

# **CMIRIS2 SDK User Manual**

Version 2.1.0 for Linux (Linaro Ubuntu 12.04)

For EMA-30 and ECU-30 products

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# 1. History of Changes from Prior Versions of SDK's

Version 2.0.3 was the initial public release. Units shipped under CMITech's EMA and ECU-30 beta program had an earlier version of the operating libraries. All production EMA-30 and ECU-30 units shipped between January 1, 2014 and July 16, 2014 are supplied with a version older than v2.1.0.

# Changes in V2.0.3 (compared to beta program releases)

- There was a bug in the ARM Linux libcmirisLib2 library that made EMA / EMB units freeze during capture process. This bug has been temporarily fixed and it will require a firmware upgrade for fundamental improvement. All new production units shipped since May 1, 2014 have the current version of firmware for the EMA and EMB, which is 1.2.16.
- In the released SDK, all folders have been moved under /usr/local/. Please copy all the folders into /usr/local/ and set file attributes appropriately. "cmirisLib\_arm\_1.1.3.so" without MIRLIN algorithm is also released which is used by EMXDemo.
- Known bug: In EMXDemo, USB removal is handled correctly but it is not in CMIMIRDemo. This bug is under investigation.
- Note: "dmesg" will show the kernel message "usb 1-2.1.2: usbfs: usb\_submit\_urb returned -121" after the capture process. This message is not error but USB debug message and will be off in the release version of Linux.
- Note: "libcmirisLib2\_arm\_2.0.3.so" was linked with /lib/libusb-1.0.so.2 (libusb-1.0.so.2.0.0) which must reside in the folder /lib. There is another libusb-1.0.so in the folder /lib/arm-linux-gnueabihf/libusb-1.0.so.0 (libusb-1.0.so.0.1.0) which is the older version.

# Changes in V2.1.0

- Most bugs were fixed including a minor lockup problem during operation. The new cmirisLib2 library will survive with the frequent USB removal and arrival actions. But in artificial testing, this may cause the USB driver to crash in ECU-30 which cannot be recovered without system reboot. In order to recover the system automatically, "emaUsbMonitor" for EMA-30 and "ecuUsbMonitor" for ECU-30 will be also provided, which will monitor USB status. If something goes wrong in USB driver, it will reboot the EMA-30 or ECU-30. The "emaUsbMonitor" should be found in the folder /usr/local/bin and "/usr/local/bin/emaUsbMonitor >> usbMonitorLog start" should be added at the last line of /etc/rc.local to make it run as a daemon. It should be noted that "emaUsbMonitor" is also necessary for EMA-30, even though there is no chance for USB cable disconnections.
- Face tracking performance on EMA-30 and EMB-30 has been improved.
- Capture process has been optimized for faster performance.
- "libcmirisLib\_arm\_1.x.xx.so" without MIRLIN Algorithm will not be released any more, since "libcmirisLib2\_arm\_2.x.xx.so" is "libcmirisLib\_arm\_1.x.xx.so" plus the MIRLIN algorithm.



- Move up/down and press/release events are added in Device Manager Event.
- Auto adjustment of target intensity was added to avoid sclera saturation in small percentage of subjects, thereby improving FTC rate.
- The current indicator color is now available in the field of leftPosition or rightPosition in "CMI\_IMAGE\_INFO" structure for additional feedback to user.
- Rare case of software failure when motor is opened was fixed.
- Rare case of software failure (lockup) for "cmi\_closeDevice()" problem was fixed.
- Other minor bugs were fixed.
- Positioning color indication (blue, green, red) was significantly improved to be more responsive and eliminate occasional error in indicator when subject was too close.
- Iris image margins were set as specified in ISO/IEC 19794-6:2011(E), so that the capture area (X and Y dimensions, not Z) was increased.
- Two voice cues were implemented: "Please come closer" and "Please move back". To support voice cues, the new event "CMI\_EVENT\_INDICATOR" was added, which notifies the indicator color change (blue or red) and the moment when the voice cue should be played. Voice cue sound files are .wav files that can be customized by customer for language or other preferences.
- Either Eye mode was added. In this mode, device tries to capture both eyes first and if the number of frames elapsed after one eye is captured exceeds "maxFrameDiffinEitherEyeMode", then device just returns image from only one eye. "maxFrameDiffinEitherEyeMode" can have the values from 3 to 9, referring to the number of frames. Rare case of failure in motor open was fixed.
- The new option whether to return to the initial motor position after successful capture
  was added. It can be enabled or disabled using "cmi\_setMotorReturnToInitEnabled()"
  before "cmi\_startCapture()" is called.
- CMIMIRDemo will now allow either eye enrollment and recognition.



# 2. Introduction

This CMIRIS SDK for Linux user manual describes the software development kit for CMITECH's EMA-30 and ECU-30 products, which are intended for physical access control applications. These products share the same embedded mainboard that runs the Linaro Ubuntu 12.04 operating system with an ARM Cortex A9 CPU and utilize CMITech's Linux operating libraries.

This SDK is intended for only the EMA-30 and ECU-30 products. In the near future, CMITech will be releasing the CMIRIS2 SDK for the off-the-shelf motherboards (x86 hardware platforms) with 12.04 Ubuntu. As for the customized hardware support, please contact CMITech. (Please disregard references to other products in this User Manual, as the functionality of the v2.1.0 operating library anticipates compatibility with other products and platforms.)

The core of CMIRIS SDK is the Iris image capture library, "libcmirisLib2\_arm\_2.1.0.so". This main operating library was compiled from the Windows version of the same library, and is intended to have the exact same core functionality in image capture and control functions as the Windows version.

The EMA-30 and ECU-30 also have the option for embedded iris image encoding and matching functions based on the Smart Sensors, Ltd. MIRLIN algorithm. This functionality is embedded into the "libcmirisLib2\_arm\_2.1.0.so" library, but it is enabled by a switch in the firmware of the EMA-30 or EMB-30 (which would be attached to the ECU-30) cameras. This switch is set at product setup time in the CMITech production operation.

There are only 2 other operating libraries supplied with the EMA-30 and ECU-30 and one of them is "libemaLib\_arm\_1.0.1.so". This library enables you to control all the I/O functions that EMA-30 or ECU-30 has, such as Wiegand I/O, GPIO, Relay and RS485. The test application "emaTest" and its source code, provided in the folder /usr/local/bin and /usr/local/src/CMITECH respectively, show how to use this library. The detailed description on "emaTest" application can be found in "/usr/local/doc/EMA EMB ECU Quick User Guide V2.1.0.pdf".

The other library is "libcmicolorLib\_arm\_0.9.0.so" and it manages the color face imaging function, which converts Bayer raw color images to RGB images. However, the color face image is not supported in Linux OS at this moment and this library is included for compatibility with Windows version.

Another demo application loaded onto the EMA-30 and ECU-30 is "CMIMIRDemo", which shows each functions of "libcmirisLib2\_arm\_2.1.0.so" library. The simple description on this demo application can be found in the quick user guide document addressed above and the source code of this demo can be found in the folder /usr/local/src/CMITECH.



