CHIHENG LI

 $647~801~8499 \diamond$ chiheng.li@mail.utoronto.ca 297 College Street, Toronto, Ontario, M5T 1S2

EDUCATION

University of Toronto

2017 - Present

Candidate of Computer Science Specialist, Statistics Minor, Web Development and AI Focuses

U of T Entrance Scholarship \$7500 with 95+ admission average, CGPA: 3.67/4.0, MGPA 4.0/4.0

Coursework: Introduction To Machine Learning, Introduction to Database, Operating Systems, Algorithm Design, Computer Network, Software Design, Computer Organization, Probability and Statistics, Data Structures and Analysis, Advanced Calculus, Introduction to Theory of Computation, Software Tools and System Programming

TECHNICAL SKILLS

Web Development Javascript, CSS3, HTML5, React, Bootstrap, Bulma, Node.js, Golang, PHP

Database MongoDB, PostgreSQL, and MySQL

Google Cloud Platform Firebase Authentication, Firebase Storage, Firebase Realtime Database

AWS Amplify, AWS EC2, Route53, and Lambda

Data Analysis Scikit-learn, spaCy, NumPy, Pandas, Anoconda, and Jupyter Notebook

Android LIBGDX, Android SDK, Mockito, Dagger, and Mocha

PROJECTS

Chihengli.me June 2019

link: https://github.com/lichiheng1998/MyPortofolio

- · Wrote REST API endpoints with goroutines to access MongoDB Atlas server for blog posting and editing
- · Designed and fulfilled the animated UI using Bulma CSS library and Virtual DOM provided by ReactJS
- · Crafted mobile-first and responsive app with **media queries**, improved user experience on different sized devices
- · Enhanced the security of private APIs with token-based authentication and authorization using Auth0 Server
- · Raised the performance and cost ratio with deployment to AWS Amplify and EC2 Cloud Computing Platforms

NLP-Pronunciation-Evaluation-Engine

Winter 2019 - present

link: https://github.com/lichiheng1998/NLP-Pronunciation-Evaluation-Engine

- · Used NLP/ML algorithms and statistical models to evaluate the authentic intelligibility of English pronunciation
- · Derived insertion, substitution, and deletion scores of recordings with **Pocketsphinx**'s phoneme alignment APIs
- · Trained a 4×32 scale DNN that mapped input features to class probabilities with Softmax activation function

Android Game Box App

Nov 2018

link: https://github.com/lichiheng1998/GameCenter

- · Structured the project in Model-View-Presenter architecture to separate the concerns in presentation logic
- · Implemented authentication, authorization, and data synchronization serverlessly with Google Cloud Platform
- · Engineered the code base with the benefits of **design patterns** including factory, dependency injection, and Iterator patterns. Strictly followed the **SOLID** principle to ensure the maintainability and scalability of the App
- · Performed unit testings and integration testings following the AAA practice with Mockito and Mocha

EXTRA-CURRICULAR

Hack the Valley3

Feb 22^{nd} - Feb 24^{th} 2019

· Learned, designed and built demo which helps people locate missing items with ARkit library within 48 hours

Certificates of Course Completion in Udemy

July $1^{st} - \text{Sept}10^{th} \ 2019$

1. **JavaScript**: Understanding the Weird Parts 2. **NLP**: Natural Language Processing with Python