz | 1000: Reserved | 0001: not indicated | 1001: 768kHz | 0010: 48kHz | 1010: 96kHz | 0011: 32kHz | 1011: Reserved | 0100: 22.05kHz | 1100: 176.4kHz | 0101: Reserved | 1101: Reserved | 0110: 24kHz | 1110: 192kHz | 0111: Reserved | 1111: Reserved |
| 0000: 44.1kHz | 1000: Reserved | | | | | | | | | | | | | | | | | | |
| 0001: not indicated | 1001: 768kHz | | | | | | | | | | | | | | | | | | |
| 0010: 48kHz | 1010: 96kHz | | | | | | | | | | | | | | | | | | |
| 0011: 32kHz | 1011: Reserved | | | | | | | | | | | | | | | | | | |
| 0100: 22.05kHz | 1100: 176.4kHz | | | | | | | | | | | | | | | | | | |
| 0101: Reserved | 1101: Reserved | | | | | | | | | | | | | | | | | | |
| 0110: 24kHz | 1110: 192kHz | | | | | | | | | | | | | | | | | | |
| 0111: Reserved | 1111: Reserved | | | | | | | | | | | | | | | | | | |
| 23:20 | R/W | 0 | CN Channel Number | | | | | | | | | | | | | | | | |
| 19:16 | R/W | 0 | SN Source Number | | | | | | | | | | | | | | | | |
| 15:8 | R/W | 0 | CC | | | | | | | | | | | | | | | | |

| | | | |
|-----|-----|---|--|
| | | | Category code Indicates the kind of equipment that generates the digital audio interface signal. |
| 7:6 | R/W | 0 | MODE Mode 00: Default Mode 01~11: Reserved |
| 5:3 | R/W | 0 | EMP Emphasis Additional format information For bit 1 = "0", Linear PCM audio mode: 000: 2 audio channels without pre-emphasis 001: 2 audio channels with 50 µs / 15 µs pre-emphasis 010: Reserved (for 2 audio channels with pre-emphasis) 011: Reserved (for 2 audio channels with pre-emphasis) 100~111: Reserved For bit 1 = "1", other than Linear PCM applications: 000: Default state 001~111: Reserved |
| 2 | R/W | 0 | CP Copyright 0: copyright is asserted 1: no copyright is asserted |
| 1 | R/W | 0 | TYPE Audio Data Type 0: Linear PCM Samples 1: For none-linear PCM audio such as AC3, DTS, MPEG audio |
| 0 | R/W | 0 | PRO Application type 0: Consumer Application 1: Professional Application |

7.7.4.15. OWA RX Channel Status Register1(Default Value: 0x00000000)

| Offset: 0x38 | | | Register Name: OWA_CH_STA0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:10 | / | / | / |
| 9:8 | R/W | 0 | CGMS_A 00: Copying is permitted without restriction 01: One generation of copies may be made 10: Condition not be used 11: No copying is permitted |
| 7:4 | R/W | 0 | ORIG_FREQ |

| | | | |
|-----|-----|---|--|
| | | | Original sampling frequency 0000: not indicated 0001: 192kHz 0010: 12kHz 0011: 176.4kHz 0100: Reserved 0101: 96kHz 0110: 8kHz 0111: 88.2kHz 1000: 16kHz 1001: 24kHz 1010: 11.025kHz 1011: 22.05kHz 1100: 32kHz 1101: 48kHz 1110: Reserved 1111: 44.1kHz |
| 3:1 | R/W | 0 | WL Sample word length For bit 0 = "0": 000: not indicated 001: 16 bits 010: 18 bits 100: 19 bits 101: 20 bits 110: 17 bits 111: Reserved For bit 0 = "1": 000: not indicated 001: 20 bits 010: 22 bits 100: 23 bits 101: 24 bits 110: 21 bits 111: Reserved |
| 0 | R/W | 0 | MWL Max Word length 0: Maximum audio sample word length is 20 bits 1: Maximum audio sample word length is 24 bits |

7.8. SCR

7.8.1. Overview

The Smart Card Reader (SCR) is a communication controller that transmits data between the system and Smart Card. The controller can perform a complete smart card session, including card activation, card deactivation. Cold/warm reset, Answer to Reset (ATR) response reception, data transfers, etc.

The SCR includes the following features:

- Supports APB slave interface for easy integration with AMBA-based host systems
- Supports the ISO/IEC 7816-3:1997(E) and EMV2000 (4.0) Specifications
- Performs functions needed for complete smart card sessions, including:
 - Card activation and deactivation
 - Cold/warm reset
 - Answer to Reset (ATR) response reception
 - Data transfers to and from the card
- Supports adjustable clock rate and bit rate
- Configurable automatic byte repetition
- Support commonly used communication protocols:
 - T=0 for asynchronous half-duplex character transmission
 - T=1 for asynchronous half-duplex block transmission
- Support FIFOs for receive and transmit buffers (up to 128 characters) with threshold
- Support configurable timing functions:
 - Smart card activation time
 - Smart card reset time
 - Guard time
 - Timeout timers
- Supports synchronous and any other non-ISO 7816 and non-EMV cards

7.8.2. Block Diagram

The Top Diagram of Smart Card Reader is below:

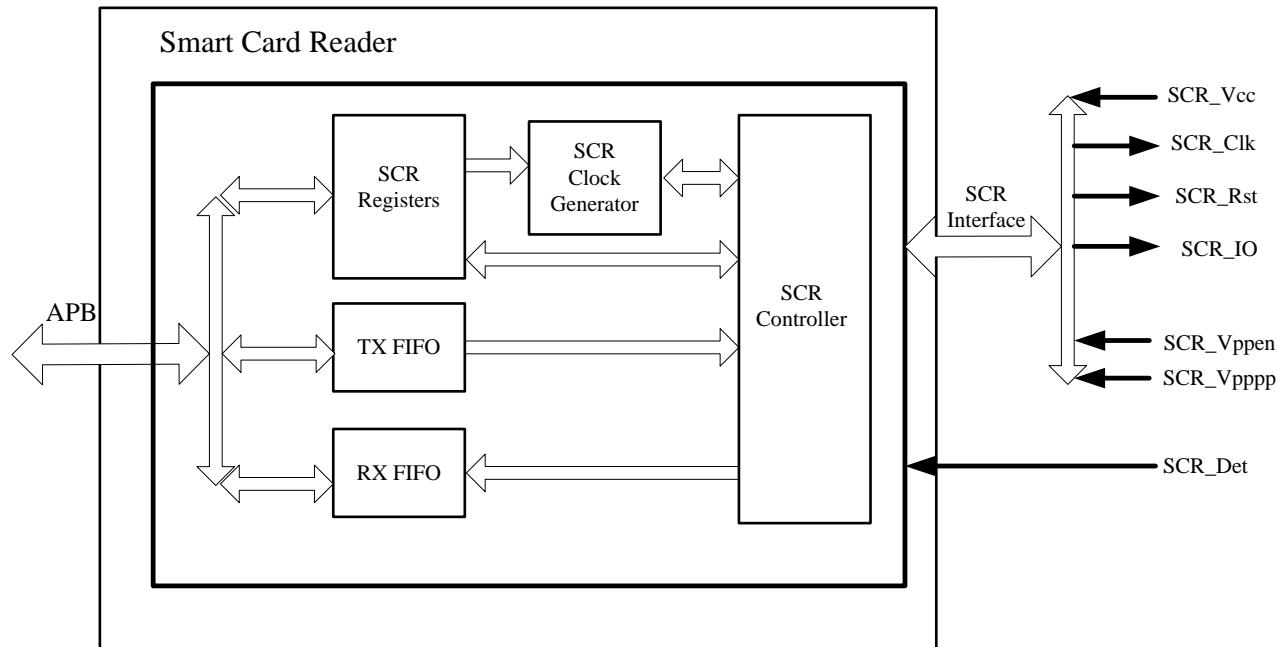


Figure 7-17. SCR Block Diagram

7.8.3. SCR Timing Diagram

Please refer ISO/IEC 7816 and EMV2000 Specification.

7.8.4. SCR Special Requirement

7.8.4.1. Clock Generator

The Clock Generator generates the Smart Card Clock signal and the Baud Clock Impulse signal, used in timing the Smart Card Reader.

The Smart Card Clock signal is used as the main clock for the smart card. Its frequency can be adjusted using the Smart Card Clock Divisor (SCCDIV). This value is used to divide the system clock. The SCCLK frequency is given by the following equation:

$$f_{scclk} = \frac{f_{sysclk}}{2 * (SCCDIV + 1)}$$

f_{scclk} -- Smart Card Clock Frequency

f_{sysclk} -- System Clock (PCLK) Frequency

The **Baud Clock Impulse** signal is used to transmit and receive serial between the Smart Card Reader and the Smart Card. The baud rate can be modified using the Baud Clock Divisor (BAUDDIV). The value is used to divide the system clock. The BUAD rate is given by the following equation:

$$BAUD = \frac{f_{sysclk}}{2 * (BAUDDIV + 1)}$$

BAUD -- Baud rate of the data stream between Smart Card and Reader.

The duration of one bit, Elementary Time Unit (ETU), is defined in the ISO/IEC 7816-3 specification. During the first answer to reset response after the cold reset, the initial ETU must be equal to 372 Smart Card Clock Cycles.

$$\frac{1}{BAUD} = ETU = \frac{372}{f_{scclk}}$$

In this case, the BAUDDIV should be

$$BAUDDIV = \frac{372 * f_{sysclk}}{2 * f_{scclk}} - 1 = 372 * (SCCDIV + 1) - 1.$$

After the ATR is completed, the ETU can be changed according to Smart Card abilities.

$$\frac{1}{BAUD} = ETU = \frac{F}{D} * \frac{1}{f_{scclk}}$$

Parameters F and D are defined in the ISO/IEC 7816-3 Specification.

7.8.4.2. SCIO Pad Configuration

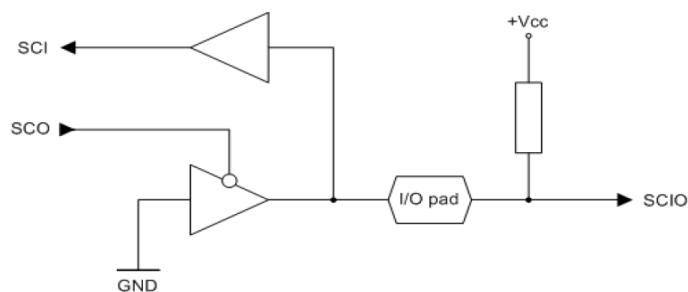


Figure 7-18. SCIO Pad Configuration Diagram

7.8.5. SCR Register List

| Module Name | Base Address |
|-------------|--------------|
| SCR | 0x01C2C400 |

| Register Name | Offset | Description |
|---------------|--------|--|
| SCR_CSR | 0x000 | Smart Card Reader Control and Status Register |
| SCR_INTEN | 0x004 | Smart Card Reader Interrupt Enable Register 1 |
| SCR_INTST | 0x008 | Smart Card Reader Interrupt Status Register 1 |
| SCR_FCSR | 0x00c | Smart Card Reader FIFO Control and Status Register |
| SCR_FCNT | 0x010 | Smart Card Reader RX and TX FIFO Counter Register |
| SCR_RPT | 0x014 | Smart Card Reader RX and TX Repeat Register |
| SCR_DIV | 0x018 | Smart Card Reader Clock and Baud Divisor Register |
| SCR_LTIM | 0x01c | Smart Card Reader Line Time Register |
| SCR_CTIM | 0x020 | Smart Card Reader Character Time Register |
| SCR_LCTRL | 0x030 | Smart Card Reader Line Control Register |
| SCR_FSM | 0x03c | Smart Card Reader FSM Register |
| SCR_FIFO | 0x100 | Smart Card Reader RX and TX FIFO Access Point |