Also please note that the BMT-20 product in principal compatible with the Linux OS, but this release (v2.1.0) does not cover the BMT-20 product. Please contact CMITech for more information.

CMIRIS2 SDK distribution contains the following directories and files:

# /usr/local

**/doc** - contains all the documents for the CMIRIS2 Linux SDK.

**/bin** - contains executable files for demo application as "CMIMIRDemo" and "emaTest". In addition, "emaUsbMonitor" for EMA-30 and "ecuUsbMonitor" for ECU-30 are also provided, which will monitor USB status. If something goes wrong in USB driver, it will make the EMA-30 or ECU-30 to reboot. In order to make it run as a daemon "/usr/local/bin/emaUsbMonitor >> usbMonitorLog start" should be added at the last line of /etc/rc.local. It should be noted that "emaUsbMonitor" is also necessary for EMA-30, even though there is no chance for USB cable disconnections.

/include – contains header files including cmiglobal.h, cmirislib2.h, emaglobal.h, emalib.h and cmicolorlib.h. The suffix "2" denotes the functionality for the embedded MIRLIN encoding and matching.

**/lib** – contains the 3 operating libraries, libcmirisLib2\_arm\_2.1.0.so, libcmicolorLib arm 0.9.0.so, and libemaLib arm 1.0.1.so.

/share - the folder "CMITECH" under /share contains the haarcascades folder, the .wav files for vocalizations. The CMIMIRDemo application data base "Enroll.db" will be created if it does not exist. To reset the database, the delete the existing "Enroll.db" file, duplicate the "Enroll\_empty.db" file and rename as "Enroll.db".

/src – the "CMITECH" folder contains the source code for the Linux demo application to serve as sample code.

# 3. Mainboard and OS Description

The CMITech operating libraries as described in this SDK have been implemented on a custom designed mainboard featuring the Samsung Exynos 4412 quad-core CPU / SOC with 2 GB of RAM and 16 GB of flash memory, and the Linaro Ubuntu 12.04 OS. This mainboard also includes all physical connectors necessary for a fully functional physical access control system, including dual Wiegand, RS 232 and 485 serial ports, GPIO and a high current relay connector.



For implementation of this SDK on a different hardware platform, please contact CMITech directly.

It is the company's policy at this time to support only the Linaro Ubuntu 12.04 OS distribution.

# 4. CMIRIS SDK Implementation Guide

The CMIMIRDemo application shows most of the features that the CMIRIS SDK has. Please refer to the source code in /usr/local/src/CMITECH folder for details.

In general, because the operating library for the Linaro Ubuntu SDK is virtually identical in functionality to the equivalent in the CMITech Windows SDK, the Implementation Process, Defined Returned Values, and Type Definitions descriptions are the same.

However, there are additional functions and calls for the added functionality of the embedded MIRLIN encoding and matching functions. Please refer to section 6. MIRLIN Functions in cmirisLib2 in this document.

# Recommended SDK Implementation Process Steps

# 4.1. Create cmirisLib



First, cmi\_createCMIris(CMI\_DMX\_EMX\_MODEL, &m\_cmiHandle) must be called to create the cmirisLib instance and create the handle for it. For DMX-30 and EMX-30 devices, the first argument should be CMI\_DMX\_EMX\_MODEL, and for the BMT-20 it should be CMI\_BMT\_MODEL. Once cmirisLib instance is created, the device manager will run inside to detect device removal, arrival, power suspend and resume. The devices which have already been connected with the call, cmi\_createCMIris(), will be available as the device arrival events happen. These events can be read by cmi\_readDMEvent(CMI\_HANDLE handle, CMI\_DM\_EVENT \*event, DWORD timeout) in the separate thread loop just after the function call cmi\_createCMIris(). Please refer to dmeventthread.cpp for reading device manager event, CMI\_DM\_EVENT, as defined in cmiglobal.h.

# 4.2. Get the initially attached devices

After the successful creation of cmirisLib, it is necessary to read the device manager event to find the currently attached devices. In the EMXDemo application, this initial set up is handled in doDeviceArrived (CMI\_DEVICE\_INFO \*deviceInfo), which is the "slot" and will be called whenever cmi\_readDMEvent() receives the device arrival event. "Signal" and "Slot" are used for communication between objects in Qt and the detailed information can be found in the following link; <a href="http://doc.qt.nokia.com/4.7-snapshot/signalsandslots.html">http://doc.qt.nokia.com/4.7-snapshot/signalsandslots.html</a>.

In the above sample code, each arrived deviceinfo is stored in  $m_{deviceInfoList}$  and the serial number of device will be shown in the combo box menu for user's selection. The device arrival and removal event during operation will be handled in doDeviceArrived() and doDeviceRemoved().

# 4.3. Open the device

```
int ret = cmi_openDevice(m_cmiHandle, dvInfo);
cmi_openDevice() requires the CMI_DEVICE_INFO pointer in the second argument found in
```



the device arrival event. If multiple devices are detected, one of devices should be selected by application. If one device is opened already, it will return <code>cmi\_error\_device\_opened</code> error when another device is attempted to be open. <code>cmi\_device\_info</code> has a following structure.

# 4.4. <u>Image preview, RGB indicator and image captured events</u>

m eventThread->start();

After the successful opening of the device and before starting capture, the thread loop reading image preview events and image captured events should be started. The function <code>cmi\_readEvent(m\_cmiHandle, &event, 100)</code> inside the thread loop in eventthread.cpp will read these events and send them to main GUI through "emit". Each preview event will contain the image and image information, and the image uses the memory already allocated by application. Please see the section 3.5 below how to allocate the memory buffer for the images in these events.

After the application finishes, in order to use the image that comes with the preview event (after it displays the preview image on the monitor), the memory should be released by the function <code>cmi\_releasePreviewBuffer(m\_cmiHandle, image)</code>. Otherwise, the successive preview events cannot use this particular buffer area for the next preview events. If the buffer is not available on time, the preview event will contain the image information only, but not image itself. It should be noted that each preview event contains only one image. Please refer to the function <code>displayLiveImage (CMI\_IMAGE\_INFO \*imageInfo)</code> in mainwindow.cpp.

For the events of CMI\_EVENT\_IRIS\_IMAGE\_UNSELECTED and CMI\_EVENT\_IRIS\_IMAGES \_SELECTED, the image buffer doesn't need to be released, since these buffer areas are dedicated to the captured images and not reused.

With Linux SDK Version 2.1.0, there is a new event type <code>CMI\_EVENT\_INDICATOR</code>, which is introduced to implement vocal positioning cues of "move closer" and "move back" to the subject. This event notifies when the RGB indicator color was changed and when to play vocal cues. When this event occurs, <code>leftPosition</code> and <code>rightPosition</code> in <code>imageInfo</code> structure contains the RGB color information (<code>CMI INDICATOR COLOR OFF</code>,



CMI\_INDICATOR\_COLOR\_RED, ...) and which vocal cue (CMI\_VOICE\_COME\_CLOSER, CMI\_VOICE\_MOVE\_BACK) should be played. No image will be returned in this event, so leftImage and rightImage in imageInfo structure should be NULL and cmi\_releasePreviewBuffer(CMI\_HANDLE handle, unsigned char \*buffer) should not be called. The event values are defined in cmiglobal.h.

