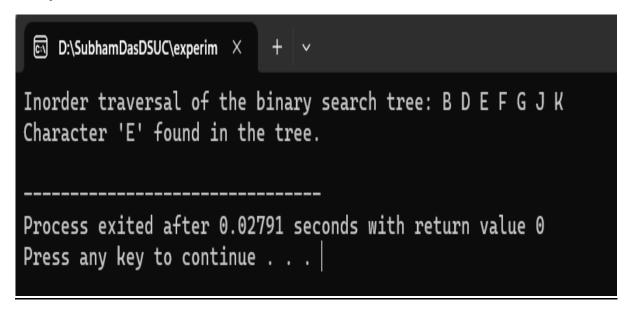
Experiment 4: Write a C program that uses functions to per form the following: a) Create a binary search tree of characters.

```
experiment4a.c
    #include <stdio.h>
 2 #include <stdlib.h>
 3 □ typedef struct Node {
        char data;
 5
        struct Node* left;
        struct Node* right;
 7 L } Node;
 8 □ Node* createNode(char data) {
        Node* newNode = (Node*)malloc(sizeof(Node));
 9
        if (newNode == NULL) {
10 🗎
11
            printf("Memory error\n");
12
            return NULL;
13
14
        newNode->data = data;
        newNode->left = NULL;
15
        newNode->right = NULL;
16
17
        return newNode;
18 L }
19 □ Node* insert(Node* root, char data) {
20日
        if (root == NULL) {
21
            return createNode(data);
22
23 白
        if (data < root->data) {
            root->left = insert(root->left, data);
24
        } else if (data > root->data) {
25
26
            root->right = insert(root->right, data);
27
28
         return root;
29 L }
30 □ Node* search(Node* root, char data) {
         if (root == NULL || root->data == data) {
31 🖨
32
              return root;
33
34
35 🖨
         if (data < root->data) {
              return search(root->left, data);
36
37
          } else {
38
              return search(root->right, data);
39
40 <sup>∟</sup> }
41 □ void inorderTraversal(Node* root) {
         if (root != NULL) {
42 \Box
              inorderTraversal(root->left);
43
              printf("%c ", root->data);
44
45
              inorderTraversal(root->right);
46
47 L }
```

```
48 □ int main() {
49
        Node* root = NULL;
50
        root = insert(root, 'F');
51
        insert(root, 'D');
        insert(root, 'J');
52
        insert(root, 'B');
53
        insert(root, 'E');
54
55
        insert(root, 'G');
56
        insert(root, 'K');
57
        printf("Inorder traversal of the binary search tree: ");
58
        inorderTraversal(root);
        printf("\n");
59
60
        char searchChar = 'E';
61
        Node* result = search(root, searchChar);
62 🖨
        if (result != NULL) {
            printf("Character '%c' found in the tree.\n", searchChar);
63
64
         } else {
            printf("Character '%c' not found in the tree.\n", searchChar);
65
66
67
        free(root);
68
        return 0;
69 L }
```

Output:



b) Traverse the above Binary search tree recursively in Post order.

```
#include <stdio.h>
     #include <stdlib.h>
  3 □ typedef struct TreeNode {
          char data;
          struct TreeNode *left;
          struct TreeNode *right;
  6
  7 L } TreeNode;
  8 ☐ TreeNode *createNode(char data) {
          TreeNode *newNode = (TreeNode *)malloc(sizeof(TreeNode));
  9
10
          newNode->data = data:
          newNode->left = newNode->right = NULL;
 11
 12
          return newNode;
 13 L }
 14 □ TreeNode *insert(TreeNode *root, char data) {
15 □
          if (root == NULL) {
16
               return createNode(data);
 17
 18 ់
          if (data < root->data) {
 19
               root->left = insert(root->left, data);
 20
          } else if (data > root->data) {
 21
               root->right = insert(root->right, data);
 22
 23
          return root;
 24 L }
25 □ void postOrderTraversal(TreeNode *root) {
       if (root == NULL)
27
           return;
28
       postOrderTraversal(root->left);
29
       postOrderTraversal(root->right);
30
       printf("%c ", root->data);
31 L }
32 □ int main() {
33
       int i;
34
       TreeNode *root = NULL;
       char charArray[] = {'F', 'D', 'J', 'B', 'E', 'G', 'K', 'A', 'C', 'I', 'H'};
35
36
       int numChars = sizeof(charArray) / sizeof(charArray[0]);
37 🖨
       for (i = 0; i < numChars; i++) {
38
           root = insert(root, charArray[i]);
39
40
       printf("Post-order traversal:\n");
41
       postOrderTraversal(root);
42
       printf("\n");
       return 0;
43
```

Output:

44 L