7.8.6. SCR Register Description

7.8.6.1. Smart Card Reader Control and Status Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: SCR_CSR |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R | 0 | <p>SCDET Smart Card Detected This bit is set to '1' when the <i>scdetect</i> input is active at least for a debounce time.</p> |
| 30 | / | / | / |
| 24 | R/W | 0 | <p>SCDETPOL Smart Card Detect Polarity This bit set polarity of <i>scdetect</i> signal. 0: Low Active 1: High Active</p> |
| 23:22 | R/W | 0 | <p>Protocol Selection (PTLSEL) 0x0 : T=0. 0x1 : T=1, no character repeating and no guard time is used when T=1 protocol is selected. 0x2 : Reserved 0x3 : Reserved</p> |

| | | | |
|-------|-----|---|---|
| 21 | R/W | 0 | ATRSTFLUSH ATR Start Flush FIFO When enabled, both FIFOs are flushed before the ATR is started. |
| 20 | R/W | 0 | TSRXE TS Receive Enable When set to '1', the TS character (the first ATR character) will be stored in RXFIFO during card session. |
| 19 | R/W | 0 | CLKSTPPOL Clock Stop Polarity The value of the scclk output during the clock stop state. |
| 18 | R/W | 0 | PECRXE Parity Error Character Receive Enable Enables storage of the characters received with wrong parity in RX FIFO. |
| 17 | R/W | 0 | MSBF MSB First When high, inverse bit ordering convention (msb to lsb) is used. |
| 16 | R/W | 0 | DATAPOL Data Polarity When high, inverse level convention is used (A='1', Z='0'). |
| 15:12 | / | / | / |
| 11 | R/W | 0 | DEACTDeactivation. Setting of this bit initializes the deactivation sequence. When the deactivation is finished, the DEACT bit is automatically cleared. |
| 10 | R/W | 0 | ACT Activation. Setting of this bit initializes the activation sequence. When the activation is finished, the ACT bit is automatically cleared. |
| 9 | R/W | 0 | WARMRST Warm Reset Command. Writing '1' to this bit initializes Warm Reset of the Smart Card. This bit is always read as '0'. |
| 8 | R/W | 0 | CLKSTOP Clock Stop. When this bit is asserted and the smart card I/O line is in 'Z' state, the SCR core stops driving of the smart card clock signal after the CLKSTOPDELAY time expires. The smart card clock is restarted immediately after the CLKSTOP signal is deasserted. New character transmission can be started after CLKSTARTDELAY time. The expiration of both times is signaled by the CLKSTOPRUN bit in the interrupt registers. |
| 7:3 | / | / | Reserved |
| 2 | R/W | 0 | GINTEN Global Interrupt Enable. When high, IRQ output assertion is enabled. |
| 1 | R/W | 0 | RXEN Receiving Enable. When enabled the characters sent by the Smart Card are received by the UART and stored in RX FIFO. Receiving is internally disabled while a transmission is in progress. |

| | | | |
|---|-----|---|--|
| 0 | R/W | 0 | TXEN Transmission Enable. When enabled the characters are read from TX FIFO and transmitted through UART to the Smart Card. |
|---|-----|---|--|

7.8.6.2. Smart Card Reader Interrupt Enable Register(Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: SCR_INTEN |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23 | R/W | 0 | SCDEA Smart Card Deactivation Interrupt Enable. |
| 22 | R/W | 0 | SCACT Smart Card Activation Interrupt Enable. |
| 21 | R/W | 0 | SCINS Smart Card Inserted Interrupt Enable. |
| 20 | R/W | 0 | SCREM Smart Card Removed Interrupt Enable. |
| 19 | R/W | 0 | ATRDONE ATR Done Interrupt Enable. |
| 18 | R/W | 0 | ATRFAIL ATR Fail Interrupt Enable. |
| 17 | R/W | 0 | C2CFULL Two Consecutive Characters Limit Interrupt Enable. |
| 16 | R/W | 0 | CLKSTOPRUN Smart Card Clock Stop/Run Interrupt Enable. |
| 15:13 | / | / | / |
| 12 | R/W | 0 | RXPERR RX Parity Error Interrupt Enable. |
| 11 | R/W | 0 | RXDONE RX Done Interrupt Enable. |
| 10 | R/W | 0 | RXFIFOTHD RX FIFO Threshold Interrupt Enable. |
| 9 | R/W | 0 | RXFIFOFULL RX FIFO Full Interrupt Enable. |
| 8 | / | / | / |
| 7:5 | / | / | / |
| 4 | R/W | 0 | TXPERR TX Parity Error Interrupt Enable. |
| 3 | R/W | 0 | TXDONE TX Done Interrupt Enable. |
| 2 | R/W | 0 | TXFIFOTHD TX FIFO Threshold Interrupt Enable. |

| | | | |
|---|-----|---|--|
| 1 | R/W | 0 | TXFIFOEMPTY TX FIFO Empty Interrupt Enable. |
| 0 | R/W | 0 | TXFIFODONE TX FIFO Done Interrupt Enable. |

7.8.6.3. Smart Card Reader Interrupt Status Register(Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: SCR_INTST |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23 | R/W | 0 | SCDEA Smart Card Deactivation Interrupt. When enabled, this interrupt is asserted after the Smart Card deactivation sequence is complete. |
| 22 | R/W | 0 | SCACT Smart Card Activation Interrupt. When enabled, this interrupt is asserted after the Smart Card activation sequence is complete. |
| 21 | R/W | 0 | SCINS Smart Card Inserted Interrupt. When enabled, this interrupt is asserted after the smart card insertion. |
| 20 | R/W | 0 | SCREM Smart Card Removed Interrupt. When enabled, this interrupt is asserted after the smart card removal. |
| 19 | R/W | 0 | ATRDONE ATR Done Interrupt. When enabled, this interrupt is asserted after the ATR sequence is successfully completed. |
| 18 | R/W | 0 | ATRFAIL ATR Fail Interrupt. When enabled, this interrupt is asserted if the ATR sequence fails. |
| 17 | R/W | 0 | C2CFULL Two Consecutive Characters Limit Interrupt. When enabled, this interrupt is asserted if the time between two consecutive characters, transmitted between the Smart Card and the Reader in both directions, is equal the Two Characters Delay Limit described below. The C2CFULL interrupt is internally enabled from the ATR start to the deactivation or ATR restart initialization. It is recommended to use this counter to detect unresponsive Smart Cards. |
| 16 | R/W | 0 | CLKSTOPRUN Smart Card Clock Stop/Run Interrupt. When enabled, this interrupt is asserted in two cases: <ul style="list-style-type: none">● When the smart card clock is stopped.● When the new character can be started after the clock restart. To distinguish between the two interrupt cases, we recommend reading the CLKSTOP bit in SCR_CTRL1 register. |

| | | | |
|-------|-----|---|--|
| 15:13 | / | / | / |
| 12 | R/W | 0 | RXPERR RX Parity Error Interrupt. When enabled, this interrupt is asserted after the character with wrong parity was received when the number of repeated receptions exceeds RXREPEAT value or T=1 protocol is used. |
| 11 | R/W | 0 | RXDONE RX Done Interrupt. When enabled, this interrupt is asserted after a character was received from the Smart Card. |
| 10 | R/W | 0 | RXFIFOTHD RX FIFO Threshold Interrupt. When enabled, this interrupt is asserted if the number of bytes in RX FIFO is equal or exceeds the RX FIFO threshold. |
| 9 | R/W | 0 | RXFIFOFULL RX FIFO Full Interrupt. When enabled, this interrupt is asserted if the RX FIFO is filled up. |
| 8 | / | / | / |
| 7:5 | / | / | / |
| 4 | R/W | 0 | TXPERR TX Parity Error Interrupt. When enabled, this interrupt is asserted if the Smart Card signals wrong character parity during the guard time after the character transmission was repeated TXREPEAT times or T=1 protocol is used. |
| 3 | R/W | 0 | TXDONE TX Done Interrupt. When enabled, this interrupt is asserted after one character was transmitted to the smart card. |
| 2 | R/W | 0 | TXFIFOTHD TX FIFO Threshold Interrupt. When enabled, this interrupt is asserted if the number of bytes in TX FIFO is equal or less than the TX FIFO threshold. |
| 1 | R/W | 0 | TXFIFOEMPTY TX FIFO Empty Interrupt. When enabled, this interrupt is asserted if the TX FIFO is emptied out. |
| 0 | R/W | 0 | TXFIFODONE TX FIFO Done Interrupt. When enabled, this interrupt is asserted after all bytes from TX FIFO were transferred to the Smart Card. |

Note: This register provides information about the state of each interrupt bit. You can clear the register bits individually by writing '1' to a bit you intend to clear.

7.8.6.4. Smart Card Reader FIFO Control and Status Register(Default Value: 0x00000000)

| | | | |
|--------------|-----|-------------|--------------------------------|
| Offset: 0x0C | | | Register Name: SCR_FCSR |
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|---|--|
| 31:11 | / | / | / |
| 10 | R/W | 0 | RXFIFOFLUSH Flush RX FIFO. RX FIFO is flushed, when '1' is written to this bit. |
| 9 | R | 0 | RXFIFOFULL RX FIFO Full. |
| 8 | R | 1 | RXFIFOEMPTY RX FIFO Empty. |
| 7:3 | / | / | / |
| 2 | R/W | 0 | TXFIFOFLUSH Flush TX FIFO. TX FIFO is flushed, when '1' is written to this bit. |
| 1 | R | 0 | TXFIFOFULL TX FIFO Full. |
| 0 | R | 1 | TXFIFOEMPTY TX FIFO Empty. |

7.8.6.5. Smart Card Reader FIFO Counter Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: SCR_FIFOCNT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | R/W | 0 | RXFTH RX FIFO Threshold These bits set the interrupt threshold of RX FIFO. The interrupt is asserted when the number of bytes it receives is equal to, or exceeds the threshold. |
| 23:16 | R/W | 0 | TXFTH TX FIFO Threshold These bits set the interrupt threshold of TX FIFO. The interrupt is asserted when the number of bytes in TX FIFO is equal to or less than the threshold. |
| 15:8 | R | 0 | RXFCNT RX FIFO Counter These bits provide the number of bytes stored in the RXFIFO. |
| 7:0 | R | 0 | TXFCNT TX FIFO Counter These bits provide the number of bytes stored in the TXFIFO. |

7.8.6.6. Smart Card Reader Repeat Control Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: SCR_REPEAT |
|--------------|-----|-------------|---------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |

| | | | |
|-----|-----|---|--|
| 7:4 | R/W | 0 | RXRPT RX Repeat This is a 4-bit register that specifies the number of attempts to request character re-transmission after wrong parity was detected. The re-transmission of the character is requested using the error signal during the guard time. |
| 3:0 | R/W | 0 | TXRPT TX Repeat This is a 4-bit register that specifies the number of attempts to re-transmit the character after the Smart Card signals the wrong parity during the guard time. |

7.8.6.7. Smart Card Reader Clock Divisor Register(Default Value: 0x00000000)

| Offset: 0x18 | | | Register Name: SCR_CLKDIV |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | BAUDDIV Baud Clock Divisor. This 16-bit register defines the divisor value used to generate the Baud Clock impulses from the system clock. $BAUD = \frac{f_{sysclk}}{2 * (BAUDDIV + 1)}$ |
| 15:0 | R/W | 0 | SCCDIV Smart Card Clock Divisor. This 16-bit register defines the divisor value used to generate the Smart Card Clock from the system clock. $f_{scclk} = \frac{f_{sysclk}}{2 * (SCCDIV + 1)}$ f_{scclk} is the frequency of Smart Card Clock Signal. f_{sysclk} is the frequency of APB Clock. |

7.8.6.8. Smart Card Reader Line Time Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: SCR_LTIM |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:16 | R/W | 0 | ATR ATR Start Limit. This 16-bit register defines the maximum time between the rising edge of the scrstn signal and the start of ATR response. |

| | | | |
|------|-----|---|---|
| | | | $\text{ATR Start Limit} = 128 * \text{ATR} * T_{scclk}$. |
| 15:8 | R/W | 0 | RST Reset Duration. This 16-bit register sets the duration of the Smart Card reset sequence. This value is same for the cold and warm reset. $\text{Cold/Warm Reset Duration} = 128 * \text{RST} * T_{scclk}$. |
| 7:0 | R/W | 0 | ACT Activation/Deactivation Time. This 16-bit register sets the duration of each part of the activation and deactivation sequence. $\text{Activation/Deactivation Duration} = 128 * \text{ACT} * T_{scclk}$. $T_{scclk} = \frac{1}{f_{scclk}}$ is the Smart Card Clock Cycle. |

7.8.6.9. Smart Card Reader Character Time Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: SCR_CTIM |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0 | CHARLIMIT Character Limit. This 16-bit register sets the maximum time between the leading edges of two consecutive characters. The value is ETUs. |
| 15:8 | / | / | / |
| 7:0 | R/W | 0 | GUARDTIME Character Guard time. This 8-bit register sets a delay at the end of each character transmitted from the Smart Card Reader to the Smart Card. The value is in ETUs. The parity error is besides signaled during the guard time. |

7.8.6.10. Smart Card Reader Line Control Register(Default Value: 0x00000000)

| Offset: 0x30 | | | Register Name: SCR_PAD |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7 | R/W | 0 | DSCVPPPP Direct Smart Card Vpp Pause/Prog. It provides direct access to SCVPPPP output. |
| 6 | R/W | 0 | DSCVPSEN Direct Smart Card Vpp Enable. It provides direct access to SCVPPEN output. |

| | | | |
|---|-----|---|---|
| 5 | R/W | 0 | AUTOADEAVPP Automatic Vpp Handling. When high, it enables automatic handling of DSVPPEN and DSVPPP signals during activation and deactivation sequence. |
| 4 | R/W | 0 | DSCVCC Direct Smart Card VCC. When DIRACCPADS='1', the DSCVCC bit provides direct access to SCVCC pad. |
| 3 | R/W | 0 | DSCRST Direct Smart Card Clock. When DIRACCPADS='1', the DSCRST bit provides direct access to SCRST pad. |
| 2 | R/W | 0 | DSCLK Direct Smart Card Clock. When DIRACCPADS='1', the DSCLK bit provides direct access to SCCLK pad. |
| 1 | R/W | 0 | DSCIO Direct Smart Card Input/Output. When DIRACCPADS='1', the DSCIO bit provides direct access to SCIO pad. |
| 0 | R/W | 0 | DIRACCPADS Direct Access to Smart Card Pads. When high, it disables a serial interface functionality and enables direct control of the smart card pads using following 4 bits. |

Note: This register provides direct access to smart card pads without serial interface assistance. You can use this register feature with synchronous and any other non-ISO 7816 and non-EMV cards.