In order to utilize this CMI\_EVENT\_INDICATOR, you need to enable this event using the function <code>cmi\_setIndicatorEventEnabled(CMI\_HANDLE handle, int enabled)</code>, since the default is disabled for backward compatibility. The time interval of vocal cues can be adjusted with the function <code>cmi\_setVoiceCueTimeInterval(CMI\_HANDLE handle, int firstTimeInterval\_frames, int nextTimeInterval\_frames)</code>, where the time interval is in the unit of frame number, i.e. 33ms. The default value of <code>firstTimeInterval\_frames</code> is 75 and 90 for <code>nextTimeInterval\_frames</code>. <code>firstTimeInterval\_frames</code> is the first vocal cue time interval and <code>nextTimeInterval</code> frames will determine the time interval thereafter.

# 4.5. Start capture

Before starting the capture process, the application should allocate buffer space to store the preview and captured images. To find the buffer size for these images, the function <code>cmi\_getBufferSize()</code> should be called before the function <code>cmi\_startCapture()</code>. The function <code>cmi\_getBufferSize()</code> calculates the buffer size using the number of preview images and the number of unselected images, and will set the necessary internal parameters. After the function <code>cmi\_openDevice()</code> is called, the function <code>cmi\_getBufferSize()</code> must be called at least once. As for BMT-20, <code>cmi\_setBMTMode()</code> should be called before <code>cmi\_getBufferSize()</code>, since <code>CMI\_BMT\_USER\_MODE</code> providing the full resolution preview images requires more buffer size.

The "unselected" images are the captured images within the operating range that were not selected as two (left and right irises) final captured images by the CMIRIS SDK capture algorithm. These unselected images are provided to be used by the application in the case that the CMIRIS SDK capture algorithm has not picked the best images. These unselected images are only available in DMX-10 and EMX-10, but not in BMT-20. In the EMXDemo application, these unselected images will be also saved when the save button is clicked. For faster capture speed, please set the argument "maxNumUnselectedImages" to zero.

# 4.6. "Either Eye" capture mode



In Linux SDK Version 2.1.0, "Either Eye" capture mode is introduced to allow subjects with only one eye to be imaged. This is in addition to "Both", "Left", and "Right" eye capture modes. In the "Either Eye" mode, the device tries to capture both eyes for a certain period of time. But if it is able to capture only one eye during this period, it just returns the single captured eye with a face image.

The waiting time interval to capture the other eye once the first eye is captured is determined with the value of maxFrameDiffinEitherEyeMode in the function cmi\_setMaxFrameDiff InEitherEyeMode (CMI\_HANDLE handle, int maxFrameDiffinEitherEyeMode). The minimum value of this parameter is 3 which mean that the captured left and right image frame difference allowed for both eye capture is 3, and if not, the only one eye captured is returned. The maximum value is set to 9, which is the slowest option.

# 4.7. Auto capture

After starting the capture process, a preview event will not be issued until a subject is detected by the device. The preview event is the type of CMI\_EVENT with the event value CMI EVENT PREVIEW FRAME INFO.

```
typedef struct _CMI_EVENT {
          int cbSize;
          int event;
          CMI_IMAGE_INFO imageInfo;
} CMI_EVENT;
```

CMI\_IMAGE\_INFO contains the left iris, right iris, and face image with respective image information. Please refer to <code>cmiglobal.h</code> for the definition of <code>CMI\_IMAGE\_INFO</code>. As for the iris images, only one of the left and right iris image is alternatively available for each preview event. If there is no preview image buffer available which the application allocated, the image pointer will be <code>NULL</code> and the image width and height are 0's. Please make sure the used image buffer is released by the function <code>call cmi\_releasePreviewBuffer()</code>. If the image or its information is not available, the value of each element will be one of <code>NULL</code>, <code>0</code>, <code>-1</code>, <code>CMI\_UNKNOWN</code>, or <code>CMI\_EYE\_UNKNOWN</code>.

If the CMIRIS SDK capture algorithm finds both iris images which satisfy the given requirements, such as maximum XY and Z movement restrictions, it will send the CMI\_EVENT\_CAPTURE\_DONE event, so that the application can provide an audible or visible feedback to the subject. In this event, no image and image information will be provided in imageInfo. XY plane is defined as the plane parallel to the front surface of the device and Z direction is perpendicular to the front surface.

Right after the CMI EVENT CAPTURE DONE event is sent to the application, the



CMI\_EVENT\_IRIS\_IMAGE\_UNSELECTED and CMI\_EVENT\_IRIS\_IMAGES\_SELECTED will be followed successively. If maxNumUnselectedImages in cmi\_getBufferSize() is set to 0, no CMI\_EVENT\_IRIS\_IMAGE\_UNSELECTED event will occur.

The CMI\_EVENT\_IRIS\_IMAGES\_SELECTED event contains the best left and right iris images selected by the CMIRIS SDK capture algorithm with image information. In addition to the iris images, the face image (360 x 480) captured just after 200 ~ 250 ms later will be stored in the "faceImage" pointer of CMI\_IMAGE\_INFO. The distance, XY-movement, Z-movement, interpupillary distance(IPD), iris center and radius in pixels will be provided. The unit of all lengths in CMI\_IMAGE\_INFO is  $\mu$  (micron) to avoid the floating value. The rollAngle and rollAngleUncertainty have not been implemented in this version of SDK.

# 4.8. Stop Capture

ret = cmi\_stopCapture(m\_cmiHandle);

This function will wait until all the images from the device are received and then clean the entire remaining preview and image captured events before it returns.

# 4.9. Capture parameters

Please refer to 4.3. API Functions for optional setting parameters.

# 4.10. Face color image conversion with libcmicolorLib arm 0.9.0.so

At this time, color face is only supported in Windows OS, not in Linux OS. That is, it is not supported in either the EMA-30 or the EMB-30/ECU-30 combination. In the future, the face color image will be supported by the libcmicolorLib arm 0.9.0.so library in Linux OS.

# 5. Reference Manual of Values, Definitions and API Functions

This refers to "libcmirisLib2\_arm\_2.1.0.so". Please refer to "cmiglobal.h" and "cmirislib2.h" for the detailed information.

