

>election-sys

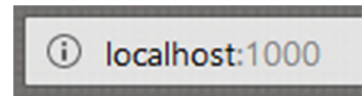
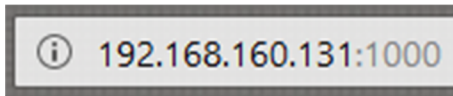
an open-source, editable election program for student councils

Moderator's Manual

Connecting to the server

When first opening the precinct, wait for the election administrator to start the server computer(s) and for them to provide the server's IP (IPv4) address. To connect to the client, open a browser (Firefox, Chrome) enter the IP address, followed by the port 1000.

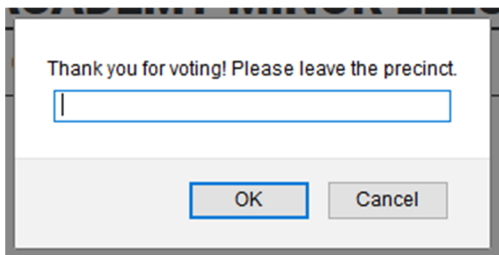
If there is no server present, and the computer is running on its own instance, replace the IP address with `localhost` followed by 1000.



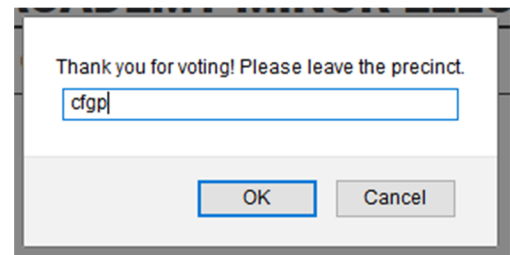
If a ballot does not appear on screen, you may have the wrong address or the server instance is not running.

Moderation

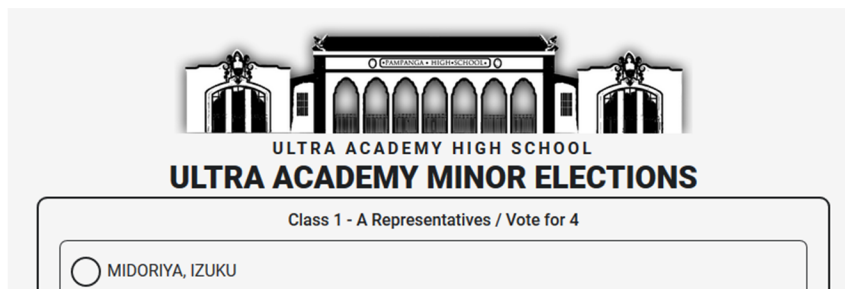
When a voter has cast their vote (see Voter's Manual, Usage), the ballot will be locked and should only be unlocked again when another student is ready to vote. To unlock the ballot, type `cfgp` and confirm (pressing Enter or clicking OK).



A locked ballot.



Unlocking the ballot.



An unlocked ballot, ready for use.