7.8.6.11. Smart Card Reader FIFO Data Register(Default Value: 0x00000000)

| Offset: 0x0100 | | | Register Name: SCR_FIFO |
|----------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:8 | / | / | / |
| 7:0 | R/W | 0 | FIFO_DATA This 8-bit register provides access to the RX and TX FIFO buffers. The TX FIFO is accessed during the APB write transfer. The RX FIFO is accessed during the APB read transfer. |

7.9. EMAC

7.9.1. Overview

The Ethernet MAC(EMAC) controller enables a host to transmit and receive data over Ethernet in compliance with the IEEE 802.3-2002 standard. It supports 10M/100M/1000M external PHY with RMII/ RGMII interface in both full and half duplex mode. The Ethernet MAC-DMA is designed for packet-oriented data transfers based on a linked list of descriptors. 4K Byte TXFIFO and 16K Byte RXFIFO are provided to keep continuous transmission and reception. Flow Control, CRC Pad & Stripping, and address filtering are also supported in this module.

The Ethernet MAC Controller includes the following features:

- Supports 10/100/1000Mbps data transfer rates
- Supports RMII/RGMII PHY interface
- Supports both full-duplex and half-duplex operation
- Programmable frame length to support Standard or Jumbo Ethernet frames with sizes up to 16 KB
- Supports a variety of flexible address filtering modes
- Separate 32-bit status returned for transmission and reception packets
- Optimization for packet-oriented DMA transfers with frame delimiters
- Support linked-list (chained) descriptor chaining
- Descriptor architecture, allowing large blocks of data transfer with minimum CPU intervention; each descriptor can transfer up to 4 KB of data
- Comprehensive status reporting for normal operation and transfers with errors
- 4KB TXFIFO for transmission packets and 16KB RXFIFO for reception packets
- Programmable interrupt options for different operational conditions

7.9.2. Block Diagram

The EMAC Controller block diagram is shown below:

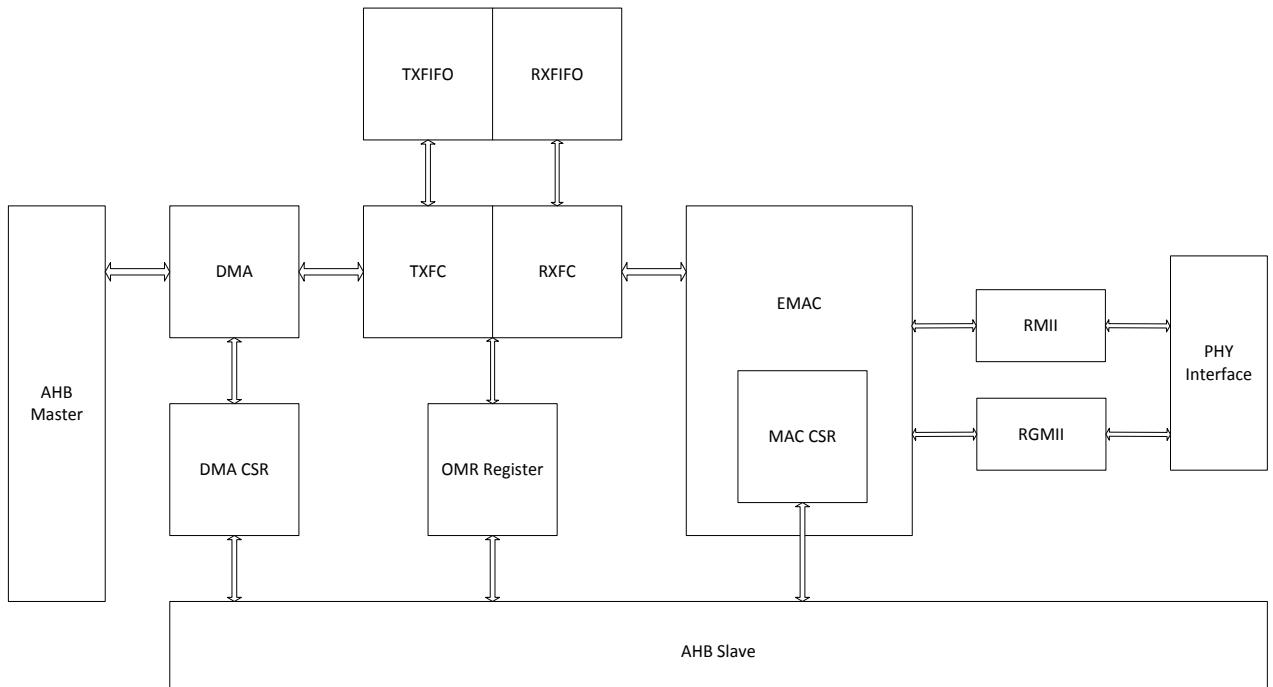


Figure 7-19. EMAC Block Diagram

7.9.3. EMAC Core Register List

| Module Name | Base Address |
|-------------|--------------|
| EMAC | 0x01C30000 |

| Register Name | Offset | Description |
|------------------|--------|---|
| BASIC_CTL_0 | 0x00 | Basic Control 0 Register |
| BASIC_CTL_1 | 0x04 | Basic Control 1 Register |
| INT_STA | 0x08 | Interrupt Status Register |
| INT_EN | 0x0C | Interrupt Enable Register |
| TX_CTL_0 | 0x10 | Transmit Control 0 Register |
| TX_CTL_1 | 0x14 | Transmit Control 1 Register |
| TX_FLOW_CTL | 0x1C | Transmit Flow Control Register |
| TX_DMA_DESC_LIST | 0x20 | Transmit Descriptor List Address Register |
| RX_CTL_0 | 0x24 | Receive Control 0 Register |
| RX_CTL_1 | 0x28 | Receive Control 1 Register |
| RX_DMA_DESC_LIST | 0x34 | Receive Descriptor List Address Register |
| RX_FRM_FLT | 0x38 | Receive Frame Filter Register |

| | | |
|-------------|----------|--|
| RX_HASH_0 | 0x40 | Hash Table 0 Register |
| RX_HASH_1 | 0x44 | Hash Table 1 Register |
| MII_CMD | 0x48 | Management Interface Command Register |
| MII_DATA | 0x4C | Management Interface Data Register |
| ADDR_HIGH_0 | 0x50 | MAC Address High Register 0 |
| ADDR_LOW_0 | 0x54 | MAC Address High Register 0 |
| ADDR_HIGH_x | 0x50+8*x | MAC Address High Register x(x:1~7) |
| ADDR_LOW_x | 0x54+8*x | MAC Address Low Register x(x:1~7) |
| | | |
| TX_DMA_STA | 0xB0 | Transmit DMA Status Register |
| TX_CUR_DESC | 0xB4 | Current Transmit Descriptor Register |
| TX_CUR_BUF | 0xB8 | Current Transmit Buffer Address Register |
| | | |
| RX_DMA_STA | 0xC0 | Receive DMA Status Register |
| RX_CUR_DESC | 0xC4 | Current Receive Descriptor Register |
| RX_CUR_BUF | 0xC8 | Current Receive Buffer Address Register |
| | | |
| RGMII_STA | 0xD0 | RGMII Status Register |

7.9.4. EMAC Core Register Description

7.9.4.1. Basic Control 0 Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: BASIC_CTL_0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3:2 | R/W | 0 | SPEED 00: 1000Mbps 11: 100Mbps 10: 10Mbps 01: Reserved |
| 1 | R/W | 0 | LOOPBACK 0: Disable; 1: Enable; |
| 0 | R/W | 0 | DUPLEX 0: Half-duplex 1: Full-duplex |

7.9.4.2. Basic Control 1 Register(Default Value: 0x08000000)

| Offset: 0x04 | | | Register Name: BASIC_CTL_1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:30 | / | / | / |
| 29:24 | R/W | 8 | BURST_LEN The burst length of RX and TX DMA transfer. |
| 23:2 | / | / | / |
| 1 | R/W | 0 | RX_TX_PRI 0: RX DMA and TX DMA have same priority 1: RX DMA has priority over TX DMA |
| 0 | R/W | 0 | SOFT_RST When this bit is set, soft reset all registers and logic. All clock inputs must be valid before soft rest. This bit is cleared internally when the reset operation is completed fully. Before write any register, this bit should read a 0. |

7.9.4.3. Interrupt Status Register(Default Value: 0x00000000)

| Offset: 0x08 | | | Register Name: INT_STA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:17 | / | / | / |
| 16 | R | 0 | RGMII_LINK_STA_INT When this bit is asserted, the link status of RGMII interface is changed. |
| 15:14 | / | / | / |
| 13 | R | 0 | RX_EARLY_INT When this bit asserted, the RX DMA had filled the first data buffer of the receive frame. |
| 12 | R | 0 | RX_OVERFLOW_INT When this bit is asserted, the RX FIFO had an overflow error. |
| 11 | R | 0 | RX_TIMEOUT_INT When this bit asserted, the length of receive frame is greater than 2048 bytes(10240 when JUMBO_FRM_EN is set) |
| 10 | R | 0 | RX_DMA_STOPPED_INT When this bit asserted, the RX DMA FSM is stopped. |
| 9 | R | 0 | RX_BUF_UA_INT When this asserted, the RX DMA can't acquire next RX descriptor and RX DMA FSM is suspended. The ownership of next RX descriptor should be changed to RX DMA. The RX DMA FSM will resume when write to DMA_RX_START bit or next receive frame is coming. |
| 8 | R | 0 | RX_INT When this bit is asserted, a frame reception is completed. The RX DMA |

| | | | |
|-----|---|---|---|
| | | | FSM remains in the running state. |
| 7:6 | / | / | / |
| 5 | R | 0 | TX_EARLY_INT When this bit is asserted , the frame is transmitted to FIFO totally. |
| 4 | R | 0 | TX_UNDERFLOW_INT When this bit is asserted, the TX FIFO had an underflow error. |
| 3 | R | 0 | TX_TIMEOUT_INT When this bit is asserted, the transmitter had been excessively active. |
| 2 | R | 0 | TX_BUF_UA_INT When this asserted, the TX DMA can not acquire next TX descriptor and TX DMA FSM is suspended. The ownership of next TX descriptor should be changed to TX DMA. The TX DMA FSM will resume when write to DMA_TX_START bit. |
| 1 | R | 0 | TX_DMA_STOPPED_INT When this bit is asserted, the TX DMA FSM is stopped. |
| 0 | R | 0 | TX_INT When this bit is asserted, a frame transmission is completed. |

