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1 /usr/local/bin/node /Users/liboyuan/WebstormProjects/  
  socket_server/test/gameTest.js  
2 >>Input command here:  
3 a 0 1 1  
4 a 1 1 0  
5 a 2 1 0  
6 a 3 1 0  
7 a 4 1 0  
8 a 0 2 ♦  
9 p c 0  
10 { amount: 1, sid: 0 }  
11 >>Input command here:  
12 { amount: 0, sid: 1 }  
13 >>Input command here:  
14 { amount: 0, sid: 2 }  
15 >>Input command here:  
16 { amount: 0, sid: 3 }  
17 >>Input command here:  
18 { amount: 0, sid: 4 }  
19 >>Input command here:  
20 { color: '♦', sid: 0 }  
21 >>Input command here:  
22 [ Card { number: 5, color: '♥', type: 7 },  
23   Card { number: 1, color: 'J', type: 6 },  
24   Card { number: 1, color: 'J', type: 6 },  
25   Card { number: 1, color: 'J', type: 6 },  
26   Card { number: 0, color: 'J', type: 6 },  
27   Card { number: 0, color: 'J', type: 6 },  
28   Card { number: 3, color: '♦', type: 5 },  
29   Card { number: 2, color: '♥', type: 2 },  
30   Card { number: 2, color: '♥', type: 2 },  
31   Card { number: 2, color: '♠', type: 2 },  
32   Card { number: 2, color: '♠', type: 2 },  
33   Card { number: 2, color: '♣', type: 2 },  
34   Card { number: 14, color: '♦', type: 1 },  
35   Card { number: 13, color: '♦', type: 1 },  
36   Card { number: 13, color: '♦', type: 1 },  
37   Card { number: 11, color: '♦', type: 1 },  
38   Card { number: 10, color: '♦', type: 1 },  
39   Card { number: 9, color: '♦', type: 1 },  
40   Card { number: 6, color: '♦', type: 1 },  
41   Card { number: 13, color: '♥', type: 0 },  
42   Card { number: 12, color: '♥', type: 0 },  
43   Card { number: 11, color: '♥', type: 0 },  
44   Card { number: 10, color: '♥', type: 0 },  
45   Card { number: 9, color: '♥', type: 0 },  
46   Card { number: 8, color: '♥', type: 0 },  
47   Card { number: 7, color: '♥', type: 0 },  
48   Card { number: 7, color: '♥', type: 0 },  
49   Card { number: 6, color: '♥', type: 0 },
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50 Card { number: 13, color: '♠', type: 0 },
51 Card { number: 12, color: '♠', type: 0 },
52 Card { number: 10, color: '♠', type: 0 },
53 Card { number: 10, color: '♠', type: 0 },
54 Card { number: 6, color: '♠', type: 0 },
55 Card { number: 4, color: '♠', type: 0 },
56 Card { number: 4, color: '♠', type: 0 },
57 Card { number: 14, color: '♣', type: 0 },
58 Card { number: 10, color: '♣', type: 0 },
59 Card { number: 4, color: '♣', type: 0 } ]
60 >>Input command here:
61 a 0 3 ♣ 4 ♣ 10 ♠ 6 ♠ 4 ♠ 4 ♠ 10 ♠ 10
62 { cards:
63   [ Card { number: 10, color: '♠', type: 0 },
64     Card { number: 10, color: '♠', type: 0 },
65     Card { number: 6, color: '♠', type: 0 },
66     Card { number: 4, color: '♠', type: 0 },
67     Card { number: 4, color: '♠', type: 0 },
68     Card { number: 10, color: '♣', type: 0 },
69     Card { number: 4, color: '♣', type: 0 } ],
70   sid: 0 }
71 >>Input command here:
72 a 0 4 ♠
73 { color: '♠', sid: 0 }
74 >>Input command here:
75 p c 0
76 [ Card { number: 5, color: '♥', type: 7 },
77   Card { number: 1, color: 'J', type: 6 },
78   Card { number: 1, color: 'J', type: 6 },
79   Card { number: 1, color: 'J', type: 6 },
80   Card { number: 0, color: 'J', type: 6 },
81   Card { number: 0, color: 'J', type: 6 },
82   Card { number: 3, color: '♦', type: 5 },
83   Card { number: 2, color: '♥', type: 2 },
84   Card { number: 2, color: '♥', type: 2 },