# 5.1. <u>Defined Return Values</u>

```
#define CMI_SUCCESS 0

#define CMI_ERROR_WAIT_TIMEOUT -1

#define CMI_ERROR_READ_EVENT_CANCELLED -2
```



#define	CMI_ERROR_INVALID_HANDLE	-3
#define	CMI_ERROR_INVALID_MODEL	-4
#define	CMI_ERROR_FAIL_TO_SEND_COMMAND	-5
#define	CMI_ERROR_INVALID_BUFFER	-6
#define	CMI_ERROR_CALL_GET_BUFFER_SIZE_FIRST	-7
#define	CMI_ERROR_BUFFER_SIZE_TOO_SMALL	-8
#define	CMI_ERROR_CANNOT_FIND_DEVICE	-9
#define	CMI_ERROR_DEVICE_OPENED	-10
#define	CMI_ERROR_DEVICE_CLOSED	-11
#define	CMI_ERROR_DEVICE_STARTED	-12
#define	CMI_ERROR_DEVICE_STOPPED	-13
#define	CMI_ERROR_DEVICE_UPSIDE_DOWN	-14
#define	CMI_ERROR_IN_ARGUMENTS	-15
#define	CMI_ERROR_FAIL_TO_OPEN_IMAGER_DEVICE	-16
#define	CMI_ERROR_EEPROM_READ_TIMEOUT	-17
#define	CMI_ERROR_FAIL_TO_OPEN_MOTOR_DEVICE	-18
#define	CMI_ERROR_EEPROM_VERSION_INVALID	-19
#define	CMI_ERROR_CANNOT_FIND_HAARCASCADE_FILES	-20
#define	CMI_ERROR_CANNOT_ALLOC_MEMORY	-21
#define	CMI_ERROR_INVALID_MODE	-22
#define	CMI_ERROR_UDEV_FAILED	-23
#define	CMI_ERROR_BEGINTHREAD_FAILED	-24

# 5.2. Type Definitions

# CMI\_DEVICE\_INFO

# Definition

```
typedef struct _CMI_DEVICE_INFO {
  int cbSize;
  char modelName[CMI_MODEL_NAME_MAX_SIZE+1];
  char serialNumber[CMI_SERIAL_NUMBER_MAX_SIZE+1];
  char hardwareRev[CMI_HARDWARE_REV_MAX_SIZE+1];
  char firmwareRev[CMI_FIRMWARE_REV_MAX_SIZE+1];
} CMI_DEVICE_INFO;
```

## Members



```
cbSize
         The size of the CMI DEVICE INFO structure
modelName[CMI MODEL NAME MAX SIZE+1]
         String of Model Name
serialNumber[CMI SERIAL NUMBER MAX SIZE+1]
         String of Serial Number
hardwareRev[CMI HARDWARE REV MAX SIZE+1]
         String of Hardware Revision
firmwareRev[CMI_FIRMWARE_REV_MAX_SIZE+1]
         String of Firmware Revision
```

# CMI IMAGE INFO

#### Definition

```
typedef struct _CMI_IMAGE_INFO {
int cbSize;
unsigned char *leftImage, *rightImage, *faceImage;
int leftWidth, rightWidth, faceWidth;
int leftHeight, rightHeight, faceHeight;
int leftResolution, rightResolution, faceResolution;
int leftIrisCenterX, rightIrisCenterX;
int leftIrisCenterY, rightIrisCenterY;
int leftIrisRadius, rightIrisRadius;
int leftPupilRadius, rightPupilRadius;
int leftExposedIrisArea, rightExposedIrisArea;
unsigned char leftIrisMargin;
unsigned char rightIrisMargin;
int leftLiveness, rightLiveness;
int leftDistance;
int rightDistance;
int leftPosition;
int rightPosition;
int leftXYMovement;
int rightXYMovement;
int leftZMovement;
int rightZMovement;
int ipd;
int rollAngle;
int rollAngleUncertainty;
int doesLeftLookFront;
int doesRightLookFront;
int isLeftImageQualityOK;
int isRightImageQualityOK;
int isDeviceUpSideDown;
int isDeviceStablized;
int avgProcessingTime;
} CMI IMAGE INFO;
Members
cbSize
```

The size of the CMI DEVICE INFO structure.

```
*leftImage
*rightImage
*faceImage
leftWidth
```



```
rightWidth
faceWidth
leftHeight
rightHeight
faceHeight
leftResolution, rightResolution, faceResolution
         Resolution is sub sampling factor
         full resolution: 1, half resolution: 2, quad resolution: 4, ...
leftIrisCenterX
rightIrisCenterX
leftIrisCenterY
rightIrisCenterY
leftIrisRadius, rightIrisRadius
leftPupilRadius, rightPupilRadius
         Pixels - TBI(To Be Implemented)
leftExposedIrisArea, rightExposedIrisArea
         percentage - TBI
leftIrisMargin
         enough iris margins? see enum IrisMargin
rightIrisMargin
         enough iris margins? see enum IrisMargin
leftLiveness, rightLiveness
         Live eye detection result - TBI
leftDistance
          Distance(unit: micron) of the left eye from the front of device.
rightDistance
         Distance(unit: micron) of the right eye from the front of device.
leftPosition
         Estimated left-eye position in BMT. Indicator LED color in EMX Family.
rightPosition
         Estimated right eye position in BMT. Indicator LED color in EMX Family.
leftXYMovement, rightXYMovement
         XY Movement of Eye in micron during dt seconds
         XY-plane is perpendicular to the optical axis of camera
leftZMovement, rightZMovement
         Z Movement of Eye in micron during dt seconds. .
         +Z-direction is from the device to the eye.
ipd
         Inter-Pupillary Distance in microns.
rollAngle
         Roll angle of a line drawn between the centers of the left and right irises. Unit is 1/10 degree
         and it is positive if the left iris is higher than right iris. (counter-clockwise) TBI
rollAngleUncertainty
          Roll angle uncertainty in 1/10 degrees. TBI
doesLeftLookFront
```



major[out]
minor[out]

```
Does left eye look front?
       doesRightLookFront
                Does right eye look front?
       \verb|isLeftImageQualityOK|, \verb|isRightImageQualityOK| \\
                Is left/right iris image quality OK?
       isDeviceUpSideDown
                Is device upside down? BMT only
       isDeviceStablized
                Is device stabilized - TBI
       avgProcessingTime
                average image processing time in ms for each captured frame.
CMI EVENT
       typedef struct _CMI_EVENT {
       int cbSize;
       int event;
        CMI_IMAGE_INFO imageInfo;
       } CMI EVENT;
       Members
       cbSize
                The size of the CMI_EVENT structure
       event
       imageInfo
CMI DM EVENT
       typedef struct _CMI_DM_EVENT{
       int cbSize;
       int event;
        CMI IMAGE INFO deviceInfo;
       } CMI DM EVENT;
       Members
       cbSize
                The size of the CMI_DM_EVENT structure event
       deviceInfo
5.3. API Functions

    cmi getCMIrisVersion

       Syntax
       void cmi getCMIrisVersion(int *major, int *minor, int *revision);
     Parameters
```



revision[out]

## **Return Value**

None

#### **Remarks**

Get cmirisLib version and revision number for compatibility. Application should check if major version number is consistent.