7.9.4.4. Interrupt Enable Register(Default Value: 0x00000000)

| Offset: 0xC | | | Register Name: INT_EN |
|-------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:14 | / | / | / |
| 13 | R/W | 0 | RX_EARLY_INT_EN 0: Disable early receive interrupt enable 1: Enable early receive interrupt enable |
| 12 | R/W | 0 | RX_OVERFLOW_INT_EN 0: Disable overflow interrupt 1: Enable overflow interrupt |
| 11 | R/W | 0 | RX_TIMEOUT_INT_EN 0: Disable receive timeout interrupt 1: Enable receive timeout interrupt |
| 10 | R/W | 0 | RX_DMA_STOPPED_INT_EN 0: Disable receive DMA FSM stopped interrupt 1: Enable receive DMA FSM stopped interrupt |
| 9 | R/W | 0 | RX_BUF_UA_INT_EN 0: Disable receive buffer unavailable interrupt 1: Enable receive buffer unavailable interrupt |
| 8 | R/W | 0 | RX_INT_EN 0: Disable receive interrupt 1: Enable receive interrupt |
| 7:6 | | | |

| | | | |
|---|-----|---|--|
| 5 | R/W | 0 | TX_EARLY_INT_EN 0: Disable early transmit interrupt 1: Enable early transmit interrupt |
| 4 | R/W | 0 | TX_UNDERFLOW_INT_EN 0: Disable underflow interrupt 1: Enable underflow interrupt |
| 3 | R/W | 0 | TX_TIMEOUT_INT_EN 0: Disable transmit timeout interrupt 1: Enable transmit timeout interrupt |
| 2 | R/W | 0 | TX_BUF_UA_INT_EN 0: Disable transmit buffer available interrupt 1: Enable transmit buffer available interrupt |
| 1 | R/W | 0 | TX_DMA_STOPPED_INT_EN 0: Disable transmit DMA FSM stopped interrupt 1: Enable transmit DMA FSM stopped interrupt |
| 0 | R/W | 0 | TX_INT_EN 0: Disable transmit interrupt 1: Enable transmit interrupt |

7.9.4.5. Transmit Control 0 Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: TX_CTL_0 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TX_EN Enable transmitter. 0: Disable transmitter after current transmission 1: Enable |
| 30 | R/W | 0 | TX_FRM_LEN_CTL 0: Allow to transmit frames no more than 2,048 bytes (10,240 if JUMBO_FRM_EN is set) and cut off any bytes after that 1: Allow to transmit frames of up to 16,384 bytes |
| 29:0 | / | / | / |

7.9.4.6. Transmit Control 1 Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: TX_CTL_1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TX_DMA_START When set this bit, the TX DMA FSM will go no to work. It is cleared internally and always read a 0. |
| 30 | R/W | 0 | TX_DMA_EN |

| | | | |
|-------|-----|---|---|
| | | | 0: Stop TX DMA after the completion of current frame transmission. 1: Start and run TX DMA. |
| 29:11 | / | / | / |
| 10:8 | R/W | 0 | TX_TH The threshold value of TX DMA FIFO. When TX_MD is 0, transmission starts when the size of frame in TX DMA FIFO is greater than the threshold. In addition, full frames with a length less than the threshold are transferred automatically. 000: 64 001: 128 010: 192 011: 256 Others: Reserved |
| 7:2 | / | / | / |
| 1 | R/W | 0 | TX_MD 0: Transmission starts after the number of data in TX DAM FIFO is greater than TX_TH 1: Transmission starts after a full frame located in TX DMA FIFO |
| 0 | R/W | 0 | FLUSH_TX_FIFO The functionality that flush the data in the TX FIFO. 0: Enable 1: Disable |

7.9.4.7. Transmit Flow Control Register(Default Value: 0x00000000)

| Offset: 0x1C | | | Register Name: TX_FLOW_CTL |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | TX_FLOW_CTL_STA This bit indicates a pause frame transmission is in progress. When the configuration of flow control is ready, set this bit to transmit a pause frame in full-duplex mode or activate the backpressure function. After completion of transmission, this bit will be cleared automatically. Before write register TX_FLOW_CTRL, this bit must be read as 0. |
| 30:22 | / | / | / |
| 21:20 | R/W | 0 | TX_PAUSE_FRM_SLOT The threshold of the pause timer at which the input flow control signal is checked for automatic retransmission of pause frame. The threshold values should be always less than the PAUSE_TIME |
| 19:4 | R/W | 0 | PAUSE_TIME The pause time field in the transmitted control frame. |
| 3:2 | / | / | / |
| 1 | R/W | 0 | ZQP_FRM_EN |

| | | | |
|---|-----|---|---|
| | | | When set, enable the functionality to generate Zero-Quanta Pause control frame. |
| 0 | R/W | 0 | <p>TX_FLOW_CTL_EN When set, enable flow control operation to transmit pause frames in full-duplex mode, or enable the back-pressure operation in half-duplex mode. 0: Disable 1: Enable</p> |

7.9.4.8. Transmit DMA Descriptor List Address Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: TX_DMA_LIST |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | <p>TX_DESC_LIST The base address of transmit descriptor list. It must be 32-bit aligned.</p> |

7.9.4.9. Receive Control 0 Register(Default Value: 0x00000000)

| Offset: 0x24 | | | Register Name: RX_CTL_0 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | <p>RX_EN Enable receiver 0: Disable receiver after current reception 1: Enable</p> |
| 30 | R/W | 0 | <p>RX_FRM_LEN_CTL 0: Allow to receive frames less than or equal to 2,048 bytes (10,240 if JUMBO_FRM_EN is set) and cuts off any bytes received after that 1: Allow to receive frames of up to 16,384 bytes</p> |
| 29 | R/W | 0 | <p>JUMBO_FRM_EN When set, allows Jumbo frames of 9,018 bytes without reporting a giant frame error in the receive frame status.</p> |
| 28 | R/W | 0 | <p>STRIP_FCS When set, strip the Pad/FCS field on received frames only when the length's field value is less than or equal to 1,500 bytes.</p> |
| 27 | R/W | 0 | <p>CHECK_CRC When set, calculate CRC and check the IPv4 Header Checksum.</p> |
| 26:18 | / | / | / |
| 17 | R/W | 0 | <p>RX_PAUSE_FRM_MD 0: Only detect multicast pause frame specified in the 802.3x standard. 1: In addition to detect multicast pause frame specified in the 802.3x standard, also detect unicast pause frame with address specified in MAC</p> |

| | | | |
|------|-----|---|--|
| | | | Address 0 High Register and MAC address 0 Low Register. |
| 16 | R/W | 0 | RX_FLOW_CTL_EN When set, enable the functionality that decode the received pause frame and disable its transmitter for a specified time by pause frame. |
| 15:0 | / | / | / |

7.9.4.10. Receive Control 1 Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: RX_CTL_1 |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | RX_DMA_START When set, the RX DMA will go no to work. It is cleared internally and always read a 0. |
| 30 | R/W | 0 | RX_DMA_EN 0: Stop RX DMA after finish receiving current frame 1: Start and run RX DMA |
| 29:25 | / | / | / |
| 24 | R/W | 0 | RX_FIFO_FLOW_CTL 0: Disable RX flow control 1: Enable RX flow control based on RX_FLOW_CTL_TH_DEACT and RX_FLOW_CTL_TH_ACT |
| 23:22 | R/W | 0 | RX_FLOW_CTL_TH_DEACT The threshold for deactivating flow control in both half-duplex mode and full-duplex mode 00: Full minus 1 KB 01: Full minus 2 KB 10: Full minus 3 KB 11: Full minus 4 KB |
| 21:20 | R/W | 0 | RX_FLOW_CTL_TH_ACT The threshold for activating flow control in both half-duplex mode and full-duplex mode. 00: Full minus 1 KB 01: Full minus 2 KB 10: Full minus 3 KB 11: Full minus 4 KB |
| 19:6 | / | / | / |
| 5:4 | R/W | 0 | RX_TH The threshold value of RX DMA FIFO. When RX_MD is 0, RX DMA starts to transfer data when the size of received frame in RX DMA FIFO is greater than the threshold. In addition, full frames with a length less than the threshold are transferred automatically. 00: 64 01: 32 |

| | | | |
|---|-----|---|--|
| | | | 10: 96 11: 128 |
| 3 | R/W | 0 | RX_ERR_FRM 0: RX DMA drops frames with error 1: RX DMA forwards frames with error |
| 2 | R/W | 0 | RX_RUNT_FRM When set, forward undersized frames with no error and length less than 64bytes |
| 1 | R/W | 0 | RX_MD 0: RX DMA reads data from RX DMA FIFO to host memory after the number of data in RX DAM FIFO is greater than RX_TH 1: RX DMA reads data from RX DMA FIFO to host memory after a complete frame has been written to RX DMA FIFO |
| 0 | R/W | 0 | FLUSH_RX_FRM The functionality that flush the frames when receive descriptors/buffers is unavailable 0: Enable 1: Disable |

7.9.4.11. Receive DMA Descriptor List Address Register(Default Value: 0x00000000)

| Offset: 0x34 | | | Register Name: RX_DMA_LIST |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | RX_DESC_LIST The base address of receive descriptor list. It must be 32-bit aligned. |

7.9.4.12. Receive Frame Filter Register(Default Value: 0x00000000)

| Offset: 0x38 | | | Register Name: RX_FRM_FLT |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | DIS_ADDR_FILTER 0: Enable address filter 1: Disable address filter |
| 30:18 | / | / | / |
| 17 | R/W | 0 | DIS_BROADCAST 0: Receive all broadcast frames 1: Drop all broadcast frames |
| 16 | R/W | 0 | RX_ALL_MULTICAST 0: Filter multicast frame according to HASH_MULTICAST 1: Receive all multicast frames |
| 15:14 | / | / | |

| | | | |
|-------|-----|---|---|
| | | | CTL_FRM_FILTER 00, 01: Drop all control frames 10: Receive all control frames 11: Receive all control frames when pass the address filter |
| 13:12 | R/W | 0 | / |
| 11:10 | / | / | / |
| 9 | R/W | 0 | HASH_MULTICAST 0: Filter multicast frames by comparing the DA field with the values in DA MAC address registers 1: Filter multicast frames according to the hash table |
| 8 | R/W | 0 | HASH_UNICAST 0: Filter unicast frames by comparing the DA field with the values in DA MAC address registers 1: Filter unicast frames according to the hash table |
| 7 | / | / | / |
| 6 | R/W | 0 | SA_FILTER_EN 0: Receive frames and update the result of SA filter 1: Update the result of SA filter. In addition, if the SA field of received frame does not match the values in SA MAC address registers, drop this frame. |
| 5 | R/W | 0 | SA_INV_FILTER 0: When the SA field of current frame matches the values in SA MAC address registers, it passes the SA filter 1: When the SA field of current frame does not match the values in SA MAC address registers,, it passes the SA filter |
| 4 | R/W | 0 | DA_INV_FILTER 0: Normal filtering of frames is performed 1: Filter both unicast and multicast frames by comparing DA field in inverse filtering mode |
| 3:2 | / | / | / |
| 1 | R/W | 0 | FLT_MD 0: If the HASH_MULTICAST or HASH_UNICAST is set, the frame is passed only when it matches the Hash filter 1: Receive the frame when it pass the address register filter or the hash filter(set by HASH_MULTICAST or HASH_UNICAST) |
| 0 | R/W | 0 | RX_ALL 0: Receive the frames that pass the SA/DA address filter 1: Receive all frames and update the result of address filter(pass or fail) in the receive status word |

7.9.4.13. Receive Hash Table 0 Register(Default Value: 0x00000000)

| Offset: 0x40 | | Register Name: RX_HASH_0 | |
|--------------|-----|--------------------------|-------------|
| Bit | R/W | Default/Hex | Description |
| | | | |

| | | | |
|------|-----|---|---|
| 31:0 | R/W | 0 | HASH_TAB_0 The upper 32 bits of Hash table for receive frame filter. |
|------|-----|---|---|

7.9.4.14. Receive Hash Table 1 Register(Default Value: 0x00000000)

| Offset: 0x44 | | | Register Name: RX_HASH_1 |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | HASH_TAB_1 The lower 32 bits of Hash table for receive frame filter. |

7.9.4.15. MII Command Register(Default Value: 0x00000000)

| Offset: 0x48 | | | Register Name: MII_CMD |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:23 | / | / | / |
| 22:20 | R/W | 0 | MDC_DIV_RATIO_M MDC clock divide ration(m). The source of MDC clock is AHB clock. 000: 16 001: 32 010: 64 011: 128 Others: Reserved |
| 19:17 | / | / | / |
| 16:12 | R/W | 0 | PHY_ADDR Select a PHY device from 32 possible candidates. |
| 11:9 | / | / | / |
| 8:4 | R/W | 0 | PHY_REG_ADDR Select register in the selected PHY device |
| 3:2 | / | / | / |
| 1 | R/W | 0 | MII_WR 0: Read register in selected PHY and return data in EMAC_GMII_DATA 1: Write register in selected PHY using data in EMAC_GMII_DATA |
| 0 | R/W | 0 | MII_BUSY This bit indicates that a read or write operation is in progress. When prepared the data and register address for a write operation or the register address for a read operation, set this bit and start to access register in PHY. When this bit is cleared automatically, the read or write operation is over and the data in EMAC_GMII_DATA is valid for a read operation. |