85   Card { number: 2, color: '♠', type: 2 },
86   Card { number: 2, color: '♠', type: 2 },
87   Card { number: 2, color: '♣', type: 2 },
88   Card { number: 14, color: '♦', type: 1 },
89   Card { number: 13, color: '♦', type: 1 },
90   Card { number: 13, color: '♦', type: 1 },
91   Card { number: 11, color: '♦', type: 1 },
92   Card { number: 10, color: '♦', type: 1 },
93   Card { number: 9, color: '♦', type: 1 },
94   Card { number: 6, color: '♦', type: 1 },
95   Card { number: 13, color: '♥', type: 0 },
96   Card { number: 12, color: '♥', type: 0 },
97   Card { number: 11, color: '♥', type: 0 },
98   Card { number: 10, color: '♥', type: 0 },
99   Card { number: 9, color: '♥', type: 0 },

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100 Card { number: 8, color: '♥', type: 0 },
101 Card { number: 7, color: '♥', type: 0 },
102 Card { number: 7, color: '♥', type: 0 },
103 Card { number: 6, color: '♥', type: 0 },
104 Card { number: 13, color: '♠', type: 0 },
105 Card { number: 12, color: '♠', type: 0 },
106 Card { number: 14, color: '♣', type: 0 } ]
107 >>Input command here:
108 a 0 5 ♥ 7 ♥ 7
109 { cards:
110   [ Card { number: 7, color: '♥', type: 0 },
111     Card { number: 7, color: '♥', type: 0 } ],
112   partRejected: false,
113   sid: 0 }
114 >>Input command here:
115 p c 1
116 [ Card { number: 3, color: '♦', type: 5 },
117   Card { number: 3, color: '♦', type: 5 },
118   Card { number: 3, color: '♥', type: 4 },
119   Card { number: 3, color: '♥', type: 4 },
120   Card { number: 3, color: '♥', type: 4 },
121   Card { number: 2, color: '♦', type: 3 },
122   Card { number: 2, color: '♠', type: 2 },
123   Card { number: 2, color: '♣', type: 2 },
124   Card { number: 11, color: '♦', type: 1 },
125   Card { number: 10, color: '♦', type: 1 },
126   Card { number: 8, color: '♦', type: 1 },
127   Card { number: 8, color: '♦', type: 1 },
128   Card { number: 4, color: '♦', type: 1 },
129   Card { number: 14, color: '♥', type: 0 },
130   Card { number: 14, color: '♥', type: 0 },
131   Card { number: 11, color: '♥', type: 0 },
132   Card { number: 11, color: '♥', type: 0 },
133   Card { number: 9, color: '♥', type: 0 },
134   Card { number: 11, color: '♠', type: 0 },
135   Card { number: 10, color: '♠', type: 0 },
136   Card { number: 9, color: '♠', type: 0 },
137   Card { number: 8, color: '♠', type: 0 },
138   Card { number: 8, color: '♠', type: 0 },
139   Card { number: 7, color: '♠', type: 0 },
140   Card { number: 5, color: '♠', type: 0 },
141   Card { number: 5, color: '♠', type: 0 },
142   Card { number: 12, color: '♣', type: 0 },
143   Card { number: 10, color: '♣', type: 0 },
144   Card { number: 9, color: '♣', type: 0 },
145   Card { number: 8, color: '♣', type: 0 },
146   Card { number: 6, color: '♣', type: 0 } ]
147 >>Input command here:
148 a 1 5 ♥ 9 ♥ 11
149 --[Error] Illegal operation
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150 >>Input command here:
151 a 1 5 ♥ 11 ♥ 11
152 { cards:
153   [ Card { number: 11, color: '♥', type: 0 },
154     Card { number: 11, color: '♥', type: 0 } ],
155   partRejected: false,
156   sid: 1 }
157 >>Input command here:
158 p t
159 { status: 5,
160   startSid: 0,
161   remainedSid: [ 2, 3, 4 ],
162   done:
163     [ { cards: [Object], partRejected: false, sid: 0 },
164       { cards: [Object], partRejected: false, sid: 1 } ],