# 2. cmi createCMIris

#### **Syntax**

```
int cmi createCMIris(int model, CMI HANDLE *phandle);
```

#### **Parameters**

```
model[in] - CMI_DMX_EMX_MODEL phandle[out] - CMI_HANDLE value if successful. Otherwise, NULL.
```

#### **Return Value**

```
CMI_ERROR_CANNOT_ALLOC_MEMORY

CMI_ERROR_INVALID_MODEL - if model is invalid. Only CMI_DMX_EMX_MODEL and

CMI_BMT_MODEL are allowed at this moment

CMI_SUCCESS
```

### Remarks

Create CMIris. As soon as it is created, it can receive device manager event Please refer to cmi readDMEvent()

# 3. cmi destroyCMIris

# **Syntax**

```
int cmi destroyCMIris(CMI HANDLE handle);
```

## **Parameters**

handle[in] - CMI HANDLE value

## **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_SUCCESS

#### **Remarks**

Destroy CMIris.

# cmi readDMEvent

#### **Syntax**



```
DWORD timeout);
```

# **Parameters**

handle[in] - CMI\_HANDLE value event[out] - event occurred timeout[in] - time out in milliseconds

#### **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_ERROR\_READ\_EVENT\_CANCELLED: canceled pending readDMEvent CMI ERROR WAIT TIMEOUT: timeout CMI\_SUCCESS: event occurred

#### **Remarks**

Read Device Manager event. DEVICE ARRIVAL, DEVICE REMOVAL, POWER SUSPEND, POWER RESUMED Device Manager event will be available right after cmi\_createCMIris() is called until the destroy call

cmi\_destroyCMIris().

# 5. cmi clearDMEventQueue

#### **Syntax**

int cmi clearDMEventQueue(CMI HANDLE handle);

## **Parameters**

handle[in] - CMI\_HANDLE value

# **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_SUCCESS

## Remarks

Clear DMEvent queue

# 6. cmi cancelPendingReadDMEvent

# **Syntax**

int cmi cancelPendingReadDMEvent(CMI HANDLE handle);

# **Parameters**

handle[in] - CMI\_HANDLE value

# **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_SUCCESS

#### **Remarks**

Cancel pending cmi readDMEvent()



# 7. cmi readEvent

#### **Syntax**

int cmi readEvent(CMI HANDLE handle, CMI EVENT \*event, DWORD timeout);

## **Parameters**

handle[in] - CMI\_HANDLE value
event[out] - event occurred
timeout[in] - time out in milliseconds

## **Return Value**

CMI\_ERROR\_INVALID\_HANDLE

CMI\_ERROR\_READ\_EVENT\_CANCELLED: canceled pending readEvent

CMI\_ERROR\_WAIT\_TIMEOUT: timeout

CMI\_SUCCESS: event occurred

#### Remarks

Read event. CMI\_EVENT\_...

# 8. cmi clearEventQueue

## **Syntax**

int cmi\_clearEventQueue(CMI\_HANDLE handle);

# **Parameters**

handle[in] - CMI\_HANDLE value

## **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_SUCCESS

#### Remarks

Clear DMEvent queue

# 9. cmi cancelPendingReadEvent

#### **Syntax**

int cmi cancelPendingReadEvent(CMI HANDLE handle);

# **Parameters**

handle[in] - CMI\_HANDLE value

# **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_SUCCESS

## Remarks

Cancel pending cmi\_readDMEvent()



# 10. cmi openDevice

#### Syntax

```
cmi_openDevice(CMI_HANDLE handle, CMI_DEVICE_INFO *pdeviceInfo);
```

#### **Parameters**

Open the specified device by pdeviceInfo.

Only one device should be open at any time for guaranteed performance

#### **Return Value**

```
CMI_ERROR_INVALID_HANDLE
CMI_ERROR_IN_ARGUMENTS
CMI_ERROR_DEVICE_OPENED
CMI_ERROR_CANNOT_FIND_DEVICE
CMI_ERROR_FAIL_TO_OPEN_IMAGER_DEVICE
CMI_ERROR_CANNOT_ALLOC_MEMORY
CMI_ERROR_EEPROM_READ_TIMEOUT
CMI_ERROR_EEPROM_VERSION_INVALID
CMI_ERROR_CANNOT_FIND_HAARCASCADE_FILES
CMI_ERROR_FAIL_TO_OPEN_MOTOR_DEVICE
CMI_SUCCESS
```

#### **Remarks**

Open the specified device by pdeviceInfo.

Only one device should be open at any time for guaranteed performance

# 11. cmi closeDevice

# **Syntax**

```
int cmi closeDevice(CMI HANDLE handle);
```

# **Parameters**

handle[in] - CMI\_HANDLE value

# **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_SUCCESS

## Remarks

Close the currently opened device.

# 12. cmi\_getBufferSize

#### Syntax

```
int cmi_getBufferSize( CMI_HANDLE handle,
int numPreviewFrames,
int maxNumUnselectedImages,
int *bufferSize);
```



#### **Parameters**

handle[in] - CMI\_HANDLE value numPreviewFrames[in] - maximum number of preview frames the queue can hold. maxNumUnselectedImages[in] - maximum number of unselected captured images. bufferSize[out] - necessary buffer size

## **Return Value**

CMI\_ERROR\_INVALID\_HANDLE

CMI\_ERROR\_IN\_ARGUMENTS: input value is out of range numPreviewFrames <= 128 &&
maxNumUnselectedImages <= 64

CMI\_SUCCESS

#### **Remarks**

Get buffer size for the specified number of preview frames (1 frame contains one eye image) and iris images captured. "maxNumUnselectedImages" indicates maximum number of captured but not selected images the application wants to keep.

If numPreviewFrames == 0, the event CMI\_EVENT\_PREVIEW\_FRAME will contain the image information only without the image itself.

This function should be called after cmi\_openDevice() and before cmi\_startCapture(). Otherwise, CMI\_ERROR\_CALL\_GET\_BUFFER\_SIZE\_FIRST will be returned in cmi\_startCapture(). After cmi\_stopCapture() or cmi\_forceCapture(), this function does not need to be called again, if the allocated buffer is not freed.

