



RADL – Rechnerarchitekturen für Deep-Learning

Philipp Holzinger, Philipp Gündisch





Organization



Organization



Deep Learning

- Part of Al
- Good if:
 - Complex rules with hand optimized algorithms needed
 - Complex problems without traditional approach
 - Fluctuating environment
 - To learn more about the problem itself
- Lots of research ongoing
 - Algorithms, Nets, Learning
 - HW Architectures



Deep Learning

Applications:

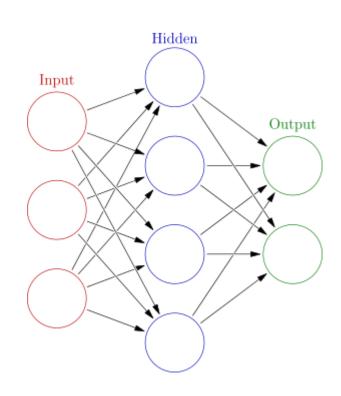
- Image processing
- Speech recognition
- "All tasks, that are easy for humans, but difficult for algorithms"

Basic Principle

- Deep Neuronal Networks
- CNN, RNN, LSTM, ...

Here:

- Focus on inference (not training)
- Hardware architectures for this task





Hardware Architectures

- What is the best architecture for learning/inference of artificial neural networks (ANN)?
 - CPU
 - GPU
 - FPGA
 - Dedicated ASIC
- How to use architectural properties?
 - SIMD, OpenMP, Multithreading
 - OpenCL, Partitioning, Warps, SIMT
 - HLS, Parallelism, Interfacing
 - Algorithmic Optimization for different HW architectures



Organization



- Tutors: Philipp Holzinger, Philipp Gündisch
- Reminder: This is not a lecture but a practical course!
 - No regular lectures where we teach you about topics (only selected ones)
 - Instead: everybody works on own project and we guide you through it
 - Everybody researches the required knowledge about the project by themselves
 - Everybody informs the other participants about their findings in regular sessions



- Results:
 - Final presentation (50%)
 - Architecture report (50%)
- Bachelor / Master: 10 ECTS
- Join StudOn Course!
 - Name: Rechnerarchitekturen für Deep-Learning Anwendungen



Procedure

- 1. Intro *today*
- 2. DL fundamentals *today*
- 3. Introduction into architectures *next week*
- 4. Presentation of project proposals *in 2 weeks*
- 5. Project in groups *until end of semester*
 - 1. Small groups (2-3 students) investigate ONE architecture
 - 2. Every second week discussion round with small talks about your findings
 - 3. Individual meetings with tutors if needed
- 6. Consolidation end of semester
 - 1. Each group gives a final talk about their architecture
 - 2. Each group writes a report about their architecture



- Projects about are the realization, optimization and evaluation of deep learning algorithms on different architectures (choose ONE)
 - 1. CPU x86/ARM (server / embedded)
 - 2. GPU (server / embedded)
 - 3. Dedicated circuit on FPGA (VHDL / HLS C)
 - 4. Coral Edge TPU
- If needed you can loan an embedded device for home-use
 - Please make sure you have an insurance



What to do now?

- Make yourself familiar with one of the common DL Frameworks
 - Train a network that you can use for the remainder of the course
 - learn how to export its weights into an easily readable format
- Find team partners and think about the algorithms and architecture you want to research

Next Meetings

- 16.10.2024 introduction to deep learning
- 23.10.2024 introduction to architectures
- 30.10.2024 presentation of project proposals
- 06.11.2024 no meeting



Organization



Topic Suggestions

CPU: matrix multiplication and convolution with threads, SIMD, cache effects – problem size & optimization

GPU: workgroup-sizes, shared memory, PCIe latency

FPGA: (sparse) matrix multiplication and convolution accelerator (with VHSL or HLS), resources vs. throughput vs. latency

TPU: usage, performance, efficiency