165   maxCards:
166     [ Card { number: 11, color: '♥', type: 0 },
167       Card { number: 11, color: '♥', type: 0 } ],
168   maxSid: 1 }
169 >>Input command here:
170 p c 2
171 [ Card { number: 5, color: '♥', type: 7 },
172   Card { number: 2, color: '♥', type: 2 },
173   Card { number: 14, color: '♦', type: 1 },
174   Card { number: 12, color: '♦', type: 1 },
175   Card { number: 10, color: '♦', type: 1 },
176   Card { number: 9, color: '♦', type: 1 },
177   Card { number: 7, color: '♦', type: 1 },
178   Card { number: 7, color: '♦', type: 1 },
179   Card { number: 6, color: '♦', type: 1 },
180   Card { number: 5, color: '♦', type: 1 },
181   Card { number: 4, color: '♦', type: 1 },
182   Card { number: 14, color: '♥', type: 0 },
183   Card { number: 10, color: '♥', type: 0 },
184   Card { number: 10, color: '♥', type: 0 },
185   Card { number: 9, color: '♥', type: 0 },
186   Card { number: 7, color: '♥', type: 0 },
187   Card { number: 6, color: '♥', type: 0 },
188   Card { number: 4, color: '♥', type: 0 },
189   Card { number: 4, color: '♥', type: 0 },
190   Card { number: 14, color: '♠', type: 0 },
191   Card { number: 7, color: '♠', type: 0 },
192   Card { number: 6, color: '♠', type: 0 },
193   Card { number: 14, color: '♣', type: 0 },
194   Card { number: 14, color: '♣', type: 0 },
195   Card { number: 13, color: '♣', type: 0 },
196   Card { number: 13, color: '♣', type: 0 },
197   Card { number: 11, color: '♣', type: 0 },
198   Card { number: 6, color: '♣', type: 0 },
199   Card { number: 5, color: '♣', type: 0 },
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200 Card { number: 4, color: '♣', type: 0 },
201 Card { number: 3, color: '♣', type: 0 } ]
202 >>Input command here:
203 a 2 5 ♥ 10 ♥ 10
204 { cards:
205   [ Card { number: 10, color: '♥', type: 0 },
206     Card { number: 10, color: '♥', type: 0 } ],
207   partRejected: false,
208   sid: 2 }
209 >>Input command here:
210 p t
211 { status: 5,
212   startSid: 0,
213   remainedSid: [ 3, 4 ],
214   done:
215     [ { cards: [Object], partRejected: false, sid: 0 },
216       { cards: [Object], partRejected: false, sid: 1 },
217       { cards: [Object], partRejected: false, sid: 2 } ],
218   maxCards:
219     [ Card { number: 11, color: '♥', type: 0 },
220       Card { number: 11, color: '♥', type: 0 } ],
221   maxSid: 1 }
222 >>Input command here:
223 p c 3
224 [ Card { number: 5, color: '♥', type: 7 },
225   Card { number: 0, color: 'J', type: 6 },
226   Card { number: 2, color: '♦', type: 3 },
227   Card { number: 13, color: '♦', type: 1 },
228   Card { number: 12, color: '♦', type: 1 },
229   Card { number: 11, color: '♦', type: 1 },
230   Card { number: 9, color: '♦', type: 1 },
231   Card { number: 8, color: '♦', type: 1 },
232   Card { number: 7, color: '♦', type: 1 },
233   Card { number: 6, color: '♦', type: 1 },
234   Card { number: 5, color: '♦', type: 1 },
235   Card { number: 12, color: '♥', type: 0 },
236   Card { number: 8, color: '♥', type: 0 },
237   Card { number: 6, color: '♥', type: 0 },
238   Card { number: 14, color: '♠', type: 0 },
239   Card { number: 14, color: '♠', type: 0 },
240   Card { number: 13, color: '♠', type: 0 },
241   Card { number: 9, color: '♠', type: 0 },
242   Card { number: 9, color: '♠', type: 0 },
243   Card { number: 7, color: '♠', type: 0 },
244   Card { number: 6, color: '♠', type: 0 },