# 13. cmi\_startCapture

# **Syntax**

```
int cmi_startCapture( CMI_HANDLE handle,
int bufferSize,
unsigned char *buffer);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value bufferSize[in] - working buffer size allocated by application buffer[in] - working buffer allocated by application

#### **Return Value**

CMI\_ERROR\_INVALID\_HANDLE
CMI\_ERROR\_CALL\_GET\_BUFFER\_SIZE\_FIRST
CMI\_ERROR\_IN\_ARGUMENTS
CMI\_ERROR\_BUFFER\_SIZE\_TOO\_SMALL
CMI\_ERROR\_DEVICE\_CLOSED
CMI\_ERROR\_DEVICE\_STARTED
CMI\_ERROR\_EEPROM\_VERSION\_INVALID
CMI\_ERROR\_FAIL\_TO\_SEND\_COMMAND
CMI\_SUCCESS

#### Remarks

Start capture.



# 14. cmi releasePreviewBuffer

# **Syntax**

int cmi releasePreviewBuffer(CMI HANDLE handle, unsigned char \*buffer);

#### **Parameters**

handle[in] - CMI\_HANDLE value

## **Return Value**

CMI\_ERROR\_INVALID\_HANDLE

CMI\_ERROR\_INVALID\_BUFFER - buffer is invalid

CMI\_SUCCESS

#### **Remarks**

Release preview buffer to re-use in the next CMI\_EVENT\_PREVIEW\_FRAME\_INFO event. For each image pointer, leftImage, rightImage and faceImage, if it is not NULL this function should be called separately.

# 15. cmi stopCapture

#### **Syntax**

int cmi stopCapture(CMI HANDLE handle);

#### **Parameters**

handle[in] - CMI\_HANDLE value

## **Return Value**

CMI\_ERROR\_INVALID\_HANDLE
CMI\_ERROR\_DEVICE\_CLOSED
CMI\_ERROR\_DEVICE\_STOPPED
CMI\_ERROR\_FAIL\_TO\_SEND\_COMMAND
CMI\_SUCCESS

#### **Remarks**

Stop capturing. It will clean the event queue and return after all images go through. cmi cancelPendingReadEvent() can be called if necessary.

# 16. cmi\_forceCapture

#### **Syntax**

int cmi forceCapture(CMI HANDLE handle);

# **Parameters**

handle[in] - CMI\_HANDLE value

#### **Return Value**

CMI\_ERROR\_INVALID\_HANDLE CMI\_ERROR\_DEVICE\_CLOSED CMI\_ERROR\_DEVICE\_STOPPED



```
CMI_ERROR_DEVICE_UPSIDE_DOWN

CMI_ERROR_FAIL_TO_SEND_COMMAND

CMI_ERROR_WAIT_TIMEOUT - wait 5 secs and failed to capture. It should not happen

CMI_SUCCESS
```

#### **Remarks**

Force to capture. In Auto capture mode, this function forces to turn on white LED if it is not on yet and it will wait until the white LED is on for at least 0.5 secs before taking images. In manual mode, white LED is on just after cmi\_startCapture() is called and it also wait until the white LED is on at least 0.5 secs before capture.

# 17. cmi getWhichEye, cmi setWhichEye

#### **Syntax**

```
int cmi_getWhichEye(CMI_HANDLE handle, int *whichEye);
int cmi_setWhichEye(CMI_HANDLE handle, int whichEye);
```

#### **Parameters**

```
handle[in] - CMI_HANDLE value
whichEye[in/out] - CMI_LEFT_EYE, CMI_RIGHT_EYE, CMI_BOTH_EYES(default)
```

#### **Return Value**

Additional Return value - CMI ERROR IN ARGUMENTS: invalid whichEye

#### Remarks

Get/Set whichEye option..

## cmi getIrisMargins, cmi setIrisMargins

## **Syntax**

```
int cmi_getIrisMargins(
   int *left,
   int *right,
   int *bottom);
int cmi_setIrisMargins(
   int left,
   int right,
   int top,
   int bottom);
CMI_HANDLE handle,
   int left,
   int right,
   int bottom);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value left, right, top, bottom[in/out] - percentage margin to the iris radius

## **Return Value**

## Remarks

Get/Set IrisMargins option



# 19. cmi\_getGazeDetectionEnabled, cmi\_setGazeDetectionEnabled

#### **Syntax**

```
int cmi_getGazeDetectionEnabled(CMI_HANDLE handle, int *enable);
int cmi_setGazeDetectionEnabled(CMI_HANDLE handle, int enable);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value enable[in/out] - CMI\_TRUE(default), CMI\_FALSE

#### **Return Value**

Additional Return value - CMI ERROR IN ARGUMENTS: invalid enable

#### Remarks

Get/Set Gaze Detection Enable option

# 20. cmi\_getLivenessDetectionEnabled, cmi\_setLivenessDetectionEnabled

#### **Syntax**

```
int cmi_getLivenessDetectionEnabled(CMI_HANDLE handle, int *enable);
int cmi_setLivenessDetectionEnabled(CMI_HANDLE handle, int enable);
```

### **Parameters**

handle[in] - CMI\_HANDLE value enable[in/out] - CMI\_TRUE, CMI\_FALSE(default)

#### **Return Value**

Additional Return value - CMI\_ERROR\_IN\_ARGUMENTS: invalid enable

#### Remarks

Get/Set Liveness Detection Enable option. Not implemented yet

# 21. cmi getTargetIntensity, cmi setTargetIntensity

#### **Syntax**

```
int cmi_getTargetIntensity(CMI_HANDLE handle, unsigned char *intensity);
int cmi_setTargetIntensity(CMI_HANDLE handle, unsigned char intensity);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value intensity[in/out] - default is 150.

# **Return Value**

# Remarks

Get/Set target intensity of captured iris image (360x360 pixels).



# 22. cmi\_getMaxXYMovement, cmi\_setMaxXYMovement

#### **Syntax**

```
int cmi_getMaxXYMovement(CMI_HANDLE handle, int *maxXYMovement);
int cmi_setMaxXYMovement(CMI_HANDLE handle, int maxXYMovement);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value maxXYMovement[in/out] - defaults are 1,000 μ

## **Return Value**

#### **Remarks**

Get/Set maximum movement allowed in XY plane during dt secs. Unit is micron (1/1000 mm)

# 23. cmi getMaxZMovement, cmi setMaxZMovement

## **Syntax**

```
int cmi_getMaxZMovement(CMI_HANDLE handle, int *maxZMovement);
int cmi_setMaxZMovement(CMI_HANDLE handle, int maxZMovement);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value maxZMovement[in/out] - defaults are 12,000 μ .

# **Return Value**

# Remarks

Get/Set maximum movement allowed in Z direction during dt secs. Unit is micron (1/1000 mm)

# 24. cmi\_getBMTMode, cmi\_setBMTMode

#### **Syntax**

```
int cmi_getBMTMode(CMI_HANDLE handle, int *mode);
int cmi_setBMTMode(CMI_HANDLE handle, int mode);
```

# **Parameters**

handle[in] - CMI\_HANDLE value mode[in/out] - CMI\_BMT\_AUTO\_MODE(default), CMI\_BMT\_MANUAL\_MODE, CMI\_BMT\_FAST\_AUTO\_MODE, CMI\_BMT\_USER\_MODE

#### **Return Value**

Additional Return value - CMI\_ERROR\_IN\_ARGUMENTS: invalid mode

## Remarks

Get/Set BMT capture mode.



