LIDAR BEN-DOR

Software Engineer 054-6735816 | lidar210599@gmail.com | GitHub | LinkedIn | My Site

Profile:

Software engineer with hands-on experience in Python, React, TypeScript and C#.

Proven ability to deliver end-to-end solutions in fast-paced startup environments. Ambitious, autodidact and team player, excited to tackle new challenges.

Seeking a full-time position as a Software Engineer.

Education:

The Academic College of Tel-Aviv, Yaffo

- B.Sc. Computer Science | GPA 82 | Dean's list 2nd year.
- Relevant Coursework Software engineering (95), Data structures, Databases (91), Operating system (Linux), Algorithms, Object Oriented Programming (100), Design Patterns (96).

Professional Experience:

• Full Stack Developer, Taliaz

2024 - 2025 | Full-time

- Integral team member at a startup focused on mental health care, involved in all phases of development.
- Built and maintained backend services using Python, leveraging Xano for data storage.
- Developed frontend interfaces using JavaScript, CSS, and Retool.
- Gained experience in programming with prompt languages to enhance application functionality.
- Frontend Developer, Deep Void

10/2023 – 02/2024 | Part-time (during reserve military service)

- Designed and implemented UI features with TypeScript and React.
- Technologies (Hands-On experience):
 - Languages & Frameworks: C/C++, C#, Python, JavaScript, TypeScript, React, .NET, FastAPI.
 - Tools & Platforms: Git, Linux, Docker, Postman, SQL, AWS.
 - **Concepts:** OOP, Design-patterns, Multithreading, REST APIs.

Personal Projects:

- Checkers Game - C# | GitHub

Designed a two-player game using events, delegates, and WinForms UI.

- Facebook API App - C# | GitHub

Added two features to Facebook via its API, with UML design and WinForms.

Coupon Management System - .NET, MySQL | GitHub

Admin panel, RESTful API, and dynamic coupon validation logic using Entity Framework.

- Pacman Console Game - C++ | GitHub

Console-based Pacman game focuses on logic and control handling.

Military Service:

Unit 9900, IAF Intelligence (Apr 2018 – Apr 2020)

- Strategic observation analyst.
- Awarded "Locator of the Year" for key intelligence contribution.
- Led two research projects for senior military leadership.

Language: Hebrew - Native | English - Fluent