245   Card { number: 12, color: '♣', type: 0 },
246   Card { number: 12, color: '♣', type: 0 },
247   Card { number: 11, color: '♣', type: 0 },
248   Card { number: 9, color: '♣', type: 0 },
249   Card { number: 8, color: '♣', type: 0 },
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250 Card { number: 6, color: '♣', type: 0 },
251 Card { number: 5, color: '♣', type: 0 },
252 Card { number: 4, color: '♣', type: 0 },
253 Card { number: 3, color: '♣', type: 0 },
254 Card { number: 3, color: '♣', type: 0 } ]
255 >>Input command here:
256 a 3 5 ♥ 12 ♥ 8
257 { cards:
258   [ Card { number: 12, color: '♥', type: 0 },
259     Card { number: 8, color: '♥', type: 0 } ],
260   partRejected: false,
261   sid: 3 }
262 >>Input command here:
263 p t
264 { status: 5,
265   startSid: 0,
266   remainedSid: [ 4 ],
267   done:
268     [ { cards: [Object], partRejected: false, sid: 0 },
269       { cards: [Object], partRejected: false, sid: 1 },
270       { cards: [Object], partRejected: false, sid: 2 },
271       { cards: [Object], partRejected: false, sid: 3 } ],
272   maxCards:
273     [ Card { number: 11, color: '♥', type: 0 },
274       Card { number: 11, color: '♥', type: 0 } ],
275   maxSid: 1 }
276 >>Input command here:
277 p c 4
278 [ Card { number: 2, color: '♦', type: 3 },
279   Card { number: 2, color: '♣', type: 2 },
280   Card { number: 14, color: '♦', type: 1 },
281   Card { number: 12, color: '♦', type: 1 },
282   Card { number: 5, color: '♦', type: 1 },
283   Card { number: 4, color: '♦', type: 1 },
284   Card { number: 13, color: '♥', type: 0 },
285   Card { number: 13, color: '♥', type: 0 },
286   Card { number: 12, color: '♥', type: 0 },
287   Card { number: 8, color: '♥', type: 0 },
288   Card { number: 4, color: '♥', type: 0 },
289   Card { number: 13, color: '♠', type: 0 },
290   Card { number: 12, color: '♠', type: 0 },
291   Card { number: 12, color: '♠', type: 0 },
292   Card { number: 11, color: '♠', type: 0 },
293   Card { number: 11, color: '♠', type: 0 },
294   Card { number: 8, color: '♠', type: 0 },
295   Card { number: 5, color: '♠', type: 0 },
296   Card { number: 4, color: '♠', type: 0 },
297   Card { number: 3, color: '♠', type: 0 },
298   Card { number: 3, color: '♠', type: 0 },
299   Card { number: 3, color: '♠', type: 0 },

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300 Card { number: 13, color: '♣', type: 0 },
301 Card { number: 11, color: '♣', type: 0 },
302 Card { number: 10, color: '♣', type: 0 },
303 Card { number: 9, color: '♣', type: 0 },
304 Card { number: 8, color: '♣', type: 0 },
305 Card { number: 7, color: '♣', type: 0 },
306 Card { number: 7, color: '♣', type: 0 },
307 Card { number: 7, color: '♣', type: 0 },
308 Card { number: 5, color: '♣', type: 0 } ]
309 >>Input command here:
310 a 4 5 ♥ 13 ♥ 13
311 { cards:
312   [ Card { number: 13, color: '♥', type: 0 },
313     Card { number: 13, color: '♥', type: 0 } ],
314   partRejected: false,
315   sid: 4 }
316 >>Input command here:
317 p t
318 { status: 5,
319   startSid: 4,
320   remainedSid: [ 4, 0, 1, 2, 3 ],
321   done: [],
322   maxCards: null,
323   maxSid: null }
324 >>Input command here:
325 p i
326 { masterSid: 0,
327   majorNumber: 2,
328   majorColor: '♦',
329   subMasterSid: null,
330   aColor: '♠',
331   points: [ 0, 0, 0, 0, 40 ],
332   result: null }
333 >>Input command here:
334
```