# 25. cmi getLeftOffset, cmi setLeftOffset

#### **Syntax**

```
int cmi_getLeftOffset( CMI_HANDLE handle,
int *leftXOffset,
int *leftYOffset);
int cmi_setLeftOffset( CMI_HANDLE handle,
int leftXOffset,
int leftYOffset);
```

### **Parameters**

handle[in] - CMI\_HANDLE value leftXOffset, leftYOffset[in/out] - x, y offset of 640x480 image in 880x520 image

#### **Return Value**

Additional Return value - CMI\_ERROR\_IN\_ARGUMENTS: invalid range

#### Remarks

Get/Set the offset of left iris image in BMT manual mode

# 26. cmi getRightOffset, cmi setRightOffset

#### **Syntax**

#### **Parameters**

handle[in] - CMI\_HANDLE value rightXOffset, rightYOffset[in/out] - x, y offset of 640x480 image in 880x520 image

#### **Return Value**

Additional Return value - CMI ERROR IN ARGUMENTS: invalid range

#### **Remarks**

Get/Set the offset of right iris image in BMT manual mode

# cmi getIndicatorBrightness, cmi setIndicatorBrightness

#### **Syntax**



```
unsigned char green,
unsigned char brightGreen,
unsigned char blue);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value red, green, brightGreen, blue[in/out] - RGB brightness. 0 ~ 255

# **Return Value**

#### **Remarks**

Get/Set the RGB indicator brightness.

# 28. cmi\_getWhiteBrightness, cmi\_setWhiteBrightness

#### Syntax

```
int cmi_getWhiteBrightness(CMI_HANDLE handle, unsigned char *white);
int cmi_setWhiteBrightness(CMI_HANDLE handle, unsigned char white);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value red, green, brightGreen, blue[in/out] - white brightness.  $0 \sim 255$ 

#### **Return Value**

## Remarks

Get/Set white LED brightness in BMT

# cmi getOperatingRangeCenter

#### **Syntax**

# **Parameters**

handle[in] - CMI\_HANDLE value operatingRangeCenter[out] - current value is 330mm

#### **Return Value**

### Remarks

Get the center of the operating range in mm in DMX/EMX/EMB

# 30. cmi getDepthOfField

# **Syntax**

int cmi\_getDepthOfField(CMI\_HANDLE handle, int \*depthOfField);



#### **Parameters**

handle[in] - CMI\_HANDLE value depthOfField[out] - current value is 30mm

#### **Return Value**

#### Remarks

Get the depth of field in mm in DMX/EMX

# 31. cmi\_getIndicatorEventEnabled, cmi setIndicatorEventEnabled

#### **Syntax**

```
int cmi_getIndicatorEventEnabled(CMI_HANDLE handle, int *enabled);
int cmi_setIndicatorEventEnabled(CMI_HANDLE handle, int enabled);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value enabled[in/out] - CMI\_TRUE, CMI\_FALSE(default)

#### **Return Value**

Additional Return value - CMI\_ERROR\_IN\_ARGUMENTS: invalid range

#### **Remarks**

Get or set the color indicator event enabled or disabled

# 32. cmi getVoiceCueTimeInterval, cmi setVoiceCueTimeInterval

## **Syntax**

```
int cmi_getVoiceCueTimeInterval (CMI_HANDLE handle, int *firstTimeInterval
_frames, int *nextTimeInterval_frames);
int cmi_setVoiceCueTimeInterval (CMI_HANDLE handle, int firstTimeInterval
  frames, int nextTimeInterval frames);
```

### **Parameters**

handle[in] - CMI HANDLE value

firstTimeInterval \_frames[In/out] – first time interval in frames before the first voice message is played. The default is 75 (2.5secs) and cannot be smaller than 15 (0.5 secs).

nextTimeInterval \_frames[In/out] — the time interval in frames before the next voice message is played. The default is 90 (3secs) and cannot be smaller than 15 (0.5 secs).

#### Return Value

Additional Return value - CMI\_ERROR\_IN\_ARGUMENTS: invalid range

## Remarks

Get or set the firstTimeInterval frames and nextTimeInterval frames.

# 33. cmi\_getMaxFrameDiffInEitherEyeMode, cmi\_setMaxFrameDiffInEitherEyeMode



#### **Syntax**

```
int cmi_getMaxFrameDiffInEitherEyeMode(CMI_HANDLE handle, int *maxFrameDiff
inEitherEyeMode);
int cmi_setMaxFrameDiffInEitherEyeMode(CMI_HANDLE handle, int maxFrameDiff
inEitherEyeMode);
```

#### **Parameters**

handle[in] - CMI HANDLE value

maxFrameDiffinEitherEyeMode [In/out] – Maximum allowed difference in frames between left and right captured eye in order to capture both eyes in "Either Eye" mode. The range of this parameter should be between 3 and 9.

#### **Return Value**

Additional Return value - CMI ERROR IN ARGUMENTS: invalid range

#### **Remarks**

Get or set the parameter maxFrameDiffinEitherEyeMode.

# 34. cmi get FaceCaptureMode, cmi set FaceCaptureMode

#### **Syntax**

```
int cmi_getFaceCaptureMode(CMI_HANDLE handle, int *faceCaptureMode);
int cmi_setFaceCaptureMode(CMI_HANDLE handle, int faceCaptureMode);
```

#### **Parameters**

handle[in] - CMI HANDLE value

faceCaptureMode[in/out] - CMI\_FACE\_FULL\_RESOLUTION or CMI\_FACE\_HALF\_RESOLUTION. default is CMI\_FACE\_HALF\_RESOLUTION

#### **Return Value**

Additional Return value - CMI ERROR IN ARGUMENTS: invalid range

### **Remarks**

Get or set the face image capture mode. This function should be called before cmi\_openDevice(). CMI\_FACE\_FULL\_RESOLUTION is only supported in Windows and it should be set for color face image in EMX-30 or DMX-30. Once the face full resolution Bayer image is captured, it can be converted to color image with the library cmicolorLib.dll. The full resolution is 720x960 and the half resolution is 360x480.

# 35. cmi\_getMotorReturnToInitEnabled, cmi setMotorReturnToInitEnabled

## Syntax

```
int cmi_getMotorReturnToInitEnabled (CMI_HANDLE handle, int *enabled);
int cmi_setMotorReturnToInitEnabled(CMI_HANDLE handle, int enabled);
```

### **Parameters**

handle[in] - CMI\_HANDLE value enabled[in/out] - CMI\_TRUE, CMI\_FALSE(default)

#### **Return Value**

Additional Return value - CMI\_ERROR\_IN\_ARGUMENTS: invalid range

# Remarks



Get or set whether to return to initial motor position after the images are captured in EMX/EMB/EMA. The default is enabled. If this is disabled, it will stay at the last position after the images are captured and this may be useful to verify a user after successful enrollment. cmi\_setMotorReturnToInitEnabled() should be called before cmi\_startCapture().

# 6. MIRLIN Functions in liberarisLib2

There are 5 MIRLIN encoding and matching functions that are embedded into the "libcmirisLib2" main library. These are detailed in the "cmirilib2.h" header file in the /usr/local/include directory. Please refer to /usr/local/src/CMITECH/CMIMIRDemo\_src for the sample code.

In order to use these MIRLIN functions, MIRLIN license should be purchased with EMA-30, EMB-30, and EMX-30, so that the MIRLIN license level in the device would be set to 1 in the factory. If the MIRLIN License level is 0, then the template generation and comparing functions will return error CMI MIR ERROR INVALIDE LICENSE.

# 1. cmi mir getVersion

#### Syntax