7.9.4.16. MII Data Register(Default Value: 0x00000000)

| Offset: 0x4C | | | Register Name: MII_DATA |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0 | MII_DATA The 16-bit data to be written to or read from the register in the selected PHY. |

7.9.4.17. MAC Address 0 High Register(Default Value: 0x0000FFFF)

| Offset: 0x50 | | | Register Name: ADDR0_HIGH |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:16 | / | / | / |
| 15:0 | R/W | 0xFFFF | MAC_ADDR_0_HIGH The upper 16bits of the 1 st MAC address. |

7.9.4.18. MAC Address 0 Low Register(Default Value: 0xFFFFFFFF)

| Offset: 0x54 | | | Register Name: ADDR0_LOW |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0xFFFFFFFF | MAC_ADDR_0_LOW The lower 32bits of 1 st MAC address. |

7.9.4.19. MAC Address x High Register(Default Value: 0x0000FFFF)

| Offset: 0x50+8*x (x=1~7) | | | Register Name: ADDRx_HIGH |
|--------------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31 | R/W | 0 | MAC_ADDR_CTL 0: MAC address x(x: 1~7) is not valid, and it will be ignored by the address filter 1: MAC address x(x: 1~7) is valid |
| 30 | R/W | 0. | MAC_ADDR_TYPE 1: MAC address x(x:1~7) used to compare with the source address of the received frame 0: MAC address x(x:1~7) used to compare with the destination address of the received frame |
| 29:24 | R/W | 0 | MAC_ADDR_BYTE_CTL MAC address byte control mask. The lower bit of mask controls the |

| | | | |
|-------|-----|--------|--|
| | | | lower byte of in MAC address x(x:1~7). When the bit of mask is 1, do not compare the corresponding byte. |
| 23:16 | / | / | / |
| 15:0 | R/W | 0xFFFF | MAC_ADDR_x_HIGH The upper 16bits of the MAC address x(x:1~7). |

7.9.4.20. MAC Address x Low Register(Default Value: 0xFFFFFFFF)

| Offset: 0x54+8*x (x=1~7) | | | Register Name: ADDRx_LOW |
|--------------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0xFFFFFFFF | MAC_ADDR_x_LOW The lower 32bits of MAC address x(x:1~7). |

7.9.4.21. Transmit DMA Status Register(Default Value: 0x00000000)

| Offset: 0xB0 | | | Register Name: TX_DMA_STA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R | 0 | TX_DMA_STA The state of Transmit DMA FSM. 000: STOP: When reset or disable TX DMA; 001: RUN_FETCH_DESC: Fetching TX DMA descriptor; 010: RUN_WAIT_STA: Waiting for the status of TX frame; 011: RUN_TRANS_DATA: Passing frame from host memory to TX DMA FIFO; 111: RUN_CLOSE_DESC: Closing TX descriptor. 110: SUSPEND: TX descriptor unavailable or TX DMA FIFO underflow; 100, 101: Reserved; |

7.9.4.22. Transmit DMA Current Descriptor Register(Default Value: 0x00000000)

| Offset: 0xB4 | | | Register Name: TX_DMA_CUR_DESC |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | The address of current transmit descriptor. |

7.9.4.23. Transmit DMA Current Buffer Address Register(Default Value: 0x00000000)

| Offset: 0xB8 | | | Register Name: TX_DMA_CUR_BUF |
|--------------|--|--|-------------------------------|
| | | | |

| Bit | R/W | Default/Hex | Description |
|------|-----|-------------|---|
| 31:0 | R | 0 | The address of current transmit DMA buffer. |

7.9.4.24. Receive DMA Status Register(Default Value: 0x00000000)

| Offset: 0xC0 | | | Register Name: RX_DMA_STA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R | 0 | RX_DMA_STA The state of RX DMA FSM. 000: STOP: When reset or disable RX DMA; 001: RUN_FETCH_DESC: Fetching RX DMA descriptor; 011: RUN_WAIT_FRM: Waiting for frame. 100: SUSPEND: RX descriptor unavailable; 101: RUN_CLOSE_DESC: Closing RX descriptor. 111: RUN_TRANS_DATA: Passing frame from host memory to RX DMA FIFO; 010, 110: Reserved. |

7.9.4.25. Receive DMA Current Descriptor Register(Default Value: 0x00000000)

| Offset: 0xC4 | | | Register Name: RX_DMA_CUR_DESC |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | The address of current receive descriptor |

7.9.4.26. Receive DMA Current Buffer Address Register(Default Value: 0x00000000)

| Offset: 0xC8 | | | Register Name: RX_DMA_CUR_BUF |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | The address of current receive DMA buffer |

7.9.4.27. RGMII Status Register(Default Value: 0x00000000)

| Offset: 0xD0 | | | Register Name: RGMII_STA |
|--------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3 | R | 0 | RGMII_LINK The link status of RGMII interface |

| | | | |
|-----|---|---|---|
| | | | 0: down 1: up |
| 2:1 | R | 0 | RGMII_LINK_SPD The link speed of RGMII interface 00: 2.5 MHz 01: 25 MHz 10: 125 MHz |
| 0 | R | 0 | RGMII_LINK_MD The link Mode of RGMII interface 0: Half-Duplex 1: Full-Duplex |

7.9.5. EMAC RX/TX Descriptor

The EMAC' internal DMA transfers data between host memory and internal RX/TX FIFO with a linked list of descriptors. Each descriptor is consisted of four words, and contains some necessary information to transfer TX and RX frames. The descriptor list structure is shown in [Figure 7-20](#). The address of each descriptor must be 32-bit aligned.

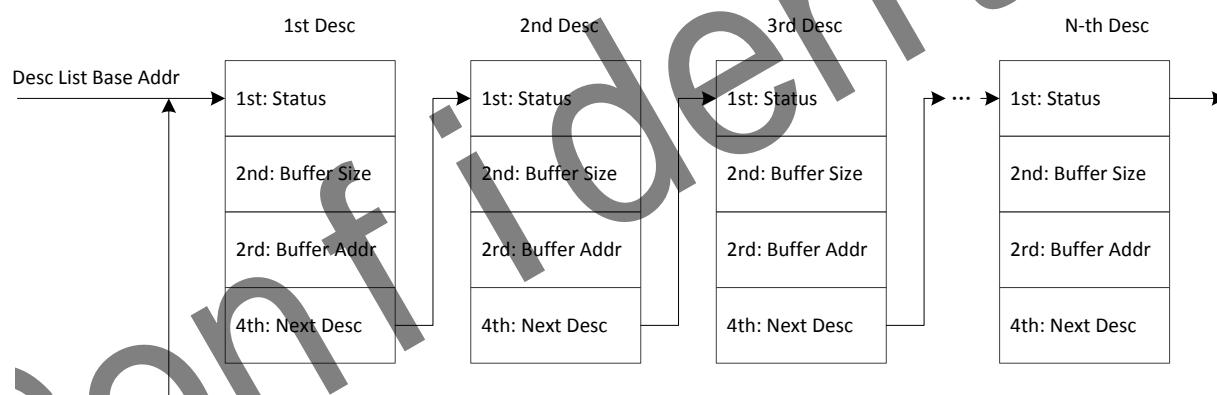


Figure 7-20. EMAC RX/TX Descriptor List

7.9.5.1. Transmit Descriptor

1st Word of Transmit Descriptor

| Bits | Description |
|-------|--|
| 31 | TX_DESC_CTL When set, current descriptor can be used by DMA. This bit is cleared by DMA when the whole frame is transmitted or all data in current descriptor's buffer are transmitted. |
| 30:17 | Reserved |
| 16 | TX_HEADER_ERR |

| | |
|-----|--|
| | When set, the checksum of transmitted frame's header is wrong. |
| 15 | Reserved |
| 14 | TX_LENGTH_ERR When set, the length of transmitted frame is wrong. |
| 13 | Reserved |
| 12 | TX_PAYLOAD_ERR When set, the checksum of transmitted frame's payload is wrong. |
| 11 | Reserved |
| 10 | TX_CRS_ERR When set, carrier is lost during transmission. |
| 9 | TX_COL_ERR_0 When set, the frame is aborted because of collision after contention period. |
| 8 | TX_COL_ERR_1 When set, the frame is aborted because of too many collisions. |
| 7 | Reserved. |
| 6:3 | TX_COL_CNT The number of collisions before transmission. |
| 2 | TX_DEFER_ERR When set, the frame is aborted because of too much deferral. |
| 1 | TX_UNDERFLOW_ERR When set, the frame is aborted because of TX FIFO underflow error. |
| 0 | TX_DEFER When set in Half-Duplex mode, the EMAC defers the frame transmission. |

2nd Word of Transmit Descriptor

| Bits | Description |
|-------|--|
| 31 | TX_INT_CTL When set and the current frame have been transmitted, the TX_INT in Interrupt Status Register will be set. |
| 30 | LAST_DESC When set, current descriptor is the last one for current frame. |
| 29 | FIR_DESC When set, current descriptor is the first one for current frame. |
| 28:27 | CHECKSUM_CTL These bits control to insert checksums in transmit frame. |
| 26 | CRC_CTL When set, CRC field is not transmitted. |
| 25:11 | Reserved |
| 10:0 | BUF_SIZE The size of buffer specified by current descriptor. |

3rd Word of Transmit Descriptor

| Bits | Description |
|------|--|
| 31:0 | BUF_ADDR The address of buffer specified by current descriptor. |

4th Word of Transmit Descriptor

| Bits | Description |
|------|--|
| 31:0 | NEXT_DESC_ADDR The address of next descriptor. It must be 32-bit aligned. |

7.9.5.2. Receive Descriptor

1st Word of Receive Descriptor

| Bits | Description |
|-------|--|
| 31 | RX_DESC_CTL When set, current descriptor can be used by DMA. This bit is cleared by DMA when complete frame is received or current descriptor's buffer is full. |
| 30 | RX_DAF_FAIL When set, current frame don't pass DA filter. |
| 29:16 | RX_FRM_LEN When LAST_DESC is not set and no error bit is set, this field is the length of received data for current frame. When LAST_DESC is set, RX_OVERFLOW_ERR and RX_NO_ENOUGH_BUF_ERR are not set, this field is the length of receive frame. |
| 15 | Reserved |
| 14 | RX_NO_ENOUGH_BUF_ERR When set, current frame is clipped because of no enough buffer. |
| 13 | RX_SAF_FAIL When set, current fame don't pass SA filter. |
| 12 | Reserved. |
| 11 | RX_OVERFLOW_ERR When set, a buffer overflow error occurred and current frame is wrong. |
| 10 | Reserved |
| 9 | FIR_DESC When set, current descriptor is the first descriptor for current frame. |
| 8 | LAST_DESC When set, current descriptor is the last descriptor for current frame. |
| 7 | RX_HEADER_ERR When set, the checksum of frame's header is wrong. |

| | |
|---|---|
| 6 | RX_COL_ERR |
| | When set, there is a late collision during reception in half-duplex mode. |
| 5 | Reserved. |
| 4 | RX_LENGTH_ERR |
| | When set, the length of current frame is wrong. |
| 3 | RX_PHY_ERR |
| | When set, the receive error signal from PHY is asserted during reception. |
| 2 | Reserved. |
| 1 | RX_CRC_ERR |
| | When set, the CRC field of received frame is wrong. |
| 0 | RX_PAYLOAD_ERR |
| | When set, the checksum or length of received frame's payload is wrong. |

2nd Word of Receive Descriptor

| Bits | Description |
|-------|--|
| 31 | RX_INT_CTL |
| | When set and a frame have been received, the RX_INT will not be set. |
| 30:11 | Reserved |
| 10:0 | BUF_SIZE |
| | The size of buffer specified by current descriptor. |

3rd Word of Receive Descriptor

| Bits | Description |
|------|--|
| 31:0 | BUF_ADDR |
| | The address of buffer specified by current descriptor. |

4th Word of Receive Descriptor

| Bits | Description |
|------|--|
| 31:0 | NEXT_DESC_ADDR |
| | The address of next descriptor. This field must be 32-bit aligned. |

7.10. TSC

7.10.1. Overview

The transport stream controller(TSC) is responsible for de-multiplexing and pre-processing the inputting multimedia data defined in ISO/IEC 13818-1.

The transport stream controller receives multimedia data stream from SSI (Synchronous Serial Port)/SPI (Synchronous Parallel Port) inputs and de-multiplexing the data into Packets by PID (Packet Identify). Before the Packet to be store to memory by DMA, it can be pre-processing by the Transport Stream Descrambler.

