## org.secuso.privacyfriendly2048.activities

| Element  | Missed Instructions | Cov. | Missed Branches | Cov. \$ | Missed = | Cxty \$ | Missed \$ | Lines | Missed Met |
|--|---------------------|------|-----------------|---------|----------|---------|-----------|-------|------------|
| GameActivity ☐ GameActivity |                     | 75%  |                 | 66%     | 41       | 107     | 83        | 379   | 7          |
| <b>⊚</b> Element   |                     | 46%  |                 | 40%     | 33       | 54      | 85        | 172   | 4          |
|  | I                   | 0%   | I               | 0%      | 3        | 3       | 12        | 12    | 2          |
|  | I                   | 33%  |                 | 0%      | 6        | 10      | 8         | 15    | 3          |
|  |                     | 96%  |                 | 85%     | 3        | 21      | 7         | 136   | 0          |
| <b>⊚</b> <u>SettingsActivity.new Preference.OnPreferenceChangeListener() {}</u>  | I                   | 9%   | •               | 0%      | 3        | 4       | 11        | 12    | 1          |
| GameActivity.new DialogInterface.OnClickListener() {}  | I                   | 0%   |                 | n/a     | 2        | 2       | 8         | 8     | 2          |
| GameActivity.new Gestures() {}   |                     | 98%  |                 | 96%     | 5        | 70      | 5         | 250   | 1          |
| <b>⊚</b> <u>SettingsActivity.GeneralPreferenceFragment</u>   | 1                   | 33%  | 1               | 0%      | 2        | 4       | 5         | 9     | 1          |
| <b>⊚</b> <u>GameActivity.ScalingListener</u>   | I                   | 67%  |                 | 50%     | 4        | 6       | 8         | 18    | 3          |
|  |                     | 81%  | •               | 50%     | 4        | 7       | 7         | 24    | 2          |
| GameActivity.new DialogInterface.OnClickListener() {}  |                     | 0%   |                 | n/a     | 2        | 2       | 3         | 3     | 2          |
| GameActivity.new DialogInterface.OnClickListener() {}  |                     | 0%   |                 | n/a     | 2        | 2       | 3         | 3     | 2          |
| <u>TutorialActivity</u>  | _                   | 96%  |                 | 70%     | 3        | 12      | 2         | 51    | 0          |
|  |                     | 94%  | I               | 60%     | 2        | 9       | 4         | 33    | 0          |
|  |                     | 98%  |                 | 81%     | 4        | 22      | 4         | 89    | 0          |
| GameActivity.new DialogInterface.OnClickListener() {}  |                     | 0%   |                 | n/a     | 2        | 2       | 2         | 2     | 2          |
| GameActivity.ScalingListener.new AnimatorListenerAdapter() {}  |                     | 60%  |                 | n/a     | 1        | 2       | 2         | 3     | 1          |
|  | -                   | 100% |                 | 93%     | 1        | 14      | 0         | 31    | 0          |
| <u> TutorialActivity.MyViewPagerAdapter</u>  | _                   | 100% |                 | 92%     | 1        | 13      | 0         | 29    | 0          |
| GameActivity.new View.OnClickListener() {}   | <b>=</b>            | 100% |                 | 83%     | 2        | 8       | 0         | 24    | 0          |
|  |                     | 100% |                 | n/a     | 0        | 4       | 0         | 20    | 0          |
|  | •                   | 100% | I               | 50%     | 2        | 4       | 0         | 15    | 0          |
|  | •                   | 100% |                 | n/a     | 0        | 2       | 0         | 9     | 0          |
|  |                     | 100% |                 | n/a     | 0        | 2       | 0         | 8     | 0          |
|  | •                   | 100% | I               | 100%    | 0        | 5       | 0         | 10    | 0          |
|  | I                   | 100% |                 | n/a     | 0        | 4       | 0         | 10    | 0          |
| <u> TutorialActivity.new View.OnClickListener() {}</u>   | I                   | 100% | 1               | 100%    | 0        | 3       | 0         | 6     | 0          |
|  |                     | 100% |                 | 50%     | 1        | 3       | 0         | 5     | 0          |
|  | I                   | 100% |                 | 50%     | 1        | 3       | 0         | 5     | 0          |
| GameActivity.new View.OnClickListener() {}   | I                   | 100% |                 | n/a     | 0        | 2       | 0         | 4     | 0          |
| <u> TutorialActivity.new View.OnClickListener() {}</u>   |                     | 100% |                 | n/a     | 0        | 2       | 0         | 3     | 0          |
| Total  | 1,149 of 7,125      | 83%  | 121 of 458      | 73%     | 130      | 408     | 255       | 1,381 | 33         |

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