```
int cmi_mir_getVersion(CMI_HANDLE handle, DWORD *major, DWORD *minor, DWORD
*revision);
```

# **Parameters**

Handle[in] – CMI\_HANDLE value major[out] minor[out] revision[out]

# **Return Value**

# Remarks

Get version of MIRLIN Algorithm. The current version number is 2.32.0.

# 2. cmi mir getLicenseLevel

#### Syntax

```
int cmi_mir_getLicenseLevel(CMI_HANDLE handle, int *level);
```

#### **Parameters**

handle[in] - CMI\_HANDLE value level[out] - 0 (MIRLIN disabled), 1 (MIRLIN enabled)

## **Return Value**

#### Remarks

Get License Level of MIRLIN Algorithm. Currently there is only one level, which is 1.



# 3. cmi mir getEnrolTemplates

# **Syntax**

int cmi\_mir\_getEnrolTemplates(CMI\_HANDLE handle, unsigned char
\*leftEnrolTemplate, unsigned char \*rightEnrolTemplate, int templateSize,
CMI IMAGE INFO \*imageInfo, int showSegmentation);

#### **Parameters**

handle[in] - CMI\_HANDLE value

leftEnrolTemplate[out] - 579 bytes template

rightEnrolTemplate[out] - 579 bytes template

templateSize[in] - should be CMI\_MIR\_ENROL\_TEMPLATE\_SIZE = 579

imageInfo[in] - CMI\_IMAGE\_INFO structure returned from the event

CMI\_EVENT\_IRIS\_IMAGES\_SELECTED

showSegmentation[in] - whether to show the iris and pupil segmentation on the images in imageInfo CMI\_MIR\_DO\_NOT\_SHOW\_SEGMENTATION or CMI\_MIR\_SHOW\_SEGMENTATION

#### **Return Value**

Additional Return value - CMI\_MIR\_ERROR\_UNKNOWN\_LICENSE: cannot read the license

CMI\_MIR\_ERROR\_INVALID\_LICENSE: no MIRLIN license in the device

CMI\_MIR\_ERROR\_WRONG\_TEMPLATE\_SIZE: wrong template size

CMI\_MIR\_ERROR\_NO\_INPUT\_IMAGES: both iris images are NULL

CMI\_MIR\_ERROR\_FAIL\_TO\_GENERATE\_TEMPLATES: fail to generate both templates

CMI\_MIR\_LEFT\_TEMPLATE\_GENERATED\_ONLY: only left iris template was generated

CMI\_MIR\_RIGHT\_TEMPLATE\_GENERATED\_ONLY: only right iris template was generated

CMI\_SUCCESS: both iris templates were generated

# Remarks

Get enroll templates generated by MIRLIN Algorithm.

## cmi mir getMatchTemplates

#### **Syntax**

int cmi\_mir\_getMatchTemplates(CMI\_HANDLE handle, unsigned char
\*leftMatchTemplate, unsigned char \*rightMatchTemplate, int templateSize,
CMI\_IMAGE\_INFO \*imageInfo, int showSegmentation);

#### **Parameters**

handle[in] - CMI\_HANDLE value leftMatchTemplate[out] - 579 bytes template rightMatchTemplate[out] - 579 bytes template

templateSize[in] - should be one of the following sizes. The default is 7479 for 13 rotations

CMI\_MIR\_MATCH\_ROT\_25\_TEMPLATE\_SIZE 7479 ->15 Totations - dejutions - dejutions - dejutions - dejutions - dejutions - dejutions - set in the set

imageInfo[in] - CMI\_IMAGE\_INFO structure returned from the event

CMI\_EVENT\_IRIS\_IMAGES\_SELECTED

showSegmentation[in] - whether to show the iris and pupil segmentation on the images in imageInfo CMI MIR DO NOT SHOW SEGMENTATION or CMI MIR SHOW SEGMENTATION



#### **Return Value**

Additional Return value - CMI\_MIR\_ERROR\_UNKNOWN\_LICENSE: cannot read the license

CMI\_MIR\_ERROR\_INVALID\_LICENSE: no MIRLIN license in the device

CMI\_MIR\_ERROR\_WRONG\_TEMPLATE\_SIZE: wrong template size

CMI\_MIR\_ERROR\_NO\_INPUT\_IMAGES: both iris images are NULL

CMI\_MIR\_ERROR\_FAIL\_TO\_GENERATE\_TEMPLATES: fail to generate both templates

CMI\_MIR\_LEFT\_TEMPLATE\_GENERATED\_ONLY: only left iris template was generated

CMI\_MIR\_RIGHT\_TEMPLATE\_GENERATED\_ONLY: only right iris template was generated

CMI\_SUCCESS: both iris templates were generated

# 5. cmi mir compareTemplate

#### Svntax

int cmi\_mir\_compareTemplate(CMI\_HANDLE handle, unsigned char \*enrolTemplate,
unsigned char \*matchTemplate, int matchTemplateSize, float \*hammingDistance);

#### **Parameters**

handle[in] - CMI\_HANDLE value
enrolTemplate [out] - 579 bytes template
matchTemplate [out] - matchTemplateSize bytes template
matchTemplateSize [in] - matchTemplate size, which should be one of match template sizes defined
above.

hammingDistance[out] - hamming distance between two templates. If both templates are perfectly matched the value is 0 and it is 0.5 if two templates are totally non-matched. The recommended threshold is 0.15.

## **Return Value**

Additional Return value - CMI\_MIR\_ERROR\_UNKNOWN\_LICENSE: cannot read the license

CMI\_MIR\_ERROR\_INVALID\_LICENSE: no MIRLIN license in the device

CMI\_MIR\_ERROR\_WRONG\_TEMPLATE\_SIZE: wrong template size

CMI\_MIR\_ERROR\_EMPTY\_ENROL\_TEMPLATE: enroll template is all zeros. This is useful when one valid iris template is enrolled and the other iris enroll template is stored as zeros.

CMI\_MIR\_ERROR\_FAIL\_TO\_COMPARE\_TEMPLATES: fail to compare two templates

CMI\_SUCCESS: success in comparing two templates.

#### Remarks

Compare enroll template with match template by MIRLIN Algorithm and get the hamming distance.

# 7. Testing the external I/O interface of EMA-30 or ECU-30

There is a test application, "emaTest" in the /usr/local/bin directory to evaluate the external interfaces and wiring connections of the devices. Please refer to "/usr/local/doc/EMA\_EMB\_ECU\_Quick\_User\_Guide\_V2.1.0.pdf" for detailed description.

## Wiegand:

ECU-30 has 2 Wiegand Out channels, but EMA has one.



Before writing Wiegand Out, need to set number of bits, pulse width, and pulse interval with "Set Config". This configuration setup will affect on both channels in ECU-30.

"Auto Detect" will detect the Wiegand In format.

GPIO: GPI will be read when emaLib is open and when the value is changed. The default value of GPIO is high.

Relay: Normal is the default state of "Normally Open (NO) and Abnormal is alternative state of "Normally Closed" (NC).

USB Port Reset: USB OFF cuts off USB power when port is not working properly. Application needs to send USB ON to complete reset.

Please refer to emaglobal.h and emalib.h for detailed functions.