The transport stream controller can be used for almost all multi-media application cases, example: DVB Set top Box, IPTV, Streaming-media Box, multi-media players and so on.

The Transport Stream Controller (TSC) includes the following features:

- Supports industry-standard AMBA Host Bus (AHB) and it is fully compliant with the AMBA Specification, Revision 2.0. Supports 32-bit Little Endian bus.
- Supports AHB 32-bit bus width
- One external Synchronous Parallel Interface (SPI) or one external Synchronous Serial Interface (SSI)
- 32 channels PID filter
- Multiple transport stream packet (188, 192, 204) format support
- SPI and SSI timing parameters are configurable
- Hardware packet synchronous byte error detecting
- Hardware PCR packet detecting
- Configurable SPI transport stream generator for streams in DRAM memory
- DMA is supported for transferring data
- Interrupt is supported
- Support DVB-CSA V1.1 Descrambler

The Top Diagram of TSC is below:

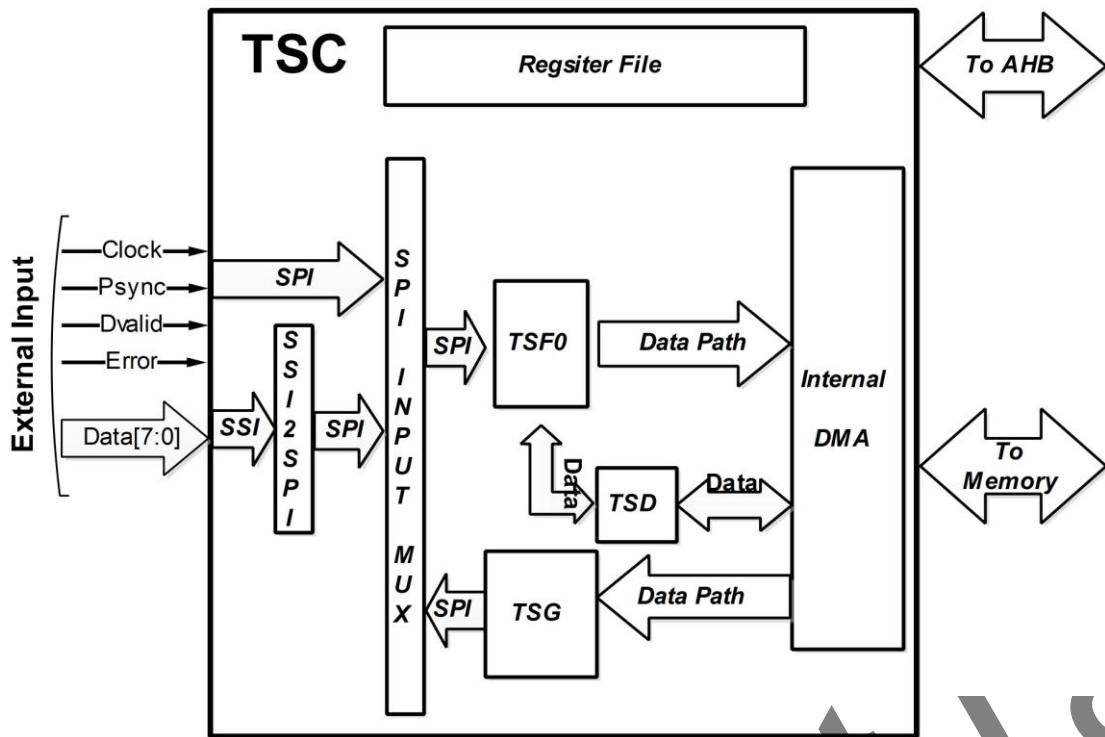


Figure 7-21. TSC Block Diagram

Note:

TSC – TS Controller

TSF – TS Filter

TSD – TS Descrambler

TSG – TS Generator

7.10.2. Transport Stream Input Timing Diagram

Table 7-1. Input Signals Description

| Name | Description |
|-----------|--|
| Clock | Clock of SPI/SSI data input |
| Psync | Packet sync (or Start flag) for TS packet |
| Dvalid | Data valid flag for TS data input |
| Error | Error flag for TS data, but do not used by TSC |
| Data[7:0] | TS data input. Data[7:0] are used in SPI mode; Only Data[0] is used in SSI mode. |

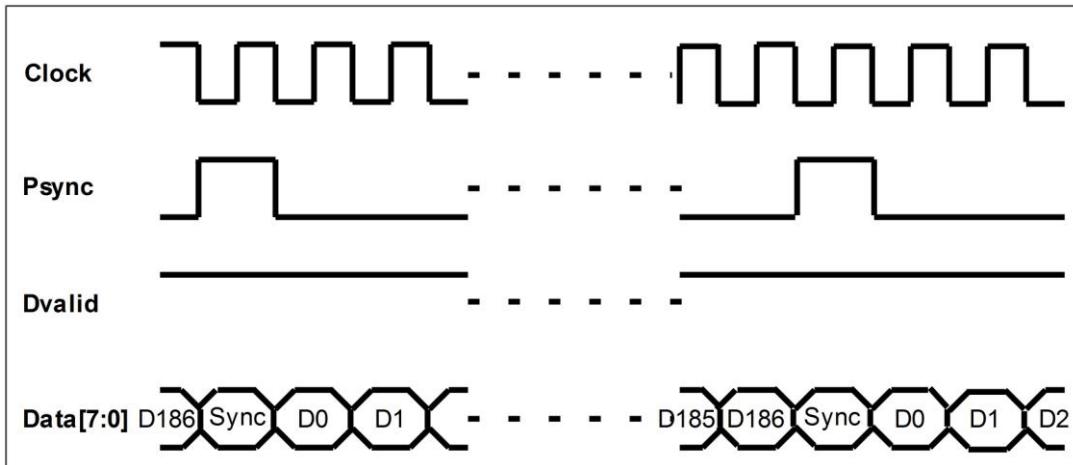


Figure 7-22. Input Timing for SPI mode
 (CLOCK = Rising Edge, PSYNC = High Active, DVALID = High Active, Packet Size = 188 Bytes)

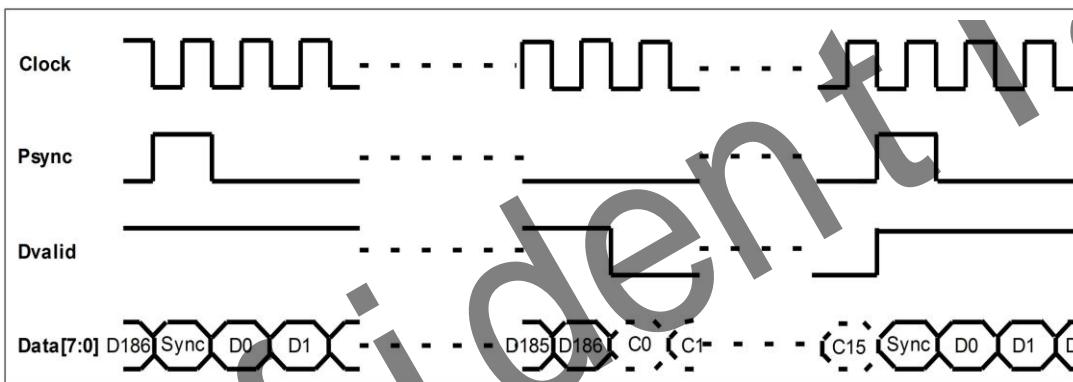


Figure 7-23. Alternative Input Timing for SPI mode
 (CLOCK = Rising Edge, PSYNC = High Active, DVALID = High Active, Packet Size = 188 Bytes)

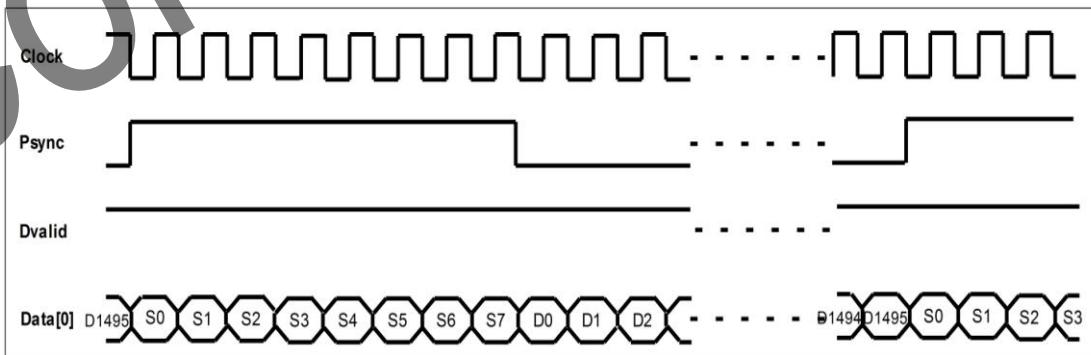


Figure 7-24. Alternative Input Timing for SSI mode
 (CLOCK = Rising Edge, PSYNC = High Active, DVALID = High Active, Packet Size = 188 Bytes)

7.10.3. Transport Stream Controller Register List

| Module Name | Base Address |
|-------------|--------------|
| TSC | 0x01C06000 |
| TSG OFFSET | 0x000000040 |
| TSFO OFFSET | 0x000000080 |
| TSD OFFSET | 0x000000180 |

| Register Name | Offset | Description |
|---------------|------------|--|
| TSC_CTRLR | TSC + 0x00 | TSC Control Register |
| TSC_STAR | TSC + 0x04 | TSC Status Register |
| TSC_PCTRLR | TSC + 0x10 | TSC Port Control Register |
| TSC_PPARR | TSC + 0x14 | TSC Port Parameter Register |
| TSC_TSFMUXR | TSC + 0x20 | TSC TSF Input Multiplex Control Register |
| TSC_OUTMUXR | TSC + 0x28 | TSC Port Output Multiplex Control Register |
| TSG_CTRLR | TSG + 0x00 | TSG Control Register |
| TSG_PPR | TSG + 0x04 | TSG Packet Parameter Register |
| TSG_STAR | TSG + 0x08 | TSG Status Register |
| TSG_CCR | TSG + 0x0c | TSG Clock Control Register |
| TSG_BBAR | TSG + 0x10 | TSG Buffer Base Address Register |
| TSG_BSZR | TSG + 0x14 | TSG Buffer Size Register |
| TSG_BPR | TSG + 0x18 | TSG Buffer Pointer Register |
| TSF_CTRLR | TSF + 0x00 | TSF Control Register |
| TSF_PPR | TSF + 0x04 | TSF Packet Parameter Register |
| TSF_STAR | TSF + 0x08 | TSF Status Register |
| TSF_DIER | TSF + 0x10 | TSF DMA Interrupt Enable Register |
| TSF_OIER | TSF + 0x14 | TSF Overlap Interrupt Enable Register |
| TSF_DISR | TSF + 0x18 | TSF DMA Interrupt Status Register |
| TSF_OISR | TSF + 0x1c | TSF Overlap Interrupt Status Register |
| TSF_PCRCR | TSF + 0x20 | TSF PCR Control Register |
| TSF_PCRDR | TSF + 0x24 | TSF PCR Data Register |
| TSF_CENR | TSF + 0x30 | TSF Channel Enable Register |
| TSF_CPER | TSF + 0x34 | TSF Channel PES Enable Register |
| TSF_CDER | TSF + 0x38 | TSF Channel Descramble Enable Register |
| TSF_CINDR | TSF + 0x3c | TSF Channel Index Register |
| TSF_CCTRLR | TSF + 0x40 | TSF Channel Control Register |
| TSF_CSTAR | TSF + 0x44 | TSF Channel Status Register |
| TSF_CCWIR | TSF + 0x48 | TSF Channel CW Index Register |
| TSF_CPIDR | TSF + 0x4c | TSF Channel PID Register |
| TSF_CBBAR | TSF + 0x50 | TSF Channel Buffer Base Address Register |

| | | |
|-----------|------------|---|
| TSF_CBSZR | TSF + 0x54 | TSF Channel Buffer Size Register |
| TSF_CBWPR | TSF + 0x58 | TSF Channel Buffer Write Pointer Register |
| TSF_CBRPR | TSF + 0x5c | TSF Channel Buffer Read Pointer Register |
| | | |
| TSD_CTLR | TSD + 0x00 | TSD Control Register |
| TSD_STAR | TSD + 0x04 | TSD Status Register |
| TSD_CWIR | TSD + 0x1c | TSD Control Word Index Register |
| TSD_CWR | TSD + 0x20 | TSD Control Word Register |

7.10.4. Transport Stream Controller Register Description

7.10.4.1. TSC Control Register(Default Value: 0x00000000)

| Offset: 0x00 | | | Register Name: TSC_CTLR |
|--------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

7.10.4.2. TSC Status Register(Default Value: 0x00000000)

| Offset: 0x04 | | | Register Name: TSC_STAR |
|--------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

7.10.4.3. TSC Port Control Register(Default Value: 0x00000000)

| Offset: 0x10 | | | Register Name: TSC_PCTLR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:1 | / | / | / |
| 0 | R/W | 0 | TSInPort0Ctrl TS Input Port0 Control 0 – SPI 1 – SSI |

7.10.4.4. TSC Port Parameter Register(Default Value: 0x00000000)

| Offset: 0x14 | | | Register Name: TSC_PPARR |
|--------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |

| 31:8 | / | / | / | | | | | | | | | | | | | | |
|------|--|------|---|-----|------------|-----|----------|---|--|---|--|---|--|---|---|---|--|
| 7:0 | R/W | 0x00 | <p>TSInPort0Par TS Input Port0 Parameters</p> <table border="1"> <thead> <tr> <th>Bit</th><th>Definition</th></tr> </thead> <tbody> <tr> <td>7:5</td><td>Reserved</td></tr> <tr> <td>4</td><td>SSI data order 0: MSB first for one byte data 1: LSB first for one byte data</td></tr> <tr> <td>3</td><td>CLOCK signal polarity 0 : Rise edge capturing 1: Fall edge capturing</td></tr> <tr> <td>2</td><td>ERROR signal polarity 0: High level active 1: Low level active</td></tr> <tr> <td>1</td><td>DVALID signal polarity 0: High level active 1: Low level active</td></tr> <tr> <td>0</td><td>PSYNC signal polarity 0: High level active 1: Low level active</td></tr> </tbody> </table> | Bit | Definition | 7:5 | Reserved | 4 | SSI data order 0: MSB first for one byte data 1: LSB first for one byte data | 3 | CLOCK signal polarity 0 : Rise edge capturing 1: Fall edge capturing | 2 | ERROR signal polarity 0: High level active 1: Low level active | 1 | DVALID signal polarity 0: High level active 1: Low level active | 0 | PSYNC signal polarity 0: High level active 1: Low level active |
| Bit | Definition | | | | | | | | | | | | | | | | |
| 7:5 | Reserved | | | | | | | | | | | | | | | | |
| 4 | SSI data order 0: MSB first for one byte data 1: LSB first for one byte data | | | | | | | | | | | | | | | | |
| 3 | CLOCK signal polarity 0 : Rise edge capturing 1: Fall edge capturing | | | | | | | | | | | | | | | | |
| 2 | ERROR signal polarity 0: High level active 1: Low level active | | | | | | | | | | | | | | | | |
| 1 | DVALID signal polarity 0: High level active 1: Low level active | | | | | | | | | | | | | | | | |
| 0 | PSYNC signal polarity 0: High level active 1: Low level active | | | | | | | | | | | | | | | | |

7.10.4.5. TSC TSF Input Multiplex Control Register(Default Value: 0x00000000)

| Offset: 0x20 | | | Register Name: TSC_TSFMUXR |
|--------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:4 | / | / | / |
| 3:0 | R/W | 0x0 | TSF0InputMuxCtrl TSF0 Input Multiplex Control 0x0 –Data from TSG 0x1 –Data from TS IN Port0 Others – Reserved |

7.10.4.6. TSC Port Output Multiplex Control Register(Default Value: 0x00000000)

| Offset: 0x28 | | | Register Name: TSC_TSFMUXR |
|--------------|-----|-------------|-----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

7.10.4.7. TSC Port Output Multiplex Control Register(Default Value: 0x00000000)

| Offset: TSG+0x00 | | | Register Name: TSC_TSFMUXR |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| 25:24 | R | 0 | TSGSts Status for TS Generator 0: IDLE state 1: Running state 2: PAUSE state Others: Reserved |
| 23:10 | / | / | / |
| 9 | R/W | 0 | TSGLBufMode Loop Buffer Mode When set to '1', the TSG external buffer is in loop mode. |
| 8 | R/W | 0 | TSGSyncByteChkEn Sync Byte Check Enable Enable/ Disable check SYNC byte fro receiving new packet 0: Disable 1: Enable If enable check SYNC byte and an error SYNC byte is receiver, TS Generator would come into PAUSE state. If the correspond interrupt is enable, the interrupt would happen. |
| 7:3 | / | / | / |
| 2 | R/W | 0 | TSGPauseBit Pause Bit for TS Generator Write '1' to pause TS Generator. TS Generator would stop fetch new data from DRAM. After finishing this operation, this bit will clear to zero by hardware. In PAUSE state, write '1' to resume this state. |
| 1 | R/W | 0 | TSGStopBit Stop Bit for TS Generator Write '1' to stop TS Generator. TS Generator would stop fetch new data from DRAM. The data already in its FIFO should be sent to TS filter. After finishing this operation, this bit will clear to zero by hardware. |
| 0 | R/W | 0 | TSGStartBit Start Bit for TS Generator Write '1' to start TS Generator. TS Generator would fetch data from DRAM and generate SPI stream to TS filter. This bit will clear to zero by hardware after TS Generator is running. |

7.10.4.8. TSG Packet Parameter Register(Default Value: 0x00470000)

| Offset: TSG+0x04 | | | Register Name: TSG_PPR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:16 | R/W | 0x47 | SyncByteVal Sync Byte Value This is the value of sync byte used in the TS Packet. |
| 15:8 | / | / | / |
| 7 | R/W | 0 | SyncBytePos Sync Byte Position 0: the 1st byte position 1: the 5th byte position Notes: This bit is only used for 192 bytes packet size. |
| 6:2 | / | / | / |
| 1:0 | R/W | 0 | PktSize Packet Size Byte Size for one TS packet 0: 188 bytes Others: Reserved |

7.10.4.9. TSG Interrupt Enable and Status Register(Default Value: 0x00000000)

| Offset: TSG+0x08 | | | Register Name: TSGIESR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | / |
| 19 | R/W | 0 | TSGEndIE TS Generator (TSG) End Interrupt Enable 0: Disable 1: Enable If set this bit, the interrupt would assert to CPU when all data in external DRAM are sent to TS PID filter. |
| 18 | R/W | 0 | TSGFFIE TS Generator (TSG) Full Finish Interrupt Enable 0: Disable 1: Enable |
| 17 | R/W | 0 | TSGHFIIE TS Generator (TSG) Half Finish Interrupt Enable 0: Disable 1: Enable |
| 16 | R/W | 0 | TSGErrSyncByteIE TS Generator (TSG) Error Sync Byte Interrupt Enable |

| | | | |
|------|-----|---|---|
| | | | 0: Disable 1: Enable |
| 15:4 | / | / | / |
| 3 | R/W | 0 | TSGEndSts TS Generator (TSG) End Status Write '1' to clear. |
| 2 | R/W | 0 | TSGFFSts TS Generator (TSG) Full Finish Status Write '1' to clear. |
| 1 | R/W | 0 | TSGHFSsts TS Generator (TSG) Half Finish Status Write '1' to clear. |
| 0 | R/W | 0 | TSGErrSyncBytests TS Generator (TSG) Error Sync Byte Status Write '1' to clear. |

7.10.4.10. TSG Clock Control Register(Default Value: 0x00000000)

| Offset: TSG+0x0C | | | Register Name: TSG_CCR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x0 | TSGCDF_N TSG Clock Divide Factor (N) The Numerator part of TSG Clock Divisor Factor. |
| 15:0 | R/W | 0x0 | TSGCDF_D TSG Clock Divide Factor (D) The Denominator part of TSG Clock Divisor Factor. Frequency of output clock: $F_o = (F_i * (N+1)) / (8 * (D+1))$. Fi is the input special clock of TSC, and D must not less than N. |

7.10.4.11. TSG Buffer Base Address Register(Default Value: 0x00000000)

| Offset: TSG+0x10 | | | Register Name: TSG_BBAR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:0 | RW | 0x0 | TSGBufBase Buffer Base Address This value is a start address of TSG buffer. Note: This value should be 4-word (16Bytes) align, and the lowest 4-bit of this value should be zero. |

7.10.4.12. TSG Buffer Size Register(Default Value: 0x00000000)

| Offset: TSG+0x14 | | | Register Name: TSG_BSZR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R/W | 0 | TSGBufSize Data Buffer Size for TS Generator It is in byte unit. The size should be 4-word (16Bytes) align, and the lowest 4 bits should be zero. |

7.10.4.13. TSG Buffer Point Register(Default Value: 0x00000000)

| Offset: TSG+0x18 | | | Register Name: TSG_BPR |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:24 | / | / | / |
| 23:0 | R | 0 | TSGBufPtr Data Buffer Pointer for TS Generator Current TS generator data buffer read pointer (in byte unit) |

7.10.4.14. TSF Control and Status Register(Default Value: 0x00000000)

| Offset: TSF+0x00 | | | Register Name: TSF_CSR |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2 | R/W | 0 | TSF Enable 0: Disable TSF Input 1: Enable TSF Input |
| 1 | / | / | / |
| 0 | | | TSFGSR TSF Global Soft Reset A software writing '1' will reset all status and state machine of TSF. And it's cleared by hardware after finish reset. A software writing '0' has no effect. |

7.10.4.15. TSF Packet Parameter Register(Default Value: 0x00470000)

| Offset: TSF+0x04 | | | Register Name: TSF_PPR |
|------------------|-----|-------------|-------------------------------|
| Bit | R/W | Default/Hex | Description |

| | | | |
|-------|-----|------|--|
| 31:28 | R/W | 0 | LostSyncThd Lost Sync Packet Threshold It is used for packet sync lost by checking the value of sync byte. |
| 27:24 | R/W | 0 | SyncThd Sync Packet Threshold It is used for packet sync by checking the value of sync byte. |
| 23:16 | R/W | 0x47 | SyncByteVal Sync Byte Value This is the value of sync byte used in the TS Packet. |
| 15:10 | / | / | / |
| 9:8 | R/W | 0 | SyncMthd Packet Sync Method 0: By PSYNC signal 1: By sync byte 2: By both PSYNC and Sync Byte 3: Reserved |
| 7 | R/W | 0 | SyncBytePos Sync Byte Position 0: the 1st byte position 1: the 5th byte position Notes: This bit is only used for 192 bytes packet size. |
| 6:2 | / | / | / |
| 1:0 | R/W | 0 | PktSize Packet Size Byte Size for one TS packet 0: 188 bytes 1: 192 bytes 2: 204 bytes 3: Reserved |

7.10.4.16. TSF Interrupt Enable and Status Register(Default Value: 0x00000000)

| Offset: TSF+0x08 | | | Register Name: TSF_IESTR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:20 | / | / | / |
| 19 | R/W | 0 | TSFFOIE TS PID Filter (TSF) Internal FIFO Overrun Interrupt Enable 0: Disable 1: Enable |
| 18 | R/W | 0 | TSFPDIE TS PCR Packet Detect Interrupt Enable 0: Disable 1: Enable |

| | | | |
|------|-----|---|---|
| 17 | R/W | 0 | TSFCOIE TS PID Filter (TSF) Channel Overlap Interrupt Global Enable 0: Disable 1: Enable |
| 16 | R/W | 0 | TSFCDIE TS PID Filter (TSF) Channel DMA Interrupt Global Enable 0: Disable 1: Enable |
| 15:4 | / | / | / |
| 3 | R/W | 0 | TSFFOIS TS PID Filter (TSF) Internal FIFO Overrun Status Write '1' to clear. |
| 2 | R/W | 0 | TSFPPDIS TS PCR Packet Found Status When it is '1', one TS PCR Packet is found. Write '1' to clear. |
| 1 | R | 0 | TSFCOIS TS PID Filter (TSF) Channel Overlap Status It is global status for 16 channel. It would clear to zero after all channels status bits are clear. |
| 0 | R | 0 | TSFCDIS TS PID Filter (TSF) Channel DMA status It is global status for 16 channel. It would clear to zero after all channels status bits are clear. |

7.10.4.17. TSF DMA Interrupt Enable Register(Default Value: 0x00000000)

| Offset: TSF+0x10 | | | Register Name: TSF_DIER |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | DMAIE DMA Interrupt Enable DMA interrupt enable bits for channel 0~31. |

7.10.4.18. TSF Overlap Interrupt Enable Register(Default Value: 0x00000000)

| Offset: TSF+0x14 | | | Register Name: TSF_OIER |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | OLPIE Overlap Interrupt Enable Overlap interrupt enable bits for channel 0~31. |

7.10.4.19. TSF DMA Interrupt Status Register(Default Value: 0x00000000)

| Offset: TSF+0x18 | | | Register Name: TSF_DISR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | DMAIS DMA Interrupt Status DMA interrupt Status bits for channel 0~31. Set by hardware, and can be cleared by software writing '1'. When both these bits and the corresponding DMA Interrupt Enable bits set, the TSF interrupt will generate. |

7.10.4.20. TSF Overlap Interrupt Status Register(Default Value: 0x00000000)

| Offset: TSF+0x1C | | | Register Name: TSF_OISR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | OLPIS Overlap Interrupt Status Overlap interrupt Status bits for channel 0~31. Set by hardware, and can be cleared by software writing '1'. When both these bits and the corresponding Overlap Interrupt Enable bits set, the TSF interrupt will generate. |

7.10.4.21. TSF PCR Control Register(Default Value: 0x00000000)

| Offset: TSF+0x20 | | | Register Name: TSF_PCRCR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:17 | / | / | / |
| 16 | R/W | 0 | PCRDE PCR Detecting Enable 0: Disable 1: Enable |
| 15:13 | / | / | / |
| 12:8 | R/W | 0 | PCRCIND Channel Index m for Detecting PCR packet (m from 0 to 31) |
| 7:1 | / | / | / |
| 0 | R | 0 | PCRLSB PCR Contest LSB 1 bit PCR[0] |

7.10.4.22. TSF PCR Data Register(Default Value: 0x00000000)

| Offset: TSF+0x24 | | | Register Name: TSF_PCRDR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R | 0 | PCRMSB PCR Data High 32 bits PCR[33:1] |

7.10.4.23. TSF Channel Enable Register(Default Value: 0x00000000)

| Offset: TSF+0x30 | | | Register Name: TSF_CENR |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0 | FilterEn Filter Enable for Channel 0~31 0: Disable 1: Enable From Disable to Enable, internal status of the corresponding filter channel will be reset. |

7.10.4.24. TSF PES Enable Register(Default Value: 0x00000000)

| Offset: TSF+0x34 | | | Register Name: TSF_CPER |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | PESEn PES Packet Enable for Channel 0~31 0: Disable 1: Enable These bits should not be changed during the corresponding channel enable. |

7.10.4.25. TSF Channel Descramble Enable Register(Default Value: 0x00000000)

| Offset: TSF+0x38 | | | Register Name: TSF_CDER |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | DescEn Descramble Enable for Channel 0~31 0: Disable 1: Enable These bits should not be changed during the corresponding channel |

enable.

7.10.4.26. TSF Channel Index Register(Default Value: 0x00000000)

| Offset: TSF+0x3C | | | Register Name: TSF_CINDR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:5 | / | / | / |
| 4:0 | R/W | 0x0 | CHIND Channel Index This value is the channel index for channel private registers access. Range is from 0x00 to 0x1f. Address range of channel private registers is 0x40~0x7f. |

7.10.4.27. TSF Channel Control Register(Default Value: 0x00000000)

| Offset: TSF+0x40 | | | Register Name: TSF_CCTRLR |
|------------------|-----|-------------|----------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

7.10.4.28. TSF Channel Status Register(Default Value: 0x00000000)

| Offset: TSF+0x44 | | | Register Name: TSF_CSTAR |
|------------------|-----|-------------|---------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

7.10.4.29. TSF Channel CW Index Register(Default Value: 0x00000000)

| Offset: TSF+0x48 | | | Register Name: TSF_CCWIR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 2:0 | R/W | 0x0 | CWIND Related Control Word Index Index to the control word used by this channel when Descramble Enable of this channel enable. This value is useless when the corresponding Descramble Enable is '0'. |

7.10.4.30. TSF Channel PID Register(Default Value: 0x1FFF0000)

| Offset: TSF+0x4C | | | Register Name: TSF_CPIDR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:16 | R/W | 0x1fff | PIDMSK Filter PID Mask for Channel |
| 15:0 | R/W | 0x0 | PIDVAL Filter PID value for Channel |

7.10.4.31. TSF Channel Buffer Base Address Register(Default Value: 0x00000000)

| Offset: TSF+0x50 | | | Register Name: TSF_CBBAR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:28 | / | / | / |
| 27:0 | R/W | 0 | TSFBufBAddr Data Buffer Base Address for Channel It is 4-word (16Bytes) align address. The LSB four bits should be zero. |

7.10.4.32. TSF Channel Buffer Size Register(Default Value: 0x00000000)

| Offset: TSF+0x54 | | | Register Name: TSF_CBSZR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:26 | / | / | / |
| 25:24 | R/W | 0 | CHDMAIntThd DMA Interrupt Threshold for Channel The unit is TS packet size. When received packet (has also stored in DRAM) size is beyond (\geq) threshold value, the corresponding channel interrupt is generated to CPU. TSC should count the new received packet again, when exceed the specified threshold value, one new interrupt is generated again. 0: 1/2 data buffer packet size 1: 1/4 data buffer packet size 2: 1/8 data buffer packet size 3: 1/16 data buffer packet size |
| 23:21 | / | / | / |
| 20:0 | R/W | 0 | CHBufPktSz Data Buffer Packet Size for Channel The exact buffer size of buffer is N+1 bytes. The maximum buffer size is 2MB. This size should be 4-word (16Bytes) aligned. The LSB four bits should be zero. |

7.10.4.33. TSF Channel Write Pointer Register(Default Value: 0x00000000)

| Offset: TSF+0x58 | | | Register Name: TSF_CBWPR |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:21 | / | / | / |
| 20:0 | R/W | 0 | BufWrPtr Data Buffer Write Pointer (in Bytes) This value is changed by hardware, when data is filled into buffer, this pointer is increased. And this pointer can be set by software, but it should not be changed by software during the corresponding channel is enable. |

7.10.4.34. TSF Channel Read Pointer Register(Default Value: 0x00000000)

| Offset: TSF+0x5C | | | Register Name: TSF_CBRPR |
|------------------|-----|-------------|---|
| Bit | R/W | Default/Hex | Description |
| 31:21 | / | / | / |
| 20:0 | R/W | 0 | BufRdPtr Data Buffer Read Pointer (in Bytes) This pointer should be changed by software after the data of buffer is read. |

7.10.4.35. TSD Control Register(Default Value: 0x00000000)

| Offset: TSD+0x00 | | | Register Name: TSD_CTLR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:2 | / | / | / |
| 1:0 | R/W | 0x0 | DescArith Descramble Arithmetic 00: DVB CSA V1.1 Others: Reserved |

7.10.4.36. TSD Status Register(Default Value: 0x00000000)

| Offset: TSD+0x04 | | | Register Name: TSD_STAR |
|------------------|-----|-------------|--------------------------------|
| Bit | R/W | Default/Hex | Description |
| 31:0 | / | / | / |

7.10.4.37. TSD Control Word Index Register(Default Value: 0x00000000)

| Offset: TSD+0x1C | | | Register Name: TSD_CWIR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:3 | / | / | / |
| 6:4 | R/W | 0x0 | CWI Control Word Index This value is the Control index for Control word access. Range is from 0x00 to 0x7. |
| 3:2 | / | / | / |
| 1:0 | R/W | 0x0 | CWII Control Word Internal Index 0 – Odd Control Word Low 32-bit, OCW[31:0]; 1 – Odd Control Word High 32-bit, OCW[63:32]; 2 – Even Control Word Low 32-bit, ECW[31:0]; 3 – Even Control Word High 32-bit, ECW[63:0]; |

7.10.4.38. TSD Control Word Register(Default Value: 0x00000000)

| Offset: TSD+0x20 | | | Register Name: TSD_CWR |
|------------------|-----|-------------|--|
| Bit | R/W | Default/Hex | Description |
| 31:0 | R/W | 0x0 | CWD Content of Control Word corresponding to the TSD_CWIR value |

Appendix

Control signal and data port mapping for TCON:

| I/O | SYNC RGB | | | | CPU cmd | CPU 18bit | CPU 16bit | | | | | | CPU 8bit | | | | CPU 9bit | | LVDS | | | |
|-----|-----------------|-----------------|-----------------|-----|---------|-----------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|----------|-----------------|-----------------|-----------------|-----------------|----|-------------|-----|----|----|
| | Para RGB | Serial RGB | | | CCR 656 | 256K | 256K | | | | | | 65K | 256K | | | 65K | | Single Link | | | |
| | 1 st | 2 nd | 3 rd | | | | 1 st | 2 nd | 3 rd | 1 st | 2 nd | 1 st | | 1 st | 2 nd | 1 st | 2 nd | | | | | |
| IO0 | VSYNC | | | | | | CS | | | | | | | | | | | | D3N | | | |
| IO1 | HSYNC | | | | | | RD | | | | | | | | | | | | D3P | | | |
| IO2 | DCLK | | | | | | WR | | | | | | | | | | | | CKP | | | |
| IO3 | DE | | | | | | RS | | | | | | | | | | | | CKN | | | |
| D23 | R7 | | | | | D23 | R5 | R5 | B5 | G5 | R5 | | R5 | B5 | R4 | | | | | D2N | | |
| D22 | R6 | | | | | D22 | R4 | R4 | B4 | G4 | R4 | | R4 | B4 | R3 | | | | | D2P | | |
| D21 | R5 | | | | | D21 | R3 | R3 | B3 | G3 | R3 | | R3 | B3 | R2 | | | | | D1N | | |
| D20 | R4 | | | | | D20 | R2 | R2 | B2 | G2 | R2 | | R2 | B2 | R1 | | | | | D1P | | |
| D19 | R3 | | | | | D19 | R1 | R1 | B1 | G1 | R1 | | R1 | B1 | R0 | | | | | D0N | | |
| D18 | R2 | | | | | D18 | R0 | R0 | B0 | G0 | R0 | | R0 | B0 | G5 | | | | | D0P | | |
| D17 | R1 | | | | | D17 | | | | | | | | | | | | | | | | |
| D16 | R0 | | | | | D16 | | | | | | | | | | | | | | | | |
| D15 | G7 | | | | | D15 | G5 | | | | | | | | G4 | | | | | | | |
| D14 | G6 | | | | | D14 | G4 | | | | | | | | G3 | | | | | | | |
| D13 | G5 | | | | | D13 | G3 | | | | | | | | | | | | | | | |
| D12 | G4 | D17 | D27 | D37 | D7 | D12 | G2 | G5 | R5 | B5 | G5 | B5 | G5 | | G2 | R5 | G5 | B5 | R4 | G2 | R5 | G2 |
| D11 | G3 | D16 | D26 | D36 | D6 | D11 | G1 | G4 | R4 | B4 | G4 | B4 | G4 | | G1 | R4 | G4 | B4 | R3 | G1 | R4 | G1 |
| D10 | G2 | D15 | D25 | D35 | D5 | D10 | G0 | G3 | R3 | B3 | G3 | B3 | G3 | | G0 | R3 | G3 | B3 | R2 | G0 | R3 | G0 |
| D9 | G1 | | | | | D9 | | | | | | | | | | | | | | | | |
| D8 | G0 | | | | | D8 | | | | | | | | | | | | | | | | |
| D7 | B7 | D14 | D24 | D34 | D4 | D7 | B5 | G2 | R2 | B2 | G2 | B2 | G2 | | B4 | R2 | G2 | B2 | R1 | B4 | R2 | B5 |
| D6 | B6 | D13 | D23 | D33 | D3 | D6 | B4 | G1 | R1 | B1 | G1 | B1 | G1 | | B3 | R1 | G1 | B1 | R0 | B3 | R1 | B4 |
| D5 | B5 | D12 | D22 | D32 | D2 | D5 | B3 | G0 | R0 | B0 | G0 | B0 | G0 | | B2 | R0 | G0 | B0 | G5 | B2 | R0 | B3 |
| D4 | B4 | D11 | D21 | D31 | D1 | D4 | B2 | | | | | | | | B1 | | | | G4 | B1 | G5 | B2 |
| D3 | B3 | D10 | D20 | D30 | D0 | D3 | B1 | | | | | | | | B0 | | | | G3 | B0 | G4 | B1 |
| D2 | B2 | | | | | D2 | B0 | | | | | | | | | | | | G3 | B0 | | |
| D1 | B1 | | | | | D1 | | | | | | | | | | | | | | | | |
| D0 | B0 | | | | | D0 | | | | | | | | | | | | | | | | |